

CAMBRIDGE

MATHEMATICAL METHODS

VCE UNITS 1 & 2

CAMBRIDGE SENIOR MATHEMATICS **VCE**
SECOND EDITION

MICHAEL EVANS | KAY LIPSON
DOUGLAS WALLACE | DAVID GREENWOOD

INCLUDES INTERACTIVE
TEXTBOOK POWERED BY
CAMBRIDGE HOTMATHS



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Appendix B	Further polynomials and systems of linear equations
Appendix C	Guide to the TI-Nspire CAS calculator in VCE mathematics
Appendix D	Guide to the Casio ClassPad II CAS calculator in VCE mathematics
Appendix E	Introduction to coding using Python
Appendix F	Introduction to coding using the TI-Nspire
Appendix G	Introduction to coding using the Casio ClassPad

Introduction and overview

Cambridge Mathematical Methods VCE Units 1&2 Second Edition provides a complete teaching and learning resource for the VCE Study Design **to be first implemented in 2023**. It has been written with understanding as its chief aim, and with ample practice offered through the worked examples and exercises. The work has been trialled in the classroom, and the approaches offered are based on classroom experience and the responses of teachers to earlier editions of this book and the requirements of the new Study Design.

Mathematical Methods Units 1 and 2 provide an introductory study of simple elementary functions, algebra, calculus, and probability and statistics and their applications in a variety of practical and theoretical contexts. The course is designed as preparation for Mathematical Methods Units 3 and 4, and together with *Cambridge Specialist Mathematics VCE Units 1&2 Second Edition*, as preparation for Specialist Mathematics Units 3 and 4. It contains assumed knowledge and skills for these units.

The first two chapters provide revision of material from Years 9 and 10 mathematics. This material is essential to the introduction of functions and calculus.

The book has been carefully prepared to reflect the prescribed course. In the Study Design we have the Key Knowledge dot point in Outcome 2:

- key elements of algorithm design: sequencing, decision-making, repetition and representation including the use of pseudocode and in Outcome 3:
- the purpose and effect of sequencing, decision-making and repetition statements on relevant functionalities of technology, and their role in the design of algorithms and simulations.

These are addressed generally in ‘Appendix A: **Algorithms and pseudocode**’ and also specifically for simulation and counting in probability and the numerical solution of equations with the **bisection method and Newton’s method**. In addition to the online appendices on the general use of calculators, there are three online appendices for using **both the programming language Python and the inbuilt capabilities of students’ CAS calculators**.

The book contains six revision chapters. These provide technology-free, multiple-choice and extended-response questions.

The first four revision chapters contain material suitable for **student investigations**, a feature of the new course. The Study Design suggests that ‘[a]n Investigation comprises one to two weeks of investigation into one or two practical or theoretical contexts or scenarios based on content from areas of study and application of key knowledge and key skills for the outcomes’. We have aimed to provide strong support for teachers in the development of these investigations.

The TI-Nspire calculator examples and instructions have been completed by Peter Flynn, and those for the Casio ClassPad by Mark Jelinek, and we thank them for their helpful contributions.

Overview of the print book

- 1 Graded step-by-step worked examples with precise explanations (and video versions) encourage independent learning, and are linked to exercise questions.
- 2 Section summaries provide important concepts in boxes for easy reference.
- 3 Additional linked resources in the Interactive Textbook are indicated by icons, such as skillsheets and video versions of examples.
- 4 Questions that suit the use of a CAS calculator to solve them are identified within exercises.
- 5 Chapter reviews contain a chapter summary and technology-free, multiple-choice, and extended-response questions.
- 6 Revision chapters provide comprehensive revision and preparation for assessment, including new practice Investigations.
- 7 The glossary includes page numbers of the main explanation of each term.
- 8 In addition to coverage within chapters, print and online appendices provide additional support for learning and applying algorithms and pseudocode, including the use of Python and TI-Nspire and Casio ClassPad for coding.

Numbers refer to descriptions above.

The diagram illustrates the layout of the print book with numbered callouts corresponding to the overview list:

- 1** Points to a **Summary 1E** box on page 21, which contains key concepts about solving linear inequalities.
- 2** Points to the **Exercise 1E** header on page 21.
- 3** Points to a video icon (a camera symbol) next to Example 16 on page 22.
- 4** Points to a CAS icon (a calculator symbol) next to Example 18 on page 22.
- 5, 6, 7, 8** Point to chapter review icons (labeled 5, 6, 7, 8) at the top right of the page spread.

Page 21: Summary 1E

- We can add or subtract the same number on both sides of an inequality, and the resulting inequality is equivalent to the original.
- We can multiply or divide both sides of an inequality by a positive number, and the resulting inequality is equivalent to the original.
- If we multiply or divide both sides of an inequality by a negative number, then we must reverse the inequality sign so that the resulting inequality is equivalent.

Exercise 1E

Example 12 Solve each of the following inequalities for x :

- $x + 3 < 4$
- $x - 5 > 8$
- $-2x \geq 6$
- $\frac{x}{3} \leq 4$
- $-x \geq 6$
- $-2x < -6$
- $6 - 2x > 10$
- $\frac{-3x}{4} \leq 6$
- $4x - 4 \leq 2$

Example 13 Solve for x in each of the following and show the solutions on a real number line:

- $4x + 3 < 11$
- $3x + 5 < x + 3$
- $\frac{1}{2}(x + 1) - x > 1$
- $\frac{1}{6}(x + 3) \geq 1$
- $\frac{2}{3}(2x - 5) < 2$
- $\frac{3x - 1}{4} - \frac{2x + 3}{2} < -2$
- $\frac{4x - 3}{2} - \frac{3x - 3}{3} < 3$
- $\frac{1 - 7x}{-2} \geq 10$
- $\frac{5x - 2}{3} - \frac{2 - x}{3} > -1$

Example 14 For which real numbers x is $2x + 1$ a positive number?

Example 15 For which real numbers x is $100 - 50x$ a positive number?

Example 16 For which real numbers x is $100 + 20x$ a positive number?

Example 17 In a certain country it costs \$1 to send a letter weighing less than 20 g. A sheet of paper weighs 3 g. Write a suitable inequality and hence state the maximum number of pages that can be sent for \$1. (Ignore the weight of the envelope in this question.)

Example 18 A student receives marks of 66 and 72 on two tests. What is the lowest mark she can obtain on a third test to have an average for the three tests greater than or equal to 75?

Example 19 Solve each of the following inequalities for x :

- $\frac{3x + 2}{3} - \frac{5x}{2} \geq 8$
- $\frac{3x + 2}{3} - \frac{5x}{2} \geq -8$
- $\frac{3ax + 2}{3} - \frac{5x}{2} \geq -8$ given that $a > \frac{5}{2}$
- $\frac{3ax + 2}{3} - \frac{5x}{2} \geq -8$ given that $a > 0$

Page 22: Chapter 1: Reviewing linear equations

1F Using and transposing formulas

An equation containing symbols that states a relationship between two or more quantities is called a **formula**. An example of a formula is $A = lw$ (area = length $\times$ width). The value of A , called the subject of the formula, can be found by substituting in given values of l and w .

Example 16 Find the area of a rectangle with length (l) 10 cm and width (w) 4 cm.

Solution	Explanation
$A = lw$	
$A = 10 \times 4$	Substitute $l = 10$ and $w = 4$.
$A = 40 \text{ cm}^2$	

Sometimes we wish to rewrite a formula to make a different symbol the subject of the formula. This process is called **transposing** the formula. The techniques for transposing formulas include those used for solving linear equations (detailed in Section 1A).

Example 17 Transpose the formula $v = u + at$ to make a the subject.

Solution	Explanation
$v = u + at$	
$v - u = at$	Subtract u from both sides.
$\frac{v - u}{t} = a$	Divide both sides by t .

If we wish to evaluate an unknown that is not the subject of the formula, we can either substitute the given values for the other variables and then solve the resulting equation, or we can first transpose the formula and then substitute the given values.

Example 18 Evaluate p if $2(p + q) - r = z$, and $q = 2$, $r = -3$ and $z = 11$.

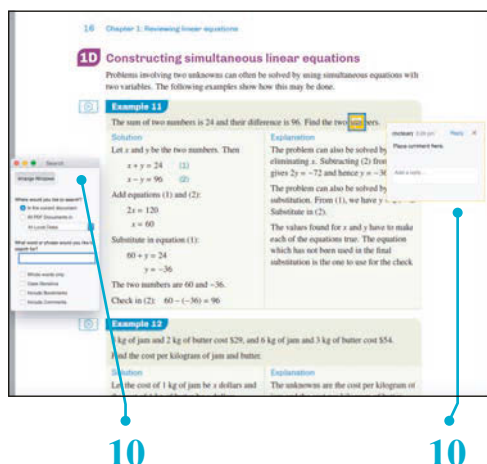
Solution	Explanation
Method 1: Substitute then solve	
$2(p + 2) - (-3) = 11$	First substitute $q = 2$, $r = -3$ and $z = 11$.
$2p + 4 + 3 = 11$	Then solve for p .
$2p = 4$	
$p = 2$	

Example 19 Evaluate p if $2(p + q) - r = z$, and $q = 2$, $r = -3$ and $z = 11$.

Solution	Explanation
Method 2: Transpose then substitute	
$2(p + q) - r = z$	
$2(p + 2) - (-3) = 11$	Substitute $q = 2$, $r = -3$ and $z = 11$.
$2p + 4 + 3 = 11$	
$2p = 4$	
$p = 2$	

Overview of the downloadable PDF textbook

- 9 The convenience of a downloadable PDF textbook has been retained for times when users cannot go online.
- 10 PDF annotation and search features are enabled.



Overview of the Interactive Textbook

The **Interactive Textbook (ITB)** is an online HTML version of the print textbook powered by the HOTmaths platform, included with the print book or available as a separate purchase.

- 11 The material is formatted for on screen use with a convenient and easy-to-use navigation system and links to all resources.
- 12 **Workspaces** for all questions, which can be enabled or disabled by the teacher, allow students to enter working and answers online and to save them. Input is by typing, with the help of a symbol palette, handwriting and drawing on tablets, or by uploading images of writing or drawing done on paper.
- 13 **Self-assessment tools** enable students to check answers, mark their own work, and rate their confidence level in their work. This helps develop responsibility for learning and communicates progress and performance to the teacher. Student accounts can be linked to the learning management system used by the teacher in the Online Teaching Suite, so that teachers can review student self-assessment and provide feedback or adjust marks.
- 14 All worked examples have **video versions** to encourage independent learning.
- 15 **Worked solutions** are included and can be enabled or disabled in the student ITB accounts by the teacher.
- 16 An expanded and revised set of **Desmos interactives** and activities based on embedded graphics calculator and geometry tool windows demonstrate key concepts and enable students to visualise the mathematics.
- 17 The **Desmos graphics calculator**, **scientific calculator**, and **geometry tool** are also embedded for students to use for their own calculations and exploration.
- 18 **Revision of prior knowledge** is provided with links to diagnostic tests and Year 10 HOTmaths lessons.
- 19 **Quick quizzes** containing automarked multiple-choice questions have been thoroughly expanded and revised, enabling students to check their understanding.
- 20 **Definitions** pop up for key terms in the text, and are also provided in a dictionary.
- 21 Messages from the teacher assign tasks and tests.

INTERACTIVE TEXTBOOK POWERED BY THE HOTmaths PLATFORM

A selection of features is shown. Numbers refer to the descriptions on pages xi–xii.
HOTmaths platform features are updated regularly

Chapter 1: Reviewing linear equations

1C Simultaneous equations

Section Exercise Quiz Resources

Shortcuts

Example 10

A linear equation that contains two unknowns, e.g. $2x + 3y = 10$, does not have a single solution. Such an equation actually expresses a relationship between pairs of numbers, x and y , that satisfy the equation. If all possible pairs of numbers (x, y) that satisfy the equation are represented graphically, the result is a straight line; hence the name linear relation.

If two graphs of two such equations are drawn on the same set of axes, and they are non-parallel, the lines will intersect at one point only. Hence there is one pair of numbers that will satisfy both equations simultaneously.

The intersection point of two straight lines can be found graphically; however, the accuracy of the solution will depend on the accuracy of the graphs.

Alternatively, the intersection point may be found algebraically by solving the pair of simultaneous equations. We shall consider two techniques for solving simultaneous equations.

Widget 1C – Simultaneous equations

Graphs the effect of changing values of coefficients in a pair of simultaneous linear equations.

Example 10

Solve the equations $2x - y = 4$ and $x + 2y = -3$.

Solution

Method 1: Substitution

$2x - y = 4$ (1)

$x + 2y = -3$ (2)

From equation (2), we get $x = -3 - 2y$.

Substitute in equation (1):

$2(-3 - 2y) - y = 4$

$-6 - 4y - y = 4$

$-5y = 10$

$y = -2$

Substitute $y = -2$ into equation (2):

$x + 2(-2) = -3$

$x - 4 = -3$

$x = 1$

The solution is $x = 1, y = -2$.

Using one of the two equations, in terms of the other variable.

Then substitute this expression into the other equation (reducing it to an equation in one variable, y). Solve the equation for y .

Solutions to Exercise 1C

1 a $y = 2x + 1 = 3x + 2$

$-x = 1, \therefore x = -1$

$\therefore y = 2(-1) + 1 = -1$

b $y = 5x - 4 = 3x + 6$

$2x = 10, \therefore x = 5$

$\therefore y = 5(5) - 4 = 21$

WORKSPACES AND SELF-ASSESSMENT

Section Exercise

Exercise Questions History

Show all questions

Show workspace

Show answers

Degree of difficulty

All

Worked Solutions

Submit All

Question 1.

Solve each of the following pairs of simultaneous equations by the substitution method:

a. $y = 2x + 1$

$y = 3x + 2$

Workspace

type draw upload

Check answer

Correct Answer

$x = -1, y = -1$

How did I go?

Let my teacher know I had a lot of trouble with this question.

Overview of the Online Teaching Suite powered by the HOTmaths platform

The Online Teaching Suite is automatically enabled with a teacher account and is integrated with the teacher's copy of the Interactive Textbook. All the teacher resources are in one place for easy access. The features include:

- 22** The HOTmaths learning management system with class and student analytics and reports, and communication tools.
- 23** Teacher's view of a student's working and self-assessment which enables them to modify the student's self-assessed marks, and respond where students flag that they had difficulty.
- 24** A HOTmaths-style test generator.
- 25** An expanded and revised suite of chapter tests, assignments and sample investigations.
- 26** Editable curriculum grids and teaching programs.
- 27** A brand-new **Exam Generator**, allowing the creation of customised printable and online trial exams (see below for more).

More about the Exam Generator

The Online Teaching Suite includes a comprehensive bank of VCAA exam questions, augmented by exam-style questions written by experts, to allow teachers to create custom trial exams.

Custom exams can model end-of-year exams, or target specific topics or types of questions that students may be having difficulty with.

Features include:

- Filtering by question-type, topic and degree of difficulty
- Searchable by key words
- Answers provided to teachers
- Worked solutions for all questions
- VCAA marking scheme
- Multiple-choice exams can be auto-marked if completed online, with filterable reports
- All custom exams can be printed and completed under exam-like conditions or used as revision.

Acknowledgements

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1

Reviewing linear equations

Objectives

- ▶ To solve **linear equations** in one unknown.
- ▶ To construct linear equations.
- ▶ To use linear equations to **solve problems**.
- ▶ To solve **simultaneous linear equations** by substitution and elimination methods.
- ▶ To solve **linear inequalities**.
- ▶ To use and **transpose** formulas.

Many problems may be solved by first translating them into mathematical equations and then solving the equations using algebraic techniques. An equation is solved by finding the value or values of the variables that would make the statement true.

Consider the equation $2x + 11 = 3 - 2x$. If $x = -2$, then

$$\text{LHS} = 2(-2) + 11 = 7 \quad \text{and} \quad \text{RHS} = 3 - 2(-2) = 7$$

The statement is true when $x = -2$. The solution to the equation is therefore $x = -2$. In this case there is no other value of x that would give a true statement.

The equations that we deal with in this chapter are called linear equations since they are related to the equation of a straight line.

Linear equations have either one solution (as shown in the example above), no solutions or infinitely many solutions. The equation $2x + 3 = 2x + 4$ has no solutions, since no value of x makes the statement true. The equation $2(x + 3) = 2x + 6$ has infinitely many solutions, since it is true for all values of x .

We note that the equation $x^2 = 16$ has exactly two solutions, $x = 4$ or $x = -4$, but this equation is not linear.

1A Linear equations

A **linear equation** (in one unknown) is a particular type of polynomial equation in which the variable is to the first power. The following are examples of linear equations:

$$3x - 5 = 11, \quad 7 - 2t = 8t - 11, \quad \frac{z-3}{4} + \frac{2z-5}{3} = 11$$

In each of these equations, the variable is to the first power.

The following are examples of non-linear polynomial equations:

$$x^2 - x - 12 = 0 \quad (\text{quadratic}), \quad 2x^3 - x = 0 \quad (\text{cubic}), \quad x^4 = 16 \quad (\text{quartic})$$

In each of these equations, the highest power of the variable is not the first power. You have met some of these in your previous study, and they are also in later chapters of this book.

Solving linear equations

It is important when setting out the solution to an equation that each step is written under the previous one with the equals signs aligned. This careful setting out makes the algebra easy to check. Unsystematic methods, such as guess and check, will generally be of limited use for more complicated equations.

It is often helpful to look at how the equation has been constructed so that the steps necessary to ‘undo’ the equation can be identified. It is most important that the steps taken to solve the equation are done in the correct order.

Linear equations of the form $ax + b = c$

Many linear equations that arise in applications are of the form $ax + b = c$.



Example 1

Solve the equation $3x + 4 = 16$ for x .

Solution

$$3x + 4 = 16$$

$$3x = 12$$

$$x = 4$$

Check:

$$\text{LHS} = 3(4) + 4 = 16$$

$$\text{RHS} = 16$$

$\therefore$ the solution is correct.

Explanation

Subtract 4 from both sides.

Divide both sides by 3.

Once a solution has been found it may be checked by substituting the value back into both sides of the original equation to ensure that the left-hand side (LHS) equals the right-hand side (RHS).

The first three equations in the above example are equivalent equations. Obtaining the second two equations enables us to solve the first equation.

Given an equation, an equivalent equation can be formed by:

- adding or subtracting the same number on both sides of the equation
- multiplying or dividing both sides of the equation by the same non-zero number.

Importantly, two equivalent equations have the same solution. By forming suitable equivalent equations, we solve linear equations.

Equations with the unknown on both sides

Group all the terms containing the variable on one side of the equation and the remaining terms on the other side.



Example 2

Solve $4x + 3 = 3x - 5$.

Solution

$$4x + 3 = 3x - 5$$

$$x + 3 = -5$$

$$x = -8$$

Check:

$$\text{LHS} = 4(-8) + 3 = -29$$

$$\text{RHS} = 3(-8) - 5 = -29$$

$\therefore$ the solution is correct.

Explanation

Subtract $3x$ from both sides and then subtract 3 from both sides.

The solution can be checked as previously shown.

Equations containing brackets

A frequently used first step is to remove brackets and then to follow the procedure for solving an equation without brackets.



Example 3

Solve $3(2x + 5) = 27$.

Solution

$$3(2x + 5) = 27$$

$$6x + 15 = 27$$

$$6x = 12$$

$$x = 2$$

Check:

$$\text{LHS} = 3(2 \times 2 + 5) = 27$$

$$\text{RHS} = 27$$

$\therefore$ the solution is correct.

Explanation

We note that since 27 is divisible by 3, the following method is also possible:

$$3(2x + 5) = 27$$

$$2x + 5 = 9$$

$$2x = 4$$

$$x = 2$$

Equations containing fractions

A frequently used first step is to multiply both sides of the equation by the lowest common multiple of the denominators of the fractions.

**Example 4**

Solve $\frac{x}{5} - 2 = \frac{x}{3}$.

Solution

$$\frac{x}{5} - 2 = \frac{x}{3}$$

$$\frac{x}{5} \times 15 - 2 \times 15 = \frac{x}{3} \times 15$$

$$3x - 30 = 5x$$

$$-2x = 30$$

$$x = -15$$

Check: LHS = $\frac{-15}{5} - 2 = -3 - 2 = -5$

$$\text{RHS} = \frac{-15}{3} = -5$$

$\therefore$ the solution is correct.

Explanation

The denominators of the fractions are 3 and 5. The lowest common multiple of 3 and 5 is 15.

Multiply both sides of the equation by 15. This means that each term of the LHS and the RHS of the equation is multiplied by 15.

**Example 5**

Solve $\frac{x-3}{2} - \frac{2x-4}{3} = 5$.

Solution

$$\frac{x-3}{2} \times 6 - \frac{2x-4}{3} \times 6 = 5 \times 6$$

$$3(x-3) - 2(2x-4) = 30$$

$$3x - 9 - 4x + 8 = 30$$

$$-x = 31$$

$$x = -31$$

Check:

$$\begin{aligned} \text{LHS} &= \frac{-31-3}{2} - \frac{2 \times (-31) - 4}{3} \\ &= \frac{-34}{2} - \frac{-66}{3} = -17 + 22 = 5 \end{aligned}$$

$$\text{RHS} = 5$$

$\therefore$ the solution is correct.

Explanation

Remember that the line separating the numerator and the denominator (the vinculum) acts as brackets.

Multiply both sides of the equation by 6, the lowest common multiple of 2 and 3.

Using the TI-Nspire

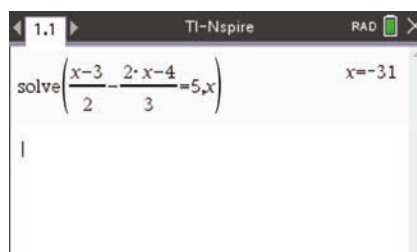
- To find the solution to the linear equation, use a **Calculator** application.

- Select **menu** > **Algebra** > **Solve**.

- Enter the equation

$$\frac{x-3}{2} - \frac{2x-4}{3} = 5$$

- Press **enter** to obtain the solution.



Note: A template for fractions may be obtained by pressing **ctrl** $\div$.

For more details on the use of the calculator, refer to the TI-Nspire appendix in the Interactive Textbook.

Using the Casio ClassPad

- Go to the $\sqrt{\alpha}$ screen and turn on the keyboard.
- From either the **Math1** or the **Math3** keyboard, select **solve(** and then select the fraction icon $\frac{\Box}{\Box}$.

- Enter the equation

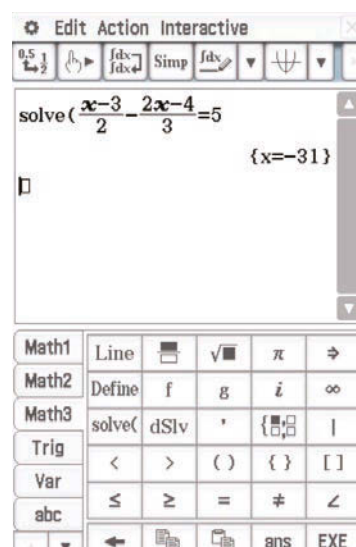
$$\frac{x-3}{2} - \frac{2x-4}{3} = 5$$

- Tap **EXE**.

Note: The default setting is to solve for the variable x .

To solve for a different variable, follow the equation by a comma and then the variable.

For more details on the use of the calculator, refer to the Casio ClassPad appendix in the Interactive Textbook.



Literal equations

An equation for the variable x in which all the coefficients of x , including the constants, are pronumerals is known as a **literal equation**.



Example 6

Solve $ax + b = cx + d$ for x .

Solution

$$ax + b = cx + d$$

$$ax - cx = d - b$$

$$(a - c)x = d - b$$

$$x = \frac{d - b}{a - c}$$

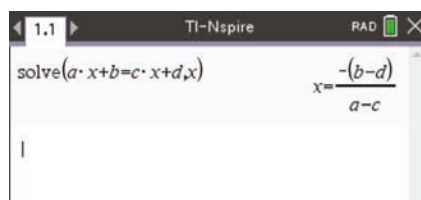
Explanation

Collect terms in x on the left-hand side and constants on the right-hand side.

Factorise the left-hand side.

Using the TI-Nspire

- To solve the literal equation $ax + b = cx + d$, use a **Calculator** application.
- Select **menu** > **Algebra** > **Solve**.
- Enter $ax + b = cx + d$ as shown.
- Press **enter** to obtain the solution.



TI-Nspire screen showing the solve function for the equation $ax + b = cx + d$. The input is $\text{solve}(a \cdot x + b = c \cdot x + d, x)$ and the output is $x = \frac{-(b-d)}{a-c}$.

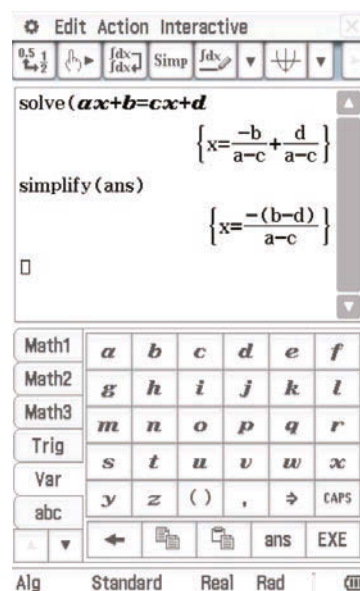
Note: Ensure a multiplication sign is placed between the letters of the expression, otherwise the calculator will read them as a single variable rather than a product. That is, enter $a \times x$ and not ax .

Using the Casio ClassPad

- To solve the literal equation $ax + b = cx + d$, first go to the **Main** screen and turn on the keyboard.
- Select **solve()** from the **Math1** or **Math3** keyboard.
- Now select the **Var** keyboard. This will bring up the variables. Enter $ax + b = cx + d$.
- Tap **EXE**. (Recall that the default setting is to solve for the variable x .)
- To simplify the answer, tap **Simp** in the toolbar at the top of the screen.

Note: The variables x , y and z are found on the hard keyboard. Other variables should be entered using the **Var** keyboard.

The **abc** keyboard is used for typing text. If you use the **abc** keyboard for variables, then you must type $a \times x$, for example, because ax will be treated as a single variable.



Casio ClassPad screen showing the solve function for the equation $ax + b = cx + d$. The input is $\text{solve}(ax+b=cx+d)$ and the output is $x = \frac{-(b-d)}{a-c}$. The screen also shows the Math1, Math2, Math3, Trig, Var, and abc keyboards.

Summary 1A

- An equation is solved by finding the value or values of the variables that would make the statement true.
- A linear equation is one in which the variable is to the first power.
- There are often several different ways to solve a linear equation. The following steps provide some suggestions:
 - 1 Expand brackets and, if the equation involves fractions, multiply through by the lowest common denominator of the terms.
 - 2 Group all of the terms containing a variable on one side of the equation and the terms without the variable on the other side.

Exercise 1A

1 Solve each of the following equations for x :

a $x + 3 = 6$	b $x - 3 = 6$	c $3 - x = 2$	d $x + 6 = -2$
e $2 - x = -3$	f $2x = 4$	g $3x = 5$	h $-2x = 7$
i $-3x = -7$	j $\frac{3x}{4} = 5$	k $\frac{-3x}{5} = 2$	l $\frac{-5x}{7} = -2$

2 Solve each of the following literal equations for x :

a $x - b = a$	b $x + b = a$	c $ax = b$	d $\frac{x}{a} = b$	e $\frac{ax}{b} = c$

Example 1

3 Solve the following linear equations:

a $2y - 4 = 6$	b $3t + 2 = 17$	c $2y + 5 = 2$	d $7x - 9 = 5$
e $2a - 4 = 7$	f $3a + 6 = 14$	g $\frac{y}{8} - 11 = 6$	h $\frac{t}{3} + \frac{1}{6} = \frac{1}{2}$
i $\frac{x}{3} + 5 = 9$	j $3 - 5y = 12$	k $-3x - 7 = 14$	l $14 - 3y = 8$

Example 2

4 Solve the following linear equations:

a $6x - 4 = 3x$	b $x - 5 = 4x + 10$	c $3x - 2 = 8 - 2x$

5 Solve the following linear equations:

Example 3

a $2(y + 6) = 10$	b $2y + 6 = 3(y - 4)$	c $2(x + 4) = 7x + 2$
d $5(y - 3) = 2(2y + 4)$	e $x - 6 = 2(x - 3)$	f $\frac{y + 2}{3} = 4$

Example 4

g $\frac{x}{2} + \frac{x}{3} = 10$	h $x + 4 = \frac{3}{2}x$	i $\frac{7x + 3}{2} = \frac{9x - 8}{4}$

Example 5

j $\frac{2(1 - 2x)}{3} - 2x = -\frac{2}{5} + \frac{4(2 - 3x)}{3}$	k $\frac{4y - 5}{2} - \frac{2y - 1}{6} = y$

Example 6

6 Solve the following literal equations for x :

a $ax + b = 0$	b $cx + d = e$	c $a(x + b) = c$	d $ax + b = cx$
e $\frac{x}{a} + \frac{x}{b} = 1$	f $\frac{a}{x} + \frac{b}{x} = 1$	g $ax - b = cx - d$	h $\frac{ax + c}{b} = d$

7 Solve for x :

a $\frac{b - cx}{a} + \frac{a - cx}{b} + 2 = 0$	b $\frac{2}{x - a} + \frac{1}{x - b} = \frac{3}{x}$

8 Solve each of the following for x :

a $0.2x + 6 = 2.4$	b $0.6(2.8 - x) = 48.6$	c $\frac{2x + 12}{7} = 6.5$
d $0.5x - 4 = 10$	e $\frac{1}{4}(x - 10) = 6$	f $6.4x + 2 = 3.2 - 4x$

9 Solve for x :

a $\frac{a}{x + a} + \frac{b}{x - b} = \frac{a + b}{x + c}$	b $\frac{bx}{1 + bx} + \frac{x}{1 + x} = 2$

1B Constructing linear equations

As stated earlier, many problems can be solved by translating them into mathematical language and using an appropriate mathematical technique to find the solution. By representing the unknown quantity in a problem with a symbol and constructing an equation from the information, the value of the unknown can be found by solving the equation.

Before constructing the equation, each symbol and what it stands for (including the units) should be stated. It is essential to remember that all the elements of the equation must be in units of the same system.



Example 7

A chef uses the following rule for cooking a turkey:

‘Allow 30 minutes for each kilogram weight of turkey and then add an extra 15 minutes.’

If the chef forgot to weigh a turkey before cooking it, but knew that it had taken 3 hours to cook, calculate how much it weighed.

Solution

Let the weight of the turkey be x kilograms.
Then the time taken is $(30x + 15)$ minutes.

$$\therefore 30x + 15 = 180$$

$$30x = 165$$

$$x = 5.5$$

The turkey weighed 5.5 kilograms.

Explanation

Assign a variable to the quantity that is to be found. In this example, the weight of the turkey is x kilograms.

Find, in terms of x , the time to cook the turkey. Then form the equation. Note that 3 hours is 180 minutes.

State the solution to the problem in words.



Example 8

Find the area of a rectangle whose perimeter is 1.08 m, if it is 8 cm longer than it is wide.

Solution

Let length = ℓ cm.

Then width = $(\ell - 8)$ cm.

$$\begin{aligned}\text{Perimeter} &= 2 \times \text{length} + 2 \times \text{width} \\ &= 2\ell + 2(\ell - 8) \\ &= 4\ell - 16 \text{ cm}\end{aligned}$$

$$\text{Perimeter} = 108 \text{ cm}$$

$$\therefore 4\ell - 16 = 108$$

$$4\ell = 124$$

$$\ell = 31 \text{ cm}$$

The length is 31 cm and the width is 23 cm.

Therefore the area is $31 \times 23 = 713 \text{ cm}^2$.

Explanation

We know that

$$\text{Perimeter} = 2 \times \text{length} + 2 \times \text{width}$$

and that the width is 8 cm less than the length. Let ℓ cm be the length. Then the width is $(\ell - 8)$ cm.

Find the perimeter in terms of ℓ . Find the length and width, and hence find the area.

**Example 9**

Adam normally takes 5 hours to travel between Higett and Logett. One day he increases his speed by 4 km/h and finds the journey from Higett to Logett takes half an hour less than the normal time. Find his normal speed.

Solution

Let x km/h be his normal speed.

The distance from Higett to Logett is
 $x \times 5 = 5x$ kilometres.

Adam's new speed is $(x + 4)$ km/h.

$$\text{Hence } (x + 4) \times \frac{9}{2} = 5x$$

$$9(x + 4) = 10x$$

$$9x + 36 = 10x$$

$$36 = x$$

His normal speed is 36 km/h.

Explanation

In problems such as this, the speed is the average speed.

We note that

$$\text{distance} = \text{speed} \times \text{time}$$

Summary 1B**Steps for solving a word problem with a linear equation**

- Read the question carefully and write down the known information clearly.
- Identify the unknown quantity that is to be found.
- Assign a variable to this quantity.
- Form an expression in terms of x (or the variable being used) and use the other relevant information to form the equation.
- Solve the equation.
- Write a sentence answering the initial question.

Exercise 1B

- 1 For each of the following, write an equation using the variable x , then solve the equation for x :
 - a A number plus two is equal to six.
 - b A number multiplied by three is equal to ten.
 - c Six is added to a number multiplied by three and the result is twenty-two.
 - d Five is subtracted from a number multiplied by three and the result is fifteen.
 - e Three is added to a number. If the result of this is multiplied by six, then fifty-six is obtained.
 - f Five is added to a number and the result divided by four gives twenty-three.

- 2** \$48 is divided among three students, A , B and C . If B receives three times as much as A , and C receives twice as much as A , how much does each receive?
- 3** The sum of two numbers is 42, and one number is twice the other. Find the two numbers.

Example 7

- 4** A chef uses the following rule for cooking food on a spit: 'Allow 20 minutes for each kilogram weight and then add an extra 20 minutes.' If the chef forgot to weigh the food before cooking it but knew that it had taken 3 hours to cook, calculate how much it weighed.

Example 8

- 5** Find the area of a rectangle whose perimeter is 4.8 m, if it is 0.5 m longer than it is wide.
- 6** Find three consecutive whole numbers with a sum of 150.
- 7** Find four consecutive odd numbers with a sum of 80.
- 8** Two tanks contain equal amounts of water. They are connected by a pipe and 3000 litres of water is pumped from one tank to the other. One tank then contains 6 times as much water as the other. How many litres of water did each tank contain originally?
- 9** A 120-page book has p lines to a page. If the number of lines were reduced by three on each page, the number of pages would need to be increased by 20 to give the same amount of writing space. How many lines were there on each page originally?

Example 9

- 10** A rower travels upstream at 6 km/h and back to the starting place at 10 km/h. The total journey takes 48 minutes. How far upstream did the rower go?
- 11** A shopkeeper buys a crate of eggs at \$1.50 per dozen. He buys another crate, containing 3 dozen more than the first crate, at \$2.00 per dozen. He sells them all for \$2.50 a dozen and makes \$15 profit. How many dozens were there in each of the crates?
- 12** Jess walked for 45 minutes at 3 km/h and then ran for half an hour at x km/h. At the end of that time she was 6 km from the starting point. Find the value of x .
- 13** A man travels from A to B at 4 km/h and from B to A at 6 km/h. The total journey takes 45 minutes. Find the distance travelled.
- 14** A boy is 24 years younger than his father. In two years' time the sum of their ages will be 40. Find the present ages of father and son.

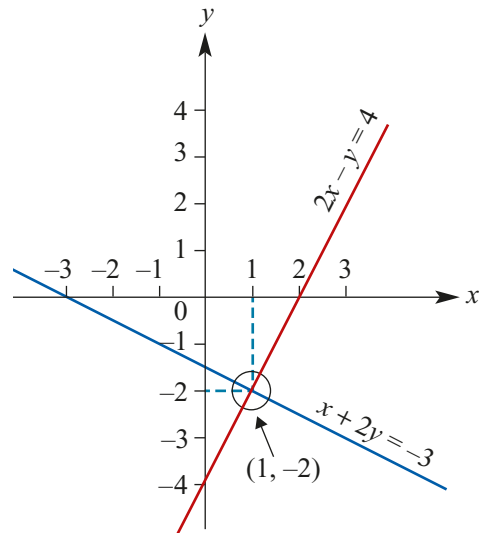
1C Simultaneous equations

A linear equation that contains two unknowns, e.g. $2y + 3x = 10$, does not have a single solution. Such an equation actually expresses a relationship between pairs of numbers, x and y , that satisfy the equation. If all possible pairs of numbers (x, y) that satisfy the equation are represented graphically, the result is a straight line; hence the name **linear relation**.

If the graphs of two such equations are drawn on the same set of axes, and they are non-parallel, the lines will intersect at one point only. Hence there is one pair of numbers that will satisfy both equations simultaneously.

The intersection point of two straight lines can be found graphically; however, the accuracy of the solution will depend on the accuracy of the graphs.

Alternatively, the intersection point may be found algebraically by solving the pair of simultaneous equations. We shall consider two techniques for solving simultaneous equations.



Example 10

Solve the equations $2x - y = 4$ and $x + 2y = -3$.

Solution

Method 1: Substitution

$$2x - y = 4 \quad (1)$$

$$x + 2y = -3 \quad (2)$$

From equation (2), we get $x = -3 - 2y$.

Substitute in equation (1):

$$2(-3 - 2y) - y = 4$$

$$-6 - 4y - y = 4$$

$$-5y = 10$$

$$y = -2$$

Substitute the value of y into (2):

$$x + 2(-2) = -3$$

$$x = 1$$

Check in (1): LHS = $2(1) - (-2) = 4$

$$\text{RHS} = 4$$

Explanation

Using one of the two equations, express one variable in terms of the other variable.

Then substitute this expression into the other equation (reducing it to an equation in one variable, y). Solve the equation for y .

Substitute this value for y in one of the equations to find the other variable, x .

A check can be carried out with the other equation.

Method 2: Elimination

$$2x - y = 4 \quad (1)$$

$$x + 2y = -3 \quad (2)$$

To eliminate x , multiply equation (2) by 2 and subtract the result from equation (1).

When we multiply equation (2) by 2, the pair of equations becomes:

$$2x - y = 4 \quad (1)$$

$$2x + 4y = -6 \quad (2')$$

Subtract (2') from (1):

$$-5y = 10$$

$$y = -2$$

Now substitute for y in equation (2) to find x , and check as in the substitution method.

If one of the variables has the same coefficient in the two equations, we can eliminate that variable by subtracting one equation from the other.

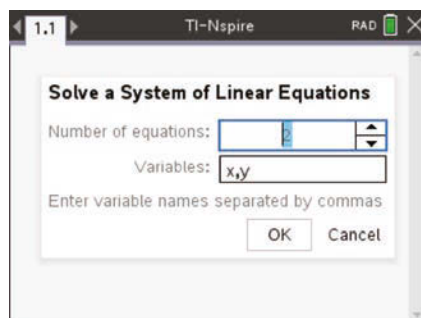
It may be necessary to multiply one of the equations by a constant to make the coefficients of x or y the same in the two equations.

Note: This example shows that the point $(1, -2)$ is the point of intersection of the graphs of the two linear relations.

Using the TI-Nspire**Method 1: Using a Calculator application**

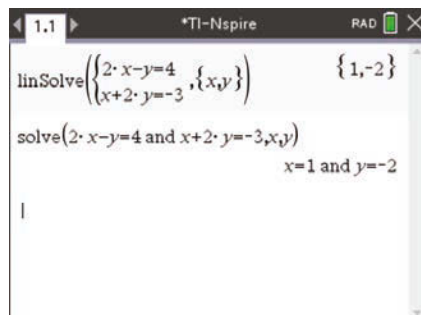
Simultaneous linear equations can be solved in a **Calculator** application.

- Use **menu** > **Algebra** > **Solve System of Equations** > **Solve System of Linear Equations**.
- Complete the pop-up screen.



- Enter the equations as shown to give the solution to the simultaneous equations $2x - y = 4$ and $x + 2y = -3$.
- Hence the solution is $x = 1$ and $y = -2$.

Note: The solution can also be found with `solve(2x - y = 4 and x + 2y = -3, x, y)`.

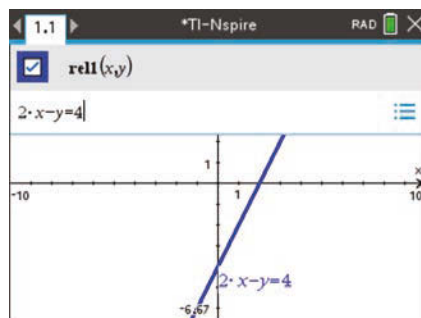


Method 2: Using a Graphs application

Simultaneous linear equations can also be solved graphically in a **Graphs** application.

Entering the equations:

- The equations can be entered directly in the form $a \cdot x + b \cdot y = c$ using **menu** > **Graph Entry/Edit** > **Relation**.
- Enter the equations as shown.



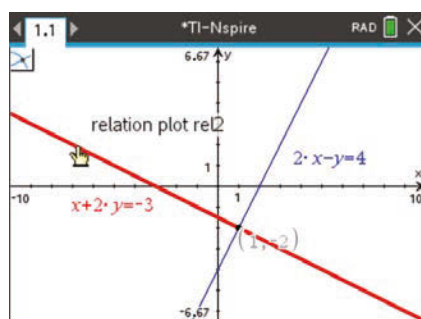
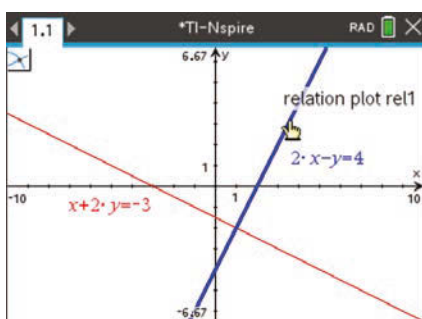
Note: Use ▼ to enter the second equation.

If the entry line is not visible, press **(tab)** or double click in an open area. Pressing **(enter)** will hide the entry line.

Equations of the form $a \cdot x + b \cdot y = c$ can also be entered using **menu** > **Graph Entry/Edit** > **Equation Templates** > **Line** > **Line Standard** $a \cdot x + b \cdot y = c$.

Finding the intersection point:

- Use **menu** > **Geometry** > **Points & Lines** > **Intersection Point(s)**.
- Use the touchpad to move the cursor to select each of the two graphs.



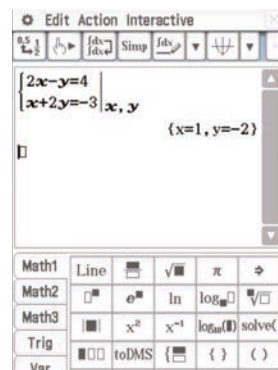
- The intersection point's coordinates will appear on the screen. Press **(esc)** to exit the **Intersection Point(s)** tool.

Note: Alternatively, you can find the intersection point using **menu** > **Analyze Graph** > **Intersection**.

Using the Casio ClassPad

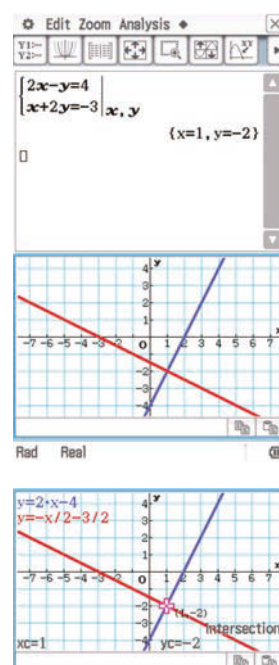
To solve the simultaneous equations algebraically:

- Go to the $\sqrt{\alpha}$ screen and turn on the keyboard.
- Open the **Math1** keyboard and select the simultaneous equations icon .
- Enter the two equations $2x - y = 4$ and $x + 2y = -3$ into the two lines.
- Type x, y in the bottom-right square to indicate the variables.
- Tap **(EXE)**.



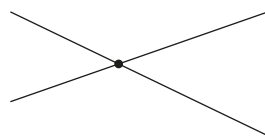
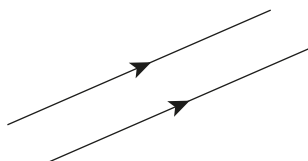
The simultaneous equations can also be solved graphically:

- Tap on the graph icon  to display the graph window.
- Using your stylus, highlight the first equation $2x - y = 4$ and drag it down into the graph window. Lift the stylus off the screen for the graph to appear.
- Repeat by highlighting the second equation $x + 2y = -3$ and dragging it down into the graph window. Lift the stylus off the screen for the second graph to appear.
- To find the solution, tap into the graph window to select it, and then select **Analysis** > **G-Solve** > **Intersection**.



The geometry of simultaneous equations

Two distinct straight lines are either parallel or meet at a point.



There are three cases for a system of two linear equations with two variables.

	Example	Solutions	Geometry
Case 1	$2x + y = 5$ $x - y = 4$	Unique solution: $x = 3, y = -1$	Two lines meeting at a point
Case 2	$2x + y = 5$ $2x + y = 7$	No solutions	Distinct parallel lines
Case 3	$2x + y = 5$ $4x + 2y = 10$	Infinitely many solutions	Two copies of the same line

This is further discussed in Chapter 2.

Summary 1C

We have two methods for solving simultaneous linear equations in two variables by hand.

1 Substitution

- Make one of the variables the subject in one of the equations.
- Substitute for that variable in the other equation.

2 Elimination

- Choose one of the two variables to eliminate.
- Obtain the same or opposite coefficients for this variable in the two equations.
To do this, multiply both sides of one or both equations by a number.
- Add or subtract the two equations to eliminate the chosen variable.

Exercise 1C

1 Solve each of the following pairs of simultaneous equations by the substitution method:

a $y = 2x + 1$

$y = 3x + 2$

b $y = 5x - 4$

$y = 3x + 6$

c $y = 2 - 3x$

$y = 5x + 10$

d $y - 4 = 3x$

$y - 5x + 6 = 0$

e $y - 4x = 3$

$2y - 5x + 6 = 0$

f $y - 4x = 6$

$2y - 3x = 4$

2 Solve each of the following pairs of simultaneous equations by the elimination method:

a $x + y = 6$

$x - y = 10$

b $y - x = 5$

$x + y = 3$

c $x - 2y = 6$

$x + 6y = 10$

Example 10

3 Solve each of the following pairs of simultaneous linear equations by either the substitution or the elimination method:

a $2x - 3y = 7$

$y = 5 - 3x$

b $2x - 5y = 10$

$4x + 3y = 7$

c $2m - 1 = n$

$2n + m = 8$

d $7x - 6y = 20$

$3x + 4y = 2$

e $3s - 1 = t$

$5s + 2t = 20$

f $4x - 3y = 1$

$4y - 5x = 2$

4 For each of the following pairs of simultaneous linear equations, state whether there is one, none or infinitely many solutions:

a $3x + y = 6$

$6x + 2y = 7$

b $3x + y = 6$

$6x + 2y = 12$

c $3x + y = 6$

$6x - 2y = 7$

d $3x - y = 6$

$6x + 2y = 7$

5 Solve each of the following pairs of simultaneous linear equations:

a $15x - 4y = 6$

$9x - 2y = 5$

b $2p + 5q = -3$

$7p - 2q = 9$

c $2x - 4y = -12$

$2y + 3x - 2 = 0$

1D Constructing simultaneous linear equations

Problems involving two unknowns can often be solved by using simultaneous equations with two variables. The following examples show how this may be done.



Example 11

The sum of two numbers is 24 and their difference is 96. Find the two numbers.

Solution

Let x and y be the two numbers. Then

$$x + y = 24 \quad (1)$$

$$x - y = 96 \quad (2)$$

Add equations (1) and (2):

$$2x = 120$$

$$x = 60$$

Substitute in equation (1):

$$60 + y = 24$$

$$y = -36$$

The two numbers are 60 and -36 .

Check in (2): $60 - (-36) = 96$

Explanation

The problem can also be solved by eliminating x . Subtracting (2) from (1) gives $2y = -72$ and hence $y = -36$.

The problem can also be solved by substitution. From (1), we have $y = 24 - x$. Substitute in (2).

The values found for x and y have to make each of the equations true. The equation which has not been used in the final substitution is the one to use for the check.



Example 12

3 kg of jam and 2 kg of butter cost \$29, and 6 kg of jam and 3 kg of butter cost \$54.

Find the cost per kilogram of jam and butter.

Solution

Let the cost of 1 kg of jam be x dollars and the cost of 1 kg of butter be y dollars.

Then $3x + 2y = 29 \quad (1)$

and $6x + 3y = 54 \quad (2)$

Multiply (1) by 2: $6x + 4y = 58 \quad (1')$

Subtract (1') from (2): $-y = -4$

$$y = 4$$

Substitute in (2): $6x + 3(4) = 54$

$$6x = 42$$

$$x = 7$$

Jam costs \$7 per kg and butter \$4 per kg.

Explanation

The unknowns are the cost per kilogram of jam and the cost per kilogram of butter.

Three kilograms of jam and two kilograms of butter cost \$29.

Six kilograms of jam and three kilograms of butter cost \$54.

Check in the original problem:

3 kg of jam = \$21 and 2 kg of butter = \$8
Total = \$29

6 kg of jam = \$42 and 3 kg of butter = \$12
Total = \$54

Summary 1D**Steps for solving a word problem with simultaneous linear equations**

- Read the question carefully and write down the known information clearly.
- Identify the two unknown quantities that are to be found.
- Assign variables to these two quantities.
- Form expressions in terms of x and y (or other suitable variables) and use the other relevant information to form the two equations.
- Solve the system of equations.
- Write a sentence answering the initial question.

**Exercise 1D**

- 1 Find two numbers whose sum is 138 and whose difference is 88.
- 2 Find two numbers whose sum is 36 and whose difference is 9.
- 3 Six stools and four chairs cost \$58, while five stools and two chairs cost \$35.
 - a How much do ten stools and four chairs cost?
 - b How much do four stools cost?
 - c How much does one stool cost?
- 4 A belt and a wallet cost \$42, while seven belts and four wallets cost \$213.
 - a How much do four belts and four wallets cost?
 - b How much do three belts cost?
 - c How much does one belt cost?

Use simultaneous equations to solve the following.

Example 11

- 5 Find a pair of numbers whose sum is 45 and whose difference is 11.
- 6 In four years' time a mother will be three times as old as her son. Four years ago she was five times as old as her son. Find their present ages.
- 7 A party was organised for thirty people at which they could have either a hamburger or a pizza. If there were five times as many hamburgers as pizzas, calculate the number of each.
- 8 Two children had 110 marbles between them. After one child had lost half her marbles and the other had lost 20 they had an equal number. How many marbles did each child start with and how many did they finish with?

- 9** One hundred and fifty tickets were sold for a basketball match and \$560 was the total amount collected. Adult tickets were sold at \$4.00 each and child tickets were sold at \$1.50 each. How many adult tickets and how many child tickets were sold?
- 10** The sum of the numerator and denominator of a fraction expressed in simplest form is 17. If 3 is added to the numerator, the value of the fraction will be 1. What is the fraction?
- 11** Linda thinks of a two-digit number. The sum of the digits is 8. If she reverses the digits, the new number is 36 greater than her original number. What was Linda's original number?
- 12** Tickets to a musical cost \$30 for adults and \$12 for children. At one particular performance 960 people attended and \$19 080 was collected in ticket sales. Find the number of adults and the number of children who attended the performance.
- 13** An investor received \$1400 interest per annum from a sum of money, with part of it invested at 10% and the remainder at 7% simple interest. This investor found that if she interchanged the amounts she had invested she could increase her return by \$90 per annum. Calculate the total amount invested.
- Example 12** **14** A shopkeeper sold his entire stock of shirts and ties in a sale for \$10 000. The shirts were priced at 3 for \$100 and the ties \$20 each. If he had sold only half the shirts and two-thirds of the ties he would have received \$6000. How many of each did he sell in the sale?
- 15** A tent manufacturer produces two models, the Outback and the Bush Walker. From earlier sales records, it is known that 20% more of the Outback model is sold than the Bush Walker. A profit of \$200 is made on each Outback sold, but \$350 is made on each Bush Walker. If during the next year a profit of \$177 000 is planned, how many of each model must be sold?
- 16** Oz Jeans has factories in Mydney and Selbourne. At the Mydney factory, fixed costs are \$28 000 per month and the cost of producing each pair of jeans is \$30. At the Selbourne factory, fixed costs are \$35 200 per month and the cost of producing each pair of jeans is \$24. During the next month Oz Jeans must manufacture 6000 pairs of jeans. Calculate the production order for each factory, if the total manufacturing costs for each factory are to be the same.
- 17** A tea wholesaler blends together three types of tea that normally sell for \$10, \$11 and \$12 per kilogram so as to obtain 100 kilograms of tea worth \$11.20 per kilogram. If the same amounts of the two higher priced teas are used, calculate how much of each type must be used in the blend.

1E Solving linear inequalities

An **inequality** is a mathematical statement that contains an inequality symbol rather than an equals sign: for example, $2x + 1 < 4$. When you solve the inequality $2x + 1 < 4$, you answer the question:

‘Which numbers x satisfy the property that $2x + 1$ is less than 4?’

You will find that your answers can be described using a number line. This is a good way to represent the solution, as there are infinitely many numbers that satisfy an inequality such as $2x + 1 < 4$. For example:

$$2(1) + 1 = 3 < 4, \quad 2(0) + 1 = 1 < 4, \quad 2\left(\frac{1}{2}\right) + 1 = 2 < 4, \quad 2(-1) + 1 = -1 < 4$$

To solve linear inequalities, proceed exactly as for equations with the following exception:

- When multiplying or dividing both sides by a negative number, the ‘direction’ of the inequality symbol is reversed.



Example 13

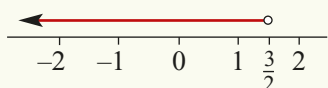
Solve the inequality $2x + 1 < 4$.

Solution

$$2x + 1 < 4$$

$$2x < 3$$

$$x < \frac{3}{2}$$



Explanation

Subtract 1 from both sides.

Divide both sides by 2.

The solution can be represented on a real number line.

Note: In a number-line diagram, the ‘endpoint’ of an interval is indicated with a closed circle if the point is included and with an open circle if it is not.



Example 14

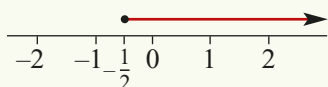
Solve the inequality $3 - 2x \leq 4$.

Solution

$$3 - 2x \leq 4$$

$$-2x \leq 1$$

$$x \geq -\frac{1}{2}$$



Explanation

Subtract 3 from both sides.

Divide both sides by -2 . Note that the inequality symbol is reversed.

**Example 15**

Solve the inequality $\frac{2x+3}{5} > \frac{3-4x}{3} + 2$.

Solution

$$\frac{2x+3}{5} > \frac{3-4x}{3} + 2$$

$$3(2x+3) > 5(3-4x) + 30$$

$$3(2x+3) - 5(3-4x) > 30$$

$$6x + 9 - 15 + 20x > 30$$

$$26x - 6 > 30$$

$$x > \frac{36}{26}$$

$$\therefore x > \frac{18}{13}$$

Explanation

Multiply both sides by 15, the lowest common denominator of 5 and 3.

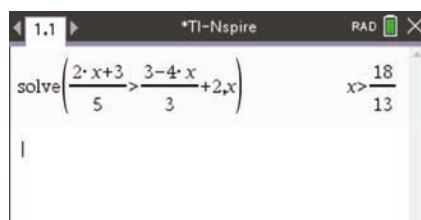
Collect the terms containing x on the left-hand side of the inequality.

Using the TI-Nspire

The inequality can be solved in a **Calculator** application.

- Choose **solve()** from the **Algebra** menu to give the solution to

$$\frac{2x+3}{5} > \frac{3-4x}{3} + 2$$



Note: For the inequality signs template, press **(ctrl)** **(=)**.

Using the Casio ClassPad

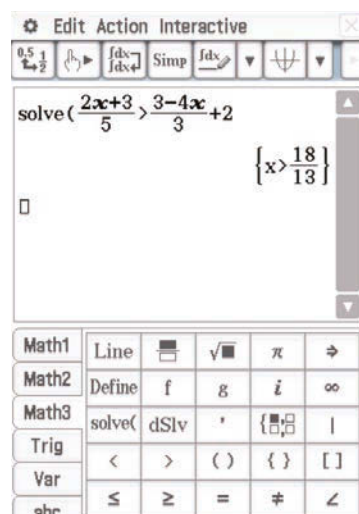
To solve the inequality:

- Go to the $\sqrt{\alpha}$ screen and turn on the keyboard.
- Select **solve()** from the **Math3** keyboard.
- Enter the inequality

$$\frac{2x+3}{5} > \frac{3-4x}{3} + 2$$

Note: The fraction icon $\frac{\square}{\square}$ and the inequality signs ($<$, $>$, $\leq$, $\geq$) are also found in the **Math3** keyboard.

- Tap **(EXE)**. (Recall that the default setting is to solve for the variable x .)



Summary 1E

- We can add or subtract the same number on both sides of an inequality, and the resulting inequality is equivalent to the original.
- We can multiply or divide both sides of an inequality by a positive number, and the resulting inequality is equivalent to the original.
- If we multiply or divide both sides of an inequality by a negative number, then we must reverse the inequality sign so that the resulting inequality is equivalent.

Skill-sheet

**Exercise 1E**

Example 13

- 1 Solve each of the following inequalities for x :

a $x + 3 < 4$

b $x - 5 > 8$

c $2x \geq 6$

d $\frac{x}{3} \leq 4$

e $-x \geq 6$

f $-2x < -6$

g $6 - 2x > 10$

h $\frac{-3x}{4} \leq 6$

i $4x - 4 \leq 2$

Example 14

- 2 Solve for x in each of the following and show the solutions on a real number line:

a $4x + 3 < 11$

b $3x + 5 < x + 3$

c $\frac{1}{2}(x + 1) - x > 1$

d $\frac{1}{6}(x + 3) \geq 1$

e $\frac{2}{3}(2x - 5) < 2$

f $\frac{3x - 1}{4} - \frac{2x + 3}{2} < -2$

g $\frac{4x - 3}{2} - \frac{3x - 3}{3} < 3$

h $\frac{1 - 7x}{-2} \geq 10$

i $\frac{5x - 2}{3} - \frac{2 - x}{3} > -1$

Example 15

- 3 **a** For which real numbers x is $2x + 1$ a positive number?
b For which real numbers x is $100 - 50x$ a positive number?
c For which real numbers x is $100 + 20x$ a positive number?
- 4 In a certain country it costs \$1 to send a letter weighing less than 20 g. A sheet of paper weighs 3 g. Write a suitable inequality and hence state the maximum number of pages that can be sent for \$1. (Ignore the weight of the envelope in this question.)
- 5 A student receives marks of 66 and 72 on two tests. What is the lowest mark she can obtain on a third test to have an average for the three tests greater than or equal to 75?
- 6 Solve each of the following inequalities for x :
- a** $\frac{3x + 2}{3} + \frac{5x}{2} \geq 8$
- b** $\frac{3x + 2}{3} - \frac{5x}{2} \geq -8$
- c** $\frac{3ax + 2}{3} - \frac{5x}{2} \geq -8$ given that $a > \frac{5}{2}$
- d** $\frac{3ax + 2}{3} - \frac{5ax}{2} \geq -8$ given that $a > 0$

1F Using and transposing formulas

An equation containing symbols that states a relationship between two or more quantities is called a **formula**. An example of a formula is $A = \ell w$ (area = length $\times$ width). The value of A , called the subject of the formula, can be found by substituting in given values of ℓ and w .



Example 16

Find the area of a rectangle with length (ℓ) 10 cm and width (w) 4 cm.

Solution

$$A = \ell w$$

$$A = 10 \times 4$$

$$A = 40 \text{ cm}^2$$

Explanation

Substitute $\ell = 10$ and $w = 4$.

Sometimes we wish to rewrite a formula to make a different symbol the subject of the formula. This process is called **transposing** the formula. The techniques for transposing formulas include those used for solving linear equations detailed in Section 1A.



Example 17

Transpose the formula $v = u + at$ to make a the subject.

Solution

$$v = u + at$$

$$v - u = at$$

$$\frac{v - u}{t} = a$$

Explanation

Subtract u from both sides.

Divide both sides by t .

If we wish to evaluate an unknown that is not the subject of the formula, we can either substitute the given values for the other variables and then solve the resulting equation, or we can first transpose the formula and then substitute the given values.



Example 18

Evaluate p if $2(p + q) - r = z$, and $q = 2$, $r = -3$ and $z = 11$.

Solution

Method 1: Substitute then solve

$$2(p + 2) - (-3) = 11$$

$$2p + 4 + 3 = 11$$

$$2p = 4$$

$$p = 2$$

Explanation

First substitute $q = 2$, $r = -3$ and $z = 11$.

Then solve for p .

Method 2: Transpose then substitute

$$2(p + q) - r = z$$

$$2(p + q) = z + r$$

$$p + q = \frac{z + r}{2}$$

$$p = \frac{z + r}{2} - q$$

$$\therefore p = \frac{11 + (-3)}{2} - 2$$

$$p = 2$$

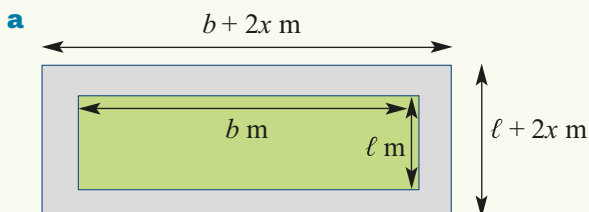
First solve for p .Substitute $q = 2$, $r = -3$ and $z = 11$.

Example 19

A path x metres wide surrounds a rectangular lawn. The lawn is ℓ metres long and b metres wide. The total area of the path is $A \text{ m}^2$.

- a** Find A in terms of ℓ , b and x .
- b** Find b in terms of ℓ , A and x .
- c** Find the value of b if $\ell = 6$, $A = 72$ and $x = 1.5$.

Solution



The area of the path is

$$\begin{aligned} A &= (b + 2x)(\ell + 2x) - b\ell \\ &= b\ell + 2x\ell + 2xb + 4x^2 - b\ell \end{aligned}$$

$$\therefore A = 2x\ell + 2xb + 4x^2$$

b $A - (2x\ell + 4x^2) = 2xb$

Therefore

$$b = \frac{A - (2x\ell + 4x^2)}{2x}$$

- c** Substitute the given values into the expression for b :

$$\begin{aligned} b &= \frac{A - (2x\ell + 4x^2)}{2x} \\ &= \frac{72 - (2(1.5)(6) + 4(1.5)^2)}{2(1.5)} \\ &= \frac{72 - (18 + 9)}{3} \end{aligned}$$

$$\therefore b = 15$$

**Example 20**

For each of the following, make c the subject of the formula:

a $e = \sqrt{3c - 7a}$

b $\frac{1}{a} - \frac{1}{b} = \frac{1}{c-2}$

Solution

a $e = \sqrt{3c - 7a}$

Square both sides of the equation:

$$e^2 = 3c - 7a$$

Therefore

$$3c = e^2 + 7a$$

$$c = \frac{e^2 + 7a}{3}$$

b $\frac{1}{a} - \frac{1}{b} = \frac{1}{c-2}$

Establish common denominator on the left-hand side of the equation:

$$\frac{b-a}{ab} = \frac{1}{c-2}$$

Take the reciprocal of both sides:

$$\frac{ab}{b-a} = c-2$$

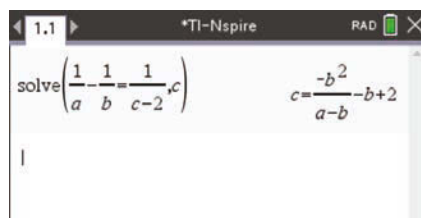
Therefore $c = \frac{ab}{b-a} + 2$

Using the TI-Nspire

Literal equations can be solved for a given variable in a **Calculator** application.

- Use **solve()** from the **Algebra** menu to make c the subject of the formula

$$\frac{1}{a} - \frac{1}{b} = \frac{1}{c-2}$$

**Using the Casio ClassPad**

To solve a literal equation for a given variable:

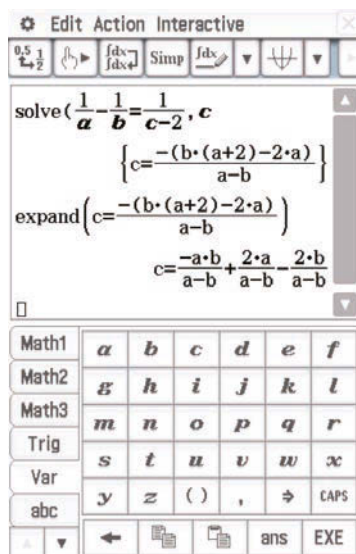
- Go to the $\sqrt{\alpha}$ screen and turn on the keyboard.
- Select **solve()** from the **Math1** or **Math3** keyboard.
- Enter the equation

$$\frac{1}{a} - \frac{1}{b} = \frac{1}{c-2}$$

- To solve for c , follow the equation by ' c '.

Note: Select the variables from the **Var** keyboard.
The comma is also found in the **Var** keyboard.

- Tap **EXE**.
- To produce a neater answer, copy the solution, paste it into the next line, highlight it and then use **Interactive > Transformation > expand**.



Summary 1F

- A formula relates different quantities: for example, the formula $A = \pi r^2$ relates the radius r with the area A of the circle.
- The variable on the left is called the subject of the formula: for example, in the formula $A = \pi r^2$, the subject is A .
- To calculate the value of a variable which is not the subject of a formula:
Method 1 Substitute the values for the known variables, then solve the resulting equation for the unknown variable.
Method 2 Rearrange to make the required variable the subject, then substitute values.



Exercise 1F

- 1 For each of the following, find the value of the letter in parentheses:

a $c = ab$, $a = 6$, $b = 3$ (c) c $c = ab$, $a = 6$, $c = 18$ (b) e $c = \sqrt{a}$, $a = 9$ (c) g $p = \frac{u}{v}$, $u = 10$, $v = 2$ (p)	b $r = p + q$, $p = 12$, $q = -3$ (r) d $r = p + q$, $p = 15$, $r = -3$ (q) f $c = \sqrt{a}$, $c = 9$ (a) h $p = \frac{u}{v}$, $p = 10$, $v = 2$ (u)
- 2 For each of the following, construct a formula using the given symbols:
 - a** S , the sum of three numbers a , b and c
 - b** P , the product of two numbers x and y
 - c** the cost, \$ C , of five books which each cost \$ p
 - d** the total cost, \$ T , of d chairs which cost \$ p each and c tables which cost \$ q each
 - e** the time, T , in minutes, of a train journey that takes a hours and b minutes
- 3 Find the values of the following:

a $E = IR$, when $I = 5$ and $R = 3$ c $P = \frac{RT}{V}$, when $R = 60$, $T = 150$ and $V = 9$ e $A = \pi r \ell$, when $\pi = 3.14$, $r = 5$ and $\ell = 20$	b $C = pd$, when $p = 3.14$ and $d = 10$ d $I = \frac{E}{R}$, when $E = 240$ and $R = 20$ f $S = 90(2n - 4)$, when $n = 6$
- 4 For each of the following, make the symbol indicated the subject of the formula:

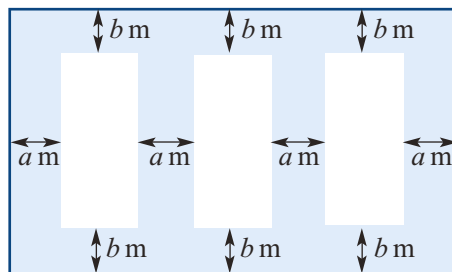
a $PV = c$; V d $w = H + Cr$; r	b $F = ma$; a e $S = P(1 + rt)$; t	c $I = Prt$; P f $V = \frac{2R}{R - r}$; r
- 5 Find the value of the unknown symbol in each of the following:
 - a** $D = \frac{T + 2}{P}$, when $D = 10$, $P = 5$
 - b** $A = \frac{1}{2}bh$, when $A = 40$, $h = 10$
 - c** $V = \frac{1}{3}\pi r^2 h$, when $\pi = 3.14$, $V = 100$, $r = 5$
 - d** $A = \frac{1}{2}h(a + b)$, when $A = 50$, $h = 5$, $a = 10$

Example 16

Example 17

Example 18

- 6** The diagram represents the brick wall of a dwelling with three windows. Each of the windows is h m high and w m wide. Other dimensions are as shown.



- Find the length of the wall.
 - Find the height of the wall.
 - Find the total area of the three windows.
 - Find the total area of brickwork.
- 7** A lampshade has a metal frame consisting of two circular hoops of radii p cm and q cm joined by four straight struts of length h cm. The total length of metal is T cm.



- Find an expression for T in terms of p , q and h .
 - Find T when $p = 20$, $q = 24$ and $h = 28$.
 - The area of the material covering the frame is A cm², where $A = \pi h(p + q)$. Find an expression for p in terms of A , h , q and π .
- 8** Find the value of the unknown symbol in each of the following:

a $P = \frac{T - M}{D}$, $P = 6$, $T = 8$, $M = 4$

b $H = \frac{a}{3} + \frac{a}{b}$, $H = 5$ and $a = 6$

c $a = \frac{90(2n - 4)}{n}$, $a = 6$

d $R = \frac{r}{a} + \frac{r}{3}$, $a = 2$ and $R = 4$

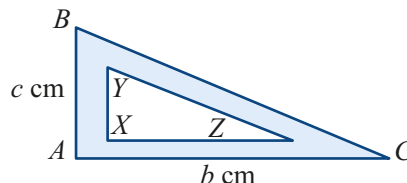
Example 19

- 9** Right-angled triangles XYZ and ABC are similar.

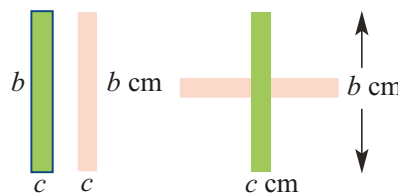
$$\frac{XY}{AB} = \frac{YZ}{BC} = \frac{ZX}{CA} = k$$

If $AB = c$ cm and $AC = b$ cm, find:

- the area, D cm², of the shaded region in terms of c , b and k
- k in terms of D , b and c
- the value of k if $D = 2$, $b = 3$ and $c = 4$.



- 10** Two rectangles each with dimensions c cm $\times$ b cm are used to form a cross as shown. The arms of the cross are all of equal length.



- Find the perimeter, P cm, of the cross in terms of b and c .
- Find the area, A cm², of the cross in terms of b and c .
- Find b in terms of A and c .

Example 20

- 11** For each of the following, make the symbol in brackets the subject of the formula:

a $a = \sqrt{a + 2b}$ (b)

b $\frac{a + x}{a - x} = \frac{b - y}{b + y}$ (x)

c $px = \sqrt{3q - r^2}$ (r)

d $\frac{x}{y} = \sqrt{1 - \frac{v^2}{u^2}}$ (v)

Chapter summary



- A **linear equation** is one in which the variable is to the first power.
- It is often helpful to look at how the equation has been constructed so that the steps necessary to 'undo' the equation can be identified. It is most important that the steps taken to solve the equation are done in the correct order.
- An equation for the variable x in which all the coefficients of x , including the constants, are pronumerals is known as a **literal equation**: for example, $ax + b = c$.
- The two methods for solving simultaneous linear equations are **substitution** and **elimination**.
- An **inequality** is a mathematical statement that contains an inequality symbol rather than an equals sign: for example, $2x + 1 < 4$.
- To solve linear inequalities, proceed exactly as for equations except that, when multiplying or dividing both sides by a negative number, the 'direction' of the inequality symbol is reversed.
- An equation containing symbols that states a relationship between two or more quantities is called a **formula**. An example of a formula is $A = \ell w$ (area = length $\times$ width). The subject of this formula is A .
- If we wish to evaluate an unknown that is not the subject of the formula, we can either substitute the given values for the other variables and then solve the resulting equation, or we can first transpose the formula and then substitute the given values.

Technology-free questions

1 Solve each of the following equations for x :

a $2x + 6 = 8$

b $3 - 2x = 6$

c $2x + 5 = 3 - x$

d $\frac{3-x}{5} = 6$

e $\frac{x}{3} = 4$

f $\frac{13x}{4} - 1 = 10$

g $3(2x + 1) = 5(1 - 2x)$

h $\frac{3x+2}{5} + \frac{3-x}{2} = 5$

2 Solve each of the following for t :

a $a - t = b$

b $\frac{at+b}{c} = d$

c $a(t - c) = d$

d $\frac{a-t}{b-t} = c$

e $\frac{at+b}{ct-b} = 1$

f $\frac{1}{at+c} = d$

3 Solve each of the following inequalities for x :

a $2 - 3x > 0$

b $\frac{3-2x}{5} \geq 60$

c $3(58x - 24) + 10 < 70$

d $\frac{3-2x}{5} - \frac{x-7}{6} \leq 2$

4 Make x the subject of the formula $z = \frac{1}{2}x - 3t$. Find x when $z = 4$ and $t = -3$.

- 5** A number d is equal to the square of a number e plus twice a number f .
- Find a formula for d in terms of e and f .
 - Make f the subject of the formula.
 - Find f when $d = 10$ and $e = 3$.
- 6** The surface area of a sphere of radius r is given by the formula $A = 4\pi r^2$. Calculate the surface area of a sphere of radius 10 cm. Give your answer in terms of π .
- 7** The volume of metal in a tube is given by the formula $V = \pi\ell[r^2 - (r - t)^2]$, where ℓ is the length of the tube, r is the radius of the outside surface and t is the thickness of the material. Find V when:
- $\ell = 100$, $r = 5$ and $t = 0.2$
 - $\ell = 50$, $r = 10$ and $t = 0.5$
- 8** For each of the following, make the variable in brackets the subject of the formula:
- $A = \pi r s$ (r)
 - $T = P(1 + rw)$ (w)
 - $v = \sqrt{\frac{n - p}{r}}$ (r)
 - $ac = b^2 + bx$ (x)
- 9** Let $s = \left(\frac{u + v}{2}\right)t$.
- Find the value of s if $u = 10$, $v = 20$ and $t = 5$.
 - Find the value of t if $u = 10$, $v = 20$ and $s = 120$.
- 10** The volume, $V \text{ cm}^3$, of a cylinder is given by $V = \pi r^2 h$, where $r \text{ cm}$ is the radius and $h \text{ cm}$ is the height. Find the radius of the cylinder if the volume of the cylinder is $500\pi \text{ cm}^3$ and the height is 10 cm.
- 11** A rope of length 205 m is cut into 10 pieces of one length and 5 pieces of another length. The total length of three of the first 10 lengths exceeds that of two of the second length by 2 m. Find the lengths of the pieces.
- 12** If I add one to the numerator of a fraction $\frac{m}{n}$ it simplifies to $\frac{1}{5}$. If I subtract one from the denominator it simplifies to $\frac{1}{7}$. Find the fraction $\frac{m}{n}$.
- 13** Mr Adonis earns \$7200 more than Mr Apollo, and Ms Aphrodite earns \$4000 less than Mr Apollo. If the total of the three incomes is \$303 200, find the income of each person.
- 14** Solve each of the following pairs of simultaneous equations for a and b :
- $$\begin{aligned} 4a - b &= 11 \\ 3a + 2b &= 6 \end{aligned}$$
 - $$\begin{aligned} a &= 2b + 11 \\ 4a - 3b &= 11 \end{aligned}$$
- 15** A motorist travelled a total distance of 424 km, and had an average speed of 80 km/h on highways and 24 km/h while passing through towns. If the journey took six hours, find how long the motorist spent travelling on highways.

Multiple-choice questions

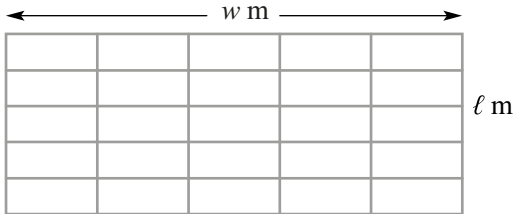
- 1 The solution of the linear equation $3x - 7 = 11$ is
A $\frac{4}{3}$ **B** $\frac{11}{3}$ **C** $-\frac{3}{4}$ **D** 6 **E** -6
- 2 If $\frac{x}{3} + \frac{1}{3} = 2$ then $x =$
A $\frac{1}{3}$ **B** $\frac{2}{3}$ **C** $\frac{7}{3}$ **D** 5 **E** 7
- 3 The solution of the equation $x - 8 = 3x - 16$ is
A $x = -\frac{8}{3}$ **B** $x = \frac{11}{3}$ **C** $x = 4$ **D** $x = 2$ **E** $x = -2$
- 4 The statement that 7 is 11 times the result of subtracting 2 from x can be written as
A $7 = 11(x - 2)$ **B** $11x - 2 = 7$ **C** $7 = 11(x + 2)$
D $\frac{11}{x - 2} = 7$ **E** $\frac{7}{11} - 2 = x$
- 5 The solution of the simultaneous equations $2x - y = 10$ and $x + 2y = 0$ is
A $x = -2$ and $y = 3$ **B** $x = 2$ and $y = -3$ **C** $x = 4$ and $y = -2$
D $x = 6$ and $y = 2$ **E** $x = 1$ and $y = -8$
- 6 I bought x books for $\$a$ each and y magazines for $\$b$ each. The average price paid per item, in dollars, is
A $\frac{x+y}{a+b}$ **B** $\frac{a+b}{y+x}$ **C** $\frac{xa+yb}{y+x}$ **D** $\frac{y+x}{xa+yb}$ **E** $\frac{a}{x} + \frac{b}{y}$
- 7 The solution of the equation $\frac{x+1}{4} - \frac{2x-1}{6} = x$ is
A $x = \frac{8}{5}$ **B** $x = \frac{5}{13}$ **C** $x = 1$ **D** $x = -\frac{1}{5}$ **E** $x = -1$
- 8 The values of z that satisfy the inequality $\frac{72+15z}{3} > 4$ are
A $z > 4$ **B** $z > -4$ **C** $z = -4$ **D** $z < 4$ **E** $z < -4$
- 9 If $A = \frac{hw+k}{w}$ then
A $w = \frac{k}{A-h}$ **B** $w = \frac{ht+k}{A}$ **C** $w = \frac{A-2k}{2h}$
D $w = \frac{3Ah}{2} - k$ **E** $w = \frac{2}{3}h(A+k)$
- 10 Bronwyn walks one lap of an oval at 2.5 km/h and then jogs another eight laps of the oval at 5 km/h. If it takes her 30 minutes in total, how long in metres is each lap?
A 200 m **B** 250 m **C** 300 m **D** 350 m **E** 400 m

- 11** Which of the following equations has no solutions?
- A** $3x + 6 = 2x + 4$ **B** $2(x + 3) = 2x + 6$ **C** $3x - 4 = 5 - x$
D $3x + 6 = 2x + 6$ **E** $2x + 4 = 2x + 6$
- 12** Which of the following equations is true for all values of x ?
- A** $4x - 6 = 2x + 4$ **B** $5(x + 3) = 5x + 15$ **C** $3x - 4 = 10 - x$
D $7x + 6 = -2x + 6$ **E** $2x + 4 = 2x + 6$

Extended-response questions

- 1** The formula for converting degrees Celsius, C , to degrees Fahrenheit, F , is

$$F = \frac{9}{5}C + 32.$$
- a** Convert 30°F to Celsius. **b** Convert 30°C to Fahrenheit.
c If $x^\circ\text{C} = x^\circ\text{F}$ find x . **d** If $(x + 10)^\circ\text{C} = x^\circ\text{F}$ find x .
e If $2x^\circ\text{C} = x^\circ\text{F}$ find the value of x . **f** If $k^\circ\text{F} = (-3k)^\circ\text{C}$ find k .
- 2** For a spherical mirror of radius r cm, $\frac{1}{v} + \frac{1}{u} = \frac{2}{r}$, where u cm is the distance from the mirror to the object and v cm is the distance from the mirror to the image. The magnification is given by $m = \frac{v - r}{r - u}$.
- a** Find r in terms of v and u from the first formula.
b Find m in terms of v and u only.
- 3** The diagram shows a section of wire mesh w metres in width and ℓ metres in length.
- a** Find an expression in terms of w and ℓ for the total length of wire required for the mesh.


- b** **i** If $w = 3\ell$, find an expression in terms of w for the total length of wire required.
ii If the length of wire used is 100 m, find the value of w and the value of ℓ .
- c** The total length of wire, L m, required for another type of rectangular mesh of dimensions x m by y m, is given by the formula $L = 6x + 8y$.
- i** Find y in terms of x and L .
ii Find y if $L = 200$ and $x = 4$.
- d** A third type of mesh can also be used to cover a rectangular region of dimensions x m by y m. In this case, the type of mesh introduced in part **c** requires 100 m of wire and so $6x + 8y = 100$. This third type of mesh requires 80 m and this gives the equation $3x + 2y = 40$. Find the values of x and y .

- 4** Tom leaves town A and travels towards town B at a constant speed of u km/h. At the same time, Julie leaves town B and travels towards town A at a constant speed of v km/h. Town B is d km from town A .
- How far has each travelled after t hours?
 - By considering that the sum of their distances travelled must be d km when they meet, find:
 - the time it takes for them to meet
 - their distance from town A when they meet.
 - If $u = 30$, $v = 50$ and $d = 100$, find the time it takes for them to meet and their distance from town A .
- 5** Xiu travels from town A to town B at u km/h and then returns at v km/h. Town A is d km from town B .
- Find the average speed at which Xiu travels for the complete journey, in terms of u and v . Remember that

$$\text{average speed} = \frac{\text{total distance travelled}}{\text{total time taken}}$$
 - If it takes T hours to travel from A to B , find the time taken:
 - for the return trip from B to A , in terms of T , u and v
 - for the entire trip, in terms of T , u and v .
- 6** A man on a bicycle rides one-third of the way from town A to town B at a speed a km/h and the remainder of the way at $2b$ km/h.
- If the distance between the two towns is 9 km, find the time taken to ride from A to B .
- If the man had travelled at a uniform rate of $3c$ km/h, he could have ridden from A to B and back again in the same time.
- Show that $\frac{2}{c} = \frac{1}{a} + \frac{1}{b}$.
 - Make c the subject of this formula.
 - Find c , when $a = 10$ and $b = 20$.
- 7** A man walks 70 km. He walks x km at 8 km/h and y km at 10 km/h.
- Find the length of time he was walking at 8 km/h in terms of x , and the length of time he was walking at 10 km/h in terms of y .
 - Find his average speed in terms of x and y .
 - If the man walks at 10 km/h for the time he was walking at 8 km/h and at 8 km/h for the time he was walking at 10 km/h, he walks 72 km. Find x and y .
- 8** Prove that the lines with equations $2y - x = 2$, $y + x = 7$ and $y - 2x = -5$ meet at the one point.

2

Reviewing coordinate geometry

Objectives

- ▶ To find the **midpoint** of a line segment.
- ▶ To find the **distance** between two points.
- ▶ To calculate the **gradient** of a straight line.
- ▶ To calculate the **angle of slope** of a straight line given the gradient.
- ▶ To interpret and use different forms of an equation of a straight line.
- ▶ To establish and use necessary and sufficient conditions for two lines to be **perpendicular** or **parallel**.
- ▶ To use a parameter to describe families of straight lines.
- ▶ To apply knowledge of linear relations to solving problems.
- ▶ To solve and apply **simultaneous linear equations**.

The number plane (Cartesian plane) is divided into four quadrants by two perpendicular axes. These axes intersect at a point called the origin. The position of any point in the plane can be represented by an **ordered pair** of numbers (x, y) , called the **coordinates** of the point. Given the coordinates of two points, we can find the equation of the straight line through the two points, the distance between the two points and the midpoint of the line segment joining the points. These are the beginning ideas of coordinate geometry. The topic of calculus, which is introduced later in this book, builds on these ideas.

A **relation** is defined as a set of ordered pairs in the form (x, y) . Sometimes we can give a rule relating the x -value to the y -value of each ordered pair, such as $y = 2x + 1$, and this is a more convenient way of describing the relation. A relation may also be represented graphically on a set of axes. If the resulting graph is a straight line, then the relation is called a **linear relation**.

2A Distance and midpoints

In this first section we look at the method to find the coordinates of the midpoint of a line segment and we apply Pythagoras' theorem to find the distance between two points.

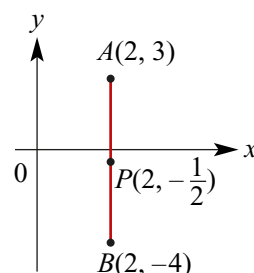
Midpoint of a line segment

Finding the midpoint of a line segment parallel to an axis is a simple special case, and it is useful in obtaining the more general result.

A line segment parallel to an axis

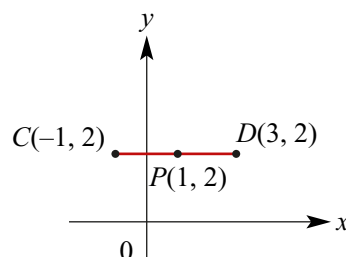
The midpoint of the line segment AB with endpoints $A(2, 3)$ and $B(2, -4)$ is the point P with coordinates $(2, -\frac{1}{2})$.

Note that $-\frac{1}{2}$ is the average of 3 and -4 . The line through A and B is parallel to the y -axis.



Similarly for the line segment CD with endpoints $C(-1, 2)$ and $D(3, 2)$, the midpoint is the point P with coordinates $(1, 2)$.

Note that 1 is the average of -1 and 3. The line through C and D is parallel to the x -axis.



A line segment not parallel to one of the axes

Let $P(x, y)$ be the midpoint of the line segment joining $A(x_1, y_1)$ and $B(x_2, y_2)$, where the line through A and B is not parallel to either axis.

Let points C and D be chosen so that AC and PD are parallel to the x -axis, and PC and BD are parallel to the y -axis.

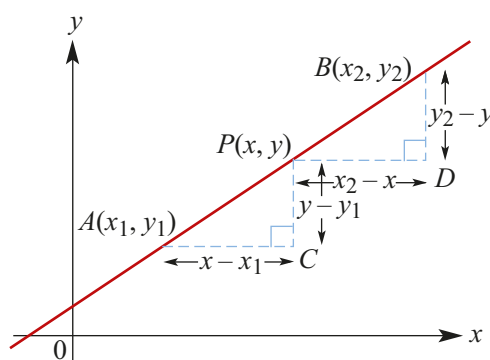
The triangles APC and PBD are congruent (AAS). Hence

$$AC = PD \quad \text{and} \quad PC = BD$$

$$\therefore x - x_1 = x_2 - x \quad y - y_1 = y_2 - y$$

$$2x = x_1 + x_2 \quad 2y = y_1 + y_2$$

$$x = \frac{x_1 + x_2}{2} \quad y = \frac{y_1 + y_2}{2}$$



We have proved the following result.

The coordinates of the midpoint P of the line segment AB joining $A(x_1, y_1)$ and $B(x_2, y_2)$ are

$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

That is, we take the average of the x -coordinates and the average of the y -coordinates.



Example 1

Find the midpoint of the line segment joining $A(2, 6)$ with $B(-3, -4)$.

Solution

The midpoint of line segment AB has coordinates

$$\left(\frac{2 + (-3)}{2}, \frac{6 + (-4)}{2} \right) = \left(-\frac{1}{2}, 1 \right)$$

Explanation

The coordinates of the midpoint of the line segment joining $A(x_1, y_1)$ and $B(x_2, y_2)$ are

$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

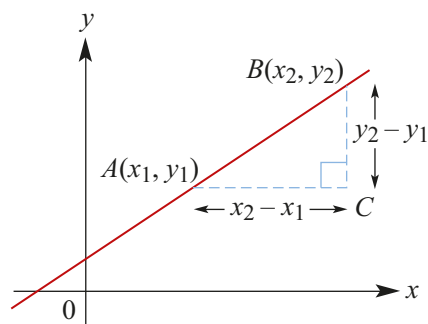
The distance between two points

The distance between given points $A(x_1, y_1)$ and $B(x_2, y_2)$ can be found by applying Pythagoras' theorem to the triangle ABC :

$$\begin{aligned} AB^2 &= AC^2 + BC^2 \\ &= (x_2 - x_1)^2 + (y_2 - y_1)^2 \end{aligned}$$

Therefore, the distance between the two points $A(x_1, y_1)$ and $B(x_2, y_2)$ is

$$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$



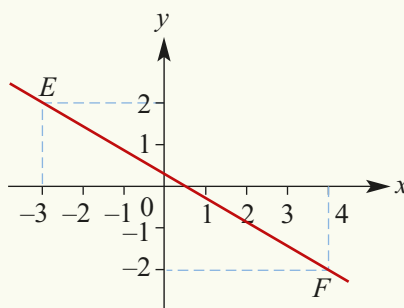
Example 2

Calculate the distance EF if E is $(-3, 2)$ and F is $(4, -2)$.

Solution

$$\begin{aligned} EF &= \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2} \\ &= \sqrt{(4 - (-3))^2 + (-2 - 2)^2} \\ &= \sqrt{7^2 + (-4)^2} \\ &= \sqrt{65} \\ &= 8.06 \quad (\text{to two decimal places}) \end{aligned}$$

Explanation



Summary 2A

- The coordinates of the midpoint of the line segment joining $A(x_1, y_1)$ and $B(x_2, y_2)$ are

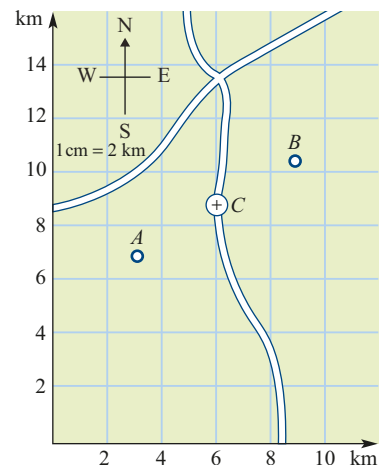
$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

- The distance between points $A(x_1, y_1)$ and $B(x_2, y_2)$ is

$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

**Exercise 2A****Example 1**

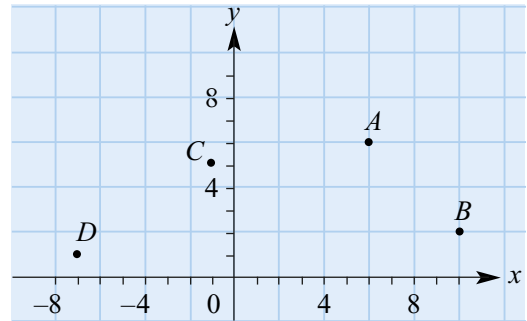
- Find the coordinates of M , the midpoint of AB , where A and B have the following coordinates:
 - $A(2, 12), B(8, 4)$
 - $A(-3, 5), B(4, -4)$
 - $A(-1.6, 3.4), B(4.8, -2)$
 - $A(3.6, -2.8), B(-5, 4.5)$
- Find the midpoints of each of the sides of a triangle ABC , where A is $(1, 1)$, B is $(5, 5)$ and C is $(11, 2)$.
- The secretary of a motocross club wants to organise two meetings on the same weekend. One is a hill climb starting from point $A(3.1, 7.1)$ and the other is a circuit event with the start at $B(8.9, 10.5)$, as shown on the map. Only one ambulance can be provided. The ambulance can be called up by radio, so it is decided to keep it at C , halfway between A and B . What are the coordinates of C ?



- If M is the midpoint of XY , find the coordinates of Y when X and M have the following coordinates:
 - $X(-4, 2), M(0, 3)$
 - $X(-1, -3), M(0.5, -1.6)$
 - $X(6, -3), M(2, 1)$
 - $X(4, -3), M(0, -3)$
- Find the coordinates of the midpoint of the line segment joining $(1, 4)$ and (a, b) , in terms of a and b . If $(5, -1)$ is the midpoint, find the values of a and b .
- Find the distance between each of the following (correct to two decimal places):
 - $(3, 6)$ and $(-4, 5)$
 - $(4, 1)$ and $(5, -3)$
 - $(-2, -3)$ and $(-5, -8)$
 - $(6, 4)$ and $(-7, 4)$

Example 2

- 7 Calculate the perimeter of a triangle with vertices $(-3, -4)$, $(1, 5)$ and $(7, -2)$.
- 8 The diagram shows the four points $A(6, 6)$, $B(10, 2)$, $C(-1, 5)$ and $D(-7, 1)$. If the midpoint of AB is P and the midpoint of CD is M , calculate the distance PM .



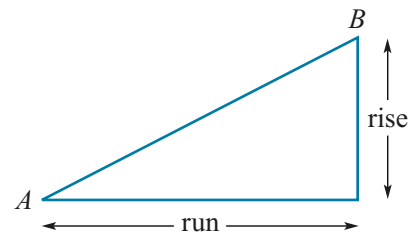
- 9 There is an off-shore oil drilling platform in Bass Strait situated at $D(0, 6)$, where 1 unit = 5 km. Pipes for this oil drill come ashore at $M(-6, 1)$ and $N(3, -1)$. Assuming the pipelines are straight, which is the shorter DM or DN ?

2B The gradient of a straight line

Through any two points it is only possible to draw a single straight line. Therefore a straight line is defined by any two points on the line.

In coordinate geometry the standard way to define the **gradient of a line segment** AB is $\frac{\text{rise}}{\text{run}}$ where:

- rise is the change in the y -values as you move from A to B
- run is the change in the x -values as you move from A to B .



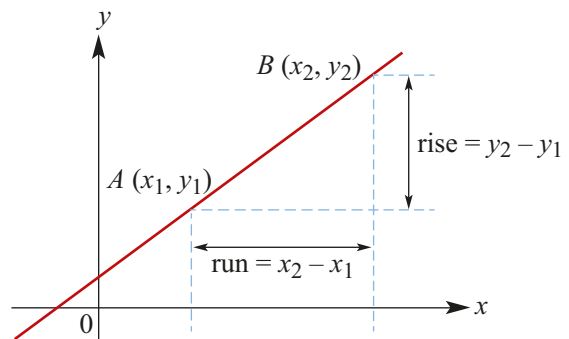
The **gradient of a line** is defined to be the gradient of any segment within the line. This definition depends on the fact that any two segments of a line have the same gradient. Hence given any two points on the line, $A(x_1, y_1)$ and $B(x_2, y_2)$, the gradient of the line can be found. The symbol used for gradient is m .

$$\text{Gradient } m = \frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$$

Note that since

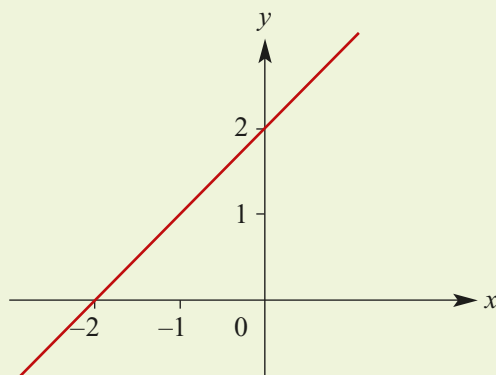
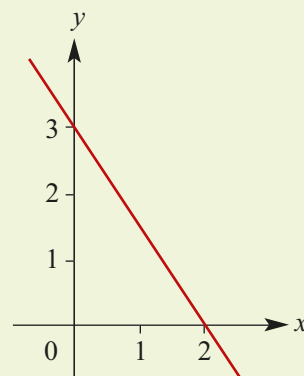
$$\frac{y_2 - y_1}{x_2 - x_1} = \frac{y_1 - y_2}{x_1 - x_2}$$

it does not matter which point we take as the first and which point we take as the second.



**Example 3**

Find the gradient of each line:

a**b****Solution**

$$\begin{aligned}\text{a Gradient } m &= \frac{2 - 0}{0 - (-2)} \\ &= \frac{2}{2} \\ &= 1\end{aligned}$$

$$\begin{aligned}\text{b Gradient } m &= \frac{0 - 3}{2 - 0} \\ &= -\frac{3}{2}\end{aligned}$$

Explanation

Let $(x_1, y_1) = (-2, 0)$
and $(x_2, y_2) = (0, 2)$.

$$\text{Gradient } m = \frac{y_2 - y_1}{x_2 - x_1}$$

Let $(x_1, y_1) = (0, 3)$
and $(x_2, y_2) = (2, 0)$.

$$\text{Gradient } m = \frac{y_2 - y_1}{x_2 - x_1}$$

Notes:

- The gradient of a line that slopes upwards from left to right is **positive**, as illustrated in Example 3 **a**.
- The gradient of a line that slopes downwards from left to right is **negative**, as illustrated in Example 3 **b**.
- The gradient of a **horizontal line** (parallel to the x -axis) is zero, since $y_2 - y_1 = 0$.
- The gradient of a **vertical line** (parallel to the y -axis) is undefined, since $x_2 - x_1 = 0$.

**Example 4**Find the gradient of the line that passes through the points $(1, 6)$ and $(-3, 7)$.**Solution**

$$\begin{aligned}m &= \frac{y_2 - y_1}{x_2 - x_1} \\ &= \frac{7 - 6}{-3 - 1} \\ &= -\frac{1}{4}\end{aligned}$$

Explanation

The gradient can also be found using

$$\begin{aligned}m &= \frac{y_1 - y_2}{x_1 - x_2} \\ &= \frac{6 - 7}{1 - (-3)} = -\frac{1}{4}\end{aligned}$$

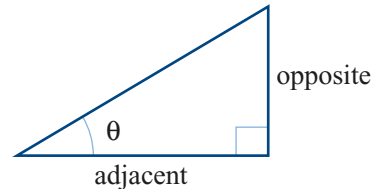
The tangent of the angle of slope

We will look first at the case when the gradient is positive and then when the gradient is negative.

Positive gradient

From Year 10 you will be familiar with the trigonometric ratio

$$\tan \theta = \frac{\text{opposite}}{\text{adjacent}}$$



Consider a straight line with positive gradient. The line forms an acute angle, θ , with the positive direction of the x -axis.

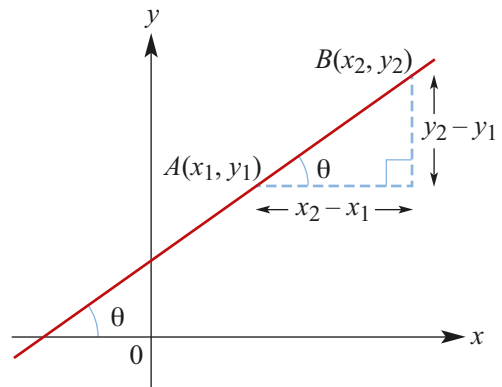
The gradient, m , of the line is given by

$$m = \frac{y_2 - y_1}{x_2 - x_1} \quad (x_1 \neq x_2)$$

From the diagram, it follows that

$$m = \tan \theta$$

where θ is the angle that the line makes with the positive direction of the x -axis.



Example 5

Determine the gradient of the line passing through the points $(3, 2)$ and $(5, 7)$ and the angle θ that the line makes with the positive direction of the x -axis.

Solution

$$\begin{aligned} m &= \frac{7 - 2}{5 - 3} \\ &= \frac{5}{2} \end{aligned}$$

$$\tan \theta = \frac{5}{2}$$

$$\begin{aligned} \therefore \theta &= 68.1986 \dots^\circ \\ &= 68.20^\circ \end{aligned}$$

correct to two decimal places.

Explanation

The gradient is given by

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

The gradient is positive and so the angle θ is acute.

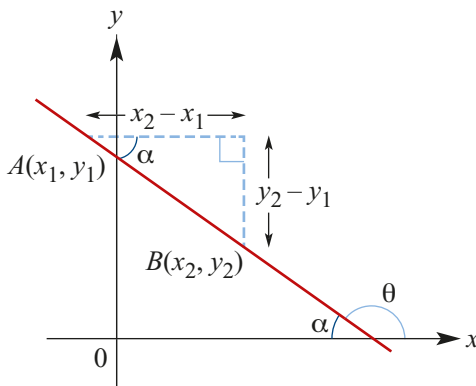
The angle can be found with a calculator using inverse tan.

Negative gradient

Now consider a line with negative gradient. The line forms an acute angle α with the negative direction of the x -axis, and an obtuse angle θ with the positive direction of the x -axis. We have $\theta = 180^\circ - \alpha$.

From the diagram, we see that the gradient satisfies

$$m = \frac{y_2 - y_1}{x_2 - x_1} = \frac{-(y_1 - y_2)}{x_2 - x_1} = -\tan \alpha$$



From your work on circular functions in Year 10 you may recall that

$$\tan \theta = \tan(180^\circ - \alpha) = -\tan \alpha$$

Thus the gradient satisfies

$$m = -\tan \alpha = \tan \theta$$



Example 6

Determine the gradient of the line passing through the points $(5, -3)$ and $(-1, 5)$ and the angle θ that the line makes with the positive direction of the x -axis.

Solution

$$\begin{aligned} m &= \frac{5 - (-3)}{-1 - 5} \\ &= -\frac{4}{3} \end{aligned}$$

$$\tan \theta = -\frac{4}{3}$$

$$\begin{aligned} \therefore \theta &= 180^\circ - (53.130\dots^\circ) \\ &= 126.87^\circ \end{aligned}$$

correct to two decimal places.

Explanation

The gradient is negative and so the angle θ between the line and the positive direction of the x -axis is obtuse.

You first use your calculator to find the adjacent supplementary angle α , which is acute. You do this by finding the inverse tangent of $\frac{4}{3}$. The magnitude of this angle is $53.130\dots^\circ$.

You subtract this from 180° to obtain θ .

Summary 2B

- The gradient of a line segment AB joining two points $A(x_1, y_1)$ and $B(x_2, y_2)$ is

$$\frac{y_2 - y_1}{x_2 - x_1} \quad \text{provided } x_1 \neq x_2$$

- The gradient of a line is defined as the gradient of any line segment of that line.
- A horizontal line has gradient zero.
- A vertical line does not have a gradient.

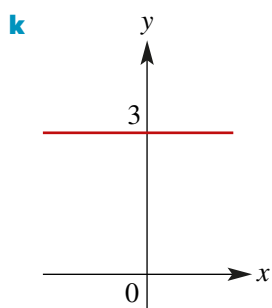
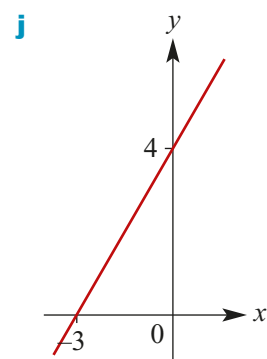
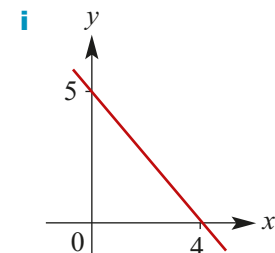
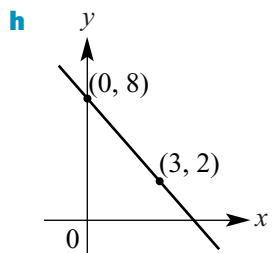
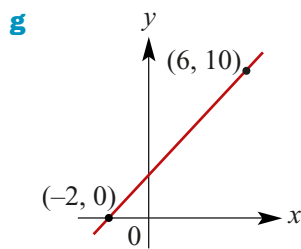
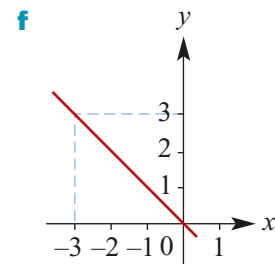
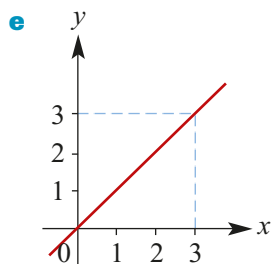
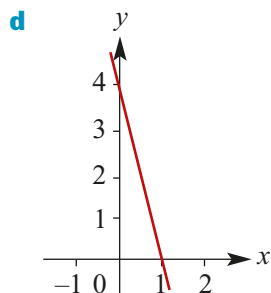
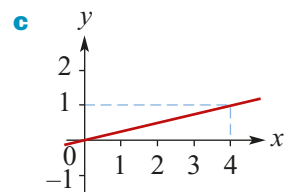
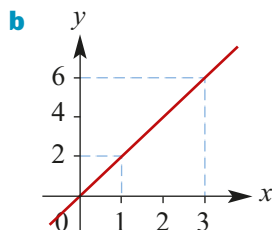
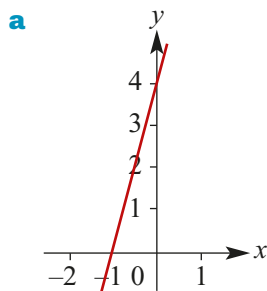
■ Let θ be the angle that a line makes with the positive direction of the x -axis.

- The gradient m is positive if and only if θ is acute.
- The gradient m is negative if and only if θ is obtuse.
- If θ is acute or obtuse, then $m = \tan \theta$.
- If $\theta = 0^\circ$, then $m = \tan 0^\circ = 0$.
- If $\theta = 90^\circ$, then the gradient is not defined.

Exercise 2B

Example 3

1 Calculate the gradient of each of the following lines:



- 2 Sketch a graph of a line with gradient 1.
- 3 Sketch a graph of a line with gradient 0 which passes through the point (1, 6).

Example 4

- 4 For each of the following, find the gradient of the line that passes through the two points with the given coordinates:

a (6, 3), (2, 4)	b (-3, 4), (1, -6)
c (6, 7), (11, -3)	d (5, 8), (6, 0)
e (6, 0), (-6, 0)	f (0, -6), (-6, 0)
g (3, 9), (4, 16)	h (5, 25), (6, 36)
i (-5, 25), (-8, 64)	j (1, 1), (10, 100)
k (1, 1), (10, 1000)	l (5, 125), (4, 64)

- 5 **a** Find the gradient of the straight line that passes through the points with coordinates $(5a, 2a)$ and $(3a, 6a)$.
- b** Find the gradient of the straight line that passes through the points with coordinates $(5a, 2a)$ and $(5b, 2b)$.
- 6 **a** A line has gradient 6 and passes through the points with coordinates $(-1, 6)$ and $(7, a)$. Find the value of a .
- b** A line has gradient -6 and passes through the points with coordinates $(1, 6)$ and $(b, 7)$. Find the value of b .
- 7 Find the angle, correct to two decimal places, that the lines joining the given points make with the positive direction of the x -axis:
- | | |
|--------------------------|---------------------------|
| a (0, 3), (-3, 0) | b (0, -4), (4, 0) |
| c (0, 2), (-4, 0) | d (0, -5), (-5, 0) |

Example 5

- 8 Find the angle, correct to two decimal places, that the lines joining the given points make with the positive direction of the x -axis:

Example 6

a $(-4, -2)$, $(6, 8)$	b $(2, 6)$, $(-2, 4)$
c $(-3, 4)$, $(6, 1)$	d $(-4, -3)$, $(2, 4)$
e $(3b, a)$, $(3a, b)$	f (c, b) , (b, c)
- 9 Find the gradient of a straight line which is:
- a** inclined at an angle of 45° to the positive direction of the x -axis
- b** inclined at an angle of 135° to the positive direction of the x -axis
- c** inclined at an angle of 60° to the positive direction of the x -axis
- d** inclined at an angle of 120° to the positive direction of the x -axis.

2C The equation of a straight line

In this section we discuss different ways of determining the equation of a straight line. In general two ‘independent pieces of information’ are required. The following given information is considered:

- gradient and y-axis intercept
- gradient and a point
- two points.

Sketching straight lines given the equation is discussed in Section 2D.

Gradient–intercept form of the equation of a straight line

We first consider an example before stating the general result. The argument in the general case is exactly the same.

The line $y = 2x + 4$

Consider the line with gradient 2 and y-axis intercept 4. This line passes through the point $A(0, 4)$. Let $B(x, y)$ be any other point on the line.

$$\text{Gradient of line segment } AB = \frac{y - 4}{x - 0} = \frac{y - 4}{x}$$

We know that the gradient of the line is 2. Therefore

$$\frac{y - 4}{x} = 2$$

$$y - 4 = 2x$$

$$y = 2x + 4$$

So the coordinates (x, y) satisfy the equation $y = 2x + 4$.

Conversely, if a point $B(x, y)$ in the plane satisfies $y = 2x + 4$, then

$$\frac{y - 4}{x} = 2$$

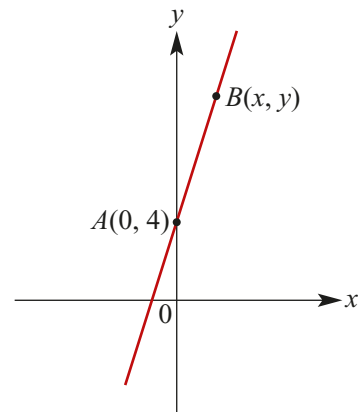
Thus we know that the gradient of the line segment joining point B to the point $A(0, 4)$ is 2. Therefore the line through $A(0, 4)$ and $B(x, y)$ has gradient 2 and y-axis intercept 4.

The line $y = mx + c$

In the same way as for the line $y = 2x + 4$, we can show that:

- The line with gradient m and y-axis intercept c has equation $y = mx + c$.
- Conversely, the line with equation $y = mx + c$ has gradient m and y-axis intercept c .

This is called the **gradient–intercept form**.



**Example 7**

Find the gradient and y-axis intercept of the line $y = 3x - 4$.

Solution

The gradient is 3 and the y-axis intercept is -4 .

Explanation

$$m = 3 \text{ and } c = -4$$

**Example 8**

Find the equation of the line with gradient -3 and y-axis intercept 5 .

Solution

$$y = -3x + 5$$

Explanation

$$y = mx + c$$

**Example 9**

State the gradient and y-axis intercept of the line $3y + 6x = 9$.

Solution

$$3y + 6x = 9$$

$$3y = 9 - 6x$$

$$y = \frac{9 - 6x}{3}$$

$$y = 3 - 2x$$

$$\text{i.e. } y = -2x + 3$$

Therefore $m = -2$ and $c = 3$.

Explanation

Rearrange the equation $3y + 6x = 9$ into gradient–intercept form.

Now the gradient and y-axis intercept can be read directly from the equation.

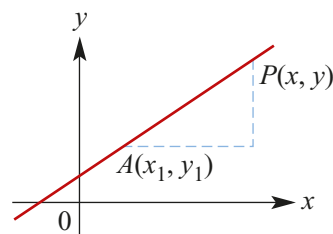
Point–gradient form of the equation of a straight line

If $A(x_1, y_1)$ is a point on a line with gradient m and $P(x, y)$ is any other point on the line, then

$$\frac{y - y_1}{x - x_1} = m$$

and so we have

$$y - y_1 = m(x - x_1)$$



The **point–gradient form** of the equation of a straight line is

$$y - y_1 = m(x - x_1)$$

where (x_1, y_1) is a point on the line and m is the gradient.

**Example 10**

Find the equation of the line which passes through the point $(-1, 3)$ and has gradient 4.

Solution**Method 1**

$$(x_1, y_1) = (-1, 3) \text{ and } m = 4.$$

The equation is

$$\begin{aligned} y - 3 &= 4(x - (-1)) \\ y &= 4(x + 1) + 3 \\ &= 4x + 4 + 3 \\ &= 4x + 7 \end{aligned}$$

Method 2

Since $m = 4$, the equation is of the form $y = 4x + c$.

$$\text{When } x = -1, y = 3.$$

Therefore

$$\begin{aligned} 3 &= 4 \times (-1) + c \\ 7 &= c \end{aligned}$$

The equation is $y = 4x + 7$.

Explanation

We use the equation $y - y_1 = m(x - x_1)$.
(It is not necessary to work from first principles every time.)

Rearrange to make y the subject and write the equation in the form $y = mx + c$.

We can also use the equation $y = mx + c$ and find the value of c . The gradient is 4.

The point $(-1, 3)$ lies on the line.

Solve for c .

**Example 11**

Find the equation of the line that passes through the point $(3, 2)$ and has a gradient of -2 .

Solution

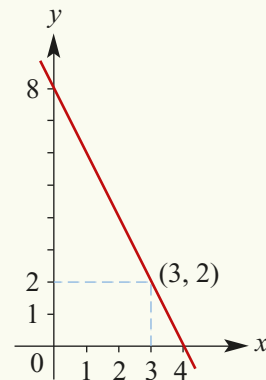
$$\begin{aligned} y - 2 &= -2(x - 3) \\ y - 2 &= -2x + 6 \\ y &= -2x + 8 \end{aligned}$$

The equation is

$$y = -2x + 8$$

which could also be expressed as

$$2x + y - 8 = 0$$

Explanation

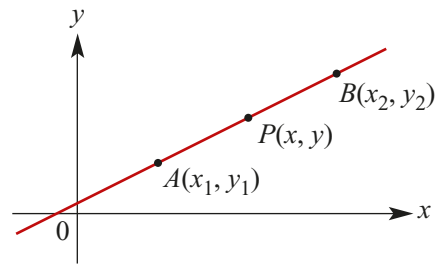
A line through two points

To find the equation of the line through two given points (x_1, y_1) and (x_2, y_2) , first find the gradient

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

and then use the point–gradient form

$$y - y_1 = m(x - x_1)$$



We can also find the equation directly by taking the point $P(x, y)$ and noting that

$$\frac{y - y_1}{x - x_1} = m$$



Example 12

Find the equation of the straight line passing through the points $(1, -2)$ and $(3, 2)$.

Solution

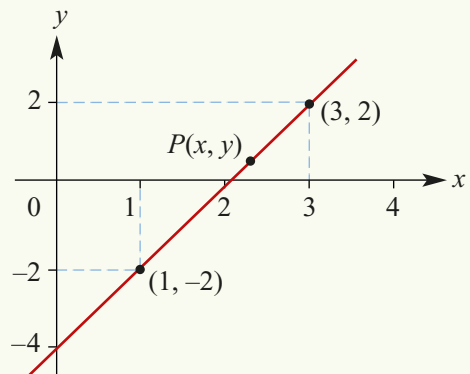
$$\begin{aligned} m &= \frac{y_2 - y_1}{x_2 - x_1} \\ &= \frac{2 - (-2)}{3 - 1} \\ &= \frac{4}{2} \\ &= 2 \\ \therefore 2 &= \frac{y - (-2)}{x - 1} \\ 2x - 2 &= y + 2 \\ \therefore y &= 2x - 4 \end{aligned}$$

Explanation

First find the gradient m and then use

$$\frac{y - y_1}{x - x_1} = m$$

Choose $(x_1, y_1) = (1, -2)$.



Example 13

Find the equation of the straight line with y -axis intercept -3 which passes through the point with coordinates $(1, 10)$.

Solution

The gradient is

$$m = \frac{10 - (-3)}{1 - 0} = 13$$

Therefore the equation is $y = 13x - 3$.

Explanation

Find the gradient using $(x_1, y_1) = (0, -3)$ and $(x_2, y_2) = (1, 10)$.

The general equation of a line with y -axis intercept -3 is $y = mx - 3$.

Two intercepts

A special case of finding the equation of a line given the coordinates of two points is when the intercept with each axis is known, that is, finding the line through $(a, 0)$ and $(0, b)$, where $a, b \neq 0$.

In this case, the gradient is

$$m = \frac{b - 0}{0 - a} = -\frac{b}{a}$$

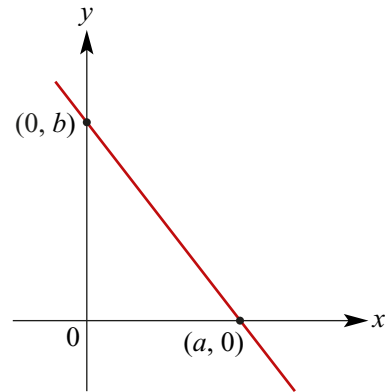
Thus the equation of the line is

$$y - 0 = -\frac{b}{a}(x - a)$$

Multiplying both sides of the equation by a gives

$$ay + bx = ab$$

Dividing both sides of the equation by ab gives the following:



The **intercept form** of the equation of a straight line is

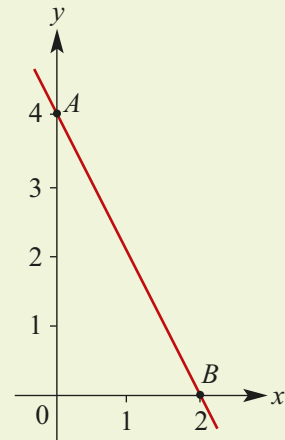
$$\frac{x}{a} + \frac{y}{b} = 1$$

where a and b are the x -axis intercept and y -axis intercept respectively.



Example 14

Find the equation of the line shown in the graph.



Solution

The intercept form of the equation is

$$\frac{x}{2} + \frac{y}{4} = 1$$

Multiply both sides by 4:

$$2x + y = 4$$

The equation of the line is $y = -2x + 4$.

Explanation

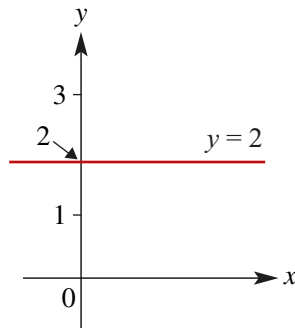
The coordinates of A and B are $(0, 4)$ and $(2, 0)$.

Vertical and horizontal lines

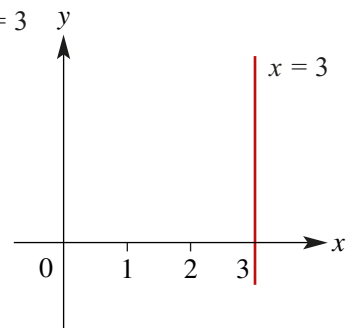
If a line is **horizontal**, then its gradient $m = 0$ and its equation is simply $y = c$, where c is the y -axis intercept.

If a line is **vertical**, then its gradient is undefined and its equation is $x = a$, where a is the x -axis intercept.

Equation $y = 2$



Equation $x = 3$



Note that the equation of a vertical line is not of the form $y = mx + c$.

General form of the equation of a straight line

We have seen that all points on the line through two given points satisfy an equation of the form $mx + ny + p = 0$, with m and n not both 0. Conversely, any 'linear equation' $mx + ny + p = 0$ is the equation of a (straight) line. This is called the **general form** of the equation of a line.

Summary 2C

■ Gradient–intercept form

- The line with gradient m and y -axis intercept c has equation $y = mx + c$.
- Conversely, the line with equation $y = mx + c$ has gradient m and y -axis intercept c .

■ Point–gradient form

If (x_1, y_1) is a point on a line with gradient m and (x, y) is any other point on the line, then

$$\frac{y - y_1}{x - x_1} = m$$

which can be written as

$$y - y_1 = m(x - x_1)$$

■ Two points

To find the equation of the line through two given points (x_1, y_1) and (x_2, y_2) , first find the gradient

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$

and then use the point–gradient form

$$y - y_1 = m(x - x_1)$$

- **Intercept form** If a line has x -axis intercept a and y -axis intercept b , the equation of the line is

$$\frac{x}{a} + \frac{y}{b} = 1$$

- **Horizontal line** A line parallel to the x -axis through the point (a, c) has equation $y = c$.
- **Vertical line** A line parallel to the y -axis through the point (a, c) has equation $x = a$.
- **General form** Every straight line satisfies an equation of the form $mx + ny + p = 0$, with m and n not both 0. Conversely, any 'linear equation' $mx + ny + p = 0$ is the equation of a straight line.



Exercise 2C

Example 7

- 1 State the gradient and y -axis intercept of the graph of each equation:

a $y = 3x + 6$ **b** $y = -6x + 7$ **c** $y = 3x - 6$ **d** $y = -x - 4$

Example 8

- 2 **a** Find the equation of the straight line with gradient 3 and y -axis intercept 5.
b Find the equation of the straight line with gradient -4 and y -axis intercept 6.
c Find the equation of the straight line with gradient 3 and y -axis intercept -4 .

Example 9

- 3 State the gradient and y -axis intercept of the graph of each equation:

a $3x - y = 6$ **b** $4x - 2y = 8$ **c** $5x - 10y = 20$ **d** $2x - 6y = 10$

- 4 Express in gradient–intercept form and hence state the gradient and y -axis intercept of each of the following linear relations:

a $2x - y = 9$ **b** $3x + 4y = 10$ **c** $-x - 3y = 6$ **d** $5x - 2y = 4$

Example 10

- 5 **a** Find the equation of the straight line that has gradient 3 and passes through the point with coordinates $(6, 7)$.

Example 11

- b** Find the equation of the straight line that has gradient -2 and passes through the point with coordinates $(1, 7)$.

Example 12

- 6 Find the equations of the straight lines passing through the following pairs of points. (Express your answer in gradient–intercept form.)

a $(-1, 4), (2, 3)$ **b** $(0, 4), (5, -3)$ **c** $(3, -2), (4, -4)$ **d** $(5, -2), (8, 9)$

Example 13

- 7 For the straight line that has y -axis intercept 6 and passes through the point with coordinates $(1, 8)$, find:

a the gradient **b** the equation

- 8 Find the equation of the straight line that passes through the point $(1, 6)$ and has gradient:

a 2 **b** -2

- 9** Write, in the form $y = mx + c$, the equations of the lines which have the given gradient and pass through the given point:

a $m = 2$; $(-1, 4)$

b $m = -2$; $(0, 4)$

c $m = -5$; $(3, 0)$

Example 14

- 10** Find equations defining the lines which pass through the following pairs of points:

a $(0, 4)$, $(6, 0)$

b $(-3, 0)$, $(0, -6)$

c $(0, 4)$, $(4, 0)$

d $(2, 0)$, $(0, 3)$

- 11** Find the equations, in the form $y = mx + c$, of the lines which pass through the following pairs of points:

a $(0, 4)$, $(3, 6)$

b $(1, 0)$, $(4, 2)$

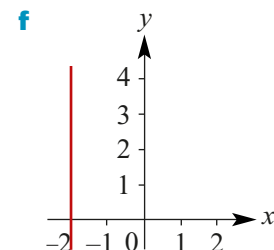
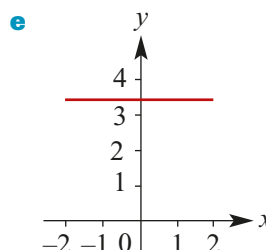
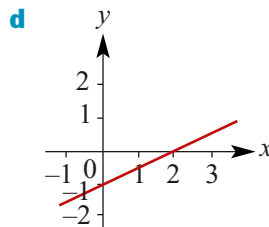
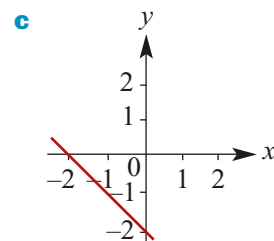
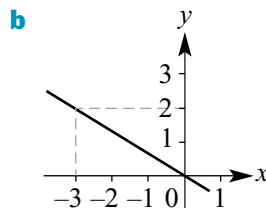
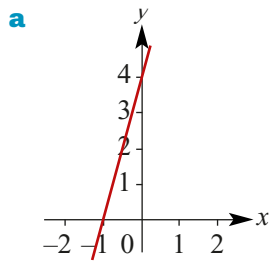
c $(-3, 0)$, $(3, 3)$

d $(-2, 3)$, $(4, 0)$

e $(-1.5, 2)$, $(4.5, 8)$

f $(-3, 1.75)$, $(4.5, -2)$

- 12** Find the equation of each of the following lines:



- 13** Do the points $P(1, -3)$, $Q(2, 1)$ and $R(2\frac{1}{2}, 3)$ lie on the same straight line?

- 14** For which of the following does the line pass through the origin?

a $y + x = 1$

b $y + 2x = 2(x + 1)$

c $x + y = 0$

d $x - y = 1$

- 15**
- a** Find the equation of the line that is parallel to the y -axis and passes through the point with coordinates $(4, 7)$.
 - b** Find the equation of the line that is parallel to the x -axis and passes through the point with coordinates $(-4, 11)$.
 - c** Find the equation of the line that is parallel to the y -axis and passes through the point with coordinates $(11, -7)$.
 - d** Find the equation of the line that is parallel to the x -axis and passes through the point with coordinates $(5, -1)$.

2D Graphing straight lines

In the previous section we discussed methods of finding the equation of a straight line given suitable information. In this section we look at sketching a straight line from an equation. To sketch the graph we need to derive the coordinates of two points on the line. A convenient way to sketch graphs of straight lines is to plot the two axis intercepts.



Example 15

Sketch the graph of $2x + 4y = 10$.

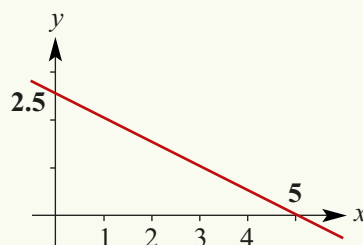
Solution

x -axis intercept ($y = 0$): $2x + 4(0) = 10$

$$x = 5$$

y -axis intercept ($x = 0$): $2(0) + 4y = 10$

$$y = 2.5$$



Example 16

Sketch the graph of $y = 2x - 6$ by first finding the intercepts.

Solution

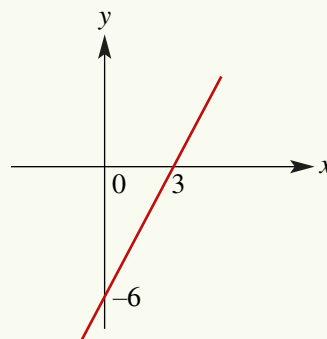
x -axis intercept ($y = 0$): $0 = 2x - 6$

$$x = 3$$

y -axis intercept ($x = 0$): $y = 2(0) - 6$

$$y = -6$$

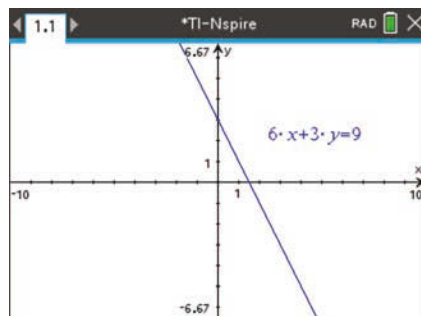
Note: You can also obtain the y -axis intercept directly from the equation.



Using the TI-Nspire

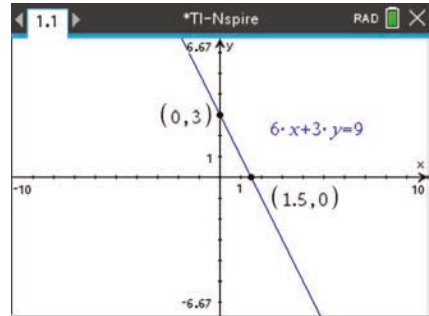
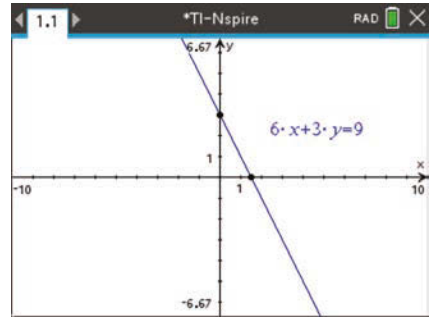
To plot the graph of $6x + 3y = 9$:

- Open a **Graphs** application: press on and select the **Graphs** icon, or use and select **Add Graphs**.
- Equations of the form $a \cdot x + b \cdot y = c$ can be entered directly using > **Graph Entry/Edit** > **Relation**. Enter as $6x + 3y = 9$.



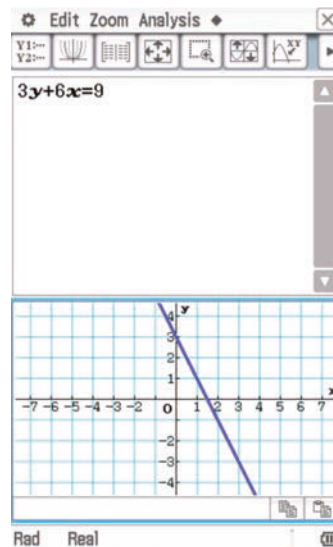
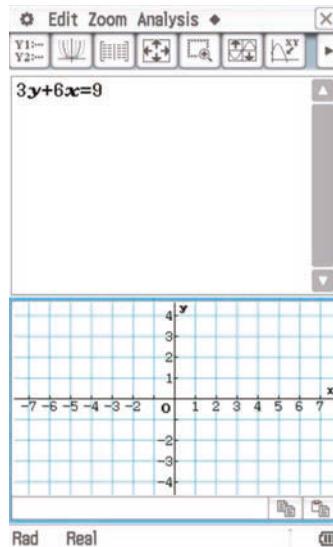
Note: The window settings (**menu** > **Window/Zoom** > **Window Settings**) will have to be changed if the axis intercepts do not appear on the screen.

- The axis intercepts can be found using (**menu** > **Geometry** > **Points & Lines** > **Intersection Point(s)**). Select the x -axis and the graph to display the x -axis intercept. Select the y -axis and the graph to display the y -axis intercept.
- To show the coordinates of these points, use (**menu** > **Actions** > **Coordinates and Equations**) and double click on each of the points.
- Press (**esc**) to exit the **Coordinates and Equations** tool.



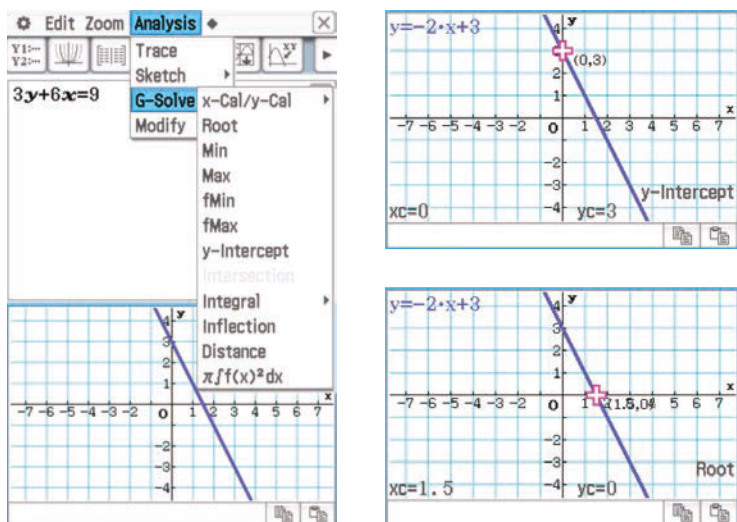
Using the Casio ClassPad

- Type the equation $3y + 6x = 9$ in the main screen **Main** $\sqrt{\alpha}$. Tap on the graph icon to display the graph window.
- Using your stylus, highlight the equation and drag it down into the graph window. Lift the stylus off the screen for the graph to appear.



- The graph window setting can be adjusted using the window setting icon .
- Ensure the graph window is selected and the intercepts are visible on the graph.

- To find the intercepts, go to **Analysis > G-Solve**. Select **y-Intercept** for the y-axis intercept and select **Root** for the x-axis intercept.



Note: The equation is displayed in gradient–intercept form in the top-left corner of the graph window.

From Section 2B we know that the gradient of a line is the tangent of the angle of slope (that is, the angle formed by the line with the positive direction of the x -axis).



Example 17

For each of the following lines, find the magnitude of the angle θ (correct to two decimal places) that the line makes with the positive direction of the x -axis:

a $y = 2x + 3$

b $3y = 3x - 6$

c $y = -0.3x + 1.5$

Solution

a $y = 2x + 3$

Gradient = 2

Hence $\tan \theta = 2$

Therefore $\theta = 63.43^\circ$

correct to two decimal places

b $3y = 3x - 6$

$y = x - 2$

Gradient = 1

Hence $\tan \theta = 1$

Therefore $\theta = 45^\circ$

c $y = -0.3x + 1.5$

Gradient = -0.3

Hence $\tan \theta = -0.3$

Therefore $\theta = (180 - 16.699 \dots)^\circ$

$= 163.30^\circ$ correct to two decimal places

Summary 2D

- The most practical way to sketch a straight line is to plot two points known to be on the required line and draw the line through them.
 - Two important points are the intercept with the x -axis and the intercept with the y -axis. These are the best two points to use in order to sketch a line that does not pass through the origin and is not parallel to one of the axes.
 - To sketch a line with equation of the form $y = mx$, plot one other point on the line besides the origin.
- The gradient m of a line $y = mx + c$ is equal to $\tan \theta$, where θ is the angle of slope measured between the line and the positive direction of the x -axis.

Exercise 2D

- 1 For each of the following, give the coordinates of the axis intercepts:

a $x + y = 4$ **b** $x - y = 4$ **c** $-x - y = 6$ **d** $y - x = 8$

Example 15

- 2 Sketch the graphs of each of the following linear relations:

a $2x - 3y = 12$ **b** $x - 4y = 8$ **c** $-3x + 4y = 24$
d $-5x + 2y = 20$ **e** $4x - 3y = 15$ **f** $7x - 2y = 15$

Example 16

- 3 For each of the following, sketch the graph by first finding the axis intercepts:

a $y = x - 1$ **b** $y = x + 2$ **c** $y = 2x - 4$

- 4 Sketch the graphs of each of the following by first determining the axis intercepts:

a $y = 2x - 10$ **b** $y = 3x - 9$ **c** $y = 5x + 10$ **d** $y = -2x + 10$

- 5 Sketch the graphs of each of the following:

a $y = x + 2$ **b** $y = -x + 2$ **c** $y = 2x + 1$ **d** $y = -2x + 1$

- 6 Sketch the graphs of each of the following:

a $x + y = 1$ **b** $x - y = 1$ **c** $y - x = 1$ **d** $-x - y = 1$

- 7 Sketch the graphs of each of the following:

a $y = x + 3$ **b** $y = 3x + 1$ **c** $y = 4 - \frac{1}{2}x$ **d** $y = 3x - 2$
e $4y + 2x = 12$ **f** $3x + 6y = 12$ **g** $4y - 6x = 24$ **h** $8x - 3y = 24$

- 8 Sketch the graphs of each of the following:

a $y = 3$ **b** $x = -2$ **c** $y = -2$ **d** $x = 5$

Example 17

- 9 Find the magnitude of the angle, correct to two decimal places, made by each of the following with the positive direction of the x -axis:

a $y = x$ **b** $y = -x$ **c** $y = x + 1$
d $x + y = 1$ **e** $y = 2x$ **f** $y = -2x$

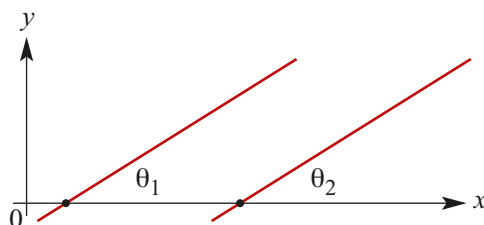
- 10** Find the magnitude of the angle, correct to two decimal places, made by each of the following with the positive direction of the x -axis:
- a** $y = 3x + 2$ **b** $2y = -2x + 1$ **c** $2y - 2x = 6$ **d** $3y + x = 7$
- 11** A straight line has equation $y = 3x - 4$. The points with coordinates $(0, a)$, $(b, 0)$, $(1, d)$ and $(e, 10)$ lie on the line. Find the values of a , b , d and e .
- 12** Sketch the graphs of each of the following using your calculator. Label the axis intercepts.
- a** $y = 2x - 3$ **b** $2x - 5y = 12$ **c** $5y + 2x = 10$ **d** $5x - 6y = 14$

2E Parallel and perpendicular lines

Parallel lines

- Two non-vertical lines are **parallel** if they have the same gradient.
- Conversely, if two non-vertical lines are parallel, then they have the same gradient.

This is easily proved through considering the angles of inclination of such lines to the positive direction of the x -axis and using the following two results:



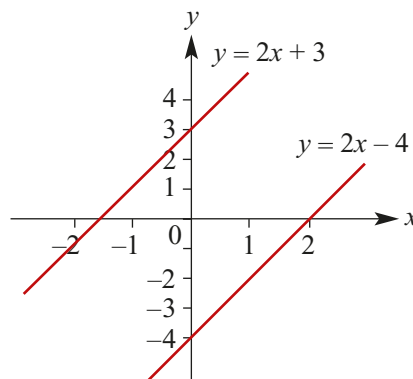
- Two non-vertical lines are parallel if and only if the corresponding angles θ_1 and θ_2 formed by the lines and the positive direction of the x -axis are equal.
- If two angles θ_1 and θ_2 are acute, obtuse or zero, then $\tan \theta_1 = \tan \theta_2$ implies $\theta_1 = \theta_2$.

For example, consider the lines

$$y = 2x + 3$$

$$y = 2x - 4$$

Both lines have gradient 2, and so they are parallel.



Perpendicular lines

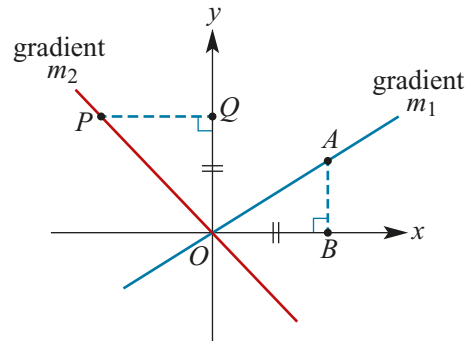
We prove that two lines are **perpendicular** if and only if the product of their gradients is -1 (or if one is horizontal and the other vertical).

Two lines with gradients m_1 and m_2 (both non-zero) are perpendicular if and only if $m_1 m_2 = -1$.

Proof Initially we consider the case where the two lines intersect at the origin.

Step 1 Draw two lines passing through the origin with one of the lines having positive gradient, m_1 , and the other negative gradient, m_2 . Form right-angled triangles OPQ and OAB with $OQ = OB$.

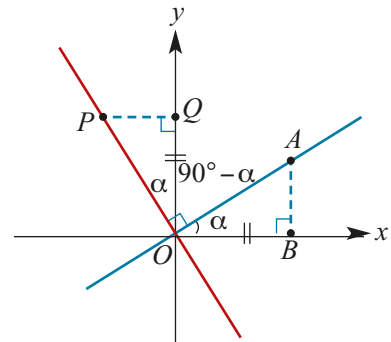
$$\begin{aligned}\text{Gradient } m_1 &= \frac{AB}{BO} \\ \text{Gradient } m_2 &= -\frac{OQ}{PQ} \\ \text{Product } m_1 m_2 &= -\frac{OQ}{PQ} \times \frac{AB}{BO} \\ &= -\frac{OQ}{PQ} \times \frac{AB}{OQ} \\ &= -\frac{AB}{PQ}\end{aligned}$$



Step 2 We now prove: *If two lines passing through the origin are perpendicular, then the product of their gradients is -1 .*

If the lines are perpendicular, then $\angle POQ = \angle AOB$. Therefore triangles OPQ and OAB are congruent. So $PQ = AB$ and therefore the product of the gradients is

$$m_1 m_2 = -\frac{AB}{PQ} = -\frac{AB}{AB} = -1$$



Step 3 We next prove the converse: *If for two lines passing through the origin the product of their gradients is -1 , then the lines are perpendicular.*

If the product $m_1 m_2 = -1$, then $AB = PQ$, which implies that the triangles OAB and OPQ are congruent. Therefore $\angle POQ = \angle AOB$ and so $\angle AOP = 90^\circ$.

Step 4 If we are given two lines anywhere in the plane, we can draw lines through the origin parallel to the original two lines. The slopes of the new lines are the same. So the result holds for lines that do not necessarily pass through the origin.

**Example 18**

Find the equation of the straight line which passes through (1, 2) and is:

- a** parallel to the line with equation $2x - y = 4$
- b** perpendicular to the line with equation $2x - y = 4$.

Solution

The equation $2x - y = 4$ is equivalent to $y = 2x - 4$. The line $y = 2x - 4$ has gradient 2.

- a** The required line passes through (1, 2) and has gradient 2. Hence

$$y - 2 = 2(x - 1)$$

Therefore the line has equation $y = 2x$.

- b** The required line passes through (1, 2) and has gradient $-\frac{1}{2}$. Hence

$$y - 2 = -\frac{1}{2}(x - 1)$$

Therefore $2y - 4 = -x + 1$ and equivalently $2y + x = 5$.

The line has equation $2y + x = 5$.

Explanation

A line parallel to $y = 2x - 4$ has gradient 2.

We use $y - y_1 = m(x - x_1)$ where $(x_1, y_1) = (1, 2)$ and $m = 2$.

A line perpendicular to a line with gradient m has gradient $-\frac{1}{m}$ (provided $m \neq 0$).

We use $y - y_1 = m(x - x_1)$ where $(x_1, y_1) = (1, 2)$ and $m = -\frac{1}{2}$.

**Example 19**

The coordinates of the vertices of a triangle ABC are $A(0, -1)$, $B(2, 3)$ and $C(3, -2\frac{1}{2})$. Show that the side AB is perpendicular to the side AC .

Solution

Let m_1 be the gradient of the line AB and let m_2 be the gradient of the line AC .

$$\begin{aligned} m_1 &= \frac{3 - (-1)}{2 - 0} \\ &= 2 \end{aligned}$$

$$\begin{aligned} m_2 &= \frac{-2\frac{1}{2} - (-1)}{3 - 0} \\ &= \frac{-1\frac{1}{2}}{3} \\ &= -\frac{1}{2} \end{aligned}$$

Since $m_1 \times m_2 = 2 \times (-\frac{1}{2}) = -1$, the lines AB and AC are perpendicular to each other.

Explanation

We use the fact that two lines with gradients m_1 and m_2 (both non-zero) are perpendicular if and only if $m_1 m_2 = -1$.

We show the product of the gradients is -1 . Hence the lines are perpendicular.

Summary 2E

- Two non-vertical lines are **parallel** if they have the same gradient. Conversely, if two non-vertical lines are parallel, then they have the same gradient.
- Two lines are **perpendicular** if the product of their gradients is -1 (or if one is horizontal and the other vertical). Conversely, if two lines are perpendicular, then the product of their gradients is -1 (or one is horizontal and the other vertical).

**Exercise 2E****Example 18**

- 1 Find the equation of the straight line which passes through $(4, -2)$ and is:
 - a parallel to the line with equation $y = 2x + 1$
 - b perpendicular to the line with equation $y = 2x + 1$
 - c parallel to the line with equation $y = -2x + 1$
 - d perpendicular to the line with equation $y = -2x + 1$
 - e parallel to the line with equation $2x - 3y = 4$
 - f perpendicular to the line with equation $2x - 3y = 4$
 - g parallel to the line with equation $x + 3y = 5$
 - h perpendicular to the line with equation $x + 3y = -4$.
- 2 For which of the following pairs of equations are the corresponding lines parallel to each other? Sketch graphs to show the pairs of non-parallel lines.

- a $2y = 6x + 4$; $y = 3x + 4$ - c $3y - 2x = 12$; $y + \frac{1}{3} = \frac{2}{3}x$	- b $x = 4 - y$; $2x + 2y = 6$ - d $4y - 3x = 4$; $3y = 4x - 3$
- 3 Find the equation of the line:
 - a perpendicular to the line $x = 3$ and which passes through the point $(3, 4)$
 - b perpendicular to the line $y = 3$ and which passes through the point $(2, 3)$
 - c perpendicular to the line $x = -2$ and which passes through the point $(-2, 4)$
 - d perpendicular to the line $y = -4$ and which passes through the point $(3, -4)$.
- 4 Find the equation of the straight line which passes through the point $(1, 4)$ and is perpendicular to the line with equation $y = -\frac{1}{2}x + 6$.
- 5 Points A and B have coordinates $(1, 5)$ and $(-3, 7)$ respectively. Find the coordinates of the midpoint M of the line segment AB and find the equation of the line which passes through the point M and is perpendicular to the line AB .

Example 19

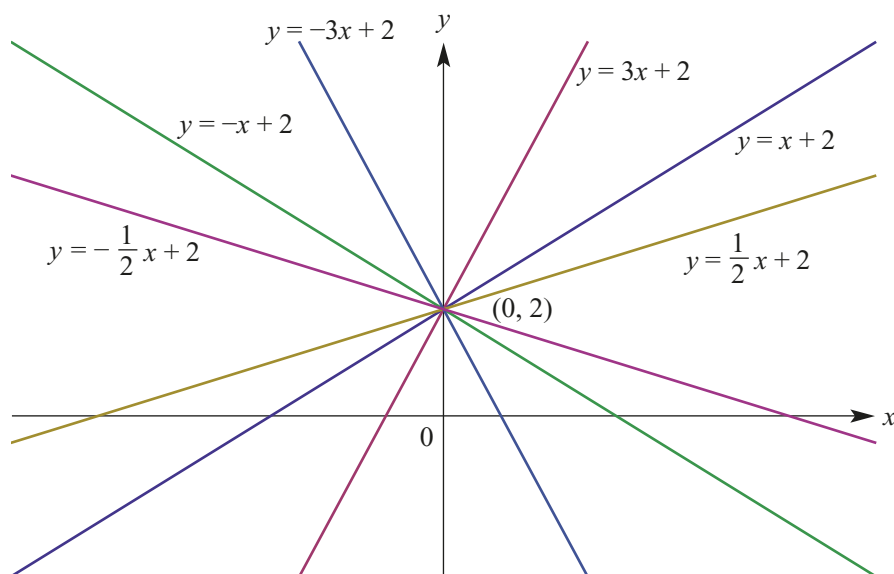
- 6 If the points A , B and C have the coordinates $A(5, 2)$, $B(2, -3)$ and $C(-8, 3)$, show that the triangle ABC is a right-angled triangle.
- 7 Given the points $A(3, 7)$, $B(6, 1)$ and $C(20, 8)$, prove that AB is perpendicular to BC .

- 8 Show that $RSTU$ is a rectangle if the coordinates of the vertices are respectively $R(2, 6)$, $S(6, 4)$, $T(2, -4)$ and $U(-2, -2)$.
- 9 Given that the lines $4x - 3y = 10$ and $4x - \ell y = m$ are perpendicular and intersect at the point $(4, 2)$, find the values of ℓ and m .
- 10 The line $y = 2x + 3$ intersects the y -axis at A . The points B and C on this line are such that $AB = BC$. The line through B perpendicular to AC passes through the point $D(-1, 6)$. Find:
- the equation of BD
 - the coordinates of B
 - the coordinates of C .

2F Families of straight lines

Here are three families of straight lines:

- $y = mx$, where the gradient m of the lines varies – the graphs are the straight lines through the origin.
- $y = 3x + c$, where the y -axis intercept c of the lines varies – the graphs are the straight lines with gradient 3.
- $y = mx + 2$, where the gradient m of the lines varies – the graphs are the straight lines with y -axis intercept 2. Some graphs in this family are illustrated below.



The variable m is called a **parameter**. We will consider other families of graphs in later chapters of this book.

**Example 20**

Find the value of m if the line $y = mx + 2$ passes through the point $(3, 11)$.

Solution

We can write

$$11 = 3m + 2$$

Therefore $3m = 9$ and hence $m = 3$. It is the line $y = 3x + 2$.

**Example 21**

A family of lines have equations of the form $y = mx + 2$, where m is a negative number.

- a** Find the x -axis intercept of a line in this family in terms of m .
- b** For which values of m is the x -axis intercept greater than 3?
- c** Find the equation of the line perpendicular to the line $y = mx + 2$ at the point $(0, 2)$.

Solution

- a** When $y = 0$: $mx + 2 = 0$

$$mx = -2$$

$$x = -\frac{2}{m}$$

The x -axis intercept is $-\frac{2}{m}$.

b $-\frac{2}{m} > 3$

$$-2 < 3m$$

$$-\frac{2}{3} < m$$

Therefore the x -axis intercept is greater than 3 for $-\frac{2}{3} < m < 0$.

- c** The equation is $y - 2 = -\frac{1}{m}x$ and the gradient–intercept form is $y = -\frac{1}{m}x + 2$.

Explanation

To find the x -axis intercept put $y = 0$.

Multiply both sides of the inequality by m . Since m is negative, the inequality sign is reversed. Then divide both sides by 3.

The perpendicular line has gradient $-\frac{1}{m}$ and passes through $(0, 2)$.

Summary 2F

Families of straight lines can be described through the use of a parameter. For example:

- All the non-vertical lines passing through $(0, 2)$ have equation of the form $y = mx + 2$, where m is a real number. (If $m = 0$, the line is horizontal.)
- All the lines with gradient 3 have equation of the form $y = 3x + c$, where c is a real number.
- All the lines with x -axis intercept 4 have equation of the form $\frac{x}{4} + \frac{y}{b} = 1$, where b is a non-zero real number.



Exercise 2F

Example 20

- 1 The line with equation $y = mx - 3$, where m is a positive number, passes through the point $(2, 7)$. Find the value of m .
- 2 The line with equation $y = 2x + c$, where c is a number, passes through the point $(3, 11)$. Find the value of c .
- 3 A line has equation $y = mx + 3$, where $m \neq 0$. A second line is perpendicular to this line and passes through the point $(0, 3)$.
 - a Find the equation of the second line in terms of m .
 - b Find the value of m if the second line passes through the point $(1, -4)$.
- 4 The line with equation $y = mx + 2$, where m is a positive number, passes through the point $(3, 8)$. Find the value of m .

Example 21

- 5 A family of lines have equations of the form $y = mx - 3$, where m is a positive number.
 - a Find the x -axis intercept of a line in this family in terms of m .
 - b Find the value of m if the line passes through the point $(5, 6)$.
 - c For which values of m is the x -axis intercept less than or equal to 1?
 - d Find the equation of the line perpendicular to the line $y = mx - 3$ at the point $(0, -3)$.
- 6 A family of lines have equations of the form $y = 2x + c$, where c is a number.
 - a Find the x -axis intercept of a line in this family in terms of c .
 - b Find the value of c if the line passes through the point $(5, 6)$.
 - c For which values of c is the x -axis intercept less than or equal to 1?
 - d Find the equation of the line perpendicular to the line $y = 2x + c$ at the point $(0, c)$.
- 7 A family of lines have equations of the form $\frac{x}{a} - \frac{y}{12} = 4$, where a is a non-zero number.
 - a Find the x -axis intercept of a line in this family in terms of a .
 - b Find the gradient of the line in terms of a .
 - c Find the value of a if the gradient is
 - i 2
 - ii -2
- 8 A family of lines have equations of the form $3x + by = 12$, where b is a non-zero number.
 - a Find the y -axis intercept of a line in this family in terms of b .
 - b Find the gradient of the line in terms of b .
 - c Find the value of b if the gradient is
 - i 1
 - ii -2
 - d Find the equation of the line that is perpendicular to the line $3x + by = 12$ at the point $(4, 0)$.

- 9 A family of lines have equations of the form $y = -bx + c$, where b and c are positive numbers.
- Find the x -axis intercept of a line in this family in terms of b and c .
 - For a line in this family that passes through the point $(1, 7)$:
 - find b in terms of c
 - find the values of c for which the x -axis intercept is less than or equal to 2.
 - Let O denote the origin, and let A and B be the x -axis and y -axis intercepts of the line $y = -bx + c$.
 - If the midpoint M of the line segment AB is $(3, 6)$, find the values of b and c .
 - If the triangle AOB has area 4, find c in terms of b .
 - If the midpoint M of AB is such that $OM = 5$, find c in terms of b . Then use your calculator to find the value of c when $b = 5, 10, 100$. Comment.

2G Linear models

There are many practical situations where a linear relation can be used.



Example 22

A historical site charges a tour company for priority entrance to the site. The charge consists of a monthly fee of \$200 plus \$3.50 for each tourist brought to the site. Construct a cost function that describes the monthly charge and sketch the linear graph for this.

Solution

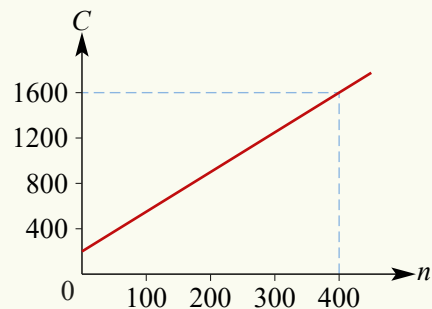
Let C = monthly charge (\$)

n = number of tourists

Then

$$C = 3.5n + 200$$

The number of tourists is counted in whole numbers including zero.



Note: The graph should be a series of discrete points rather than a continuous line, because n is a whole number. With the scale used it is not practical to show it correctly.

An important linear relation is the relation between distance travelled and time taken when an object is travelling with constant speed. If a car travels at 40 km/h, the relationship between distance travelled (s kilometres) and time taken (t hours) is

$$s = 40t \quad (\text{for } t \geq 0)$$

The graph of s against t is a straight-line graph through the origin. The gradient of this graph is 40.

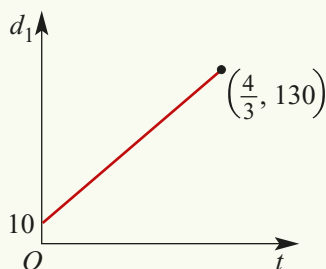
**Example 23**

A car starts from point A on a highway 10 kilometres past the Wangaratta post office. The car travels at a constant speed of 90 km/h towards picnic stop B , which is 120 kilometres further on from A . Let t hours be the time after the car leaves point A .

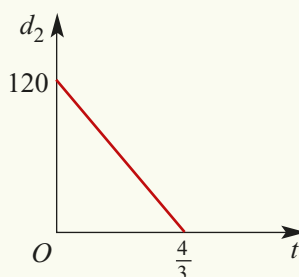
- Find an expression for the distance d_1 of the car from the post office at time t hours.
- Find an expression for the distance d_2 of the car from point B at time t hours.
- On separate sets of axes, sketch the graphs of d_1 against t and d_2 against t and state the gradient of each graph.

Solution

- At time t the distance of the car from the post office is $10 + 90t$ kilometres.
- At time t the distance of the car from B is $120 - 90t$ kilometres.

c

Gradient = 90



Gradient = -90

**Exercise 2G****Example 22**

- The weekly wage, $\$w$, of a vacuum cleaner salesperson consists of a fixed sum of \$350 plus \$20 for each cleaner sold. If n cleaners are sold per week, construct a rule that describes the weekly wage of the salesperson.

Example 23

- A train moves at 50 km/h in a straight line away from a town. Give a rule for the distance, d_1 km, from the town at time t hours after leaving the town.
 - A train has stopped at a siding 80 km from the town and then moves at 40 km/h in a straight line away from the siding towards the town. Give a rule for the distance, d_2 km, from the town at time t hours after leaving the siding.
 - On separate sets of axes, sketch the graphs of d_1 against t ($0 \leq t \leq 4$) and d_2 against t and state the gradient of each graph.
- An initially empty container is being filled with water at a rate of 5 litres per minute. Give a rule for the volume, V litres, of water in the container at time t minutes after the filling of the container starts.
 - A container contains 10 litres of water. Water is then poured in at a rate of 5 litres per minute. Give a rule for the volume, V litres, of water in the container at time t minutes after the pouring starts.

- 4** The reservoir feeding an intravenous drip contains 500 mL of a saline solution. The drip releases the solution into a patient at the rate of 2.5 mL/minute.
- a** Construct a rule which relates the amount of solution left in the reservoir, v mL, to time, t minutes.
 - b** State the possible values of t and v .
 - c** Sketch the graph of the relation.

- 5** The cost (\$ C) of hiring a taxi consists of two elements, a fixed flagfall and an amount that varies with the number (n) of kilometres travelled. If the flagfall is \$2.60 and the cost per kilometre is \$1.50, determine a rule which gives C in terms of n .

- 6** A car rental company charges \$85, plus an additional amount of $24c$ per kilometre.

- a** Write a rule to determine the total charge \$ C for hiring a car and travelling x kilometres.
- b** What would be the cost to travel 250 kilometres?

- 7** Two towns A and B are 200 km apart. A man leaves town A and walks at a speed of 5 km/h towards town B . Find the distance of the man from town B at time t hours after leaving town A .

- 8** The following table shows the extension of a spring when weights are attached to it.

x , extension (cm)	0	1	2	3	4	5	6
w , weight (g)	50	50.2	50.4	50.6	50.8	51.0	51.2

- a** Sketch a graph to show the relationship between x and w .
 - b** Write a rule that describes the graph.
 - c** What will be the extension if $w = 52.5$ g?
- 9** A printing firm charges \$35 for printing 600 sheets of headed notepaper and \$47 for printing 800 sheets.
- a** Find a formula, assuming the relationship is linear, for the charge, \$ C , in terms of number of sheets printed, n .
 - b** How much would they charge for printing 1000 sheets?
- 10** An electronic bank teller registered \$775 after it had counted 120 notes and \$975 after it had counted 160 notes.
- a** Find a formula for the sum registered (\$ C) in terms of the number of notes (n) counted.
 - b** Was there a sum already on the register when counting began?
 - c** If so, how much?

2H Simultaneous linear equations

In this section we revisit the geometry of simultaneous equations, first introduced in Section 1C, and also make use of parameters to explore these properties. Finally we consider some of the many applications of simultaneous equations.

The geometry of simultaneous equations

There are three possible outcomes when considering a system of two simultaneous linear equations in two unknowns:

- There is a unique solution. (Lines intersect at a point.)
- There are infinitely many solutions. (Lines coincide.)
- There is no solution. (Lines are parallel.)



Example 24

Explain why the simultaneous equations $2x + 3y = 6$ and $4x + 6y = 24$ have no solution.

Solution

First write the equations in the form $y = mx + c$. They become

$$y = -\frac{2}{3}x + 2 \quad \text{and} \quad y = -\frac{2}{3}x + 4$$

Each of the lines has gradient $-\frac{2}{3}$. The y -axis intercepts are 2 and 4 respectively. The equations have no solution as they correspond to parallel lines and they are different lines.



Example 25

The simultaneous equations $2x + 3y = 6$ and $4x + 6y = 12$ have infinitely many solutions. Describe these solutions through the use of a parameter.

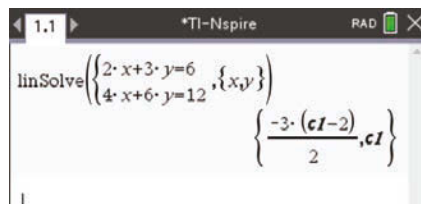
Solution

The two lines coincide, and so the solutions are all points on this line. We make use of a third variable λ as the parameter. If $y = \lambda$, then $x = \frac{6 - 3\lambda}{2}$. The points on the line are all points of the form $\left(\frac{6 - 3\lambda}{2}, \lambda\right)$.

Using the TI-Nspire

Simultaneous linear equations can be solved in a **Calculator** application.

- Use **menu** > **Algebra** > **Solve System of Equations** > **Solve System of Linear Equations**.
- Complete the pop-up screen.

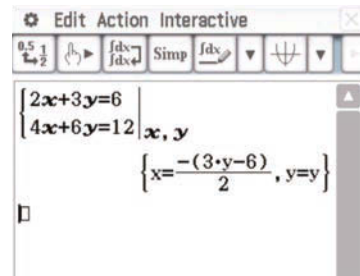


The solution to this system of linear equations is given by the calculator as shown. The parameter $c1$ takes the place of λ .

Using the Casio ClassPad

To solve the simultaneous equations $2x + 3y = 6$ and $4x + 6y = 12$:

- Open the **Math1** keyboard.
- Select the simultaneous equations icon .
- Enter the two equations into the two lines and type x, y in the bottom-right square to indicate the variables.
- Select **EXE**.



Choose $y = \lambda$ to obtain the solution $x = \frac{6 - 3\lambda}{2}$, $y = \lambda$ where λ is any real number.



Example 26

The family of lines $y = mx + 2$ with varying gradient m all pass through the point $(0, 2)$.

- a For what values of m does the line $y = mx + 2$ not intersect the line $y = 5x - 3$?
- b For what values of m does the line $y = mx + 2$ intersect the line $y = 5x - 3$?
- c If the line $y = mx + 2$ intersects the line $y = 5x - 3$ at the point $(5, 22)$, find the value of m .

Solution

- a The y -axis intercept of $y = mx + 2$ is 2 and the y -axis intercept of $y = 5x - 3$ is -3 .
The lines will not intersect if they are parallel, that is, if they have the same gradient.
So $m = 5$.
- b The lines intersect when $m \neq 5$.
- c If $(5, 22)$ lies on the line $y = mx + 2$, then

$$22 = 5m + 2$$

$$20 = 5m$$

$$m = 4$$

Thus the lines intersect at $(5, 22)$ when $m = 4$.



Example 27

The lines $y = x + k$ and $y = mx + 4$ intersect at $(1, 3)$. Find the values of m and k .

Solution

When $x = 1$, $y = 3$.

So $3 = 1 + k$ and $3 = m + 4$.

Hence $k = 2$ and $m = -1$.

**Example 28**

The lines $(m - 2)x + y = 2$ and $mx + 2y = k$ intersect at $(2, 8)$. Find the values of m and k .

Solution

$$(m - 2)x + y = 2 \quad (1)$$

$$mx + 2y = k \quad (2)$$

When $x = 2$, $y = 8$. Substituting these values into equations (1) and (2), we have the equations

$$2(m - 2) + 8 = 2 \quad (3)$$

$$2m + 16 = k \quad (4)$$

From (3), we have $2m - 4 + 8 = 2$. Therefore $m = -1$.

From (4), we have $2(-1) + 16 = k$. Therefore $k = 14$.

**Example 29**

Consider the simultaneous linear equations $(m - 2)x + y = 2$ and $mx + 2y = k$. Find the values of m and k such that the system of equations has:

- a** no solution **b** infinitely many solutions **c** a unique solution.

Solution

$$(m - 2)x + y = 2 \quad (1)$$

$$mx + 2y = k \quad (2)$$

We know that for *no solution* or *infinitely many solutions*, the corresponding lines are parallel or coincide. If the corresponding lines are parallel or coincide, the gradients are the same.

Gradient of line (1) = $2 - m$

Gradient of line (2) = $-\frac{m}{2}$

$$\text{Hence } 2 - m = -\frac{m}{2}$$

$$4 - 2m = -m$$

$$m = 4$$

Substitute $m = 4$ in equations (1) and (2). We have

$$2x + y = 2$$

$$4x + 2y = k$$

- a** There is no solution if $m = 4$ and $k \neq 4$.
b If $m = 4$ and $k = 4$, there are infinitely many solutions as the equations are equivalent.
c The solution is unique if $m \neq 4$ and k is any real number.

Applications of simultaneous equations



Example 30

There are two possible methods for paying gas bills:

Method A A fixed charge of \$25 per quarter + 50c per unit of gas used

Method B A fixed charge of \$50 per quarter + 25c per unit of gas used

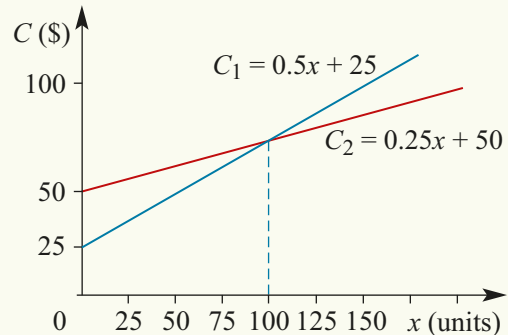
Determine the number of units which must be used before method B becomes cheaper than method A.

Solution

Let C_1 = charge (\$) using method A
 C_2 = charge (\$) using method B
 x = number of units of gas used

Then $C_1 = 25 + 0.5x$
 $C_2 = 50 + 0.25x$

From the graph we see that method B is cheaper if the number of units exceeds 100.



The solution can be obtained by solving simultaneous linear equations:

$$\begin{aligned} C_1 &= C_2 \\ 25 + 0.5x &= 50 + 0.25x \\ 0.25x &= 25 \\ x &= 100 \end{aligned}$$



Example 31

Robyn and Cheryl race over 100 metres. Robyn runs so that it takes a seconds to run 1 metre, and Cheryl runs so that it takes b seconds to run 1 metre. Cheryl wins the race by 1 second. The next day they again race over 100 metres but Cheryl gives Robyn a 5-metre start so that Robyn runs 95 metres. Cheryl wins this race by 0.4 seconds. Find the values of a and b and the speed at which Robyn runs.

Solution

For the first race: Time for Robyn – time for Cheryl = 1 s.

$$100a - 100b = 1 \quad (1)$$

For the second race: Time for Robyn – time for Cheryl = 0.4 s.

$$95a - 100b = 0.4 \quad (2)$$

Subtract (2) from (1). This gives $5a = 0.6$ and therefore $a = 0.12$.

Substitute in (1) to find $b = 0.11$.

$$\text{Robyn's speed} = \frac{1}{0.12} = \frac{25}{3} \text{ m/s.}$$

Summary 2H

- There are three cases for a system of two linear equations with two variables:
 - unique solution (lines intersect at a point), e.g. $y = 2x + 3$ and $y = 3x + 3$
 - infinitely many solutions (lines coincide), e.g. $y = 2x + 3$ and $2y = 4x + 6$
 - no solution (lines are parallel), e.g. $y = 2x + 3$ and $y = 2x + 4$.
- There are many applications of simultaneous linear equations with two variables. The problems often arise by working with two quantities both changing at a constant but often different rate.

**Exercise 2H****Example 24**

- 1 Explain why the simultaneous equations $x + y = 6$ and $2x + 2y = 13$ have no solution.

Example 25

- 2 The simultaneous equations $x + y = 6$ and $2x + 2y = 12$ have infinitely many solutions. Describe these solutions through the use of a parameter.

Example 26

- 3 The family of lines $y = mx + 6$ with varying gradient m all pass through the point $(0, 6)$.
- a For what values of m does the line $y = mx + 6$ not intersect the line $y = 4x - 5$?
 - b For what values of m does the line $y = mx + 6$ intersect the line $y = 4x - 5$?
 - c If the line $y = mx + 6$ intersects the line $y = 4x - 5$ at the point $(5, 15)$, find the value of m .

Example 27

- 4 The lines $y = 2x + k$ and $y = mx - 4$ intersect at $(2, 6)$. Find the values of m and k .

Example 28

- 5 The lines $(m - 2)x + y = 4$ and $mx + 3y = k$ intersect at $(2, 8)$. Find the values of m and k .

Example 29

- 6 Find the value of m for which the simultaneous equations $mx - y = 5$ and $3x + y = 6$ have no solution.
- 7 Find the value of m for which the pair of simultaneous equations $3x + my = 5$ and $(m + 2)x + 5y = m$ have:
- a infinitely many solutions
 - b no solutions.

Example 30

- 8 Two bicycle hire companies have different charges. Company A charges \$ C , according to the rule $C = 10t + 20$, where t is the time in hours for which a bicycle is hired. Company B charges \$ C , according to the rule $C = 8t + 30$.
- a Sketch each of the graphs on the same set of axes.
 - b Find the time, t , for which the charge of both companies is the same.

Example 31

- 9** John and Michael race over 50 metres. John runs so that it takes a seconds to run 1 metre and Michael runs so that it takes b seconds to run 1 metre. Michael wins the race by 1 second. The next day they again race over 50 metres but Michael gives John a 3-metre start so that John runs 47 metres. Michael wins this race by 0.1 seconds. Find the values of a and b and the speed at which Michael runs.
- 10** The distances, d_A km and d_B km, of cyclists A and B travelling along a straight road from a town hall step are given respectively by $d_A = 10t + 15$ and $d_B = 20t + 5$, where t is the time in hours after 1 p.m.
- a** Sketch each of the graphs on the one set of axes.
 - b** Find the time in hours at which the two cyclists are at the same distance from the town hall step.
- 11** A school wishes to take some of its students on an excursion. If they travel by tram it will cost the school \$2.80 per student. Alternatively, the school can hire a bus at a cost of \$54 for the day plus a charge of \$1 per student.
- a** For each mode of transport, write an expression for the cost (\$ C) of transport in terms of the number of students (x).
 - b** On one set of axes, draw the graph of cost, \$ C , versus number of students, x , for each mode of transport.
 - c** Determine for how many students it will be more economical to hire the bus.
- 12** Anne and Maureen live in towns that are 57 km apart. Anne sets out at 9 a.m. one day to ride her bike to Maureen's town at a constant speed of 20 km/h. At the same time Maureen sets out to ride to Anne's town at a constant speed of 18 km/h.
- a** Write down a rule for the distance, d km, that each of them is from Anne's place at a time t minutes after 9 a.m.
 - b** On the same set of axes, draw graphs of the distance, d km, versus time, t minutes after 9 a.m., for each cyclist.
 - c** Find the time at which they will meet.
 - d** How far has each of them travelled when they meet?

Chapter summary



Assignment



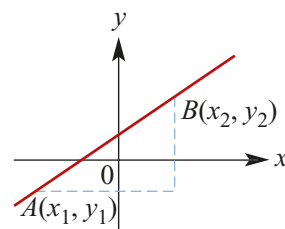
Nrich

- The **midpoint** of the line segment joining (x_1, y_1) and (x_2, y_2) is the point with coordinates

$$\left(\frac{x_1 + x_2}{2}, \frac{y_1 + y_2}{2} \right)$$

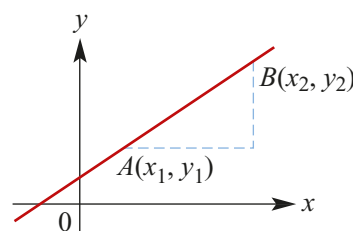
- The **distance** between two points $A(x_1, y_1)$ and $B(x_2, y_2)$ is

$$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$



- The **gradient** of a straight line joining two points:

$$\text{Gradient } m = \frac{y_2 - y_1}{x_2 - x_1}$$



- For a line with gradient m , the **angle of slope** (θ) can be found using

$$m = \tan \theta$$

where θ is the angle the line makes with the positive direction of the x -axis.

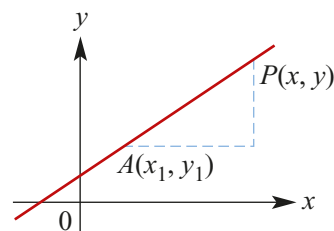
- The gradient–intercept form of the equation of a straight line is

$$y = mx + c$$

where m is the gradient and c is the y -axis intercept.

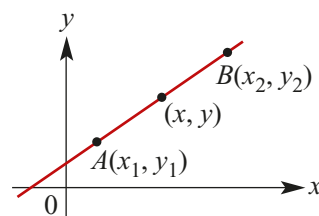
- The equation of a line passing through a given point (x_1, y_1) and having gradient m is

$$y - y_1 = m(x - x_1)$$



- The equation of a line passing through two given points (x_1, y_1) and (x_2, y_2) is

$$y - y_1 = m(x - x_1) \quad \text{where} \quad m = \frac{y_2 - y_1}{x_2 - x_1}$$



- Two straight lines are **perpendicular** to each other if and only if the product of their gradients is -1 (or if one is horizontal and the other vertical):

$$m_1 m_2 = -1$$

Technology-free questions

- 1 Find the length and the coordinates of the midpoint of the line segment joining each of the following pairs of points:

a $A(1, 2)$ and $B(5, 2)$ **b** $A(-4, -2)$ and $B(3, -7)$ **c** $A(3, 4)$ and $B(7, 1)$
- 2 Find the gradients of the lines joining each of the following pairs of points:

a $(4, 3)$ and $(8, 12)$ **b** $(-3, 4)$ and $(8, -6)$ **c** $(2, 1)$ and $(2, 9)$
d $(0, a)$ and $(a, 0)$ **e** $(0, 0)$ and (a, b) **f** $(0, b)$ and $(a, 0)$
- 3 Find the equation of the straight line of gradient 4 which passes through the point with coordinates:

a $(0, 0)$ **b** $(0, 5)$ **c** $(1, 6)$ **d** $(3, 7)$
- 4 **a** The point $(1, a)$ lies on the line with equation $y = 3x - 5$. Find the value of a .
b The point $(b, 15)$ lies on the line with equation $y = 3x - 5$. Find the value of b .
- 5 Find the equation of the straight line joining the points $(-5, 2)$ and $(3, -4)$.
- 6 Find the equation of the straight line of gradient $-\frac{2}{3}$ which passes through $(-4, 1)$.
- 7 Write down the equation of the straight line that:

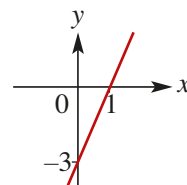
a passes through $(5, 11)$ and is parallel to the x -axis
b passes through $(0, -10)$ and is parallel to the line with equation $y = 6x + 3$
c passes through the point $(0, -1)$ and is perpendicular to the line with equation $3x - 2y + 5 = 0$.
- 8 Find the equation of the straight line which passes through the point $(2, 3)$ and is inclined at 30° to the positive direction of the x -axis.
- 9 Find the equation of the straight line which passes through the point $(-2, 3)$ and makes an angle of 135° with the positive direction of the x -axis.
- 10 Find the equation of the straight line passing through the point $(4, 8)$ and which is perpendicular to the line with equation $y = -3x + 2$.
- 11 A straight line has equation $y = 2x + 1$. The points with coordinates $(0, a)$, $(b, 0)$, $(2, d)$ and $(e, 7)$ lie on this line. Find the values of a , b , d and e .
- 12 Sketch the graph of each of the following by first determining axis intercepts. Clearly label each axis intercept.

a $y = 2x - 8$ **b** $3x + y = 6$ **c** $3x + y + 6 = 0$
d $y - 2x - 8 = 0$ **e** $y = -6x + 6$ **f** $2x + 5y + 10 = 0$

- 13** A family of straight lines satisfy the rule $y = ax + 2$.
- a** Find the equation of the straight line in this family for which $y = 6$ when $x = 2$.
 - b i** Find the x -axis intercept of the line with equation $y = ax + 2$.
ii If $a < 0$, find the values of a for which the x -axis intercept is greater than 1.
 - c** Find the coordinates of the point of intersection of the line with equation $y = x + 3$ and the line with equation $y = ax + 2$, given that $a \neq 1$.

Multiple-choice questions

- 1** The coordinates of the midpoint of AB , where A has coordinates $(4, 12)$ and B has coordinates $(6, 2)$, are
A $(4, 8)$ **B** $(4.5, 8)$ **C** $(5, 8)$ **D** $(5, 7)$ **E** $(1, 5)$
- 2** If $(6, 3)$ is the midpoint of the line segment joining the points $(-4, y)$ and $(x, -6)$, then the value of $x + y$ is
A 0 **B** 16 **C** 20 **D** -10 **E** 28
- 3** The gradient of the line passing through the points $(5, -8)$ and $(6, -10)$ is
A -2 **B** $-\frac{1}{2}$ **C** $\frac{1}{2}$ **D** $-\frac{1}{18}$ **E** $\frac{3}{2}$
- 4** The gradient of the line passing through points $(4a, 2a)$ and $(9a, -3a)$ is
A a **B** $-5a$ **C** 1 **D** -5 **E** -1
- 5** The equation of the straight line with gradient 3 that passes through the point $(1, 9)$ is
A $y = x + 9$ **B** $y = 3x + 9$ **C** $y = 3x + 6$
D $y = -\frac{1}{3}x + 1$ **E** $y = -\frac{1}{3}x + 6$
- 6** A straight line passes through the points $(2, -6)$ and $(-2, -14)$. The equation of the line is
A $y = x - 8$ **B** $y = \frac{1}{2}x - 7$ **C** $y = \frac{1}{2}x - 10$
D $y = 2x - 10$ **E** $y = -\frac{1}{2}x - 8$
- 7** The line with equation $y = 2x - 6$ passes through the point $(a, 2)$. The value of a is
A 2 **B** 4 **C** 5 **D** -4 **E** -2
- 8** The relation with graph as shown has rule
A $y = -3x - 3$ **B** $y = -\frac{1}{3}x - 3$
C $y = \frac{1}{3}x - 3$ **D** $y = 3x + 3$
E $y = 3x - 3$



- 9** If two lines $5x - y + 7 = 0$ and $ax + 2y - 11 = 0$ are parallel, then a equals
A -5 **B** 5 **C** -10 **D** 10 **E** $-\frac{1}{2}$
- 10** The cost (\$ C) of hiring a car is given by the formula $C = 2.5x + 65$, where x is the number of kilometres travelled. A person is charged \$750 for the hire of the car. The number of kilometres travelled was
A 65 **B** 145 **C** 160 **D** 200 **E** 274
- 11** The solution of the two simultaneous equations $2ax + 2by = 3$ and $3ax - 2by = 7$ for x and y is
A $x = 2a, y = \frac{3 - 4a^2}{2b}$ **B** $x = 2, y = \frac{3 - 4a}{2b}$ **C** $x = \frac{2}{a}, y = -\frac{1}{2b}$
D $x = 0, y = 0$ **E** $x = 3a, y = 7b$

CAS

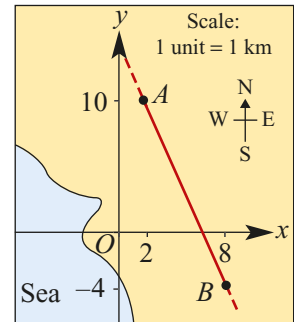
Extended-response questions

- 1** The cost of hiring a motor cruiser consists of a down payment of \$500 and a running charge of \$100 per day, or part of a day. The cost of fuel is \$27.50 per day. There is also a charge of \$50 for filling the freshwater tanks and charging the batteries. Food for a cruise of n days costs \$62.50 per day.
- Give a formula for C , the total cost in dollars of hiring the cruiser for n days (all costs to be included).
 - For how many days can a cruiser be hired if the cost of a cruise is to be no more than \$3000?
 - A rival company has a fixed rate of \$300 per day. For how many days would it be cheaper to hire from this company?
- 2** The cost of fitting a new plug and cable for an electric drill is \$ C , when the length of the cable is x metres and $C = 4.5 + 1.8x$.
- What meaning could be given for the constant term 4.5?
 - What could be the meaning of the coefficient 1.8?
 - What would be the gradient of the graph of C against x ?
 - What length of cable would give a total cost of \$24.50?
- 3** The profit made on a single journey of an Easyride bus tour is \$ P , when there are x empty seats and $P = 1020 - 24x$.
- What do you think is the meaning of the constant term 1020?
 - What is the least number of empty seats which would result in a loss on a single journey?
 - Suggest a meaning for the coefficient 24.

- 4** A quarterly electricity bill shows the following charges:
- For the first 50 kWh (kilowatt hours): 9.10c per kWh
 - For the next 150 kWh: 5.80c per kWh
 - Thereafter: 3.56c per kWh
- a** Write down a formula relating cost, \$ C , to n , the number of kWh of electricity used:
- i for the first 50 kWh
 - ii for the next 150 kWh
 - iii for more than 200 kWh.
- b** Draw a graph of C against n . Use the graph, or otherwise, to determine the charges for:
- i 30 kWh
 - ii 90 kWh
 - iii 300 kWh
- c** How much electricity could be used for a cost of \$20?

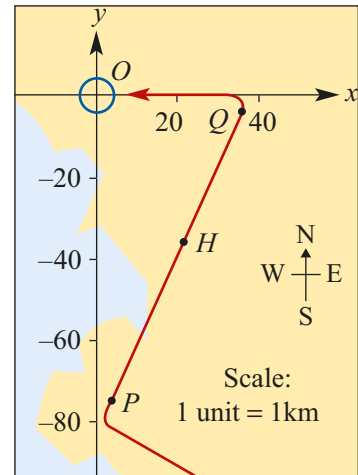
- 5** O is the position of the air traffic control tower at an airport. An aircraft travelling in a straight line is identified at $A(2, 10)$ and again at $B(8, -4)$.

- a** What is the equation that describes the flight path of the aircraft?
- b** How far south of O is the aircraft when $x = 15$ km?



- 6** A new light beacon is proposed at $P(4, -75)$ for air traffic flying into an airport located at $O(0, 0)$. It is intended that the aircraft should follow a course over beacons at P and $Q(36, -4)$, turning at Q towards the runway at O .

- a** Would a direct line from P to Q pass directly over a hospital located at $H(20, -36)$?
- b** If not, state how far east or west of H the aircraft would be when the y -coordinate of an aircraft's flight path is -36 .



- 7** Wheelrite, a small company that manufactures garden wheelbarrows, has overhead expenses of \$30 000 per year. In addition, it costs \$40 to manufacture each wheelbarrow.
- Write a rule which determines the total cost, $\$C$, of manufacturing x wheelbarrows per year.
 - If the annual production is 6000 wheelbarrows, what is the overall cost per wheelbarrow?
 - How many wheelbarrows must be made so that the overall cost is \$46 per wheelbarrow?
 - Wheelrite sells wheelbarrows to retailers for \$80 each. Write a rule which determines the revenue, $\$R$, from the sale of x wheelbarrows to retailers.
 - Sketch the graphs for C and R against x on the same axes.
 - What is the minimum number of wheelbarrows that must be produced for Wheelrite to make a profit each year?
 - Write a rule which determines the profit, $\$P$, from the manufacture and sale of x number of wheelbarrows.
- 8** An electricity supply authority is offering customers a choice of two methods of paying electricity bills. Method 1 involves payment annually and method 2 involves payment each quarter (that is, every three months). The charges for each method are as follows:

Method 1 – per year

Fixed charge	\$100
Price per unit	\$0.08125

Method 2 – per quarter

Fixed charge	\$27.50
Price per unit	\$0.075

- Suppose a customer used 1560 units of electricity in a year. Calculate which is the cheaper method of payment.
- Copy and then complete the following table:

	Number of units of electricity			
	0	1000	2000	3000
Cost (\$) calculated by method 1				
Cost (\$) calculated by method 2				

- If C_1 is the cost by method 1, C_2 is the cost by method 2, and x is the number of units of electricity used in a year, write down the two formulas which show the cost of x units calculated by each method.
- Use your calculator to find the number of units of electricity used in a year such that the cost is the same for both methods.

3

Quadratics

Objectives

- ▶ To recognise and sketch the graphs of **quadratic polynomials**.
- ▶ To find the key features of the graph of a quadratic polynomial: axis intercepts, turning point and axis of symmetry.
- ▶ To determine the **maximum** or **minimum** value of a quadratic function.
- ▶ To **solve quadratic equations** by factorising, completing the square and using the general formula.
- ▶ To apply the **discriminant** to determine the nature and number of solutions of a quadratic equation.
- ▶ To apply quadratic functions to solving problems.

A **polynomial function** has a rule of the type

$$y = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$

where n is a natural number or zero, and $a_0, a_1, \dots, a_n$ are numbers called **coefficients**.

The **degree** of a polynomial is given by the value of n , the highest power of x with a non-zero coefficient. For example:

- $y = 2x + 3$ is a polynomial function of degree 1
- $y = 2x^2 + 3x - 2$ is a polynomial function of degree 2.

This chapter deals with polynomials of degree 2. These are called **quadratic polynomials**.

The graph of a linear polynomial function, $y = mx + c$, is a straight line and the graph of a quadratic polynomial function, $y = ax^2 + bx + c$, $a \neq 0$, is a **parabola**. Polynomials of higher degree will be studied in Chapter 6.

3A Expanding and collecting like terms

In order to sketch graphs of quadratics, we need to find the x -axis intercepts (if they exist), and to do this we need to solve quadratic equations. As an introduction to the methods of solving quadratic equations, the first two sections of this chapter review the basic algebraic processes of expansion and factorisation.

An algebraic expression is the sum of its **terms**. For example:

- The terms of the linear expression $3x - 1$ are $3x$ and -1 .
- The terms of the quadratic expression $-2x^2 + 3x - 4$ are $-2x^2$, $3x$ and -4 .



Example 1

Simplify $2(x - 5) - 3(x + 5)$ by first expanding.

Solution

$$\begin{aligned} 2(x - 5) - 3(x + 5) &= 2x - 10 - 3x - 15 \\ &= 2x - 3x - 10 - 15 \\ &= -x - 25 \end{aligned}$$

Explanation

Expand each bracket.
Collect like terms.



Example 2

Expand $2x(3x - 2) + 3x(x - 2)$.

Solution

$$\begin{aligned} 2x(3x - 2) + 3x(x - 2) &= 6x^2 - 4x + 3x^2 - 6x \\ &= 9x^2 - 10x \end{aligned}$$

For expansions of the type $(a + b)(c + d)$, proceed as follows:

$$\begin{aligned} (a + b)(c + d) &= a(c + d) + b(c + d) \\ &= ac + ad + bc + bd \end{aligned}$$



Example 3

Expand the following:

a $(x + 3)(2x - 3)$ **b** $(x - 3)(2x - 2\sqrt{2})$

Solution

a $(x + 3)(2x - 3)$

$$\begin{aligned} &= x(2x - 3) + 3(2x - 3) \\ &= 2x^2 - 3x + 6x - 9 \\ &= 2x^2 + 3x - 9 \end{aligned}$$

Explanation

Each term in the second pair of brackets is multiplied by each term in the first.

$$\begin{aligned}
 \text{b } (x-3)(2x-2\sqrt{2}) &= x(2x-2\sqrt{2}) - 3(2x-2\sqrt{2}) \\
 &= 2x^2 - 2\sqrt{2}x - 6x + 6\sqrt{2} \\
 &= 2x^2 - (2\sqrt{2} + 6)x + 6\sqrt{2}
 \end{aligned}$$

Be careful with negative signs.

You can also complete binomial expansions with a table; this emphasises the terms.

	x	-3
$2x$	$2x^2$	$-6x$
$-2\sqrt{2}$	$-2\sqrt{2}x$	$6\sqrt{2}$

You add the terms to complete the expansion.



Example 4

Expand $(2x-1)(3x^2+2x+4)$.

Solution

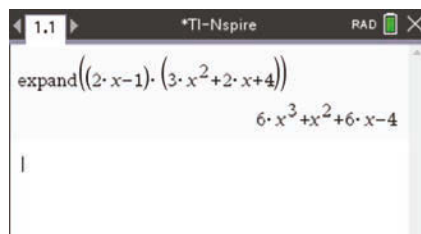
$$\begin{aligned}
 (2x-1)(3x^2+2x+4) &= 2x(3x^2+2x+4) - 1(3x^2+2x+4) \\
 &= 6x^3 + 4x^2 + 8x - 3x^2 - 2x - 4 \\
 &= 6x^3 + x^2 + 6x - 4
 \end{aligned}$$

Using the TI-Nspire

To expand the expression

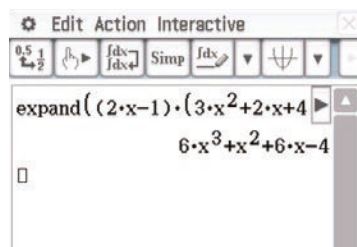
$$(2x-1)(3x^2+2x+4)$$

use menu > **Algebra** > **Expand**.



Using the Casio ClassPad

- In $\sqrt{\square}$, enter the expression $(2x-1)(3x^2+2x+4)$.
- Highlight the expression and select **Interactive** > **Transformation** > **expand**.
- Tap **OK**.



Perfect squares

Consider the expansion of a perfect square, $(a + b)^2$:

$$\begin{aligned}(a + b)^2 &= (a + b)(a + b) \\ &= a(a + b) + b(a + b) \\ &= a^2 + ab + ab + b^2 \\ &= a^2 + 2ab + b^2\end{aligned}$$

Thus the general result can be stated as:

$$(a + b)^2 = a^2 + 2ab + b^2$$

That is, to expand $(a + b)^2$ take the sum of the squares of the terms and add twice the product of the terms.



Example 5

Expand $(3x - 2)^2$.

Solution

$$\begin{aligned}(3x - 2)^2 &= (3x)^2 + 2(3x)(-2) + (-2)^2 \\ &= 9x^2 - 12x + 4\end{aligned}$$

Explanation

Use the expansion $(a + b)^2 = a^2 + 2ab + b^2$.
Here $a = 3x$ and $b = -2$.

Difference of two squares

Consider the expansion of $(a + b)(a - b)$:

$$\begin{aligned}(a + b)(a - b) &= a(a - b) + b(a - b) \\ &= a^2 - ab + ab - b^2 \\ &= a^2 - b^2\end{aligned}$$

Thus the expansion of the difference of two squares has been obtained:

$$(a + b)(a - b) = a^2 - b^2$$



Example 6

Expand:

a $(2x - 4)(2x + 4)$

b $(x - 2\sqrt{7})(x + 2\sqrt{7})$

Solution

a $(2x - 4)(2x + 4) = (2x)^2 - (4)^2$
 $= 4x^2 - 16$

b $(x - 2\sqrt{7})(x + 2\sqrt{7}) = x^2 - (2\sqrt{7})^2$
 $= x^2 - 28$

**Example 7**

Expand $(2a - b + c)(2a - b - c)$.

Solution

$$\begin{aligned}(2a - b + c)(2a - b - c) &= ((2a - b) + c)((2a - b) - c) \\ &= (2a - b)^2 - c^2 \\ &= 4a^2 - 4ab + b^2 - c^2\end{aligned}$$

Summary 3A

- A **polynomial function** has a rule of the type

$$y = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$

where n is a natural number or zero, and $a_0, a_1, \dots, a_n$ are numbers called **coefficients**.

- The **degree** of a polynomial is given by the value of n , the highest power of x with a non-zero coefficient.
- A polynomial function of degree 2 is called a **quadratic function**. The general rule is of the form $y = ax^2 + bx + c$, where $a \neq 0$. The graph of a quadratic function is called a **parabola**.
- General binomial expansion:

$$\begin{aligned}(a + b)(c + d) &= a(c + d) + b(c + d) \\ &= ac + ad + bc + bd\end{aligned}$$

- Perfect square expansion:

$$(a + b)^2 = a^2 + 2ab + b^2$$

- Difference of two squares expansion:

$$(a + b)(a - b) = a^2 - b^2$$

Exercise 3A

- 1** Expand each of the following:

a $2(x - 4)$

b $-2(x - 4)$

c $3(2x - 4)$

d $-3(4 - 2x)$

e $x(x - 1)$

f $2x(x - 5)$

- 2** Collect like terms in each of the following:

a $2x + 4x + 1$

b $2x - 6 + x$

c $3x + 1 - 2x$

d $-x + 2x - 3 + 4x$

Example 1

- 3** Simplify each of the following by expanding and collecting like terms:

a $8(2x - 3) - 2(x + 4)$

b $2x(x - 4) - 3x$

c $4(2 - 3x) + 4(6 - x)$

d $4 - 3(5 - 2x)$

Example 2

4 Simplify each of the following by expanding and collecting like terms:

a $2x(x - 4) - 3x$

b $2x(x - 5) + x(x - 5)$

c $2x(-10 - 3x)$

d $3x(2 - 3x + 2x^2)$

e $3x - 2x(2 - x)$

f $3(4x - 2) - 6x$

Example 3

5 Simplify each of the following by expanding and collecting like terms:

a $(3x - 7)(2x + 4)$

b $(x - 10)(x - 12)$

c $(3x - 1)(12x + 4)$

d $(4x - 5)(2x - 3)$

e $(x - \sqrt{3})(x - 2)$

f $(2x - \sqrt{5})(x + \sqrt{5})$

g $(3x - 2\sqrt{7})(x + \sqrt{7})$

h $(5x - 3)(x + 2\sqrt{2})$

i $(\sqrt{5}x - 3)(\sqrt{5}x - 32\sqrt{2})$

Example 4

6 Simplify each of the following by expanding and collecting like terms:

a $(2x - 3)(3x^2 + 2x - 4)$

b $(x - 1)(x^2 + x + 1)$

c $(6 - 2x - 3x^2)(4 - 2x)$

d $(5x - 3)(x + 2) - (2x - 3)(x + 3)$

e $(2x + 3)(3x - 2) - (4x + 2)(4x - 2)$

Example 5

7 Simplify each of the following by expanding and collecting like terms:

a $(x - 4)^2$

b $(2x - 3)^2$

c $(6 - 2x)^2$

d $\left(x - \frac{1}{2}\right)^2$

e $(x - \sqrt{5})^2$

f $(x - 2\sqrt{3})^2$

Example 6

8 Simplify each of the following by expanding and collecting like terms:

a $(x - 3)(x + 3)$

b $(2x - 4)(2x + 4)$

c $(9x - 11)(9x + 11)$

d $(2x - 3)(2x + 3)$

e $(2x + 5)(2x - 5)$

f $(x - \sqrt{5})(x + \sqrt{5})$

g $(2x + 3\sqrt{3})(2x - 3\sqrt{3})$

h $(\sqrt{3}x - \sqrt{7})(\sqrt{3}x + \sqrt{7})$

Example 7

9 Simplify each of the following by expanding and collecting like terms:

a $(x - y + z)(x - y - z)$

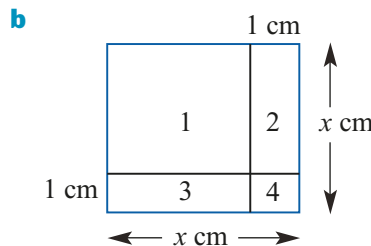
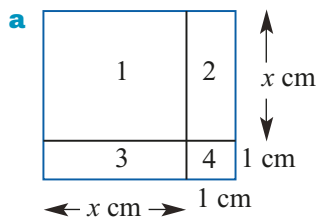
b $(2a - b + c)(2a - b - c)$

c $(3w - 4z + u)(3w + 4z - u)$

d $(2a - \sqrt{5}b + c)(2a + \sqrt{5}b + c)$

10 Find the area of each of the following by:

- i** adding the areas of the four 'non-overlapping' rectangles (two of which are squares)
- ii** multiplying length by width of the undivided square (boundary in blue).



11 Using your calculator, expand each of the following:

a $(2x - \sqrt{3})(2x + \sqrt{3})$

b $(\sqrt{3}x - 5)(\sqrt{7}x - 2)$

c $(5 - x - 2x^2)(3 - 5x)$

d $(a - 2b + c)(a - b - c)$

e $(a - 2b + c)^2$

f $(a + b + c)(a^2 - b^2)$

3B Factorising

Four different types of factorisation will be considered.

Factorisation using common factors

If each term in an algebraic expression to be factorised contains a **common factor**, then this common factor is a factor of the entire expression. To find the other factor, divide each term by the common factor. The common factor is placed outside the brackets. This process is known as ‘taking the common factor outside the brackets’.



Example 8

a Factorise $9x^2 + 81x$.

b Factorise $2a^2 - 8ax^2$.

Solution

$$\begin{aligned}\mathbf{a} \quad 9x^2 + 81x &= 9x \times x + 9x \times 9 \\ &= 9x(x + 9)\end{aligned}$$

$$\begin{aligned}\mathbf{b} \quad 2a^2 - 8ax^2 &= 2a \times a - 2a \times 4x^2 \\ &= 2a(a - 4x^2)\end{aligned}$$

Note: The answers can be checked by expanding.

Explanation

The common factor $9x$ is ‘taken out’ of the brackets.

The common factor $2a$ is ‘taken out’ of the brackets.

In general, take out as many common factors as possible.



Example 9

Factorise $7x^2y - 35xy^2$.

Solution

$$7x^2y - 35xy^2 = 7xy(x - 5y)$$

Explanation

The common factor $7xy$ is ‘taken out’ of the brackets.

Grouping of terms

This method can be used for expressions containing four terms.



Example 10

Factorise $x^3 + 4x^2 - 3x - 12$.

Solution

$$\begin{aligned}x^3 + 4x^2 - 3x - 12 &= (x^3 + 4x^2) - (3x + 12) \\ &= x^2(x + 4) - 3(x + 4) \\ &= (x^2 - 3)(x + 4)\end{aligned}$$

Explanation

The terms in this expression can be grouped as shown.

The common factor $(x + 4)$ is ‘taken out’ of the brackets.

Difference of two squares

You will recall the following identity from the previous section:

$$(a + b)(a - b) = a^2 - b^2$$

We can now use the result the other way in order to factorise:

$$a^2 - b^2 = (a + b)(a - b)$$



Example 11

a Factorise $3x^2 - 75$.

b Factorise $9x^2 - 36$.

Solution

$$\begin{aligned}\mathbf{a} \quad 3x^2 - 75 &= 3(x^2 - 25) \\ &= 3(x + 5)(x - 5)\end{aligned}$$

$$\begin{aligned}\mathbf{b} \quad 9x^2 - 36 &= 9(x^2 - 4) \\ &= 9(x - 2)(x + 2)\end{aligned}$$

Explanation

First 'take out' the common factor 3.
Use the difference of squares identity.

First 'take out' the common factor 9.
Use the difference of squares identity.



Example 12

Factorise $(x - y)^2 - 16y^2$.

Solution

$$\begin{aligned}(x - y)^2 - 16y^2 &= (x - y)^2 - (4y)^2 \\ &= (x - y + 4y)(x - y - 4y) \\ &= (x + 3y)(x - 5y)\end{aligned}$$

Explanation

Use the difference of squares identity

$$a^2 - b^2 = (a + b)(a - b)$$

with $a = (x - y)$ and $b = 4y$.

Factorising quadratic polynomials

A quadratic polynomial is an expression of the form $ax^2 + bx + c$ with $a \neq 0$. We have seen in the previous section that we can expand a product of two binomial factors to obtain a quadratic expression. For example:

$$\begin{aligned}(x + 2)(x - 4) &= x(x - 4) + 2(x - 4) \\ &= x^2 - 4x + 2x - 8 \\ &= x^2 - 2x - 8\end{aligned}$$

We want to be able to reverse this process. That is, we want to start from the expanded expression and obtain the factorised form. We have already done this for expressions that are differences of squares. We now turn our attention to the general case.

**Example 13**Factorise $x^2 - 2x - 8$.**Solution**

Using the method described in the explanation opposite, we can factorise without any further setting out:

$$x^2 - 2x - 8 = (x - 4)(x + 2)$$

Alternatively, we can reverse the process we used for expanding:

$$\begin{aligned} x^2 - 2x - 8 &= x^2 - 4x + 2x - 8 \\ &= x(x - 4) + 2(x - 4) \\ &= (x - 4)(x + 2) \end{aligned}$$

Explanation

We want

$$\begin{aligned} x^2 - 2x - 8 &= (x + a)(x + b) \\ &= x^2 + (a + b)x + ab \end{aligned}$$

The values of a and b are such that $ab = -8$ and $a + b = -2$.

Values of a and b which satisfy these two conditions are $a = -4$ and $b = 2$.

A quadratic polynomial is called a **monic quadratic polynomial** if the coefficient of x^2 is 1. The quadratic polynomial $x^2 - 2x - 8$ factorised in the previous example is monic.

Factorising non-monic quadratic polynomials involves a slightly different approach. We need to consider all possible combinations of factors of the x^2 term and the constant term. The next example and the following discussion give two methods.

**Example 14**Factorise $6x^2 - 13x - 15$.**Solution**

There are several combinations of factors of $6x^2$ and -15 to consider. Only one combination is correct.

$$6x^2 - 13x - 15 = (6x + 5)(x - 3)$$

Factors of $6x^2$	Factors of -15	'Cross-products' add to give $-13x$
$6x$	$+5$	$+5x$
x	-3	$-18x$
		$\underline{-13x}$

Here is a second method for factorising $6x^2 - 13x - 15$ which still requires some trial and error but is more systematic. It is the reverse process of expanding $(x - 3)(6x + 5)$.

We let

$$ax^2 + bx + c = (\alpha x + \gamma)(\beta x + \delta)$$

Expanding the right-hand side gives

$$ax^2 + bx + c = \alpha\beta x^2 + (\gamma\beta + \alpha\delta)x + \gamma\delta$$

Note that $ac = \alpha\beta\gamma\delta$ and $b = \gamma\beta + \alpha\delta$.

We now apply this to factorising $6x^2 - 13x - 15$.

First we look for two numbers that multiply together to give ac and add to give b . That is, we look for two numbers whose product is $6 \times (-15) = -90$ and whose sum is -13 .

The two numbers are -18 and 5 . We write:

$$\begin{aligned} 6x^2 - 13x - 15 &= 6x^2 - 18x + 5x - 15 \\ &= 6x(x - 3) + 5(x - 3) \\ &= (x - 3)(6x + 5) \end{aligned}$$



Example 15

Factorise $8x^2 + 2x - 15$.

Solution

$$\begin{aligned} 8x^2 + 2x - 15 &= 8x^2 + 12x - 10x - 15 \\ &= 4x(2x + 3) - 5(2x + 3) \\ &= (4x - 5)(2x + 3) \end{aligned}$$

Explanation

$ac = 8 \times (-15) = -120$ and $b = 2$.

The two numbers are 12 and -10 .

So we write $2x = 12x - 10x$.

It is sometimes possible to take out a common factor first to simplify the factorisation.



Example 16

Factorise $2x^2 + 6x - 20$.

Solution

$$\begin{aligned} 2x^2 + 6x - 20 &= 2(x^2 + 3x - 10) \\ &= 2(x + 5)(x - 2) \end{aligned}$$

Explanation

The common factor 2 is 'taken out' first.



Example 17

Factorise $(x + 1)^2 - 2(x + 1) - 3$.

Solution

$$\begin{aligned} (x + 1)^2 - 2(x + 1) - 3 &= a^2 - 2a - 3 \\ &= (a - 3)(a + 1) \\ &= (x + 1 - 3)(x + 1 + 1) \\ &= (x - 2)(x + 2) \end{aligned}$$

Explanation

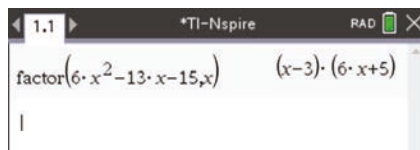
The substitution $a = x + 1$ makes it easier to recognise the required factorisation.

Using the TI-Nspire

To factorise the expression $6x^2 - 13x - 15$, use

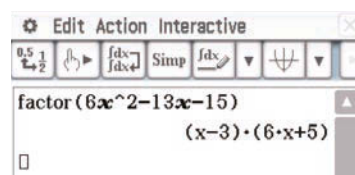
menu > **Algebra** > **Factor**.

Note: Specify the variable as shown to factorise over the real numbers.



Using the Casio ClassPad

- In $\sqrt{\square}$, enter the expression $6x^2 - 13x - 15$.
- Highlight the expression and select **Interactive** > **Transformation** > **factor**.



Summary 3B

- Difference of two squares identity: $a^2 - b^2 = (a + b)(a - b)$.
- Factorisation of monic quadratics: To factorise a quadratic of the form $x^2 + bx + c$, find two numbers whose sum is the coefficient of x and whose product is the constant term.
- Factorisation of general quadratics: To factorise a quadratic of the form $ax^2 + bx + c$, find two numbers e and f whose product is ac and whose sum is b . Split the middle term bx as $ex + fx$ and then factorise by grouping.

Exercise 3B

1 Factorise each of the following:

a $2x + 4$

b $4a - 8$

c $6 - 3x$

d $2x - 10$

e $18x + 12$

f $24 - 16x$

Example 8

2 Factorise:

a $4x^2 - 2xy$

b $8ax + 32xy$

c $6ab - 12b$

d $6xy + 14x^2y$

e $x^2 + 2x$

f $5x^2 - 15x$

g $-4x^2 - 16x$

h $7x + 49x^2$

i $2x - x^2$

Example 9

3 Factorise:

a $6x^3y^2 + 12y^2x^2$

b $7x^2y - 6y^2x$

c $8x^2y^2 + 6y^2x$

Example 10

4 Factorise:

a $x^3 + 5x^2 + x + 5$

b $xy + 2x + 3y + 6$

c $x^2y^2 - x^2 - y^2 + 1$

d $ax + ay + bx + by$

e $a^3 - 3a^2 + a - 3$

f $2ab - 12a - 5b + 30$

g $2x^2 - 2x + 5x - 5$

h $x^3 - 4x + 2x^2 - 8$

i $x^3 - bx^2 - a^2x + a^2b$

Example 11

5 Factorise:

a $x^2 - 36$

b $x^2 - 81$

c $x^2 - a^2$

d $4x^2 - 81$

e $9x^2 - 16$

f $25x^2 - y^2$

g $3x^2 - 48$

h $2x^2 - 98$

i $3ax^2 - 27a$

j $a^2 - 7$

k $2a^2 - 5$

l $x^2 - 12$

Example 12**6** Factorise:

a $(x-2)^2 - 16$

b $25 - (2+x)^2$

c $3(x+1)^2 - 12$

d $(x-2)^2 - (x+3)^2$

e $(2x-3)^2 - (2x+3)^2$

f $(2x-1)^2 - (3x+6)^2$

Example 13**7** Factorise:

a $x^2 - 7x - 18$

b $y^2 - 19y + 48$

c $a^2 - 14a + 24$

d $a^2 + 18a + 81$

e $x^2 - 5x - 24$

f $x^2 - 2x - 120$

Example 14**8** Factorise:**Example 15**

a $3x^2 - 7x + 2$

b $6x^2 + 7x + 2$

c $5x^2 + 23x + 12$

d $2x^2 + 9x + 4$

e $6x^2 - 19x + 10$

f $6x^2 - 7x - 3$

g $12x^2 - 17x + 6$

h $5x^2 - 4x - 12$

i $5x^3 - 16x^2 + 12x$

Example 16**9** Factorise:

a $3y^2 - 12y - 36$

b $2x^2 - 18x + 28$

c $4x^2 - 36x + 72$

d $3x^2 + 15x + 18$

e $ax^2 + 7ax + 12a$

f $48x - 24x^2 + 3x^3$

Example 17**10** Factorise:

a $(x-1)^2 + 4(x-1) + 3$

b $2(x-1)^2 + 5(x-1) - 3$

c $(2x+1)^2 + 7(2x+1) + 12$

11 Factorise using your calculator:

a $-4x^2 + 8x - 3$

b $9x^2 - 18x + 8$

c $6x^2 + 7x - 20$

d $2x^2 + 11x - 21$

e $2x^2 + 17x + 21$

f $3a^2 + 4a - 4$

CAS

3C Quadratic equations

This section looks at the solution of quadratic equations by simple factorisation. There are three steps to solving a quadratic equation by factorisation:

Step 1 Write the equation in the form $ax^2 + bx + c = 0$.

Step 2 Factorise the quadratic expression.

Step 3 Use the result that $mn = 0$ implies $m = 0$ or $n = 0$ (or both); this is known as the **null factor theorem**.

For example, to solve the equation $x^2 - x = 12$:

$$x^2 - x = 12$$

$$x^2 - x - 12 = 0 \quad (\text{Step 1})$$

$$(x-4)(x+3) = 0 \quad (\text{Step 2})$$

$$\therefore x-4 = 0 \quad \text{or} \quad x+3 = 0 \quad (\text{Step 3})$$

$$x = 4 \quad \text{or} \quad x = -3$$

In the simplest cases, the first two steps may have been done already.

**Example 18**Solve $x^2 + 11x + 24 = 0$.**Solution**

x^2	$+24$	$+11x$
x	$+3$	$+3x$
x	$+8$	$+8x$
		$+11x$

Factorising gives

$$x^2 + 11x + 24 = 0$$

$$(x + 3)(x + 8) = 0$$

$$\therefore x + 3 = 0 \quad \text{or} \quad x + 8 = 0$$

$$x = -3 \quad \text{or} \quad x = -8$$

Explanation

The quadratic can also be factorised in the following way:

$$\begin{aligned} x^2 + 11x + 24 &= x^2 + 8x + 3x + 24 \\ &= x(x + 8) + 3(x + 8) \\ &= (x + 8)(x + 3) \end{aligned}$$

Note: We can check the answer for this example by substituting into the equation:

$$(-3)^2 + 11(-3) + 24 = 0$$

$$(-8)^2 + 11(-8) + 24 = 0$$

**Example 19**Solve $2x^2 + 5x - 12 = 0$.**Solution**

$2x^2$	-12	$+5x$
$2x$	-3	$-3x$
x	$+4$	$+8x$
		$+5x$

Factorising gives

$$2x^2 + 5x - 12 = 0$$

$$(2x - 3)(x + 4) = 0$$

$$\therefore 2x - 3 = 0 \quad \text{or} \quad x + 4 = 0$$

$$x = \frac{3}{2} \quad \text{or} \quad x = -4$$

Explanation

The quadratic can also be factorised in the following way:

$$\begin{aligned} 2x^2 + 5x - 12 &= 2x^2 + 8x - 3x - 12 \\ &= 2x(x + 4) - 3(x + 4) \\ &= (2x - 3)(x + 4) \end{aligned}$$

Applications of quadratic equations

Problems involving the solution of quadratic equations arise in many situations. We will meet more such problems in Section 3L.



Example 20

The perimeter of a rectangle is 20 cm and its area is 24 cm^2 . Calculate the length and width of the rectangle.

Solution

Let x cm be the length of the rectangle and y cm the width.

Then $2(x + y) = 20$ and thus $y = 10 - x$.

The area is 24 cm^2 and therefore $xy = x(10 - x) = 24$.

$$\text{i.e.} \quad 10x - x^2 = 24$$

$$x^2 - 10x + 24 = 0$$

$$(x - 6)(x - 4) = 0$$

Thus the length is 6 cm or 4 cm. The width is 4 cm or 6 cm.

Summary 3C

To solve a quadratic equation by factorisation:

Step 1 Write the equation in the form $ax^2 + bx + c = 0$.

Step 2 Factorise the quadratic polynomial.

Step 3 Use the result that $mn = 0$ implies $m = 0$ or $n = 0$ (or both).



Exercise 3C

1 Solve each of the following for x :

a $(x - 2)(x - 3) = 0$

b $x(2x - 4) = 0$

c $(x - 4)(2x - 6) = 0$

d $(3 - x)(x - 4) = 0$

e $(2x - 6)(x + 4) = 0$

f $2x(x - 1) = 0$

g $(5 - 2x)(6 - x) = 0$

h $x^2 = 16$

2 Use your calculator to solve each of the following equations. Give answers correct to two decimal places.

a $x^2 - 4x - 3 = 0$

b $2x^2 - 4x - 3 = 0$

c $-2x^2 - 4x + 3 = 0$

3 Solve for x in each of the following:

a $x^2 - x - 72 = 0$

b $x^2 - 6x + 8 = 0$

c $x^2 - 8x - 33 = 0$

d $x(x + 12) = 64$

e $x^2 + 5x - 14 = 0$

f $x^2 = 5x + 24$

Example 18

Example 19

4 Solve for x in each of the following:

a $2x^2 + 5x + 3 = 0$

b $4x^2 - 8x + 3 = 0$

c $6x^2 + 13x + 6 = 0$

d $2x^2 - x = 6$

e $6x^2 + 15 = 23x$

f $2x^2 - 3x - 9 = 0$

g $10x^2 - 11x + 3 = 0$

h $12x^2 + x = 6$

i $4x^2 + 1 = 4x$

j $x(x + 4) = 5$

k $\frac{1}{7}x^2 = \frac{3}{7}x$

l $5x^2 = 11x - 2$

5 Use your calculator to solve each of the following equations:

a $2x^2 + 7x + 3 = 0$

b $15a^2 - 43a + 30 = 0$

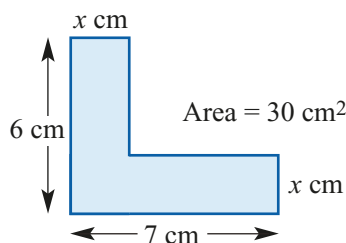
c $18x^2 - 15x - 12 = 0$

d $2x + \frac{1}{x} = 3$

e $4x^2 - 12x = 7$

f $\frac{2x}{2x+3} = \frac{2x-5}{x-2}$

6 Calculate the value of x .



7 The bending moment, M , of a simple beam used in bridge construction is given by the formula

$$M = \frac{w\ell}{2}x - \frac{w}{2}x^2$$

If $\ell = 13$ m, $w = 16$ kg/m and $M = 288$ kg m, calculate the value of x .

8 The height, h metres, reached by a projectile after t seconds travelling vertically upwards is given by the formula $h = 70t - 16t^2$. Calculate t if h is 76 metres.

9 A polygon with n sides has $\frac{n(n-3)}{2}$ diagonals. How many sides has a polygon with 65 diagonals?

10 For a particular electric train, the tractive 'resistance' R at speed v km/h is given by $R = 1.6 + 0.03v + 0.003v^2$. Find v when the tractive resistance is 10.6.

Example 20

11 The perimeter of a rectangle is 16 cm and its area is 12 cm^2 . Calculate the length and width of the rectangle.

12 The altitude of a triangle is 1 cm shorter than the base. If the area of the triangle is 15 cm^2 , calculate the altitude.

13 Tickets for a concert are available at two prices. The more expensive ticket is \$30 more than the cheaper one. Find the cost of each type of ticket if a group can buy 10 more of the cheaper tickets than the expensive ones for \$1800.

14 The members of a club hire a bus for \$2100. Seven members withdraw from the club and the remaining members have to pay \$10 more each to cover the cost. How many members originally agreed to go on the bus?

3D Graphing quadratics

A quadratic polynomial function is defined by the general rule

$$y = ax^2 + bx + c$$

where a , b and c are constants and $a \neq 0$. This is called **polynomial form**.

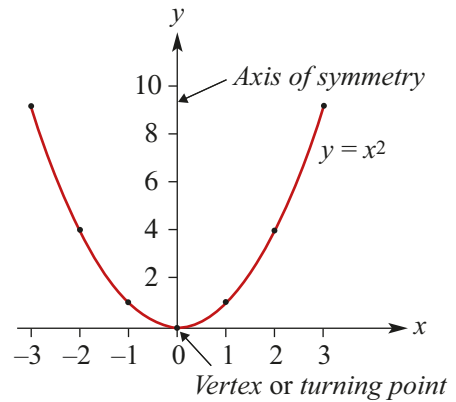
The parabola $y = x^2$

The simplest quadratic function is $y = x^2$. If a table of values is constructed for $y = x^2$ for $-3 \leq x \leq 3$, these points can be plotted and then connected to produce a continuous curve.

x	-3	-2	-1	0	1	2	3
y	9	4	1	0	1	4	9

Features of the graph of $y = x^2$:

- The graph is called a **parabola**.
- The possible y -values are all positive real numbers and 0. (This is called the **range** of the quadratic and is discussed in a more general context in Chapter 5.)
- The graph is symmetrical about the y -axis. The line about which the graph is symmetrical is called the **axis of symmetry**.
- The graph has a **vertex** or **turning point** at the origin $(0, 0)$.
- The minimum value of y is 0 and it occurs at the turning point.



Transformations of $y = x^2$

By a process called **completing the square** (to be discussed in Section 3E), all quadratics in polynomial form $y = ax^2 + bx + c$ may be transposed into what will be called the **turning point form**:

$$y = a(x - h)^2 + k$$

We first consider the effect of changing the value of a for our basic graph of $y = x^2$.

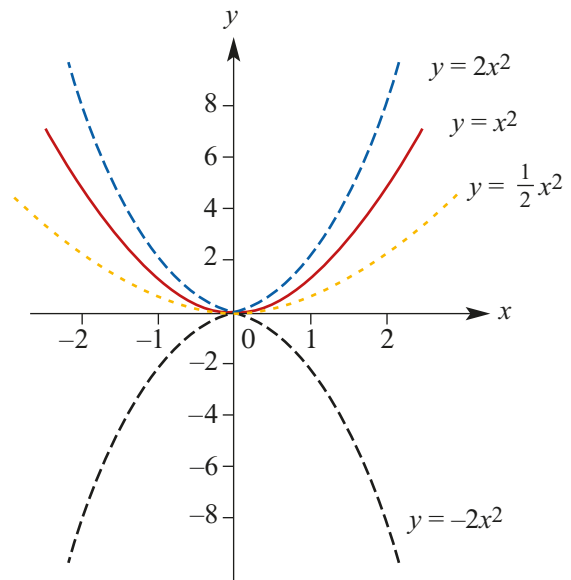
We then consider the effect of changing h and k for graphs of the form $y = ax^2$. Graphs of the form $y = a(x - h)^2 + k$ are formed by **translating** the graph of $y = ax^2$. The graph of $y = a(x - h)^2 + k$ is exactly the same shape as $y = ax^2$. All of these graphs are indeed congruent to $y = ax^2$ and each other.

Graphs of $y = ax^2$

We first consider graphs of the form $y = ax^2$. In this case both $h = 0$ and $k = 0$. In the basic graph of $y = x^2$, the value of a is 1.

The following graphs are shown on the same set of axes:

$$\begin{aligned} y &= x^2 \\ y &= 2x^2 \quad (a = 2) \\ y &= \frac{1}{2}x^2 \quad (a = \frac{1}{2}) \\ y &= -2x^2 \quad (a = -2) \end{aligned}$$



If $a > 1$, the graph is 'narrower'. If $0 < a < 1$, the graph is 'broader'. The transformation which produces the graph of $y = 2x^2$ from the graph of $y = x^2$ is called a **dilation of factor 2 from the x-axis**.

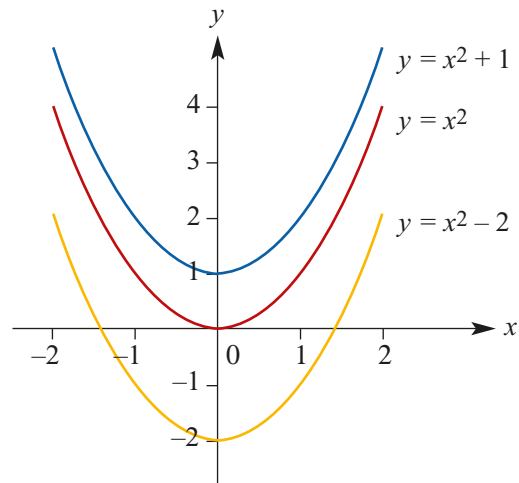
When a is negative, the graph is reflected in the x -axis. The transformation which produces the graph of $y = -x^2$ from the graph of $y = x^2$ is called a **reflection in the x-axis**.

Graphs of $y = x^2 + k$

On this set of axes are the graphs of

$$\begin{aligned} y &= x^2 \\ y &= x^2 - 2 \quad (k = -2) \\ y &= x^2 + 1 \quad (k = 1) \end{aligned}$$

As can be seen, changing k moves the basic graph of $y = x^2$ in a vertical direction.



- When $k = -2$ the graph is **translated** 2 units in the negative direction of the y -axis. The vertex is now $(0, -2)$ and the range is now all real numbers greater than or equal to -2 .
- When $k = 1$ the graph is **translated** 1 unit in the positive direction of the y -axis. The vertex is now $(0, 1)$ and the range is now all real numbers greater than or equal to 1.

All other features of the graph are unchanged. The axis of symmetry is still the y -axis.

Graphs of $y = (x - h)^2$

On this set of axes are the graphs of

$$y = x^2$$

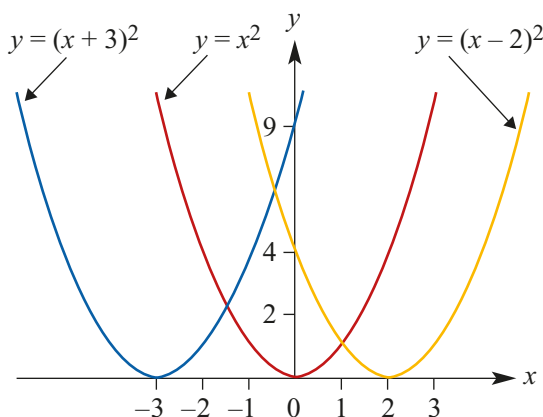
$$y = (x - 2)^2 \quad (h = 2)$$

$$y = (x + 3)^2 \quad (h = -3)$$

As can be seen, changing h moves the graph in a horizontal direction.

- When $h = 2$ the graph is **translated** 2 units in the positive direction of the x -axis. The vertex is now $(2, 0)$ and the axis of symmetry is now the line $x = 2$.
- When $h = -3$ the graph is **translated** 3 units in the negative direction of the x -axis. The vertex is now $(-3, 0)$ and the axis of symmetry is now the line $x = -3$.

In both cases, the range is unchanged and is still all non-negative real numbers.



Examples of transformations

By combining dilations, reflections and translations, we can sketch the graph of any quadratic expressed in the form $y = a(x - h)^2 + k$:

- The vertex is the point (h, k) .
- The axis of symmetry is $x = h$.
- If h and k are positive numbers, then the graph of $y = a(x - h)^2 + k$ is obtained from the graph of $y = ax^2$ by translating h units in the positive direction of the x -axis and k units in the positive direction of the y -axis.
- Similar results hold for different combinations of h and k positive and negative.



Example 21

Sketch the graph of $y = x^2 - 3$.

Solution

The graph of $y = x^2 - 3$ is obtained from the graph of $y = x^2$ by translating 3 units in the negative direction of the y -axis.

The vertex is now at $(0, -3)$. The axis of symmetry is the line with equation $x = 0$.

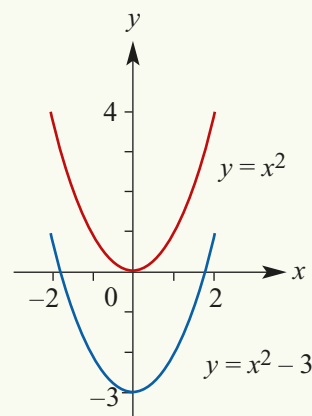
To find the x -axis intercepts, let $y = 0$:

$$0 = x^2 - 3$$

$$x^2 = 3$$

$$\therefore x = \pm\sqrt{3}$$

Hence the x -axis intercepts are $\pm\sqrt{3}$.



**Example 22**

Sketch the graph of $y = -(x + 1)^2$.

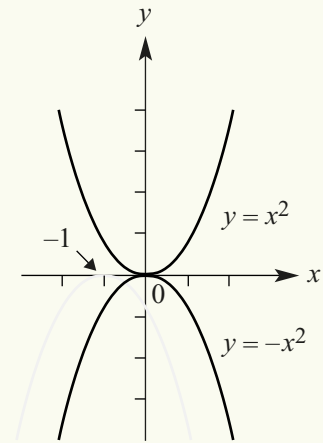
Solution

The graph of $y = -(x + 1)^2$ is obtained from the graph of $y = x^2$ by a reflection in the x -axis followed by a translation of 1 unit in the negative direction of the x -axis.

The vertex is now at $(-1, 0)$.

The axis of symmetry is the line with equation $x = -1$.

The x -axis intercept is -1 .

**Example 23**

Sketch the graph of $y = 2(x - 1)^2 + 3$.

Solution

The graph of $y = 2x^2$ is translated 1 unit in the positive direction of the x -axis and 3 units in the positive direction of the y -axis.

The vertex has coordinates $(1, 3)$.

The axis of symmetry is the line $x = 1$.

The graph will be narrower than $y = x^2$.

The range will be $y \geq 3$.

To add further detail to our graph, we can find the axis intercepts:

y-axis intercept

When $x = 0$, $y = 2(0 - 1)^2 + 3 = 5$.

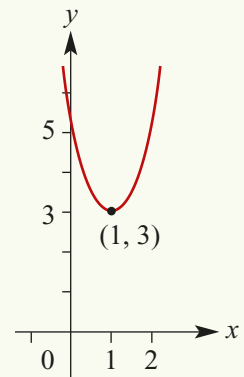
x-axis intercepts

In this example, the minimum value of y is 3, and so y cannot be 0. Therefore this graph has no x -axis intercepts.

Note: Another way to see this is to let $y = 0$ and try to solve for x :

$$\begin{aligned} 0 &= 2(x - 1)^2 + 3 \\ -3 &= 2(x - 1)^2 \\ -\frac{3}{2} &= (x - 1)^2 \end{aligned}$$

As the square root of a negative number is not a real number, this equation has no real solutions.



**Example 24**

Sketch the graph of $y = -(x + 1)^2 + 4$.

Solution

The vertex has coordinates $(-1, 4)$ and so the axis of symmetry is the line $x = -1$.

When $x = 0$, $y = -(0 + 1)^2 + 4 = 3$.

$\therefore$ the y -axis intercept is 3.

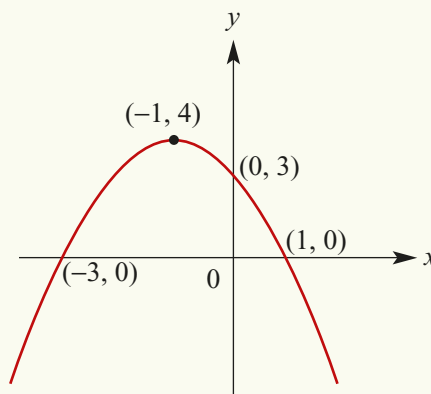
When $y = 0$, $-(x + 1)^2 + 4 = 0$

$$(x + 1)^2 = 4$$

$$x + 1 = \pm 2$$

$$x = \pm 2 - 1$$

$\therefore$ the x -axis intercepts are 1 and -3 .

**Summary 3D**

- The graph of $y = x^2$ is called a parabola. The vertex (or turning point) is the point $(0, 0)$ and the axis of symmetry is the y -axis.
- The graph of $y = -x^2$ is the reflection of the graph of $y = x^2$ in the x -axis.
- For $y = ax^2$ and $a > 1$, the graph is 'narrower' than the graph of $y = x^2$.
- For $y = ax^2$ and $0 < a < 1$, the graph is 'broader' than the graph of $y = x^2$.
- All quadratic functions in polynomial form $y = ax^2 + bx + c$ may be transposed into the turning point form $y = a(x - h)^2 + k$.
- The graph of $y = a(x - h)^2 + k$ is a parabola congruent to the graph of $y = ax^2$.
 - The vertex (or turning point) is the point (h, k) .
 - The axis of symmetry is $x = h$.
 - If h and k are positive numbers, then the graph of $y = a(x - h)^2 + k$ is obtained from the graph of $y = ax^2$ by translating h units in the positive direction of the x -axis and k units in the positive direction of the y -axis.
 - Similar results hold for different combinations of h and k positive and negative.

Exercise 3D

Sketch the graph of each of the following quadratics by first finding:

- i the coordinates of the turning point
- ii the axis of symmetry
- iii the x -axis intercepts (if any).

Example 21

1 **a** $y = x^2 - 4$

b $y = x^2 + 2$

c $y = -x^2 + 3$

d $y = -2x^2 + 5$

e $y = -x^2 + 4$

f $y = 3x^2 - 9$

Example 22

2 **a** $y = (x - 2)^2$

b $y = (x + 3)^2$

c $y = -(x + 1)^2$

d $y = -\frac{1}{2}(x - 4)^2$

Example 23

3 **a** $y = (x - 2)^2 + 1$

b $y = (x - 2)^2 - 1$

c $y = (x - 1)^2 + 2$

Example 24

d $y = (x + 1)^2 - 1$

e $y = -(x - 3)^2 + 1$

f $y = (x + 2)^2 - 4$

g $y = 2(x + 2)^2 - 18$

h $y = -3(x - 4)^2 + 3$

i $y = -\frac{1}{2}(x + 5)^2 - 2$

j $y = 3(x + 2)^2 - 12$

k $y = -4(x - 2)^2 + 8$

l $y = \frac{1}{3}(x - 1)^2 - 3$

3E Completing the square and turning points

To sketch the graph of a quadratic using the techniques from the previous section, the quadratic must be expressed in **turning point form**. This can be done using two different but related methods: by completing the square and by using the equation of the axis of symmetry.

Completing the square

To transpose a quadratic in polynomial form we can **complete the square**.

Consider the expansion of a perfect square:

$$(x + a)^2 = x^2 + 2ax + a^2$$

The last term of the expansion is the square of half the coefficient of the middle term.

Now consider the quadratic polynomial

$$x^2 + 2x - 3$$

This is not a perfect square. However, by adding and subtracting a new term, we can form a perfect square as part of a new expression for the same polynomial.

We have that

$$x^2 + 2x + 1 = (x + 1)^2$$

which is a perfect square. In order to keep our original quadratic ‘intact’, we both add and subtract the ‘correct’ new term. For example:

$$x^2 + 2x - 3 = (x^2 + 2x + 1) - 1 - 3$$

This can now be simplified to

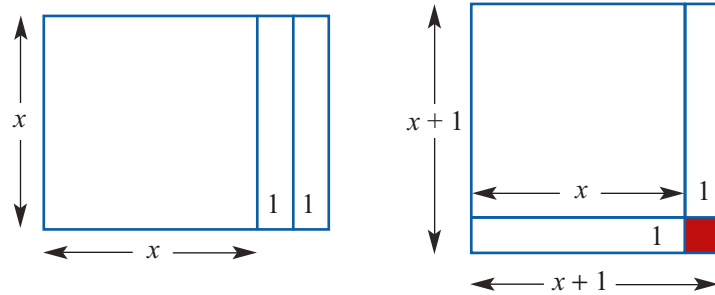
$$(x + 1)^2 - 4$$

Hence the quadratic $y = x^2 + 2x - 3$ is expressed in turning point form as $y = (x + 1)^2 - 4$, and so the **vertex** (turning point) of its graph is the point with coordinates $(-1, -4)$.

In the above example, the coefficient of x^2 was 1. If the coefficient is not 1, this coefficient must first be ‘factored out’ before proceeding to complete the square.

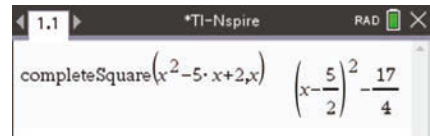
A geometric representation of completing the square

Completing the square for $x^2 + 2x$ is represented in the following diagrams. The diagram on the left shows $x^2 + 2x$. The small rectangle to the right is moved to the 'base' of the x by x square. The red square of area 1 unit is added. Thus $x^2 + 2x + 1 = (x + 1)^2$.



Using the TI-Nspire

Use **menu** > **Algebra** > **Complete the Square** to rearrange the expression $x^2 - 5x + 2$.



Note: For instructions on completing the square using the Casio ClassPad, see the appendix in the Interactive Textbook.

Solving equations by completing the square

The process of completing the square can also be used for the solution of equations.



Example 25

Solve each of the following equations for x by first completing the square:

a $x^2 - 3x + 1 = 0$ **b** $2x^2 - 3x - 1 = 0$

Solution

a Completing the square:

$$\begin{aligned} x^2 - 3x + 1 &= 0 \\ x^2 - 3x + \left(\frac{3}{2}\right)^2 - \left(\frac{3}{2}\right)^2 + 1 &= 0 \\ \left(x - \frac{3}{2}\right)^2 - \frac{5}{4} &= 0 \\ \left(x - \frac{3}{2}\right)^2 &= \frac{5}{4} \end{aligned}$$

Therefore $x - \frac{3}{2} = \pm \frac{\sqrt{5}}{2}$

and so $x = \frac{3}{2} \pm \frac{\sqrt{5}}{2} = \frac{3 \pm \sqrt{5}}{2}$

Explanation

$$\frac{1}{2} \times (-3) = -\frac{3}{2}$$

We add and subtract $\left(-\frac{3}{2}\right)^2 = \frac{9}{4}$ on the left-hand side of the equation.

This gives an equivalent expression to the expression of the left-hand side.

Solve the equation as shown.

b Completing the square:

$$2x^2 - 3x - 1 = 0$$

$$2\left(x^2 - \frac{3}{2}x - \frac{1}{2}\right) = 0$$

$$x^2 - \frac{3}{2}x + \left(\frac{3}{4}\right)^2 - \left(\frac{3}{4}\right)^2 - \frac{1}{2} = 0$$

$$\left(x - \frac{3}{4}\right)^2 = \frac{17}{16}$$

Therefore $x - \frac{3}{4} = \pm \frac{\sqrt{17}}{4}$

and so $x = \frac{3}{4} \pm \frac{\sqrt{17}}{4} = \frac{3 \pm \sqrt{17}}{4}$

Divide both sides by 2 before completing the square.

$$\frac{1}{2} \times \left(-\frac{3}{2}\right) = -\frac{3}{4}$$

We add and subtract $\left(-\frac{3}{4}\right)^2 = \frac{9}{16}$ on the left-hand side of the equation.

Sketching the graph of a quadratic polynomial after completing the square

Completing the square enables the quadratic rule to be written in turning point form. We have seen that this can be used to sketch the graphs of quadratic polynomials.



Example 26

Find the coordinates of the vertex by completing the square and hence sketch the graph of $y = -2x^2 + 6x - 8$.

Solution

Take out -2 as a common factor and then complete the square:

$$\begin{aligned} y &= -2x^2 + 6x - 8 \\ &= -2(x^2 - 3x + 4) \end{aligned}$$

$$= -2\left(x^2 - 3x + \left(\frac{3}{2}\right)^2 - \left(\frac{3}{2}\right)^2 + 4\right)$$

$$= -2\left(\left(x - \frac{3}{2}\right)^2 - \frac{9}{4} + 4\right)$$

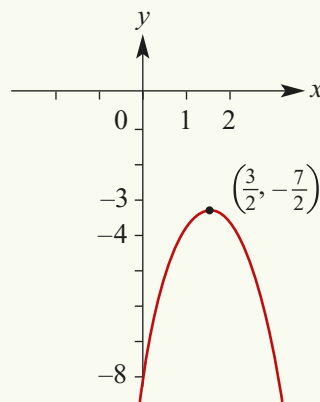
$$= -2\left(\left(x - \frac{3}{2}\right)^2 + \frac{7}{4}\right)$$

$$\therefore y = -2\left(x - \frac{3}{2}\right)^2 - \frac{7}{2}$$

Therefore the vertex is $\left(\frac{3}{2}, -\frac{7}{2}\right)$ and the axis of symmetry is $x = \frac{3}{2}$.

The y -axis intercept is -8 .

The graph has maximum value of $-\frac{7}{2}$, and so there are no x -axis intercepts.



The equation for the axis of symmetry of a parabola

We first complete the square for $y = ax^2 + bx + c$:

$$\begin{aligned}
 y &= ax^2 + bx + c \\
 &= a\left(x^2 + \frac{b}{a}x + \frac{c}{a}\right) \\
 &= a\left(x^2 + \frac{b}{a}x + \frac{b^2}{4a^2} - \frac{b^2}{4a^2} + \frac{c}{a}\right) \quad \text{completing the square} \\
 &= a\left(x + \frac{b}{2a}\right)^2 - \frac{b^2}{4a} + c
 \end{aligned}$$

Axis of symmetry of a parabola

For a quadratic function written in polynomial form $y = ax^2 + bx + c$, the axis of symmetry of its graph has the equation $x = -\frac{b}{2a}$.

Therefore the x -coordinate of the turning point is $-\frac{b}{2a}$. Substitute this value into the quadratic polynomial to find the y -coordinate of the turning point.



Example 27

Use the axis of symmetry to find the turning point of the graph and hence express in turning point form:

a $y = x^2 - 4x + 3$ **b** $y = -2x^2 + 12x - 7$

Solution

a The x -coordinate of the turning point is 2.

When $x = 2$, $y = 4 - 8 + 3 = -1$.

The coordinates of the turning point are $(2, -1)$.

Hence the equation is $y = (x - 2)^2 - 1$.

b The x -coordinate of the turning point is 3.

When $x = 3$, $y = -2 \times 3^2 + 12 \times 3 - 7 = 11$.

The coordinates of the turning point are $(3, 11)$.

Hence the equation is $y = -2(x - 3)^2 + 11$.

Explanation

Here $a = 1$ and $b = -4$, so the axis of symmetry is $x = -\left(\frac{-4}{2}\right) = 2$.

For the turning point form $y = a(x - h)^2 + k$, we have found that $a = 1$, $h = 2$ and $k = -1$.

Here $a = -2$ and $b = 12$, so the axis of symmetry is $x = -\left(\frac{12}{-4}\right) = 3$.

For the turning point form $y = a(x - h)^2 + k$, we have found that $a = -2$, $h = 3$ and $k = 11$.

Summary 3E

- Quadratic equations can be solved by completing the square. This method allows us to deal with all quadratic equations, even though some have no solutions.

- To complete the square of $x^2 + bx + c$:
 - Take half the coefficient of x (that is, $\frac{b}{2}$) and add and subtract its square $\frac{b^2}{4}$.
- To complete the square of $ax^2 + bx + c$:
 - First take out a as a factor and then complete the square inside the brackets.
- The axis of symmetry of the graph of $y = ax^2 + bx + c$ has equation $x = -\frac{b}{2a}$.
- To convert the quadratic function $y = ax^2 + bx + c$ into turning point form using the axis of symmetry:
 - 1 The x -coordinate h of the vertex of the parabola is $-\frac{b}{2a}$.
 - 2 Find the y -coordinate k of the vertex by substituting in $y = ax^2 + bx + c$.
 - 3 Substitute these values for h and k in $y = a(x - h)^2 + k$.



Exercise 3E

- 1 Expand each of the following:

a $(x - 1)^2$ **b** $(x + 2)^2$ **c** $(x - 3)^2$ **d** $(-x + 3)^2$
e $(-x - 2)^2$ **f** $(x - 5)^2$ **g** $\left(x - \frac{1}{2}\right)^2$ **h** $\left(x - \frac{3}{2}\right)^2$

- 2 Factorise each of the following:

a $x^2 - 4x + 4$ **b** $x^2 - 12x + 36$ **c** $-x^2 + 4x - 4$ **d** $2x^2 - 8x + 8$
e $-2x^2 + 12x - 18$ **f** $x^2 - x + \frac{1}{4}$ **g** $x^2 - 3x + \frac{9}{4}$ **h** $x^2 + 5x + \frac{25}{4}$

Example 25

- 3 Solve each of the following equations for x by first completing the square:

a $x^2 - 2x - 1 = 0$ **b** $x^2 - 4x - 2 = 0$ **c** $x^2 - 6x + 2 = 0$
d $x^2 - 5x + 2 = 0$ **e** $2x^2 - 4x + 1 = 0$ **f** $3x^2 - 5x - 2 = 0$
g $x^2 + 2x + k = 0$ **h** $kx^2 + 2x + k = 0$ **i** $x^2 - 3kx + 1 = 0$

Example 26

- 4 Express each of the following in the form $y = a(x - h)^2 + k$ by completing the square. Hence state the coordinates of the turning point and sketch the graph in each case.

a $y = x^2 - 2x + 3$ **b** $y = x^2 + 4x + 1$ **c** $y = x^2 - 3x + 1$

- 5 Express each of the following in the form $y = a(x - h)^2 + k$ by completing the square. Hence state the coordinates of the turning point and sketch the graph in each case.

a $y = 2x^2 - 2x - 5$ **b** $y = 4x^2 + 8x + 8$ **c** $y = 3x^2 - 6x - 4$

Example 27

- 6 Express each of the following in the form $y = a(x - h)^2 + k$ using the axis of symmetry. Hence state the coordinates of the turning point and sketch the graph in each case.

a $y = x^2 - 8x + 12$ **b** $y = x^2 - x - 2$ **c** $y = 2x^2 + 4x - 2$
d $y = -x^2 + 4x + 1$ **e** $y = -2x^2 - 12x - 12$ **f** $y = 3x^2 - 6x + 12$

- 7 Use your calculator to complete the square for each expression:

a $2x^2 + 8x + 3$ **b** $3x^2 + 12x - 2$ **c** $3x^2 - 5kx - 7$

3F Graphing quadratics in polynomial form

It is not always essential to convert a quadratic to turning point form in order to sketch its graph. We can sometimes find the x - and y -axis intercepts and the axis of symmetry from polynomial form by other methods and use these details to sketch the graph.

Step 1 Find the y -axis intercept

Let $x = 0$. For the general quadratic $y = ax^2 + bx + c$, this gives

$$y = a(0)^2 + b(0) + c$$

$$y = c$$

Hence the y -axis intercept is always equal to c .

Step 2 Find the x -axis intercepts

Let $y = 0$. In general, this gives

$$0 = ax^2 + bx + c$$

In order to solve such an equation it is necessary to factorise the right-hand side and then use the **null factor theorem**.

Step 3 Find the equation of the axis of symmetry

Once the x -axis intercepts have been found, the equation of the axis of symmetry can be found by using the symmetry properties of the parabola. The axis of symmetry is the perpendicular bisector of the line segment joining the x -axis intercepts.

Step 4 Find the coordinates of the turning point

The axis of symmetry gives the x -coordinate of the turning point. Substitute this into the quadratic polynomial to obtain the y -coordinate.



Example 28

Find the x - and y -axis intercepts and the turning point, and hence sketch the graph of $y = x^2 - 4x$.

Solution

Step 1 $c = 0$. Therefore the y -axis intercept is 0.

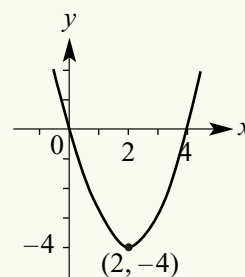
Step 2 Let $y = 0$. Then

$$0 = x^2 - 4x$$

$$0 = x(x - 4)$$

$$\therefore x = 0 \text{ or } x = 4$$

The x -axis intercepts are 0 and 4.



Step 3 The axis of symmetry is the line with equation $x = \frac{0+4}{2}$, that is, $x = 2$.

Step 4 When $x = 2$, $y = (2)^2 - 4(2) = -4$. The turning point has coordinates $(2, -4)$.

**Example 29**

Find the x - and y -axis intercepts and the turning point, and hence sketch the graph of $y = x^2 + x - 12$.

Solution

Step 1 $c = -12$. Therefore the y -axis intercept is -12 .

Step 2 Let $y = 0$. Then

$$0 = x^2 + x - 12$$

$$0 = (x + 4)(x - 3)$$

$$\therefore x = -4 \text{ or } x = 3$$

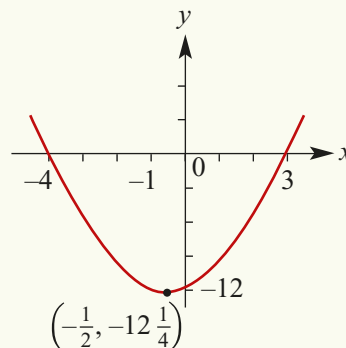
The x -axis intercepts are -4 and 3 .

Step 3 The axis of symmetry is the line with equation

$$x = \frac{-4 + 3}{2} = -\frac{1}{2}$$

Step 4 When $x = -\frac{1}{2}$, $y = (-\frac{1}{2})^2 + (-\frac{1}{2}) - 12$
 $= -12\frac{1}{4}$

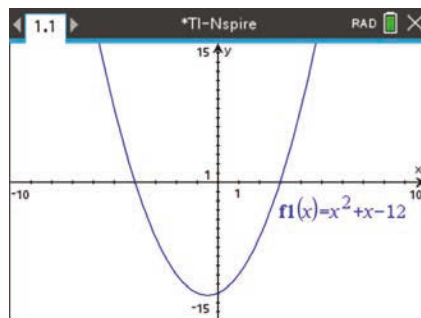
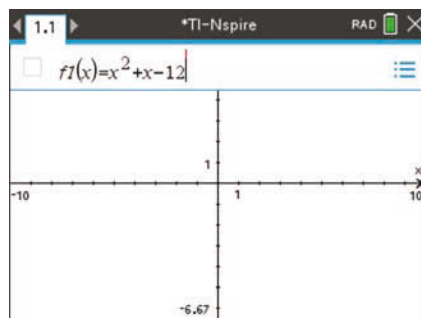
The turning point has coordinates $(-\frac{1}{2}, -12\frac{1}{4})$.

**Using the TI-Nspire**

To graph the quadratic function with rule $y = x^2 + x - 12$:

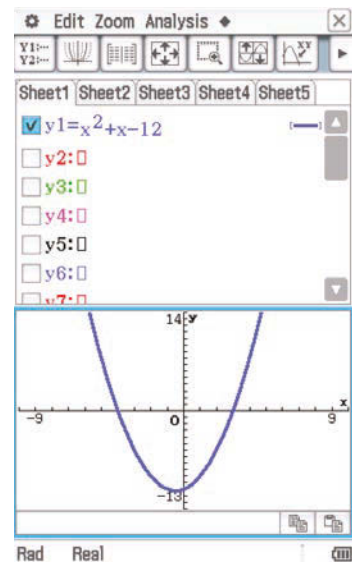
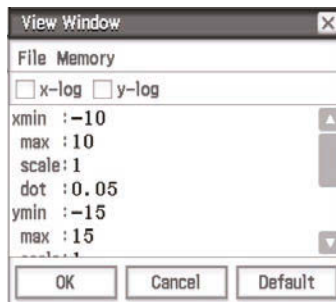
- Enter the rule in the entry line of a **Graphs** application as shown, and press **(enter)**.
- Using **(menu)** > **Window/Zoom** > **Window Settings**, select the window settings $-10 \leq x \leq 10$ and $-15 \leq y \leq 15$ to obtain the graph shown.

Note: You can also double click on the end values to change the window settings.



Using the Casio ClassPad

- Open the menu ; select **Graph & Table** .
- Type the expression $x^2 + x - 12$ in $y1$.
- Tick the box and tap the graph icon .
- It may be necessary to change the view window by using  and the settings shown below.



Summary 3F

Steps for sketching the graph of a quadratic function given in polynomial form:

- Step 1** Find the y -axis intercept.
- Step 2** Find the x -axis intercepts.
- Step 3** Find the equation of the axis of symmetry.
- Step 4** Find the coordinates of the turning point.

Exercise 3F

- A parabola has x -axis intercepts 4 and 10. State the x -coordinate of the vertex.
 - A parabola has x -axis intercepts 6 and 8. State the x -coordinate of the vertex.
 - A parabola has x -axis intercepts -6 and 8. State the x -coordinate of the vertex.
- A parabola has vertex $(2, -6)$ and one of the x -axis intercepts is at 6. Find the other x -axis intercept.
 - A parabola has vertex $(2, -6)$ and one of the x -axis intercepts is at -4 . Find the other x -axis intercept.
 - A parabola has vertex $(2, -6)$ and one of the x -axis intercepts is at the origin. Find the other x -axis intercept.

Example 28

- Sketch each of the following parabolas, clearly showing the axis intercepts and the turning point:

a $y = x^2 - 1$	b $y = x^2 + 6x$	c $y = 25 - x^2$	d $y = x^2 - 4$
e $y = 2x^2 + 3x$	f $y = 2x^2 - 4x$	g $y = -2x^2 - 3x$	h $y = x^2 + 1$

Example 29

- 4** Sketch each of the following parabolas, clearly showing the axis intercepts and the turning point:

a $y = x^2 + 3x - 10$

b $y = x^2 - 5x + 4$

c $y = x^2 + 2x - 3$

d $y = x^2 + 4x + 3$

e $y = 2x^2 - x - 1$

f $y = 6 - x - x^2$

g $y = -x^2 - 5x - 6$

h $y = x^2 - 5x - 24$

- 5** Use your calculator to help sketch each of the following parabolas, clearly showing the axis intercepts and the turning point:

a $y = x^2 - 6x - 7$

b $y = 5x^2 - 7x$

c $y = x^2 - x - 42$

CAS

3G Solving quadratic inequalities

In Chapter 1 we looked at solving linear inequalities. The situation is a little more complex for quadratic inequalities. We suggest one possible approach.

To solve a quadratic inequality (for example, $x^2 + x - 12 > 0$):

Step 1 Solve the corresponding equation (for example, $x^2 + x - 12 = 0$).

Step 2 Sketch the graph of the quadratic polynomial (for example, $y = x^2 + x - 12$).

Step 3 Use the graph to determine the set of x -values which satisfy the inequality.

**Example 30**

Solve $x^2 + x - 12 > 0$.

Solution

Step 1 Solve the equation

$$x^2 + x - 12 = 0$$

$$(x + 4)(x - 3) = 0$$

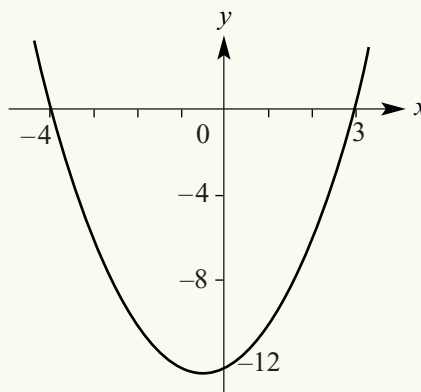
$$\therefore x = -4 \text{ or } x = 3$$

Step 2 Sketch the graph of the quadratic

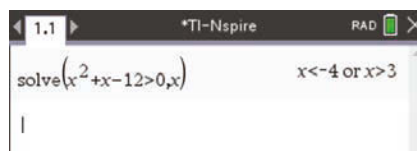
$$y = x^2 + x - 12.$$

Step 3 From the graph it can be seen that

$$x^2 + x - 12 > 0 \text{ when } x < -4 \text{ or } x > 3.$$

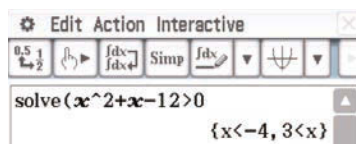
**Using the TI-Nspire**

The calculator may be used to solve quadratic inequalities.



Using the Casio ClassPad

- In $\sqrt{\square}$, select **solve** from the **Math3** keyboard.
- Enter the inequality $x^2 + x - 12 > 0$. (The inequality symbols can be found in the **Math3** keyboard.)
- Tap **EXE**.



Summary 3G

When solving quadratic inequalities of the form $ax^2 + bx + c \leq 0$ (or with $\geq$, $>$ or $<$), it is best to sketch the graph of $y = ax^2 + bx + c$.



Exercise 3G

Example 30

- Solve the equation $x^2 - 2x - 8 = 0$.
 - Sketch the graph of $y = x^2 - 2x - 8$.
 - Solve the inequality $x^2 - 2x - 8 \leq 0$.
 - Solve the inequality $x^2 - 2x - 8 > 0$.
- Solve each of the following inequalities:

a $(x - 3)(x + 2) \geq 0$	b $(x + 4)(x + 3) < 0$	c $(2x - 1)(x + 4) \leq 0$
d $(x - 6)(2x - 4) > 0$	e $(2x - 6)(2x - 4) < 0$	f $(7 - 2x)(2x - 3) \geq 0$
g $(2x + 7)(2x - 4) < 0$	h $(3x + 6)(2x - 5) \leq 0$	i $(5 - 2x)(5 + x) < 0$
- Solve each of the following inequalities:

a $(5 - x)(5 + x) < 0$	b $4 - 9y^2 \geq 0$	c $16 - y^2 < 0$
d $36 - 25x^2 \geq 0$	e $1 - 16y^2 \leq 0$	f $25 - 36y^2 < 0$
- Solve each of the following inequalities:

a $x^2 + 2x - 8 \geq 0$	b $x^2 - 5x - 24 < 0$	c $x^2 - 4x - 12 \leq 0$
d $2x^2 - 3x - 9 > 0$	e $6x^2 + 13x < -6$	f $-x^2 - 5x - 6 \geq 0$
g $12x^2 + x > 6$	h $10x^2 - 11x \leq -3$	i $x(x - 1) \leq 20$
j $4 + 5p - p^2 \geq 0$	k $3 + 2y - y^2 < 0$	l $x^2 + 3x \geq -2$
- Solve each of the following inequalities:

a $x^2 + 3x - 5 \geq 0$	b $x^2 - 5x + 2 < 0$	c $2x^2 - 3x - 1 \leq 0$
d $8 - 3x - x^2 > 0$	e $2x^2 + 7x + 1 < 0$	f $2x^2 - 8x + 5 \geq 0$
- Explain why $(x - 3)^2 \geq 0$ for all x .
- Explain why $-(x - 1)^2 \leq 0$ for all x .
- Complete the square for $x^2 + 2x + 7$ and hence show that $x^2 + 2x + 7 \geq 6$ for all x .
- Complete the square for $-x^2 - 2x - 7$ and hence show that $-x^2 - 2x - 7 \leq -6$ for all x .
- Use your calculator to solve each of the following inequalities:

a $(3x - 5)(x + 6) \geq -30$	b $(x - 2)^2 < (2x + 1)^2$	c $(x + 2)^2 \geq 1$

3H The general quadratic formula

Not all quadratics can be factorised by inspection, and it is often difficult to find the x -axis intercepts this way. There is a general formula for finding the solutions of a quadratic equation in polynomial form. This formula comes from ‘completing the square’ for the general quadratic.

In Section 3E we showed that

$$\begin{aligned} y &= ax^2 + bx + c \\ &= a\left(x + \frac{b}{2a}\right)^2 - \frac{b^2}{4a} + c \end{aligned}$$

We can use this to solve the general quadratic equation:

$$\begin{aligned} ax^2 + bx + c &= 0 \\ a\left(x + \frac{b}{2a}\right)^2 - \frac{b^2}{4a} + c &= 0 \\ a\left(x + \frac{b}{2a}\right)^2 &= \frac{b^2}{4a} - c \end{aligned}$$

Now divide both sides by a :

$$\begin{aligned} \left(x + \frac{b}{2a}\right)^2 &= \frac{b^2}{4a^2} - \frac{c}{a} = \frac{b^2 - 4ac}{4a^2} \\ x + \frac{b}{2a} &= \pm \sqrt{\frac{b^2 - 4ac}{4a^2}} \\ \therefore x &= -\frac{b}{2a} \pm \sqrt{\frac{b^2 - 4ac}{4a^2}} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \end{aligned}$$

The solutions of the quadratic equation $ax^2 + bx + c = 0$, where $a \neq 0$, are given by the **quadratic formula**

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Note: The quadratic formula provides an alternative method for solving quadratic equations to ‘completing the square’, but it is probably not as useful for curve sketching as ‘completing the square’, which gives the turning point coordinates directly.

It should be noted that the equation of the axis of symmetry can be derived from this general formula: the axis of symmetry is the line with equation

$$x = -\frac{b}{2a}$$

Also, from the formula it can be seen that:

- If $b^2 - 4ac > 0$, there are two solutions.
- If $b^2 - 4ac = 0$, there is one solution.
- If $b^2 - 4ac < 0$, there are no real solutions.

This will be further explored in the next section.

A CAS calculator gives the result shown opposite.

TI-Nspire screen showing the quadratic formula for solving $ax^2 + bx + c = 0$. The screen displays the formula for x and the zeros of the quadratic equation.

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \text{ or } x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$\text{zeros}(ax^2 + bx + c, x) = \left\{ \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \right\}$$



Example 31

Solve each of the following equations for x by using the quadratic formula:

a $x^2 - x - 1 = 0$ **b** $x^2 - 2kx - 3 = 0$

Solution

a $x^2 - x - 1 = 0$

Here $a = 1$, $b = -1$ and $c = -1$.

The formula gives

$$\begin{aligned} x &= \frac{-(-1) \pm \sqrt{(-1)^2 - 4 \times 1 \times (-1)}}{2 \times 1} \\ &= \frac{1 \pm \sqrt{5}}{2} \end{aligned}$$

b $x^2 - 2kx - 3 = 0$

Here $a = 1$, $b = -2k$ and $c = -3$.

The formula gives

$$\begin{aligned} x &= \frac{-(-2k) \pm \sqrt{(-2k)^2 - 4 \times 1 \times (-3)}}{2 \times 1} \\ &= \frac{2k \pm \sqrt{4k^2 + 12}}{2} \\ &= k \pm \sqrt{k^2 + 3} \end{aligned}$$

Explanation

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Note that $k^2 + 3 \geq 0$ for all values of k , since $k^2 \geq 0$.

Using the TI-Nspire

- Use **menu** > **Algebra** > **Solve** to solve the equation $x^2 - 2kx - 3 = 0$ for x .
- Alternatively, use **menu** > **Algebra** > **Zeros**.

Note: You must use a multiplication sign between k and x .

TI-Nspire screen showing the quadratic formula for solving $x^2 - 2kx - 3 = 0$. The screen displays the formula for x and the zeros of the quadratic equation.

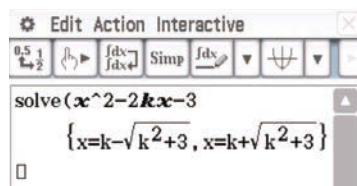
$$x = \frac{-(-2k) \pm \sqrt{(-2k)^2 - 4 \times 1 \times (-3)}}{2 \times 1} = k \pm \sqrt{k^2 + 3}$$

$$\text{zeros}(x^2 - 2kx - 3, x) = \left\{ -(\sqrt{k^2 + 3} - k), \sqrt{k^2 + 3} + k \right\}$$

Using the Casio ClassPad

To solve the equation $x^2 - 2kx - 3 = 0$ for x :

- Select **solve()** from the **(Math1)** or **(Math3)** keyboard.
- Enter the expression $x^2 - 2kx - 3$, using the **(Var)** keyboard to enter the variable k .
- Tap **(EXE)**.



Note: The default setting is to solve for the variable x . To solve for a different variable, follow the equation by a comma and then the variable.



Example 32

Sketch the graph of $y = -3x^2 - 12x - 7$. Use the quadratic formula to calculate the x -axis intercepts.

Solution

Since $c = -7$, the y -axis intercept is -7 .

$$\begin{aligned}\text{Axis of symmetry } x &= -\frac{b}{2a} \\ &= -\left(\frac{-12}{2 \times (-3)}\right) \\ &= -2\end{aligned}$$

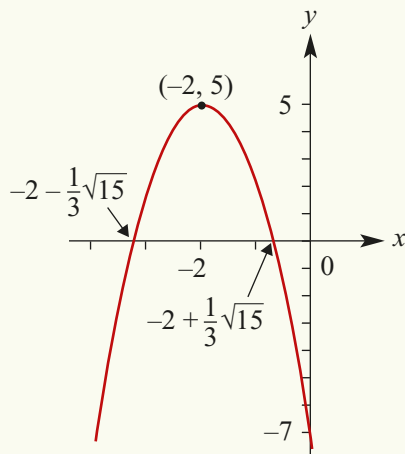
Turning point

When $x = -2$, $y = -3(-2)^2 - 12(-2) - 7 = 5$.

The turning point coordinates are $(-2, 5)$.

x -axis intercepts

$$\begin{aligned}-3x^2 - 12x - 7 &= 0 \\ x &= \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \\ &= \frac{-(-12) \pm \sqrt{(-12)^2 - 4(-3)(-7)}}{2(-3)} \\ &= \frac{12 \pm \sqrt{60}}{-6} \\ &= \frac{12 \pm 2\sqrt{15}}{-6} \\ &= -2 \mp \frac{1}{3}\sqrt{15} \\ &\approx -3.29 \text{ or } -0.71 \quad (\text{to two decimal places})\end{aligned}$$



Summary 3H

The solutions of the quadratic equation $ax^2 + bx + c = 0$, where $a \neq 0$, are given by the **quadratic formula**

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

From the formula it can be seen that:

- If $b^2 - 4ac > 0$, there are two solutions.
- If $b^2 - 4ac = 0$, there is one solution.
- If $b^2 - 4ac < 0$, there are no real solutions.

Exercise 3H

- 1** For each of the following, the coefficients a , b and c of a quadratic $y = ax^2 + bx + c$ are given. Find:

i $b^2 - 4ac$ **ii** $\sqrt{b^2 - 4ac}$ in simplest surd form

a $a = 2, b = 4$ and $c = -3$

b $a = 1, b = 10$ and $c = 18$

c $a = 1, b = 10$ and $c = -18$

d $a = -1, b = 6$ and $c = 15$

e $a = 1, b = 9$ and $c = -27$

- 2** Simplify each of the following:

a $\frac{2 + 2\sqrt{5}}{2}$

b $\frac{9 - 3\sqrt{5}}{6}$

c $\frac{5 + 5\sqrt{5}}{10}$

d $\frac{6 + 12\sqrt{2}}{6}$

Example 31

- 3** Solve each of the following for x . Give exact answers.

a $x^2 + 6x = 4$

b $x^2 - 7x - 3 = 0$

c $2x^2 - 5x + 2 = 0$

d $2x^2 + 4x - 7 = 0$

e $2x^2 + 8x = 1$

f $5x^2 - 10x = 1$

g $-2x^2 + 4x - 1 = 0$

h $2x^2 + x = 3$

i $2.5x^2 + 3x + 0.3 = 0$

j $-0.6x^2 - 1.3x = 0.1$

k $2kx^2 - 4x + k = 0$

l $2(1 - k)x^2 - 4kx + k = 0$

Example 32

- 4** Sketch the graphs of the following parabolas. Use the quadratic formula to find the x -axis intercepts (if they exist) and the axis of symmetry and, hence, the turning point.

a $y = x^2 + 5x - 1$

b $y = 2x^2 - 3x - 1$

c $y = -x^2 - 3x + 1$

d $y + 4 = x^2 + 2x$

e $y = 4x^2 + 5x + 1$

f $y = -3x^2 + 4x - 2$

g $y = -x^2 + 5x + 6$

h $y = 4x^2 - 3x + 2$

- 5** Solve each of the following for x :

a $x^2 - kx - k = 0$, where $k > 0$

b $kx^2 - x + k = 0$, where $0 < k \leq \frac{1}{2}$

c $k^2x^2 - x + k^2 = 0$, where $0 < k \leq \frac{\sqrt{2}}{2}$

3I The discriminant

In the previous section we found that the solutions to the quadratic equation $ax^2 + bx + c = 0$ are given by

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

The expression under the square root sign is called the **discriminant**. We write

$$\Delta = b^2 - 4ac$$

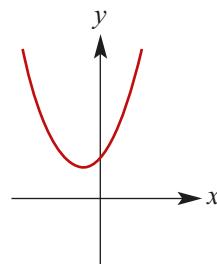
The number of x -axis intercepts

There are three different possibilities for the number of x -axis intercepts of a parabola:

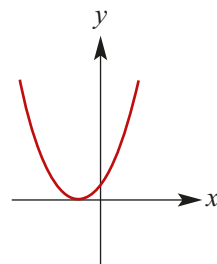
- zero – the graph is either all above or all below the x -axis
- one – the graph touches the x -axis and the turning point is the x -axis intercept
- two – the graph crosses the x -axis.

For a parabola $y = ax^2 + bx + c$, we can use the discriminant $\Delta = b^2 - 4ac$ to determine when each of these three situations occur.

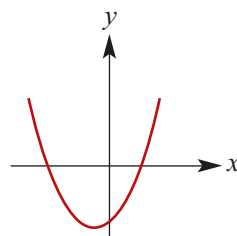
- If the discriminant $b^2 - 4ac < 0$, then the equation $ax^2 + bx + c = 0$ has no solutions and the corresponding parabola will have no x -axis intercepts.



- If the discriminant $b^2 - 4ac = 0$, then the equation $ax^2 + bx + c = 0$ has one solution and the corresponding parabola will have one x -axis intercept. (We sometimes say the equation has two coincident solutions.)



- If the discriminant $b^2 - 4ac > 0$, then the equation $ax^2 + bx + c = 0$ has two solutions and the corresponding parabola will have two x -axis intercepts.



**Example 33**

Find the discriminant of each of the following quadratics and state whether the graph of each crosses the x -axis, touches the x -axis or does not intersect the x -axis.

a $y = x^2 - 6x + 8$

b $y = x^2 - 8x + 16$

c $y = 2x^2 - 3x + 4$

Solution

a Discriminant $\Delta = b^2 - 4ac$

$$= (-6)^2 - (4 \times 1 \times 8)$$

$$= 4$$

As $\Delta > 0$, the graph intersects the x -axis at two distinct points, i.e. there are two distinct solutions of the equation $x^2 - 6x + 8 = 0$.

b $\Delta = b^2 - 4ac$

$$= (-8)^2 - (4 \times 1 \times 16)$$

$$= 0$$

As $\Delta = 0$, the graph touches the x -axis, i.e. there is one solution of the equation $x^2 - 8x + 16 = 0$.

c $\Delta = b^2 - 4ac$

$$= (-3)^2 - (4 \times 2 \times 4)$$

$$= -23$$

As $\Delta < 0$, the graph does not intersect the x -axis, i.e. there are no real solutions for the equation $2x^2 - 3x + 4 = 0$.

**Example 34**

Find the values of m for which the equation $3x^2 - 2mx + 3 = 0$ has:

a one solution**b** no solution**c** two distinct solutions.**Solution**

For the quadratic $3x^2 - 2mx + 3$, the discriminant is $\Delta = 4m^2 - 36$.

a For one solution:

$$\Delta = 0$$

$$\text{i.e. } 4m^2 - 36 = 0$$

$$m^2 = 9$$

$$\therefore m = \pm 3$$

b For no solution:

$$\Delta < 0$$

$$\text{i.e. } 4m^2 - 36 < 0$$

From the graph, this is equivalent to

$$-3 < m < 3$$

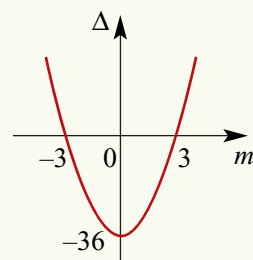
c For two distinct solutions:

$$\Delta > 0$$

$$\text{i.e. } 4m^2 - 36 > 0$$

From the graph it can be seen that

$$m > 3 \text{ or } m < -3$$



The nature of the solutions of a quadratic equation

The discriminant can be used to assist in the identification of the particular type of solution for a quadratic equation $ax^2 + bx + c = 0$.

For a , b and c rational numbers:

- If $\Delta = b^2 - 4ac$ is a perfect square and $\Delta \neq 0$, then the quadratic equation has two rational solutions.
- If $\Delta = b^2 - 4ac = 0$, then the quadratic equation has one rational solution.
- If $\Delta = b^2 - 4ac$ is not a perfect square and $\Delta > 0$, then the quadratic equation has two irrational solutions.



Example 35

Show that the solutions of the equation $3x^2 + (m - 3)x - m = 0$ are rational for all rational values of m .

Solution

$$\begin{aligned}\Delta &= (m - 3)^2 - 4 \times 3 \times (-m) \\ &= m^2 - 6m + 9 + 12m \\ &= m^2 + 6m + 9 \\ &= (m + 3)^2 \geq 0 \quad \text{for all } m\end{aligned}$$

Furthermore, Δ is a perfect square for all m .

Summary 3I

The **discriminant** Δ of a quadratic polynomial $ax^2 + bx + c$ is

$$\Delta = b^2 - 4ac$$

For the equation $ax^2 + bx + c = 0$:

- If $\Delta > 0$, there are two solutions.
- If $\Delta = 0$, there is one solution.
- If $\Delta < 0$, there are no real solutions.

For the equation $ax^2 + bx + c = 0$, where a , b and c are rational numbers:

- If Δ is a perfect square and $\Delta \neq 0$, there are two rational solutions.
- If $\Delta = 0$, there is one rational solution.
- If Δ is not a perfect square and $\Delta > 0$, there are two irrational solutions.



Exercise 3I

1 Determine the discriminant of each of the following quadratics:

a $x^2 + 2x - 4$

b $x^2 + 2x + 4$

c $x^2 + 3x - 4$

d $2x^2 + 3x - 4$

e $-2x^2 + 3x + 4$

Example 33

- 2** Without sketching the graphs of the following quadratics, determine whether they cross or touch the x -axis:

a $y = x^2 - 5x + 2$

b $y = -4x^2 + 2x - 1$

c $y = x^2 - 6x + 9$

d $y = 8 - 3x - 2x^2$

e $y = 3x^2 + 2x + 5$

f $y = -x^2 - x - 1$

- 3** By examining the discriminant, find the number of distinct solutions of:

a $x^2 + 8x + 7 = 0$

b $3x^2 + 8x + 7 = 0$

c $10x^2 - x - 3 = 0$

d $2x^2 + 8x - 7 = 0$

e $3x^2 - 8x - 7 = 0$

f $10x^2 - x + 3 = 0$

- 4** By examining the discriminant, state the nature and number of distinct solutions for each of the following:

a $9x^2 - 24x + 16 = 0$

b $-x^2 - 5x - 6 = 0$

c $x^2 - x - 4 = 0$

d $25x^2 - 20x + 4 = 0$

e $6x^2 - 3x - 2 = 0$

f $x^2 + 3x + 2 = 0$

Example 34

- 5** Find the values of m for which each of the following equations:

i has no solutions**ii** has one solution**iii** has two distinct solutions.

a $x^2 - 4mx + 20 = 0$

b $mx^2 - 3mx + 3 = 0$

c $5x^2 - 5mx - m = 0$

d $x^2 + 4mx - 4(m - 2) = 0$

Example 35

- 6** For m and n rational numbers show that $mx^2 + (2m + n)x + 2n = 0$ has rational solutions.
- 7** Find the values of p for which the equation $px^2 + 2(p + 2)x + p + 7 = 0$ has no solution.
- 8** Find the values of p for which the equation $(1 - 2p)x^2 + 8px - (2 + 8p) = 0$ has one solution.
- 9** Find the values of p for which:
- a** $px^2 - 6x + p = 0$ has one solution

b $2x^2 - 4x + 3 = p$ has two solutions
- c** $3x^2 = 2x + p - 1$ has two solutions

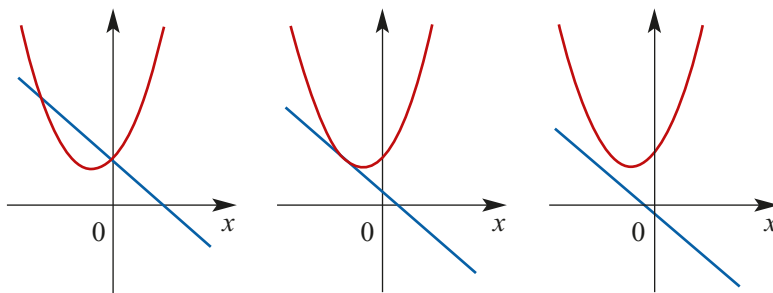
d $x^2 - 2x + 2 = p$ has two solutions.
- 10** Find the values of p for which the graph of $y = px^2 + 8x + p - 6$ crosses the x -axis.
- 11** Show that the equation $(p^2 + 1)x^2 + 2pqx + q^2 = 0$ has no real solution for any values of p and q ($q \neq 0$).
- 12** **a** Find the discriminant of $x^2 + 4mx + 24m - 44$.
b Show the equation $x^2 + 4mx + 24m - 44 = 0$ has a solution for all values of m .
- 13** **a** Find the discriminant of $4mx^2 + 4(m - 1)x + m - 2$.
b Show the equation $4mx^2 + 4(m - 1)x + m - 2 = 0$ has a solution for all values of m .
- 14** Find the discriminant of the equation $4x^2 + (m - 4)x - m = 0$, where m is a rational number, and hence show that the equation has rational solution(s).
- 15** Find the discriminant of the equation $x^2 - (m + 2n)x + 2mn = 0$, where m and n are rational numbers, and hence show that the equation has rational solution(s).
- 16** If both a and c are positive, what can be said about the graph of $y = ax^2 + bx - c$?
- 17** If a is negative and c is positive, what can be said about the graph of $y = ax^2 + bx + c$?

3J Solving simultaneous linear and quadratic equations

As discussed in Section 2H, when solving simultaneous linear equations we are actually finding the point of intersection of the two corresponding linear graphs.

If we wish to find the point or points of intersection between a straight line and a parabola, we can solve the equations simultaneously.

It should be noted that depending on whether the straight line intersects, touches or does not intersect the parabola we may get two, one or zero points of intersection.



Two points of intersection One point of intersection No point of intersection

If there is one point of intersection between the parabola and the straight line, then the line is a **tangent** to the parabola.

As we usually have the quadratic equation written with y as the subject, it is necessary to have the linear equation written with y as the subject. Then the linear expression for y can be substituted into the quadratic equation.



Example 36

Find the points of intersection of the line with equation $y = -2x + 4$ and the parabola with equation $y = x^2 - 8x + 12$.

Solution

At the point of intersection:

$$x^2 - 8x + 12 = -2x + 4$$

$$x^2 - 6x + 8 = 0$$

$$(x - 2)(x - 4) = 0$$

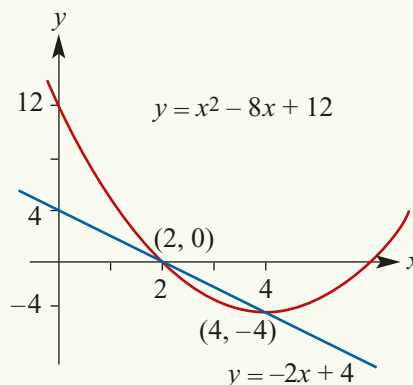
Hence $x = 2$ or $x = 4$.

When $x = 2$, $y = -2(2) + 4 = 0$.

When $x = 4$, $y = -2(4) + 4 = -4$.

Therefore the points of intersection are $(2, 0)$ and $(4, -4)$.

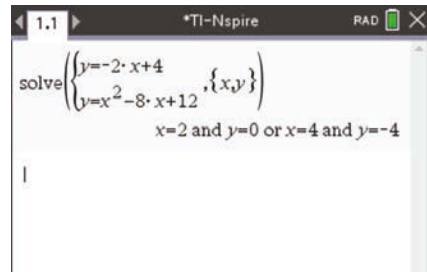
The result can be shown graphically.



Using the TI-Nspire

To solve the simultaneous equations $y = -2x + 4$ and $y = x^2 - 8x + 12$:

- Use **menu** > **Algebra** > **Solve System of Equations** > **Solve System of Equations**.
- Press **enter** to accept the default settings of two equations with variables x and y , and then complete the template as shown.



Using the Casio ClassPad

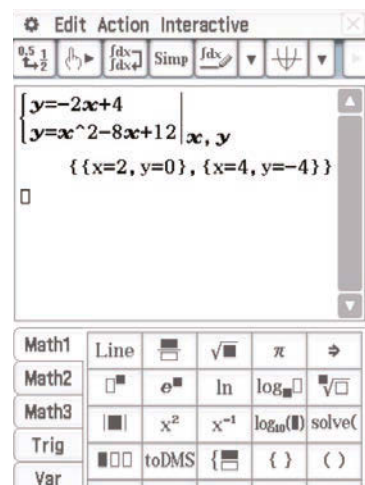
- In the **Main** screen, turn on the keyboard and select the simultaneous equations icon  from **Math1**.
- Enter the simultaneous equations

$$y = -2x + 4$$

$$y = x^2 - 8x + 12$$

into the two lines, and enter x, y as the variables.

- Tap **EXE**.



Example 37

Prove that the straight line with the equation $y = 1 - x$ meets the parabola with the equation $y = x^2 - 3x + 2$ once only.

Solution

At the point of intersection:

$$x^2 - 3x + 2 = 1 - x$$

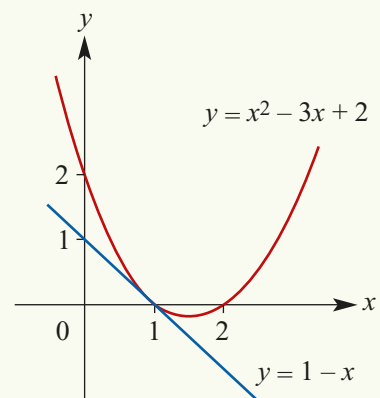
$$x^2 - 2x + 1 = 0$$

$$(x - 1)^2 = 0$$

Therefore $x = 1$ and $y = 1 - 1 = 0$.

The straight line just touches the parabola at $(1, 0)$.

This can be illustrated graphically.



Summary 3J

To find the points of intersection of a straight line $y = mx + c_2$ and a parabola $y = ax^2 + bx + c_1$:

- Form the quadratic equation

$$ax^2 + bx + c_1 = mx + c_2$$

- Rearrange the equation so that the right-hand side is zero:

$$ax^2 + (b - m)x + (c_1 - c_2) = 0$$

- Solve the equation for x and substitute these x -values into the equation of the line to find the corresponding y -values.

The discriminant applied to the second equation, $ax^2 + (b - m)x + (c_1 - c_2) = 0$, can be used to determine the number of intersection points:

- If $\Delta > 0$, there are two intersection points.
- If $\Delta = 0$, there is one intersection point.
- If $\Delta < 0$, there are no intersection points.

Exercise 3J**Example 36**

- Find the points of intersection of the line with equation $y = x - 2$ and the parabola with equation $y = x^2 - x - 6$.
 - Find the points of intersection of the line with equation $x + y = 6$ and the parabola with equation $y = x^2$.
 - Find the points of intersection of the line with equation $5x + 4y = 21$ and the parabola with equation $y = x^2$.
 - Find the points of intersection of the line with equation $y = 2x + 1$ and the parabola with equation $y = x^2 - x + 3$.

- Solve each of the following pairs of equations:

a $y = x^2 + 2x - 8$
 $y = 2 - x$

b $y = x^2 - x - 3$
 $y = 4x - 7$

c $y = x^2 + x - 5$
 $y = -x - 2$

d $y = x^2 + 6x + 6$
 $y = 2x + 3$

e $y = 6 - x - x^2$
 $y = -2x - 2$

f $y = x^2 + x + 6$
 $y = 6x + 8$

Example 37

- Prove that, for each of the following pairs of equations, the straight line meets the parabola only once:

a $y = x^2 - 6x + 8$
 $y = -2x + 4$

b $y = x^2 - 2x + 6$
 $y = 4x - 3$

c $y = 2x^2 + 11x + 10$
 $y = 3x + 2$

d $y = x^2 + 7x + 4$
 $y = -x - 12$

4 Solve each of the following pairs of equations:

a $y = x^2 - 6x$
 $y = 8 + x$

b $y = 3x^2 + 9x$
 $y = 32 - x$

c $y = 5x^2 + 9x$
 $y = 12 - 2x$

d $y = -3x^2 + 32x$
 $y = 32 - 3x$

e $y = 2x^2 - 12$
 $y = 3(x - 4)$

f $y = 11x^2$
 $y = 21 - 6x$

5 **a** Find the value of c such that $y = x + c$ is a tangent to the parabola $y = x^2 - x - 12$.

Hint: Consider the discriminant of the resulting quadratic.

b i Sketch the parabola with equation $y = -2x^2 - 6x + 2$.

ii Find the values of m for which the straight line $y = mx + 6$ is tangent to the parabola. **Hint:** Use the discriminant of the resulting quadratic.

6 Find the value(s) of a such that the line with equation $y = x$ is tangent to the parabola with equation $y = x^2 + ax + 1$.

7 Find the value of b such that the line with equation $y = -x$ is tangent to the parabola with equation $y = x^2 + x + b$.

8 Find the equation of the straight line(s) which pass through the point $(1, -2)$ and is (are) tangent to the parabola with equation $y = x^2$.

9 Solve each of the following pairs of simultaneous equations for x and y :

a $y = 4 - x^2$
 $y = kx$

b $y = (x + 1)(x - 2)$
 $y = kx$

c $y = 4 - x^2$
 $y = kx + 5, \text{ where } k \geq 2 \text{ or } k \leq -2$

10 **a** Find the value of c such that the line with equation $y = 2x + c$ is tangent to the parabola with equation $y = x^2 + 3x$.

b Find the possible values of c such that the line with equation $y = 2x + c$ twice intersects the parabola with equation $y = x^2 + 3x$.

CAS

3K Families of quadratic polynomial functions

In Chapter 2 we considered the information that is necessary to determine the equation of a straight line and we also studied families of straight lines. In this section these two ideas are extended for our study of quadratic polynomials.

Here are some examples of families of quadratic polynomial functions:

$y = ax^2, a \neq 0$

The parabolas with their vertices at the origin.

$y = a(x - 2)^2 + 3, a \neq 0$

The parabolas with turning point at $(2, 3)$.

$y = a(x - 2)(x + 5), a \neq 0$

The parabolas with x -axis intercepts 2 and -5 .

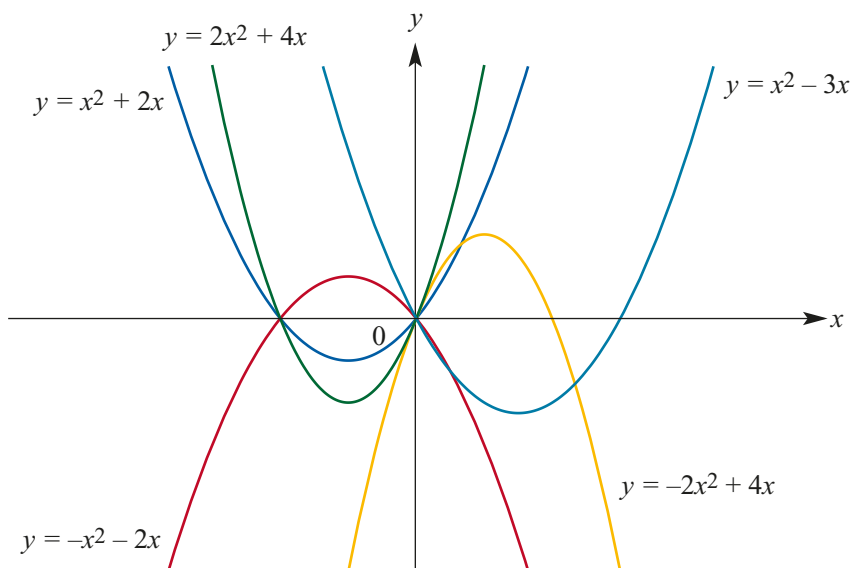
$y = a(x - h)(x - 2), a \neq 0$

The parabolas with x -axis intercept 2.

$y = ax^2 + bx, a \neq 0 \text{ and } b \neq 0$

The parabolas with two x -axis intercepts, one of which is the origin.

The letters a , b and h used to define these families are called parameters. Varying the values of the parameters produces different parabolas. For example, for $y = ax^2 + bx$ some possible curves are shown below.



Example 38

A family of parabolas have rules of the form $y = ax^2 + c$. For the parabola in this family that passes through the points $(1, 7)$ and $(2, 10)$, find the values of a and c .

Solution

When $x = 1$, $y = 7$ and when $x = 2$, $y = 10$.

$$7 = a + c \quad (1)$$

$$10 = 4a + c \quad (2)$$

Subtract (1) from (2):

$$3 = 3a$$

$$a = 1$$

Substitute in (1):

$$7 = 1 + c$$

$$c = 6$$

The equation is $y = x^2 + 6$.

Explanation

Substitute $x = 1$, $y = 7$ in the equation $y = ax^2 + c$ to obtain (1).

Substitute $x = 2$, $y = 10$ in the equation $y = ax^2 + c$ to obtain (2).



Example 39

A family of parabolas have rules of the form $y = ax^2 + bx + 2$, where $a \neq 0$.

- a** For a parabola in this family with its turning point on the x -axis, find a in terms of b .
- b** If the turning point is at $(4, 0)$, find the values of a and b .

Solution

a The discriminant $\Delta = b^2 - 8a$.

We have $\Delta = 0$ and therefore $a = \frac{b^2}{8}$.

b We have $-\frac{b}{2a} = 4$, which implies $b = -8a$.

From part **a**, we have $a = \frac{b^2}{8}$.

Hence $a = \frac{64a^2}{8} = 8a^2$.

Thus $a(1 - 8a) = 0$ and, since $a \neq 0$, $a = \frac{1}{8}$.

Substituting for a in $b = -8a$ gives $b = -1$.

Explanation

The discriminant of $ax^2 + bx + c$ is $\Delta = b^2 - 4ac$. In this case $c = 2$.

The discriminant $\Delta = 0$ since the parabola touches the x -axis at its turning point.

The axis of symmetry has equation $x = -\frac{b}{2a}$.

Determining quadratic rules

At the beginning of this section we looked at different families of quadratic polynomial functions. We now consider three important such families which can be used as a basis for finding a quadratic rule from given information. These are certainly not the only useful forms. You will see others in the worked examples.

- 1** $y = a(x - e)(x - f)$ This can be used if two x -axis intercepts and the coordinates of one other point are known.
- 2** $y = a(x - h)^2 + k$ This can be used if the coordinates of the turning point and one other point are known.
- 3** $y = ax^2 + bx + c$ This can be used if the coordinates of three points on the parabola are known.

**Example 40**

A parabola has x -axis intercepts -3 and 4 and it passes through the point $(1, 24)$. Find the rule for this parabola.

Solution

$$y = a(x + 3)(x - 4)$$

When $x = 1$, $y = 24$.

$$\text{Therefore } 24 = a(1 + 3)(1 - 4)$$

$$24 = -12a$$

$$a = -2$$

The rule is $y = -2(x + 3)(x - 4)$.

Explanation

Two x -axis intercepts are given. Therefore use the form $y = a(x - e)(x - f)$.

**Example 41**

The coordinates of the turning point of a parabola are (2, 6) and the parabola passes through the point (3, 3). Find the rule for this parabola.

Solution

$$y = a(x - 2)^2 + 6$$

When $x = 3$, $y = 3$.

Therefore

$$3 = a(3 - 2)^2 + 6$$

$$3 = a + 6$$

$$a = -3$$

The rule is $y = -3(x - 2)^2 + 6$.

Explanation

The coordinates of the turning point and one other point on the parabola are given. Therefore use $y = a(x - h)^2 + k$.

**Example 42**

A parabola passes through the points (1, 4), (0, 5) and (-1, 10). Find the rule for this parabola.

Solution

$$y = ax^2 + bx + c$$

When $x = 1$, $y = 4$.

When $x = 0$, $y = 5$.

When $x = -1$, $y = 10$.

$$4 = a + b + c \quad (1)$$

$$5 = c \quad (2)$$

$$10 = a - b + c \quad (3)$$

Substitute from equation (2) into equations (1) and (3):

$$-1 = a + b \quad (1')$$

$$5 = a - b \quad (3')$$

Add (1') and (3'):

$$4 = 2a$$

$$a = 2$$

Using equation (1'), we obtain $b = -3$.

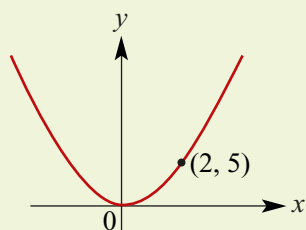
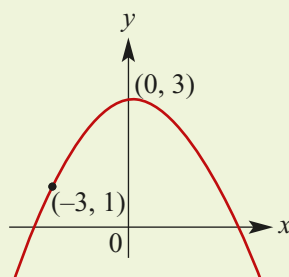
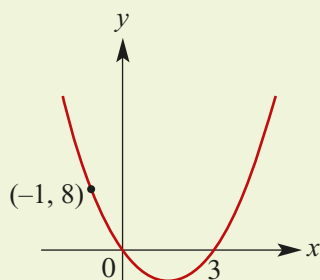
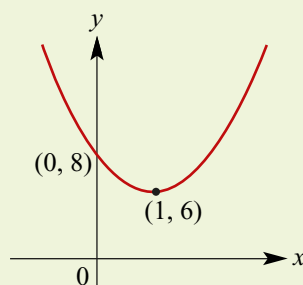
The rule is $y = 2x^2 - 3x + 5$.

Explanation

The coordinates of three points on the parabola are given. Therefore substitute values into the polynomial form $y = ax^2 + bx + c$ to obtain three equations in three unknowns.

**Example 43**

Determine the quadratic rule for each of the following parabolas:

a**b****c****d****Solution****a** This is of the form $y = ax^2$

For (2, 5): $5 = 4a$

$$\therefore a = \frac{5}{4}$$

Hence the rule is $y = \frac{5}{4}x^2$

b This is of the form $y = ax^2 + c$

For (0, 3): $3 = a(0) + c$

$$\therefore c = 3$$

For (-3, 1): $1 = a(-3)^2 + 3$

$$1 = 9a + 3$$

$$\therefore a = -\frac{2}{9}$$

Hence the rule is $y = -\frac{2}{9}x^2 + 3$

c This is of the form $y = ax(x - 3)$

For (-1, 8): $8 = -a(-1 - 3)$

$$8 = 4a$$

$$\therefore a = 2$$

Hence the rule is $y = 2x(x - 3)$

$$y = 2x^2 - 6x$$

d This is of the form $y = a(x - 1)^2 + 6$

For (0, 8): $8 = a + 6$

$$\therefore a = 2$$

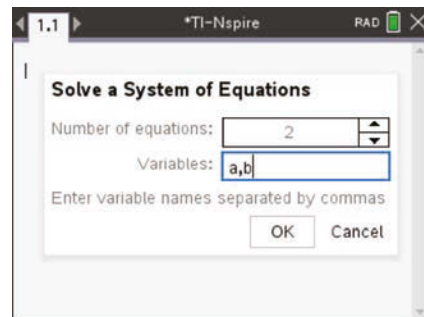
Hence the rule is $y = 2(x - 1)^2 + 6$

$$y = 2(x^2 - 2x + 1) + 6$$

$$y = 2x^2 - 4x + 8$$

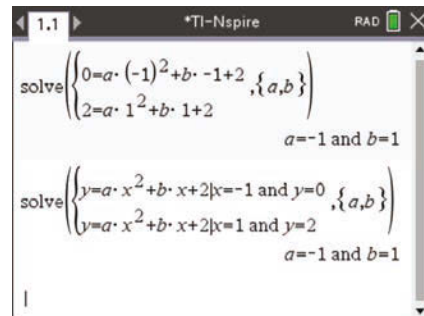
Using the TI-Nspire

The equation $y = ax^2 + bx + 2$ and the two points $(-1, 0)$ and $(1, 2)$ are used to generate equations in a and b . These equations are then solved simultaneously to find a and b .



You can either substitute the values for x, y prior to entering or substitute in the command line as shown.

Note: The 'with' or 'given' symbol $|$ can be accessed using $\text{ctrl} [=]$.



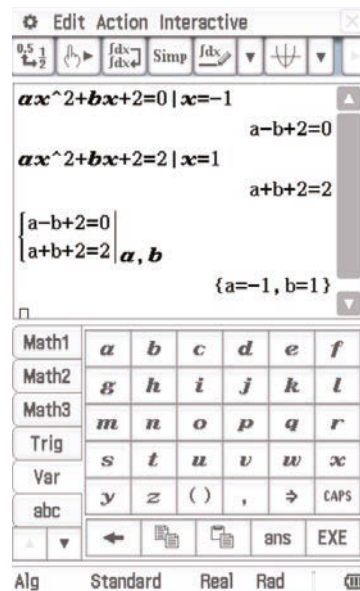
Using the Casio ClassPad

Substituting the points $(-1, 0)$ and $(1, 2)$ in the equation $y = ax^2 + bx + 2$ generates two equations in a and b .

These equations are then solved simultaneously to find a and b .

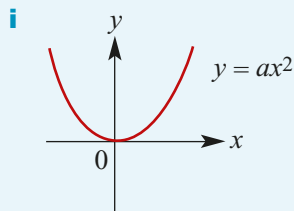
Note: To substitute $x = -1$ into $ax^2 + bx + 2 = 0$, use the symbol $|$ found in Math3 .

Remember to use the Var keyboard to enter the variables a and b .

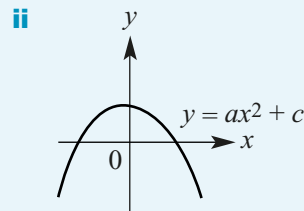


Summary 3K

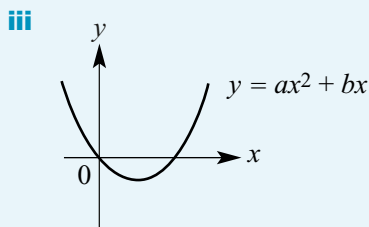
To find a quadratic rule to fit given points, first choose the best form of quadratic expression to work with. Then substitute in the coordinates of the known points to determine the unknown parameters. Some possible forms are given here:



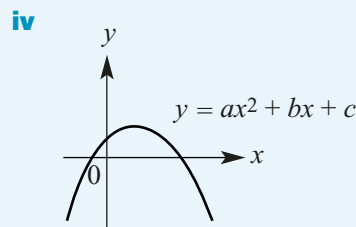
One point is needed to determine a .



Two points are needed to determine a and c .



Two points are needed to determine a and b .



Three points are needed to determine a , b and c .



Exercise 3K

Example 38

- 1** A family of parabolas have rules of the form $y = ax^2 + c$. For the parabola in this family that passes through the points $(-1, 2)$ and $(0, 6)$, find the values of a and c .

Example 39

- 2** A family of parabolas have rules of the form $y = ax^2 + bx + 4$, where $a \neq 0$.
- a** Find the discriminant of the quadratic polynomial $ax^2 + bx + 4$.
 - b** For a parabola in this family with its turning point on the x -axis, find a in terms of b .
 - c** If the turning point is at $(-4, 0)$, find the values of a and b .

Example 40

- 3 a** A parabola has x -axis intercepts -2 and 6 and it passes through the point $(1, -30)$. Find the rule for this parabola.

Example 41

- b** The coordinates of the turning point of a parabola are $(-2, 4)$ and the parabola passes through the point $(3, -46)$. Find the rule for this parabola.

Example 42

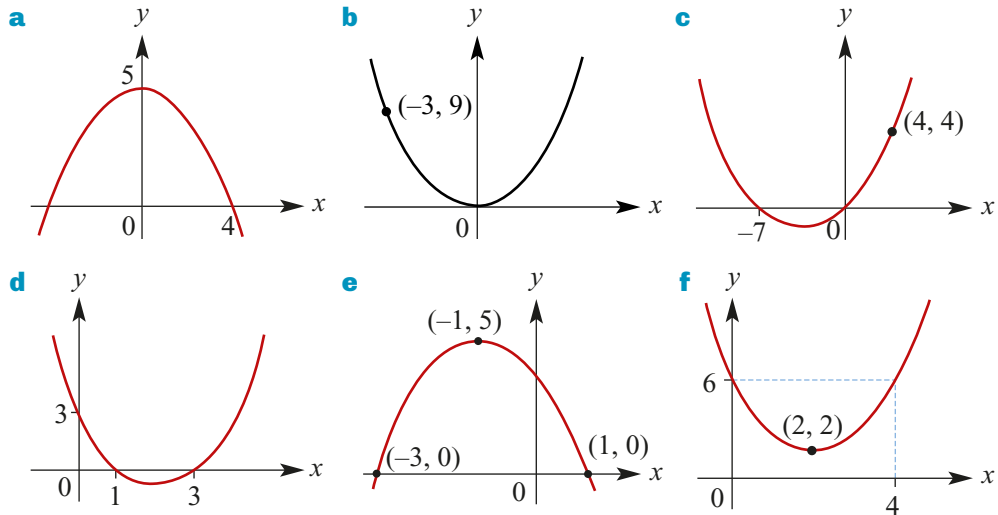
- c** A parabola passes through the points $(1, -2)$, $(0, -3)$ and $(-1, -6)$. Find the rule for this parabola.

- 4** A quadratic rule for a particular parabola is of the form $y = ax^2$. The parabola passes through the point with coordinates $(2, 8)$. Find the value of a .

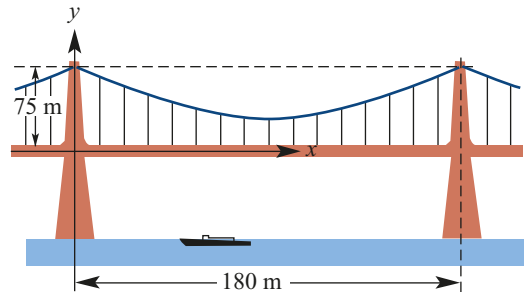
- 5** A quadratic rule for a particular parabola is of the form $y = ax^2 + bx$. The parabola passes through the point with coordinates $(-1, 4)$ and one of its x -axis intercepts is 6. Find the values of a and b .
- 6** A quadratic rule for a particular parabola is of the form $y = a(x - b)^2 + c$. The parabola has vertex $(1, 6)$ and passes through the point with coordinates $(2, 4)$. Find the values of a , b and c .

Example 43

- 7** Determine the equation of each of the following parabolas:



- 8** A parabola has vertex with coordinates $(-1, 3)$ and passes through the point with coordinates $(3, 8)$. Find the equation for the parabola.
- 9** A parabola has x -axis intercepts 6 and -3 and passes through the point $(1, 10)$. Find the equation of the parabola.
- 10** A parabola has vertex with coordinates $(-1, 3)$ and y -axis intercept 4. Find the equation for the parabola.
- 11** Assuming that the suspension cable shown in the diagram forms a parabola, find the rule which describes its shape. The minimum height of the cable above the roadway is 30 m.



- 12** A parabola has the same shape as $y = 2x^2$, but its turning point is $(1, -2)$. Write its equation.
- 13** A parabola has its vertex at $(1, -2)$ and passes through the point $(3, 2)$. Write its equation.

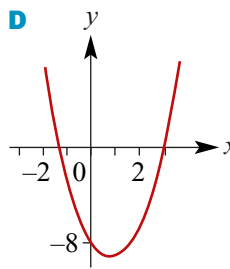
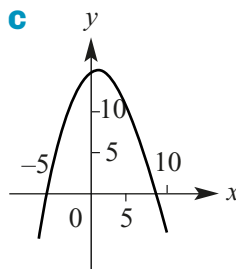
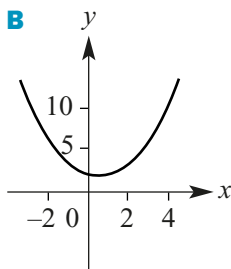
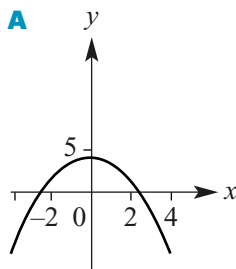
- 14** Which of the curves could be most nearly defined by each of the following?

a $y = \frac{1}{3}(x+4)(8-x)$

b $y = x^2 - x + 2$

c $y = -10 + 2(x-1)^2$

d $y = \frac{1}{2}(9-x^2)$



- 15** A family of parabolas satisfies the rule $y = ax^2 + 2x + a$.

a Express $ax^2 + 2x + a$ in the form $a(x+b)^2 + c$ for real numbers b and c .

b Give the coordinates of the turning point of the graph of $y = ax^2 + 2x + a$ in terms of a .

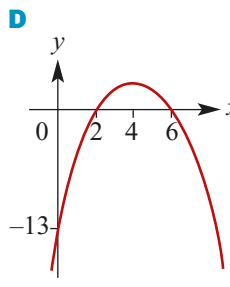
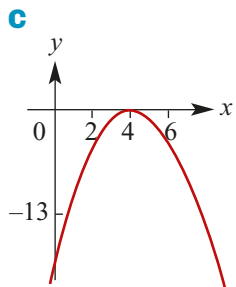
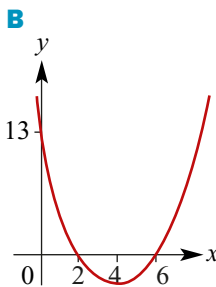
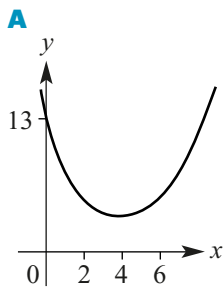
c For which values of a is $ax^2 + 2x + a$ a perfect square?

d For which values of a does the graph of $y = ax^2 + 2x + a$ have two x -axis intercepts?

- 16** A parabola has its vertex at $(2, 2)$ and passes through $(4, -6)$. Write its equation.

- 17 a** Which of the graphs shown below could represent the equation $y = (x-4)^2 - 3$?

b Which graph could represent $y = 3 - (x-4)^2$?



- 18** Find the equation of the quadratic which passes through the points with coordinates:

a $(-2, -1)$, $(1, 2)$, $(3, -16)$

b $(-1, -2)$, $(1, -4)$, $(3, 10)$

- 19** Find the equation of the quadratic which passes through the points with coordinates:

a $(-3, 5)$, $(3, 20)$, $(5, 57)$

b $(2, 3)$, $(5, 36)$, $(7, 78)$

- 20** The rate of rainfall during a storm t hours after it began was 3 mm per hour when $t = 5$, 6 mm per hour when $t = 9$ and 5 mm per hour when $t = 13$. Assuming that a quadratic model applies, find an expression for the rate of rainfall, r mm per hour, in terms of t .

3L Quadratic models

In this section it is shown how quadratics can be used to solve worded problems, including problems which involve finding the maximum or minimum value of a quadratic polynomial that has been used to model a ‘practical’ situation.



Example 44

Jenny wishes to fence off a rectangular vegetable garden in her backyard. She has 20 m of fencing wire which she will use to fence three sides of the garden, with the existing timber fence forming the fourth side. Calculate the maximum area she can enclose.

Solution

Let A = area of the rectangular garden

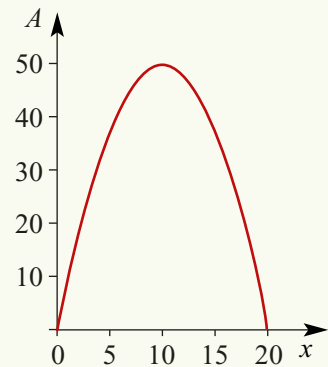
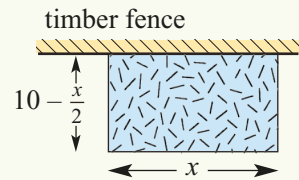
x = length of the garden

$$\text{Then width} = \frac{20 - x}{2} = 10 - \frac{x}{2}$$

Therefore

$$\begin{aligned} A &= x \left(10 - \frac{x}{2} \right) \\ &= 10x - \frac{x^2}{2} \\ &= -\frac{1}{2}(x^2 - 20x + 100 - 100) \\ &\quad \text{(completing the square)} \\ &= -\frac{1}{2}(x^2 - 20x + 100) + 50 \\ &= -\frac{1}{2}(x - 10)^2 + 50 \end{aligned}$$

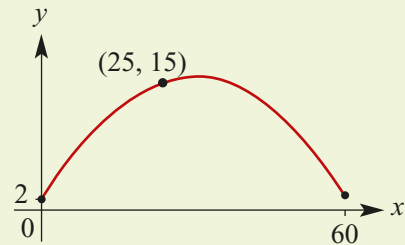
Hence the maximum area is 50 m^2 when $x = 10$.



Example 45

A cricket ball is thrown by a fielder. It leaves his hand at a height of 2 metres above the ground and the wicketkeeper takes the ball 60 metres away again at a height of 2 metres. It is known that after the ball has gone 25 metres it is 15 metres above the ground. The path of the cricket ball is a parabola with equation $y = ax^2 + bx + c$.

- Find the values of a , b and c .
- Find the maximum height of the ball above the ground.
- Find the height of the ball when it is 5 metres horizontally before it hits the wicket-keeper's gloves.



Solution

- a** The data can be used to obtain three equations:

$$2 = c \quad (1)$$

$$15 = (25)^2a + 25b + c \quad (2)$$

$$2 = (60)^2a + 60b + c \quad (3)$$

Substitute equation (1) in equations (2) and (3):

$$13 = 625a + 25b \quad (2')$$

$$0 = 3600a + 60b \quad (3')$$

Simplify (3') by dividing both sides by 60:

$$0 = 60a + b \quad (3'')$$

Multiply this by 25 and subtract from equation (2'):

$$13 = -875a$$

$$\therefore a = -\frac{13}{875} \quad \text{and} \quad b = \frac{156}{175}$$

The path of the ball has equation

$$y = -\frac{13}{875}x^2 + \frac{156}{175}x + 2$$

- b** The maximum height occurs when $x = 30$ and $y = \frac{538}{35}$.

$\therefore$ maximum height is $\frac{538}{35}$ m.

- c** When $x = 55$, $y = \frac{213}{35}$.

$\therefore$ height of the ball is $\frac{213}{35}$ m.

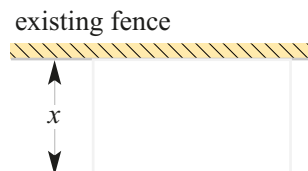


Exercise 3L

Example 44

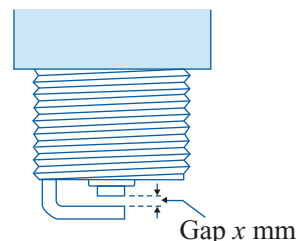
- 1** A farmer has 60 m of fencing with which to construct three sides of a rectangular yard connected to an existing fence.

- a** If the width of the yard is x m and the area inside the yard is A m², write down the rule connecting A and x .
b Sketch the graph of A against x .
c Determine the maximum area that can be formed for the yard.



- 2** A rectangle has a perimeter of 20 m. Let x m be the length of one side. Find a formula for the area A of the rectangle in terms of x . Hence find the maximum area A .

- 3** The efficiency rating, E , of a particular spark plug when the gap is set at x mm is said to be $400(x - x^2)$.
- Sketch the graph of E against x for $0 \leq x \leq 1$.
 - What values of x give a zero efficiency rating?
 - What value of x gives the maximum efficiency rating?
 - Use the graph, or otherwise, to determine the values of x between which the efficiency rating is 70 or more.

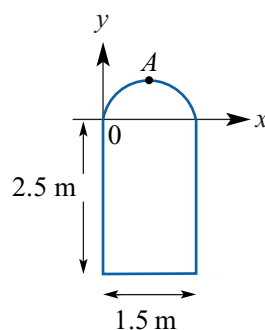


- 4** A piece of wire 68 cm in length is bent into the shape of a rectangle.
- If x cm is the length of the rectangle and A cm² is the area enclosed by the rectangular shape, write down a formula which connects A and x .
 - Sketch the graph of A against x for suitable x -values.
 - Use your graph to determine the maximum area formed.

Example 45

- 5** A cricketer struck a cricket ball such that its height, d metres, after it had travelled x metres horizontally was given by the rule $d = 1 + \frac{3}{5}x - \frac{1}{50}x^2$, $x \geq 0$.
- Use a CAS calculator to graph d against x for values of x ranging from 0 to 30.
 - What was the maximum height reached by the ball?
 - If a fielder caught the ball when it was 2 m above the ground, how far was the ball from where it was hit?
 - At what height was the ball when it was struck?

- 6** An arch on the top of a door is parabolic in shape. The point A is 3.1 m above the bottom of the door. The equation $y = ax^2 + bx + c$ can be used to describe the arch. Find the values of a , b and c .



- 7** It is known that the daily spending of a government department follows a quadratic model. Let t be the number of days after 1 January and s be the spending in hundreds of thousands of dollars on a particular day, where $s = at^2 + bt + c$.

t	30	150	300
s	7.2	12.5	6

- Find the values of a , b and c .
- Sketch the graph for $0 \leq t \leq 360$. (Use a CAS calculator.)
- Find an estimate for the spending when:
 - $t = 180$
 - $t = 350$

Chapter summary

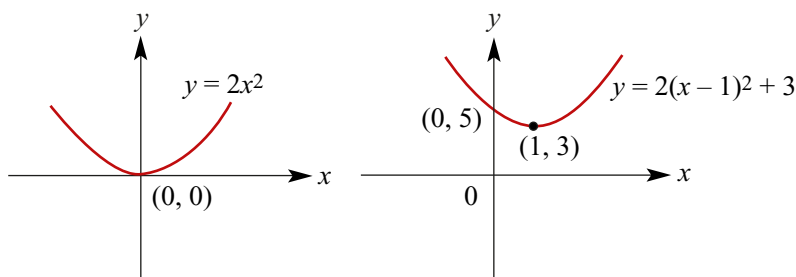


- The general expression for a quadratic function is $y = ax^2 + bx + c$.
- Methods for **factorising**:
 - Taking out a common factor
e.g. $9x^3 + 27x^2 = 9x^2(x + 3)$
 - Grouping of terms
e.g. $x^3 + 4x^2 - 3x - 12 = (x^3 + 4x^2) - (3x + 12)$

$$= x^2(x + 4) - 3(x + 4)$$

$$= (x^2 - 3)(x + 4)$$
 - Difference of two squares: $x^2 - a^2 = (x + a)(x - a)$
e.g. $16x^2 - 49 = (4x - 7)(4x + 7)$
 - Factorising quadratic expressions
e.g. $x^2 + 2x - 8 = (x + 4)(x - 2)$

$$6x^2 - 13x - 15 = (6x + 5)(x - 3)$$
- The graph of a quadratic function may be sketched by first expressing the rule in **turning point** form, $y = a(x - h)^2 + k$. The graph can then be obtained from the graph of $y = ax^2$ by translating h units in the positive direction of the x -axis and k units in the positive direction of the y -axis (for h, k positive).
e.g. for $y = 2(x - 1)^2 + 3$



- A quadratic equation $ax^2 + bx + c = 0$ may be solved by:
 - Factorising
 - Completing the square
 - Using the general **quadratic formula** $x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$
- The following steps can be used to sketch the graph of a quadratic function in **polynomial** form, $y = ax^2 + bx + c$:
 - If $a > 0$, the function has a minimum value.
 - If $a < 0$, the function has a maximum value.
 - The value of c gives the y -axis intercept.
 - The equation of the axis of symmetry is $x = -\frac{b}{2a}$.
 - The x -axis intercepts are determined by solving the equation $ax^2 + bx + c = 0$.

- The number of solutions of a quadratic equation $ax^2 + bx + c = 0$ can be found from the **discriminant** $\Delta = b^2 - 4ac$:
 - If $\Delta > 0$, the quadratic equation has two distinct solutions.
 - If $\Delta = 0$, the quadratic equation has one solution.
 - If $\Delta < 0$, the quadratic equation has no real solutions.
- To find a quadratic rule to fit given points, choose an appropriate form. For example:

$y = a(x - e)(x - f)$	This can be used if two x -axis intercepts and the coordinates of one other point are known.
$y = a(x - h)^2 + k$	This can be used if the coordinates of the turning point and one other point are known.
$y = ax^2 + bx + c$	This can be used if the coordinates of three points on the parabola are known.

Technology-free questions

- 1 Express each of the following in the form $(ax + b)^2$:

a $x^2 + 9x + \frac{81}{4}$	b $x^2 + 18x + 81$	c $x^2 - \frac{4}{5}x + \frac{4}{25}$
d $x^2 + 2bx + b^2$	e $9x^2 - 6x + 1$	f $25x^2 + 20x + 4$
- 2 Expand each of the following products:

a $-3(x - 2)$	b $-a(x - a)$
c $(7a - b)(7a + b)$	d $(x + 3)(x - 4)$
e $(2x + 3)(x - 4)$	f $(x + y)(x - y)$
g $(a - b)(a^2 + ab + b^2)$	h $(2x + 2y)(3x + y)$
i $(3a + 1)(a - 2)$	j $(x + y)^2 - (x - y)^2$
k $u(v + 2) + 2v(1 - u)$	l $(3x + 2)(x - 4) + (4 - x)(6x - 1)$
- 3 Express each of the following as a product of factors:

a $4x - 8$	b $3x^2 + 8x$	c $24ax - 3x$
d $4 - x^2$	e $au + 2av + 3aw$	f $4a^2b^2 - 9a^4$
g $1 - 36x^2a^2$	h $x^2 + x - 12$	i $x^2 + x - 2$
j $2x^2 + 3x - 2$	k $6x^2 + 7x + 2$	l $3x^2 - 8x - 3$
m $3x^2 + x - 2$	n $6a^2 - a - 2$	o $6x^2 - 7x + 2$
- 4 Solve each of the following equations for x by first factorising:

a $x^2 - 2x - 15 = 0$	b $x^2 - 9x = 0$	c $2x^2 - 10x + 12 = 0$
d $x^2 - 24x - 25 = 0$	e $3x^2 + 15x + 18 = 0$	f $x^2 - 12x + 36 = 0$
g $2x^2 - 5x - 3 = 0$	h $12x^2 - 8x - 15 = 0$	i $5x^2 + 7x - 12 = 0$

5 Sketch the graphs of each of the following:

a $y = 2x^2 + 3$

b $y = -2x^2 + 3$

c $y = 2(x - 2)^2 + 3$

d $y = 2(x + 2)^2 + 3$

e $y = 2(x - 4)^2 - 3$

f $y = 9 - 4x^2$

g $y = 3(x - 2)^2$

h $y = 2(2 - x)^2 + 3$

6 Express in the form $y = a(x - h)^2 + k$ and hence sketch the graphs of the following:

a $y = x^2 - 4x - 5$

b $y = x^2 - 6x$

c $y = x^2 - 8x + 4$

d $y = 2x^2 + 8x - 4$

e $y = -3x^2 - 12x + 9$

f $y = -x^2 + 4x + 5$

7 For each of the following, find

i the axis intercepts

ii the axis of symmetry

iii the turning point

and hence sketch the graph:

a $y = x^2 - 7x + 6$

b $y = -x^2 - x + 12$

c $y = -x^2 + 5x + 14$

d $y = x^2 - 10x + 16$

e $y = 2x^2 + x - 15$

f $y = 6x^2 - 13x - 5$

g $y = 9x^2 - 16$

h $y = 4x^2 - 25$

8 Find the value(s) of p that will make the quadratic $(5p - 1)x^2 - 4x + (2p - 1)$ a perfect square.

9 Solve the following quadratic inequalities:

a $x^2 > x$

b $(x + 2)^2 \leq 34$

c $3x^2 + 5x - 2 \leq 0$

d $-2x^2 + 13x \geq 15$

10 Use the quadratic formula to solve each of the following:

a $x^2 + 6x + 3 = 0$

b $x^2 + 9x + 12 = 0$

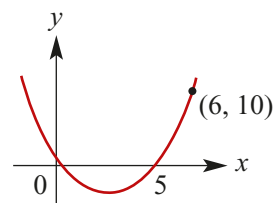
c $x^2 - 4x + 2 = 0$

d $2x^2 + 7x + 2 = 0$

e $2x^2 + 7x + 4 = 0$

f $3x^2 + 9x - 1 = 0$

11 Find the equation of the quadratic, the graph of which is shown.

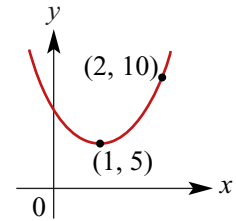


12 A parabola has the same shape as $y = 3x^2$ but its vertex is at $(5, 2)$. Find the equation corresponding to this parabola.

13 Find the values of m if $(2m - 3)x^2 + (5m - 1)x + (3m - 2) = 0$ has two solutions.

14 Two numbers have a sum of 30. Find the maximum value of the product of such numbers.

- 15** Find the rule of the quadratic function which describes the graph.

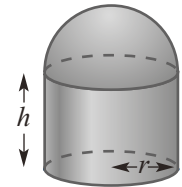


- 16** Find the coordinates of the points of intersection of the graphs with equations:

- a** $y = 2x + 3$ and $y = x^2$
- b** $y = 8x + 11$ and $y = 2x^2$
- c** $y = 3x^2 + 7x$ and $y = 2$
- d** $y = 2x^2$ and $y = 2 - 3x$

- 17** **a** A parabola has x -axis intercepts -4 and 1 and it passes through the point $(-1, -12)$. Find the rule for this parabola.
- b** The coordinates of the turning point of a parabola are $(-1, 3)$ and the parabola passes through the point $(1, -5)$. Find the rule for this parabola.
- c** A parabola passes through the points $(1, -3)$, $(0, -3)$ and $(-1, 1)$. Find the rule for this parabola.

- 18** The surface area, S , of a cylindrical tank with a hemispherical top is given by the formula $S = ar^2 + brh$, where $a = 9.42$ and $b = 6.28$. What is the radius of a tank of height 6 m which has a surface area of 125.6 m^2 ?



- 19** **a** For what value(s) of m does the equation $2x^2 + mx + 1 = 0$ have exactly one solution?
- b** For what values of m does the equation $x^2 - 4mx + 20 = 0$ have real solutions?
- 20** Consider the family of quadratics with rules of the form $y = x^2 + bx$, where b is a non-zero real number.
- a** Find the x -axis intercepts.
 - b** Find the coordinates of the vertex of the parabola.
 - c** **i** Find the coordinates of the points of intersection of the graph of $y = x^2 + bx$ with the line $y = x$, in terms of b .
 - ii** For what value(s) of b is there one point of intersection?
 - iii** For what value(s) of b are there two points of intersection?

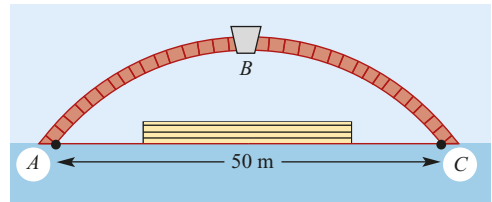
Multiple-choice questions

- 1 The linear factors of $12x^2 + 7x - 12$ are
A $4x - 3$ and $3x + 4$ **B** $3x - 4$ and $4x + 3$ **C** $3x - 2$ and $4x + 6$
D $3x + 2$ and $4x - 6$ **E** $6x + 4$ and $2x - 3$
- 2 The solutions of the equation $x^2 - 5x - 14 = 0$ are
A $x = -7$ only **B** $x = -7, x = 2$ **C** $x = -2, x = 7$
D $x = -2, x = -7$ **E** $x = -2$ only
- 3 For $y = 8 + 2x - x^2$, the maximum value of y is
A $-3\frac{1}{4}$ **B** $5\frac{1}{4}$ **C** 9 **D** $9\frac{1}{2}$ **E** 10
- 4 If the graph of $y = 2x^2 - kx + 3$ touches the x -axis, then the possible values of k are
A $k = 2$ or $k = -3$ **B** $k = 1$ **C** $k = -3$ or $k = -\frac{1}{2}$
D $k = 1$ or $k = 3$ **E** $k = 2\sqrt{6}$ or $k = -2\sqrt{6}$
- 5 The solutions of the equation $x^2 - 56 = x$ are
A $x = -8$ or 7 **B** $x = -7$ or 8 **C** $x = 7$ or 8
D $x = -9$ or 6 **E** $x = 9$ or -6
- 6 The value of the discriminant of $x^2 + 3x - 10$ is
A 5 **B** -5 **C** 49 **D** 7 **E** -2
- 7 The coordinates of the turning point of the graph with equation $y = 3x^2 + 6x - 1$ are
A $(\frac{1}{3}, -2)$ **B** $(-\frac{1}{3}, 2)$ **C** $(-\frac{1}{3}, -4)$ **D** $(1, -4)$ **E** $(-1, -4)$
- 8 The quadratic $5x^2 - 10x - 2$ in turning point form $a(x - h)^2 + k$, by completing the square, is
A $(5x + 1)^2 + 5$ **B** $(5x - 1)^2 - 5$ **C** $5(x - 1)^2 - 5$
D $5(x + 1)^2 - 2$ **E** $5(x - 1)^2 - 7$
- 9 The value(s) of m that will give the equation $mx^2 + 6x - 3 = 0$ two solutions is (are)
A $m = -3$ **B** $m = 3$ **C** $m = 0$ **D** $m > -3$ **E** $m < -3$
- 10 $6x^2 - 8xy - 8y^2$ is equal to
A $(3x + 2y)(2x - 4y)$ **B** $(3x - 2y)(6x + 4y)$ **C** $(6x - 4y)(x + 2y)$
D $(3x - 2y)(2x + 4y)$ **E** $(6x + y)(x - 8y)$
- 11 The turning point of a quadratic with rule $y = x^2 - ax$ has coordinates
A $(0, a)$ **B** $(\frac{a}{2}, -\frac{a^2}{4})$ **C** $(a, 0)$ **D** $(a, -\frac{a^2}{2})$ **E** $(-\frac{a}{2}, -\frac{a^2}{4})$

- 12** The solution of the inequality $x^2 > b^2$, where $b < 0$, is
A $x > b$ or $x < -b$ **B** $x > b$ **C** $b < x < -b$
D $-b < x < b$ **E** $x < b$ or $x > -b$
- 13** The quadratic equation $x^2 - 2ax + b = 0$, where a and b are positive constants, has one solution when
A $b = a$ and $a \neq 1$ **B** $b = \sqrt{a}$ and $b = -\sqrt{a}$ **C** $b = 1$ and $a \neq 1$
D $a = \sqrt{b}$ or $a = -\sqrt{b}$ **E** $b = a = 2$

Extended-response questions

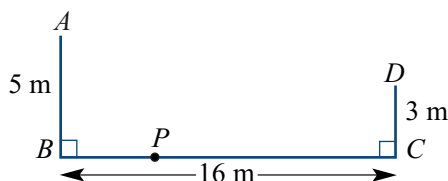
- 1** The diagram shows a masonry arch bridge of span 50 m. The shape of the curve, ABC , is a parabola. The line AC is the water level and B is the highest point of the bridge.



- a** Taking A as the origin and the maximum height of the arch above the water level as 4.5 m, write down a formula for the curve of the arch where y is the height of the arch above AC and x is the horizontal distance from A .
- b** Calculate a table of values and accurately plot the graph of the curve.
- c** At what horizontal distance from A is the height of the arch above the water level equal to 3 m?
- d** What is the height of the arch at a horizontal distance from A of 12 m?
- e** A floating platform 20 m wide is towed under the bridge. What is the greatest height of the deck above water level if the platform is to be towed under the bridge with at least 30 cm horizontal clearance on either side?
- 2** A piece of wire 12 cm long is cut into two pieces. One piece is used to form a square shape and the other a rectangular shape in which the length is twice its width.
- a** If x cm is the side length of the square, write down the dimensions of the rectangle in terms of x .
- b** Formulate a rule for A , the combined area of the square and rectangle in cm^2 , in terms of x .
- c** Determine the lengths of the two pieces if the sum of the areas is to be a minimum.
- 3** Water is pumped into an empty metal tank at a steady rate of 0.2 litres per minute. After 1 hour the depth of water in the tank is 5 cm; after 5 hours the depth is 10 cm.
- a** If the volume of water in the tank is V litres when the depth is x cm and there is a quadratic relationship between V and x , write down a rule which connects V and x .
- b** It is known that the maximum possible depth of water in the tank is 20 cm. For how long, from the beginning, can water be pumped into the tank at the same rate without overflowing?

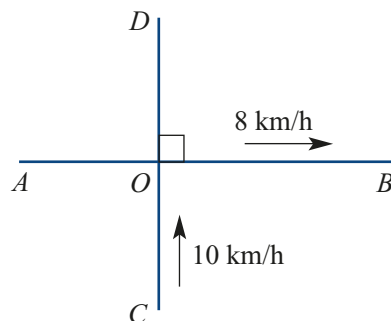
- 4 The point P is x m from B along the line BC .

- Find distance PA in terms of x .
- Find distance PC in terms of x .
 - Find distance PD in terms of x .
- Find x if $PA = PD$.
- Find x if $PA = 2PD$. (Answer correct to three decimal places.)
- Find x if $PA = 3PD$. (Answer correct to three decimal places.)



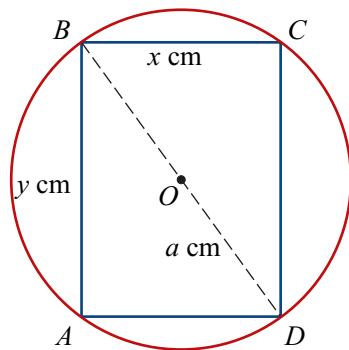
- 5 AB and CD are crossroads. A jogger runs along road AB at a speed of 8 km/h and passes O at 1 p.m. Another runner is moving along road CD . The second runner is moving at 10 km/h and passes O at 1:30 p.m.

- Let y km be their distance apart t hours after 1 p.m.
 - Find an expression for y in terms of t .
 - Plot the graph of y against t on a CAS calculator.
 - Find the time(s) when the runners are 4 km apart. (Use a CAS calculator.)
 - Find the time at which the runners are closest and their distance apart at this time.
- Find the exact value(s) of t for which:
 - $y = 5$
 - $y = 6$



- 6 A rectangle of perimeter b cm is inscribed in a circle of radius a cm. The rectangle has width x cm and length y cm.

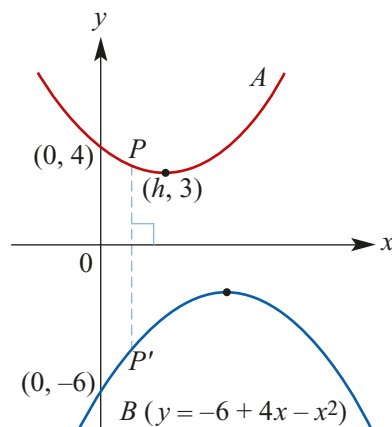
- Apply Pythagoras' theorem in triangle BCD to show that $x^2 + y^2 = 4a^2$.
- Form a second equation involving x , y and b .
- Eliminate y from these equations to form a quadratic equation in terms of x , a and b .
- As x , y and $2a$ are the sides of a triangle, $x + y > 2a$. Use this result and apply the discriminant to the quadratic equation formed in part **c** to show that the rectangle can be inscribed in the circle only if $4a < b \leq 4\sqrt{2}a$.
- If $a = 5$ and $b = 24$, find the values of x and y .
 - If $b = 4\sqrt{2}a$, find the values of x and y in terms of a .
- If $\frac{b}{a} = 5$, find the values of x and y in terms of a .



- Write a program to solve the quadratic equation found in part **c** for suitable choices of a and b and state the values of x and y . (Answers correct to two decimal places.)

- 7** The equation of curve B is $y = -6 + 4x - x^2$.

- a** $(h, 3)$ is the vertex of a parabola A , with equation $y = x^2 + bx + c$. Find the values of b , c and h for $h > 0$.
- b** Let P be a point on curve A , and P' be a point on curve B such that PP' is perpendicular to the x -axis.
- The coordinates of P are $(x, x^2 + bx + c)$. State the coordinates of P' in terms of x .
 - Find the coordinates of M , the midpoint of PP' , in terms of x .
 - Find the coordinates of M for $x = 0, 1, 2, 3, 4$.
 - Give the equation of the straight line on which all of these points lie. (This is called the locus of the midpoints.)
- c** Let d be the distance PP' .
- Express d in terms of x .
 - Sketch the graph of d against x .
 - Find the minimum value of d and the value of x for which this occurs.

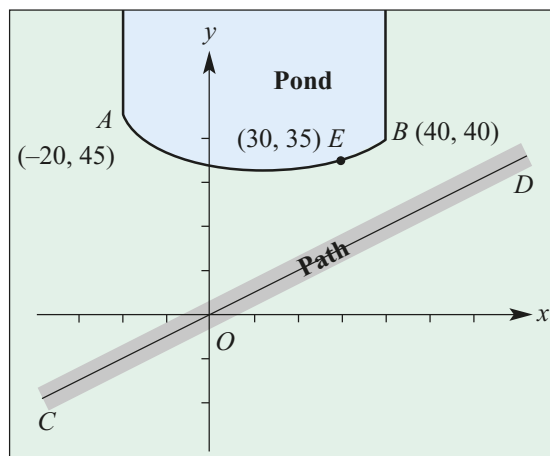


- 8** A path cuts across a park. Its centreline can be described by the equation $y = \frac{x}{2}$, where the origin is at a point O in the park. The path starts at a point $C(-30, -15)$ and finishes at a point $D(60, 30)$.

- a** How long is the path?

One boundary of the pond in the park is parabolic in shape. The boundary passes through the points $A(-20, 45)$, $B(40, 40)$ and $E(30, 35)$. The equation of the parabola is of the form $y = ax^2 + bx + c$.

- Find the equation of the parabola.
 - Find the coordinates of the vertex of the parabola.
- c** On the one set of axes sketch the graphs of $y = \frac{x}{2}$ and the parabola. (Use a CAS calculator to help.)
- d** Consider the rule $y = (ax^2 + bx + c) - \frac{1}{2}x$, where a , b and c have been determined in part **b i**.
- What does this expression determine?
 - Find the minimum value of this expression and the value of x for which this occurs.



4

A gallery of graphs

Objectives

- ▶ To recognise the rules of a number of common algebraic relations:
 - ▷ $y = x^{-1}$ (rectangular hyperbola)
 - ▷ $y = x^{-2}$
 - ▷ $y^2 = x$
 - ▷ $y = \sqrt{x}$
 - ▷ $x^2 + y^2 = 1$ (circle).
- ▶ To be able to sketch the graphs of these relations.
- ▶ To be able to sketch the graphs of simple transformations of these relations.
- ▶ To find the key features of the graphs of these relations.
- ▶ To determine the rules of relations of these types given sufficient information.

In Chapter 2, we looked at linear graphs, sketching them and determining their rules given sufficient information. All linear graphs can be considered as transformations of $y = x$. The features we concentrated on for linear graphs were the x -axis intercept, the y -axis intercept and the gradient.

In Chapter 3, we considered quadratics written in ‘turning point form’ and sketched their graphs by using transformations of the graph of the basic quadratic $y = x^2$. The features we concentrated on for graphs of quadratic polynomials were the x -axis intercepts, the y -axis intercept and the coordinates of the turning point (vertex).

In this chapter, we study some other common algebraic relations, and develop methods similar to those used in Chapter 3 to sketch the graphs of these relations. The relations in this chapter have different types of key features. For example, we introduce asymptotes for graphs of rectangular hyperbolas and graphs of the form $y = x^{-2}$, and the coordinates of the centre and the length of the radius are key features in the study of circles.

4A Rectangular hyperbolas

Consider the rule

$$y = \frac{1}{x} = x^{-1} \quad \text{for } x \neq 0$$

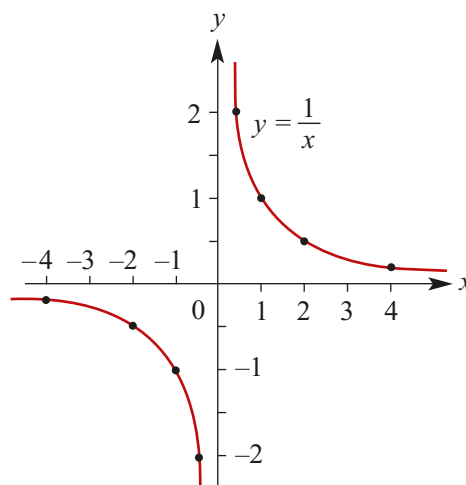
We can construct a table of values for $y = \frac{1}{x}$ for values of x between -4 and 4 as follows:

x	-4	-3	-2	-1	$-\frac{1}{2}$	$\frac{1}{2}$	1	2	3	4
y	$-\frac{1}{4}$	$-\frac{1}{3}$	$-\frac{1}{2}$	-1	-2	2	1	$\frac{1}{2}$	$\frac{1}{3}$	$\frac{1}{4}$

We can plot these points and then connect the dots to produce a continuous curve.

A graph of this type is an example of a **rectangular hyperbola**.

Note that y is undefined when $x = 0$, and that there is no x -value that will produce the value $y = 0$.



Asymptotes

There are two lines associated with this graph that help to describe its shape.

Horizontal asymptote

From the graph we see that, as x approaches infinity in either direction, the value of y approaches zero. The following notation will be used to state this:

- As $x \rightarrow \infty$, $y \rightarrow 0^+$. This is read: 'As x approaches infinity, y approaches 0 from the positive side.'
- As $x \rightarrow -\infty$, $y \rightarrow 0^-$. This is read: 'As x approaches negative infinity, y approaches 0 from the negative side.'

The graph approaches the x -axis (the line $y = 0$) but does not cross this line. The line $y = 0$ is a **horizontal asymptote**.

Vertical asymptote

As x approaches zero from either direction, the magnitude of y becomes very large. The following notation will be used to state this:

- As $x \rightarrow 0^+$, $y \rightarrow \infty$. This is read: 'As x approaches zero from the positive side, y approaches infinity.'
- As $x \rightarrow 0^-$, $y \rightarrow -\infty$. This is read: 'As x approaches zero from the negative side, y approaches negative infinity.'

The graph approaches the y -axis (the line $x = 0$) but does not cross this line. The line $x = 0$ is a **vertical asymptote**.

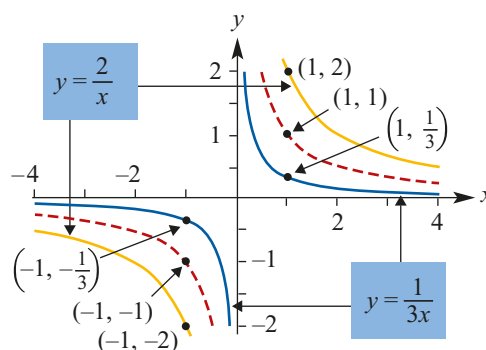
Dilations from an axis

The diagram on the right shows the graphs of

$$y = \frac{1}{x}, \quad y = \frac{2}{x} \quad \text{and} \quad y = \frac{1}{3x}$$

The asymptotes are the x -axis and the y -axis, and they have equations $y = 0$ and $x = 0$ respectively.

As can be seen from the diagram, the graphs of $y = \frac{2}{x}$ and $y = \frac{1}{3x}$ have the same 'shape' and asymptotes as the graph of $y = \frac{1}{x}$, but they have been 'stretched'.



The transformation that takes the graph of $y = \frac{1}{x}$ to the graph of $y = \frac{2}{x}$ is called the **dilation** of factor 2 from the x -axis. For example, the point $(1, 1)$ on the graph of $y = \frac{1}{x}$ is taken to the point $(1, 2)$ on the graph of $y = \frac{2}{x}$. Dilations will be considered formally in Chapter 7.

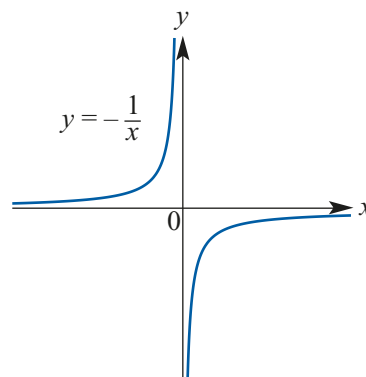
Reflection in the x -axis

When the graph of $y = \frac{1}{x}$ is reflected in the x -axis, the result is the graph of $y = -\frac{1}{x}$.

The asymptotes are still the two axes, that is, the lines $x = 0$ and $y = 0$.

Similarly, $y = -\frac{2}{x}$ is the reflection of $y = \frac{2}{x}$ in the x -axis.

Reflecting in the y -axis gives the same result for these two graphs.



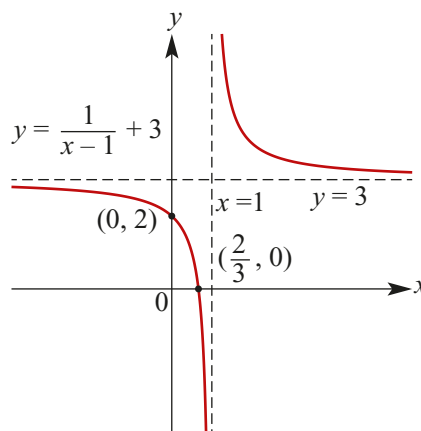
Translations

Now let us consider the graph of $y = \frac{1}{x-1} + 3$.

The basic graph of $y = \frac{1}{x}$ has been translated 1 unit to the right and 3 units up.

Asymptotes The equation of the vertical asymptote is now $x = 1$, and the equation of the horizontal asymptote is now $y = 3$.

Intercepts with the axes The graph now has x -axis and y -axis intercepts. These can be calculated in the usual way to add further detail to the graph.



Sketching rectangular hyperbolas

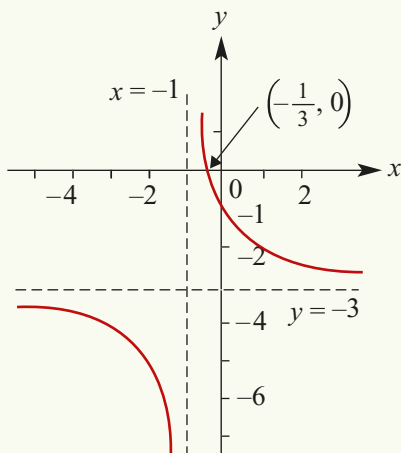
Using dilations, reflections and translations, we are now able to sketch the graphs of all rectangular hyperbolas of the form $y = \frac{a}{x-h} + k$.



Example 1

Sketch the graph of $y = \frac{2}{x+1} - 3$.

Solution



Explanation

The graph of $y = \frac{2}{x}$ has been translated 1 unit to the left and 3 units down. The asymptotes have equations $x = -1$ and $y = -3$.

When $x = 0$, $y = \frac{2}{0+1} - 3 = -1$.

$\therefore$ the y -axis intercept is -1 .

When $y = 0$,

$$0 = \frac{2}{x+1} - 3$$

$$3 = \frac{2}{x+1}$$

$$3(x+1) = 2$$

$$x = -\frac{1}{3}$$

$\therefore$ the x -axis intercept is $-\frac{1}{3}$.



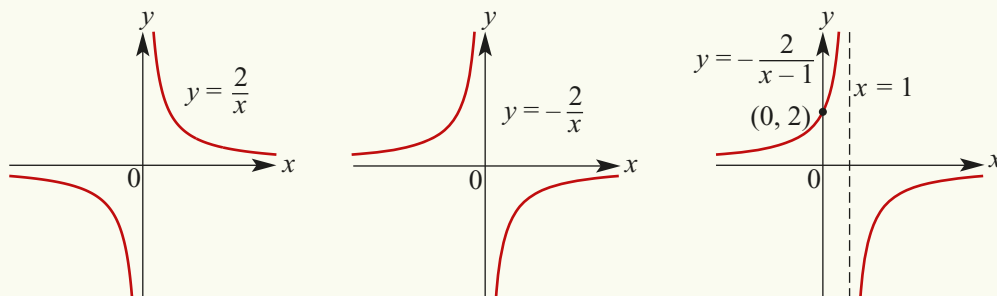
Example 2

Sketch the graph of $y = \frac{-2}{x-1}$.

Solution

The graph of $y = -\frac{2}{x}$ is obtained from the graph of $y = \frac{2}{x}$ by reflection in the x -axis.

This graph is then translated 1 unit to the right to obtain the graph of $y = \frac{-2}{x-1}$.



Summary 4A

- For $a > 0$, a dilation of factor a from the x -axis transforms the graph of $y = \frac{1}{x}$ to the graph of $y = \frac{a}{x}$.
- A reflection in the x -axis transforms the graph of $y = \frac{a}{x}$ to the graph of $y = -\frac{a}{x}$.
- For $h, k \geq 0$, a translation of h to the right and k upwards transforms the graph of $y = \frac{a}{x}$ to the graph of $y = \frac{a}{x-h} + k$.
- A rectangular hyperbola with rule of the form $y = \frac{a}{x-h} + k$ has:
 - vertical asymptote $x = h$
 - horizontal asymptote $y = k$.

Exercise 4A**Example 1**

- 1** Sketch the graphs of the following, showing all important features of the graphs:

Example 2

a $y = \frac{1}{x}$

b $y = \frac{2}{x}$

c $y = \frac{1}{2x}$

d $y = \frac{-3}{x}$

e $y = \frac{1}{x} + 2$

f $y = \frac{1}{x} - 3$

g $y = \frac{2}{x} - 4$

h $y = \frac{-1}{2x} + 5$

i $y = \frac{1}{x-1}$

j $y = \frac{-1}{x+2}$

k $y = \frac{1}{x+1} + 3$

l $y = \frac{-2}{x-3} - 4$

- 2** Write down the equations of the asymptotes for each of the graphs in Question 1.

- 3 a** We can write $y = \frac{1}{3x+6}$ as $y = \frac{1}{3(x+2)}$.

Sketch the graph of $y = \frac{1}{3x}$ and hence the graph of $y = \frac{1}{3x+6}$.

- b** We can write $y = \frac{3}{2x+4}$ as $y = \frac{3}{2(x+2)}$.

Sketch the graph of $y = \frac{3}{2x}$ and hence the graph of $y = \frac{3}{2x+4}$.

- c** We can write $y = \frac{-1}{2x+4}$ as $y = -\frac{1}{2(x+2)}$.

Sketch the graph of $y = -\frac{1}{2x}$ and hence the graph of $y = \frac{-1}{2x+4}$.

- d** We can write $y = \frac{1}{2x+1}$ as $y = \frac{1}{2(x+\frac{1}{2})}$.

Sketch the graph of $y = \frac{1}{2x}$ and hence the graph of $y = \frac{1}{2x+1}$.

4 Sketch the graphs of the following, showing all important features of the graphs:

a $y = \frac{1}{3x+1}$ **b** $y = \frac{1}{3x+1} - 1$ **c** $y = \frac{-1}{3x+1} - 1$ **d** $y = \frac{-2}{3x+1}$
e $y = \frac{-2}{3x+1} - 4$ **f** $y = \frac{-2}{3x+1} + 3$ **g** $y = \frac{2}{3x+2} - 1$ **h** $y = \frac{3}{3x+4} - 1$

5 Show that $\frac{x+3}{x-1} = \frac{4}{x-1} + 1$ and hence sketch the graph of $y = \frac{x+3}{x-1}$.

6 Show that $\frac{2x+3}{x+1} = \frac{1}{x+1} + 2$ and hence sketch the graph of $y = \frac{2x+3}{x+1}$.

7 Show that $\frac{3-2x}{x-2} = -\frac{1}{x-2} - 2$ and hence sketch the graph of $y = \frac{3-2x}{x-2}$.

8 Sketch the graphs of the following with the help of your calculator:

a $y = \frac{4}{3x-2} - 1$ **b** $y = \frac{3x+2}{2x-2}$ **c** $y = \frac{5x+2}{3x-2}$

CAS

4B The truncus

Now consider the rule

$$y = \frac{1}{x^2} = x^{-2} \quad \text{for } x \neq 0$$

We can construct a table of values for x between -4 and 4 as follows:

x	-4	-3	-2	-1	$-\frac{1}{2}$	$\frac{1}{2}$	1	2	3	4
y	$\frac{1}{16}$	$\frac{1}{9}$	$\frac{1}{4}$	1	4	4	1	$\frac{1}{4}$	$\frac{1}{9}$	$\frac{1}{16}$

We can plot these points and then connect the dots to produce a continuous curve. A graph of this shape is sometimes called a **truncus**.

Note that y is undefined when $x = 0$, and that there is no x -value that will produce a negative value of y .

Note: As $x \rightarrow \infty$, $y \rightarrow 0^+$. As $x \rightarrow -\infty$, $y \rightarrow 0^+$.

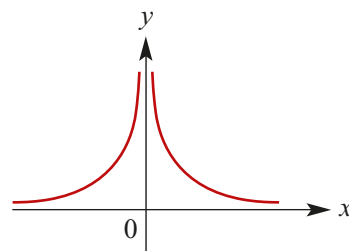
As $x \rightarrow 0^+$, $y \rightarrow \infty$. As $x \rightarrow 0^-$, $y \rightarrow \infty$.

The graph of $y = \frac{1}{x^2}$ has asymptotes $y = 0$ and $x = 0$.

The transformations considered in the previous section can be applied to the graph of $y = \frac{1}{x^2}$. All graphs of the form

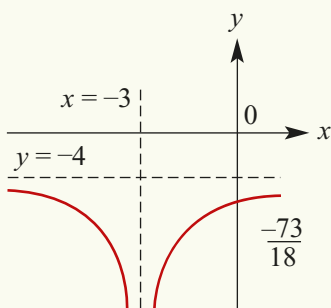
$$y = \frac{a}{(x-h)^2} + k$$

will have the same basic 'truncus' shape. The **asymptotes** will be the lines $y = k$ and $x = h$.



**Example 3**

Sketch the graph of $y = \frac{-1}{2(x+3)^2} - 4$.

Solution**Explanation**

The graph of $y = \frac{-1}{2x^2}$ is translated 3 units to the left and 4 units down.

The y-axis intercept is found by putting $x = 0$; it is $\frac{-73}{18}$.

Exercise 4B**Example 3**

- 1** Sketch the graphs of the following, showing all important features:

a $y = \frac{1}{(x+3)^2}$

b $y = \frac{1}{x^2} - 4$

c $y = \frac{-1}{(x-2)^2}$

d $y = \frac{1}{(x-1)^2} + 3$

e $y = \frac{1}{2(x+3)^2} - 4$

f $y = \frac{-2}{(x-2)^2} + 1$

g $y = \frac{3}{(x+3)^2} - 6$

h $y = \frac{-1}{(x-4)^2} + 2$

- 2** Write down the equations of the asymptotes for each of the graphs in Question 1.

- 3 a** We can write $y = \frac{1}{(3x+6)^2}$ as $y = \frac{1}{9(x+2)^2}$.

Sketch the graph of $y = \frac{1}{9x^2}$ and hence the graph of $y = \frac{1}{(3x+6)^2}$

- b** We can write $y = \frac{3}{(2x+4)^2}$ as $y = \frac{3}{4(x+2)^2}$.

Sketch the graph of $y = \frac{3}{4x^2}$ and hence the graph of $y = \frac{3}{(2x+4)^2}$.

- c** We can write $y = \frac{-1}{(2x+4)^2}$ as $y = -\frac{1}{4(x+2)^2}$.

Sketch the graph of $y = -\frac{1}{4x^2}$ and hence the graph of $y = \frac{-1}{(2x+4)^2}$.

- 4** Sketch the graphs of the following with the help of your calculator:

a $y = \frac{4}{(3x-2)^2} - 1$

b $y = \frac{2}{x^2 - 6x + 9} + 2$

c $y = \frac{6}{x^2 + 8x + 16} - 2$

4C The graph of $y^2 = x$

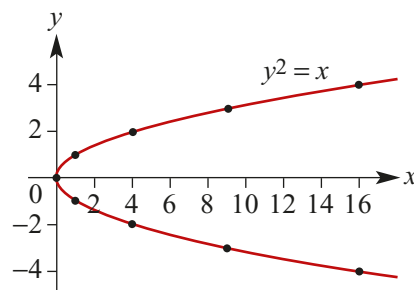
Next consider the rule $y^2 = x$. We can construct a table of values for y between -4 and 4 as follows:

y	-4	-3	-2	-1	0	1	2	3	4
x	16	9	4	1	0	1	4	9	16

We plot these points with y against x and then connect the dots to produce a continuous curve.

The graph of $y^2 = x$ is a parabola. It can be obtained from the graph of $y = x^2$ by a reflection in the line $y = x$.

The vertex of the parabola is at $(0, 0)$, and the axis of symmetry is the x -axis.



The transformations considered in the previous sections can be applied to the graph of $y^2 = x$. All graphs of the form

$$(y - k)^2 = a^2(x - h)$$

will have the same basic parabola shape. The vertex of the parabola will be at the point (h, k) , and the axis of symmetry will be the line $y = k$.



Example 4

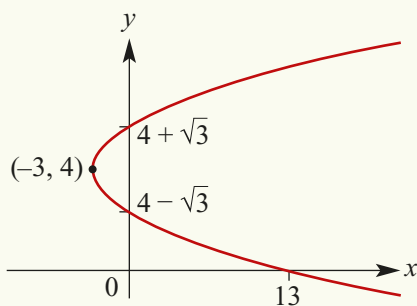
Sketch the graph of:

a $(y - 4)^2 = x + 3$

b $y^2 + 2y = 2x + 3$

Solution

a



Explanation

The graph of $y^2 = x$ is translated 3 units to the left and 4 units up.

The vertex has coordinates $(-3, 4)$.

When $x = 0$, $(y - 4)^2 = 3$

$$y - 4 = \pm\sqrt{3}$$

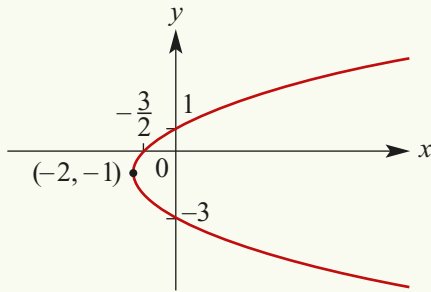
$$y = 4 \pm \sqrt{3}$$

When $y = 0$, $16 = x + 3$

$$x = 13$$

b Complete the square:

$$\begin{aligned}y^2 + 2y &= 2x + 3 \\y^2 + 2y + 1 &= 2x + 4 \\(y + 1)^2 &= 2(x + 2)\end{aligned}$$



The graph of $(y + 1)^2 = 2(x + 2)$ is obtained from the graph of $y^2 = x$ by a dilation of factor $\sqrt{2}$ from the x -axis and then a translation 2 units to the left and 1 unit down.

The vertex has coordinates $(-2, -1)$.

When $x = 0$, $(y + 1)^2 = 4$

$$y + 1 = \pm 2$$

$$y = -1 \pm 2$$

$$y = 1 \text{ or } y = -3$$

When $y = 0$, $1 = 2x + 4$

$$x = -\frac{3}{2}$$

Exercise 4C

Example 4

1 Sketch the graph of each of the following relations, showing all important features:

a $(y - 2)^2 = x - 3$

b $(y + 2)^2 = x + 4$

c $y^2 = 2x$

d $y^2 = 2(x + 5)$

e $(y - 4)^2 = 2(x + 3)$

f $(y + 4)^2 = 2x$

g $(y + 3)^2 = 2x - 4$

h $y^2 = \frac{x}{2}$

i $y^2 + 4y = 2x + 4$

j $y^2 + 6y - 2x + 3 = 0$

k $y^2 + y - x = 0$

l $y^2 + 7y - 5x + 3 = 0$

m $y^2 = -x$

n $y^2 + 2y - x = 0$

2 Sketch the graph of each of the following with the help of your calculator. (Instructions are given in the calculator appendices of the Interactive Textbook.)

a $y^2 = -4(x + 5)$

b $y^2 + 2y + 3x + 12 = 0$

c $(y - 5)^2 = 7 - 4x$

CAS

4D The graph of $y = \sqrt{x}$

The graph of the rule

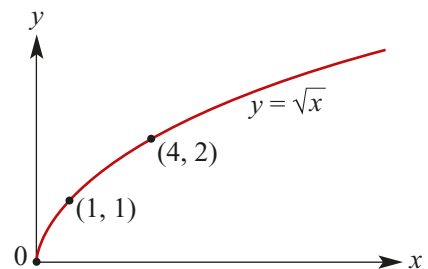
$$y = \sqrt{x} = x^{\frac{1}{2}} \quad \text{for } x \geq 0$$

is the upper half of the parabola $y^2 = x$.

All graphs of the form

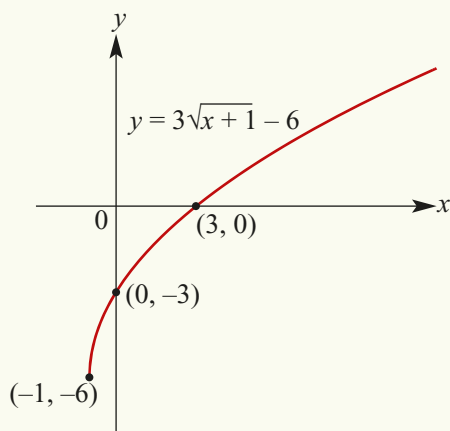
$$y = a\sqrt{x - h} + k$$

will have the same basic shape as the graph of $y = \sqrt{x}$.



**Example 5**

Sketch the graph of $y = 3\sqrt{x+1} - 6$.

Solution

When $x = 0$, $y = -3$

When $y = 0$, $3\sqrt{x+1} - 6 = 0$

$$3\sqrt{x+1} = 6$$

$$\sqrt{x+1} = 2$$

$$x+1 = 4$$

$$x = 3$$

Explanation

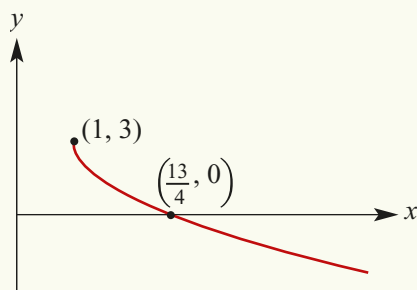
The graph is formed by dilating the graph of $y = \sqrt{x}$ from the x -axis by factor 3 and then translating 1 unit to the left and 6 units down.

The rule is defined for $x \geq -1$.

The set of values the rule can take (the range) is all numbers greater than or equal to -6 , i.e. $y \geq -6$.

**Example 6**

Sketch the graph of $y = -2\sqrt{x-1} + 3$.

Solution

When $y = 0$: $-2\sqrt{x-1} + 3 = 0$

$$2\sqrt{x-1} = 3$$

Square both sides: $4(x-1) = 9$

$$\text{Therefore } x = \frac{9}{4} + 1 = \frac{13}{4}$$

Explanation

The graph is formed by dilating the graph of $y = \sqrt{x}$ from the x -axis by factor 2, reflecting this in the x -axis and then translating it 1 unit to the right and 3 units up.

The rule is defined for $x \geq 1$.

The set of values the rule can take (the range) is all numbers less than or equal to 3, i.e. $y \leq 3$.

The graph of $y = \sqrt{-x}$

The rule

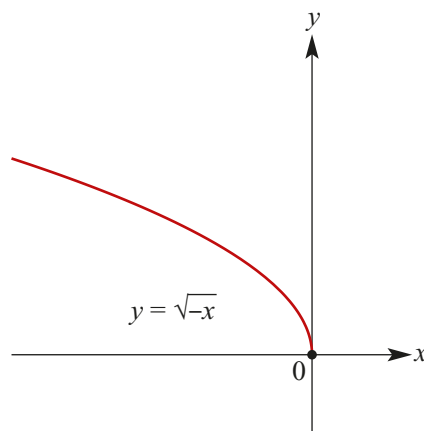
$$y = \sqrt{-x} \quad \text{for } x \leq 0$$

yields a graph which is the reflection of the graph of $y = \sqrt{x}$ in the y -axis.

All graphs of the form

$$y = a\sqrt{-(x-h)} + k$$

will have the same basic shape as the graph of $y = \sqrt{-x}$.

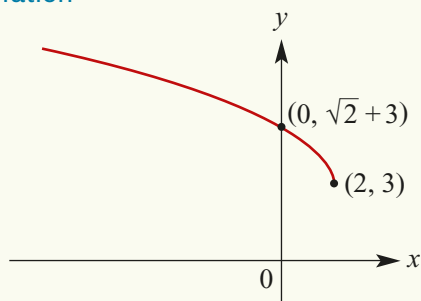


Example 7

Sketch the graph of $y = \sqrt{2-x} + 3$.

Note: $\sqrt{2-x} = \sqrt{-(x-2)}$

Solution



When $x = 0$, $y = \sqrt{2} + 3$.

Explanation

We can write the rule as

$$y = \sqrt{-(x-2)} + 3$$

The rule is defined for $x \leq 2$. The set of values the rule can take (the range) is all numbers greater than or equal to 3, i.e. $y \geq 3$.

Summary 4D

- All graphs of the form $y = a\sqrt{x-h} + k$ will have the same basic shape as the graph of $y = \sqrt{x}$. The graph will have endpoint (h, k) .
- The graph of $y = \sqrt{-x}$ is the reflection in the y -axis of the graph of $y = \sqrt{x}$.

Exercise 4D

Example 5

- 1 For each of the following rules, sketch the corresponding graph, giving the axis intercepts when they exist, the set of x -values for which the rule is defined and the set of y -values which the rule takes:

a $y = 2\sqrt{x} + 3$

b $y = \sqrt{x-2} + 3$

c $y = \sqrt{x-2} - 3$

d $y = \sqrt{x+2} + 1$

e $y = -\sqrt{x+2} + 3$

f $y = 2\sqrt{x+2} - 3$

Example 6

- 2** For each of the following rules, sketch the corresponding graph, giving the axis intercepts when they exist, the set of x -values for which the rule is defined and the set of y -values which the rule takes:

Example 7

a $y = -\sqrt{x-2} + 3$

b $y = \sqrt{-(x-4)} - 2$

c $y = -2\sqrt{-(x+4)} - 1$

d $y = 2\sqrt{3-x}$

e $y = -2\sqrt{3-x}$

f $y = 4\sqrt{3-x} - 4$

- 3** For each of the following rules, sketch the corresponding graph, giving the axis intercepts when they exist, the set of x -values for which the rule is defined and the set of y -values which the rule takes:

a $y = \sqrt{3x}$

b $y = \sqrt{3(x-1)}$

c $y = -\sqrt{2x}$

d $y = \sqrt{2(3-x)}$

e $y = -2\sqrt{4(2-x)}$

f $y = 4\sqrt{2(3-x)} - 4$

- 4** Sketch the graph of each of the following with the help of your calculator:

a $y = \sqrt{-4(x+5)}$

b $y = -\sqrt{5-x} - 3$

c $y + 6 = 2\sqrt{2x-4}$

CAS

4E Circles*

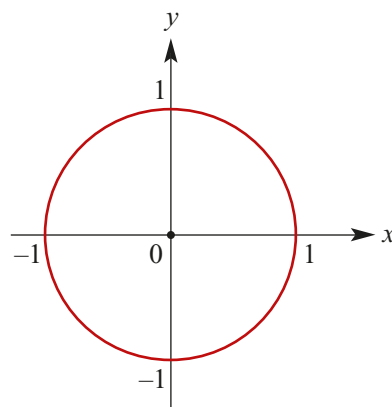
Consider a circle in the coordinate plane with centre the origin and radius r . If $P(x, y)$ is a point on the circle, its distance from the origin is r and so by Pythagoras' theorem $x^2 + y^2 = r^2$.

Conversely, if a point $P(x, y)$ in the plane satisfies the equation $x^2 + y^2 = r^2$, its distance from the origin is r , so it lies on a circle with centre the origin and radius r .

To the right is the graph of the circle with equation $x^2 + y^2 = 1$.

All circles can be considered as being transformations of this basic graph.

As has been seen with other graphs, the basic graph may be translated horizontally and vertically.



The equation for a circle is

$$(x - h)^2 + (y - k)^2 = r^2$$

where the **centre** of the circle is the point (h, k) and the **radius** is r .

* Circles are listed in the 10A Victorian Curriculum, but not explicitly listed in the VCAA study design for Mathematical Methods Units 1 & 2. This section is included to provide valuable background for the study of functions and relations in this subject and in Specialist Mathematics.

If the radius and the coordinates of the centre of the circle are given, the equation of the circle can be determined.



Example 8

Write down the equation of the circle with centre $(-3, 5)$ and radius 2.

Solution

If the radius is 2 and the centre is the point $(-3, 5)$, then the equation will be

$$(x - (-3))^2 + (y - 5)^2 = 4$$

$$(x + 3)^2 + (y - 5)^2 = 4$$

If the equation of the circle is given, the radius and the centre of the circle can be determined and the graph sketched.



Example 9

Find the centre and radius of the circle $(x - 1)^2 + (y - 2)^2 = 4$.

Solution

The equation

$$(x - 1)^2 + (y - 2)^2 = 4$$

defines a circle of radius 2 with centre at $(1, 2)$.

Explanation

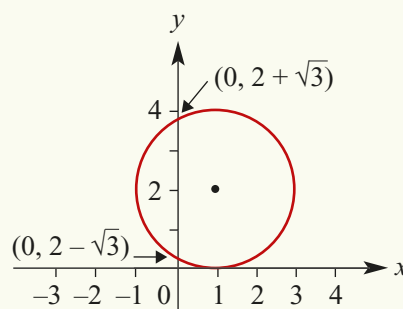
We can sketch the circle with a little extra work.

When $x = 0$,

$$1 + (y - 2)^2 = 4$$

$$(y - 2)^2 = 3$$

$$\text{Hence } y = 2 \pm \sqrt{3}$$



Example 10

Sketch the graph of the circle $(x + 1)^2 + (y + 4)^2 = 9$.

Solution

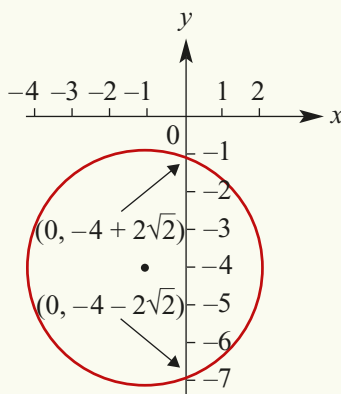
When $x = 0$,

$$1 + (y + 4)^2 = 9$$

$$(y + 4)^2 = 8$$

$$\text{Hence } y = -4 \pm \sqrt{8}$$

$$= -4 \pm 2\sqrt{2}$$



Explanation

The circle has radius 3 and centre $(-1, -4)$.

The y -axis intercepts can be found in the usual way.

The equation of a circle may not always be written in the form $(x - h)^2 + (y - k)^2 = r^2$.

Expanding the general equation of a circle gives

$$\begin{aligned}(x - h)^2 + (y - k)^2 &= r^2 \\ x^2 - 2hx + h^2 + y^2 - 2ky + k^2 &= r^2 \\ x^2 + y^2 - 2hx - 2ky + h^2 + k^2 - r^2 &= 0\end{aligned}$$

Let $c = h^2 + k^2 - r^2$. Then we obtain an alternative form for the equation of a circle:

The **general form** for the equation of a circle is

$$x^2 + y^2 - 2hx - 2ky + c = 0$$

You will note that there is some similarity with the general form of a straight line, $ax + by + c = 0$.

Notice that in the general form of the circle equation, the coefficients of x^2 and y^2 are both 1 and there is no xy term.

In order to sketch a circle with equation expressed in this form, the equation can be converted to the 'centre-radius' form by completing the square for both x and y .



Example 11

Find the radius and the coordinates of the centre of the circle with equation

$$x^2 + y^2 - 6x + 4y - 12 = 0$$

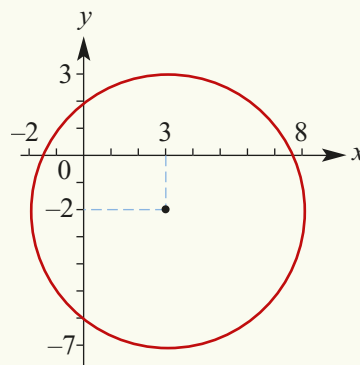
and hence sketch the graph.

Solution

By completing the square for both x and y we have

$$\begin{aligned}x^2 + y^2 - 6x + 4y - 12 &= 0 \\ (x^2 - 6x + 9) - 9 + (y^2 + 4y + 4) - 4 - 12 &= 0 \\ (x^2 - 6x + 9) + (y^2 + 4y + 4) &= 25 \\ (x - 3)^2 + (y + 2)^2 &= 5^2\end{aligned}$$

The radius is 5 and the centre is at $(3, -2)$.



Semicircles

Transposing the general equation of the circle $x^2 + y^2 = r^2$ to make y the subject, we have

$$y^2 = r^2 - x^2$$

$$y = \pm\sqrt{r^2 - x^2}$$

We can now consider two separate rules

$$y = +\sqrt{r^2 - x^2} \quad \text{and} \quad y = -\sqrt{r^2 - x^2}$$

which correspond to the top half and bottom half of the circle respectively.

Similarly, solving for x will give you the semicircles to the left and right of the y -axis:

$$x = \pm\sqrt{r^2 - y^2}$$



Example 12

Sketch the graphs of:

a $y = +\sqrt{4 - x^2}$

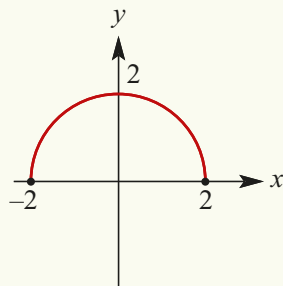
b $y = -\sqrt{4 - x^2}$

c $x = -\sqrt{4 - y^2}$

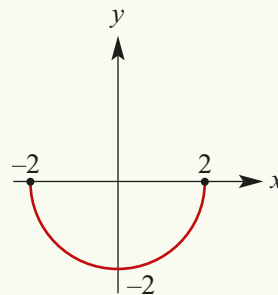
d $x = +\sqrt{4 - y^2}$

Solution

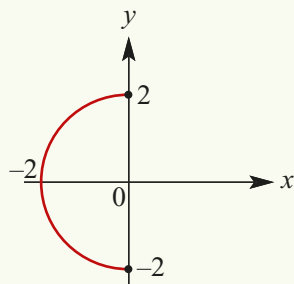
a $y = +\sqrt{4 - x^2}$



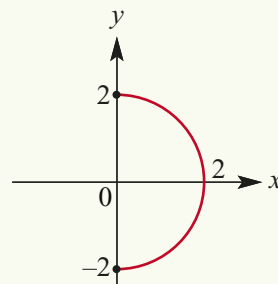
b $y = -\sqrt{4 - x^2}$



c $x = -\sqrt{4 - y^2}$



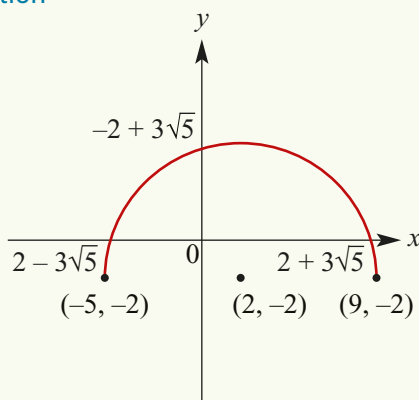
d $x = +\sqrt{4 - y^2}$



**Example 13**

Sketch the graph of $y = -2 + \sqrt{49 - (x - 2)^2}$.

Solution



When $x = 0$,

$$\begin{aligned} y &= -2 + \sqrt{49} \\ &= -2 + 3\sqrt{5} \end{aligned}$$

When $y = 0$,

$$\begin{aligned} -2 + \sqrt{49 - (x - 2)^2} &= 0 \\ \sqrt{49 - (x - 2)^2} &= 2 \\ 49 - (x - 2)^2 &= 4 \\ (x - 2)^2 &= 45 \\ x &= 2 \pm 3\sqrt{5} \end{aligned}$$

Explanation

It is a semicircle of the circle

$$(x - 2)^2 + (y + 2)^2 = 49$$

The centre is at the point $(2, -2)$ and the radius is 7.

It is the semicircle $y = \sqrt{49 - x^2}$ translated 2 units to the right and 2 units down.

In the usual way, we find the x -axis intercepts and the y -axis intercept.

Summary 4E

- The equation of a circle with centre (h, k) and radius r is

$$(x - h)^2 + (y - k)^2 = r^2$$

- The **general form** for the equation of a circle is

$$x^2 + y^2 - 2hx - 2ky + c = 0$$

- The two separate rules for semicircles with their base on the x -axis are

$$y = +\sqrt{r^2 - x^2} \quad \text{and} \quad y = -\sqrt{r^2 - x^2}$$

They correspond to the top half and bottom half of the circle respectively.

- The two separate rules for semicircles with their base on the y -axis are

$$x = +\sqrt{r^2 - y^2} \quad \text{and} \quad x = -\sqrt{r^2 - y^2}$$

They correspond to the right half and left half of the circle respectively.



Exercise 4E

Example 8

- 1 Write down the equation of each of the following circles, with centre at $C(h, k)$ and radius r :

a $C(0, 0), r = 3$

b $C(0, 0), r = 4$

c $C(1, 3), r = 5$

d $C(2, -4), r = 3$

e $C(-3, 4), r = \frac{5}{2}$

f $C(-5, -6), r = 4.6$

Example 9

- 2 Find the centre, C , and the radius, r , of the following circles:

a $(x - 1)^2 + (y - 3)^2 = 4$

b $(x - 2)^2 + (y + 4)^2 = 5$

c $(x + 3)^2 + (y - 2)^2 = 9$

d $(x + 5)^2 + (y - 4)^2 = 8$

Example 10

- 3 Sketch the graphs of each of the following:

a $x^2 + y^2 = 64$

b $x^2 + (y - 4)^2 = 9$

c $(x + 2)^2 + y^2 = 25$

d $(x + 1)^2 + (y - 4)^2 - 169 = 0$

e $(2x - 3)^2 + (2y - 5)^2 = 36$

f $(x + 5)^2 + (y - 5)^2 = 36$

Example 11

- 4 Find the centre, C , and the radius, r , of the following circles:

a $x^2 + y^2 - 6y - 16 = 0$

b $x^2 + y^2 - 8x + 12y + 10 = 0$

c $x^2 + y^2 - 6x + 4y + 9 = 0$

d $x^2 + y^2 + 4x - 6y - 12 = 0$

e $x^2 + y^2 - 8x + 4y + 1 = 0$

f $x^2 + y^2 - x + 4y + 2 = 0$

Example 12

- 5 Sketch the graphs of each of the following:

a $y = +\sqrt{9 - x^2}$

b $x = +\sqrt{9 - y^2}$

c $y = -\sqrt{16 - x^2}$

d $y = -\sqrt{25 - x^2}$

e $x = -\sqrt{49 - y^2}$

f $x = \sqrt{\frac{25}{4} - y^2}$

Example 13

- 6 Sketch the graphs of each of the following:

a $y = \sqrt{36 - (x - 2)^2}$

b $y - 2 = \sqrt{4 - (x + 2)^2}$

- 7 The graph of $x^2 + y^2 \leq 9$ is as shown. Note that $(1, 1)$ satisfies $1^2 + 1^2 \leq 9$. The coordinates of every point in the shaded region satisfy the inequality.

Sketch the graphs of each of the following. Use a dotted line to indicate that the boundary is not included.

a $x^2 + y^2 \leq 4$

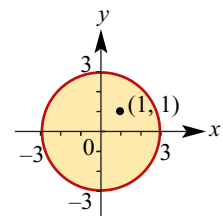
b $x^2 + y^2 > 1$

c $x^2 + y^2 \leq 5$

d $x^2 + y^2 > 9$

e $x^2 + y^2 \geq 6$

f $x^2 + y^2 < 8$



- 8 Sketch the graphs of each of the following with the help of your calculator. (Instructions are given in the calculator appendices of the Interactive Textbook.)

a $(x - 3)^2 + (y - 1)^2 = 1$

b $(x - 5)^2 + (y - 2)^2 = 4$

c $(x - 2)^2 + y^2 = 2$

d $x^2 + y^2 - 6y - 16 = 0$

e $x^2 + y^2 + 4x - 6y - 3 = 0$

f $x^2 + y^2 - 8x + 22y + 27 = 0$

4F Determining rules

In Chapters 2 and 3 we looked at some sufficient conditions for determining the rules for straight lines and parabolas. For straight lines these included:

- the coordinates of two points
- the gradient and a point.

For parabolas these included:

- the coordinates of three points
- the coordinates of the vertex and the coordinates of one other point.

In this section we are looking at some sufficient conditions for determining the rules for the graphs of this chapter.



Example 14

- a** The rectangular hyperbola $y = \frac{a}{x} + 8$ passes through the point $(-2, 6)$. Find the value of a .
- b** The rectangular hyperbola $y = \frac{a}{x} + k$ passes through the points $(2, 7)$ and $(-1, 1)$. Find the values of a and k .

Solution

- a** When $x = -2$, $y = 6$. Hence

$$6 = \frac{a}{-2} + 8$$

$$-2 = \frac{a}{-2}$$

$$a = 4$$

The equation is $y = \frac{4}{x} + 8$.

- b** When $x = 2$, $y = 7$. When $x = -1$, $y = 1$.
So we have the equations

$$7 = \frac{a}{2} + k \quad (1)$$

$$1 = -a + k \quad (2)$$

Subtract (2) from (1):

$$6 = \frac{a}{2} + a \quad (3)$$

Multiply both sides of equation (3) by 2:

$$12 = a + 2a$$

$$a = 4$$

From equation (2): $k = 5$.

The equation is $y = \frac{4}{x} + 5$.

Explanation

The general technique is to substitute the given values into the general equation

$$y = \frac{a}{x-h} + k$$

In this case $h = 0$ and $k = 8$.

The general technique is to substitute the given values into the general equation

$$y = \frac{a}{x-h} + k$$

In this case $h = 0$ and the values of a and k are unknown.

Simultaneous equations need to be formed and then solved.

**Example 15**

A graph which has rule $y = a\sqrt{x-h}$ passes through the points (4, 2) and (7, 4). Find the values of a and h .

Solution

When $x = 4$, $y = 2$. When $x = 7$, $y = 4$.

We have the equations

$$2 = a\sqrt{4-h} \quad (1)$$

$$4 = a\sqrt{7-h} \quad (2)$$

Divide (2) by (1):

$$2 = \frac{\sqrt{7-h}}{\sqrt{4-h}} \quad (3)$$

Multiply both sides of equation (3) by $\sqrt{4-h}$:

$$2\sqrt{4-h} = \sqrt{7-h}$$

Square both sides of the equation:

$$4(4-h) = 7-h$$

$$16-4h = 7-h$$

$$3h = 9$$

$$h = 3$$

Substitute in (1) to find $a = 2$.

The required equation is $y = 2\sqrt{x-3}$.

Explanation

The general technique is to substitute the given values into the general equation

$$y = a\sqrt{x-h} + k$$

In this case $k = 0$ and the values of a and h are unknown.

Simultaneous equations need to be formed and then solved. Note that $h \neq 4$ from equation (1).

**Example 16**

Find the equation of the circle whose centre is at the point (1, -1) and which passes through the point (4, 3).

Solution

Let r be the length of the radius. Then

$$\begin{aligned} r &= \sqrt{(4-1)^2 + (3-(-1))^2} \\ &= \sqrt{3^2 + 4^2} \\ &= 5 \end{aligned}$$

Hence the equation of the circle is

$$(x-1)^2 + (y+1)^2 = 25$$

Explanation

We use the centre-radius form for the equation of a circle:

$$(x-h)^2 + (y-k)^2 = r^2$$

The centre is (1, -1). We need to find the radius.



Exercise 4F

Questions marked with an asterisk (*) involve circles.

Example 14a

- 1 The rectangular hyperbola $y = \frac{a}{x} + 3$ passes through the point (1, 8). Find the value of a .

- 2 A rectangular hyperbola with rule of the form

$$y = \frac{a}{x-h} + k$$

has vertical asymptote $x = 3$, horizontal asymptote $y = 4$ and passes through the point (0, 6). Find the values of a , h and k .

Example 14b

- 3 The rectangular hyperbola $y = \frac{a}{x} + k$ passes through the points (1, 8) and (-1, 7). Find the values of a and k .

- 4 A rectangular hyperbola with rule of the form

$$y = \frac{a}{x-h} + k$$

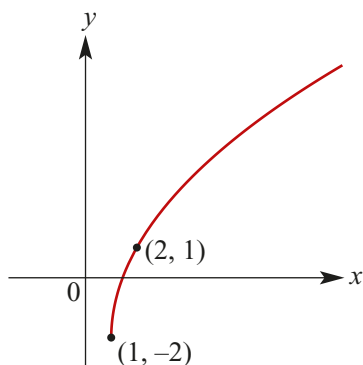
has vertical asymptote $x = 2$, horizontal asymptote $y = -4$ and passes through the point (0, 4). Find the values of a , h and k .

- 5 A graph which has rule $y = a\sqrt{x}$ passes through the point (2, 8). Find the value of a .

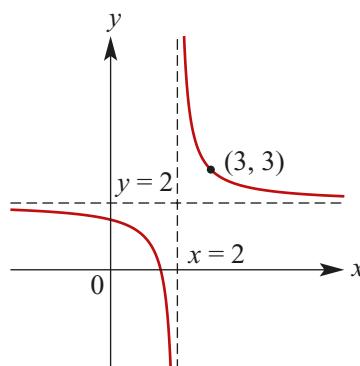
Example 15

- 6 A graph which has rule $y = a\sqrt{x-h}$ passes through the points (1, 2) and (10, 4). Find the values of a and h .
- 7 A graph which has rule $y^2 = a(x-h)$ passes through the points (9, 4) and (6, -2). Find the values of a and h .
- 8 A graph which has rule $(y-k)^2 = -4(x-h)$ passes through the points (4, 4) and (-4, 8). Find the values of h and k .
- 9 Find the rule for each of the following graphs. The general form of the rule is given for each graph.

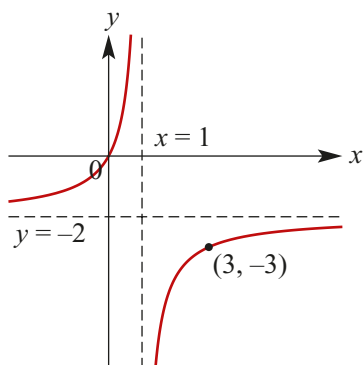
a $y = a\sqrt{x-h} + k$



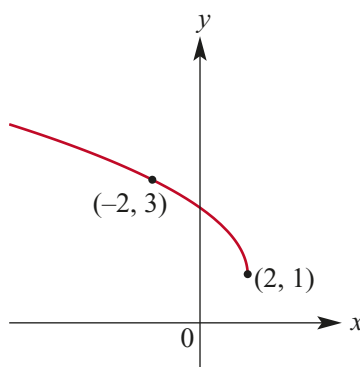
b $y = \frac{a}{x-h} + k$



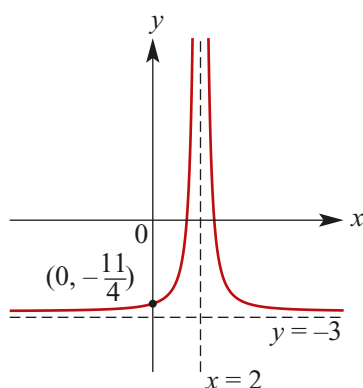
c $y = \frac{a}{x-h} + k$



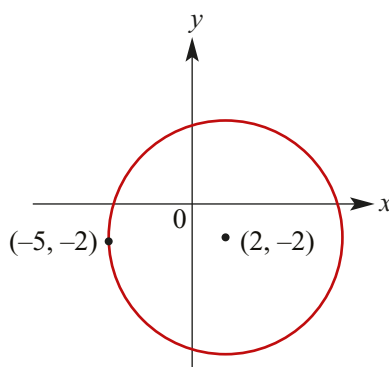
d $y = a\sqrt{h-x} + k$



e $y = \frac{a}{(x-h)^2} + k$



***f** $(x-h)^2 + (y-k)^2 = r^2$



Centre at $(2, -2)$

- 10 a** A graph has equation of the form $y = \frac{a}{x-2} + b$. Find the values of a and b if the graph passes through the points:
i $(3, 10)$ and $(10, 3)$ **ii** $(3, -3)$ and $(10, -10)$
- b** A graph has equation of the form $y = 2\sqrt{x-h} + k$. Find the values of h and k if the graph passes through the points:
i $(2, 3)$ and $(10, 6)$ **ii** $(2, -3)$ and $(10, 0)$

Example 16 *11 For each of the following, find the equation of the circle:

- a** centre at the point $(2, 1)$ and passes through the point $(4, -3)$
b centre at the point $(-2, 3)$ and passes through the point $(-3, 3)$
c centre at the point $(-2, 3)$ and passes through the point $(2, 3)$
d centre at the point $(2, -3)$ and touches the x -axis
e centre on the line $y = 4$ and passes through the points $(2, 0)$ and $(6, 0)$

- *12** Find the equations of the circles which touch the x -axis, have radius 5 and pass through the point $(0, 8)$.

Chapter summary

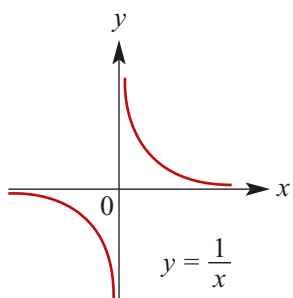


Assignment

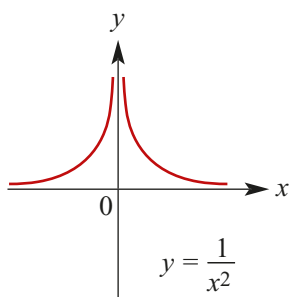


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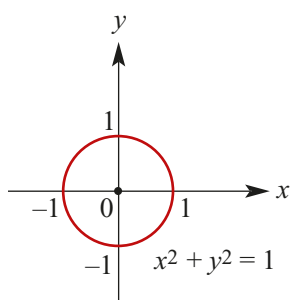
The standard graphs:



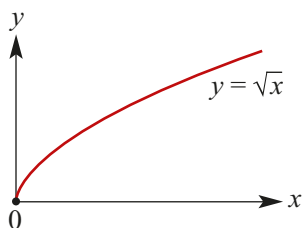
Rectangular hyperbola



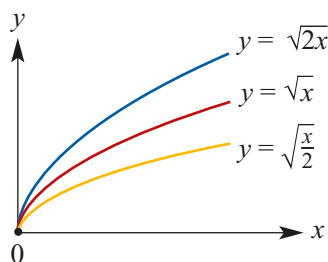
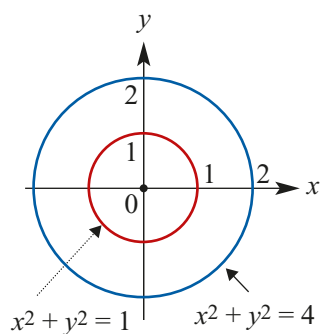
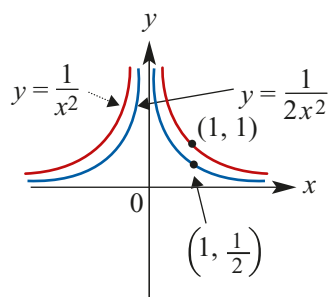
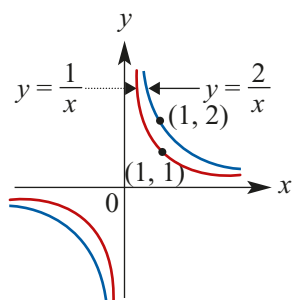
Truncus



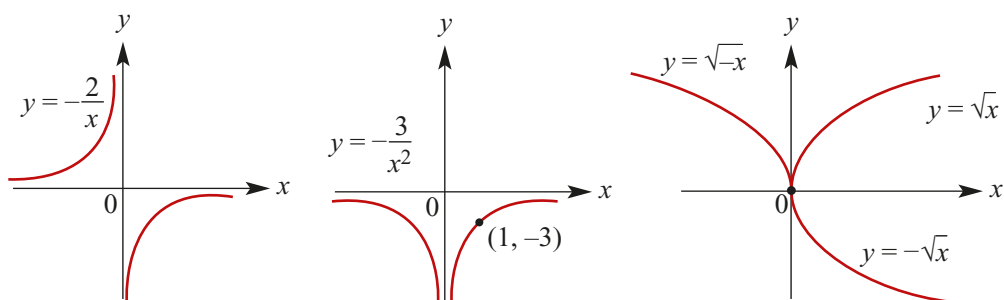
Circle



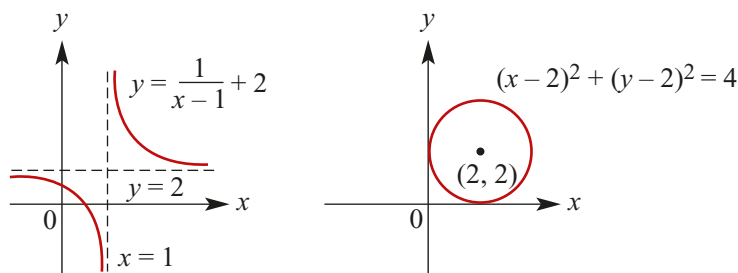
Dilations of these graphs:



■ Reflections in the axes:



■ Translations of graphs:



■ Equation for a circle with centre at (h, k) and radius r :

$$(x - h)^2 + (y - k)^2 = r^2$$

Alternative form:

$$x^2 + y^2 - 2hx - 2ky + c = 0$$

where $c = h^2 + k^2 - r^2$.

Technology-free questions

Questions marked with an asterisk (*) involve circles.

1 Sketch the graphs of each of the following:

a $y = \frac{-3}{x}$

b $y = \frac{2}{x^2}$

c $y = \frac{1}{x-1}$

d $y = \frac{2}{x+1} + 1$

e $y = \frac{-2}{x^2}$

f $y = \frac{-1}{x-1}$

g $y = \frac{4}{2-x} + 3$

h $y = \frac{-3}{x^2} + 1$

i $y = 2\sqrt{x} + 2$

j $y = 2\sqrt{x-3} + 2$

k $y = -2\sqrt{x+2} + 2$

l $y^2 = 4(x-2)$

m $(y-1)^2 = 16(x-2)$

n $(y-4)^2 = -4(x-1)$

2 A rectangular hyperbola with rule of the form

$$y = \frac{a}{x-h} + k$$

has vertical asymptote $x = 2$, horizontal asymptote $y = 5$ and passes through the point $(0, 8)$. Find the values of a , h and k .

- 3** A curve with a rule of the form

$$y = \frac{a}{(x-h)^2} + k$$

has vertical asymptote $x = -2$, horizontal asymptote $y = -5$ and passes through the point $(1, 4)$. Find the values of a , h and k .

- 4** A graph with a rule of the form $y = a\sqrt{x-h}$ passes through the points $(2, 6)$ and $(10, 10)$. Find the values of a and h .
- 5** A graph with a rule of the form $y^2 = a(x-h)$ passes through the points $(1, 3)$ and $(2, 5)$. Find the values of a and h .
- 6** For each of the following, write the equation in the form $(y-k)^2 = a(x-h)$ by completing the square, and state the coordinates of the vertex, the x -axis intercept and the y -axis intercepts of the graph of the equation:
- a** $y^2 + 4y = x + 2$ **b** $y^2 + 6y + 2x + 4 = 0$ **c** $2y^2 + 8y - 5x + 6 = 0$
- 7** Show that the line $x + 4y = 4$ touches the hyperbola $y = \frac{1}{x}$ at only one point.
- 8** Consider the hyperbola $y = \frac{12}{x}$. The points $P(2, 6)$ and $Q(-4, -3)$ lie on the hyperbola. The line PQ cuts the y -axis at B and the x -axis at A .
- a** Find the coordinates of points A and B .
- b** Prove that $PB = AQ$.
- *9** By completing the square, write each of the following equations in the form $(x-a)^2 + (y-b)^2 = r^2$:
- a** $x^2 + y^2 - 6x + 4y - 12 = 0$ **b** $x^2 + y^2 - 3x + 5y - 4 = 0$
- c** $2x^2 + 2y^2 - x + y - 4 = 0$ **d** $x^2 + y^2 + 4x - 6y = 0$
- e** $x^2 + y^2 = 6(x+y)$ **f** $x^2 + y^2 = 4x - 6y$
- *10** The equation of a circle is $x^2 + y^2 + 4x - 6y = 23$. Find the centre and radius.
- *11** Find the length cut off on the x -axis and y -axis by the circle $x^2 + y^2 - 2x - 4y = 20$.
- *12** Sketch the graphs of the following semicircles:
- a** $y = \sqrt{9 - x^2}$ **b** $y = -\sqrt{16 - (x+1)^2}$
- c** $y - 2 = -\sqrt{1 - x^2}$ **d** $y + 3 = \sqrt{4 - (x+2)^2}$

Multiple-choice questions

Questions marked with an asterisk (*) involve circles.

- 1** For the rule $y = \frac{5}{x^2} + 3$, when $x = \frac{a}{2}$, $y =$

A $\frac{5}{4a^2} + 3$ **B** $\frac{12a^2 + 5}{4a^2}$ **C** $\frac{20a^2 + 3}{4a^2}$ **D** $\frac{12a^2 + 5}{a^2}$ **E** $\frac{20}{a^2} + 3$

- 2 The equations of the asymptotes of the graph of $y = 5 - \frac{1}{3x-5}$ are

A $x = 5, y = \frac{3}{5}$ **B** $y = 5, x = \frac{5}{3}$ **C** $x = 5, y = \frac{5}{3}$
D $y = 5, x = \frac{3}{5}$ **E** $x = 5, y = -\frac{5}{3}$

- 3 The equations of the asymptotes of the graph of $y = 5 + \frac{1}{(x-2)^2}$ are

A $x = 2, y = 5$ **B** $x = -2, y = 5$ **C** $x = 5, y = 4$
D $x = 5, y = 2$ **E** $x = 4, y = 5$

- 4 For the rule $y = -2\sqrt{x} + 3$, where $x \geq 0$, the range of possible y -values is

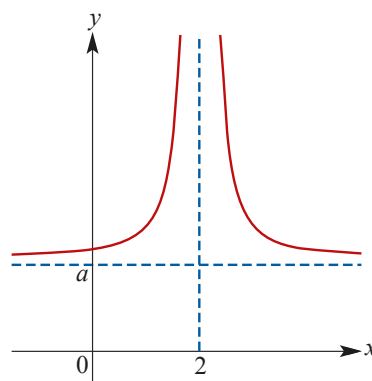
A $y \geq 3$ **B** $y > -3$ **C** $y \geq -3$ **D** $y \leq 3$ **E** $y > 3$

- 5 The rule $(y-2)^2 = -3x+1$ is defined for

A $x \leq \frac{1}{3}$ **B** $x \geq 3$ **C** $x \leq 2$ **D** $x \geq \frac{1}{3}$ **E** $x \geq -\frac{1}{3}$

- 6 A possible rule for the graph shown opposite is

A $y - a = \frac{1}{x-2}$ **B** $y + a = \frac{1}{(x+2)^2}$
C $y - a = \frac{1}{(x+2)^2}$ **D** $y - 2 = \frac{1}{(x-a)^2}$
E $y - a = \frac{1}{(x-2)^2}$



- 7 The graph of $(y+a)^2 = -3(x-2)$, where $a > 0$, has

A vertex at $(2, -a)$ and y -axis intercepts at $(0, -a - \sqrt{6})$ and $(0, -a + \sqrt{6})$
B vertex at $(-2, a)$ and y -axis intercepts at $(0, -a - \sqrt{3})$ and $(0, -a + \sqrt{3})$
C vertex at $(2, -a)$ and y -axis intercepts at $(0, a - \sqrt{6})$ and $(0, a + \sqrt{6})$
D vertex at $(-2, a)$ and y -axis intercepts at $(0, -a)$ and $(0, a)$
E vertex at $(a, 2)$ and y -axis intercepts at $(0, -a - \sqrt{6})$ and $(0, -a + \sqrt{6})$

- 8 The graph of $y - b = -\sqrt{a-x}$, where $a > 0$ and $b > 0$, has

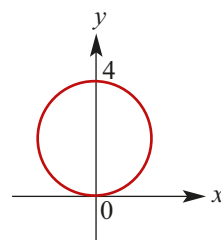
A endpoint (a, b) and y -values $y \geq b$ **B** endpoint (b, a) and y -values $y \leq a$
C endpoint (a, b) and y -values $y \leq b$ **D** endpoint (a, b) and y -values $y \geq a + b$
E endpoint $(a, -b)$ and y -values $y \leq -b$

- *9 The circle with equation $(x-a)^2 + (y-b)^2 = 36$ has its centre on the x -axis and passes through the point with coordinates $(6, 6)$. The values of a and b are

A $a = 0$ and $b = 6$ **B** $a = 0$ and $b = 0$ **C** $a = 2$ and $b = 0$
D $a = -6$ and $b = 0$ **E** $a = 6$ and $b = 0$

- *10** If the y -axis is an axis of symmetry and the circle passes through the origin and $(0, 4)$, the equation of the circle shown is

- A** $x^2 + (y - 2)^2 = 4$ **B** $(x - 2)^2 + y^2 = 2$
C $(x + 2)^2 + y^2 = 4$ **D** $x^2 + (y + 2)^2 = 4$
E $x^2 + y^2 - 2 = 4$



- *11** For the circle with equation $(x - 5)^2 + (y + 2)^2 = 9$, the coordinates of the centre and the radius are

- A** $(-5, 2)$ and 3 **B** $(-5, 2)$ and 9 **C** $(5, -2)$ and 9
D $(5, -2)$ and 3 **E** $(-2, 5)$ and 3

Extended-response questions

The following questions also involve techniques developed in Chapters 2 and 3. Questions marked with an asterisk (*) involve circles.

- 1** Consider the parabola with equation $(y - 2)^2 = 3x - 2$.
 - a** Find the coordinates of the points of intersection of this parabola with the line $y = x$.
 - b** Find, in terms of a , the coordinates of the points of intersection of this parabola with the line $y = x + a$.
 - c**
 - i** Find the value of a for which the line $y = x + a$ just touches the parabola.
 - ii** Find the values of a for which the line $y = x + a$ does not intersect the parabola.
- 2**
 - a** Show that the line $y = x + 1$ touches the parabola $y^2 = 4x$ at the point $(1, 2)$.
 - b** Find the coordinates of the points of intersection, P and Q , of the line $y = x + 1$ and the parabola $y^2 = -4x$.
 - c** Determine the distance between points P and Q .
 - d** Determine the midpoint of the line segment PQ .
- 3** Consider the curve with equation $y = \sqrt{x - b} + c$.
 - a** Show that if the curve meets the line with equation $y = x$ at the point (a, a) , then a satisfies the equation $a^2 - (2c + 1)a + c^2 + b = 0$.
 - b**
 - i** If the line with equation $y = x$ is a tangent to the curve, show that $c = \frac{4b - 1}{4}$.
 - ii** Sketch the graph of $y = \sqrt{x} - \frac{1}{4}$ and find the coordinates of the point on the graph at which the line with equation $y = x$ is a tangent.
 - c** Find the values of k for which the line with equation $y = x + k$:
 - i** meets the curve with equation $y = \sqrt{x} - \frac{1}{4}$ twice
 - ii** meets the curve with equation $y = \sqrt{x} - \frac{1}{4}$ once
 - iii** does not meet the curve with equation $y = \sqrt{x} - \frac{1}{4}$.

- 4** For the curve with equation $y = \sqrt{x} - 1$ and the straight line with equation $y = kx$, find the values of k such that:
- a** the line meets the curve twice **b** the line meets the curve once.

- 5** The line $px + qy = 1$ touches the parabola $y^2 = 4a(a - x)$, where p , q and a are non-zero real numbers.

a Show that $a = \frac{p}{p^2 + q^2}$.

- b** For each of the following values of p and q , determine the value of a and the coordinates of the point where the line touches the parabola:

i $p = 1$ and $q = 1$ **ii** $p = 3$ and $q = 4$

Now assume that $a = 1$ and consider the parabola $y^2 = -4(x - 1)$.

- c** By using simultaneous equations in p and q , find the equation of the line $px + qy = 1$ that touches this parabola at:

i the point $(0, 2)$ **ii** the point $(-3, -4)$

- 6** The line $px + qy = 1$ touches the hyperbola $y = \frac{a}{x}$, where p , q and a are non-zero real numbers.

a Show that $a = \frac{1}{4pq}$.

- b** For each of the following values of p and q , determine the value of a and the coordinates of the point where the line touches the hyperbola:

i $p = 1$ and $q = 1$ **ii** $p = 2$ and $q = 2$

Now assume that $a = 1$ and consider the hyperbola $y = \frac{1}{x}$.

- c** By using simultaneous equations in p and q , find the equation of the line $px + qy = 1$ that touches this hyperbola at:

i the point $(2, \frac{1}{2})$ **ii** the point $(-2, -\frac{1}{2})$

- *7** A line with equation $y = mx$ is tangent to the circle with centre $(10, 0)$ and radius 5 at the point $P(x, y)$.

- a** Find the equation of the circle.

- b** Show that the x -coordinate of the point P satisfies the equation $(1 + m^2)x^2 - 20x + 75 = 0$.

- c** Use the discriminant for this equation to find the two possible values of m .

- d** Find the coordinates of P . (There are two such points.)

- e** Find the distance of P from the origin.

- *8** A circle has its centre at the origin and radius 4.

- a** Find the equation of this circle.

- b** Two lines which pass through the point $(8, 0)$ are tangents to this circle.

i Show that the equations of these tangents are of the form $y = mx - 8m$.

- ii** Use techniques similar to those used in Question 7 to find the possible values of m and, hence, the equations of the tangents.

5

Functions and relations

Objectives

- ▶ To understand and use the **notation of sets**, including the symbols $\in$, $\subseteq$, $\cap$, $\cup$, $\emptyset$ and $\setminus$.
- ▶ To use the notation for **sets of numbers**.
- ▶ To understand the concepts of **relation** and **function**.
- ▶ To find the **domain** and **range** of a given relation.
- ▶ To decide whether or not a given function is **one-to-one**.
- ▶ To find the **implied (maximal) domain** of a function.
- ▶ To work with **restrictions of a function** and **piecewise-defined functions**.
- ▶ To find the **inverse** of a one-to-one function.
- ▶ To apply a knowledge of functions to solving problems.

In this chapter we introduce the notation that will be used throughout the rest of the book. You will have met much of it before and this will serve as revision. The language introduced in this chapter helps to express important mathematical ideas precisely. Initially they may seem unnecessarily abstract, but later in the book you will find them used more and more in practical situations.

In Chapters 2 and 3 we looked at linear polynomials and quadratic polynomials, and in Chapter 4 we studied rectangular hyperbolas, truncus graphs, square-root graphs and circles.* These are all examples of relations. You will meet them all again in this chapter, but using a new notation which will be carried through into the following chapters of this book.

* Circles are listed in the 10A Victorian Curriculum, but not explicitly listed in the VCAA study design for Mathematical Methods Units 1 & 2. This chapter includes some simple cases of circles and semicircles to provide important examples of relations.

5A Set notation and sets of numbers

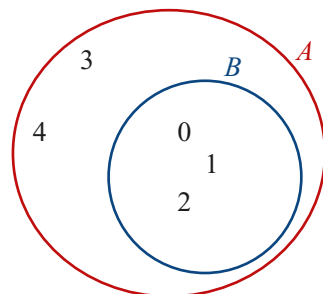
Set notation

Set notation is used widely in mathematics and in this book where appropriate. This section summarises all the set notation you will need.

- A **set** is a collection of objects.
- The objects that are in the set are known as **elements** or members of the set.
- If x is an element of a set A , we write $x \in A$. This can also be read as ‘ x is a member of the set A ’ or ‘ x belongs to A ’ or ‘ x is in A ’. For example: $2 \in$ set of even numbers.
- If x is **not an element** of A , we write $x \notin A$. For example: $2 \notin$ set of odd numbers.
- Set B is called a **subset** of set A if every element of B is also an element of A . We write $B \subseteq A$. This expression can also be read as ‘ B is contained in A ’.

For example, let $B = \{0, 1, 2\}$ and $A = \{0, 1, 2, 3, 4\}$. Then B is a subset of A , as illustrated in the diagram opposite.

This diagram is called a **Venn diagram**. Venn diagrams are revisited in Chapter 9.

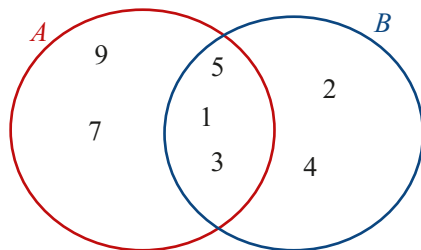


- The set of elements common to two sets A and B is called the **intersection** of A and B , and is denoted by $A \cap B$. Thus $x \in A \cap B$ if and only if $x \in A$ and $x \in B$.
- If the sets A and B have no elements in common, we say A and B are **disjoint**, and write $A \cap B = \emptyset$. The set $\emptyset$ is called the **empty set**.
- The set of elements that are in A or in B (or in both) is called the **union** of sets A and B , and is denoted by $A \cup B$.

For example, let $A = \{1, 3, 5, 7, 9\}$ and $B = \{1, 2, 3, 4, 5\}$. The intersection and union are illustrated by the Venn diagram shown opposite:

$$A \cap B = \{1, 3, 5\}$$

$$A \cup B = \{1, 2, 3, 4, 5, 7, 9\}$$



Example 1

For $A = \{1, 2, 3, 7\}$ and $B = \{3, 4, 5, 6, 7\}$, find:

- a** $A \cap B$ **b** $A \cup B$

Solution

a $A \cap B = \{3, 7\}$

b $A \cup B = \{1, 2, 3, 4, 5, 6, 7\}$

Explanation

The elements 3 and 7 are common to sets A and B .

The set $A \cup B$ contains all elements that belong to A or B (or both).

Note: In Example 1, we have $3 \in A$ and $5 \notin A$ and $\{2, 3\} \subseteq A$.

Set difference

Finally we introduce the **set difference** of two sets A and B :

$$A \setminus B = \{x : x \in A, x \notin B\}$$

The set $A \setminus B$ contains the elements of A that are not elements of B .



Example 2

For $A = \{1, 2, 3, 7\}$ and $B = \{3, 4, 5, 6, 7\}$, find:

a $A \setminus B$ **b** $B \setminus A$

Solution

a $A \setminus B = \{1, 2, 3, 7\} \setminus \{3, 4, 5, 6, 7\}$
 $= \{1, 2\}$

b $B \setminus A = \{3, 4, 5, 6, 7\} \setminus \{1, 2, 3, 7\}$
 $= \{4, 5, 6\}$

Explanation

The elements 1 and 2 are in A but not in B .

The elements 4, 5 and 6 are in B but not in A .

Sets of numbers

We begin by recalling that the elements of $\{1, 2, 3, 4, \dots\}$ are called **natural numbers**, and the elements of $\{\dots, -2, -1, 0, 1, 2, \dots\}$ are called **integers**.

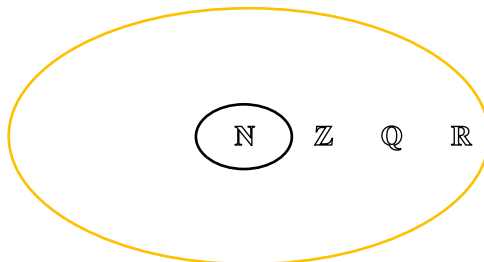
The numbers of the form $\frac{p}{q}$, with p and q integers, $q \neq 0$, are called **rational numbers**.

The real numbers which are not rational are called **irrational** (e.g. π and $\sqrt{2}$).

The rationals may be characterised as being those real numbers that can be written as a terminating or recurring decimal.

- The set of natural numbers is denoted by $\mathbb{N}$.
- The set of integers is denoted by $\mathbb{Z}$.
- The set of rational numbers is denoted by $\mathbb{Q}$.
- The set of real numbers is denoted by $\mathbb{R}$.

It is clear that $\mathbb{N} \subseteq \mathbb{Z} \subseteq \mathbb{Q} \subseteq \mathbb{R}$, and this may be represented by the diagram on the right.



Describing a set

It is not always possible to list the elements of a set. There is an alternative way of describing sets that is especially useful for infinite sets.

The set of all x such that ____ is denoted by $\{x : \text{____}\}$. Thus, for example:

- $\{x : 0 < x < 1\}$ is the set of all real numbers strictly between 0 and 1
- $\{x : x \geq 3\}$ is the set of all real numbers greater than or equal to 3
- $\{x : x \neq 0\}$ is the set of all real numbers other than 0
- $\{2n : n \in \mathbb{N}\}$ is the set of all even natural numbers
- $\{2n - 1 : n \in \mathbb{N}\}$ is the set of all odd natural numbers.

Interval notation

Among the most important subsets of $\mathbb{R}$ are the **intervals**. The following is an exhaustive list of the various types of intervals and the standard notation for them. We suppose that a and b are real numbers with $a < b$.

$$\begin{aligned} (a, b) &= \{x : a < x < b\} & [a, b] &= \{x : a \leq x \leq b\} \\ (a, b] &= \{x : a < x \leq b\} & [a, b) &= \{x : a \leq x < b\} \\ (a, \infty) &= \{x : a < x\} & [a, \infty) &= \{x : a \leq x\} \\ (-\infty, b) &= \{x : x < b\} & (-\infty, b] &= \{x : x \leq b\} \end{aligned}$$

Intervals may be represented by diagrams as shown in Example 3.



Example 3

Illustrate each of the following intervals of real numbers:

a $[-2, 3]$

b $(-3, 4]$

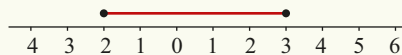
c $(-2, 4)$

d $(-3, \infty)$

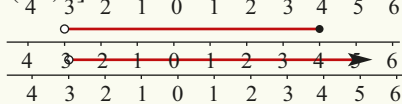
e $(-\infty, 5]$

Solution

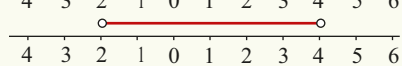
a $[-2, 3]$



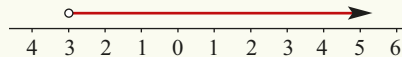
b $(-3, 4]$



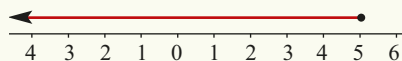
c $(-2, 4)$



d $(-3, \infty)$



e $(-\infty, 5]$



Explanation

The square brackets indicate that the endpoints are included; this is shown with closed circles.

The round bracket indicates that the left endpoint is not included; this is shown with an open circle. The right endpoint is included.

Both brackets are round; the endpoints are not included.

The symbol ∞ indicates that the interval continues indefinitely (i.e. forever) to the right; it is read as 'infinity'. The left endpoint is not included.

The symbol $-\infty$ indicates that the interval continues indefinitely (i.e. forever) to the left; it is read as 'negative infinity'. The right endpoint is included.

Note: The 'closed' circle ($\bullet$) indicates that the number is included.

The 'open' circle ($\circ$) indicates that the number is not included.

The following are subsets of the real numbers for which we have special notation:

- Positive real numbers: $\mathbb{R}^+ = \{x : x > 0\}$
- Negative real numbers: $\mathbb{R}^- = \{x : x < 0\}$
- Real numbers excluding zero: $\mathbb{R} \setminus \{0\}$

Summary 5A

- If x is an element of a set A , we write $x \in A$.
- If x is not an element of a set A , we write $x \notin A$.
- If every element of B is an element of A , we say B is a **subset** of A and write $B \subseteq A$.
- **Intersection** The set $A \cap B$ contains the elements in common to A and B .
- **Union** The set $A \cup B$ contains the elements that are in A or in B (or in both).
- **Set difference** The set $A \setminus B$ contains the elements of A that are not in B .
- If two sets A and B have no elements in common, we say that A and B are **disjoint** and write $A \cap B = \emptyset$. The set $\emptyset$ is called the **empty set**.

Sets of numbers

- Natural numbers: $\mathbb{N}$
- Integers: $\mathbb{Z}$
- Rational numbers: $\mathbb{Q}$
- Real numbers: $\mathbb{R}$

- For real numbers a and b with $a < b$, we can consider the following **intervals**:

$$(a, b) = \{x : a < x < b\} \quad [a, b] = \{x : a \leq x \leq b\}$$

$$(a, b] = \{x : a < x \leq b\} \quad [a, b) = \{x : a \leq x < b\}$$

$$(a, \infty) = \{x : a < x\} \quad [a, \infty) = \{x : a \leq x\}$$

$$(-\infty, b) = \{x : x < b\} \quad (-\infty, b] = \{x : x \leq b\}$$



Exercise 5A

Example 1

- 1 For $A = \{1, 2, 3, 5, 7, 11, 15\}$, $B = \{7, 11, 25, 30, 32\}$ and $C = \{1, 7, 11, 25, 30\}$, find:

- a** $A \cap B$ **b** $A \cap B \cap C$ **c** $A \cup C$
d $A \cup B$ **e** $A \cup B \cup C$ **f** $(A \cap B) \cup C$

Example 2

- 2 For $A = \{1, 2, 3, 5, 7, 11, 15\}$, $B = \{7, 11, 25, 30, 32\}$ and $C = \{1, 7, 11, 25, 30\}$, find:

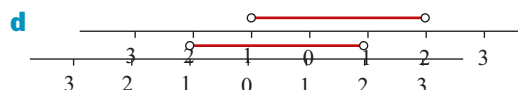
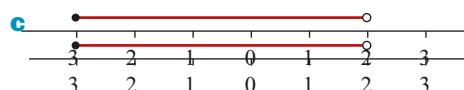
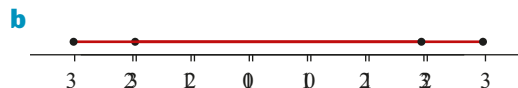
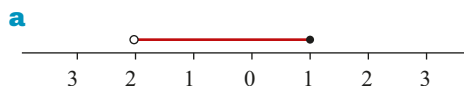
- a** $A \setminus B$ **b** $B \setminus A$ **c** $A \setminus C$ **d** $C \setminus A$

Example 3

- 3 Illustrate each of the following intervals on a number line:

- a** $[-3, 4)$ **b** $(-\infty, 3]$ **c** $[-2, -1]$
d $(-2, \infty)$ **e** $(-2, 3)$ **f** $(-2, 4]$

- 4 Describe each of the following subsets of the real number line using the interval notation $[a, b)$, (a, b) , etc.



- 5 Use the appropriate interval notation (i.e. $[a, b]$, (a, b) , etc.) to describe each of the following sets:

a $\{x : -1 \leq x \leq 2\}$ **b** $\{x : -4 < x \leq 2\}$ **c** $\{y : 0 < y < \sqrt{2}\}$
d $\left\{y : -\frac{\sqrt{3}}{2} < y \leq \frac{1}{\sqrt{2}}\right\}$ **e** $\{x : x > -1\}$ **f** $\{x : x \leq -2\}$
g $\mathbb{R}$ **h** $\mathbb{R}^+ \cup \{0\}$ **i** $\mathbb{R}^- \cup \{0\}$

- 6 For $B = \{7, 11, 25, 30, 32\}$, find:

a $(-2, 10] \cap B$ **b** $(3, \infty) \cap B$ **c** $(2, \infty) \cup B$ **d** $(25, \infty) \cap B$

- 7 For each of the following, use one number line on which to represent the sets:

a $[-2, 5]$, $[3, 4]$, $[-2, 5] \cap [3, 4]$ **b** $[-2, 5]$, $\mathbb{R} \setminus [-2, 5]$
c $[3, \infty)$, $(-\infty, 7]$, $[3, \infty) \cap (-\infty, 7]$ **d** $[-2, 3]$, $\mathbb{R} \setminus [-2, 3]$

- 8 Write each of the following sets as a union of two intervals:

a $\mathbb{R} \setminus \{-2\}$ **b** $\mathbb{R} \setminus \{3\}$ **c** $\mathbb{R} \setminus \{4\}$

- 9 Illustrate each of these sets on a number line:

a $[-3, 2] \cup [4, 8]$ **b** $(-\infty, 2] \cup [4, \infty)$ **c** $(-\infty, -3) \cup (0, \infty)$
d $(-5, -2] \cup (2, 6]$ **e** $(-\infty, 2) \cup (2, \infty)$ **f** $(-\infty, -3) \cup (-3, \infty)$

- 10 Describe each of the following intersections of intervals as simply as possible:

a $(-\infty, -3) \cap (-6, \infty)$ **b** $(-\infty, 1) \cap (4, \infty)$ **c** $(-\infty, 0] \cap [-6, \infty)$
d $[-3, 2] \cap [-1, 8]$ **e** $[-3, 1] \cap [1, 8]$ **f** $(-\infty, -1] \cap (-10, \infty)$

5B Relations, domain and range

In previous chapters we have looked at how to sketch the graphs of various mathematical relations. We will now look at this aspect of representing relations in a more formal way.

- An **ordered pair**, denoted (x, y) , is a pair of elements x and y in which x is considered to be the first coordinate and y the second coordinate.
- A **relation** is a set of ordered pairs. The following are examples of relations:

a $S = \{(1, 1), (1, 2), (3, 4), (5, 6)\}$
b $T = \{(-3, 5), (4, 12), (5, 12), (7, -6)\}$
- Every relation determines two sets:
 - The set of all the first coordinates of the ordered pairs is called the **domain**.
 - The set of all the second coordinates of the ordered pairs is called the **range**.

For the above examples:

- a** domain of $S = \{1, 3, 5\}$, range of $S = \{1, 2, 4, 6\}$
b domain of $T = \{-3, 4, 5, 7\}$, range of $T = \{5, 12, -6\}$

Some relations may be defined by a **rule** relating the elements in the domain to their corresponding elements in the range. In order to define the relation fully, we need to specify both the rule and the domain. For example, the set

$$\{(x, y) : y = x + 1, x \in \{1, 2, 3, 4\}\}$$

is the relation

$$\{(1, 2), (2, 3), (3, 4), (4, 5)\}$$

The domain is the set $\{1, 2, 3, 4\}$ and the range is the set $\{2, 3, 4, 5\}$.

Representing relations

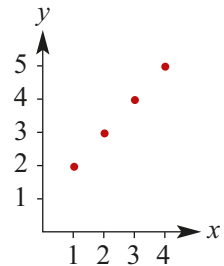
Graphing relations

We can represent a relation as a graph on a set of Cartesian axes.

On the right is the graph of the relation

$$\{(x, y) : y = x + 1, x \in \{1, 2, 3, 4\}\}$$

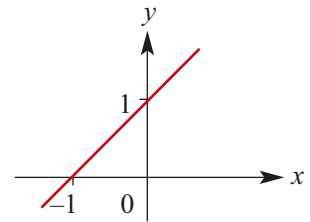
Note that we only graph the individual points of this relation.



If the domain of the relation is the set of real numbers, $\mathbb{R}$, then there are infinitely many points. For example, the graph of

$$\{(x, y) : y = x + 1, x \in \mathbb{R}\}$$

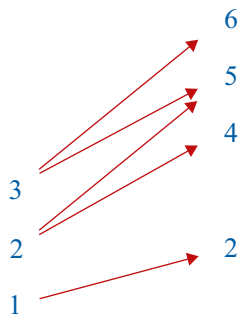
is a continuous straight line.



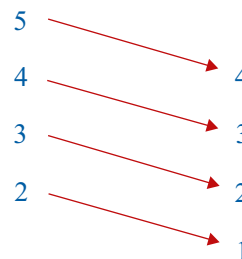
Arrow diagrams

A relation may also be represented by an arrow diagram.

This diagram represents the relation $\{(3, 6), (3, 5), (2, 5), (2, 4), (1, 2)\}$:



This diagram represents the relation $\{(5, 4), (4, 3), (3, 2), (2, 1)\}$:



- A relation may be written as:
 - a listed set of ordered pairs (not always convenient or possible)
 - a rule with a specified or implied domain.
- A relation may be represented by a graph or an arrow diagram.

**Example 4**

Sketch a graph of each of the following relations and state its domain and range:

a $\{(-2, -1), (-1, -1), (-1, 1), (0, 1), (1, -1)\}$

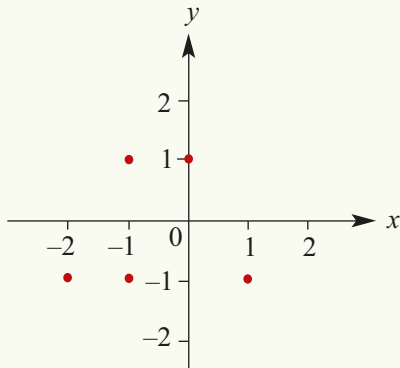
b $\{(x, y) : x^2 + y^2 = 1, x \in [-1, 1]\}$

c $\{(x, y) : 2x + 3y = 6, x \geq 0\}$

d $\{(x, y) : y = 2x - 1, x \in [-1, 2]\}$

Solution

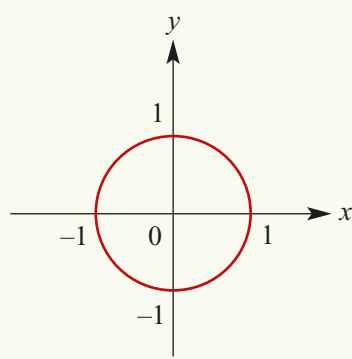
a



Domain = $\{-2, -1, 0, 1\}$

Range = $\{-1, 1\}$

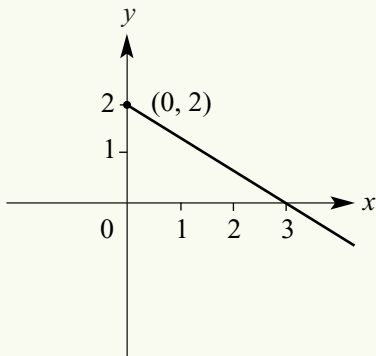
b



Domain = $\{x : -1 \leq x \leq 1\}$

Range = $\{y : -1 \leq y \leq 1\}$

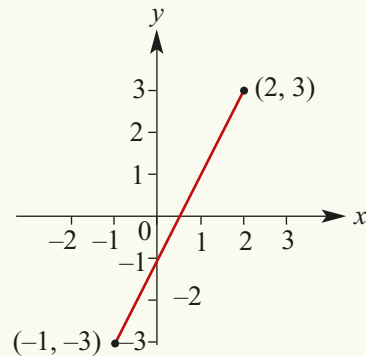
c



Domain = $\mathbb{R}^+ \cup \{0\}$

Range = $(-\infty, 2]$

d



Domain = $[-1, 2]$

Range = $[-3, 3]$

Often set notation is not used when describing a relation. For example:

■ $\{(x, y) : y = x^2\}$ is written as $y = x^2$

■ $\{(x, y) : y = x + 1\}$ is written as $y = x + 1$.

This has been the case in your previous considerations of relations.

Note: In order to determine the range of a relation it is necessary to consider the graph. This strategy is used in the following examples.



Example 5

For each of the following, complete the square, sketch the graph and state the range. The domain is $\mathbb{R}$.

a $y = x^2 - 4x + 5$

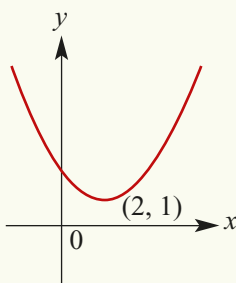
b $y = -x^2 + 4x - 5$

Solution

a $y = x^2 - 4x + 5$

$$= (x - 2)^2 + 1$$

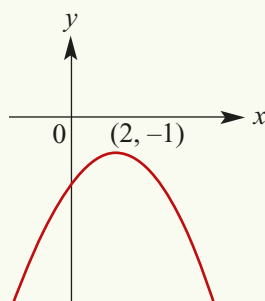
The range is $[1, \infty)$.



b $y = -x^2 + 4x - 5$

$$= -(x - 2)^2 - 1$$

The range is $(-\infty, -1]$.



Explanation

Complete the square:

$$\begin{aligned} x^2 - 4x + 5 &= x^2 - 4x + 4 - 4 + 5 \\ &= (x - 2)^2 + 1 \end{aligned}$$

The vertex is at $(2, 1)$.

The minimum y -value is 1.

Complete the square:

$$\begin{aligned} -x^2 + 4x - 5 &= -(x^2 - 4x + 5) \\ &= -(x^2 - 4x + 4 + 1) \\ &= -((x - 2)^2 + 1) \\ &= -(x - 2)^2 - 1 \end{aligned}$$

The vertex is at $(2, -1)$.

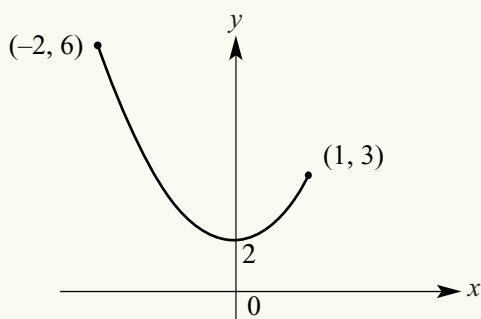
The maximum y -value is -1 .



Example 6

Sketch the graph of the relation $y = x^2 + 2$ for $x \in [-2, 1]$ and state the range.

Solution



The range is $[2, 6]$.

Explanation

Note that the range is not determined by considering the endpoints alone. The minimum y -value is 2, not 3.

Implied (maximal) domain

When the rule for a relation is written and no domain is specified, then it is understood that the domain taken is the largest for which the rule has meaning. This domain is called the **maximal** or **implied domain**.

For example, the implied domain of $y = x^2$ is $\mathbb{R}$, and the implied domain of $x^2 + y^2 = 1$ is $[-1, 1]$. This concept is considered again in Section 5D.



Example 7

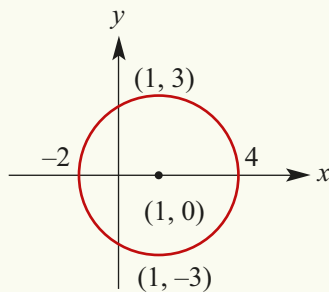
For each of the following relations, state the implied domain and the range:

a $(x - 1)^2 + y^2 = 9$

b $y^2 = x + 2$

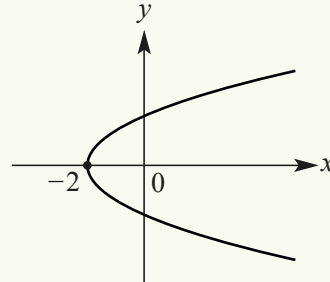
Solution

- a** This relation is a circle with centre $(1, 0)$ and radius 3.



The implied domain is $[-2, 4]$ and the range is $[-3, 3]$.

- b** This relation is a parabola with vertex $(-2, 0)$.



The implied domain is $[-2, \infty)$ and the range is $\mathbb{R}$.

Summary 5B

- An **ordered pair**, denoted (x, y) , is a pair of elements x and y in which x is considered to be the first coordinate and y the second coordinate.
- A **relation** is a set of ordered pairs.
 - The set of all the first coordinates of the ordered pairs is called the **domain**.
 - The set of all the second coordinates of the ordered pairs is called the **range**.
- Some relations may be defined by a rule relating the elements in the domain to their corresponding elements in the range. In order to define the relation fully, we need to specify both the rule and the domain. For example:

$$\{(x, y) : y = x + 1, x \in \mathbb{R}^+ \cup \{0\}\}$$

- For a relation described by a rule with y in terms of x , the domain is the x -values and the range is the y -values.
- The **maximal** or **implied domain** is the largest domain for which the rule of the relation has meaning.



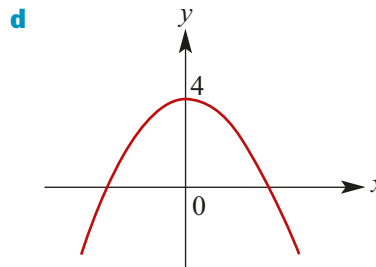
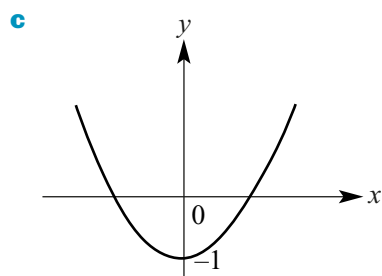
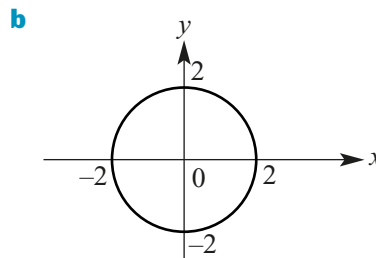
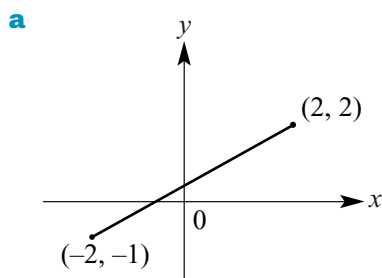
Exercise 5B

Example 4

1 Sketch a graph of each of the following relations and state its domain and range:

- a** $\{(-3, -4), (-1, -1), (-6, 7), (1, 5)\}$ **b** $\{(-4, 1), (-4, -1), (-6, 7), (-6, 8)\}$
c $\{(x, y) : x^2 + y^2 = 4, x \in [-2, 2]\}$ **d** $\{(x, y) : 3x + 2y = 12, x \geq 0\}$
e $\{(x, y) : x - y = 4, x \in [-1, 2]\}$ **f** $\{(x, y) : y = 2x + 3, x \in [-4, 1]\}$

2 State the domain and range for the relations represented by each of the following graphs:



Example 5

3 For each of the following, complete the square, sketch the graph and state the range:

- a** $y = x^2 + 6x + 10$ **b** $y = -x^2 - 4x - 6$ **c** $y = 2x^2 - 4x + 6$

4 Sketch the graphs of each of the following and state the range of each:

- a** $y = x + 1, x \in [2, \infty)$ **b** $y = -x + 1, x \in [2, \infty)$
c $y = 2x + 1, x \in [-4, \infty)$ **d** $y = 3x + 2, x \in (-\infty, 3)$
e $y = x + 1, x \in (-\infty, 3]$ **f** $y = -3x - 1, x \in [-2, 6]$
g $y = -3x - 1, x \in [-5, -1]$ **h** $y = 5x - 1, x \in (-2, 4)$

Example 6

5 Sketch the graphs of each of the following and state the range of each:

- a** $y = x^2 + 3, x \in [-1, 1]$ **b** $y = x^2 + 4, x \in [-2, 1]$
c $y = x^2 - 4, x \in [-1, 2]$ **d** $y = 2x^2 + 1, x \in [-2, 3]$

6 Sketch the graphs of each of the following relations, stating the range of each:

- a** $\{(x, y) : y = x^2 + 1\}$ **b** $\{(x, y) : y = x^2 + 2x + 1\}$
c $\{(x, y) : y = 4 - x^2, x \in [-2, 2]\}$ **d** $\{(x, y) : y = x^2 + 2x + 3\}$
e $\{(x, y) : y = -x^2 + 2x + 3\}$ **f** $\{(x, y) : y = x^2 - 2, x \in [-1, 2]\}$
g $\{(x, y) : y = 2x^2 - 3x + 6\}$ **h** $\{(x, y) : y = 6 - 3x + x^2\}$

Example 7

7 Sketch the graphs of each of the following relations, stating the implied domain and range of each:

a $x^2 + y^2 = 9$

b $y^2 = x$

c $y^2 = x - 1$

d $y^2 = x + 1$

8 Sketch the graphs of each of the following relations, stating the maximal domain and range of each:

a $y = \frac{2}{2x-5} + 3$

b $y = \sqrt{2x-5}$

c $y = \sqrt{5-2x}$

d $y = \frac{2}{(2x-5)^2}$

e $y = (4-2x)^{\frac{1}{2}}$

f $(y-3)^2 = x-1$

***9** *This question involves more challenging examples of circles and semicircles.*
Sketch the graphs of each of the following relations, stating the maximal domain and range of each:

a $(x-2)^2 + (y-3)^2 = 16$

b $(2x-1)^2 + (2y-4)^2 = 1$

c $y = \sqrt{25-x^2}$

d $y = -\sqrt{25-x^2}$

e $y = \sqrt{4-(x-5)^2}$

f $y = -\sqrt{25-(x-2)^2}$

5C Functions

A **function** is a relation such that for each x -value there is only one corresponding y -value. This means that, if (a, b) and (a, c) are ordered pairs of a function, then $b = c$. In other words, a function cannot contain two different ordered pairs with the same first coordinate.

**Example 8**

Which of the following sets of ordered pairs defines a function?

a $\{(-3, -4), (-1, -1), (-6, 7), (1, 5)\}$

b $\{(-4, 1), (-4, -1), (-6, 7), (-6, 8)\}$

Solution

a $\{(-3, -4), (-1, -1), (-6, 7), (1, 5)\}$ is a function, because for each x -value there is only one y -value.

b $\{(-4, 1), (-4, -1), (-6, 7), (-6, 8)\}$ is *not* a function, because there is an x -value with two different y -values. The relation contains two ordered pairs, $(-4, 1)$ and $(-4, -1)$, with the same first coordinate.

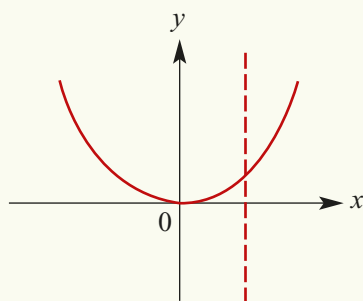
One way to identify whether a relation is a function is to draw a graph of the relation and then apply the following test.

Vertical-line test

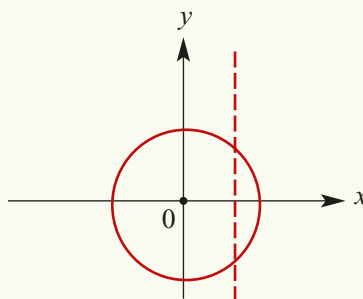
If a vertical line can be drawn anywhere on the graph and it only ever intersects the graph a maximum of once, then the relation is a **function**.

**Example 9**

- a** Is $y = x^2$ a function? State the maximal domain and range of $y = x^2$.
b Is $x^2 + y^2 = 4$ a function? State the maximal domain and range of $x^2 + y^2 = 4$.

Solution**a**

The vertical-line test shows that $y = x^2$ is a function. The maximal domain is $\mathbb{R}$ and the range is $\mathbb{R}^+ \cup \{0\}$.

b

The vertical-line test shows that $x^2 + y^2 = 4$ is *not* a function. The maximal domain is $[-2, 2]$ and the range is $[-2, 2]$.

Explanation

For each x -value there is only one y -value.

The ordered pairs of the relation are all of the form (a, a^2) .

Note that $(\sqrt{2}, \sqrt{2})$ and $(\sqrt{2}, -\sqrt{2})$ are ordered pairs of the relation.

There is an x -value with more than one y -value.

Function notation

Functions are usually denoted with lowercase letters such as f , g , h .

If f is a function, then for each x in the domain of f there is a unique element y in the range such that $(x, y) \in f$. The element y is called ‘the **image** of x under f ’ or ‘the **value** of f at x ’, and the element x is called ‘a **pre-image** of y ’.

Since the y -value obtained is a *function* of the x -value, we use the notation $f(x)$, read as ‘ f of x ’, in place of y .

For example, instead of $y = 2x + 1$ we can write $f(x) = 2x + 1$. Then $f(2)$ means the y -value obtained when $x = 2$.

e.g. $f(2) = 2(2) + 1 = 5$

$$f(-4) = 2(-4) + 1 = -7$$

$$f(a) = 2a + 1$$

By incorporating this notation, we have an alternative way of writing functions:

- For the function $\{(x, y) : y = x^2\}$ with domain $\mathbb{R}$, we write $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^2$.
- For the function $\{(x, y) : y = 2x - 1, x \in [0, 4]\}$, we write $f: [0, 4] \rightarrow \mathbb{R}, f(x) = 2x - 1$.
- For the function $\{(x, y) : y = \frac{1}{x}\}$ with domain $\mathbb{R} \setminus \{0\}$, we write $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = \frac{1}{x}$.

If the domain is $\mathbb{R}$, we often just write the rule. For example: $f(x) = x^2$.

Note that in using the notation $f: X \rightarrow Y$, the set X is the domain but Y is not necessarily the range. It is a set that contains the range and is called the **co-domain**. With this notation for functions, we write the domain of f as **dom f** and the range of f as **ran f** .

A function $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = a$ is called a **constant function**. For such a function f , we have $\text{dom } f = \mathbb{R}$ and $\text{ran } f = \{a\}$. For example, let $f(x) = 7$. Then $\text{dom } f = \mathbb{R}$ and $\text{ran } f = \{7\}$.

A function $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = mx + c$ is called a **linear function**. For example, let $f(x) = 3x + 1$. Then $\text{dom } f = \mathbb{R}$ and $\text{ran } f = \mathbb{R}$. Note that if the domain of a linear function is $\mathbb{R}$ and $m \neq 0$, then the range is $\mathbb{R}$.



Example 10

Rewrite each of the following using the $f: X \rightarrow Y$ notation:

a $\{(x, y) : y = -3x + 2\}$

b $\{(x, y) : y = -2x + 5, x \geq 0\}$

c $y = 5x^2 + 6, -1 \leq x \leq 2$

d $y = \frac{1}{(x-2)^2}, x \neq 2$

Solution

a $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = -3x + 2$

b $f: \mathbb{R}^+ \cup \{0\} \rightarrow \mathbb{R}, f(x) = -2x + 5$
or $f: [0, \infty) \rightarrow \mathbb{R}, f(x) = -2x + 5$

c $f: [-1, 2] \rightarrow \mathbb{R}, f(x) = 5x^2 + 6$

d $f: \mathbb{R} \setminus \{2\} \rightarrow \mathbb{R}, f(x) = \frac{1}{(x-2)^2}$



Example 11

If $f(x) = 2x^2 + x$, find:

a $f(3)$

b $f(-2)$

c $f(x-1)$

d $f\left(\frac{1}{a}\right), a \neq 0$

Solution

a $f(3) = 2(3)^2 + 3 = 21$

b $f(-2) = 2(-2)^2 - 2 = 6$

c $f(x-1) = 2(x-1)^2 + x-1$
 $= 2(x^2 - 2x + 1) + x - 1$
 $= 2x^2 - 3x + 1$

d $f\left(\frac{1}{a}\right) = 2\left(\frac{1}{a}\right)^2 + \frac{1}{a}$
 $= \frac{2}{a^2} + \frac{1}{a}$
 $= \frac{2+a}{a^2}$

**Example 12**

Consider the function defined by $f(x) = 2x - 4$ for all $x \in \mathbb{R}$.

- a** Find the value of $f(2)$ and $f(t)$. **b** Find the value of x for which $f(x) = 6$.
c Find the value of x for which $f(x) = 0$. **d** For what values of t is $f(t) = t$?
e For what values of x is $f(x) \geq x$? **f** For what values of x is $f(x) \leq 3x$?

Solution

a $f(2) = 2(2) - 4 = 0$
 $f(t) = 2t - 4$

b $f(x) = 6$
 $2x - 4 = 6$
 $2x = 10$
 $\therefore x = 5$

c $f(x) = 0$
 $2x - 4 = 0$
 $2x = 4$
 $\therefore x = 2$

d $f(t) = t$
 $2t - 4 = t$
 $t - 4 = 0$
 $\therefore t = 4$

e $f(x) \geq x$
 $2x - 4 \geq x$
 $x - 4 \geq 0$
 $\therefore x \geq 4$

f $f(x) \leq 3x$
 $2x - 4 \leq 3x$
 $-4 \leq x$
 $\therefore x \geq -4$

Using the TI-Nspire

- Use **menu** > **Actions** > **Define** to define the function $f(x) = 2x - 4$. Find $f(2)$ and $f(t)$.
- Use **menu** > **Algebra** > **Solve** to solve the equation $f(t) = t$ and the inequality $f(x) \geq x$.

Note: The inequality signs can be accessed using **ctrl** [=].

1.1 *TI-Nspire RAD	
Define $f(x) = 2 \cdot x - 4$	Done
$f(2)$	0
$f(t)$	$2 \cdot t - 4$
$\text{solve}(f(t) = t, t)$	$t = 4$
$\text{solve}(f(x) \geq x, x)$	$x \geq 4$

Using the Casio ClassPad

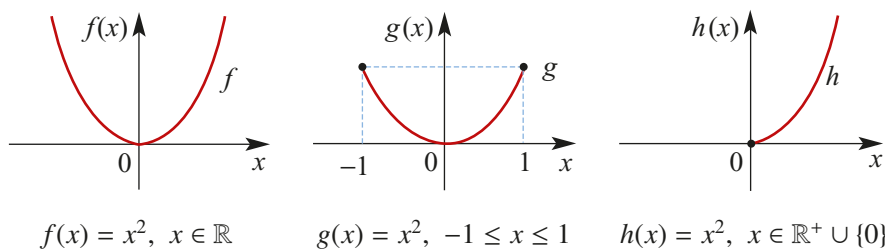
- In the $\sqrt{\alpha}$ screen, select the **Math3** keyboard.
- Tap **Define** and then **f**. Complete the rule for f as shown. Tap **EXE**.
- Enter $f(2)$ using f in the **Math3** keyboard; tap **EXE**.
- Enter $f(t)$ using t in the **Var** keyboard; tap **EXE**.
- To solve $f(t) = t$ for t , first select **solve** from the **Math3** keyboard. Enter the equation $f(t) = t$ followed by $’, t’$. Tap **EXE**.
- Solve $f(x) \geq x$ for x similarly. (Recall that the default setting is to solve for the variable x .)

Edit Action Interactive	
Define $f(x) = 2 \cdot x - 4$	done
$f(2)$	0
$f(t)$	$2 \cdot t - 4$
$\text{solve}(f(t) = t, t)$	$\{t = 4\}$
$\text{solve}(f(x) \geq x)$	$\{x \geq 4\}$

Note: Alternatively, you can define the function f by first entering the rule $2x - 4$. Highlight the rule and go to **Interactive** > **Define**. Tap **OK**.

Restriction of a function

Consider the following functions:



The different letters, f , g and h , used to name the functions emphasise the fact that there are three different functions, even though they all have the same rule. They are different because they are defined for different domains. We say that g and h are **restrictions** of f , since their domains are subsets of the domain of f .



Example 13

Sketch the graph of each of the following functions and state its range:

a $f: [-1, 2] \rightarrow \mathbb{R}, f(x) = x$

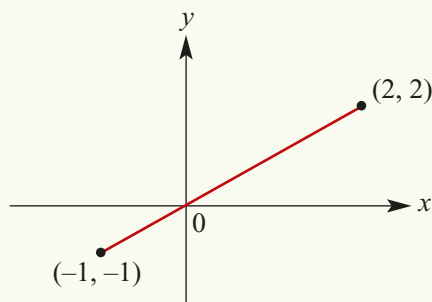
b $f: [-1, 1] \rightarrow \mathbb{R}, f(x) = x^2 + x$

c $f: (0, 2] \rightarrow \mathbb{R}, f(x) = \frac{1}{x}$

d $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^2 - 2x + 8$

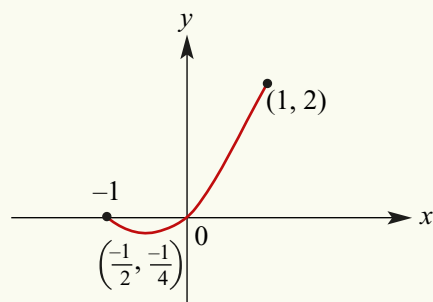
Solution

a



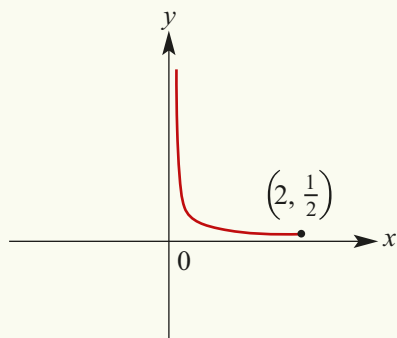
Range is $[-1, 2]$

b



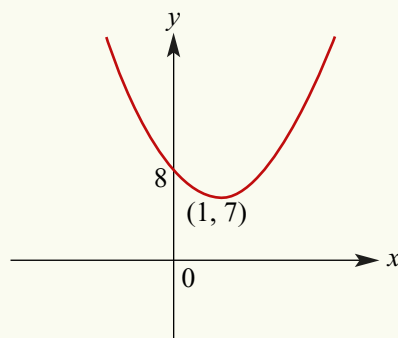
Range is $[-\frac{1}{4}, 2]$

c



Range is $[\frac{1}{2}, \infty)$

d

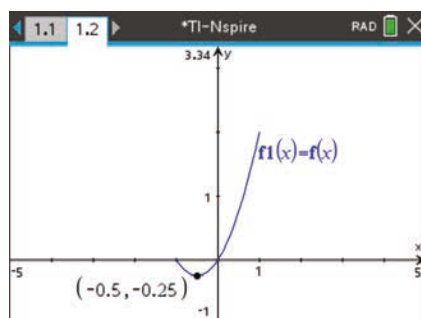
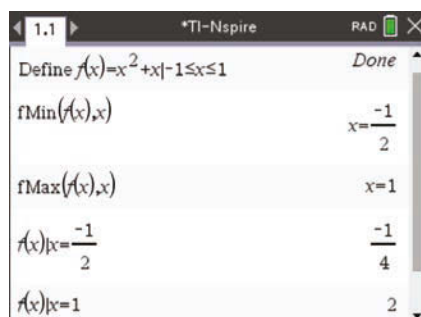


$f(x) = x^2 - 2x + 8 = (x - 1)^2 + 7$
 Range is $[7, \infty)$

Using the TI-Nspire

- In a **Calculator** application, use **menu** > **Actions** > **Define** to define the function $f: [-1, 1] \rightarrow \mathbb{R}, f(x) = x^2 + x$.
- Note:** The 'with' symbol $|$ and the inequality signs can be accessed using **ctrl** [=].
- Use **menu** > **Calculus** > **Function Minimum** and **menu** > **Calculus** > **Function Maximum** to help determine the range of this restricted function. The range is $[-\frac{1}{4}, 2]$.
- The graph of $y = f(x)$ is plotted by entering $f1(x) = f(x)$ in a **Graphs** application.
- Use **menu** > **Analyze Graph** > **Minimum or Maximum** to show the key points.

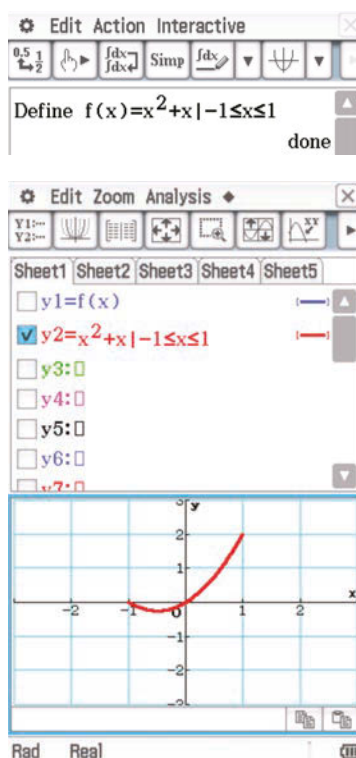
Note: You can also enter the restricted function directly in the function entry line in the **Graphs** application if preferred.



Using the Casio ClassPad

- In the $\sqrt{\alpha}$ screen, type $x^2 + x | -1 \leq x \leq 1$. (The symbol $|$ is found in **Math3**.)
- Highlight the rule together with the restricted domain and go to **Interactive** > **Define**. Tap **OK**.
- Graphing in the main screen:
Select the graph icon $\frac{\square}{\square}$. Highlight the definition of $f(x)$ and drag into the graph window.
- Alternatively, go to the menu $\frac{\square}{\square}$ and select **Graph & Table**. Either enter $f(x)$ in $y1$ or enter $x^2 + x | -1 \leq x \leq 1$ directly.

Note: The window can be adjusted using the $\frac{\square}{\square}$ icon. Alternatively, use **Zoom Box** to manually select an appropriate window.



Summary 5C

- A **function** is a relation such that for each x -value there is only one corresponding y -value.
- **Vertical-line test** If a vertical line can be drawn anywhere on the graph and it only ever intersects the graph a maximum of once, then the relation is a function.
- Functions are usually denoted with lowercase letters such as f, g, h .
- For an ordered pair (x, y) of a function f , we say that y is the **image** of x under f or that y is the value of f at x , and we say that x is a **pre-image** of y .
- Since the y -value obtained is a function of the x -value, we use the notation $f(x)$, read as ' f of x ', in place of y .
- Notation for defining functions: For example, we write $f: [0, 4] \rightarrow \mathbb{R}, f(x) = 2x - 1$ to define a function f with domain $[0, 4]$ and rule $f(x) = 2x - 1$.
- A **restriction** of a function has the same rule but a 'smaller' domain.



Exercise 5C

Example 8

- 1 Which of the following relations are functions? State the domain and range for each:

- a** $\{(0, 1), (0, 2), (1, 2), (2, 3), (3, 4)\}$
- b** $\{(-2, -1), (-1, -2), (0, 2), (1, 4), (2, -5)\}$
- c** $\{(0, 1), (0, 2), (-1, 2), (3, 4), (5, 6)\}$
- d** $\{(1, 3), (2, 3), (4, 3), (5, 3), (6, 3)\}$

Example 9

- 2 Sketch the graph of each of the following relations, then state the range of each and specify whether the relation is a function or not:

- a** $y = x^2, x \in [0, 4]$
- b** $\{(x, y) : x^2 + y^2 = 4, x \in [0, 2]\}$
- c** $\{(x, y) : 2x + 8y = 16, x \in [0, \infty)\}$
- d** $y = \sqrt{x}, x \in \mathbb{R}^+$
- e** $\{(x, y) : y = \frac{1}{x^2}, x \in \mathbb{R} \setminus \{0\}\}$
- f** $\{(x, y) : y = \frac{1}{x}, x \in \mathbb{R}^+\}$
- g** $y = x^2, x \in [-1, 4]$
- h** $\{(x, y) : x = y^2, x \in \mathbb{R}^+ \cup \{0\}\}$

Example 10

- 3 Rewrite each of the following using the $f: X \rightarrow Y$ notation:

- a** $\{(x, y) : y = 3x + 2\}$
- b** $\{(x, y) : 2y + 3x = 12\}$
- c** $\{(x, y) : y = 2x + 3, x \geq 0\}$
- d** $y = 5x + 6, -1 \leq x \leq 2$
- e** $y + x^2 = 25, -5 \leq x \leq 5$
- f** $y = 5x - 7, 0 \leq x \leq 1$

- 4 Which of the following relations are functions? State the domain and range for each:

- a** $\{(x, -2) : x \in \mathbb{R}\}$
- b** $\{(3, y) : y \in \mathbb{Z}\}$
- c** $y = -x + 3$
- d** $y = x^2 + 5$
- e** $\{(x, y) : x^2 + y^2 = 9\}$

Example 11

5 a Given that $f(x) = 2x - 3$, find:

i $f(0)$ **ii** $f(4)$ **iii** $f(-1)$ **iv** $f(6)$ **v** $f(x - 1)$ **vi** $f\left(\frac{1}{a}\right)$

b Given that $g(x) = \frac{4}{x}$, find:

i $g(1)$ **ii** $g(-1)$ **iii** $g(3)$ **iv** $g(2)$

c Given that $g(x) = (x - 2)^2$, find:

i $g(4)$ **ii** $g(-4)$ **iii** $g(8)$ **iv** $g(a)$

d Given that $f(x) = 1 - \frac{1}{x}$, find:

i $f(1)$ **ii** $f(1 + a)$ **iii** $f(1 - a)$ **iv** $f\left(\frac{1}{a}\right)$

Example 12

6 Consider the function defined by $f(x) = 2x + 1$ for all $x \in \mathbb{R}$.

- a** Find the value of $f(2)$ and $f(t)$. **b** Find the value of x for which $f(x) = 6$.
c Find the value of x for which $f(x) = 0$. **d** For what values of t is $f(t) = t$?
e For what values of x is $f(x) \geq x$? **f** For what values of x is $f(x) \leq 3x$?

7 Find the value(s) of x for which the function has the given value:

- a** $f(x) = 5x - 2$, $f(x) = 3$ **b** $f(x) = \frac{1}{x}$, $f(x) = 6$
c $f(x) = x^2$, $f(x) = 9$ **d** $f(x) = (x + 1)(x - 4)$, $f(x) = 0$
e $f(x) = x^2 - 2x$, $f(x) = 3$ **f** $f(x) = x^2 - x - 6$, $f(x) = 0$

8 Let $g(x) = x^2 + 2x$ and $h(x) = 2x^3 - x^2 + 6$.

- a** Evaluate $g(-1)$, $g(2)$ and $g(-2)$. **b** Evaluate $h(-1)$, $h(2)$ and $h(-2)$.
c Express the following in terms of x :

i $g(-3x)$ **ii** $g(x - 5)$ **iii** $h(-2x)$ **iv** $g(x + 2)$ **v** $h(x^2)$

9 Consider the function $f(x) = 2x^2 - 3$. Find:

- a** $f(2)$, $f(-4)$ **b** the range of f

10 Consider the function $f(x) = 3x + 1$. Find:

- a** the image of 2 **b** the pre-image of 7 **c** $\{x : f(x) = 2x\}$

11 Consider the function $f(x) = 3x^2 + 2$. Find:

- a** the image of 0 **b** the pre-image(s) of 5 **c** $\{x : f(x) = 11\}$

12 Consider the functions $f(x) = 7x + 6$ and $g(x) = 2x + 1$. Find:

- a** $\{x : f(x) = g(x)\}$ **b** $\{x : f(x) > g(x)\}$ **c** $\{x : f(x) = 0\}$

Example 13

13 Sketch the graphs of each of the following functions and state the range of each:

- a** $f: [-1, 2] \rightarrow \mathbb{R}$, $f(x) = x^2$ **b** $f: [-2, 2] \rightarrow \mathbb{R}$, $f(x) = x^2 + 2x$
c $f: (0, 3] \rightarrow \mathbb{R}$, $f(x) = \frac{1}{x}$ **d** $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = x^2 - 2x + 3$
e $f: (1, 6) \rightarrow \mathbb{R}$, $f(x) = x^2 - 4x + 6$ **f** $f: [-3, 6] \rightarrow \mathbb{R}$, $f(x) = x^2 - 2x + 1$

5D One-to-one functions and implied domains

One-to-one functions

We have seen that a function is a special type of relation such that each x -value maps to only one y -value.

A function is said to be **one-to-one** if different x -values map to different y -values. That is, a function f is one-to-one if $a \neq b$ implies $f(a) \neq f(b)$, for all $a, b \in \text{dom } f$. Another way to say this is that a one-to-one function cannot contain two different ordered pairs with the same second coordinate.



Example 14

Which of the following functions is one-to-one?

- a** $\{(1, 4), (2, 2), (3, 4), (4, 6)\}$ **b** $\{(1, 4), (2, 3), (3, 2), (4, 1)\}$

Solution

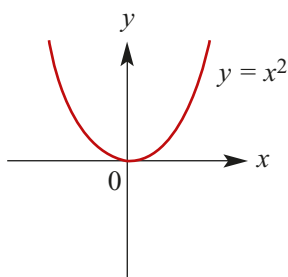
a $\{(1, 4), (2, 2), (3, 4), (4, 6)\}$ is *not* one-to-one, as both 1 and 3 map to 4.

b $\{(1, 4), (2, 3), (3, 2), (4, 1)\}$ is one-to-one, as different x -values map to different y -values.

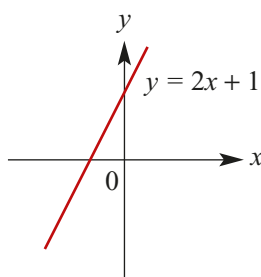
The vertical-line test can be used to determine whether a relation is a function or not. Similarly, there is a geometric test that determines whether a function is one-to-one or not.

Horizontal-line test

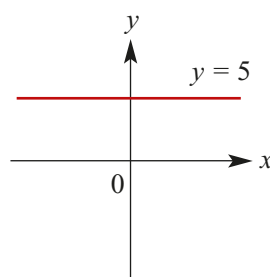
If a horizontal line can be drawn anywhere on the graph of a function and it only ever intersects the graph a maximum of once, then the function is **one-to-one**.



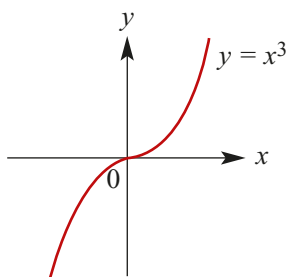
not one-to-one



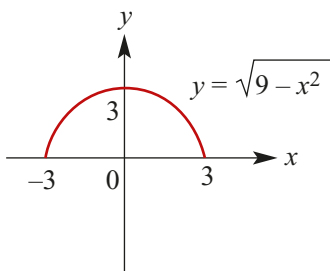
one-to-one



not one-to-one



one-to-one



not one-to-one

Implied (maximal) domain

We considered implied domains for relations in Section 5B. We recall our definition but this time we do so for functions in particular. The **implied (maximal) domain** of a function is the set of all real numbers for which the rule of the function has meaning.

For example: $f(x) = 3x^2 - 2x$ has implied domain $\mathbb{R}$

$g(x) = \sqrt{x}$ has implied domain $[0, \infty)$



Example 15

State the implied domain, sketch the graph and find the corresponding range of each of the following:

a $f(x) = \sqrt{2x - 5}$ **b** $g(x) = \frac{1}{2x - 5}$

Solution

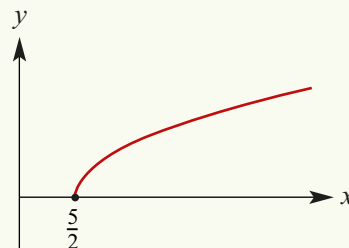
a For $f(x)$ to be defined, we need

$$2x - 5 \geq 0$$

$$\therefore x \geq \frac{5}{2}$$

Hence the implied domain is $[\frac{5}{2}, \infty)$.

The range is $\mathbb{R}^+ \cup \{0\} = [0, \infty)$.



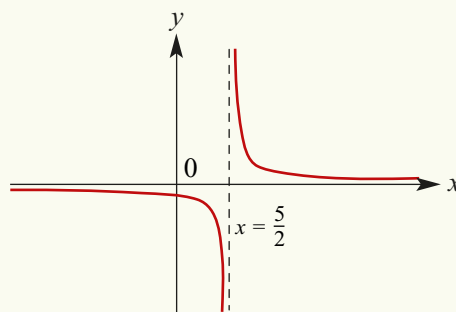
b For $g(x)$ to be defined, we need

$$2x - 5 \neq 0$$

$$\therefore x \neq \frac{5}{2}$$

Hence the implied domain is $\mathbb{R} \setminus \{\frac{5}{2}\}$.

The range is $\mathbb{R} \setminus \{0\}$.



Summary 5D

- A function f is **one-to-one** if different x -values map to different y -values, that is, if $a \neq b$ implies $f(a) \neq f(b)$, for all $a, b \in \text{dom } f$.
- **Horizontal-line test** If a horizontal line can be drawn anywhere on the graph of a function and it only ever intersects the graph a maximum of once, then the function is one-to-one.
- When the domain of a function is not explicitly stated, it is assumed to consist of all real numbers for which the rule has meaning. We refer to the **implied (maximal) domain** of a function, because the domain is implied by the rule.

Exercise 5D

1 State which of the following functions are one-to-one:

Example 14

a $\{(1, 3), (2, 4), (4, 4), (3, 6)\}$

b $\{(1, 3), (2, 4), (3, 6), (7, 9)\}$

c $\{(x, y) : y = x^2\}$

d $\{(x, y) : y = 3x + 1\}$

e $f(x) = x^3 + 1$

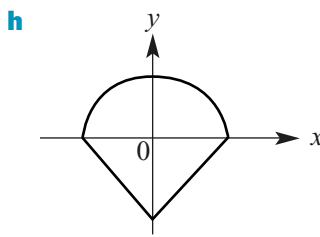
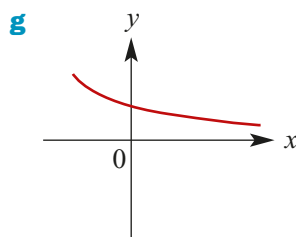
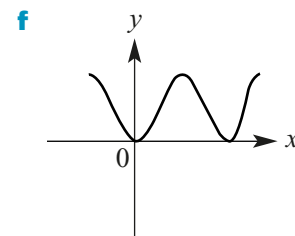
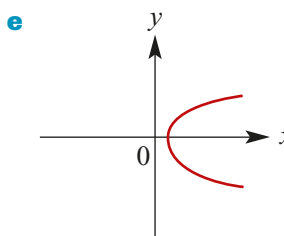
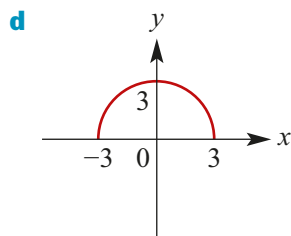
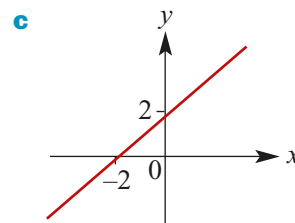
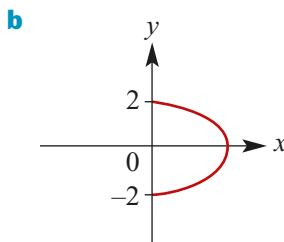
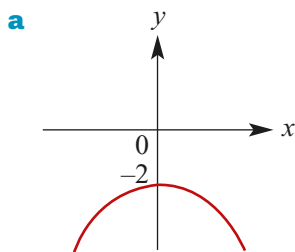
f $f(x) = 1 - x^2$

g $y = x^2, x \geq 0$

2 Each of the following is the graph of a relation:

i State which are the graph of a function.

ii State which are the graph of a one-to-one function.



Example 15

3 For each of the following, find the implied domain and the corresponding range for the function defined by the rule:

a $y = 7 - x$

b $y = 2\sqrt{x}$

c $y = x^2 + 1$

d $y = -\sqrt{9 - x^2}$

e $y = \frac{1}{\sqrt{x}}$

f $y = 3 - 2x^2$

g $y = \sqrt{x - 2}$

h $y = \sqrt{2x - 1}$

i $y = \sqrt{3 - 2x}$

j $y = \frac{1}{2x - 1}$

k $y = \frac{1}{(2x - 1)^2} - 3$

l $y = \frac{1}{2x - 1} + 2$

- 4** For each of the following, state the implied domain and range:

a $f(x) = \sqrt{x-4}$

b $f(x) = \sqrt{4-x}$

c $f(x) = 2\sqrt{x-2} + 3$

d $f(x) = \frac{1}{x-4}$

e $f(x) = \frac{1}{x-4} + 3$

f $f(x) = \frac{3}{x+2} - 3$

- 5** Each of the following is the rule of a function. In each case write down the maximal domain and the range:

a $f(x) = 3x + 4$

b $g(x) = x^2 + 2$

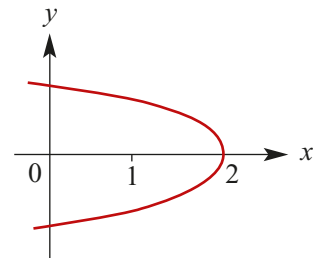
c $y = -\sqrt{16-x^2}$

d $y = \frac{1}{x+2}$

- 6** The graph shown is of the relation

$$\{(x, y) : y^2 = -x + 2, x \leq 2\}$$

From this relation, form two functions with domain $(-\infty, 2]$ and specify the range of each.



- 7 a** Draw the graph of $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^2 - 2$.
b By restricting the domain of f , form two one-to-one functions that have the same rule as f .
- 8 a** Draw the graph of $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^2 - 2x + 4$.
b By restricting the domain of f , form two one-to-one functions that have the same rule as f .
- 9 a** Draw the graph of $f: \mathbb{R} \setminus \{2\} \rightarrow \mathbb{R}, f(x) = \frac{1}{(x-2)^2}$.
b By restricting the domain of f , form two one-to-one functions that have the same rule as f .
- 10 a** Draw the graph of $x^2 + y^2 = 4$ and state the domain.
b From this relation form two one-to-one functions that have domain $[0, 2]$.
c From this relation form two one-to-one functions that have domain $[-2, 0]$.

5E Piecewise-defined functions

Functions which have different rules for different subsets of their domain are called **piecewise-defined functions**. They are also known as **hybrid functions**.



Example 16

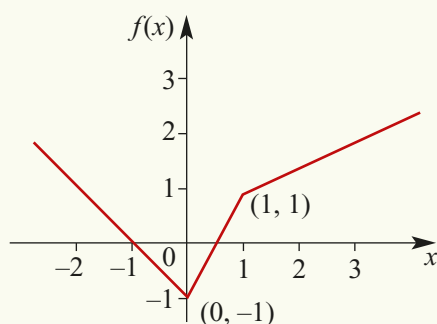
a Sketch the graph of the function:

$$f(x) = \begin{cases} -x - 1 & \text{for } x < 0 \\ 2x - 1 & \text{for } 0 \leq x \leq 1 \\ \frac{1}{2}x + \frac{1}{2} & \text{for } x > 1 \end{cases}$$

b State the range of the function.

Solution

a



b The range is $[-1, \infty)$.

Explanation

- The graph of $y = -x - 1$ is sketched for $x < 0$. Note that when $x = 0$, $y = -1$ for this rule.
- The graph of $y = 2x - 1$ is sketched for $0 \leq x \leq 1$. Note that when $x = 0$, $y = -1$ and when $x = 1$, $y = 1$ for this rule.
- The graph of $y = \frac{1}{2}x + \frac{1}{2}$ is sketched for $x > 1$. Note that when $x = 1$, $y = 1$ for this rule.



Example 17

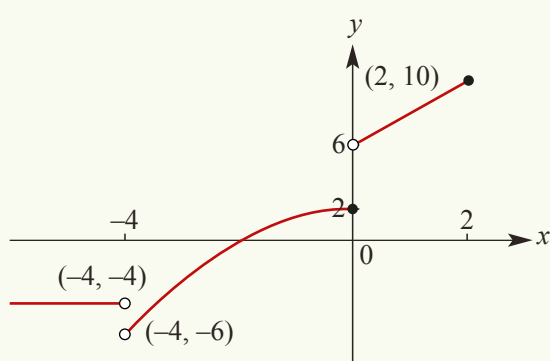
a Sketch the graph of the function:

$$f(x) = \begin{cases} -4 & \text{for } x < -4 \\ -\frac{1}{2}x^2 + 2 & \text{for } -4 < x \leq 0 \\ 2x + 6 & \text{for } 0 < x \leq 2 \end{cases}$$

b State the range of the function.

Solution

a



b The range is $(-6, 2] \cup (6, 10]$.

Explanation

- The graph of $y = -4$ is sketched for $x < -4$.
- The graph of $y = -\frac{1}{2}x^2 + 2$ is sketched for $-4 < x \leq 0$.
- The graph of $y = 2x + 6$ is sketched for $0 < x \leq 2$.

Note: A CAS calculator can be used to plot the graphs of piecewise-defined functions; see the calculator appendices in the Interactive Textbook for instructions.

Exercise 5E

Example 16

- 1** Sketch the graph of each of the following functions and state its range:

$$\mathbf{a} \quad h(x) = \begin{cases} x, & x \geq 0 \\ -x, & x < 0 \end{cases} \quad \mathbf{b} \quad h(x) = \begin{cases} x-1, & x \geq 1 \\ 1-x, & x < 1 \end{cases} \quad \mathbf{c} \quad h(x) = \begin{cases} -x, & x \geq 0 \\ x, & x < 0 \end{cases}$$

$$\mathbf{d} \quad h(x) = \begin{cases} 1+x, & x \geq 0 \\ 1-x, & x < 0 \end{cases} \quad \mathbf{e} \quad h(x) = \begin{cases} x, & x \geq 1 \\ 2-x, & x < 1 \end{cases}$$

Example 17

- 2** Sketch the graph of each of the following functions:

$$\mathbf{a} \quad g(x) = \begin{cases} -x-3, & x < 1 \\ x-5, & 1 \leq x \leq 5 \\ 3x-15, & x > 5 \end{cases} \quad \mathbf{b} \quad g(x) = \begin{cases} x+3, & x < -1 \\ x-2, & 1 \leq x \leq 5 \\ 2x-1, & x > 5 \end{cases}$$

- 3** Sketch the graph of the following function and state its range:

$$f(x) = \begin{cases} \frac{2}{3}x+3, & x < 0 \\ x+3, & 0 \leq x \leq 1 \\ -2x+6, & x > 1 \end{cases}$$

- 4** Sketch the graph of the following function and state its range:

$$h(x) = \begin{cases} x^2+1, & x \geq 0 \\ 1-x, & x < 0 \end{cases}$$

- 5** For each of the following functions, sketch the graph and state the range:

$$\mathbf{a} \quad f(x) = \begin{cases} x+3, & x < -3 \\ x^2-9, & -3 \leq x \leq 3 \\ x-3, & x > 3 \end{cases} \quad \mathbf{b} \quad f(x) = \begin{cases} x+2, & x < -3 \\ x^2-2, & -2 \leq x \leq 3 \\ x-2, & x > 4 \end{cases}$$

- 6** For each of the following functions, sketch the graph and state the range:

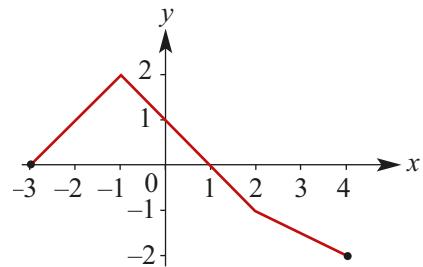
$$\mathbf{a} \quad f(x) = \begin{cases} x+3, & x < -3 \\ x, & x > 2 \end{cases} \quad \mathbf{b} \quad f(x) = \begin{cases} \frac{1}{x+3}, & x < -3 \\ x^2, & x > 0 \end{cases}$$

$$\mathbf{c} \quad f(x) = \begin{cases} 2x+3, & x \leq 1 \\ x, & 1 < x < 3 \\ -x, & x \geq 4 \end{cases} \quad \mathbf{d} \quad f(x) = \begin{cases} \frac{1}{x+3}, & x < -3 \\ (x+2)^2, & x > -1 \end{cases}$$

- 7 Sketch the graph of the following function and state its range:

$$f(x) = \begin{cases} \frac{1}{x}, & x > 1 \\ x, & x \leq 1 \end{cases}$$

- 8 Specify the function represented by this graph:



5F Applying function notation

The first four chapters of this book involve functions without using function notation. This section presents further questions which arise from the first four chapters of this book but where function notation can now be used.



Example 18

The volume of a sphere of radius r is determined by the function with rule $V(r) = \frac{4}{3}\pi r^3$.

State the practical domain of the function V and find $V(10)$.

Solution

The practical domain is $(0, \infty)$.

$$V(10) = \frac{4}{3} \times \pi \times 10^3 = \frac{4000\pi}{3}$$

(The volume of a sphere of radius 10 is $\frac{4000\pi}{3}$ cubic units.)



Example 19

If $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = ax + b$ such that $f(1) = 7$ and $f(5) = 19$, find a and b and sketch the graph of $y = f(x)$.

Solution

Since $f(1) = 7$ and $f(5) = 19$,

$$7 = a + b \quad (1)$$

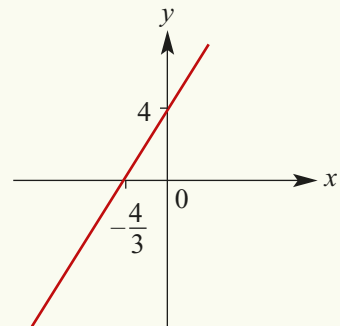
$$\text{and } 19 = 5a + b \quad (2)$$

Subtract (1) from (2):

$$12 = 4a$$

Thus $a = 3$ and substituting in (1) gives $b = 4$.

Hence $f(x) = 3x + 4$.



**Example 20**

Find the quadratic function f such that $f(4) = f(-2) = 0$ and $f(0) = 16$.

Solution

Since 4 and -2 are solutions to the quadratic equation $f(x) = 0$, we have

$$f(x) = k(x - 4)(x + 2)$$

Since $f(0) = 16$, we obtain

$$16 = k(-4)(2)$$

$$\therefore k = -2$$

Hence

$$\begin{aligned} f(x) &= -2(x - 4)(x + 2) \\ &= -2(x^2 - 2x - 8) \\ &= -2x^2 + 4x + 16 \end{aligned}$$

**Exercise 5F****Example 18**

- 1** A metal bar is L cm long when its temperature is $T^\circ\text{C}$. The quantities L and T are approximately related by the formula $L = 0.002T + 25$.

a Hence L is a function of T and the rule can be written as $L(T) = 0.002T + 25$.
State a possible practical domain for the function L .

b Find:

- i** $L(30)$ **ii** $L(16)$ **iii** $L(100)$ **iv** $L(500)$

Example 19

- 2** If $f(x) = a + bx$ with $f(4) = -1$ and $f(8) = 1$:

a find a and b **b** solve the equation $f(x) = 0$.

- 3** Find a linear function f such that $f(0) = 7$ and its graph is parallel to that of the function with rule $g(x) = 2 - 5x$.

- 4** If f is a linear function such that $f(-5) = -12$ and $f(7) = 6$:

a find $f(0)$ and $f(1)$ **b** solve the equation $f(x) = 0$.

Example 20

- 5** Find the quadratic function f such that $f(2) = f(4) = 0$ and 7 is the greatest value of $f(x)$.

- 6** Write $f(x) = x^2 - 6x + 16$ in the form $f(x) = (x - 3)^2 + p$ and hence state the range of f .

- 7** Let $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = ax^2 + bx + c$. Find a , b and c if $f(0) = 2$, $f(4) = 0$ and $f(5) = 0$.

- 8** Find two quadratic functions f and g such that $f(1) = 0$, $g(1) = 0$ and $f(0) = 10$, $g(0) = 10$ and both have a maximum value of 18.

- 9 a Find the set of values of k for which $f(x) = 3x^2 - 5x - k$ is greater than 1 for all real x .
- b Show that, for all k , the minimum value of $f(x)$ occurs when $x = \frac{5}{6}$. Find k if this minimum value is zero.

5G Inverse functions

If f is a one-to-one function, then for each number y in the range of f there is exactly one number x in the domain of f such that $f(x) = y$.

Thus if f is a one-to-one function, then a new function f^{-1} , called the **inverse** of f , may be defined by:

$$f^{-1}(x) = y \text{ if } f(y) = x, \text{ for } x \in \text{ran } f \text{ and } y \in \text{dom } f$$



Example 21

The set of ordered pairs $\{(1, 2), (3, 4), (5, -1), (6, -7), (0, 6)\}$ is a function f .

Describe the inverse function f^{-1} of this function as a set of ordered pairs. Give the domain and range of both f and f^{-1} .

Solution

The inverse function f^{-1} is the set of ordered pairs:

$$\{(2, 1), (4, 3), (-1, 5), (-7, 6), (6, 0)\}$$

The domain of f is $\{1, 3, 5, 6, 0\}$.

The range of f is $\{2, 4, -1, -7, 6\}$.

The domain of f^{-1} is $\{2, 4, -1, -7, 6\}$.

The range of f^{-1} is $\{1, 3, 5, 6, 0\}$.

Explanation

Using function notation we can define the function f as:

$$f(1) = 2, \quad f(3) = 4, \quad f(5) = -1,$$

$$f(6) = -7, \quad f(0) = 6$$

The inverse function is defined by:

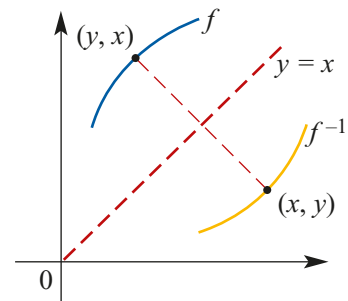
$$f^{-1}(2) = 1, \quad f^{-1}(4) = 3, \quad f^{-1}(-1) = 5$$

$$f^{-1}(-7) = 6, \quad f^{-1}(6) = 0$$

It is not difficult to see what the relation between f and f^{-1} means geometrically. The point (x, y) is on the graph of f^{-1} if the point (y, x) is on the graph of f . Therefore to get the graph of f^{-1} from the graph of f , the graph of f is to be reflected in the line $y = x$.

From this the following is evident:

$$\begin{aligned} \text{dom } f^{-1} &= \text{ran } f \\ \text{ran } f^{-1} &= \text{dom } f \end{aligned}$$



A function has an inverse function if and only if it is one-to-one.

**Example 22**

- a** Find the inverse function f^{-1} of the function $f(x) = 2x - 3$ and sketch the graph of $y = f(x)$ and $y = f^{-1}(x)$ on the one set of axes.
- b** Find the inverse function g^{-1} of the function $g: [2, 6] \rightarrow \mathbb{R}$, $g(x) = 2x - 3$ and state the domain and range of g^{-1} .

Solution

- a** The graph of f has equation $y = 2x - 3$ and so the graph of f^{-1} has equation $x = 2y - 3$, i.e. x and y are interchanged.

Solve for y :

$$x = 2y - 3$$

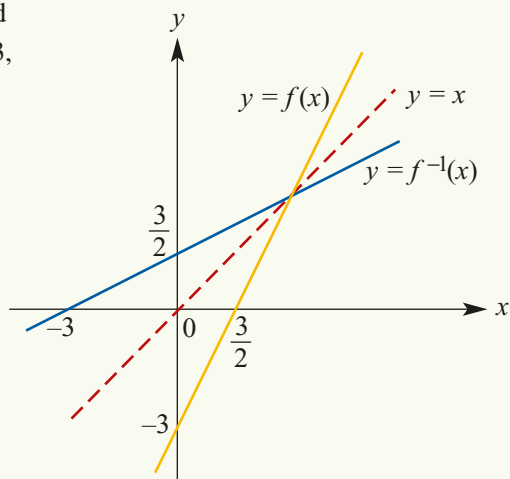
$$2y = x + 3$$

$$y = \frac{1}{2}(x + 3)$$

Hence $f^{-1}(x) = \frac{1}{2}(x + 3)$

with $\text{dom } f^{-1} = \text{ran } f = \mathbb{R}$

and $\text{ran } f^{-1} = \text{dom } f = \mathbb{R}$



- b** Now consider $g: [2, 6] \rightarrow \mathbb{R}$, $g(x) = 2x - 3$.

The domain of g is $[2, 6]$. We find $g(2) = 1$ and $g(6) = 9$. The gradient of the graph of $y = g(x)$ is positive. Therefore the maximum value of the function is 9 and the minimum value is 1. The range of g is $[1, 9]$.

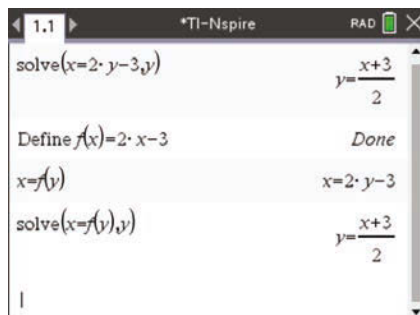
From part **a**, the rule for the inverse function is $g^{-1}(x) = \frac{1}{2}(x + 3)$.

Also $\text{dom } g^{-1} = \text{ran } g = [1, 9]$

and $\text{ran } g^{-1} = \text{dom } g = [2, 6]$

Using the TI-Nspire

To find the inverse of the function with rule $f(x) = 2x - 3$, use **menu** > **Algebra** > **Solve**. Two methods are shown.

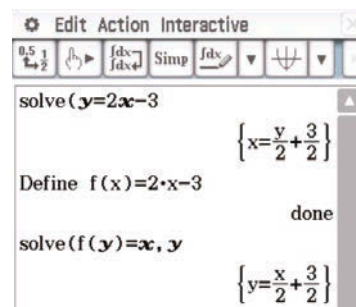


Using the Casio ClassPad

To find the inverse of the function with rule

$$f(x) = 2x - 3:$$

- Select `solve(` from the `Math1` or `Math3` keyboard.
Enter the equation $y = 2x - 3$ and tap `EXE`.
- Alternatively, define the function $f(x) = 2x - 3$ and then solve the equation $f(y) = x$ for y .



Example 23

Find the inverse of the function $f: [1, \infty) \rightarrow \mathbb{R}, f(x) = (x - 1)^2 + 4$.

Solution

The inverse has rule

$$x = (y - 1)^2 + 4$$

$$(y - 1)^2 = x - 4$$

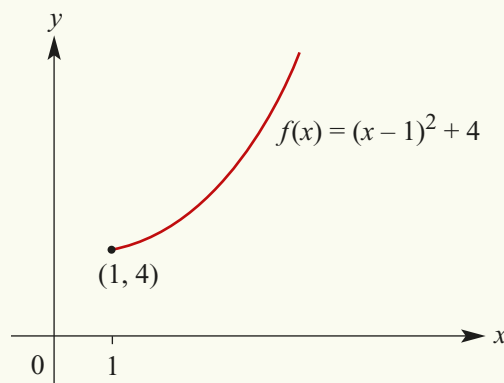
$$y - 1 = \pm \sqrt{x - 4}$$

$$\therefore y = 1 \pm \sqrt{x - 4}$$

But $\text{ran } f^{-1} = \text{dom } f = [1, \infty)$, and so

$$f^{-1}(x) = 1 + \sqrt{x - 4}$$

with $\text{dom } f^{-1} = \text{ran } f = [4, \infty)$



Skill-sheet



Exercise 5G

Example 21

1 For each of the following, find the inverse function and state its domain and range:

a $\{(1, 3), (-2, 6), (4, 5), (7, 1)\}$

b $\{(2, 3), (-1, 6), (4, -5), (1, 7), (6, -4)\}$

c $\{(3, 3), (-2, -4), (-1, -1), (-8, 1)\}$

d $\{(1, 3), (-10, -7), (-7, -6), (2, 8), (11, 4)\}$

Example 22

2 For each of the following, find the inverse function and state its domain and range:

a $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 6 - 2x$

b $f: [1, 5] \rightarrow \mathbb{R}, f(x) = 3 - x$

c $f: \mathbb{R}^+ \rightarrow \mathbb{R}, f(x) = x + 4$

d $f: (-\infty, 4] \rightarrow \mathbb{R}, f(x) = x + 4$

e $f: [-1, 7] \rightarrow \mathbb{R}, f(x) = 16 - 2x$

Example 23

3 Find the inverse function of each of the following. State the domain and range of f^{-1} .

a $f: [0, \infty) \rightarrow \mathbb{R}, f(x) = x^2$

b $f: [2, \infty) \rightarrow \mathbb{R}, f(x) = (x - 2)^2 + 3$

c $f: (-\infty, 4] \rightarrow \mathbb{R}, f(x) = (x - 4)^2 + 6$

d $f: [0, 1] \rightarrow \mathbb{R}, f(x) = \sqrt{1 - x}$

4 Find the inverse function of each of the following:

a $f: [0, 4] \rightarrow \mathbb{R}, f(x) = \sqrt{16 - x^2}$

b $f: [0, \infty) \rightarrow \mathbb{R}, f(x) = (x + 4)^2 + 6$

5 a On the one set of axes sketch the graphs of $y = f(x)$ and $y = f^{-1}(x)$, where $f(x) = 2x - 6$.

b Find the coordinates of the point for which $f(x) = f^{-1}(x)$.

6 a On the one set of axes sketch the graphs of $y = f(x)$ and $y = f^{-1}(x)$, where $f: [0, \infty) \rightarrow \mathbb{R}, f(x) = x^2$.

b Find the coordinates of the point(s) for which $f(x) = f^{-1}(x)$.

7 Let $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = ax + b$, where a and b are non-zero constants. Given that $f(1) = 2$ and $f^{-1}(1) = 3$, find the values of a and b .

8 Let $f: (-\infty, a] \rightarrow \mathbb{R}, f(x) = \sqrt{a - x}$, where a is a constant.

a Find $f^{-1}(x)$.

b If the graphs of $y = f(x)$ and $y = f^{-1}(x)$ intersect at $x = 1$, find the possible values of a .

5H Functions and modelling exercises

In the following examples we see how function notation can be used when applying mathematics in ‘real’ situations.



Example 24

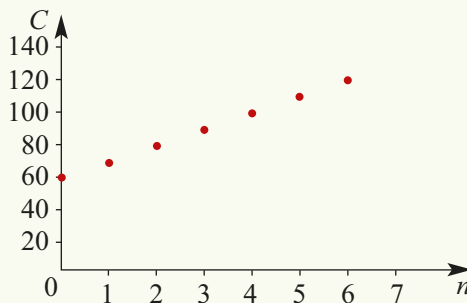
A book club has a membership fee of \$60.00 and each book purchased is \$10.00. Construct a cost function that can be used to determine the cost of different numbers of books, then sketch its graph.

Solution

Let $C(n)$ denote the cost (in dollars) when n books are purchased. Then

$$C(n) = 60 + 10n$$

The domain of this function is $\mathbb{N} \cup \{0\}$, the set of non-negative integers, and its graph will be as shown.



Note: The graph of this function consists of discrete points. Sometimes to simplify the situation we represent such functions by a continuous line. Strictly, this is not mathematically correct, but it may aid our understanding of the situation.

**Example 25**

The following table shows the Younanistan Post rates for sending letters.

Mass, m (g)	Cost, C (\$)
Up to 50 g	\$0.70
Over 50 g up to 100 g	\$1.15
Over 100 g up to 250 g	\$1.70
Over 250 g up to 500 g	\$3.00

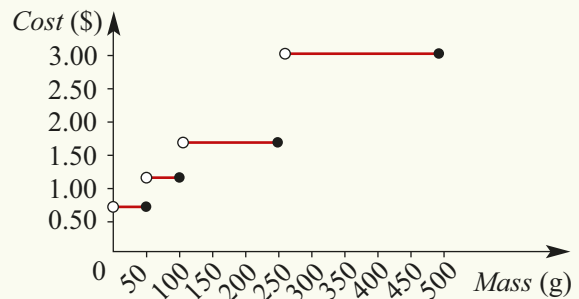
Sketch a graph of the cost function, C , giving its domain and range and the rules that define it.

Solution

$$C(m) = \begin{cases} 0.70 & \text{for } 0 < m \leq 50 \\ 1.15 & \text{for } 50 < m \leq 100 \\ 1.70 & \text{for } 100 < m \leq 250 \\ 3.00 & \text{for } 250 < m \leq 500 \end{cases}$$

Domain = $(0, 500]$

Range = $\{0.70, 1.15, 1.70, 3.00\}$

**Example 26**

A householder has six laying hens and wishes to construct a rectangular enclosure to provide a maximum area for the hens, using a 12 m length of fencing wire. Construct a function that will give the area of the enclosure, A , in terms of its length, ℓ . By sketching a graph, find the maximum area that can be fenced.

Solution

Let ℓ = length of the enclosure

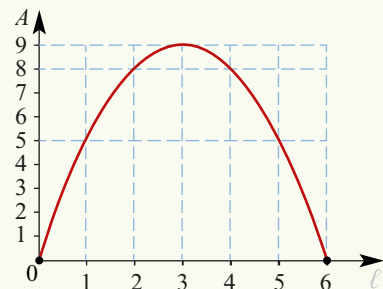
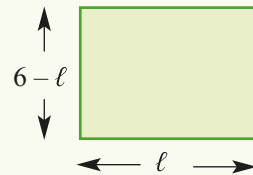
$$\text{Then width} = \frac{12 - 2\ell}{2} = 6 - \ell$$

The area is

$$\begin{aligned} A(\ell) &= \ell(6 - \ell) \\ &= 6\ell - \ell^2 \end{aligned}$$

The domain of A is the interval $[0, 6]$.

The maximum area is 9 m^2 and occurs when $\ell = 3 \text{ m}$, i.e. when the enclosure is a square.



Exercise 5H

Example 24

- 1** A small printing company produces the printed menus for a take-away restaurant. The charge for a print run is \$80 plus 30 cents for each menu printed. Construct a cost function that describes the charge (in dollars) for such a print run.

Example 25

- 2** Suppose that Younanistan Post charges the following rates for airmail letters to Africa: \$1.20 up to 20 g; \$2.00 over 20 g and up to 50 g; \$3.00 over 50 g and up to 150 g.

- a** Write a cost function, C (\$), in terms of the mass, m (g), for letters up to 150 g.
b Sketch the graph of the function, stating the domain and range.

- 3** Self-Travel, a car rental firm, has two methods of charging for car rental:

Method 1 \$64 per day + 25 cents per kilometre

Method 2 \$89 per day with unlimited travel

- a** Write a rule for each method if C_1 is the cost, in dollars, using method 1 for x kilometres travelled, and C_2 is the cost using method 2.
b Draw a graph of each rule on the same axes.
c Determine, from the graph, the distance which must be travelled per day if method 2 is cheaper than method 1.

Example 26

- 4** A piece of wire 100 cm long is bent to form a rectangle. Let x cm be the width of the rectangle.

- a** Find the length of the rectangle in terms of x .
b Find the rule $A(x)$ for the function A that gives the area of the rectangle in cm^2 .
c Find the allowable values for x .
d Find the maximum possible area of the rectangle and the value of x for which this maximum occurs.

- 5** The table gives the rates charged by MD Couriers for delivering parcels within Bendigo.

- a** Sketch a graph representing the information given in the table.

- b** Find the cost of sending a parcel that weighs:

i 2 kg **ii** 4 kg **iii** 5 kg

- c** Alexa has two items to send to the same destination: one item weighs 2.6 kg and the other weighs 2.3 kg. Should she send the two items separately, or package them together? Justify your answer.

Weight, w kg	Cost
$w < 1$	\$3.50
$1 \leq w < 2.5$	\$6.50
$2.5 \leq w < 5$	\$12.00
$5 \leq w < 10$	\$20.00

- 6** Two taxi services use the following different systems for charging for a journey:

Gold Taxi Initial charge of \$10, plus a charge of 50 cents for each 200 m travelled

Purple Taxi Flat fee of \$25 for travelling up to 20 km, plus a charge of \$1 for each kilometre travelled beyond 20 km

- a** Let $G(d)$ be the cost (in dollars) of a journey of d km in a Gold Taxi. Show that

$$G(d) = 2.5d + 10 \quad \text{for } d \geq 0$$

- b** Let $P(d)$ be the cost (in dollars) of a journey of d km in a Purple Taxi. Show that

$$P(d) = \begin{cases} 25 & \text{for } 0 \leq d \leq 20 \\ d + 5 & \text{for } d > 20 \end{cases}$$

- c** On the same coordinate axes, sketch graphs to represent $G(d)$ and $P(d)$.

- d** Find the cost of a journey of:

- i** 7 km in a Gold Taxi **ii** 12 km in a Purple Taxi

- e** Art wants to travel a distance of 15 km. Which taxi service will be cheaper?

- f** Find the distances for which a Purple Taxi is the cheaper option.

- 7** A gardener charges \$40 per hour for work that takes up to 2 hours and then charges \$30 per hour for work after the first 2 hours, up to a maximum of 6 hours.

- a** Write the rule for a function that describes the total fee, $\$F$, for work that takes the gardener t hours. (Assume a continuous model.)

- b** Sketch a graph of your function.

- c** Find the fee for work that takes the gardener:

- i** 1.5 hours **ii** 2.5 hours **iii** 3.5 hours

- d** What is the effective hourly rate for work that takes 4 hours?

- 8** Assume that angles that look like right angles are right angles.

- a i** Find an expression for the area A in terms of x and y .

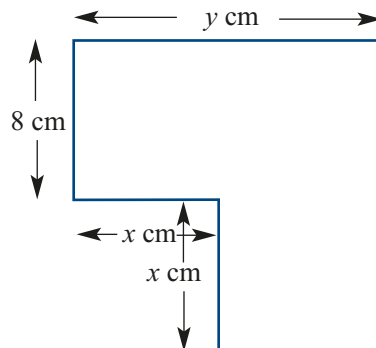
- ii** Find an expression for the perimeter P in terms of x and y .

- b i** If $P = 64$ cm, find A in terms of x .

- ii** Find the allowable values for x .

- iii** Sketch the graph of A against x for these values.

- iv** What is the maximum area?



Chapter summary



Assignment



Nrich

■ Set notation

 $x \in A$ x is an element of A $x \notin A$ x is not an element of A $A \subseteq B$ A is a subset of B $A \cap B$ A intersect B the set of elements in common to A and B $A \cup B$ A union B the set of elements that are in A or in B (or in both) $A \setminus B$ A take away B the set of elements of A that are not in B

■ Sets of numbers

 $\mathbb{N}$ Natural numbers $\mathbb{Z}$ Integers $\mathbb{Q}$ Rational numbers $\mathbb{R}$ Real numbers

■ Interval notation

 $(a, b) = \{x : a < x < b\}$ $[a, b] = \{x : a \leq x \leq b\}$ $(a, b] = \{x : a < x \leq b\}$ $[a, b) = \{x : a \leq x < b\}$ $(a, \infty) = \{x : a < x\}$ $[a, \infty) = \{x : a \leq x\}$ $(-\infty, b) = \{x : x < b\}$ $(-\infty, b] = \{x : x \leq b\}$

■ Relations

- A **relation** is a set of ordered pairs.
- The **domain** is the set of all the first coordinates of the ordered pairs in the relation.
- The **range** is the set of all the second coordinates of the ordered pairs in the relation.

■ Functions

- For a function f and an element x of the domain of f , there is a unique element y in the range such that $(x, y) \in f$. The element y is called the **image** of x under f , and the element x is called a **pre-image** of y .
- A function f is said to be **one-to-one** if $a \neq b$ implies $f(a) \neq f(b)$, for all $a, b \in \text{dom } f$. In other words, f is one-to-one if every image under f has a unique pre-image.
- The **implied domain** (or **maximal domain**) of a function is the largest subset of $\mathbb{R}$ for which the rule is defined.
- For a function f with domain D , a new function g may be defined with domain $A \subseteq D$ and rule given by $g(x) = f(x)$ for all $x \in A$. The function g is called a **restriction** of f .

■ Inverse functions

If f is a one-to-one function, then for each element y in the range of f there is exactly one element x in the domain of f such that $f(x) = y$.

Thus if f is a one-to-one function, then a new function f^{-1} , called the **inverse** of f , may be defined by:

$$f^{-1}(y) = x \text{ if } f(x) = y, \quad \text{for } x \in \text{ran } f \text{ and } y \in \text{dom } f$$

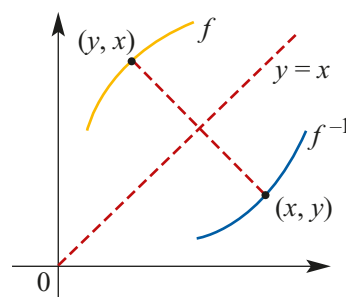
The point (x, y) is on the graph of f^{-1} if the point (y, x) is on the graph of f .

Therefore to get the graph of f^{-1} from the graph of f , the graph of f is to be reflected in the line $y = x$.

From this the following is evident:

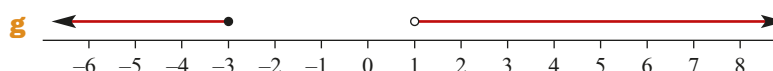
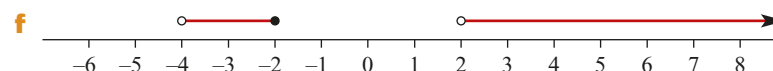
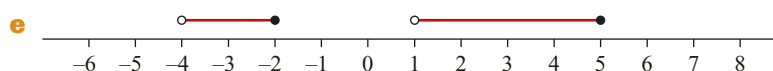
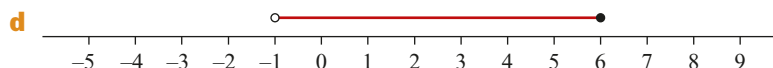
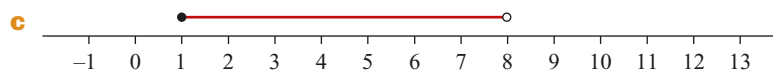
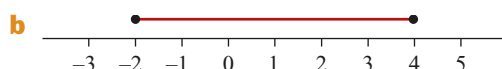
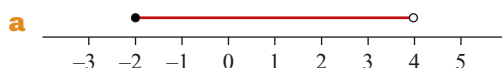
$$\text{dom } f^{-1} = \text{ran } f$$

$$\text{ran } f^{-1} = \text{dom } f$$



Technology-free questions

1 Describe each of the following using interval notation:



2 If f is the function with rule $f(x) = 2 - 6x$, find:

- a** $f(3)$ **b** $f(-4)$ **c** the value of x for which f maps x to 6.

3 For $f: [-1, 6] \rightarrow \mathbb{R}$, $f(x) = 6 - x$:

- a** sketch the graph of f **b** state the range of f .

4 Sketch the graphs of each of the following, stating the range of each:

a $\{(x, y) : 3x + y = 6\}$

b $\{(x, y) : y = 3x - 2, x \in [-1, 2]\}$

c $\{(x, y) : y = x^2, x \in [-2, 2]\}$

d $\{(x, y) : y = 9 - x^2\}$

e $\{(x, y) : y = x^2 + 4x + 6\}$

f $\{(1, 2), (3, 4), (2, -6)\}$

g $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = (x - 2)^2$

h $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = \frac{1}{x} + 2$

i $(y - 3)^2 = 2x + 1$

j $f: [-1, 3] \rightarrow \mathbb{R}, f(x) = x$

5 The function f has rule $f(x) = \frac{a}{x} + b$ such that $f(1) = \frac{3}{2}$ and $f(2) = 9$.

a Find the values of a and b .

b State the implied domain of f .

6 Given that $f: [0, 2] \rightarrow \mathbb{R}, f(x) = 2x - x^2$:

a sketch the graph

b state the range.

7 Given that $f(x) = ax + b, f(5) = 10$ and $f(1) = -2$, find the values of a and b .

8 Given that $f(x) = ax^2 + bx + c, f(0) = 0, f(4) = 0$ and $f(-2) = -6$, find the values of a, b and c .

9 State the implied (maximal) domain for each of the following:

a $y = \frac{1}{x-2}$

b $f(x) = \sqrt{x-2}$

c $y = \sqrt{25 - x^2}$

d $f(x) = \frac{1}{2x-1}$

e $g(x) = \sqrt{100 - x^2}$

f $h(x) = \sqrt{4 - x}$

10 State which of the following functions are one-to-one:

a $y = x^2 + 2x + 3$

b $f: [2, \infty) \rightarrow \mathbb{R}, f(x) = (x - 2)^2$

c $f(x) = 3x + 2$

d $f(x) = \sqrt{x-2}$

e $f(x) = \frac{1}{x-2}$

f $f: [-1, \infty) \rightarrow \mathbb{R}, f(x) = (x + 2)^2$

g $f: [-3, 5] \rightarrow \mathbb{R}, f(x) = 3x - 2$

h $f(x) = 7 - x^2$

i $f(x) = \frac{1}{(x-2)^2}$

j $h(x) = \frac{1}{x-2} + 4$

11 Sketch the graphs of each of the following:

a $f(x) = \begin{cases} 3x - 1, & x \in [0, \infty) \\ x^2, & x \in [-3, 0) \\ 9, & x \in (-\infty, -3) \end{cases}$

b $h(x) = \begin{cases} 1 - 2x, & x \in [0, \infty) \\ x^2, & x \in [-3, 0) \\ -x^2, & x \in (-\infty, -3) \end{cases}$

12 Sketch the graph of each of the following and state the range:

a $f: [0, 3] \rightarrow \mathbb{R}, f(x) = (x - 1)^2$

b $f: [-4, 1] \rightarrow \mathbb{R}, f(x) = (x + 2)^2 + 1$

c $f: [1, 5] \rightarrow \mathbb{R}, f(x) = \frac{1}{(2x - 1)^2}$

d $f: [-2, 3] \rightarrow \mathbb{R}, f(x) = -x^2 + 3$

- 13** State the maximal domain and range of each of the following:
a $f(x) = \sqrt{x-1}$ **b** $f(x) = \sqrt{1-x}$ **c** $f(x) = 1 - \sqrt{x}$
- 14** State the maximal domain and range of each of the following:
a $f(x) = \frac{2}{x-1}$ **b** $f(x) = \frac{2}{x+1}$ **c** $f(x) = \frac{2}{x-1} + 3$
- 15** State the maximal domain and range of each of the following:
a $f(x) = \sqrt{1-x^2}$ **b** $f(x) = \sqrt{9-x^2}$ **c** $f(x) = \sqrt{1-x^2} + 3$
- 16** For each of the following, find the inverse function, stating its rule and domain:
a $f: [-1, 5] \rightarrow \mathbb{R}, f(x) = 3x - 2$ **b** $f: [-2, \infty) \rightarrow \mathbb{R}, f(x) = \sqrt{x+2} + 2$
c $f: [-1, \infty) \rightarrow \mathbb{R}, f(x) = 3(x+1)^2$ **d** $f: (-\infty, 1) \rightarrow \mathbb{R}, f(x) = (x-1)^2$
- 17** If $f(x) = 2x + 5$, find:
a $f(p)$ **b** $f(p+h)$ **c** $f(p+h) - f(p)$ **d** $f(p+1) - f(p)$
- 18** If $f(x) = 3 - 2x$, find $f(p+1) - f(p)$.
- 19** State the range of each of the following:
a $f(x) = -2x^2 + x - 2$ **b** $f(x) = 2x^2 - x + 4$
c $f(x) = -x^2 + 6x + 11$ **d** $g(x) = -2x^2 + 8x - 5$
- 20** Define $f: [-1, 6] \rightarrow \mathbb{R}, f(x) = 5 - 3x$.
a Sketch the graph of f . **b** State the range of f .
- 21** Define $f: [-1, 8] \rightarrow \mathbb{R}, f(x) = (x-2)^2$.
a Sketch the graph of f . **b** State the range of f .
- 22** The domain of the function f is $\{1, 2, 3, 4\}$. Find the range of f if:
a $f(x) = 2x$ **b** $f(x) = 5 - x$ **c** $f(x) = x^2 - 4$ **d** $f(x) = \sqrt{x}$

Multiple-choice questions

- 1** For $f(x) = 10x^2 + 2$, $f(2a)$ equals
A $20a^2 + 2$ **B** $40a^2 + 2$ **C** $2a^2 + 2a$ **D** $100a^2 + 2$ **E** $10a^2 + 2a$
- 2** The maximal domain of the function f with rule $f(x) = \sqrt{3x+5}$ is
A $(0, \infty)$ **B** $\left(-\frac{5}{3}, \infty\right)$ **C** $(5, \infty)$ **D** $[-5, \infty)$ **E** $\left[-\frac{5}{3}, \infty\right)$
- 3** The maximal domain of the function f with rule $f(x) = \sqrt{6-2x}$ is
A $(0, \infty)$ **B** $[3, \infty)$ **C** $(-\infty, 2)$ **D** $(-\infty, 3]$ **E** $[6, \infty)$

- 4 The range of the function $f: (-1, 2] \rightarrow \mathbb{R}$ with rule $f(x) = x^2 + 1$ is
A $(2, \infty)$ **B** $(2, 5]$ **C** $(1, 5]$ **D** $[0, 5]$ **E** $[1, 5]$
- 5 If $f(x) = 7x - 6$, then $f^{-1}(x)$ equals
A $7x + 4$ **B** $\frac{1}{7}x + 6$ **C** $\frac{1}{7}x + \frac{6}{7}$ **D** $\frac{1}{7x - 6}$ **E** $\frac{1}{7}x - 6$
- 6 For $f: (a, b] \rightarrow \mathbb{R}$, $f(x) = 3 - x$, the range is
A $(3 - a, 3 - b)$ **B** $(3 - a, 3 - b]$ **C** $(3 - b, 3 - a)$
D $(3 - b, 3 - a]$ **E** $[3 - b, 3 - a)$
- 7 Which of the following functions is not one-to-one?
A $f(x) = 9 - x^2$, $x \geq 0$ **B** $f(x) = (x - 3)^2$ **C** $f(x) = 1 - 9x$
D $f(x) = \sqrt{x}$ **E** $f(x) = \frac{9}{x}$
- 8 The graph of $y = \frac{2}{x} + 3$ is reflected in the x -axis and then in the y -axis. The equation of the final image is
A $y = -\frac{2}{x} + 3$ **B** $y = -\frac{2}{x} - 3$ **C** $y = \frac{2}{x} + 3$ **D** $y = \frac{2}{x} - 3$ **E** $y = 2x - 3$
- 9 For $f: [-1, 5) \rightarrow \mathbb{R}$, $f(x) = x^2$, the range is
A $\mathbb{R}$ **B** $[0, \infty)$ **C** $[0, 25)$ **D** $[1, 25]$ **E** $[0, 5]$
- 10 Which of the following rules does *not* describe a function?
A $y = x^2 - x$ **B** $y = \sqrt{4 - x}$ **C** $y = 3$, $x > 0$
D $x = 3$ **E** $y = 3x$

Extended-response questions

- 1 After taking a medication, the concentration of the drug in a patient's bloodstream first increases and then gradually decreases. When a second medication is taken, the concentration starts to increase again. The concentration of the drug, C mg/L, in the patient's bloodstream over a 12-hour period is modelled by the function

$$C(t) = \begin{cases} -5(t - 3)^2 + 45 & \text{for } 0 \leq t < 3 \\ -(t - 3)^2 + 45 & \text{for } 3 \leq t < 9 \\ -5(t - 12)^2 + 54 & \text{for } 9 \leq t \leq 12 \end{cases}$$

- a** Find the concentration of the drug 2 hours after the first medication was taken.
b What was the maximum concentration of the drug during the first 3 hours?
c Find the concentration of the drug 6 hours after the first medication was taken.
d When did the patient take the second medication, and what was the concentration of the drug at that time?
e What was the maximum concentration of the drug during the 12-hour period?

- 2** Sections of the rail of a ride at an amusement park are modelled by the function

$$h(x) = \begin{cases} -0.2(x-5)^2 + 8 & \text{for } 0 \leq x < 7 \\ -0.8x + 12.8 & \text{for } 7 \leq x < 11 \\ 0.2(x-13)^2 + 3.2 & \text{for } 11 \leq x \leq 16 \end{cases}$$

where $h(x)$ m is the height of the rail above the ground at a horizontal distance of x m from the start of the ride.

- a** Find the height at the start of the ride.
- b** Find the height at each of the following horizontal distances from the start of the ride:
 - i** 5 m **ii** 10 m **iii** 15 m
- c** Find the horizontal distance(s) from the start of the ride when the height is 6 m.

- 3** An Easyride coach leaves town X and maintains a constant speed of 80 km/h for 4 hours, stops at town Y for $\frac{3}{4}$ hours before travelling for a further $2\frac{1}{2}$ hours at 80 km/h to its destination at town Z . A second coach leaves town Z at the same time and runs express to town X , completing its journey in $5\frac{1}{2}$ hours.

- a** Construct functions that describe the distance, d km, from X of each coach at time t , stating the domain, range and rule for each.
- b** Calculate the distance, from X , at which the two coaches pass each other.

- 4** The Exhibition Centre hires a graphics company to produce a poster for an exhibit. The graphics company charges \$1000 and an additional \$5 for each poster produced.

- a**
 - i** Write down the rule for a function, $C(n)$, which describes the cost to the Exhibition Centre of obtaining n posters.
 - ii** Sketch the graph of C against n . (Use a continuous model.)
- b** The Exhibition Centre is going to sell the posters for \$15 each.
 - i** Write down the rule for a function, $P(n)$, which describes the profit when the Exhibition Centre sells n posters.
 - ii** Sketch the graph of P against n . (Use a continuous model.)

- 5** The organisers of a sporting event know that, on average, 50 000 people will visit the venue each day. They are presently charging \$15.00 for an admission ticket. Each time in the past when they have raised the admission price, an average of 2500 fewer people have come to the venue for each \$1.00 increase in ticket price. Let x represent the number of \$1.00 increases.

- a** Write the rule for a function which gives the revenue, R , in terms of x .
- b** Sketch the graph of R against x .
- c** Find the price which will maximise the revenue.

- 6** A thin wire of length a cm is bent to form the perimeter of a pentagon $ABCDE$ in which $BCDE$ is a rectangle and ABE is an equilateral triangle. Let x cm be the length of CD and let $A(x)$ be the area of the pentagon.

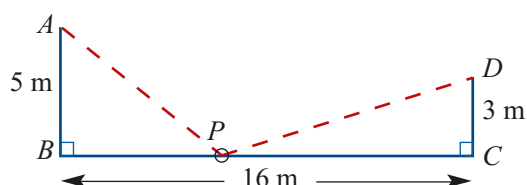
a Find $A(x)$ in terms of x .

b State the allowable values for x .

c Show that the maximum area is $\frac{a^2}{4(6 - \sqrt{3})} \text{ cm}^2$.

- 7** Let P be a point between B and C on the line BC .

Let $d(x)$ be the distance $(PA + PD)$ m, where x is the distance of P from B .



a i Find an expression for $d(x)$.

ii Find the allowable values of x .

b i Use a calculator to plot the graph of $y = d(x)$ for a suitable window setting.

ii Find the value of x if $d(x) = 20$ (correct to two decimal places).

iii Find the values of x for which $d(x) = 19$ (correct to two decimal places).

c i Find the minimum value of $d(x)$ and the value of x for which this occurs.

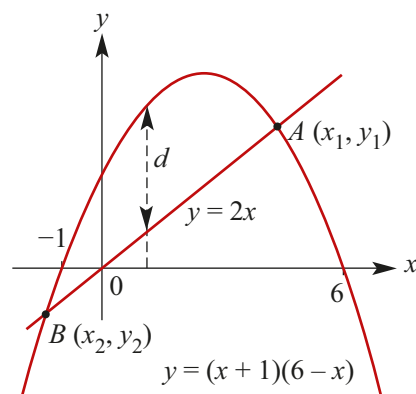
ii State the range of the function.

- 8 a** Find the coordinates of the points $A(x_1, y_1)$ and $B(x_2, y_2)$.

b Let $d(x)$ be the 'vertical' distance between the graphs for $x \in [x_2, x_1]$.

i Find $d(x)$ in terms of x .

ii Use a calculator to plot the graph of $d(x)$ against x for $x \in [x_2, x_1]$, and on the same screen plot the graphs of $y = 2x$ and $y = (x + 1)(6 - x)$.



c i State the maximum value of the function defined by $d(x)$ for $x \in [x_2, x_1]$.

ii State the range of this function.

d Repeat with the graphs $y = 5x$ and $y = (x + 1)(6 - x)$.

6

Polynomials

Objectives

- ▶ To add, subtract and multiply polynomials.
- ▶ To **divide polynomials**.
- ▶ To use the **remainder theorem**, **factor theorem** and **rational-root theorem** to identify the linear factors of cubic and quartic polynomials.
- ▶ To solve **equations** and **inequalities** involving cubic and quartic polynomials.
- ▶ To recognise and sketch the graphs of **cubic and quartic functions**.
- ▶ To find the rules for given cubic graphs.
- ▶ To apply cubic functions to solving problems.
- ▶ To use the **bisection method** to solve polynomial equations numerically.

In Chapter 3 we looked at polynomial functions of degree 2, or quadratics.

A polynomial function of degree 3 is called a **cubic function**. The general rule for such a function is

$$f(x) = ax^3 + bx^2 + cx + d, \quad a \neq 0$$

A polynomial function of degree 4 is called a **quartic function**. The general rule for such a function is

$$f(x) = ax^4 + bx^3 + cx^2 + dx + e, \quad a \neq 0$$

In Chapter 3 it was shown that all quadratic functions can be written in ‘turning point form’ and that the graph of a quadratic has one basic form, the parabola.

This is not true of cubic or quartic functions. There is a range of different graph ‘shapes’ for cubic and quartic functions, depending on the values of the coefficients (a , b , c , d and e).

6A The language of polynomials

- A **polynomial function** is a function that can be written in the form

$$P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$

where n is a natural number or zero, and the coefficients $a_0, \dots, a_n$ are real numbers with $a_n \neq 0$.

- The **leading term**, $a_n x^n$, of a polynomial is the term of highest index among those terms with a non-zero coefficient.
- The **degree of a polynomial** is the index n of the leading term.
- A **monic polynomial** is a polynomial whose leading term has coefficient 1.
- The **constant term** is the term of index 0. (This is the term not involving x .)

Note: The constant function $P(x) = 0$ is called the **zero polynomial**; its degree is undefined.



Example 1

Let $P(x) = x^4 - 3x^3 - 2$. Find:

a $P(1)$

b $P(-1)$

c $P(2)$

d $P(-2)$

Solution

$$\begin{aligned} \mathbf{a} \quad P(1) &= 1^4 - 3 \times 1^3 - 2 \\ &= 1 - 3 - 2 \\ &= -4 \end{aligned}$$

$$\begin{aligned} \mathbf{b} \quad P(-1) &= (-1)^4 - 3 \times (-1)^3 - 2 \\ &= 1 + 3 - 2 \\ &= 2 \end{aligned}$$

$$\begin{aligned} \mathbf{c} \quad P(2) &= 2^4 - 3 \times 2^3 - 2 \\ &= 16 - 24 - 2 \\ &= -10 \end{aligned}$$

$$\begin{aligned} \mathbf{d} \quad P(-2) &= (-2)^4 - 3 \times (-2)^3 - 2 \\ &= 16 + 24 - 2 \\ &= 38 \end{aligned}$$



Example 2

a Let $P(x) = 2x^4 - x^3 + 2cx + 6$. If $P(1) = 21$, find the value of c .

b Let $Q(x) = 2x^6 - x^3 + ax^2 + bx + 20$. If $Q(-1) = Q(2) = 0$, find the values of a and b .

Solution

a $P(x) = 2x^4 - x^3 + 2cx + 6$ and $P(1) = 21$.

$$\begin{aligned} P(1) &= 2(1)^4 - (1)^3 + 2c + 6 \\ &= 2 - 1 + 2c + 6 \\ &= 7 + 2c \end{aligned}$$

Since $P(1) = 21$,

$$\begin{aligned} 7 + 2c &= 21 \\ c &= 7 \end{aligned}$$

Explanation

We will substitute $x = 1$ into $P(x)$ to form an equation and solve.

- b** $Q(x) = 2x^6 - x^3 + ax^2 + bx + 20$ and
 $Q(-1) = Q(2) = 0$.

$$\begin{aligned} Q(-1) &= 2(-1)^6 - (-1)^3 + a(-1)^2 - b + 20 \\ &= 2 + 1 + a - b + 20 \\ &= 23 + a - b \end{aligned}$$

$$\begin{aligned} Q(2) &= 2(2)^6 - (2)^3 + a(2)^2 + 2b + 20 \\ &= 128 - 8 + 4a + 2b + 20 \\ &= 140 + 4a + 2b \end{aligned}$$

Since $Q(-1) = Q(2) = 0$, this gives

$$23 + a - b = 0 \quad (1)$$

$$140 + 4a + 2b = 0 \quad (2)$$

Divide (2) by 2:

$$70 + 2a + b = 0 \quad (3)$$

Add (1) and (3):

$$\begin{aligned} 93 + 3a &= 0 \\ a &= -31 \end{aligned}$$

Substitute in (1):

$$b = -8$$

Hence $a = -31$ and $b = -8$.

First find $Q(-1)$ and $Q(2)$ in terms of a and b .

Form simultaneous equations in a and b by putting $Q(-1) = 0$ and $Q(2) = 0$.

The arithmetic of polynomials

The operations of addition, subtraction and multiplication for polynomials are naturally defined, as shown in the following examples.

Let $P(x) = x^3 + 3x^2 + 2$ and $Q(x) = 2x^2 + 4$. Then

$$\begin{aligned} P(x) + Q(x) &= (x^3 + 3x^2 + 2) + (2x^2 + 4) \\ &= x^3 + 5x^2 + 6 \end{aligned}$$

$$\begin{aligned} P(x) - Q(x) &= (x^3 + 3x^2 + 2) - (2x^2 + 4) \\ &= x^3 + x^2 - 2 \end{aligned}$$

$$\begin{aligned} P(x)Q(x) &= (x^3 + 3x^2 + 2)(2x^2 + 4) \\ &= (x^3 + 3x^2 + 2) \times 2x^2 + (x^3 + 3x^2 + 2) \times 4 \\ &= 2x^5 + 6x^4 + 4x^2 + 4x^3 + 12x^2 + 8 \\ &= 2x^5 + 6x^4 + 4x^3 + 16x^2 + 8 \end{aligned}$$

The sum, difference and product of two polynomials is a polynomial.

**Example 3**

Let $P(x) = x^3 - 6x + 3$ and $Q(x) = x^2 - 3x + 1$. Find:

a $P(x) + Q(x)$

b $P(x) - Q(x)$

c $P(x)Q(x)$

Solution

a $P(x) + Q(x)$

$$= x^3 - 6x + 3 + x^2 - 3x + 1$$

$$= x^3 + x^2 - 6x - 3x + 3 + 1$$

$$= x^3 + x^2 - 9x + 4$$

b $P(x) - Q(x)$

$$= x^3 - 6x + 3 - (x^2 - 3x + 1)$$

$$= x^3 - 6x + 3 - x^2 + 3x - 1$$

$$= x^3 - x^2 - 6x + 3x + 3 - 1$$

$$= x^3 - x^2 - 3x + 2$$

c $P(x)Q(x) = (x^3 - 6x + 3)(x^2 - 3x + 1)$

$$= x^3(x^2 - 3x + 1) - 6x(x^2 - 3x + 1) + 3(x^2 - 3x + 1)$$

$$= x^5 - 3x^4 + x^3 - 6x^3 + 18x^2 - 6x + 3x^2 - 9x + 3$$

$$= x^5 - 3x^4 + (x^3 - 6x^3) + (18x^2 + 3x^2) - (6x + 9x) + 3$$

$$= x^5 - 3x^4 - 5x^3 + 21x^2 - 15x + 3$$

We use the notation $\deg(f)$ to denote the degree of a polynomial f . For $f, g \neq 0$, we have

$$\deg(f + g) \leq \max\{\deg(f), \deg(g)\} \quad (\text{provided } f + g \neq 0)$$

$$\deg(f \times g) = \deg(f) + \deg(g)$$

Equating coefficients

Two polynomials P and Q are equal only if their corresponding coefficients are equal. For two cubic polynomials, $P(x) = a_3x^3 + a_2x^2 + a_1x + a_0$ and $Q(x) = b_3x^3 + b_2x^2 + b_1x + b_0$, they are equal if and only if $a_3 = b_3$, $a_2 = b_2$, $a_1 = b_1$ and $a_0 = b_0$.

For example, if

$$P(x) = 4x^3 + 5x^2 - x + 3 \quad \text{and} \quad Q(x) = b_3x^3 + b_2x^2 + b_1x + b_0$$

then $P(x) = Q(x)$ if and only if $b_3 = 4$, $b_2 = 5$, $b_1 = -1$ and $b_0 = 3$.

**Example 4**

The polynomial $P(x) = x^3 + 3x^2 + 2x + 1$ can be written in the form $(x - 2)(x^2 + bx + c) + r$ where b , c and r are real numbers. Find the values of b , c and r .

Solution

$$(x - 2)(x^2 + bx + c) + r$$

$$= x(x^2 + bx + c) - 2(x^2 + bx + c) + r$$

$$= x^3 + bx^2 + cx - 2x^2 - 2bx - 2c + r$$

$$= x^3 + (b - 2)x^2 + (c - 2b)x - 2c + r$$

Explanation

We first expand the brackets of

$$(x - 2)(x^2 + bx + c) + r$$

We have

$$x^3 + 3x^2 + 2x + 1 = x^3 + (b-2)x^2 + (c-2b)x - 2c + r$$

for all real numbers x . This implies

$$b - 2 = 3 \quad \therefore b = 5$$

$$c - 2b = 2 \quad \therefore c = 2b + 2 = 12$$

$$-2c + r = 1 \quad \therefore r = 2c + 1 = 25$$

Hence $b = 5$, $c = 12$ and $r = 25$. This means that

$$P(x) = (x-2)(x^2 + 5x + 12) + 25$$

We now equate coefficients:

first the coefficients of x^2 , then the coefficients of x , and finally the constants.

Substitute the values for b , c and r into $(x-2)(x^2 + bx + c) + r$.

Summary 6A

- A **polynomial function** is a function that can be written in the form

$$P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$$

where n is a natural number or zero, and the coefficients $a_0, \dots, a_n$ are real numbers with $a_n \neq 0$. The **leading term** is $a_n x^n$ (the term of highest index) and the **constant term** is a_0 (the term not involving x).

- The **degree of a polynomial** is the index n of the leading term.
- The sum, difference and product of two polynomials is a polynomial. Division does not always lead to another polynomial.
- Two polynomials P and Q are equal only if their corresponding coefficients are equal. Two cubic polynomials, $P(x) = a_3 x^3 + a_2 x^2 + a_1 x + a_0$ and $Q(x) = b_3 x^3 + b_2 x^2 + b_1 x + b_0$, are equal if and only if $a_3 = b_3$, $a_2 = b_2$, $a_1 = b_1$ and $a_0 = b_0$.

Skill-sheet



Exercise 6A

Example 1

- 1 Let $P(x) = x^3 - 3x^2 - 2x + 1$. Find:

a $P(1)$ **b** $P(-1)$ **c** $P(2)$ **d** $P(-2)$

- 2 Let $P(x) = 8x^3 - 4x^2 - 2x + 1$. Find:

a $P\left(\frac{1}{2}\right)$ **b** $P\left(-\frac{1}{2}\right)$

- 3 Let $P(x) = x^3 + 4x^2 - 2x + 6$. Find:

a $P(0)$ **b** $P(1)$ **c** $P(2)$ **d** $P(-1)$ **e** $P(a)$ **f** $P(2a)$

Example 2

- 4 **a** Let $P(x) = x^3 + 5x^2 - ax - 20$. If $P(2) = 0$, find the value of a .
b Let $P(x) = 2x^3 + ax^2 - 5x - 7$. If $P(3) = 68$, find the value of a .
c Let $P(x) = x^4 + x^3 - 2x + c$. If $P(1) = 6$, find the value of c .
d Let $P(x) = 3x^6 - 5x^3 + ax^2 + bx + 10$. If $P(-1) = P(2) = 0$, find the values of a and b .
e Let $P(x) = x^5 - 3x^4 + ax^3 + bx^2 + 24x - 36$. If $P(3) = P(1) = 0$, find the values of a and b .

Example 3

5 Let $f(x) = x^3 - 2x^2 + x$, $g(x) = 2 - 3x$ and $h(x) = x^2 + x$. Simplify each of the following:

a $f(x) + g(x)$

b $f(x) + h(x)$

c $f(x) - g(x)$

d $3f(x)$

e $f(x)g(x)$

f $g(x)h(x)$

g $f(x) + g(x) + h(x)$

h $f(x)h(x)$

6 Expand each of the following products and collect like terms:

a $(x - 2)(x^2 - 2x + 3)$

b $(x - 4)(x^2 - 2x + 3)$

c $(x - 1)(2x^2 - 3x - 4)$

d $(x - 2)(x^2 + bx + c)$

e $(2x + 1)(x^2 - 4x - 3)$

Example 4

7 It is known that $x^3 - 7x^2 + 4x + 12 = (x + 1)(x^2 + bx + c)$ for all values of x , for suitable values of b and c .

a Expand $(x + 1)(x^2 + bx + c)$ and collect like terms.

b Find b and c by equating coefficients.

c Hence write $x^3 - 7x^2 + 4x + 12$ as a product of three linear factors.

8 Let $x^2 + 6x - 2 = (x - b)^2 + c$. Find the values of b and c so that this is true for all x .

6B Division of polynomials

In order to sketch the graphs of many cubic and quartic functions (as well as higher degree polynomials) it is often necessary to find the x -axis intercepts. As with quadratics, finding x -axis intercepts can be done by factorising and then solving the resulting equation using the null factor theorem.

All cubics will have at least one x -axis intercept. Some will have two and others three.

We shall first look at the techniques for dividing one polynomial by another. One process for division of polynomials is exactly the same as the long division process for numbers.

The long-division algorithm for positive integers

We show the process for $274 \div 13$.

$$\begin{array}{r}
 21 \\
 13 \overline{) 274} \\
 \underline{26} \\
 14 \\
 \underline{13} \\
 1
 \end{array}$$

We have

$$274 = 13 \times 21 + 1$$

In this example:

■ 274 is the **dividend**

■ 13 is the **divisor**

■ 21 is the **quotient**

■ 1 is the **remainder**.

Division of positive integers

When we divide the number p by d we obtain two integers, q the quotient and r the remainder, such that

$$p = dq + r \quad \text{and} \quad 0 \leq r < d$$

For example, dividing 27 by 4 gives

$$27 = 4 \times 6 + 3$$

Note: If $r = 0$, then d is a **factor** of p . For example, $24 = 4 \times 6$.

The long-division algorithm for polynomials

The process for dividing a polynomial by a linear polynomial follows very similar steps. For example, $(x^2 + 7x + 11) \div (x - 2)$ gives

$x - 2 \overline{) x^2 + 7x + 11}$	$x + 9$	
$\underline{x^2 - 2x}$		Divide x^2 by x . This gives x .
$9x + 11$		Multiply $x - 2$ by x and subtract from $x^2 + 7x + 11$.
$\underline{9x - 18}$		This leaves $9x + 11$. Now x into $9x$ goes 9 times.
29		Multiply $x - 2$ by 9 and subtract from $9x + 11$.
		This leaves 29 remainder.

Thus $(x^2 + 7x + 11) \div (x - 2) = x + 9$ with remainder 29. We write

$$x^2 + 7x + 11 = (x - 2)(x + 9) + 29$$

We can see in this example that $x - 2$ is *not* a factor of $x^2 + 7x + 11$. We can also write the result as

$$\frac{x^2 + 7x + 11}{x - 2} = x + 9 + \frac{29}{x - 2}$$

In this example:

- $x^2 + 7x + 11$ is the dividend
- $x - 2$ is the divisor
- $x + 9$ is the quotient
- 29 is the remainder.

Division of polynomials

When we divide the polynomial $P(x)$ by the polynomial $D(x)$ we obtain two polynomials, $Q(x)$ the **quotient** and $R(x)$ the **remainder**, such that

$$P(x) = D(x)Q(x) + R(x)$$

and either $R(x) = 0$ or $R(x)$ has degree less than $D(x)$.

Here $P(x)$ is the **dividend** and $D(x)$ is the **divisor**.

Note: If $R(x) = 0$, then $D(x)$ is a **factor** of $P(x)$. For example, let $P(x) = x^2 + 6x + 8$ and $D(x) = x + 2$. Then $P(x) = (x + 2)(x + 4) = D(x)(x + 4) + 0$.

**Example 5**

Divide $x^3 + x^2 - 14x - 24$ by $x + 2$.

Solution

$$\begin{array}{r}
 x^2 - x - 12 \\
 x + 2 \overline{) x^3 + x^2 - 14x - 24} \\
 \underline{x^3 + 2x^2} \\
 -x^2 - 14x - 24 \\
 \underline{-x^2 - 2x} \\
 -12x - 24 \\
 \underline{-12x - 24} \\
 0
 \end{array}$$

Explanation

- Divide x , from $x + 2$, into the leading term x^3 to get x^2 .
- Multiply x^2 by $x + 2$ to give $x^3 + 2x^2$.
- Subtract from $x^3 + x^2 - 14x - 24$, leaving $-x^2 - 14x - 24$.
- Now divide x , from $x + 2$, into $-x^2$ to get $-x$.
- Multiply $-x$ by $x + 2$ to give $-x^2 - 2x$.
- Subtract from $-x^2 - 14x - 24$, leaving $-12x - 24$.
- Divide x into $-12x$ to get -12 .
- Multiply -12 by $x + 2$ to give $-12x - 24$.
- Subtract from $-12x - 24$, leaving remainder of 0.

In this example we see that $x + 2$ is a factor of $x^3 + x^2 - 14x - 24$, as the remainder is zero. Thus $(x^3 + x^2 - 14x - 24) \div (x + 2) = x^2 - x - 12$ with zero remainder.

$$\therefore \frac{x^3 + x^2 - 14x - 24}{x + 2} = x^2 - x - 12$$

**Example 6**

Divide $3x^3 + x - 3$ by $x - 2$.

Solution

$$\begin{array}{r}
 3x^2 + 6x + 13 \\
 x - 2 \overline{) 3x^3 + 0x^2 + x - 3} \\
 \underline{3x^3 - 6x^2} \\
 6x^2 + x - 3 \\
 \underline{6x^2 - 12x} \\
 13x - 3 \\
 \underline{13x - 26} \\
 23
 \end{array}$$

Explanation

Here there is no term in x^2 , however we can rewrite the polynomial as $3x^3 + 0x^2 + x - 3$.

- Divide x , from $x - 2$, into $3x^3$ to get $3x^2$.
- Multiply $3x^2$ by $x - 2$ to give $3x^3 - 6x^2$.
- Subtract from $3x^3 + 0x^2 + x - 3$, leaving $6x^2 + x - 3$.
- Now divide x , from $x - 2$, into $6x^2$ to get $6x$.
- Multiply $6x$ by $x - 2$ to give $6x^2 - 12x$.
- Subtract from $6x^2 + x - 3$, leaving $13x - 3$.
- Divide x into $13x$ to get 13.
- Multiply 13 by $x - 2$ to give $13x - 26$.
- Subtract from $13x - 3$, leaving remainder of 23.

From this example, we have

$$3x^3 + x - 3 = (x - 2)(3x^2 + 6x + 13) + 23$$

Alternatively, we can write

$$\frac{3x^3 + x - 3}{x - 2} = 3x^2 + 6x + 13 + \frac{23}{x - 2}$$

Equating coefficients to divide

We will briefly outline how to carry out divisions by equating coefficients as shown in the first section of this chapter.

To divide $x^3 - 7x^2 + 5x - 4$ by $x - 3$, first write the identity

$$x^3 - 7x^2 + 5x - 4 = (x - 3)(x^2 + bx + c) + r$$

We first find b , then c and finally r by equating coefficients of the left-hand side and right-hand side of this identity.

x^2 term Left-hand side: $-7x^2$. Right-hand side: $-3x^2 + bx^2 = (-3 + b)x^2$.

Therefore $-3 + b = -7$. Hence $b = -4$.

x term Left-hand side: $5x$. Right-hand side: $12x + cx = (12 + c)x$.

Therefore $12 + c = 5$. Hence $c = -7$.

constant term Left-hand side: -4 . Right-hand side: $21 + r$.

Therefore $21 + r = -4$. Hence $r = -25$.

So we can write

$$x^3 - 7x^2 + 5x - 4 = (x - 3)(x^2 - 4x - 7) - 25$$

We do the following example using this method. You can see how the long division has the same arithmetic steps.



Example 7

Divide $3x^3 + 2x^2 - x - 2$ by $2x + 1$.

Solution

$$\begin{array}{r}
 \frac{\frac{3}{2}x^2 + \frac{1}{4}x - \frac{5}{8}}{2x + 1} \overline{) 3x^3 + 2x^2 - x - 2} \\
 \underline{3x^3 + \frac{3}{2}x^2} \\
 \frac{1}{2}x^2 - x - 2 \\
 \underline{\frac{1}{2}x^2 + \frac{1}{4}x} \\
 -\frac{5}{4}x - 2 \\
 \underline{-\frac{5}{4}x - \frac{5}{8}} \\
 -1\frac{3}{8}
 \end{array}$$

Alternative

For the alternative method, write the identity $3x^3 + 2x^2 - x - 2 = (2x + 1)(ax^2 + bx + c) + r$

Equate coefficients of x^3 :

$$3 = 2a. \text{ Therefore } a = \frac{3}{2}.$$

Equate coefficients of x^2 :

$$2 = a + 2b. \text{ Therefore } b = \frac{1}{2}(2 - \frac{3}{2}) = \frac{1}{4}.$$

Equate coefficients of x :

$$-1 = 2c + b. \text{ Therefore } c = \frac{1}{2}(-1 - \frac{1}{4}) = -\frac{5}{8}.$$

Equate constant terms:

$$-2 = c + r. \text{ Therefore } r = -2 + \frac{5}{8} = -\frac{11}{8}.$$

Note: The Interactive Textbook includes an online appendix on polynomials that describes another method for division (called **synthetic division**).

Using the TI-Nspire

Use **propFrac()** from **menu** > **Algebra** > **Fraction Tools** > **Proper Fraction** as shown.

The TI-Nspire screen shows the command $\text{propFrac}\left(\frac{3 \cdot x^3 + 2 \cdot x^2 - x - 2}{2 \cdot x + 1}\right)$ being entered. Below the command, the result is displayed as a sum of partial fractions: $\frac{-11}{8 \cdot (2 \cdot x + 1)} + \frac{3 \cdot x^2}{2} + \frac{x}{4} - \frac{5}{8}$.

Using the Casio ClassPad

- In $\sqrt[\text{Main}]{\text{O.E.}}$, select $\left[\frac{\Box}{\Box}\right]$ from the **Math1** keyboard.
- Enter the expression $\frac{3x^3 + 2x^2 - x - 2}{2x + 1}$.
- Highlight the expression and go to **Interactive** > **Transformation** > **Fraction** > **propFrac**.

The Casio ClassPad screen shows the command $\text{propFrac}\left(\frac{3x^3 + 2x^2 - x - 2}{2x + 1}\right)$ being entered. Below the command, the result is displayed as a sum of partial fractions: $\frac{3 \cdot x^2}{2} + \frac{x}{4} - \frac{11}{8 \cdot (2 \cdot x + 1)} - \frac{5}{8}$.

Dividing by a non-linear polynomial

To divide by a non-linear polynomial, use the same technique as for a linear polynomial.



Example 8

Divide $3x^3 - 2x^2 + 3x - 4$ by $x^2 - 1$.

Solution

$$\begin{array}{r}
 3x - 2 \\
 x^2 + 0x - 1 \overline{) 3x^3 - 2x^2 + 3x - 4} \\
 \underline{3x^3 + 0x^2 - 3x} \\
 -2x^2 + 6x - 4 \\
 \underline{-2x^2 + 0x + 2} \\
 6x - 6
 \end{array}$$

$$\therefore 3x^3 - 2x^2 + 3x - 4 = (x^2 - 1)(3x - 2) + 6x - 6$$

Explanation

We write $x^2 - 1$ as $x^2 + 0x - 1$.

Summary 6B

- When we divide the polynomial $P(x)$ by the polynomial $D(x)$ we obtain two polynomials, $Q(x)$ the **quotient** and $R(x)$ the **remainder**, such that

$$P(x) = D(x)Q(x) + R(x)$$

and either $R(x) = 0$ or $R(x)$ has degree less than $D(x)$.

- Two methods for dividing polynomials are long division and equating coefficients. (A third method is presented in the polynomials appendix in the Interactive Textbook.)

Exercise 6B

Example 5

- 1 For each of the following, divide the polynomial by the accompanying linear expression:

a $x^3 + x^2 - 2x + 3$, $x - 1$

b $2x^3 + x^2 - 4x + 3$, $x + 1$

c $3x^3 - 4x^2 + 2x + 1$, $x + 2$

d $2x^3 - 3x^2 + x - 2$, $x - 3$

Example 6

- 2 For each of the following, divide the polynomial by the accompanying linear expression:

a $x^3 + 3x - 4$, $x + 1$

b $2x^3 + 17x + 15$, $x + 4$

c $x^3 + 4x^2 + 2$, $x + 3$

d $x^3 - 3x^2 + 6x$, $x - 2$

- 3 For each of the following, divide the polynomial by the accompanying linear expression and hence show that the linear expression is a factor of the polynomial:

a $x^3 - x^2 + 3x + 5$, $x + 1$

b $2x^3 + 6x^2 - 14x - 24$, $x + 4$

c $x^3 - 5x^2 + 18$, $x - 3$

d $3x^3 - 7x^2 - 4x + 12$, $x - 2$

- 4 Find the quotient and remainder when the first polynomial is divided by the second:

a $x^3 + 2x^2 - 3x + 1$, $x + 2$

b $x^3 - 3x^2 + 5x - 4$, $x - 5$

c $2x^3 - x^2 - 3x - 7$, $x + 1$

d $5x^3 - 3x + 7$, $x - 4$

Example 7

- 5 For each of the following, divide the polynomial by the accompanying linear expression:

a $x^3 + 6x^2 + 8x + 11$, $2x + 5$

b $2x^3 + 5x^2 - 4x - 5$, $2x + 1$

- 6 For each of the following, divide the cubic polynomial by the linear polynomial:

a $2x^3 + 3x^2 - 32x + 15$, $2x - 1$

b $x^3 - 3x^2 + 1$, $3x - 1$

- 7 **a** Write $\frac{x^3 + 2x^2 + 5x + 1}{x - 1}$ in the form $P(x) + \frac{a}{x - 1}$, where $P(x)$ is a quadratic expression and a is a real number.

b Write $\frac{2x^3 - 2x^2 + 5x + 3}{2x - 1}$ in the form $P(x) + \frac{a}{2x - 1}$, where $P(x)$ is a quadratic expression and a is a real number.

Example 8

- 8 For each of the following, divide the polynomial $P(x)$ by the polynomial $D(x)$:

a $P(x) = 2x^3 - 6x^2 - 4x + 12$, $D(x) = x^2 - 2$

b $P(x) = x^3 - 6x^2 + x - 8$, $D(x) = x^2 + 1$

c $P(x) = 2x^3 - 6x^2 - 4x + 54$, $D(x) = x^2 - 2$

d $P(x) = x^4 - 2x^3 - 7x^2 + 7x + 5$, $D(x) = x^2 + 2x - 1$

- 9 For each of the following, divide the polynomial $P(x)$ by the polynomial $D(x)$:

a $P(x) = x^4 - x^3 + 7x + 2$, $D(x) = x^2 + 2x - 1$

b $P(x) = 2x^4 + x^3 + 13x + 10$, $D(x) = 2x^2 - x + 4$

6C Factorisation of polynomials

You can factorise some cubic polynomials using techniques that you already know.

- Some cubics can be factorised by first taking out a common factor. For example:

$$\begin{aligned} 2x^3 - 14x^2 + 24x &= 2x(x^2 - 7x + 12) \\ &= 2x(x - 3)(x - 4) \end{aligned}$$

- Some cubics can be factorised by using grouping of terms. For example:

$$\begin{aligned} x^3 - 3x^2 - 2x + 6 &= x^2(x - 3) - 2(x - 3) \\ &= (x^2 - 2)(x - 3) \\ &= (x + \sqrt{2})(x - \sqrt{2})(x - 3) \end{aligned}$$

We will apply these techniques to solving cubic equations in Section 6D. In this section we develop more general techniques for factorising cubic polynomials.

Remainder theorem

Since the aim of factorising a cubic is usually to solve an equation or to find the x -axis intercepts of a graph, the first step is to establish whether a particular linear expression is a factor of the given cubic or not. It is possible to do this without actually doing the division process.

Let $P(x) = x^3 + 3x^2 + 2x + 1$.

Divide $P(x)$ by $x - 2$:

$$\begin{array}{r} x^2 + 5x + 12 \\ x - 2 \overline{) x^3 + 3x^2 + 2x + 1} \\ \underline{x^3 - 2x^2} \\ 5x^2 + 2x + 1 \\ \underline{5x^2 - 10x} \\ 12x + 1 \\ \underline{12x - 24} \\ 25 \end{array}$$

The remainder is 25.

Now evaluate $P(2)$:

$$\begin{aligned} P(2) &= (2)^3 + 3(2)^2 + 2(2) + 1 \\ &= 8 + 12 + 4 + 1 \\ &= 25 \end{aligned}$$

The example suggests that, when $P(x)$ is divided by $x - \alpha$, the remainder is equal to $P(\alpha)$. This is in fact true, and the result is called the **remainder theorem**.

The remainder theorem can be proved as follows. Suppose that, when the polynomial $P(x)$ is divided by $x - \alpha$, the quotient is $Q(x)$ and the remainder is R . Then

$$P(x) = (x - \alpha)Q(x) + R$$

Now, as the two expressions are equal for all values of x , they are equal for $x = \alpha$.

$$\therefore P(\alpha) = (\alpha - \alpha)Q(\alpha) + R \quad \therefore R = P(\alpha)$$

i.e. the remainder when $P(x)$ is divided by $x - \alpha$ is equal to $P(\alpha)$. We therefore have

$$P(x) = (x - \alpha)Q(x) + P(\alpha)$$

More generally:

Remainder theorem

When $P(x)$ is divided by $\beta x + \alpha$, the remainder is $P\left(-\frac{\alpha}{\beta}\right)$.



Example 9

Use the remainder theorem to find the value of the remainder when:

a $P(x) = x^3 - 3x^2 + 2x + 6$ is divided by $x - 2$

b $P(x) = x^3 - 2x + 4$ is divided by $2x + 1$.

Solution

$$\begin{aligned} \mathbf{a} \quad P(2) &= (2)^3 - 3(2)^2 + 2(2) + 6 \\ &= 8 - 12 + 4 + 6 \\ &= 6 \end{aligned}$$

The remainder is 6.

$$\begin{aligned} \mathbf{b} \quad P\left(-\frac{1}{2}\right) &= \left(-\frac{1}{2}\right)^3 - 2\left(-\frac{1}{2}\right) + 4 \\ &= -\frac{1}{8} + 1 + 4 \\ &= \frac{39}{8} \end{aligned}$$

The remainder is $\frac{39}{8}$.

Explanation

We apply the remainder theorem by evaluating $P(2)$.

We apply the remainder theorem by evaluating $P\left(-\frac{1}{2}\right)$.

Note: It is not necessary to perform polynomial division to find the remainder.



Example 10

When $P(x) = x^3 + 2x + a$ is divided by $x - 2$, the remainder is 4. Find the value of a .

Solution

$$\begin{aligned} P(2) &= 8 + 4 + a = 4 \\ \text{Therefore } a &= -8. \end{aligned}$$

Explanation

We apply the remainder theorem to form a linear equation in a .

Factor theorem

Now, in order for $x - \alpha$ to be a factor of the polynomial $P(x)$, the remainder must be zero. We state this result as the **factor theorem**.

Factor theorem

For a polynomial $P(x)$:

- If $P(\alpha) = 0$, then $x - \alpha$ is a factor of $P(x)$.
- Conversely, if $x - \alpha$ is a factor of $P(x)$, then $P(\alpha) = 0$.

More generally:

- If $\beta x + \alpha$ is a factor of $P(x)$, then $P\left(-\frac{\alpha}{\beta}\right) = 0$.
- Conversely, if $P\left(-\frac{\alpha}{\beta}\right) = 0$, then $\beta x + \alpha$ is a factor of $P(x)$.



Example 11

Show that $x + 1$ is a factor of $x^3 - 4x^2 + x + 6$ and hence find the other linear factors.

Solution

Let $P(x) = x^3 - 4x^2 + x + 6$

Then $P(-1) = (-1)^3 - 4(-1)^2 + (-1) + 6$
 $= 0$

Therefore $x + 1$ is a factor of $P(x)$, by the factor theorem.

Divide $P(x)$ by $x + 1$ to find the other factor:

$$\begin{array}{r}
 x^2 - 5x + 6 \\
 x + 1 \overline{) x^3 - 4x^2 + x + 6} \\
 \underline{x^3 + x^2} \\
 -5x^2 + x + 6 \\
 \underline{-5x^2 - 5x} \\
 6x + 6 \\
 \underline{6x + 6} \\
 0
 \end{array}$$

Hence

$$\begin{aligned}
 x^3 - 4x^2 + x + 6 &= (x + 1)(x^2 - 5x + 6) \\
 &= (x + 1)(x - 3)(x - 2)
 \end{aligned}$$

The linear factors of $x^3 - 4x^2 + x + 6$ are $(x + 1)$, $(x - 3)$ and $(x - 2)$.

Alternative

The division can also be performed using the method of equating coefficients.

Once we have shown that $x + 1$ is a factor, we know that we can write

$$x^3 - 4x^2 + x + 6 = (x + 1)(x^2 + bx + c)$$

Equating constant terms gives $c = 6$.

Equating coefficients of x^2 gives $1 + b = -4$, and so $b = -5$.

Hence

$$\begin{aligned}
 x^3 - 4x^2 + x + 6 &= (x + 1)(x^2 - 5x + 6) \\
 &= (x + 1)(x - 3)(x - 2)
 \end{aligned}$$

Thinking about the numbers involved in the process of factorisation gives us a way of searching for factors.

For example, consider the polynomial $x^3 - 2x^2 - 5x + 6$. Assume that this polynomial has a linear factor $x - \alpha$, where α is an integer. Then we can write

$$\begin{aligned} x^3 - 2x^2 - 5x + 6 &= (x - \alpha)(x^2 + bx + c) \\ &= x^3 - (\alpha - b)x^2 - (ab - c)x - \alpha c \end{aligned}$$

By considering the constant term, it can be seen that $\alpha c = -6$. Therefore α divides 6. (Since α is an integer, it follows that b and c are too.)

Thus only the factors of 6 need be considered (i.e. $\pm 1, \pm 2, \pm 3, \pm 6$).

Try these in turn until a value for α makes $P(\alpha) = 0$. This process is completed in the following example.



Example 12

Factorise $x^3 - 2x^2 - 5x + 6$.

Solution

$$P(1) = 1 - 2 - 5 + 6 = 0$$

$\therefore x - 1$ is a factor.

Now divide to find the other factors:

$$\begin{array}{r} x^2 - x - 6 \\ x - 1 \overline{) x^3 - 2x^2 - 5x + 6} \\ \underline{x^3 - x^2} \\ -x^2 - 5x + 6 \\ \underline{-x^2 + x} \\ -6x + 6 \\ \underline{-6x + 6} \\ 0 \end{array}$$

$$\begin{aligned} \therefore x^3 - 2x^2 - 5x + 6 &= (x - 1)(x^2 - x - 6) \\ &= (x - 1)(x - 3)(x + 2) \end{aligned}$$

Explanation

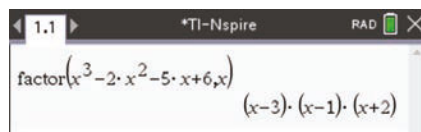
The factors of 6 are $\pm 1, \pm 2, \pm 3, \pm 6$.

We evaluate the first option, $P(1)$, which in fact equals 0. If $P(1)$ did not equal 0, we would try the other factors of 6 in turn until a zero result is found.

Note: For some cubics, the quadratic factor may not be able to be factorised. Such a cubic has only one linear factor. We consider the consequences for its graph in Section 6F.

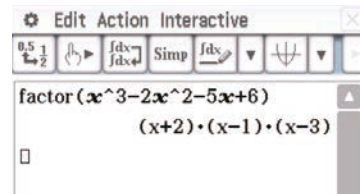
Using the TI-Nspire

Use **factor()** from **menu** > **Algebra** > **Factor** to factorise the expression $x^3 - 2x^2 - 5x + 6$.



Using the Casio ClassPad

- In $\sqrt[n]{\square}$, enter the expression $x^3 - 2x^2 - 5x + 6$.
- Highlight the expression and go to **Interactive > Transformation > factor**.



Rational-root theorem

Consider the cubic polynomial

$$P(x) = 2x^3 - x^2 - x - 3$$

We can easily show that

$$P(1) \neq 0, \quad P(-1) \neq 0, \quad P(3) \neq 0 \quad \text{and} \quad P(-3) \neq 0$$

Hence the equation $P(x) = 0$ has no solution that is an integer.

Does it have a rational solution, that is, a fraction for a solution?

The **rational-root theorem** helps us with this question.

The theorem tells us that, if $\beta x + \alpha$ is a factor of $2x^3 - x^2 - x - 3$, where α and β are integers with highest common factor 1 (i.e. α and β are relatively prime), then β must divide 2 and α must divide -3 .

Therefore, if $-\frac{\alpha}{\beta}$ is a solution of the equation $P(x) = 0$ (where α and β are relatively prime), then β divides 2 and α divides -3 . So the only value of β that needs to be considered is 2, and $\alpha = \pm 3$ or $\alpha = \pm 1$.

We can test these through the factor theorem. That is, check $P\left(\pm\frac{1}{2}\right)$ and $P\left(\pm\frac{3}{2}\right)$. We find

$$\begin{aligned} P\left(\frac{3}{2}\right) &= 2\left(\frac{3}{2}\right)^3 - \left(\frac{3}{2}\right)^2 - \left(\frac{3}{2}\right) - 3 \\ &= 2 \times \frac{27}{8} - \frac{9}{4} - \frac{3}{2} - 3 \\ &= 0 \end{aligned}$$

We have found that $2x - 3$ is a factor.

Dividing through we find that

$$2x^3 - x^2 - x - 3 = (2x - 3)(x^2 + x + 1)$$

We can show that $x^2 + x + 1$ has no linear factors by showing that the discriminant of this quadratic is negative.

**Example 13**

Factorise $P(x) = 3x^3 + 8x^2 + 2x - 5$.

Solution

$$\begin{aligned} P(1) &= 8 \neq 0, & P(-1) &= -2 \neq 0, \\ P(5) &= 580 \neq 0, & P(-5) &= -190 \neq 0, \\ P\left(-\frac{5}{3}\right) &= 0 \end{aligned}$$

Therefore $3x + 5$ is a factor.

Dividing gives

$$\begin{aligned} P(x) &= 3x^3 + 8x^2 + 2x - 5 \\ &= (3x + 5)(x^2 + x - 1) \end{aligned}$$

We complete the square for $x^2 + x - 1$ to factorise:

$$\begin{aligned} x^2 + x - 1 &= x^2 + x + \frac{1}{4} - \frac{1}{4} - 1 \\ &= \left(x + \frac{1}{2}\right)^2 - \frac{5}{4} \\ &= \left(x + \frac{1}{2} + \frac{\sqrt{5}}{2}\right)\left(x + \frac{1}{2} - \frac{\sqrt{5}}{2}\right) \end{aligned}$$

Hence

$$P(x) = (3x + 5)\left(x + \frac{1}{2} + \frac{\sqrt{5}}{2}\right)\left(x + \frac{1}{2} - \frac{\sqrt{5}}{2}\right)$$

Explanation

The only possible integer solutions are ± 5 or ± 1 . So there are no integer solutions. We now use the rational-root theorem.

If $-\frac{\alpha}{\beta}$ is a solution, the only value of β that needs to be considered is 3 and $\alpha = \pm 5$ or $\alpha = \pm 1$.

Here is the complete statement of the theorem:

Rational-root theorem

Let $P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ be a polynomial of degree n with all the coefficients a_i integers. Let α and β be integers such that the highest common factor of α and β is 1 (i.e. α and β are relatively prime).

If $\beta x + \alpha$ is a factor of $P(x)$, then β divides a_n and α divides a_0 .

Note: A proof of the rational-root theorem is given in the polynomials appendix in the Interactive Textbook.

Special cases: sums and differences of cubes

**Example 14**Factorise $x^3 - 27$.**Solution**

Let $P(x) = x^3 - 27$

Then $P(3) = 27 - 27 = 0$

Thus $x - 3$ is a factor.

Divide to find the other factor:

$$\begin{array}{r}
 x^2 + 3x + 9 \\
 x - 3 \overline{) x^3 + 0x^2 + 0x - 27} \\
 \underline{x^3 - 3x^2} \\
 3x^2 + 0x - 27 \\
 \underline{3x^2 - 9x} \\
 9x - 27 \\
 \underline{9x - 27} \\
 0
 \end{array}$$

Hence

$$x^3 - 27 = (x - 3)(x^2 + 3x + 9)$$

Alternative

The division can also be performed using the method of equating coefficients.

Let $x^3 - 27 = (x - 3)(x^2 + bx + c)$.

Equating constant terms gives $c = 9$.Equating coefficients of x^2 gives $-3 + b = 0$, and so $b = 3$.

Hence $x^3 - 27 = (x - 3)(x^2 + 3x + 9)$.

In general, if $P(x) = x^3 - a^3$, then $x - a$ is a factor and so by division:

$$x^3 - a^3 = (x - a)(x^2 + ax + a^2)$$

If a is replaced by $-a$, then

$$x^3 - (-a)^3 = (x - (-a))(x^2 + (-a)x + (-a)^2)$$

This gives:

$$x^3 + a^3 = (x + a)(x^2 - ax + a^2)$$

**Example 15**Factorise $8x^3 + 64$.**Solution**

$$8x^3 + 64 = (2x)^3 + (4)^3$$

$$= (2x + 4)(4x^2 - 8x + 16)$$

Summary 6C

■ Remainder theorem

When $P(x)$ is divided by $\beta x + \alpha$, the remainder is $P\left(-\frac{\alpha}{\beta}\right)$.

■ Factor theorem

- If $\beta x + \alpha$ is a factor of $P(x)$, then $P\left(-\frac{\alpha}{\beta}\right) = 0$.
- Conversely, if $P\left(-\frac{\alpha}{\beta}\right) = 0$, then $\beta x + \alpha$ is a factor of $P(x)$.

- A cubic polynomial can be factorised by using the factor theorem to find the first linear factor and then using polynomial division or the method of equating coefficients to complete the process.

- **Rational-root theorem** Let $P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ be a polynomial of degree n with all the coefficients a_i integers. Let α and β be integers such that the highest common factor of α and β is 1 (i.e. α and β are relatively prime). If $\beta x + \alpha$ is a factor of $P(x)$, then β divides a_n and α divides a_0 .

- Difference of two cubes: $x^3 - a^3 = (x - a)(x^2 + ax + a^2)$

- Sum of two cubes: $x^3 + a^3 = (x + a)(x^2 - ax + a^2)$



Exercise 6C

Example 9

- 1 Without dividing, find the remainder when the first polynomial is divided by the second:

a $x^3 - x^2 - 3x + 1$, $x - 1$	b $x^3 - 3x^2 + 4x - 1$, $x + 2$
c $2x^3 - 2x^2 + 3x + 1$, $x - 2$	d $x^3 - 2x + 3$, $x + 1$
e $x^3 + 2x - 5$, $x - 2$	f $2x^3 + 3x^2 + 3x - 2$, $x + 2$
g $6 - 5x + 9x^2 + 10x^3$, $2x + 3$	h $10x^3 - 3x^2 + 4x - 1$, $2x + 1$
i $108x^3 - 27x^2 - 1$, $3x + 1$	

Example 10

- 2 Find the value of a for each of the following:

- a** $x^3 + ax^2 + 3x - 5$ has remainder -3 when divided by $x - 2$
b $x^3 + x^2 - 2ax + a^2$ has remainder 8 when divided by $x - 2$
c $x^3 - 3x^2 + ax + 5$ has remainder 17 when divided by $x - 3$
d $x^3 + x^2 + ax + 8$ has remainder 0 when divided by $x - 1$

Example 11

- 3 Without dividing, show that the first polynomial is exactly divisible by the second polynomial:

a $x^3 - x^2 + x - 1$, $x - 1$	b $x^3 + 3x^2 - x - 3$, $x - 1$
c $2x^3 - 3x^2 - 11x + 6$, $x + 2$	d $2x^3 - 13x^2 + 27x - 18$, $2x - 3$

- 4 Find the value of m if the first polynomial is exactly divisible by the second:

a $x^3 - 4x^2 + x + m$, $x - 3$	b $2x^3 - 3x^2 - (m + 1)x - 30$, $x - 5$
c $x^3 - (m + 1)x^2 - x + 30$, $x + 3$	

Example 12**5** Factorise each of the following:

a $2x^3 + x^2 - 2x - 1$

c $6x^3 - 13x^2 + 13x - 6$

e $2x^3 + 3x^2 - 1$

g $4x^3 + 3x - 38$

b $x^3 + 3x^2 + 3x + 1$

d $x^3 - 21x + 20$

f $x^3 - x^2 - x + 1$

h $4x^3 + 4x^2 - 11x - 6$

6 Find the remainder when $(1 + x)^4$ is divided by $x + 2$.**Example 13****7** Use the rational-root theorem to help factorise each of the following cubic polynomials:

a $2x^3 - 7x^2 + 16x - 15$

c $2x^3 - 3x^2 - 12x - 5$

b $2x^3 - 3x^2 + 8x + 5$

d $2x^3 - x^2 - 8x - 3$

Example 15**8** Factorise each of the following:

a $x^3 - 1$

c $27x^3 - 1$

e $1 - 125x^3$

g $64m^3 - 27n^3$

b $x^3 + 64$

d $64x^3 - 125$

f $8 + 27x^3$

h $27b^3 + 8a^3$

9 Factorise each of the following:

a $x^3 + x^2 - x + 2$

c $x^3 - 4x^2 + x + 6$

b $3x^3 - 7x^2 + 4$

d $6x^3 + 17x^2 - 4x - 3$

10 Find the values of a and b and factorise the polynomial $P(x) = x^3 + ax^2 - x + b$, given that $P(x)$ is divisible by $x - 1$ and $x + 3$.**11 a** Show that $x - a$ is a factor of $x^n - a^n$, for any constant a and any natural number n .**b** Find conditions (if any) on n that are required in order that:**i** $x + a$ is a factor of $x^n + a^n$ **ii** $x + a$ is a factor of $x^n - a^n$.**12** The polynomial $P(x)$ has a remainder of 2 when divided by $x - 1$ and a remainder of 3 when divided by $x - 2$. The remainder when $P(x)$ is divided by $(x - 1)(x - 2)$ is $ax + b$, i.e. $P(x)$ can be written as $P(x) = (x - 1)(x - 2)Q(x) + ax + b$.**a** Find the values of a and b .**b i** Given that $P(x)$ is a cubic polynomial with coefficient of x^3 being 1, and -1 is a solution of the equation $P(x) = 0$, find $P(x)$.**ii** Show that the equation $P(x) = 0$ has no other real solutions.

6D Solving cubic equations

In order to solve a cubic equation, the first step is often to factorise. We start with an example of a cubic already written in factorised form.



Example 16

Solve $(x - 2)(x + 1)(x + 3) = 0$.

Solution

Using the null factor theorem,
 $(x - 2)(x + 1)(x + 3) = 0$ implies

$$x - 2 = 0 \quad \text{or} \quad x + 1 = 0 \quad \text{or} \quad x + 3 = 0$$

Thus the solutions are $x = 2, -1$ and -3 .

Explanation

In this example, the cubic has already been factorised.

In the following example, a common factor of x is first taken out.



Example 17

Solve each of the following equations for x :

a $2x^3 - x^2 - x = 0$

b $x^3 + 2x^2 - 10x = 0$

Solution

a $2x^3 - x^2 - x = 0$

$$x(2x^2 - x - 1) = 0$$

$$x(2x + 1)(x - 1) = 0$$

$$\therefore x = 0 \text{ or } x = -\frac{1}{2} \text{ or } x = 1$$

b $x^3 + 2x^2 - 10x = 0$

$$x(x^2 + 2x - 10) = 0$$

$$x(x^2 + 2x + 1 - 11) = 0$$

$$x(x + 1 - \sqrt{11})(x + 1 + \sqrt{11}) = 0$$

$$\therefore x = 0 \text{ or } x = -1 + \sqrt{11} \text{ or } x = -1 - \sqrt{11}$$

In the following example, grouping is used to factorise.



Example 18

Solve each of the following equations for x :

a $x^3 - 4x^2 - 11x + 44 = 0$

b $x^3 - ax^2 - 11x + 11a = 0$

Solution

a $x^3 - 4x^2 - 11x + 44 = 0$

$$x^2(x - 4) - 11(x - 4) = 0$$

$$\text{Therefore } (x - 4)(x^2 - 11) = 0$$

$$\text{Hence } x = 4 \text{ or } x = \pm\sqrt{11}$$

b $x^3 - ax^2 - 11x + 11a = 0$

$$x^2(x - a) - 11(x - a) = 0$$

$$\text{Therefore } (x - a)(x^2 - 11) = 0$$

$$\text{Hence } x = a \text{ or } x = \pm\sqrt{11}$$

In the following two examples, the factor theorem is used to find a linear factor.



Example 19

Solve $x^3 - 4x^2 - 11x + 30 = 0$.

Solution

Let $P(x) = x^3 - 4x^2 - 11x + 30$

Then $P(1) = 1 - 4 - 11 + 30 \neq 0$

$$P(-1) = -1 - 4 + 11 + 30 \neq 0$$

$$P(2) = 8 - 16 - 22 + 30 = 0$$

$\therefore x - 2$ is a factor.

By division or inspection,

$$\begin{aligned} x^3 - 4x^2 - 11x + 30 &= (x - 2)(x^2 - 2x - 15) \\ &= (x - 2)(x - 5)(x + 3) \end{aligned}$$

$$\therefore (x - 2)(x - 5)(x + 3) = 0$$

$$\therefore x - 2 = 0 \text{ or } x - 5 = 0 \text{ or } x + 3 = 0$$

$$\therefore x = 2, 5 \text{ or } -3$$

Explanation

In this example we first identify a linear factor using the factor theorem.

The factorisation is completed using one of the methods given in the previous section.



Example 20

Solve $2x^3 - 5x^2 + 5x - 2 = 0$.

Solution

Let $P(x) = 2x^3 - 5x^2 + 5x - 2$

Then $P(1) = 2 - 5 + 5 - 2 = 0$

$\therefore x - 1$ is a factor.

By division or inspection,

$$2x^3 - 5x^2 + 5x - 2 = (x - 1)(2x^2 - 3x + 2)$$

$$\therefore (x - 1)(2x^2 - 3x + 2) = 0$$

$$\therefore x = 1$$

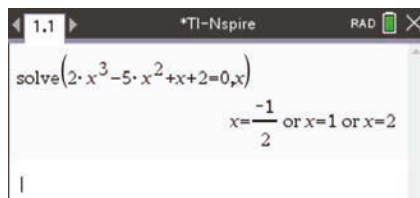
Explanation

First find a linear factor using the factor theorem. Then find the quadratic factor by division.

The discriminant of this quadratic is negative, so the quadratic cannot be factorised further. Hence there is only one linear factor and therefore only one solution.

Using the TI-Nspire

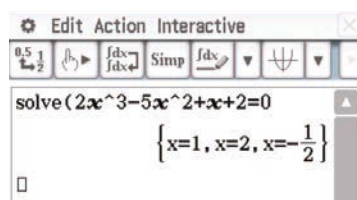
Use **solve()** from **menu** > **Algebra** > **Solve** to solve the equation $2x^3 - 5x^2 + x + 2 = 0$.



Using the Casio ClassPad

- In $\sqrt[n]{\square}$, select **solve()** from **Math1** or **Math3**.
- Enter the equation $2x^3 - 5x^2 + x + 2 = 0$. Tap **EXE**.

Note: You can omit '=' 0' here. When using **solve()**, it is not necessary to enter the right-hand side of the equation if it is zero.



Summary 6D

Cubic polynomial equations can be solved by first using an appropriate factorisation technique. Factorisation may involve:

- taking out a common factor
- using grouping of terms
- using the factor theorem
- polynomial division or equating coefficients
- sum or difference of two cubes
- using the quadratic formula to complete the factorisation.

Exercise 6D

Example 16

- 1** Solve each of the following:

a $(x-1)(x+2)(x-4) = 0$

b $(x-4)^2(x-6) = 0$

c $(2x-1)(x-3)(3x+2) = 0$

d $x(x+3)(2x-5) = 0$

Example 17

- 2** Solve each of the following:

a $x^3 - 2x^2 - 8x = 0$

b $x^3 + 2x^2 - 11x = 0$

c $x^3 - 3x^2 - 40x = 0$

d $x^3 + 2x^2 - 16x = 0$

Example 18

- 3** Use grouping to solve each of the following:

a $x^3 - x^2 + x - 1 = 0$

b $x^3 + x^2 + x + 1 = 0$

c $x^3 - 5x^2 - 10x + 50 = 0$

d $x^3 - ax^2 - 16x + 16a = 0$

Example 19

- 4** Solve each of the following:

a $x^3 - 19x + 30 = 0$

b $3x^3 - 4x^2 - 13x - 6 = 0$

c $x^3 - x^2 - 2x + 2 = 0$

d $5x^3 + 12x^2 - 36x - 16 = 0$

e $6x^3 - 5x^2 - 2x + 1 = 0$

f $2x^3 - 3x^2 - 29x - 30 = 0$

Example 20

- 5** Solve each of the following for x :

a $x^3 + x^2 - 24x + 36 = 0$

b $6x^3 + 13x^2 - 4 = 0$

c $x^3 - x^2 - 2x - 12 = 0$

d $2x^3 + 3x^2 + 7x + 6 = 0$

e $x^3 - x^2 - 5x - 3 = 0$

f $x^3 + x^2 - 11x - 3 = 0$

6 Solve each of the following equations for x :

a $2x^3 = 16x$

b $2(x-1)^3 = 32$

c $x^3 + 8 = 0$

d $2x^3 + 250 = 0$

e $1000 = \frac{1}{x^3}$

7 Factorise each of the following cubic expressions using your CAS calculator:

a $2x^3 - 22x^2 - 250x + 2574$

b $2x^3 + 27x^2 + 52x - 33$

c $2x^3 - 9x^2 - 242x + 1089$

d $2x^3 + 51x^2 + 304x - 165$

CAS

6E Cubic functions of the form $f(x) = a(x-h)^3 + k$

In Chapter 3 we saw that all quadratic functions can be written in ‘turning point form’ and that the graphs of all quadratics have one basic form, the parabola. This is not true of cubic functions.

Let us first consider those cubics that are of the form

$$f(x) = a(x-h)^3 + k$$

The graphs of these functions can be formed by simple transformations of the graph of $f(x) = x^3$.

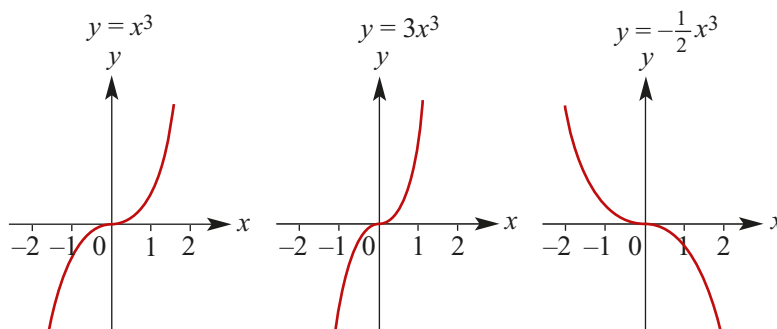
For example, the graph of $f(x) = (x-1)^3 + 3$ is obtained from the graph of $f(x) = x^3$ by a translation of 1 unit in the positive direction of the x -axis and 3 units in the positive direction of the y -axis.

Transformations of the graph of $f(x) = x^3$

Dilations from an axis and reflections in an axis

As with other graphs it has been seen that changing the value of a simply narrows or broadens the graph without changing its fundamental shape. Again, if $a < 0$, the graph is reflected in an axis. Note that reflecting in the x -axis and reflecting in the y -axis result in the same graph. This is because $(-x)^3 = -x^3$.

For example:



The implied **domain** of all cubics is $\mathbb{R}$ and the **range** is also $\mathbb{R}$.

Point of inflection

The significant feature of the graph of a cubic of this form is the **point of inflection** (a point of zero gradient). This will be discussed fully in Chapter 18, but for the moment we note that it is the 'flat point' of the graph.

The point of inflection of $y = x^3$ is at the origin $(0, 0)$.

Vertical translations

By adding or subtracting a constant term to $y = x^3$, the graph moves either 'up' or 'down'.

The graph of $y = x^3 + k$ is the basic graph moved k units up (for $k > 0$). The point of inflection becomes $(0, k)$. In this case, the graph of $y = x^3$ is translated k units in the positive direction of the y -axis.

Horizontal translations

The graph of $y = (x - h)^3$ is simply the basic graph moved h units to the 'right' (for $h > 0$). The point of inflection is at $(h, 0)$. In this case, the graph of $y = x^3$ is translated h units in the positive direction of the x -axis.

General form

For the graph of a cubic function of the form

$$y = a(x - h)^3 + k$$

the point of inflection is at (h, k) .

When sketching cubic graphs of the form $y = a(x - h)^3 + k$, first identify the point of inflection. To add further detail to the graph, find the x -axis and y -axis intercepts.



Example 21

Sketch the graph of the function $y = (x - 2)^3 + 4$.

Solution

The graph of $y = x^3$ is translated 2 units to the right and 4 units up.

Point of inflection is $(2, 4)$.

x -axis intercept:

Let $y = 0$

$$0 = (x - 2)^3 + 4$$

$$-4 = (x - 2)^3$$

$$\sqrt[3]{-4} = x - 2$$

$$x = 2 + \sqrt[3]{-4}$$

$$\approx 0.413$$

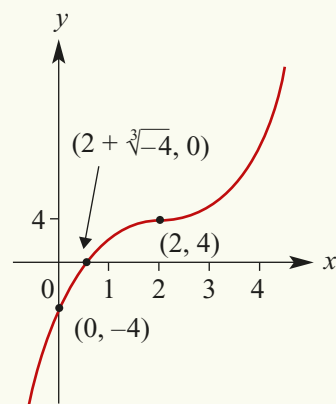
y -axis intercept:

Let $x = 0$

$$y = (0 - 2)^3 + 4$$

$$y = -8 + 4$$

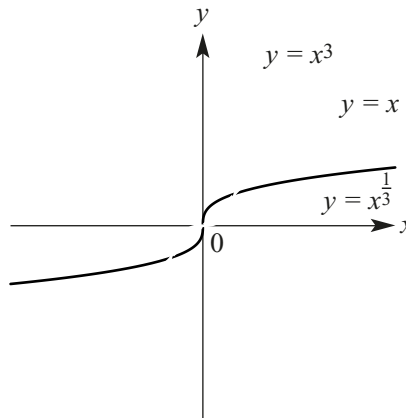
$$y = -4$$



The function $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^{\frac{1}{3}}$

The functions with rules of the form $f(x) = a(x - h)^3 + k$ are one-to-one functions. Hence each of these functions has an inverse function.

The inverse function of $f(x) = x^3$ is $f^{-1}(x) = x^{\frac{1}{3}}$.



The graphs of $y = x^3$ and $y = x^{\frac{1}{3}}$ are shown above.

The graph of $y = x^{\frac{1}{3}}$ is instantaneously vertical at $x = 0$. The graphs of $y = x^3$ and $y = x^{\frac{1}{3}}$ intersect at $(1, 1)$ and $(-1, -1)$.



Example 22

Sketch the graph of $y = (x - 1)^{\frac{1}{3}} - 2$.

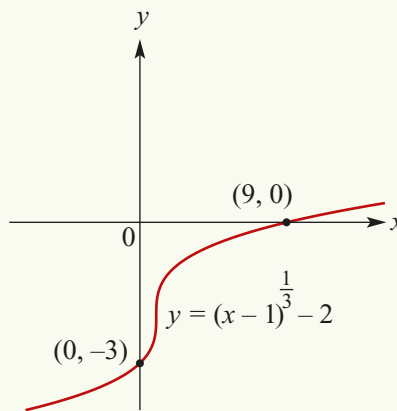
Solution

When $x = 0$,

$$\begin{aligned} y &= (-1)^{\frac{1}{3}} - 2 \\ &= -1 - 2 \\ &= -3 \end{aligned}$$

When $y = 0$,

$$\begin{aligned} (x - 1)^{\frac{1}{3}} - 2 &= 0 \\ (x - 1)^{\frac{1}{3}} &= 2 \\ x - 1 &= 2^3 \\ x &= 9 \end{aligned}$$



Explanation

Find the axis intercepts.

The graph of

$$y = (x - 1)^{\frac{1}{3}} - 2$$

is the graph of $y = x^{\frac{1}{3}}$ translated 1 unit to the right and 2 units down.

We find the inverse function of a cubic of the form $y = a(x - h)^3 + k$ by using the technique introduced in Chapter 5.

**Example 23**

Find the inverse function f^{-1} of $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 2(x - 4)^3 + 3$.

Solution

Interchange x and y :

$$x = 2(y - 4)^3 + 3$$

Solve for y :

$$x - 3 = 2(y - 4)^3$$

$$\frac{x - 3}{2} = (y - 4)^3$$

$$y - 4 = \left(\frac{x - 3}{2}\right)^{\frac{1}{3}}$$

$$y = \left(\frac{x - 3}{2}\right)^{\frac{1}{3}} + 4$$

Therefore $f^{-1}: \mathbb{R} \rightarrow \mathbb{R}$, $f^{-1}(x) = \left(\frac{x - 3}{2}\right)^{\frac{1}{3}} + 4$

Explanation

Remember that $(x, y) \in f$ if and only if $(y, x) \in f^{-1}$.

The opposite operation to cubing is taking the cube root. That is,
 $\sqrt[3]{x} = x^{\frac{1}{3}}$

Summary 6E

- The graph of $y = a(x - h)^3 + k$ has the same shape as $y = ax^3$ but is translated h units in the positive x -axis direction and k units in the positive y -axis direction (where h and k are positive constants).
- The implied domain of all cubic functions is $\mathbb{R}$.
- The functions $f(x) = x^3$ and $f^{-1}(x) = x^{\frac{1}{3}}$ are inverse functions of each other.

Exercise 6E**Example 21**

- 1 Using the method of horizontal and vertical translations, sketch the graph of each of the following:

a $y = (x + 2)^3 - 1$

b $y = (x - 1)^3 - 1$

c $y = (x + 3)^3 + 2$

d $y = (x - 2)^3 + 5$

e $y = (x + 2)^3 - 5$

- 2 Sketch the graphs of the following functions:

a $y = 2x^3 + 3$

b $y = 2(x - 3)^3 + 2$

c $3y = x^3 - 5$

d $y = 3 - x^3$

e $y = (3 - x)^3$

f $y = -2(x + 1)^3 + 1$

g $y = \frac{1}{2}(x - 3)^3 + 2$

Example 22

- 3 Sketch the graph of each of the following:

a $y = (x - 1)^{\frac{1}{3}} - 2$

b $y = 2x^{\frac{1}{3}}$

c $y = 2(x - 3)^{\frac{1}{3}} + 1$

d $y = 3(x + 2)^{\frac{1}{3}} - 2$

e $y = -2(x - 3)^{\frac{1}{3}} + 2$

f $y = -2(x + 3)^{\frac{1}{3}} - 2$

Example 23

4 Find the inverse function of each of the following functions:

a $f(x) = 2x^3 + 3$

b $f(x) = 3x^{\frac{1}{3}}$

c $f(x) = 2(x+1)^3 + 1$

d $f(x) = 2(x+3)^{\frac{1}{3}} - 2$

e $f(x) = -2(x-1)^{\frac{1}{3}} + 4$

f $f(x) = -2(x+2)^{\frac{1}{3}} - 1$

6F Graphs of factorised cubic functions

The general cubic function written in **polynomial form** is

$$y = ax^3 + bx^2 + cx + d$$

There is a variety of graph shapes for cubic functions, depending on the values of the coefficients. The graph of a cubic function is not necessarily a simple transformation (dilations, translations, reflections) of the graph of $y = x^3$.

All cubics have at least one x -axis intercept. We have seen that cubic functions of the form $f(x) = a(x-h)^3 + k$ have only one x -axis intercept, but these are not the only cubic functions with one x -axis intercept. Some cubic functions have two and others have three.

The y -axis intercept is easily found by letting $x = 0$, and it is the point $(0, d)$.

When sketching the graphs of cubics which are not of the form $f(x) = a(x-h)^3 + k$, begin by finding the x -axis intercepts.

In the following example, the cubic is already in factorised form.



Example 24

Sketch the graph of $y = (x-1)(x+2)(x+1)$. Do not give coordinates of turning points.

Solution

To find the x -axis intercepts, let $y = 0$.

Then $0 = (x-1)(x+2)(x+1)$

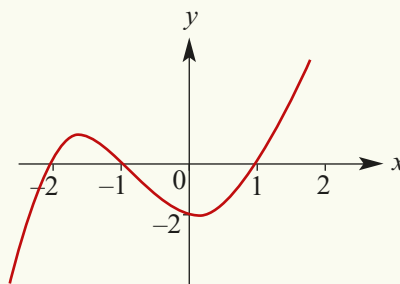
$\therefore x-1 = 0$ or $x+2 = 0$ or $x+1 = 0$

$\therefore x$ -axis intercepts are 1, -1 and -2 .

To find the y -axis intercept, let $x = 0$.

Then $y = (0-1)(0+2)(0+1) = -2$.

$\therefore y$ -axis intercept is -2 .



Check the following by substituting values:

■ When $x > 1$, $y > 0$.

■ When $-1 < x < 1$, $y < 0$.

■ When $-2 < x < -1$, $y > 0$.

■ When $x < -2$, $y < 0$.

(Notice how the sign of the y -value changes from one side of an x -axis intercept to the other.) Finally, consider what happens to the graph 'beyond' the x -axis intercepts:

■ For $x > 1$, $y > 0$ and as x increases y increases.

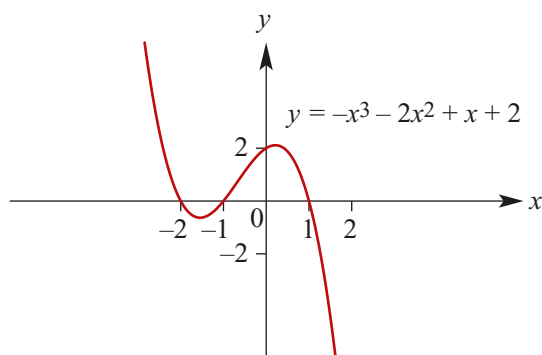
■ For $x < -2$, $y < 0$ and as x decreases y decreases.

The polynomial form of the cubic in this example is $y = x^3 + 2x^2 - x - 2$. The coefficient of x^3 is positive. We now see what happens when the coefficient of x^3 is negative.

The graph of the cubic function

$$y = -x^3 - 2x^2 + x + 2$$

is the reflection in the x -axis of the graph of the cubic function considered in Example 24.



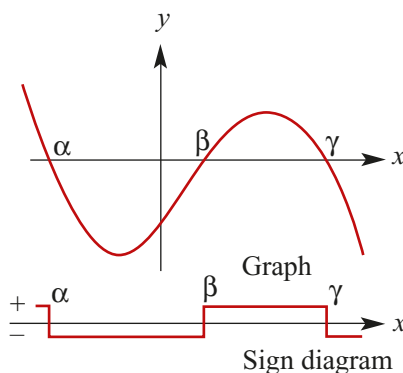
- When $x > 1$, $y < 0$.
- When $-1 < x < 1$, $y > 0$.
- When $-2 < x < -1$, $y < 0$.
- When $x < -2$, $y > 0$.
- For $x > 1$, $y < 0$ and as x increases y decreases.
- For $x < -2$, $y > 0$ and as x decreases y increases.

At this stage the location of the turning points is unspecified. However, it is important to note that, unlike quadratic graphs, the turning points are not symmetrically located between x -axis intercepts. How to determine the exact values of the coordinates of the turning points will be shown later in this book.

Sign diagrams

A sign diagram is a number-line diagram which shows when an expression is positive or negative.

The following is a sign diagram for a cubic function, the graph of which is also shown.



Using a sign diagram requires that the factors, and the x -axis intercepts, be found. The y -axis intercept and sign diagram can then be used to complete the graph.

This procedure is shown in Example 25.

**Example 25**

Sketch the graph of $y = x^3 + 2x^2 - 5x - 6$.

Solution

Let $P(x) = x^3 + 2x^2 - 5x - 6$

Then $P(1) = 1 + 2 - 5 - 6 \neq 0$

$$P(-1) = -1 + 2 + 5 - 6 = 0$$

$\therefore x + 1$ is a factor.

By division, $y = (x + 1)(x - 2)(x + 3)$.

$\therefore x$ -axis intercepts are -1 , 2 and -3 .

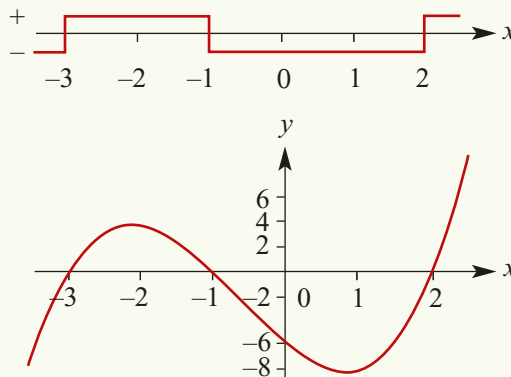
When $x < -3$, y is negative.

When $-3 < x < -1$, y is positive.

When $-1 < x < 2$, y is negative.

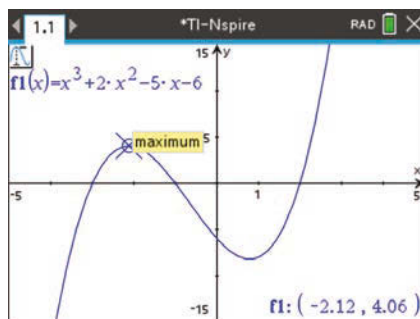
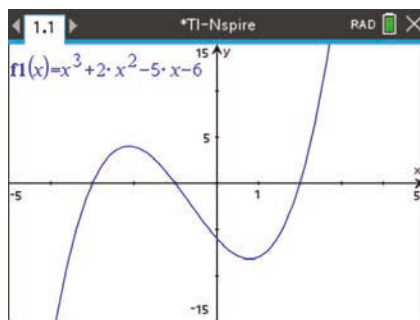
When $x > 2$, y is positive.

This gives the sign diagram.

**Using the TI-Nspire**

To add detail to the graph, the coordinates of the turning points can be found with a CAS calculator.

- Enter $f1(x) = x^3 + 2x^2 - 5x - 6$ in a **Graphs** application.
- Choose a suitable window (**menu** > **Window/Zoom** > **Window Settings**).
- Use **menu** > **Analyze Graph** > **Maximum**.
- Move the cursor to the left of the point (lower bound), click, move to the right of the point (upper bound) and click to display the coordinates.
- Repeat for other points of interest.



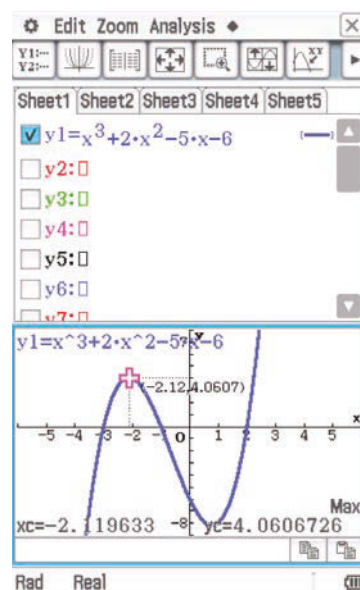
Note: Alternatively, use **menu** > **Trace** > **Graph Trace** to find the coordinates of the two turning points. A label will appear on the screen to indicate that the calculator has found a local maximum or a local minimum.

Using the Casio ClassPad

To add detail to the graph, the coordinates of the turning points can be found with a CAS calculator.

- Go to the menu , select **Graph & Table**  and tap the cursor next to y1.
- Enter $x^3 + 2x^2 - 5x - 6$.
- Tick the box and select  to produce the graph.
- Choose a suitable window using  or a combination of **Zoom Out** and **Zoom Box**.
- Tap in the graph window to select it, then use **Analysis** > **G-Solve** > **Max** to find the local maximum and **Min** to find the local minimum.

Note: The maximum and minimum points must be visible on the screen before carrying out the analysis step.



Repeated factors

The polynomial function $f(x) = (x - 1)^2(x + 3)$ has a **repeated factor**. In this case $x - 1$ is repeated. Since the repeated factor is squared, it is easy to see that the sign of the y-value is the same 'close in' on either side of the corresponding x-axis intercept.

If the factorised cubic has a repeated factor and another linear factor, there are only two x-axis intercepts and the repeated factor corresponds to one of the turning points.



Example 26

Sketch the graph of $y = x^2(x - 1)$.

Solution

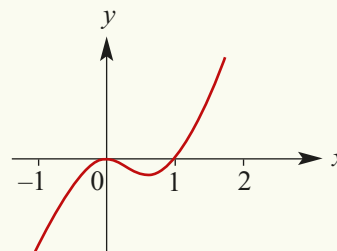
To find the x-axis intercepts, let $y = 0$.

Then $x^2(x - 1) = 0$.

Thus the x-axis intercepts are at $x = 0$ and $x = 1$.

Because the repeated factor is x^2 , there is also a turning point at $x = 0$.

The y-axis intercept (letting $x = 0$) is at $y = 0$.



Cubics with one x -axis intercept

Cubics of the form $y = (x - a)^3$ have only one x -axis intercept. Some other cubics also have only one x -axis intercept because, when they are factorised, they are found to have only one linear factor, with the remaining quadratic factor unable to be factorised further.



Example 27

Sketch the graph of $y = -(x - 1)(x^2 + 4x + 5)$.

Solution

To find the x -axis intercept, let $y = 0$.

First, we note that the factor $x^2 + 4x + 5$ cannot be factorised further:

$$\begin{aligned}\Delta &= b^2 - 4ac \\ &= 4^2 - 4(1)(5) \\ &= -4\end{aligned}$$

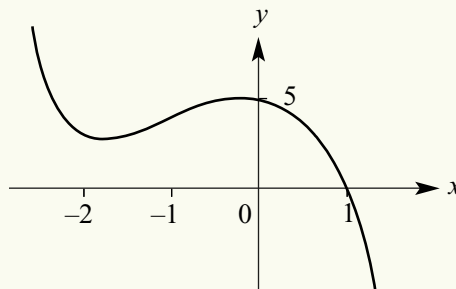
$\therefore$ there are no further linear factors.

Hence, when solving the equation $-(x - 1)(x^2 + 4x + 5) = 0$, there is only one solution.

$\therefore$ x -axis intercept is $x = 1$.

To find the y -axis intercept, let $x = 0$. Then $y = -(0 - 1)(0^2 + 4(0) + 5) = 5$.

A CAS calculator can be used to find the turning points $(0, 5)$ and $(-1.82, 2.91)$, where the coordinates of the second point are given to two decimal places.



Note: At this stage of the course, you cannot determine all the features of the graph of a general cubic polynomial by hand. Further techniques for graphing cubics will be introduced in Chapter 18.

Summary 6F

- The graph of a cubic function can have one, two or three x -axis intercepts.
- If a cubic can be written as the product of three linear factors, $y = a(x - \alpha)(x - \beta)(x - \gamma)$, then its graph can be sketched by following these steps:
 - Find the y -axis intercept.
 - Find the x -axis intercepts.
 - Prepare a sign diagram.
 - Consider the y -values as x increases to the right of all x -axis intercepts.
 - Consider the y -values as x decreases to the left of all x -axis intercepts.
- If the cubic has a repeated factor to the power 2, then the y -values have the same sign immediately to the left and right of the corresponding x -axis intercept.

Exercise 6F

Example 24

- 1 Sketch the graph for each of the following and draw a sign diagram. Label your sketch graph showing the points of intersection with the axes. (Do not determine coordinates of turning points.)

a $y = x(x - 1)(x - 3)$

b $y = (x - 1)(x + 1)(x + 2)$

c $y = (2x - 1)(x - 2)(x + 3)$

d $y = (x - 1)(x - 2)(x - 3)$

Example 25

- 2 Sketch the graph for each of the following and draw a sign diagram. Label your sketch graph showing the points of intersection with the axes. (Do not determine coordinates of turning points.)

a $y = x^3 - 9x$

b $y = x^3 - 4x^2 - 3x + 18$

c $y = -x^3 + x^2 + 3x - 3$

d $y = 3x^3 - 4x^2 - 13x - 6$

e $y = 6x^3 - 5x^2 - 2x + 1$

f $y = 2x^3 - 9x^2 + 7x + 6$

Example 26

- 3 Sketch the graph for each of the following and draw a sign diagram. Label your sketch graph showing the points of intersection with the axes. (Do not determine coordinates of turning points.)

a $y = (x - 1)(x - 2)^2$

b $y = x^2(x - 4)$

c $y = 2(x + 1)^2(x - 3)$

d $y = x^3 + x^2$

e $y = 4x^3 - 8x^2 + 5x - 1$

f $y = x^3 - 5x^2 + 7x - 3$

Example 27

- 4 Sketch the graph for each of the following and draw a sign diagram. Label your sketch graph showing the points of intersection with the axes. (Do not determine coordinates of turning points.) Use your calculator to help sketch each of them.

a $y = (x - 1)(x^2 + 1)$ (Note: There is no turning point or 'flat point' of this cubic.)

b $y = (x^2 + 2)(x - 4)$ (Note: There are two turning points.)

- 5 Sketch the graph for each of the following, using a CAS calculator to find the coordinates of axis intercepts and local maximum and local minimum values:

a $y = -4x^3 - 12x^2 + 37x - 15$

b $y = -4x^3 + 19x - 15$

c $y = -4x^3 + 0.8x^2 + 19.8x - 18$

d $y = 2x^3 + 11x^2 + 15x$

e $y = 2x^3 + 6x^2$

f $y = 2x^3 + 6x^2 + 6$

- 6 Show that the graph of f , where $f(x) = x^3 - x^2 - 5x - 3$, cuts the x -axis at one point and touches it at another. Find the values of x at these points.

6G Solving cubic inequalities

As was done for quadratic inequalities, we can solve cubic inequalities by considering the graph of the corresponding polynomial.



Example 28

Find $\{x : x^3 + x^2 - 5x + 3 \leq 0\}$.

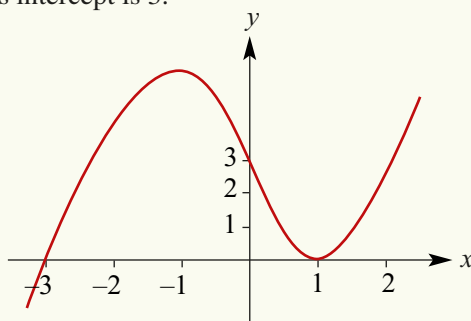
Solution

$$P(x) = x^3 + x^2 - 5x + 3$$

$$P(1) = 1 + 1 - 5 + 3 = 0$$

$\therefore x - 1$ is a factor. By division, $y = (x - 1)^2(x + 3)$.

There are only two x -axis intercepts, 1 and -3 . The y -axis intercept is 3.



From the graph we can see that $y \leq 0$ when $x \leq -3$ or when $x = 1$.

$$\therefore \{x : x^3 + x^2 - 5x + 3 \leq 0\} = (-\infty, -3] \cup \{1\}$$

Explanation

- Use the factor theorem to find an initial linear factor.
- Complete the factorisation.
- Find the axis intercepts.
- Sketch the graph.
(Note that this cubic has a repeated factor, and so $(1, 0)$ is a turning point as well an intercept.)
- Solve the inequality by inspecting the graph.
- Express the solution in formal set notation.

Summary 6G

Cubic inequalities can be solved by sketching the graph of the corresponding cubic function and analysing the graph.



Exercise 6G

Example 28

1 Solve the following cubic inequalities:

a $(x - 1)(x + 2)(x - 3) \leq 0$

c $(x - 1)(x - 2)^2 < 0$

e $(x - 1)^3 + 8 \leq 0$

g $x^2(x - 4) > 0$

b $(x + 1)(x + 2)(x - 4) \geq 0$

d $x(x + 2)(x - 3) > 0$

f $x^3 - 1 \geq 0$

h $(x + 3)(x^2 + 2x + 5) \leq 0$

2 Solve the following cubic inequalities. Begin by getting all of the terms on one side.

a $x^3 > 4x$

d $x^3 > 9x$

b $x^3 < 5x^2$

e $x^3 - 6x^2 + x \geq 6$

c $x^3 + 4x \leq 4x^2$

f $2x^3 - 6x^2 - 4x < -12$

6H Families of cubic polynomial functions

In Chapter 2 we considered the information that is necessary to determine the equation of a straight line. In Chapter 3 this was considered for quadratic functions, and in Chapter 4 for rectangular hyperbolas, circles and other types of relations.

Here are some examples of families of cubic polynomial functions:

$y = ax^3, a > 0$	The cubic graphs that are dilations from the x -axis of $y = x^3$.
$y = a(x - h)^3 + k, a \neq 0$	The cubic graphs that are translations of $y = ax^3$.
$y = a(x - 2)(x + 5)(x - 4), a \neq 0$	The cubic graphs with x -axis intercepts 2, -5 and 4.
$y = ax^3 + bx^2 + cx, a \neq 0$	The cubic graphs that pass through the origin.

Recall that in this context we call a, b, c, h and k parameters.

Finding rules for cubic polynomial functions

The method used for finding the equation from the graph of a cubic will depend on what information is given in the graph.

If the cubic function has rule of the form $f(x) = a(x - h)^3 + k$ and the point of inflection (h, k) is given, then only one other point needs to be known in order to find the value of a .

For those that are not of this form, the information given may be some or all of the x -axis intercepts as well as the coordinates of other points including possibly the y -axis intercept.



Example 29

- a** A cubic function has rule of the form $y = a(x - 2)^3 + 2$. The point $(3, 10)$ is on the graph of the function. Find the value of a .
- b** A cubic function has rule of the form $y = a(x - 1)(x + 2)(x - 4)$. The point $(5, 16)$ is on the graph of the function. Find the value of a .

Solution

a $y = a(x - 2)^3 + 2$

When $x = 3, y = 10$. Solve for a :

$$10 = a(3 - 2)^3 + 2$$

$$8 = a \times 1^3$$

$$a = 8$$

b $y = a(x - 1)(x + 2)(x - 4)$

When $x = 5, y = 16$.

$$16 = a(5 - 1)(5 + 2)(5 - 4)$$

$$16 = 28a$$

$$a = \frac{4}{7}$$

Explanation

In each of these problems we substitute in the given values to find the unknown.

For part **a**, the coordinates of the point of inflection of a graph which is a translation of $y = ax^3$ are known and the coordinates of one further point are known.

For part **b**, three x -axis intercepts are known and the coordinates of a fourth point are known.

**Example 30**

A cubic function has rule of the form $f(x) = ax^3 + bx$. The points (1, 16) and (2, 30) are on the graph of the function. Find the values of a and b .

Solution

Since $f(1) = 16$ and $f(2) = 30$, we obtain the simultaneous equations

$$16 = a + b \quad (1)$$

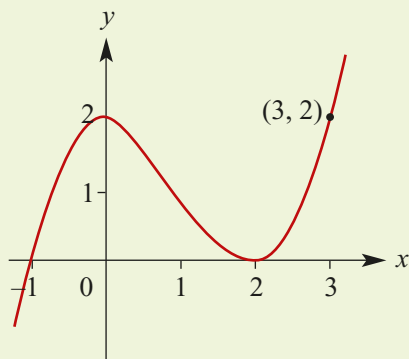
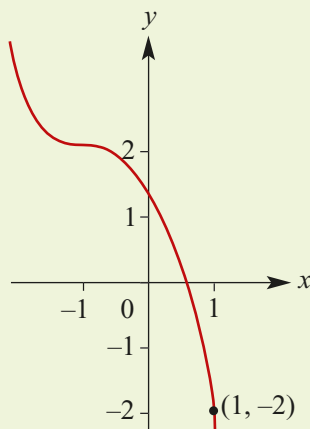
$$30 = a(2)^3 + 2b \quad (2)$$

Multiply (1) by 2 and subtract from (2). This gives $-2 = 6a$ and hence $a = -\frac{1}{3}$.

Substitute in (1) to find $b = \frac{49}{3}$.

**Example 31**

Determine the rule for the cubic function shown in each of the following graphs:

a**b****Solution**

a $y = a(x + 1)(x - 2)^2$

Put (3, 2) into the equation:

$$2 = a(4)(1)$$

$$\frac{1}{2} = a$$

The rule is $y = \frac{1}{2}(x + 1)(x - 2)^2$.

b $y = a(x + 1)^3 + 2$

To determine a , put the known point (1, -2) into the equation:

$$-2 = a(2)^3 + 2$$

$$-4 = 8a$$

$$-\frac{1}{2} = a$$

The rule is $y = -\frac{1}{2}(x + 1)^3 + 2$.

Explanation

The x -axis intercepts are -1 and 2 , and the graph touches the x -axis at 2 . So the cubic has a repeated factor $x - 2$.

Therefore the form of the rule appears to be $y = a(x + 1)(x - 2)^2$.

This graph appears to be of the form $y = a(x - h)^3 + k$. The point of inflection is at $(-1, 2)$. Therefore $h = -1$ and $k = 2$.

**Example 32**

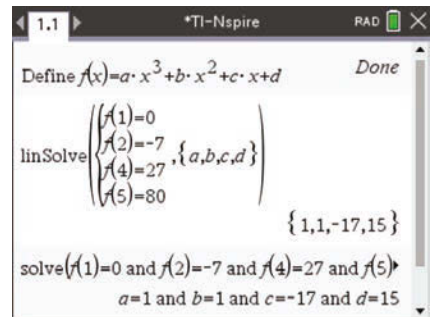
A cubic function f has rule $f(x) = ax^3 + bx^2 + cx + d$. If

$$f(1) = 0, \quad f(2) = -7, \quad f(4) = 27, \quad f(5) = 80$$

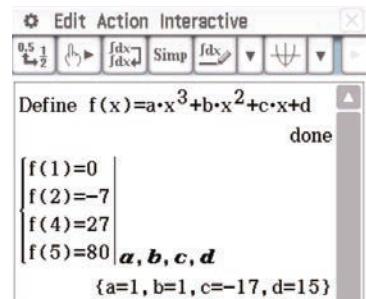
find the values of a , b , c and d .

Using the TI-Nspire

- Define the function $f(x) = ax^3 + bx^2 + cx + d$.
- Use **menu** > **Algebra** > **Solve System of Equations** > **Solve System of Linear Equations**. Complete the pop-up screen and enter the equations as shown to find a , b , c and d .
- An alternative method is also shown.

**Using the Casio ClassPad**

- In $\sqrt{\square}$, enter the expression $ax^3 + bx^2 + cx + d$. (Remember to enter the variables a , b , c and d using the **Var** keyboard.)
- Highlight the expression and go to **Interactive** > **Define**.
- In the **Math1** keyboard, tap the simultaneous equations icon $\left\{ \begin{array}{l} \end{array} \right.$. Tap it twice more to expand for four simultaneous equations.
- Enter the known values $f(1) = 0$, $f(2) = -7$, $f(4) = 27$ and $f(5) = 80$ into the four lines and enter the variables a , b , c , d in the bottom right separated by commas. (You can enter the function name f using either the **abc** or the **Math3** keyboard.)

**Summary 6H**

The rule of a cubic function can be determined if:

- the coordinates of four points on the graph are known
- the form of the function is known to be $f(x) = a(x - \alpha)^2(x - \beta)$, and α and β and the coordinates of one other point are known
- the form of the function is known to be $f(x) = a(x - h)^3 + k$, and the coordinates of the inflection point (h, k) and one other point are known.

There are other sets of information which can be used to determine the rule of a cubic function and more of these will be given in Chapter 18.



Exercise 6H

Example 29a

- 1 **a** A cubic function has rule of the form $y = a(x - 3)^3 + 1$. The point (4, 12) is on the graph of the function. Find the value of a .

Example 29b

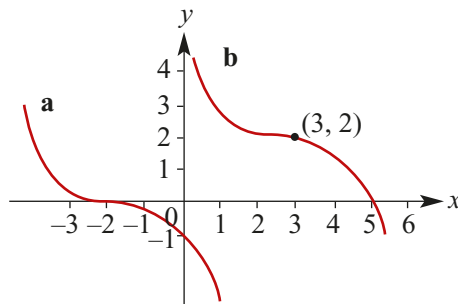
- b** A cubic function has rule of the form $y = a(x - 2)(x + 3)(x - 1)$. The point (3, 24) is on the graph of the function. Find the value of a .

Example 30

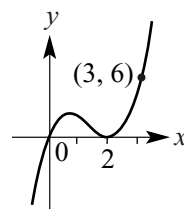
- c** A cubic function has rule of the form $y = ax^3 + bx$. The points (1, 16) and (2, 40) are on the graph of the function. Find the values of a and b .

Example 31

- 2 The graphs shown are similar to the basic curve $y = -x^3$. Find possible cubic functions which define each of the curves.

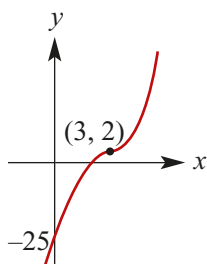


- 3 Find the equation of the cubic function for which the graph is shown.

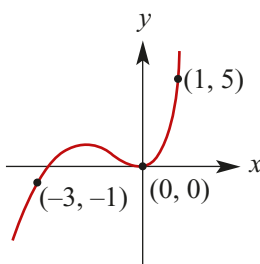


- 4 Find a cubic function whose graph touches the x -axis at $x = -4$, cuts it at the origin, and has a value 6 when $x = -3$.
- 5 The graph of a cubic function has x -axis intercepts 1, 3 and -1 and y -axis intercept -6 . Find the rule for this cubic function.
- 6 A cubic function f has rule $f(x) = (x - 3)(x^2 + a)$ and $f(6) = 216$. Find the value of a .
- 7 The graphs below have equations of the form shown. In each case, determine the equation.

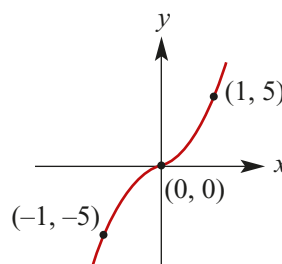
a $y = a(x - h)^3 + k$



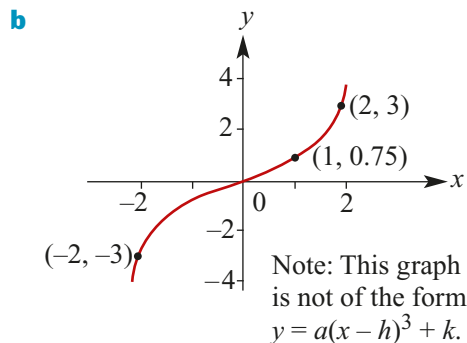
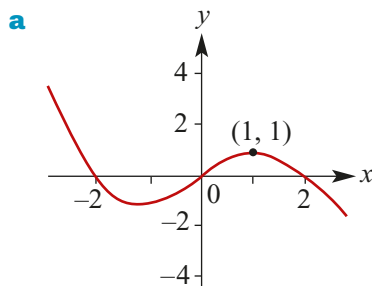
b $y = ax^3 + bx^2$



c $y = ax^3$



- 8 Find the expressions which define the following cubic curves:



Example 32

- 9 For each of the following, use a CAS calculator to find the values of a , b , c , d in the cubic equation $y = ax^3 + bx^2 + cx + d$, given that the following points lie on its graph:

- a** (0, 270), (1, 312), (2, 230), (3, 0) **b** (-2, -406), (0, 26), (1, 50), (2, -22)
c (-2, -32), (2, 8), (3, 23), (8, 428) **d** (1, -1), (2, 10), (3, 45), (4, 116)
e (-3, -74), (-2, -23), (-1, -2), (1, -2) **f** (-3, -47), (-2, -15), (1, -3), (2, -7)
g (-4, 25), (-3, 7), (-2, 1), (1, -5)

CAS

6I Quartic and other polynomial functions

In this section we look at polynomial functions of degree 4 and greater.

Quartic functions of the form $f(x) = a(x - h)^4 + k$

The graph of $f(x) = (x - 1)^4 + 3$ is obtained from the graph of $y = x^4$ by a translation of 1 unit in the positive direction of the x -axis and 3 units in the positive direction of the y -axis.

As with other graphs it has been seen that changing the value of a simply narrows or broadens the graph without changing its fundamental shape. Again, if $a < 0$, the graph is inverted.

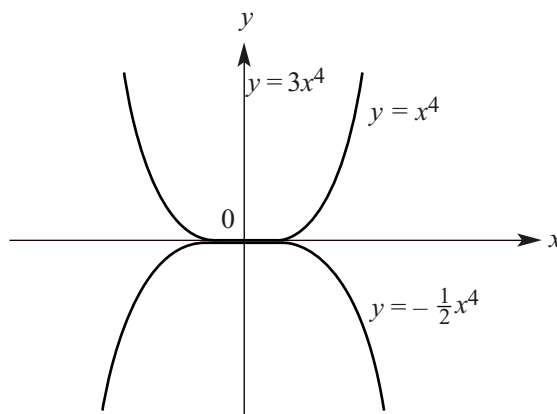
The significant feature of the graph of a quartic of this form is the **turning point** (a point of zero gradient). The turning point of $y = x^4$ is at the origin (0, 0).

For the graph of a quartic function of the form

$$y = a(x - h)^4 + k$$

the turning point is at (h, k) .

When sketching quartic graphs of the form $y = a(x - h)^4 + k$, first identify the turning point. To add further detail to the graph, find the x -axis and y -axis intercepts.



**Example 33**

Sketch the graph of the function $y = (x - 2)^4 - 1$.

Solution

Turning point is $(2, -1)$.

x -axis intercepts:

Let $y = 0$

$$0 = (x - 2)^4 - 1$$

$$1 = (x - 2)^4$$

$$\pm\sqrt[4]{1} = x - 2$$

$$x = 2 + 1 \text{ or } x = 2 - 1$$

$$x = 3 \text{ or } x = 1$$

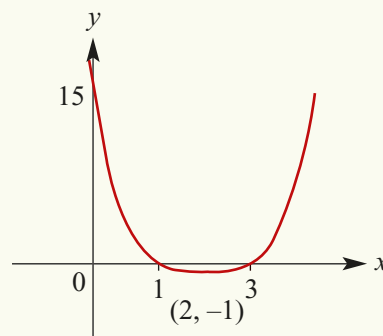
y -axis intercept:

Let $x = 0$

$$y = (0 - 2)^4 - 1$$

$$= 16 - 1$$

$$= 15$$

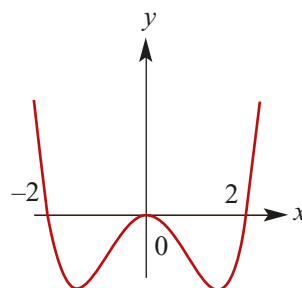


The implied **domain** of all quartics is $\mathbb{R}$, but unlike cubics the range is not $\mathbb{R}$.

Other quartic functions

The techniques for graphing quartic functions in general are very similar to those employed for cubic functions. A CAS calculator is to be used in the graphing of these functions. Great care needs to be taken in this process as it is easy to miss key points on the graph using these techniques.

The graph of $y = 2x^4 - 8x^2$ is shown.

**Example 34**

Solve each of the following equations for x :

a $x^4 - 8x = 0$

b $2x^4 - 8x^2 = 0$

c $x^4 - 2x^3 - 24x^2 = 0$

Solution

a $x^4 - 8x = 0$

Factorise to obtain

$$x(x^3 - 8) = 0$$

$$\therefore x = 0 \text{ or } x^3 - 8 = 0$$

Thus $x = 0$ or $x = 2$.

b $2x^4 - 8x^2 = 0$

Factorise to obtain

$$2x^2(x^2 - 4) = 0$$

$$\therefore 2x^2 = 0 \text{ or } x^2 - 4 = 0$$

Thus $x = 0$ or $x = 2$ or $x = -2$.

c $x^4 - 2x^3 - 24x^2 = 0$

Factorise to obtain $x^2(x^2 - 2x - 24) = 0$

$$\therefore x^2 = 0 \text{ or } x^2 - 2x - 24 = 0$$

$$\text{i.e. } x = 0 \text{ or } (x - 6)(x + 4) = 0$$

Thus $x = 0$ or $x = 6$ or $x = -4$.

Odd and even polynomials

In this subsection we look briefly at odd and even polynomial functions. Knowing that a function is even or that it is odd is very helpful when sketching its graph.

- A function f is **even** if $f(-x) = f(x)$. This means that the graph is symmetric about the y -axis. That is, the graph appears the same after reflection in the y -axis.
- A function f is **odd** if $f(-x) = -f(x)$. The graph of an odd function has rotational symmetry with respect to the origin: the graph remains unchanged after rotation of 180° about the origin.

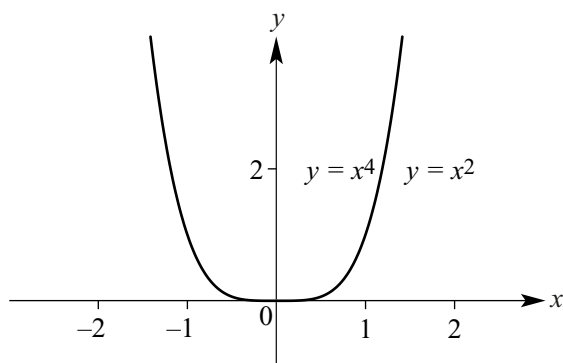
A **power function** is a function f with rule $f(x) = x^r$ where r is a non-zero real number. In this book we focus on the cases where r is a positive integer or $r \in \{-2, -1, \frac{1}{2}, \frac{1}{3}\}$.

Even-degree power functions

The functions with rules $f(x) = x^2$ and $f(x) = x^4$ are examples of even-degree power functions.

The following are properties of all even-degree power functions:

- $f(-x) = f(x)$ for all x
- $f(0) = 0$
- As $x \rightarrow \pm\infty$, $y \rightarrow \infty$.



Note that, if m and n are positive even integers with $m > n$, then:

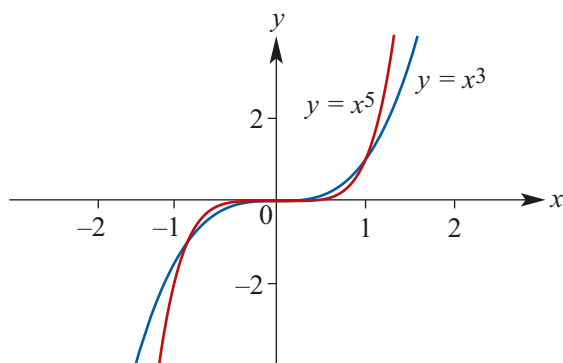
- $x^m > x^n$ for $x > 1$ or $x < -1$
- $x^m < x^n$ for $-1 < x < 1$ with $x \neq 0$
- $x^m = x^n$ for $x = 1$ or $x = -1$ or $x = 0$.

Odd-degree power functions

The functions with rules $f(x) = x^3$ and $f(x) = x^5$ are examples of odd-degree power functions.

The following are properties of all odd-degree power functions:

- $f(-x) = -f(x)$ for all x
- $f(0) = 0$
- As $x \rightarrow \infty$, $y \rightarrow \infty$ and
as $x \rightarrow -\infty$, $y \rightarrow -\infty$.



Note that, if m and n are positive odd integers with $m > n$, then:

- $x^m > x^n$ for $x > 1$ or $-1 < x < 0$
- $x^m < x^n$ for $x < -1$ or $0 < x < 1$
- $x^m = x^n$ for $x = 1$ or $x = -1$ or $x = 0$.

**Example 35**

State whether each of the following polynomials is even or odd:

a $f(x) = 6x^4 - 3x^2$

b $g(x) = 3x^5 - x^3 + x$

c $h(x) = x^6 - 3x^2 + 2$

d $m(x) = x^7 - 4x$

Solution

$$\begin{aligned}\mathbf{a} \quad f(-x) &= 6(-x)^4 - 3(-x)^2 \\ &= 6x^4 - 3x^2 \\ &= f(x)\end{aligned}$$

The function is even.

$$\begin{aligned}\mathbf{b} \quad g(-x) &= 3(-x)^5 - (-x)^3 + (-x) \\ &= -3x^5 + x^3 - x \\ &= -g(x)\end{aligned}$$

The function is odd.

$$\begin{aligned}\mathbf{c} \quad h(-x) &= (-x)^6 - 3(-x)^2 + 2 \\ &= x^6 - 3x^2 + 2 \\ &= h(x)\end{aligned}$$

The function is even.

$$\begin{aligned}\mathbf{d} \quad m(-x) &= (-x)^7 - 4(-x) \\ &= -x^7 + 4x \\ &= -m(x)\end{aligned}$$

The function is odd.

The results of the example are not surprising since:

- The sum of two even functions is even, and any constant multiple of an even function is even.
- The sum of two odd functions is odd, and any constant multiple of an odd function is odd.

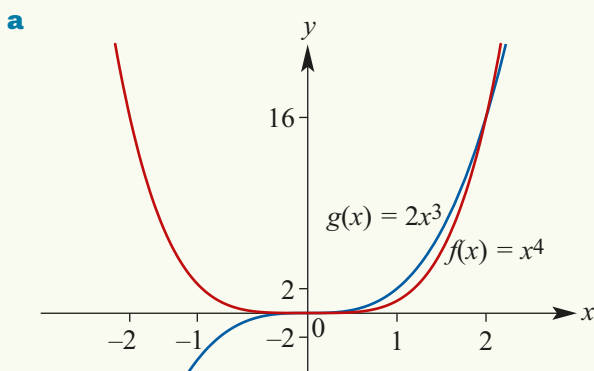
Not every polynomial is even or odd. For example, the polynomial $f(x) = x^2 + x$ is neither.

**Example 36**

a On the one set of axes sketch the graphs of $f(x) = x^4$ and $g(x) = 2x^3$.

b Solve the equation $f(x) = g(x)$.

c Solve the inequality $f(x) \leq g(x)$.

Solution

$$\begin{aligned}\mathbf{b} \quad f(x) &= g(x) \\ x^4 &= 2x^3 \\ x^4 - 2x^3 &= 0 \\ x^3(x - 2) &= 0 \\ x &= 0 \text{ or } x = 2\end{aligned}$$

$$\begin{aligned}\mathbf{c} \quad f(x) &\leq g(x) \\ x^4 &\leq 2x^3\end{aligned}$$

From the graphs and part **b**, we see that $f(x) \leq g(x)$ for $x \in [0, 2]$.

Summary 6I

- The graph of $y = a(x - h)^4 + k$ has the same shape as $y = ax^4$ but is translated h units in the positive x -axis direction and k units in the positive y -axis direction (for h and k positive constants).
- The implied domain of all quartic functions is $\mathbb{R}$.
- A function f is **even** if $f(-x) = f(x)$. This means that the graph is symmetric about the y -axis.
- A function f is **odd** if $f(-x) = -f(x)$. The graph of an odd function has rotational symmetry with respect to the origin.
- A **power function** is a function f with rule $f(x) = x^r$ where r is a non-zero real number.

Exercise 6I

Example 33

- 1 Using the method of horizontal and vertical translations, sketch the graph of each of the following:

a $y = (x + 2)^4 - 1$

b $y = (x - 1)^4 - 1$

c $y = (x + 3)^4 + 2$

d $y = (x - 2)^4 + 5$

e $y = (x + 2)^4 - 5$

- 2 Sketch the graphs of the following functions:

a $y = 2x^4 + 3$

b $y = 2(x - 3)^4 + 2$

c $y = x^4 - 16$

d $y = 16 - x^4$

e $y = (3 - x)^4$

f $y = -2(x + 1)^4 + 1$

Example 34

- 3 Solve each of the following equations for x :

a $x^4 - 27x = 0$

b $(x^2 - x - 2)(x^2 - 2x - 15) = 0$

c $x^4 + 8x = 0$

d $x^4 - 6x^3 = 0$

e $x^4 - 9x^2 = 0$

f $81 - x^4 = 0$

g $x^4 - 16x^2 = 0$

h $x^4 - 7x^3 + 12x^2 = 0$

i $x^4 - 9x^3 + 20x^2 = 0$

j $(x^2 - 4)(x^2 - 9) = 0$

k $(x - 4)(x^2 + 2x + 8) = 0$

l $(x + 4)(x^2 + 2x - 8) = 0$

- 4 Use a CAS calculator to help draw the graph of each of the following. Give x -axis intercepts and coordinates of turning points. (Values of coordinates of turning points to be given correct to two decimal places.)

a $y = x^4 - 125x$

b $y = (x^2 - x - 20)(x^2 - 2x - 24)$

c $y = x^4 + 27x$

d $y = x^4 - 4x^3$

e $y = x^4 - 25x^2$

f $y = 16 - x^4$

g $y = x^4 - 81x^2$

h $y = x^4 - 7x^3 + 12x^2$

i $y = x^4 - 9x^3 + 20x^2$

j $y = (x^2 - 16)(x^2 - 25)$

k $y = (x - 2)(x^2 + 2x + 10)$

l $y = (x + 4)(x^2 + 2x - 35)$

Example 35

5 State whether each of the following polynomials is even or odd:

a $f(x) = 5x^6 - 3x^2$

b $g(x) = 7x^{11} - x^3 + 2x$

c $h(x) = x^4 - 3x^2 + 2$

d $m(x) = x^5 - 4x^3$

Example 36

6 a On the one set of axes sketch the graphs of $f(x) = x^3$ and $g(x) = 2x^2$.

b Solve the equation $f(x) = g(x)$.

c Solve the inequality $f(x) \leq g(x)$.

7 a On the one set of axes sketch the graphs of $f(x) = x^4$ and $g(x) = 9x^2$.

b Solve the equation $f(x) = g(x)$.

c Solve the inequality $f(x) \leq g(x)$.

8 a On the one set of axes sketch the graphs of $f(x) = x^3$ and $g(x) = 4x$.

b Solve the equation $f(x) = g(x)$.

c Solve the inequality $f(x) \leq g(x)$.

9 The graph of a quartic function can have zero, one, two, three or four x -axis intercepts. For each of the following, find the number of x -axis intercepts of the graph:

a $g(x) = x^4 + 2$

b $g(x) = (x^2 - 4)(x^2 + 1)$

c $g(x) = (x - 2)^2(x^2 + 1)$

d $g(x) = (x^2 - 4)(x^2 - 1)$

e $g(x) = x^2(x^2 - 4)$

f $g(x) = x^4 + x^2$

CAS

6J Applications of polynomial functions

In this section, we use a CAS calculator to find maximum and minimum values of restricted polynomial functions.

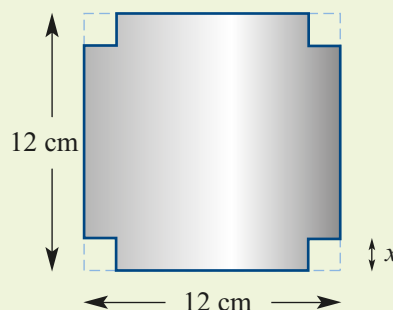
**Example 37**

A square sheet of tin measures $12 \text{ cm} \times 12 \text{ cm}$.

Four equal squares of edge $x \text{ cm}$ are cut out of the corners and the sides are turned up to form an open rectangular box. Find:

a the values of x for which the volume is 100 cm^3

b the maximum volume.

**Solution**

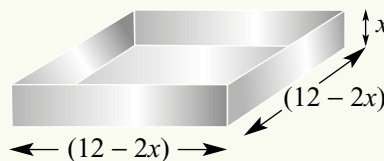
The figure shows how it is possible to form many open rectangular boxes with dimensions $12 - 2x$, $12 - 2x$ and x .

The volume of the box is

$$V = x(12 - 2x)^2, \quad 0 \leq x \leq 6$$

which is a cubic model.

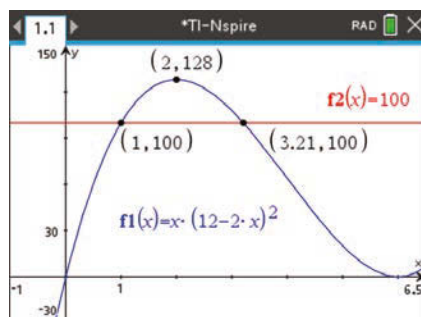
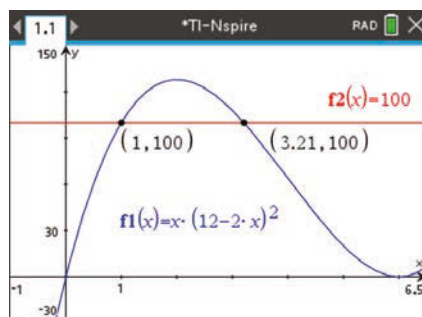
We complete the solution using a CAS calculator as follows.



Using the TI-Nspire

Plot the graph of $V = x(12 - 2x)^2$.

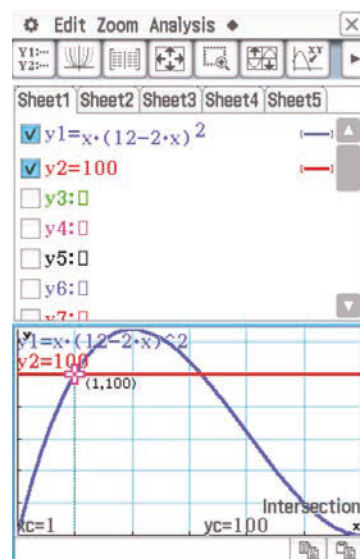
- a** To find the values of x for which $V = 100$, plot the graph of $V = 100$ on the same screen and then find the intersection points using **menu** > **Geometry** > **Points & Lines** > **Intersection Point(s)**.
- b** To find the maximum volume, use **menu** > **Trace** > **Graph Trace** or **menu** > **Analyze** > **Graph** > **Maximum**.



Using the Casio ClassPad

Plot the graph of $V = x(12 - 2x)^2$.

- a** To find the values of x for which $V = 100$:
- Plot the graph of $V = 100$ in the same window.
 - To adjust your graph window use **Window**. Set $x_{\min} = 0$ and $x_{\max} = 6$. Then go to **Zoom Auto**. This will automatically adjust the window to the given domain. The grid appears when the y-scale is adjusted to 20 units.
 - Select the graph window **Y1** and go to **Analysis** > **G-Solve** > **Intersection**.
 - Press the right arrow on the hard keyboard to find the other point of intersection.



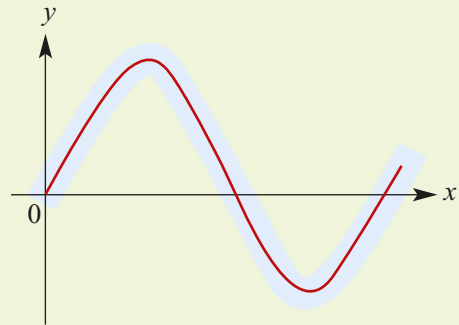
- b** The maximum volume of the box may be found using **Analysis** > **G-Solve** > **Max**. (First remove the tick for $y2$ and redraw the graph.)



**Example 38**

It is found that 250 metres of the path of a stream can be modelled by a cubic function. The cubic passes through the points $(0, 0)$, $(100, 22)$, $(150, -10)$, $(200, -20)$.

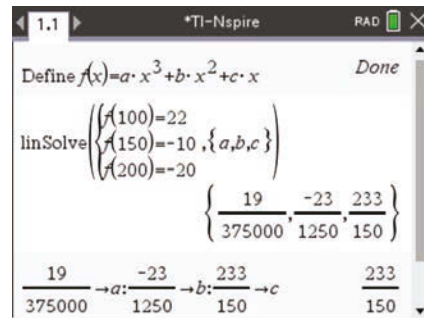
- Find the equation of the cubic function.
- Find the maximum deviation of the graph from the x -axis for $x \in [0, 250]$.

**Using the TI-Nspire**

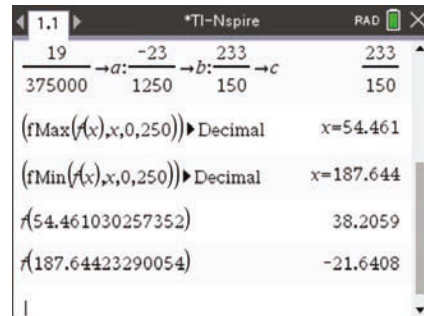
- Define $f(x) = ax^3 + bx^2 + cx$.
- Solve using the **Solve System of Linear Equations** command. Enter using the following function notation:

$$\begin{aligned} f(100) &= 22, & f(150) &= -10, \\ f(200) &= -20 \end{aligned}$$

Proceed as shown in the first screen.



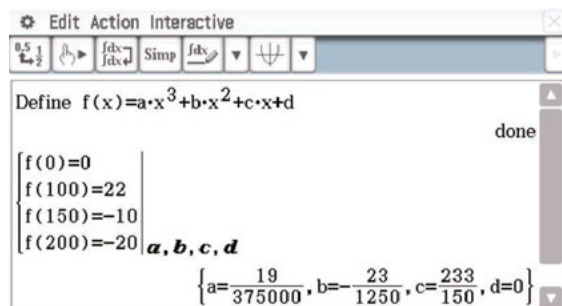
- Store these values as a , b and c respectively. (For the 'store' symbol $\rightarrow$, press $\text{ctrl}(\text{var})$.)
- Use **fMax()** from $\text{menu} > \text{Calculus} > \text{Function Maximum}$ to find where f obtains its maximum value.
- Use **fMin()** from $\text{menu} > \text{Calculus} > \text{Function Minimum}$ to find where f obtains its minimum value.



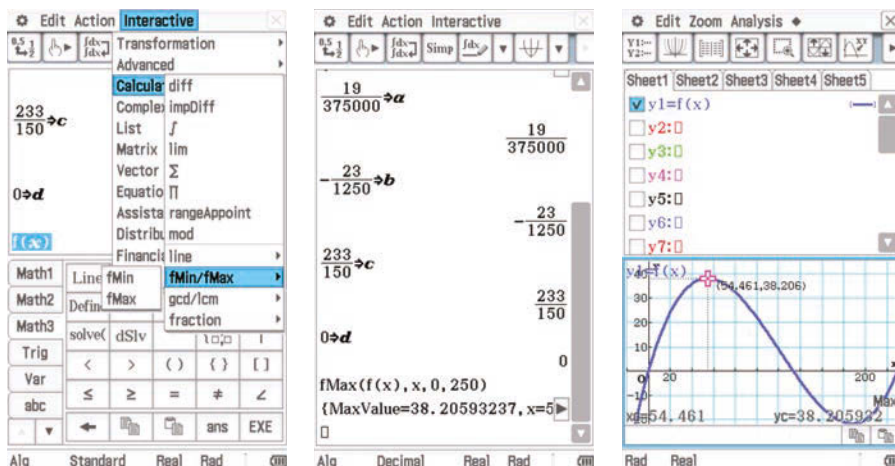
The maximum deviation is 38.21 metres.

Using the Casio ClassPad

- Define $f(x) = ax^3 + bx^2 + cx + d$.
- Enter the four equations shown as simultaneous equations with variables set as a, b, c, d .



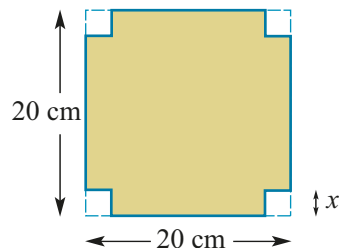
- Store the values found for a, b, c, d as shown below. (You can use **Edit > Copy** and **Edit > Paste**. The symbol $\Rightarrow$ is found in **Math1**, **Math2** and **Math3**.)
- The maximum value can be found in the main screen. Type $f(x)$, highlight it and go to **Interactive > Calculation > fMin/fMax**. Enter the required interval for x . Tap **OK**.
- Alternatively, find the maximum value in **Graph & Table** . Enter and graph $y_1 = f(x)$ and then use **Analysis > G-Solve > Max**.



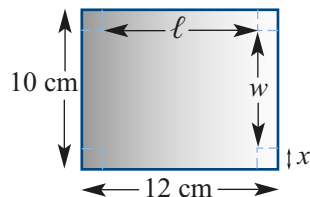
Exercise 6J

Example 37

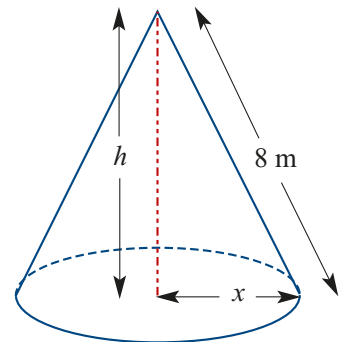
- 1 A square sheet of cardboard has edges of length 20 cm. Four equal squares of edge length x cm are cut out of the corners and the sides are turned up to form an open rectangular box.
 - a Find the length of each edge of the base of the box in terms of x .
 - b Find the volume, $V \text{ cm}^3$, of the box in terms of x .
 - c Find the volume of the box when $x = 5$.
 - d Find the values of x for which the volume is 500 cm^3 .



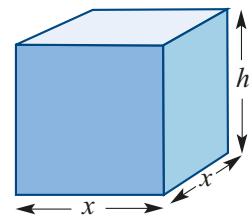
- 2 A rectangular sheet of metal measuring $10 \text{ cm} \times 12 \text{ cm}$ is to be used to construct an open rectangular tray. The tray will be constructed by cutting out four equal squares from the corners of the sheet as shown in the diagram.
 - a If the edge of each cut-out square is x cm, express ℓ and w in terms of x .
 - b Write down a rule for the volume, $V \text{ cm}^3$, of the open tray in terms of x .
 - c Use a CAS calculator to help draw the graph of V against x for suitable values of x .
 - d Find the value of V when $x = 1$.
 - e Find the values of x for which $V = 50$.
 - f Find the maximum volume of the box and the value of x for which this occurs.



- 3** The outside surface area of an open box is 75 cm^2 . The base is a square with each edge $x \text{ cm}$. Let $h \text{ cm}$ be the height of the box.
- Find the surface area of the box in terms of x and h .
 - Hence, find h in terms of x .
 - Find V in terms of x if $V \text{ cm}^3$ is the volume of the box.
 - Find V when:
 - $x = 2$
 - $x = 5$
 - $x = 8$
 - Given that $V = 59$ when $x = 4$, find the other value of x for which $V = 59$.
- 4** In an upright triangular prism, the triangular base has sides of length $5x \text{ cm}$, $12x \text{ cm}$ and $13x \text{ cm}$. The height of the prism is $h \text{ cm}$. The sum of the lengths of all of its edges is 180 cm .
- Find h in terms of x .
 - Find V in terms of x , where $V \text{ cm}^3$ is the volume of the prism.
 - Find V when $x = 3$.
 - Find the values of x for which $V = 1200$.
- 5** The diagram shows a conical heap of gravel. The slant height of the heap is 8 m , the radius of the base $x \text{ m}$, and the height $h \text{ m}$.



- Express x in terms of h .
 - Construct a function which expresses V , the volume of the heap in m^3 , in terms of h .
 - Use a CAS calculator to help draw the graph of V against h .
 - State the domain for the function.
 - Find the value of V when $h = 4$.
 - Find the values of h for which $V = 150$.
 - Find the maximum volume of the cone and the corresponding value of h .
- 6** The diagram shows a rectangular prism with a square cross-section. Measurements are in centimetres.



- If the sum of the dimensions, length plus width plus height, is 160 cm , express the height, h , in terms of x .
- Write down an expression for the volume, $V \text{ cm}^3$, of the prism in terms of x .
- State the domain.
- Use a CAS calculator to help draw the graph of V against x .
- Find the value(s) of x for which $V = 50\,000$.
- Find the maximum volume of the prism.

6K The bisection method

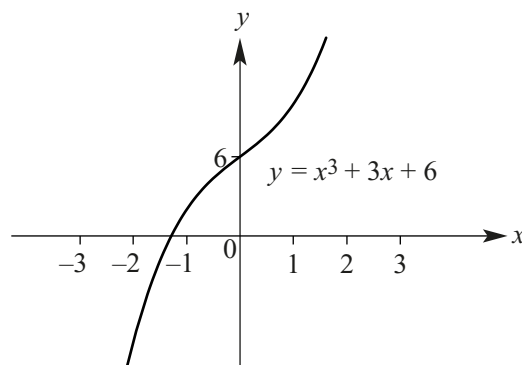
The **bisection method** is used for finding approximate solutions of equations of the form $f(x) = 0$. Here we restrict our attention to the case where f is a polynomial function.

With higher degree polynomials, the problem of finding exact solutions is more demanding, and it can be shown that beyond degree 4 there is no nice general formula to find all the solutions of a polynomial equation.

For the cubic function $f(x) = x^3 + 3x + 6$, the equation $f(x) = 0$ has only one real solution. The exact solution is

$$x = \frac{-1}{(-3 + \sqrt{10})^{1/3}} + (-3 + \sqrt{10})^{1/3}$$

Finding this by hand is beyond the requirements of this course, but we can find a numerical approximation to this solution using the bisection method.



We note that $f(-2) < 0$ and $f(-1) > 0$. This observation is central to using the bisection method.

In general, consider an equation $f(x) = 0$ that has one solution α in the interval $[a_1, b_1]$.

- The sign of $f(a_1)$ is the opposite of the sign of $f(b_1)$, because $f(\alpha) = 0$ and so the function must change from being positive to being negative or vice versa.
- Calculate $m_1 = \frac{a_1 + b_1}{2}$ and $f(m_1)$.
- Choose the interval $[a_1, m_1]$ if $f(a_1) \times f(m_1) < 0$, and the interval $[m_1, b_1]$ otherwise.
- The process is then repeated with the new interval, and then repeatedly until the required accuracy is reached.

Using a spreadsheet for the bisection method

We now return to the function $f(x) = x^3 + 3x + 6$ and finding the solution of the equation $x^3 + 3x + 6 = 0$.

Step 1 We start with the interval $[-2, -1]$, since we know the solution lies in this interval. $f(-2) = -8 < 0$ and $f(-1) = 2 > 0$.

$$\text{Let } m_1 = \frac{-2 + (-1)}{2} = -1.5.$$

Since $f(-1.5) = -1.875 < 0$, we now know the solution is between -1.5 and -1 .

Step 2 Choose -1.5 as the new left endpoint. Therefore the second interval is $[-1.5, -1]$.

$$\text{Now } m_2 = \frac{-1.5 + (-1)}{2} = -1.25 \text{ and } f(-1.25) = 0.296875 > 0.$$

Step 3 Choose -1.25 as the new right endpoint. Thus the third interval is $[-1.5, -1.25]$.

$$\text{Now } m_3 = \frac{-1.5 + (-1.25)}{2} = -1.375 \text{ and } f(-1.375) = -0.724609 < 0.$$

Step 4 Choose -1.375 as the new left endpoint. Thus the fourth interval is $[-1.375, -1.25]$.

At this point we know that the solution is in the interval $[-1.375, -1.25]$.

We continue with the spreadsheet as shown. This spreadsheet can be modified for other functions.

	Left endpoint a_i	Right endpoint b_i	Midpoint m_i	$f(m_i)$
Step 1	-2	-1	-1.5	-1.87500000
Step 2	-1.5	-1	-1.25	0.29687500
Step 3	-1.5	-1.25	-1.375	-0.72460938
Step 4	-1.375	-1.25	-1.3125	-0.19848633
Step 5	-1.3125	-1.25	-1.28125	0.05294800
Step 6	-1.3125	-1.28125	-1.296875	-0.07181931
Step 7	-1.296875	-1.28125	-1.2890625	-0.00919962
Step 8	-1.2890625	-1.28125	-1.28515625	0.02193302
Step 9	-1.2890625	-1.28515625	-1.28710938	0.00638143
Step 10	-1.2890625	-1.28710938	-1.28808594	-0.00140541
Step 11	-1.28808594	-1.28710938	-1.28759766	0.00248893

We conclude that the solution is -1.29 correct to two decimal places.

Whatever equation we are working with, if the starting interval is 1 unit, then the ‘error’ is at most $\frac{1}{2}$ after the next step and at most $(\frac{1}{2})^{n-1}$ after n steps.

Using pseudocode for the bisection method

Computers cannot directly understand instructions that are written in our natural language.

We have to provide them with instructions in a **programming language**. The process of taking an algorithm and writing it in a programming language is called **coding**.

In Appendix A, we give an introduction to **pseudocode**. This is an informal notation for writing instructions that is closer to natural language. It makes no reference to any particular programming language. In order to actually implement the instructions on a computer, they must be translated into a specific programming language.

Note: You should work through Appendix A before starting this subsection. The Interactive Textbook also includes online appendices that provide an introduction to coding using the language *Python* and to coding using the TI-Nspire and the Casio ClassPad.

In the following example, we give an algorithm written in pseudocode for solving the equation $x^3 + 3x + 6 = 0$. The algorithm follows the same steps used to construct the spreadsheet above.



Example 39

The equation $x^3 + 3x + 6 = 0$ has one real solution, which lies in the interval $[-2, -1]$. Using pseudocode, write an algorithm to find this solution correct to within 0.01.

Solution

```
define f(x):  
    return  $x^3 + 3x + 6$   
  
 $a \leftarrow -2$   
 $b \leftarrow -1$   
 $m \leftarrow -1.5$   
while  $b - a > 2 \times 0.01$   
    if  $f(a) \times f(m) < 0$  then  
         $b \leftarrow m$   
    else  
         $a \leftarrow m$   
    end if  
     $m \leftarrow \frac{a + b}{2}$   
    print  $a, m, b, f(a), f(m), f(b)$   
end while  
print  $m$ 
```

Explanation

We use the bisection method.

- Define the function $f(x) = x^3 + 3x + 6$.
- Assign initial values to the variables: the left endpoint a , the right endpoint b and the midpoint m .
- We use a **while** loop, since we don't know how many iterations will be required. We want to continue until $b - a \leq 2 \times 0.01$.
 - Use an **if-then** block to update the value of the left endpoint a or the right endpoint b .
 - Then recalculate the value of the midpoint m .
 - At the end of each pass of the loop, print the values of $a, m, b, f(a), f(m)$ and $f(b)$.
- After the **while** loop is complete, print the value of m , which is the approximate solution.

The following table shows the result of executing the algorithm from Example 39. The first row gives the initial values of $a, m, b, f(a), f(m)$ and $f(b)$. The next rows give the values that are printed at the end of each pass of the **while** loop.

	a	m	b	$f(a)$	$f(m)$	$f(b)$
Initial	-2	-1.5	-1	-8	-1.875	2
Pass 1	-1.5	-1.25	-1	-1.875	0.296875	2
Pass 2	-1.5	-1.375	-1.25	-1.875	-0.724609	0.296875
Pass 3	-1.375	-1.3125	-1.25	-0.724609	-0.198486	0.296875
Pass 4	-1.3125	-1.28125	-1.25	-0.198486	0.052948	0.296875
Pass 5	-1.3125	-1.296875	-1.28125	-0.198486	-0.071819	0.052948
Pass 6	-1.296875	-1.289063	-1.28125	-0.071819	-0.009200	0.052948

After the 6th pass of the **while** loop, we have $b - a = 0.015625 \leq 0.02$. So we exit the loop. The final printed value of m is -1.289063. You can achieve greater accuracy by changing the condition on the **while** loop.

Exercise 6K

- 1** Use a spreadsheet with the bisection method to find approximate solutions for each of the following. The initial interval is given and the desired accuracy is stated.

a	$x^3 - x - 1 = 0$	$[1, 2]$	2 decimal places
b	$x^4 + x - 3 = 0$	$[1, 3]$	3 decimal places
c	$x^3 - 5x + 4.2 = 0$	$[1, 2]$	3 decimal places
d	$x^3 - 2x^2 + 2x - 5 = 0$	$[2, 3]$	3 decimal places
e	$2x^4 - 3x^2 + 2x - 6 = 0$	$[-2, -1]$	2 decimal places

Example 39

- 2** The equation $-x^3 + 3x + 6 = 0$ has one real solution, which lies in the interval $[2, 3]$. Using pseudocode, write an algorithm to find this solution correct to within 0.001.
- 3** Let $f(x) = -x^3 - 3x + 6$. The equation $f(x) = 0$ has only one real solution.
- a** Find $f(1)$ and $f(2)$. Hence give an interval that contains the solution.
 - b** Use the bisection method to determine an approximate solution to $f(x) = 0$, correct to two decimal places.
- 4** Show the results of the first three passes of the **while** loop when the pseudocode algorithm in Example 39 is adapted for each of the following equations. The initial values of the variables are given.
- | | | |
|----------|----------------------------|--|
| a | $2x^3 + 6x^2 + 3 = 0$ | Initial values: $a = -4, m = -3.5, b = -3$ |
| b | $2x^3 + 6x^2 + 3x + 5 = 0$ | Initial values: $a = -3, m = -2.5, b = -2$ |
| c | $6x^3 + 6x^2 + 3x + 1 = 0$ | Initial values: $a = -1, m = -0.5, b = 0$ |

Chapter summary



- The sum, difference and product of two polynomials is a polynomial.
- Division of one polynomial by another does not always result in a polynomial.
- **Remainder theorem** When $P(x)$ is divided by $x - \alpha$, the remainder is equal to $P(\alpha)$.

e.g. When $P(x) = x^3 + 3x^2 + 2x + 1$ is divided by $x - 2$, the remainder is

$$P(2) = (2)^3 + 3(2)^2 + 2(2) + 1 = 25$$

- **Factor theorem** For a polynomial $P(x)$, if $P(\alpha) = 0$, then $x - \alpha$ is a factor. Conversely, if $x - \alpha$ is a factor of $P(x)$, then $P(\alpha) = 0$.

e.g. For $P(x) = x^3 - 4x^2 + x + 6$,

$$P(-1) = (-1)^3 - 4(-1)^2 + (-1) + 6 = 0$$

and so $x + 1$ is a factor of $P(x)$.

- Sums and differences of cubes:

$$x^3 - a^3 = (x - a)(x^2 + ax + a^2) \quad \text{e.g.} \quad x^3 - 27 = (x - 3)(x^2 + 3x + 9)$$

$$x^3 + a^3 = (x + a)(x^2 - ax + a^2) \quad \text{e.g.} \quad 8x^3 + 64 = (2x)^3 + 4^3 \\ = (2x + 4)(4x^2 - 8x + 16)$$

- **Rational-root theorem** Let $P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ be a polynomial of degree n with all the coefficients a_i integers. Let α and β be integers such that the highest common factor of α and β is 1 (i.e. α and β are relatively prime). If $\beta x + \alpha$ is a factor of $P(x)$, then β divides a_n and α divides a_0 .

- Steps for solving a cubic equation:

- If necessary, rearrange the equation so that the right-hand side is zero.
- Factorise the cubic polynomial on the left-hand side by using the factor theorem and then dividing.
- Use the null factor theorem to determine solutions.

e.g. Solve $x^3 - 4x^2 - 11x + 30 = 0$.

Since $P(2) = 8 - 16 - 22 + 30 = 0$, we know that $x - 2$ is a factor.

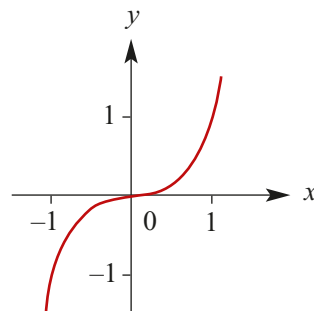
Dividing $x - 2$ into $x^3 - 4x^2 - 11x + 30$ gives

$$x^3 - 4x^2 - 11x + 30 = (x - 2)(x^2 - 2x - 15) \\ = (x - 2)(x - 5)(x + 3)$$

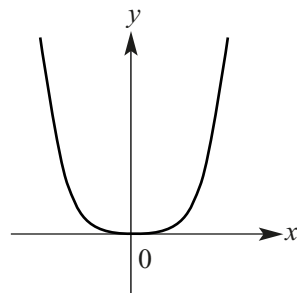
$$\therefore (x - 2)(x - 5)(x + 3) = 0$$

$$\therefore x = 2, 5 \text{ or } -3$$

- The basic shape of the curve defined by $y = x^3$ is shown in the graph.



- The implied domain of all polynomial functions is $\mathbb{R}$.
- The functions $f(x) = x^3$ and $f^{-1}(x) = x^{\frac{1}{3}}$ are inverse functions of each other.
- The graph of $y = a(x - h)^3 + k$ has the same shape as $y = ax^3$ but is translated h units in the positive x -axis direction and k units in the positive y -axis direction (where h and k are positive constants). The point of inflection is at (h, k) .
- The basic shape of the curve defined by $y = x^4$ is shown in the graph.



- The graph of $y = a(x - h)^4 + k$ has the same shape as $y = ax^4$ but is translated h units in the positive x -axis direction and k units in the positive y -axis direction (where h and k are positive constants). The turning point is at (h, k) .
- Sign diagrams assist in sketching graphs of cubic functions.

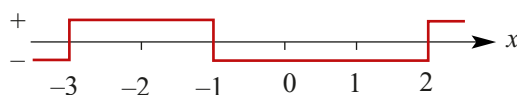
e.g. $y = x^3 + 2x^2 - 5x - 6$
 $= (x + 1)(x - 2)(x + 3)$

When $x < -3$, y is negative.

When $-3 < x < -1$, y is positive.

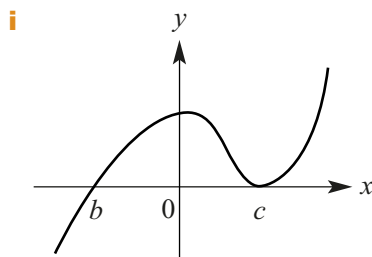
When $-1 < x < 2$, y is negative.

When $x > 2$, y is positive.



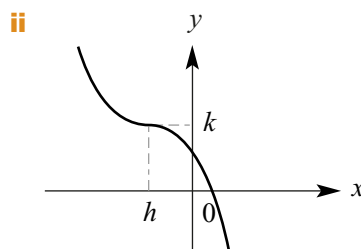
- Steps for sketching the graph of a cubic function $y = ax^3 + bx^2 + cx + d$:
 - Use the factor theorem and division to determine the x -axis intercepts.
 - The y -axis intercept is d .
 - Draw a sign diagram.

- Finding equations for given cubic graphs:



Form: $y = a(x - b)(x - c)^2$

Assume b and c are known, substitute another known point to calculate a .



Form: $y = a(x - h)^3 + k$

Substitute known values to determine a .

Alternatively, use the general form $y = ax^3 + bx^2 + cx + d$ and the known points to determine a , b , c and d .

- A function f is **even** if $f(-x) = f(x)$. This means that the graph is symmetric about the y -axis.
- A function f is **odd** if $f(-x) = -f(x)$. The graph of an odd function has rotational symmetry with respect to the origin.
- A **power function** is a function f with rule $f(x) = x^r$ where r is a non-zero real number.

Technology-free questions

- 1 Sketch the graph of each of the following:

a $y = (x - 1)^3 - 2$

b $y = (2x - 1)^3 + 1$

c $y = 3(x - 1)^3 - 1$

d $y = -3x^3$

e $y = -3x^3 + 1$

f $y = -3(x - 2)^3 + 1$

g $y = 4(x + 2)^3 - 3$

h $y = 1 - 3(x + 2)^3$

- 2 Sketch the graph of each of the following:

a $y = (x - 1)^4$

b $y = (2x - 1)^4 + 1$

c $y = (x - 1)^4 - 1$

d $y = -2x^4$

e $y = -3x^4 + 1$

f $y = -(x - 2)^4 + 1$

g $y = 2(x + 1)^4 - 3$

h $y = 1 - 2(x + 2)^4$

- 3 Solve each of the following equations for x :

a $2x^3 + 3x^2 = 11x + 6$

b $x^2(5 - 2x) = 4$

c $x^3 + 4x + 12 = 7x^2$

- 4 **a** Use the factor theorem to show that $2x - 3$ and $x + 2$ are factors of $6x^3 + 5x^2 - 17x - 6$. Find the other factor.

b Solve the equation $2x^3 - 3x^2 - 11x + 6 = 0$.

c Solve the equation $x^3 + x^2 - 11x - 3 = 8$.

d i Show that $3x - 1$ is a factor of $3x^3 + 2x^2 - 19x + 6$.

ii Find the factors of $3x^3 + 2x^2 - 19x + 6$.

- 5 Let $f(x) = x^3 - kx^2 + 2kx - k - 1$.

a Show that $f(x)$ is divisible by $x - 1$.

b Factorise $f(x)$.

- 6 Find the values of a and b for which $x^3 + ax^2 - 10x + b$ is divisible by $x^2 + x - 12$.

- 7 Draw a sign diagram for each of the following and hence sketch the graph:

a $y = (x + 2)(3 - x)(x + 4)$

b $y = (x - 2)(x + 3)(x - 4)$

c $y = 6x^3 + 13x^2 - 4$

d $y = x^3 + x^2 - 24x + 36$

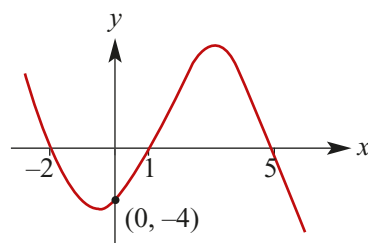
- 8 Without actually dividing, find the remainder when the first polynomial is divided by the second:

a $x^3 + 4x^2 - 5x + 1$, $x + 6$

b $2x^3 - 3x^2 + 2x + 4$, $x - 2$

c $3x^3 + 2x + 4$, $3x - 1$

- 9** Find the rule of the cubic for which the graph is shown.

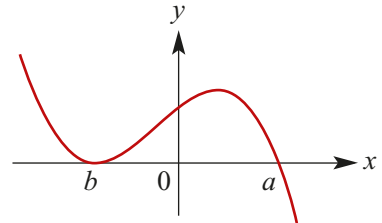


- 10** Find a cubic function whose graph touches the x -axis at $x = -4$, passes through the origin and has a value of 10 when $x = 5$.
- 11** Let $f(x) = 2x^3 + ax^2 - bx + 3$. When $f(x)$ is divided by $x - 2$ the remainder is 15 and $f(1) = 0$.
- a** Calculate the values of a and b . **b** Find the other two linear factors of $f(x)$.
- 12** Solve each of the following inequalities for x :
- a** $(x - 3)^2(x + 4) \leq 0$ **b** $-(x + 3)(x + 4)(x - 2) \geq 0$
- c** $x^3 - 4x^2 + x < -6$
- 13** For each of the following, find a sequence of transformations that takes the graph of $y = x^3$ to the graph of:
- a** $y = 2(x - 1)^3 + 3$ **b** $y = -(x + 1)^3 + 2$ **c** $y = (2x + 1)^3 - 2$

Multiple-choice questions

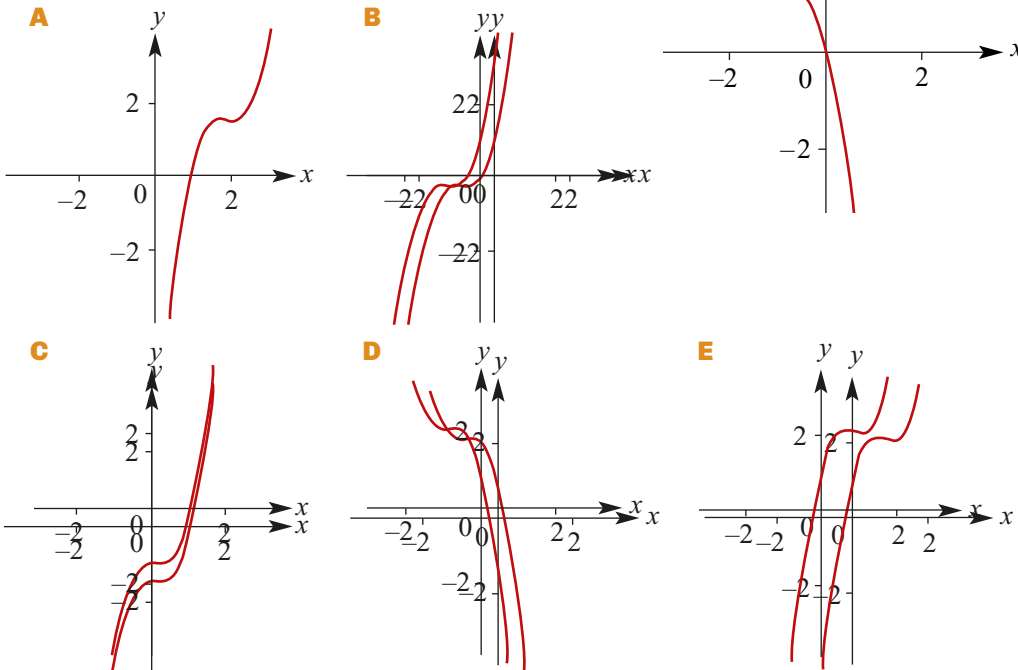
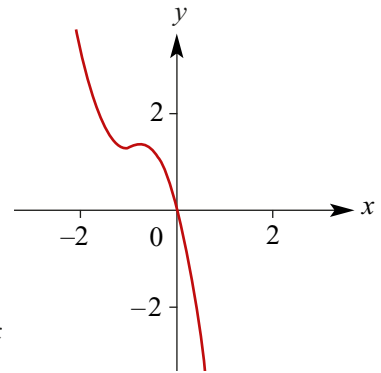
- 1** If $P(x) = x^3 + 3x^2 + x - 3$, then $P(-2)$ equals
- A** 1 **B** -1 **C** -25 **D** 3 **E** -5
- 2** If $a > b > c$ and $P(x) = (x - a)^2(x - b)(x - c)$, then $P(x) < 0$ for $x \in$
- A** $(-\infty, a)$ **B** $(-\infty, b)$ **C** $(-\infty, c)$ **D** (c, b) **E** (b, a)
- 3** The image of the graph of $y = x^3$ under a dilation of factor 2 from the y -axis followed by a reflection in the y -axis and then a translation of 4 units in the negative direction of the y -axis is
- A** $y = -\frac{x^3}{8} - 4$ **B** $y = -\frac{x^3}{2} - 4$ **C** $y = -8x^3 - 4$
- D** $y = -\frac{x^3}{2} + 4$ **E** $y = \frac{x^3}{8} + 4$
- 4** The equation $x^3 + 5x - 10 = 0$ has only one solution. This solution lies between
- A** -2 and -1 **B** -1 and 0 **C** 0 and 1 **D** 1 and 2 **E** 2 and 8
- 5** Let $P(x) = x^4 + ax^2 - 4$. If $P(\sqrt{2}) = 0$ and $P(-\sqrt{2}) = 0$, the value of a is
- A** 0 **B** 2 **C** -2 **D** -3 **E** 3

- 6** Let $P(x) = x^3 + ax^2 + bx - 9$. If $P(1) = 0$ and $P(-3) = 0$, the values of a and b are
A $a = 1, b = -3$ **B** $a = -1, b = 3$ **C** $a = 5, b = 3$
D $a = -5, b = -3$ **E** $a = 0, b = 0$
- 7** If $ax^3 + 2x^2 + 5$ is exactly divisible by $x + 1$, the value of a is
A 1 **B** 7 **C** -1 **D** 3 **E** -7
- 8** When the polynomial $P(x) = x^3 + 2x^2 - 5x + d$ is divided by $x - 2$, the remainder is 10. The value of d is
A 10 **B** 4 **C** -10 **D** -4 **E** 3
- 9** The diagram shows part of the graph of a polynomial function.



A possible equation for the rule of the function is

- A** $y = (x - b)^2(x - a)$ **B** $y = (x - a)^2(x - b)$ **C** $y = -(x + b)^2(x - a)$
D $y = (x - b)^2(a - x)$ **E** $y = (x + b)^2(a - x)$
- 10** The graph of $y = f(x)$ is shown on the right. Which one of the following could be the graph of $y = 1 - f(x)$?



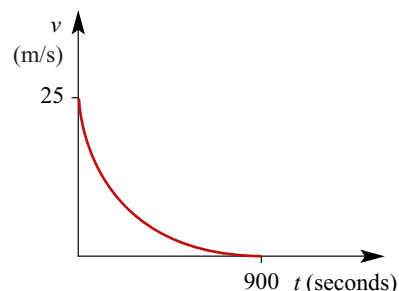
Extended-response questions

CAS

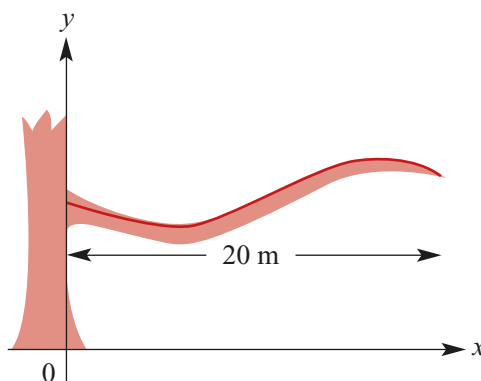
- 1 The volume of a cylinder is given by $V = \pi r^2 h$. It is given that $h + r = 6$.
 - a Write $V(r)$ in terms of r .
 - b State the values that r can have.
 - c Find $V(3)$.
 - d Find the values of r for which $V(r) = 27\pi$.
 - e Use your CAS calculator to find the maximum possible volume of the cylinder.
- 2 There is a proposal to provide a quicker, more efficient and more environmentally friendly system of inner-city public transport by using electric taxis. The proposal necessitates the installation of power sources at various locations as the taxis can only be driven for a limited time before requiring recharging.

The graph shows the speed v m/s that the taxi will maintain if it is driven at constant speed in such a way that it uses all its energy up in t seconds.

The curve is a section of a parabola which touches the t -axis at $t = 900$. When $t = 0$, $v = 25$.



- a Construct a rule for v in terms of t .
 - b If s metres is the distance that a taxi can travel before running out of electrical energy, write down a rule connecting s and t .
 - c Use a CAS calculator to help draw the graph of s against t .
 - d Originally the power sources were to be located at 2 km intervals. However there is a further proposal to place them at 3.5 km intervals. Is this new distance feasible?
 - e With the power sources at 2 km intervals, use your graph to determine approximately both the maximum and minimum speeds recommended for drivers. Explain your answer.
- 3 It is found that the shape of a branch of a eucalyptus tree can be modelled by a cubic function. The coordinates of several points on the branch are $(0, 15.8)$, $(10, 14.5)$, $(15, 15.6)$, $(20, 15)$.
 - a The rule for the function is of the form $y = ax^3 + bx^2 + cx + d$. Find the values of a , b , c and d .
 - b Find the coordinates of the point on the branch that is:
 - i closest to the ground
 - ii furthest from the ground.

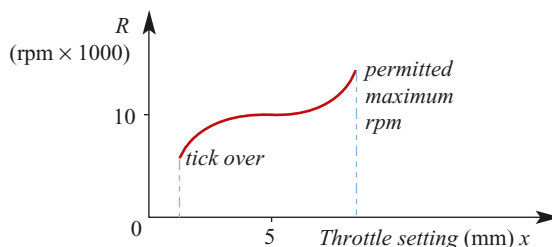


- 4 The figure shows part of a cubic graph that represents the relationship between the engine speed, $R \times 1000$ rpm, and the throttle setting, x mm from the closed position, for a new engine. It can be seen from the graph that the engine has a 'flat spot' where an increase in x has very little effect on R .

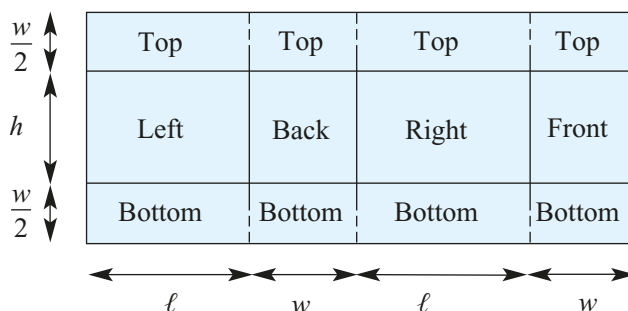
- a Develop a cubic expression for R in terms of x of the form $R = a(x - h)^3 + k$.

- b Find a if when the graph is extended it passes through the origin.

- c In a proposed modification to the design, the 'flat spot' will occur when $x = 7$ mm. The speed of the engine in this case will be 12 000 rpm when $x = 7$ mm. Assuming that a cubic model still applies and that $R = 0$ when $x = 0$, write down an expression for R as a function of x .

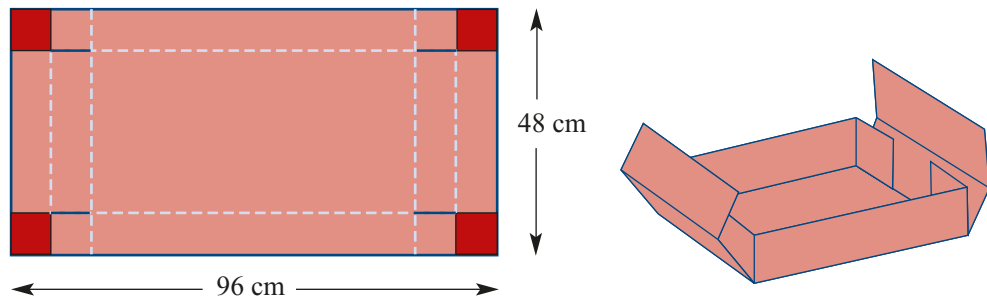


- 5 A net for making a cardboard box with overlapping flaps is shown in the figure. The dotted lines represent cuts and the solid lines represent lines along which the cardboard is folded.



- a If $\ell = 35$ cm, $w = 20$ cm and $h = 23$ cm, calculate the area of the net.
- b If the area of the net is to remain constant at the value calculated in part a and $\ell = h$, write down an expression for V , the volume of the box in cm^3 , as a function of ℓ . (The maximum volume of the box will occur when $\ell = h$).
- c Use a CAS calculator to help draw the graph of V against ℓ .
- d Find the value of ℓ when the volume of the box is:
- 14 000 cm^3
 - 10 litres = 10 000 cm^3
- e Find the maximum volume of the box and the value of ℓ for which this occurs.

- 6** A reinforced box is made by cutting congruent squares of side length x cm from the four corners of a rectangular piece of cardboard that measures 48 cm by 96 cm. The flaps are folded up.



- a** Find an expression for V , the volume of the box formed.
- b** Plot a graph of V against x on your CAS calculator.
 - i** What is the domain of the function V ?
 - ii** Using your CAS calculator, find the maximum volume of the box and the value of x for which this occurs (approximate values required).
- c** Find the volume of the box when $x = 10$.
- d** It is decided that $0 \leq x \leq 5$. Find the maximum volume possible.
- e** If $5 \leq x \leq 15$, what is the minimum volume of the box?

7

Transformations

Objectives

- ▶ To introduce a notation for considering **transformations** of the plane, including translations, reflections in an axis and dilations from an axis.
- ▶ To determine the rule for the image of the graph of a relation after a transformation has been applied.
- ▶ To determine a sequence of transformations that will take the graph of a relation to its image, where the rule for the image is known.

We have studied transformations in the earlier chapters of this book without any systematic consideration of transformations of the points of the plane in general. In particular, we have looked at translations, reflections in an axis and dilations from an axis applied to the graphs of various functions and relations.

In this chapter, we define these transformations in general and develop techniques for both applying and identifying transformations.

We state the following result as an example of the relationship between the transformation of points and the graph-sketching techniques we have used earlier in this book. Similar results hold for reflections in an axis and dilations from an axis.

For the graph of $y = f(x)$, the following two processes yield the same result:

- Applying the translation $(x, y) \rightarrow (x + h, y + k)$ to the graph of $y = f(x)$.
- Replacing x with $x - h$ and y with $y - k$ in the equation to obtain $y - k = f(x - h)$ and graphing the result.

Note: Transformations of the plane with rules of the form $(x, y) \rightarrow (ax + by, cx + dy)$ can also be studied using 2×2 matrices. This approach is covered in an alternative version of this chapter available in the Interactive Textbook.

7A Translations of functions

The **Cartesian plane** is represented by the set $\mathbb{R}^2$ of all ordered pairs of real numbers. That is, $\mathbb{R}^2 = \{(x, y) : x, y \in \mathbb{R}\}$. The transformations considered in this book associate each ordered pair of $\mathbb{R}^2$ with a unique ordered pair. We can refer to them as examples of **transformations of the plane**.

For example, the translation 3 units in the positive direction of the x -axis (to the right) associates with each ordered pair (x, y) a new ordered pair $(x + 3, y)$. This translation is a transformation of the plane. Each point in the plane is mapped to a unique second point. Furthermore, every point in the plane is an image of another point under this translation.

Notation

The translation 3 units to the right can be written $(x, y) \rightarrow (x + 3, y)$. This reads as ‘ (x, y) maps to $(x + 3, y)$ ’.

For example, $(-1, -2) \rightarrow (-1 + 3, -2)$.

In applying this translation, it is useful to think of every point (x, y) in the plane as being mapped to a new point (x', y') . This point (x, y) is the only point which maps to (x', y') . The following can be written for this translation:

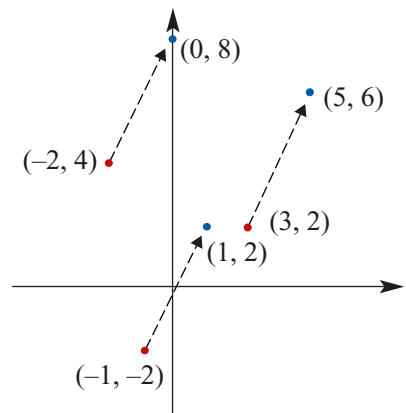
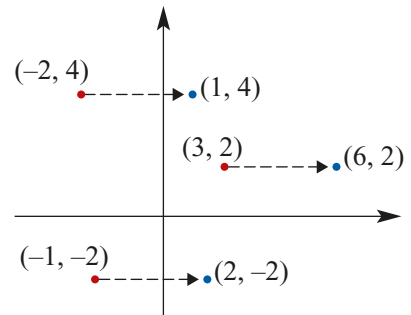
$$x' = x + 3 \quad \text{and} \quad y' = y$$

As another example, consider the translation 2 units in the positive direction of the x -axis (to the right) and 4 units in the positive direction of the y -axis (up). This can be described by the rule $(x, y) \rightarrow (x + 2, y + 4)$.

For example, $(3, 2) \rightarrow (3 + 2, 2 + 4)$.

The following can be written for this translation:

$$x' = x + 2 \quad \text{and} \quad y' = y + 4$$



A translation of h units in the positive direction of the x -axis and k units in the positive direction of the y -axis is described by the rule

$$(x, y) \rightarrow (x + h, y + k)$$

or $x' = x + h$ and $y' = y + k$

where h and k are positive numbers.

A translation of h units in the negative direction of the x -axis and k units in the negative direction of the y -axis is described by the rule

$$(x, y) \rightarrow (x - h, y - k)$$

or $x' = x - h$ and $y' = y - k$

where h and k are positive numbers.

Notes:

- Under a translation, if $(a', b') = (c', d')$, then $(a, b) = (c, d)$.
- For a particular translation $(x, y) \rightarrow (x + h, y + k)$, for each point $(a, b) \in \mathbb{R}^2$ there is a point (p, q) such that $(p, q) \rightarrow (a, b)$. (It is clear that $(a - h, b - k) \rightarrow (a, b)$ under this translation.)

Applying translations to sketch graphs

We look at a particular example.

Translate the set of points defined by the function

$$\{(x, y) : y = x^2\}$$

by the translation defined by the rule

$$(x, y) \rightarrow (x + 2, y + 4)$$

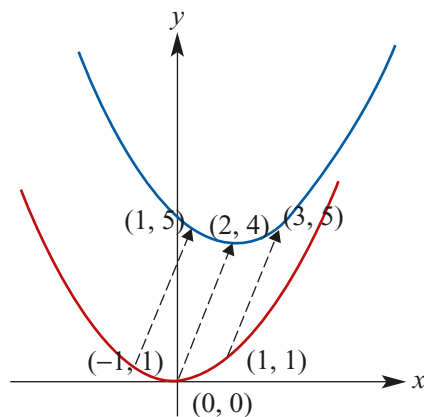
$$x' = x + 2 \quad \text{and} \quad y' = y + 4$$

For each point (x, y) there is a unique point (x', y') and vice versa.

We have $x = x' - 2$ and $y = y' - 4$.

This means the points on the curve with equation $y = x^2$ are mapped to the curve with equation $y' - 4 = (x' - 2)^2$.

Hence $\{(x, y) : y = x^2\}$ maps to $\{(x', y') : y' - 4 = (x' - 2)^2\}$.



For the graph of $y = f(x)$, the following two processes yield the same result:

- Applying the translation $(x, y) \rightarrow (x + h, y + k)$ to the graph of $y = f(x)$.
- Replacing x with $x - h$ and y with $y - k$ in the equation to obtain $y - k = f(x - h)$ and graphing the result.

Proof A point (a, b) is on the graph of $y = f(x)$

$$\Leftrightarrow f(a) = b$$

$$\Leftrightarrow f(a + h - h) = b$$

$$\Leftrightarrow f(a + h - h) = b + k - k$$

$$\Leftrightarrow (a + h, b + k) \text{ is a point on the graph of } y - k = f(x - h)$$

Note: The double arrows indicate that the steps are reversible.

**Example 1**

Find the equation for the image of the curve with equation $y = f(x)$, where $f(x) = \frac{1}{x}$, under a translation 3 units in the positive direction of the x -axis and 2 units in the negative direction of the y -axis.

Solution

Let (x', y') be the image of the point (x, y) , where (x, y) is a point on the graph of $y = f(x)$.

Then $x' = x + 3$ and $y' = y - 2$.

Hence $x = x' - 3$ and $y = y' + 2$.

The graph of $y = f(x)$ is mapped to the graph of $y' + 2 = f(x' - 3)$

i.e. $y = \frac{1}{x}$ is mapped to

$$y' + 2 = \frac{1}{x' - 3}$$

Explanation

The rule is $(x, y) \rightarrow (x + 3, y - 2)$.

Substitute $x = x' - 3$ and $y = y' + 2$ into $y = f(x)$.

Recognising that a transformation has been applied makes it easy to sketch many graphs.

For example, in order to sketch the graph of

$$y = \frac{1}{x - 2}$$

note that it is of the form $y = f(x - 2)$ where $f(x) = \frac{1}{x}$. That is, the graph of $y = \frac{1}{x}$ is translated 2 units in the positive direction of the x -axis.

Examples of two other functions to which this translation is applied are:

$$f(x) = x^2 \quad f(x - 2) = (x - 2)^2$$

$$f(x) = \sqrt{x} \quad f(x - 2) = \sqrt{x - 2}$$

Summary 7A

For the graph of $y = f(x)$, the following two processes yield the same result:

- Applying the translation $(x, y) \rightarrow (x + h, y + k)$ to the graph of $y = f(x)$.
- Replacing x with $x - h$ and y with $y - k$ in the equation to obtain $y - k = f(x - h)$ and graphing the result.

Exercise 7A

- 1 Find the image of the point $(-3, 4)$ after a mapping of a translation:
 - a of 2 units in the positive direction of the x -axis and 3 units in the negative direction of the y -axis
 - b of 2 units in the negative direction of the x -axis and 4 units in the positive direction of the y -axis
 - c of 3 units in the negative direction of the x -axis and 2 units in the negative direction of the y -axis
 - d defined by the rule $(x, y) \rightarrow (x - 4, y + 5)$
 - e defined by the rule $(x, y) \rightarrow (x - 2, y - 1)$.
- 2 For each of the following, describe the translation that maps the first point to the second point:
 - a $(-1, 5)$ to $(-6, 8)$
 - b $(2, 4)$ to $(8, -11)$
 - c $(4, -5)$ to $(-8, 12)$

Example 1

- 3 In each of the following, find the rule for the image of the graph of $y = f(x)$ under the given translation:
 - a $f(x) = \frac{1}{x}$ under a translation 2 units in the positive direction of the x -axis and 1 unit in the negative direction of the y -axis
 - b $f(x) = \frac{1}{x^2}$ under a translation 4 units in the positive direction of the x -axis and 3 units in the positive direction of the y -axis
 - c $f(x) = x^2$ under a translation 2 units in the negative direction of the x -axis and 3 units in the negative direction of the y -axis
 - d $f(x) = x^3$ under a translation 4 units in the positive direction of the x -axis and 2 units in the negative direction of the y -axis
 - e $f(x) = \sqrt{x}$ under a translation 2 units in the positive direction of the x -axis and 1 unit in the negative direction of the y -axis.
- 4 For $y = f(x) = \frac{1}{x}$, sketch the graph of each of the following, labelling asymptotes and axis intercepts:
 - a $y = f(x - 1)$
 - b $y = f(x) + 1$
 - c $y = f(x + 3)$
 - d $y = f(x) - 3$
 - e $y = f(x + 1)$
 - f $y = f(x) - 1$
- 5 For $y = f(x) = x^2$, sketch the graph of each of the following, labelling axis intercepts:
 - a $y = f(x - 1)$
 - b $y = f(x) + 1$
 - c $y = f(x + 3)$
 - d $y = f(x) - 3$
 - e $y = f(x + 1)$
 - f $y = f(x) - 1$
- 6 For $y = f(x) = x^2$, sketch the graph of each of the following, labelling axis intercepts:
 - a $y = f(x - 1) + 2$
 - b $y = f(x - 3) + 1$
 - c $y = f(x + 3) - 5$
 - d $y = f(x + 1) - 3$
 - e $y + 2 = f(x + 1)$
 - f $y = f(x - 5) - 1$

7B Dilations and reflections

The same techniques can be applied to dilations from an axis and reflections.

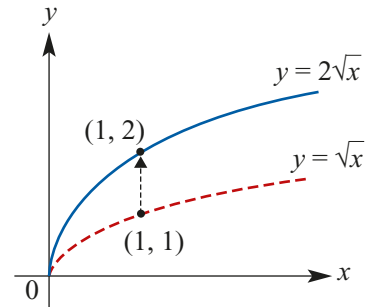
Dilation from the x -axis

A dilation of factor 2 from the x -axis can be defined by the rule $(x, y) \rightarrow (x, 2y)$.

Hence the point with coordinates $(1, 1) \rightarrow (1, 2)$.

Consider the curve with equation $y = \sqrt{x}$ and the dilation of factor 2 from the x -axis.

- Let (x', y') be the image of the point with coordinates (x, y) on the curve.
- Hence $x' = x$ and $y' = 2y$, and thus $x = x'$ and $y = \frac{y'}{2}$.
- Substituting for x and y , we see that the curve with equation $y = \sqrt{x}$ maps to the curve with equation $\frac{y'}{2} = \sqrt{x'}$, i.e. the curve with equation $y = 2\sqrt{x}$.



For b a positive constant, a dilation of factor b from the x -axis is described by the rule

$$(x, y) \rightarrow (x, by)$$

or $x' = x$ and $y' = by$

For the graph of $y = f(x)$, the following two processes yield the same result:

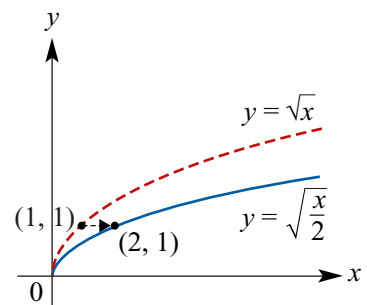
- Applying the dilation from the x -axis $(x, y) \rightarrow (x, by)$ to the graph of $y = f(x)$.
- Replacing y with $\frac{y}{b}$ in the equation to obtain $y = bf(x)$ and graphing the result.

Dilation from the y -axis

A dilation of factor 2 from the y -axis can be defined by the rule $(x, y) \rightarrow (2x, y)$. Hence the point with coordinates $(1, 1) \rightarrow (2, 1)$.

Again, consider the curve with equation $y = \sqrt{x}$.

- Let (x', y') be the image of the point with coordinates (x, y) on the curve.
- Hence $x' = 2x$ and $y' = y$, and thus $x = \frac{x'}{2}$ and $y = y'$.
- The curve with equation $y = \sqrt{x}$ maps to the curve with equation $y' = \sqrt{\frac{x'}{2}}$.



For a a positive constant, a dilation of factor a from the y -axis is described by the rule

$$(x, y) \rightarrow (ax, y)$$

or $x' = ax$ and $y' = y$

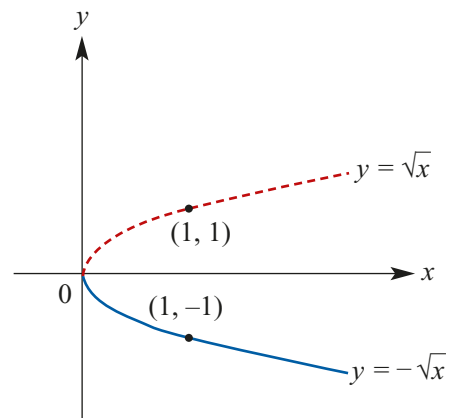
For the graph of $y = f(x)$, the following two processes yield the same result:

- Applying the dilation from the y -axis $(x, y) \rightarrow (ax, y)$ to the graph of $y = f(x)$.
- Replacing x with $\frac{x}{a}$ in the equation to obtain $y = f\left(\frac{x}{a}\right)$ and graphing the result.

Reflection in the x -axis

A reflection in the x -axis can be defined by the rule $(x, y) \rightarrow (x, -y)$. Hence the point with coordinates $(1, 1) \rightarrow (1, -1)$.

- Let (x', y') be the image of the point (x, y) .
- Hence $x' = x$ and $y' = -y$, which gives $x = x'$ and $y = -y'$.
- The curve with equation $y = \sqrt{x}$ maps to the curve with equation $-y' = \sqrt{x'}$, i.e. the curve with equation $y = -\sqrt{x}$.



A reflection in the x -axis is described by the rule

$$(x, y) \rightarrow (x, -y)$$

or $x' = x$ and $y' = -y$

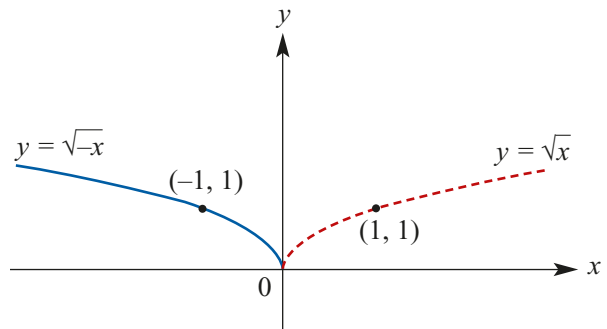
For the graph of $y = f(x)$, the following two processes yield the same result:

- Applying the reflection in the x -axis $(x, y) \rightarrow (x, -y)$ to the graph of $y = f(x)$.
- Replacing y with $-y$ in the equation to obtain $y = -f(x)$ and graphing the result.

Reflection in the y -axis

A reflection in the y -axis can be defined by the rule $(x, y) \rightarrow (-x, y)$. Hence the point with coordinates $(1, 1) \rightarrow (-1, 1)$.

- Let (x', y') be the image of the point (x, y) .
- Hence $x' = -x$ and $y' = y$, which gives $x = -x'$ and $y = y'$.
- The curve with equation $y = \sqrt{x}$ maps to the curve with equation $y' = \sqrt{-x'}$, i.e. the curve with equation $y = \sqrt{-x}$.



A reflection in the y -axis is described by the rule

$$(x, y) \rightarrow (-x, y)$$

or $x' = -x$ and $y' = y$

For the graph of $y = f(x)$, the following two processes yield the same result:

- Applying the reflection in the y -axis $(x, y) \rightarrow (-x, y)$ to the graph of $y = f(x)$.
- Replacing x with $-x$ in the equation to obtain $y = f(-x)$ and graphing the result.



Example 2

Determine the rule of the image when the graph of $y = \frac{1}{x^2}$ is dilated by a factor of 4:

- a** from the y -axis **b** from the x -axis.

Solution

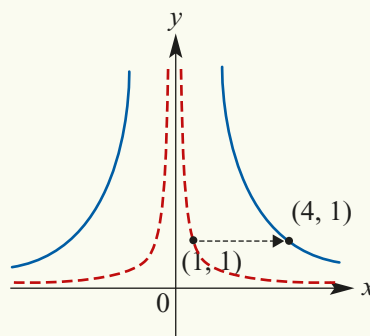
a $(x, y) \rightarrow (4x, y)$

Let (x', y') be the coordinates of the image of (x, y) ,
so $x' = 4x$, $y' = y$.

Rearranging gives $x = \frac{x'}{4}$, $y = y'$.

Therefore $y = \frac{1}{x^2}$ becomes $y' = \frac{1}{(\frac{x'}{4})^2}$.

The rule of the transformed function is $y = \frac{16}{x^2}$.



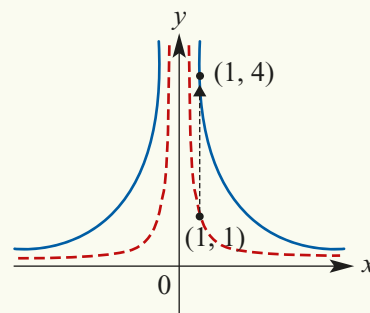
b $(x, y) \rightarrow (x, 4y)$

Let (x', y') be the coordinates of the image of (x, y) ,
so $x' = x$, $y' = 4y$.

Rearranging gives $x = x'$, $y = \frac{y'}{4}$.

Therefore $y = \frac{1}{x^2}$ becomes $\frac{y'}{4} = \frac{1}{(x')^2}$.

The rule of the transformed function is $y = \frac{4}{x^2}$.



Applying dilations and reflections to sketch graphs

In order to sketch the graph of $y = \sqrt{\frac{x}{2}}$, note that it is of the form $y = f\left(\frac{x}{2}\right)$ where $f(x) = \sqrt{x}$.

This is the graph of $y = \sqrt{x}$ dilated by factor 2 from the y -axis.

Examples of other functions under this dilation are:

$$f(x) = x^2 \quad f\left(\frac{x}{2}\right) = \left(\frac{x}{2}\right)^2 = \frac{x^2}{4}$$

$$f(x) = \frac{1}{x} \quad f\left(\frac{x}{2}\right) = \frac{1}{\frac{x}{2}} = \frac{2}{x}$$

It should be noted that each of these functions formed by a dilation of factor 2 from the y -axis can also be formed by a dilation from the x -axis. This result is not true in general, as will be seen when new functions are introduced in Chapters 13 and 14.

- For the graph of $y = \sqrt{\frac{x}{2}}$, we can write $y = \frac{1}{\sqrt{2}}\sqrt{x} = \frac{1}{\sqrt{2}}f(x)$, where $f(x) = \sqrt{x}$. That is, it is formed by a dilation of factor $\frac{1}{\sqrt{2}}$ from the x -axis.
- For the graph of $y = \frac{x^2}{4}$, we can write $y = \frac{1}{4}x^2 = \frac{1}{4}f(x)$, where $f(x) = x^2$. That is, it is formed by a dilation of factor $\frac{1}{4}$ from the x -axis.
- For the graph of $y = \frac{2}{x}$, we can write $y = 2f(x)$, where $f(x) = \frac{1}{x}$. That is, it is formed by a dilation of factor 2 from the x -axis.

Summary 7B

For the graph of $y = f(x)$, we have the following four pairs of equivalent processes:

- 1 ■ Applying the **dilation from the x -axis** $(x, y) \rightarrow (x, by)$ to the graph of $y = f(x)$.
 - Replacing y with $\frac{y}{b}$ in the equation to obtain $y = bf(x)$ and graphing the result.
- 2 ■ Applying the **dilation from the y -axis** $(x, y) \rightarrow (ax, y)$ to the graph of $y = f(x)$.
 - Replacing x with $\frac{x}{a}$ in the equation to obtain $y = f\left(\frac{x}{a}\right)$ and graphing the result.
- 3 ■ Applying the **reflection in the x -axis** $(x, y) \rightarrow (x, -y)$ to the graph of $y = f(x)$.
 - Replacing y with $-y$ in the equation to obtain $y = -f(x)$ and graphing the result.
- 4 ■ Applying the **reflection in the y -axis** $(x, y) \rightarrow (-x, y)$ to the graph of $y = f(x)$.
 - Replacing x with $-x$ in the equation to obtain $y = f(-x)$ and graphing the result.

Exercise 7B

- 1 Find the image of the point $(-2, -3)$ after:

a a reflection in the x -axis c a dilation of factor 4 from the x -axis	b a reflection in the y -axis d a dilation of factor 4 from the y -axis.
- 2 Write down the equation of the image obtained when the graph of each of the functions below is transformed by:

i a dilation of factor $\frac{1}{2}$ from the y -axis iii a dilation of factor $\frac{2}{3}$ from the x -axis v a reflection in the x -axis	ii a dilation of factor 5 from the y -axis iv a dilation of factor 4 from the x -axis vi a reflection in the y -axis.

a $y = x^2$	b $y = \frac{1}{x^2}$	c $y = \frac{1}{x}$	d $y = \sqrt{x}$
- 3 Sketch the graph of each of the following:

a $y = 3\sqrt{x}$	b $y = -\frac{1}{x}$	c $y = \frac{3}{x}$	d $y = \frac{1}{2x}$	e $y = \sqrt{3x}$	f $y = \frac{3}{2x}$

Example 2

7C Combinations of transformations

In this section, we look at sequences of transformations. For example, first consider:

- a dilation of factor 2 from the x -axis
- followed by a reflection in the x -axis.

The rule becomes

$$(x, y) \rightarrow (x, 2y) \rightarrow (x, -2y)$$

First the dilation is applied and then the reflection. For example, $(1, 1) \rightarrow (1, 2) \rightarrow (1, -2)$.

Another example is:

- a dilation of factor 2 from the x -axis
- followed by a translation of 2 units in the positive direction of the x -axis and 3 units in the negative direction of the y -axis.

The rule becomes

$$(x, y) \rightarrow (x, 2y) \rightarrow (x + 2, 2y - 3)$$

First the dilation is applied and then the translation. For example, $(1, 1) \rightarrow (1, 2) \rightarrow (3, -1)$.



Example 3

Find the equation of the image of $y = \sqrt{x}$ under:

- a** a dilation of factor 2 from the x -axis followed by a reflection in the x -axis
- b** a dilation of factor 2 from the x -axis followed by a translation of 2 units in the positive direction of the x -axis and 3 units in the negative direction of the y -axis.

Solution

- a** From the discussion above, the rule is $(x, y) \rightarrow (x, 2y) \rightarrow (x, -2y)$.

If (x, y) maps to (x', y') , then $x' = x$ and $y' = -2y$. Thus $x = x'$ and $y = \frac{y'}{-2}$.

The image has equation $\frac{y'}{-2} = \sqrt{x'}$ and hence $y' = -2\sqrt{x'}$.

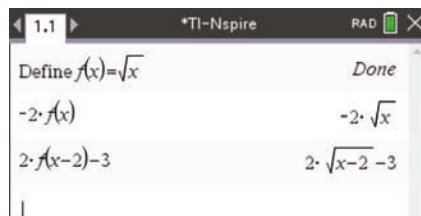
- b** From the discussion above, the rule is $(x, y) \rightarrow (x, 2y) \rightarrow (x + 2, 2y - 3)$.

If (x, y) maps to (x', y') , then $x' = x + 2$ and $y' = 2y - 3$. Thus $x = x' - 2$ and $y = \frac{y' + 3}{2}$.

The image has equation $\frac{y' + 3}{2} = \sqrt{x' - 2}$ and hence $y' = 2\sqrt{x' - 2} - 3$.

Using the TI-Nspire

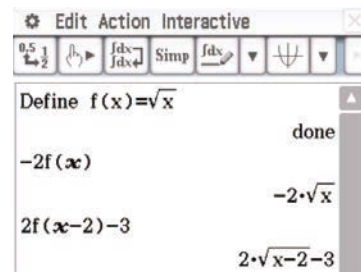
Use **menu** > **Actions** > **Define** to define the function $f(x) = \sqrt{x}$. Complete as shown.



Using the Casio ClassPad

Use **Interactive** > **Define** to define the function $f(x) = \sqrt{x}$, and then complete as shown.

Note: The symbol $\sqrt{}$ is found in **Math1**.



Summary 7C

Given a sequence of transformations, we can find the rule for transforming points of the plane. For example, the sequence

- a translation of 2 units in the positive direction of the x -axis and 3 units in the negative direction of the y -axis
- followed by a reflection in the y -axis

can be described by the rule $(x, y) \rightarrow (x + 2, y - 3) \rightarrow (-x - 2, y - 3)$.



Exercise 7C

- 1 Find the image of the point $(2, -1)$ under each sequence of transformations:
 - a a translation of 3 units in the positive direction of the x -axis followed by a dilation of factor 2 from the x -axis
 - b a reflection in the x -axis followed by a dilation of factor 3 from the y -axis
 - c a dilation of factor 3 from the x -axis followed by a translation of 1 unit in the positive direction of the x -axis and 2 units in the negative direction of the y -axis.

Example 3

- 2 Find the equation of the image of the graph of $y = \sqrt{x}$ when each of the following sequences of transformations have been applied:
 - a a translation of 2 units in the positive direction of the x -axis followed by a dilation of factor 3 from the x -axis
 - b a translation of 3 units in the negative direction of the x -axis followed by a reflection in the x -axis
 - c a reflection in the x -axis followed by a dilation of factor 3 from the x -axis
 - d a reflection in the x -axis followed by a dilation of factor 2 from the y -axis
 - e a dilation of factor 2 from the x -axis followed by a translation of 2 units in the positive direction of the x -axis and 3 units in the negative direction of the y -axis.
- 3 Repeat Question 2 for $y = \frac{1}{x}$.
- 4 Repeat Question 2 for $y = x^{\frac{1}{3}}$.

- 5** Find the equation of the image of the graph of $y = x^2$ when each of the following sequences of transformations have been applied:
- a** a translation of 2 units in the positive direction of the x -axis followed by a dilation of factor 3 from the y -axis
 - b** a dilation of factor 3 from the y -axis followed by a translation of 2 units in the positive direction of the x -axis.
- 6** Find the equation of the image of the graph of $y = \frac{1}{x}$ when each of the following sequences of transformations have been applied:
- a** a translation of 2 units in the positive direction of the x -axis followed by a reflection in the y -axis
 - b** a reflection in the y -axis followed by a translation of 2 units in the positive direction of the x -axis.
- 7** Find the equation of the image of the graph of $y = 2(x - 2)^2 + 3$ when each of the following sequences of transformations have been applied:
- a** a translation of 2 units in the negative direction of the x -axis and 3 units in the negative direction of the y -axis
 - b** a reflection in the x -axis followed by a translation of 3 units in the positive direction of the y -axis
 - c** a reflection in the y -axis followed by a dilation of factor 3 from the y -axis.
- 8** Find the equation of the image of the graph of $y = \frac{2}{x - 4} + 5$ when each of the following sequences of transformations have been applied:
- a** a translation of 2 units in the negative direction of the x -axis followed by dilation of factor 3 from the y -axis
 - b** a dilation of factor 3 from the y -axis followed by a translation of 2 units in the negative direction of the x -axis.
- 9** The graph of $y = x^2$ is transformed by:
- a translation of a units in the positive direction of the x -axis
 - followed by a dilation of factor k from the x -axis.
 - a** If the image of the graph passes through the points (1, 1) and (2, 4), find the possible values of a and k .
 - b** If the image of the graph passes through the points (1, 1) and (2, 2), find the possible values of a and k .

7D Determining transformations

The method that has been used to find the effect of transformations can be reversed to determine the sequence of transformations used to take a graph to its image.

For example, to find a sequence of transformations which maps $y = \sqrt{x}$ to $y' = -2\sqrt{x'}$, work backwards through the steps in the solution of Example 3 a:

- $y = \sqrt{x}$ maps to $\frac{y'}{-2} = \sqrt{x'}$.
- We can write $x = x'$ and $y = \frac{y'}{-2}$, and so $x' = x$ and $y' = -2y$.
- The transformation is a dilation of factor 2 from the x -axis followed by a reflection in the x -axis.

This can also be done by inspection if you recognise the form of the image. For the combinations of transformations in this course, it is often simpler to do this.



Example 4

- a Find a sequence of transformations which takes the graph of $y = x^2$ to the graph of $y = 2(x - 2)^2 + 3$.
- b Find a sequence of transformations which takes the graph of $y = \sqrt{x}$ to the graph of $y = \sqrt{5x - 2}$.

Solution

a By inspection

By inspection, it is a dilation of factor 2 from the x -axis followed by a translation of 2 units in the positive direction of the x -axis and 3 units in the positive direction of the y -axis.

By the method

$y = x^2$ maps to $y' = 2(x' - 2)^2 + 3$. Rearranging this equation gives

$$\frac{y' - 3}{2} = (x' - 2)^2$$

We choose to write $y = \frac{y' - 3}{2}$ and $x = x' - 2$.

Solving for x' and y' gives

$$x' = x + 2 \quad \text{and} \quad y' = 2y + 3$$

The transformation is a dilation of factor 2 from the x -axis followed by a translation of 2 units in the positive direction of the x -axis and 3 units in the positive direction of the y -axis.

- b We have $y' = \sqrt{5x' - 2}$ and $y = \sqrt{x}$. We choose to write $y = y'$ and $x = 5x' - 2$. Hence

$$x' = \frac{x + 2}{5} = \frac{x}{5} + \frac{2}{5} \quad \text{and} \quad y' = y$$

The transformation is a dilation of factor $\frac{1}{5}$ from the y -axis followed by a translation of $\frac{2}{5}$ units in the positive direction of the x -axis.

**Example 5**

- a** Find a sequence of transformations which takes the graph of $y = \frac{3}{(x-1)^2} + 6$ to the graph of $y = \frac{1}{x^2}$.
- b** Find a sequence of transformations which takes the graph of $y = (5x-1)^2 + 6$ to the graph of $y = x^2$.

Solution

- a** Write $\frac{y-6}{3} = \frac{1}{(x-1)^2}$ and $y' = \frac{1}{(x')^2}$. The points (x, y) satisfying $\frac{y-6}{3} = \frac{1}{(x-1)^2}$ are mapped to the points (x', y') satisfying $y' = \frac{1}{(x')^2}$.

Hence we choose to write

$$y' = \frac{y-6}{3} \quad \text{and} \quad x' = x-1$$

One transformation is a translation of 6 units in the negative direction of the y -axis and 1 unit in the negative direction of the x -axis followed by a dilation of factor $\frac{1}{3}$ from the x -axis.

- b** Write $y-6 = (5x-1)^2$ and $y' = (x')^2$. The points (x, y) satisfying $y-6 = (5x-1)^2$ are mapped to the points (x', y') satisfying $y' = (x')^2$.

Hence we choose to write

$$y' = y-6 \quad \text{and} \quad x' = 5x-1$$

One transformation is a dilation of factor 5 from the y -axis followed by a translation of 6 units in the negative direction of the y -axis and 1 unit in the negative direction of the x -axis.

We note that the transformations we found are far from being the only possible answers. In fact there are infinitely many choices.

Summary 7D

The notation developed in this chapter can be used to help find the transformation that takes the graph of a function to its image.

For example, if the graph of $y = f(x)$ is mapped to the graph of $y' = 2f(x' - 3)$, we can see that the transformation

$$x' = x + 3 \quad \text{and} \quad y' = 2y$$

is a suitable choice. This is a translation of 3 units to the right followed by a dilation of factor 2 from the x -axis.

There are infinitely many transformations that take the graph of $y = f(x)$ to the graph of $y' = 2f(x' - 3)$. The one we chose is conventional.



Exercise 7D

Example 4

1 For each of the following, find a sequence of transformations that takes:

a the graph of $y = x^2$ to the graph of

i $y = 2(x - 1)^2 + 3$

ii $y = -(x + 1)^2 + 2$

iii $y = (2x + 1)^2 - 2$

b the graph of $y = \frac{1}{x}$ to the graph of

i $y = \frac{2}{x + 3}$

ii $y = \frac{1}{x + 3} + 2$

iii $y = \frac{1}{x - 3} - 2$

c the graph of $y = \sqrt{x}$ to the graph of

i $y = \sqrt{x + 3} + 2$

ii $y = 2\sqrt{3x}$

iii $y = -\sqrt{x} + 2$

Example 5

2 **a** Find a sequence of transformations that takes the graph of $y = \frac{5}{(x - 3)^2} - 7$ to the graph of $y = \frac{1}{x^2}$.

b Find a sequence of transformations that takes the graph of $y = (3x + 2)^2 + 5$ to the graph of $y = x^2$.

c Find a sequence of transformations that takes the graph of $y = -3(3x + 1)^2 + 7$ to the graph of $y = x^2$.

d Find a sequence of transformations that takes the graph of $y = 2\sqrt{4 - x}$ to the graph of $y = \sqrt{x}$.

e Find a sequence of transformations that takes the graph of $y = 2\sqrt{4 - x} + 3$ to the graph of $y = -\sqrt{x} + 6$.

3 **a** Find a rule for a transformation that takes the graph of $y = 2x + 7$ to the graph of $y = 3x + 2$.

b Find a rule for a transformation that takes the graph of $y = \frac{1}{(x - 2)^2} - 1$ to the graph of $y = \frac{3}{(x - 5)^2} + 4$.

c Find a rule for a transformation that takes the graph of $y = (x + 2)^2 + 4$ to the graph of $y = (3x - 2)^2 - 5$.

d Find a rule for a transformation that takes the graph of $y = 2\sqrt{3 - x}$ to the graph of $y = 5\sqrt{x - 6}$.

e Find a rule for a transformation that takes the graph of $y = 2\sqrt{2 - x} + 3$ to the graph of $y = -5\sqrt{x} + 6$.

4 **a** By equating coefficients, find a and b such that $2x^3 - 12x^2 + 24x - 13 = 2(x - a)^3 + b$ for all $x \in \mathbb{R}$.

b Hence, describe a sequence of transformations that takes the graph of $y = x^3$ to the graph of $y = 2x^3 - 12x^2 + 24x - 13$.

7E Transformations of graphs of functions

In this section, we further explore the effect of transformations on the graphs of functions.

Applying transformation rules to graphs

The following table summarises what we have established in previous sections. The rule for each transformation is given and the rule for the image of the graph of $y = f(x)$.

Mapping	Rule	The graph of $y = f(x)$ maps to
Reflection in the x -axis	$(x, y) \rightarrow (x, -y)$	$y = -f(x)$
Reflection in the y -axis	$(x, y) \rightarrow (-x, y)$	$y = f(-x)$
Dilation of factor a from the y -axis	$(x, y) \rightarrow (ax, y)$	$y = f\left(\frac{x}{a}\right)$
Dilation of factor b from the x -axis	$(x, y) \rightarrow (x, by)$	$y = bf(x)$
Translation of h units in the positive direction of the x -axis and k units in the positive direction of the y -axis	$(x, y) \rightarrow (x + h, y + k)$	$y - k = f(x - h)$

Note that each transformation in this table has a rule of the form

$$(x, y) \rightarrow (ax + h, by + k), \quad \text{where } a \neq 0 \text{ and } b \neq 0$$

Moreover, any sequence of these transformations will also have a rule of this form.



Example 6

A transformation is defined by the rule $(x, y) \rightarrow \left(\frac{1}{3}x, 2y\right)$.

Find the equation of the image of the graph of $y = x^2 + 2x + 3$ under this transformation.

Solution

Let $(x, y) \rightarrow (x', y')$. Then $x' = \frac{1}{3}x$ and $y' = 2y$.

Thus $x = 3x'$ and $y = \frac{y'}{2}$.

The graph of $y = x^2 + 2x + 3$ is mapped to $\frac{y'}{2} = (3x')^2 + 2(3x') + 3$.

Hence the image has equation $y = 18x^2 + 12x + 6$.

Reflection in the line $y = x$

In our study of inverse functions in Section 5G, we have considered the reflection in the line $y = x$. This transformation has the rule

$$(x, y) \rightarrow (y, x)$$

The graph of $y = f(x)$ maps to $x = f(y)$, which is not necessarily the graph of a function.

**Example 7**

A transformation is defined by the rule

$$(x, y) \rightarrow (-3y + 1, 2x + 2)$$

Find the image of the straight line with equation $y = 2x + 5$ under this transformation.

Solution

Let $(x, y) \rightarrow (x', y')$. Then $x' = -3y + 1$ and $y' = 2x + 2$.

$$\text{So } x = \frac{y'}{2} - 1 \text{ and } y = -\frac{x'}{3} + \frac{1}{3}.$$

The graph of $y = 2x + 5$ is mapped to

$$-\frac{x'}{3} + \frac{1}{3} = 2\left(\frac{y'}{2} - 1\right) + 5$$

$$\text{Rearranging this equation gives } y' = -\frac{x'}{3} - \frac{8}{3}.$$

$$\text{Hence the image is the straight line with equation } y = -\frac{x}{3} - \frac{8}{3}.$$

Transformations of the graphs of quadratic functions

For any two quadratic functions f_1 and f_2 , there is a sequence of transformations that takes the graph of $y = f_1(x)$ to the graph of $y = f_2(x)$. This is illustrated in the next example.

**Example 8**

Find a sequence of transformations that takes the graph of the quadratic function with rule $f_1(x) = x^2 + 2x + 6$ to the graph of the quadratic function with rule $f_2(x) = 2x^2 + 8x + 5$.

Solution

Complete the square for each of the rules:

$$f_1(x) = (x + 1)^2 + 5 \quad \text{and} \quad f_2(x) = 2(x + 2)^2 - 3$$

To find a sequence of transformations, we write

$$y = (x + 1)^2 + 5 \quad \text{and} \quad y' = 2(x' + 2)^2 - 3$$

Rearranging gives

$$y - 5 = (x + 1)^2 \quad \text{and} \quad \frac{y' + 3}{2} = (x' + 2)^2$$

$$\text{We choose to write } y - 5 = \frac{y' + 3}{2} \text{ and } x + 1 = x' + 2.$$

Solving for x' and y' gives

$$x' = x - 1 \quad \text{and} \quad y' = 2y - 13$$

The transformation is a dilation of factor 2 from the x -axis followed by a translation of 1 unit in the negative direction of the x -axis and 13 units in the negative direction of the y -axis.

Using function notation

We have seen throughout this chapter how the effect of a transformation may be described using function notation. For example, if the graph of $y = f(x)$ is translated 2 units in the positive direction of the x -axis, then its image is the graph of $y = f(x - 2)$.

**Example 9**

Let $f(x) = x^2$.

- a** Write the equation for the graph of $y = 4f(x + 3)$.
- b** Give a sequence of transformations that takes the graph of $y = f(x)$ to the graph of $y = 4f(x + 3)$.

Solution

a $y = 4(x + 3)^2$

- b** The graph of $y = x^2$ maps to $y' = 4(x' + 3)^2$. Rearranging gives $\frac{y'}{4} = (x' + 3)^2$.

We choose to write $y = \frac{y'}{4}$ and $x = x' + 3$. This gives $x' = x - 3$ and $y' = 4y$.

The transformation is a dilation of factor 4 from the x -axis followed by a translation of 3 units in the negative direction of the x -axis.

The image of two points

We can determine the rule for a transformation of the form $(x, y) \rightarrow (ax + h, by + k)$ if we are given the images of two points in the plane. (The two points must not lie on the same horizontal or vertical line.)

**Example 10**

The points $(1, 1)$ and $(3, 9)$ lie on the graph of $y = x^2$. A transformation with a rule of the form $(x, y) \rightarrow (ax + h, by + k)$ maps $(1, 1) \rightarrow (5, 4)$ and $(3, 9) \rightarrow (11, 12)$.

- a** Find the values of a , h , b and k for this transformation.
- b** Find the image of $y = x^2$ under this transformation.

Solution

- a** Given $(1, 1) \rightarrow (5, 4)$ and $(3, 9) \rightarrow (11, 12)$, we obtain four equations:

$$a + h = 5 \quad (1)$$

$$b + k = 4 \quad (2)$$

$$3a + h = 11 \quad (3)$$

$$9b + k = 12 \quad (4)$$

From equations (1) and (3), we have $a = 3$ and $h = 2$.

From equations (2) and (4), we have $b = 1$ and $k = 3$.

Hence the transformation has rule $(x, y) \rightarrow (3x + 2, y + 3)$.

- b** Let $(x, y) \rightarrow (x', y')$. Then $x' = 3x + 2$ and $y' = y + 3$.

Hence $x = \frac{x' - 2}{3}$ and $y = y' - 3$.

The graph of $y = x^2$ is mapped to $y' = \frac{(x' - 2)^2}{9} + 3$.

Function notation for transformations

We can consider a transformation of the plane as a function from $\mathbb{R}^2$ to $\mathbb{R}^2$. In this section, we have been considering transformations of the form

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad T(x, y) = (ax + h, by + k)$$

and $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad T(x, y) = (ay + h, bx + k)$

Another important class of transformations are those of the form

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad T(x, y) = (ax + by, cx + dy)$$

These are called **linear transformations**, and they are considered Questions 20 and 21 of the exercise.

Exercise 7E

Example 6

- 1** A transformation is defined by the rule $(x, y) \rightarrow (3x, -2y)$. Find the equation of the image of the graph of $y = x^2 + x + 2$ under this transformation.
- 2** A transformation is defined by the rule $(x, y) \rightarrow (4x, -2y)$. Find the equation of the image of the graph of $y = x^3 + 2x$ under this transformation.

Example 7

- 3** A transformation is defined by the rule $(x, y) \rightarrow (2y, -3x)$. Find the image of the straight line with equation $y = 2x + 3$ under this transformation.
- 4** A transformation is defined by the rule $(x, y) \rightarrow (4y, -2x)$. Find the image of the straight line with equation $y = -2x + 4$ under this transformation.
- 5** For each of the following, find the image of the straight line with equation $y = -2x + 6$ under the transformation with the given rule:

a $(x, y) \rightarrow (-2(y - 1), x + 2)$

b $(x, y) \rightarrow (-2y - 1, x + 2)$

c $(x, y) \rightarrow (-2x - 2, 3y + 2)$

Example 8

- 6** Find a sequence of transformations that takes the graph of the quadratic function with rule $f_1(x) = x^2 + 4x + 12$ to the graph of the quadratic function with rule $f_2(x) = 3x^2 + 6x + 5$.
- 7** Find a sequence of transformations that takes the graph of the quadratic function with rule $f_1(x) = -x^2 + 6x + 8$ to the graph of the quadratic function with rule $f_2(x) = 2x^2 + 8x + 5$.

- 8 a** The transformation with rule $(x, y) \rightarrow (3x - 1, y + 2)$ is applied to the graph of $y = \frac{2}{x - 3}$. Determine the equation of the image.
- b** Describe a sequence of transformations that takes the graph of $y = \frac{2}{x - 3}$ to the graph of $y = \frac{4}{3x - 9} + 6$.

Example 9

- 9** Let $f(x) = x^2$.
- a** Write the equation for the graph of $y = -5f(2x + 3)$.
- b** Give a sequence of transformations that takes the graph of $y = f(x)$ to the graph of $y = -5f(2x + 3)$.
- 10** Let $g(x) = \frac{1}{x^2}$.
- a** Write the equation for the graph of $y = -2g(x - 3) + 4$.
- b** Give a sequence of transformations that takes the graph of $y = g(x)$ to the graph of $y = -2g(x - 3) + 4$.

Example 10

- 11** A transformation of the plane with rule $(x, y) \rightarrow (ax + h, by + k)$ maps $(2, 5) \rightarrow (-3, 6)$ and $(3, 6) \rightarrow (-4, 7)$.
- a** Find the values of a, h, b and k .
- b** Find the image of the graph of $y = x^2$ under this transformation.
- 12** A transformation of the plane with rule $(x, y) \rightarrow (ax + h, by + k)$ maps $(1, 3) \rightarrow (-2, -3)$ and $(2, 4) \rightarrow (-3, 11)$.
- a** Find the values of a, h, b and k .
- b** Find the image of the graph of $y = x^2 + 2x$ under this transformation.
- 13** A transformation of the plane with rule $(x, y) \rightarrow (ax + h, by + k)$ maps $(1, -2) \rightarrow (-4, 5)$ and $(3, 4) \rightarrow (18, 5)$.
- a** Find the values of a, h, b and k .
- b** Find the image of the graph of $y = x^2$ under this transformation.
- 14** The graph of $y = x^2$ is transformed by a dilation of factor a from the y -axis followed by a translation of a units in the negative direction of the x -axis, where $a > 0$. The original graph and its image intersect at the point $(-1, 1)$.
- a** Find the value of a .
- b** Find the coordinates of the second point of intersection of the two graphs.
- 15** The graph of $y = x^2$ is translated by a units in the positive direction of the x -axis and a^2 units in the positive direction of the y -axis, where $a > 0$. The line $y = x$ is tangent to the image.
- a** Find the value of a .
- b** Find the coordinates of the point where the line $y = x$ touches the image.

- 16** The graph of $y = \sqrt{x}$ is reflected in the y -axis and then dilated by a factor of a from the y -axis, where $a > 0$. The line $x + y = 1$ is tangent to the image.
- a** Find the value of a .
- b** Find the coordinates of the point where the line $x + y = 1$ touches the image.
- 17** **a** Given that the graph of $y = f(x)$ has x -axis intercepts at $(-4, 0)$ and $(2, 0)$, find the x -axis intercepts of the graph of $y = 3f(x - 4)$.
- b** Given that the graph of $y = g(x)$ has x -axis intercepts at $(-3, 0)$ and $(6, 0)$, find the x -axis intercepts of the graph of $y = 2g(3x)$.
- c** Given that the graph of $y = h(x)$ has x -axis intercepts at $(-2, 0)$ and $(8, 0)$, find the x -axis intercepts of the graph of $y = 3h(2(x - 4))$.
- 18** Let $f(x) = x^3$. The line $y = 3x - 2$ touches the graph of $y = f(x)$ at the point $(1, 1)$. Consider the transformation with rule $(x, y) \rightarrow (3x + 2, 3y)$.
- a** Find the equation of the image of the line $y = 3x - 2$ under this transformation.
- b** Find the equation of the image of the graph of $y = f(x)$ under this transformation.
- c** Give the coordinates of the point where the image of the line $y = 3x - 2$ touches the image of the graph of $y = f(x)$.
- 19** Let $f: \mathbb{R} \setminus \{\frac{2}{5}\} \rightarrow \mathbb{R}$, $f(x) = \frac{1}{5x - 2}$.
- a** Find f^{-1} .
- b** Find the translation that maps the graph of f to the graph of f^{-1} .
- 20** For the transformations considered in this book, two different points in the plane will map to two different image points. More formally, we say that a transformation $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is **one-to-one** if $(x_1, y_1) \neq (x_2, y_2)$ implies $T(x_1, y_1) \neq T(x_2, y_2)$.

Now consider a linear transformation

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad T(x, y) = (ax + by, cx + dy)$$

where $a, b, c, d \in \mathbb{R}$. Prove that T is one-to-one if and only if $ad - bc \neq 0$.

Hint: Prove that if T is not one-to-one, then $ad - bc = 0$. Then prove that if $ad - bc = 0$, then T is not one-to-one. (Note that ‘ T is not one-to-one’ means that there exist $(x_1, y_1), (x_2, y_2) \in \mathbb{R}^2$ such that $(x_1, y_1) \neq (x_2, y_2)$ and $T(x_1, y_1) = T(x_2, y_2)$.)

- 21** If a linear transformation T is one-to-one, then it has an **inverse transformation**

$$T^{-1}: \mathbb{R}^2 \rightarrow \mathbb{R}^2, \quad T^{-1}(x, y) = (z, w) \text{ if } T(z, w) = (x, y)$$

For example, if $T(3, 4) = (6, 2)$, then $T^{-1}(6, 2) = (3, 4)$.

- a** Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $T(x, y) = (2x + 3, -4y)$. Find T^{-1} .
- b** Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $T(x, y) = (3 - x, -4y)$. Find T^{-1} .
- c** Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$, $T(x, y) = (\frac{1}{2}x + 3, -2y + 5)$. Find T^{-1} .

Chapter summary



Assignment



Nrich

In the following table, the rule for each transformation is given and the rule for the image of the graph of $y = f(x)$.

Mapping	Rule	The graph of $y = f(x)$ maps to
Reflection in the x -axis	$(x, y) \rightarrow (x, -y)$	$y = -f(x)$
Reflection in the y -axis	$(x, y) \rightarrow (-x, y)$	$y = f(-x)$
Dilation of factor a from the y -axis	$(x, y) \rightarrow (ax, y)$	$y = f\left(\frac{x}{a}\right)$
Dilation of factor b from the x -axis	$(x, y) \rightarrow (x, by)$	$y = bf(x)$
Translation of h units in the positive direction of the x -axis and k units in the positive direction of the y -axis	$(x, y) \rightarrow (x + h, y + k)$	$y - k = f(x - h)$
Reflection in the line $y = x$	$(x, y) \rightarrow (y, x)$	$x = f(y)$

Technology-free questions

- Find the image of the point $(-1, 3)$ under each of the following transformations:
 - dilation of factor 4 from the x -axis
 - dilation of factor 3 from the y -axis
 - reflection in the x -axis
 - reflection in the y -axis
 - reflection in the line $y = x$
- Sketch the graph of each of the following, labelling asymptotes and axis intercepts:

a $y = \frac{1}{x} + 3$	b $y = \frac{1}{x^2} - 3$	c $y = \frac{1}{(x+2)^2}$
d $y = \sqrt{x-2}$	e $y = \frac{1}{x-1}$	f $y = \frac{1}{x} - 4$
g $y = \frac{1}{x+2}$	h $y = \frac{1}{x-3}$	i $f(x) = \frac{1}{(x-3)^2}$
j $f(x) = \frac{1}{(x+4)^2}$	k $f(x) = \frac{1}{x-1} + 1$	l $f(x) = \frac{1}{x-2} + 2$

- 3** Sketch the graph of each of the following, stating the equations of asymptotes, the axis intercepts and the range of each function:
- a** $y = \frac{1}{x^2} + 1$ **b** $y = \frac{3}{x^2}$ **c** $y = \frac{1}{(x-1)^2}$ **d** $y = \frac{1}{x^2} - 4$
- 4** Consider the transformation of the plane consisting of a dilation of factor 2 from the x -axis followed by a translation of 2 units in the positive direction of the x -axis and 3 units in the positive direction of the y -axis.
- a** Find the rule for this transformation in the form $(x, y) \rightarrow (x', y')$.
b Hence find x and y in terms of x' and y' respectively.
- 5** For each of the following, find a sequence of transformations that takes:
- a** the graph of $y = x^2$ to the graph of
- i** $y = 3(x+1)^2 + 2$ **ii** $y = -2(x+2)^2 + 3$ **iii** $y = (3x+1)^2 - 1$
- b** the graph of $y = \frac{1}{x}$ to the graph of
- i** $y = \frac{4}{x+2}$ **ii** $y = \frac{1}{x+6} - 12$ **iii** $y = \frac{4}{x-3} - 5$
- c** the graph of $y = \sqrt{x}$ to the graph of
- i** $y = \sqrt{x-4} + 2$ **ii** $y = 2\sqrt{2x}$ **iii** $y = -2\sqrt{x} + 3$
- 6** Consider the transformation of the plane consisting of a reflection in the x -axis followed by a dilation of factor 3 from the y -axis and then by a translation of 2 units in the negative direction of the x -axis and 3 units in the positive direction of the y -axis.
- a** Find the rule for this transformation in the form $(x, y) \rightarrow (x', y')$.
b Hence find x and y in terms of x' and y' respectively.
- 7** Let $f: \mathbb{R} \setminus \{3\} \rightarrow \mathbb{R}$, $f(x) = \frac{1}{x-3}$. Write the equation for the graph of each of the following:
- a** $y = f(2x-1)$ **b** $y = f(2x) + 3$ **c** $y = f(2(x-4)) + 5$

Multiple-choice questions

- 1** The point $P(1, 7)$ is translated 3 units in the positive direction of the y -axis and then reflected in the x -axis. The coordinates of the final image of P are
- A** $(-1, 7)$ **B** $(-1, -7)$ **C** $(1, -10)$ **D** $(0, 7)$ **E** $(1, 0)$
- 2** The point $P(4, -3)$ lies on the graph of a function f . The graph of f is translated 4 units in the positive direction of the y -axis and then reflected in the y -axis. The coordinates of the final image of P are
- A** $(4, 3)$ **B** $(-4, -1)$ **C** $(-4, -7)$ **D** $(-4, 1)$ **E** $(4, -7)$

- 3** A transformation of the plane is defined by $(x, y) \rightarrow (3x - 1, y + 2)$. If $(a, b) \rightarrow (8, 8)$, then

A $a = 3, b = 6$

B $a = -3, b = -6$

C $a = 7, b = 6$

D $a = 6, b = 3$

E $a = 23, b = 10$

- 4** A transformation of the plane is defined by $(x, y) \rightarrow (3x - 1, 2y + 2)$. If $(a, b) \rightarrow (a, b)$, then

A $a = \frac{3}{2}, b = -6$

B $a = \frac{1}{2}, b = -2$

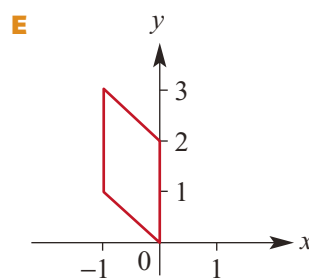
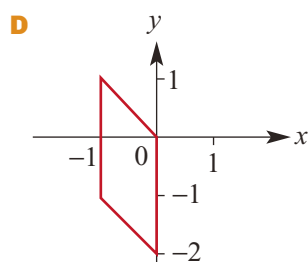
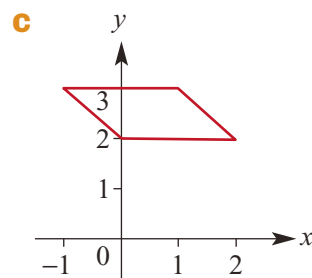
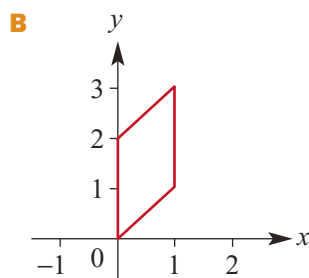
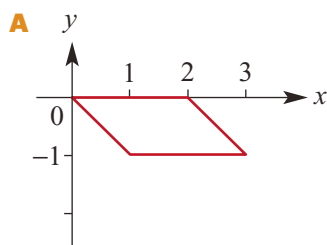
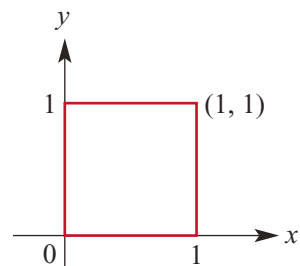
C $a = -1, b = 2$

D $a = 5, b = -2$

E $a = -\frac{1}{2}, b = 2$

- 5** The square shown is subject to successive transformations. The first transformation has rule $(x, y) \rightarrow (-x, y)$ and the second transformation has rule $(x, y) \rightarrow (-y, -2x + y)$.

Which one of the following graphs shows the image of the square after these two transformations?



- 6** The graph of $y = g(x)$ is obtained by reflecting the graph of $y = f(x)$ in the x -axis. The relationship between f and g is given by

A $f(x) = g(x)$

B $f(x) = -g(x)$

C $f(x) = g(-x)$

D $f(x) = \frac{1}{g(x)}$

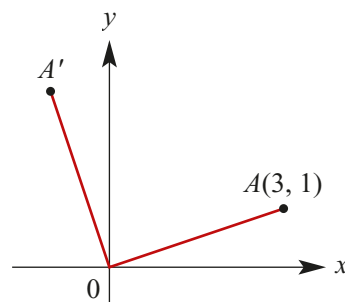
E $f(x) = 2g(x)$

- 7** The translation that maps the graph of $y = x^2$ to the graph of $y = (x - 5)^2 - 2$ can be described by
- A** $(x, y) \rightarrow (x - 2, y + 5)$ **B** $(x, y) \rightarrow (x + 2, y + 5)$
C $(x, y) \rightarrow (x - 2, y - 5)$ **D** $(x, y) \rightarrow (x + 5, y - 2)$
E $(x, y) \rightarrow (x - 5, y - 2)$
- 8** The translation that maps the graph of $y = (x + 2)^2 + 8$ to the graph of $y = x^2$ can be described by
- A** $(x, y) \rightarrow (x - 8, y + 2)$ **B** $(x, y) \rightarrow (x + 2, y + 8)$
C $(x, y) \rightarrow (x - 2, y + 8)$ **D** $(x, y) \rightarrow (x + 2, y - 8)$
E $(x, y) \rightarrow (x - 2, y - 8)$
- 9** The graph of $y = \sqrt{x}$ is reflected in the y -axis and then translated by 2 units in the positive direction of the x -axis and 3 units in the positive direction of the y -axis. The image is the graph of
- A** $y = \sqrt{-x} - 2 - 3$ **B** $y = \sqrt{-x - 2} - 3$ **C** $y = \sqrt{x + 2} - 3$
D $y = \sqrt{x - 2} + 3$ **E** $y = \sqrt{-x + 2} + 3$
- 10** The graph of $y = \frac{1}{x^2}$ is reflected in the x -axis and then dilated by a factor of 2 from the x -axis. The image is the graph of
- A** $y = -\frac{2}{x^2}$ **B** $y = -\frac{1}{2x^2}$ **C** $y = \frac{2}{x^2}$
D $y = \frac{1}{2x^2}$ **E** $y = \frac{2}{(-x)^2}$
- 11** The graph of the relation $y^2 = x$ is transformed by a dilation of factor 2 from the x -axis followed by a dilation of factor $\frac{1}{3}$ from the y -axis. The equation of the image is
- A** $12y^2 = x$ **B** $y^2 = 12x$ **C** $18y^2 = x$ **D** $y^2 = 18x$ **E** $4y^2 = 3x$
- 12** Consider a transformation of the plane with a rule of the form $(x, y) \rightarrow (ax + h, by + k)$, where $a, b \in \mathbb{N}$ and $h, k \in \mathbb{R}$. Suppose that $(1, 2) \rightarrow (3, m)$ and $(m, 3) \rightarrow (5, 6)$ under this transformation, for some $m \in \mathbb{R}$. Then the largest possible value of $a + b + h + k$ is
- A** 1 **B** 3 **C** 8 **D** 11 **E** 13

Extended-response questions

- 1 Let $f(x) = x^2$.
 - a Find the value of k such that the line $y = x$ is tangent to the graph of $y = f(x) + k$.
 - b Find the value of h such that the line $y = x$ is tangent to the graph of $y = f(x - h)$.
- 2
 - a The graph of $f(x) = x^2$ is translated to the graph of $y = f(x + h)$. Find the possible values of h if $f(1 + h) = 8$.
 - b The graph of $f(x) = x^2$ is transformed to the graph of $y = f(ax)$. Find the possible values of a if the graph of $y = f(ax)$ passes through the point with coordinates $(1, 8)$.
 - c The quadratic with equation $y = ax^2 + bx$ has vertex with coordinates $(1, 8)$. Find the values of a and b .
- 3 A quadratic function g has rule $g(x) = x^2 + 4x - 6$.
 - a Find the value of k for which the equation $g(x) + k = 0$ has one solution.
 - b Find the values of h for which the equation $g(x - h) = 0$ has:
 - i two positive solutions
 - ii two negative solutions
 - iii one positive and one negative solution.
- 4
 - a Find the rule for the image of the parabola $y^2 = 4x$ reflected in the line $y = x$.
 - b The point $A(4, 4)$ lies on the parabola $y^2 = 4x$. Find the equation of the line which passes through $A(4, 4)$ and $B(1, 0)$ and then find the coordinates of the point C where this line meets the parabola again.
 - c Describe the image AC' of the line segment AC reflected in the line $y = x$.
 - d Illustrate the two parabolas and the line segments AC and AC' on the one set of axes.
- 5
 - a Find the dilation from the x -axis which takes the curve $y = x^2$ to the parabola with its vertex at the origin that passes through the point $(45, 9)$.
 - b State a rule which reflects this dilated parabola in the x -axis.
 - c State a rule which takes the reflected parabola of part **b** to a parabola with x -axis intercepts $(0, 0)$ and $(90, 0)$ and vertex $(45, 9)$.
 - d State a rule which takes the curve $y = x^2$ to the parabola defined in part **c**.
- 6 A cubic function f has rule $f(x) = (x - 3)(x + 4)(x - 5)$.
 - a Solve the equation $f(x - 2) = 0$.
 - b Solve the equation $f(x + 2) = 0$.
 - c It is known that the equation $f(x) + k = 0$ has a solution $x = 0$. Find the value of k and solve the equation $f(x) + k = 0$.
 - d The equation $f(x - h) = 0$ has a solution $x = 0$. Find the possible values of h .
 - e Find the values of h such that $f(x - h) = 0$ has only one positive solution.

- 7 a** Find the image of the point with coordinates $(2, 6)$ under a reflection in the line $x = 3$.
- b** Find the rule for the following sequence of transformations:
- a translation of 3 units in the negative direction of the x -axis
 - followed by a reflection in the y -axis
 - followed by a translation of 3 units in the positive direction of the x -axis.
- c** Hence, give the rule for the transformation of reflection in the line $x = 3$.
- d i** Give a sequence of three transformations which would determine a reflection in the line $x = m$. (For convenience, assume that $m > 0$.)
- ii** Give the rule for the transformation of reflection in the line $x = m$.
- e i** Give a sequence of three transformations which would determine a reflection in the line $y = n$. (For convenience, assume that $n > 0$.)
- ii** Give the rule for the transformation of reflection in the line $y = n$.
- f** Find the image of each of the following curves under a reflection in the line $x = 3$:
- i** $y = x - 3$ **ii** $y = x$ **iii** $y = x^2$ **iv** $y = (x - 3)^2$
- 8 a** The point $A(3, 1)$ is rotated about the origin by 90° anticlockwise. Find the coordinates of A' , the image of A .
- b i** State the gradient of the line OA .
- ii** State the gradient of the line OA' .
- c** Now consider a point $A(p, q)$.
- i** State the gradient of the line OA .
- ii** The point $A(p, q)$ is rotated about the origin by 90° anticlockwise. Find the coordinates of A' , the image of A .
- d** Find the rule for the transformation of rotation about the origin by 90° anticlockwise.
- e** Find the image of each of the following curves under this transformation:
- i** $y = x$ **ii** $y = x^2$ **iii** $x^2 + y^2 = 1$ **iv** $y = \frac{1}{x}$



Revision of
Chapters 2–7**8A** Technology-free questions

- 1** The polynomial $P(x) = 6x^3 + 5ax - 12a$ leaves a remainder of -4 when divided by $x - a$. Find the possible values of a .
- 2** **a** Express $x^2 + 8x + 9$ in the form $(x + a)^2 + b$.
b For what value of x is $x^2 + 8x + 9$ a minimum?
- 3** Define $f: [-3, 5] \rightarrow \mathbb{R}$, $f(x) = 6 - x$. Find the range of the function f .
- 4** Find the image of the graph of $y^2 = x$ under the sequence of transformations:
 - a dilation of factor 2 from the x -axis
 - followed by a translation of 3 units in the negative direction of the y -axis.
- 5** Find a sequence of transformations that takes the graph of $y = x^3$ to the graph of $y = 3(x - 2)^3 - 4$.
- 6** Consider the graph of $y = \frac{4x - 7}{x + 1}$.
 - a** Rewrite the equation of the graph as $y = \frac{a}{x + 1} + b$, for real numbers a and b .
 - b** Find the coordinates of the points of intersection of the graph with the axes.
 - c** Find the equations of the asymptotes of the graph.
- 7** The points $A(-2, 1)$, $B(3, -4)$ and $C(5, 7)$ are the vertices of triangle ABC .
 - a** Let M and N be the midpoints of line segments AB and AC respectively. Find the coordinates of M and N .
 - b** Show that MN is parallel to BC .

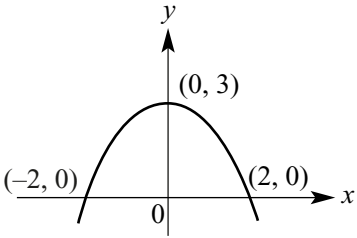
- 8** Let $P(x) = 8x^3 + 4x - 3$.
- a** Find the remainder when $P(x)$ is divided by $2x + 1$.
 - b** Find the remainder when $P(x)$ is divided by $2 - x$.
 - c** Find the remainder when $P(x + 1)$ is divided by $x + 2$.
- 9** If $g(x) = 3x^2 - 4$, then find:
- a** $g(2a)$
 - b** $g(a - 1)$
 - c** $g(a + 1) - g(a - 1)$
- 10** Let $f(x) = 4 - 5x$ and $g(x) = 7 + 2x$.
- a** Is it true that $f(2) + f(3) = f(2 + 3)$?
 - b** Solve the equation $f(x) = g(x)$ for x .
 - c** Solve the inequality $f(x) \geq g(x)$ for x .
 - d** Find the value of k for which $f(2k) = g(3k)$.
- 11** Solve the simultaneous equations:
- $$\begin{aligned} x + y &= 5 \\ (x + 1)^2 + (y + 1)^2 &= 25 \end{aligned}$$
- 12** Show that the points $A(0, -5)$, $B(-1, 2)$, $C(4, 7)$ and $D(5, 0)$ form a rhombus $ABCD$.
- 13** Write each of the following in turning point form:
- a** $y = x^2 + 4x - 9$
 - b** $y = x^2 - 3x - 11$
 - c** $y = 2x^2 - 3x + 11$
- 14** Find the coordinates of the points of intersection of the graphs for each of the following pairs of functions:
- a** $y = 4x + 1$ and $y = x^2 + 3x - 9$
 - b** $y = 2x + 2$ and $y = x^2 - 2x + 6$
 - c** $y = -3x + 2$ and $y = x^2 + 5x + 18$
- 15** Solve each of the following inequalities:
- a** $x^2 + 3x - 5 > 0$
 - b** $2x^2 - 5x - 5 \geq 0$
 - c** $(x - 3)^2(x + 4) \geq 0$
 - d** $(x - 3)(x + 4)(2x - 1) \leq 0$
 - e** $(x - 2)^3 - 8 \leq 0$
- 16** State the maximal (implied) domain of each of the following functions:
- a** $f(x) = \frac{3}{2x - 5} - 7$
 - b** $g(x) = \sqrt{5 - x} - 4$
 - c** $f(x) = x^2 - 4x - 7$
 - d** $f(x) = \frac{2}{(x - 2)^2} - 5$
 - e** $h(x) = 2x^2 - 4x + 2$
 - f** $h(x) = 4 - \frac{5}{3x - 2}$
- 17** Given that $x + 4$ is a factor of $3x^3 + x^2 + px + 24$, find the value of p and hence factorise the expression completely.
- 18** If $5x^3 - 3x^2 + ax + 7 = (x + 2)Q_1(x) + R$ and $4x^3 + ax^2 + 7x - 4 = (x + 2)Q_2(x) + 2R$, find the values of a and R .

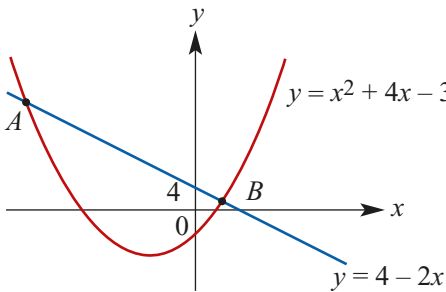
- 19** Find the inverse function of each of the following functions:
- a** $f: [1, 2] \rightarrow \mathbb{R}, f(x) = x^2$ **b** $h: [-1, 2] \rightarrow \mathbb{R}, h(x) = 2 - x$
c $g: \mathbb{R}^- \rightarrow \mathbb{R}, g(x) = x^2 - 4$ **d** $f: (-\infty, 2] \rightarrow \mathbb{R}, f(x) = \sqrt{2 - x} + 3$
e $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = (x - 2)^3 + 8$
- 20** At Big Bob's Burger Bar, a Big Bob burger costs \$ b and a regular fries costs \$ f . Three Big Bob burgers and two regular fries cost \$18.20.
- a** Write an equation to show this.
b If one Big Bob burger costs \$4.20, what is the cost of one regular fries?
- 21** Two lines have equations $4x + ky = 7$ and $y = 3 - 4x$. Find k if:
- a** the lines are parallel **b** the lines are perpendicular.
- 22** Line ℓ_1 has an x -axis intercept at $(5, 0)$ and a y -axis intercept at $(0, -2)$. Line ℓ_2 is perpendicular to ℓ_1 and passes through the point $(1, 6)$.
- a** Find the gradient of line ℓ_1 .
b Find the equation of line ℓ_2 expressing your answer in the form $ax + by + c = 0$, where a, b and c are integers and $a > 0$.
- 23** A family of parabolas have rules of the form $y = ax^2 + 2x + a$, where $a \neq 0$.
- a** Express $ax^2 + 2x + a$ in the form $a(x + b)^2 + c$ for real numbers b and c .
b Give the coordinates of the turning point of the graph of $y = ax^2 + 2x + a$ in terms of a .
c For which values of a is $ax^2 + 2x + a$ a perfect square?
d For which values of a does the graph of $y = ax^2 + 2x + a$ have two x -axis intercepts?
- 24** **a** Sketch the graph of $y = 1 + \frac{1}{2 + x}$, for $x \neq -2$.
b The graph crosses the y -axis at A and the x -axis at B . Give the coordinates of A and B .
c Find the equation of line AB .
d Find the coordinates of the midpoint M of AB .
e Find the equation of the straight line passing through M perpendicular to AB .
- 25** Find the equation of the parabola that passes through the points $A(1, 6)$, $B(0, 2)$ and $C(-3, 8)$.
- 26** Let $P(x) = 2x^3 - 9x^2 + ax + b$. When $P(x)$ is divided by $x + 1$, there is a remainder of 3, and when $P(x)$ is divided by $x - 2$, there is also a remainder of 3.
- a** Find the values of a and b .
b Solve the equation $P(x) = 3$ for x .
c Solve the equation $P(3x) = 3$ for x .
- 27** Find the values of k for which the quadratic equation $-x^2 + kx + k + 1 = 0$ has:
- a** one solution **b** two solutions **c** two negative solutions.

- 28** The expression $c + bx - x^2$ has its greatest value 5 when $x = 2$. Find the values of b and c .
- 29** An open rectangular cardboard box has a height of 5 cm, and its length is 6 cm greater than its width.
- a** If the width of the box is x cm, write down expressions for:
- i** its length
 - ii** the area of its base
 - iii** the area of each of its four other sides
 - iv** the total surface area.
- b** If the total surface area is 180 cm^2 , find the value of x .
- 30** A graph has a rule of the form $y = a\sqrt{x-h} + k$ and passes through the three points $(4, 6)$, $(7, 8)$ and $(12, 10)$. Find the values of a , h and k .

8B Multiple-choice questions

- 1** The turning point of a quadratic with rule $y = x^2 - ax$ has coordinates
- A** $(0, a)$ **B** $\left(\frac{a}{2}, -\frac{a^2}{4}\right)$ **C** $(a, 0)$ **D** $\left(a, -\frac{a^2}{2}\right)$ **E** $\left(-\frac{a}{2}, -\frac{a^2}{4}\right)$
- 2** The quadratic equation $x^2 - 2ax + b = 0$, where a and b are positive constants, has one solution when
- A** $b = a$ and $a \neq 1$ **B** $b = \sqrt{a}$ **C** $b = 1$ and $a \neq 1$
D $a = \sqrt{b}$ **E** $b = a = 2$
- 3** The simultaneous equations $(m-2)x + 3y = 6$ and $2x + (m+2)y = m$ have a unique solution for
- A** $m \in \mathbb{R} \setminus \{0\}$ **B** $m \in \mathbb{R} \setminus \{-1, 1\}$ **C** $m \in \mathbb{R} \setminus \{-\sqrt{10}, \sqrt{10}\}$
D $m \in \mathbb{R} \setminus [-1, 1]$ **E** $m \in \mathbb{R}$
- 4** Which of the following points lies on both the line with equation $y = 3x - 1$ and the line with equation $4x + 2y = 8$?
- A** $(0, 0)$ **B** $(0, 4)$ **C** $(2, 0)$ **D** $(1, 2)$ **E** $(2, 1)$
- 5** The cubic expression $x^3 - 8$ can be factorised as
- A** $(x+2)(x^2 - 2x + 4)$ **B** $(x-2)^3$ **C** $(x^2 - 4)(x+2)$
D $(x-2)(x^2 + 2x + 4)$ **E** $(x^2 + 4)(x-2)$
- 6** The quadratic expression $2x^2 - 5x - 12$ can be factorised as
- A** $(2x+1)(x-12)$ **B** $(2x-1)(x+12)$ **C** $(2x+3)(x-4)$
D $2(2x-3)(x+2)$ **E** $2\left(x - \frac{1}{2}\right)(x+6)$

- 7** The remainder when $4x^3 - 5x + 5$ is divided by $2x + 3$ is
A 4 **B** 11 **C** -1 **D** 1 **E** 2
- 8** The gradient of the line with equation $2x + 4y - 6 = 0$ is
A $-\frac{1}{2}$ **B** 2 **C** 4 **D** -2 **E** 1
- 9** The equation of the line perpendicular to the line with equation $2x + 4y = 3$ and containing the point $(1, 2)$ is
A $y = -\frac{1}{2}x + \frac{5}{2}$ **B** $2y = x + 2$ **C** $2y = x$ **D** $y = 2x - 4$ **E** $y = 2x$
- 10** If $x - 3$ is a factor of $x^3 + ax^2 - x - 6$, then a is equal to
A 2 **B** -2 **C** 1 **D** -1 **E** -3
- 11** The linear factors of $x^3 + 8x^2 + 9x - 18$ are
A $x - 1, x + 3, x + 6$ **B** $x - 1, x - 3, x - 6$ **C** $x + 1, x - 3, x + 6$
D $x + 1, x + 3, x - 1$ **E** $x + 1, x - 3, x - 6$
- 12** The parabola shown has equation
A $y = 2(x - 2)(x + 2)$
B $y = -2(x - 2)^2$
C $3y = 4(x + 2)(x - 2)$
D $3y = 2(x + 2)(x - 2)$
E $4y = -3(x + 2)(x - 2)$
- 
- 13** The line with equation $y = mx + c$ is perpendicular to the line with equation $y = 4 - 3x$. The value of m is
A 3 **B** $\frac{1}{3}$ **C** -3 **D** $-\frac{1}{3}$ **E** -1
- 14** If $f(x) = x^2 - 1$, then $f(x - 1)$ is equal to
A 0 **B** 1 **C** $x - 1$ **D** $x^2 - 2x$ **E** $x^2 - 2x - 2$
- 15** The graph of $y = x^2 + kx + k + 8$ touches the x -axis. The value of k is
A -4 **B** 8 **C** 12 **D** -4 or 8 **E** -8 or 12
- 16** Let $P(x) = 3x^3 - 4x - k$. If $P(x)$ is divisible by $x - k$, then the remainder when $P(x)$ is divided by $x + k$ is
A $2k$ **B** k **C** 0 **D** $-k$ **E** $-2k$
- 17** The turning point of the graph of the quadratic function with rule $y = a(x - b)^2 + c$ is the point with coordinates
A $\left(\frac{b}{a}, c\right)$ **B** (b, c) **C** (c, b) **D** $(-b, c)$ **E** $\left(\frac{b}{a}, \frac{c}{a}\right)$
- 18** If the graphs of $y = 3 + 4x - x^2$ and $y = k$ have only one common point, then k equals
A -1 **B** 1 **C** 4 **D** 7 **E** 2

- 19** M is the midpoint of XY . The coordinates of M and Y are $(7, -3)$ and $(5, 4)$ respectively. The coordinates of X are
A $(6, \frac{1}{2})$ **B** $(4, -14)$ **C** $(1, 0)$ **D** $(9, -10)$ **E** $(6, -5)$
- 20** The range of the function represented by the set of ordered pairs $\{(x, y) : y = x^2 + 1, x \in [-2, 1]\}$ is
A $[-3, 1]$ **B** $[1, 5]$ **C** $(1, \infty)$ **D** $[12, 5]$ **E** $\mathbb{R}$
- 21** The equation $x^3 + 2x - 8 = 0$ has only one solution. This solution lies between
A -2 and -1 **B** -1 and 0 **C** 0 and 1 **D** 1 and 2 **E** 2 and 8
- 22** If $f: \mathbb{R} \rightarrow \mathbb{R}$ with $f(x) = x(x - 2)$, then $f(-3)$ is equal to
A -8 **B** 2 **C** 8 **D** 15 **E** -15
- 23** The length of the line segment joining the points with coordinates $(-4, -3)$ and $(-5, -10)$ is
A $2\sqrt{5}$ **B** $5\sqrt{2}$ **C** $5\sqrt{10}$ **D** $25\sqrt{2}$ **E** $15\sqrt{2}$
- 24** The straight line intersects the parabola at points A and B . The length of line segment AB is
A $\sqrt{48}$ **B** $\sqrt{60}$
C $\sqrt{180}$ **D** $\sqrt{320}$
E $\sqrt{360}$
- 
- 25** Which one of the following ordered pairs *is not* a member of the relation $\{(x, y) : y \leq 2x + 3\}$?
A $(1, 4)$ **B** $(-1, 1)$ **C** $(\frac{1}{2}, 3\frac{1}{2})$ **D** $(-\frac{1}{2}, 2\frac{1}{2})$ **E** $(2, 5)$
- 26** If the graph of $y = k + 2x - x^2$ touches the x -axis, then the value of k is
A -2 **B** -1 **C** 0 **D** 1 **E** 2
- 27** If the line with equation $kx + y - 4 = 0$ is perpendicular to the line with equation $x - 2y + 3 = 0$, then k equals
A -2 **B** $\frac{1}{2}$ **C** 2 **D** $-\frac{1}{2}$ **E** $\frac{3}{4}$
- 28** The simultaneous equations $y = x^2 + k$ and $y = x$ have only one solution. The value of k is
A $\frac{1}{4}$ **B** $-\frac{1}{4}$ **C** 4 **D** -4 **E** 1
- 29** If two lines $2x - y + 3 = 0$ and $ax + 3y - 1 = 0$ are parallel, then the value of a is
A -6 **B** -2 **C** 2 **D** 3 **E** 6

- 30** The maximal domain of the function with rule $f(x) = \sqrt{4 - x^2}$ is
A $[0, 2]$ **B** $[-2, 2]$ **C** $(2, \infty)$ **D** $(-\infty, 2)$ **E** $(-2, 2)$
- 31** The range of the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 2x^2 + 3x + 4$ is
A $(-\infty, 4]$ **B** $\left[\frac{4}{3}, \infty\right)$ **C** $\left[\frac{23}{8}, \infty\right)$ **D** $[1, \infty)$ **E** $[4, \infty)$
- 32** When $x^3 - kx^2 - 10kx + 25$ is divided by $x - 2$, the remainder is 9. The value of k is
A 25 **B** $-\frac{1}{2}$ **C** $\frac{7}{4}$ **D** 1 **E** $-\frac{13}{8}$
- 33** If $f(x) = x^2 - 7x + k$ and $f(k) = -9$, then $f(-1)$ equals
A -9 **B** -3 **C** 3 **D** 5 **E** 11
- 34** $2xy - x^2 - y^2$ is equal to
A $(x - y)^2$ **B** $(-x - y)^2$ **C** $(-x + y)^2$ **D** $-(x + y)^2$ **E** $-(x - y)^2$
- 35** The set $\{x : x^2 - x - 12 \leq 0\}$ is equal to
A $[3, 4]$ **B** $(-\infty, 3) \cup [4, \infty)$ **C** $[-3, 4]$
D $(-\infty, -4] \cup [-3, \infty)$ **E** $[-4, 3]$
- 36** If $f(x) = \frac{1}{2}x(x - 1)$, then $f(x) - f(x + 1)$ is equal to
A 1 **B** -2 **C** $-x$ **D** $-2x$ **E** $-\frac{x}{2}$
- 37** The set $\{x : 2x^2 - 2 \leq 0\}$ is equal to
A $(-\infty, 1]$ **B** $[-1, \infty)$ **C** $[-1, 1]$
D $[1, \infty) \cup (-\infty, -1]$ **E** $(-\infty, 1) \cup [1, \infty)$
- 38** The range of the function $f(x) = -2\left((x - \frac{1}{2})^2 - 3\right)$ is
A $(-\infty, 6]$ **B** $(-\infty, 3]$ **C** $(-3, \infty)$ **D** $[6, \infty)$ **E** $[-6, \infty)$

8C Extended-response questions

- 1** A family of functions have rules of the form $f(x) = \sqrt{a - x}$, where a is a positive real number.
- State the maximal domain of f .
 - Find the coordinates of the point of intersection of the graph of $y = f(x)$ with the graph of $y = x$.
 - For what value of a does the line with equation $y = x$ intersect the graph of $y = f(x)$ at the point with coordinates $(1, 1)$?
 - For what value of a does the line with equation $y = x$ intersect the graph of $y = f(x)$ at the point with coordinates $(2, 2)$?
 - For what value of a does the line with equation $y = x$ intersect the graph of $y = f(x)$ at the point with coordinates (c, c) , where c is a positive real number?

- 2** A particular plastic plate manufactured at a factory sells at \$11.50. The cost of production consists of an initial cost of \$3500 and then \$10.50 a plate. Let x be the number of plates produced.
- a** Let $\$C$ be the cost of production of x plates. Write an expression for C in terms of x .
 - b** Let $\$I$ be the income from selling x plates. Write an expression for I in terms of x .
 - c** On the one set of axes, sketch the graphs of I against x and C against x .
 - d** How many plates must be sold for the income to equal the cost of production?
 - e** Let $P = I - C$. Sketch the graph of P against x . What does P represent?
 - f** How many plates must be sold for a profit of \$2000 to be made?

- 3** A tank of capacity 1000 litres is initially empty. Water flows into the tank at 20 litres per minute for 10 minutes, and then the rate is decreased to 15 litres per minute. The water continues to flow in at this rate until the tank is filled.

- a** How much water is in the tank after 10 minutes?

The volume of water in the tank can be described by the rule

$$V = \begin{cases} at & 0 \leq t \leq 10 \\ bt + c & 10 < t \leq d \end{cases}$$

- b** Find the values of a , b , c and d .
 - c** Sketch the graph of V against t .
- 4** From a piece of wire 42 cm long, a length $10x$ cm is cut off and bent into a rectangle whose length is one and a half times its width. The remainder is bent to form a square.
- a** State the area of the rectangle in terms of x .
 - b** State the area of the square in terms of x .
 - c** State the possible values for x .
 - d** Find an expression for the total area, $A \text{ cm}^2$, of the square and the rectangle.
 - e** Sketch the graph of A against x .
 - f** What is the maximum possible total area?
 - g** If the combined area of the rectangle and the square is 63 cm^2 , find their dimensions.

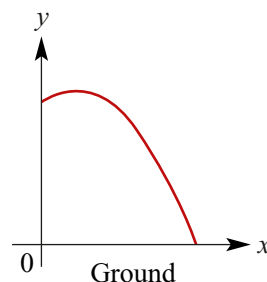
- 5** A stone is projected from a balcony as shown.

The path is described by the equation

$$y = -\frac{1}{10}(x+10)(x-20), \quad x \geq 0$$

where y metres is the height above the ground when the stone has travelled x metres horizontally.

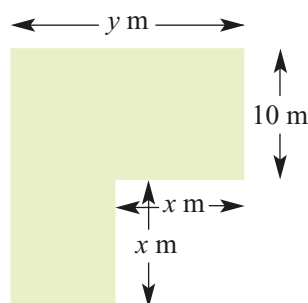
- a** What is the height of the stone at the point of the projection?
- b** What is the horizontal distance travelled before the stone hits the ground?
- c** What is the maximum height reached by the stone?



- 6** A rectangular block is 2 cm wider than it is high and twice as long as it is wide. Let x cm be the height of the block.
- Find an expression for the total surface area, A cm², in terms of x .
 - Find A if:
 - $x = 1$
 - $x = 2$
 - Find the value of x if $A = 190$.
 - Sketch the graph of A against x for suitable values of x .
 - Find an expression for the volume, V cm³, of the block in terms of x .
 - If the volume of the block is 150 cm³, find the value of x .
 - If the volume of the block is 1000 cm³, find the value of x .

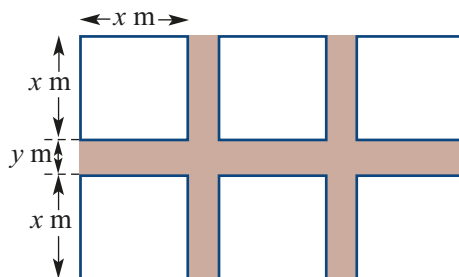
- 7** A region is enclosed as shown.

- Find expressions for:
 - A (m²), the area of the region in terms of x and y
 - P (m), the perimeter of the region in terms of x and y .
- If the perimeter is 100 m, find A in terms of x .
 - What is the maximum area possible?
 - State the possible values for x .
 - Sketch the graph of A against x for these values.



- 8** The diagram shows a window with six equal square panes divided by equally thick timber framing.

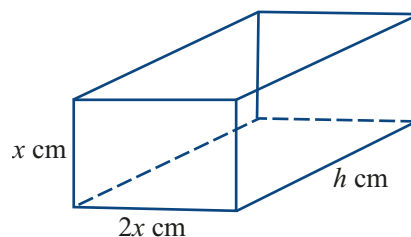
- Write down the total area of the whole window in terms of x and y .
- Show that the total area of the dividing wood is $7xy + 2y^2$.
- The total area of glass is 1.5 m² and the total area of the dividing wood is 1 m².
 - Find x .
 - Find y .



- 9** A fountain is 5 metres high. Water is coming vertically out of the fountain. The function which describes the height of a drop of water above the spout t seconds after leaving the spout of the fountain is given by $h(t) = -4.9t^2 + 30t + 5$.
- How high is the drop of water after 3 seconds?
 - When will the drop be back at the height of the spout?
 - Sketch the graph of the height of the drop above the fountain against time.
 - If there is a little wind, the drop will not travel along a vertical line but its time in the air will not be affected and h will still describe its height above the ground. How long will it take for a drop of water to hit the ground?

- 10** A cleaner charges \$30 per hour for work that takes up to 2 hours and then charges \$25 per hour for work after the first 2 hours, up to a maximum of 8 hours.
- Write the rule for a function that describes the total fee, $\$F$, for work that takes the cleaner t hours. (Assume a continuous model.)
 - Sketch a graph of your function.
 - Find the fee for work that takes the cleaner:
 - 1.5 hours
 - 2 hours
 - 4.5 hours
 - Suggest a new quadratic model for the cleaner's fee that will result in the same fee as the original model for work that takes 2 hours and for work that takes 8 hours. (Assume a continuous model.)

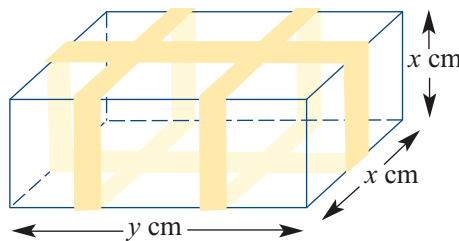
- 11** A piece of wire 400 cm long is used to make the 12 edges of a cuboid with dimensions as shown.



- Find h in terms of x .
- Find the volume, $V \text{ cm}^3$, in terms of x .
- State the possible values for x .
- Plot the graph of V against x on a CAS calculator for the domain determined in part **c**.
- State the values of x (correct to 3 decimal places) which will result in a volume of:
 - $30\,000 \text{ cm}^3$
 - $20\,000 \text{ cm}^3$.
- State the maximum volume (correct to 3 decimal places) and the corresponding value of x .
- The cuboid is covered in paper.
 - Find the surface area, $S \text{ cm}^2$, of the cuboid in terms of x .
 - Find the maximum value of S and the value of x for which this occurs.
- Find the values of x for which $S = V$.

- 12** A parcel in the form of a rectangular block is held together by three pieces of tape as shown.

The parcel has square ends with side length $x \text{ cm}$. The length of the parcel is $y \text{ cm}$. The total length of tape is 500 cm.



- Find y in terms of x .
- Find V , the volume of the parcel in cm^3 , in terms of x .
- Draw the graph of V against x for suitable values of x .
- State the domain of this function.
- Find the values of x for which $V = 25\,000$.
- Find the maximum volume of the parcel and the corresponding values of x and y .

8D Investigations

For each of the following questions, there are different approaches and directions that you can take. Suggestions are given, but you should develop your solution on an individual basis.

1 Iterating functions

Let $f(x) = 1 + \frac{1}{x}$. Starting with the initial value 1, we can keep applying this function to obtain a sequence of values:

$$\begin{aligned} f(1) &= 2 \\ f^{(2)}(1) &= f(f(1)) = f(2) = \frac{3}{2} \\ f^{(3)}(1) &= f(f^{(2)}(1)) = f\left(\frac{3}{2}\right) = \frac{5}{3} \end{aligned}$$

Here the notation $f^{(n)}$ indicates that the function f has been applied n times.

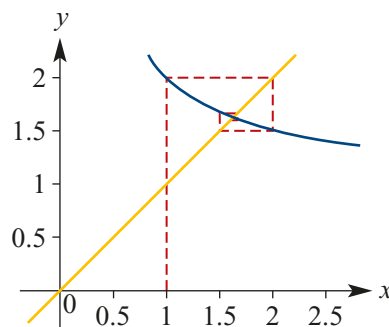
a i Using a spreadsheet or a calculator, find $f(1)$, $f^{(2)}(1)$, $f^{(3)}(1)$, $\dots$, $f^{(10)}(1)$.

ii Solve the equation $x^2 - x - 1 = 0$. Give solutions correct to three decimal places.

Note that the equation $x^2 - x - 1 = 0$ can be rearranged to

$$1 + \frac{1}{x} = x \quad \text{i.e. } f(x) = x$$

The ‘cobweb’ diagram shown may help you to understand this process; the graphs are $y = f(x)$ and $y = x$.



b Repeat this process with $f(x) = a + \frac{1}{x}$ for different values of a .

c Try using this method to solve $x^2 + 3x - 5 = 0$ by iterating the function $f(x) = \frac{5}{x+3}$.

Experiment with using different initial values and using different functions coming from different rearrangements of the equation. Can you obtain both solutions?

d Investigate this method for other quadratic equations.

2 Parabolas

We start with the basic parabola $y = x^2$.

a The points $A(3, 9)$ and $B(-2, 4)$ lie on the parabola $y = x^2$. Find the y -axis intercept of the line AB . Find and prove a general result which includes this special case.

b Again consider the points $A(3, 9)$ and $B(-2, 4)$ on the parabola. The line OA joins the origin O to the point A . Draw the line through B parallel to OA , and find the coordinates of the point where this line crosses the parabola again. Find and prove a general result which includes this special case.

c Again consider $A(3, 9)$. Describe the relationship between the midpoints of all the line segments parallel to OA with both endpoints on the parabola.

d Now consider $C(-4, 16)$ and $D(0, 3)$. Find the coordinates of the point where the line CD crosses the parabola again. Try to generalise this example.

e Investigate similar results for other parabolas such as $y = \frac{1}{2}x^2$.

3 Rectangular hyperbolas

a Prove that the graphs of $y = \frac{1}{x}$ and $y = \frac{1}{x-1} + 1$ do not intersect.

b Now consider the graphs of

$$y = \frac{1}{x} \quad \text{and} \quad y = \frac{1}{x-1} + k$$

where k is a non-zero real number. Find the values of k for which:

- i** the graphs do not intersect
- ii** the graphs have one point of intersection
- iii** the graphs have two points of intersection.

c Now consider the graphs of

$$y = \frac{1}{x} \quad \text{and} \quad y = \frac{1}{x-k} + k$$

where k is a non-zero real number. Find the values of k for which:

- i** the graphs do not intersect
- ii** the graphs have one point of intersection
- iii** the graphs have two points of intersection.

d Investigate similar questions for other types of graphs. For example:

- i** intersections of straight lines and circles
- ii** intersections of circles with circles
- iii** intersections of graphs of the form $y = a\sqrt{x-h} + k$.

4 Flight distance

A plane takes off from Bendigo airport on a sight-seeing flight. The plane travels due north for a certain distance and then travels due south back to Bendigo airport, where it lands. Throughout the flight, the wind is blowing due south at a constant strength. Assume that the plane can fly at a certain speed in still air and that it starts with enough fuel to last a certain number of hours. What is the maximum total distance that the plane can fly?

For example, consider the special case where the plane flies at 300 km/h in still air, it has fuel for 4 hours and the wind speed is 50 km/h. (So the plane travels at 250 km/h on the way out and at 350 km/h on the way back.)

5 Iterating functions: back to the beginning

As in Investigation 1, we use the notation $f^{(n)}$ to indicate that the function f has been applied n times.

a For each of the following functions, find expressions for $f^{(2)}(x)$, $f^{(3)}(x)$, $f^{(4)}(x)$, ... and hence evaluate $f^{(1010)}(1010)$:

$$\textbf{i} \quad f(x) = \frac{1}{1-x} \quad \textbf{ii} \quad f(x) = \frac{1-x}{1+x} \quad \textbf{iii} \quad f(x) = \frac{2x-1}{1+x}$$

b Work with some functions of your own. They should be of the form $f(x) = \frac{ax+b}{cx+d}$. Investigate other properties of this family of functions.

9

Probability

Objectives

- ▶ To understand the basic concepts and notation of **sets**.
- ▶ To understand the basic concepts and rules of **probability**.
- ▶ To introduce **mutually exclusive events**.
- ▶ To apply the **addition rule** to solve problems.
- ▶ To use **Venn diagrams**, **tree diagrams** and **probability tables** to calculate probabilities.
- ▶ To introduce **conditional probability** and **independence**.
- ▶ To use the **multiplication rule** and the **law of total probability** to calculate probabilities.
- ▶ To use **simulation** to estimate probabilities.
- ▶ To use **pseudocode** to describe algorithms for simulation.

Uncertainty is involved in much of the reasoning we undertake every day of our lives. We are often required to make decisions based on the chance of a particular occurrence. Some events can be predicted from our present store of knowledge, such as the time of the next high tide. Others, such as whether a head or tail will show when a coin is tossed, are not predictable.

However, whether through our prior observations or through a theoretical understanding of the circumstances, we are often able to assign a numerical value, or **probability**, to each possible outcome of an experiment. This probability, which will take a value between 0 and 1, gives us an indication as to how likely we are to observe the outcome. A probability of 0 means that the outcome is impossible and a probability of 1 means that it is certain. Generally, the probability will be somewhere in between, with a higher value meaning that the outcome is more likely.

9A Sample spaces and probability

In this section we look at two essential components of probability: a sample space, which is the set of all possible outcomes of an experiment, and a set of probabilities, one for each outcome.

Sample spaces

Suppose we toss a coin to see whether a head (H) or a tail (T) appears uppermost. The toss of the coin can be termed a single **trial** of a **random experiment**. The word ‘random’ is used here because, while the outcome observed must be either a head or a tail, on a particular toss we don’t know which will be observed. However, we do know that the outcome observed will be one of a known set of possible outcomes, and the set of all possible outcomes is called the **sample space** for the experiment.

Set notation can be used in listing all the elements in the sample space. For example, the sample space for the tossing of a coin would be written as

$$\{H, T\}$$

where H indicates head and T indicates tail. Throughout this chapter, we use the Greek letter ε (epsilon) to denote the sample space.

The following table gives some examples of random experiments and their sample spaces.

Random experiment	Sample space
The number observed when a die is rolled	$\varepsilon = \{1, 2, 3, 4, 5, 6\}$
The number of brown eggs in a carton of 12 eggs	$\varepsilon = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$
The result when two coins are tossed	$\varepsilon = \{HH, HT, TH, TT\}$
The number of calls to your phone in the next two hours	$\varepsilon = \{0, 1, 2, 3, 4, \dots\}$
The time, in hours, it takes to complete your homework	$\varepsilon = \{t : t \geq 0\}$

Events

An **event** is a subset of the sample space. It may consist of a single outcome, or it may consist of several outcomes. For example, when rolling a die, the event of interest may be ‘getting a six’, which consists of just one outcome and is described by the set $\{6\}$. However, the event ‘getting an odd number’ can be achieved by rolling 1, 3 or 5 and is described by the set $\{1, 3, 5\}$.

It is convenient to use set notation to list the elements of the event. In general we use capital letters, $A, B, C, \dots$, to denote events.

The following table lists the experiments described earlier and gives the sample space and an example of an event for each one.

Sample space	An event
The number observed when a die is rolled $\epsilon = \{1, 2, 3, 4, 5, 6\}$	'An even number' = $\{2, 4, 6\}$
The number of brown eggs in a carton of 12 eggs $\epsilon = \{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$	'More than half brown' = $\{7, 8, 9, 10, 11, 12\}$
The result when two coins are tossed $\epsilon = \{HH, HT, TH, TT\}$	'Two heads' = $\{HH\}$
The number of calls to your phone in the next two hours $\epsilon = \{0, 1, 2, 3, 4, \dots\}$	'Fewer than two phone calls' = $\{0, 1\}$
The time, in hours, it takes to complete your homework $\epsilon = \{t : t \geq 0\}$	'More than two hours' = $\{t : t > 2\}$

Note: Both a sample space and an event can be discrete or continuous, finite or infinite.



Example 1

A bag contains seven marbles numbered from 1 to 7 and a marble is withdrawn.

- Give the sample space for this experiment.
- List the outcomes (elements) of the event 'a marble with an odd number is withdrawn'.

Solution

- $\{1, 2, 3, 4, 5, 6, 7\}$
- $\{1, 3, 5, 7\}$

Explanation

Any number from 1 to 7 could be observed.

This set contains the odd numbers in the sample space.

Determining probabilities for equally likely outcomes

There are many situations for which we can develop a simple model that can be used to assign a probability to an event. The most obvious of these is when it is reasonable to assume that all of the outcomes are equally likely, such as when a die is rolled.

We require that the probabilities of all the outcomes in the sample space sum to 1, and that the probability of each outcome is a non-negative number. This means that the probability of each outcome must lie in the interval $[0, 1]$.

Since six outcomes are possible when rolling a die, we can assign the probability of each outcome to be $\frac{1}{6}$. That is,

$$\Pr(1) = \Pr(2) = \Pr(3) = \Pr(4) = \Pr(5) = \Pr(6) = \frac{1}{6}$$

When the sample space is finite, the **probability of an event** is equal to the sum of the probabilities of the outcomes in that event.

For example, let A be the event that an even number is rolled on the die. Then $A = \{2, 4, 6\}$ and so

$$\begin{aligned}\Pr(A) &= \Pr(2) + \Pr(4) + \Pr(6) \\ &= \frac{1}{6} + \frac{1}{6} + \frac{1}{6} = \frac{1}{2}\end{aligned}$$

Since the outcomes are equally likely, we can calculate this more easily as

$$\Pr(A) = \frac{\text{number of outcomes in } A}{\text{total number of outcomes}} = \frac{3}{6} = \frac{1}{2}$$

Equally likely outcomes

In general, if the sample space ϵ for an experiment contains n outcomes, all of which are equally likely to occur, we assign a probability of $\frac{1}{n}$ to each of these outcomes.

Then the probability of any event A which contains m of these outcomes is the ratio of the number of elements in A to the number of elements in ϵ . That is,

$$\Pr(A) = \frac{n(A)}{n(\epsilon)} = \frac{m}{n}$$

where the notation $n(S)$ is used to represent the number of elements in set S .

Of course, there are many situations where the outcomes are not equally likely. For example, it has been established worldwide that the probability of a male birth is in fact 0.51, not 0.5. However, in many situations the assumption of equally likely is justified, and allows us to assign probabilities reasonably.



Example 2

Suppose a number is drawn at random from the numbers 7, 8, 9, 10, 11, 12, 13, 14. What is the probability of choosing a prime number?

Solution

Let A be the event the chosen number is prime. Then

$$\Pr(A) = \frac{3}{8}$$

Explanation

Since the number is drawn at random, we can assume each number is equally likely to be drawn.

$$A = \{7, 11, 13\}, \quad n(A) = 3, \quad n(\epsilon) = 8$$

The following rules of probability hold for finite sample spaces:

- $\Pr(A) \geq 0$, for any event A .
- The sum of the probabilities of all the outcomes of a random experiment must equal 1.

The second of these two rules can be used to determine probabilities as follows.



Example 3

A random experiment may result in 1, 2, 3 or 4. If $\Pr(1) = \frac{1}{13}$, $\Pr(2) = \frac{2}{13}$ and $\Pr(3) = \frac{3}{13}$, find the probability of obtaining a 4.

Solution

$$\begin{aligned}\Pr(4) &= 1 - \left(\frac{1}{13} + \frac{2}{13} + \frac{3}{13} \right) \\ &= 1 - \frac{6}{13} \\ &= \frac{7}{13}\end{aligned}$$

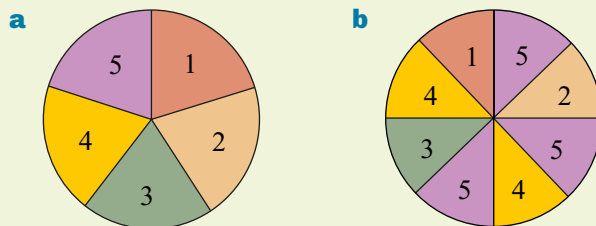
Explanation

The sum of the probabilities is 1.



Example 4

Find the probability that each of the possible outcomes is observed for the following spinners:



Solution

a $\Pr(1) = \Pr(2) = \Pr(3) = \Pr(4) = \Pr(5) = \frac{1}{5}$

b $\Pr(1) = \Pr(2) = \Pr(3) = \frac{1}{8} = 0.125$

$$\Pr(4) = \frac{2}{8} = \frac{1}{4} = 0.25$$

$$\Pr(5) = \frac{3}{8} = 0.375$$

Explanation

On spinner **a**, there are five equally likely outcomes.

On spinner **b**, there are 8 equal sectors, so we assume each has a probability of $\frac{1}{8}$.

The results 1, 2 and 3 appear once.

The result 4 appears twice.

The result 5 appears three times.

Note: In both these cases, we have

$$\Pr(1) + \Pr(2) + \Pr(3) + \Pr(4) + \Pr(5) = 1.$$

Complementary events

When two events have no elements in common and together they make up the entire sample space, they are said to be **complementary events**. The complement of event A is the event A' , which consists of all the outcomes in ε that are not in A . Since the sum of the probabilities is 1, we can write

$$\Pr(A') = 1 - \Pr(A)$$



Example 5

A card is drawn at random from a pack of 52 cards. What is the probability that the card is:

a not a heart

b not an ace?

Solution

a Let H be the event a heart is drawn.

Then $\Pr(H') = 1 - \Pr(H)$

$$= 1 - \frac{13}{52}$$

$$= 1 - \frac{1}{4} = \frac{3}{4}$$

b Let A be the event an ace is drawn.

Then $\Pr(A') = 1 - \Pr(A)$

$$= 1 - \frac{4}{52}$$

$$= 1 - \frac{1}{13} = \frac{12}{13}$$

Combining our knowledge of the rules of probability enables us to solve more complex problems.



Example 6

A random experiment may result in outcomes A, B, C, D or E , where A, B, C, D are equally likely and E is twice as likely as A . Find:

a $\Pr(E)$

b $\Pr(B')$

Solution

a Let $\Pr(A) = \Pr(B) = \Pr(C) = \Pr(D) = x$.

Then $\Pr(E) = 2x$.

$$x + x + x + x + 2x = 1$$

$$6x = 1$$

$$x = \frac{1}{6}$$

$$\text{Thus } \Pr(E) = 2x = \frac{1}{3}$$

b $\Pr(B') = 1 - \Pr(B) = 1 - \frac{1}{6} = \frac{5}{6}$

Explanation

Summarise the information in the question in terms of one unknown.

The sum of the probabilities is 1.

Since B' is the complement of B , the probabilities will add to 1.

Summary 9A

- The **sample space**, ϵ , for a random experiment is the set of all possible outcomes.
- An **event** is a subset of the sample space. The probability of an event A occurring is denoted by $\Pr(A)$.
- Rules of probability for finite sample spaces:
 - $\Pr(A) \geq 0$, for each event A .
 - The sum of the probabilities of all the outcomes of a random experiment must be equal to 1.

- **Equally likely outcomes** If the sample space ϵ for an experiment contains n outcomes, all of which are equally likely to occur, we assign a probability of $\frac{1}{n}$ to each outcome. Then the probability of an event A is given by

$$\Pr(A) = \frac{\text{number of outcomes in } A}{\text{total number of outcomes}} = \frac{n(A)}{n(\epsilon)}$$

- If two events have no elements in common and together they make up the entire sample space, they are said to be **complementary events**. The complement of any event A is denoted A' and we can write

$$\Pr(A') = 1 - \Pr(A)$$

Exercise 9A**Example 1**

- 1 List the sample space for the toss of a coin.
- 2 List the sample space for the outcomes when a die is rolled.
- 3 List the sample spaces for the following experiments:
 - a the number of cars which pass through a particular intersection in a day
 - b the number of people on board a bus licensed to carry 40 passengers
 - c the number of times a die is rolled before a six is observed
- 4 List the outcomes associated with the following events:
 - a 'an even number' when a die is rolled
 - b 'more than two female students' when three students are chosen for a committee from a class of 10 male and 10 female students
 - c 'more than four aces' when five cards are dealt from a standard pack of 52 cards

Example 2

- 5 A number is drawn at random from the set $\{1, 2, 3, \dots, 20\}$. What is the probability that the number is:
 - a divisible by 2
 - b divisible by 3
 - c divisible by both 2 and 3?
- 6 A bag has 15 marbles numbered $1, 2, 3, \dots, 15$. If one marble is drawn at random from the bag, what is the probability that the number on the marble is:
 - a less than 5
 - b greater than or equal to 6
 - c between 5 and 8 inclusive?

- 7** Suppose that in a certain city the same number of people were born on each of the 365 days of the year, and that nobody was born on 29 February. Find the probability that the birthday of a person selected at random:

- a** is 29 November
b is in November
c falls between 15 January and 15 February, not including either day
d is in the first three months of the year.

- 8** One letter is drawn at random from the letters in the word AUSTRALIA. Find the probability that the letter is:

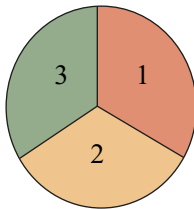
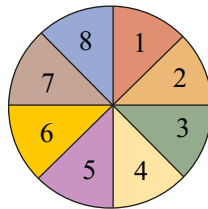
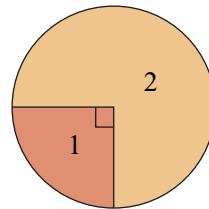
- a** a T **b** an A **c** a vowel **d** a consonant.

Example 3

- 9** A random experiment results in 1, 2, 3, 4, 5 or 6. If $\Pr(1) = \frac{1}{12}$, $\Pr(2) = \frac{1}{6}$, $\Pr(3) = \frac{1}{8}$, $\Pr(5) = \frac{1}{6}$ and $\Pr(6) = \frac{1}{8}$, find the probability of obtaining a 4.
- 10** A random experiment results in 1, 2, 3 or 4. If $\Pr(1) = 0.2$, $\Pr(3) = 0.1$ and $\Pr(4) = 0.3$, find $\Pr(2)$.

Example 4

- 11** Consider the following spinners. In each case, what is the chance of the pointer stopping in region 1?

a**b****c****Example 5**

- 12** Assume that the probability of a baby being born on a certain day is the same for each day of the week. Find the probability that a randomly chosen person was born:

- a** on a Wednesday **b** not on the weekend.

Example 6

- 13** A random experiment results in 1, 2, 3 or 4. If 1, 2 and 3 are equally likely to occur, and 4 is twice as likely to occur as 3, find the probability of each of the possible outcomes.
- 14** For a particular biased six-sided die it is known that the numbers 2, 3, 4 and 5 are equally likely to occur, that the number 6 occurs twice as often as the number 2, and that the number 1 occurs half as often as the number 2.
- a** Find the probability of each of the possible outcomes.
b Find the probability that the number observed is not a 6.
- 15** A spinner has four sectors numbered 1, 2, 3 and 4. Suppose that $\Pr(1) = x$, $\Pr(2) = x^2$ and $\Pr(3) = 0.2$.
- a** Find an expression for $\Pr(4)$ in terms of x .
b Suppose it is known that $0.1 \leq x \leq 0.5$. Sketch the graph of $\Pr(4)$ against x .
c Hence find the maximum possible value of $\Pr(4)$, correct to two decimal places.

9B Estimating probabilities

When we are dealing with a random experiment which does not have equally likely outcomes, other methods of estimating probability are required.

Subjective probabilities

Sometimes, the probability is assigned a value just on the basis of experience. For example, a sports journalist may suggest that Australia has a 60% chance of winning the next Ashes series relying on their own judgement. Another journalist might well assign this probability an entirely different value. Such probabilities are called subjective probabilities, and whether or not they are accurate estimates of the true probability would be open to dispute.

Probabilities from data

A better way to estimate an unknown probability is by experimentation: by performing the random experiment leading to the event of interest many times and recording the results. This information can then be used to estimate the chances of it happening again in the future. The proportion of trials that resulted in this event is called the **relative frequency** of the event. (For most purposes we can consider proportion and relative frequency as interchangeable.) That is,

$$\text{Relative frequency of event } A = \frac{\text{number of times event } A \text{ occurs}}{\text{number of trials}}$$

Suppose, for example, that we are interested in determining the probability that a drawing pin will land 'point up' when it is tossed. Since a drawing pin is not symmetrical, the assumption of equally likely outcomes cannot be used to determine probabilities.

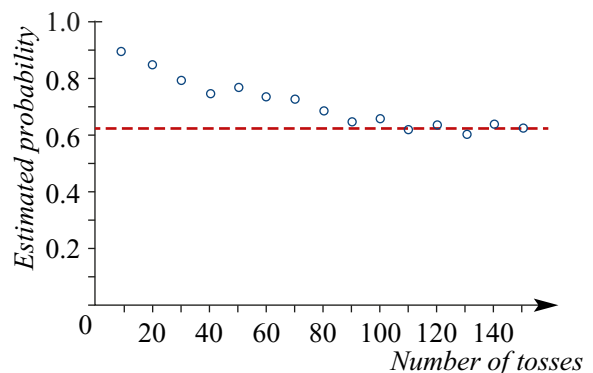
Our strategy to estimate this probability is to toss the drawing pin many times and count the number of times it lands point up. We can then calculate the relative frequency:

$$\text{Relative frequency of 'point up'} = \frac{\text{number of times drawing pin landed 'point up'}}{\text{number of trials}}$$

This proportion, or relative frequency, is an estimate of the probability of a drawing pin landing with the point up.

The graph opposite shows the results of one experiment where a drawing pin is tossed 150 times, with the probability of the drawing pin landing point up estimated every 10 throws.

From the graph it may be seen that, as the number of trials (repetitions of the experiment) increases, the estimated probability converges to a value and then stays fairly stable.



In general, if the same experiment is repeated many, many times, the relative frequency of any particular event will stabilise to a constant value. This limiting value of the relative frequency is then considered to be the probability of the event.

When the number of trials is sufficiently large, the observed relative frequency of an event A becomes close to the probability $\Pr(A)$. That is,

$$\Pr(A) \approx \frac{\text{number of times event } A \text{ occurs}}{\text{number of trials}} \quad \text{for a large number of trials}$$

If the experiment was repeated, it would generally be found that the results were slightly different. One might conclude that relative frequency is not a very good way of estimating probability. In many situations, however, experiments are the only way to get at an unknown probability. One of the most valuable lessons to be learnt is that such estimates are not exact, and will in fact vary from sample to sample.

Understanding the variation between estimates is extremely important in the study of statistics, and will be the topic of your later studies in mathematics. At this stage it is valuable to realise that the variation does exist, and that the best estimates of the probabilities will result from using as many trials as possible.



Example 7

In order to investigate the probability that a drawing pin lands point up, Katia decides to toss it 50 times and to count the number of favourable outcomes, which turns out to be 33. Mikki repeats the experiment, but she tosses the same drawing pin 100 times and counts 62 favourable outcomes.

- a** What is Katia's estimate of the probability of the drawing pin landing point up?
- b** What is Mikki's estimate?
- c** Which of these is the preferred estimate of the probability from these experiments?
- d** Based on the information available, what would be the preferred estimate of the probability?

Solution

- a** From Katia's information: $\Pr(\text{point up}) \approx \frac{33}{50} = 0.66$
- b** From Mikki's information: $\Pr(\text{point up}) \approx \frac{62}{100} = 0.62$
- c** Since Mikki has estimated the probability from a larger number of trials, her estimate would be preferred to Katia's.
- d** Based on the information available, the preferred estimate of the probability would be found by combining the data from both experiments, and so maximising the number of trials. In total, 95 favourable outcomes were observed in 150 tosses, and this gives a 'best' estimate of the probability of $\frac{95}{150} = 0.63$.

Thus, probability can be considered as the proportion of times that an event will occur in the long run. This interpretation also defines the minimum and maximum values of probability as 0 (the event never occurs) and 1 (the event always occurs), and confirms that the sum of the probabilities for all possible outcomes will equal 1.

Simulation

The word simulate means to pretend or to imitate. In statistics, simulation is a way to model a random experiment, such that simulated outcomes closely match real-world outcomes. Simulation does not involve repeating the actual experiment. Instead, more complex probabilities can be estimated via multiple trials of an experiment which approximates the actual experiment, but can be carried out quickly and easily. A more detailed discussion of simulation is found in Section 9H.

Probabilities from area

In the previous section we used the model of equally likely outcomes to determine probabilities. We counted both the outcomes in the event and the outcomes in the sample space, and used the ratio to determine the probability of the event.

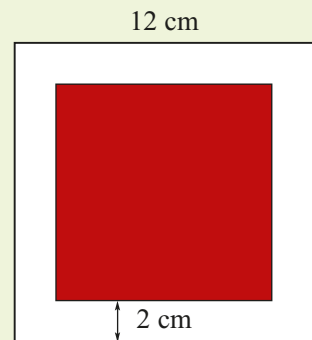
This idea can be extended to calculate probabilities when areas are involved, by assuming that the probabilities of all points in the region (which can be considered to be the sample space) are equally likely.



Example 8

Suppose that a square dartboard consists of a red square drawn inside a larger white square of side length 12 cm, as shown.

If a dart thrown at the board has equal chance of landing anywhere on the board, what is the probability it lands in the red area? (Ignore the possibility that it might land on the line or miss the board altogether!)



Solution

$$\begin{aligned}\text{Pr}(\text{landing in the red area}) &= \frac{\text{area of red square}}{\text{area of dartboard}} \\ &= \frac{64}{144} \\ &= \frac{4}{9}\end{aligned}$$

Explanation

There are really only two outcomes for this experiment: landing in the red area or landing in the white area.

Assume that the probability of landing in an area is proportional to the size of the area.

Summary 9B

- When a probability is unknown, it can be estimated by the relative frequency obtained through repeated trials of the random experiment under consideration. In this case,

$$\Pr(A) \approx \frac{\text{number of times event } A \text{ occurs}}{\text{number of trials}} \quad \text{for a large number of trials}$$

- Whichever method of estimating probability is used, the rules of probability hold:
 - $\Pr(A) \geq 0$, for each event A
 - $\Pr(\epsilon) = 1$
 - The sum of the probabilities of all the outcomes of a random experiment equals 1.

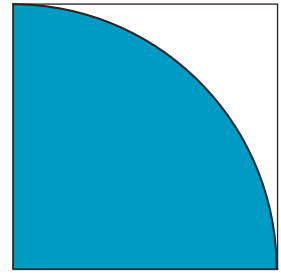
**Exercise 9B****Example 7**

- 1 Estimate the probability of the event specified occurring, using the data given:
 - a $\Pr(\text{head})$ if a coin is tossed 100 times and 34 heads observed
 - b $\Pr(\text{ten})$ if a spinner is spun 200 times and lands on the 'ten' 20 times
 - c $\Pr(\text{two heads})$ if two coins are tossed 150 times and two heads are observed on 40 occasions
 - d $\Pr(\text{three sixes})$ if three dice are rolled 200 times and three sixes observed only once
- 2 A student decides to toss two coins and notes the results.
 - a Do you think relative frequencies obtained from 20 trials would make for a good estimate of the probabilities?
 - b Perform the experiment 20 times and estimate $\Pr(\text{two heads})$, $\Pr(\text{one head})$ and $\Pr(\text{no heads})$.
 - c Combine your results with those of your friends, so that you have results from at least 100 trials. Use these results to again estimate the probabilities.
 - d Do you think the data from 100 trials give better estimates of the probabilities?
 - e How many trials would you need to find the probabilities exactly?
- 3 Two misshapen six-sided dice were used for the following experiment. The first die was thrown 500 times and 78 sixes were observed. The second die was thrown 700 times and 102 sixes were observed. If you wished to throw a six, which die would you choose to throw, and why?
- 4 A bowl contains 340 red and 60 black balls.
 - a State the proportion of red balls in the bowl.
 - b A random sample of 60 balls is taken from the bowl and is found to have 48 red balls. Find the proportion of red balls in the sample.
 - c Another random sample of 60 balls is taken from the bowl and is found to have 54 red balls. Find the proportion of red balls in the sample.
 - d What is the expected number of red balls in a sample of 60?

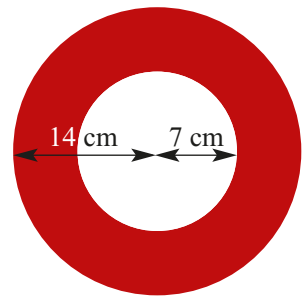
- 5** In a survey of 2000 people, 890 indicated that they regularly use social media to keep in touch with friends. What is an estimate for the probability that the next person surveyed also uses social media?

Example 8

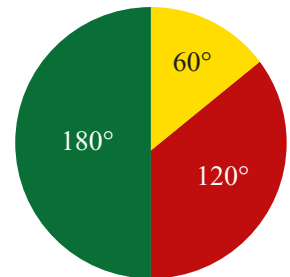
- 6** A square of side length 1 metre contains a blue one-quarter of a circular disc centred at the bottom-left vertex of the square, as shown.
- a** What proportion of the square is blue?
 - b** If a dart thrown at the square is equally likely to hit any part of the square, and it hits the square every time, find the probability of it hitting the blue region.



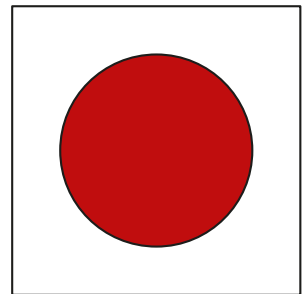
- 7** A dart is thrown at random onto a board that has the shape of a circle as shown. Calculate the probability that the dart will hit the shaded region.



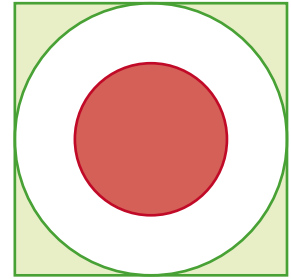
- 8** A spinner is as shown in the diagram. Find the probability that when spun the pointer will land on:
- a** the red section
 - b** the yellow section
 - c** any section except the yellow section.



- 9** In a sideshow at a fete a dart is thrown at a square with side length 1 metre. The circle shown has a radius of 0.4 metres. The dart is equally likely to hit any point on the square. Find the probability that the dart will hit:
- a** the shaded part of the square
 - b** the unshaded part of the square.



- 10** A dart is thrown at random onto the board shown. The board is a square of side length x , the larger circle is of radius $\frac{x}{2}$ and the smaller circle is of radius $\frac{x}{4}$.



- a** Find, in terms of x :
- i** the area of the square
 - ii** the area of the larger circle
 - iii** the area of the smaller circle.
- b** Hence find the probability that the dart will land:
- i** inside the smaller circle
 - ii** in the white region
 - iii** in the outer shaded region.

9C Multi-stage experiments

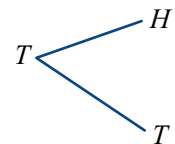
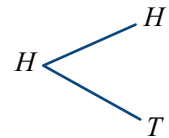
Often we are interested in probabilities arising from more complex **multi-stage experiments**, that is, experiments which can be considered to take place in more than one stage.

For example, when considering the outcomes from tossing two coins (or tossing one coin twice) we should consider the possible outcomes in two stages:

- the outcome from coin 1
- followed by the outcome from coin 2.

In such cases, it is helpful to list the elements of the sample space systematically by means of a **tree diagram** as shown.

Stage 1 Stage 2

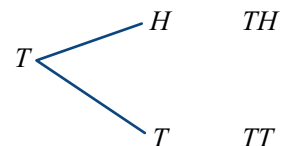
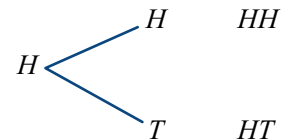


Each path along the branches of the tree gives an outcome, which we determine by reading along the branches, making sure we maintain the order of the outcome at each stage carefully.

Collecting together all the outcomes, we see that the sample space is

$$\varepsilon = \{HH, HT, TH, TT\}$$

Stage 1 Stage 2 Outcome



When the outcomes of the multi-stage experiment are equally likely, we can still determine the probability of an event occurring by dividing the number of outcomes in the event by the number of outcomes in the sample space.



Example 9

Find the probability that when a fair coin is tossed twice:

- a** one head is observed
- b** at least one head is observed
- c** both heads or both tails are observed.

Solution

a $\Pr(\text{one head}) = \frac{2}{4} = \frac{1}{2}$

b $\Pr(\text{at least one head}) = \frac{3}{4}$

c $\Pr(\text{both heads or both tails}) = \frac{2}{4} = \frac{1}{2}$

Explanation

List the outcomes of the event:

‘one head’ = $\{HT, TH\}$.

There are 2 outcomes in the event and 4 in the sample space (see tree diagram).

List the outcomes of the event:

‘at least one head’ = $\{HH, HT, TH\}$.

There are 3 outcomes in the event and 4 in the sample space.

List the outcomes of the event:

‘both heads or both tails’ = $\{HH, TT\}$.

There are 2 outcomes in the event and 4 in the sample space.

When listing the outcomes for a two-stage experiment, it can also be convenient to display the sample space in a table. For example, when rolling two dice (or a single die twice) there is the possibility of $\{1, 2, 3, 4, 5, 6\}$ on die 1 (or the first roll), and $\{1, 2, 3, 4, 5, 6\}$ on die 2 (or the second roll). So the sample space for this experiment can be written as:

		Die 2					
		1	2	3	4	5	6
Die 1	1	(1, 1)	(1, 2)	(1, 3)	(1, 4)	(1, 5)	(1, 6)
	2	(2, 1)	(2, 2)	(2, 3)	(2, 4)	(2, 5)	(2, 6)
	3	(3, 1)	(3, 2)	(3, 3)	(3, 4)	(3, 5)	(3, 6)
	4	(4, 1)	(4, 2)	(4, 3)	(4, 4)	(4, 5)	(4, 6)
	5	(5, 1)	(5, 2)	(5, 3)	(5, 4)	(5, 5)	(5, 6)
	6	(6, 1)	(6, 2)	(6, 3)	(6, 4)	(6, 5)	(6, 6)



Example 10

Find the probability that when two fair dice are rolled:

- a** the same number shows on both dice (a double)
- b** the sum of the two numbers shown is greater than 10.

Solution

a $\Pr(\text{double}) = \frac{6}{36} = \frac{1}{6}$

b $\Pr(\text{sum} > 10) = \frac{3}{36} = \frac{1}{12}$

Explanation

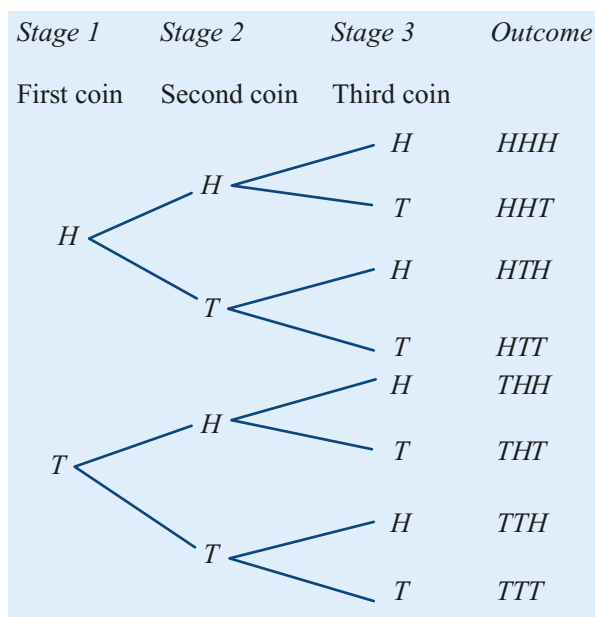
‘double’ = $\{(1, 1), (2, 2), (3, 3), (4, 4), (5, 5), (6, 6)\}$.

There are 6 outcomes in the event and 36 in the sample space.

‘sum is greater than 10’ = $\{(5, 6), (6, 5), (6, 6)\}$.

There are 3 outcomes in the event and 36 in the sample space.

When the experiment involves more than two stages, it is best to use a **tree diagram** to determine all of the possible outcomes. Suppose, for example, that three coins are tossed and the outcomes noted. The three-stage tree diagram for listing the sample space for this experiment is as follows:



Thus the required sample space is

$$\varepsilon = \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\}$$

**Example 11**

Find the probability that when a coin is tossed three times:

- a** one head is observed
- b** at least one head is observed
- c** the second toss results in a head
- d** all heads or all tails are observed.

Solution

a $\Pr(\text{one head}) = \frac{3}{8}$

b $\Pr(\text{at least one head}) = \frac{7}{8}$

c $\Pr(\text{second toss is a head})$
 $= \frac{4}{8} = \frac{1}{2}$

d $\Pr(\text{all heads or all tails})$
 $= \frac{2}{8} = \frac{1}{4}$

Explanation

‘one head’ = $\{HTT, THT, TTH\}$.

There are 3 outcomes in the event and 8 in the sample space.

‘at least one head’ =

$\{HHH, HHT, HTH, THH, HTT, THT, TTH\}$.

There are 7 outcomes in the event and 8 in the sample space.

‘second toss is a head’ = $\{HHH, HHT, THH, THT\}$.

There are 4 outcomes in the event and 8 in the sample space.

‘all heads or all tails’ = $\{HHH, TTT\}$.

There are 2 outcomes in the event and 8 in the sample space.

Summary 9C

The sample space for a two-stage experiment can be displayed using a tree diagram or a table. If an experiment involves more than two stages, then a tree diagram should be used.

**Exercise 9C****Example 9**

- 1** Two fair coins are tossed. Use the sample space for this experiment to find the probability of observing:

- a** no heads
- b** more than one tail.

- 2** A fair coin is tossed twice. Find the probability that:

- a** the first toss is a head
- b** the second toss is a head
- c** both tosses are heads.

Example 10

- 3** Two regular dice are rolled. Use the sample space for this experiment to find the probability that the sum of the numbers showing is:

- a** even
- b** 3
- c** less than 6.

- 4 Two regular dice are rolled. Use the sample space for this experiment to find the probability that the sum of the numbers showing is:
- a** equal to 10 **b** odd **c** less than or equal to 7.

Example 11

- 5 A fair coin is tossed three times. Use the sample space for this experiment to find the probability that:
- a** exactly one tail is observed **b** exactly two tails are observed
c exactly three tails are observed **d** no tails are observed.
- 6 A fair coin is tossed three times. Use the sample space for this experiment to find the probability that:
- a** the third toss is a head
b the second and third tosses are heads
c at least one head and one tail are observed.
- 7 An experiment consists of rolling a die and tossing a coin. Use a tree diagram to list the sample space for the experiment. Find the probability of obtaining a head and an even number.
- 8 Two coins are tossed and a die is rolled.
- a** Draw a tree diagram to show all the possible outcomes.
b Find the probability of observing:
- i** two heads and a 6
 - ii** one head, one tail and an even number
 - iii** two tails and an odd number
 - iv** an odd number on the die.
- 9 Madison has a choice of two entrees (soup or salad), three main courses (fish, chicken or steak) and three desserts (ice-cream, lemon tart or cheese).
- a** Draw a tree diagram to show all her possible dinner combinations.
b If Madison chooses all three courses, and is equally likely to choose any of the options at each course, find the probability that:
- i** she chooses soup, fish and lemon tart
 - ii** she chooses fish
 - iii** she chooses salad and chicken
 - iv** she doesn't have the lemon tart.
- c** Suppose Madison has the choice to omit the entree and/or the dessert course altogether. Find the probability that:
- i** she chooses soup, fish and lemon tart
 - ii** she chooses all three courses
 - iii** she chooses only two courses
 - iv** she has only the main course.

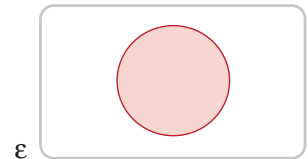
- 10** A bag contains five balls, numbered 1 to 5. A ball is chosen at random, the number noted and the ball replaced. A second ball is then chosen at random and its number noted.
- a** Draw up a table of ordered pairs to show the sample space for the experiment.
 - b** Find the probability that:
 - i** the sum of the two numbers is 5
 - ii** the two numbers are different
 - iii** the second number is two more than the first.

9D Combining events

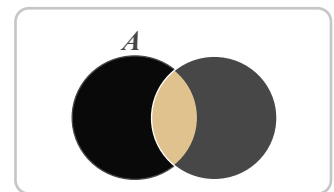
Before proceeding with our discussion of probability, we briefly review sets and set notation.

The **empty set**, denoted by $\emptyset$, is the set consisting of no elements. This is different from $\{0\}$, which is a set containing one element, 0.

Sets, and the relationships between sets, can be illustrated clearly by using **Venn diagrams**. The universal set ϵ is usually shown as a rectangle, and a subset of ϵ as a circle.



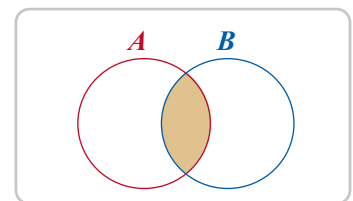
If A and B are any two sets, then the **union** of A and B , denoted $A \cup B$, is the set of all elements in A or B (or both). This is shown on a Venn diagram by shading both sets A and B .



Union

For example, if A is the set of students in a school who play hockey, and B the set of students who play tennis, then the union of A and B is the set of students who play either hockey or tennis or both.

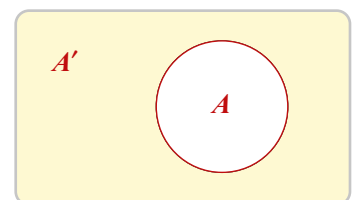
The **intersection** of A and B , denoted $A \cap B$, is the set of elements that are in both A and B . This is shown on a Venn diagram by shading only the area contained in both A and B .



Intersection

For example, the intersection of the two sets previously described is the set of students who play both hockey and tennis.

As previously, note that the **complement** of A , denoted A' , is the set of all elements of ϵ that are not in A . This is shown on a Venn diagram by shading only the area outside A .

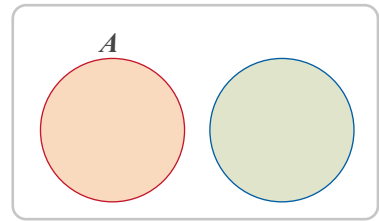


Complement

The complement of the set of students who play hockey in a school is the set of students who do not play hockey.

Two sets A and B are said to be **disjoint** or **mutually exclusive** if they have no elements in common, that is, if $A \cap B = \emptyset$. The Venn diagram opposite shows two sets that are mutually exclusive.

If A is the set of girls who play hockey in a school and B is the set of boys who play hockey, then A and B are mutually exclusive, as no student can belong to both sets.



Disjoint sets

Finally, the number of elements in a set A is usually denoted $n(A)$. For example, if $A = \{2, 4, 6\}$, then $n(A) = 3$.

Venn diagrams can be used to help us solve practical problems involving sets.



Example 12

Fifty students were asked what they did on the weekends. A total of 35 said they went to football matches, the movies or both. Of the 22 who went to football matches, 12 said they also went to the movies. Show this information on a Venn diagram.

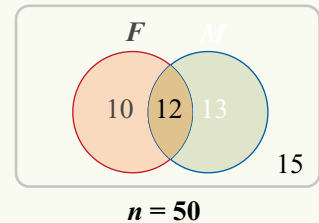
- a** How many students went to the movies but not to football matches?
- b** How many went neither to football matches nor to the movies?

Solution

Let F denote the set of students who attend football matches and M denote the set of students who attend movies.

Hence, from the information given, $n(F \cup M) = 35$, $n(F) = 22$ and $n(F \cap M) = 12$.

- a** Students who go to the movies but not to football matches are found in the region $F' \cap M$, and from the diagram $n(F' \cap M) = 13$.
- b** Those who attend neither are found in the region $F' \cap M'$, and from the diagram $n(F' \cap M') = 15$.



Example 13

Consider Example 12. What is the probability that a student chosen at random from this group of 50:

- a** went to the movies but not to football matches
- b** went neither to football matches nor to the movies?

Solution

$$\mathbf{a} \quad \Pr(F' \cap M) = \frac{n(F' \cap M)}{n(\epsilon)} = \frac{13}{50}$$

$$\mathbf{b} \quad \Pr(F' \cap M') = \frac{n(F' \cap M')}{n(\epsilon)} = \frac{15}{50} = \frac{3}{10}$$

Explanation

To determine the probability of these events, divide by the size of the sample space in each case.

The addition rule

Venn diagrams can be used to illustrate a very important rule that will enable us to calculate probabilities for more complex events. Suppose that A and B are two events in a sample space ϵ such that $A \cap B \neq \emptyset$. This can be represented by the Venn diagram shown.

From the Venn diagram we can see that

$$n(A \cup B) = n(A) + n(B) - n(A \cap B)$$

(As the intersection has been counted twice, in both $n(A)$ and $n(B)$, we must subtract it.)

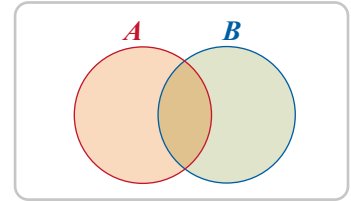
Dividing through by $n(\epsilon)$ gives

$$\frac{n(A \cup B)}{n(\epsilon)} = \frac{n(A)}{n(\epsilon)} + \frac{n(B)}{n(\epsilon)} - \frac{n(A \cap B)}{n(\epsilon)}$$

Now, if each of the outcomes in ϵ is equally likely to occur, then each term in this expression is equal to the probability of that event occurring. This can be rewritten as:

$$\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$$

This is called the **addition rule** for combining probabilities.



Addition rule

The probability of A or B or both occurring can be calculated using

$$\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$$

This rule also applies when the outcomes are not equally likely; it is always true.

This rule can be used to help solve more complex problems in probability.



Example 14

If one card is chosen at random from a well-shuffled deck, what is the probability that the card is a king or a spade?

Solution

Let event K be 'a king'. Then $K = \{\text{king of spades, king of hearts, king of diamonds, king of clubs}\}$ and $n(K) = 4$.

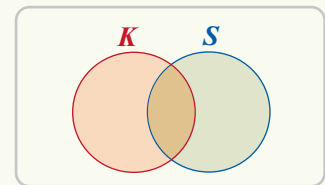
Let event S be 'a spade'. Then $S = \{\text{ace of spades, king of spades, queen of spades, ...}\}$ and $n(S) = 13$.

The event 'a king or a spade' corresponds to the union of sets K and S . We have

$$\Pr(K) = \frac{4}{52}, \quad \Pr(S) = \frac{13}{52}, \quad \Pr(K \cap S) = \frac{1}{52}$$

and so, using the addition rule, we find

$$\Pr(K \cup S) = \frac{4}{52} + \frac{13}{52} - \frac{1}{52} = \frac{16}{52} = 0.3077 \quad (\text{correct to 4 decimal places})$$



Summary 9D

- Venn diagrams are often useful for solving problems involving sets.
- For any two events A and B , the **addition rule** can be applied:

$$\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$$

- If the two events A and B are mutually exclusive, then $\Pr(A \cap B) = 0$ and therefore $\Pr(A \cup B) = \Pr(A) + \Pr(B)$.



Exercise 9D

- $\varepsilon = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10\}$, $A = \{1, 2, 3, 4\}$, $B = \{2, 4, 6\}$.
Show these sets on a Venn diagram and use your diagram to find:

a $A \cup B$	b $A \cap B$	c A'
d $A \cap B'$	e $(A \cap B)'$	f $(A \cup B)'$
- $\varepsilon = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$, $A = \{\text{multiples of four}\}$, $B = \{\text{even numbers}\}$.
Show these sets on a Venn diagram and use your diagram to find:

a A'	b B'	c $A \cup B$
d $(A \cup B)'$	e $A' \cap B'$	
- $\varepsilon = \{\text{different letters of the word MATHEMATICS}\}$
 $A = \{\text{different letters of the word ATTIC}\}$
 $B = \{\text{different letters of the word TASTE}\}$
 Show ε , A and B on a Venn diagram, entering all the elements. Hence list the sets:

a A'	b B'	c $A \cup B$
d $(A \cup B)'$	e $A' \cup B'$	f $A' \cap B'$

Example 12

- In a survey of 100 university students, a market research company found that 70 students owned smartphones, 45 owned cars and 35 owned smartphones and cars. Use a Venn diagram to help you answer the following questions:
 - How many students owned neither a car nor a smartphone?
 - How many students owned either a car or a smartphone, but not both?

Example 13

- Let $\varepsilon = \{1, 2, 3, 4, 5, 6\}$, where the outcomes are equally likely. If $A = \{2, 4, 6\}$ and $B = \{3\}$, find:

a $\Pr(A \cup B)$	b $\Pr(A \cap B)$	c $\Pr(A')$	d $\Pr(B')$

Example 14

- Let $\varepsilon = \{1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\}$, where the outcomes are equally likely. If A is the event 'an even number' and B is the event 'a multiple of three', find:

a $\Pr(A)$	b $\Pr(B)$	c $\Pr(A \cap B)$ and hence $\Pr(A \cup B)$.

- 7** In Sam's class at school many of the students are on the swimming team. There are 18 students in the class. Seven of the students swim freestyle and four swim backstroke. Two students swim both freestyle and backstroke. Draw a Venn diagram and use it to find the probability that a student randomly chosen from Sam's class:

a swims freestyle	b swims backstroke
c swims freestyle and backstroke	d is on the swimming team.
- 8** Suppose that A is the set of factors of 12, and B is the set of prime numbers less than 10. If a number is chosen at random from the integers from 1 to 20, draw a Venn diagram and use it to find:

a $\Pr(A)$	b $\Pr(B)$	c $\Pr(A \cap B)$	d $\Pr(A \cup B)$
- 9** Suppose $\Pr(A) = 0.5$, $\Pr(B) = 0.4$ and $\Pr(A \cap B) = 0.2$. Find $\Pr(A \cup B)$.
- 10** Suppose $\Pr(A) = 0.35$, $\Pr(B) = 0.24$ and $\Pr(A \cap B) = 0.12$. Find $\Pr(A \cup B)$.
- 11** Suppose $\Pr(A) = 0.28$, $\Pr(B) = 0.45$ and $A \subseteq B$. Find:

a $\Pr(A \cap B)$	b $\Pr(A \cup B)$
- 12** Suppose $\Pr(A) = 0.58$, $\Pr(B) = 0.45$ and $B \subseteq A$. Find:

a $\Pr(A \cap B)$	b $\Pr(A \cup B)$
- 13** Suppose $\Pr(A) = 0.3$, $\Pr(B) = 0.4$ and $A \cap B = \emptyset$. Find:

a $\Pr(A \cap B)$	b $\Pr(A \cup B)$
- 14** Suppose $\Pr(A) = 0.08$, $\Pr(B) = 0.15$, and A and B are disjoint. Find:

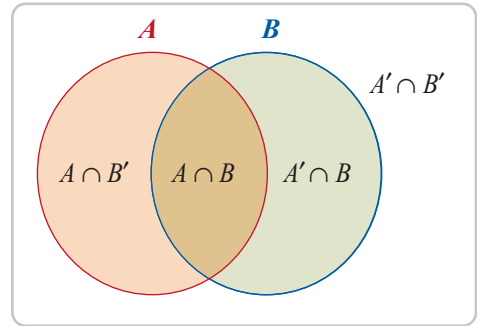
a $\Pr(A \cap B)$	b $\Pr(A \cup B)$
- 15** Suppose $\Pr(A) = 0.3$, $\Pr(B) = 0.4$ and $\Pr(A \cup B) = 0.5$. Find $\Pr(A \cap B)$.
- 16** Suppose $\Pr(A) = 0.24$, $\Pr(B) = 0.44$ and $\Pr(A \cup B) = 0.63$. Find $\Pr(A \cap B)$.
- 17** Suppose $\Pr(A) = 0.3$, $\Pr(B) = 0.4$ and $\Pr(A \cap B') = 0.2$. Find $\Pr(A \cup B')$.
- 18** Suppose that in a certain school the probability that a student plays soccer is 0.18, the probability that a student plays tennis is 0.25, and the probability that a student plays both soccer and tennis is 0.11. Find the probability that a student plays either or both of these sports.
- 19** Suppose that in a certain school the probability that a student studies Chinese is 0.22, the probability that a student studies French is 0.35, and the probability that a student studies both languages is 0.14.

a Find the probability that a student in that school studies at least one of these languages.
b Find the probability that a student in that school studies exactly one of these languages.

9E Probability tables

A **probability table** is an alternative to a Venn diagram when illustrating a probability problem diagrammatically. Consider the Venn diagram which illustrates two intersecting sets A and B .

From the Venn diagram it can be seen that the sample space is divided by the sets into four disjoint regions: $A \cap B$, $A \cap B'$, $A' \cap B$ and $A' \cap B'$. These regions may be represented in a table as follows. Such a table is sometimes referred to as a **Karnaugh map**.



	B	B'
A	$A \cap B$	$A \cap B'$
A'	$A' \cap B$	$A' \cap B'$

In a probability table, the entries give the probabilities of each of these events occurring.

		Column 1 B	Column 2 B'
Row 1 A		$\Pr(A \cap B)$	$\Pr(A \cap B')$
Row 2 A'		$\Pr(A' \cap B)$	$\Pr(A' \cap B')$

Further, from the Venn diagram we can see that set A is the union of the part of set A that intersects with set B and the part of set A that does not intersect with set B . That is,

$$A = (A \cap B) \cup (A \cap B')$$

The sets $A \cap B$ and $A \cap B'$ are mutually exclusive, so

$$\Pr(A \cap B) + \Pr(A \cap B') = \Pr(A) \quad (\text{row 1})$$

and thus summing the probabilities in row 1 gives $\Pr(A)$. Similarly:

$$\Pr(A' \cap B) + \Pr(A' \cap B') = \Pr(A') \quad (\text{row 2})$$

$$\Pr(A \cap B) + \Pr(A' \cap B) = \Pr(B) \quad (\text{column 1})$$

$$\Pr(A \cap B') + \Pr(A' \cap B') = \Pr(B') \quad (\text{column 2})$$

Finally, since $\Pr(A) + \Pr(A') = 1$ and $\Pr(B) + \Pr(B') = 1$, the totals for both column 3 and row 3 are equal to 1. Thus, the completed table becomes:

		Column 1 B	Column 2 B'	Column 3
Row 1 A		$\Pr(A \cap B)$	$\Pr(A \cap B')$	$\Pr(A)$
Row 2 A'		$\Pr(A' \cap B)$	$\Pr(A' \cap B')$	$\Pr(A')$
Row 3		$\Pr(B)$	$\Pr(B')$	1

These tables can be useful when solving problems involving probability, as shown in the next two examples.



Example 15

If A and B are events such that $\Pr(A) = 0.7$, $\Pr(A \cap B) = 0.4$ and $\Pr(A' \cap B) = 0.2$, find:

a $\Pr(A \cap B')$

b $\Pr(B)$

c $\Pr(A' \cap B')$

d $\Pr(A \cup B)$

Solution

		Column 1	Column 2	Column 3
		B	B'	
Row 1	A	$\Pr(A \cap B) = 0.4$	$\Pr(A \cap B')$	$\Pr(A) = 0.7$
Row 2	A'	$\Pr(A' \cap B) = 0.2$	$\Pr(A' \cap B')$	$\Pr(A')$
Row 3		$\Pr(B)$	$\Pr(B')$	1

The given information has been entered in the table in red.

a From row 1:

$$\Pr(A \cap B') = \Pr(A) - \Pr(A \cap B) = 0.7 - 0.4 = 0.3$$

b From column 1:

$$\Pr(B) = \Pr(A \cap B) + \Pr(A' \cap B) = 0.4 + 0.2 = 0.6$$

c From column 3:

$$\Pr(A') = 1 - \Pr(A) = 1 - 0.7 = 0.3$$

From row 2:

$$\Pr(A' \cap B') = 0.3 - 0.2 = 0.1$$

d Using the addition rule:

$$\begin{aligned}\Pr(A \cup B) &= \Pr(A) + \Pr(B) - \Pr(A \cap B) \\ &= 0.7 + 0.6 - 0.4 \\ &= 0.9\end{aligned}$$

The completed table is shown below.

		Column 1	Column 2	Column 3
		B	B'	
Row 1	A	$\Pr(A \cap B) = 0.4$	$\Pr(A \cap B') = 0.3$	$\Pr(A) = 0.7$
Row 2	A'	$\Pr(A' \cap B) = 0.2$	$\Pr(A' \cap B') = 0.1$	$\Pr(A') = 0.3$
Row 3		$\Pr(B) = 0.6$	$\Pr(B') = 0.4$	1



Example 16

Records indicate that, in Australia, 65% of secondary students participate in sport, and 71% of secondary students are Australian by birth. They also show that 53% of students are Australian by birth and participate in sport. Use this information to find:

- a** the probability that a student selected at random is not Australian by birth
- b** the probability that a student selected at random is not Australian by birth and does not participate in sport.

Solution

The information in the question may be entered into a table as shown. We use A to represent 'Australian by birth' and S to represent 'participates in sport'.

	S	S'	
A	0.53		0.71
A'			
	0.65		1

All the empty cells in the table may now be filled in by subtraction.

In column 1: $\Pr(A' \cap S) = 0.65 - 0.53 = 0.12$

In column 3: $\Pr(A') = 1 - 0.71 = 0.29$

In row 1: $\Pr(A \cap S') = 0.71 - 0.53 = 0.18$

In row 3: $\Pr(S') = 1 - 0.65 = 0.35$

In row 2: $\Pr(A' \cap S') = 0.29 - 0.12 = 0.17$

	S	S'	
A	0.53	0.18	0.71
A'	0.12	0.17	0.29
	0.65	0.35	1

- a** The probability that a student selected at random is not Australian by birth is given by $\Pr(A') = 0.29$.
- b** The probability that a student selected at random is not Australian by birth and does not participate in sport is given by $\Pr(A' \cap S') = 0.17$.



Exercise 9E

Example 15

- If A and B are events such that $\Pr(A) = 0.6$, $\Pr(A \cap B) = 0.4$ and $\Pr(A' \cap B) = 0.1$, find:
 - a** $\Pr(A \cap B')$ **b** $\Pr(B)$ **c** $\Pr(A' \cap B')$ **d** $\Pr(A \cup B)$
- If A and B are events such that $\Pr(A') = 0.25$, $\Pr(A' \cap B) = 0.12$ and $\Pr(B) = 0.52$, find:
 - a** $\Pr(A)$ **b** $\Pr(A \cap B)$ **c** $\Pr(A \cup B)$ **d** $\Pr(B')$
- If C and D are events such that $\Pr(C \cup D) = 0.85$, $\Pr(C) = 0.45$ and $\Pr(D') = 0.37$, find:
 - a** $\Pr(D)$ **b** $\Pr(C \cap D)$ **c** $\Pr(C \cap D')$ **d** $\Pr(C' \cup D')$

- 10** At a barbecue attended by 50 people, hamburgers and sausages were available. It was found that 35 hamburgers and 38 sausages were eaten, and six people were noted to have eaten neither a hamburger nor a sausage. If no person ate more than one hamburger or one sausage, find the probability that a person chosen at random ate:
- a** a hamburger or a sausage
 - b** a hamburger and a sausage
 - c** only one serve of food
 - d** only a hamburger.

9F Conditional probability

We are often interested in calculating the probability of one event in the light of whether another event has or has not already occurred. For example, consider tossing a coin twice. What is the probability that the second toss shows a head, if we know that the first toss shows a head? Is the probability the same as if the first toss was a tail?

Suppose that we define event A as ‘the second toss is a head’, and event B as ‘the first toss is a head’. Then the probability that the second toss shows a head, given that the first toss shows a head, is written $\Pr(A | B)$ and is an example of conditional probability.

The probability of an event A occurring when it is known that some event B has occurred is called **conditional probability** and is written $\Pr(A | B)$. This is usually read as ‘the probability of A given B ’, and can be thought of as a means of adjusting probability in the light of new information.



Example 17

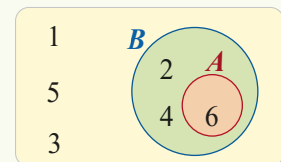
Suppose we roll a fair die and define event A as ‘rolling a six’ and event B as ‘rolling an even number’. What is the probability of rolling a six given the information that an even number was rolled?

Solution

The events A and B can be shown on a Venn diagram.

We know that event B has already occurred so we know that the outcome was 2, 4 or 6. Thus

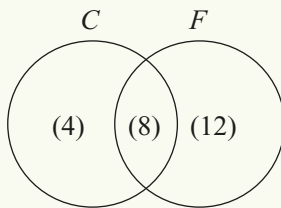
$$\begin{aligned}
 & \Pr(\text{six is rolled given an even number is rolled}) \\
 &= \frac{\text{number of favourable outcomes}}{\text{total number of outcomes}} \\
 &= \frac{n(A)}{n(B)} \\
 &= \frac{1}{3}
 \end{aligned}$$



**Example 18**

In Stephen's class 12 students study Chinese, 20 study French, and 8 study both Chinese and French.

- a** Given that a student in his class studies Chinese (C), what is the probability that they also study French (F)?
- b** Given that a student in his class studies French, what is the probability that they also study Chinese?

Solution

a $\Pr(F | C) = \frac{8}{12} = \frac{2}{3}$

b $\Pr(C | F) = \frac{8}{20} = \frac{2}{5}$

Explanation

Display the information in the question in a Venn diagram. The numbers in brackets indicate the number of elements in each region.

If we know that the student studies Chinese, the sample space is restricted to those 12 students. From the Venn diagram we can see that 8 of these students also study French.

If we know that the student studies French, the sample space is restricted to those 20 students. From the Venn diagram we can see that 8 of these students also study Chinese.

This example clearly demonstrates that, in general, $\Pr(A | B) \neq \Pr(B | A)$. So care needs to be taken when determining conditional probabilities.

Conditional probabilities can also be calculated from a table, as shown in Example 19.

**Example 19**

500 people were questioned and classified according to age and whether or not they regularly use social media. The results are shown in the table.

Do you regularly use social media?

	Age < 25	Age ≥ 25	Total
Yes	200	100	300
No	40	160	200
Total	240	260	500

One person is selected at random from these 500. Given that the selected person is less than 25 years of age, what is the probability that they regularly use social media?

Solution

$\Pr(\text{Yes} | \text{Age} < 25) = \frac{200}{240} = \frac{5}{6}$

Explanation

If we know the person is less than 25 years old, then the sample space is restricted to those 240 people. Of these, 200 regularly use social media.

Note that, in Example 19,

$$\Pr(\text{Yes} \cap \text{Age} < 25) = \frac{200}{500} \quad \text{and} \quad \Pr(\text{Age} < 25) = \frac{240}{500}$$

Hence we have

$$\frac{\Pr(\text{Yes} \cap \text{Age} < 25)}{\Pr(\text{Age} < 25)} = \frac{\frac{200}{500}}{\frac{240}{500}} = \frac{200}{240} = \frac{5}{6}$$

which is equal to the conditional probability $\Pr(\text{Yes} | \text{Age} < 25)$.

This illustrates a general principle which is always true.

The conditional probability of an event A , given that event B has already occurred, is given by

$$\Pr(A | B) = \frac{\Pr(A \cap B)}{\Pr(B)} \quad \text{if } \Pr(B) \neq 0$$

This formula may be rearranged to give the **multiplication rule of probability**:

$$\Pr(A \cap B) = \Pr(A | B) \times \Pr(B)$$



Example 20

Given that for two events A and B , $\Pr(A) = 0.7$, $\Pr(B) = 0.3$ and $\Pr(B | A) = 0.4$, find:

a $\Pr(A \cap B)$

b $\Pr(A | B)$

Solution

a $\Pr(A \cap B) = \Pr(B | A) \times \Pr(A)$
 $= 0.4 \times 0.7 = 0.28$

b $\Pr(A | B) = \frac{\Pr(A \cap B)}{\Pr(B)} = \frac{0.28}{0.3} = \frac{14}{15}$



Example 21

In a particular school 55% of the students are male and 45% are female. Of the male students 13% say mathematics is their favourite subject, while of the female students 18% prefer mathematics. Find the probability that:

a a student chosen at random prefers mathematics and is female

b a student chosen at random prefers mathematics and is male.

Solution

Let us use M to represent male, F for female, and P for prefers mathematics. Then

$$\Pr(M) = 0.55, \quad \Pr(F) = 0.45, \quad \Pr(P | M) = 0.13, \quad \Pr(P | F) = 0.18$$

We can use the multiplication rule to find the required probabilities:

a The event ‘prefers mathematics and is female’ is represented by $P \cap F$, with

$$\Pr(P \cap F) = \Pr(P | F) \times \Pr(F) = 0.18 \times 0.45 = 0.081$$

b The event ‘prefers mathematics and is male’ is represented by $P \cap M$, with

$$\Pr(P \cap M) = \Pr(P | M) \times \Pr(M) = 0.13 \times 0.55 = 0.0715$$

The law of total probability

As has already been seen, the tree diagram is an efficient way of listing a multi-stage sample space. If the probabilities associated with each stage are also added to the tree diagram, it becomes a very useful way of calculating the probability for each outcome. The probabilities at each stage are conditional probabilities that the particular path will be followed and the multiplication rule says that the probability of reaching the end of a given branch is the product of the probabilities associated with each segment of that branch.



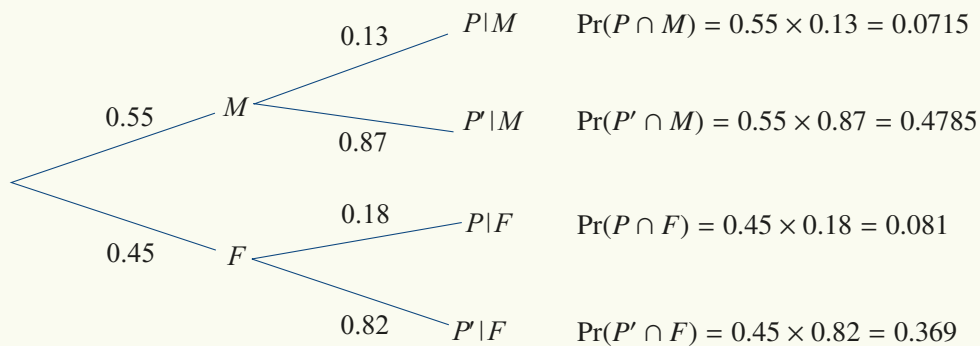
Example 22

Using the information from Example 21, construct a tree diagram and use it to determine:

- a** the probability that a student selected is female and does not prefer mathematics
- b** the overall percentage of students who prefer mathematics.

Solution

The situation described can be represented by a tree diagram as follows:



- a** To find the probability that a student is female and does not prefer mathematics we multiply along the appropriate branches thus:

$$\Pr(F \cap P') = \Pr(F) \times \Pr(P' | F) = 0.45 \times 0.82 = 0.369$$

- b** Now, to find the overall percentage of students who prefer mathematics we recall that:

$$P = (P \cap F) \cup (P \cap M)$$

Since $P \cap F$ and $P \cap M$ are mutually exclusive,

$$\Pr(P) = \Pr(P \cap F) + \Pr(P \cap M) = 0.081 + 0.0715 = 0.1525$$

Thus 15.25% of all students prefer mathematics.

The solution to part **b** of Example 22 is an application of a rule known as the law of total probability. This can be expressed in general terms as follows:

The **law of total probability** states that, in the case of two events A and B ,

$$\Pr(A) = \Pr(A | B) \Pr(B) + \Pr(A | B') \Pr(B')$$

A further example of the use of the law of total probability is given in the following example.



Example 23

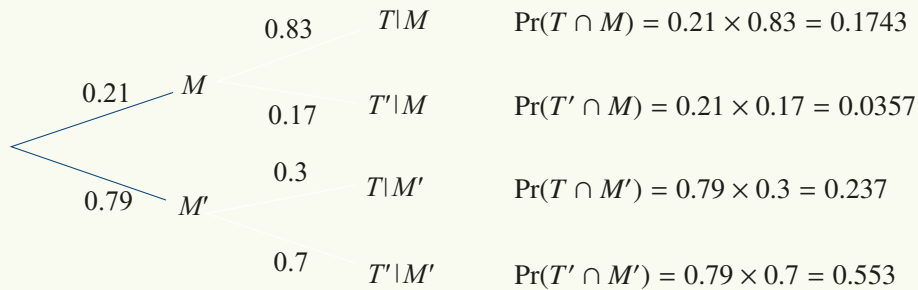
In a certain town, the probability that it rains on any Monday is 0.21. If it rains on Monday, then the probability that it rains on Tuesday is 0.83. If it does not rain on Monday, then the probability of rain on Tuesday is 0.3. For a given week, find the probability that it rains:

- a** on both Monday and Tuesday **b** on Tuesday.

Solution

Let M represent the event ‘rain on Monday’ and T represent the event ‘rain on Tuesday’.

The situation described in the question can be represented by a tree diagram. You can check that the probabilities are correct by seeing if they add to 1.



- a** The probability that it rains on both Monday and Tuesday is given by

$$\Pr(T \cap M) = 0.21 \times 0.83 = 0.1743$$

- b** The probability that it rains on Tuesday is given by

$$\Pr(T) = \Pr(T \cap M) + \Pr(T \cap M') = 0.1743 + 0.237 = 0.4113$$

Summary 9F

- The probability of an event A occurring when it is known that some event B has already occurred is called **conditional probability** and is written $\Pr(A | B)$.
- In general, the **conditional probability** of an event A , given that event B has already occurred, is given by

$$\Pr(A | B) = \frac{\Pr(A \cap B)}{\Pr(B)} \quad \text{if } \Pr(B) \neq 0$$

This formula may be rearranged to give the **multiplication rule of probability**:

$$\Pr(A \cap B) = \Pr(A | B) \times \Pr(B)$$

- The **law of total probability** states that, in the case of two events A and B ,

$$\Pr(A) = \Pr(A | B) \Pr(B) + \Pr(A | B') \Pr(B')$$



Exercise 9F

Example 17

- 1 Suppose that a fair die is rolled, and event A is defined as ‘rolling a six’ and event B as ‘rolling a number greater than 2’. Find $\Pr(A | B)$.
- 2 Suppose that a fair die is rolled, and event A is defined as ‘rolling a three’ and event B as ‘rolling an odd number’. Draw a Venn diagram and use it to find $\Pr(A | B)$.

Example 18

- 3 In Sam’s class seven students play both violin and piano, 12 students play violin only, and 12 students play piano only. Draw a Venn diagram and use it to find the probability that a randomly chosen student plays the violin given that they play the piano.
- 4 Two dice are rolled and the outcomes observed. Given that the dice both show the same number, what is the probability that it’s a ‘double six’?
- 5 In Annabelle’s class 17 students own an iPhone, 7 own an iPad, and 4 own both.
 - a What is the probability that a student owns an iPad, given that they own an iPhone?
 - b What is the probability that a student owns an iPhone, given that they own an iPad?

Example 19

- 6 A group of 100 people were questioned and classified according to sex and whether or not they think private individuals should be allowed to carry guns. The results are shown in the table.

Do you think private individuals should be allowed to carry guns?

	Male	Female	Total
Yes	35	30	65
No	25	10	35
Total	60	40	100

One person is chosen at random from the group. Given that this person is male, what is the probability that they think private individuals should be allowed to carry guns?

- 7 The following data was derived from accident records on a highway noted for its above-average accident rate.

Type of accident	Probable cause				Total
	Speed	Alcohol	Reckless driving	Other	
Fatal	42	61	22	12	137
Non-fatal	88	185	98	60	431
Total	130	246	120	72	568

Use the table to estimate:

- a the probability that speed is the cause of the accident
- b the probability that the accident is fatal
- c the probability that the accident is fatal, given that speed is the cause
- d the probability that the accident is fatal, given that alcohol is the cause.

Example 20

- 8** Given that for two events A and B , $\Pr(A) = 0.6$, $\Pr(B) = 0.3$ and $\Pr(B|A) = 0.1$, find:
- a** $\Pr(A \cap B)$ **b** $\Pr(A|B)$
- 9** For events A and B :
- a** if $\Pr(A) = 0.7$ and $\Pr(A \cap B) = 0.4$, find $\Pr(B|A)$
- b** if $\Pr(A|B) = 0.6$ and $\Pr(B) = 0.5$, find $\Pr(A \cap B)$
- c** if $\Pr(A|B) = 0.44$ and $\Pr(A \cap B) = 0.3$, find $\Pr(B)$.
- 10** In a random experiment $\Pr(A) = 0.5$, $\Pr(B) = 0.4$ and $\Pr(A \cup B) = 0.7$. Find:
- a** $\Pr(A \cap B)$ **b** $\Pr(A|B)$ **c** $\Pr(B|A)$
- 11** In a random experiment $\Pr(A) = 0.6$, $\Pr(B) = 0.54$ and $\Pr(A \cap B') = 0.4$. Find:
- a** $\Pr(A \cap B)$ **b** $\Pr(A|B)$ **c** $\Pr(B|A)$
- 12** In a random experiment $\Pr(A) = 0.4$, $\Pr(A|B) = 0.6$ and $\Pr(B) = 0.5$. Find:
- a** $\Pr(A \cap B)$ **b** $\Pr(B|A)$

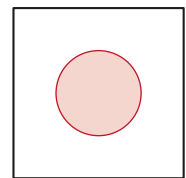
Example 21

- 13** The current football fixture has the local team playing at home for 60% of its matches. When it plays at home, the team wins 80% of the time. When it plays away, the team wins only 40% of the time. What percentage of its games does the team play away and win?
- 14** The probability that a car will need an oil change is 0.15, the probability that it needs a new oil filter is 0.08, and the probability that both the oil and the filter need changing is 0.03. Given that the oil has to be changed, what is the probability that a new oil filter is also needed?
- 15** A person is chosen at random from the employees of a large company. Let W be the event that the person chosen is a woman, and let A be the event that the person chosen is 25 years or older. Suppose the probability of selecting a woman is $\Pr(W) = 0.652$ and the probability of a woman being 25 years or older is $\Pr(A|W) = 0.354$. Find the probability that a randomly chosen employee is a woman aged 25 years or older.
- 16** In a class of 28 students there are 15 girls. Of the students in the class, six girls and eight boys play basketball. A student is chosen at random from the class. If G represents the event that a girl student is chosen and B represents the event that the student chosen plays basketball, find:
- a** $\Pr(G)$ **b** $\Pr(B)$ **c** $\Pr(B')$ **d** $\Pr(B|G)$
- e** $\Pr(G|B)$ **f** $\Pr(B|G')$ **g** $\Pr(B' \cap G')$ **h** $\Pr(B \cap G)$

Example 22

- 17** In a senior college, 25% of the Year 11 students and 40% of the Year 12 students would prefer not to wear school uniform. This particular college has 320 Year 11 students and 280 Year 12 students. Find the probability that a randomly chosen student is in Year 11 and is in favour of wearing school uniform. What is the overall percentage of students who are in favour of wearing school uniform?

- 18** At a certain school it was found that 35% of the 500 boys and 40% of the 400 girls enjoyed bushwalking. One student from the school is chosen at random. Let G represent the event that the student is a girl, and B represent the event that the student enjoys bushwalking.
- a** Find, correct to two decimal places:
- i** $\Pr(G)$ **ii** $\Pr(B|G)$ **iii** $\Pr(B|G')$ **iv** $\Pr(B \cap G)$ **v** $\Pr(B \cap G')$
- b** Find $\Pr(B)$.
- c** Hence find:
- i** $\Pr(G|B)$ **ii** $\Pr(G|B')$
- 19** Jane has three bags of lollies. In bag 1 there are three mints and three toffees, in bag 2 there are three mints and two toffees, and in bag 3 there are two mints and one toffee. Jane selects a bag at random, and then selects a lolly at random. Find:
- a** the probability she chooses a mint from bag 1
- b** the probability she chooses a mint
- c** the probability that Jane chose bag 1, given that she selects a mint.
- 20** Assuming a finite sample space, describe the relationship between events A and B if:
- a** $\Pr(A|B) = 1$ **b** $\Pr(A|B) = 0$ **c** $\Pr(A|B) = \frac{\Pr(A)}{\Pr(B)}$
- 21** For two events A and B , it is known that $\Pr(A) = 0.3$ and $\Pr(A|B') = 0.55$. It is also known that $0.1 \leq \Pr(A|B) \leq 0.3$. Let $y = \Pr(B)$ and let $x = \Pr(A|B)$.
- a** Sketch the graph of y against x for $0.1 \leq x \leq 0.3$.
- b** Hence find the maximum and minimum possible values of $\Pr(B)$.
- 22** A bowl contains x blue discs and $x + 4$ red discs. A disc is chosen at random, the colour recorded and the disc replaced. A second disc is then chosen at random and its colour recorded.
- a** Find, in terms of x , the probability of obtaining two discs of the same colour.
- b** If the probability of obtaining two discs of the same colour is $\frac{37}{72}$, find the value of x .
- 23** A dart is thrown at the board shown. The board is a square of side length 50 cm, and the circle has radius x cm. The dart is equally likely to hit any point on the board. If it hits the shaded region inside the circle, the score is 50 points; otherwise, the score is 10 points.
- a** Find an expression for the probability that a dart scores 50 points.
- b** Find an expression for the probability that the total score from two darts is 60 points.
- c** Hence find the value of x that maximises the probability that the total score from two darts is 60 points, and find the value of this maximum probability. Give your answers correct to two decimal places.



9G Independent events

Let us again consider the question of the probability that the second toss shows a head, given that the first toss shows a head, when tossing a coin twice. If we define A as the event ‘the second toss is a head’ and B as the event ‘the first toss is a head’, then what is $\Pr(A | B)$?

Using the definition of conditional probability:

$$\begin{aligned}\Pr(A | B) &= \frac{\Pr(A \cap B)}{\Pr(B)} \\ &= \frac{\Pr(\text{both tosses show heads})}{\Pr(\text{first toss shows a head})} \\ &= \frac{\frac{1}{4}}{\frac{1}{2}} = \frac{1}{2}\end{aligned}$$

That is, the probability of the second toss showing a head does not seem to be affected by the outcome of the first toss. This is an example of independent events.

Two events A and B are **independent** if the occurrence of one event has no effect on the probability of the occurrence of the other, that is, if

$$\Pr(A | B) = \Pr(A)$$

If $\Pr(B) \neq 0$, then the multiplication rule of probability gives

$$\Pr(A | B) = \frac{\Pr(A \cap B)}{\Pr(B)}$$

Thus, when events A and B are independent, we can equate the two expressions for $\Pr(A | B)$ to obtain

$$\Pr(A) = \frac{\Pr(A \cap B)}{\Pr(B)}$$

and therefore

$$\Pr(A \cap B) = \Pr(A) \times \Pr(B)$$

In fact, we can also use this final equation as a test for independence:

Events A and B are independent if and only if

$$\Pr(A \cap B) = \Pr(A) \times \Pr(B)$$

Notes:

- For events A and B with $\Pr(A) \neq 0$ and $\Pr(B) \neq 0$, the following three conditions are all equivalent conditions for the independence of A and B :
 - $\Pr(A | B) = \Pr(A)$
 - $\Pr(B | A) = \Pr(B)$
 - $\Pr(A \cap B) = \Pr(A) \times \Pr(B)$
- In the special case that $\Pr(A) = 0$ or $\Pr(B) = 0$, the condition $\Pr(A \cap B) = \Pr(A) \times \Pr(B)$ holds since both sides are zero, and so we say that A and B are independent.
- Sometimes this definition of independence is referred to as **pairwise independence**.

**Example 24**

500 people were questioned and classified according to age and whether or not they regularly use social media. The results are shown in the table.

Is the regular use of social media independent of the respondent's age?

Do you regularly use social media?

	Age < 25	Age ≥ 25	Total
Yes	200	100	300
No	40	160	200
Total	240	260	500

Solution

From the table:

$$\Pr(\text{Age} < 25 \cap \text{Yes}) = \frac{200}{500} = 0.4$$

$$\Pr(\text{Age} < 25) \times \Pr(\text{Yes}) = \frac{240}{500} \times \frac{300}{500} = 0.48 \times 0.6 = 0.288$$

Hence

$$\Pr(\text{Age} < 25 \cap \text{Yes}) \neq \Pr(\text{Age} < 25) \times \Pr(\text{Yes})$$

and therefore these events are not independent.

**Example 25**

An experiment consists of drawing a number at random from $\{1, 2, 3, 4, 5, 6, 7, 8\}$.

Let $A = \{1, 2, 3, 4\}$, $B = \{1, 3, 5, 7\}$ and $C = \{4, 6, 8\}$.

- a** Are A and B independent?
- b** Are A and C independent?
- c** Are B and C independent?

Solution

$$\Pr(A) = \frac{1}{2}, \Pr(B) = \frac{1}{2}, \Pr(C) = \frac{3}{8}$$

$$\mathbf{a} \quad \Pr(A \cap B) = \frac{1}{4}$$

$$\Pr(A) \times \Pr(B) = \frac{1}{2} \times \frac{1}{2} = \frac{1}{4}$$

$$\therefore \Pr(A) \times \Pr(B) = \Pr(A \cap B)$$

Thus A and B are independent

$$\mathbf{b} \quad \Pr(A \cap C) = \frac{1}{8}$$

$$\Pr(A) \times \Pr(C) = \frac{1}{2} \times \frac{3}{8} = \frac{3}{16}$$

$$\therefore \Pr(A) \times \Pr(C) \neq \Pr(A \cap C)$$

Thus A and C are not independent

$$\mathbf{c} \quad \Pr(B \cap C) = 0$$

$$\Pr(B) \times \Pr(C) = \frac{1}{2} \times \frac{3}{8} = \frac{3}{16}$$

$$\therefore \Pr(B) \times \Pr(C) \neq \Pr(B \cap C)$$

Thus B and C are not independent

Explanation

since $A \cap B = \{1, 3\}$

since these two probabilities are equal.

since $A \cap C = \{4\}$

since these two probabilities are not equal.

since $B \cap C = \emptyset$

since these two probabilities are not equal.

The concept of mathematical independence is sometimes confused with that of physical independence. If two events are physically independent, then they are also mathematically independent, but the converse is not necessarily true. The following example illustrates this.



Example 26

Suppose we roll a die twice and define the following events:

A = the first roll shows a 4

B = the second roll shows a 4

C = the sum of the numbers showing is at least 10

- a** Are A and B independent events?
- b** What about A and C ?

Solution

- a** Since A and B are physically independent, they must also be mathematically independent, but we can also check this directly.

We have

$$\Pr(A) \times \Pr(B) = \frac{1}{6} \times \frac{1}{6} = \frac{1}{36}$$

If we write the sample space as ordered pairs, in which the first entry is the result of the first throw and the second is the result of the second throw, then

$$\varepsilon = \{(1, 1), (1, 2), (1, 3), \dots, (6, 5), (6, 6)\}$$

and $n(\varepsilon) = 36$

The event $A \cap B$ corresponds to the outcome $(4, 4)$, and so $n(A \cap B) = 1$.

Thus

$$\Pr(A \cap B) = \frac{1}{36} = \Pr(A) \times \Pr(B)$$

and so A and B are independent.

- b** We have $C = \{(4, 6), (5, 5), (5, 6), (6, 4), (6, 5), (6, 6)\}$ and so $n(C) = 6$.

Thus

$$\Pr(A) \times \Pr(C) = \frac{1}{6} \times \frac{6}{36} = \frac{1}{36}$$

The event $A \cap C$ corresponds to the outcome $(4, 6)$, and so $n(A \cap C) = 1$.

Thus

$$\Pr(A \cap C) = \frac{1}{36} = \Pr(A) \times \Pr(C)$$

This means that A and C are also independent events.

Knowing that events are independent means that we can determine the probability of their intersection by multiplying together their individual probabilities. This is illustrated in the following example.



Example 27

Suppose that the probability that a family in a certain town owns a television set (T) is 0.75, and the probability that a family owns a station wagon (S) is 0.25. If these events are independent, find the following probabilities:

- a** A family chosen at random owns both a television set and a station wagon.
- b** A family chosen at random owns at least one of these items.

Solution

- a** The event ‘owns both a television set and a station wagon’ is represented by $T \cap S$, with

$$\begin{aligned}\Pr(T \cap S) &= \Pr(T) \times \Pr(S) && \text{(as } T \text{ and } S \text{ are independent)} \\ &= 0.75 \times 0.25 = 0.1875\end{aligned}$$

- b** The event ‘owns at least one of these items’ is represented by $T \cup S$, with

$$\begin{aligned}\Pr(T \cup S) &= \Pr(T) + \Pr(S) - \Pr(T \cap S) && \text{(from the addition rule)} \\ &= 0.75 + 0.25 - 0.75 \times 0.25 && \text{(as } T \text{ and } S \text{ are independent)} \\ &= 0.8125\end{aligned}$$

Confusion often arises between independent and mutually exclusive events. That two events A and B are mutually exclusive means that $A \cap B = \emptyset$ and hence that $\Pr(A \cap B) = 0$. Thus, if two events are independent, they cannot also be mutually exclusive, unless the probability of at least one of the events is zero.

Summary 9G

- The probability of an event A occurring when it is known that some event B has already occurred is called **conditional probability** and is written $\Pr(A | B)$, where

$$\Pr(A | B) = \frac{\Pr(A \cap B)}{\Pr(B)} \quad \text{if } \Pr(B) \neq 0$$

- Two events A and B are **independent** if the occurrence of one event has no effect on the probability of the occurrence of the other, that is, if

$$\Pr(A | B) = \Pr(A)$$

- Events A and B are independent if and only if

$$\Pr(A \cap B) = \Pr(A) \times \Pr(B)$$



Exercise 9G

Example 24

- 1 A group of 100 people were questioned and classified according to sex and whether or not they think private individuals should be allowed to carry guns. The results are shown in the table.

Do you think private individuals should be allowed to carry guns?

	Male	Female	Total
Yes	35	30	65
No	25	10	35
Total	60	40	100

Is support for private individuals carrying guns independent of sex?

- 2 A group of 500 students were asked whether they would rather spend their recreational time playing sport or listening to music. The results, as well as the sex of the student, are given in the following table.

	Male	Female	Total
Sport	225	150	375
Music	75	50	125
Total	300	200	500

Is preference for playing sport or listening to music independent of sex?

- 3 An analysis of traffic accidents in a certain city classified the accident as serious or minor, as well as whether the driver was speeding or not.

Type of accident	Speeding		Total
	Yes	No	
Serious	42	61	103
Minor	88	185	273
Total	130	246	376

Is the seriousness of the accident independent of whether the driver was speeding or not?

Example 25

- 4 An experiment consists of drawing a number at random from $\{1, 2, 3, \dots, 12\}$. Let $A = \{1, 2, 3, 4, 5, 6\}$, $B = \{1, 3, 5, 7, 9, 11\}$ and $C = \{4, 6, 8, 9\}$.

a Are A and B independent?

b Are A and C independent?

c Are B and C independent?

Example 26

- 5** A die is thrown and the number uppermost is recorded. Events A and B are defined as ‘an even number’ and ‘a square number’ respectively. Show that A and B are independent.
- 6** Two events A and B are such that $\Pr(A) = 0.3$, $\Pr(B) = 0.1$ and $\Pr(A \cap B) = 0.1$. Are A and B independent?
- 7** If A and B are independent events with $\Pr(A) = 0.6$ and $\Pr(B) = 0.7$, find:
- a** $\Pr(A | B)$ **b** $\Pr(A \cap B)$ **c** $\Pr(A \cup B)$
- 8** If A and B are independent events with $\Pr(A) = 0.5$ and $\Pr(B) = 0.2$, find $\Pr(A \cup B)$.

Example 27

- 9** A man and a woman decide to marry. Assume that the probability that each will have a specific blood group is as follows:

Blood group	O	A	B	AB
Probability	0.5	0.35	0.1	0.05

If the blood group of the husband is independent of that of his wife, find the probability that:

- a** the husband is group A
b the husband is group A and his wife is group B
c both are group A
d the wife is group AB and her husband is group O.
- 10** The 165 subjects volunteering for a medical study are classified by sex and blood pressure (high (H), normal (N) and low (L)).

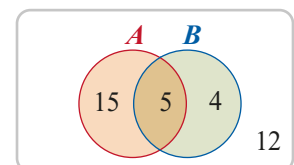
	H	N	L
M	88	22	10
F	11	22	12
Total	99	44	22

If a subject is selected at random, find:

- a** $\Pr(N)$ **b** $\Pr(F \cap H)$ **c** $\Pr(F \cup H)$
d $\Pr(F | L)$ **e** $\Pr(L | F)$

Are F and L independent? Explain.

- 11** Events A and B are as shown in the Venn diagram. Show that A and B are independent.



- 12** The probability that a married woman watches a certain television show is 0.4, and the probability that her husband watches the show is 0.5. The television viewing habits of a husband and wife are clearly not independent. In fact, the probability that a married woman watches the show, given that her husband does, is 0.7. Find the probability that:
- a** both the husband and wife watch the show
 - b** the husband watches the show given that his wife watches it.
- 13** The 65 middle managers in a company are classified by age and income as follows:

Income	Age		
	30–39 (T)	40–49 (F)	50–69 (S)
Low (L)	13	4	1
Moderate (M)	8	10	3
High (H)	2	16	8
Total	23	30	12

A middle manager is selected at random from the company. Find:

- a** $\Pr(L)$ **b** $\Pr(S)$ **c** $\Pr(T)$ **d** $\Pr(M)$
- e** $\Pr(L \cap F)$ **f** $\Pr(T \cap M)$ **g** $\Pr(L | F)$ **h** $\Pr(T | M)$

Is income independent of age? Explain your answer.

- 14** A consumer research organisation has studied the services provided by the 150 TV repair persons in a certain city and their findings are summarised in the following table.

	Good service (G)	Poor service (G')
Factory trained (F)	48	16
Not factory trained (F')	24	62

- a** One of the TV repairers is randomly selected. Calculate the following probabilities:
 - i** $\Pr(G | F)$, the probability that a factory-trained repairer is one who gives good service
 - ii** $\Pr(G \cap F)$, the probability that the repairer is giving good service and is factory trained
 - iii** $\Pr(G \cup F)$, the probability that the repairer is giving good service or is factory trained or both
 - b** Are events G and F independent?
 - c** Are the events G and F mutually exclusive?
- 15** Let A and B be independent events with $\Pr(A) \neq 0$ and $\Pr(B) \neq 0$. It is known that $\Pr(A) + \Pr(B) = 0.3$. Find the minimum possible value of $\Pr(A \cup B)$, and the corresponding values of $\Pr(A)$ and $\Pr(B)$.

9H Solving probability problems using simulation

Simulation is a very powerful and widely used procedure which enables us to find approximate answers to difficult probability questions. Some problems are not able to be solved directly and simulation allows a solution to be obtained where otherwise none would be possible. In this section some specific probability problems are looked at which may be solved by using simulation.

An example of using simulation

Suppose, for example, we would like to answer the following question:

What is the probability that a family with six children will have at least four girls?

There are ways of determining this probability exactly, which will be discussed in Chapter 11, but we don't know how to do this yet. What we can do, however, is estimate the probability by using simulation.

Firstly, we need to make some assumptions so we can decide on a suitable model for the simulation. We will assume:

- There is a probability of 0.5 of each child being female.
- The sex of each child is independent of the sex of the other children. That is, the probability of a female child is always 0.5.

Since the probability of a female child is 0.5, a suitable simulation model would be tossing a fair coin. Let a head represent a female child and a tail a male child. A trial consists of tossing the coin six times to represent one complete family of six children, and the result of the trial is the number of heads obtained in the trial.

To carry out the simulation, several trials need to be conducted. How many trials are needed to estimate the probability? As we have already noted in Section 9B, the more repetitions of an experiment the better the estimate of the probability. Initially about 50 trials could be considered.

An example of the results that might be obtained from five trials is:

Trial number	Simulation results	Number of heads
1	<i>T H H T T H</i>	3
2	<i>H H H T H T</i>	4
3	<i>H H H T H H</i>	5
4	<i>H T T T H T</i>	2
5	<i>H T H H H H</i>	5

Note: From the table above, we see that even though the chance of a girl is $\frac{1}{2}$, the actual number of girls (heads) observed in each trial varies quite a lot from trial to trial. Understanding the variation between trials is an important topic in mathematics, and is studied as part of estimation in Mathematical Methods Units 3 & 4.

Continuing with the simulation until there were 50 trials gave the results summarised in the following table:

Number of heads	0	1	2	3	4	5	6
Number of times obtained	1	5	12	15	13	3	1

The results in this table can be used to estimate the probability that a family with six children will have at least four girls. Since at least four heads were obtained in 17 out of 50 trials, we estimate the probability as $\frac{17}{50}$ or 0.34.

Note that, since this probability has been estimated experimentally, repeating the simulations would give a slightly different result, but we would expect to obtain approximately this value most of the time.

Further examples of using simulation

Simulation is also widely used to estimate the values of other quantities which are of interest in a probability problem. We may wish to know the average result, the largest result, the number of trials required to achieve a certain result, and so on. An example of this type of problem is given in Example 28.



Example 28

A pizza shop is giving away football cards with each pizza bought. There are six different cards available, and a fan decides to continue buying the pizzas until all six are obtained. How many pizzas will need to be bought, on average, to obtain the complete set of cards?

Solution

As there are six outcomes of interest, a fair six-sided die could be used for the simulation. Each of the six different cards is represented by one of the six sides of the die. Rolling the die and observing the outcome is equivalent to buying a pizza and noting which card was obtained. This simulation model is based on the following assumptions:

- The six cards all occur with equal frequency.
- The card obtained with one pizza is independent of the cards obtained with the other pizzas.

A trial would consist of rolling the die until all of the six numbers 1, 2, 3, 4, 5 and 6 have been observed, and the result of the trial is the number of rolls necessary to do this.

The results of one trial are shown:

5 2 5 2 2 2 3 3 1 2 6 3 5 4

In this instance, 14 pizzas were bought before the whole set was obtained. Of course, we would not expect to buy 14 pizzas every time – this is just the result from one trial. To obtain an appropriate estimate, we would need to conduct several trials.

The following is an example of the results that might be obtained from 50 trials. In each case the number listed represents the number of pizzas that were bought to obtain a complete set of football cards:

14	8	12	11	16	8	8	11	15	26
14	20	11	13	35	23	19	14	10	10
20	9	10	14	29	13	7	15	15	22
9	10	14	16	14	17	12	10	24	13
19	27	31	11	9	16	21	22	8	9

To estimate the number of pizzas that need to be bought, the average of the numbers obtained in these simulations is calculated. Thus we estimate that, in order to collect the complete set of cards, it would be necessary to buy approximately

$$\frac{14 + 8 + 12 + 11 + 16 + \cdots + 16 + 21 + 22 + 8 + 9}{50} \approx 15 \text{ pizzas}$$

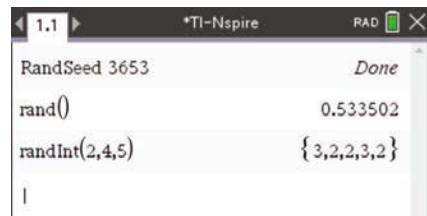
Using a calculator to generate random numbers

There are many situations where coins and dice may not be useful for simulation. Suppose we wished to determine how many pizzas would need to be bought, on average, to obtain a complete set of eight souvenirs. In this case, we could use technology to generate random integers from 1 to 8.

Using technology gives us more flexibility in terms of the number of different random outcomes that can be generated, and also allows us to perform more trials. In this section, we use a CAS calculator to generate random numbers. In the next section, we use pseudocode to describe simulation algorithms that could be implemented as programs on a computer.

Using the TI-Nspire

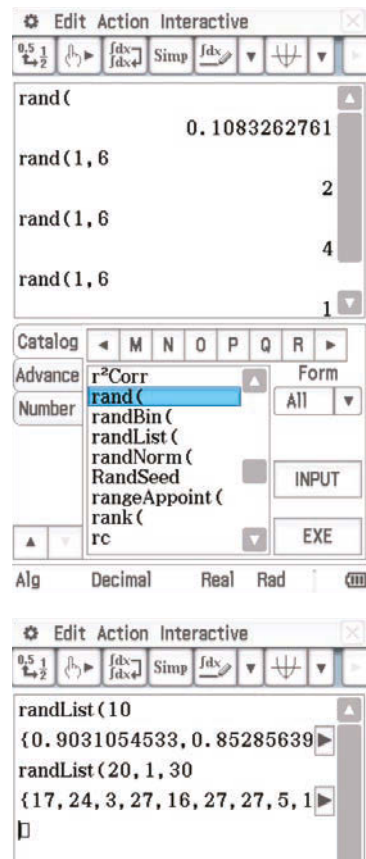
- In a **Calculator** page, go to **[menu] > Probability > Random > Seed** and enter the last 4 digits of your phone number. This ensures that your random-number starting point differs from the calculator default.



- For a random number between 0 and 1, use **[menu] > Probability > Random > Number**.
- For a random integer, use **[menu] > Probability > Random > Integer**. For example, to obtain five random integers between 2 and 4 inclusive, use the command `randInt(2, 4, 5)` as shown.

Using the Casio ClassPad

- In $\sqrt{x}$, press the **Keyboard** button.
- Find and then select **Catalog** by first tapping ∇ at the bottom of the left sidebar.
- Scroll across the alphabet to the letter R.
- To generate a random number between 0 and 1:
 - In **Catalog**, select **rand(**.
 - Tap **EXE**.
- To generate three random integers between 1 and 6 inclusive:
 - In **Catalog**, select **rand(**.
 - Type: 1, 6
 - Tap **EXE** three times.
- To generate a list of 10 random numbers between 0 and 1:
 - In **Catalog**, select **randList(**. Type: 10
 - Tap **EXE** and then tap $\blacktriangleright$ to view all the numbers.
- To generate a list of 20 random integers between 1 and 30 inclusive:
 - In **Catalog**, select **randList(**. Type: 20, 1, 30
 - Tap **EXE** and then tap $\blacktriangleright$ to view all the integers.



Summary 9H

- In order to use simulation to solve a problem, first make a clear statement of the problem and the underlying assumptions.
- Coins, dice and spinners can be used for simulations. However, using technology to generate random numbers provides more flexibility.
- Each trial should be defined and repeated several times (at least 50).
- The results from all the trials are summarised to provide an answer to a problem.

Exercise 9H

For each of the following questions, perform the simulation by using your calculator to generate random numbers.

- 1 Use simulation to estimate the probability that, in a family with three children, all the children are boys.

- 2 A teacher gives the class a test consisting of five ‘true or false’ questions. Use simulation to estimate the probability that a student who guesses the answer to every question gets at least three correct.
- 3 A teacher gives the class a test consisting of 10 multiple-choice questions, each with five alternatives. Use simulation to estimate the probability that a student who guesses the answer to every question gets at least five correct.
- 4 Use simulation to estimate the number of pizzas we would need to buy if the number of football cards described in Example 28 was extended to 10.
- 5 Suppose that, on average, a basketball player makes three out of every four shots. Use simulation to find an estimate of the probability that she makes five or six of the six shots she takes.
- 6 A shooter has a probability of 0.4 of hitting a target. He keeps shooting at the target until it is hit once. Use simulation to estimate the average number of times he shoots until the target is hit.
- 7 Sean is playing tennis with a friend. The first player to win six games is the winner of the match, regardless of the number of games won by his opponent. Suppose that Sean’s probability of winning each game against this opponent is 0.6. Use simulation to estimate the probability that he wins the match.

9I Pseudocode for probability and simulation

Using a computer to carry out a simulation means that we can conduct many more trials, and therefore we can obtain a more accurate estimate of the required probability.

Recall that pseudocode is an informal notation for describing algorithms. In this section, we describe algorithms to estimate probabilities by carrying out simulations. We also describe algorithms to calculate exact probabilities where this would be too tedious by hand.

Note: You should work through the introduction to pseudocode in Appendix A before starting this section. The Interactive Textbook also includes online appendices on coding using the language *Python*, the TI-Nspire and the Casio ClassPad.

Algorithms for simulation

For this section, we introduce two useful pseudocode functions:

- The function *random()* generates a random real number in the interval $(0, 1)$.
- The function *randint*(n, m) generates a random integer between n and m inclusive.

We begin with a very simple example.

**Example 29**

Describe a simulation algorithm to estimate the probability of obtaining a six when a fair die is rolled.

Solution

```

input  $N$ 
 $count \leftarrow 0$ 
for  $i$  from 1 to  $N$ 
     $outcome \leftarrow \text{randint}(1, 6)$ 
    if  $outcome = 6$  then
         $count \leftarrow count + 1$ 
    end if
end for
 $estimate \leftarrow \frac{count}{N}$ 
print  $estimate$ 

```

Explanation

We use the variables:

- N for the number of times to roll the die
- $outcome$ for the result of the current roll
- $count$ to keep a running tally of the number of sixes obtained.

We use a **for** loop to simulate rolling a die N times.

In each pass of the **for** loop, we generate a random integer between 1 and 6 to simulate rolling the die. If the outcome is a six, then we add one to the count.

The estimate of the probability is the number of sixes divided by the number of rolls.

Note: When this algorithm is implemented as a program on a computer, the output will vary each time it is run. For example, in four runs using $N = 100\,000$, the four outputs were 0.16655, 0.16670, 0.16599 and 0.16726.

**Example 30**

Describe a simulation algorithm to estimate the long-term average for the number of rolls of a die that it takes to first get a six.

Solution

```

 $sum \leftarrow 0$ 
for  $i$  from 1 to 1000
     $outcome \leftarrow 0$ 
     $count \leftarrow 0$ 
    while  $outcome \neq 6$ 
         $outcome \leftarrow \text{randint}(1, 6)$ 
         $count \leftarrow count + 1$ 
    end while
     $sum \leftarrow sum + count$ 
end for
print  $\frac{sum}{1000}$ 

```

Explanation

We use the variables:

- $outcome$ for the result of the current roll
- $count$ to keep a running tally of the number of rolls in the current trial
- sum to keep a running total of the number of rolls required in all trials.

We use a **for** loop to simulate 1000 trials of rolling until we get a six.

Within each pass of the **for** loop, we use a **while** loop to simulate rolling until we get a six. We then add the required number of rolls to the running total.

Algorithms for calculating exact probabilities

In the previous two examples, we have seen algorithms used to obtain estimates. We can also use algorithms to calculate exact probabilities.

For example, we already know how to find the probability of achieving a certain sum when two dice are rolled and the two numbers added. Here there are 36 equally likely outcomes to consider. However, if we roll three dice, then there are 216 outcomes, and if we roll four dice, then there are 1296 outcomes. When there is a very large number of equally likely outcomes, we can use a computer to calculate an exact probability.



Example 31

Three dice are rolled and the sum of the three numbers on the uppermost faces recorded. Describe an algorithm to find the probability that this sum is between 7 and 14 inclusive.

Solution

```
total ← 0
count ← 0
for i from 1 to 6
    for j from 1 to 6
        for k from 1 to 6
            total ← total + 1
            if 7 ≤ i + j + k ≤ 14 then
                count ← count + 1
            end if
        end for
    end for
end for
print  $\frac{\text{count}}{\text{total}}$ 
```

Explanation

Let i , j and k represent the numbers obtained on the three dice. We use three loops to run through all the possible values of i , j and k .

The variable *count* keeps a running tally of the number of outcomes (i, j, k) such that $7 \leq i + j + k \leq 14$.

The variable *total* keeps a running tally of the total number of outcomes (i, j, k) . We know that the final value of *total* will be $6 \times 6 \times 6 = 216$.

Note: The output is $\Pr(7 \leq i + j + k \leq 14) = \frac{22}{27}$.



Exercise 9I

You may like to use a device to implement the algorithms in this exercise; see the coding appendices in the Interactive Textbook for instructions.

Example 29

- 1 Modify the pseudocode given in Example 29 so that it can be used to estimate the probability of obtaining a five or a six when a fair die is rolled. (**Hint:** Change the condition of the **if-then** block.)

Example 30

- 2** Modify the pseudocode given in Example 30 so that it can be used to estimate the long-term average for the number of rolls of a die that it takes to first get a five or a six. (Hint: Change the condition of the **while** loop.)
- 3** The following algorithm can be used to estimate the proportion of families with three children such that all the children are girls. (We assume that there is an equal chance of a boy or a girl.)

```

count ← 0
for i from 1 to 100 000
    child1 ← randint(0, 1)
    child2 ← randint(0, 1)
    child3 ← randint(0, 1)
    if child1 + child2 + child3 = 3 then
        count ← count + 1
    end if
end for
print  $\frac{\text{count}}{100\,000}$ 

```

- a** How many families with three children are being used in this simulation?
- b** What are the possible values of the variable *child1*?
- c** What is the meaning of *child1* = 1?
- d** What does the variable *count* record?
- e** Suppose that in the first three passes of the **for** loop, the random values assigned to the variables are given by the following table.

<i>i</i>	<i>child1</i>	<i>child2</i>	<i>child3</i>
1	1	1	1
2	0	1	1
3	1	1	1

What is the value of *count* at:

- i** the end of the first pass
 - ii** the end of the second pass
 - iii** the end of the third pass?
- f** What should you use as the condition of the **if-then** block if you want to estimate the proportion of families with three children that have:
- i** no girls
 - ii** exactly two girls
 - iii** at least one girl?

- 4 A supermarket is giving away a toy with each total purchase over \$50. There are three different toys to collect, and they are equally likely. On average, how many purchases over \$50 does a shopper need to make to receive all three toys? The algorithm on the right estimates this average based on 1000 shoppers.

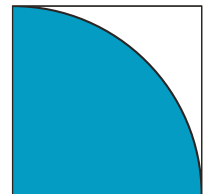
- a Briefly describe how the algorithm works. Include an explanation of the role of each variable and the role of each of the following:
- the **for** loop
 - the **while** loop
 - the **if-then** block.
- b How should the pseudocode be changed if there are 10 toys to collect?

```

sum ← 0
for i from 1 to 1000
    t1 ← 0
    t2 ← 0
    t3 ← 0
    count ← 0
    while t1 = 0 or t2 = 0 or t3 = 0
        toy ← randint(1,3)
        if toy = 1 then
            t1 ← 1
        else if toy = 2 then
            t2 ← 1
        else
            t3 ← 1
        end if
        count ← count + 1
    end while
    sum ← sum + count
end for
print  $\frac{sum}{1000}$ 

```

- 5 Darts are randomly thrown at the board shown opposite and always hit the board. Consider all points on the board equally likely to be hit. The board is a square 1 m by 1 m. The radius of the quarter circle is 1 m.



The algorithm on the right finds an estimate of the probability that a dart hits the blue region of the dartboard. Recall that the function *random()* generates a random real number in the interval (0, 1).

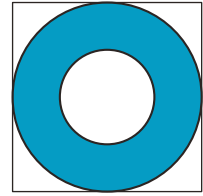
- a Explain how this algorithm can be used to find an estimate of π .

```

input N
count ← 0
for i from 1 to N
    x ← random()
    y ← random()
    if  $x^2 + y^2 \leq 1$  then
        count ← count + 1
    end if
end for
print  $\frac{count}{N}$ 

```

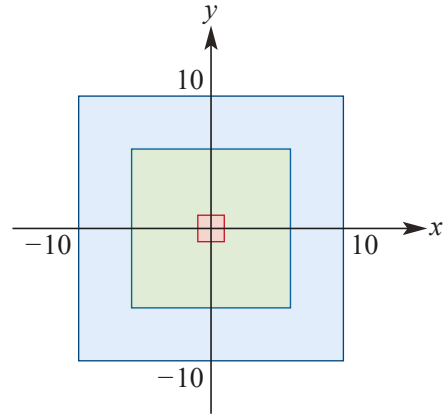
- b** Now consider the dartboard shown on the right. The board is a square 1 m by 1 m, and the two concentric circles have radius 0.25 m and 0.5 m. Explain how to modify the algorithm from part **a** so that it finds an estimate of the probability that a dart hits the blue region between the two circles.



- 6** A target consists of three squares with side lengths 2 cm, 12 cm and 20 cm as shown. The scores for the three regions are:

Red region 10 points
 Green region 5 points
 Blue region 1 point

Assume that darts are thrown randomly and always hit the target.



- a** Using pseudocode, describe an algorithm that simulates a dart player taking 10 shots at the target and finds the total score.
- b** Change the pseudocode so that it simulates 1000 trials of 10 shots each and estimates the long-term average total score.
- c** Using pseudocode, describe an algorithm to estimate the probability of hitting the red region at least once in 50 shots.
- 7** One in every five Star chocolate bars has a ‘Get one free’ code inside the wrapper. Devise a block of pseudocode to investigate the number of bars that need to be purchased to obtain a ‘Get one free’ code.
- Example 31** **8** Three dice are rolled and the numbers on the uppermost faces recorded. Describe an algorithm using pseudocode to calculate the exact probability that:
- a** the sum of the three numbers is 15
 - b** the sum of the three numbers is at least 10
 - c** the product of the three numbers is 24
 - d** the sum of the three numbers is a multiple of 3.
- 9** Two sets A and B are both equal to $\{0, 1, 2, \dots, 9\}$. One digit is randomly selected from set A and one digit is randomly selected from set B . Describe an algorithm to calculate the exact probability that:
- a** the sum of the two digits is greater than 3 and less than 6
 - b** the difference between the two digits is less than 3
 - c** the digit from set A plus twice the digit from set B is greater than 24.

Chapter summary



Assignment



Rich

- Probability is a numerical measure of the chance of a particular event occurring and may be determined experimentally or by symmetry.
- Whatever method is used to determine the probability, the following rules will hold:
 - $0 \leq \Pr(A) \leq 1$ for all events $A \subseteq \epsilon$
 - $\Pr(\epsilon) = 1$
 - $\Pr(\emptyset) = 0$
 - $\Pr(A') = 1 - \Pr(A)$, where A' is the complement of A
 - $\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$, the **addition rule**.
- Probabilities associated with combined events are sometimes able to be calculated more easily from a probability table.
- Two events A and B are **mutually exclusive** if $A \cap B = \emptyset$.
- If events A and B are mutually exclusive, then $\Pr(A \cap B) = 0$ and $\Pr(A \cup B) = \Pr(A) + \Pr(B)$.
- The **conditional probability** of event A occurring, given that event B has already occurred, is

$$\Pr(A | B) = \frac{\Pr(A \cap B)}{\Pr(B)} \quad \text{if } \Pr(B) \neq 0$$

giving $\Pr(A \cap B) = \Pr(A | B) \times \Pr(B)$ (the **multiplication rule**)

- The probabilities associated with multi-stage experiments can be calculated by constructing an appropriate tree diagram and multiplying along the relevant branches (from the multiplication rule).
- The **law of total probability** states that, in the case of two events A and B ,

$$\Pr(A) = \Pr(A | B) \Pr(B) + \Pr(A | B') \Pr(B')$$

- Two events A and B are **independent** if

$$\Pr(A | B) = \Pr(A)$$

so whether or not B has occurred has no effect on the probability of A occurring.

- Events A and B are independent if and only if $\Pr(A \cap B) = \Pr(A) \times \Pr(B)$.

Technology-free questions

- 1 Two six-sided dice are rolled. Find the probability that:
 - a the sum of the values of the uppermost faces is 7
 - b the sum is not 7.
- 2 A whole number between 1 and 300 (inclusive) is chosen at random. Find the probability that the number is:
 - a divisible by 3
 - b divisible by 4
 - c divisible by 3 or by 4.

- 3 A drawer contains 30 red socks and 20 blue socks.
 - a If a sock is chosen at random, its colour noted, the sock replaced and a second sock withdrawn, what is the probability that both socks are red?
 - b If replacement doesn't take place, what is the probability that both socks are red?
- 4 Box A contains five pieces of paper numbered 1, 3, 5, 7, 9.
Box B contains three pieces of paper numbered 1, 4, 9.
One piece of paper is removed at random from each box. Find the probability that the two numbers obtained have a sum that is divisible by 3.
- 5 A three-digit number is formed by arranging the digits 1, 5 and 6 in a random order.
 - a List the sample space.
 - b Find the probability of getting a number larger than 400.
 - c What is the probability that an even number is obtained?
- 6 A letter is chosen at random from the word STATISTICIAN.
 - a What is the probability that it is a vowel?
 - b What is the probability that it is a T?
- 7 Ivan and Joe are chess players. In any game the probabilities of Ivan beating Joe, Joe beating Ivan or the game resulting in a draw are 0.6, 0.1 or 0.3 respectively. They play a series of three games. Calculate the probability that:
 - a they win alternate games, with Ivan winning the first game
 - b the three games are drawn
 - c exactly two of the games are drawn
 - d Joe does not win a game.
- 8 A die with two red faces and four blue faces is thrown three times. Each face is equally likely to face upward. Find the probability of obtaining the following:
 - a three red faces
 - b a blue on the first, a red on the second and a blue on the third
 - c exactly one red face
 - d at least two blue faces
- 9 If $\Pr(A) = 0.6$ and $\Pr(B) = 0.5$, can A and B be mutually exclusive? Why or why not?
- 10 Events A and B are such that $\Pr(A) = 0.6$, $\Pr(B) = 0.5$ and $\Pr(A' \cap B) = 0.4$. Construct a probability table and use it to find:
 - a $\Pr(A \cap B')$
 - b $\Pr(A' \cap B')$
 - c $\Pr(A \cup B)$
- 11 In Minh's class 18 students study mathematics, 14 study music, and 7 study both mathematics and music.
 - a Given that a student in his class studies mathematics, what is the probability that they also study music?
 - b Given that a student in his class studies music, what is the probability that they also study mathematics?

- 12** A group of executives is classified according to body weight and incidence of hypertension. The proportion of the various categories is as shown.

	Overweight	Normal weight	Underweight
Hypertensive	0.10	0.08	0.02
Not hypertensive	0.15	0.45	0.20

- a** What is the probability that a person selected at random from this group will have hypertension?
- b** A person, selected at random from this group, is found to be overweight. What is the probability that this person is also hypertensive?
- 13** Given an experiment such that $\Pr(A) = 0.3$, $\Pr(B) = 0.6$ and $\Pr(A \cap B) = 0.2$, find:
- a** $\Pr(A \cup B)$ **b** $\Pr(A' \cap B')$ **c** $\Pr(A | B)$ **d** $\Pr(B | A)$
- 14** For a finite sample space, explain the implication of each of the following in terms of the relationship between events A and B :
- a** $\Pr(A | B) = 1$ **b** $\Pr(A | B) = 0$ **c** $\Pr(A | B) = \Pr(A)$

Multiple-choice questions

- 1** If the probability of Chris scoring 50 or more marks in the exam is 0.7, then the probability he scores less than 50 marks is
- A** 0 **B** 0.3 **C** 0.4 **D** 0.7 **E** 0.8
- 2** A spinner is coloured red, yellow, blue and green. When spun the probability that it lands on red is 0.1, yellow is 0.2 and blue is 0.4. What is the probability that it lands on green?
- A** 0.1 **B** 0.2 **C** 0.3 **D** 0.4 **E** 0.5
- 3** Phillip is making a sign, and has cut the letters of the word THEATRETTE out of wood and placed them in his toolbox. If a letter is selected at random from the toolbox, then the probability that it is a T is
- A** $\frac{2}{5}$ **B** $\frac{3}{10}$ **C** $\frac{1}{5}$ **D** $\frac{1}{6}$ **E** $\frac{3}{5}$
- 4** Of a group of 25 people in a restaurant, three chose a vegetarian meal, five chose fish, ten chose beef and the rest chose chicken for their main course. What is the probability that a randomly chosen diner chose chicken?
- A** $\frac{3}{25}$ **B** $\frac{6}{25}$ **C** $\frac{7}{25}$ **D** $\frac{2}{5}$ **E** $\frac{7}{18}$
- 5** A square has side length of 4 metres. Inside the square is a circle of radius 1.5 metres. If a dart thrown at the square is equally likely to land at any point inside the square, then the probability that it will land outside the circle is closest to
- A** 0.442 **B** 0.295 **C** 0.558 **D** 0.250 **E** 0.375

- 6** An experiment consists of tossing a coin and then rolling a fair six-sided die. What is the probability of observing a head and a 'six'?
- A** $\frac{1}{2}$ **B** $\frac{1}{4}$ **C** $\frac{1}{35}$ **D** $\frac{1}{12}$ **E** $\frac{7}{12}$
- 7** If A and B are events such that $\Pr(A) = 0.35$, $\Pr(A \cap B) = 0.18$ and $\Pr(B) = 0.38$, then $\Pr(A \cup B)$ is equal to
- A** 0.73 **B** 0.133 **C** 0.15 **D** 0.21 **E** 0.55
- 8** If A and B are events such that $\Pr(A) = 0.47$, $\Pr(B) = 0.28$ and $B \subseteq A$, then $\Pr(A \cup B)$ is equal to
- A** 0.47 **B** 0.75 **C** 0.62 **D** 0.13 **E** 0
- 9** In Imogen's class 15 students play tennis, 14 play basketball and 7 play both. The probability that a randomly chosen student plays basketball, given that they play tennis, is
- A** $\frac{14}{15}$ **B** $\frac{7}{15}$ **C** $\frac{7}{29}$ **D** $\frac{15}{29}$ **E** $\frac{1}{2}$
- 10** If for two events A and B , $\Pr(A) = \frac{3}{8}$, $\Pr(B) = \frac{4}{7}$ and $\Pr(A \cap B) = \frac{8}{21}$, then $\Pr(A | B)$ is equal to
- A** $\frac{3}{8}$ **B** $\frac{3}{14}$ **C** $\frac{63}{64}$ **D** $\frac{21}{32}$ **E** $\frac{2}{3}$

The following information relates to Questions 11 and 12.

The probability that Miller goes to the gym on Monday is 0.6. If he goes to the gym on Monday, then the probability that he will go again on Tuesday is 0.7. If he doesn't go to the gym on Monday, then the probability that Miller will go on Tuesday is only 0.4.

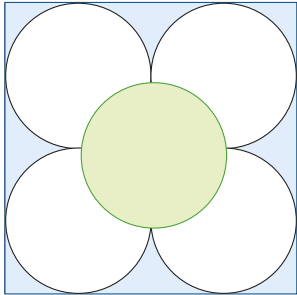
- 11** The probability that Miller goes to the gym on both Monday and Tuesday is
- A** 0.36 **B** 0.24 **C** 0.42 **D** 0.16 **E** 0.28
- 12** The probability that Miller goes to the gym on Tuesday is
- A** 0.58 **B** 0.42 **C** 0.16 **D** 0.84 **E** 0.32
- 13** If A and B are independent events such that $\Pr(A) = 0.35$ and $\Pr(B) = 0.46$, then $\Pr(A \cup B)$ is equal to
- A** 0.810 **B** 0.649 **C** 0.161
D 0.110 **E** cannot be determined
- 14** The primary cooling unit in a nuclear power plant has a reliability of 0.95. There is also a back-up cooling unit to substitute for the primary unit when it fails. The reliability of the back-up unit is 0.85. The cooling system of the plant is considered reliable if either one of the systems is working. Assuming that the two systems are independent, the reliability of the cooling system of the power plant is:
- A** 0.95 **B** 0.85 **C** 0.8075 **D** 0.9925 **E** 1.0

Extended-response questions

- 1 A group of 200 people were questioned about their exercise habits. In this group:
 - 42 people regularly jog
 - 30 people regularly cycle
 - eight people both regularly jog and regularly cycle.
 - a Construct a Venn diagram which illustrates this situation.
 - b Find the number of people who either jog or cycle but not both.
 - c A person is chosen at random from this group:
 - i Find the probability that they either jog or cycle but not both.
 - ii Find the probability that they neither jog nor cycle.
 - iii If the person does not jog, find the probability that they cycle.
 - iv Are the events 'regularly jogs' and 'regularly cycles' independent? Justify your answer.
- 2 To have a stage production ready for opening night there are three tasks which must be done and, as the same team are involved in each task, these must be done in sequence. The following probabilities are estimated for the duration of the activities:

Task	6 days	7 days	8 days
Build scenery	0.3	0.3	0.4
Paint scenery	0.6	0.3	0.1
Print programs	0.4	0.4	0.2

- a What is the shortest possible total time that the three tasks could take?
- b What is the probability that the three tasks are completed in the shortest time possible?
- c What is the probability that the building and painting of the scenery will together take exactly 15 days?
- d What is the probability that all three tasks will together take exactly 22 days?
- e What is the probability that the total time taken for the three tasks is 22 days, given that the painting took 8 days?
- f The manager decides to out-source the printing of the programs to a separate company, which guarantees that they will be printed in 5 days. This leaves only the building and painting of the scenery for the team. If printing the programs and building the scenery start on the same day:
 - i What is the shortest possible total time that the three tasks could now take?
 - ii What is the probability that the three tasks are completed in the shortest time possible?

- 3** Two bowls each contain eight pieces of fruit. In bowl A there are five oranges and three apples; in bowl B there is one orange and seven apples.
- For each bowl, find the probability that two pieces of fruit chosen at random will both be apples, if the first piece of fruit is not replaced before the second piece of fruit is chosen.
 - For each bowl, find the probability that two pieces of fruit chosen at random will both be apples, when the first piece of fruit is replaced before the second is chosen.
 - One bowl is chosen at random and from it two pieces of fruit are chosen at random without replacement. If both pieces of fruit are apples, find the probability that bowl A was chosen.
 - One bowl is chosen at random and from it two pieces of fruit are chosen at random, the first piece of fruit being replaced before the second is chosen. If both pieces of fruit are apples, find the probability that bowl A was chosen.
- 4** Rachel is a keen runner. She is supposed to attend running training five days per week. Rachel finds that if she runs one day, the probability that she will run again the next day is $\frac{4}{5}$, and if she does not run one day, the probability that she will not run the next day is $\frac{3}{4}$. Suppose that Rachel runs on Monday:
- What is the probability that she runs on Tuesday?
 - What is the probability that she runs on Wednesday?
 - What is the probability that she runs on exactly two days out of Tuesday, Wednesday and Thursday?
 - Given that Rachel ran on exactly two days out of Tuesday, Wednesday and Thursday, what is the probability that she ran on two consecutive days?
- 5** Connor devises a game where darts are thrown at the board shown. The board is a square of side length 100 cm, and each circle has a radius of 25 cm. Assume that every dart thrown at the board is equally likely to land in any position and that no dart misses the board.
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- Suppose that Connor throws a dart at the board. Determine the probability, correct to four decimal places, that the dart lands on:
 - green
 - blue
 - white.
 - Now suppose that Connor throws two darts at the board. Determine the probability, correct to four decimal places, that:
 - both darts land on blue
 - one dart lands on blue and the other on green.
 - Connor allocates 20 points to white, 30 points to blue and 40 points to green.
 - What is the probability that he scores 60 points with two throws?
 - If he scores 60 points with two throws, what is the probability that he hit green on the first throw?

- 6** Lacey has two boxes, both of which contain pink lollies and green lollies.
- a** The first box contains 6 pink lollies and 6 green lollies.
 - i** If Lacey selects one lolly from this box at random, what is the probability that it is pink?
 - ii** If she selects two lollies from this box at random, without replacement, what is the probability that they are both pink?
 - iii** If she selects two lollies from this box at random, without replacement, what is the probability that the second one is pink?
 - b** The second box also contains 6 pink lollies. But Lacey does not know how many green lollies it contains. Suppose that the second box contains n lollies in total.
 - i** Lacey selects two lollies from the second box at random, without replacement. Write down an expression for the probability that they are both pink.
 - ii** If the probability that Lacey selects two pink lollies from the second box is $\frac{1}{7}$, how many green lollies are there in the second box?
- 7** Two machines in a factory produce electronic components.
- Machine A produces 400 components each day with an average of 0.5% faulty.
 - Machine B produces 600 components each day with an average of 0.75% faulty.
- a** Find the overall percentage of faulty components produced each day.
 - b** A component is chosen at random from the combined daily output and found to be faulty. Find the probability that the component was produced by Machine B. Give your answer correct to two decimal places.
 - c** If Machine B continues to produce 600 components each day, how many should be produced by Machine A to ensure that the probability of selecting a faulty component from the combined daily output is less than 0.6%?
- 8** The probability that it rains on a particular day given it rained the previous day is α , and the probability that it rains on a particular day given it didn't rain the previous day is β . Suppose that the probability of rain on Tuesday is $\frac{1}{5}$.
- a** Show that the probability of rain the next day (Wednesday) is $\frac{1}{5}(\alpha + 4\beta)$.
 - b** Find the probability of rain two days later (Thursday) in terms of α and β .
 - c** Find the values of α and β given that the probability of rain on Wednesday is $\frac{3}{5}$ and the probability of rain on Thursday is $\frac{11}{15}$.

10

Counting methods

Objectives

- ▶ To introduce **addition** and **multiplication** principles.
- ▶ To define and apply the concept of **arrangements** (or permutations).
- ▶ To define and apply the concept of **selections** (or combinations).
- ▶ To compute the number of combinations using ${}^nC_r$.
- ▶ To relate combinations to **Pascal's triangle**.
- ▶ To apply counting methods to **probability**.

When determining the probability of an event occurring, we often need to know the number of outcomes contained in the event and the number in the sample space. To do this in Chapter 9, we listed the sample space using a tree diagram or a table, and counted the number of outcomes.

When dealing with more complicated probability problems, listing the sample space and the event becomes too difficult. There may be hundreds of outcomes for a particular experiment, and even if they were comparatively easy to list we would soon tire of the task. In this chapter we will look at ways of counting the number of outcomes for various experiments and this will enable us to deal with more complicated probability problems.

For example, suppose there are 25 students in a class. The number of different ways of choosing a group of 5 students from the class is 53 130, if the order in which the students are chosen doesn't matter. The number of ways of choosing 5 students in order from the class is 6 375 600. If it takes you 1 minute to choose one ordered group of 5 students, then it would take you over 12 years to obtain every possible ordered group. It is evident that we need to develop some methods to be able to 'count' in these situations.

10A Addition and multiplication principles

Before we start to consider probabilities, we need to formalise some simple rules for determining the number of possible outcomes.

The addition rule

Some people find the decision about what to wear when they get up in the morning to be very difficult, and the more clothes they own, the more complex the decision becomes! Let us consider the number of choices they might have by looking at some examples.



Example 1

Sandi can't decide whether to wear a windcheater or a jacket. She has four windcheaters and two jackets. How many choices does she have?

Solution

As Sandi is going to wear a windcheater *or* a jacket, she has a total of six choices from among these two items.



Example 2

Sandi's next choice is whether to wear jeans or a skirt. She has three pairs of jeans and four skirts. How many choices does she have?

Solution

Once again, as Sandi will wear jeans *or* a skirt, she has a total of seven choices from these two items.

In general, to choose between alternatives, simply add up the number of choices available for each alternative.

Addition rule

If there are m choices for one option and n choices for another option, and the two options *cannot both be chosen*, then there is a total of $m + n$ choices.

This rule is generally associated with the use of the word 'or' in the question.



Example 3

At the library Alan is having trouble deciding which book to borrow. He has a choice of three mystery novels, three biographies or two science fiction books. How many choices of book does he have?

Solution

As he is choosing between alternatives (mystery novels *or* biographies *or* science fiction), he has a total of $3 + 3 + 2 = 8$ choices.

The multiplication rule

Sometimes the question arises of determining the number of possibilities when making successive choices, as in multi-stage experiments.

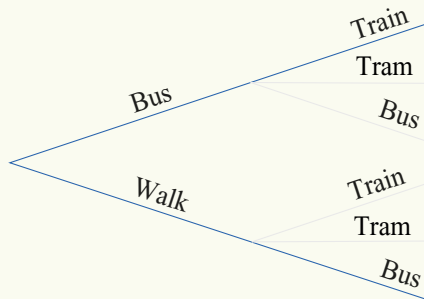


Example 4

When travelling from home to school James first takes a bus or walks to the main road, where he can then catch a train or a tram or another bus to his destination. How many ways does James have for travelling to school?

Solution

A tree diagram may help to answer this question.



By counting the branches of the tree diagram, it is found that there are six choices.

This answer could also be found by noting that there are two choices for the first part of the journey and three choices for the second, and $2 \times 3 = 6$.

In general, when sequential choices are involved, the total number of possibilities is found by multiplying the number of choices at each successive stage.

Multiplication rule

If there are m choices for the first stage and n choices for the second stage, then there is a total of $m \times n$ choices for *both stages*.

This rule is generally associated with the use of the word ‘and’ in the question.



Example 5

Consider Sandi’s situation again. She has six choices of windcheaters or jackets, and seven choices of jeans or skirts. How many choices does she have for a complete outfit?

Solution

As Sandi will wear either a windcheater or a jacket *and* jeans or a skirt, we cannot consider these to be alternative choices. We could draw a tree diagram to list the possibilities, but this would be arduous. Using the multiplication rule, however, we can quickly determine the number of choices to be $6 \times 7 = 42$.

Summary 10A

There are two simple rules which greatly assist in determining the number of possibilities in a sample space.

- **Addition rule** If there are m choices for one option and n choices for another option, and the two options *cannot both be chosen*, then there is a total of $m + n$ choices. (This rule is generally associated with the use of the word 'or' in the question.)
- **Multiplication rule** If there are m choices for the first stage and n choices for the second stage, then there is a total of $m \times n$ choices for *both stages*. (This rule is generally associated with the use of the word 'and' in the question.)

Exercise 10A**Example 3**

- 1 Find how many choices of book are possible if one book is to be selected from the following:
- a eight novels, three dictionaries
 - b three mysteries, two dramas, seven science fiction
 - c twenty-two romances, fourteen mysteries, one autobiography
 - d ten novels, three biographies, twelve encyclopedias, four atlases

Example 4

- 2 Find how many different meals are possible if three courses (one entree, one main course and one dessert) are to be selected from a menu that lists:

Example 5

- a three entrees, four main courses, five desserts
 - b ten entrees, ten main courses, five desserts
 - c five entrees, seven main courses, ten desserts
 - d eight entrees, eight main courses, eight desserts.
- 3 The menu in a restaurant lists four choices of entree, eight of main course and four of dessert. Find the number of choices of meal possible:
- a if one of each of the three courses must be chosen
 - b if you can choose to omit the entree.
- 4 John cannot decide how to spend his evening. He can read a book, play a video game or go to the movies. If he can choose between three books, seven games and ten movies, how many different choices does he have?
- 5 A student has to select a two-unit study for her course. She has to choose one unit in each semester. In semester one she has to choose one of two mathematics units, three language units and four science units. In semester two she has a choice of two history units, three geography units and two art units. How many choices does she have for the complete study?

- 6 Dominic is travelling from Melbourne to Brisbane. He could fly directly from Melbourne to Brisbane on one of three airlines, or he could fly from Melbourne to Sydney on one of four airlines and then travel from Sydney to Brisbane with one of five bus lines, or he could go on one of three bus lines directly from Melbourne to Brisbane. In how many ways could Dominic travel from Melbourne to Brisbane?
- 7 A particular new model of car is available in five choices of colour, three choices of transmission, four types of interior and two types of engine. Air conditioning is optional. How many different types of car are possible?
- 8 A company uses one letter followed by four digits for product codes. If any of the letters A–Z is allowed in the first position, and any of the digits 0–9 in the next four positions, how many different product codes are possible? (The letters and digits may be used more than once.)
- 9 Suppose that a licence plate must consist of three letters followed by three numbers. If any of the letters A–Z is allowed in the first three positions, and any of the digits 0–9 in the second three positions, how many different licence plates are possible? (The letters and digits may be used more than once.)
- 10 Morse code consists of a succession of dots and dashes. The symbols formed by the code may consist of one, two, three or four dots or dashes. How many different symbols may be represented by this code?
- 11 A restaurant offers a fixed-price three-course meal. There are m choices for the entree, $\frac{1}{2}m$ choices for the main course and $m + 1$ choices for the dessert. If the total number of choices for a three-course meal is more than 1000, what are the possible values of m ?

10B Arrangements

The number of **arrangements** of a set of objects is the number of different ways these objects can be arranged in a distinct order. Consider, for example, arrangements of the three letters A, B, C. The possibilities are:

ABC, ACB, BAC, BCA, CAB, CBA

Each of these is considered a different arrangement (even though they all use the same letters), and counting them we can see that there are six arrangements in total.

While it is quite simple to determine the number of arrangements by listing the possibilities when there are only three objects, this is not a good strategy when there are more than three. However, we can work out the number of arrangements by the following logic.

Consider that we have three boxes to be filled:

- We have 3 choices of letter for the first box (A, B or C).
- We only have 2 choices for the second box (because we have already used one letter).
- We only have 1 choice for the third box (because we have already used two letters).

3	2	1

Using the multiplication rule, we see that the total number of arrangements (or choices) is

$$3 \times 2 \times 1 = 6$$



Example 6

How many ways are there of arranging four different books on a shelf?

Solution

Consider the bookshelf as having four possible positions in which books can be placed:

As we have four books:

- There are 4 choices of book to place in position 1.
- There are 3 choices of book to place in position 2.
- There are 2 choices of book to place in position 3.
- There is 1 choice of book to place in position 4.

4	3	2	1

Using the multiplication rule, the total number of arrangements is

$$4 \times 3 \times 2 \times 1 = 24$$

In general, if n objects are arranged in a row, then there are n choices for the first position, $n - 1$ choices for the second position, $n - 2$ choices for the third position, and so on, until 1 is reached.

Thus, the number of ways of arranging n objects in a row is

$$n \times (n - 1) \times (n - 2) \times (n - 3) \times \cdots \times 2 \times 1$$



Example 7

A photo is to be taken of a group of 12 students. How many ways are there of arranging the group if they all sit in a row?

Solution

As there are 12 students, the number of arrangements is

$$12 \times 11 \times 10 \times 9 \times 8 \times 7 \times 6 \times 5 \times 4 \times 3 \times 2 \times 1 = 479\,001\,600$$

Continuing to write out the expression $n \times (n - 1) \times (n - 2) \times \cdots \times 2 \times 1$ can be rather cumbersome. So for convenience this is written as $n!$, which is read as ‘ n factorial’.

The notation $n!$ (read as ‘ n factorial’) is an abbreviation for the product of all the integers from n down to 1:

$$n! = n \times (n - 1) \times (n - 2) \times (n - 3) \times \cdots \times 2 \times 1$$

Note: A CAS calculator can be used to find values of $n!$. See the calculator appendices in the Interactive Textbook for instructions.

Sometimes we wish to arrange objects, but not use all of them every time. Suppose, for example, we wanted to determine how many arrangements there are of the letters A, B, C when taken in groups of two. The possibilities are AB, BA, AC, CA, BC, CB; six in total.

Once again, we can use our ‘box’ approach to work out the number of arrangements without listing them. This time we have two boxes to be filled:

- We have 3 choices of letter for the first box (A, B or C).
- We have 2 choices for the second box (because we have already used one letter).

3	2

Using the multiplication rule again, we see that the total number of arrangements (or choices) is $3 \times 2 = 6$.



Example 8

A painter is to paint the five circles of the Olympic flag. He cannot remember the colours to use for any of the circles, but he knows they should all be different. He has eight colours of paint available. In how many ways can he paint the circles on the flag?

Solution

We represent the painter’s choices with five boxes:

- For the first box (paint colour) there are 8 choices.
- For the second box (paint colour) there are 7 choices.
- For the third box (paint colour) there are 6 choices.
- For the fourth box (paint colour) there are 5 choices.
- For the fifth box (paint colour) there are 4 choices.

8	7	6	5	4

Thus the total number of arrangements possible is $8 \times 7 \times 6 \times 5 \times 4 = 6720$.

Could the factorial notation be used to express the answer to Example 8? In that example, the number of arrangements of eight objects in groups of five was determined to be

$$8 \times 7 \times 6 \times 5 \times 4$$

Multiplying this answer by 1, we can write

$$8 \times 7 \times 6 \times 5 \times 4 = (8 \times 7 \times 6 \times 5 \times 4) \times \frac{3 \times 2 \times 1}{3 \times 2 \times 1} = \frac{8!}{3!}$$

Thus, the number of ways of choosing and arranging five objects from eight objects can be written as

$$\frac{8!}{3!} \quad \text{or} \quad \frac{8!}{(8-5)!}$$

In general, the number of arrangements of n objects in groups of size r is given by

$$\frac{n!}{(n-r)!} = n \times (n-1) \times (n-2) \times \cdots \times (n-r+1)$$

Note: Arrangements are also called **permutations** in mathematics, so this expression for the number of arrangements of n objects in groups of size r is often denoted by ${}^nP_r$. A CAS calculator can be used to find values of ${}^nP_r$. See the calculator appendices in the Interactive Textbook for instructions.



Example 9

Find the number of different four-digit numbers that can be formed from the digits 1, 2, 3, 4, 5, 6, 7, 8, 9, if each digit:

- a** can only be used once **b** can be used more than once.

Solution

- a** As we are arranging nine objects (n) in groups of four (r):

$$\frac{9!}{(9-4)!} = \frac{9!}{5!} = 9 \times 8 \times 7 \times 6 = 3024$$

- b** There are nine choices for each of the four positions, so the total number of choices is $9 \times 9 \times 9 \times 9 = 9^4 = 6561$.

Definition of 0!

For us to be able to use our formula for the number of arrangements in all situations, we need to define a value for $0!$. Consider the number of arrangements of n objects in groups of size n . From first principles, we have found that this is equal to $n!$. Using our formula for the number of arrangements of n objects in groups of size n gives us the answer

$${}^nP_n = \frac{n!}{(n-n)!} = \frac{n!}{0!}$$

For this to make sense, we need to define

$$0! = 1$$

Arrangements with restrictions

If a more complicated arrangement is required, then it is usually best to deal with the restriction first, as shown in the following example.



Example 10

How many different even four-digit numbers can be formed from the digits 1, 2, 3, 4, 5, 6, 7, 8, if each digit can only be used once?

Solution

We have four boxes to be filled. Dealing with the restriction first, there are 4 choices for the final (fourth) box:

			4

Having now selected the last digit, we have seven digits remaining:

- 7 choices for the first box
- 6 choices for the second box
- 5 choices for the third box.

7	6	5	4

Multiplying gives $7 \times 6 \times 5 \times 4 = 840$.

Explanation

The restriction is that the number must be even, so it ends in 2, 4, 6 or 8.

The number of choices is reduced by one each time we use a digit.

Summary 10B

- An **arrangement** (or **permutation**) is a grouping of objects, such that the order of the objects is important. That is, the arrangements ABC and CBA are different.
- The number of ways of arranging n objects in a row is

$$n! = n \times (n-1) \times (n-2) \times (n-3) \times \cdots \times 2 \times 1$$

- The number of ways of arranging n objects in groups of size r is

$${}^n P_r = \frac{n!}{(n-r)!} = n \times (n-1) \times (n-2) \times \cdots \times (n-r+1)$$



Exercise 10B

1 Evaluate:

a $3!$

b $5!$

c $7!$

d $2!$

e $0!$

f $1!$

2 Evaluate:

a $\frac{5!}{3!}$

b $\frac{9!}{7!}$

c $\frac{3!}{0!}$

d $\frac{8!}{6!}$

e $\frac{5!}{0!}$

f $\frac{10!}{7!}$

3 In how many ways can five books be arranged in a row on a shelf?

4 In how many ways can seven students be seated on a row of seven chairs?

5 In how many ways can four pictures be hung in a row on a wall?

6 In how many ways can six cups be hung on six hooks?

7 In how many ways can three pictures be hung along a wall if there are ten pictures available?

8 If there are eight swimmers in the final of the 1500 m freestyle event, in how many ways can the first three places be filled?

[illegible]

10 Find the number of ways in which the letters of the word PANIC can be arranged:

a if they are all used **b** if they are used four at a time.

11 Find the number of four-letter code words that can be made from the letters of the word COMPLEX:

a if no letter can be used more than once **b** if the letters can be re-used.

12 Find how many code words of three or four letters can be made from the letters of the word NUMBER:

a if no letter can be used more than once **b** if the letters can be re-used.

13 If no digit can be used more than once, find how many numbers that can be formed from the digits 3, 4, 5, 6, 7 are:

a three-digit numbers
c greater than 700.

14 If no digit can be used more than once, find how many numbers that can be formed from the digits 3, 4, 5, 6, 7, 8 are:

a two- or three-digit numbers **b** six-digit numbers and even
c greater than 7000.

15 Four boys and two girls sit in a line on stools in front of a counter. Find the number of ways in which they can arrange themselves:

a if there are no restrictions

16 Mai has a collection of n different posters.

a Suppose that Mai wants to hang three posters in a row on her bedroom wall. If the number of arrangements is greater than 1000, what are the possible values of n ?

b Now suppose that Mai wants to hang either two or three posters in a row. If the total number of arrangements is greater than 2000, what are the possible values of n ?

10C Selections

In the previous section, we discussed methods for counting the number of ways in which objects can be chosen and then arranged. Sometimes we are only interested in the number of different groups of objects that can be selected. That is, the order is unimportant.

Consider again the letters A, B, C when taken in groups of two. We saw that there are six arrangements: AB, BA, AC, CA, BC, CB. However, there are only three distinct selections: {A, B}, {A, C}, {B, C}.



Example 11

Four flavours of ice-cream – vanilla, chocolate, strawberry and caramel – are available at the school canteen. How many different double-scoop selections are possible if two different flavours must be used?

Solution

The possibilities are:

- vanilla and chocolate
- vanilla and strawberry
- vanilla and caramel
- chocolate and strawberry
- chocolate and caramel
- strawberry and caramel

giving a total of six different selections.

In this example, the selection ‘vanilla and chocolate’ is considered to be the same as ‘chocolate and vanilla’, and so is counted only once. Such choices without regard to order are called **selections** or **combinations**. The notation ${}^nC_r$ is used to represent the number of different ways in which groups of size r can be chosen from a total of n objects when order is unimportant.

When the total group size n is not large, the combinations can be listed. But obviously a more efficient method is preferable. Consider again Example 8 concerning the colours on the Olympic flag. Suppose that first the five colours to be used are chosen, and then they are arranged on the flag. This is shown as:

Choose the colours	Arrange them	Possible arrangements
${}^8C_5$	$\times 5!$	$= \frac{8!}{3!}$

So, since ${}^8C_5 \times 5! = \frac{8!}{3!}$, we can find an expression for ${}^8C_5$ by dividing both sides by $5!$.

$${}^8C_5 = \frac{8!}{3!5!}$$

Note that the two figures on the bottom line (3 and 5) add to 8.

In general, the number of combinations of n objects in groups of size r is

$${}^nC_r = \frac{{}^nP_r}{r!} = \frac{n \times (n-1) \times (n-2) \times \cdots \times (n-r+1)}{r!} = \frac{n!}{r!(n-r)!}$$

A commonly used alternative notation for ${}^nC_r$ is $\binom{n}{r}$.

Note: A CAS calculator can be used to find values of ${}^nC_r$. See the calculator appendices in the Interactive Textbook for instructions.



Example 12

Consider the situation from Example 11 again: If four flavours of ice-cream are available, how many double-scoop selections are possible if two different flavours must be used?

Solution

The number of combinations of four flavours in groups of size two is

$${}^4C_2 = \frac{4!}{2!2!} = \frac{4 \times 3 \times 2 \times 1}{2 \times 1 \times 2 \times 1} = 6$$

This is the same as the answer we found before by listing the combinations.

Not all combination problems are so straightforward. If there are selections to be made from particular groups, then first consider these separately, as shown in the next example.



Example 13

A team of three boys and three girls is to be chosen from a group of eight boys and five girls. How many different teams are possible?

Solution

First consider choosing the boys and choosing the girls separately:

- Three boys can be chosen from eight boys in ${}^8C_3$ ways.
- Three girls can be chosen from five girls in ${}^5C_3$ ways.

Since we are choosing boys *and* girls, the total number of possible teams is found by multiplying these together, using the multiplication rule:

$${}^8C_3 \times {}^5C_3 = 56 \times 10 = 560$$

Selections of any size

The following result is useful when asked to count all the combinations of any size from a group of n objects.

For n objects:

$${}^nC_0 + {}^nC_1 + {}^nC_2 + \cdots + {}^nC_{n-1} + {}^nC_n = 2^n$$

We can see why it is true using the following argument for three objects.

There are three different books A , B and C , and David can choose whichever ones he likes (including choosing none of them). How many ways can this choice be made?

Let $S = \{A, B, C\}$. The subsets are

$$\emptyset, \{A\}, \{B\}, \{C\}, \{A, B\}, \{A, C\}, \{B, C\}, \{A, B, C\}$$

So there are eight choices.

We can use two different methods to count these choices. First we focus on how many books David chooses:

- 0** He can choose no books in ${}^3C_0 = 1$ way. (This corresponds to $\emptyset$.)
- 1** He can choose one book in ${}^3C_1 = 3$ ways. (This corresponds to $\{A\}, \{B\}, \{C\}$.)
- 2** He can choose two books in ${}^3C_2 = 3$ ways. (This corresponds to $\{A, B\}, \{A, C\}, \{B, C\}$.)
- 3** He can choose three books in ${}^3C_3 = 1$ way. (This corresponds to $\{A, B, C\}$.)

By the addition rule, the total number of choices is

$${}^3C_0 + {}^3C_1 + {}^3C_2 + {}^3C_3$$

Now, instead, we focus on each book one at a time:

- A** Book A can be chosen or not (2 ways).
- B** Book B can be chosen or not (2 ways).
- C** Book C can be chosen or not (2 ways).

By the multiplication rule, there are a total of $2 \times 2 \times 2 = 2^3$ choices. This gives

$${}^3C_0 + {}^3C_1 + {}^3C_2 + {}^3C_3 = 2^3$$

This argument can easily be extended to prove the result for n objects.



Example 14

Nick is making an invitation list for his party, and has seven friends to choose from. If he may choose to invite any number of friends (from one to all seven), how many possible party lists does he have? (Assume he will invite at least one person to his party.)

Solution

Nick may invite one person to the party, and he has ${}^7C_1 = 7$ ways of doing this. If he invites two people to the party, he has ${}^7C_2 = 21$ ways of doing this.

Continuing in this way, we can see that Nick's total number of choices is

$${}^7C_1 + {}^7C_2 + {}^7C_3 + {}^7C_4 + {}^7C_5 + {}^7C_6 + {}^7C_7$$

Since we know that

$${}^7C_0 + {}^7C_1 + {}^7C_2 + {}^7C_3 + {}^7C_4 + {}^7C_5 + {}^7C_6 + {}^7C_7 = 2^7$$

the required answer is

$$\begin{aligned} 2^7 - {}^7C_0 &= 2^7 - 1 \\ &= 128 - 1 \\ &= 127 \end{aligned}$$

Pascal's triangle

Consider the possibilities when choosing from a small group of objects. In the first instance, consider when the group has only one object, A . We can choose either no objects or one object from this group, each in only one way:

$${}^1C_0 = 1 \qquad {}^1C_1 = 1$$

Next, consider when the group has two objects, A and B . We can choose either no objects, one object or two objects from this group:

$${}^2C_0 = 1 \qquad {}^2C_1 = 2 \qquad {}^2C_2 = 1$$

Choosing from three objects we have:

$${}^3C_0 = 1 \qquad {}^3C_1 = 3 \qquad {}^3C_2 = 3 \qquad {}^3C_3 = 1$$

We can continue in this way to create the following pattern of numbers. We also add a top line for a group of 0 objects.

[illegible]

This triangle of numbers is usually called **Pascal's triangle** after the French mathematician Blaise Pascal, who made ingenious use of it in his studies of probability.

The pattern can be continued indefinitely by noting:

- The first and last numbers in every row are always 1.
- The number in any other position in a row is the sum of the two numbers in the row above which are to the left and right of it.

This is proved by the following result.

Pascal's identity

$${}^nC_r = {}^{n-1}C_{r-1} + {}^{n-1}C_r \quad \text{for } 0 < r < n$$

Proof Using the formula for ${}^nC_r$, we find

$$\begin{aligned} n^{-1}C_{r-1} + n^{-1}C_r &= \frac{(n-1)!}{(n-r)!(r-1)!} + \frac{(n-1)!}{(n-1-r)!r!} \\ &= \frac{(n-1)!}{(n-r-1)!(r-1)!} \left(\frac{1}{n-r} + \frac{1}{r} \right) \\ &= \frac{(n-1)!}{(n-r-1)!(r-1)!} \left(\frac{n}{(n-r)r} \right) \\ &= \frac{n!}{(n-r)!r!} = {}^nC_r \end{aligned}$$

Summary 10C

- A **selection** (or **combination**) is a grouping of objects, such that the order of the objects is not important. That is, the selections ABC and CBA are the same.
- Knowing the number of distinct selection of objects, when taking groups of a particular size, may enable us to determine the number of elements in the sample space without having to list them.
- The number of combinations of n objects in groups of size r is

$${}^nC_r = \frac{{}^nP_r}{r!} = \frac{n \times (n-1) \times (n-2) \times \cdots \times (n-r+1)}{r!} = \frac{n!}{r!(n-r)!}$$

- A commonly used alternative notation for ${}^nC_r$ is $\binom{n}{r}$.
- For n objects:

$${}^nC_0 + {}^nC_1 + {}^nC_2 + \cdots + {}^nC_{n-1} + {}^nC_n = 2^n$$



Exercise 10C

Example 11

- For each of the following examples, determine the number of selections possible by listing the possibilities:
 - An ice-cream with two different scoops is selected from a choice of vanilla, chocolate and strawberry.
 - Two students from the group of Jaime, Georgia and Wey are chosen to represent the class in debating.
 - Two students from the group of Thomas, William, Jackson and Phillip are chosen for the tennis team.
 - Three scarves are chosen from a blue scarf, a green scarf, a red scarf and a white scarf.

Example 12

- Evaluate:

a ${}^5C_3$	b ${}^5C_2$	c ${}^7C_4$	d ${}^7C_3$

Compare your answers for parts **a** and **b**, and for parts **c** and **d**.
- Evaluate:

a ${}^{20}C_{18}$	b ${}^{100}C_{99}$	c ${}^{100}C_2$	d ${}^{250}C_{248}$
- Evaluate:

a $\binom{6}{3}$	b $\binom{7}{1}$	c $\binom{8}{2}$	d $\binom{50}{48}$
- How many netball teams of seven can be chosen from 13 players?
- An ice-cream parlour has 25 different flavours of ice-cream available. How many different three-scoop ice-cream sundaes are available if three different flavours are to be used and the order of the scoops does not matter?

- 7** How many different hands of seven cards can be dealt from a normal pack of 52 cards?
- 8** In Tattsлото six numbers are selected from 45. How many different possible selections are there? (Do not attempt to consider supplementary numbers.)

Example 13

- 9** A student has the choice of three mathematics subjects and four science subjects. In how many ways can they choose to study one mathematics and two science subjects?
- 10** A survey is to be conducted, and eight people are to be chosen from a group of 30.
- a** In how many different ways could the eight be chosen?
 - b** If the group contains 10 men and 20 women, how many groups containing exactly two men are possible?
- 11** From a standard 52-card deck, how many 7-card hands have 5 spades and 2 hearts?
- 12** In how many ways can a committee of five be selected from eight women and four men:
- a** without restriction
 - b** if there must be exactly three women on the committee?
- 13** Six females and five males are interviewed for five positions. If all are acceptable for any position, in how many ways could the following combinations be selected?
- a** three males and two females
 - b** four females and one male
 - c** five females
 - d** five people regardless of sex
 - e** at least four females
- 14** The selectors of a sporting team need to choose 10 athletes from the 15 track and 12 field athletes who have qualified to compete.
- a** How many groups are possible?
 - b** How many groups would contain track athletes only?
 - c** How many groups would contain field athletes only?
 - d** How many groups would contain half track and half field athletes?
- 15** A student representative committee of five is to be chosen from four male and six female students. How many committees could be selected which contain more female than male students?

Example 14

- 16** Joanne is offered a selection of five different sweets. She can choose to pass or to select any number of them. In total how many choices does she have?
- 17** Eight people have auditioned for roles in a play. The director can choose none, or any number of them for the production. In how many ways can selections be made from these eight people, any number at a time?
- 18** How many colours can be obtained by mixing a set volume of red, blue, green, orange and white paints if any number of paints can be used at a time?

- 19** How many varieties of fruit salad, using at least two fruits, can be obtained from apples, oranges, pears, passionfruit, kiwifruit and nectarines, taken any number at a time?
- 20** In how many ways can a group of six people be divided into:
- a** two equal groups
 - b** two unequal groups, if there must be at least one person in each group?
- 21** Suppose that the number of ways of choosing a committee of two students from a class of n students is greater than 25. What are the possible values of n ?
- 22** A committee of three students is to be chosen from a class of n boys and m girls.
- a** Determine an expression for the number of ways of choosing the committee.
 - b** Determine an expression for the number of ways of choosing the committee, if there must be at least one boy and at least one girl on the committee.
 - c** If there are equal numbers of boys and girls in the class, and the number of ways of choosing a committee with at least one boy and at least one girl is less than 720, what are the possible values for the number of boys in the class?

10D Applications to probability

As discussed in Chapter 9, for a sample space with equally likely outcomes, the probability of an event occurring may be determined by dividing the number of outcomes in the event by the total number of possible outcomes. Establishing the number of outcomes in the event and the total number of outcomes is often achieved by using arrangements and selections.



Example 15

Four-letter 'words' are to be made by arranging letters of the word SPECIAL. What is the probability that the 'word' will start with a vowel?

Solution

There are 7 letters to be arranged in groups of 4. So the total number of possible arrangements is $7 \times 6 \times 5 \times 4 = 840$.

Now consider words which start with a vowel. Since there are three vowels, we have 3 choices for the first letter. Having done this, we have six letters remaining which are to be placed in the three remaining positions, and this can be done in $6 \times 5 \times 4 = 120$ ways.

Thus the number of arrangements which start with a vowel is

$$3 \times 6 \times 5 \times 4 = 360$$

Hence, the probability of the word starting with a vowel is

$$\frac{\text{number of outcomes in the event}}{\text{total number of outcomes}} = \frac{360}{840} = \frac{3}{7}$$

**Example 16**

Three students are to be chosen to represent the class in a debate. If the class consists of six boys and four girls, what is the probability that the team will contain:

- a** exactly one girl **b** at least two girls?

Solution

Since there is a total of 10 students, the number of possible teams is $^{10}C_3 = 120$.

- a** One girl can be chosen for the team in $^4C_1 = 4$ different ways. Having placed one girl, the other two places must be filled by boys, and this can be done in $^6C_2 = 15$ different ways. Thus the total number of teams containing one girl and two boys is $4 \times 15 = 60$, and the probability that the team contains exactly one girl is $\frac{60}{120} = 0.5$.

- b** If the team is to contain at least two girls, then it may contain two *or* three girls. The number of teams containing:

- exactly two girls is $^6C_1 \times ^4C_2 = 36$
- exactly three girls is $^6C_0 \times ^4C_3 = 4$

Thus the total number of teams containing at least two girls is 40, and the probability of this is $\frac{40}{120} = \frac{1}{3}$.

Summary 10D

Using our knowledge of arrangements and selections, we can calculate probabilities for sample spaces with equally likely outcomes:

- First determine the total number of possible outcomes.
- Then determine the number of outcomes in the event of interest.
- The required probability is equal to

$$\frac{\text{number of outcomes in the event}}{\text{total number of outcomes}}$$

**Exercise 10D**

- 1** A four-digit number (with no repetitions) is to be formed from the set of digits $\{1, 2, 3, 4, 5, 6\}$. Find the probability that the number:

- a** is even **b** is odd.

Example 15

- 2** Three-letter 'words' are to be made by arranging the letters of the word COMPUTER. What is the probability that the 'word' will start with a vowel?

- 3** Three letters are chosen at random from the word HEART and arranged in a row. Find the probability that:

- a** the letter H is first **b** the letter H is chosen **c** both vowels are chosen.

- 4 Three men and three women are to be randomly seated in a row. Find the probability that both the end places will be filled by women.

Example 16

- 5 A netball team of seven players is to be chosen from six men and seven women. Find the probability that the selected team contains more men than women.
- 6 Bill is making a sandwich. He may choose any combination of the following: lettuce, tomato, carrot, cheese, cucumber, beetroot, onion, ham. Find the probability that:
- a the sandwich contains ham
 - b the sandwich contains three ingredients
 - c the sandwich contains at least three ingredients.
- 7 A bag contains five white, six red and seven blue balls. If three balls are selected at random, without replacement, find the probability they are:
- a all red
 - b all different colours.
- 8 Susie chooses four pieces of bubble gum from a jar containing five red, two blue and three green pieces of bubble gum. Calculate the probability that Susie selects:
- a no green bubble gum
 - b at least one green bubble gum
 - c at least one green bubble gum and at least one red bubble gum
 - d at least one red bubble gum, given that there is at least one green bubble gum.
- 9 A four-digit number (with no repetitions) is to be formed from the set of digits $\{0, 1, 2, 3, 4, 5, 6, 7\}$. Find the probability that the number:
- a is even
 - b is odd
 - c is less than 4000
 - d is less than 4000, given that it is greater than 3000.
- 10 A committee of three is to be chosen from a group of four men and five women. Find the probability that the committee contains:
- a all women
 - b at least one woman
 - c exactly two men, given that at least one man is chosen.
- 11 A committee of three students is required to organise the school formal. Suppose that a group of eight students, consisting of g girls and b boys, have volunteered for the committee. If the committee is selected at random from this group:
- a Find an expression, in terms of g , for the probability that there is exactly one girl on the committee.
 - b If the probability that there is exactly one girl on the committee is $\frac{15}{28}$, find g .
- 12 A team of three students will represent the school in a debate. There are n students eligible for the team: six of these students are in Year 12 and the rest are in Year 11. If the team is selected at random from the group of eligible students:
- a Find an expression, in terms of n , for the probability that there is exactly one Year 11 student on the team.
 - b If the probability that there is exactly one Year 11 student on the team is greater than 0.5, find the possible values of n .

Chapter summary



Assignment



Nrich

- **Addition rule** If there are m choices for one option and n choices for another option, and the two options *cannot both be chosen*, then there is a total of $m + n$ choices. (This rule is generally associated with the use of the word ‘or’ in the question.)
- **Multiplication rule** If there are m choices for the first stage and n choices for the second stage, then there is a total of $m \times n$ choices for *both stages*. (This rule is generally associated with the use of the word ‘and’ in the question.)
- **Factorial notation** $n! = n \times (n - 1) \times (n - 2) \times \cdots \times 2 \times 1$ and $0! = 1$.
- **Arrangements**
 - An **arrangement** (or **permutation**) is a grouping of objects, such that the order of the objects is important. That is, the arrangements ABC and CBA are different.
 - The number of ways of arranging n objects in a row is

$$n! = n \times (n - 1) \times (n - 2) \times (n - 3) \times \cdots \times 2 \times 1$$
 - The number of ways of arranging n objects in groups of size r is

$${}^n P_r = \frac{n!}{(n - r)!} = n \times (n - 1) \times (n - 2) \times \cdots \times (n - r + 1)$$
- **Selections**
 - A **selection** (or **combination**) is a grouping of objects, such that the order of the objects is not important. That is, the selections ABC and CBA are the same.
 - The number of combinations of n objects in groups of size r is

$${}^n C_r = \frac{{}^n P_r}{r!} = \frac{n \times (n - 1) \times (n - 2) \times \cdots \times (n - r + 1)}{r!} = \frac{n!}{r! (n - r)!}$$
 - For n objects:

$${}^n C_0 + {}^n C_1 + {}^n C_2 + \cdots + {}^n C_{n-1} + {}^n C_n = 2^n$$
 - When the combination problem involves restrictions, we deal with these first.
- **Probabilities** For sample spaces with equally likely outcomes, the probability of an event is found by dividing the number of outcomes in the event by the total number of outcomes.

Technology-free questions

1 Evaluate:

a ${}^{1000} C_{998}$

b ${}^{1\,000\,000} C_{999\,999}$

c ${}^{1\,000\,000} C_1$

2 Find the value of n if ${}^n C_2 = 36$.

3 How many different three-digit house numbers can be constructed from six brass numerals 1, 2, 3, 4, 5, 6?

4 A supermarket sells n different brands of dishwashing liquid. Each brand offers four different sized bottles (small, medium, large and economy), and each is available as either lemon-scented or pine-scented. How many different types of dishwashing liquid bottles are available at this supermarket?

- 5** A bushwalking club has a experienced members and b new members. A committee of three members is to be chosen.
- a** Find an expression for the number of different committees that are possible.
- b** Find an expression for the number of different committees consisting of two experienced members and one new member.
- 6** There are five vowels and 21 consonants in the English alphabet.
- a** How many ways can two different letters be selected from the alphabet?
- b** What is the probability that at least one of the two letters selected is a vowel?
- 7** **a** A pizza restaurant offers the following toppings: onions, green peppers, mushrooms, anchovies and pepperoni. How many kinds of pizza with two different toppings can be ordered?
- b** Another pizza restaurant offers n different toppings. If the number of kinds of pizza with two different toppings is 55, what is the value of n ?
- 8** Seven students are to be seated in a row. Calculate the number of ways in which this can be done so that two particular students, A and B , always have exactly one of the others between them.
- 9** Three letters are chosen at random from the word OLYMPICS and arranged in a row. What is the probability that:
- a** the letter O is first **b** the letter Y is chosen **c** both vowels are chosen?

Multiple-choice questions

- 1** For his holiday reading Geoff has selected eight detective novels, three biographies and four science fiction books, but he only has room in his case for three books. If he selects one book from each group, how many combinations of books are possible?
- A** 15 **B** 28 **C** 56 **D** 20 **E** 96
- 2** Georgia is choosing her five subjects for Year 12. She has already chosen three subjects. For the remaining two she will choose one of the three mathematics subjects, and either one of five languages or one of three science subjects. How many different subject combinations are possible?
- A** 11 **B** 15 **C** 9 **D** 24 **E** 45
- 3** In how many ways can 10 people be arranged in a queue at the bank?
- A** $10!$ **B** $\frac{10!}{2!}$ **C** $\frac{10!}{2!8!}$ **D** $\frac{10!}{8!}$ **E** ${}^{10}C_1$
- 4** How many different licence plates can be made using two letters followed by four digits, if neither the letters nor the digits can be repeated?
- A** 8 **B** 720 **C** 5690 **D** 3 276 000 **E** 6 760 000

- 5 ${}^{21}C_3$ is equal to
A $21!$ **B** $\frac{21!}{3!}$ **C** $\frac{21!}{18!3!}$ **D** $\frac{21!}{18!}$ **E** $\frac{18!3!}{21!}$
- 6 In how many ways can a hand of six cards be dealt from a pack of 52 cards?
A $6!$ **B** ${}^{52}C_6$ **C** ${}^{46}C_6$ **D** $\frac{52!}{6!}$ **E** $52!$
- 7 In how many ways can three books be chosen from a collection of 12 books?
A 12 **B** 36 **C** 220 **D** 1320 **E** 79 833 600
- 8 A class consists of 10 girls and 14 boys. In how many ways could a committee of two girls and two boys be chosen?
A ${}^{10}C_2 \times {}^{14}C_2$ **B** ${}^{24}C_4$ **C** $10! \times 14!$ **D** $10 \times 9 \times 14 \times 13$ **E** $\frac{10!14!}{4!}$
- 9 Three-letter 'words' are to be made by arranging the letters of the word METHODS. What is the probability that the 'word' begins with a vowel?
A $\frac{1}{105}$ **B** $\frac{1}{21}$ **C** $\frac{1}{2}$ **D** $\frac{5}{26}$ **E** $\frac{2}{7}$
- 10 What is the probability that a team of four chosen at random from a group of eight friends, four males and four females, would consist of three women and one man?
A $\frac{1}{2}$ **B** $\frac{3}{4}$ **C** $\frac{3}{8}$ **D** $\frac{3}{64}$ **E** $\frac{8}{35}$

Extended-response questions

- 1 The menu in a restaurant lists four choices of entree, six choices of main course and four choices of dessert.
- How many different choices of three-course meal are possible?
 - Suppose that diners can choose to omit the dessert. How many different choices of meal are possible?
 - Suppose that diners can choose to omit one course. How many different choices of meal are possible?
 - Suppose that the menu is changed so that there are now m choices of entree, $\frac{1}{2}m$ choices of main course and $25 - m$ choices of dessert. If the number of different choices of three-course meal is more than 1000, what are the possible values of m ?
- 2 There are 10 chairs in a row.
- In how many ways can three people be seated?
 - In how many of these will the two end chairs be occupied?
 - In how many of these will the two end chairs be empty?
 - What is the probability that the two end chairs will be empty?
 - Now suppose that there are n chairs in a row. If the number of ways that three people can be seated is between 1000 and 1500, what are the possible values of n ?

- 3** Bao has five flat batteries and 10 charged batteries. Unfortunately, his little brother mixes them up, and he can't tell them apart. He selects four batteries at random for his calculator.
- a** How many different combinations of the 15 batteries could Bao select?
 - b** In how many of these are all four batteries charged?
 - c** In how many of these is at least one battery flat?
 - d** What is the probability that he chooses at least one flat battery?
 - e** What is the probability that he chooses exactly one flat battery, given that he chooses at least one flat battery?
- 4 a** A committee of four is to be chosen from a group of five men and five women.
- i** How many ways can the committee be chosen?
 - ii** How many ways can the committee be chosen, if it must consist of two men and two women?
 - iii** What is the probability that the committee consists of two men and two women?
 - iv** What is the probability that the committee consists of only men or only women?
- b** A committee of four is to be chosen from a group of n men and m women.
- i** Find an expression for the number of ways that the committee can be chosen.
 - ii** Find an expression for the number of ways that the committee can be chosen, if it must consist of two men and two women.
 - iii** If there are twice as many men as women to choose from, and the number of ways of choosing a committee with two men and two women is less than 720, what are the possible values for the number of men?
- 5** In Tattslotto, a player picks a selection of six numbers from the numbers 1 to 45. To determine the winners, eight numbers are chosen at random – the first six are designated as the winning numbers, and the other two as the supplementary numbers. Prizes are determined as follows.
- Division 1:** 6 winning numbers
- Division 2:** 5 winning numbers and 1 supplementary
- Division 3:** 5 winning numbers
- Division 4:** 4 winning numbers
- Division 5:** 3 winning numbers and 1 supplementary
- Find the number of combinations which satisfy each of the divisions, and hence the probabilities of winning each of the five divisions.
- 6** In Keno, a player selects between three and ten numbers from 1 to 80. Each selection is called a 'spot'. If you select five numbers, you are playing a 'Spot 5' game. To determine the winners, 20 numbers are drawn randomly from the 80 numbers. If all your selected numbers are among the 20, you win. The amount you win depends on the 'spot' you are playing. Find the probability of winning:
- a** a 'Spot 6' game
 - b** a 'Spot 5' game.

11

Discrete probability distributions

Objectives

- ▶ To introduce the basic ideas of **discrete random variables**.
- ▶ To introduce the concept of a **probability distribution** for a discrete random variable.
- ▶ To investigate and compare the processes of:
 - ▷ sampling without replacement (**hypergeometric probability distribution**)
 - ▷ sampling with replacement (**binomial probability distribution**).

In Chapter 10 we introduced some strategies for helping us to determine the number of outcomes in an event. This allows us to determine probabilities without listing all the possible outcomes. In this chapter we extend our ability to calculate probabilities for complex events even further. We do this by introducing useful rules for calculating probabilities in some very commonly encountered situations.

We will again concentrate on finite sample spaces. Therefore we start with a sample space ε and the outcomes are the elements of this sample space. We can assign a probability to each of these outcomes from the interval $[0, 1]$, and the sum of the probabilities of these outcomes is 1. An event is a subset of the sample space, and the probability of an event is equal to the sum of the probabilities of the outcomes in that event.

We will see that a distribution for a random experiment is a description of the probabilities of the outcomes. This is sometimes done by a table and sometimes by a rule.

11A Discrete random variables

An important next step in our study of probability is to assign a numerical value to each outcome in the sample space.

Random variables

Consider the sample space obtained when a coin is tossed three times:

$$\varepsilon = \{HHH, HHT, HTH, THH, HTT, THT, TTH, TTT\}$$

Suppose we are particularly interested in the number of heads associated with each outcome. We let X represent the number of heads observed when a coin is tossed three times. Then each outcome in the sample space can be associated with a value of X , as shown in the table.

Outcome	Number of heads
<i>HHH</i>	$X = 3$
<i>HHT</i>	$X = 2$
<i>HTH</i>	$X = 2$
<i>THH</i>	$X = 2$
<i>HTT</i>	$X = 1$
<i>THT</i>	$X = 1$
<i>TTH</i>	$X = 1$
<i>TTT</i>	$X = 0$

From the table we can see that the possible values of X are 0, 1, 2 and 3. Since the actual value that X will take is the result of a random experiment, we call X a random variable.

A **random variable** is a function that assigns a number to each outcome in the sample space ε .

A random variable can be discrete or continuous:

- A **discrete random variable** is one which can take only a countable number of distinct values, such as 0, 1, 2, 3, 4. Discrete random variables are usually (but not necessarily) generated by counting. The number of children in a family, the number of brown eggs in a carton of a dozen eggs, and the number times we roll a die before we observe a ‘six’ are all examples of discrete random variables.
- A **continuous random variable** is one which can take any value in an interval of the real number line, and is usually (but not always) generated by measuring. Height, weight, and the time taken to complete a puzzle are all examples of continuous random variables.

In this chapter we are interested in understanding more about discrete random variables.

Discrete probability distributions

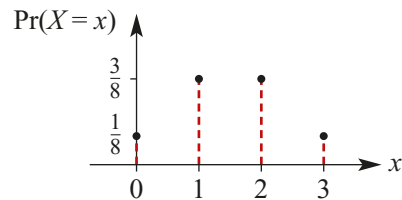
Because the values of a random variable are associated with outcomes in the sample space, we can determine the probability of each value of the random variable occurring.

Let's look again at the results obtained when a coin is tossed three times. Assuming that the coin is fair, we can add probabilities to the previous table.

Outcome	Number of heads	Probability	
<i>HHH</i>	$X = 3$	$\frac{1}{8}$	$\Pr(X = 3) = \frac{1}{8}$
<i>HHT</i>	$X = 2$	$\frac{1}{8}$	$\Pr(X = 2) = \frac{3}{8}$
<i>HTH</i>	$X = 2$	$\frac{1}{8}$	
<i>THH</i>	$X = 2$	$\frac{1}{8}$	
<i>HTT</i>	$X = 1$	$\frac{1}{8}$	$\Pr(X = 1) = \frac{3}{8}$
<i>THT</i>	$X = 1$	$\frac{1}{8}$	
<i>TTH</i>	$X = 1$	$\frac{1}{8}$	
<i>TTT</i>	$X = 0$	$\frac{1}{8}$	$\Pr(X = 0) = \frac{1}{8}$

The list of all possible values of the random variable X , together with the probability associated with each value, is known as the probability distribution of X . More usually, we would summarise the probability distribution associated with the number of heads observed when a fair coin is tossed three times in a table or a graph as follows.

x	0	1	2	3
$\Pr(X = x)$	$\frac{1}{8}$	$\frac{3}{8}$	$\frac{3}{8}$	$\frac{1}{8}$



Note that, since every possible value of the random variable is included, the probabilities must add to 1.

The **probability distribution** of a discrete random variable X is a function

$$p(x) = \Pr(X = x)$$

that assigns a probability to each value of X . It can be represented by a rule, a table or a graph, and must give a probability $p(x)$ for every value x that X can take.

For any discrete probability distribution, the following two conditions must hold:

- 1 Each value of $p(x)$ belongs to the interval $[0, 1]$. That is, $0 \leq p(x) \leq 1$ for all x .
- 2 The sum of all the values of $p(x)$ is 1.

**Example 1**

Consider the probability distribution:

x	1	2	3	4	5	6
$\Pr(X = x)$	0.2	0.3	0.1	0.2	0.15	0.05

Use the table to find:

- a** $\Pr(X = 3)$ **b** $\Pr(X < 3)$ **c** $\Pr(X \geq 4)$
d $\Pr(3 \leq X \leq 5)$ **e** $\Pr(X \neq 5)$

Solution

- a** $\Pr(X = 3) = 0.1$
b $\Pr(X < 3) = 0.2 + 0.3$
 $\quad = 0.5$
c $\Pr(X \geq 4) = 0.2 + 0.15 + 0.05$
 $\quad = 0.4$
d $\Pr(3 \leq X \leq 5) = 0.1 + 0.2 + 0.15$
 $\quad = 0.45$
e $\Pr(X \neq 5) = 1 - \Pr(X = 5)$
 $\quad = 1 - 0.15$
 $\quad = 0.85$

Explanation

If X is less than 3, then from the table we see that X can take the value 1 or 2.

If X is greater than or equal to 4, then X can take the value 4, 5 or 6.

Here X can take the value 3, 4 or 5.

The sum of all the probabilities must be 1.

**Example 2**

Consider the function:

x	1	2	3	4	5
$\Pr(X = x)$	$2c$	$3c$	$4c$	$5c$	$6c$

For what value of c is this a probability distribution?

Solution

$$\begin{aligned}
 2c + 3c + 4c + 5c + 6c &= 1 \\
 20c &= 1 \\
 c &= \frac{1}{20}
 \end{aligned}$$

Explanation

For a probability distribution, we require that the probabilities add to 1.

**Example 3**

The table shows a probability distribution for a random variable X .

x	1	2	3	4	5	6
$\Pr(X = x)$	0.2	0.2	0.07	0.17	0.13	0.23

Give the following probabilities:

a $\Pr(X > 4)$

b $\Pr(2 < X < 5)$

c $\Pr(X \geq 5 | X \geq 3)$

Solution

$$\begin{aligned} \mathbf{a} \quad \Pr(X > 4) &= \Pr(X = 5) + \Pr(X = 6) \\ &= 0.13 + 0.23 = 0.36 \end{aligned}$$

$$\begin{aligned} \mathbf{b} \quad \Pr(2 < X < 5) &= \Pr(X = 3) + \Pr(X = 4) \\ &= 0.07 + 0.17 = 0.24 \end{aligned}$$

$$\begin{aligned} \mathbf{c} \quad \Pr(X \geq 5 | X \geq 3) &= \frac{\Pr(X \geq 5 \text{ and } X \geq 3)}{\Pr(X \geq 3)} \\ &= \frac{\Pr(X \geq 5)}{\Pr(X \geq 3)} \quad (\text{since } X \geq 5 \text{ implies } X \geq 3) \\ &= \frac{\Pr(X = 5) + \Pr(X = 6)}{\Pr(X = 3) + \Pr(X = 4) + \Pr(X = 5) + \Pr(X = 6)} \\ &= \frac{0.13 + 0.23}{0.07 + 0.17 + 0.13 + 0.23} \\ &= \frac{0.36}{0.6} = \frac{3}{5} \end{aligned}$$

**Example 4**

The following distribution table gives the probabilities for the number of people on a carnival ride at a particular time of day.

Number of people (t)	0	1	2	3	4	5
$\Pr(T = t)$	0.05	0.2	0.3	0.2	0.1	0.15

Find:

a $\Pr(T > 4)$

b $\Pr(1 < T < 5)$

c $\Pr(T < 3 | T < 4)$

Solution

$$\mathbf{a} \quad \Pr(T > 4) = \Pr(T = 5) = 0.15$$

$$\mathbf{b} \quad \Pr(1 < T < 5) = \Pr(T = 2) + \Pr(T = 3) + \Pr(T = 4) = 0.6$$

$$\begin{aligned} \mathbf{c} \quad \Pr(T < 3 | T < 4) &= \frac{\Pr(T < 3 \text{ and } T < 4)}{\Pr(T < 4)} \\ &= \frac{\Pr(T < 3)}{\Pr(T < 4)} = \frac{0.55}{0.75} = \frac{11}{15} \end{aligned}$$

Summary 11A

- The **probability distribution** of a discrete random variable X is a function

$$p(x) = \Pr(X = x)$$

that assigns a probability to each value of X . It can be represented by a rule, a table or a graph, and must give a probability $p(x)$ for every value x that X can take.

- For any discrete probability distribution, the following two conditions must hold:

- 1 Each value of $p(x)$ belongs to the interval $[0, 1]$. That is, $0 \leq p(x) \leq 1$ for all x .
- 2 The sum of all the values of $p(x)$ is 1.

**Exercise 11A**

- 1 A random variable X can take the values $x = 1, 2, 3, 4$. Indicate whether or not each of the following is a probability distribution for such a variable, and if not, give reasons:
 - a $p(1) = 0.05$ $p(2) = 0.35$ $p(3) = 0.55$ $p(4) = 0.15$
 - b $p(1) = 0.125$ $p(2) = 0.5$ $p(3) = 0.25$ $p(4) = 0.0625$
 - c $p(1) = 13\%$ $p(2) = 69\%$ $p(3) = 1\%$ $p(4) = 17\%$
 - d $p(1) = 51$ $p(2) = 12$ $p(3) = 34$ $p(4) = 3$
 - e $p(1) = 0.66$ $p(2) = 0.32$ $p(3) = -0.19$ $p(4) = 0.2$
- 2 For each of the following, write a probability statement in terms of the discrete random variable X showing the probability that:
 - a X is equal to 2 b X is greater than 2 c X is at least 2
 - d X is less than 2 e X is 2 or more f X is more than 2
 - g X is no more than 2 h X is greater than or equal to 2
 - i X is less than or equal to 2 j X is greater than 2 and less than 5
- 3 A random variable X can take the values 0, 1, 2, 3, 4, 5. List the set of values that X can take for each of the following probability statements:
 - a $\Pr(X = 2)$ b $\Pr(X > 2)$ c $\Pr(X \geq 2)$
 - d $\Pr(X < 2)$ e $\Pr(X \leq 2)$ f $\Pr(2 \leq X \leq 5)$
 - g $\Pr(2 < X \leq 5)$ h $\Pr(2 \leq X < 5)$ i $\Pr(2 < X < 5)$

Example 1

- 4 Consider the probability distribution:

x	0	1	2	3	4	5
$\Pr(X = x)$	0.3	0.2	0.2	0.1	0.05	0.15

Use the table to find:

- a $\Pr(X = 2)$ b $\Pr(X < 2)$ c $\Pr(X \geq 3)$
- d $\Pr(2 \leq X \leq 4)$ e $\Pr(X \neq 3)$

Example 2

- 5**
- Consider the following function:

x	1	2	3	4	5
$\Pr(X = x)$	k	$2k$	$3k$	$4k$	$5k$

a For what value of k is this a probability distribution?**b** Find $\Pr(2 \leq X \leq 4)$.

- 6**
- The number of 'no-shows' on a scheduled airline flight has the following probability distribution:

r	0	1	2	3	4	5	6	7
$p(r)$	0.09	0.22	0.26	0.21	0.13	0.06	0.02	0.01

Find the probability that:

a more than four people do not show up for the flight**b** at least two people do not show up for the flight.

- 7**
- Suppose
- Y
- is a random variable with the distribution given in the table.

y	0.2	0.3	0.4	0.5	0.6	0.7	0.8	0.9
$\Pr(Y = y)$	0.08	0.13	0.09	0.19	0.20	0.03	0.10	0.18

Find:

a $\Pr(Y \leq 0.5)$ **b** $\Pr(Y > 0.5)$ **c** $\Pr(0.3 \leq Y \leq 0.8)$ **Example 3**

- 8**
- The table shows a probability distribution for a random variable
- X
- .

x	1	2	3	4	5	6
$\Pr(X = x)$	0.1	0.13	0.17	0.27	0.20	0.13

Give the following probabilities:

a $\Pr(X > 3)$ **b** $\Pr(3 < X < 6)$ **c** $\Pr(X \geq 4 | X \geq 2)$

- 9**
- Suppose that a fair coin is tossed three times.

a List the eight equally likely outcomes.**b** If X represents the number of heads shown, determine $\Pr(X = 2)$.**c** Find the probability distribution of the random variable X .**d** Find $\Pr(X \leq 2)$.**e** Find $\Pr(X \leq 1 | X \leq 2)$.

- 10**
- When a pair of dice is rolled, there are 36 equally likely outcomes. Let
- Y
- denote the sum of the dice.

a What are the possible values of the random variable Y ?**b** Find $\Pr(Y = 7)$.**c** Determine the probability distribution of the random variable Y .

- 11** When a pair of dice is rolled, there are 36 equally likely outcomes. Let X denote the larger of the values showing on the dice. If both dice come up the same, then X denotes the common value.
- a** What are the possible values of the random variable X ?
 - b** Find $\Pr(X = 4)$.
 - c** Determine the probability distribution of the random variable X .
- 12** Suppose that a fair coin is tossed three times. You lose \$3 if three heads appear and lose \$2 if two heads appear. You win \$1 if one head appears and win \$3 if no heads appear. Let Y be the amount you win or lose.
- a** Find the probability distribution of the random variable Y .
 - b** Find $\Pr(Y \leq 1)$.

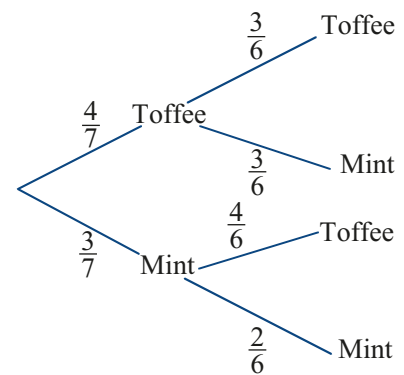
11B Sampling without replacement

In this section we will investigate the type of probability distribution that arises through **sampling without replacement**, that is, when an object is selected from a finite group of objects and not replaced before a subsequent selection is made. The effect of this is that the probability of observing a particular outcome changes after each selection.

Consider, for example, a jar containing three mints and four toffees. Suppose Bob selects two lollies (without looking) and that the random variable X is the number of mints he selects, which can take the value 0, 1 or 2.

There are seven lollies in total. The probability that Bob chooses a mint with his first selection is $\frac{3}{7}$, and the probability that he chooses a toffee is $\frac{4}{7}$.

When Bob makes his second selection, there are only six lollies left, and the probability that he selects a mint or a toffee will depend on what he selected the first time. This problem can readily be illustrated with a tree diagram as shown.



Since this can be considered as a sequence of two trials in which the second is dependent on the first, we can determine the probabilities associated with each outcome using the multiplication rule. Therefore

$$\Pr(X = 0) = \frac{4}{7} \times \frac{3}{6} = \frac{2}{7}$$

$$\Pr(X = 1) = \left(\frac{4}{7} \times \frac{3}{6}\right) + \left(\frac{3}{7} \times \frac{4}{6}\right) = \frac{2}{7} + \frac{2}{7} = \frac{4}{7}$$

and $\Pr(X = 2) = \frac{3}{7} \times \frac{2}{6} = \frac{1}{7}$

Thus the probability distribution for the number of mints X is:

x	0	1	2
$\Pr(X = x)$	$\frac{2}{7}$	$\frac{4}{7}$	$\frac{1}{7}$

Note that the probabilities in the table must add up to 1.

When the sample space is large, listing all possible outcomes using a tree diagram is no longer practical. However, we can also work out the probability for each value of the random variable X by using our knowledge of selections from Chapter 10.

Note: In Chapter 10, we used ${}^nC_r$ to denote the number of combinations of n objects in groups of size r . In this chapter, we use the alternative notation $\binom{n}{r}$.

First consider the situation $X = 0$, in which the sample of two lollies contains no mints. Then it must contain two toffees. Thus Bob has selected no mints from the three available, and two toffees from the four available, which gives the number of favourable outcomes as

$$\binom{3}{0}\binom{4}{2}$$

The total number of possible choices Bob has when choosing two lollies from seven is $\binom{7}{2}$. Thus the probability of Bob selecting no mints is

$$\Pr(X = 0) = \frac{\binom{3}{0}\binom{4}{2}}{\binom{7}{2}} = \frac{6}{21} = \frac{2}{7}$$

Similarly, we can determine:

$$\Pr(X = 1) = \frac{\binom{3}{1}\binom{4}{1}}{\binom{7}{2}} = \frac{12}{21} = \frac{4}{7} \quad \text{and} \quad \Pr(X = 2) = \frac{\binom{3}{2}\binom{4}{0}}{\binom{7}{2}} = \frac{3}{21} = \frac{1}{7}$$

The type of distribution illustrated by this example (arising from sampling without replacement) is commonly called the **hypergeometric distribution**.



Example 5

Marine biologists are studying a group of dolphins which live in a small bay. They know there are 12 dolphins in the group, four of which have been caught, tagged and released to mix back into the population. If the researchers return the following week and catch another group of three dolphins, what is the probability that two of these will already be tagged?

Solution

Let X equal the number of tagged dolphins in the second sample. Then

$$\Pr(X = 2) = \frac{\binom{4}{2}\binom{8}{1}}{\binom{12}{3}} = \frac{12}{55}$$

Explanation

We wish to know the probability of selecting two of the four tagged dolphins, and one of the eight non-tagged dolphins, when a sample of size 3 is selected from a population of size 12.

Summary 11B

Sampling without replacement means that successive objects are selected from a finite group of objects without being replaced, with the result that the probability of success changes after each selection. When the sample size is small, we can determine the probability distribution using a tree diagram. However, a more general strategy is to use our knowledge of selections.

Exercise 11B**Example 5**

- 1** A company employs 30 salespersons, 12 of whom are men and 18 are women. Five salespersons are to be selected at random to attend an important conference. What is the probability of selecting two men and three women?
- 2** An electrical component is packaged in boxes of 20. A technician randomly selects three from each box for testing. If there are no faulty components, the whole box is passed. If there are any faulty components, the box is sent back for further inspection. If a box is known to contain four faulty components, what is the probability it will pass?
- 3** A pond contains seven gold and eight black fish. If three fish are caught at random in a net, find the probability that at least one of them is black.
- 4** A researcher has caught, tagged and released 10 birds of a particular species into the forest. If there are known to be 25 of this species of bird in the area, what is the probability that another sample of five birds will contain three tagged ones?
- 5** A tennis instructor has 10 new and 10 used tennis balls. If he selects six balls at random to use in a class, what is the probability that there will be at least two new balls?
- 6** A jury of six persons was selected from a group of 18 potential jurors, of whom eight were female and 10 male. The jury was supposedly selected at random, but it contained only one female. Do you have any reason to doubt the randomness of the selection? Explain your reasons.
- 7** A box contains 14 batteries, some of which are flat. Three batteries are selected from the box at random. If the probability that exactly two of the selected batteries are flat is $\frac{30}{91}$, how many flat batteries are in the box?
- 8** A researcher is studying the wombats in a state park. During the first tagging session, she is able to catch, tag and release 12 wombats. If the probability that the next sample of three wombats will contain no tagged ones is $\frac{7}{45}$, how many wombats are in the park?

11C Sampling with replacement: the binomial distribution

In this section we will investigate the type of probability distribution that arises through **sampling with replacement**, that is, when an object is selected from a finite group of objects and replaced before a subsequent selection is made, or is selected from an infinite population, or in fact any situation when the probability of observing a particular outcome remains the same through the course of the experiment. This applies to many of our common scenarios, such as the tossing of a coin or the rolling of a die.

Suppose a fair six-sided die is rolled three times and a random variable X is defined as the number of 3s observed. Let T represent a 3, and let N represent not a 3. Consider all the possible outcomes and the probability for each outcome.

Outcome	Number of 3s	Probability	
TTT	$X = 3$	$\frac{1}{6} \times \frac{1}{6} \times \frac{1}{6}$	$\Pr(X = 3) = \left(\frac{1}{6}\right)^3$
TTN	$X = 2$	$\frac{1}{6} \times \frac{1}{6} \times \frac{5}{6}$	$\Pr(X = 2) = 3 \times \left(\frac{1}{6}\right)^2 \times \frac{5}{6}$
TNT	$X = 2$	$\frac{1}{6} \times \frac{5}{6} \times \frac{1}{6}$	
NTT	$X = 2$	$\frac{5}{6} \times \frac{1}{6} \times \frac{1}{6}$	
TNN	$X = 1$	$\frac{1}{6} \times \frac{5}{6} \times \frac{5}{6}$	$\Pr(X = 1) = 3 \times \frac{1}{6} \times \left(\frac{5}{6}\right)^2$
NTN	$X = 1$	$\frac{5}{6} \times \frac{1}{6} \times \frac{5}{6}$	
NNT	$X = 1$	$\frac{5}{6} \times \frac{5}{6} \times \frac{1}{6}$	
NNN	$X = 0$	$\frac{5}{6} \times \frac{5}{6} \times \frac{5}{6}$	$\Pr(X = 0) = \left(\frac{5}{6}\right)^3$

Thus the entire probability distribution can be defined by the following table.

x	0	1	2	3
$\Pr(X = x)$	$\frac{125}{216}$	$\frac{75}{216}$	$\frac{15}{216}$	$\frac{1}{216}$

Once again, it is not necessary to list all the outcomes in order to determine the probability distribution. We can use our knowledge of selections from Chapter 10.

Consider the probability that $X = 1$, that is, when exactly one 3 is observed. We can see from the table that there are three ways this can occur. Since the 3 could occur on the first, second or third roll of the die, we can consider this as selecting one object from a group of three, which can be done in $\binom{3}{1}$ ways.

Consider the probability that $X = 2$, that is, when exactly two 3s are observed. Again from the table there are three ways this can occur. Since the two 3s could occur on any two of the three rolls of the die, we can consider this as selecting two objects from a group of three, which can be done in $\binom{3}{2}$ ways.

This leads us to a general formula for this probability distribution:

$$\Pr(X = x) = \binom{3}{x} \left(\frac{1}{6}\right)^x \left(\frac{5}{6}\right)^{3-x} \quad x = 0, 1, 2, 3$$

This is an example of the binomial probability distribution, which arises from a binomial experiment.

A **binomial experiment** is one that possesses the following properties:

- The experiment consists of a number, n , of identical trials.
- Each trial results in one of two outcomes, which are usually designated as either a **success**, S , or a **failure**, F .
- The probability of success on a single trial, p , is constant for all trials (and thus the probability of failure on a single trial is $1 - p$).
- The trials are independent (so that the outcome of any trial is not affected by the outcome of any previous trial).

The random variable of interest, X , is the number of successes in n trials of a binomial experiment. Thus, X has a **binomial distribution** and the rule is

$$\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x} \quad x = 0, 1, \dots, n$$

where $\binom{n}{x} = \frac{n!}{x! (n - x)!}$



Example 6

Rainfall records for the city of Melbourne indicate that, on average, the probability of rain falling on any one day in November is 0.4. Assuming that the occurrence of rain on any day is independent of whether or not rain falls on any other day, find the probability that rain will fall on any three days of a chosen week.

Solution

Define X as the number of days on which it rains in a given week.

Then X is a binomial random variable with $n = 7$ and $p = 0.4$. Thus

$$\Pr(X = x) = \binom{7}{x} (0.4)^x (0.6)^{7-x} \quad x = 0, 1, \dots, 7$$

and so

$$\begin{aligned} \Pr(X = 3) &= \binom{7}{3} (0.4)^3 (0.6)^{7-3} \\ &= \frac{7!}{3!4!} \times 0.064 \times 0.1296 \\ &= 0.290304 \end{aligned}$$

Explanation

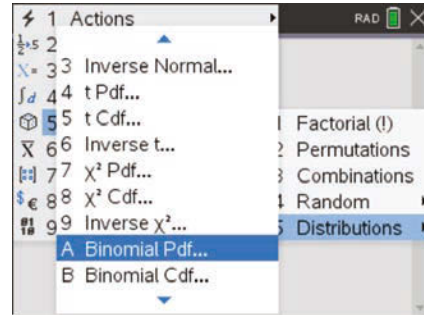
There are only two possible outcomes on each day (rain or no rain), and the probability of rain on any day is constant (0.4), regardless of previous outcomes. So this is a binomial experiment. In this example, the occurrence of rain is considered as a success.

Using the TI-Nspire

The calculator can be used to evaluate probabilities for many distributions, including the binomial distribution.

The distributions can be found in a **Calculator** application through either **(menu) > Probability > Distributions** or **(menu) > Statistics > Distributions**. They can also be found in a **Lists & Spreadsheet** application through **(menu) > Statistics > Distributions**.

- **Binomial Pdf** is used to determine probabilities for the binomial distribution of the form $\Pr(X = x)$. Here Pdf refers to probability distribution function.
- **Binomial Cdf** is used to determine probabilities for the binomial distribution of the form $\Pr(a \leq X \leq b)$. Here Cdf refers to cumulative distribution function.



An illustration of the use of these functions is given in Example 7.

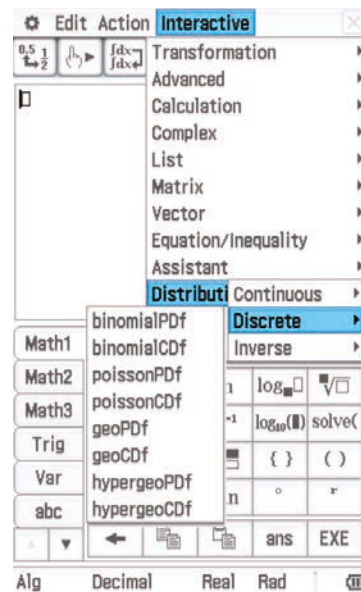
Using the Casio ClassPad

The calculator can be used to evaluate probabilities for discrete and continuous distributions.

For the binomial distribution:

- In the main screen $\sqrt[n]{a}$, go to **Interactive > Distribution > Discrete**.
- Select **binomialPDF** to find the probability for one value of X , that is, to find $\Pr(X = x)$.
- Select **binomialCDF** for cumulative probabilities, that is, to find $\Pr(a \leq X \leq b)$.

An illustration of the use of these functions is given in Example 7.





Example 7

For the situation described in Example 6, use a CAS calculator to find the probability that:

- a rain will fall on any three days of a chosen week
- b rain will fall on no more than three days of a chosen week
- c rain will fall on at least three days of a chosen week.

Using the TI-Nspire

- a As shown in Example 6, we want to find $\Pr(X = 3)$, where $n = 7$ and $p = 0.4$. Use **Binomial Pdf** and complete as shown to find that $\Pr(X = 3) = 0.290304$.

TI-Nspire interface showing the **Binomial Pdf** dialog box. The fields are: Num Trials, n: 7; Prob Success, p: 0.4; X Value: 3. The OK button is highlighted.

TI-Nspire interface showing the command `binomPdf(7,0.4,3)` entered in the command line, resulting in the value 0.290304.

- b Here $\Pr(X \leq 3)$ is required. Use **Binomial Cdf** and complete as shown to find that $\Pr(X \leq 3) = 0.710208$.

TI-Nspire interface showing the **Binomial Cdf** dialog box. The fields are: Num Trials, n: 7; Prob Success, p: 0.4; Lower Bound: 0; Upper Bound: 3. The OK button is highlighted.

TI-Nspire interface showing the command `binomCdf(7,0.4,0,3)` entered in the command line, resulting in the value 0.710208.

- c Here $\Pr(X \geq 3)$ is required. Use **Binomial Cdf** and complete as shown to find that $\Pr(X \geq 3) = 0.580096$.

TI-Nspire interface showing the **Binomial Cdf** dialog box. The fields are: Num Trials, n: 7; Prob Success, p: 0.4; Lower Bound: 3; Upper Bound: 7. The OK button is highlighted.

TI-Nspire interface showing the command `binomCdf(7,0.4,3,7)` entered in the command line, resulting in the value 0.580096.

Using the Casio ClassPad

- As shown in Example 6, we want to find $\Pr(X = 3)$, where $n = 7$ and $p = 0.4$.
- In $\sqrt[n]{a}$, go to **Interactive** > **Distribution** > **Discrete** and select **binomialPdf**.
- Enter the parameters as shown and tap OK.
- The calculator returns the answer $\Pr(X = 3) = 0.290304$.

- Here $\Pr(X \leq 3)$ is required.
- In $\sqrt[n]{\alpha}$, go to **Interactive** > **Distribution** > **Discrete**. This time select **binomialCDF**.
- Enter the parameters as shown and tap OK.
- The calculator returns the answer
 $\Pr(X \leq 3) = 0.710208$.

- Here $\Pr(X \geq 3)$ is required.
- In $\sqrt[n]{\alpha}$, go to **Interactive** > **Distribution** > **Discrete** and select **binomialCdf**.
- Enter the parameters as shown and tap **OK**.
- The calculator returns the answer
 $\Pr(X \geq 3) = 0.580096$.



binomialPDF(3, 7, 0.4) 0.290304

binomialCdf

Lower 0

Upper 3

Numtrial 7

pos 0.4

probability of success ($0 \leq p \leq 1$)

OK Cancel

binomialCdf(0, 3, 7, 0.4)
0.710208

binomialCDF

Lower 3

Upper 7

Numtrial 7

pos 0.4

upper boundary

OK Cancel

binomialCdf(3, 7, 7, 0.4)
0.580096



Example 8

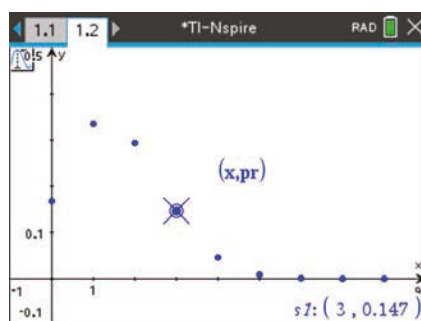
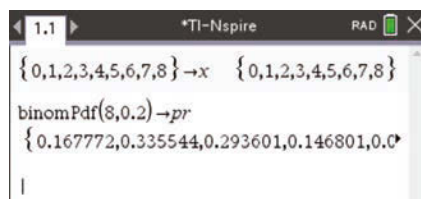
Use a CAS calculator to plot the following probability distribution function:

$$\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x} \quad x = 0, 1, \dots, n$$

for $n = 8$ and $p = 0.2$.

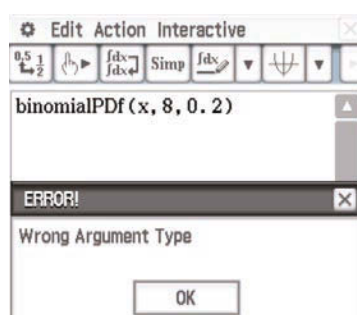
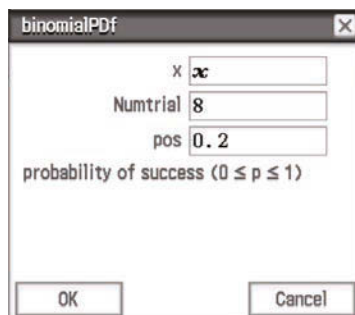
Using the TI-Nspire

- Place the numbers 0 to 8 in a list, and store this list as x .
- Place the distribution in a list by completing the entry for **Binomial Pdf** without giving a specific value for x . Store this list as pr .
- In a **Graphs** application, create a scatter plot (**menu** > **Graph Entry/Edit** > **Scatter Plot**) as shown.
- Use **menu** > **Trace** > **Graph Trace** to show the data values on the plot.
- Alternatively, the lists can be created in a **Lists & Spreadsheet** application and the scatter plot in a **Data & Statistics** application.



Using the Casio ClassPad

- In $\sqrt{\alpha}$, go to **Interactive** > **Distribution** > **Discrete** and select **binomialPDF**.
- Enter the parameters as shown below and tap **OK**.
- The calculator will respond with a 'wrong argument type' error as shown below. Ignore this and tap **OK**.



To transfer the binomial distribution into the **Graph & Table** application:

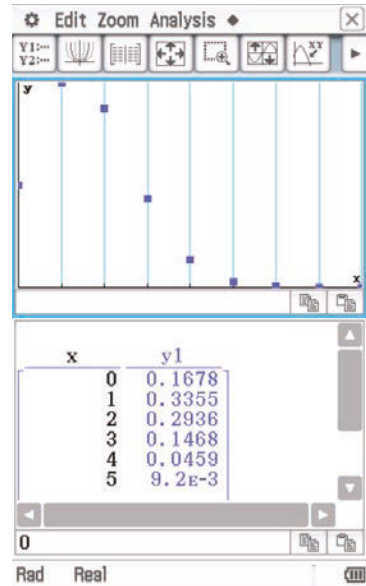
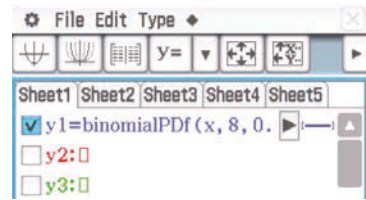
- Highlight the line with the binomialPDF and go to **Edit > Copy**. Open  and, with the cursor on y1, go to **Edit > Paste**.
- Tick the box next to y1.

To view the probability distribution as a table and a graph:

- In , set the table input from 0 to 8.

Table Input	
Start:	0
End :	8
Step :	1

- Tap on the table icon .
- Select the discrete graph icon .
- Tap  to automatically adjust the window.
- In the graph window, use **Analysis > Trace** to view coordinates of the points. Use the cursor arrows on the hard keyboard to navigate around the points.



Example 9

The probability of winning a prize in a game of chance is 0.25. What is the least number of games that must be played to ensure that the probability of winning at least twice is more than 0.9?

Solution

As the probability of winning each game is the same each time the game is played, this is an example of a binomial distribution, with the probability of success $p = 0.25$.

We are being asked to find the smallest value of n such that $\Pr(X \geq 2) > 0.9$, or equivalently, such that

$$\Pr(X < 2) < 0.1$$

We have

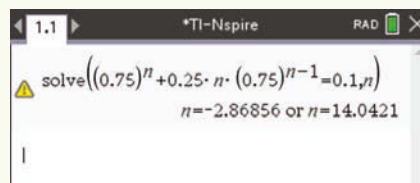
$$\begin{aligned} \Pr(X < 2) &= \Pr(X = 0) + \Pr(X = 1) \\ &= \binom{n}{0}(0.25)^0(0.75)^n + \binom{n}{1}(0.25)^1(0.75)^{n-1} \\ &= (0.75)^n + 0.25n(0.75)^{n-1} \end{aligned}$$

since $\binom{n}{0} = 1$ and $\binom{n}{1} = n$.

So we want to find the smallest value of n such that

$$(0.75)^n + 0.25n(0.75)^{n-1} < 0.1$$

This equation cannot be solved algebraically; however, it can be solved numerically using a CAS calculator as shown. Thus, the game must be played 15 times to ensure that the probability of winning at least twice is more than 0.9.



Example 10

The probability of an archer obtaining a maximum score from a shot is 0.4. Find the probability that out of five shots the archer obtains the maximum score:

- a three times
- b three times, given that she obtains the maximum score at least once.

Solution

Let X be the number of maximum scores from five shots. Then X has a binomial distribution with $n = 5$ and $p = 0.4$.

$$\begin{aligned} \text{a } \Pr(X = 3) &= \binom{5}{3} (0.4)^3 (0.6)^2 \\ &= 10 \times 0.064 \times 0.36 \\ &= 0.2304 \quad \left(= \frac{144}{625} \right) \end{aligned}$$

$$\begin{aligned} \text{b } \Pr(X = 3 | X > 0) &= \frac{\Pr(X = 3)}{\Pr(X > 0)} \\ &= \frac{0.2304}{1 - \Pr(X = 0)} \\ &= \frac{0.2304}{1 - 0.6^5} \\ &= 0.2498 \end{aligned}$$

correct to four decimal places.

Summary 11C

Sampling with replacement means that the probability of success remains constant after each selection. When the sample size is small, we can determine the probability distribution using a table or a tree diagram. However, a more general strategy is to apply the rule for the binomial distribution:

If the random variable X is the number of successes in n trials of a binomial experiment with probability of success p , then X has a **binomial distribution** and probabilities can be determined using the formula

$$\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x} \quad x = 0, 1, \dots, n$$

$$\text{where } \binom{n}{x} = \frac{n!}{x! (n - x)!}$$

Exercise 11C

In your answers to this exercise, give probabilities correct to three decimal places.

Example 6

1 For the binomial distribution $\Pr(X = x) = \binom{6}{x}(0.3)^x(0.7)^{6-x}$, $x = 0, 1, \dots, 6$, find:

a $\Pr(X = 3)$

b $\Pr(X = 4)$

Example 7

2 For the binomial distribution $\Pr(X = x) = \binom{10}{x}(0.1)^x(0.9)^{10-x}$, $x = 0, 1, \dots, 10$, find:

a $\Pr(X = 2)$

b $\Pr(X \leq 2)$

3 A fair die is rolled 60 times. Find the probability of observing:

a exactly ten 6s

b fewer than ten 6s

c at least ten 6s.

4 Rainfall records for the city of Melbourne indicate that, on average, the probability of rain falling on any one day in November is 0.35. Assuming that the occurrence of rain on any day is independent of whether or not rain falls on any other day, find the probability that:

a rain will fall on the first three days of a given week, but not on the other four

b rain will fall on exactly three days of a given week

c rain will fall on at least three days of a given week.

5 A die is rolled seven times and the number of 2s that occur in the seven rolls is noted. Find the probability that:

a the first roll is a 2 and the rest are not

b exactly one of the seven rolls results in a 2.

6 Assume there is a probability of 0.5 that a baby is female. Find the probability that, if 100 babies are born on a certain day, more than 60 of them will be female.

7 A breakfast cereal manufacturer places a coupon in every tenth packet of cereal entitling the buyer to a free packet of cereal. Over a period of two months a family purchases five packets of cereal.

a Find the probability distribution of the number of coupons in the five packets.

b What is the most probable number of coupons in the five packets?

8 Assume there is a probability of 0.48 that a child is female. Find the probability that a family with exactly three children has at least one female child and no more than two.

9 An insurance company examines its records and notes that 30% of accident claims are made by drivers aged under 21. If there are 100 accident claims in the next 12 months, determine the probability that 40 or more of them are made by drivers aged under 21.

CAS

CAS

CAS

- 10** A restaurant is able to seat 80 customers inside, and many more at outside tables. Generally, 80% of their customers prefer to sit inside. If 100 customers arrive one day, determine the probability that the restaurant will seat inside all those who make this request.
- 11** A supermarket has four checkouts. A customer in a hurry decides to leave without making a purchase if all the checkouts are busy. At that time of day the probability of each checkout being free is $\frac{1}{4}$. Assuming that whether or not a checkout is busy is independent of any other checkout, find the probability that the customer will make a purchase. (Give an exact answer.)
- 12** An aircraft has four engines. The probability that any one of them will fail on a flight is 0.003. Assuming the four engines operate independently, find the probability that on a particular flight:
- a** no engine failure occurs
 - b** not more than one engine failure occurs (correct to four decimal places)
 - c** all four engines fail (correct to two significant figures).
- 13** A market researcher wishes to determine if the public has a preference for one of two brands of cheese, brand *A* or brand *B*. In order to do this, 15 people are asked to choose which cheese they prefer. If there is actually no difference in preference:
- a** What is the probability that 10 or more people would state a preference for brand *A*?
 - b** What is the probability that 10 or more people would state a preference for brand *A* or brand *B*?
- 14** It has been discovered that 4% of the batteries produced at a certain factory are defective. A sample of 10 is drawn randomly from each hour's production and the number of defective batteries is noted. In what percentage of these hourly samples would there be a least two defective batteries? Explain what doubts you might have if a particular sample contained six defective batteries.
- 15** An examination consists of 10 multiple-choice questions. Each question has four possible answers. At least five correct answers are required to pass the examination.
- a** Suppose a student guesses the answer to each question. What is the probability the student will make:
 - i** at least three correct guesses
 - ii** at least four correct guesses
 - iii** at least five correct guesses?
 - b** How many correct answers do you think are necessary to decide that the student is not guessing each answer? Explain your reasons.

- 16** An examination consists of 20 multiple-choice questions. Each question has four possible answers. At least 10 correct answers are required to pass the examination. Suppose a student guesses the answer to each question. What is the probability that the student passes?

Example 8

- 17** Plot the probability distribution function $\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x}$, $x = 0, 1, \dots, n$, for $n = 10$ and $p = 0.3$.

- 18** Plot the probability distribution function $\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x}$, $x = 0, 1, \dots, n$, for $n = 15$ and $p = 0.6$.

Example 9

- 19** What is the least number of times a fair coin should be tossed in order to ensure that:
- a** the probability of observing at least one head is more than 0.95
 - b** the probability of observing more than one head is more than 0.95?
- 20** What is the least number of times a fair die should be rolled in order to ensure that:
- a** the probability of observing at least one 6 is more than 0.9
 - b** the probability of observing more than one 6 is more than 0.9?
- 21** Geoff has determined that his probability of hitting an ace when serving at tennis is 0.1. What is the least number of balls he must serve to ensure that:
- a** the probability of hitting at least one ace is more than 0.8
 - b** probability of hitting more than one ace is more than 0.8?
- 22** The probability of winning in a game of chance is known to be 0.05. What is the least number of times Phillip should play the game in order to ensure that:
- a** the probability that he wins at least once is more than 0.90
 - b** the probability that he wins at least once is more than 0.95?

Example 10

- 23** The probability of a darts player scoring a bullseye from one throw is 0.7. Find the probability that out of five throws, the darts player scores a bullseye:
- a** three times
 - b** three times, given that he scores a bullseye at least once.
- 24** The probability of a darts player scoring a bullseye from one throw is p . Determine the maximum possible value of the probability that he scores exactly three bullseyes from five throws, and give the value of p for which this maximum occurs.

Chapter summary



- A **random variable** associates a number with each outcome of a random experiment.
- A **discrete** random variable is one which can take only a countable number of values. Often these values are whole numbers, but not necessarily.

- The **probability distribution** of a discrete random variable X is a function

$$p(x) = \Pr(X = x)$$

that assigns a probability to each value of X . It can be represented by a rule, a table or a graph, and must give a probability $p(x)$ for every value x that X can take.

- For any discrete probability distribution, the following two conditions must hold:
 - Each value of $p(x)$ belongs to the interval $[0, 1]$. That is, $0 \leq p(x) \leq 1$ for all x .
 - The sum of all the values of $p(x)$ is 1.
- The **binomial distribution** arises when counting the number of successes in a sample chosen from an infinite population, or from a finite population with replacement. In either case, the probability, p , of a success on a single trial remains constant for all trials. If the experiment consists of a number, n , of identical trials, and the random variable X is the number of successes in n trials, then

$$\Pr(X = x) = \binom{n}{x} p^x (1 - p)^{n-x} \quad x = 0, 1, \dots, n$$

$$\text{where } \binom{n}{x} = \frac{n!}{x! (n - x)!}$$

Technology-free questions

- 1 For the probability distribution

x	0	1	2	3	4
$\Pr(X = x)$	0.12	0.25	0.43	0.12	0.08

calculate:

- a** $\Pr(X \leq 3)$ **b** $\Pr(X \geq 2)$ **c** $\Pr(1 \leq X \leq 3)$
- 2 A box contains 100 cards. Twenty-five cards are numbered 1, 28 are numbered 2, 30 are numbered 3 and 17 are numbered 4. One card will be drawn from the box and its number X observed. Give the probability distribution of X .
- 3 From six marbles numbered as shown, two marbles will be drawn without replacement.

① ① ① ① ② ②

Let X denote the sum of the numbers on the selected marbles. List the possible values of X and determine the probability distribution.

- 4** Two of the integers $\{1, 2, 3, 6, 7, 9\}$ are chosen at random. (An integer can be chosen twice.) Let X denote the sum of the two integers.
- a** List all choices and the corresponding values of X .
 - b** List the distinct values of X .
 - c** Obtain the probability distribution of X .

- 5** Let X represent the number of bullseyes scored by a player in a game of darts. The probability distribution of X is given by

$$\Pr(X = x) = \binom{6}{x} (0.3)^x (0.7)^{6-x} \quad x = 0, 1, \dots, 6$$

- a** What is the probability that this player will score a bullseye with a single throw?
 - b** How many darts are thrown by the player in this game?
- 6** Twenty-five per cent of trees in a forest have severe leaf damage from air pollution. If three trees are selected at random, find the probability that:
- a** two of the selected trees have severe leaf damage
 - b** at least one has severe leaf damage.
- 7** In a large batch of eggs, one in three is found to be bad. What is the probability that of four eggs there will be:
- a** no bad egg
 - b** exactly one bad egg
 - c** more than one bad egg?
- 8** In a particular village the probability of rain falling on any given day is $\frac{1}{4}$. Write down an expression for the probability that in a particular week rain will fall on:
- a** exactly three days
 - b** less than three days.
- 9** Previous experience indicates that, of the students entering a particular diploma course, $p\%$ will successfully complete it. One year, 15 students commence the course. Calculate, in terms of p , the probability that:
- a** all 15 students successfully complete the course
 - b** only one student fails
 - c** no more than two students fail.
- 10** The probability of winning a particular game is $\frac{3}{5}$. (Assume all games are independent.)
- a** Find the probability of winning at least one game when the game is played three times.
 - b** Given that, when the game is played m times, the probability of winning exactly two games is three times the probability of winning exactly one game, find the value of m .

Multiple-choice questions

- 1 Consider the following table, which represents the probability distribution of a random variable X .

x	0	1	2	3	4
$\Pr(X = x)$	k	$2k$	$3k$	$2k$	k

For the table to represent a probability distribution, the value of k is

- A** $\frac{1}{10}$ **B** $\frac{1}{9}$ **C** $\frac{1}{5}$ **D** $\frac{1}{7}$ **E** $\frac{1}{8}$

- 2 Suppose that the random variable X has the probability distribution given in the table:

x	1	2	3	4	5	6
$\Pr(X = x)$	0.05	0.23	0.18	0.33	0.14	0.10

Then $\Pr(X \geq 5)$ is equal to

- A** 0.24 **B** 0.10 **C** 0.90 **D** 0.76 **E** 0.14

- 3 Suppose that there are two apples and three oranges in a bag. A piece of fruit is drawn from the bag. If the fruit is an apple, it is not replaced and a second piece of fruit is drawn and the process is repeated until an orange is chosen. If X is the number of pieces of fruit drawn *before* an orange is chosen, then the possible values for X are

- A** $\{0\}$ **B** $\{0, 1\}$ **C** $\{0, 1, 2\}$ **D** $\{0, 1, 2, 3\}$ **E** $\{1, 2, 3\}$

- 4 Which one of the following random variables has a binomial distribution?

- A** the number of tails observed when a fair coin is tossed 10 times
B the number of times a player rolls a die before a 6 is observed
C the number of text messages a student sends in a day
D the number of people at the AFL Grand Final
E the number of accidents which occur per day at a busy intersection

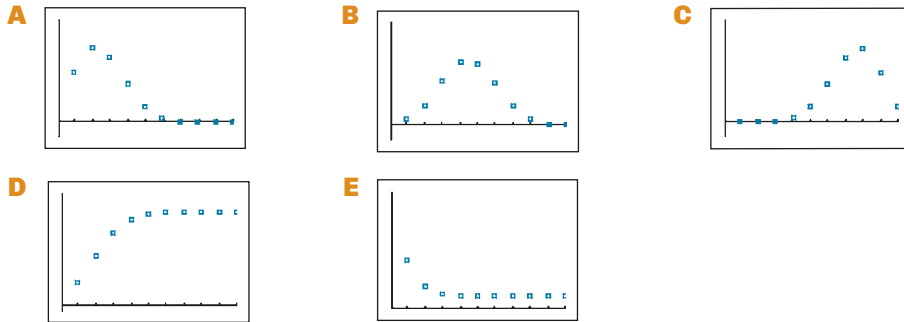
- 5 Suppose that X is the number of male children born into a family of six children. If the distribution of X is binomial, with probability of success of 0.48, the probability that a family with six children will have exactly three male children is

- A** 0.48×3 **B** $(0.48)^3$ **C** $(0.48)^6$
D ${}^6C_3 (0.48)^3$ **E** ${}^6C_3 (0.48)^3 (0.52)^3$

- 6 The probability that a student will be left-handed is known to be 0.23. If nine students are selected at random for the softball team, then the probability that at least one of these students is left-handed is given by

- A** $(0.23)^9$ **B** ${}^9C_1 (0.23)^1 (0.77)^8$ **C** $1 - {}^9C_0 (0.23)^0 (0.77)^9$
D $1 - {}^9C_0 (0.23)^0 (0.77)^9 - {}^9C_1 (0.23)^1 (0.77)^8$
E $(0.23)^9 + {}^9C_1 (0.23)^1 (0.77)^8$

- 7 Which one of the following graphs best represents the shape of a binomial probability distribution for the random variable X with 10 independent trials and probability of success 0.2?



- 8 If the probability that a mathematics student in a certain state is male is 0.56, and if 60 students are chosen at random from that state, then the probability that at least 30 of those chosen are male is closest to

A 0.066 **B** 0.210 **C** 0.790 **D** 0.857 **E** 0.143

The following information relates to Questions 9 and 10.

Tom is choosing lucky numbers from a box. The probability of winning a prize with any one of the lucky numbers is 0.1, and whether or not a prize is won on a single draw is independent of any other draw.

- 9 Suppose Tom draws 10 lucky numbers. The probability he wins three or four times is closest to
- A** 0.0574 **B** 0.0686 **C** 0.0112 **D** 0.0702 **E** 0.9984
- 10 Suppose Tom plays a sequence of n games. If the probability of winning at least one prize is more than 0.90, then the smallest possible value of n is
- A** 1 **B** 2 **C** 15 **D** 21 **E** 22

Extended-response questions

- 1 For two events A and B , suppose that $\Pr(A | B) = 0.6$, $\Pr(A | B') = 0.1$ and $\Pr(B) = 0.4$.
- Find the value of each of the following:
 - $\Pr(A \cap B)$
 - $\Pr(A \cap B')$
 - $\Pr(A' \cap B)$
 - $\Pr(A' \cap B')$
 - The random variable X takes the value 4 if both A and B occur, 3 if only A occurs, 2 if only B occurs, and 1 if neither A nor B occur.
 - Specify the probability distribution of X .
 - Find $\Pr(X \geq 2)$.

- 2** The number of times that Tom cooks his dinner at home in a randomly selected week is given by the random variable X , which can take values 0, 1, 2, 3, 4, 5, 6 and 7. The probability distribution for X is given in the table.

x	0	1	2	3	4	5	6	7
$\Pr(X = x)$	0	k	0.1	0.2	0.2	0.3	0.1	0

- a**
- Find the value of k .
 - Find the probability that Tom cooks his dinner at home more than three times in the week.
 - Find the probability that Tom cooks his dinner at home more than four times in the week, given that he cooks his dinner at home more than three times.
- b** Suppose the number of times that Tom cooks at home in a given week is independent of the number of times that he cooks at home in any other week. So, for each week during a 10-week period, the probability that Tom cooks at home exactly five times in the week is 0.3.
- Find the probability (correct to four decimal places) that, in the 10-week period, he cooks at home exactly five times in the week for each of the first four weeks and not for the other six weeks.
 - Find the probability (correct to four decimal places) that, in the 10-week period, there are four weeks where Tom cooks at home exactly five times in the week.
- 3** A bag contains three blue cards and two white cards that are identical in all respects except colour. Two cards are drawn at random and without replacement from the bag.
- a** Find the probability that the two cards are different colours.
- If the cards are different colours, then two fair coins are tossed and the number of heads recorded. If the cards are the same colour, then the two fair coins are each tossed twice and the number of heads recorded.
- b** Let X be the number of heads recorded. Find:
- $\Pr(X = 0)$
 - $\Pr(X = 2)$
- c** The events A and B are defined as follows: event A occurs if the two cards drawn are the same colour, and event B occurs if $X = 2$. Find:
- $\Pr(A \cup B)$
 - $\Pr(B|A)$
- 4** A test consists of 20 multiple-choice questions, where each question has five possible answers. At least 10 correct answers are required to pass the test. Suppose that a student guesses the answer to every question. Let X be the number of questions that the student gets correct.
- Write down a rule for the probability distribution of X .
 - What is the most likely number of questions that the student will get correct?
 - Determine the probability that the student passes the test.
 - Given that the student has passed the test, what is the probability that they scored at least 80%?

- 5** Jolanta is playing a game of chance. Her probability of winning a game is constant each time she plays the game.
- a** First suppose that Jolanta's probability of winning any one game is 0.6.
 - i** What is the probability that she wins at least once in five plays of the game?
 - ii** What is the probability that she wins at least twice in 5 plays of the game, given that she wins at least once?
 - b** Now suppose that Jolanta is told that the probability of winning at least once in every five games is 0.99968. What is her probability of winning in any one game?
 - c** Finally, suppose that Jolanta is told that the probability of winning exactly once in five games is more than 0.3. What are the possible values for her probability of winning in any one game?
- 6** A telephone salesperson has a probability of 0.05 of making a sale on any phone call.
- a** What is the probability that they will make at least one sale in the next 10 calls?
 - b** How many calls should the salesperson make in order to ensure that the probability of making at least one sale is more than 90%?
- 7** Suppose that, in flight, aeroplane engines fail with probability q , independently of each other, and a plane will complete the flight successfully if at least half of its engines do not fail.
- a** Find, in terms of q , the probability that a two-engine plane completes the flight successfully.
 - b** Find, in terms of q , the probability that a four-engine plane completes the flight successfully.
 - c** For what values of q is a two-engine plane to be preferred to a four-engine one?
- 8** Each week, a security firm transports a large sum of money between two locations. The day on which the journey is made is varied at random and, in any given week, each of the five days from Monday to Friday is equally likely to be chosen. (In the following, give your answers correct to four decimal places.)
- a** Calculate the probability that Friday will be chosen exactly three times in a 10-week period, given that it is chosen at least two times.
 - b** Now suppose that the five weekdays are not equally likely to be chosen. If the probability that Friday is chosen only once in 10 weeks is equal to 0.1, what is the probability that Friday is chosen in any given week?

CAS

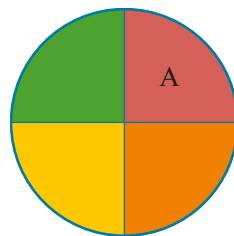
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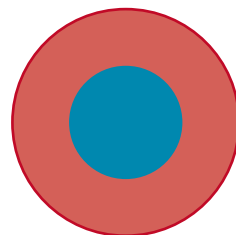
12A Technology-free questions

Questions marked with an asterisk (*) involve the binomial distribution.

- 1** A six-sided die is rolled twice. Calculate the probability that:
 - a** the sum of the numbers showing is 5
 - b** the sum of the numbers showing is not 5.
- 2** A number is formed by arranging the digits 3, 4 and 8 in random order.
 - a** List the sample space.
 - b** Calculate the probability that a number less than 500 is obtained.
 - c** What is the probability that the number obtained is even?
- 3** Consider the spinner shown on the right.
 - a** What is the probability that the pointer stops in region A?
 - b** What is the probability that, if the spinner is spun four times, the pointer never stops in region A?
- 4** For a particular biased six-sided die, it is known that the numbers 1, 2, 3 and 5 are equally likely to occur, that the number 4 occurs four times as often as the number 2, and that the number 6 occurs half as often as the number 2.
 - a** Find the probability distribution of X , the number showing when the die is rolled.
 - b** If the die is rolled twice, find the probability that the two numbers showing are the same.



- 5** The dartboard shown consists of two concentric circular regions. The radius of the inner circle is 10 cm, and the radius of the outer circle is 20 cm. If Mike throws a dart, it is equally likely to hit any part of the dartboard, and it hits the dartboard every time. Find the probability of the dart hitting the blue region.



- 6** In a certain town, the probability that it will be sunny on any Saturday is 0.6. If it is sunny on Saturday, then the probability that it is sunny on Sunday is 0.8. If it is not sunny on Saturday, then the probability that it is sunny on Sunday is 0.2. Find the probability that:
- a** it is sunny all weekend **b** it is sunny on Sunday.
- 7** If A and B are independent events with $\Pr(A) = 0.4$ and $\Pr(B) = 0.5$, find:
- a** $\Pr(A | B)$ **b** $\Pr(A \cap B)$ **c** $\Pr(A \cup B)$
- 8** Two events A and B are such that $\Pr(A) = 0.5$, $\Pr(B) = p$ and $\Pr(B | A) = 0.1$.
- a** Find:
- i** $\Pr(A \cap B)$ **ii** $\Pr(A | B)$
- b** Given that $\Pr(A \cup B) \leq 0.65$, find the possible values of p .
- 9** There are 10 students competing in a 5000-metre race.
- a** In how many ways can the first three places be filled?
- b** If there are four Year 11 students and six Year 12 students in the race, what is the probability that the first three places are filled by Year 11 students?
- 10** A committee of three students will be chosen to represent a class at the School Council. If everyone in the class is equally likely to be chosen, and the class consists of five boys and seven girls, what is the probability that the committee will contain:
- a** exactly one girl
- b** at least one boy
- c** three boys, given that there is at least one boy?
- 11** The following table gives the probability distribution for the outcome of a game of chance.

x	0	1	2	3	4
$\Pr(X = x)$	0.1	0.2	0.4	0.1	k

- a** Find the value of k .
- b** Find:
- i** $\Pr(X \leq 2)$ **ii** $\Pr(X \geq 2)$ **iii** $\Pr(X \leq 2 | X \geq 1)$
- c** Suppose the game is played twice. What is the probability that the same outcome is observed both times?

- 12** Two machines in a factory produce electronic components.
- Machine A produces 400 components each day with an average of 5% faulty.
 - Machine B produces 600 components each day with an average of 3% faulty.
- A component is chosen at random from the combined daily output of the two machines.
- a** Find the probability that the component is faulty.
 - b** If the component is faulty, find the probability that it came from Machine A. Express your answer as a fraction.
- *13** Suppose that $x\%$ of people pass their driver's licence on the first attempt. If 10 students attempt their driver's licence, write down in terms of x the probability that:
- a** all 10 students pass
 - b** only one fails
 - c** no more than two fail.
- *14** A random variable X has a binomial distribution, where the number of trials is $n = 10$. It is also known that $\Pr(X = 2) = \Pr(X = 3)$.
- a** Find the value of p , the probability of success in any one trial.
 - b** Write down an expression for $\Pr(X \geq 1)$.

12B Multiple-choice questions

Questions marked with an asterisk (*) involve the binomial distribution.

- 1** Mary and Ann try to guess the month in which the other was born. The probability that both guess correctly is
- A** $\frac{1}{2}$ **B** $\frac{1}{6}$ **C** $\frac{1}{4}$ **D** $\frac{1}{24}$ **E** $\frac{1}{144}$
- 2** Bag A contains 2 white and 3 black balls. Bag B contains 3 white and 2 black balls. If one ball is drawn from each bag, the probability that they are of different colours is
- A** $\frac{6}{25}$ **B** $\frac{10}{25}$ **C** $\frac{13}{25}$ **D** $\frac{21}{25}$ **E** $\frac{24}{25}$
- 3** Two dice are thrown. The probability of getting a sum that is greater than or equal to 12 is
- A** 0 **B** $\frac{1}{6}$ **C** $\frac{1}{12}$ **D** $\frac{1}{18}$ **E** $\frac{1}{36}$
- 4** A group consists of four boys and three girls. If two of them are chosen at random (without replacement), the probability that a boy and a girl are chosen is
- A** $\frac{2}{7}$ **B** $\frac{4}{7}$ **C** $\frac{12}{49}$ **D** $\frac{24}{49}$ **E** $\frac{27}{49}$

- 5** If X and Y are mutually exclusive events such that $\Pr(X) = \Pr(Y')$, then $\Pr(X \cup Y)$ is
A $\Pr(X) \times \Pr(Y)$ **B** $\Pr(X)$ **C** $\Pr(Y)$
D 0 **E** 1
- *6** The probability that England wins the toss exactly 250 times in the next 500 Tests is
A 1 **B** $\left(\frac{1}{2}\right)^{250}$ **C** $\left(\frac{1}{2}\right)^{500}$ **D** $\binom{500}{250} \left(\frac{1}{2}\right)^{250}$ **E** $\binom{500}{250} \left(\frac{1}{2}\right)^{500}$
- 7** If six fair dice are rolled, the probability of getting at least one 4 is
A $\frac{4}{6}$ **B** $\left(\frac{5}{6}\right)^6$ **C** $1 - \left(\frac{5}{6}\right)^6$ **D** $\frac{1}{6}$ **E** $\frac{1}{3}$
- 8** If a card is randomly drawn from a well-shuffled card deck (52 cards), the probability of getting a heart or a jack is
A $\frac{1}{52}$ **B** $\frac{5}{13}$ **C** $\frac{4}{13}$ **D** $\frac{7}{52}$ **E** $\frac{1}{26}$
- 9** A bag contains k red marbles and 1 white marble. Two marbles are drawn without replacement. The probability that both are red is
A $\frac{k}{(k+1)^2}$ **B** $\frac{k-1}{k+1}$ **C** $\frac{k}{k+1}$ **D** $\frac{2k}{k+1}$ **E** $\frac{2}{k+1}$
- 10** Two cards are drawn at random from a pack. Consider the probabilities when:
 ■ The first card is replaced and the pack shuffled before the second is drawn.
 ■ There is no such replacement.
 The ratio of the probabilities that both are aces is
A 8 : 3 **B** 5 : 3 **C** 4 : 3 **D** 17 : 13 **E** 52 : 51
- 11** The probability of Bill hitting the bullseye with a single shot is $\frac{1}{2}$. The probability that Charles does the same is $\frac{1}{4}$. Bill has 2 shots and Charles has 4. The ratio of the probabilities of each player hitting the bullseye at least once is
A 64 : 27 **B** 2 : 1 **C** 32 : 27 **D** 192 : 175 **E** 64 : 85
- 12** The number of arrangements which can be made using all the letters of the word RAPIDS, if the vowels are together, is
A 30 **B** 60 **C** 120 **D** 240 **E** 720
- 13** The number of ways in which n books can be chosen from $m + n$ different books is
A $\frac{(m+n)!}{n!}$ **B** $(m+n)! - m!$ **C** $(m+n)! - n!$
D $\frac{(m+n)!}{m!}$ **E** $\frac{(m+n)!}{m! n!}$

- 14** The number of different teams of seven which can be selected from a squad of 12 players is
A 792 **B** 84 **C** 5040 **D** 120 **E** 396
- 15** The number of four-letter code words which can be made using the letters P, Q, R, S if repetitions are allowed is
A 16 **B** 24 **C** 64 **D** 128 **E** 256
- 16** Six cards labelled 1, 2, 3, 4, 5 and 6 are put into a box. Three cards are then drawn from the box (without replacement). The probability that the three cards are all labelled with odd numbers is
A $\frac{1}{2}$ **B** $\frac{1}{4}$ **C** $\frac{1}{8}$ **D** $\frac{1}{12}$ **E** $\frac{1}{20}$
- 17** A football ground has six entry gates (I, J, K, L, M and N) and ten exit gates (Q, R, S, T, U, V, W, X, Y and Z). The number of ways two people can enter by the same entry gate and leave by different exit gates is
A $6 \times 10 + 1 \times 9$ **B** $6 \times 10 \times 9$ **C** $6 \times 10 + 6 \times 9$
D $6 + 10 + 9$ **E** $6 \times 10 \times 2$
- 18** If $\Pr(A \cap B) = \frac{1}{5}$ and $\Pr(B) = \frac{1}{2}$ and $\Pr(B|A) = \frac{1}{3}$, then
A $\Pr(A|B) = \frac{3}{5}$ and $\Pr(A) = \frac{1}{5}$ **B** $\Pr(A|B) = \frac{1}{3}$ and $\Pr(A) = \frac{2}{5}$
C $\Pr(A|B) = \frac{2}{5}$ and $\Pr(A) = \frac{3}{5}$ **D** $\Pr(A|B) = \frac{2}{3}$ and $\Pr(A) = \frac{3}{5}$
E $\Pr(A|B) = \frac{2}{5}$ and $\Pr(A) = \frac{2}{5}$
- 19** A pair of unbiased dice is thrown. The probability of the sum of the numbers uppermost being 10 is
A $\frac{1}{36}$ **B** $\frac{2}{36}$ **C** $\frac{3}{36}$ **D** $\frac{10}{36}$ **E** $\frac{18}{36}$
- 20** If the letters of the word HEADS are arranged in random order, then the probability that the letters are in alphabetical order is
A $\frac{1}{120}$ **B** $\frac{1}{60}$ **C** $\frac{1}{24}$ **D** $\frac{1}{5}$ **E** $\frac{1}{4}$
- 21** A box contains twelve red balls and four green balls. A ball is selected at random from the box and not replaced and then a second ball is drawn. The probability that the two balls are both green is equal to
A $\frac{1}{4}$ **B** $\frac{1}{16}$ **C** $\frac{3}{64}$ **D** $\frac{1}{8}$ **E** $\frac{1}{20}$

- *22** A hockey player attempts to score a goal in a practice session. The probability of each shot scoring is $\frac{1}{8}$, independently of the outcome of any other shot. The probability that the player hits four goals out of six shots is
- A** $\left(\frac{1}{8}\right)^4 \left(\frac{7}{8}\right)^2$ **B** $15 \left(\frac{7}{8}\right)^4 \left(\frac{1}{8}\right)^2$ **C** $20 \left(\frac{7}{8}\right)^4 \left(\frac{1}{8}\right)^2$ **D** $\left(\frac{7}{8}\right)^4 \left(\frac{1}{8}\right)^2$ **E** $15 \left(\frac{1}{8}\right)^4 \left(\frac{7}{8}\right)^2$
- *23** In an experiment the constant probability that a trial will be successful is p . Three trials are to be made. The probability that not more than one will be successful is
- A** $(1-p)^3$ **B** $3p(1-p)^2$ **C** $(1-p)^2(1+2p)$ **D** $p^2(3-2p)$ **E** p^3
- *24** It is found that an archer hits a target with a probability of 0.8. The probability that he hits the target at least once from 10 shots is
- A** $1 - {}^{10}C_1 (0.8)^1 (0.2)^9$ **B** ${}^{10}C_1 (0.8)^9 (0.2)^1$ **C** ${}^{10}C_1 (0.8)^1 (0.2)^9$
D $1 - (0.2)^{10}$ **E** $1 - (0.8)^{10}$
- 25** The probability that Trevor hits the bullseye on a dartboard is 0.15. What is the least number of darts that Trevor should throw to ensure that the probability he throws at least one bullseye is more than 0.9?
- A** 2 **B** 6 **C** 14 **D** 15 **E** 29

12C Extended-response questions

Questions marked with an asterisk (*) involve the binomial distribution.

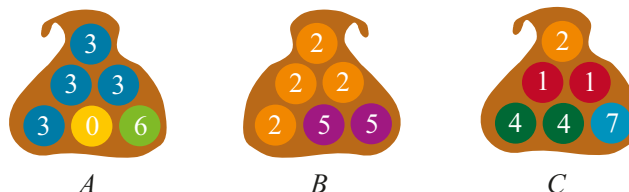
- 1** The heights (measured to the nearest centimetre) of 56 plants grown under experimental conditions are given in the following table.

Note: The table gives the number of plants for which the measured height lies in a given interval.

Interval	(0, 10]	(10, 20]	(20, 30]	(30, 40]	(40, 50]	(50, 60]	(60, 70]
Number of plants	1	2	4	6	13	22	8

- a** If one plant is selected at random, use the information in the table to estimate the probability that its height is:
- i** greater than 50 cm
 - ii** either greater than 50 cm or less than or equal to 30 cm
 - iii** greater than 40 cm, given that it is greater than 30 cm.
- b** The probability that a randomly selected plant produces a flower is $\frac{6}{7}$ and the probability that it will suffer from a disease is $\frac{1}{4}$. Assume independence.
- i** Find the probability that a single plant selected at random produces a flower but does not suffer from disease.
 - ii** Find the probability that a single plant selected at random produces a flower, does not suffer from disease and has a height greater than 50 cm.

- 2 Three people, A , B and C , are each given a bag containing six numbered balls as shown in the diagram below, and each of them draws a ball from the bag that they were given.



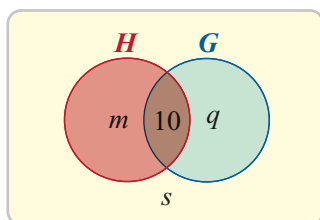
- a** Find the probability that the numbers on all three balls are even.
- b** Find the probability that the sum of the three numbers is greater than 9.
- c** Find the probability that B draws a higher number than C .
- d** Find the probability that A draws a higher number than both B and C .
- *3** Bella Scotsimal, a fortune teller, claims to be able to predict the sex of unborn children.
- a** Suppose the probability of Bella making a correct prediction at a consultation is 0.6, independent of any other prediction. One afternoon Bella is consulted by 10 women. Find, correct to two significant figures, the probability that:
- i** her first eight predictions are correct and her last two are wrong
 - ii** she makes exactly eight correct predictions
 - iii** she makes at least eight correct predictions
 - iv** she makes exactly eight correct predictions, given that she makes at least eight.
- b** Now suppose the probability of Bella making a correct prediction is p . Find the maximum value of the probability that Bella makes exactly eight correct predictions from 10 consultations, and the value of p for which this maximum occurs.
- 4** Of the employees in a large factory, $\frac{1}{8}$ travel to work by bus, $\frac{3}{8}$ by train, and the rest by car. Those travelling by bus have a probability of $\frac{1}{3}$ of being late, those by train will be late with probability $\frac{1}{5}$, and those by car will be late with probability $\frac{3}{4}$.
- a** Determine the probability that an employee chosen at random will be late.
- b** If an employee is late, determine the probability that he travelled by car.
- *c** The manager decides that an employee who is late twice or more in a five-day week will be fired. What is the probability that an employee will be fired in a given week:
- i** if they travel by car
 - ii** if they travel by train?
- 5** In order to choose a team for a quiz, a class is split into three groups. Group A contains two boys and three girls, group B contains one boy and three girls, and group C contains two boys and one girl. An unbiased die is thrown. If a 1, 2 or 3 appears, a random choice will be made from group A. If a 4 or 5 appears, a random choice will be made from group C. If a 6 appears, a random choice will be made from group B.
- a** Calculate the probability that a boy will be chosen when the choice is made.
- b** Given that a girl is chosen when the choice is made, calculate the probability that she will be chosen from:
- i** group A
 - ii** group B.

- 6 Suppose that, in a game of chance, bag A contains balls numbered 1 and 2, bag B contains balls numbered 3, 4 and 5, and bag C contains balls numbered 3 and 5.



- a** David chooses one bag at random and then draws one ball randomly from the bag.
- Find the probability that the ball drawn is a 4.
 - Find the probability that the ball drawn is a 3.
- b** After David has drawn a ball in the way described in part **a**, he puts it back into the original bag. Next, Sally chooses one bag at random and then draws one ball randomly from the bag. Find the probability that:
- the balls drawn by David and Sally are both numbered 4
 - the balls drawn by David and Sally are both numbered 3 and from the same bag.
- 7 Of the 100 students at a particular level in a school, 40 take history, 45 take geography and 10 take both subjects.

- a** A Venn diagram interpreting this situation is as shown:



m is the number of students who take history only.

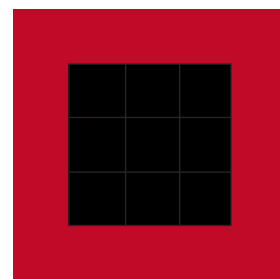
q is the number of students who take geography only.

s is the number of students who take neither subject.

- Find the values of m , q and s .
 - Find the number of students who take either history or geography but not both.
- b** If a student is chosen at random, find the probability that he or she takes history but not geography.
- c** If a student is chosen randomly from the students who do not take history, find the probability that he or she takes geography.
- 8 The journey from town A to town D passes through towns B and C . There are three roads from A to B , four from B to C and five from C to D .
- a** Find the number of different routes that can be taken from A to D .
- There are road works on one of the roads between A and B , on two roads between B and C and on three roads between C and D .
- b** Find the number of different routes that can be taken from A to D without encountering any road works.
- c** Calculate the probability that a traveller from A to D , picking a route at random, encounters road works at each stage of their journey.

- 9 A , B and C fire one shot each at a target. The probability that A will hit the target is $\frac{1}{5}$, the probability that B will hit the target is $\frac{1}{4}$, and the probability that C will hit the target is $\frac{1}{3}$. If they fire together, calculate the probability that:
- all three shots hit the target
 - only C 's shot hits the target
 - at least one shot hits the target
 - given that only one shot hits the target, it is the shot by C .

- 10 In a game at a fair, darts are thrown at a board. The outer square is of side length 100 cm and each of the nine inner squares is of side length 20 cm.



- a Calculate, in cm^2 , the area of:

- the larger outer square
- one of the inner squares
- the shaded region.

The number shown in each region is the score obtained by a dart hitting that region. A dart hitting the shaded region scores 0. Assume that all darts hit the board and that each point on the board is equally likely to be hit.

- b Find the probability that with one dart the score will be:

- 7
- at least 7
- 0

- c Each turn consists of throwing three darts. Calculate the probability of scoring:

- a total of 18 with the first two darts
- a total of 24 with the three darts.

- 11 During the ski season, the probability that it snows on a particular day given it snowed the previous day is α , and the probability that it snows on a particular day given it didn't snow the previous day is β . The probability of snow on day 1 of the ski season is $\frac{1}{4}$.

- a Show that the probability of snow on day 2 of the ski season is $\frac{1}{4}(\alpha + 3\beta)$.

- b Find the probability of snow on day 3 of the ski season in terms of α and β .

- c If the probability of snow on day 2 is $\frac{3}{8}$ and the probability of snow on day 3 is $\frac{19}{48}$, find the values of α and β .

- *12 Phillip has noted that when he is fishing the probability that he will catch a trout on any day is 0.2, independent of whether or not he catches a trout on any other day. He stops fishing for the day if he catches a trout.

- a Suppose that Phillip goes fishing five days in a row. What is the probability that he will catch:

- no trout
- exactly two trout
- at least one trout?

- b What is the least number of days on which he should fish to ensure that:

- the probability of catching at least one trout is more than 0.9
- the probability of catching more than one trout is more than 0.9?

12D Investigations

For each of the following questions, there are different approaches and directions that you can take. Suggestions are given, but you should develop your solution on an individual basis.

1 Lost in the fog

Suppose that a man is lost in the fog near the edge of a cliff. He takes random steps, either directly towards or directly away from the cliff edge. At each step, the probability that he moves towards the cliff edge is $\frac{1}{3}$ and the probability that he moves away from the cliff edge is $\frac{2}{3}$.

- a** Suppose that the man is initially standing a distance of 1.5 steps from the cliff edge. What is the probability that he will fall off the cliff if he decides to take n random steps? Consider $n = 1, 2, 3, 4, 5, 6$.
- b** Investigate other initial positions. For example, suppose that the man is initially standing 0.5 steps from the cliff edge, or 2.5 steps from the cliff edge.
- c** Investigate other complementary pairs of probabilities for the two directions.
- d** Develop a simulation algorithm for part **a**, and implement your algorithm using appropriate technology. Investigate larger values of n . Adapt your algorithm for other initial positions and other complementary pairs of probabilities.

2 Epidemic model

Consider the following basic epidemic model. A certain disease is such that, if a person catches the disease, then they are infectious for a period of one day, after which the person has recovered and is immune to the disease. An island has a total population of n people. One person on the island catches the disease and randomly visits one other person on the island during the infectious period. The second person is infected immediately and visits another person at random during the next day (their infectious period). This process continues, with one visit per day, until an infectious person visits an immune person and the disease dies out.

- a** First consider a population of size $n = 6$. Using an appropriate simulation model, determine an estimate for the number of people on the island who will catch the disease, on average, before it dies out.
- b** How does the size of the outbreak vary with the size of the population? Repeat the simulations using populations of size $n = 10, 20, 30, 40, 50$. Compare your answers for the average size of the outbreak.
- c** How is the size of the outbreak affected by the presence in the population of people who have been vaccinated against the disease? Repeat the simulations for a population of size $n = 30$. But this time consider a second variable, m , the initial number of immune people in the population. Consider $m = 3, 6, 9, 12, 15$. Compare your answers for the average size of the outbreak. Investigate further.

3 Buffon's needle

The following problem was posed in 1777 by Georges Louis Leclerc, Comte de Buffon:

Suppose that you drop a short needle on ruled paper – what is then the probability that the needle comes to lie in a position where it crosses one of the lines?

If ℓ is the length of the needle and d is the distance between the lines, then it can be shown that this probability is given by

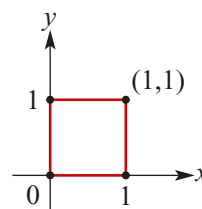
$$p = \frac{2\ell}{\pi d} \quad (\text{provided } \ell \leq d)$$

- a** Perform an experiment as follows. You require a matchstick or similar object. On a large sheet of paper, draw equally spaced parallel lines. (The distance between the lines must be greater than the length of the matchstick.) Place the paper on a flat surface. Now throw the matchstick onto the paper in a random manner, and record whether or not it falls across a line. Repeat this 100 times. Use the results of your experiment to give an estimate for the value of π .
- b** Develop an algorithm that would allow you to simulate the experiment from part **a**, and implement your algorithm using appropriate technology. Increase the number of repetitions in the experiment, and compare your estimates of π .

4 Points in the plane

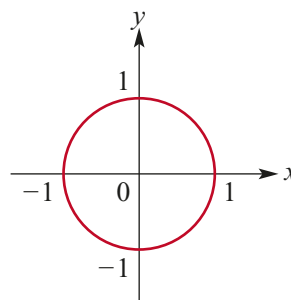
- a** In the Cartesian plane, the **unit square** is the square with vertices $(0, 0)$, $(1, 0)$, $(0, 1)$ and $(1, 1)$.

- i** Using simulation, find an estimate for the probability that a randomly chosen point in the unit square has a distance of less than $\frac{1}{2}$ from the origin. Compare your estimate with the exact answer.
- ii** Using simulation, find an estimate for the 'average' distance between two points chosen at random in the unit square.



- b** The **unit circle** is the circle with radius 1 centred at the origin.

- i** Using simulation, find an estimate for the probability that a randomly chosen point in the unit circle has a distance of less than $\frac{1}{2}$ from the origin. Compare your estimate with the exact answer.
- ii** Using simulation, find an estimate for the 'average' distance between two points chosen at random in the unit circle.



- c** Find an estimate for the 'average' distance between two points chosen at random in an equilateral triangle of side length 1.

13

Exponential functions and logarithms

Objectives

- ▶ To understand the rules for manipulating **exponential expressions**.
- ▶ To define **exponential functions** and to sketch their graphs.
- ▶ To solve **exponential equations**.
- ▶ To evaluate **logarithmic expressions**.
- ▶ To use the **logarithm laws** to simplify expressions.
- ▶ To solve equations using **logarithmic methods**.
- ▶ To sketch graphs of functions of the form $y = \log_a x$ and simple transformations of this.
- ▶ To understand and use a range of **exponential models**.

The function $f(x) = ka^x$, where k is a non-zero constant and the base a is a positive real number other than 1, is called an **exponential function**.

Consider the following example of an exponential function. Assume that a particular biological organism reproduces by dividing every minute. The following table shows the population, P , after n one-minute intervals (assuming that all organisms are still alive).

n	0	1	2	3	4	5	6	n
P	1	2	4	8	16	32	64	2^n

Thus P defines a function which has the rule $P = 2^n$, an exponential function.

In this chapter, the work on functions in this course is continued. Many of the concepts introduced in Chapter 5 – such as domain, range, transformations and inverse functions – are used in the context of exponential and logarithmic functions.

In the final section, we investigate some of the many applications of exponential functions.

13A The index laws

The expression a^n is called a **power**, where a is a non-zero number called the **base** and n is a number called the **exponent** or **index**. The plural of index is **indices**. In this section, we concentrate on indices that are integers.

We note that, if n is positive, then $0^n = 0$. But if n is negative or zero, then 0^n is undefined.

Index law 1: Multiplying powers

Index law 1

To **multiply** two powers with the same base, **add** the indices.

$$a^m \times a^n = a^{m+n}$$

If m and n are positive integers,

then
$$a^m = \underbrace{a \times a \times \cdots \times a}_{m \text{ terms}}$$

and
$$a^n = \underbrace{a \times a \times \cdots \times a}_{n \text{ terms}}$$

$$\begin{aligned} \therefore a^m \times a^n &= (\underbrace{a \times a \times \cdots \times a}_{m \text{ terms}}) \times (\underbrace{a \times a \times \cdots \times a}_{n \text{ terms}}) \\ &= \underbrace{a \times a \times \cdots \times a}_{(m+n) \text{ terms}} \\ &= a^{m+n} \end{aligned}$$



Example 1

Simplify each of the following:

a $2^3 \times 2^{12}$

b $x^2y^3 \times x^4y$

c $2^x \times 2^{x+2}$

d $3a^2b^3 \times 4a^3b^3$

Solution

a $2^3 \times 2^{12} = 2^{3+12}$
 $= 2^{15}$

b $x^2y^3 \times x^4y = x^2 \times x^4 \times y^3 \times y$
 $= x^6y^4$

c $2^x \times 2^{x+2} = 2^{x+x+2}$
 $= 2^{2x+2}$

d $3a^2b^3 \times 4a^3b^3$
 $= 3 \times 4 \times a^2 \times a^3 \times b^3 \times b^3$
 $= 12a^5b^6$

Explanation

When multiplying powers with the same base, add the indices.

In part **b**, the indices of the base- x powers are added, and the indices of the base- y powers are added. Note that $y = y^1$.

In part **c**, we use $x + x + 2 = 2x + 2$.

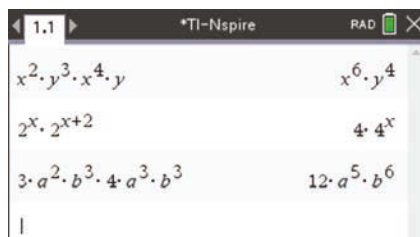
In part **d**, the indices of the base- a powers are added, the indices of the base- b powers are added, and the factors that are numerals are multiplied together.

Using the TI-Nspire

Parts **b**, **c** and **d** can be simplified as shown: the TI-Nspire will simplify automatically.

(For part **c**, note that $4 \cdot 4^x = 2^2 \cdot 2^{2x} = 2^{2x+2}$.)

Note: When using $\wedge$ to enter indices, you need to use either $\blacktriangleright$ or $\blacktriangledown$ to return to the baseline.

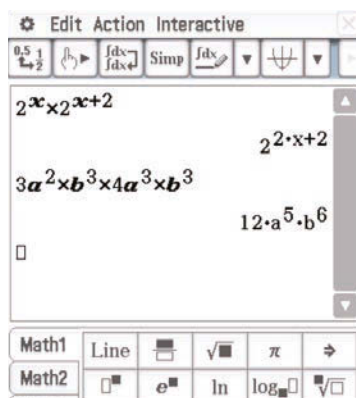


Using the Casio ClassPad

To enter a power:

- First enter the base of the power.
- Tap on the power template $\square^\square$ found in the **Math1** keyboard and then enter the index.
- Tap the stylus to the right of the expression to return the cursor to the baseline.

Note: Alternatively, you can enter indices using the button $\wedge$ on the hard keyboard. You must enclose the index in brackets if it consists of more than a single digit or variable.



Index law 2: Dividing powers

Index law 2

To **divide** two powers with the same base, **subtract** the indices.

$$a^m \div a^n = a^{m-n}$$

If m and n are positive integers with $m > n$, then

$$\begin{aligned} a^m \div a^n &= \frac{\overbrace{a \times a \times \cdots \times a}^{m \text{ terms}}}{\underbrace{a \times a \times \cdots \times a}_{n \text{ terms}}} \\ &= \underbrace{a \times a \times \cdots \times a}_{(m-n) \text{ terms}} \quad (\text{by cancelling}) \\ &= a^{m-n} \end{aligned}$$



Example 2

Simplify each of the following:

a $\frac{x^4 y^3}{x^2 y^2}$

b $\frac{b^{4x} \times b^{x+1}}{b^{2x}}$

c $\frac{16a^5 b \times 4a^4 b^3}{8ab}$

Solution

$$\begin{aligned}\mathbf{a} \quad \frac{x^4 y^3}{x^2 y^2} &= x^{4-2} y^{3-2} \\ &= x^2 y\end{aligned}$$

$$\begin{aligned}\mathbf{b} \quad \frac{b^{4x} \times b^{x+1}}{b^{2x}} &= b^{4x+x+1-2x} \\ &= b^{3x+1}\end{aligned}$$

$$\begin{aligned}\mathbf{c} \quad \frac{16a^5 b \times 4a^4 b^3}{8ab} &= \frac{16 \times 4}{8} \times a^{5+4-1} \times b^{1+3-1} \\ &= 8a^8 b^3\end{aligned}$$

Explanation

When dividing powers with the same base, subtract the indices.

In part **a**, the indices of the base- x powers are subtracted, and the indices of the base- y powers are subtracted.

In parts **b** and **c**, both index law 1 and index law 2 are used. In part **c**, the factors that are numerals are grouped together and simplified.

The zero index and negative integer indices

Define $a^0 = 1$ for $a \neq 0$, and define $a^{-n} = \frac{1}{a^n}$ for $a \neq 0$.

Index laws 1 and 2 also hold for negative indices m, n . For example:

$$2^4 \times 2^{-2} = \frac{2^4}{2^2} = \frac{2 \times 2 \times 2 \times 2}{2 \times 2} = 2^2 \quad (\text{i.e. } 2^{4+(-2)})$$

$$2^{-4} \div 2^2 = \frac{1}{2^4} \times \frac{1}{2^2} = \frac{1}{2^4 \times 2^2} = 2^{-6} \quad (\text{i.e. } 2^{-4-2})$$

$$2^3 \div 2^3 = 2^3 \times \frac{1}{2^3} = 1 = 2^0 \quad (\text{i.e. } 2^{3-3})$$

The reciprocal of a fraction such as $\frac{2}{3}$ is $\frac{3}{2}$. For fractions, the index -1 means ‘the reciprocal of’. For example:

$$\left(\frac{2}{3}\right)^{-1} = \frac{3}{2}$$

When raising a fraction to other negative indices, take the reciprocal first. For example:

$$\left(\frac{5}{6}\right)^{-2} = \left(\frac{6}{5}\right)^2 = \frac{36}{25}$$

**Example 3**

Evaluate each of the following:

$$\mathbf{a} \quad 8^{-2}$$

$$\mathbf{b} \quad \left(\frac{1}{2}\right)^{-4}$$

$$\mathbf{c} \quad \left(\frac{3}{4}\right)^{-3}$$

Solution

$$\mathbf{a} \quad 8^{-2} = \left(\frac{1}{8}\right)^2 = \frac{1}{64}$$

$$\mathbf{b} \quad \left(\frac{1}{2}\right)^{-4} = 2^4 = 16$$

$$\mathbf{c} \quad \left(\frac{3}{4}\right)^{-3} = \left(\frac{4}{3}\right)^3 = \frac{64}{27}$$

Index law 3: Raising the power

Consider the following:

$$(2^3)^2 = 2^3 \times 2^3 = 2^{3+3} = 2^6 = 2^{3 \times 2}$$

$$(4^3)^4 = 4^3 \times 4^3 \times 4^3 \times 4^3 = 4^{3+3+3+3} = 4^{12} = 4^{3 \times 4}$$

$$(a^2)^5 = a^2 \times a^2 \times a^2 \times a^2 \times a^2 = a^{2+2+2+2+2} = a^{10} = a^{2 \times 5}$$

In general, $(a^m)^n = a^{m \times n}$.

Index law 3

To raise a power to another power, **multiply** the indices.

$$(a^m)^n = a^{m \times n}$$

This rule holds for all integers m and n .



Example 4

Simplify each of the following:

a $(a^5)^3$

b $\left(\left(\frac{1}{2}\right)^{-3}\right)^2$

c $(b^3)^2 \times (b^2)^{-1}$

Solution

a $(a^5)^3 = a^{15}$

b $\left(\left(\frac{1}{2}\right)^{-3}\right)^2 = \left(\frac{1}{2}\right)^{-6} = 2^6 = 64$

c $(b^3)^2 \times (b^2)^{-1} = b^6 \times b^{-2} = b^4$

Explanation

Index law 3 is used.

For part **b**, the following calculation is probably preferable:

$$\left(\left(\frac{1}{2}\right)^{-3}\right)^2 = (2^3)^2 = 8^2 = 64$$

In part **c**, index law 1 is also used.

Index laws 4 and 5: Products and quotients

Index law 4

$$(ab)^n = a^n b^n$$

If n is a positive integer, then

$$\begin{aligned} (ab)^n &= \underbrace{(ab) \times (ab) \times \cdots \times (ab)}_{n \text{ terms}} \\ &= \underbrace{(a \times a \times \cdots \times a)}_{n \text{ terms}} \times \underbrace{(b \times b \times \cdots \times b)}_{n \text{ terms}} \\ &= a^n b^n \end{aligned}$$

Index law 5

$$\left(\frac{a}{b}\right)^n = \frac{a^n}{b^n}$$

If n is a positive integer, then

$$\begin{aligned}\left(\frac{a}{b}\right)^n &= \frac{a}{b} \times \frac{a}{b} \times \cdots \times \frac{a}{b} \\ &= \frac{a^n}{b^n}\end{aligned}$$

**Example 5**

Simplify each of the following:

a $(2a^2b^3)^3 \times (3ab^4)^{-2}$ **b** $\left(\frac{2a^3b^2}{abc^2}\right)^3 \div (ab^{-1}c)^3$

Solution

a $(2a^2b^3)^3 \times (3ab^4)^{-2} = 8a^6b^9 \times 3^{-2}a^{-2}b^{-8}$

$$= \frac{8a^4b}{9}$$

b $\left(\frac{2a^3b^2}{abc^2}\right)^3 \div (ab^{-1}c)^3 = \frac{8a^9b^6}{a^3b^3c^6} \times \frac{1}{a^3b^{-3}c^3}$

$$= \frac{8a^3b^6}{c^9}$$

Explanation

In part **a**, index law 4 is used, and then laws 3 and 1 and the fact that $3^{-2} = \frac{1}{9}$.

In part **b**, index law 5 is used. Dividing by a fraction always means multiply by the reciprocal of that fraction.

Working with a negative base

The power $(-a)^n$ can be written as $(-1 \times a)^n = (-1)^n(a)^n$. We note that:

- If n is even, then $(-1)^n = 1$.
- If n is odd, then $(-1)^n = -1$.

Hence, if a is a positive number, then the number $(-a)^n$ is positive when n is even and negative when n is odd.

**Example 6**

Simplify each of the following:

a $(-3)^4$ **b** $(-5a)^3$ **c** $(-2a)^3 \times 3a^2$

Solution

a $(-3)^4 = 81$ **b** $(-5a)^3 = -125a^3$ **c** $(-2a)^3 \times 3a^2 = -8a^3 \times 3a^2$

$$= -24a^5$$

Using prime decomposition

Bases that are composite numbers are often best factorised into primes before further calculations are undertaken.

**Example 7**

Simplify the following, expressing the answers in positive-index form:

a $12^n \times 18^{-2n}$

b $\frac{3^{-3} \times 6^4 \times 12^{-3}}{9^{-4} \times 2^{-2}}$

c $\frac{3^{2n} \times 6^n}{8^n \times 3^n}$

Solution

$$\begin{aligned} \mathbf{a} \quad 12^n \times 18^{-2n} &= (3 \times 2^2)^n \times (3^2 \times 2)^{-2n} \\ &= 3^n \times 2^{2n} \times 3^{-4n} \times 2^{-2n} \\ &= 3^{-3n} \times 2^0 \\ &= \frac{1}{3^{3n}} \end{aligned}$$

$$\begin{aligned} \mathbf{b} \quad \frac{3^{-3} \times 6^4 \times 12^{-3}}{9^{-4} \times 2^{-2}} &= \frac{3^{-3} \times 2^4 \times 3^4 \times 2^{-6} \times 3^{-3}}{3^{-4} \times 3^{-4} \times 2^{-2}} \\ &= \frac{3^{-2} \times 2^{-2}}{3^{-8} \times 2^{-2}} \\ &= 3^6 \end{aligned}$$

$$\begin{aligned} \mathbf{c} \quad \frac{3^{2n} \times 6^n}{8^n \times 3^n} &= \frac{(3^n \times 3^n) \times (3^n \times 2^n)}{2^{3n} \times 3^n} \\ &= \frac{3^n \times 3^n}{2^{2n}} \\ &= \left(\frac{3}{2}\right)^{2n} \end{aligned}$$

Explanation

The prime decomposition of 12 is

$$12 = 2^2 \times 3$$

The prime decomposition of 18 is

$$18 = 2 \times 3^2$$

Each number in this question can be expressed using powers of 2 and 3.

Index law 4 is used in each of the parts. For example:

$$\begin{aligned} 12^{-3} &= (2^2 \times 3)^{-3} \\ &= (2^2)^{-3} \times 3^{-3} \\ &= 2^{-6} \times 3^{-3} \end{aligned}$$

Summary 13A

- The expression a^n is called a **power**, where a is a non-zero number called the **base** and n is a number called the **exponent** or **index**.

- **Index laws** The following results hold for all non-zero numbers a and b and all integers m and n :

1 $a^m \times a^n = a^{m+n}$

2 $a^m \div a^n = a^{m-n}$

3 $(a^m)^n = a^{mn}$

4 $(ab)^n = a^n b^n$

5 $\left(\frac{a}{b}\right)^n = \frac{a^n}{b^n}$

- For every non-zero number a and positive integer n :

• $a^0 = 1$

• $a^{-n} = \frac{1}{a^n}$ and $\frac{1}{a^{-n}} = a^n$

- $0^n = 0$, if n is a positive integer, and 0^0 is undefined.



Exercise 13A

- 1** For each of the following, use the stated rule to give an equivalent expression in simplest form:

a $x^2 \times x^3$

b $2 \times x^3 \times x^4 \times 4$

Index law 1

c $\frac{x^5}{x^3}$

d $\frac{4x^6}{2x^3}$

Index law 2

e $(a^3)^2$

f $(2^3)^2$

Index law 3

g $(xy)^2$

h $(x^2y^3)^2$

Index law 4 (also use law 3 for **h**)

i $\left(\frac{x}{y}\right)^3$

j $\left(\frac{x^3}{y^2}\right)^2$

Index law 5 (also use law 3 for **j**)

Example 1

- 2** Simplify each of the following:

a $3^5 \times 3^{12}$

b $x^3y^2 \times x^4y^3$

c $3^{x+1} \times 3^{3x+2}$

d $5a^3b^2 \times 6a^2b^4$

Example 2

- 3** Simplify each of the following:

a $\frac{x^5y^2}{x^3y}$

b $\frac{b^{5x} \times b^{2x+1}}{b^{3x}}$

c $\frac{8a^2b \times 3a^5b^2}{6a^2b^2}$

Example 3

- 4** Evaluate each of the following:

a 7^{-2}

b $\left(\frac{1}{4}\right)^{-3}$

c $\left(\frac{5}{2}\right)^{-3}$

Example 4

- 5** Simplify each of the following:

a $(b^5)^2$

b $\left(\left(\frac{1}{3}\right)^{-2}\right)^3$

c $(b^5)^2 \times (b^2)^{-3}$

Example 5

- 6** Simplify each of the following:

a $(3a^4b^3)^3 \times (4a^2b^4)^{-2}$

b $\left(\frac{5a^3b^3}{ab^2c^2}\right)^3 \div (a^2b^{-1}c)^3$

Example 6

- 7** Simplify each of the following:

a $(-2)^6$

b $(-3a)^3$

c $(-2a)^5 \times 3a^{-2}$

Example 7

- 8** Simplify the following:

a $36^n \times 12^{-2n}$

b $\frac{2^{-3} \times 8^4 \times 32^{-3}}{4^{-4} \times 2^{-2}}$

c $\frac{5^{2n} \times 10^n}{8^n \times 5^n}$

- 9** Simplify the following:

a $x^3 \times x^4 \times x^2$

b $2^4 \times 4^3 \times 8^2$

c $3^4 \times 9^2 \times 27^3$

d $(q^2p)^3 \times (qp^3)^2$

e $a^2b^{-3} \times (a^3b^2)^3$

f $(2x^3)^2 \times (4x^4)^3$

g $m^3p^2 \times (m^2n^3)^4 \times (p^{-2})^2$

h $2^3a^3b^2 \times (2a^{-1}b^2)^{-2}$

10 Simplify the following:

$$\mathbf{a} \frac{x^3 y^5}{xy^2} \quad \mathbf{b} \frac{16a^5 b \times 4a^4 b^3}{8ab} \quad \mathbf{c} \frac{(-2xy)^2 \times 2(x^2 y)^3}{8(xy)^3} \quad \mathbf{d} \frac{(-3x^2 y^3)^2}{(2xy)^3} \times \frac{4x^4 y^3}{(xy)^3}$$

11 Simplify each of the following, expressing your answer in positive-index form:

$$\mathbf{a} m^3 n^2 p^{-2} \times (mn^2 p)^{-3} \quad \mathbf{b} \frac{x^3 y z^{-2} \times 2(x^3 y^{-2} z)^2}{xy z^{-1}} \quad \mathbf{c} \frac{a^2 b \times (ab^{-2})^{-3}}{(a^{-2} b^{-1})^{-2}}$$

$$\mathbf{d} \frac{a^2 b^3 c^{-4}}{a^{-1} b^2 c^{-3}} \quad \mathbf{e} \frac{a^{2n-1} \times b^3 \times c^{1-n}}{a^{n-3} \times b^{2-n} \times c^{2-2n}}$$

12 Simplify each of the following:

$$\mathbf{a} 3^{4n} \times 9^{2n} \times 27^{3n} \quad \mathbf{b} \frac{2^n \times 8^{n+1}}{32^n} \quad \mathbf{c} \frac{3^{n-1} \times 9^{2n-3}}{6^2 \times 3^{n+2}}$$

$$\mathbf{d} \frac{2^{2n} \times 9^{2n-1}}{6^{n-1}} \quad \mathbf{e} \frac{25^{2n} \times 5^{n-1}}{5^{2n+1}} \quad \mathbf{f} \frac{6^{x-3} \times 4^x}{3^{x+1}}$$

$$\mathbf{g} \frac{6^{2n} \times 9^3}{27^n \times 8^n \times 16^n} \quad \mathbf{h} \frac{3^{n-2} \times 9^{n+1}}{27^{n-1}} \quad \mathbf{i} \frac{8 \times 2^5 \times 3^7}{9 \times 2^7 \times 81}$$

13 Simplify and evaluate:

$$\mathbf{a} \frac{(8^3)^4}{(2^{12})^2} \quad \mathbf{b} \frac{125^3}{25^2} \quad \mathbf{c} \frac{81^4 \div 27^3}{9^2}$$

13B Rational indices

Let a be a positive real number and let $n \in \mathbb{N}$. Then $a^{\frac{1}{n}}$ is defined to be the n th root of a . That is, $a^{\frac{1}{n}}$ is the positive number whose n th power is a . We can also write this as $a^{\frac{1}{n}} = \sqrt[n]{a}$. For example: $9^{\frac{1}{2}} = 3$, since $3^2 = 9$.

We define $0^{\frac{1}{n}} = 0$, for each natural number n , since $0^n = 0$.

If n is odd, then we can also define $a^{\frac{1}{n}}$ when a is negative. If a is negative and n is odd, define $a^{\frac{1}{n}}$ to be the number whose n th power is a . For example: $(-8)^{\frac{1}{3}} = -2$, as $(-2)^3 = -8$.

In all three cases we can write:

$$a^{\frac{1}{n}} = \sqrt[n]{a} \quad \text{with} \quad \left(a^{\frac{1}{n}}\right)^n = a$$

Using this notation for square roots:

$$\sqrt{a} = \sqrt[2]{a} = a^{\frac{1}{2}}$$

Further, the expression a^x can be defined for rational indices, i.e. when $x = \frac{m}{n}$, where m and n are integers, by defining

$$a^{\frac{m}{n}} = \left(a^{\frac{1}{n}}\right)^m$$

To employ this definition we will always first write the fractional power in simplest form.

**Example 8**

Evaluate:

a $(-64)^{\frac{1}{3}}$

b $9^{-\frac{1}{2}}$

c $16^{\frac{5}{2}}$

d $64^{-\frac{2}{3}}$

Solution

a $(-64)^{\frac{1}{3}} = -4$

b $9^{-\frac{1}{2}} = \frac{1}{9^{\frac{1}{2}}} = \frac{1}{\sqrt{9}} = \frac{1}{3}$

c $16^{\frac{5}{2}} = (16^{\frac{1}{2}})^5 = (\sqrt{16})^5 = 4^5 = 1024$

d $64^{-\frac{2}{3}} = \frac{1}{64^{\frac{2}{3}}} = \frac{1}{(64^{\frac{1}{3}})^2} = \frac{1}{(\sqrt[3]{64})^2} = \frac{1}{4^2} = \frac{1}{16}$

Note: In the previous section, we stated the index laws for m and n integers:

1 $a^m \times a^n = a^{m+n}$

2 $a^m \div a^n = a^{m-n}$

3 $(a^m)^n = a^{m \times n}$

These laws are applicable for all rational indices:

1 $a^{\frac{m}{q}} \times a^{\frac{n}{p}} = a^{\frac{m}{q} + \frac{n}{p}}$

2 $a^{\frac{m}{q}} \div a^{\frac{n}{p}} = a^{\frac{m}{q} - \frac{n}{p}}$

3 $\left(a^{\frac{m}{q}}\right)^{\frac{n}{p}} = a^{\frac{m}{q} \times \frac{n}{p}}$

**Example 9**

Simplify:

a $\frac{3^{\frac{1}{4}} \times \sqrt{6} \times \sqrt[4]{2}}{16^{\frac{3}{4}}}$

b $(x^{-2}y)^{\frac{1}{2}} \times \left(\frac{x}{y^{-3}}\right)^4$

Solution

$$\begin{aligned}
 \mathbf{a} \quad \frac{3^{\frac{1}{4}} \times \sqrt{6} \times \sqrt[4]{2}}{16^{\frac{3}{4}}} &= \frac{3^{\frac{1}{4}} \times 3^{\frac{1}{2}} \times 2^{\frac{1}{2}} \times 2^{\frac{1}{4}}}{(16^{\frac{1}{4}})^3} \\
 &= \frac{3^{\frac{1}{4}} \times 3^{\frac{1}{2}} \times 2^{\frac{1}{2}} \times 2^{\frac{1}{4}}}{2^3} \\
 &= \frac{3^{\frac{3}{4}} \times 2^{\frac{3}{4}}}{2^3} \\
 &= \frac{3^{\frac{3}{4}}}{2^{\frac{12}{4} - \frac{3}{4}}} = \frac{3^{\frac{3}{4}}}{2^{\frac{9}{4}}}
 \end{aligned}$$

$$\begin{aligned}
 \mathbf{b} \quad (x^{-2}y)^{\frac{1}{2}} \times \left(\frac{x}{y^{-3}}\right)^4 &= x^{-1}y^{\frac{1}{2}} \times \frac{x^4}{y^{-12}} \\
 &= x^3 \times y^{\frac{25}{2}}
 \end{aligned}$$

Explanation

$$\sqrt{6} = \sqrt{3} \times \sqrt{2} = 3^{\frac{1}{2}} \times 2^{\frac{1}{2}} \text{ and } \sqrt[4]{2} = 2^{\frac{1}{4}}$$

$$2^3 = 2^{\frac{12}{4}}$$

$$\frac{x^4}{y^{-12}} = x^4 \times y^{12}$$

Summary 13B

- Let a be a positive real number and let $n \in \mathbb{N}$. Then $a^{\frac{1}{n}}$ is defined to be the n th root of a . That is, $a^{\frac{1}{n}}$ is the positive number whose n th power is a .
- Define $0^{\frac{1}{n}} = 0$, for each $n \in \mathbb{N}$.
- If n is odd, then we can define $a^{\frac{1}{n}}$ when a is negative. If a is negative and n is odd, define $a^{\frac{1}{n}}$ to be the number whose n th power is a .
- In all three cases we can write:

$$a^{\frac{1}{n}} = \sqrt[n]{a} \quad \text{with} \quad \left(a^{\frac{1}{n}}\right)^n = a$$

- The index laws can be extended to rational indices:

$$\mathbf{1} \quad a^{\frac{m}{q}} \times a^{\frac{n}{p}} = a^{\frac{m}{q} + \frac{n}{p}} \quad \mathbf{2} \quad a^{\frac{m}{q}} \div a^{\frac{n}{p}} = a^{\frac{m}{q} - \frac{n}{p}} \quad \mathbf{3} \quad \left(a^{\frac{m}{q}}\right)^{\frac{n}{p}} = a^{\frac{m}{q} \times \frac{n}{p}}$$



Exercise 13B

Example 8

- 1** Evaluate each of the following:

a $125^{\frac{2}{3}}$

b $243^{\frac{3}{5}}$

c $81^{-\frac{1}{2}}$

d $64^{\frac{2}{3}}$

e $\left(\frac{1}{8}\right)^{\frac{1}{3}}$

f $32^{-\frac{2}{5}}$

g $125^{-\frac{2}{3}}$

h $32^{\frac{4}{5}}$

i $1000^{-\frac{4}{3}}$

j $10\,000^{\frac{3}{4}}$

k $81^{\frac{3}{4}}$

l $\left(\frac{27}{125}\right)^{\frac{1}{3}}$

m $(-8)^{\frac{1}{3}}$

n $125^{-\frac{4}{3}}$

o $(-32)^{\frac{4}{5}}$

p $\left(\frac{1}{49}\right)^{-\frac{3}{2}}$

Example 9

- 2** Simplify:

a $\sqrt[3]{a^2b} \div \sqrt{ab^3}$

b $(a^{-2}b)^3 \times \left(\frac{1}{b^{-3}}\right)^{\frac{1}{2}}$

c $\frac{45^{\frac{1}{3}}}{9^{\frac{3}{4}} \times 15^{\frac{3}{2}}}$

d $2^{\frac{3}{2}} \times 4^{-\frac{1}{4}} \times 16^{-\frac{3}{4}}$

e $\left(\frac{x^3y^{-2}}{3^{-3}y^{-3}}\right)^{-2} \div \left(\frac{3^{-3}x^{-2}y}{x^4y^{-2}}\right)^2$

f $\left(\sqrt[5]{a^2}\right)^{\frac{3}{2}} \times \left(\sqrt[3]{a^5}\right)^{\frac{1}{5}}$

- 3** Simplify each of the following:

a $(2x-1)\sqrt{2x-1}$

b $(x-1)^2\sqrt{x-1}$

c $(x^2+1)\sqrt{x^2+1}$

d $(x-1)^3\sqrt{x-1}$

e $\frac{1}{\sqrt{x-1}} + \sqrt{x-1}$

f $(5x^2+1)\sqrt[3]{5x^2+1}$

13C Graphs of exponential functions

Two types of graphs of exponential functions will be examined.

Graph of $y = a^x$ when $a > 1$

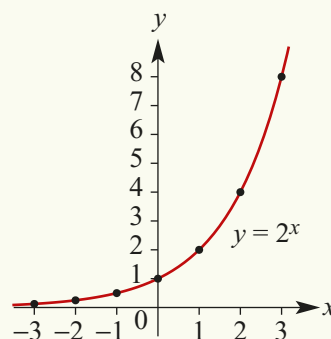


Example 10

Plot the graph of $y = 2^x$ and examine the table of values for $-3 \leq x \leq 3$. A calculator can be used.

Solution

x	-3	-2	-1	0	1	2	3
$y = 2^x$	$\frac{1}{8}$	$\frac{1}{4}$	$\frac{1}{2}$	1	2	4	8



We can make the following observations about graphs of the form $y = a^x$ where $a > 1$:

- As the magnitude of the negative x -values becomes larger and larger, the y -values get closer and closer to zero, but never reach zero. That is, the graph of $y = a^x$ approaches the x -axis from above. The x -axis is said to be an **asymptote**.

We can write: As $x \rightarrow -\infty$, $y \rightarrow 0^+$.

This is read: As x approaches negative infinity, y approaches 0 from the positive side.

- As the x -values increase, the y -values increase.
- The y -axis intercept is at $(0, 1)$.
- The domain of the function is $\mathbb{R}$ and the range of the function is $\mathbb{R}^+$.

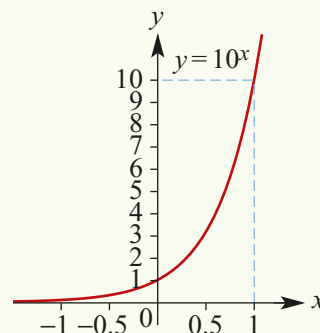


Example 11

Plot the graph of $y = 10^x$ and examine the table of values for $-1 \leq x \leq 1$. A calculator can be used to obtain approximate values.

Solution

x	-1	-0.5	0	0.5	1
$y = 10^x$	0.1	≈ 0.316	1	≈ 3.16	10



- The x -axis is an asymptote.
- The y -axis intercept is at $(0, 1)$.
- As the x -values increase, the y -values increase.
- For a given value of x , this rate of increase for $y = 10^x$ is greater than that for $y = 2^x$.

Note that, for any numbers a and b greater than 1, there is a positive number k with $a^k = b$. This can be seen from the graphs of $y = 2^x$ and $y = 10^x$. Using a calculator to solve $2^k = 10$ gives $k = 3.3219\dots$. Hence $10^x = (2^{3.3219\dots})^x$ and therefore the graph of $y = 10^x$ can be obtained from the graph of $y = 2^x$ by a dilation of factor $\frac{1}{k} = \frac{1}{3.3219\dots}$ from the y -axis.

All graphs of the form $y = a^x$, where $a > 1$, are related to each other by dilations from the y -axis. (This will be discussed again later in the chapter.)

Graph of $y = a^x$ when $0 < a < 1$



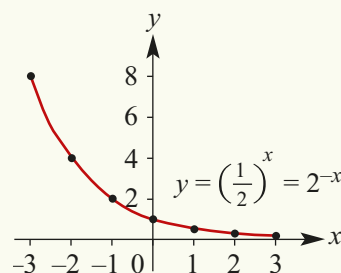
Example 12

Plot the graph of $y = (\frac{1}{2})^x$ and examine the table of values for $-3 \leq x \leq 3$. A calculator can be used.

Solution

Note that $y = (\frac{1}{2})^x = 2^{-x}$.

x	-3	-2	-1	0	1	2	3
$y = (\frac{1}{2})^x$	8	4	2	1	$\frac{1}{2}$	$\frac{1}{4}$	$\frac{1}{8}$

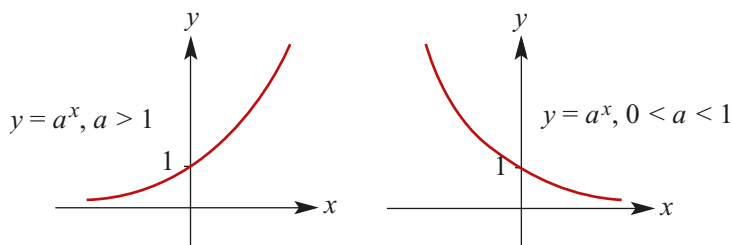


We can make the following observations about graphs of the form $y = a^x$ where $0 < a < 1$:

- The x -axis is an asymptote. As the x -values increase, the graph approaches the x -axis from above. This is written: As $x \rightarrow \infty$, $y \rightarrow 0^+$.
- The y -axis intercept is at $(0, 1)$.
- The domain of the function is $\mathbb{R}$ and the range of the function is $\mathbb{R}^+$.

Graphs of $y = a^x$ in general

In general:



In both cases $a > 1$ and $0 < a < 1$, we can write $y = a^x$ as $y = b^{-x}$, where $b = \frac{1}{a}$. The graph of $y = b^{-x}$ is obtained from the graph of $y = b^x$ by a reflection in the y -axis.

Thus, for example, the graph of $y = (\frac{1}{2})^x$ is obtained from the graph of $y = 2^x$ by a reflection in the y -axis, and vice versa. Using function notation: Let $f(x) = 2^x$ and $g(x) = (\frac{1}{2})^x$. Then

$$g(x) = (\frac{1}{2})^x = (2^{-1})^x = 2^{-x} = f(-x)$$



Example 13

Plot the graph of $y = 2^x$ on a CAS calculator and hence find (correct to three decimal places):

- a** the value of y when $x = 2.1$ **b** the value of x when $y = 9$.

Using the TI-Nspire

Plot the graph of $y = 2^x$.

- a** ■ To go to the point with x -coordinate 2.1, use **menu** > **Trace** > **Graph Trace** and type 2.1 **enter**.

- Press **enter** to paste the coordinates to the point.

- Press **esc** to exit the **Graph Trace** tool.

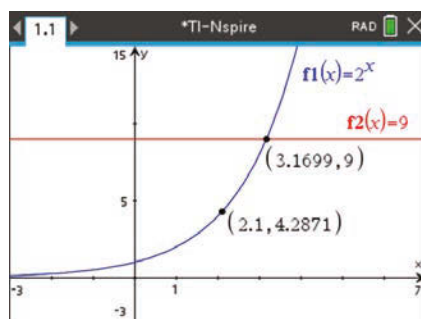
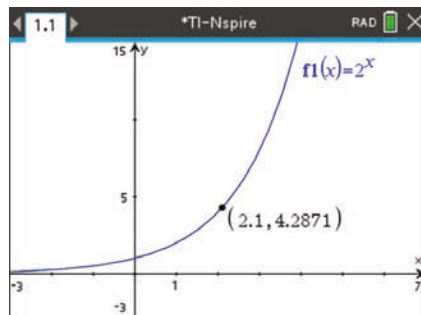
When $x = 2.1$, $y = 4.287$ (correct to three decimal places).

- b** ■ To find the value of x for which $y = 9$, plot the graph of $y = 9$ on the same screen and use **menu** > **Geometry** > **Points & Lines** > **Intersection Point(s)**.

- Press **esc** to exit the **Intersection Point(s)** tool.

When $y = 9$, $x = 3.170$ (correct to three decimal places).

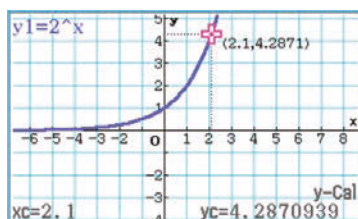
Note: Alternatively, find the intersection point using **menu** > **Analyze Graph** > **Intersection**.



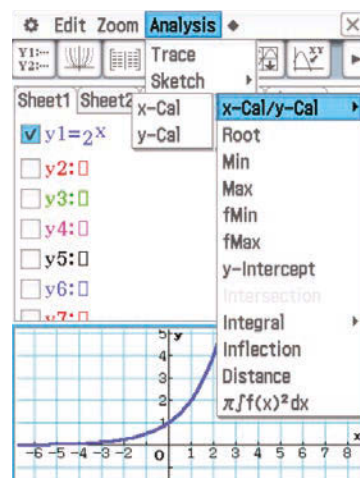
Using the Casio ClassPad

In **Graph Table**, enter 2^x in y_1 . Tick the box and select the graph icon .

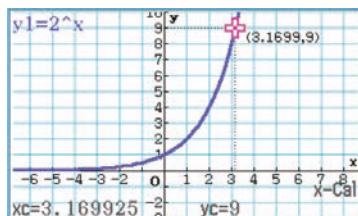
- a** Tap in the graph window, select **Analysis** > **G-Solve** > **x-Cal/y-Cal** > **y-Cal** and enter $x = 2.1$.



When $x = 2.1$, $y = 4.287$
(correct to three decimal places).

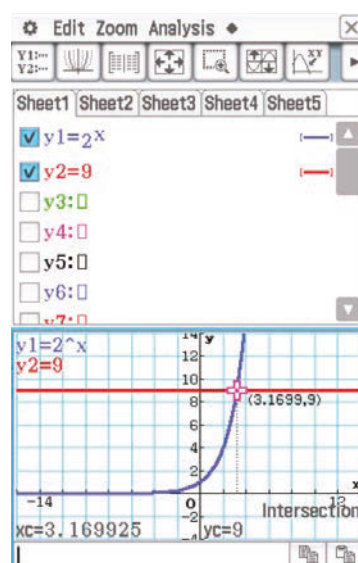


- b** Select **Analysis** > **G-Solve** > **x-Cal/y-Cal** > **x-Cal** and enter $y = 9$.



When $y = 9$, $x = 3.170$
(correct to three decimal places).

Note: An alternative method for part **b** is to enter $y_2 = 9$ and use **Analysis** > **G-Solve** > **Intersection**, as shown on the right.



Transformations of exponential graphs

The techniques for transformations that were introduced in earlier chapters are now applied to the graphs of exponential functions.

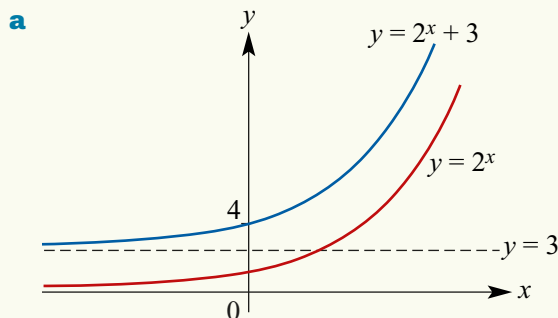


Example 14

Sketch the graphs of each of the following pairs of functions. For the second function in each pair, state the equation of the asymptote, the y-axis intercept and the range. (The x-axis intercepts need not be given.)

- a** $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 2^x$ and $g: \mathbb{R} \rightarrow \mathbb{R}, g(x) = 2^x + 3$
b $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 3^x$ and $g: \mathbb{R} \rightarrow \mathbb{R}, g(x) = 2 \times 3^x + 1$
c $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 3^x$ and $g: \mathbb{R} \rightarrow \mathbb{R}, g(x) = -3^x + 2$

Solution



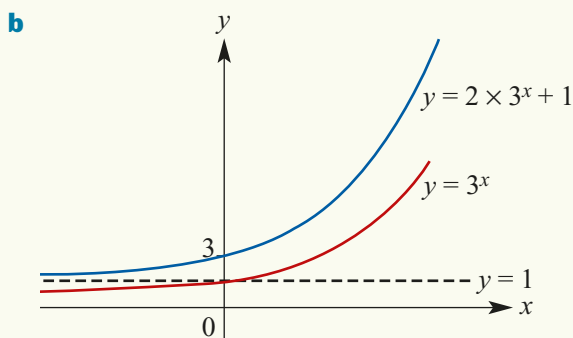
Graph of $g(x) = 2^x + 3$:

- The asymptote has equation $y = 3$.
- The y-axis intercept is $g(0) = 2^0 + 3 = 4$.
- The range of the function g is $(3, \infty)$.

Explanation

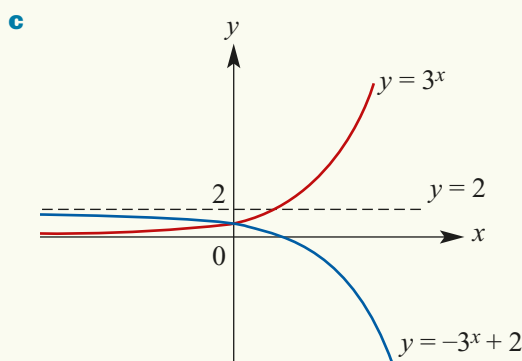
The graph of $y = 2^x + 3$ is obtained by transforming the graph of $y = 2^x$ by a translation of 3 units in the positive direction of the y-axis.

The asymptote of $y = 2^x$ is the line with equation $y = 0$, which is transformed to the line with equation $y = 3$.



Graph of $g(x) = 2 \times 3^x + 1$:

- The asymptote has equation $y = 1$.
- The y -axis intercept is $g(0) = 2 \times 3^0 + 1 = 3$.
- The range of the function g is $(1, \infty)$.



Graph of $g(x) = -3^x + 2$:

- The asymptote has equation $y = 2$.
- The y -axis intercept is $g(0) = -3^0 + 2 = 1$.
- The range of the function g is $(-\infty, 2)$.

The graph of $y = 2 \times 3^x + 1$ is obtained by transforming the graph of $y = 3^x$ by a dilation of factor 2 from the x -axis, followed by a translation of 1 unit in the positive direction of the y -axis.

The asymptote of $y = 3^x$ is the line $y = 0$, which is transformed to the line $y = 1$.

The graph of $y = -3^x + 2$ is obtained by transforming the graph of $y = 3^x$ by a reflection in the x -axis, followed by a translation of 2 units in the positive direction of the y -axis.

The asymptote of $y = 3^x$ is the line $y = 0$, which is transformed to the line $y = 2$.



Example 15

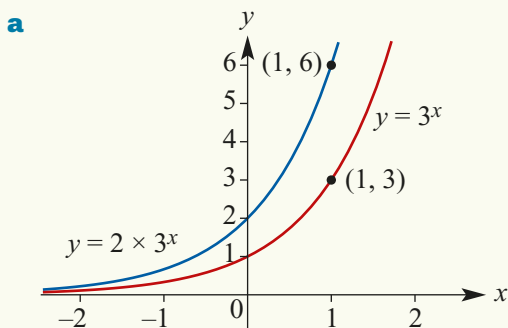
Sketch the graph of each of the following:

a $y = 2 \times 3^x$

b $y = 3^{2x}$

c $y = -3^{-2x} + 4$

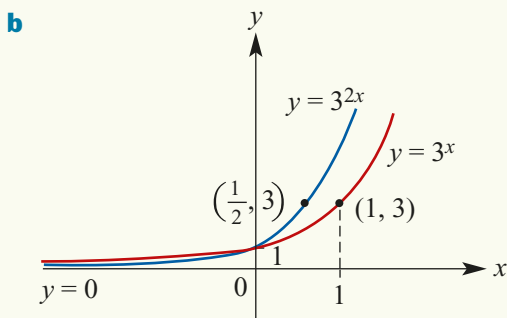
Solution



Explanation

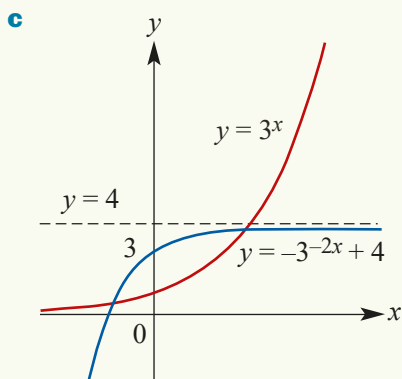
The graph of $y = 2 \times 3^x$ is obtained from the graph of $y = 3^x$ by a dilation of factor 2 from the x -axis.

Both graphs have a horizontal asymptote with equation $y = 0$.



The graph of $y = 3^{2x}$ is obtained from the graph of $y = 3^x$ by a dilation of factor $\frac{1}{2}$ from the y -axis. (See the note below.)

Both graphs have a horizontal asymptote with equation $y = 0$.



The graph of $y = -3^{-2x} + 4$ is obtained from the graph of $y = 3^x$ by the sequence of transformations:

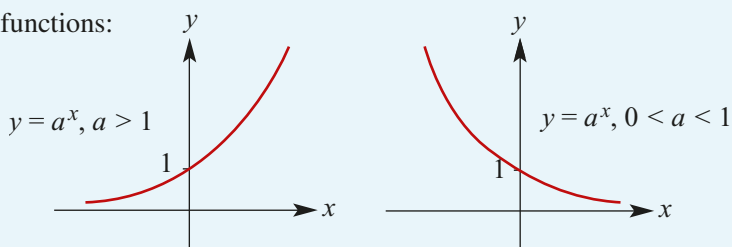
- dilation of factor $\frac{1}{2}$ from the y -axis
- reflection in the x -axis
- reflection in the y -axis
- translation of 4 units in the positive direction of the y -axis.

The asymptote of $y = 3^x$ is the line $y = 0$, which is transformed to the line $y = 4$.

Note: In the notation introduced in Chapter 7, write the transformation for part **b** as $(x, y) \rightarrow (\frac{1}{2}x, y)$. Then describe the transformation as $x' = \frac{1}{2}x$ and $y' = y$, and hence $x = 2x'$ and $y = y'$. The graph of $y = 3^x$ is mapped to the graph of $y' = 3^{2x'}$.

Summary 13C

- Graphs of exponential functions:



- In both cases $a > 1$ and $0 < a < 1$, the graph of $y = a^x$ has the following properties:
 - The x -axis is an asymptote.
 - The y -axis intercept is 1.
 - The y -values are always positive.
 - There is no x -axis intercept.
- All graphs of the form $y = a^x$, where $a > 1$, are related to each other by dilations from the y -axis. Similarly, all graphs of the form $y = a^x$, where $0 < a < 1$, are related to each other by dilations from the y -axis.
- Let $a > 1$. If $f(x) = a^x$ and $g(x) = (\frac{1}{a})^x$, then $g(x) = f(-x)$ and so the graph of $y = g(x)$ is the reflection in the y -axis of the graph of $y = f(x)$.

Exercise 13C

CAS

- 1 Using a calculator, plot the graphs of the following and comment on the similarities and differences between them:

a $y = 1.8^x$ **b** $y = 2.4^x$ **c** $y = 0.9^x$ **d** $y = 0.5^x$

- 2 Using a calculator, plot the graphs of the following and comment on the similarities and differences between them:

a $y = 2 \times 3^x$ **b** $y = 5 \times 3^x$ **c** $y = -2 \times 3^x$ **d** $y = -5 \times 3^x$

Example 13

- 3 Plot the graph of $y = 2^x$ on a CAS calculator and hence find (correct to three decimal places):

a the value of y when $x = 3.1$ **b** the value of x when $y = 14$.

- 4 Plot the graph of $y = 10^x$ on a CAS calculator and hence find the solution of the equation $10^x = 6$.

Example 14

- 5 Sketch the graphs of the following functions. For each function, give the equation of the asymptote, the y -axis intercept and the range. (The x -axis intercepts need not be given.)

a $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 3 \times 2^x + 2$ **b** $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 3 \times 2^x - 3$
c $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = -3^x - 2$ **d** $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = -2 \times 3^x + 2$

Example 15

- 6 Sketch the graph of each of the following:

a $y = 3^{3x}$ **b** $y = 5^{\frac{x}{2}}$ **c** $y = (\frac{1}{2})^x + 2$ **d** $y = -2^{-3x} + 2$

13D Solving exponential equations and inequalities

Solution of equations

One method without using a calculator is to express both sides of the equation as powers with the same base and then equate the indices (since $a^x = a^y$ implies $x = y$, for any $a \in \mathbb{R}^+ \setminus \{1\}$).



Example 16

Find the value of x for which:

a $4^x = 256$ **b** $3^{x-1} = 81$ **c** $5^{2x-4} = 25^{-x+2}$

Solution

a $4^x = 256$ $4^x = 4^4$ $\therefore x = 4$	b $3^{x-1} = 81$ $3^{x-1} = 3^4$ $\therefore x - 1 = 4$ $x = 5$	c $5^{2x-4} = 25^{-x+2}$ $= (5^2)^{-x+2}$ $= 5^{-2x+4}$ $\therefore 2x - 4 = -2x + 4$ $4x = 8$ $x = 2$

In the next example, an exponential equation is solved by first solving a quadratic equation.



Example 17

Solve:

a $9^x = 12 \times 3^x - 27$

b $3^{2x} = 27 - 6 \times 3^x$

Solution

a We have $(3^x)^2 = 12 \times 3^x - 27$.

Let $a = 3^x$. The equation becomes

$$a^2 = 12a - 27$$

$$a^2 - 12a + 27 = 0$$

$$(a - 3)(a - 9) = 0$$

Therefore

$$a - 3 = 0 \quad \text{or} \quad a - 9 = 0$$

$$a = 3 \quad \text{or} \quad a = 9$$

$$\text{Hence } 3^x = 3^1 \quad \text{or} \quad 3^x = 3^2$$

$$\text{and so } x = 1 \quad \text{or} \quad x = 2$$

b We have $(3^x)^2 = 27 - 6 \times 3^x$.

Let $a = 3^x$. The equation becomes

$$a^2 = 27 - 6a$$

$$a^2 + 6a - 27 = 0$$

$$(a + 9)(a - 3) = 0$$

Therefore

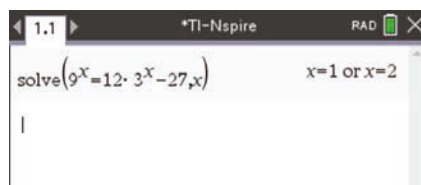
$$a = -9 \quad \text{or} \quad a = 3$$

$$\text{Hence } 3^x = -9 \quad \text{or} \quad 3^x = 3^1$$

There is only one solution, $x = 1$, since $3^x > 0$ for all values of x .

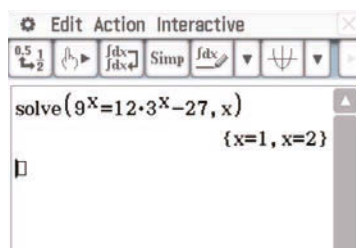
Using the TI-Nspire

Use **menu** > **Algebra** > **Solve** to solve the equation.



Using the Casio ClassPad

- Go to the $\sqrt{\square}$ screen and turn on the keyboard.
- Enter the equation $9^x = 12 \times 3^x - 27$.
- Highlight the equation using the stylus and select **Interactive** > **Equation/Inequality** > **solve**.
- Tap on **OK** to obtain the solution. (Note that the default variable is x .)



The calculator can be used to obtain approximate answers as shown in the following example. For the equation $5^x = 10$ we can find an exact solution, but logarithms are involved in the final answer. Logarithms are discussed in the following section.

**Example 18**

Solve $5^x = 10$ correct to two decimal places.

Using the TI-Nspire

Press **ctrl** **enter** to obtain the answer as a decimal number.

The solution is $x = 1.43$ (correct to two decimal places).

Using the Casio ClassPad

To answer the question as required, you may need to highlight the answer and tap $\frac{0.5}{1.2}$ to convert from the exact solution to a decimal approximation.

The solution is $x = 1.43$ (correct to two decimal places).

Solution of inequalities

The following two properties are useful when solving inequalities:

- $a^x > a^y \Leftrightarrow x > y$, when $a \in (1, \infty)$
- $a^x > a^y \Leftrightarrow x < y$, when $a \in (0, 1)$.

**Example 19**

Solve for x in each of the following:

a $16^x > 2$

b $2^{-3x+1} < \frac{1}{16}$

Solution

a $2^{4x} > 2^1$

$\Leftrightarrow 4x > 1$

$\Leftrightarrow x > \frac{1}{4}$

b $2^{-3x+1} < 2^{-4}$

$\Leftrightarrow -3x + 1 < -4$

$\Leftrightarrow -3x < -5$

$\Leftrightarrow x > \frac{5}{3}$

Note: A CAS calculator can be used to help ‘visualise’ the inequality. For Example 19 **a**, plot the graphs of $y = 16^x$ and $y = 2$, and then find the point of intersection.

Summary 13D

- One method for solving an exponential equation, without using a calculator, is first to express both sides of the equation as powers with the same base and then to equate the indices (since $a^x = a^y$ implies $x = y$, for any base $a \in \mathbb{R}^+ \setminus \{1\}$).

For example: $2^{x+1} = 8 \Leftrightarrow 2^{x+1} = 2^3 \Leftrightarrow x+1 = 3 \Leftrightarrow x = 2$

- To solve an exponential inequality, first proceed as for an equation and then use the appropriate property:

- $a^x > a^y \Leftrightarrow x > y$, when $a \in (1, \infty)$
- $a^x > a^y \Leftrightarrow x < y$, when $a \in (0, 1)$.

For example: $2^{x+1} > 8 \Leftrightarrow 2^{x+1} > 2^3 \Leftrightarrow x+1 > 3 \Leftrightarrow x > 2$



Exercise 13D

Example 16

- 1 Solve for x in each of the following:

a $3^x = 27$

b $4^x = 64$

c $49^x = 7$

d $16^x = 8$

e $125^x = 5$

f $5^x = 625$

g $16^x = 256$

h $4^{-x} = \frac{1}{64}$

i $5^{-x} = \frac{1}{125}$

- 2 Solve for n in each of the following:

a $5^n \times 25^{2n-1} = 125$

b $3^{2n-4} = 1$

c $3^{2n-1} = \frac{1}{81}$

d $\frac{3^{n-2}}{9^{1-n}} = 1$

e $3^{3n} \times 9^{-2n+1} = 27$

f $2^{-3n} \times 4^{2n-2} = 16$

g $2^{n-6} = 8^{2-n}$

h $9^{3n+3} = 27^{n-2}$

i $4^{n+1} = 8^{n-2}$

j $32^{2n+1} = 8^{4n-1}$

k $25^{n+1} = 5 \times 390\,625$

l $125^{4-n} = 5^{6-2n}$

m $4^{2-n} = \frac{1}{2048}$

- 3 Solve the following exponential equations:

a $2^{x-1} \times 4^{2x+1} = 32$

b $3^{2x-1} \times 9^x = 243$

c $(27 \times 3^x)^2 = 27^x \times 3^{\frac{1}{2}}$

Example 17

- 4 Solve for x :

a $4(2^{2x}) = 8(2^x) - 4$

b $8(2^{2x}) - 10(2^x) + 2 = 0$

c $3 \times 2^{2x} - 18(2^x) + 24 = 0$

d $9^x - 4(3^x) + 3 = 0$

Example 18

- 5 Use a calculator to solve each of the following, correct to two decimal places:

a $2^x = 5$

b $4^x = 6$

c $10^x = 18$

d $10^x = 56$

Example 19

- 6 Solve for x in each of the following:

a $7^x > 49$

b $8^x > 2$

c $25^x \leq 5$

d $3^{x+1} < 81$

e $9^{2x+1} < 243$

f $4^{2x+1} > 64$

g $3^{2x-2} \leq 81$

13E Logarithms

Consider the statement

$$2^3 = 8$$

This may be written in an alternative form:

$$\log_2 8 = 3$$

which is read as ‘the logarithm of 8 to the base 2 is equal to 3’.

For $a \in \mathbb{R}^+ \setminus \{1\}$, the **logarithm function** with base a is defined as follows:

$$a^x = y \text{ is equivalent to } \log_a y = x$$

Note: Since a^x is positive, the expression $\log_a y$ is only defined when y is positive.

The logarithm function with base a is the inverse of the exponential function with base a . We will discuss this in Section 13G.

Further examples:

- $3^2 = 9$ is equivalent to $\log_3 9 = 2$
- $10^4 = 10\,000$ is equivalent to $\log_{10} 10\,000 = 4$
- $a^0 = 1$ is equivalent to $\log_a 1 = 0$



Example 20

Without the aid of a calculator, evaluate the following:

a $\log_2 32$

b $\log_3 81$

Solution

a Let $\log_2 32 = x$

Then $2^x = 32$

$$2^x = 2^5$$

Therefore $x = 5$, giving $\log_2 32 = 5$.

b Let $\log_3 81 = x$

Then $3^x = 81$

$$3^x = 3^4$$

Therefore $x = 4$, giving $\log_3 81 = 4$.

Note: To find $\log_2 32$, we ask ‘What power of 2 gives 32?’

To find $\log_3 81$, we ask ‘What power of 3 gives 81?’

Laws of logarithms

The index laws can be used to establish rules for computations with logarithms. For each index law, there is a corresponding logarithm law.

Law 1: Logarithm of a product

The logarithm of a product is the sum of their logarithms:

$$\log_a(mn) = \log_a m + \log_a n$$

Proof Let $\log_a m = x$ and $\log_a n = y$, where m and n are positive real numbers. Then $a^x = m$ and $a^y = n$, and therefore

$$mn = a^x \times a^y = a^{x+y} \quad (\text{using index law 1})$$

$$\text{Hence } \log_a(mn) = x + y = \log_a m + \log_a n.$$

For example:

$$\begin{aligned} \log_{10} 200 + \log_{10} 5 &= \log_{10}(200 \times 5) \\ &= \log_{10} 1000 \\ &= 3 \end{aligned}$$

Law 2: Logarithm of a quotient

The logarithm of a quotient is the difference of their logarithms:

$$\log_a \left(\frac{m}{n} \right) = \log_a m - \log_a n$$

Proof Let $\log_a m = x$ and $\log_a n = y$, where m and n are positive real numbers. Then as before $a^x = m$ and $a^y = n$, and therefore

$$\frac{m}{n} = \frac{a^x}{a^y} = a^{x-y} \quad (\text{using index law 2})$$

$$\text{Hence } \log_a \left(\frac{m}{n} \right) = x - y = \log_a m - \log_a n.$$

For example:

$$\begin{aligned} \log_2 32 - \log_2 8 &= \log_2 \left(\frac{32}{8} \right) \\ &= \log_2 4 \\ &= 2 \end{aligned}$$

Law 3: Logarithm of a power

$$\log_a(m^p) = p \log_a m$$

Proof Let $\log_a m = x$. Then $a^x = m$, and therefore

$$m^p = (a^x)^p = a^{xp} \quad (\text{using index law 3})$$

$$\text{Hence } \log_a(m^p) = xp = p \log_a m.$$

For example: $\log_2 32 = \log_2(2^5) = 5$.

Law 4: Logarithm of $\frac{1}{m}$

$$\log_a(m^{-1}) = -\log_a m$$

Proof Use logarithm law 3 with $p = -1$.

For example: $\log_a \left(\frac{1}{2} \right) = \log_a(2^{-1}) = -\log_a 2$.

Law 5

$$\log_a 1 = 0 \quad \text{and} \quad \log_a a = 1$$

Proof Since $a^0 = 1$, we have $\log_a 1 = 0$. Since $a^1 = a$, we have $\log_a a = 1$.

We can use the logarithm laws to simplify expressions involving logarithms of the same base.

**Example 21**

Without using a calculator, simplify the following:

$$2 \log_{10} 3 + \log_{10} 16 - 2 \log_{10} \left(\frac{6}{5} \right)$$

Solution

$$\begin{aligned} 2 \log_{10} 3 + \log_{10} 16 - 2 \log_{10} \left(\frac{6}{5} \right) &= \log_{10} (3^2) + \log_{10} 16 - \log_{10} \left(\frac{6}{5} \right)^2 \\ &= \log_{10} 9 + \log_{10} 16 - \log_{10} \left(\frac{36}{25} \right) \\ &= \log_{10} \left(9 \times 16 \times \frac{25}{36} \right) \\ &= \log_{10} 100 \\ &= 2 \end{aligned}$$

**Example 22**

Solve each of the following equations for x :

a $\log_5 x = 3$

b $\log_5 (2x + 1) = 2$

c $\log_2 (2x + 1) - \log_2 (x - 1) = 4$

d $\log_3 (x - 1) + \log_3 (x + 1) = 1$

Solution

a $\log_5 x = 3 \Leftrightarrow x = 5^3 = 125$

b $\log_5 (2x + 1) = 2 \Leftrightarrow 2x + 1 = 5^2$
 $\therefore 2x + 1 = 25$
 $2x = 24$
 $x = 12$

c $\log_2 (2x + 1) - \log_2 (x - 1) = 4$

$$\log_2 \left(\frac{2x + 1}{x - 1} \right) = 4$$

$$\therefore \frac{2x + 1}{x - 1} = 2^4$$

$$2x + 1 = 16(x - 1)$$

$$17 = 14x$$

$$x = \frac{17}{14}$$

d $\log_3 (x - 1) + \log_3 (x + 1) = 1$

$$\log_3 [(x - 1)(x + 1)] = 1$$

$$\log_3 (x^2 - 1) = 1$$

$$x^2 - 1 = 3$$

$$x = \pm 2$$

But the original expression is not defined for $x = -2$, and therefore $x = 2$.

Summary 13E

- For $a \in \mathbb{R}^+ \setminus \{1\}$, the logarithm function base a is defined as follows:

$$a^x = y \text{ is equivalent to } \log_a y = x$$

- The expression $\log_a y$ is defined for all positive real numbers y .

- To evaluate $\log_a y$ ask the question: ‘What power of a gives y ?’

- **Laws of logarithms**

$$1 \quad \log_a(mn) = \log_a m + \log_a n$$

$$2 \quad \log_a\left(\frac{m}{n}\right) = \log_a m - \log_a n$$

$$3 \quad \log_a(m^p) = p \log_a m$$

$$4 \quad \log_a(m^{-1}) = -\log_a m$$

$$5 \quad \log_a 1 = 0 \text{ and } \log_a a = 1$$

**Exercise 13E****Example 20**

- 1 Without using a calculator, evaluate the following:

a $\log_2 128$

b $\log_3 81$

c $\log_5 125$

d $\log_{10} 0.1$

- 2 Use the stated rule for each of the following to give an equivalent expression in simplest form:

a $\log_2 10 + \log_2 a$

b $\log_{10} 5 + \log_{10} 2$

Law 1

c $\log_2 9 - \log_2 4$

d $\log_2 10 - \log_2 5$

Law 2

e $\log_2(a^3)$

f $\log_2(8^3)$

Law 3

g $\log_5\left(\frac{1}{6}\right)$

h $\log_5\left(\frac{1}{25}\right)$

Law 4

- 3 Without using a calculator, evaluate each of the following:

a $\log_3 27$

b $\log_5 625$

c $\log_2\left(\frac{1}{128}\right)$

d $\log_4\left(\frac{1}{64}\right)$

e $\log_x(x^4)$

f $\log_2 0.125$

g $\log_{10} 10\,000$

h $\log_{10} 0.000\,001$

i $-3 \log_5 125$

j $-4 \log_{16} 2$

k $2 \log_3 9$

l $-4 \log_{16} 4$

Example 21

- 4 Without using a calculator, simplify each of the following:

a $\frac{1}{2} \log_{10} 16 + 2 \log_{10} 5$

b $\log_2 16 + \log_2 8$

c $\log_2 128 + \log_3 45 - \log_3 5$

d $\log_4 32 - \log_9 27$

e $\log_b(b^3) - \log_b \sqrt{b}$

f $2 \log_x a + \log_x(a^3)$

g $x \log_2 8 + \log_2(8^{1-x})$

h $\frac{3}{2} \log_a a - \log_a \sqrt{a}$

Example 22**5** Solve for x :

a $\log_3 9 = x$

c $\log_5 x = -3$

e $\log_{10} 2 + \log_{10} 5 + \log_{10} x - \log_{10} 3 = 2$

g $\log_x 64 = 2$

i $\log_3(x+2) - \log_3 2 = 1$

b $\log_3 x = 3$

d $\log_{10} x = \log_{10} 4 + \log_{10} 2$

f $\log_{10} x = \frac{1}{2} \log_{10} 36 - 2 \log_{10} 3$

h $\log_5(2x-3) = 3$

j $\log_x 0.01 = -2$

6 Solve each of the following for x :

a $\log_x\left(\frac{1}{25}\right) = -2$

c $\log_4(x+2) - \log_4 6 = 1$

e $\log_3(x^2 - 3x - 1) = 0$

b $\log_4(2x-1) = 3$

d $\log_4(3x+4) + \log_4 16 = 5$

f $\log_3(x^2 - 3x + 1) = 0$

7 If $\log_{10} x = a$ and $\log_{10} y = c$, express $\log_{10}\left(\frac{100x^3y^{-\frac{1}{2}}}{y^2}\right)$ in terms of a and c .**8** Prove that $\log_{10}\left(\frac{ab^2}{c}\right) + \log_{10}\left(\frac{c^2}{ab}\right) - \log_{10}(bc) = 0$.**9** If $\log_a\left(\frac{11}{3}\right) + \log_a\left(\frac{490}{297}\right) - 2\log_a\left(\frac{7}{9}\right) = \log_a k$, find k .**10** Solve each of the following equations for x :

a $\log_{10}(x^2 - 2x + 8) = 2\log_{10} x$

c $3\log_{10}(x-1) = \log_{10} 8$

e $2\log_{10} 5 + \log_{10}(x+1) = 1 + \log_{10}(2x+7)$

f $1 + 2\log_{10}(x+1) = \log_{10}(2x+1) + \log_{10}(5x+8)$

b $\log_{10}(5x) - \log_{10}(3-2x) = 1$

d $\log_{10}(20x) - \log_{10}(x-8) = 2$

13F Using logarithms to solve exponential equations and inequalities

If $a \in \mathbb{R}^+ \setminus \{1\}$, then the statements $a^x = b$ and $\log_a b = x$ are equivalent. This defining property of logarithms may be used in the solution of exponential equations.

**Example 23**Solve for x if $2^x = 11$.**Solution**We immediately see that $x = \log_2 11$.

This can be evaluated with a calculator:

$$x = \log_2 11 \approx 3.45943$$

Note: We will show an alternative method for solving Example 23 because it illustrates the relationship between logarithms of different bases. Take $\log_{10}$ of both sides of the equation $2^x = 11$. Then

$$\log_{10}(2^x) = \log_{10} 11$$

$$x \log_{10} 2 = \log_{10} 11$$

$$x = \frac{\log_{10} 11}{\log_{10} 2}$$

We have shown that

$$\log_2 11 = \frac{\log_{10} 11}{\log_{10} 2}$$

In general, if a , b and c are positive numbers with $a \neq 1$ and $b \neq 1$, then

$$\log_a c = \frac{\log_b c}{\log_b a}$$



Example 24

Solve $3^{2x-1} = 28$.

Solution

$$2x - 1 = \log_3 28$$

$$2x = 1 + \log_3 28$$

$$x = \frac{1 + \log_3 28}{2}$$

$$\approx 2.017 \quad (\text{to three decimal places})$$



Example 25

Solve the inequality $0.7^x \geq 0.3$.

Solution

Taking $\log_{10}$ of both sides:

$$\log_{10}(0.7^x) \geq \log_{10} 0.3$$

$$x \log_{10} 0.7 \geq \log_{10} 0.3$$

$$x \leq \frac{\log_{10} 0.3}{\log_{10} 0.7} \quad (\text{direction of inequality reversed since } \log_{10} 0.7 < 0)$$

$$x \leq 3.376 \quad (\text{to three decimal places})$$

Alternatively, we can solve the inequality $0.7^x \geq 0.3$ directly as follows:

Note that $0 < 0.7 < 1$ and thus, as x decreases, $y = 0.7^x$ increases. Therefore the inequality holds for $x \leq \log_{0.7} 0.3$.

Exponential graphs revisited

In Section 13C we graphed exponential functions, but often we could not find the x -axis intercept. Now that we have defined logarithms this can be done.



Example 26

Sketch the graph of $f(x) = 2 \times 10^x - 4$, giving the equation of the asymptote and the axis intercepts.

Solution

- As $x \rightarrow -\infty$, $y \rightarrow -4^+$. The equation of the horizontal asymptote is $y = -4$.
- The graph crosses the y -axis when $x = 0$, and so the y -axis intercept is given by $f(0) = 2 \times 10^0 - 4 = 2 - 4 = -2$.
- The graph crosses the x -axis when $f(x) = 0$:

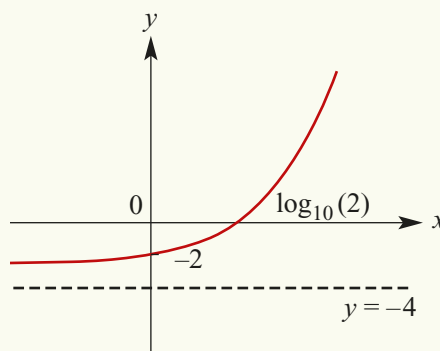
$$2 \times 10^x - 4 = 0$$

$$2 \times 10^x = 4$$

$$10^x = 2$$

$$x = \log_{10} 2 \approx 0.3010$$

(correct to four decimal places)



Summary 13F

- If $a \in \mathbb{R}^+ \setminus \{1\}$ and $x \in \mathbb{R}$, then the statements $a^x = b$ and $\log_a b = x$ are equivalent. This defining property of logarithms may be used in the solution of exponential equations and inequalities.

For example:

- $2^x = 5 \Leftrightarrow x = \log_2 5$
- $(0.3)^x = 5 \Leftrightarrow x = \log_{0.3} 5$
- $2^x \geq 5 \Leftrightarrow x \geq \log_2 5$
- $(0.3)^x \geq 5 \Leftrightarrow x \leq \log_{0.3} 5$
- The x -axis intercepts of exponential graphs can now be found.



Exercise 13F

Example 23

- 1 Solve each of the following equations correct to two decimal places:

a $2^x = 7$

b $2^x = 0.4$

c $3^x = 14$

d $4^x = 3$

e $2^{-x} = 6$

f $0.3^x = 2$

Example 24

- 2 Solve each of the following equations correct to two decimal places:

a $5^{2x-1} = 90$

b $3^{x-1} = 10$

c $0.2^{x+1} = 0.6$

Example 25**3** Solve for x . Give values correct to two decimal places if necessary.

a $2^x > 8$

b $3^x < 5$

c $0.3^x > 4$

d $3^{x-1} \leq 7$

e $0.4^x \leq 0.3$

Example 26**4** For each of the following, sketch the graph of $y = f(x)$, giving the equation of the asymptote and the axis intercepts:

a $f(x) = 2^x - 4$

b $f(x) = 2 \times 3^x - 6$

c $f(x) = 3 \times 10^x - 5$

d $f(x) = -2 \times 10^x + 4$

e $f(x) = -3 \times 2^x + 6$

f $f(x) = 5 \times 2^x - 6$

13G Graphs of logarithm functions**Graph of $y = \log_a x$ when $a > 1$**

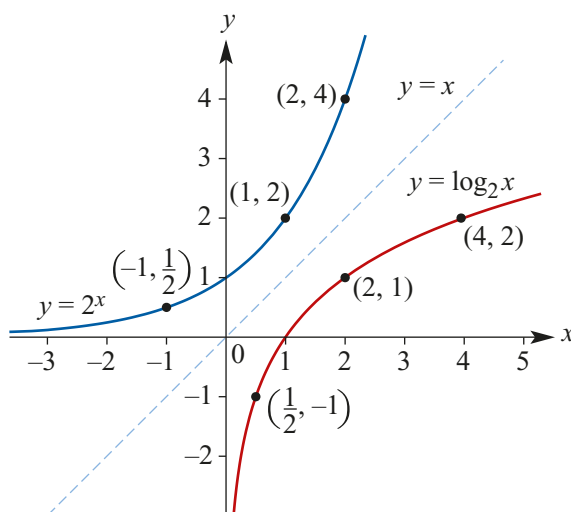
We look at the graphs of $y = \log_2 x$ and $y = \log_{10} x$. We note that $\log_{10} x = \log_{10} 2 \times \log_2 x$, and hence the graph of $y = \log_{10} x$ is the image of the graph of $y = \log_2 x$ under a dilation from the x -axis of factor $\log_{10} 2 \approx 0.3010$.

More generally, all graphs of the form $y = \log_a x$, where $a > 1$, are related to each other by dilations from the x -axis.

 $y = \log_2 x$

A table of values for $y = \log_2 x$ is given below, and the graphs of $y = 2^x$ and $y = \log_2 x$ are drawn on the one set of axes.

x	$\frac{1}{4}$	$\frac{1}{2}$	1	2	4	8
$y = \log_2 x$	-2	-1	0	1	2	3

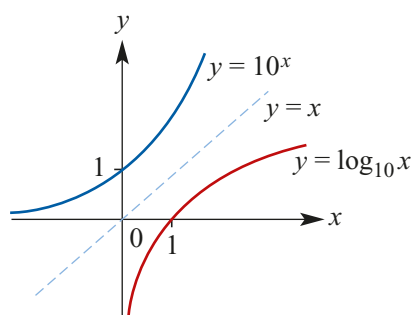
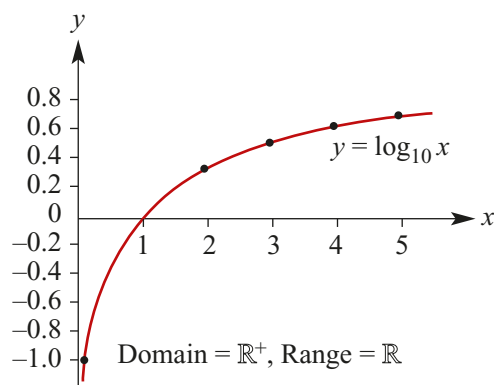
**Notes:**

- The point $(1, 2)$ is on the graph of $y = 2^x$ and the point $(2, 1)$ is on the graph of $y = \log_2 x$.
- The point $(2, 4)$ is on the graph of $y = 2^x$ and the point $(4, 2)$ is on the graph of $y = \log_2 x$.
- The graph of $y = \log_2 x$ is the reflection of the graph of $y = 2^x$ in the line $y = x$.

$$y = \log_{10} x$$

A table of values for $y = \log_{10} x$ is given below (the values are correct to two decimal places). Use your calculator to check these values.

x	0.1	1	2	3	4	5
$y = \log_{10} x$	-1	0	≈ 0.30	≈ 0.48	≈ 0.60	≈ 0.70



The graph of $y = \log_{10} x$ is the reflection in the line $y = x$ of the graph of $y = 10^x$.

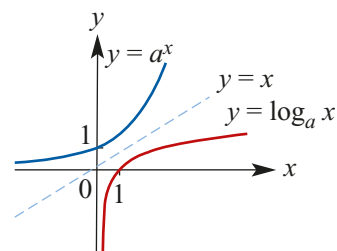
In general

Properties of $y = a^x$, $a > 1$

- domain = $\mathbb{R}$
- range = $\mathbb{R}^+$
- $a^0 = 1$
- as $x \rightarrow -\infty$, $y \rightarrow 0^+$
- $y = 0$ is an asymptote

Properties of $y = \log_a x$, $a > 1$

- domain = $\mathbb{R}^+$
- range = $\mathbb{R}$
- $\log_a 1 = 0$
- as $x \rightarrow 0^+$, $y \rightarrow -\infty$
- $x = 0$ is an asymptote

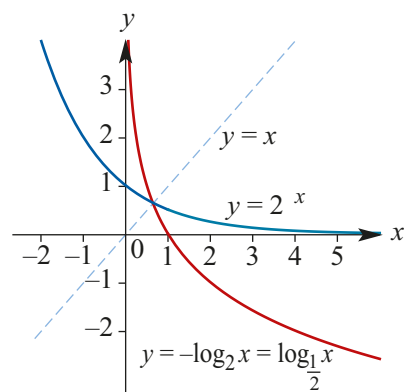


Graph of $y = \log_a x$ when $0 < a < 1$

Consider $y = \log_{\frac{1}{2}} x$. We observe the following:

$$\begin{aligned} \log_{\frac{1}{2}} x = y &\Leftrightarrow \left(\frac{1}{2}\right)^y = x \\ &\Leftrightarrow 2^{-y} = x \\ &\Leftrightarrow \log_2 x = -y \\ &\Leftrightarrow y = -\log_2 x \end{aligned}$$

So we have $\log_{\frac{1}{2}} x = -\log_2 x$.



Transformations of logarithm graphs

Transformations can be applied to the graphs of logarithm functions. This is shown in the following example.



Example 27

Sketch the graph of each of the following. Give the maximal domain, the equation of the asymptote and the axis intercepts.

a $f(x) = \log_2(x - 3)$

b $f(x) = \log_2(x + 2)$

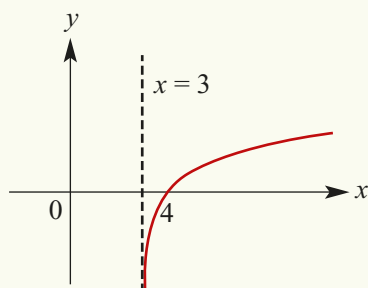
c $f(x) = \log_2(3x)$

d $f(x) = -\log_2(x)$

e $f(x) = \log_2(-x)$

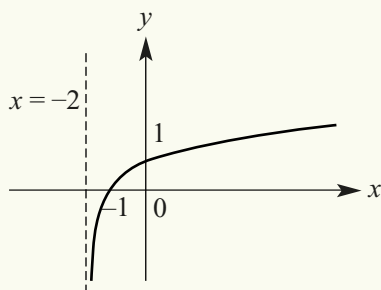
Solution

a $f(x) = \log_2(x - 3)$



- The maximal domain is $(3, \infty)$.
- Equation of asymptote is $x = 3$.
- x -axis intercept: $\log_2(x - 3) = 0$ implies $x - 3 = 2^0$, i.e. $x = 4$.

b $f(x) = \log_2(x + 2)$



- The maximal domain is $(-2, \infty)$.
- Equation of asymptote is $x = -2$.
- y -axis intercept: $f(0) = \log_2(2) = 1$.
- x -axis intercept: $\log_2(x + 2) = 0$ implies $x + 2 = 2^0$, i.e. $x = -1$.

Explanation

The graph of $y = \log_2 x$ is translated 3 units in the positive direction of the x -axis.

Maximal domain: For $f(x) = \log_2(x - 3)$ to be defined, we need $x - 3 > 0$, i.e. $x > 3$.

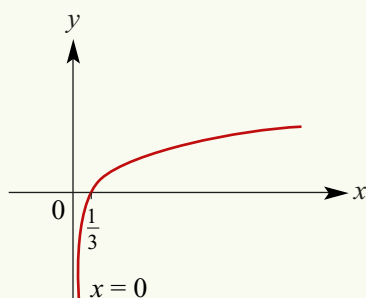
Asymptote: As $x \rightarrow 3^+$, $y \rightarrow -\infty$.

The graph of $y = \log_2 x$ is translated 2 units in the negative direction of the x -axis.

Maximal domain: For $f(x) = \log_2(x + 2)$ to be defined, we need $x + 2 > 0$, i.e. $x > -2$.

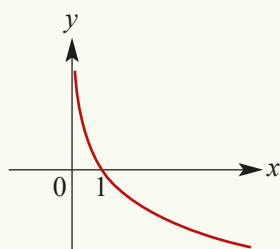
Asymptote: As $x \rightarrow -2^+$, $y \rightarrow -\infty$.

c $f(x) = \log_2(3x)$



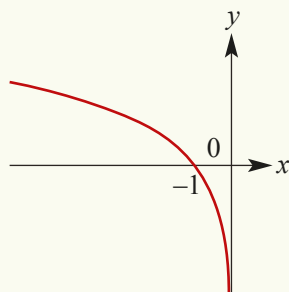
- The maximal domain is $(0, \infty)$.
- Equation of asymptote is $x = 0$.
- x -axis intercept: $\log_2(3x) = 0$ implies $3x = 2^0$, i.e. $x = \frac{1}{3}$.

d $f(x) = -\log_2(x)$



- The maximal domain is $(0, \infty)$.
- Equation of asymptote is $x = 0$.
- x -axis intercept: $-\log_2(x) = 0$ implies $x = 2^0 = 1$.

e $f(x) = \log_2(-x)$



- The maximal domain is $(-\infty, 0)$.
- Equation of asymptote is $x = 0$.
- x -axis intercept: $\log_2(-x) = 0$ implies $-x = 2^0$, i.e. $x = -1$.

The graph of $y = \log_2 x$ is dilated by a factor of $\frac{1}{3}$ from the y -axis.

Maximal domain: For $f(x) = \log_2(3x)$ to be defined, we need $3x > 0$, i.e. $x > 0$.

Asymptote: As $x \rightarrow 0^+$, $y \rightarrow -\infty$.

The graph of $y = \log_2 x$ is reflected in the x -axis.

Maximal domain: For $f(x) = -\log_2(x)$ to be defined, we need $x > 0$.

Asymptote: As $x \rightarrow 0^+$, $y \rightarrow \infty$.

The graph of $y = \log_2 x$ is reflected in the y -axis.

Maximal domain: For $f(x) = \log_2(-x)$ to be defined, we need $-x > 0$, i.e. $x < 0$.

Asymptote: As $x \rightarrow 0^-$, $y \rightarrow -\infty$.

Inverses

The inverse of a one-to-one function was introduced in Section 5G.

- The inverse of $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 2^x$ is the function $f^{-1}: \mathbb{R}^+ \rightarrow \mathbb{R}$, $f^{-1}(x) = \log_2 x$.
- The inverse of $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 10^x$ is the function $f^{-1}: \mathbb{R}^+ \rightarrow \mathbb{R}$, $f^{-1}(x) = \log_{10} x$.

Let $a \in \mathbb{R}^+ \setminus \{1\}$. The function with rule $y = \log_a x$, for $x > 0$, is the inverse of the function with rule $y = a^x$, for $x \in \mathbb{R}$.

- $\log_a(a^x) = x$ for all x
- $a^{\log_a x} = x$ for all positive values of x



Example 28

Find the inverse of:

a $f(x) = 10^{2x}$

b $g(x) = \log_{10}(2x)$

Solution

a Let $y = 10^{2x}$.

Interchanging x and y gives:

$$x = 10^{2y}$$

$$2y = \log_{10} x$$

$$y = \frac{1}{2} \log_{10} x$$

$$\text{Thus } f^{-1}(x) = \frac{1}{2} \log_{10} x.$$

b Let $y = \log_{10}(2x)$.

Interchanging x and y gives:

$$x = \log_{10}(2y)$$

$$10^x = 2y$$

$$y = \frac{1}{2} \times 10^x$$

$$\text{Thus } g^{-1}(x) = \frac{1}{2} \times 10^x.$$



Example 29

Find the rule for the inverse function of each of the following and state the domain of f^{-1} :

a $f(x) = \log_2(x - 2)$

b $f(x) = 5 \times 2^x + 3$

Solution

a Let $y = \log_2(x - 2)$.

Interchanging x and y gives:

$$x = \log_2(y - 2)$$

$$2^x = y - 2$$

$$y = 2^x + 2$$

$$\therefore f^{-1}(x) = 2^x + 2$$

The domain of f^{-1} is $\mathbb{R}$.

b Let $y = 5 \times 2^x + 3$.

Interchanging x and y gives:

$$x = 5 \times 2^y + 3$$

$$\frac{x-3}{5} = 2^y$$

$$y = \log_2\left(\frac{x-3}{5}\right)$$

$$\therefore f^{-1}(x) = \log_2\left(\frac{x-3}{5}\right)$$

The domain of f^{-1} is $(3, \infty)$.

We observed in Section 13C that all graphs of the form $y = a^x$, where $a > 1$, are related to each other by dilations from the y -axis. This can be established by using the fact that $a^{\log_a x} = x$ for all $x > 0$.

For example, if $y = 2^x$, then

$$y = 2^x = (10^{\log_{10} 2})^x = 10^{(\log_{10} 2)x}$$

Therefore the graph of $y = 2^x$ is the image of the graph of $y = 10^x$ under a dilation of factor $\frac{1}{\log_{10} 2}$ from the y -axis.

Summary 13G

Let $a \in \mathbb{R}^+ \setminus \{1\}$. The functions $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = a^x$ and $g: \mathbb{R}^+ \rightarrow \mathbb{R}$, $g(x) = \log_a x$ are inverse functions. That is, $g = f^{-1}$.

- $\log_a(a^x) = x$ for all x
- $a^{\log_a x} = x$ for all positive values of x

Exercise 13G

Example 27

- 1 Sketch the graph of each of the following. Give the maximal domain, the equation of the asymptote and the axis intercepts.

a $y = \log_2(x - 4)$

b $y = \log_2(x + 3)$

c $y = \log_2(2x)$

d $y = \log_2(x + 2)$

e $y = \log_2\left(\frac{x}{3}\right)$

f $y = \log_2(-2x)$

g $y = -2 \log_{10} x$

h $y = -\log_{10}(-2x)$

i $y = \log_{10}\left(\frac{1}{2}x\right)$

Example 28

- 2 Determine the inverse of each of the following:

a $y = 10^{0.5x}$

b $y = 3 \log_{10} x$

c $y = 10^{3x}$

d $y = 2 \log_{10}(3x)$

Example 29

- 3 Find the rule for the inverse function of each of the following:

a $f(x) = 3^x + 2$

b $f(x) = \log_2(x - 3)$

c $f(x) = 4 \times 3^x + 2$

d $f(x) = 5^x - 2$

e $f(x) = \log_2(3x)$

f $f(x) = \log_2\left(\frac{x}{3}\right)$

g $f(x) = \log_2(x + 3)$

h $f(x) = 5 \times 3^x - 2$

- 4 Use a calculator to solve each of the following equations correct to two decimal places:
- a $2^{-x} = x$
 - b $\log_{10}(x) + x = 0$
- 5 Use a calculator to plot the graphs of $y = \log_{10}(x^2)$ and $y = 2 \log_{10} x$ for $x \in [-10, 10]$, $x \neq 0$.
- 6 On the same set of axes, plot the graphs of $y = \log_{10}(\sqrt{x})$ and $y = \frac{1}{2} \log_{10} x$ for $x \in (0, 10]$.
- 7 Use a calculator to plot the graphs of $y = \log_{10}(2x) + \log_{10}(3x)$ and $y = \log_{10}(6x^2)$.

13H Exponential models and applications

In this section we begin by looking at several situations that can be modelled by exponential functions, and then discuss an example where data is fitted by an exponential function.

Exponential growth and decay

In the following, we consider a variable A that is subject to exponential change.

Let A be the quantity at time t . Then

$$A = A_0 b^t$$

where A_0 is the initial quantity and b is a positive constant.

If $b > 1$, the model represents **growth**:

- growth of cells
- population growth
- continuously compounded interest

If $b < 1$, the model represents **decay**:

- radioactive decay
- cooling of materials

Cell growth

Suppose a particular type of bacteria cell divides into two new cells every T_D minutes. Let N_0 be the initial number of cells of this type. Then after t minutes the number of cells, N , is given by the formula

$$N = N_0 2^{\frac{t}{T_D}}$$

where T_D is called the **generation time**. Here we are only dealing with the type of reproduction where the cell divides in two. For most known bacteria that can be cultured, generation times range from about 15 minutes to 1 hour.

**Example 30**

What is the generation time of a bacterial population that increases from 5000 cells to 100 000 cells in four hours of growth?

Solution

In this example, $N_0 = 5000$ and $N = 100\,000$ when $t = 240$.

$$\text{Hence } 100\,000 = 5000 \times 2^{\frac{240}{T_D}}$$

$$20 = 2^{\frac{240}{T_D}}$$

$$\text{Thus } T_D = \frac{240}{\log_2 20} \approx 55.53 \text{ (correct to two decimal places).}$$

The generation time is approximately 55.53 minutes.

Radioactive decay

Radioactive materials decay so that the amount of radioactive material, A , present at time t (in years) is given by the formula

$$A = A_0 2^{-kt}$$

where A_0 is the initial amount and k is a positive constant that depends on the type of material. A radioactive substance is often described in terms of its **half-life**, which is the time required for half the material to decay.

**Example 31**

After 1000 years, a sample of radium-226 has decayed to 64.7% of its original mass. Find the half-life of radium-226.

Solution

We use the formula $A = A_0 2^{-kt}$. When $t = 1000$, $A = 0.647A_0$. Thus

$$0.647A_0 = A_0 2^{-1000k}$$

$$0.647 = 2^{-1000k}$$

$$-1000k = \log_2 0.647$$

$$k = \frac{-\log_2 0.647}{1000} \approx 0.000628$$

To find the half-life, we consider when $A = \frac{1}{2}A_0$:

$$A_0 2^{-kt} = \frac{1}{2}A_0$$

$$2^{-kt} = \frac{1}{2}$$

$$-kt = \log_2\left(\frac{1}{2}\right)$$

$$-kt = -1$$

$$t = \frac{1}{k} \approx 1591.95$$

The half-life of radium-226 is approximately 1592 years.

Population growth

It is sometimes possible to model population growth through exponential models.



Example 32

There are approximately ten times as many red kangaroos as grey kangaroos in a certain area. If the population of grey kangaroos increases at a rate of 11% per annum while that of the red kangaroos decreases at 5% per annum, find how many years must elapse before the proportions are reversed, assuming the same rates continue to apply.

Solution

Let G_0 be the population of grey kangaroos at the start.

Then the number of grey kangaroos after n years is $G = G_0(1.11)^n$, and the number of red kangaroos after n years is $R = 10G_0(0.95)^n$.

When the proportions are reversed:

$$G = 10R$$

$$G_0(1.11)^n = 10 \times 10G_0(0.95)^n$$

$$(1.11)^n = 100(0.95)^n$$

Taking $\log_{10}$ of both sides:

$$\log_{10}((1.11)^n) = \log_{10}(100(0.95)^n)$$

$$n \log_{10} 1.11 = \log_{10} 100 + n \log_{10} 0.95$$

$$n \log_{10} 1.11 = 2 + n \log_{10} 0.95$$

$$n = \frac{2}{\log_{10} 1.11 - \log_{10} 0.95} \approx 29.6$$

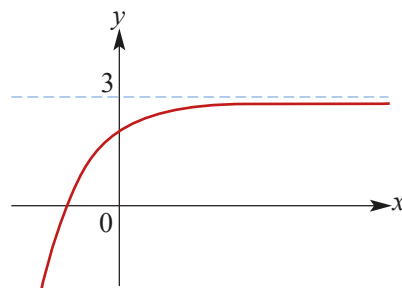
i.e. the proportions of the kangaroo populations will be reversed after 30 years.

Limiting values of exponential functions

Consider the exponential function $f(x) = 3 - 2^{-x}$.

We can see from the graph that, as x increases, the value of $f(x)$ gets closer and closer to 3.

In general, for an exponential function f , if there is a real number ℓ such that, as $x \rightarrow \infty$, $f(x) \rightarrow \ell$, then we say that ℓ is the **limiting value** of f .



There are many applications of exponential functions where the limiting value is significant. For example, if an object is dropped in a liquid, then a possible formula for its speed, v m/s, at time t seconds could be

$$v = 0.5(1 - 3^{-0.4t})$$

It is easily seen that, as $t \rightarrow \infty$, $v \rightarrow 0.5$. The object's speed gradually approaches 0.5 m/s, but does not ever reach 0.5 m/s.

**Example 33**

An ice pack is taken out of a freezer, which is kept at -20°C . The temperature, $T^{\circ}\text{C}$, of the ice pack at time t minutes is given by

$$T = -50 \times (0.98)^t + 30$$

- a** Determine the limiting value of T as $t \rightarrow \infty$. What does this value represent?
- b** Determine the value of t for which $T = 0$.
- c** Sketch the graph of T against t .
- d** Comment on this model.

Solution

- a** As $t \rightarrow \infty$, we have

$$0.98^t \rightarrow 0$$

$$\therefore T \rightarrow 30$$

The limiting value of T is 30.

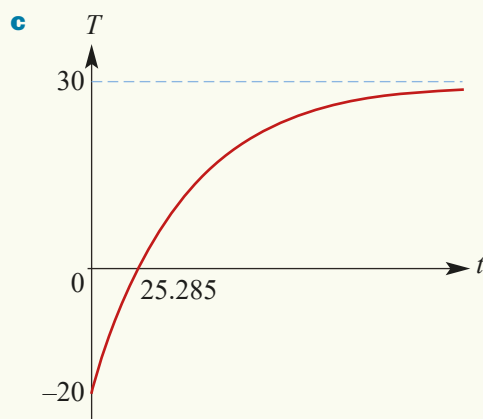
The outside temperature is 30°C .

- b** $-50 \times (0.98)^t + 30 = 0$

$$0.98^t = 0.6$$

$$t \approx 25.285$$

The temperature of the ice pack is 0°C after approximately 25 minutes.



- d** According to the model, the ice pack approaches but never reaches the outside temperature. The temperature of the ice pack passes 29.9°C after about 5 hours. You would probably consider that it has reached outside temperature by this stage.

Determining exponential rules

We have looked at determining rules for functions in Chapters 2 to 6. We look at one very useful case for exponential functions.

**Example 34**

The points $(1, 6)$ and $(5, 96)$ are known to lie on the curve $y = a \times b^x$, where $a > 0$ and $b > 0$. Find the values of a and b .

Solution

We can write

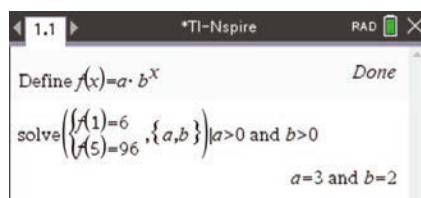
$$a \times b^1 = 6 \quad (1)$$

$$a \times b^5 = 96 \quad (2)$$

Dividing equation (2) by equation (1) gives $b^4 = 16$. Thus $b = 16^{\frac{1}{4}} = 2$, and substituting into equation (1) gives $a = 3$.

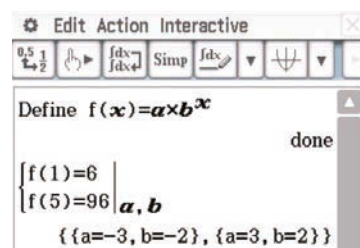
Using the TI-Nspire

- Define $f(x) = a \times b^x$.
- Solve for $a > 0$ and $b > 0$ using the simultaneous equations template with $f(1) = 6$ and $f(5) = 96$ as shown.



Using the Casio ClassPad

- Define $f(x) = a \times b^x$.
- Solve the simultaneous equations $f(1) = 6$ and $f(5) = 96$ for $a > 0$ and $b > 0$ as shown.

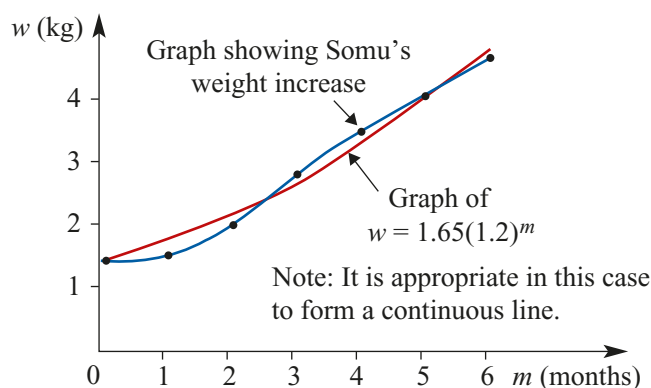


Fitting data

As an example, we consider the increase in weight of Somu, an orangutan born at the Eastern Plains Zoo. The following table shows Somu's weight for the first 6 months.

Months, m	0	1	2	3	4	5	6
Weight (kg), w	1.65	1.7	2.2	3.0	3.7	4.2	4.8

These data values are plotted on the same set of axes as the graph of the exponential function $w = 1.65(1.2)^m$, $0 \leq m \leq 6$.



We can see from the graph that the exponential model $w = 1.65(1.2)^m$ approximates the actual weight gain, and would be a useful model to predict weight gains for any future orangutan births at the zoo. This model describes a growth rate of 20% per month for the first 6 months.

We can use a CAS calculator to fit an exponential model to data values.



Example 35

The table below shows the increase in weight of Somu, an orangutan born at the Eastern Plains Zoo. Using a CAS calculator, find an exponential function to model Somu's weight.

Months, m	0	1	2	3	4	5	6
Weight (kg), w	1.65	1.7	2.2	3.0	3.7	4.2	4.8

Using the TI-Nspire

- Enter the data either in a **Calculator** application as lists or in a **Lists & Spreadsheet** application as shown.

	A	B	C	D
1	m	w		
2				
3		2	2.2	
4		3	3.	
5		4	3.7	
6		5	4.2	
7		6	4.8	

- Insert a **Calculator** page and use (menu) > **Statistics** > **Stat Calculations** > **Exponential Regression**. Complete as shown:
 - Use (tab) to move between fields.
 - Use the selection tool to open a field. Then use the arrows ▲ and ▼ to choose the correct entry, and select this entry using the selection tool .

- This now gives the values of a and b , and the function has been stored as $f1$.
- Hence the exponential function

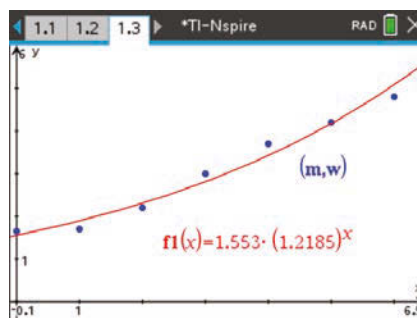
$$w = 1.55(1.22)^m$$

can be used to model Somu's weight.

- The curve can be shown in a **Graphs** application together with the scatter plot ((menu) > **Graph Type** > **Scatter Plot**) using an appropriate window ((menu) > **Window/Zoom**).

Field	Value
"Title"	"Exponential Regression"
"RegEqn"	"a * b^x"
"a"	1.55299
"b"	1.21845
"r"	0.972402
"r^2"	0.986104

Note: Alternatively, the scatter plot and regression curve can be obtained using the **Data & Statistics** application.



Using the Casio ClassPad

- In **Statistics** , enter the data in list1 and list2 as shown.

	list1	list2	list3
1	0	1.65	
2	1	1.7	
3	2	2.2	
4	3	3	
5	4	3.7	
6	5	4.2	
7	6	4.8	
8			
9			

- Select the graph icon  and ensure that you set the graph type to Scatter and the lists to list1 and list2. Tap Set.
- Tap  to view the scatter plot.

Set StatGraphs									
1	2	3	4	5	6	7	8	9	
Draw:	☒ On ☐ Off								
Type:	Scatter								
XList:	list1								
YList:	list2								
Freq:	1								
Mark:	square								

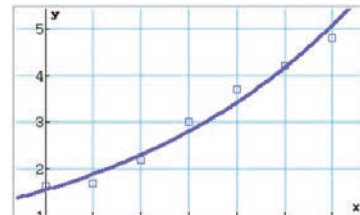
- Select **Calc > Regression > abExponential Reg.** Tap ok to confirm the settings.
- Hence the exponential function

$$w = 1.55(1.22)^m$$

can be used to model Somu's weight.

- Tap ok to view the graph of the regression curve.

Stat Calculation	
abExponential Reg	
$y = a \cdot b^x$	
a	= 1.5529898
b	= 1.2184536
r	= 0.9861043
r ²	= 0.9724018
MSe	= 6.2047E-3



Summary 13H

There are many situations in which a varying quantity can be modelled by an exponential function. Let A be the quantity at time t . Then $A = A_0 b^t$, where A_0 is the initial quantity and b is a positive constant.

If $b > 1$, the model represents **growth**:

- growth of cells
- population growth
- continuously compounded interest

If $b < 1$, the model represents **decay**:

- radioactive decay
- cooling of materials



Exercise 13H

CAS

Example 30

- 1 A population of 1000 E. coli bacteria doubles every 15 minutes.
 - a Determine the formula for the number of bacteria at time t minutes.
 - b How long will it take for the population to reach 10 000? (Give your answer to the nearest minute.)

Example 31

- 2 The half-life of plutonium-239 is 24 000 years. If 10 grams are present now, how long will it take until only 10% of the original sample remains? (Give your answer to the nearest year.)
- 3 Carbon-14 is a radioactive substance with a half-life of 5730 years. It is used to determine the age of ancient objects. A Babylonian cloth fragment now has 40% of the carbon-14 that it contained originally. How old is the fragment of cloth?
- 4 The pressure, P , in the Earth's atmosphere decreases exponentially as you rise above the surface. The pressure in millibars at a height of h kilometres is given approximately by the function $P(h) = 1000 \times 10^{-0.05428h}$.
 - a Find the pressure at a height of 5 km. (Give your answer to the nearest millibar.)
 - b Find the height at which the pressure is 400 millibars. (Give your answer to the nearest metre.)
- 5 A biological culture contains 500 000 bacteria at 12 p.m. on Sunday. The culture increases by 10% every hour. At what time will the culture exceed 4 million bacteria?
- 6 When a liquid is placed into a refrigerator, its temperature $T^\circ\text{C}$ at time t minutes is given by the formula $T = T_0 10^{-kt}$. The temperature is initially 100°C and drops to 40°C in 5 minutes. Find the temperature of the liquid after 15 minutes.
- 7 Iodine-131 is a radioactive isotope used in the treatment of the thyroid gland. It decays so that, after t days, 1 unit of the isotope is reduced to 0.9174^t units. How many days does it take for the amount to fall to less than 0.2 units?

Example 32

- 8 The populations (in millions), p and q , of two neighbouring American states, P and Q, over a period of 50 years from 1950 are modelled by functions $p = 1.2 \times 2^{0.08t}$ and $q = 1.7 \times 2^{0.04t}$, where t is the number of years since 1950.
 - a Plot the graphs of both functions using a calculator.
 - b Find when the population of state P is:
 - i equal to the population of state Q
 - ii twice the population of state Q.

- 9** Five kilograms of sugar is gradually dissolved in a vat of water. After t hours, the amount S kg of undissolved sugar remaining is given by $S = 5 \times 10^{-kt}$.

- a** Calculate k given that $S = 3.2$ when $t = 2$.
b At what time will there be 1 kg of sugar remaining?

Example 33

- 10** A tub of ice-cream is taken out of a freezer, which is kept at -15°C . The temperature, $T^\circ\text{C}$, of the ice-cream at time t minutes is given by

$$T = -40 \times (0.98)^t + 25$$

- a** Determine the limiting value of T as $t \rightarrow \infty$. What does this value represent?
b Determine the value of t for which $T = 0$.
c Sketch the graph of T against t .
d Comment on this model.

- 11** An object is falling such that its speed, V m/s, at time t seconds is given by

$$V = 80(1 - 3^{-0.4t})$$

- a** Determine the limiting speed, V_∞ m/s, as $t \rightarrow \infty$.
b When does the object have speed 40 m/s?
c Sketch the graph of V against t .

- 12** A company begins an advertising campaign for a new perfume. The percentage, $p(t)\%$, of the target market that buys the perfume after t days of the advertising campaign is modelled by

$$p(t) = 100(1 - 3^{-0.05t}), \quad t \geq 1$$

- a** What is the limiting value of $p(t)$ as $t \rightarrow \infty$?
b How many days does the advertising campaign need to run to have 75% of the target market buy the perfume?
c Sketch the graph of $p(t)$ against t .

Example 34

- 13** Each of the following pairs of points is known to lie on a curve $y = a \times b^x$, where $a > 0$ and $b > 0$. Find the values of a and b in each case.

- a** $(1, 15)$ and $(4, 1875)$ **b** $(2, 1)$ and $(5, \frac{1}{8})$ **c** $(1, \frac{15}{2})$ and $(\frac{1}{2}, \frac{5\sqrt{6}}{2})$

- 14** The number of bacteria, N , in a culture increases exponentially with time according to the rule $N = a \times b^t$, where time t is measured in hours. When observation started, there were 1000 bacteria, and five hours later there were 10 000 bacteria.

- a** Find the values of a and b .
b Find, to the nearest minute, when there were 5000 bacteria.
c Find, to the nearest minute, when the number of bacteria first exceeds 1 000 000.
d How many bacteria would there be 12 hours after the first observation?

- 15** Find a and k such that the graph of $y = a10^{kx}$ passes through the points $(2, 6)$ and $(5, 20)$.

Example 35

- 16** Find an exponential model of the form $y = ab^x$ to fit the following data:

x	0	2	4	5	10
y	1.5	0.5	0.17	0.09	0.006

- 17** Find an exponential model of the form $p = ab^t$ to fit the following data:

t	0	2	4	6	8
p	2.5	4.56	8.3	15.12	27.56

- 18** A sheet of paper 0.2 mm thick is cut in half, and one piece is stacked on top of the other.

- a** If this process is repeated, complete the following table:

Cuts, n	Sheets	Total thickness, T (mm)
0	1	0.2
1	2	0.4
2	4	0.8
3	8	
$\vdots$	$\vdots$	$\vdots$
10		

- b** Write down a formula which shows the relationship between T and n .
- c** Draw a graph of T against n for $n \leq 10$.
- d** What would be the total thickness, T , after 30 cuts?
- 19** In the initial period of its life a particular species of tree grows in the manner described by the rule $d = d_0 10^{mt}$, where d is the diameter (in cm) of the tree t years after the beginning of this period. The diameter is 52 cm after 1 year, and 80 cm after 3 years. Calculate the values of the constants d_0 and m .

Chapter summary



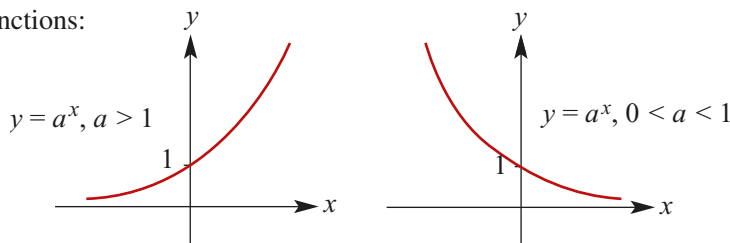
■ Index laws

- To **multiply** two powers with the same base, **add** the indices: $a^m \times a^n = a^{m+n}$
- To **divide** two powers with the same base, **subtract** the indices: $a^m \div a^n = a^{m-n}$
- To raise a power to another power, **multiply** the indices: $(a^m)^n = a^{m \times n}$

■ Rational indices:

$$a^{\frac{1}{n}} = \sqrt[n]{a} \quad \text{and} \quad a^{\frac{m}{n}} = \left(a^{\frac{1}{n}}\right)^m$$

■ Graphs of exponential functions:

■ For $a \in \mathbb{R}^+ \setminus \{1\}$:

$$\text{if } a^x = a^y, \text{ then } x = y$$

■ For $a \in \mathbb{R}^+ \setminus \{1\}$:

$$a^x = y \quad \text{is equivalent to} \quad \log_a y = x$$

■ Laws of logarithms

- $\log_a(mn) = \log_a m + \log_a n$
- $\log_a\left(\frac{m}{n}\right) = \log_a m - \log_a n$
- $\log_a(m^p) = p \log_a m$
- $\log_a(m^{-1}) = -\log_a m$
- $\log_a 1 = 0$ and $\log_a a = 1$

Technology-free questions

- 1 Simplify each of the following, expressing your answer with positive index:

a $\frac{a^6}{a^2}$

b $\frac{b^8}{b^{10}}$

c $\frac{m^3 n^4}{m^5 n^6}$

d $\frac{a^3 b^2}{(ab^2)^4}$

e $\frac{6a^8}{4a^2}$

f $\frac{10a^7}{6a^9}$

g $\frac{8(a^3)^2}{(2a)^3}$

h $\frac{m^{-1} n^2}{(mn^{-2})^3}$

i $(p^{-1} q^{-2})^2$

j $\frac{(2a^{-4})^3}{5a^{-1}}$

k $\frac{6a^{-1}}{3a^{-2}}$

l $\frac{a^4 + a^8}{a^2}$

- 2 Use logarithms to solve each of the following equations:

a $2^x = 7$

b $2^{2x} = 7$

c $10^x = 2$

d $10^x = 3.6$

e $10^x = 110$

f $10^x = 1010$

g $2^{5x} = 100$

h $2^x = 0.1$

3 Evaluate each of the following:

a $\log_2 4$ **b** $\log_3 27$ **c** $\log_4 64$ **d** $\log_2 \left(\frac{1}{2}\right)$

4 For each of the following, give an equivalent expression in simplest form:

a $\log_a x + \log_a y$ **b** $\log_2 x + \log_2 (x + 3)$ **c** $\log_b (2x) - \log_b (3y)$
d $3 \log_a 4 - \log_a 8$ **e** $\log_3 \left(\frac{1}{9}\right)$ **f** $\log_3 (x^2) + 4 \log_3 (x)$

5 Solve each of the following equations for x :

a $2^{2x-1} = 16$ **b** $3^{5x-2} = 27$ **c** $2^{1-x} = 8$
d $2^{x+2} = \frac{1}{4}$ **e** $3^{3x-8} = 1$ **f** $5^{2x+1} = \frac{1}{5}$

6 Solve for x :

a $16^x = 64$ **b** $8^x = 32$ **c** $27^x = 81$ **d** $25^x = 5$

7 Solve for x :

a $\log_3 x = 2$ **b** $\log_2 x = 3$ **c** $\log_x 16 = 4$ **d** $\log_5 (x - 1) = 2$

8 Evaluate each of the following:

a $\log_2 64$ **b** $\log_{10} (10^7)$ **c** $\log_a (a^2)$ **d** $\log_4 1$
e $\log_3 27$ **f** $\log_2 \left(\frac{1}{4}\right)$ **g** $\log_{10} 0.001$ **h** $\log_2 16$

9 Express each of the following as a single logarithm:

a $\log_{10} 2 + \log_{10} 3$ **b** $\log_{10} 4 + 2 \log_{10} 3 - \log_{10} 6$
c $2 \log_{10} a - \log_{10} b$ **d** $2 \log_{10} a - 3 - \log_{10} 25$
e $\log_{10} x + \log_{10} y - \log_{10} x$ **f** $2 \log_{10} a + 3 \log_{10} b - \log_{10} c$

10 Solve each of the following for x :

a $3^x(3^x - 27) = 0$ **b** $(2^x - 8)(2^x - 1) = 0$
c $2^{2x} - 2^{x+1} = 0$ **d** $2^{2x} - 12 \times 2^x + 32 = 0$

11 Sketch the graph of:

a $y = 2 \times 2^x$ **b** $y = -3 \times 2^x$ **c** $y = 5 \times 2^{-x}$
d $y = 2^{-x} + 1$ **e** $y = 2^x - 1$ **f** $y = 2^x + 2$

12 Sketch the graph of each of the following:

a $y = \log_3 (x + 2)$ **b** $y = \log_3 (4 - x)$ **c** $y = -\log_3 (2x)$

13 Solve for x :

a $\log_2 (x - 2) + \log_2 (x - 4) = 3$ **b** $\log_2 (x + 1) + \log_2 (x - 1) = 4$
c $\log_{29} x = 1 - \log_{29} (x - 0.4)$

14 Solve for x :

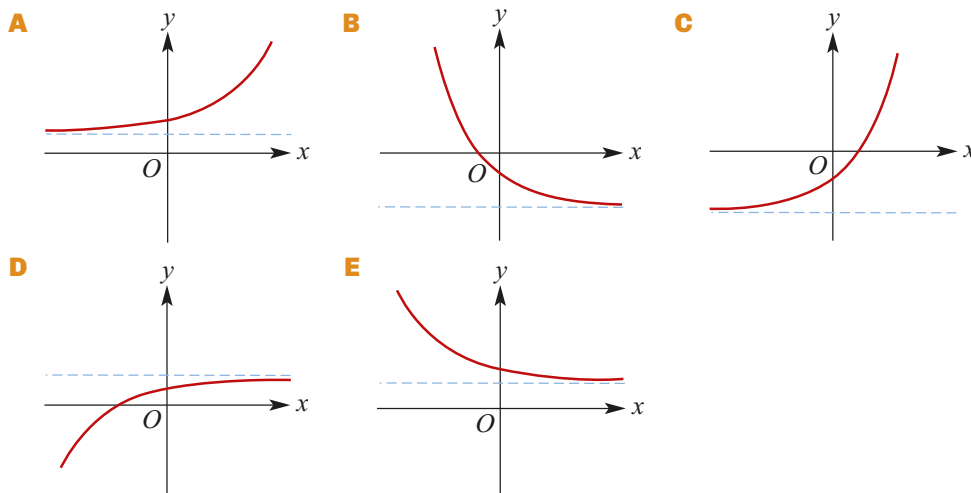
a $2^{2x} - 6 \times 2^x + 8 = 0$ **b** $2 \times 3^{2x+1} + 3^x - 1 = 0$

- 15** Solve the equation $\log_{10} x + \log_{10}(2x) - \log_{10}(x+1) = 0$.
- 16** Given $3^x = 4^y = 12^z$, show that $z = \frac{xy}{x+y}$.
- 17** Evaluate $2 \log_2 12 + 3 \log_2 5 - \log_2 15 - \log_2 150$.
- 18** **a** Given that $\log_p 7 + \log_p k = 0$, find k .
b Given that $4 \log_q 3 + 2 \log_q 2 - \log_q 144 = 2$, find q .
- 19** Solve:
a $2 \times 4^{a+1} = 16^{2a}$ for a **b** $\log_2(y^2) = 4 + \log_2(y+5)$ for y

Multiple-choice questions

- 1** $8x^3 \div 4x^{-3} =$
A 2 **B** $2x^0$ **C** $2x^6$ **D** $2x^{-1}$ **E** $\frac{2}{x^9}$
- 2** The expression $\frac{a^2b}{(2ab^2)^3} \div \frac{ab}{16a^0}$ simplifies to
A $\frac{2}{a^2b^6}$ **B** $\frac{2a^2}{b^6}$ **C** $2a^2b^6$ **D** $\frac{2}{ab^6}$ **E** $\frac{1}{128ab^5}$
- 3** The function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 3 \times 2^x - 1$ has range
A $\mathbb{R}$ **B** $\mathbb{R} \setminus \{-1\}$ **C** $(-1, \infty)$ **D** $(1, \infty)$ **E** $[1, \infty)$
- 4** The function $f: \mathbb{R}^+ \rightarrow \mathbb{R}$, $f(x) = \log_2(3x)$ has an inverse function f^{-1} . The rule for f^{-1} is given by
A $f^{-1}(x) = 2^x$ **B** $f^{-1}(x) = 3^x$ **C** $f^{-1}(x) = \frac{2^x}{3}$
D $f^{-1}(x) = 2^{\frac{x}{3}}$ **E** $f^{-1}(x) = \log_2\left(\frac{x}{3}\right)$
- 5** If $\log_{10}(x-2) - 3 \log_{10}(2x) = 1 - \log_{10} y$, then y is equal to
A $\frac{80x^3}{x-2}$ **B** $1 + \frac{8x^3}{x-2}$ **C** $\frac{60x}{x-2}$ **D** $1 + \frac{6x}{x-2}$ **E** $1 - \frac{x-2}{8x^3}$
- 6** The solution of the equation $5 \times 2^{5x} = 10$ is x equals
A $\frac{1}{2}$ **B** $\frac{1}{5}$ **C** $\frac{1}{5} \log_2 10$ **D** $\frac{1}{2} \log_2 5$ **E** $\frac{1}{5} \times 2^5$
- 7** The equation of the asymptote of $y = 3 \log_2(5x) + 2$ is
A $x = 0$ **B** $x = 2$ **C** $x = 3$ **D** $x = 5$ **E** $y = 2$
- 8** Which one of the following functions has a graph with a vertical asymptote with equation $x = b$?
A $y = \log_2(x-b)$ **B** $y = \frac{1}{x+b}$ **C** $y = \frac{1}{x+b} - b$
D $y = 2^x + b$ **E** $y = 2^{x-b}$

- 9 Which of the following graphs could be the graph of the function $f(x) = 2^{ax} + b$, where a and b are positive?

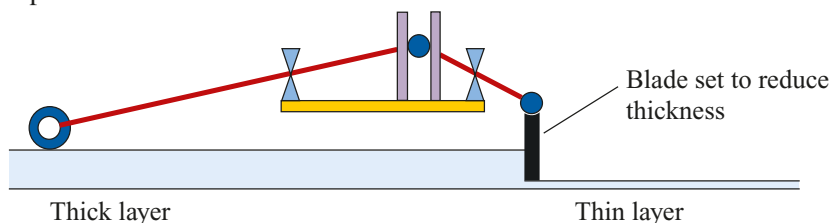


- 10 The expression $\frac{2mh}{(3mh^2)^3} \div \frac{mh}{81m^2}$ is equal to

- A $\frac{6}{mh^6}$ B $\frac{6m^2}{h^6}$ C $6m^2h^6$ D $\frac{6}{m^2h^6}$ E $\frac{1}{128mh^5}$

Extended-response questions

- 1 Research is being carried out to investigate the durability of paints of different thicknesses. The automatic machine shown in the diagram is proposed for producing a coat of paint of a particular thickness.



The paint is spread over a plate and a blade sweeps over the plate reducing the thickness of the paint. The process involves the blade moving at three different speeds.

- a Operating at the initial setting, the blade reduces the paint thickness to one-eighth of the original thickness. This happens n times. What fraction of the paint thickness remains? Express this as a power of $\frac{1}{2}$.
- b The blade is then reset so that it removes three-quarters of the remaining paint. This happens $n - 1$ times. At the end of this second stage, express the remaining thickness as a power of $\frac{1}{2}$.
- c The third phase of the process involves the blade being reset to remove half of the remaining paint. This happens $n - 3$ times. At what value of n would the machine have to be set to reduce a film of paint 8192 units thick to 1 unit thick?

- 2** A hermit has little opportunity to replenish supplies of tea and so, to eke out supplies for as long as possible, he dries out the tea leaves after use and then stores the dried tea in an airtight box. He estimates that after each re-use of the leaves the amount of tannin in the used tea will be half the previous amount. He also estimates that the amount of caffeine in the used tea will be one-quarter of the previous amount. The information on the label of the tea packet states that the tea contains 729 mg of caffeine and 128 mg of tannin.
- Write down expressions for the amount of caffeine when the tea leaves are re-used for the first, second, third and n th times.
 - Do the same for the amount of tannin remaining.
 - Find the number of times he can re-use the tea leaves if a 'tea' containing more than three times as much tannin as caffeine is undrinkable.
- 3** A new type of red synthetic carpet was produced in two batches. The first batch had a brightness of 15 units and the second batch 20 units. After a period of time it was discovered that the first batch was losing its brightness at the rate of 5% per year while the second was losing brightness at the rate of 6% per year.
- Write down expressions for the brightness of each batch after n years.
 - A person bought some carpet from the first batch when it was a year old and some new carpet from the second batch. How long would it be before the brightness of the two carpets was the same?
- 4** ■ The value of shares in Company X increased linearly over a two-year period according to the model $x = 0.8 + 0.17t$, where t is the number of months from the beginning of January 2019 and $\$x$ is the value of the shares at time t .
- The value of shares in Company Y increased over the same period of time according to the model $y = 100^{0.015t}$, where $\$y$ is the value of these shares at time t months.
- The value of shares in Company Z increased over the same period according to the model $z = 1.7 \log_{10}(5(t + 1))$, where $\$z$ is the value of the shares at time t months.
- Use a calculator to sketch the graphs of the three functions on the one screen.
- Find the values of the shares in each of the three companies at the end of June 2019.
 - Find the values of the shares in the three companies at the end of September 2020.
 - During which months were shares in Company X more valuable than shares in Company Y?
 - For how long and during which months were the shares in Company X the most valuable?

- 5** In an African game park, it was estimated that there were approximately 700 wildebeest and that their population was increasing at the rate of 3% per year. At the same time, in the park there were approximately 1850 zebras and their population was decreasing at the rate of 4% per year. Use a calculator to plot the graphs of both functions.
- a** After how many years were there more wildebeest than zebras in the park?
- b** It is also estimated that there were 1000 antelope and their numbers were increasing by 50 per year. After how many years were there more antelope than zebras?
- 6** Students conducting a science experiment on cooling rates measure the temperature of a beaker of liquid over a period of time. The following measurements were taken.

Time (minutes)	3	6	9	12	15	18	21
Temperature ($^{\circ}\text{C}$)	71.5	59	49	45.5	34	28	23.5

- a** Find an exponential model to fit the data collected.
- b** Use this model to estimate:
- i** the initial temperature of the liquid **ii** the temperature of the liquid at $t = 25$.
- It is suspected that one of the temperature readings was incorrect.
- c** Re-calculate the model to fit the data, omitting the incorrect reading.
- d** Use the new model to estimate:
- i** the initial temperature of the liquid **ii** the temperature of the liquid at $t = 12$.
- e** If the room temperature is 15°C , find the approximate time at which the cooling of the liquid ceased.
- 7** The graph of $y = ab^x$ passes through the points (1, 1) and (2, 5).
- a** Find the values of a and b .
- b** Let $b^x = 10^z$.
- i** Take logarithms of both sides (base 10) to find an expression for z in terms of x .
- ii** Find the values of k and a such that the graph of $y = a10^{kx}$ passes through the points (1, 1) and (2, 5).

- 8 a** Find an exponential model of the form $y = a \cdot b^x$ to fit the following data:

x	0	2	4	5	10
y	2	5	13	20	200

- b** Express the model you have found in part **a** in the form $y = a10^{kx}$.
- c** Hence find an expression for x in terms of y .

14

Circular functions

Objectives

- ▶ To use **radians** and **degrees** for the measurement of angle.
- ▶ To convert radians to degrees, and vice versa.
- ▶ To define the circular functions **sine**, **cosine** and **tangent**.
- ▶ To explore the **symmetry properties** of circular functions.
- ▶ To find standard **exact values** of circular functions.
- ▶ To solve equations involving circular functions.
- ▶ To understand and sketch the **graphs of circular functions**.

Following on from our study of polynomial, exponential and logarithmic functions, we meet a further three important functions in this chapter. Again we use the notation developed in Chapter 5 for describing functions and their properties.

You have studied trigonometry in earlier years, mainly for angles between 0° and 90° . In this chapter we see how the trigonometry you have studied may be extended to form three new functions: sine, cosine and tangent. We will see that the first two of these functions have the real numbers as their domain, and the third the real numbers without the odd multiples of $\frac{\pi}{2}$.

An important property of these three functions is that they are periodic. That is, they each repeat their values in regular intervals or periods. In general, a function f is **periodic** if there is a positive constant a such that $f(x + a) = f(x)$. The sine and cosine functions each have period 2π , while the tangent function has period π .

The sine and cosine functions are used to model wave motion, and are therefore central to the application of mathematics to any problem in which periodic motion is involved – from the motion of the tides and ocean waves to sound waves and modern telecommunications.

14A Measuring angles in degrees and radians

The diagram shows a **unit circle**, i.e. a circle of radius 1 unit.

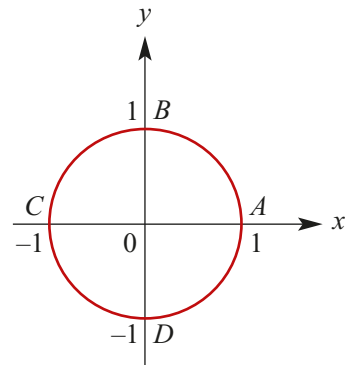
$$\begin{aligned}\text{The circumference of the unit circle} &= 2\pi \times 1 \\ &= 2\pi \text{ units}\end{aligned}$$

Thus, the distance in an anticlockwise direction around the circle from

$$A \text{ to } B = \frac{\pi}{2} \text{ units}$$

$$A \text{ to } C = \pi \text{ units}$$

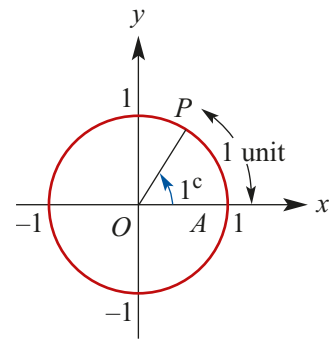
$$A \text{ to } D = \frac{3\pi}{2} \text{ units}$$



Definition of a radian

In moving around the circle a distance of 1 unit from A to P , the angle POA is defined. The measure of this angle is 1 radian.

One **radian** (written 1^c) is the angle subtended at the centre of the unit circle by an arc of length 1 unit.



Note: Angles formed by moving **anticlockwise** around the unit circle are defined as **positive**; those formed by moving **clockwise** are defined as **negative**.

Degrees and radians

The angle, in radians, swept out in one revolution of a circle is $2\pi^c$.

$$2\pi^c = 360^\circ$$

$$\therefore \pi^c = 180^\circ$$

$$\therefore 1^c = \frac{180^\circ}{\pi} \quad \text{or} \quad 1^\circ = \frac{\pi^c}{180}$$



Example 1

Convert 30° to radians.

Solution

$$1^\circ = \frac{\pi^c}{180}$$

$$\therefore 30^\circ = \frac{30 \times \pi}{180} = \frac{\pi}{6}$$

Explanation

Multiply by $\frac{\pi}{180}$ and simplify by cancelling.

**Example 2**

Convert $\frac{\pi^c}{4}$ to degrees.

Solution

$$1^c = \frac{180^\circ}{\pi}$$

$$\therefore \frac{\pi^c}{4} = \frac{\pi \times 180}{4 \times \pi} = 45^\circ$$

Explanation

Multiply by $\frac{180}{\pi}$ and simplify by cancelling.

Note: Often the symbol for radians, ^{c} , is omitted.

For example, the angle 45° is written as $\frac{\pi}{4}$ rather than $\frac{\pi^c}{4}$.

Using the TI-Nspire

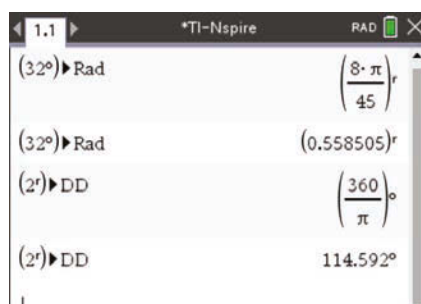
To convert 32 degrees to radians, enter $32^\circ \blacktriangleright \text{Rad}$ as shown.

- The degree symbol $^\circ$ can be found using $\langle \pi \rangle$ or the symbols palette ($\langle \text{ctrl} \rangle \langle \text{sym} \rangle$).
- The $\blacktriangleright \text{Rad}$ command can be found in the catalog ($\langle \text{sym} \rangle \langle 1 \rangle \langle \text{R} \rangle$).

To convert 2 radians to degrees, enter $2^r \blacktriangleright \text{DD}$ as shown.

- The radian symbol ^{r} can be found using $\langle \pi \rangle$ or the symbols palette ($\langle \text{ctrl} \rangle \langle \text{sym} \rangle$).
- The $\blacktriangleright \text{DD}$ command can be found in the catalog ($\langle \text{sym} \rangle \langle 1 \rangle \langle \text{D} \rangle$).

Note: If the calculator is in radian mode, you can convert 32° to radians by simply typing 32° then $\langle \text{enter} \rangle$. If the calculator is in degree mode, type 2^r then $\langle \text{enter} \rangle$.

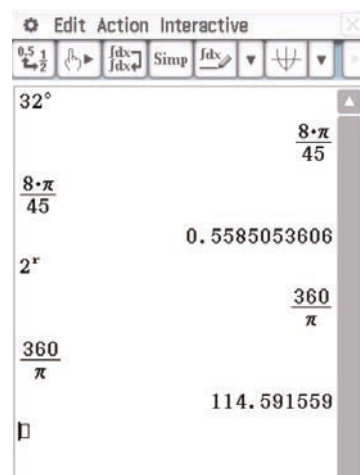
**Using the Casio ClassPad**

To convert 32 degrees to radians:

- Ensure your calculator is in radian mode (with **Rad** in the status bar at the bottom of the main screen).
- Enter 32° and tap $\langle \text{EXE} \rangle$. The degree symbol $^\circ$ is found in the $\langle \text{Math1} \rangle$ keyboard.
- The answer can be displayed exactly, as shown, or highlight the answer and tap $\langle \frac{1}{2} \text{ 0.5} \rangle$ to convert to decimal.

To convert 2 radians to degrees:

- Ensure your calculator is in degree mode (**Deg**).
- Enter 2^r and tap $\langle \text{EXE} \rangle$. The radian symbol ^{r} is found in the $\langle \text{Math1} \rangle$ keyboard.



Summary 14A

- One **radian** (written 1°) is the angle subtended at the centre of the unit circle by an arc of length 1 unit.
- To convert:
 - degrees to radians, multiply by $\frac{\pi}{180}$
 - radians to degrees, multiply by $\frac{180}{\pi}$.

Exercise 14A**Example 1**

- 1** Express the following angles in radian measure in terms of π :

a 60° **b** 144° **c** 240° **d** 330° **e** 420° **f** 480°

Example 2

- 2** Express, in degrees, the angles with the following radian measures:

a $\frac{2\pi}{3}$ **b** $\frac{5\pi}{6}$ **c** $\frac{7\pi}{6}$ **d** 0.9π
e $\frac{5\pi}{9}$ **f** $\frac{9\pi}{5}$ **g** $\frac{11\pi}{9}$ **h** 1.8π

- 3** Use a calculator to convert the following angles from radians to degrees:

a 0.6 **b** 1.89 **c** 2.9 **d** 4.31
e 3.72 **f** 5.18 **g** 4.73 **h** 6.00

- 4** Use a calculator to express the following in radian measure:

a 38° **b** 73° **c** 107° **d** 161°
e 84.1° **f** 228° **g** 136.4° **h** 329°

- 5** Express, in degrees, the angles with the following radian measures:

a $-\frac{\pi}{3}$ **b** -4π **c** -3π **d** $-\pi$
e $\frac{5\pi}{3}$ **f** $-\frac{11\pi}{6}$ **g** $\frac{23\pi}{6}$ **h** $-\frac{23\pi}{6}$

- 6** Express each of the following in radian measure in terms of π :

a -360° **b** -540° **c** -240° **d** -720° **e** -330° **f** -210°

- 7 a** On a set of axes, draw a unit circle centred at the origin and indicate the position on the unit circle corresponding to each of the following:

i $\frac{\pi}{4}$ **ii** $\frac{3\pi}{4}$ **iii** $\frac{5\pi}{4}$ **iv** $\frac{7\pi}{4}$

- b** On a set of axes, draw a unit circle centred at the origin and indicate the position on the unit circle corresponding to each of the following:

i $\frac{\pi}{3}$ **ii** $-\frac{\pi}{3}$ **iii** $\frac{2\pi}{3}$ **iv** $\frac{4\pi}{3}$

- c** On a set of axes, draw a unit circle centred at the origin and indicate the position on the unit circle corresponding to each of the following:

i $\frac{\pi}{6}$ **ii** $-\frac{7\pi}{6}$ **iii** $\frac{13\pi}{6}$ **iv** $\frac{17\pi}{6}$

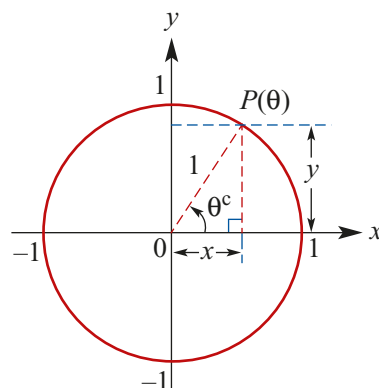
14B Defining circular functions: sine and cosine

Consider the unit circle.

The position of point P on the circle can be described by relating the angle θ to the Cartesian coordinates x and y .

The point P on the circle corresponding to an angle θ is written $P(\theta)$.

The x -coordinate of $P(\theta)$ is determined by the angle θ . Similarly, the y -coordinate of $P(\theta)$ is determined by the angle θ . So we can define two functions, called sine and cosine, as follows:



The x -coordinate of $P(\theta)$ is given by $x = \cosine \theta$, for $\theta \in \mathbb{R}$.

The y -coordinate of $P(\theta)$ is given by $y = \text{sine } \theta$, for $\theta \in \mathbb{R}$.

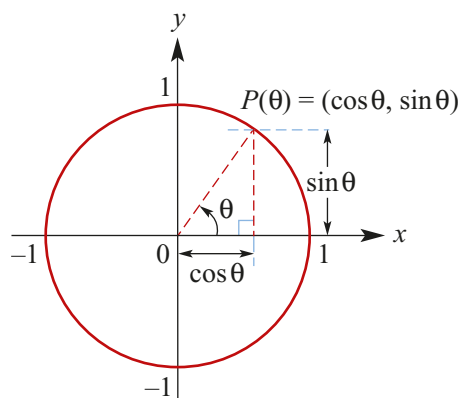
These functions are usually written in an abbreviated form as follows:

$$x = \cos \theta$$

$$y = \sin \theta$$

Hence the coordinates of $P(\theta)$ are $(\cos \theta, \sin \theta)$.

Note: Adding 2π to the angle results in a return to the same point on the unit circle. Thus $\cos(2\pi + \theta) = \cos \theta$ and $\sin(2\pi + \theta) = \sin \theta$.



Example 3

Evaluate $\sin \pi$ and $\cos \pi$.

Solution

After moving through an angle of π , the position is $P(\pi) = (-1, 0)$.

$$\therefore \cos \pi = -1 \quad \text{and} \quad \sin \pi = 0$$



Example 4

Evaluate $\sin\left(-\frac{3\pi}{2}\right)$ and $\cos\left(-\frac{\pi}{2}\right)$.

Solution

$$\sin\left(-\frac{3\pi}{2}\right) = 1$$

$$\cos\left(-\frac{\pi}{2}\right) = 0$$

Explanation

The point $P\left(-\frac{3\pi}{2}\right)$ has coordinates $(0, 1)$.

The point $P\left(-\frac{\pi}{2}\right)$ has coordinates $(0, -1)$.

**Example 5**

Evaluate $\sin\left(\frac{5\pi}{2}\right)$ and $\sin\left(\frac{7\pi}{2}\right)$.

Solution

$$\sin\left(\frac{5\pi}{2}\right) = \sin\left(2\frac{1}{2}\pi\right) = \sin\left(2\pi + \frac{\pi}{2}\right) = \sin\left(\frac{\pi}{2}\right) = 1$$

$$\sin\left(\frac{7\pi}{2}\right) = \sin\left(3\frac{1}{2}\pi\right) = \sin\left(2\pi + \frac{3\pi}{2}\right) = \sin\left(\frac{3\pi}{2}\right) = -1$$

**Example 6**

Evaluate $\sin\left(\frac{9\pi}{2}\right)$ and $\cos(27\pi)$.

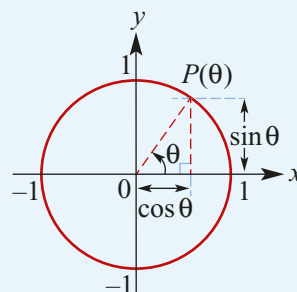
Solution

$$\sin\left(\frac{9\pi}{2}\right) = \sin\left(4\pi + \frac{\pi}{2}\right) = \sin\left(\frac{\pi}{2}\right) = 1$$

$$\cos(27\pi) = \cos(26\pi + \pi) = \cos \pi = -1$$

Summary 14B

- $P(\theta) = (\cos \theta, \sin \theta)$
- $\cos(2\pi + \theta) = \cos \theta$ and $\sin(2\pi + \theta) = \sin \theta$
- If an angle is an odd multiple of $\frac{\pi}{2}$, then its sine is either 1 or -1 , and its cosine is zero.
- If an angle is an even multiple of $\frac{\pi}{2}$, then its sine is zero, and its cosine is either 1 or -1 .

**Exercise 14B**

Example 3

Example 4

Example 5

Example 6

- 1** For each of the following angles, t , determine the values of $\sin t$ and $\cos t$:

a $t = 0$

b $t = \frac{3\pi}{2}$

c $t = -\frac{3\pi}{2}$

d $t = \frac{5\pi}{2}$

e $t = -3\pi$

f $t = \frac{9\pi}{2}$

g $t = \frac{7\pi}{2}$

h $t = 4\pi$

- 2** Evaluate using your calculator. (Check that your calculator is in radian mode.)

a $\sin 1.9$

b $\sin 2.3$

c $\sin 4.1$

d $\cos 0.3$

e $\cos 2.1$

f $\cos(-1.6)$

g $\sin(-2.1)$

h $\sin(-3.8)$

- 3** For each of the following angles, θ , determine the values of $\sin \theta$ and $\cos \theta$:

a $\theta = 27\pi$

b $\theta = -\frac{5\pi}{2}$

c $\theta = \frac{27\pi}{2}$

d $\theta = -\frac{9\pi}{2}$

e $\theta = \frac{11\pi}{2}$

f $\theta = 57\pi$

g $\theta = 211\pi$

h $\theta = -53\pi$

14C Another circular function: tangent

Again consider the unit circle.

If we draw a tangent to the unit circle at A , then the y -coordinate of C , the point of intersection of the extension of OP and the tangent, is called **tangent** θ (abbreviated to $\tan \theta$).

By considering the similar triangles OPD and OCA :

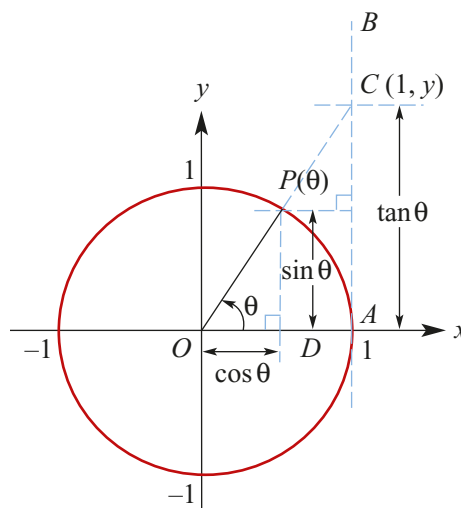
$$\frac{\tan \theta}{1} = \frac{\sin \theta}{\cos \theta}$$

$$\therefore \tan \theta = \frac{\sin \theta}{\cos \theta}$$

Note that $\tan \theta$ is undefined when $\cos \theta = 0$.

Hence $\tan \theta$ is undefined when $\theta = \pm \frac{\pi}{2}, \pm \frac{3\pi}{2}, \pm \frac{5\pi}{2}, \dots$

The domain of $\tan$ is $\mathbb{R} \setminus \{\theta : \cos \theta = 0\}$.



Example 7

Evaluate using a calculator. (Give answers to two decimal places.)

- a** $\tan 1.3$ **b** $\tan 1.9$ **c** $\tan(-2.8)$ **d** $\tan 59^\circ$ **e** $\tan 138^\circ$

Solution

- a** $\tan 1.3 = 3.60$
b $\tan 1.9 = -2.93$
c $\tan(-2.8) = 0.36$
d $\tan 59^\circ = 1.66$
e $\tan 138^\circ = -0.90$

Explanation

Don't forget that your calculator must be in radian mode.
 $\cos 1.9$ is negative.

Both $\cos(-2.8)$ and $\sin(-2.8)$ are negative, so $\tan$ is positive.
 Calculate in degree mode.

Exercise 14C

1 Evaluate:

- a** $\tan \pi$ **b** $\tan(-\pi)$ **c** $\tan\left(\frac{7\pi}{2}\right)$ **d** $\tan(-2\pi)$ **e** $\tan\left(\frac{5\pi}{2}\right)$ **f** $\tan\left(-\frac{\pi}{2}\right)$

Example 7

2 Use a calculator to find correct to two decimal places:

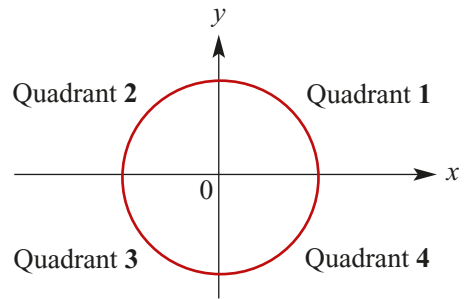
- a** $\tan 1.6$ **b** $\tan(-1.2)$ **c** $\tan 136^\circ$ **d** $\tan(-54^\circ)$
e $\tan 3.9$ **f** $\tan(-2.5)$ **g** $\tan 239^\circ$

3 For each of the following values of θ , find $\tan \theta$:

- a** $\theta = 180^\circ$ **b** $\theta = 360^\circ$ **c** $\theta = 0$
d $\theta = -180^\circ$ **e** $\theta = -540^\circ$ **f** $\theta = 720^\circ$

14D Symmetry properties of circular functions

The coordinate axes divide the unit circle into four quadrants. The quadrants can be numbered, anticlockwise from the positive direction of the x -axis, as shown.



Using symmetry, we can determine relationships between the circular functions for angles in different quadrants.

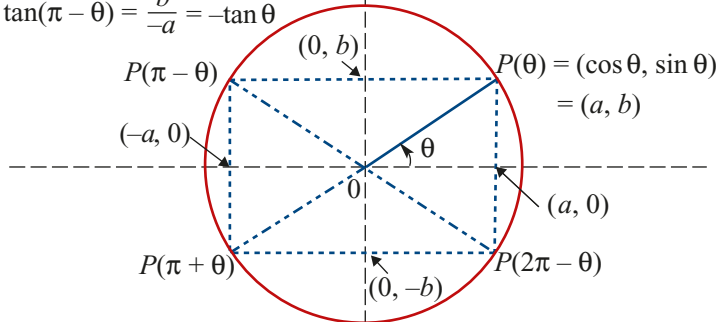
Quadrant 2

By symmetry:

$$\sin(\pi - \theta) = b = \sin \theta$$

$$\cos(\pi - \theta) = -a = -\cos \theta$$

$$\tan(\pi - \theta) = \frac{b}{-a} = -\tan \theta$$



Quadrant 3

$$\sin(\pi + \theta) = -b = -\sin \theta$$

$$\cos(\pi + \theta) = -a = -\cos \theta$$

$$\tan(\pi + \theta) = \frac{-b}{-a} = \tan \theta$$

Quadrant 4

$$\sin(2\pi - \theta) = -b = -\sin \theta$$

$$\cos(2\pi - \theta) = a = \cos \theta$$

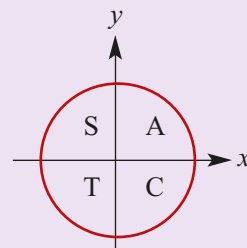
$$\tan(2\pi - \theta) = \frac{-b}{a} = -\tan \theta$$

Note: These relationships are true for all values of θ .

Signs of circular functions

Using these symmetry properties, the signs of $\sin$, $\cos$ and $\tan$ for the four quadrants can be summarised as follows:

1st quadrant	all are positive	(A)
2nd quadrant	$\sin$ is positive	(S)
3rd quadrant	$\tan$ is positive	(T)
4th quadrant	$\cos$ is positive	(C)



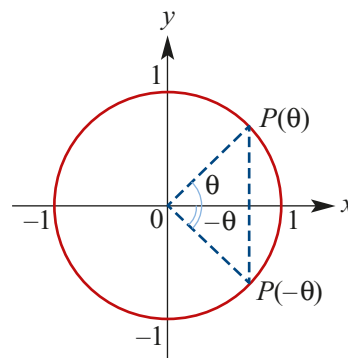
Negative of angles

By symmetry:

$$\cos(-\theta) = \cos \theta$$

$$\sin(-\theta) = -\sin \theta$$

$$\tan(-\theta) = \frac{-\sin \theta}{\cos \theta} = -\tan \theta$$



Example 8

If $\sin x = 0.6$, find the value of:

a $\sin(\pi - x)$

b $\sin(\pi + x)$

c $\sin(2\pi - x)$

d $\sin(-x)$

Solution

a $\sin(\pi - x)$

$$= \sin x$$

$$= 0.6$$

b $\sin(\pi + x)$

$$= -\sin x$$

$$= -0.6$$

c $\sin(2\pi - x)$

$$= -\sin x$$

$$= -0.6$$

d $\sin(-x)$

$$= -\sin x$$

$$= -0.6$$



Example 9

If $\cos x^\circ = 0.8$, find the value of:

a $\cos(180 - x)^\circ$

b $\cos(180 + x)^\circ$

c $\cos(360 - x)^\circ$

d $\cos(-x)^\circ$

Solution

a $\cos(180 - x)^\circ$

$$= -\cos x^\circ$$

$$= -0.8$$

b $\cos(180 + x)^\circ$

$$= -\cos x^\circ$$

$$= -0.8$$

c $\cos(360 - x)^\circ$

$$= \cos x^\circ$$

$$= 0.8$$

d $\cos(-x)^\circ$

$$= \cos x^\circ$$

$$= 0.8$$

Exercise 14D

Example 8

1 If $\sin \theta = 0.42$, $\cos x = 0.7$ and $\tan \alpha = 0.38$, write down the values of:

a $\sin(\pi + \theta)$

b $\cos(\pi - x)$

c $\sin(2\pi - \theta)$

d $\tan(\pi - \alpha)$

e $\sin(\pi - \theta)$

f $\tan(2\pi - \alpha)$

g $\cos(\pi + x)$

h $\cos(2\pi - x)$

Example 9

2 If $\sin x^\circ = 0.7$, $\cos \theta^\circ = 0.6$ and $\tan \alpha^\circ = 0.4$, write down the values of:

a $\sin(180 + x)^\circ$

b $\cos(180 + \theta)^\circ$

c $\tan(360 - \alpha)^\circ$

d $\cos(180 - \theta)^\circ$

e $\sin(360 - x)^\circ$

f $\sin(-x)^\circ$

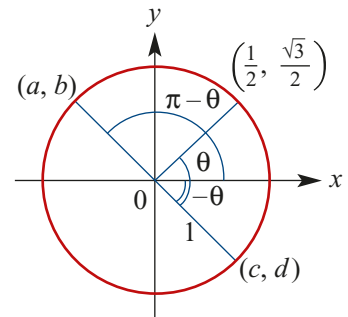
g $\tan(360 + \alpha)^\circ$

h $\cos(-\theta)^\circ$

- 3 a** If $\cos x = -\cos\left(\frac{\pi}{6}\right)$ and $\frac{\pi}{2} < x < \pi$, find the value of x .
- b** If $\cos x = -\cos\left(\frac{\pi}{6}\right)$ and $\pi < x < \frac{3\pi}{2}$, find the value of x .
- c** If $\cos x = \cos\left(\frac{\pi}{6}\right)$ and $\frac{3\pi}{2} < x < 2\pi$, find the value of x .

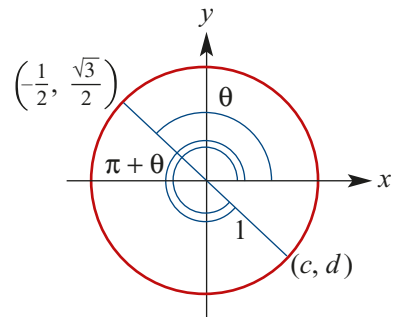
- 4** For the diagram shown, write down the values of:

- a** $a = \cos(\pi - \theta)$
b $b = \sin(\pi - \theta)$
c $c = \cos(-\theta)$
d $d = \sin(-\theta)$
e $\tan(\pi - \theta)$
f $\tan(-\theta)$

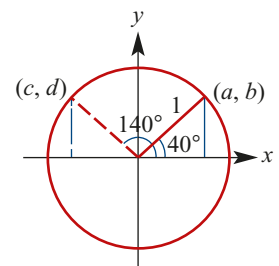


- 5** For the diagram shown, write down the values of:

- a** $d = \sin(\pi + \theta)$
b $c = \cos(\pi + \theta)$
c $\tan(\pi + \theta)$
d $\sin(2\pi - \theta)$
e $\cos(2\pi - \theta)$



- 6 a** For the diagram shown, use your calculator to find a and b correct to four decimal places.
- b** Hence find the values of c and d .
- c i** Use your calculator to find $\cos 140^\circ$ and $\sin 140^\circ$.
- ii** Write $\cos 140^\circ$ in terms of $\cos 40^\circ$.



CAS

- 7 a** If $\sin x^\circ = \sin 60^\circ$ and $90^\circ < x^\circ < 180^\circ$, find the value of x .
- b** If $\sin x^\circ = -\sin 60^\circ$ and $180^\circ < x^\circ < 270^\circ$, find the value of x .
- c** If $\sin x^\circ = -\sin 60^\circ$ and $-90^\circ < x^\circ < 0^\circ$, find the value of x .
- d** If $\cos x^\circ = -\cos 60^\circ$ and $90^\circ < x^\circ < 180^\circ$, find the value of x .
- e** If $\cos x^\circ = -\cos 60^\circ$ and $180^\circ < x^\circ < 270^\circ$, find the value of x .
- f** If $\cos x^\circ = \cos 60^\circ$ and $270^\circ < x^\circ < 360^\circ$, find the value of x .

14E Values of circular functions

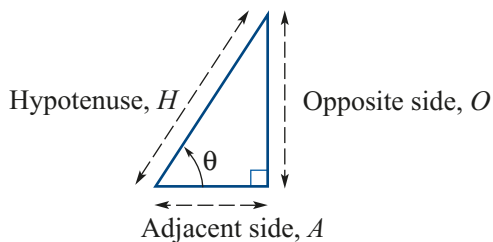
Circular functions and trigonometric ratios

For right-angled triangles:

$$\sin \theta = \frac{O}{H}$$

$$\cos \theta = \frac{A}{H}$$

$$\tan \theta = \frac{O}{A}$$

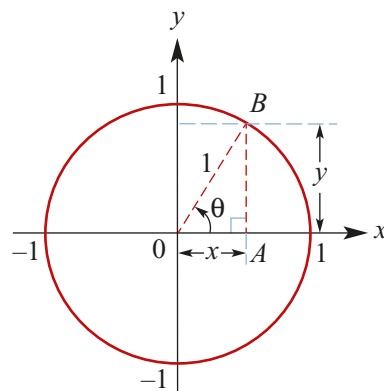


Applying these trigonometric ratios to the right-angled triangle, OAB , in the unit circle:

$$\sin \theta = \frac{O}{H} = \frac{y}{1} = y$$

$$\cos \theta = \frac{A}{H} = \frac{x}{1} = x$$

$$\tan \theta = \frac{O}{A} = \frac{y}{x} = \frac{\sin \theta}{\cos \theta}$$



For $0 < \theta < \frac{\pi}{2}$, the functions $\sin$, $\cos$ and $\tan$ defined by the trigonometric ratios agree with the circular functions introduced in this chapter.

Exact values of circular functions

A calculator can be used to find the values of the circular functions for different values of θ . For many values of θ , the calculator gives an approximation. We now consider some values of θ such that $\sin$, $\cos$ and $\tan$ can be calculated exactly.

Exact values for 0 (0°) and $\frac{\pi}{2}$ (90°)

From the unit circle:

$$\sin 0^\circ = 0$$

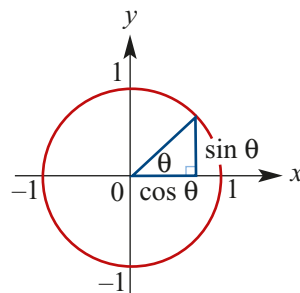
$$\sin 90^\circ = 1$$

$$\cos 0^\circ = 1$$

$$\cos 90^\circ = 0$$

$$\tan 0^\circ = 0$$

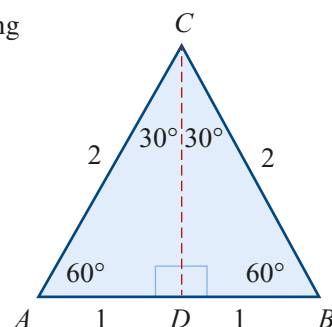
$$\tan 90^\circ \text{ is undefined}$$



Exact values for $\frac{\pi}{6}$ (30°) and $\frac{\pi}{3}$ (60°)

Consider an equilateral triangle ABC of side length 2 units. Using Pythagoras' theorem in $\triangle ACD$ gives $CD = \sqrt{AC^2 - AD^2} = \sqrt{3}$.

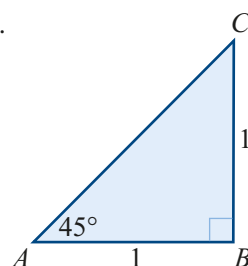
$$\begin{aligned}\sin 30^\circ &= \frac{AD}{AC} = \frac{1}{2} & \sin 60^\circ &= \frac{CD}{AC} = \frac{\sqrt{3}}{2} \\ \cos 30^\circ &= \frac{CD}{AC} = \frac{\sqrt{3}}{2} & \cos 60^\circ &= \frac{AD}{AC} = \frac{1}{2} \\ \tan 30^\circ &= \frac{AD}{CD} = \frac{1}{\sqrt{3}} & \tan 60^\circ &= \frac{CD}{AD} = \frac{\sqrt{3}}{1} = \sqrt{3}\end{aligned}$$



Exact values for $\frac{\pi}{4}$ (45°)

For the triangle ABC shown on the right, we have $AC = \sqrt{1^2 + 1^2} = \sqrt{2}$.

$$\begin{aligned}\sin 45^\circ &= \frac{BC}{AC} = \frac{1}{\sqrt{2}} \\ \cos 45^\circ &= \frac{AB}{AC} = \frac{1}{\sqrt{2}} \\ \tan 45^\circ &= \frac{BC}{AB} = 1\end{aligned}$$



Exact values using symmetry

We can now use symmetry to find exact values for some angles outside the first quadrant.



Example 10

a Evaluate $\cos 150^\circ$.

b Evaluate $\sin 690^\circ$.

Solution

$$\begin{aligned}\mathbf{a} \quad \cos 150^\circ &= \cos(180 - 30)^\circ \\ &= -\cos 30^\circ = -\frac{\sqrt{3}}{2}\end{aligned}$$

$$\begin{aligned}\mathbf{b} \quad \sin 690^\circ &= \sin(2 \times 360 - 30)^\circ \\ &= \sin(-30^\circ) = -\frac{1}{2}\end{aligned}$$



Example 11

a Evaluate $\cos\left(\frac{5\pi}{4}\right)$.

b Evaluate $\sin\left(\frac{11\pi}{6}\right)$.

Solution

$$\begin{aligned}\mathbf{a} \quad \cos\left(\frac{5\pi}{4}\right) &= \cos\left(\pi + \frac{\pi}{4}\right) \\ &= -\cos\left(\frac{\pi}{4}\right) \quad (\text{by symmetry}) \\ &= -\frac{1}{\sqrt{2}}\end{aligned}$$

$$\begin{aligned}\mathbf{b} \quad \sin\left(\frac{11\pi}{6}\right) &= \sin\left(2\pi - \frac{\pi}{6}\right) \\ &= -\sin\left(\frac{\pi}{6}\right) \quad (\text{by symmetry}) \\ &= -\frac{1}{2}\end{aligned}$$

Approximating $\sin \theta$ for small θ

The diagram shows part of the unit circle, where $0 < \theta < \frac{\pi}{2}$.

The arc from C to B has length θ . So we see that

$$AB < \theta < CD$$

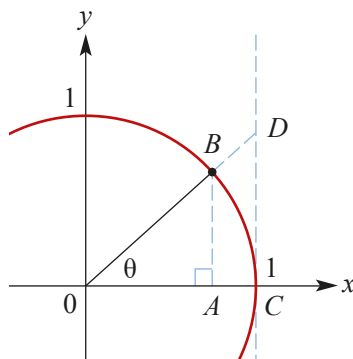
$$\therefore \sin \theta < \theta < \tan \theta$$

Dividing through by $\sin \theta$:

$$1 < \frac{\theta}{\sin \theta} < \frac{1}{\cos \theta}$$

Taking reciprocals reverses the inequalities:

$$\cos \theta < \frac{\sin \theta}{\theta} < 1$$



We know that $\cos \theta \rightarrow 1$ as $\theta \rightarrow 0$. It follows that $\frac{\sin \theta}{\theta} \rightarrow 1$ as $\theta \rightarrow 0$.

Hence $\sin \theta \approx \theta$ for small values of θ . (This also holds for small negative values of θ .)

Summary 14E

As an aid to memory, the exact values for circular functions can be tabulated.

θ	0	$\frac{\pi}{6}$ (30°)	$\frac{\pi}{4}$ (45°)	$\frac{\pi}{3}$ (60°)	$\frac{\pi}{2}$ (90°)
$\sin \theta$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
$\tan \theta$	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	undef

Exercise 14E

Example 10

1 Without using a calculator, evaluate the $\sin$, $\cos$ and $\tan$ of each of the following:

- a** 120° **b** 135° **c** 210° **d** 240° **e** 315°
f 390° **g** 420° **h** -135° **i** -300° **j** -60°

Example 11

2 Write down the exact values of:

- a** $\sin\left(\frac{2\pi}{3}\right)$ **b** $\cos\left(\frac{3\pi}{4}\right)$ **c** $\tan\left(\frac{5\pi}{6}\right)$ **d** $\sin\left(\frac{7\pi}{6}\right)$ **e** $\cos\left(\frac{5\pi}{4}\right)$
f $\tan\left(\frac{4\pi}{3}\right)$ **g** $\sin\left(\frac{5\pi}{3}\right)$ **h** $\cos\left(\frac{7\pi}{4}\right)$ **i** $\tan\left(\frac{11\pi}{6}\right)$

3 Write down the exact values of:

a $\sin\left(-\frac{2\pi}{3}\right)$

b $\cos\left(\frac{11\pi}{4}\right)$

c $\tan\left(\frac{13\pi}{6}\right)$

d $\tan\left(\frac{15\pi}{6}\right)$

e $\cos\left(\frac{14\pi}{4}\right)$

f $\cos\left(-\frac{3\pi}{4}\right)$

g $\sin\left(\frac{11\pi}{4}\right)$

h $\cos\left(-\frac{21\pi}{3}\right)$

4 Compare the values of θ and $\sin \theta$ for each of the following:

a $\theta = 0.1$

b $\theta = 0.2$

c $\theta = -0.1$

d $\theta = -0.2$

CAS

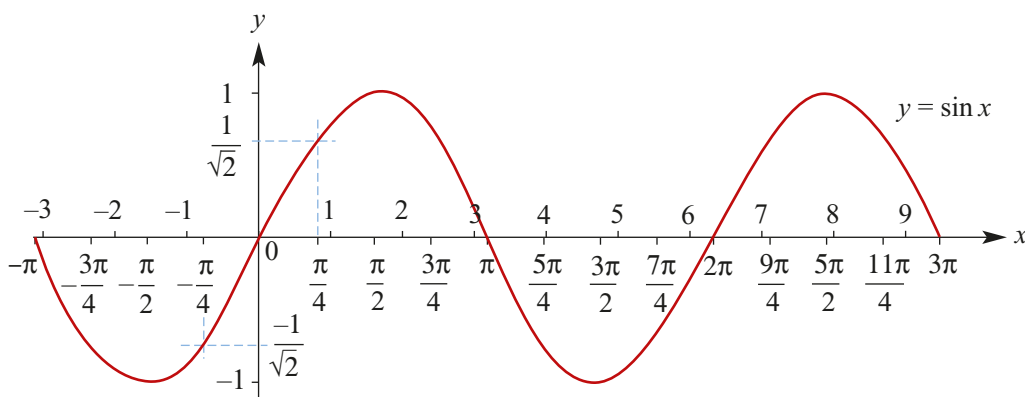
14F Graphs of sine and cosine

Graph of the sine function

A table of exact values for $y = \sin x$ is given below.

x	$-\pi$	$-\frac{3\pi}{4}$	$-\frac{\pi}{2}$	$-\frac{\pi}{4}$	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{3\pi}{4}$	π	$\frac{5\pi}{4}$	$\frac{3\pi}{2}$	$\frac{7\pi}{4}$	2π	$\frac{9\pi}{4}$	$\frac{5\pi}{2}$	$\frac{11\pi}{4}$	3π
y	0	$-\frac{1}{\sqrt{2}}$	-1	$-\frac{1}{\sqrt{2}}$	0	$\frac{1}{\sqrt{2}}$	1	$\frac{1}{\sqrt{2}}$	0	$-\frac{1}{\sqrt{2}}$	-1	$-\frac{1}{\sqrt{2}}$	0	$\frac{1}{\sqrt{2}}$	1	$\frac{1}{\sqrt{2}}$	0

A calculator can be used to plot the graph of $y = \sin x$ (for $-\pi \leq x \leq 3\pi$). Note that radian mode must be selected.



Observations from the graph of $y = \sin x$

- The graph repeats itself after an interval of 2π units.

A function which repeats itself regularly is called a **periodic** function, and the interval between the repetitions is called the **period** of the function (also called the wavelength).

Thus $y = \sin x$ has a period of 2π units.

- The maximum and minimum values of $\sin x$ are 1 and -1 respectively.

The distance between the 'mean position' and the maximum position is called the **amplitude**. The graph of $y = \sin x$ has an amplitude of 1.

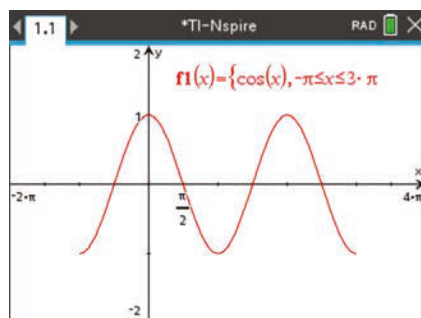
Graph of the cosine function

A table of exact values for $y = \cos x$ is given below.

x	$-\pi$	$-\frac{3\pi}{4}$	$-\frac{\pi}{2}$	$-\frac{\pi}{4}$	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{3\pi}{4}$	π	$\frac{5\pi}{4}$	$\frac{3\pi}{2}$	$\frac{7\pi}{4}$	2π	$\frac{9\pi}{4}$	$\frac{5\pi}{2}$	$\frac{11\pi}{4}$	3π
y	-1	$-\frac{1}{\sqrt{2}}$	0	$\frac{1}{\sqrt{2}}$	1	$\frac{1}{\sqrt{2}}$	0	$-\frac{1}{\sqrt{2}}$	-1	$-\frac{1}{\sqrt{2}}$	0	$\frac{1}{\sqrt{2}}$	1	$\frac{1}{\sqrt{2}}$	0	$-\frac{1}{\sqrt{2}}$	-1

Using the TI-Nspire

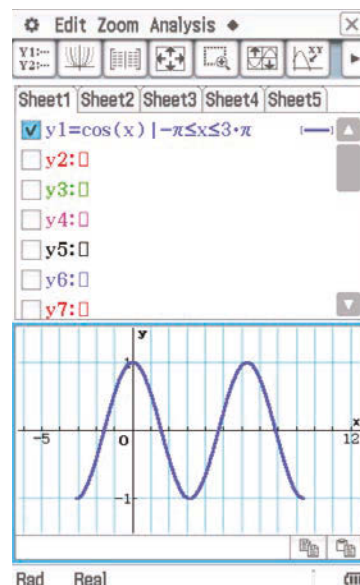
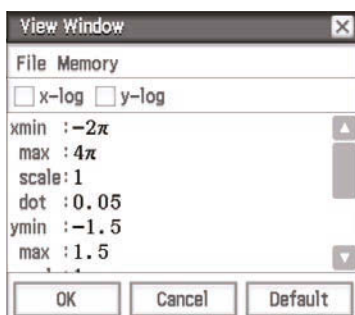
- A graph of $y = \cos x$ for $-\pi \leq x \leq 3\pi$ can be plotted in a **Graphs** application by entering $f1(x) = \cos(x) \mid -\pi \leq x \leq 3\pi$.
- Change the window to suit ( > **Window/Zoom** > **Window Settings**).



Using the Casio ClassPad

To plot the graph of $y = \cos x$ for $-\pi \leq x \leq 3\pi$:

- Ensure that your calculator is in radian mode.
- In **Graph & Table** , enter the equation in $y1$ as shown, then tick to select and tap  to produce the graph.
- Select the  icon to adjust the window settings as shown below.



Observations from the graph of $y = \cos x$

- The period is 2π and the amplitude is 1.
- The graph of $y = \cos x$ is the graph of $y = \sin x$ translated $\frac{\pi}{2}$ units in the negative direction of the x -axis.

Sketch graphs of $y = a \sin(nt)$ and $y = a \cos(nt)$

The graphs of functions of the forms $y = a \sin(nt)$ and $y = a \cos(nt)$ are transformations of the graphs of $y = \sin t$ and $y = \cos t$ respectively. We first consider the case where a and n are positive numbers.

Transformations: dilations

Graph of $y = 3 \sin(2t)$ The image of the graph of $y = \sin t$ under a dilation of factor 3 from the t -axis and a dilation of factor $\frac{1}{2}$ from the y -axis is $y = 3 \sin(2t)$.

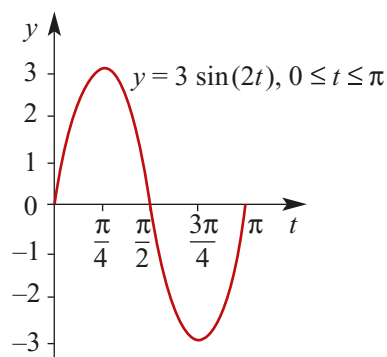
Note: Let $f(t) = \sin t$. Then the graph of $y = f(t)$ is transformed to the graph of $y = 3f(2t)$.

The point with coordinates (t, y) is mapped to the point with coordinates $(\frac{t}{2}, 3y)$.

t	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{3\pi}{4}$	π
$y = 3 \sin(2t)$	0	3	0	-3	0

We make the following observations about the graph of $y = 3 \sin(2t)$:

- amplitude is 3
- period is π

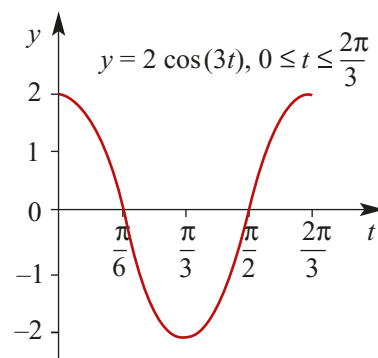


Graph of $y = 2 \cos(3t)$ The image of the graph of $y = \cos t$ under a dilation of factor 2 from the t -axis and a dilation of factor $\frac{1}{3}$ from the y -axis is $y = 2 \cos(3t)$.

t	0	$\frac{\pi}{6}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$	$\frac{2\pi}{3}$
$y = 2 \cos(3t)$	2	0	-2	0	2

We make the following observations about the graph of $y = 2 \cos(3t)$:

- amplitude is 2
- period is $\frac{2\pi}{3}$



Amplitude and period Comparing these results with those for $y = \sin t$ and $y = \cos t$, the following general rules can be stated for a and n positive:

Function	Amplitude	Period
$y = a \sin(nt)$	a	$\frac{2\pi}{n}$
$y = a \cos(nt)$	a	$\frac{2\pi}{n}$

Note: The dilation from the t -axis determines the amplitude.
The dilation from the y -axis determines the period.

**Example 12**

For each of the following functions with domain $\mathbb{R}$, state the amplitude and period:

a $f(t) = 2 \sin(3t)$ **b** $f(t) = -\frac{1}{2} \sin\left(\frac{t}{2}\right)$ **c** $f(t) = 4 \cos(3\pi t)$

Solution

a Amplitude is 2
Period is $\frac{2\pi}{3}$

b Amplitude is $\frac{1}{2}$
Period is $2\pi \div \frac{1}{2} = 4\pi$

c Amplitude is 4
Period is $\frac{2\pi}{3\pi} = \frac{2}{3}$

Graphs of $y = a \sin(nt)$ and $y = a \cos(nt)$

In general, for a and n positive numbers, the graph of $y = a \sin(nt)$ (or $y = a \cos(nt)$) is obtained from the graph of $y = \sin t$ (or $y = \cos t$) by a dilation of factor a from the t -axis and a dilation of factor $\frac{1}{n}$ from the y -axis.

The point with coordinates (t, y) is mapped to the point with coordinates $\left(\frac{t}{n}, ay\right)$.

The following are important properties of both of the functions $f(t) = a \sin(nt)$ and $g(t) = a \cos(nt)$:

- The period is $\frac{2\pi}{n}$.
- The amplitude is a .
- The maximal domain is $\mathbb{R}$.
- The range is $[-a, a]$.

**Example 13**

For each of the following, give a sequence of transformations which takes the graph of $y = \sin x$ to the graph of $y = g(x)$, and state the amplitude and period of $g(x)$:

a $g(x) = 3 \sin(2x)$

b $g(x) = 4 \sin\left(\frac{x}{2}\right)$

Solution

a The graph of $y = 3 \sin(2x)$ is obtained from the graph of $y = \sin x$ by a dilation of factor 3 from the x -axis and a dilation of factor $\frac{1}{2}$ from the y -axis.

The function $g(x) = 3 \sin(2x)$ has amplitude 3 and period $\frac{2\pi}{2} = \pi$.

b The graph of $y = 4 \sin\left(\frac{x}{2}\right)$ is obtained from the graph of $y = \sin x$ by a dilation of factor 4 from the x -axis and a dilation of factor 2 from the y -axis.

The function $g(x) = 4 \sin\left(\frac{x}{2}\right)$ has amplitude 4 and period $2\pi \div \frac{1}{2} = 4\pi$.

**Example 14**

Sketch the graph of each of the following functions:

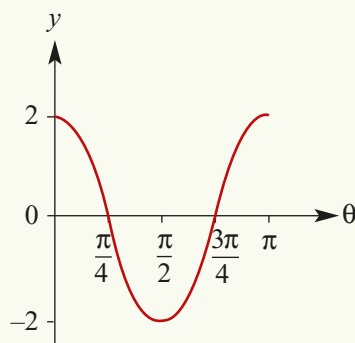
a $y = 2 \cos(2\theta)$

b $y = \frac{1}{2} \sin\left(\frac{x}{2}\right)$

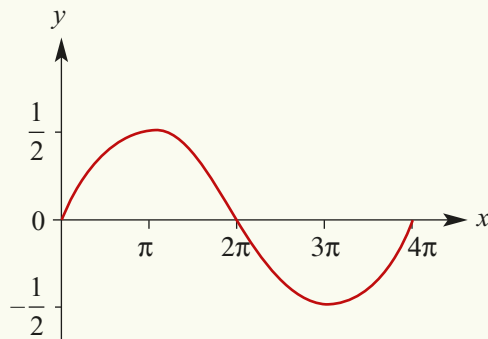
In each case, show one complete cycle.

Solution

a $y = 2 \cos(2\theta)$



b $y = \frac{1}{2} \sin\left(\frac{x}{2}\right)$

**Explanation**

The amplitude is 2.

The period is $\frac{2\pi}{2} = \pi$.

The graph of $y = 2 \cos(2\theta)$ is obtained from the graph of $y = \cos \theta$ by a dilation of factor 2 from the θ -axis and a dilation of factor $\frac{1}{2}$ from the y -axis.

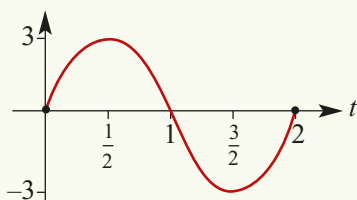
The amplitude is $\frac{1}{2}$.

The period is $2\pi \div \frac{1}{2} = 4\pi$.

The graph of $y = \frac{1}{2} \sin\left(\frac{x}{2}\right)$ is obtained from the graph of $y = \sin x$ by a dilation of factor $\frac{1}{2}$ from the x -axis and a dilation of factor 2 from the y -axis.

**Example 15**

Sketch the graph of $f: [0, 2] \rightarrow \mathbb{R}$, $f(t) = 3 \sin(\pi t)$.

Solution**Explanation**

The amplitude is 3.

The period is $2\pi \div \pi = 2$.

The graph of $f(t) = 3 \sin(\pi t)$ is obtained from the graph of $y = \sin t$ by a dilation of factor 3 from the t -axis and a dilation of factor $\frac{1}{\pi}$ from the y -axis.

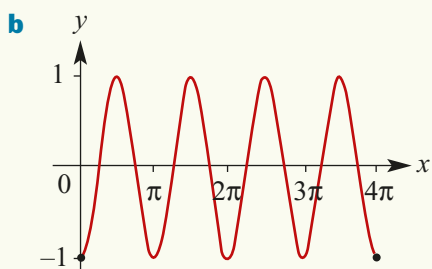
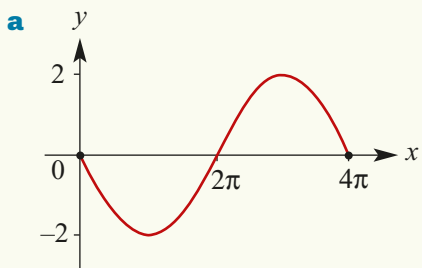
Transformations: reflection in the horizontal axis

**Example 16**

Sketch the following graphs for $x \in [0, 4\pi]$:

a $f(x) = -2 \sin\left(\frac{x}{2}\right)$

b $y = -\cos(2x)$

Solution**Explanation**

The graph of $f(x) = -2 \sin\left(\frac{x}{2}\right)$ is obtained from the graph of $y = 2 \sin\left(\frac{x}{2}\right)$ by a reflection in the x -axis.

The amplitude is 2 and the period is 4π .

The graph of $y = -\cos(2x)$ is obtained from the graph of $y = \cos(2x)$ by a reflection in the x -axis.

The amplitude is 1 and the period is π .

Transformations: reflection in the vertical axis

Remember that $\sin(-x) = -\sin x$ and $\cos(-x) = \cos x$.

Hence, when reflected in the y -axis:

- The graph of $y = \cos x$ transforms onto itself. (The point (α, β) is mapped to the point $(-\alpha, \beta)$. This second point is on the curve $y = \cos x$ by the observation above.)
- The graph of $y = \sin x$ transforms onto the graph of $y = -\sin x$. (The point (α, β) is mapped to the point $(-\alpha, \beta)$. This second point is on the curve $y = -\sin x$ by the observation above.)

Summary 14F

For positive numbers a and n , the graphs of $y = a \sin(nt)$, $y = -a \sin(nt)$, $y = a \cos(nt)$ and $y = -a \cos(nt)$ all have the following properties:

- The period is $\frac{2\pi}{n}$.
- The amplitude is a .
- The maximal domain is $\mathbb{R}$.
- The range is $[-a, a]$.



Exercise 14F

Example 12

- 1 Write down **i** the period and **ii** the amplitude of each of the following:

a $2 \sin \theta$	b $3 \sin(2\theta)$	c $\frac{1}{2} \cos(3\theta)$
d $3 \sin\left(\frac{1}{2}\theta\right)$	e $4 \cos(3\theta)$	f $-\frac{1}{2} \sin(4\theta)$
g $-2 \cos\left(\frac{1}{2}\theta\right)$	h $2 \cos(\pi t)$	i $-3 \sin\left(\frac{\pi t}{2}\right)$

Example 13

- 2 For each of the following, give a sequence of transformations which takes the graph of $y = \sin x$ to the graph of $y = g(x)$, and state the amplitude and period of $g(x)$:

a $g(x) = 3 \sin x$	b $g(x) = \sin(5x)$
c $g(x) = \sin\left(\frac{x}{3}\right)$	d $g(x) = 2 \sin(5x)$

- 3 For each of the following, give a sequence of transformations which takes the graph of $y = \sin x$ to the graph of $y = g(x)$, and state the amplitude and period of $g(x)$:

a $g(x) = -\sin(5x)$	b $g(x) = \sin(-x)$	c $g(x) = 2 \sin\left(\frac{x}{3}\right)$
d $g(x) = -4 \sin\left(\frac{x}{2}\right)$	e $g(x) = 2 \sin\left(\frac{-x}{3}\right)$	

Example 14

- 4 Sketch the graph of each of the following, showing one complete cycle. State the amplitude and period.

a $y = 3 \sin(2x)$	b $y = 2 \cos(3\theta)$	c $y = 4 \sin\left(\frac{\theta}{2}\right)$
d $y = \frac{1}{2} \cos(3x)$	e $y = 4 \sin(3x)$	f $y = 5 \cos(2x)$
g $y = -3 \cos\left(\frac{\theta}{2}\right)$	h $y = 2 \cos(4\theta)$	i $y = -2 \sin\left(\frac{\theta}{3}\right)$

Example 15

- 5 Sketch the graph of:

a $f: [0, 2] \rightarrow \mathbb{R}, f(t) = 2 \cos(\pi t)$	b $f: [0, 2] \rightarrow \mathbb{R}, f(t) = 3 \sin(2\pi t)$

Example 16

- 6 Sketch the graph of:

a $f(x) = \sin(2x)$ for $x \in [-2\pi, 2\pi]$	b $f(x) = 2 \sin\left(\frac{x}{3}\right)$ for $x \in [-6\pi, 6\pi]$
c $f(x) = 2 \cos(3x)$ for $x \in [0, 2\pi]$	d $f(x) = -2 \sin(3x)$ for $x \in [0, 2\pi]$

- 7 Sketch the graph of $f: [0, 2\pi] \rightarrow \mathbb{R}, f(x) = \frac{5}{2} \cos\left(\frac{2x}{3}\right)$.

Hint: For the endpoints, find $f(0)$ and $f(2\pi)$.

- 8 **a** On the one set of axes, sketch the graphs of $f: [0, 2\pi] \rightarrow \mathbb{R}, f(x) = \sin x$ and $g: [0, 2\pi] \rightarrow \mathbb{R}, g(x) = \cos x$.

b By inspection from these graphs, state the values of x for which $\sin x = \cos x$.

- 9 With the help of your calculator, sketch the graphs of $y = \sin x$ and $y = x$ on the same set of axes for $-\frac{\pi}{2} \leq x \leq \frac{\pi}{2}$.

14G Solution of trigonometric equations

In this section we introduce methods for solving equations of the form $a \sin(nt) = b$ and $a \cos(nt) = b$.

Solving equations of the form $\sin t = b$ and $\cos t = b$

First we look at the techniques for solving equations of the form $\sin t = b$ and $\cos t = b$. These same techniques will be applied to solve more complicated trigonometric equations later in this section.



Example 17

Find all solutions to the equation $\sin \theta = \frac{1}{2}$ for $\theta \in [0, 4\pi]$.

Solution

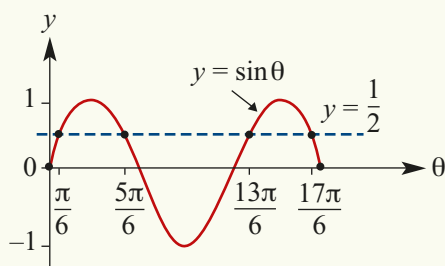
The solution for $\theta \in [0, \frac{\pi}{2}]$ is $\theta = \frac{\pi}{6}$.

The second solution is $\theta = \pi - \frac{\pi}{6} = \frac{5\pi}{6}$.

The third solution is $\theta = 2\pi + \frac{\pi}{6} = \frac{13\pi}{6}$.

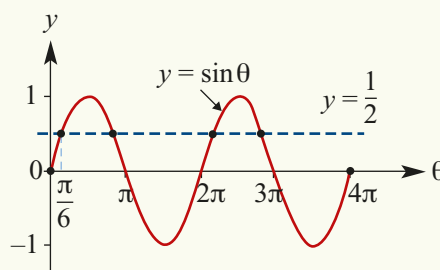
The fourth solution is $\theta = 2\pi + \frac{5\pi}{6} = \frac{17\pi}{6}$.

These four solutions are shown on the graph below.



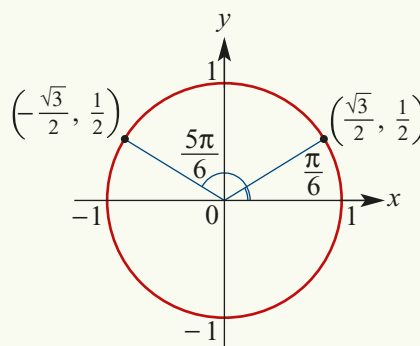
Explanation

By sketching a graph, we can see that there are four solutions in the interval $[0, 4\pi]$.



The first solution can be obtained from a knowledge of exact values or by using $\sin^{-1}$ on your calculator.

The second solution is obtained using symmetry. The sine function is positive in the 2nd quadrant and $\sin(\pi - \theta) = \sin \theta$.



Further solutions are found by adding 2π , since $\sin \theta = \sin(2\pi + \theta)$.

**Example 18**Find two values of x :

a $\sin x = -0.3$ with $0 \leq x \leq 2\pi$

b $\cos x^\circ = -0.7$ with $0^\circ \leq x^\circ \leq 360^\circ$

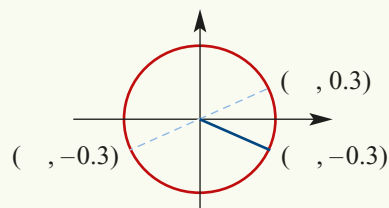
Solution**a** First solve the equation $\sin \alpha = 0.3$ for $\alpha \in [0, \frac{\pi}{2}]$. Use your calculator to find the solution $\alpha = 0.30469 \dots$ Now the value of $\sin x$ is negative for $P(x)$ in the 3rd and 4th quadrants. From the symmetry relationships (or from the graph of $y = \sin x$):

3rd quadrant: $x = \pi + 0.30469 \dots$

$= 3.446 \quad (\text{to 3 d.p.})$

4th quadrant: $x = 2\pi - 0.30469 \dots$

$= 5.978 \quad (\text{to 3 d.p.})$

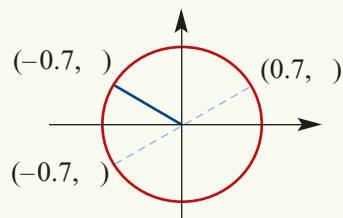
 $\therefore$ If $\sin x = -0.3$, then $x = 3.446$ or $x = 5.978$.**b** First solve the equation $\cos \alpha^\circ = 0.7$ for $\alpha^\circ \in [0^\circ, 90^\circ]$. Use your calculator to find the solution $\alpha^\circ = 45.57^\circ$.Now the value of $\cos x^\circ$ is negative for $P(x^\circ)$ in the 2nd and 3rd quadrants.

2nd quadrant: $x^\circ = 180^\circ - 45.57^\circ$

$= 134.43^\circ$

3rd quadrant: $x^\circ = 180^\circ + 45.57^\circ$

$= 225.57^\circ$

 $\therefore$ If $\cos x^\circ = -0.7$, then $x^\circ = 134.43^\circ$ or $x^\circ = 225.57^\circ$.**Example 19**Find all the values of θ° between 0° and 360° for which:

a $\cos \theta^\circ = \frac{\sqrt{3}}{2}$

b $2 \sin \theta^\circ = -1$

c $\cos \theta^\circ - \frac{1}{\sqrt{2}} = 0$

Solution

a $\cos \theta^\circ = \frac{\sqrt{3}}{2}$

$\theta^\circ = 30^\circ \quad \text{or} \quad \theta^\circ = 360^\circ - 30^\circ$

$\theta^\circ = 30^\circ \quad \text{or} \quad \theta^\circ = 330^\circ$

Explanation $\cos \theta^\circ$ is positive, and so $P(\theta^\circ)$ lies in the 1st or 4th quadrant.

$\cos(360^\circ - \theta^\circ) = \cos \theta^\circ$

b $2 \sin \theta^\circ = -1$

$$\sin \theta^\circ = -\frac{1}{2}$$

$$\theta^\circ = 180^\circ + 30^\circ \quad \text{or} \quad \theta^\circ = 360^\circ - 30^\circ$$

$$\theta^\circ = 210^\circ \quad \text{or} \quad \theta^\circ = 330^\circ$$

$\sin \theta^\circ$ is negative, and so $P(\theta^\circ)$ lies in the 3rd or 4th quadrant.

$$\sin(180^\circ + \theta^\circ) = -\sin \theta^\circ$$

$$\sin(360^\circ - \theta^\circ) = -\sin \theta^\circ$$

c $\cos \theta^\circ - \frac{1}{\sqrt{2}} = 0$

$$\cos \theta^\circ = \frac{1}{\sqrt{2}}$$

$$\theta^\circ = 45^\circ \quad \text{or} \quad \theta^\circ = 360^\circ - 45^\circ$$

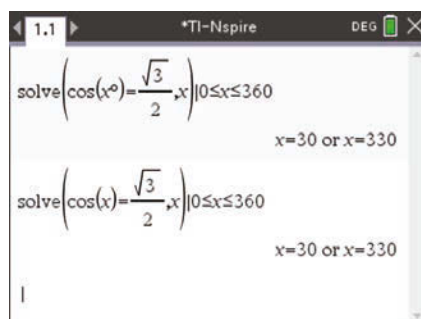
$$\theta^\circ = 45^\circ \quad \text{or} \quad \theta^\circ = 315^\circ$$

$\cos \theta^\circ$ is positive, and so $P(\theta^\circ)$ lies in the 1st or 4th quadrant.

Using the TI-Nspire

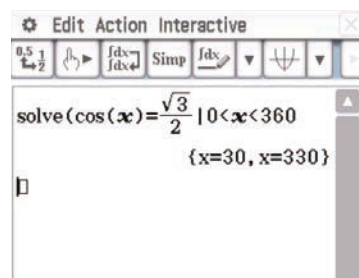
We show two methods for Example 19 **a**:

- For the first method, the calculator is in radian mode, and the degree symbol must be used in the equation as shown.
- For the second method, the calculator is in degree mode, and the degree symbol is not required.



Using the Casio ClassPad

- Ensure that your calculator is in degree mode (with **Deg** in the status bar at the bottom of the main screen).
- Select **solve(** from the **Math1** or **Math3** keyboard.
- Use the **Math1**, **Math3** and **Trig** keyboards to enter the equation and domain as shown.
- Tap **EXE**.



Solving equations of the form $a \sin(nt) = b$ and $a \cos(nt) = b$

The techniques introduced above can be applied in a more general situation. This is achieved by a simple substitution, as shown in the following example.



Example 20

Solve the equation $\sin(2\theta) = -\frac{\sqrt{3}}{2}$ for $\theta \in [-\pi, \pi]$.

Solution

It is clear from the graph that there are four solutions.

To solve the equation, let $x = 2\theta$.

Note: If $\theta \in [-\pi, \pi]$, then we have
 $x = 2\theta \in [-2\pi, 2\pi]$.

Now consider the equation

$$\sin x = -\frac{\sqrt{3}}{2} \quad \text{for } x \in [-2\pi, 2\pi]$$

The 1st quadrant solution to the equation

$$\sin \alpha = \frac{\sqrt{3}}{2} \text{ is } \alpha = \frac{\pi}{3}.$$

Using symmetry, the solutions to

$$\sin x = -\frac{\sqrt{3}}{2} \text{ for } x \in [0, 2\pi] \text{ are}$$

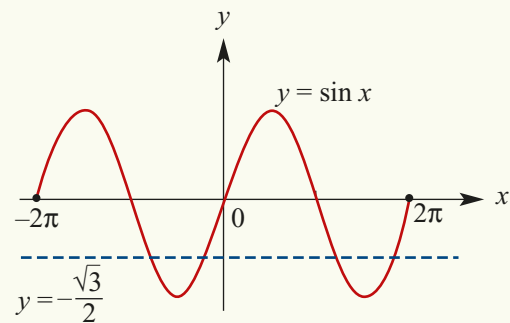
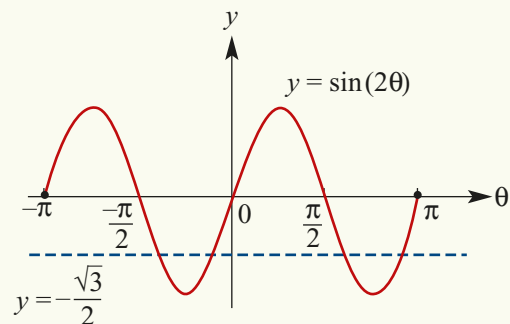
$$x = \pi + \frac{\pi}{3} \text{ and } x = 2\pi - \frac{\pi}{3}$$

$$\text{i.e. } x = \frac{4\pi}{3} \text{ and } x = \frac{5\pi}{3}$$

The other two solutions (obtained by subtracting 2π) are $x = \frac{4\pi}{3} - 2\pi$ and $x = \frac{5\pi}{3} - 2\pi$.

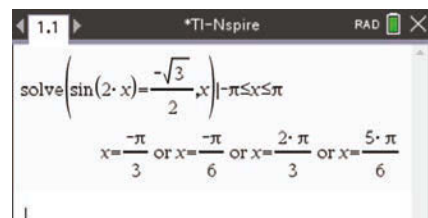
$\therefore$ The required solutions for x are $-\frac{2\pi}{3}$, $-\frac{\pi}{3}$, $\frac{4\pi}{3}$ and $\frac{5\pi}{3}$.

$\therefore$ The required solutions for θ are $-\frac{\pi}{3}$, $-\frac{\pi}{6}$, $\frac{2\pi}{3}$ and $\frac{5\pi}{6}$.



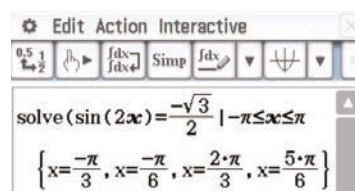
Using the TI-Nspire

Ensure that the calculator is in radian mode and complete as shown.



Using the Casio ClassPad

- Ensure that your calculator is in radian mode (with **Rad** in the status bar at bottom of the main screen).
- Use `solve()` and complete as shown.



Summary 14G

- For solving equations of the form $\sin t = b$ and $\cos t = b$:
 - First find the solutions in the interval $[0, 2\pi]$. This can be done using your knowledge of exact values and symmetry properties, or with the aid of a calculator.
 - Further solutions can be found by adding and subtracting multiples of 2π .
- For solving equations of the form $a \sin(nt) = b$ and $a \cos(nt) = b$:
 - First substitute $x = nt$. Work out the interval in which solutions for x are required. Then proceed as in the case above to solve for x .
 - Once the solutions for x are found, the solutions for t can be found.

For example: To solve $\sin(3t) = \frac{1}{2}$ for $t \in [0, 2\pi]$, first let $x = 3t$. The equation becomes $\sin x = \frac{1}{2}$ and the required solutions for x are in the interval $[0, 6\pi]$.



Exercise 14G

Example 17

- 1 Find all the values of x between 0 and 4π for which:

$$\text{a } \cos x = \frac{1}{2} \qquad \text{b } \sin x = \frac{1}{\sqrt{2}} \qquad \text{c } \sin x = \frac{\sqrt{3}}{2}$$

Example 18

- 2 Find, correct to two decimal places, all the values of x between 0 and 2π for which:

$$\begin{array}{lll} \text{a } \sin x = 0.8 & \text{b } \cos x = -0.4 & \text{c } \sin x = -0.35 \\ \text{d } \sin x = 0.4 & \text{e } \cos x = -0.7 & \text{f } \cos x = -0.2 \end{array}$$

Example 19

- 3 Without using a calculator, find all the values of θ° between 0° and 360° for each of the following:

$$\begin{array}{lll} \text{a } \cos \theta^\circ = -\frac{\sqrt{3}}{2} & \text{b } \sin \theta^\circ = \frac{1}{2} & \text{c } \cos \theta^\circ = -\frac{1}{2} \\ \text{d } 2 \cos(\theta^\circ) + 1 = 0 & \text{e } 2 \sin \theta^\circ = \sqrt{3} & \text{f } \sqrt{2} \sin(\theta^\circ) - 1 = 0 \end{array}$$

- 4 Without using a calculator, find all the values of x between 0 and 2π for each of the following:

$$\text{a } 2 \cos x = \sqrt{3} \qquad \text{b } \sqrt{2} \sin(x) + 1 = 0 \qquad \text{c } \sqrt{2} \cos(x) - 1 = 0$$

- 5 Find all the values of x between $-\pi$ and π for which:

$$\text{a } \cos x = -\frac{1}{\sqrt{2}} \qquad \text{b } \sin x = \frac{\sqrt{3}}{2} \qquad \text{c } \cos x = -\frac{1}{2}$$

- 6 a** Sketch the graph of $f: [-2\pi, 2\pi] \rightarrow \mathbb{R}$, $f(x) = \cos x$.
b On the graph, mark the points with y -coordinate $\frac{1}{2}$ and give the associated x -values.
c On the graph, mark the points with y -coordinate $-\frac{1}{2}$ and give the associated x -values.

Example 20

- 7** Solve the following equations for $\theta \in [0, 2\pi]$:

a $\sin(2\theta) = -\frac{1}{2}$

b $\cos(2\theta) = \frac{\sqrt{3}}{2}$

c $\sin(2\theta) = \frac{1}{2}$

d $\sin(3\theta) = -\frac{1}{\sqrt{2}}$

e $\cos(2\theta) = -\frac{\sqrt{3}}{2}$

f $\sin(2\theta) = -\frac{1}{\sqrt{2}}$

- 8** Solve the following equations for $\theta \in [0, 2\pi]$:

a $\sin(2\theta) = -0.8$

b $\sin(2\theta) = -0.6$

c $\cos(2\theta) = 0.4$

d $\cos(3\theta) = 0.6$

CAS

14H Sketch graphs of $y = a \sin n(t \pm \varepsilon)$ and $y = a \cos n(t \pm \varepsilon)$

In this section, we consider translations of graphs of functions of the form $f(t) = a \sin(nt)$ and $g(t) = a \cos(nt)$ in the direction of the t -axis.

**Example 21**

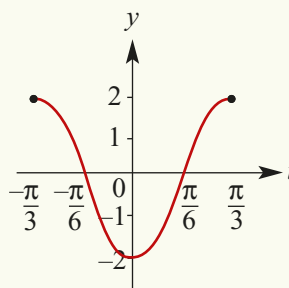
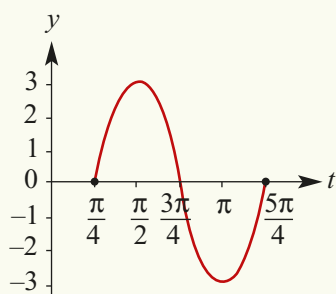
On separate axes, draw the graphs of the following functions. Use a calculator to help establish the shape. Set the window appropriately by noting the range and period.

a $y = 3 \sin 2\left(t - \frac{\pi}{4}\right)$, $\frac{\pi}{4} \leq t \leq \frac{5\pi}{4}$

b $y = 2 \cos 3\left(t + \frac{\pi}{3}\right)$, $-\frac{\pi}{3} \leq t \leq \frac{\pi}{3}$

Solution

- a** The range is $[-3, 3]$ and the period is π . **b** The range is $[-2, 2]$ and the period is $\frac{2\pi}{3}$.

**Observations from the example**

- a** The graph of $y = 3 \sin 2\left(t - \frac{\pi}{4}\right)$ is the same shape as $y = 3 \sin(2t)$, but is translated $\frac{\pi}{4}$ units in the positive direction of the t -axis.
b The graph of $y = 2 \cos 3\left(t + \frac{\pi}{3}\right)$ is the same shape as $y = 2 \cos(3t)$, but is translated $\frac{\pi}{3}$ units in the negative direction of the t -axis.

The effect of $\pm \varepsilon$ is to translate the graph parallel to the t -axis. (Here $\pm \varepsilon$ is called the phase.)

Determining the transformation

To determine the sequence of transformations, the techniques of Chapter 7 can also be used.

The graph of $y = \sin t$ is transformed to the graph of $y = 3 \sin 2\left(t - \frac{\pi}{4}\right)$.

Write the second equation as $\frac{y'}{3} = \sin 2\left(t' - \frac{\pi}{4}\right)$.

From this it can be seen that $y = \frac{y'}{3}$ and $t = 2\left(t' - \frac{\pi}{4}\right)$. Thus $y' = 3y$ and $t' = \frac{t}{2} + \frac{\pi}{4}$.

Hence the sequence of transformations is:

- dilation of factor 3 from the t -axis
- dilation of factor $\frac{1}{2}$ from the y -axis
- translation of $\frac{\pi}{4}$ units in the positive direction of the t -axis.

Alternatively, we can find this sequence by noting that the graph of $y = f(t)$ is transformed to the graph of $y = 3f\left(2\left(t - \frac{\pi}{4}\right)\right)$, where $f(t) = \sin t$.

Summary 14H

The graphs of $y = a \sin n(t \pm \varepsilon)$ and $y = a \cos n(t \pm \varepsilon)$ are translations of the graphs of $y = a \sin(nt)$ and $y = a \cos(nt)$ respectively.

The graphs are translated $\mp \varepsilon$ units parallel to the t -axis, where $\pm \varepsilon$ is called the phase.

Exercise 14H

Example 21

- 1 Sketch the graph of each of the following, showing one complete cycle. State the period and amplitude, and the greatest and least values of y .

a $y = 3 \sin\left(\theta - \frac{\pi}{2}\right)$

b $y = \sin 2(\theta + \pi)$

c $y = 2 \sin 3\left(\theta + \frac{\pi}{4}\right)$

d $y = \sqrt{3} \sin 2\left(\theta - \frac{\pi}{2}\right)$

e $y = 3 \sin(2x)$

f $y = 2 \cos 3\left(\theta + \frac{\pi}{4}\right)$

g $y = \sqrt{2} \sin 2\left(\theta - \frac{\pi}{3}\right)$

h $y = -3 \sin(2x)$

i $y = -3 \cos 2\left(\theta + \frac{\pi}{2}\right)$

- 2 For the function $f: [0, 2\pi] \rightarrow \mathbb{R}$, $f(x) = \cos\left(x - \frac{\pi}{3}\right)$:

a find $f(0)$, $f(2\pi)$

b sketch the graph of f .

- 3 For the function $f: [0, 2\pi] \rightarrow \mathbb{R}$, $f(x) = \sin 2\left(x - \frac{\pi}{3}\right)$:

a find $f(0)$, $f(2\pi)$

b sketch the graph of f .

- 4 For the function $f: [-\pi, \pi] \rightarrow \mathbb{R}$, $f(x) = \sin 3\left(x + \frac{\pi}{4}\right)$:

a find $f(-\pi)$, $f(\pi)$

b sketch the graph of f .

- 5 Find the equation of the image of $y = \sin x$ for each of the following transformations:
- a** dilation of factor 2 from the y -axis followed by dilation of factor 3 from the x -axis
 - b** dilation of factor $\frac{1}{2}$ from the y -axis followed by dilation of factor 3 from the x -axis
 - c** dilation of factor 3 from the y -axis followed by dilation of factor 2 from the x -axis
 - d** dilation of factor $\frac{1}{2}$ from the y -axis followed by translation of $\frac{\pi}{3}$ units in the positive direction of the x -axis
 - e** dilation of factor 2 from the y -axis followed by translation of $\frac{\pi}{3}$ units in the negative direction of the x -axis

14I Sketch graphs of $y = a \sin n(t \pm \epsilon) \pm b$ and $y = a \cos n(t \pm \epsilon) \pm b$

We now consider translations parallel to the y -axis.

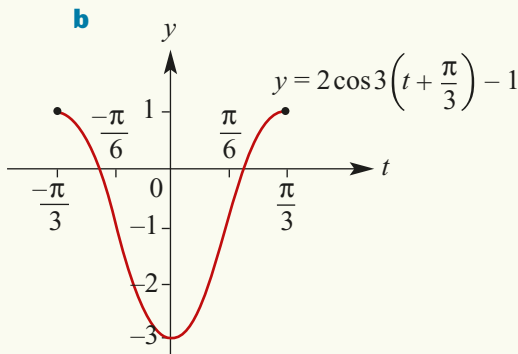
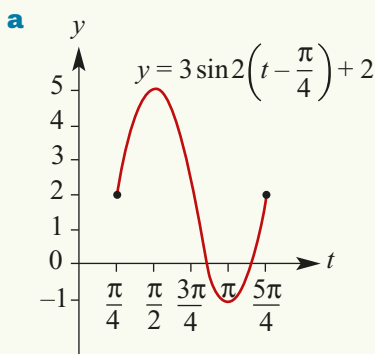


Example 22

Sketch each of the following graphs. Use a calculator to help establish the shape.

a $y = 3 \sin 2\left(t - \frac{\pi}{4}\right) + 2, \quad \frac{\pi}{4} \leq t \leq \frac{5\pi}{4}$ **b** $y = 2 \cos 3\left(t + \frac{\pi}{3}\right) - 1, \quad -\frac{\pi}{3} \leq t \leq \frac{\pi}{3}$

Solution



Observations from the example

- a** The graph of $y = 3 \sin 2\left(t - \frac{\pi}{4}\right) + 2$ is the same shape as the graph of $y = 3 \sin 2\left(t - \frac{\pi}{4}\right)$, but is translated 2 units in the positive direction of the y -axis.
- b** The graph of $y = 2 \cos 3\left(t + \frac{\pi}{3}\right) - 1$ is the same shape as the graph of $y = 2 \cos 3\left(t + \frac{\pi}{3}\right)$, but is translated 1 unit in the negative direction of the y -axis.

In general, the effect of $\pm b$ is to translate the graph $\pm b$ units parallel to the y -axis.

Finding axis intercepts



Example 23

Sketch the graph of each of the following for $x \in [0, 2\pi]$. Clearly indicate axis intercepts.

a $y = \sqrt{2} \sin(x) + 1$

b $y = 2 \cos(2x) - 1$

c $y = 2 \sin 2\left(x - \frac{\pi}{3}\right) - \sqrt{3}$

Solution

a To determine the x -axis intercepts, the equation $\sqrt{2} \sin(x) + 1 = 0$ must be solved.

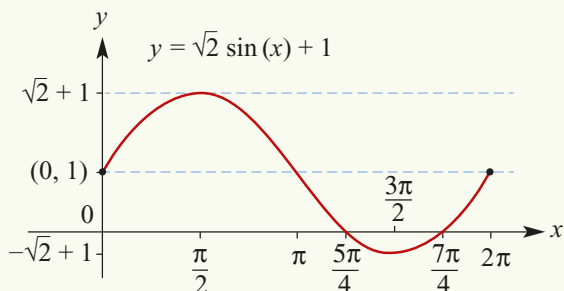
$$\sqrt{2} \sin(x) + 1 = 0$$

$$\therefore \sin x = -\frac{1}{\sqrt{2}}$$

$$\therefore x = \pi + \frac{\pi}{4} \text{ or } 2\pi - \frac{\pi}{4}$$

$$\therefore x = \frac{5\pi}{4} \text{ or } \frac{7\pi}{4}$$

The x -axis intercepts are $\frac{5\pi}{4}$ and $\frac{7\pi}{4}$.



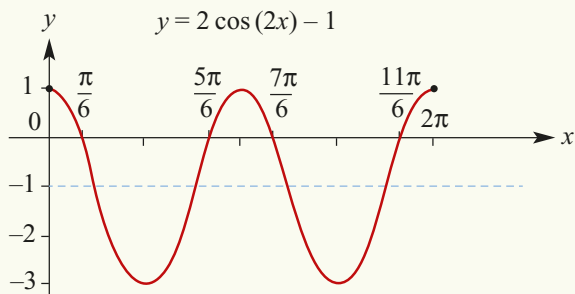
b $2 \cos(2x) - 1 = 0$

$$\therefore \cos(2x) = \frac{1}{2}$$

$$\therefore 2x = \frac{\pi}{3}, \frac{5\pi}{3}, \frac{7\pi}{3} \text{ or } \frac{11\pi}{3}$$

$$\therefore x = \frac{\pi}{6}, \frac{5\pi}{6}, \frac{7\pi}{6} \text{ or } \frac{11\pi}{6}$$

The x -axis intercepts are $\frac{\pi}{6}, \frac{5\pi}{6}, \frac{7\pi}{6}$ and $\frac{11\pi}{6}$.



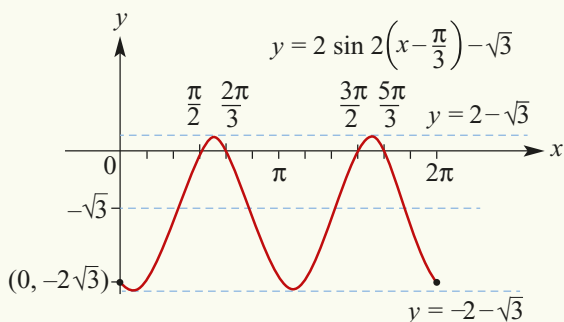
c $\sin 2\left(x - \frac{\pi}{3}\right) = \frac{\sqrt{3}}{2}$

$$\therefore 2\left(x - \frac{\pi}{3}\right) = \frac{\pi}{3}, \frac{2\pi}{3}, \frac{7\pi}{3} \text{ or } \frac{8\pi}{3}$$

$$\therefore x - \frac{\pi}{3} = \frac{\pi}{6}, \frac{\pi}{3}, \frac{7\pi}{6} \text{ or } \frac{4\pi}{3}$$

$$\therefore x = \frac{\pi}{2}, \frac{2\pi}{3}, \frac{3\pi}{2} \text{ or } \frac{5\pi}{3}$$

The x -axis intercepts are $\frac{\pi}{2}, \frac{2\pi}{3}, \frac{3\pi}{2}$ and $\frac{5\pi}{3}$.





Exercise 14I

Example 23

1 Sketch the graph of each of the following for $x \in [0, 2\pi]$. Label the axis intercepts.

a $y = 2 \sin(x) + 1$

b $y = 2 \sin(2x) - \sqrt{3}$

c $y = \sqrt{2} \cos(x) + 1$

d $y = 2 \sin(2x) - 2$

e $y = \sqrt{2} \sin\left(x - \frac{\pi}{4}\right) + 1$

2 Sketch the graph of each of the following for $x \in [-\pi, 2\pi]$. Label the axis intercepts.

a $y = 2 \sin(3x) - 2$

b $y = 2 \cos 3\left(x - \frac{\pi}{4}\right)$

c $y = 2 \sin(2x) - 3$

d $y = 2 \cos(2x) + 1$

e $y = 2 \cos 2\left(x - \frac{\pi}{3}\right) - 1$

f $y = 2 \sin 2\left(x + \frac{\pi}{6}\right) + 1$

3 Sketch the graph of each of the following for $x \in [-\pi, \pi]$. Label the axis intercepts.

a $y = 2 \sin 2\left(x + \frac{\pi}{3}\right) + 1$

b $y = -2 \sin 2\left(x + \frac{\pi}{6}\right) + 1$

c $y = 2 \cos 2\left(x + \frac{\pi}{4}\right) + \sqrt{3}$

14J Further symmetry properties and the Pythagorean identity

Complementary relationships

From the diagram to the right,

$$\sin\left(\frac{\pi}{2} - \theta\right) = a$$

and, since $a = \cos \theta$,

$$\sin\left(\frac{\pi}{2} - \theta\right) = \cos \theta$$

From the same diagram,

$$\cos\left(\frac{\pi}{2} - \theta\right) = b$$

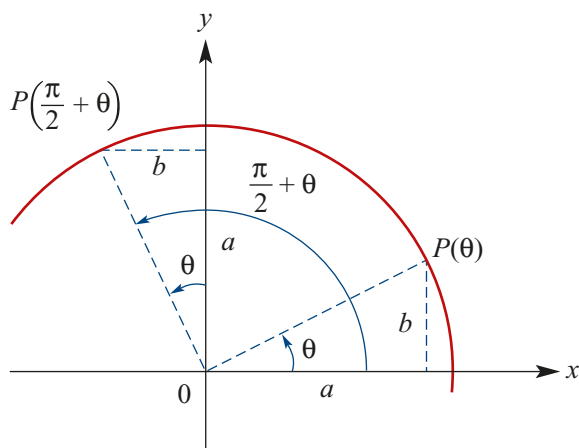
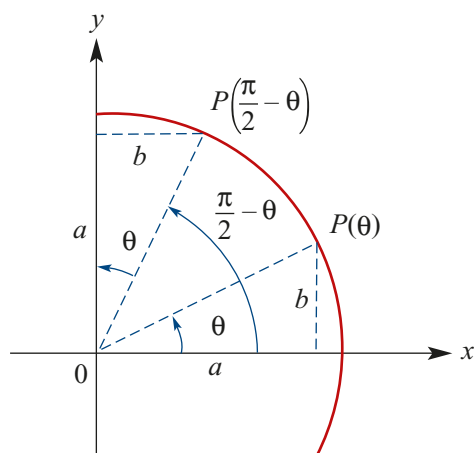
and, since $b = \sin \theta$,

$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin \theta$$

From the diagram to the right:

$$\sin\left(\frac{\pi}{2} + \theta\right) = a = \cos \theta$$

$$\cos\left(\frac{\pi}{2} + \theta\right) = -b = -\sin \theta$$



**Example 24**

If $\sin \theta = 0.3$ and $\cos \alpha = 0.8$, find the values of:

a $\sin\left(\frac{\pi}{2} - \alpha\right)$

b $\cos\left(\frac{\pi}{2} + \theta\right)$

c $\sin(-\theta)$

Solution

a $\sin\left(\frac{\pi}{2} - \alpha\right) = \cos \alpha$
 $= 0.8$

b $\cos\left(\frac{\pi}{2} + \theta\right) = -\sin \theta$
 $= -0.3$

c $\sin(-\theta) = -\sin \theta$
 $= -0.3$

The Pythagorean identity

Consider a point, $P(\theta)$, on the unit circle.

By Pythagoras' theorem,

$$OP^2 = OM^2 + MP^2$$

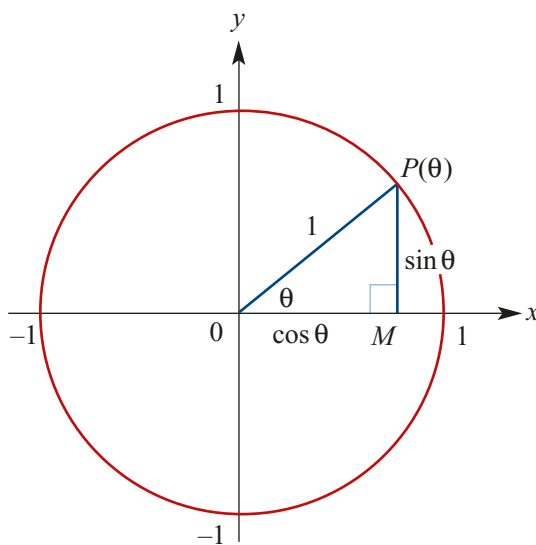
$$\therefore 1 = (\cos \theta)^2 + (\sin \theta)^2$$

Now $(\cos \theta)^2$ and $(\sin \theta)^2$ may be written as $\cos^2 \theta$ and $\sin^2 \theta$.

$$\therefore 1 = \cos^2 \theta + \sin^2 \theta$$

As this is true for all values of θ , it is called an identity. In particular, this is called the **Pythagorean identity**:

$$\cos^2 \theta + \sin^2 \theta = 1$$

**Example 25**

Given that $\sin x = \frac{3}{5}$ and $\frac{\pi}{2} < x < \pi$, find:

a $\cos x$

b $\tan x$

Solution

a Substitute $\sin x = \frac{3}{5}$ into the Pythagorean identity:

$$\cos^2 x + \sin^2 x = 1$$

$$\cos^2 x + \frac{9}{25} = 1$$

$$\cos^2 x = 1 - \frac{9}{25}$$

$$= \frac{16}{25}$$

Therefore $\cos x = \pm \frac{4}{5}$. But x is in the

2nd quadrant, and so $\cos x = -\frac{4}{5}$.

b Using part **a**, we have

$$\begin{aligned} \tan x &= \frac{\sin x}{\cos x} \\ &= \frac{3}{5} \div \left(-\frac{4}{5}\right) \\ &= \frac{3}{5} \times \left(-\frac{5}{4}\right) \\ &= -\frac{3}{4} \end{aligned}$$

Summary 14J

■ Complementary relationships

$$\sin\left(\frac{\pi}{2} - \theta\right) = \cos \theta \qquad \cos\left(\frac{\pi}{2} - \theta\right) = \sin \theta$$

$$\sin\left(\frac{\pi}{2} + \theta\right) = \cos \theta \qquad \cos\left(\frac{\pi}{2} + \theta\right) = -\sin \theta$$

■ Pythagorean identity

$$\cos^2 \theta + \sin^2 \theta = 1$$

Exercise 14J**Example 24**

- 1** If $\sin x = 0.3$, $\cos \alpha = 0.6$ and $\tan \theta = 0.7$, find the values of:

a $\cos(-\alpha)$	b $\sin\left(\frac{\pi}{2} + \alpha\right)$	c $\tan(-\theta)$	d $\cos\left(\frac{\pi}{2} - x\right)$
e $\sin(-x)$	f $\tan\left(\frac{\pi}{2} - \theta\right)$	g $\cos\left(\frac{\pi}{2} + x\right)$	h $\sin\left(\frac{\pi}{2} - \alpha\right)$
i $\sin\left(\frac{3\pi}{2} + \alpha\right)$	j $\cos\left(\frac{3\pi}{2} - x\right)$		

- 2 a** Given that $0 < \theta < \frac{\pi}{2}$ and $\cos \theta = \sin\left(\frac{\pi}{6}\right)$, find the value of θ .
- b** Given that $0 < \theta < \frac{\pi}{2}$ and $\sin \theta = \cos\left(\frac{\pi}{6}\right)$, find the value of θ .
- c** Given that $0 < \theta < \frac{\pi}{2}$ and $\cos \theta = \sin\left(\frac{\pi}{12}\right)$, find the value of θ .
- d** Given that $0 < \theta < \frac{\pi}{2}$ and $\sin \theta = \cos\left(\frac{3\pi}{7}\right)$, find the value of θ .

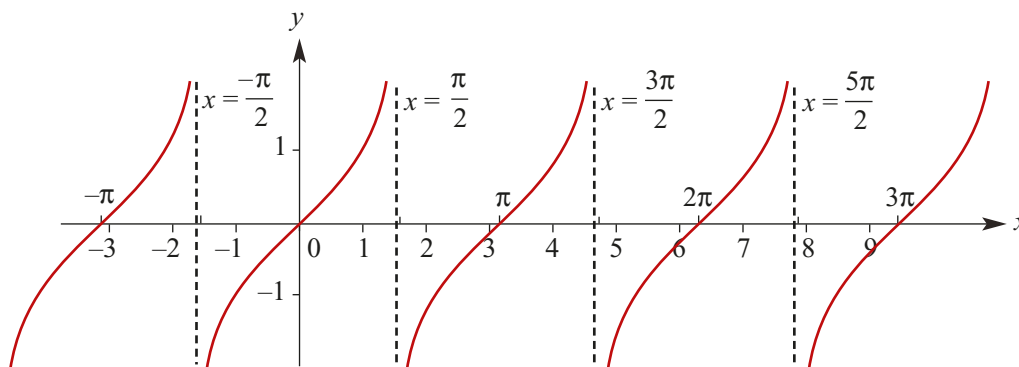
Example 25

- 3** Given that $\cos x = \frac{3}{5}$ and $\frac{3\pi}{2} < x < 2\pi$, find $\sin x$ and $\tan x$.
- 4** Given that $\sin x = \frac{5}{13}$ and $\frac{\pi}{2} < x < \pi$, find $\cos x$ and $\tan x$.
- 5** Given that $\cos x = \frac{1}{5}$ and $\frac{3\pi}{2} < x < 2\pi$, find $\sin x$ and $\tan x$.

14K The tangent function

A table of values for $y = \tan x$ is given below. Use a calculator to check these values and plot the graph of $y = \tan x$.

x	$-\pi$	$-\frac{3\pi}{4}$	$-\frac{\pi}{2}$	$-\frac{\pi}{4}$	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{3\pi}{4}$	π	$\frac{5\pi}{4}$	$\frac{3\pi}{2}$	$\frac{7\pi}{4}$	2π	$\frac{9\pi}{4}$	$\frac{5\pi}{2}$	$\frac{11\pi}{4}$	3π
y	0	1	ud	-1	0	1	ud	-1	0	1	ud	-1	0	1	ud	-1	0



Note: The lines $x = -\frac{\pi}{2}$, $x = \frac{\pi}{2}$, $x = \frac{3\pi}{2}$ and $x = \frac{5\pi}{2}$ are asymptotes.

The x -axis intercepts occur when $\sin x = 0$, which is for $x = 0, \pi, 2\pi$, etc. In general, $x = k\pi$, where k is an integer.

Observations from the graph of $y = \tan x$

- The graph repeats itself every π units, i.e. the period of $\tan$ is π .
- The range of $\tan$ is $\mathbb{R}$.
- The equations of the asymptotes are of the form $x = \frac{(2k+1)\pi}{2}$, where k is an integer.
- The x -axis intercepts occur for $x = k\pi$, where k is an integer.

Transformations of $y = \tan x$

Consider a dilation of factor $\frac{1}{2}$ from the y -axis and a dilation of factor 3 from the x -axis:

$$(x, y) \rightarrow (\tfrac{1}{2}x, 3y)$$

If the image of (x, y) under the transformation is (x', y') , then $x' = \frac{1}{2}x$ and $y' = 3y$. Hence $x = 2x'$ and $y = \frac{y'}{3}$.

Thus the graph of $y = \tan x$ is transformed to the graph of $\frac{y'}{3} = \tan(2x')$. That is, it is transformed to the graph of $y = 3 \tan(2x)$. The period of the graph will be $\frac{\pi}{2}$.

Graph of $y = a \tan(nt)$

In general, for a and n positive numbers, the graph of $y = a \tan(nt)$ is obtained from the graph of $y = \tan t$ by a dilation of factor a from the t -axis and a dilation of factor $\frac{1}{n}$ from the y -axis.

The following are important properties of the function $f(t) = a \tan(nt)$:

- The period is $\frac{\pi}{n}$.
- The range is $\mathbb{R}$.
- The asymptotes have equations $t = \frac{(2k+1)\pi}{2n}$, where k is an integer.
- The t -axis intercepts are $t = \frac{k\pi}{n}$, where k is an integer.

**Example 26**

Sketch the graph of each of the following for $x \in [-\pi, \pi]$:

a $y = 3 \tan(2x)$

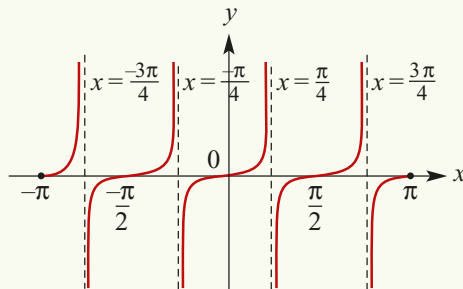
b $y = -2 \tan(3x)$

Solution

a Period = $\frac{\pi}{n} = \frac{\pi}{2}$

Asymptotes: $x = \frac{(2k+1)\pi}{4}$, $k \in \mathbb{Z}$

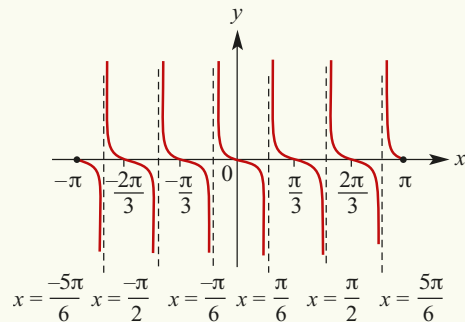
Axis intercepts: $x = \frac{k\pi}{2}$, $k \in \mathbb{Z}$



b Period = $\frac{\pi}{n} = \frac{\pi}{3}$

Asymptotes: $x = \frac{(2k+1)\pi}{6}$, $k \in \mathbb{Z}$

Axis intercepts: $x = \frac{k\pi}{3}$, $k \in \mathbb{Z}$

**Solution of equations**

The techniques for solving equations of the form $a \tan(nt) = b$ are similar to those for solving equations of the form $a \sin(nt) = b$ and $a \cos(nt) = b$ discussed in Section 14G. An important difference is that the period of $\tan$ is π . The method for obtaining further solutions is to add and subtract multiples of π .

**Example 27**

Solve each of the following equations for $x \in [-\pi, \pi]$:

a $\tan x = -1$

b $\tan(2x) = \sqrt{3}$

c $2 \tan(3x) = 0$

Solution

a $\tan x = -1$

$$\therefore x = \frac{3\pi}{4} \text{ or } \frac{-\pi}{4}$$

b $\tan(2x) = \sqrt{3}$

Let $a = 2x$. The equation becomes

$$\tan a = \sqrt{3}$$

$$\therefore a = \frac{\pi}{3} \text{ or } \frac{4\pi}{3} \text{ or } \frac{-2\pi}{3} \text{ or } \frac{-5\pi}{3}$$

$$\begin{aligned} \therefore x &= \frac{\pi}{6} \text{ or } \frac{4\pi}{6} \text{ or } \frac{-2\pi}{6} \text{ or } \frac{-5\pi}{6} \\ &= \frac{\pi}{6} \text{ or } \frac{2\pi}{3} \text{ or } \frac{-\pi}{3} \text{ or } \frac{-5\pi}{6} \end{aligned}$$

c $2 \tan(3x) = 0$

$$3x = -3\pi, -2\pi, -\pi, 0, \pi, 2\pi \text{ or } 3\pi$$

$$\therefore x = -\pi, \frac{-2\pi}{3}, \frac{-\pi}{3}, 0, \frac{\pi}{3}, \frac{2\pi}{3} \text{ or } \pi$$

Explanation

Since $\tan x$ is negative, the point $P(x)$ lies in the 2nd or 4th quadrant. Solutions are required for $x \in [-\pi, \pi]$.

Use $\tan(\pi - x) = -\tan x$ and $\tan(-x) = -\tan x$.

Consider solutions for $a \in [-2\pi, 2\pi]$.

Since $\tan a$ is positive, the point $P(a)$ lies in the 1st or 3rd quadrant.

Use $\tan(\pi + x) = \tan x$.

Subtract π from each of the first two solutions to obtain the second two.

The solutions for $3x$ are to be in the interval $[-3\pi, 3\pi]$.

**Example 28**

Sketch the graph of $y = \tan(2x) + 1$ for $x \in [-\pi, \pi]$.

Solution

The graph of $y = \tan(2x) + 1$ is obtained from the graph of $y = \tan(2x)$ by a translation of 1 unit in the positive direction of the y -axis.

For the y -axis intercept, let $x = 0$. Then $y = \tan 0 + 1 = 1$.

For the x -axis intercepts, consider $\tan(2x) + 1 = 0$.

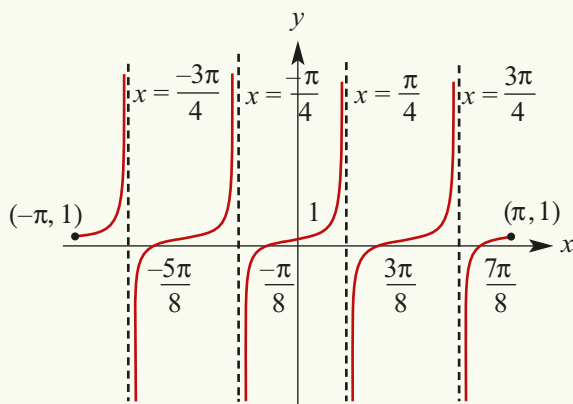
This implies $\tan(2x) = -1$.

$$\text{Hence } 2x = \frac{3\pi}{4}, \frac{-\pi}{4}, \frac{7\pi}{4} \text{ or } \frac{-5\pi}{4}$$

$$\text{and so } x = \frac{3\pi}{8}, \frac{-\pi}{8}, \frac{7\pi}{8} \text{ or } \frac{-5\pi}{8}$$

The asymptotes are the same as those for $y = \tan(2x)$,

$$\text{that is, } x = \frac{(2k+1)\pi}{4}, k \in \mathbb{Z}$$



Exercise 14K

1 For each of the following, state the period:

a $y = \tan(4x)$

b $y = \tan\left(\frac{2x}{3}\right)$

c $y = -3 \tan(2x)$

Example 26

2 Sketch the graph of each of the following for $x \in [-\pi, \pi]$:

a $y = \tan(2x)$

b $y = 2 \tan(3x)$

c $y = -\tan x$

Example 27

3 Solve each of the following equations for $x \in [-\pi, \pi]$:

a $2 \tan(2x) = 2$

b $3 \tan(3x) = \sqrt{3}$

c $2 \tan(2x) = 2\sqrt{3}$

d $3 \tan(3x) = -\sqrt{3}$

Example 28

4 Sketch the graph of each of the following for $x \in [-\pi, \pi]$:

a $y = 3 \tan(x) + \sqrt{3}$

b $y = \tan(x) + 2$

c $y = 3 \tan(x) - 3$

14L Numerical methods with a CAS calculator

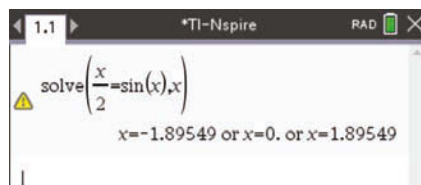


Example 29

Solve the equation $\frac{x}{2} = \sin x$, giving your answer correct to two decimal places.

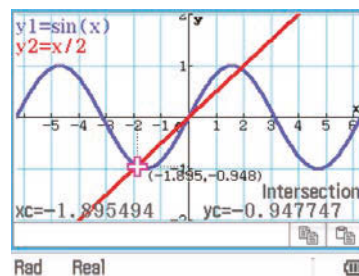
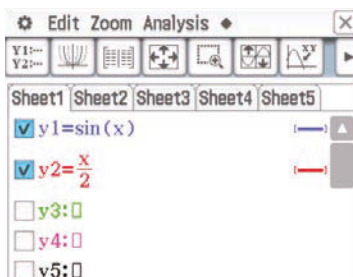
Using the TI-Nspire

- Use **menu** > **Algebra** > **Solve** to solve as shown.
- Press **(ctrl)** **(enter)**, if necessary, to obtain the answer as a decimal approximation.

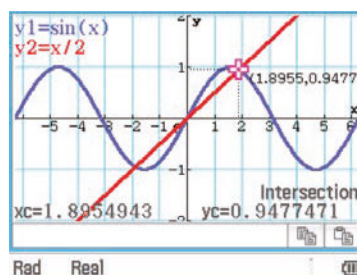
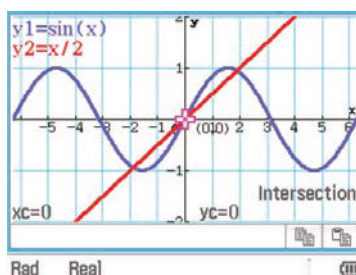


Using the Casio ClassPad

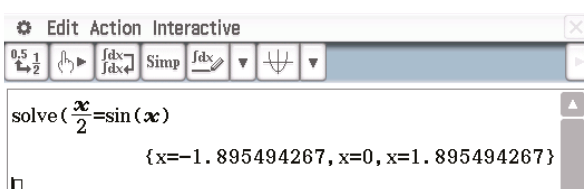
The equation $\frac{x}{2} = \sin(x)$ can be solved numerically by drawing a graph for each side of the equation and finding the intersection points.



- To see all the intersection points, set the window to $-2\pi \leq x \leq 2\pi$ and $-2 \leq y \leq 2$.
- Select **Analysis** > **G-Solve** > **Intersection** to obtain the first point. To find the other points, navigate across using the cursor arrows on the hard keyboard.



Alternatively, the solutions can be found in the main screen.



Fitting data



Example 30

Fit a sine curve to the points $(1, 2.08)$, $(2, 2.3)$, $(3, 0.49)$, $(4, -1.77)$ and $(6, -0.96)$.

Using the TI-Nspire

- Enter the data either in a **Calculator** application as lists or in a **Lists & Spreadsheet** application as shown.

	A xs	B ys	C	D
1	1	2.08		
2	2	2.3		
3	3	0.49		
4	4	-1.77		
5	6	-0.96		

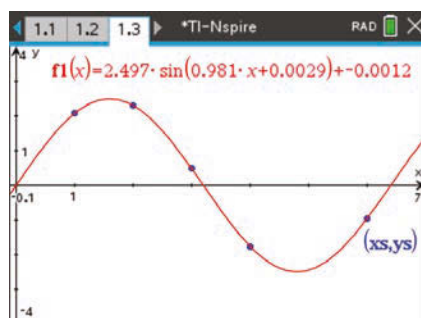
- In a **Calculator** application, choose **Statistics** > **Stat Calculations** > **Sinusoidal Regression**.
- This now gives the values of a , b , c and d , and the function has been stored as $f1$.

Note: This regression analysis can also be done in the **Lists & Spreadsheet** application.

SinReg xs,ys,8: CopyVar stat.RegEqn f1: stat.	
"Title"	"Sinusoidal Regression"
"RegEqn"	"a·sin(b·x+c)+d"
"a"	2.49742
"b"	0.981003
"c"	0.002883
"d"	-0.001191
"Resid"	"(...)"

- The curve can be shown in a **Graphs** application together with the scatter plot (**menu** > **Graph Type** > **Scatter Plot**) using an appropriate window (**menu** > **Window/Zoom**).

Note: The scatter plot and regression curve can also be obtained using the **Data & Statistics** application.



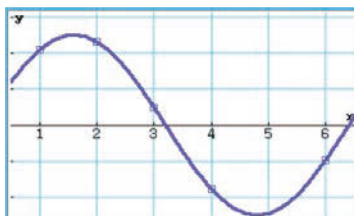
Using the Casio ClassPad

- In **Statistics** , enter the data in list1 and list2 as shown.

- Select **Calc** > **Regression** > **Sinusoidal Reg** and check the settings are correct. Tap **OK**.

Note: Set **Copy Formula** to **y1**, as this will store the formula for the graph for later use.

- Take note of the formula. Then tap **OK** again to produce the graph.



	list 1	list 2	list 3
1	1	2.08	
2	2	2.3	
3	3	0.49	
4	4	-1.77	
5	6	-0.96	
6			
7			

Stat Calculation	
Sinusoidal Reg	
$y = a \cdot \sin(b \cdot x + c) + d$	
a	=2.4974204
b	=0.981003
c	=2.8832E-3
d	=-1.191E-3
MSe	=2.2088E-5

Exercise 14L

Example 29

- 1 Solve each of the following equations for x , correct to two decimal places:

a $\cos x = x$ **b** $\sin x = 1 - x$ **c** $\cos x = x^2$ **d** $\sin x = x^2$

Example 30

- 2 For each of the following sets of data, find a suitable trigonometric rule (model):

a

θ	0	$\frac{\pi}{4}$	$\frac{\pi}{2}$	$\frac{3\pi}{4}$	π
y	1	2.4	-1	2.4	1

b

θ	0	0.2	0.4	0.6	0.8
y	0	1.77	2.85	2.85	1.77

c

θ	0	0.2	0.4	0.6	0.8
y	5	2.18	0.34	0.13	1.62

14M General solution of trigonometric equations

In Section 14G, we considered the solution of equations involving circular functions over a restricted domain. In this section, we consider the general solutions of such equations over the maximal domain for each function.

If an equation involving a circular function has one or more solutions in one ‘cycle’, then it will have corresponding solutions in each cycle of its domain, i.e. there will be an infinite number of solutions.

For example, if $\cos x = \frac{1}{4}$, then the solution in the interval $[0, \pi]$ is given by:

$$x = \cos^{-1}\left(\frac{1}{4}\right)$$

By the symmetry properties of the cosine function, other solutions are given by:

$$-\cos^{-1}\left(\frac{1}{4}\right), \pm 2\pi + \cos^{-1}\left(\frac{1}{4}\right), \pm 2\pi - \cos^{-1}\left(\frac{1}{4}\right), \pm 4\pi + \cos^{-1}\left(\frac{1}{4}\right), \pm 4\pi - \cos^{-1}\left(\frac{1}{4}\right), \dots$$

In general, we have the following:

- For $a \in [-1, 1]$, the general solution of the equation $\cos x = a$ is

$$x = 2n\pi \pm \cos^{-1}(a), \quad \text{where } n \in \mathbb{Z}$$

- For $a \in \mathbb{R}$, the general solution of the equation $\tan x = a$ is

$$x = n\pi + \tan^{-1}(a), \quad \text{where } n \in \mathbb{Z}$$

- For $a \in [-1, 1]$, the general solution of the equation $\sin x = a$ is

$$x = 2n\pi + \sin^{-1}(a) \quad \text{or} \quad x = (2n+1)\pi - \sin^{-1}(a), \quad \text{where } n \in \mathbb{Z}$$

Note: An alternative and more concise way to express the general solution of $\sin x = a$ is $x = n\pi + (-1)^n \sin^{-1}(a)$, where $n \in \mathbb{Z}$.



Example 31

Find the general solution of each of the following equations:

a $\cos x = 0.5$

b $\sqrt{3} \tan(3x) = 1$

c $2 \sin x = \sqrt{2}$

Solution

a $\cos x = 0.5$

$$\begin{aligned} x &= 2n\pi \pm \cos^{-1}(0.5) \\ &= 2n\pi \pm \frac{\pi}{3} \\ &= \frac{(6n \pm 1)\pi}{3}, \quad n \in \mathbb{Z} \end{aligned}$$

b $\tan(3x) = \frac{1}{\sqrt{3}}$

$$\begin{aligned} 3x &= n\pi + \tan^{-1}\left(\frac{1}{\sqrt{3}}\right) \\ &= n\pi + \frac{\pi}{6} \\ &= \frac{(6n+1)\pi}{6} \\ x &= \frac{(6n+1)\pi}{18}, \quad n \in \mathbb{Z} \end{aligned}$$

$$\text{c } \sin x = \frac{\sqrt{2}}{2} = \frac{1}{\sqrt{2}}$$

$$x = 2n\pi + \sin^{-1}\left(\frac{1}{\sqrt{2}}\right) \quad \text{or} \quad x = (2n+1)\pi - \sin^{-1}\left(\frac{1}{\sqrt{2}}\right)$$

$$= 2n\pi + \frac{\pi}{4} \qquad \qquad \qquad = (2n+1)\pi - \frac{\pi}{4}$$

$$= \frac{(8n+1)\pi}{4}, \quad n \in \mathbb{Z} \qquad \qquad \qquad = \frac{(8n+3)\pi}{4}, \quad n \in \mathbb{Z}$$

Using the TI-Nspire

Check that the calculator is in radian mode.

- a** Use $\boxed{\text{menu}} > \text{Algebra} > \text{Solve}$ and complete as shown. Note the use of $\frac{1}{2}$ rather than 0.5 to ensure that the answer is exact.

$$\text{solve}\left(\cos(x)=\frac{1}{2},x\right)$$

$$x=\frac{(6\cdot n1-1)\cdot \pi}{3} \text{ or } x=\frac{(6\cdot n1+1)\cdot \pi}{3}$$

$$\text{solve}(\sqrt{3}\cdot \tan(3\cdot x)=1,x)$$

$$x=\frac{(6\cdot n1+1)\cdot \pi}{18}$$

$$\text{solve}(\sqrt{2}\cdot \sin(x)=1,x)$$

$$x=2\cdot n1\cdot \pi+\frac{\pi}{4} \text{ or } x=2\cdot n1\cdot \pi+\frac{3\cdot \pi}{4}$$

Using the Casio ClassPad

Check that the calculator is in radian mode.

- a** ■ In $\sqrt{\square}$, select $\boxed{\text{solve(}} from the $\boxed{\text{Math1}}$ or $\boxed{\text{Math3}}$ keyboard.$
- Enter the equation $\cos(x) = 0.5$ and tap $\boxed{\text{EXE}}$.
- To view the entire solution, rotate the screen by selecting $\boxed{\text{Rotate}}$.

$$\text{solve}(\cos(x)=0.5)$$

$$\left\{x=2\cdot \pi \cdot \text{constn}(1)-\frac{\pi}{3}, x=2\cdot \pi \cdot \text{constn}(2)+\frac{\pi}{3}\right\}$$

$$\text{solve}(\sqrt{3}\tan(3x)=1)$$

$$\left\{x=\frac{\pi\cdot \text{constn}(1)}{3}+\frac{\pi}{18}\right\}$$

$$\text{simplify(ans)}$$

$$\left\{x=\frac{(6\cdot \text{constn}(1)+1)\cdot \pi}{18}\right\}$$

$$\text{solve}(2\sin(x)=\sqrt{2})$$

$$\left\{x=2\cdot \pi \cdot \text{constn}(1)+\frac{\pi}{4}, x=2\cdot \pi \cdot \text{constn}(2)+\frac{3\cdot \pi}{4}\right\}$$

Note: The constn(1) and constn(2) are replaced with n in the written answer.

**Example 32**

Find the first three positive solutions of each of the following equations:

a $\cos x = 0.5$

b $\sqrt{3} \tan(3x) = 1$

c $2 \sin x = \sqrt{2}$

Solution

a The general solution (from Example 31 **a**) is given by $x = \frac{(6n \pm 1)\pi}{3}$, $n \in \mathbb{Z}$.

When $n = 0$, $x = \pm \frac{\pi}{3}$, and when $n = 1$, $x = \frac{5\pi}{3}$ or $x = \frac{7\pi}{3}$.

Thus the first three positive solutions of $\cos x = 0.5$ are $x = \frac{\pi}{3}, \frac{5\pi}{3}, \frac{7\pi}{3}$.

b The general solution (from Example 31 **b**) is given by $x = \frac{(6n + 1)\pi}{18}$, $n \in \mathbb{Z}$.

When $n = 0$, $x = \frac{\pi}{18}$, and when $n = 1$, $x = \frac{7\pi}{18}$, and when $n = 2$, $x = \frac{13\pi}{18}$.

Thus the first three positive solutions of $\sqrt{3} \tan(3x) = 1$ are $x = \frac{\pi}{18}, \frac{7\pi}{18}, \frac{13\pi}{18}$.

c The general solution (from Example 31 **c**) is $x = \frac{(8n + 1)\pi}{4}$ or $x = \frac{(8n + 3)\pi}{4}$, $n \in \mathbb{Z}$.

When $n = 0$, $x = \frac{\pi}{4}$ or $x = \frac{3\pi}{4}$, and when $n = 1$, $x = \frac{9\pi}{4}$ or $x = \frac{11\pi}{4}$.

Thus the first three positive solutions of $2 \sin x = \sqrt{2}$ are $x = \frac{\pi}{4}, \frac{3\pi}{4}, \frac{9\pi}{4}$.

Summary 14M

- For $a \in [-1, 1]$, the general solution of the equation $\cos x = a$ is

$$x = 2n\pi \pm \cos^{-1}(a), \quad \text{where } n \in \mathbb{Z}$$

- For $a \in \mathbb{R}$, the general solution of the equation $\tan x = a$ is

$$x = n\pi + \tan^{-1}(a), \quad \text{where } n \in \mathbb{Z}$$

- For $a \in [-1, 1]$, the general solution of the equation $\sin x = a$ is

$$x = 2n\pi + \sin^{-1}(a) \quad \text{or} \quad x = (2n + 1)\pi - \sin^{-1}(a), \quad \text{where } n \in \mathbb{Z}$$

Exercise 14M**Example 31**

- Find the general solution of each of the following equations:

a $\sin x = 0.5$

b $2 \cos(3x) = \sqrt{3}$

c $\sqrt{3} \tan x = -3$

Example 32

- Find the first two positive solutions of each of the following equations:

a $\sin x = 0.5$

b $2 \cos(3x) = \sqrt{3}$

c $\sqrt{3} \tan x = -3$

- 3** Find the general solution of $2 \cos\left(2x + \frac{\pi}{4}\right) = \sqrt{2}$, and hence find all the solutions for x in the interval $(-2\pi, 2\pi)$.
- 4** Find the general solution of $\sqrt{3} \tan\left(\frac{\pi}{6} - 3x\right) - 1 = 0$, and hence find all the solutions for x in the interval $[-\pi, 0]$.
- 5** Find the general solution of $2 \sin(4\pi x) + \sqrt{3} = 0$, and hence find all the solutions for x in the interval $[-1, 1]$.

14N Applications of circular functions



Example 33

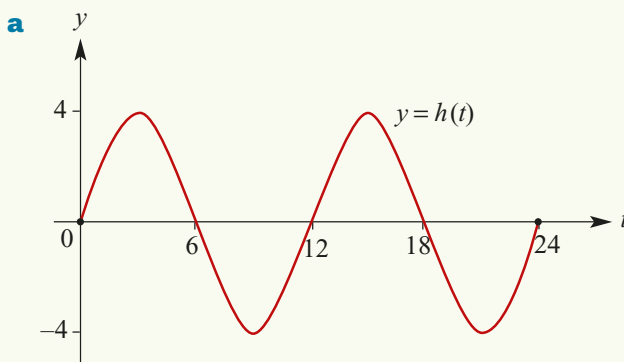
It is suggested that the height, $h(t)$ metres, of the tide above mean sea level on 1 January at Warnung is given approximately by the rule

$$h(t) = 4 \sin\left(\frac{\pi}{6}t\right)$$

where t is the number of hours after midnight.

- a** Draw the graph of $y = h(t)$ for $0 \leq t \leq 24$.
- b** When was high tide?
- c** What was the height of the high tide?
- d** What was the height of the tide at 8 a.m.?
- e** A boat can only cross the harbour bar when the tide is at least 1 metre above mean sea level. When could the boat cross the harbour bar on 1 January?

Solution



Note: Period $= 2\pi \div \frac{\pi}{6} = 12$

- b** High tide occurs when

$$h(t) = 4:$$

$$4 \sin\left(\frac{\pi}{6}t\right) = 4$$

$$\sin\left(\frac{\pi}{6}t\right) = 1$$

$$\frac{\pi}{6}t = \frac{\pi}{2}, \frac{5\pi}{2}$$

$$\therefore t = 3, 15$$

i.e. high tide occurs at
03:00 and 15:00 (3 p.m.).

- c** The high tide has height 4 metres above the mean height.

d $h(8) = 4 \sin\left(\frac{8\pi}{6}\right) = 4 \sin\left(\frac{4\pi}{3}\right) = 4 \times \frac{-\sqrt{3}}{2} = -2\sqrt{3}$

The water is $2\sqrt{3}$ metres below the mean height at 8 a.m.

- e** We first consider $4 \sin\left(\frac{\pi}{6}t\right) = 1$.

$$\text{Thus } \sin\left(\frac{\pi}{6}t\right) = \frac{1}{4}$$

$$\therefore \frac{\pi}{6}t = 0.2526, 2.889, 6.5358, 9.172$$

$$\therefore t = 0.4824, 5.5176, 12.4824, 17.5173$$

i.e. the water is at height 1 metre at 00:29, 05:31, 12:29, 17:31.

Thus the boat can pass across the harbour bar between 00:29 and 05:31, and between 12:29 and 17:31.



Exercise 14N

Example 33

- 1** It is suggested that the height, $h(t)$ metres, of the tide above mean sea level during a particular day at Seabreak is given approximately by the rule

$$h(t) = 5 \sin\left(\frac{\pi}{6}t\right)$$

where t is the number of hours after midnight.

- a** Draw the graph of $y = h(t)$ for $0 \leq t \leq 24$.
 - b** When was high tide?
 - c** What was the height of the high tide?
 - d** What was the height of the tide at 2 a.m.?
 - e** What was the height of the tide at 2 p.m.?
 - f** A boat can only cross the harbour bar when the tide is at least 2.5 metres above mean sea level. When could the boat cross the harbour bar on this day?
- 2** A particle moves on a straight line, OX , and its distance x metres from O at time t seconds is given by $x = 3 + 2 \sin(3t)$.
- a** Find its greatest distance from O .
 - b** Find its least distance from O .
 - c** Find the times at which it is 5 metres from O for $0 \leq t \leq 5$.
 - d** Find the times at which it is 3 metres from O for $0 \leq t \leq 3$.
 - e** Describe the motion of the particle.
- 3** A particle moves on a straight line, OX , and its distance x metres from O at time t seconds is given by $x = 5 + 2 \sin(2\pi t)$.
- a** Find its greatest distance from O .
 - b** Find its least distance from O .
 - c** Find the times at which it is 7 metres from O for $0 \leq t \leq 5$.
 - d** Find the times at which it is 6 metres from O for $0 \leq t \leq 3$.
 - e** Describe the motion of the particle.

- 4 A particle moves in a vertical circle of radius 10 m. The height, $h(t)$ m, of the particle above the ground at time t seconds is given by the function

$$h(t) = 10 \sin\left(\frac{\pi t}{3}\right) + 10 \quad \text{where } t \geq 0$$

- a** Find the height of the particle above the ground for:

i $t = 0$ **ii** $t = 1$ **iii** $t = 2$ **iv** $t = 4$ **v** $t = 5$

- b** Find the period of the motion of the particle.
c Find the greatest height of the particle above the ground.
d Find the first four times that the particle is at a height 15 m above the ground.
e Find the first four times that the particle is at a height 5 m above the ground.

- 5 The temperature, $T^\circ\text{C}$, in a town over a day is modelled by the function with rule

$$T = 17 - 8 \cos\left(\frac{\pi t}{12}\right)$$

where t is the time in hours after midnight, $0 \leq t \leq 24$.

- a** What is the temperature at midnight?
b What are the maximum and minimum temperatures reached?
c At what times of the day, to the nearest minute, are temperatures warmer than 20°C ?
d Sketch the graph for the temperatures over a day.

- 6 The depth, $D(t)$ metres, of water at the entrance to a harbour at t hours after midnight on a particular day is given by $D(t) = 10 + 3 \sin\left(\frac{\pi t}{6}\right)$, $0 \leq t \leq 24$.

- a** Sketch the graph of $D(t)$ for $0 \leq t \leq 24$.
b Find the values of t for which $D(t) \geq 8.5$.
c Boats which need a depth of w metres are permitted to enter the harbour only if the depth of the water at the entrance is at least w metres for a continuous period of 1 hour. Find, correct to one decimal place, the largest value of w which satisfies this condition.

- 7 The depth of water at the entrance to a harbour t hours after high tide is D metres, where $D = p + q \cos(rt)^\circ$ for suitable constants p, q, r . At high tide the depth is 7 m; at low tide, 6 hours later, the depth is 3 m.

- a** Show that $r = 30$ and find the values of p and q .
b Sketch the graph of D against t for $0 \leq t \leq 12$.
c Find how soon after low tide a ship that requires a depth of at least 4 m of water will be able to enter the harbour.

- 8 For each of the following, construct a formula involving a circular function which could be used to model the situation described:

- a** Water depths in a canal vary between a minimum of 3 metres and a maximum of 6 metres over a 24-hour period.
b At a certain town just south of the Arctic circle, the number of hours of daylight varies between 2 and 22 hours during a 365-day year.

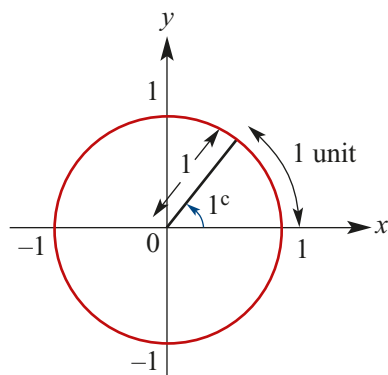
Chapter summary



■ Definition of a radian

One radian (written 1^c) is the angle formed at the centre of the unit circle by an arc of length 1 unit.

$$1^c = \frac{180^\circ}{\pi} \quad 1^\circ = \frac{\pi^c}{180}$$



■ Sine and cosine

x -coordinate of $P(\theta)$ on unit circle:

$$x = \cos \theta, \quad \theta \in \mathbb{R}$$

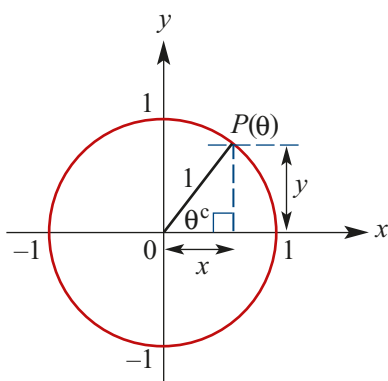
y -coordinate of $P(\theta)$ on unit circle:

$$y = \sin \theta, \quad \theta \in \mathbb{R}$$

Abbreviated to

$$x = \cos \theta$$

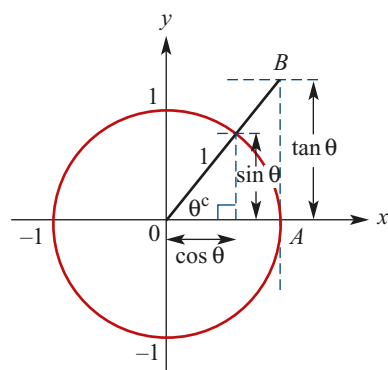
$$y = \sin \theta$$



■ Tangent

If the tangent to the unit circle at A is drawn, then the y -coordinate of B is called tangent θ (abbreviated to $\tan \theta$). By using similar triangles:

$$\tan \theta = \frac{\sin \theta}{\cos \theta}$$

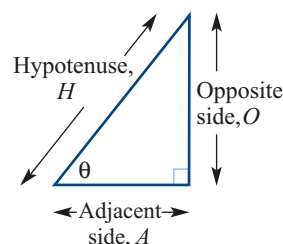
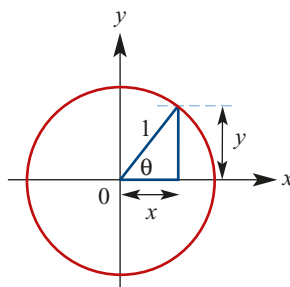


■ Circular functions and trigonometric ratios

$$\sin \theta = \frac{O}{H} = \frac{y}{1} = y$$

$$\cos \theta = \frac{A}{H} = \frac{x}{1} = x$$

$$\tan \theta = \frac{O}{A} = \frac{y}{x} = \frac{\sin \theta}{\cos \theta}$$



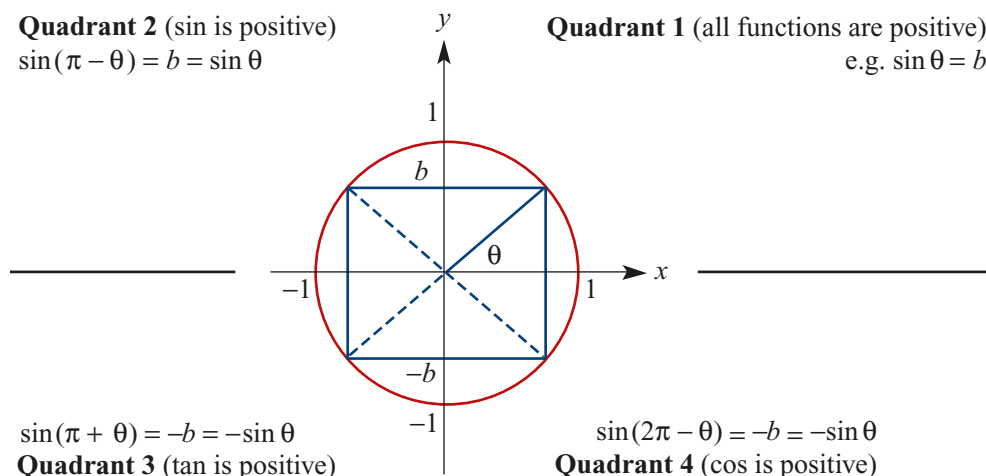
■ Symmetry properties of circular functions

Quadrant 2 (sin is positive)

$$\sin(\pi - \theta) = b = \sin \theta$$

Quadrant 1 (all functions are positive)

$$\text{e.g. } \sin \theta = b$$



$$\sin(\pi + \theta) = -b = -\sin \theta$$

Quadrant 3 (tan is positive)

$$\sin(2\pi - \theta) = -b = -\sin \theta$$

Quadrant 4 (cos is positive)

■ Further symmetry properties

Negative angles:

$$\cos(-\theta) = \cos \theta$$

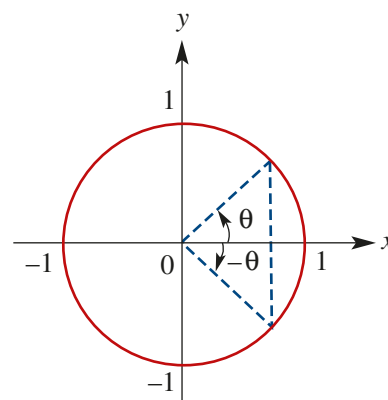
$$\sin(-\theta) = -\sin \theta$$

$$\tan(-\theta) = \frac{-\sin \theta}{\cos \theta} = -\tan \theta$$

Complementary angles:

$$\sin\left(\frac{\pi}{2} - \theta\right) = \cos \theta, \quad \sin\left(\frac{\pi}{2} + \theta\right) = \cos \theta$$

$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin \theta, \quad \cos\left(\frac{\pi}{2} + \theta\right) = -\sin \theta$$



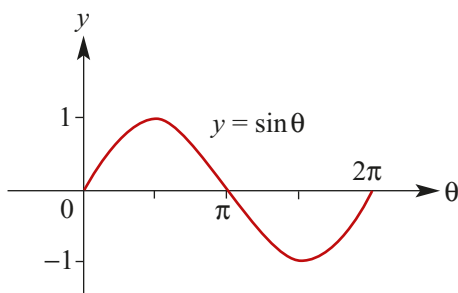
■ Pythagorean identity

$$\cos^2 \theta + \sin^2 \theta = 1$$

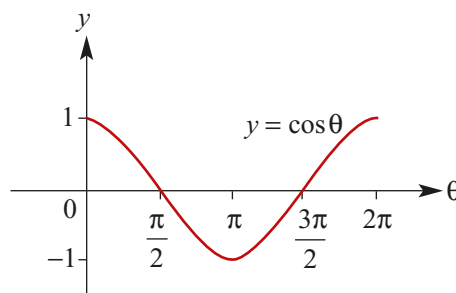
■ Exact values of circular functions

θ	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$
$\sin \theta$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
$\tan \theta$	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	undef

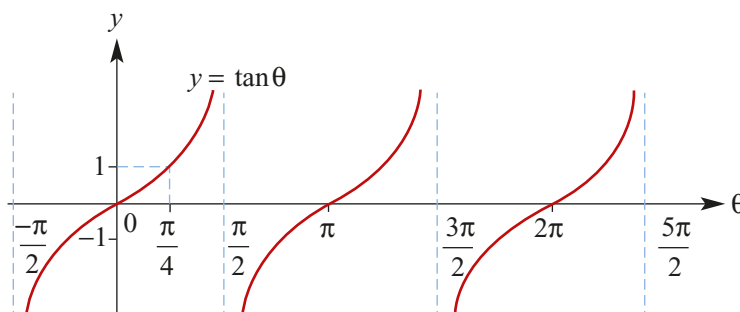
■ Graphs of circular functions



Amplitude = 1
Period = 2π



Amplitude = 1
Period = 2π

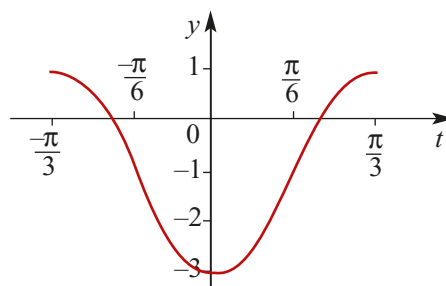


Amplitude is undefined
Period = π

■ Graphs of circular functions of the type
 $y = a \sin n(t \pm \epsilon) \pm b$ and $y = a \cos n(t \pm \epsilon) \pm b$

e.g. $y = 2 \cos 3\left(t + \frac{\pi}{3}\right) - 1$

- Amplitude, $a = 2$
- Period = $\frac{2\pi}{n} = \frac{2\pi}{3}$
- The graph is the same shape as $y = 2 \cos(3t)$ but is translated $\frac{\pi}{3}$ units in the negative direction of the t -axis and 1 unit in the negative direction of the y -axis.



■ Solutions of trigonometric equations of the type $\sin x^\circ = a$ and $\cos x^\circ = a$

e.g. Solve $\cos x^\circ = -0.7$ for $x \in [0, 360]$.

First look at the 1st quadrant: If $\cos \alpha^\circ = 0.7$, then $\alpha = 45.6$.

Since $\cos x^\circ$ is negative for $P(x^\circ)$ in the 2nd and 3rd quadrants, the solutions are

$$x = 180 - 45.6 = 134.4 \quad \text{and} \quad x = 180 + 45.6 = 225.6$$

Technology-free questions

1 Convert each of the following to radian measure in terms of π :

a 330°	b 810°	c 1080°	d 1035°	e 135°
f 405°	g 390°	h 420°	i 80°	

2 Convert each of the following to degree measure:

a $\frac{5\pi^c}{6}$

b $\frac{7\pi^c}{4}$

c $\frac{11\pi^c}{4}$

d $\frac{3\pi^c}{12}$

e $\frac{15\pi^c}{2}$

f $-\frac{3\pi^c}{4}$

g $-\frac{\pi^c}{4}$

h $-\frac{11\pi^c}{4}$

i $-\frac{23\pi^c}{4}$

3 Give exact values of each of the following:

a $\sin\left(\frac{11\pi}{4}\right)$

b $\cos\left(-\frac{7\pi}{4}\right)$

c $\sin\left(\frac{11\pi}{6}\right)$

d $\cos\left(-\frac{7\pi}{6}\right)$

e $\cos\left(\frac{13\pi}{6}\right)$

f $\sin\left(\frac{23\pi}{6}\right)$

g $\cos\left(-\frac{23}{3}\pi\right)$

h $\sin\left(-\frac{17}{4}\pi\right)$

4 State the amplitude and period of each of the following:

a $2\sin\left(\frac{\theta}{2}\right)$

b $-3\sin(4\theta)$

c $\frac{1}{2}\sin(3\theta)$

d $-3\cos(2x)$

e $-4\sin\left(\frac{x}{3}\right)$

f $\frac{2}{3}\sin\left(\frac{2x}{3}\right)$

5 Sketch the graph of each of the following (showing one cycle):

a $y = 2\sin(2x)$

b $y = -3\cos\left(\frac{x}{3}\right)$

c $y = -2\sin(3x)$

d $y = 2\sin\left(\frac{x}{3}\right)$

e $y = \sin\left(x - \frac{\pi}{4}\right)$

f $y = \sin\left(x + \frac{2\pi}{3}\right)$

g $y = 2\cos\left(x - \frac{5\pi}{6}\right)$

h $y = -3\cos\left(x + \frac{\pi}{6}\right)$

6 Solve each of the following equations for θ :

a $\sin\theta = -\frac{\sqrt{3}}{2}, \theta \in [-\pi, \pi]$

b $\sin(2\theta) = -\frac{\sqrt{3}}{2}, \theta \in [-\pi, \pi]$

c $\sin\left(\theta - \frac{\pi}{3}\right) = -\frac{1}{2}, \theta \in [0, 2\pi]$

d $\sin\left(\theta + \frac{\pi}{3}\right) = -1, \theta \in [0, 2\pi]$

e $\sin\left(\frac{\pi}{3} - \theta\right) = -\frac{1}{2}, \theta \in [0, 2\pi]$

Multiple-choice questions

1 In a right-angled triangle, the two shorter side lengths are 3 cm and 4 cm. To the nearest degree, the magnitude of the smallest angle is

A 1°

B 23°

C 37°

D 53°

E 92°

2 The minimum value of $3 - 10\cos(2x)$ is

A -13

B -17

C -23

D -7

E -10

3 The range of the function $f: [0, 2\pi] \rightarrow \mathbb{R}, f(x) = 4\sin\left(2x - \frac{\pi}{2}\right)$ is

A $\mathbb{R}$

B $[0, 4]$

C $[-4, 0]$

D $[0, 8]$

E $[-4, 4]$

4 The period of the graph of $y = 3\sin\left(\frac{1}{2}x - \pi\right) + 4$ is

A π

B 3

C 4π

D $\pi + 4$

E 2π

- 5** The graph of $y = \sin x$ is dilated by factor $\frac{1}{2}$ from the y -axis and translated $\frac{\pi}{4}$ units in the positive direction of the x -axis. The equation of the image is
- A** $y = \sin\left(\frac{1}{2}x + \frac{\pi}{4}\right)$ **B** $y = \sin\left(\frac{1}{2}x - \frac{\pi}{4}\right)$ **C** $y = 2 \sin\left(x - \frac{\pi}{4}\right)$
- D** $y = \sin\left(2x - \frac{\pi}{4}\right)$ **E** $y = \sin\left(2\left(x - \frac{\pi}{4}\right)\right)$
- 6** Let $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = a \sin(bx) + c$, where a , b and c are positive constants. The period of the function f is
- A** a **B** b **C** $\frac{2\pi}{a}$ **D** $\frac{2\pi}{b}$ **E** $\frac{b}{2\pi}$
- 7** One cycle of the graph of $y = \tan(ax)$ has vertical asymptotes at $x = -\frac{\pi}{6}$ and $x = \frac{\pi}{6}$. A possible value of a is
- A** 6 **B** π **C** $\frac{\pi}{6}$ **D** $\frac{1}{3}$ **E** 3
- 8** The equation $3 \sin(x) + 1 = b$, where b is a positive real number, has one solution in the interval $[0, 2\pi]$. The value of b is
- A** 1 **B** 1.5 **C** 2 **D** 3 **E** 4
- 9** The number of solutions of the equation $b = a \sin x$, where $x \in [-2\pi, 2\pi]$ and a and b are positive real numbers with $a > b$, is
- A** 2 **B** 3 **C** 4 **D** 5 **E** 6
- 10** The depth of water, in metres, in a harbour at a certain point at time t hours is given by $D(t) = 8 + 2 \sin\left(\frac{\pi t}{6}\right)$, $0 \leq t \leq 24$. The depth of the water is first 9 m at
- A** $t = 0$ **B** $t = 1$ **C** $t = 2$ **D** $t = 3$ **E** $t = 4$

Extended-response questions

- 1** The number of hours of daylight at a point on the Antarctic Circle is modelled by the function $d = 12 + 12 \cos\left(\frac{1}{6}\pi\left(t + \frac{1}{3}\right)\right)$, where t is the number of months which have elapsed since 1 January.
- a i** Find d on 21 June ($t \approx 5.7$). **ii** Find d on 21 March ($t \approx 2.7$).
b When will there be 5 hours of daylight?
- 2** The temperature, $A^\circ\text{C}$, inside a house at t hours after 4 a.m. is given by the rule $A = 21 - 3 \cos\left(\frac{\pi t}{12}\right)$, for $0 \leq t \leq 24$. The temperature, $B^\circ\text{C}$, outside the house at the same time is given by the rule $B = 22 - 5 \cos\left(\frac{\pi t}{12}\right)$, for $0 \leq t \leq 24$.
- a** Find the temperature inside the house at 8 a.m.
b Write down an expression for $D = A - B$, the difference between the inside and outside temperatures.
c Sketch the graph of D for $0 \leq t \leq 24$.
d Determine when the inside temperature is less than the outside temperature.

- 3** At a certain time of the year the depth of water, d metres, in the harbour at Bunk Island is given by the rule

$$d = 3 + 1.8 \cos\left(\frac{\pi}{6}t\right)$$

where t is the time in hours after 3 a.m.

- a** Sketch the graph of d against t for a 24-hour period from 3 a.m. to 3 a.m.
- b** At what time(s) does high tide occur for $t \in [0, 24]$?
- c** At what time(s) does low tide occur for $t \in [0, 24]$?

A passenger ferry operates between Main Beach and Bunk Island. It takes 50 minutes to go from Main Beach to Bunk Island. The ferry only runs between the hours of 8 a.m. and 8 p.m., and is only able to enter the harbour at Bunk Island if the depth of water is at least 2 metres.

- d** What is the earliest time the ferry should leave Main Beach so that it arrives at Bunk Island and can immediately enter the harbour?
- e** The time to go from Bunk Island to Main Beach is also 50 minutes. The minimum time the ferry takes at Bunk Island harbour is 5 minutes. The minimum time at Main Beach is also 5 minutes.
 - i** What is the latest time the ferry can leave Main Beach to complete a round trip in 105 minutes?
 - ii** How many complete round trips can the ferry make in a day?

- 4** The depth of water, D metres, at the end of Brighton pier t hours after low tide is given by the rule $D = p - 2 \cos(rt)$, where p and r are suitable constants. At low tide ($t = 0$) the depth is 2 metres; at high tide, which occurs 8 hours later, the depth is 6 metres.

- a** Show that $r = \frac{\pi}{8}$ and $p = 4$.
- b** Sketch the graph of $D = 4 - 2 \cos\left(\frac{\pi}{8}t\right)$ for $0 \leq t \leq 16$.
- c** If the first low tide occurs at 4 a.m., when will the next low tide occur?
- d** At what times will the depth be equal to 4 metres?

The poles that support the Brighton pier stand 7.5 metres above the sea bed.

- e** How much of a particular pole is exposed at:
 - i** high tide **ii** 2 p.m.?

Over the years mussels have attached themselves to the pole. A particular mussel is attached 4 metres from the top of the pole so that some of the time it is exposed and some of the time it is covered by water.

- f** For how long will the mussel be covered by water during the time from one low tide to the next?

15

Revision of
Chapters 13–14

15A Technology-free questions

1 Simplify the following, expressing the answers in positive-index form:

a $(-2a^2)^3 \times 3a^4$

b $\frac{5a^4 \times 2ab^2}{20a^2b^4}$

c $\frac{(xy^{-2})^{-1}}{y} \times \frac{3x^{-1}y^2}{4(xy)^3}$

d $\left(\frac{4a^2}{ab}\right)^3 \div (2ab^{-1})^3$

e $\sqrt{x^{-1}y^2} \times \left(\frac{y}{x}\right)^{-\frac{1}{3}}$

f $\sqrt{2x-1} \times (2x-1)^{-1}$

2 Simplify and evaluate:

a $\left(\frac{3}{5}\right)^{-2}$

b $\left(\frac{4^2}{2^6}\right)^{-2}$

c $\frac{27^2 \times 9^3}{81^2}$

d $(-27)^{-\frac{1}{3}}$

3 Simplify:

a $\frac{9^{2n} \times 8^n \times 16^n}{6^n}$

b $3 \log_2(16)$

c $2 \log_{10} 3 + \log_{10} 4$

d $\log_3\left(\frac{1}{27}\right)$

4 Sketch graphs of the following functions. Give equations of asymptotes and y-axis intercepts, and state the range of each.

a $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 2^x - 3$

b $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = -3 \times 2^x + 1$

5 Solve for x :

a $4^x = 8^{x-1}$

b $4^x = 5 \times 2^x - 4$

c $5^{x-1} > 125$

d $\log_2(x+1) = 3$

e $\log_4(2x) - \log_4(x+1) = 0$

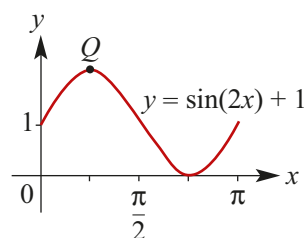
- 12** An angle is measured as $2x$ radians. The measure of the angle in degrees is

A $\left(\frac{\pi x}{90}\right)^\circ$ **B** $\left(\frac{90x}{\pi}\right)^\circ$ **C** $\left(\frac{\pi}{180x}\right)^\circ$ **D** $\left(\frac{360x}{\pi}\right)^\circ$ **E** $\left(\frac{\pi x}{360}\right)^\circ$

- 13** The figure shows the graph of $y = \sin(2x) + 1$.

The coordinates of Q are

A $\left(\frac{\pi}{4}, 2\right)$ **B** $\left(\frac{\pi}{12}, 2\right)$ **C** $(\pi, 1)$
D $\left(\frac{\pi}{4}, 1\right)$ **E** $\left(\frac{\pi}{2}, 1\right)$



- 14** The smallest value of $1 - 3 \cos \theta$ is

A -5 **B** -4 **C** -3 **D** -2 **E** -1

- 15** A roller coaster is constructed in such a way that any car is y metres above the ground when it is x metres from the starting point, where $y = 16 + 15 \sin\left(\frac{\pi}{60}x\right)$.

The height of the car, in metres, when $x = 10$ is

A 31 **B** 1 **C** 16 **D** 23.5 **E** $16 - 5\sqrt{2}$

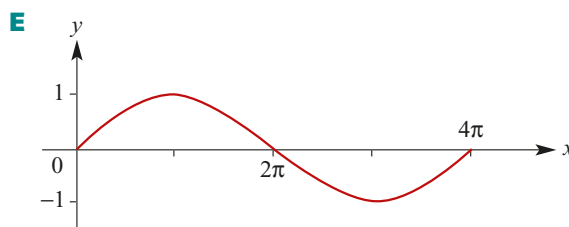
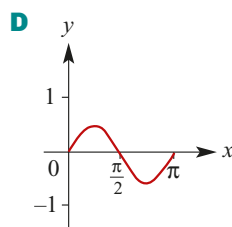
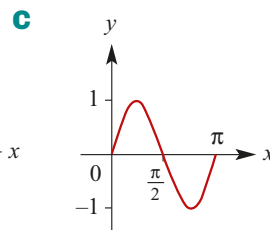
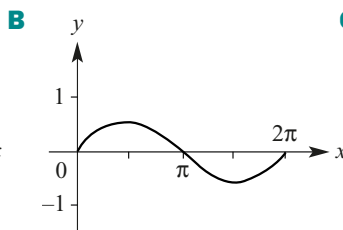
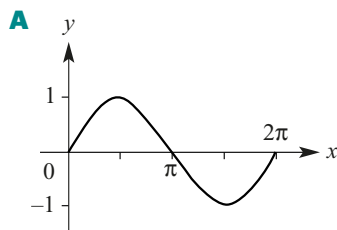
- 16** $\sin(\pi + \theta) + \cos(\pi + \theta)$ is equal to

A $\sin \theta + \cos \theta$ **B** $-\sin \theta + \cos \theta$ **C** $\sin \theta - \cos \theta$
D $-\sin \theta - \cos \theta$ **E** $-\sin \theta \cos \theta$

- 17** For $x \in [0, \pi]$, which of the following equations has exactly two solutions?

A $\sin x = 0$ **B** $\cos x = 0$ **C** $\sin x = 1$
D $\sin x = -1$ **E** $\cos x = 1$

- 18** Which of the following is the graph of $y = \sin\left(\frac{x}{2}\right)$ for one cycle?

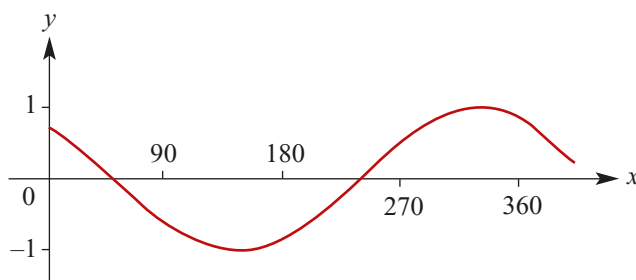


- 19 The minimum value of $2 - 3 \sin \theta$ is

A 2 **B** 1 **C** 0 **D** -1 **E** 3

- 20 The graph shown is of

A $y = \cos(x - 30)^\circ$
B $y = \frac{1}{2} \cos(x + 30)^\circ$
C $y = \frac{1}{2} \cos(x - 30)^\circ$
D $y = \cos(x + 30)^\circ$
E $y = \frac{1}{2} \cos x$



- 21 The function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = -2 \cos(3x)$ has

A amplitude 2 and period π **B** amplitude -2 and period $\frac{2\pi}{3}$
C amplitude 2 and period 6π **D** amplitude 3 and period π
E amplitude 2 and period $\frac{2\pi}{3}$

- 22 If $C^d = 3$, then $C^{4d} - 5$ equals

A 76 **B** 7 **C** 22 **D** 86 **E** 35

- 23 The value of $\log_2 56 - \log_2 7 + \log_2 2$ is

A $\log_2 51$ **B** 1 **C** 2 **D** 3 **E** 4

- 24 If $\log_b a = c$ and $\log_x b = c$, then $\log_a x$ equals

A a **B** c^{-2} **C** b^2 **D** b **E** abc^2

- 25 If $\cos \theta - \sin \theta = \frac{1}{4}$, then $\sin \theta \cos \theta$ equals

A $\frac{1}{16}$ **B** $\frac{15}{16}$ **C** $\frac{1}{32}$ **D** $\frac{15}{32}$ **E** $\frac{1}{2}$

- 26 The coordinates of a point of intersection of the graphs $y = \frac{1}{2} \sin(2x)$ and $y = \frac{1}{2}$ are

A $(\frac{1}{2}, \frac{\pi}{3})$ **B** $(\frac{\pi}{4}, \frac{1}{2})$ **C** $(\frac{\pi}{2}, \frac{1}{2})$ **D** $(\frac{1}{2}, \frac{\pi}{6})$ **E** $(2\pi, \frac{1}{2})$

15C Extended-response questions

- 1** The height of the tide, h metres, at a harbour at any time during a 24-hour period is given by the rule

$$h(t) = 10 + 4 \sin(15t)^\circ$$

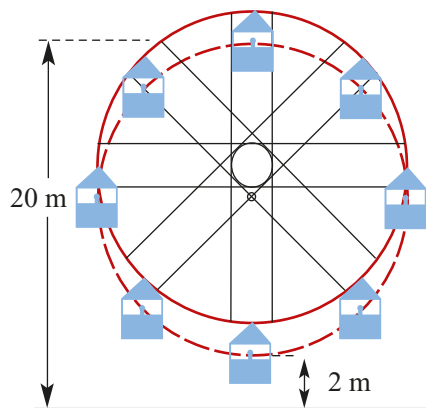
where t is measured in hours.

- Sketch the graph of h against t for $0 \leq t \leq 24$.
 - Find the times at which $h = 13$ during the 24-hour period.
 - A boat can leave the harbour when the height of the tide is at 11 metres or more. State the times during the 24 hours when the boat can leave the harbour.
- 2** Medical researchers studying the growth of a strain of bacteria observe that the number of bacteria present after t hours is given by the formula $N(t) = 40 \times 2^{1.5t}$.
- State the number of bacteria present at the start of the experiment.
 - State the number of bacteria present after:
 - 2 hours
 - 4 hours
 - 12 hours
 - Sketch the graph of N against t .
 - How many minutes does it take for the number of bacteria to double?

- 3** For a ride on a Ferris wheel, the height above the ground, h metres, of a person at time t seconds is given by

$$h(t) = 11 + 9 \cos\left(\frac{\pi}{30}(t - 10)\right)$$

- How long does it take for the Ferris wheel to make one complete revolution?
 - Sketch the graph of h against t for one revolution.
 - State the range of the function.
 - At what time(s) is the person at a height of 2 metres above the ground?
 - At what time(s) is the person at a height of 15.5 metres above the ground?
- 4** The voltage, V , in a circuit after t seconds is given by $V = 120 \cos(60\pi t)$.
- Sketch the graph of V against t for one cycle.
 - Find the first time the voltage is 60.
 - Find all times at which the voltage is maximised.



- 5** The figure shows a waterwheel rotating at 4 revolutions per minute. The distance, d in metres, of a point P from the surface of the water as a function of time, t in seconds, can be modelled by a rule of the form

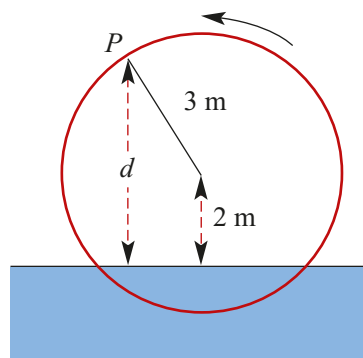
$$d = a + b \sin c(t - h)$$

a Find:

- i** the period **ii** the amplitude **iii** c

b If $d = 0$ when $t = 0$, find h .

c Sketch the graph of d against t for $0 \leq t \leq 30$.



- 6** A forest fire has burned out 30 hectares by 11 a.m. It then spreads according to the formula

$$h(t) = 30(1.65)^t$$

where $h(t)$ is the area burned (in hectares) at time t (in hours after 11 a.m.).

a Find h when:

- i** $t = 0$ **ii** $t = 1$ **iii** $t = 2$

b Find k such that $h(t + 1) = k h(t)$.

c How long does it take for 900 hectares to be burned?

d Sketch the graph of h against t .

- 7** A bowl of water is initially at boiling point (i.e. 100°C). The temperature, $\theta^\circ\text{C}$, of the water t minutes after beginning to cool is $\theta = 80(2^{-t}) + 20$.

a Copy and complete this table:

t	0	1	2	3	4	5
θ						

b Draw a graph of θ against t .

c At what time is the temperature 60°C ?

d Find θ when $t = 3.5$.

- 8** A , B and C are three countries. Each of them now has a population of 70 million.

- Country A 's population grows uniformly by 30 million in every period of 10 years.
- Country B 's population grows uniformly by 50 million in every period of 10 years.
- Country C 's population is multiplied by 1.3 every 10 years.

a Give an equation for the population of each country at time t .

b On the same set of axes, carefully draw the graphs of the three equations.

c From your graph find out when the population of C overtakes:

- i** the population of A **ii** the population of B .

- 9** A particular bushfire, which started from a controlled burn, is modelled by $A = 2^{0.25t}$, where $A \text{ km}^2$ is the total area of the burned land at time t hours after the containment lines were breached.
- a** Find the area burned after 5 hours.
 - b** After how many hours will the area burned be equal to 20 km^2 ?
 - c** Determine the time interval during which the area burned is between 10 km^2 and 30 km^2 inclusive.

- 10** Two tanks simultaneously start to leak. Tank A contains $V_1(t)$ litres of water and tank B contains $V_2(t)$ litres of water, where

$$\begin{aligned} V_1(t) &= 1000 \times 3^{\frac{-t}{10}} & t \geq 0 \\ V_2(t) &= 1000 - 40t & 0 \leq t \leq 25 \end{aligned}$$

and t is the time after the tanks start to leak.

- a** Find $V_1(0)$ and $V_2(0)$.
 - b** Sketch the graphs of $y = V_1(t)$ and $y = V_2(t)$ for $0 \leq t \leq 25$.
 - c** How much water is in tank A when tank B is empty?
 - d** Find the times at which the two tanks have equal amounts of water in them.
- 11** A river gate is used to control the height of water in a river.
- On one side of the gate, the height of the water is subject to tides. The height of the water (in metres) on this side is given by

$$h_1(t) = 18 + 10 \sin\left(\frac{\pi}{6}t\right)$$
 where t is the time in hours past midnight.
 - On the other side of the gate, the height of the water (in metres) is rising according to the rule

$$h_2(t) = 8 + 6t$$
 where t is the time in hours past midnight.
- a** Sketch the graphs of $y = h_1(t)$ and $y = h_2(t)$, for $0 \leq t \leq 6$, on the one set of axes.
 - b** Find the time at which $h_1(t) = h_2(t)$.
 - c** When the water levels on both sides of the gate are the same, the gate is opened and the height of the water on both sides is given by $y = h_1(t)$.
 - i** The gate is closed again when $h_1(t)$ reaches its minimum value. At what time does this happen?
 - ii** Water flows in on the non-tidal side so that the height increases by 6 metres every hour. What will be the height of the river t hours after the gate has been closed?

12 The Tower of Hanoi puzzle

Given a number of different sized discs, the problem is to move a pile of discs to a second location (if starting at *A*, then to either *B* or *C*) according to the following rules:

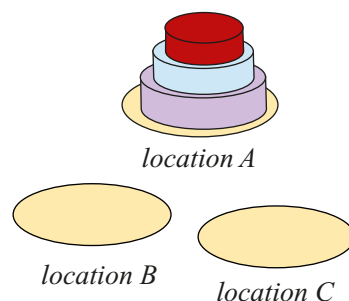
- Only one disc can be moved at a time.
 - A total of only three locations (*A*, *B* and *C*) can be used to ‘rest’ the discs.
 - A larger sized disc cannot be placed on top of a smaller disc.
 - The task must be completed in the smallest possible number of moves.
- a** First complete the puzzle using two coins. Repeat with three coins and then with four coins, and thus complete the following table:

Number of discs, n	1	2	3	4
Minimum number of moves, M	1			

- b** Work out the formula which shows the relationship between M and n . Use your formula to extend the table of values for $n = 5, 6, 7$.
- c** Plot the graph of M against n .
- d** Investigate, for both $n = 3$ and $n = 4$, to find whether there is a pattern for the number of times each particular disc is moved.

- 13 a** On the same coordinate axes, carefully sketch the graphs of $f(x) = 2^x$ and $g(x) = x^2$ for $-1 \leq x \leq 5$.

- b** The two graphs have three points of intersection.
- i** Find the exact coordinates of the two points of intersection in the first quadrant.
 - ii** Find approximate coordinates (correct to two decimal places) for the point of intersection in the second quadrant.
- c** Solve the inequality $f(x) > g(x)$ for x . (You will have to use one approximate value.)
- d** Show that, for $x > 0$, the equation $2^x = x^2$ is equivalent to $\frac{\log_2 x}{x} = \frac{1}{2}$.
- e** Show that, for $x > 0$, the equation $4^x = x^4$ is equivalent to $\frac{\log_2 x}{x} = \frac{1}{2}$.
- f** Hence show that the points of intersection of $y = f(x)$ and $y = g(x)$ have the same x -coordinates as the points of intersection of $y = 4^x$ and $y = x^4$.
- g** Use your calculator to plot the graph of $y = \frac{\log_2 x}{x}$.



15D Investigations

For each of the following questions, there are different approaches and directions that you can take. Suggestions are given, but you should develop your solution on an individual basis.

1 Fish measurements

Exponential functions can be useful for modelling various aspects of the growth of fish.

a Weight versus length

As fish grow, they increase in both weight and length. The following data is based on measurements of a particular species of fish.

Length (cm)	25	26	27	28	29	30	31	32	33	34	35
Weight (kg)	0.4	0.4	0.5	0.5	0.6	0.7	0.7	0.8	0.9	1.0	1.0

Length (cm)	36	37	38	39	40	41	42	43	44	45	46
Weight (kg)	1.1	1.2	1.3	1.5	1.6	1.7	1.8	1.9	2.1	2.2	2.4

Using this data, investigate several different models for weight, W kg, as a function of length, L cm. Consider each of the following:

- i a power function
- ii an exponential function
- iii a piecewise-defined function.

You might like to use additional data from the internet to extend your investigation.

b Length versus age

Suppose that the maximum length of a particular species of fish is 50 cm. Then we can model the length, L cm, of a fish in terms of its age, t years, using a function of the form

$$L = 50(1 - Ka^t) \quad \text{for } t > 1$$

where a and K are positive constants such that $0 < a < 1$. (This is an example of a *von Bertalanffy growth function*.) Investigate the effect of choosing different values for the constants a and K with $0 < a < 1$ and $0 < K < 1$.

c Total weight of fish

Suppose that, for every 1000 young fish of this species placed in an aquaculture pond, the number of fish, N , that are still alive after t years can be modelled by the rule

$$N = 1000 \times 0.6^t$$

Using a particular length–age model from part **b** and the weight–length model $W = 0.05 \times 1.09^L$, investigate the best time to harvest all the fish in the pond to obtain the maximum weight of live fish.

2 Numerical approximations of rational powers

a Bisection method The bisection method is discussed in Section 6K. To use this method to approximate the n th root of a positive number A , we let $f(x) = x^n - A$ and consider the equation $f(x) = 0$. Use the bisection method to find each of the following, correct to three decimal places:

i $2^{\frac{1}{5}}$ **ii** $11^{\frac{1}{3}}$ **iii** $14^{\frac{1}{2}}$ **iv** $7^{\frac{1}{3}}$

b Newton's method We will meet Newton's method in a more general context in Chapter 18. Here we describe how the method can be used to approximate the n th root of a positive number A .

Step 1 Guess a value for $A^{\frac{1}{n}}$ and call this guess x_{old} .

Step 2 Let $x_{\text{new}} = \frac{1}{n} \left((n-1)x_{\text{old}} + \frac{A}{(x_{\text{old}})^{n-1}} \right)$.

Step 3 Assign x_{old} the value of x_{new} .

Step 4 Repeat from Step 2 until the desired accuracy is reached.

Implement this algorithm using a spreadsheet or a program.

c A third method for approximating the n th root of A is to use the rule

$$x_{\text{new}} = x_{\text{old}} \times \frac{2A + (x_{\text{old}})^n}{A + 2(x_{\text{old}})^n}$$

Compare all three methods and the speed at which the desired accuracy is reached.

3 Approximating circular functions

The sine function can be approximated by a sequence of polynomial functions. These are derived from the power series for $\sin x$, which is the infinite sum

$$\sin x = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \cdots + (-1)^k \frac{x^{2k+1}}{(2k+1)!} + \cdots$$

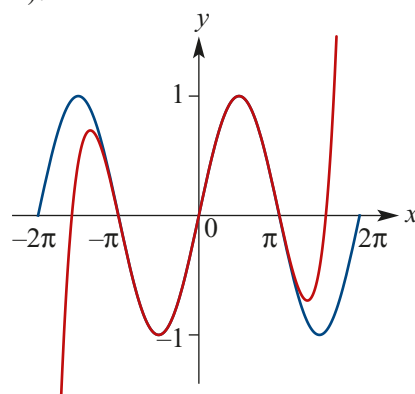
For example, the graphs of $y = \sin x$ and $y = f(x)$ are shown here, where

$$f(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \frac{x^9}{9!}$$

a Find $f(\pi)$ and $f(2\pi)$. Find some other values of f to understand this approximation better.

b With the help of your calculator, sketch the graph of the cubic approximation

$$g(x) = x - \frac{x^3}{3!}$$



c Using the power series for $\sin x$, find an infinite sum for each of the following:

i $\sin(-x)$

ii $\sin(2x)$

iii $\sin(x^2)$

iv $-\sin(x)$

v $-\sin(2x)$

vi $-\sin(x^2)$

d Leonhard Euler used this power series to prove that $1 + \frac{1}{2^2} + \frac{1}{3^2} + \frac{1}{4^2} + \cdots = \frac{\pi^2}{6}$. Look up the proof.

16

Rates of change

Objectives

- ▶ To recognise **relationships** between variables.
- ▶ To calculate **average rates of change**.
- ▶ To estimate **gradients of tangents** to curves.
- ▶ To estimate **instantaneous rates of change**.
- ▶ To apply the estimation and calculation of rates of change to solving problems.

Throughout this book, we have been looking at situations where there is a relationship between two variables. We have developed and applied the idea that one variable, say y , is a function of another variable, say x .

Furthermore, we have represented such relationships graphically, and investigated key features such as axis intercepts, turning points and asymptotes.

This graphical representation can also be used to see how the relationship is changing.

In applications, how the relationship is changing is of critical importance in establishing how accurately a given rule models the relationship between the variables in question. For example, if x increases, does y also increase, or does it decrease, or remain unaltered? And, if it does change, does it do so consistently, quickly, slowly, indefinitely, etc.?

This chapter serves as an introduction to the ideas of calculus, which we begin to study more formally in the next chapter. In this chapter, we talk about rates of change informally, based on our intuition. Our study of calculus will enable us to talk about these ideas more precisely.

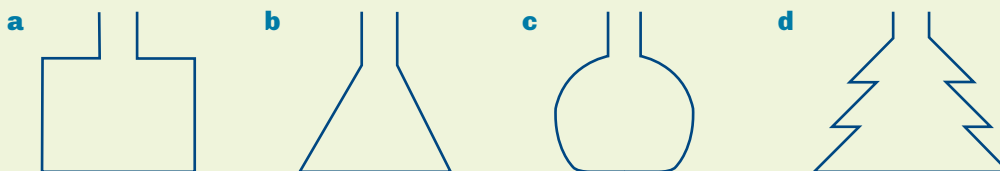
16A Recognising relationships

In previous chapters, we have studied polynomial, exponential, logarithmic and circular functions, and have seen that many real-life situations may be modelled by these functions.

In this first section, we look at several real-life situations involving two variables, and investigate the form of the relationships between the variables through graphs. The algebraic relationship is not established.



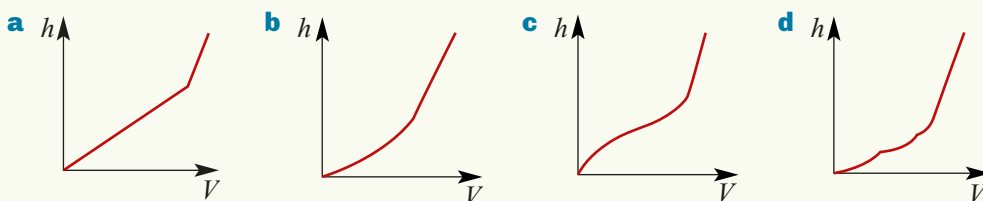
Example 1



Water is being poured steadily into each of these vessels.

Draw a graph that shows the relationship between the height of the water (h) and the volume (V) that has been poured in.

Solution

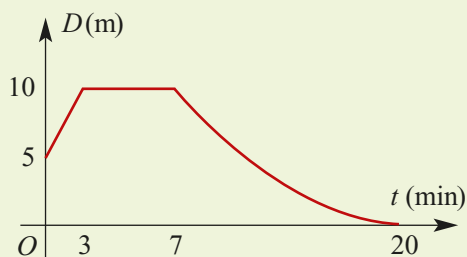


Example 2

A particle travels in a straight line.

The graph shows the distance, D metres, of the particle from a fixed point O over a period of 20 minutes.

Describe the motion of the particle.



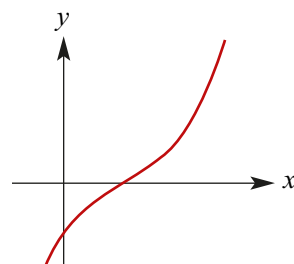
Solution

The particle is initially 5 m from O . It travels away from O for 3 minutes at a constant speed of $\frac{5}{3}$ m/min. It then remains stationary at a distance of 10 m from O for 4 minutes, before returning to O at a speed which is gradually decreasing so that it comes to rest at O at time $t = 20$ minutes.

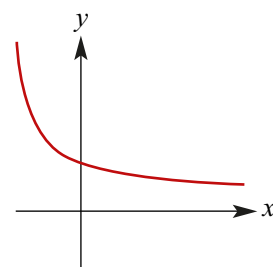
By examining the graph representing a function, it can be determined whether the rate of change is positive, negative or neither.

Consider the graph of a function $y = f(x)$.

If the graph shows that y is increasing as x increases, then we can say that the **rate of change** of y with respect to x is **positive**. (The graph ‘slopes upwards’.)



If the graph shows that y is decreasing as x increases, then we can say that the **rate of change** of y with respect to x is **negative**. (The graph ‘slopes downwards’.)



If y remains the same value as x changes, the corresponding graph is a horizontal line, and we say that the rate of change of y with respect to x is **zero**.

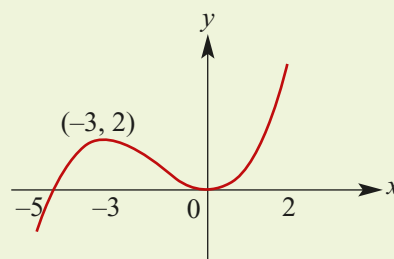
All of this is consistent with the gradient (rate of change) of a linear function, which was discussed in Chapter 2.



Example 3

For the graph shown on the right for $x \in [-5, 2]$, use interval notation to describe the set of values of x for which:

- a** the rate of change of y with respect to x is negative
- b** the rate of change of y with respect to x is positive.



Solution

- a** The rate of change of y with respect to x is negative for $x \in (-3, 0)$.
- b** The rate of change of y with respect to x is positive for $x \in [-5, -3) \cup (0, 2]$.

Summary 16A

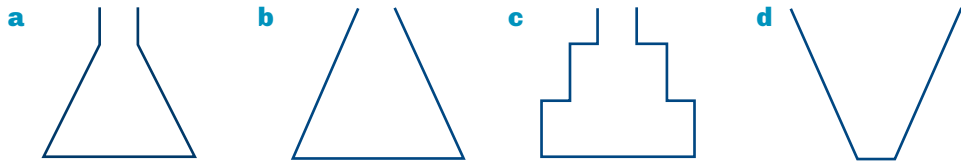
Consider the graph of a function with rule $y = f(x)$.

- If the graph shows that y is increasing as x increases over some interval, then the **rate of change** of y with respect to x is **positive** for that interval.
- If the graph shows that y is decreasing as x increases over some interval, then the **rate of change** of y with respect to x is **negative** for that interval.
- If y remains the same value as x changes, the corresponding graph is a horizontal line and the rate of change of y with respect to x is **zero**.

Exercise 16A

Example 1

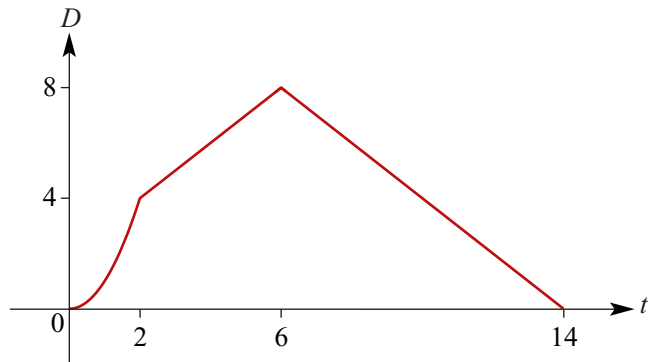
- 1 Water is being poured steadily into these vessels:



For each of the vessels, draw a graph of the height, h , of water in the vessel and the volume, V , that has been poured in. Label the horizontal axis V and the vertical axis h .

Example 2

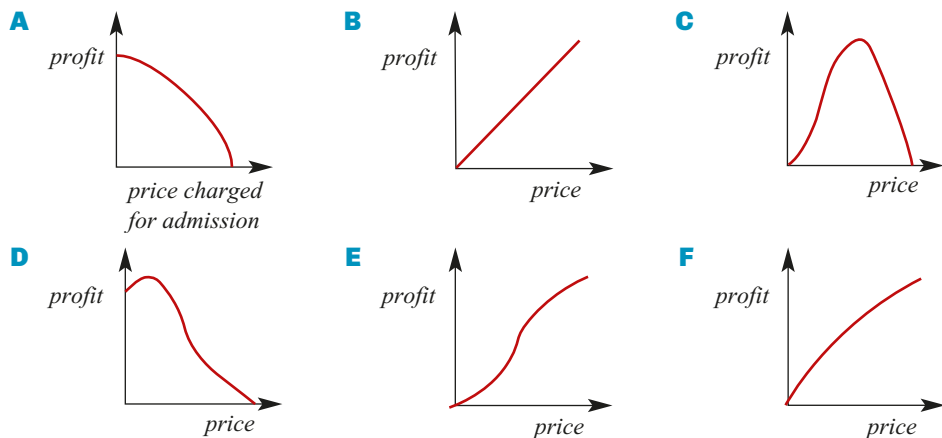
- 2 A particle travels in a straight line. The graph shows the distance, D metres, of the particle from a fixed point O on the line over a period of 14 minutes. Describe the motion of the particle.



For Questions 3–6, there may be more than one correct answer. Your written explanations are an important part of the exercise.

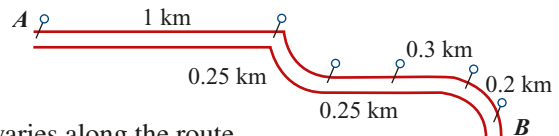
- 3 The manager of a theatre wishes to know what effect changing the price of admission will have on the profit she makes.

- a Which one of the following graphs would show the effect of change?
b Explain your choice, including comments on scales and axes and what the point of intersection of the axes represents.

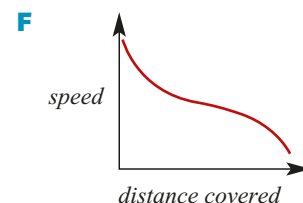
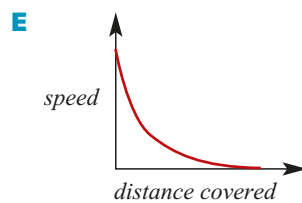
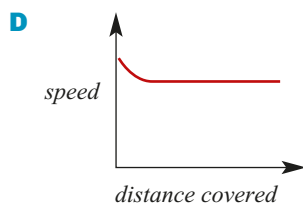
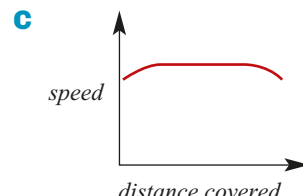
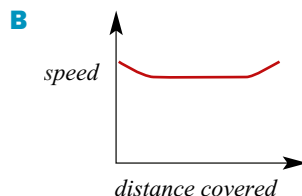
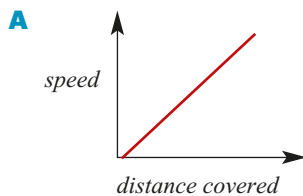


- 4 Sketch a graph to show how the height of a person might vary with age.

- 5** A motorist starts a journey at the point marked *A* on a country road, drives 2 km along the route shown, and stops at the point marked *B*. He is able to drive at 100 km/h, but must slow down at corners.

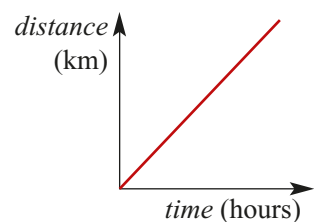


- a** Explain briefly how the car's speed varies along the route.
b Sketch a graph showing how the car's speed varies along the route.
 (Label the vertical axis *car's speed* and the horizontal axis *distance from A*.)
- 6** An athlete is a competitor in a 10 000 m race. Below are some graphs which could show the relationship between the speed of the runner and the distance covered.
- a** Explain the meaning of each graph in words.
b Which graph is the most realistic for a winning athlete? If you do not think any of these graphs are realistic, draw your own and explain it fully.

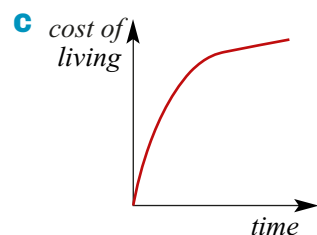
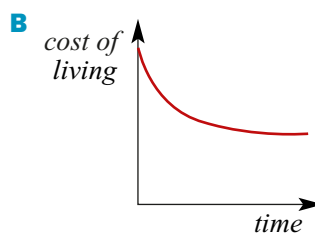
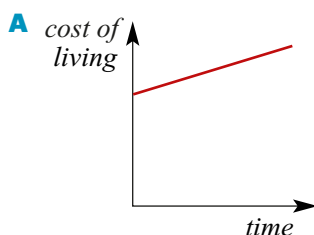


- 7** A sprinter covers 100 metres at a constant speed of 10 m/s. Sketch:
a the distance–time graph **b** the speed–time graph

- 8** The graph relating the distance a car travels to the time taken is a straight line as shown. The graph shows that the car is
- A** speeding up **B** slowing down
C travelling uphill **D** travelling at a constant speed
E stationary

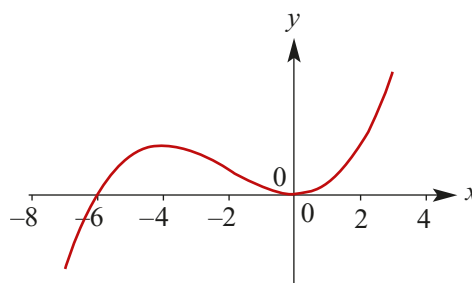


- 9** Which one of these graphs best represents the rate of increase in the cost of living slowing down?

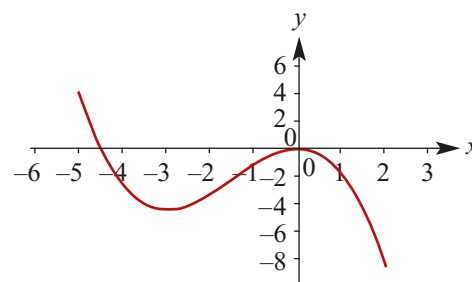


Example 3

- 10** For the graph shown on the right for $x \in [-7, 3]$, use interval notation to describe the set of values of x for which:
- a** the rate of change of y with respect to x is negative
 - b** the rate of change of y with respect to x is positive.



- 11** For the graph shown on the right for $x \in [-5, 2]$, use interval notation to describe the set of values of x for which:
- a** the rate of change of y with respect to x is positive
 - b** the rate of change of y with respect to x is negative.



16B Constant rate of change

Any function that is linear will have a **constant rate of change**. That rate of change is simply the gradient of the graph and, given appropriate information, the rate can be calculated from the graph of the function or simply read from the rule of the function if it is stated.



Example 4

A car travels from Copahunga to Charlegum, which is a distance of 150 km, in 2 hours (120 minutes). Assuming the car travels at a constant speed, draw a distance–time graph and calculate the speed.

Solution

We denote the distance function by D .

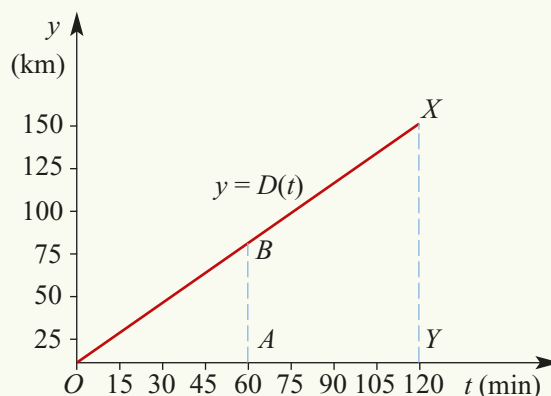
The graph of $y = D(t)$ is shown.

The rule of the function may be written:

$$D(t) = \frac{150}{120}t = \frac{5}{4}t$$

Note that

$$\frac{XY}{YO} = \frac{BA}{AO} = \frac{5}{4}$$



The gradient of the graph gives the speed. Therefore, the speed of the car is $\frac{5}{4}$ kilometres per minute. This speed may be expressed in kilometres per hour (km/h):

$$\text{Speed} = \frac{5}{4} \times 60 = 75 \text{ km/h}$$



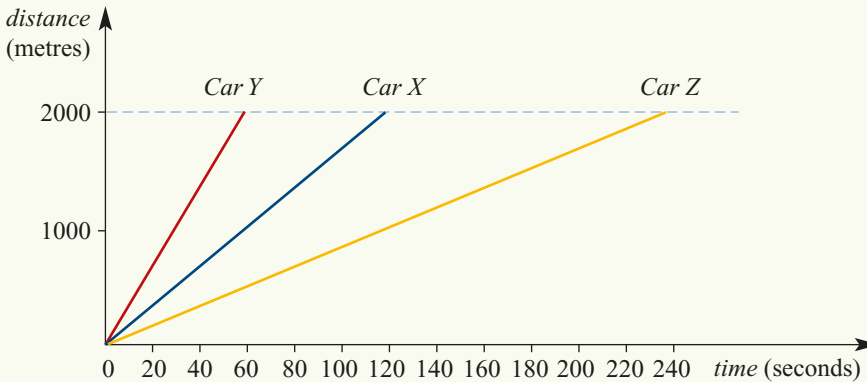
Example 5

Three cars are driven over a 2-kilometre straight track. They are all to go from point A to point B. Each car travels with constant speed. It is not a race as:

- the speed of car Y is twice that of car X
- the speed of car Z is half that of car X.

Illustrate this situation with a distance–time graph. Assume that car X travels at 1 km/min.

Solution



Note: The gradient of the graph for car X is $\frac{2000}{120} = 16\frac{2}{3}$

The gradient of the graph for car Y is $\frac{2000}{60} = 33\frac{1}{3}$

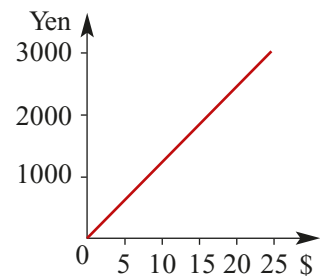
The gradient of the graph for car Z is $\frac{2000}{240} = 8\frac{1}{3}$

An object whose motion can be described by a linear distance–time graph is travelling at a constant speed equal to the gradient of the linear graph.

There are many other examples in which a real-life situation is usefully modelled by a straight-line graph in such a way that the gradient of the graph is meaningful.

In all these situations, the gradient of the straight-line graph represents a **rate**.

For example, the graph shown on the right represents the conversion between dollars and yen. The gradient of the graph gives the exchange rate of dollars to yen.



Summary 16B

A linear function $f(x) = mx + c$ has a constant rate of change, m .

Examples include an object travelling with constant speed and currency exchange rates.

Exercise 16B

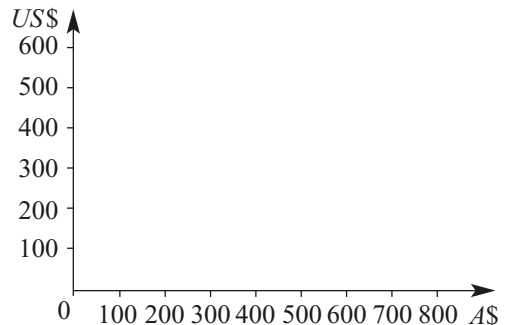
Example 4

- 1 A car travels from Bombay to Pune, a distance of 200 km, at a constant speed. The journey takes 150 minutes. Draw a distance–time graph and calculate the speed.

Example 5

- 2 Two cars are driven in a straight line for 5 kilometres. They both go from point A to point B and start at the same time. (They are actually driving parallel to each other.) Each car travels with constant speed. The speed of car Y is twice that of car X, and the speed of car X is 40 km/h. Illustrate this with a distance–time graph.

- 3 The exchange rate for the Australian dollar in terms of the American dollar was A\$1 = US\$0.75. Draw a straight-line graph that illustrates this relationship. The axes should be as shown.



- 4 Find the speed for each of the following (assuming constant speed):

- a distance travelled 120 km, time taken 2 hours
- b distance travelled 60 m, time taken 20 seconds
- c distance travelled 8000 m, time taken 20 minutes
- d distance travelled 200 km, time taken 5 hours 40 minutes
- e distance travelled 6542 m, time taken 5 minutes 20 seconds

- 5 Find the rate of flow from the following taps in litres per minute:

- a a tap which fills a 40-litre drum in 5 minutes
- b a tap which fills a 600-litre tank in 12 minutes
- c a tap which takes 17 minutes 20 seconds to fill a 180-litre tank

- 6 Water comes out of a tap at the rate of 15 litres per minute.

- a Copy and complete this table showing the amount which has come out at time t :

Time in minutes, t	0	0.5	1	1.5	2	3	4	5
Amount in litres, A	0							

- b Draw a graph from the table.

- 7 A worker is paid \$200 for 13 hours work. What is their rate of pay per hour?
- 8 A spherical balloon is blown up so that its volume is increasing by 8 cm^3 every second. Sketch a graph to show how the volume of the balloon changes with time.
- 9 Two cars start together and travel with constant speed over a 1-kilometre straight track. Car 1 has speed 60 km/h, and car 2 travels at three-quarters of this speed. Illustrate this situation with distance–time graphs for both cars on the one set of axes.

16C Average rate of change

Many moving objects do not travel with constant speed. For example, the speedometer of a car being driven in city traffic rarely stays still for long.

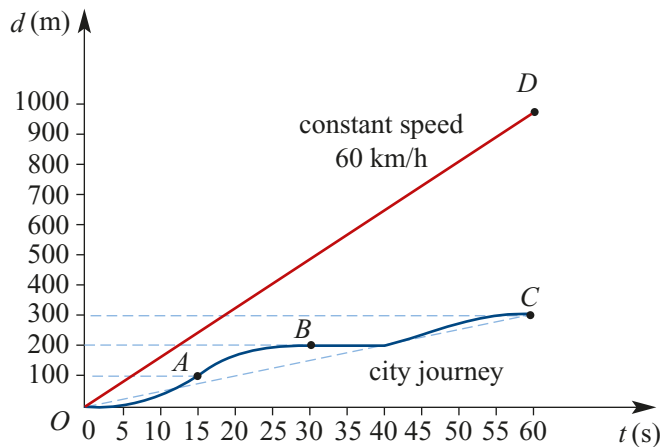
Similarly, not all functions are linear, and so not all functions have a constant rate of change. For a function that is non-linear, the rate of change of the function varies, and may in fact be different for every different point on the graph of the function.

Average speed

We will use a distance–time graph to illustrate the idea of average speed.

The graph below shows the motion of two cars both travelling in a straight line away from a fixed point O , where d is the distance travelled (in metres) at time t (in seconds).

The straight-line graph through D shows a constant speed of 60 km/h. By comparison, the graph through points A , B and C shows a motorist travelling at varying speeds. The motorist accelerates to reach 60 km/h at A before slowing for the lights at B , where there is a 10-second standstill. There is then another short burst of speed before another standstill at C .



Although we do not know the actual speed of the car travelling in the city at any particular time (other than when it is stationary), we can work out the average speed of the car over the full 60 seconds.

The average speed is given by

$$\frac{\text{distance travelled}}{\text{time taken}} = \frac{300}{60}$$

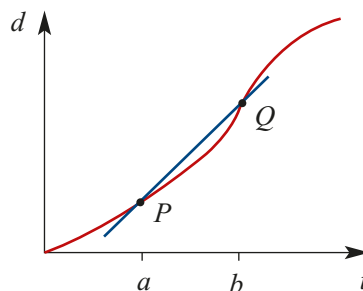
which gives an average speed of 5 metres per second. The average speed is the gradient of the line OC .

The average speed may also be calculated for any given time interval. For example, for the time interval from $t = 15$ to $t = 30$, the average speed is given by the gradient of the line joining points A and B . This is $\frac{100}{15} = 6\frac{2}{3}$ metres per second.

In general:

$$\text{average speed} = \frac{\text{total distance travelled}}{\text{total time taken}}$$

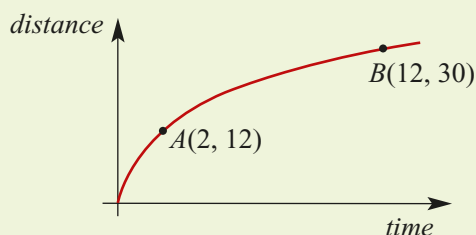
So the average speed of an object for $a \leq t \leq b$ is given by the gradient of the line passing through points P and Q .



Example 6

The graph of distance travelled (metres) against time (seconds) for the motion of an object is shown.

Find the average speed of the object in m/s over the interval from $t = 2$ to $t = 12$.



Solution

$$\begin{aligned} \text{Average speed} &= \frac{\text{total distance travelled}}{\text{total time taken}} \\ &= \frac{30 - 12}{12 - 2} \\ &= \frac{18}{10} \\ &= 1.8 \text{ m/s} \end{aligned}$$

Average rate of change for a function

The line which passes through two points on a curve is called a **secant**.

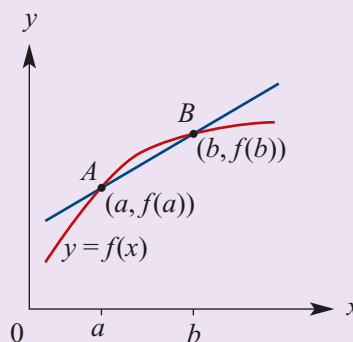
The line segment joining two points on a curve is called a **chord**.

Average rate of change

For any function $y = f(x)$, the **average rate of change** of y with respect to x over the interval $[a, b]$ is the gradient of the line through $A(a, f(a))$ and $B(b, f(b))$ (secant AB).

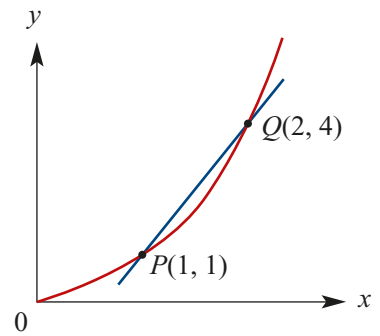
That is,

$$\text{average rate of change} = \frac{f(b) - f(a)}{b - a}$$



For example, for the function with the graph shown, the average rate of change of y with respect to x over the interval $[1, 2]$ is given by the gradient of the secant PQ :

$$\text{gradient} = \frac{4 - 1}{2 - 1} = 3$$



Example 7

Find the average rate of change of the function with rule $f(x) = x^2 - 2x + 5$ as x changes from 1 to 5.

Solution

$$\text{Average rate of change} = \frac{\text{change in } y}{\text{change in } x}$$

$$f(1) = (1)^2 - 2(1) + 5 = 4$$

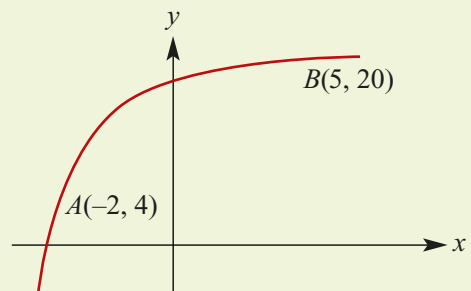
$$f(5) = (5)^2 - 2(5) + 5 = 20$$

$$\begin{aligned} \text{Average rate of change} &= \frac{20 - 4}{5 - 1} \\ &= 4 \end{aligned}$$



Example 8

Find the average rate of change of the function depicted in the graph for the interval $[-2, 5]$.



Solution

Average rate of change for the interval $[-2, 5]$

$$\begin{aligned} &= \frac{20 - 4}{5 - (-2)} \\ &= \frac{16}{7} \end{aligned}$$

**Example 9**

The air temperature, $T^{\circ}\text{C}$, at a weather station on a particular evening is modelled by the equation $T = \frac{600}{t^2 + 2t + 30}$, where t is the time in hours after 6 p.m.

- a** Find the temperature at 6 p.m.
- b** Find the temperature at midnight.
- c** Find the average rate of change of the air temperature from 6 p.m. until midnight.

Solution

- a** At 6 p.m., $t = 0$. Hence

$$T = \frac{600}{(0)^2 + 2(0) + 30} = 20^{\circ}\text{C}$$

- b** At midnight, $t = 6$. Hence

$$T = \frac{600}{(6)^2 + 2(6) + 30} = \frac{100}{13} = 7.69^{\circ}\text{C} \quad (\text{correct to two decimal places})$$

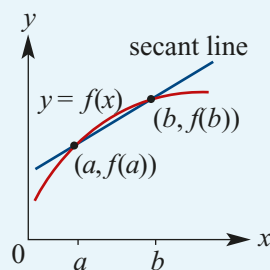
- c** Average rate of change of temperature = $\frac{\frac{100}{13} - 20}{6 - 0} = -\frac{80}{39} = -2.05^{\circ}\text{C per hour}$

Summary 16C

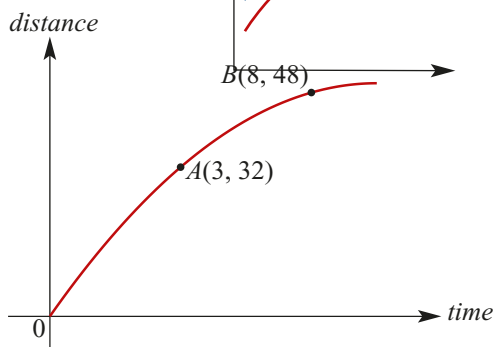
- The line which passes through two points on a curve is called a **secant**.
- The line segment joining two points on a curve is called a **chord**.
- For a function $y = f(x)$, the **average rate of change** of y with respect to x over the interval $[a, b]$ is the gradient of the secant line through $(a, f(a))$ and $(b, f(b))$.

That is,

$$\text{average rate of change} = \frac{f(b) - f(a)}{b - a}$$

**Exercise 16C****Example 6**

- 1** The graph of distance travelled (metres) against time (seconds) for the motion of an object is shown. Find the average speed of the object in m/s over the interval from $t = 3$ to $t = 8$.



Example 7

- 2 For each function, find the average rate of change over the stated interval:

a $f(x) = 2x + 5, \quad x \in [0, 3]$

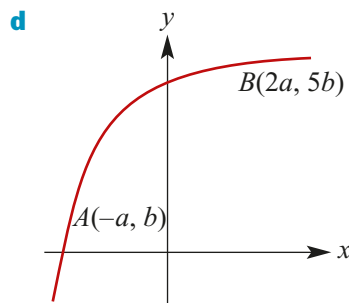
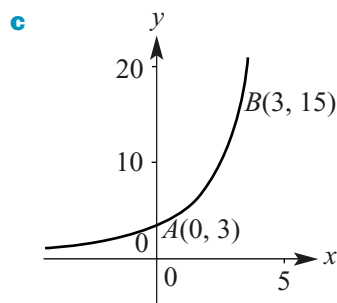
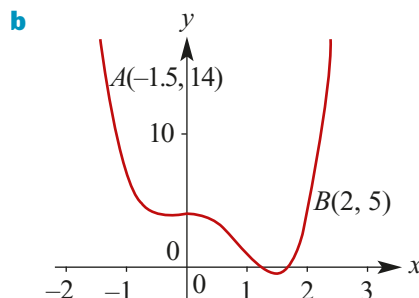
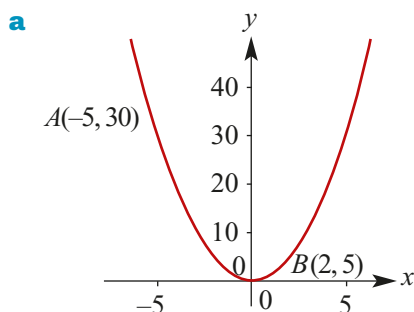
b $f(x) = 3x^2 + 4x - 2, \quad x \in [-1, 2]$

c $f(x) = \frac{2}{x-3} + 4, \quad x \in [4, 7]$

d $f(x) = \sqrt{5-x}, \quad x \in [0, 4]$

Example 8

- 3 Find the average rate of change of y with respect to x from point A to point B for each of the following graphs:



- 4 The distance (in metres) from a point O of an object t seconds after it starts to move in a straight line is given by the function $S(t) = t^3 + t^2 - 2t + 2, t \geq 0$. Find the average rate of change with respect to time of the distance of the object from O :

a in the first 2 seconds

b in the next 2 seconds.

- 5 A person invests \$2000 dollars, which increases in value by 7% per year for three years.

a Calculate the value of the investment after three years.

b Calculate the average rate of change in the value of the investment over that time.

Example 9

- 6 The depth, d cm, of water in a bath tub t minutes after the tap is turned on is modelled by the function $d(t) = \frac{-300}{t+6} + 50, t \geq 0$. Find the average rate of change of the depth of the water with respect to time over the first 10 minutes after the tap is turned on.

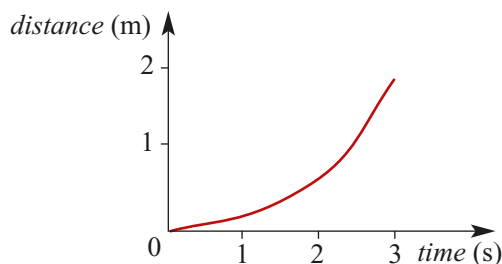
- 7 Using the information in the graph on the right, the average speed from $t = 0$ to $t = 3$ is

A 2 m/s

B 1 m/s

C $\frac{2}{3}$ m/s

D $1\frac{1}{2}$ m/s



16D Instantaneous rate of change

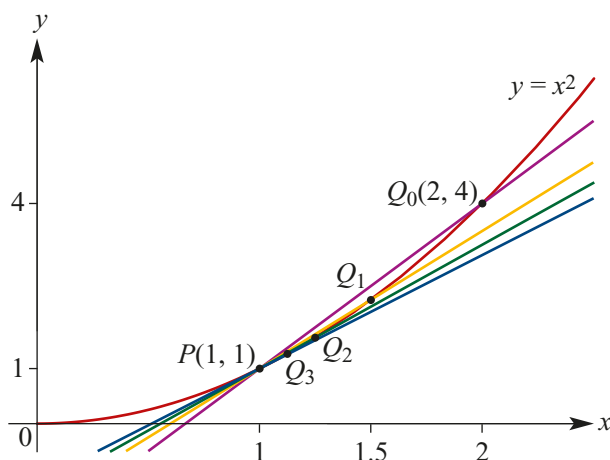
In the previous section, we investigated the average rate of change of a function over a stated interval. We saw that, in general (except for linear functions), the average rate of change of a function over different intervals in the domain of the function is not constant.

In this section, we investigate the idea of instantaneous rate of change.

Tangent line at a point

We talk about the idea of the tangent to a curve at a point informally here. It is a line which has ‘the same slope’ as the graph at this point. Of course, we don’t know exactly what this means, but if we think of a very, very, . . . , very small section of the curve around the point, we can consider it to be a line segment which can be extended out to a straight line. This straight line is what we call the ‘tangent line’ to the curve at the point.

We can illustrate this idea with a specific example. Part of the graph of $y = x^2$ is shown below. We will find the tangent line at the point $P(1, 1)$.



We start with the secant PQ_0 passing through $P(1, 1)$ and $Q_0(2, 4)$.

The gradient of PQ_0 is $\frac{4-1}{2-1} = 3$, and so the equation of the secant PQ_0 is $y = 3x - 2$.

The points $Q_1, Q_2, Q_3, \dots, Q_n, \dots$ on the curve $y = x^2$ are chosen so that they get closer and closer to P in the following way:

- The x -coordinate of Q_1 is $\frac{1}{2}(1 + 2) = \frac{3}{2}$.
- The x -coordinate of Q_2 is $\frac{1}{2}\left(1 + \frac{3}{2}\right) = \frac{5}{4}$.
- The x -coordinate of Q_3 is $\frac{1}{2}\left(1 + \frac{5}{4}\right) = \frac{9}{8}$.

We now look at the sequence of secants $PQ_0, PQ_1, PQ_2, PQ_3, \dots, PQ_n, \dots$. The following table shows the gradient and the equation for each secant.

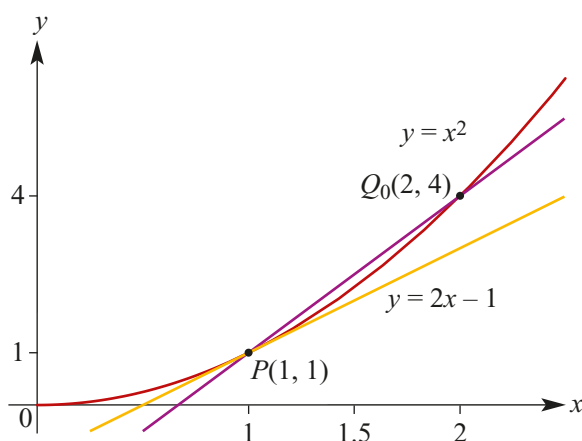
Secants of the curve $y = x^2$ through the point $P(1, 1)$

Step	Point on curve	Secant	Gradient	Equation of secant
0	$Q_0(2, 4)$	PQ_0	3	$y = 3x - 2$
1	$Q_1(\frac{3}{2}, \frac{9}{4})$	PQ_1	$\frac{5}{2}$	$y = \frac{5}{2}x - \frac{3}{2}$
2	$Q_2(\frac{5}{4}, \frac{25}{16})$	PQ_2	$\frac{9}{4}$	$y = \frac{9}{4}x - \frac{5}{4}$
3	$Q_3(\frac{9}{8}, \frac{81}{64})$	PQ_3	$\frac{17}{8}$	$y = \frac{17}{8}x - \frac{9}{8}$
n	$Q_n(1 + 2^{-n}, (1 + 2^{-n})^2)$	PQ_n	$2 + 2^{-n}$	$y = (2 + 2^{-n})x - (1 + 2^{-n})$

The sequence of gradients is $3, \frac{5}{2}, \frac{9}{4}, \frac{17}{8}, \dots, 2 + \frac{1}{2^n}, \dots$

We can see that the gradients get closer and closer to 2. This is particularly evident from the general gradient, $2 + \frac{1}{2^n}$, since as $n \rightarrow \infty$, $\frac{1}{2^n} \rightarrow 0$.

We can also see that the secants get closer and closer to the line with equation $y = 2x - 1$. This line is the **tangent line** at the point P , and the gradient of the tangent line is the **instantaneous rate of change** of y with respect to x at the point P . We define these two concepts in Chapters 17 and 18.



In the examples and exercises in this chapter, we only require approximations to the instantaneous rate of change.



Example 10

Estimate the instantaneous rate of change of y with respect to x at the point $P(2, 9)$ on the curve $y = x^3 + 1$ by considering the secant PQ , where $Q = (2.01, (2.01)^3 + 1)$.

Solution

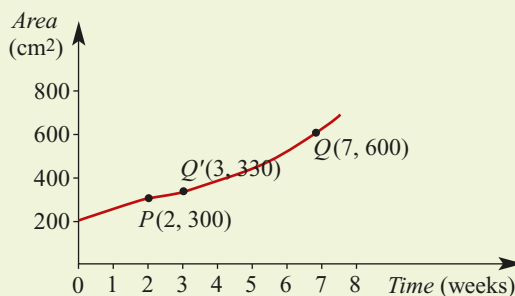
$$\text{Gradient of } PQ = \frac{(2.01)^3 + 1 - 9}{2.01 - 2} = 12.0601$$

Note: An even better approximation can be made by choosing the points $P(2, 9)$ and $Q(2.001, (2.001)^3 + 1)$. Using the approach taken for $y = x^2$ in the discussion above, we would find that the instantaneous rate of change for this example is 12.

**Example 11**

The graph represents the area covered by a spreading plant. Area is measured in square centimetres and time in weeks.

- Find the gradient of the secant PQ .
- The point Q' has coordinates $(3, 330)$. Find the average rate of change of area with respect to time for the interval $[2, 3]$, and hence estimate the instantaneous rate of change of the area of the plant at $t = 2$.

**Solution**

$$\begin{aligned}\text{a Gradient of } PQ &= \frac{600 - 300}{7 - 2} \\ &= \frac{300}{5} \\ &= 60\end{aligned}$$

The average rate of change of area from $t = 2$ to $t = 7$ is 60 cm^2 per week.

$$\text{b Gradient of } PQ' = \frac{330 - 300}{1} = 30$$

$\therefore$ Gradient at P is approximately 30.

The instantaneous rate of change of the area of the plant with respect to time when $t = 2$ is approximately 30 cm^2 per week.

**Example 12**

Consider the curve $y = 2^x$.

- Using the secant through the points where $x = 3$ and $x = 3.1$, estimate the instantaneous rate of change of y with respect to x at the point where $x = 3$.
- Repeat for the points where $x = 3$ and $x = 3.001$.

Solution

- When $x = 3$, $y = 8$ and when $x = 3.1$, $y = 8.5742$ (correct to four decimal places). The gradient of the line through $(3, 8)$ and $(3.1, 8.5742)$ is 5.7419. Thus an estimate for the instantaneous rate of change of $y = 2^x$ at $x = 3$ is 5.742.
- When $x = 3.001$, $y = 8.005547$. The gradient of the line through $(3, 8)$ and $(3.001, 8.005547)$ is 5.547.

Note: The true instantaneous rate of change of y with respect to x at $x = 3$ is 5.5452 (correct to four decimal places).

Using the graph window of your calculator

The graph of $y = 0.5x^3 - 2x + 1$ is shown. We will investigate the gradient at the point $(0, 1)$.

First find the gradient of the secant RS , where $R = (-0.75, 2.2891)$ and $S = (0.25, 0.5078)$:

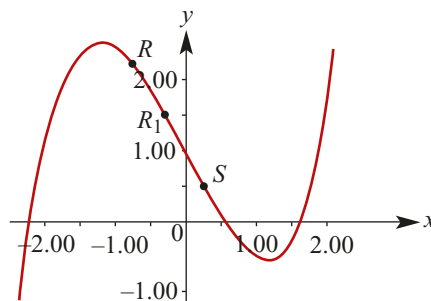
$$\text{gradient of } RS = -1.7813$$

(The coordinates of R and S are given to four decimal places.)

Now consider another secant R_1S , where

$R_1 = (-0.25, 1.4922)$ and $S = (0.25, 0.5078)$:

$$\text{gradient of } R_1S = -1.9688$$

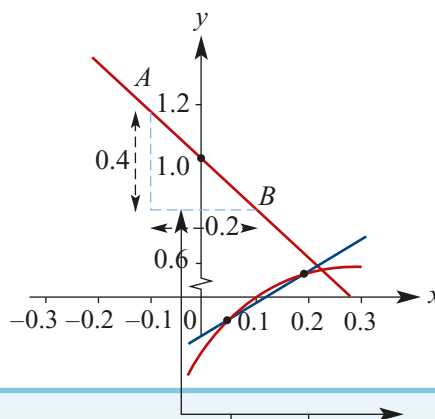


Using a calculator, zoom in on the graph near $x = 0$. As you zoom further in, this section of the curve appears increasingly linear. By assuming that this section of the curve is in fact linear and finding its gradient, we can approximate the gradient of the curve at $x = 0$.

This diagram shows a 'zoomed in' section of the graph around the point $(0, 1)$.

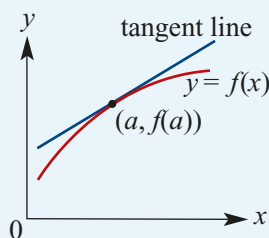
Consider the secant AB where $A = (-0.1, 1.1995)$ and $B = (0.1, 0.8005)$. The gradient of this line is approximately -2 .

Therefore we make the approximation that the gradient of the curve $y = 0.5x^3 - 2x + 1$ at the point $(0, 1)$ is -2 .



Summary 16D

For a function $y = f(x)$, the **instantaneous rate of change** of y with respect to x at the point $(a, f(a))$ is the gradient of the tangent line to the graph of $y = f(x)$ at the point $(a, f(a))$.



Exercise 16D

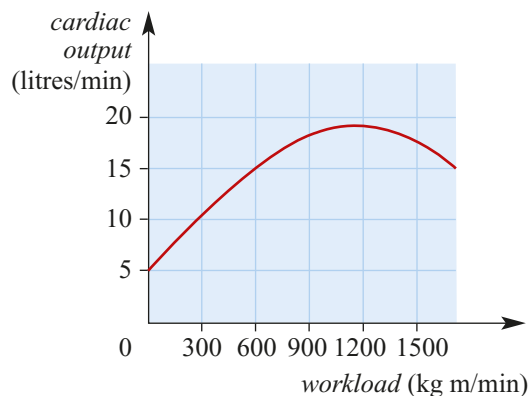
Example 10

- By considering the secant through the points where $x = 1.2$ and $x = 1.3$, estimate the instantaneous rate of change of y with respect to x at the point on the curve $y = x^3 + x^2$ where $x = 1.3$.

Example 11

- 2** Cardiac output is an important factor in athletic endurance. The graph shows a stress-test graph of cardiac output (measured in litres/min of blood) versus workload (measured in kg m/min).

- a** Estimate the average rate of change of cardiac output with respect to workload as the workload increases from 0 to 1200 kg m/min.
- b** Estimate the instantaneous rate of change of cardiac output with respect to workload at the point where the workload is 450 kg m/min.

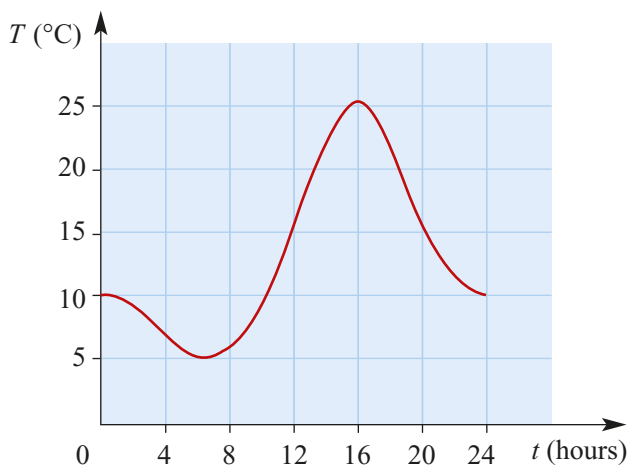
**Example 12**

- 3** Let $y = 10^x$.

- a** Find the average rate at which y changes with respect to x over each of the following intervals:
- i** $[0, 1]$ **ii** $[0, 0.5]$ **iii** $[0, 0.1]$
- b** Estimate the instantaneous rate of change of y with respect to x when $x = 0$.

- 4** Temperature ($T^\circ\text{C}$) varies with time (t hours) over a 24-hour period, as illustrated in the graph.

- a** Estimate the maximum temperature and the time at which this occurs.
- b** The temperature rise between 10:00 and 14:00 is approximately linear. Estimate the rate at which the temperature is increasing in this period.
- c** Estimate the instantaneous rate of change of temperature at $t = 20$.



- 5** By considering the secant through the points at which $x = 1.2$ and $x = 1.4$, estimate the instantaneous rate of change of y with respect to x of the curve $y = \frac{1}{x}$ at $x = 1.2$.
- 6** Draw the graph of $y = \sqrt{16 - x^2}$, $-4 \leq x \leq 4$. Use an appropriate technique to find an estimate of the instantaneous rate of change of y with respect to x at the points:
- a** $x = 0$ **b** $x = 2$ **c** $x = 3$

- 7** It is known that the straight line $y = 4x - 4$ touches the curve $y = x^2$ at the point $(2, 4)$. Sketch the graphs of both of these functions on the one set of axes. Find the instantaneous rate of change of y with respect to x at the point at $(2, 4)$ on the curve $y = x^2$.
- 8** Water is being collected in a water tank. The volume, V cubic metres, of water in the tank after t minutes is given by $V = 3t^2 + 4t + 2$.
- a** Find the average rate of change of volume with respect to time between times $t = 1$ and $t = 3$.
 - b** Find an estimate for the instantaneous rate of change of volume with respect to time at $t = 1$.
- 9** A population of bacteria is growing. The population, P million, after time t minutes is given by $P = 3 \times 2^t$.
- a** Find the average rate of change of population between times $t = 2$ and $t = 4$.
 - b** Find an estimate for the instantaneous rate of change of population with respect to time at $t = 2$.
- 10** Water is flowing out of a water tank. The volume, V cubic metres, of water in the tank after t minutes is given by $V = 5 \times 10^5 - 10^2 \times 2^t$, $0 \leq t \leq 12$.
- a** Find the average rate of change of volume with respect to time between times $t = 0$ and $t = 5$.
 - b** Find an estimate for the instantaneous rate of change of volume with respect to time when $t = 6$.
 - c** Find an estimate for the rate of change of volume when $t = 12$.
- 11** Use the technique of Examples 10 and 12 to estimate the instantaneous rate of change of y with respect to x for each of the following at the stated point:
- a** $y = x^3 + 2x^2$, $(1, 3)$
 - b** $y = 2x^3 + 3x$, $(1, 5)$
 - c** $y = -x^3 + 3x^2 + 2x$, $(2, 8)$
 - d** $y = 2x^3 - 3x^2 - x + 2$, $(3, 26)$
- 12** The volume, V , of a cube with edge length x is given by $V = x^3$.
- a** Find the average rate at which the volume of the cube changes with respect to x , as x increases from $x = 2$ to $x = 4$.
 - b** Find an estimate for the instantaneous rate at which V changes with respect to x when $x = 2$.
- 13** Let $y = 2x^2 - 1$.
- a** Find the average rate at which y changes with respect to x over the interval $[1, 4]$.
 - b** Find an estimate for the instantaneous rate at which y changes with respect to x when $x = 1$.

14 Let $y = \sin x$.

a Find the average rate at which y changes with respect to x over each of the following intervals:

- i** $\left[0, \frac{\pi}{2}\right]$ **ii** $\left[0, \frac{\pi}{4}\right]$ **iii** $[0, 0.5]$ **iv** $[0, 0.1]$

b Estimate the instantaneous rate of change of y with respect to x when $x = 0$.

16E Position and average velocity

One of the key applications of rates of change is in the study of the motion of a particle.

In this section, we consider motion in a straight line. The study of motion in a straight line is continued in Chapter 18.

Position

The **position** of a particle is a specification of its location relative to a reference point.

Consider motion on a straight line with reference point O .



We say that position to the right of O is positive and to the left of O is negative.

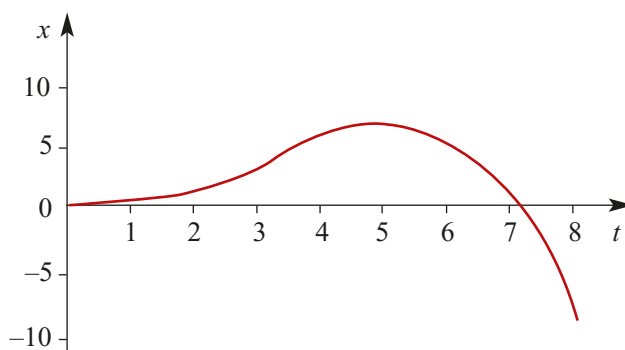
A particle is moving along the straight line. Let x metres denote its position relative to O at time t (where time is measured in seconds).

- At time $t = 0$, $x = 0$.
- At time $t = 5$, $x = 6.25$.
- At time $t = 8$, $x = -8.96$.

At $t = 0$, the particle starts from rest and moves to the right. At $t = 5$, the particle stops and moves back in the opposite direction. Its position–time graph is shown below.

Note that from $t = 0$ until $t = 7.1$, the position is positive, i.e. the particle is to the right of O .

For $t > 7.1$, the position is negative, i.e. the particle is to the left of O .



Average velocity

The average velocity of a particle is the average rate of change in position with respect to time:

$$\text{average velocity} = \frac{\text{change in position}}{\text{change in time}}$$

For the moving particle we have been considering:

- At time $t = 0$, $x = 0$.
- At time $t = 5$, $x = 6.25$.
- At time $t = 8$, $x = -8.96$.

Therefore the particle's average velocity over the time interval $0 \leq t \leq 5$ is given by

$$\text{average velocity} = \frac{6.25}{5} = 1.25 \text{ metres per second (m/s)}$$

and over the time interval $5 \leq t \leq 8$,

$$\text{average velocity} = \frac{-8.96 - 6.25}{3} = -5.07 \text{ metres per second (m/s)}$$



Example 13

Let $s(t) = 6t - t^2$ be the position function of a particle moving in a straight line, where t is in seconds and s is in metres.

- a** Find the average velocity for the time interval $[0, 1]$.
- b** Find the average velocity for the time interval $[6, 8]$.

Solution

a $s(0) = 0$ and $s(1) = 6 - 1^2 = 5$.

Therefore

$$\begin{aligned} \text{average velocity} &= \frac{\text{change in position}}{\text{change in time}} \\ &= \frac{5 - 0}{1 - 0} = 5 \end{aligned}$$

The average velocity for $[0, 1]$ is 5 m/s.

b $s(6) = 0$ and $s(8) = 6 \times 8 - 8^2 = -16$.

Therefore

$$\begin{aligned} \text{average velocity} &= \frac{\text{change in position}}{\text{change in time}} \\ &= \frac{-16 - 0}{8 - 6} = -8 \end{aligned}$$

The average velocity for $[6, 8]$ is -8 m/s.

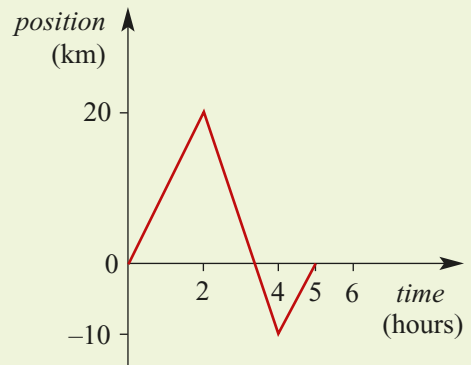
Velocity–time graphs

In the next two examples we look at the velocity–time graph obtained from a position–time graph. Each of the position–time graphs is the graph of a piecewise-defined function where each of the components is linear.



Example 14

The graph shown is the position–time graph for the bicycle trip of a boy who lives on a long straight road. The road runs north–south, and north is chosen to be the positive direction.



- a** Describe his trip.
- b** Draw the corresponding velocity–time graph.

Solution

- a** ■ The boy heads north for 2 hours.

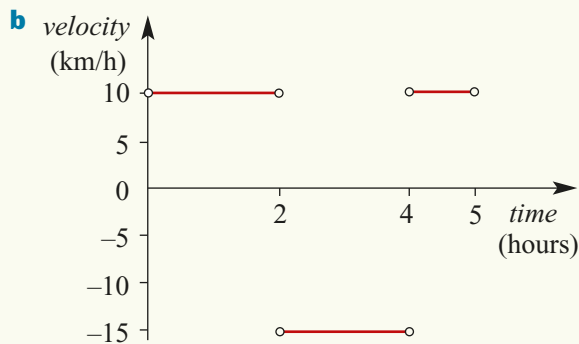
His velocity for this period is $\frac{20 - 0}{2} = 10$ km/h.

- He then turns and rides south for 2 hours.

His velocity for this period is $\frac{-10 - 20}{2} = -15$ km/h.

- He turns and rides north until he reaches home.

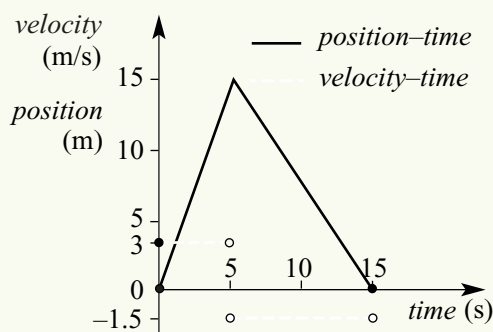
His velocity for this period is $\frac{0 - (-10)}{1} = 10$ km/h.



**Example 15**

A particle is moving in a straight line. It was initially at rest at a point O . It moves to the right of O with a constant velocity and reaches a point A , 15 metres from O , after 5 seconds. It then returns to O . The return trip takes 10 seconds. It stops at O .

On the one set of axes draw the position–time graph and the velocity–time graph for the motion.

Solution**Explanation**

The gradient of the position–time graph for $0 < t < 5$ is 3.

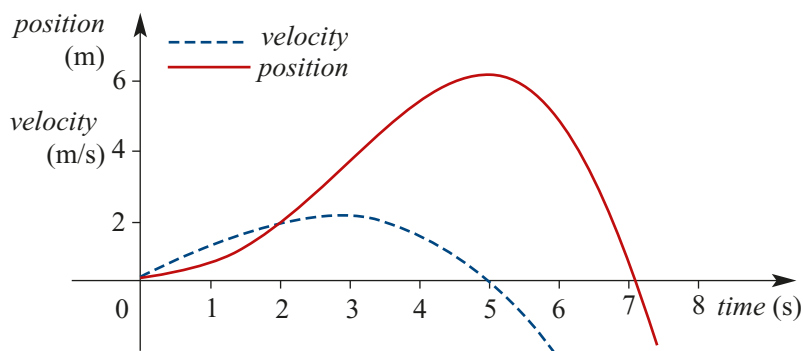
The gradient for $5 < t < 15$ is -1.5 .

The gradient of the position–time graph determines the velocity–time graph.

Instantaneous velocity

Instantaneous velocity is the instantaneous rate of change in position with respect to time. It can be thought of as the gradient of the tangent to the position–time graph at a particular point. If we know an object's instantaneous velocity at every moment in time, we can sketch a velocity–time graph for an object moving with non-constant velocity.

In the graph shown below, the position–time graph is the same as the one from the start of this section.



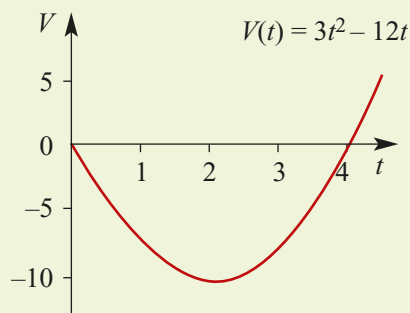
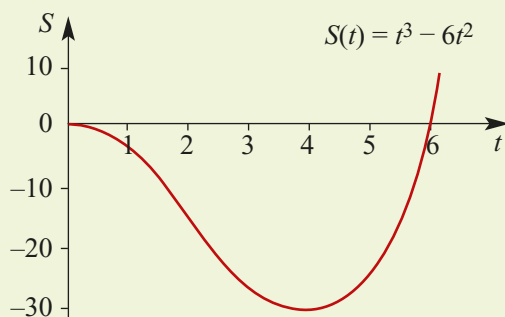
This graph illustrates the relationship between position and velocity. The vertical axis is in both metres per second for velocity and metres for position. In the following, we use velocity to mean instantaneous velocity.

We make the following observations from the graph:

- For $0 < t < 5$, the velocity is positive: the particle is travelling from left to right.
- For $t > 5$, the velocity is negative: the particle is travelling from right to left.
- For $t = 5$, the velocity is zero: the particle is instantaneously at rest.

**Example 16**

The position of a particle moving in a straight line is given by the function $S(t) = t^3 - 6t^2$, $t \geq 0$. The graph of S against t is shown. The corresponding velocity–time graph is also shown. The function describing the velocity is $V(t) = 3t^2 - 12t$.



a Find the average velocity of the particle for the intervals:

- i** $[3.5, 4.5]$ **ii** $[3.9, 4.1]$ **iii** $[3.99, 4.01]$

b From part **a**, what is the instantaneous velocity when $t = 4$?

c i For what values of t is the velocity positive?

ii For what values of t is the velocity negative?

Solution

a i Average velocity $= \frac{S(4.5) - S(3.5)}{1} = \frac{-30.375 + 30.625}{1} = 0.25$

ii Average velocity $= \frac{S(4.1) - S(3.9)}{0.2} = \frac{-31.939 + 31.941}{0.2} = 0.01$

iii Average velocity $= \frac{S(4.01) - S(3.99)}{0.02} = \frac{-31.999399 + 31.999401}{0.02} = 0.0001$

b The results of part **a** suggest that the instantaneous velocity is zero when $t = 4$, and this is consistent with both graphs.

c i From the position–time graph, the velocity is positive for $t > 4$.

ii From the position–time graph, the velocity is negative for $0 < t < 4$.

Summary 16E

- The **position** of a particle moving along a straight line specifies its location relative to a reference point O .
- The average velocity of a particle is the average rate of change in position with respect to time:

$$\text{average velocity} = \frac{\text{change in position}}{\text{change in time}}$$

- Instantaneous velocity is the instantaneous rate of change in position with respect to time. It can be thought of as the gradient of the tangent to the position–time graph at a particular point.

Exercise 16E

Example 13

- 1 Let $s(t) = 6t - 2t^3$ be the position function of a particle moving in a straight line, where t is in seconds and s is in metres.

- Find the average velocity for the time interval $[0, 1]$.
- Find the average velocity for the time interval $[0.8, 1]$.

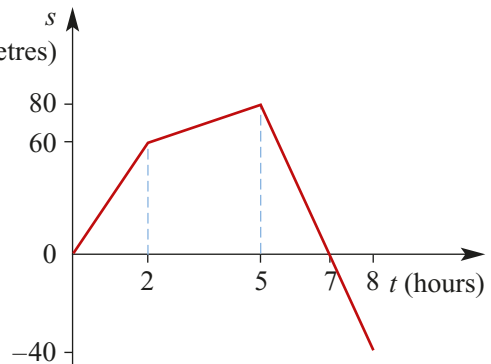
Example 14

- 2 The following is the position–time graph for a train travelling on a straight track. Position is measured from the door of the ticket office at Jimbara station.

- What was the train's velocity over each of the following time intervals:

- $[0, 2]$
- $[2, 5]$
- $[5, 8]$

- Describe the train journey.
- Draw a velocity–time graph for the train's motion for the interval $[0, 8]$.



Example 15

- 3 The motion of a particle moving in a straight line is described by the following information:

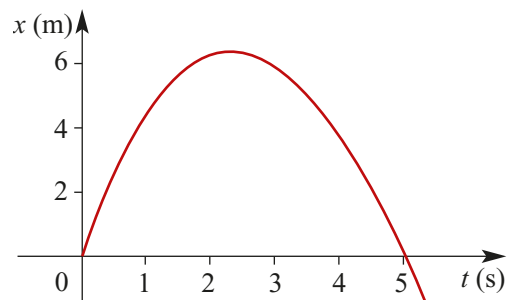
- For the time period $(0, 2)$, velocity $= -3$.
- For the time period $(2, 5)$, velocity $= 3$.
- For the time period $(5, 7)$, velocity $= 4$.

- Draw the velocity–time graph for the interval $[0, 7]$.
- Draw the position–time graph for the interval $[0, 7]$.

Example 16

- 4 A particle moves along a horizontal straight line. It starts from rest at a point O . The graph is the position–time graph for this motion.

- At what time is the instantaneous velocity zero?
- For which values of t is the instantaneous velocity positive?
- How far from O does the particle go to the right?
- How long does it take to return to O ?
- Estimate the instantaneous velocity of the particle at $t = 1$.



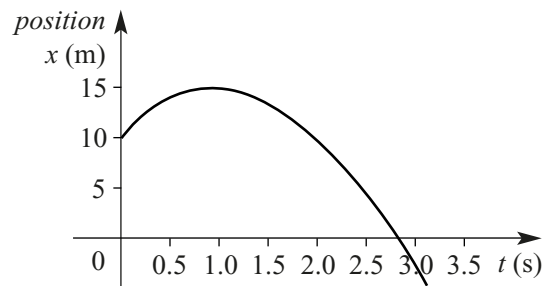
- 5** The table shows the distance, d metres, of a ball from its starting position at time t seconds after being thrown into the air.

t	0	1	2	3	4	5	6
d	0	25	40	45	40	25	0

Using the scales 2 cm = 1 second and 1 cm = 5 metres, draw the graph of d against t . From your graph find:

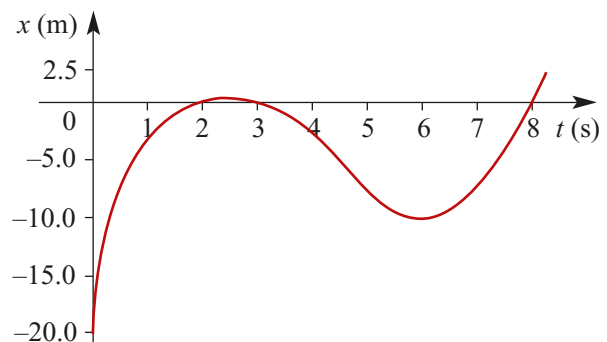
- when the ball returns to the starting point
 - the average velocity of the ball from $t = 1$ to $t = 2$
 - the average velocity of the ball from $t = 1$ to $t = 1.5$
 - an estimate of the velocity of the ball when $t = 1$
 - an estimate of the velocity of the ball when $t = 4$
 - an estimate of the velocity of the ball when $t = 5$.
- 6** A stone is thrown vertically upwards from the edge of a platform which is 10 m above the ground. The position–time graph for the motion of the stone is shown. The motion of the stone is in a straight line and the reference point for position is taken as a point at ground level, directly below where the stone was thrown.

- From the graph, estimate the instantaneous velocity with which the stone is thrown.
- What is the maximum height reached by the stone?
- At what time does the stone reach its maximum height?
- At what time does the stone hit the ground?



- From the graph, estimate the instantaneous speed at which the stone hits the ground.

- 7** A particle is moving in a horizontal straight line. Position is measured from a point O . The particle starts at a point 20 m to the left of O . The position–time graph for the motion of the particle is as shown.

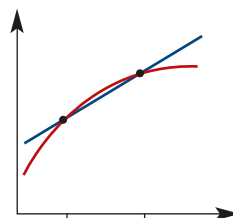


- At which times is the particle at O ?
- For which values of t is the particle moving to the right?
- For which values of t is the particle stationary?

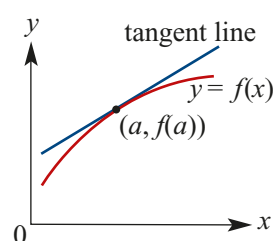
Chapter summary



- Where a real-life situation is modelled by a straight-line graph, the gradient represents the rate of change of one quantity with respect to another.
- Average speed = $\frac{\text{total distance travelled}}{\text{total time taken}}$
- For a function $y = f(x)$, the **average rate of change** of y with respect to x over the interval $[a, b]$ is the gradient of the secant line through $(a, f(a))$ and $(b, f(b))$.



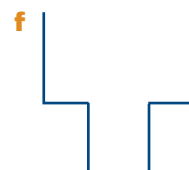
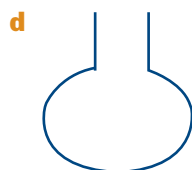
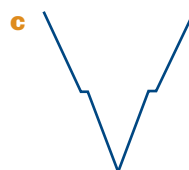
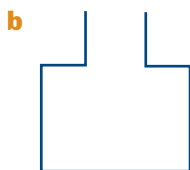
- For a function $y = f(x)$, the **instantaneous rate of change** of y with respect to x at the point $(a, f(a))$ is the gradient of the tangent line to the graph of $y = f(x)$ at the point $(a, f(a))$.



- The **position** of a particle moving along a straight line specifies its location relative to a reference point O .
- The **average velocity** of the particle is the average rate of change in position with respect to time over a given time interval.
- The **instantaneous velocity** is the instantaneous rate of change in position with respect to time at a given moment.

Technology-free questions

- 1 A liquid is poured at a constant rate into each of the containers shown below. For each container, draw a graph to show how the depth of the water varies with time.



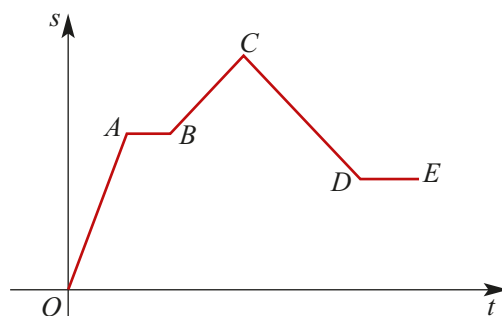
- 2 a** A car travels from New Delhi to Agra, a distance of 200 km, in 3 hours. Assuming the car travels at a constant speed, draw a distance–time graph and calculate this constant speed. For the distance–time graph, use minutes as the unit of time.
- b** A girl walks at a constant speed of 1.5 m/s for 20 seconds. Draw a distance–time graph to illustrate this.
- c** A car travels along a road for $6\frac{1}{2}$ hours. The trip can be described in three sections:
- Section A** Car travels at a constant speed of 40 km/h for 1 hour.
- Section B** Car travels at a constant speed of 80 km/h for $3\frac{1}{2}$ hours.
- Section C** Car travels at a constant speed of 90 km/h for 2 hours.
- Draw a distance–time graph which illustrates this motion.
- 3** The surface area, $s \text{ cm}^2$, of a cube is given by the formula $s = 6x^2$, where $x \text{ cm}$ is the length of each edge of the cube. Find the average rate at which the surface area changes with respect to x , as x increases from $x = 2$ to $x = 4$.
- 4** Let $y = x^3$. Find the average rate at which y changes with respect to x over each of the following intervals:
- a** $[0, 1]$ **b** $[1, 3]$
- 5** Let $s(t) = 4t - 6t^3$ be the position function of a particle moving in a straight line, where t is in seconds and s is in metres.
- a** Find the average velocity for the time interval $[0, 1]$.
- b** Find the average velocity for the time interval $[0.9, 1]$.
- c** Estimate the instantaneous velocity for $t = 1$.

Multiple-choice questions

- 1** A bushwalker walks 12 km in 2 hours, stops for 45 minutes and then walks a further 8 km in another 1.25 hours. The average walking speed of the bushwalker over the entire walk is
- A** 10 km/h **B** 9 km/h **C** 5 km/h **D** 4 km/h **E** 7.2 km/h
- 2** Postal workers sort 12 000 parcels during the normal day shift of 8 hours and, with a reduced workforce during the 2 hours overtime shift, they sort a further 2500 parcels. The average rate of parcel sorting per hour is
- A** 1375 parcels per hour **B** 1450 parcels per hour **C** 1300 parcels per hour
D 1400 parcels per hour **E** 1500 parcels per hour
- 3** The average rate of change of the function $y = 3 \times 2^x$ over the interval $[0, 2]$ is
- A** 9 **B** 4.5 **C** 12 **D** 6 **E** 5
- 4** Given $f(x) = 2x^3 + 3x$, the average rate of change of $f(x)$ with respect to x for the interval $[-2, 2]$ is
- A** 0 **B** -22 **C** -11 **D** 22 **E** 11

Questions 5–7 refer to the following information:

The graph shows the movement of a vehicle over a period of time. It represents the distance (s) from a fixed point at a given time (t).



- 5 The line segment OA represents a stage of the movement during which the vehicle is

A speeding up	B slowing down	C travelling north
D travelling at a constant speed		E stationary
- 6 The line segment AB represents a stage of the movement during which the vehicle is

A speeding up	B slowing down	C travelling east
D travelling at a constant speed greater than zero		E stationary
- 7 The sections of the graph which represent the vehicle when it is stationary are

A only at O	B at A and C	C between C and D
D between A and B and between D and E		E at no time
- 8 The population of trout in a trout pond is growing. If the population, P , after t weeks is given by $P = 10 \times 1.1^t$, the average rate of growth of the population during the 5th week is closest to

A 16 trout per week	B 15 trout per week	C 1.5 trout per week
D 4 trout per week	E 15.35 trout per week	

Extended-response questions

- 1 A rock falls from the top of a high cliff. It falls y metres in t seconds, where $y = 4.9t^2$.
 - a Find the average speed of the rock between:
 - i $t = 0$ and $t = 2$
 - ii $t = 2$ and $t = 4$
 - b
 - i How far has the rock fallen between $t = 4 - h$ and $t = 4$?
 - ii What is the average speed between $t = 4 - h$ and $t = 4$?
 - iii Find the average speed when $h = 0.2, 0.1, 0.05, 0.01, 0.001$.
- 2 A vending machine in a bus terminus contains cans of soft drink. On a typical day:
 - the machine starts one-quarter full
 - no drinks are sold between 1 a.m. and 6 a.m.
 - the machine is filled at 2 p.m.

Sketch a graph to show how the number of cans in the machine may vary from 6 a.m. until midnight.

- 3 a** $P(a, a^2)$ and $Q(b, b^2)$ are two points on the curve with equation $y = x^2$.
Find the gradient of the line joining the points. (Answer in terms of a and b .)
- b** Use this result to find the gradient of the line for points with $a = 1$ and $b = 2$.
- c** Use this result to find the gradient of the line for points with $a = 2$ and $b = 2.01$.

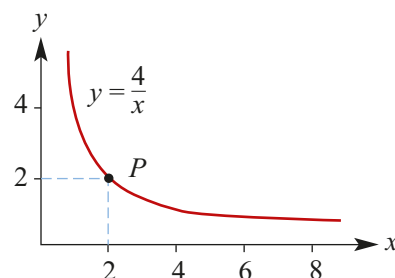
- 4** The figure shows part of the curve with equation $y = \frac{4}{x}$ and the point $P(2, 2)$.

- a** A_1 and A_2 are points on the curve whose x -coordinates are 1.5 and 2.5 respectively.
Use your calculator to find their y -coordinates and hence find the gradient of A_1A_2 .

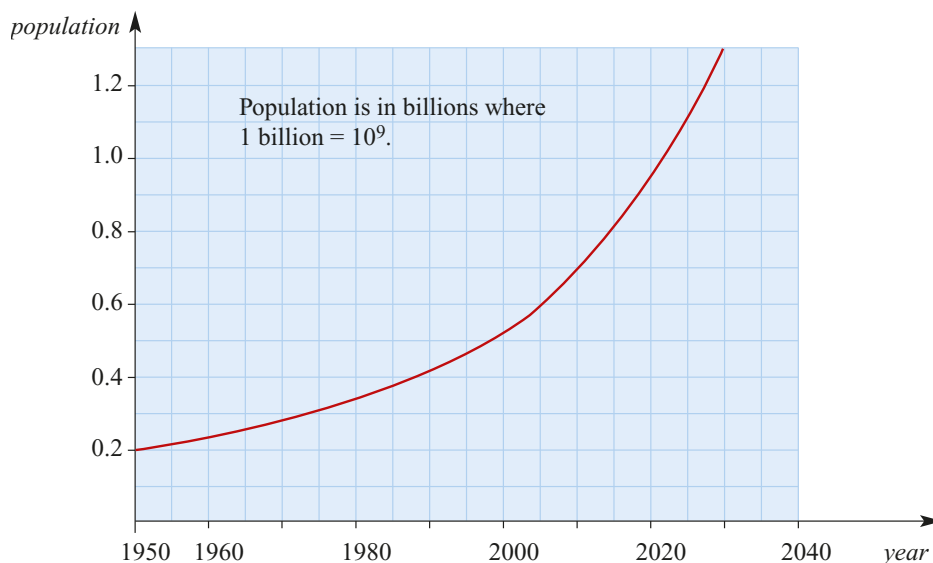
- b** Repeat for B_1 and B_2 whose x -coordinates are 1.9 and 2.1 respectively.

- c** Repeat for C_1 and C_2 whose x -coordinates are 1.99 and 2.01 respectively.

- d** Repeat for D_1 and D_2 whose x -coordinates are 1.999 and 2.001 respectively.



- 5** The graph below shows exponential growth in the size of the population of Acubaland. In exponential growth, the rate of increase of the population at any time is proportional to the size of the population at that time.



- a** From the graph, find the population of Acubaland in:
- i** 1960 **ii** 2000
- b** Calculate the average annual rate of population increase (in billions per year) over the years from 1960 to 2000.
- c** From the graph, estimate the rate of population increase in:
- i** 1960 **ii** 2000
- d** How many years do you expect that it will take to double the 2020 population? Explain your reasoning.

- 6 a** Draw the graph of $y = 10^x$ and find the gradient of the secant through the points:

i $x = 2.5$ and $x = 2.8$

ii $x = 2.6$ and $x = 2.8$

iii $x = 2.7$ and $x = 2.8$

iv $x = 2.75$ and $x = 2.8$

- b** Comment on your result and investigate further.

- 7 a** Use the result that $a^3 - b^3 = (a - b)(a^2 + ab + b^2)$ to find an expression for the gradient of the line joining points $P(a, a^3)$ and $Q(b, b^3)$ on the curve with equation $y = x^3$.

- b** Find the gradient of the line for $a = 1$ and $b = 2$.

- c** Find the gradient of the line for $a = 2$ and $b = 2.01$.

- d** For your expression for the gradient in terms of a and b (from part **a**), let $a = b$ and write your new expression in simplest terms. Interpret this result.

- 8** The rough sketch graph below shows what happens when three swimmers compete in a 100-metre race. (The vertical axis shows distance travelled by a swimmer.)

- a** Who wins the race?

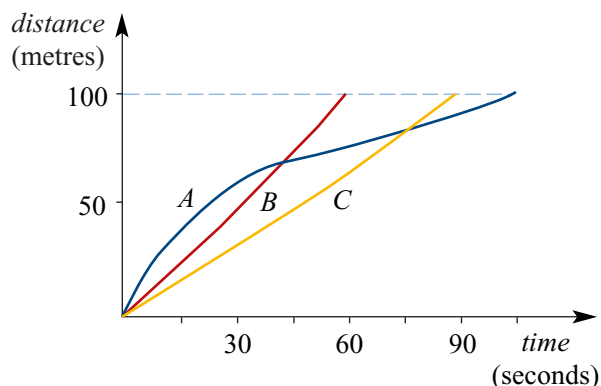
- b** Who is in front at the 50 m mark?

- c** What is the approximate distance separating first and third place when the winner finishes?

- d** What is the approximate time difference between first and third place?

- e** What is the average speed of each swimmer?

- f** Describe the race as if you were a commentator.



- 9** In the following, $f(x)$ is the rule for a well-behaved function f .

Assume that, for $y = f(x)$, the average rate of change of y with respect to x is m , over the interval $[a, b]$. Find the average rate of change of y with respect to x over the same interval $[a, b]$ for:

a $y = f(x) + c$

b $y = cf(x)$

c $y = -f(x)$

17

Differentiation and antidifferentiation of polynomials

Objectives

- ▶ To understand the concept of **limit**.
- ▶ To understand the definition of the **derivative** of a function.
- ▶ To understand and use the notation for the **derivative** of a polynomial function.
- ▶ To find the **gradient of a tangent** to a polynomial function by calculating its derivative.
- ▶ To apply the rules for differentiating polynomials to solving problems.
- ▶ To be able to differentiate expressions of the form x^n where n is a negative integer.
- ▶ To understand and use the notation for the **antiderivative** of a polynomial function.

It is believed that calculus was discovered independently in the late seventeenth century by two great mathematicians: Isaac Newton and Gottfried Leibniz. Like most scientific breakthroughs, the discovery of calculus did not arise out of a vacuum. In fact, many mathematicians and philosophers going back to ancient times made discoveries relating to calculus.

In the previous chapter, we investigated the rate of change of one quantity with respect to another quantity. In this chapter, we will develop a technique for calculating the rate of change for polynomial functions.

To illustrate the idea, we start with an introductory example:

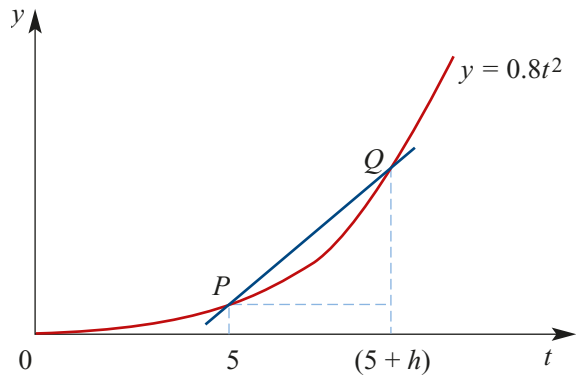
On planet X , an object falls a distance of y metres in t seconds, where $y = 0.8t^2$.

Can we find a general expression for the speed of such an object after t seconds?

(Note that, on Earth, the commonly used model is $y = 4.9t^2$.)

In the previous chapter, we found that we could approximate the gradient of a curve at a given point P by finding the gradient of a secant PQ , where Q is a point on the curve as close as possible to P .

The gradient of PQ approximates the speed of the object at P . The closer we make the point Q to the point P , the better the approximation.



Let P be the point on the curve where $t = 5$. Let Q be the point on the curve corresponding to h seconds after $t = 5$. That is, Q is the point on the curve where $t = 5 + h$.

$$\begin{aligned}\text{Gradient of } PQ &= \frac{0.8(5+h)^2 - 0.8 \times 5^2}{(5+h) - 5} \\ &= \frac{0.8((5+h)^2 - 5^2)}{h} \\ &= 0.8(10+h)\end{aligned}$$

The table gives the gradient of PQ for different values of h . Use your calculator to check these.

If we take values of h with smaller and smaller magnitude, then the gradient of PQ gets closer and closer to 8. So, at the point where $t = 5$, the gradient of the curve is 8.

Thus the speed of the object at the moment $t = 5$ is 8 m/s.

The speed of the object at the moment $t = 5$ is the limiting value of the gradients of PQ , as Q approaches P .

h	Gradient of PQ
0.7	8.56
0.6	8.48
0.5	8.40
0.4	8.32
0.3	8.24
0.2	8.16
0.1	8.08

We want to find a general formula for the speed of the object at any time t .

Let P be the point with coordinates $(t, 0.8t^2)$ on the curve and let Q be the point with coordinates $(t+h, 0.8(t+h)^2)$.

$$\begin{aligned}\text{Gradient of } PQ &= \frac{0.8(t+h)^2 - 0.8t^2}{(t+h) - t} \\ &= 0.8(2t+h)\end{aligned}$$

Now consider the limit as h approaches 0, that is, the value of $0.8(2t+h)$ as h becomes arbitrarily small. This limit is $1.6t$.

So the gradient of the tangent to the curve at the point corresponding to time t is $1.6t$. Hence the speed at time t is $1.6t$ m/s.

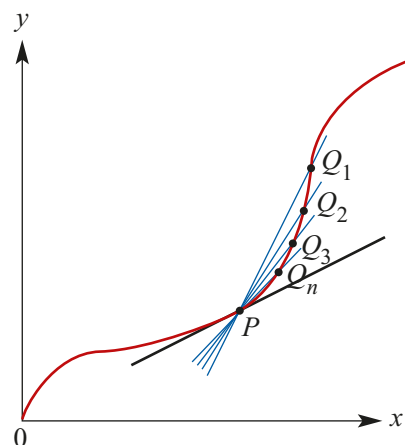
This technique can be used to investigate the gradient of the tangent at a given point for similar functions.

17A The derivative

We first recall that a **chord** of a curve is a line segment joining points P and Q on the curve. A **secant** is a line through points P and Q on the curve.

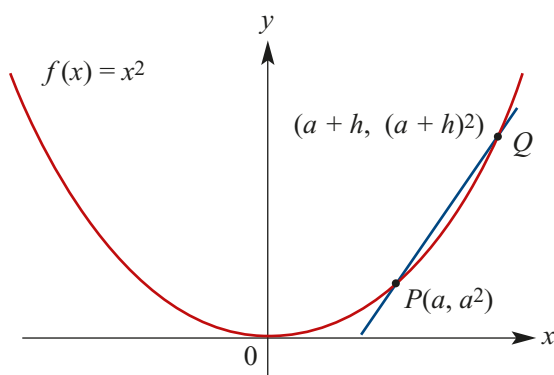
In the previous chapter we considered what happened when we looked at a sequence of secants $PQ_1, PQ_2, \dots, PQ_n, \dots$, where the points Q_i get closer and closer to P . The idea of instantaneous rate of change at P was introduced.

In this section we focus our attention on the gradient of the tangent at P .



The tangent to a curve at a point

Consider the function $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^2$.



The gradient of the secant PQ shown on the graph is

$$\begin{aligned} \text{gradient of } PQ &= \frac{(a+h)^2 - a^2}{a+h-a} \\ &= \frac{a^2 + 2ah + h^2 - a^2}{h} \\ &= 2a + h \end{aligned}$$

The limit of $2a + h$ as h approaches 0 is $2a$, and so the gradient of the tangent at P is said to be $2a$.

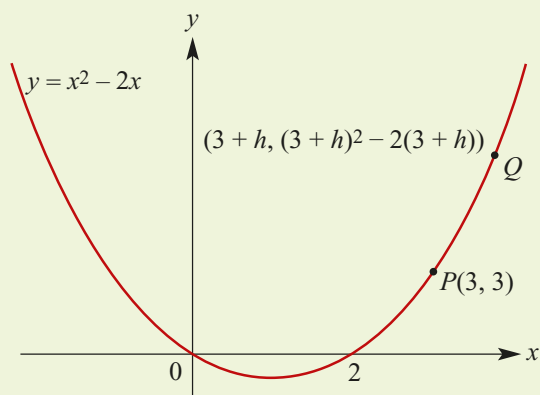
The straight line that passes through the point P and has gradient $2a$ is called the **tangent** to the curve at P .

It can be seen that there is nothing special about a here. The same calculation works for any real number x . The gradient of the tangent to the graph of $y = x^2$ at any point x is $2x$.

We say that the **derivative of x^2 with respect to x is $2x$** , or more briefly, we can say that the **derivative of x^2 is $2x$** .

**Example 1**

By first considering the gradient of the secant PQ , find the gradient of the tangent line to $y = x^2 - 2x$ at the point P with coordinates $(3, 3)$.

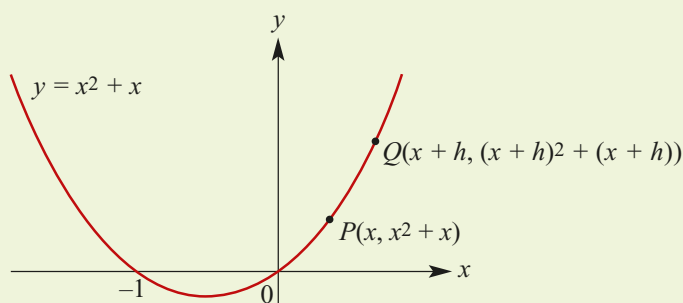
**Solution**

$$\begin{aligned}
 \text{Gradient of } PQ &= \frac{(3+h)^2 - 2(3+h) - 3}{3+h-3} \\
 &= \frac{9 + 6h + h^2 - 6 - 2h - 3}{h} \\
 &= \frac{4h + h^2}{h} \\
 &= 4 + h
 \end{aligned}$$

Now consider the gradient of PQ as h approaches 0. The gradient of the tangent line at the point $P(3, 3)$ is 4.

**Example 2**

Find the gradient of the secant PQ and hence find the derivative of $x^2 + x$.

**Solution**

$$\begin{aligned}
 \text{Gradient of } PQ &= \frac{(x+h)^2 + (x+h) - (x^2 + x)}{x+h-x} \\
 &= \frac{x^2 + 2xh + h^2 + x + h - x^2 - x}{h} \\
 &= \frac{2xh + h^2 + h}{h} \\
 &= 2x + h + 1
 \end{aligned}$$

From this it is seen that the derivative of $x^2 + x$ is $2x + 1$.

The expansion of $(a + b)^n$

You are already familiar with the identity

$$(a + b)^2 = a^2 + 2ab + b^2$$

By multiplying both sides by $a + b$, we can obtain new identities:

$$(a + b)^3 = a^3 + 3a^2b + 3ab^2 + b^3$$

$$(a + b)^4 = a^4 + 4a^3b + 6a^2b^2 + 4ab^3 + b^4$$

You may recognise the pattern of coefficients from Pascal's triangle (see Section 10C). We will give the general expansion of $(a + b)^n$ in the next section.

Limit notation

The notation for the limit of $2x + h + 1$ as h approaches 0 is

$$\lim_{h \rightarrow 0} (2x + h + 1)$$

The derivative of a function with rule $f(x)$ may be found by:

- 1 finding an expression for the gradient of the line through $P(x, f(x))$ and $Q(x + h, f(x + h))$
- 2 finding the limit of this expression as h approaches 0.



Example 3

Consider the function $f(x) = x^3$. By first finding the gradient of the secant through $P(2, 8)$ and $Q(2 + h, (2 + h)^3)$, find the gradient of the tangent to the curve at the point $(2, 8)$.

Solution

$$\begin{aligned} \text{Gradient of } PQ &= \frac{(2 + h)^3 - 8}{2 + h - 2} \\ &= \frac{8 + 12h + 6h^2 + h^3 - 8}{h} \\ &= \frac{12h + 6h^2 + h^3}{h} \\ &= 12 + 6h + h^2 \end{aligned}$$

The gradient of the tangent line at $(2, 8)$ is $\lim_{h \rightarrow 0} (12 + 6h + h^2) = 12$.

The following example provides practice in determining limits.



Example 4

Find:

a $\lim_{h \rightarrow 0} (22x^2 + 20xh)$

b $\lim_{h \rightarrow 0} \frac{3x^2h + 2h^2}{h}$

c $\lim_{h \rightarrow 0} 4$

Solution

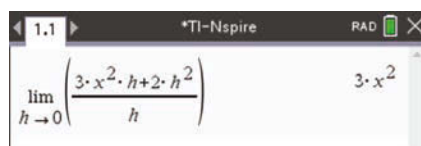
a $\lim_{h \rightarrow 0} (22x^2 + 20xh) = 22x^2$

b $\lim_{h \rightarrow 0} \frac{3x^2h + 2h^2}{h} = \lim_{h \rightarrow 0} (3x^2 + 2h) = 3x^2$

c $\lim_{h \rightarrow 0} 4 = 4$

Using the TI-Nspire

To calculate a limit, use **menu** > **Calculus** > **Limit** and complete as shown.



Note: The limit template can also be accessed from the 2D-template palette .

When you insert the limit template, you will notice a superscript field (small box) on the template – generally this will be left empty.

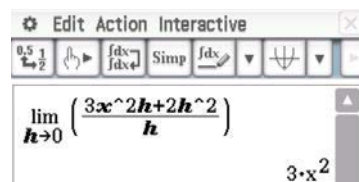
Using the Casio ClassPad

- In $\sqrt{\square}$, enter and highlight the expression

$$\frac{3x^2h + 2h^2}{h}$$

Note: Use h from the **(Var)** keyboard.

- Select  from the **(Math2)** keyboard.
- Enter h and 0 in the spaces provided as shown. Tap **(EXE)**.

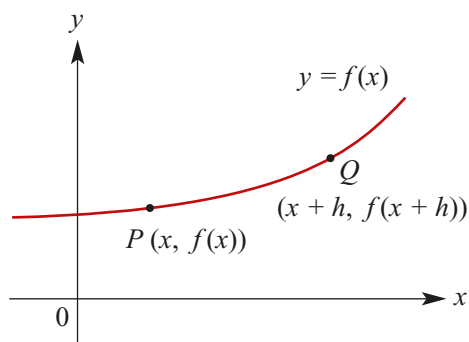


Definition of the derivative

In general, consider the graph $y = f(x)$ of a function $f: \mathbb{R} \rightarrow \mathbb{R}$.

$$\begin{aligned} \text{Gradient of secant } PQ &= \frac{f(x+h) - f(x)}{x+h-x} \\ &= \frac{f(x+h) - f(x)}{h} \end{aligned}$$

The gradient of the tangent to the graph of $y = f(x)$ at the point $P(x, f(x))$ is the limit of this expression as h approaches 0 .



Derivative of a function

The **derivative** of the function f is denoted f' and is defined by

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

The **tangent line** to the graph of the function f at the point $(a, f(a))$ is defined to be the line through $(a, f(a))$ with gradient $f'(a)$.

Warning: This definition of the derivative assumes that the limit exists. For polynomial functions, such limits always exist. But it is not true that for every function you can find the derivative at every point of its domain. This is discussed further in Sections 17F and 17G.

Differentiation by first principles

Determining the derivative of a function by evaluating the limit is called **differentiation by first principles**.



Example 5

For $f(x) = x^2 + 2x$, find $f'(x)$ by first principles.

Solution

$$\begin{aligned}
 f'(x) &= \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} \\
 &= \lim_{h \rightarrow 0} \frac{(x+h)^2 + 2(x+h) - (x^2 + 2x)}{h} \\
 &= \lim_{h \rightarrow 0} \frac{x^2 + 2xh + h^2 + 2x + 2h - x^2 - 2x}{h} \\
 &= \lim_{h \rightarrow 0} \frac{2xh + h^2 + 2h}{h} \\
 &= \lim_{h \rightarrow 0} (2x + h + 2) \\
 &= 2x + 2 \\
 \therefore f'(x) &= 2x + 2
 \end{aligned}$$



Example 6

For $f(x) = 2 - x^3$, find $f'(x)$ by first principles.

Solution

$$\begin{aligned}
 f'(x) &= \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} \\
 &= \lim_{h \rightarrow 0} \frac{2 - (x+h)^3 - (2 - x^3)}{h} \\
 &= \lim_{h \rightarrow 0} \frac{2 - (x^3 + 3x^2h + 3xh^2 + h^3) - (2 - x^3)}{h} \\
 &= \lim_{h \rightarrow 0} \frac{-3x^2h - 3xh^2 - h^3}{h} \\
 &= \lim_{h \rightarrow 0} (-3x^2 - 3xh - h^2) \\
 &= -3x^2 \\
 \therefore f'(x) &= -3x^2
 \end{aligned}$$

Using the TI-Nspire

- Assign the function $f(x)$ as shown.

Note: The assign symbol $:=$ is accessed using ctrl $\left[\frac{\square}{\text{f}_9}\right]$.

- Use $\text{menu} > \text{Calculus} > \text{Limit}$ or the 2D-template palette $\left[\frac{\square}{\text{f}_9}\right]$, and complete as shown.

The TI-Nspire screen shows the following steps:

- Define $f(x) := 2 - x^3$.
- Calculate the difference quotient: $\frac{f(x+h) - f(x)}{h} = -(3 \cdot x^2 + 3 \cdot h \cdot x + h^2)$.
- Calculate the limit: $\lim_{h \rightarrow 0} \left(\frac{f(x+h) - f(x)}{h} \right) = -3 \cdot x^2$.

Using the Casio ClassPad

- In $\sqrt[\text{Main}]{Q}$, enter and highlight the expression $2 - x^3$. Select **Interactive** > **Define** and tap **OK**.

- Now enter and highlight the expression

$$\frac{f(x+h) - f(x)}{h}$$

Note: Select f from the $\left[\text{Math3}\right]$ keyboard and select x, h from the $\left[\text{Var}\right]$ keyboard.

- Select $\left[\lim_{\square}\right]$ from the $\left[\text{Math2}\right]$ keyboard.
- Enter h and 0 in the spaces provided as shown. Tap $\left[\text{EXE}\right]$.

The Casio ClassPad screen shows the following steps:

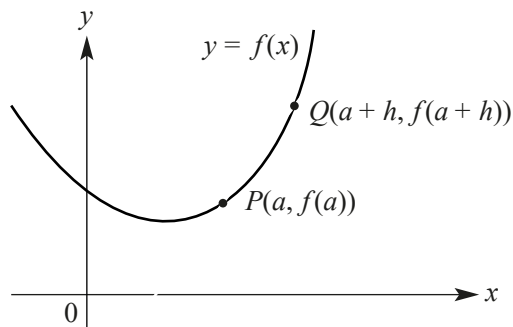
- Define $f(x) = 2 - x^3$.
- Calculate the limit: $\lim_{h \rightarrow 0} \left(\frac{f(x+h) - f(x)}{h} \right) = -3 \cdot x^2$.

Approximating the value of the derivative

From the definition of the derivative, we can see that

$$f'(a) \approx \frac{f(a+h) - f(a)}{h}$$

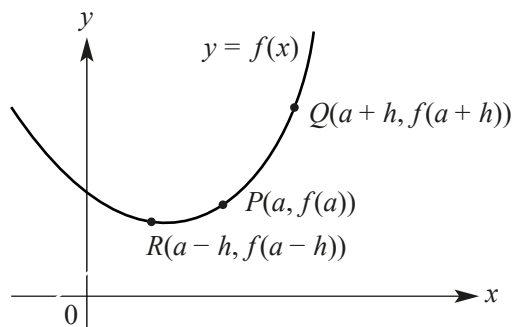
for a small value of h . This is the gradient of the secant through points $P(a, f(a))$ and $Q(a+h, f(a+h))$.



We can often obtain a better approximation by using

$$f'(a) \approx \frac{f(a+h) - f(a-h)}{2h}$$

for a small value of h . This is the gradient of the secant through points $R(a-h, f(a-h))$ and $Q(a+h, f(a+h))$.



In Exercise 17A, you are asked to compare these two approximations for several functions.

Summary 17A

- The **derivative** of the function f is denoted f' and is defined by

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

- The **tangent line** to the graph of the function f at the point $(a, f(a))$ is defined to be the line through $(a, f(a))$ with gradient $f'(a)$.
- The value of the derivative of f at $x = a$ can be approximated by

$$f'(a) \approx \frac{f(a+h) - f(a)}{h} \quad \text{or} \quad f'(a) \approx \frac{f(a+h) - f(a-h)}{2h}$$

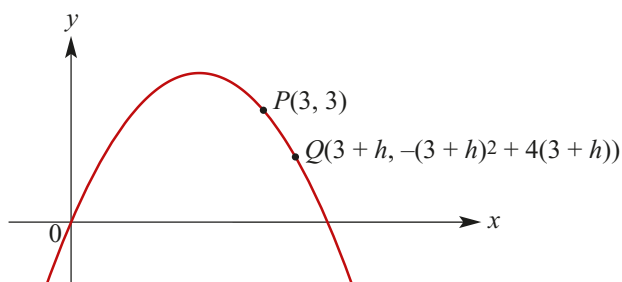
for a small value of h .

Exercise 17A**Example 1**

- 1 Let $f(x) = -x^2 + 4x$.

The graph of $y = f(x)$ is shown opposite.

- a Find the gradient of PQ .
- b Find the gradient of the tangent to the curve at P by considering what happens as h approaches 0.



- 2 Let $f(x) = x^2 - 3x$. Then the points $P(4, 4)$ and $Q(4+h, (4+h)^2 - 3(4+h))$ are on the curve $y = f(x)$.
- a Find the gradient of the secant PQ .
 - b Find the gradient of the tangent line to the curve at the point P by considering what happens as h approaches 0.

Example 2

- 3 The points $P(x, x^2 - 2x)$ and $Q(x+h, (x+h)^2 - 2(x+h))$ are on the curve $y = x^2 - 2x$. Find the gradient of PQ and hence find the derivative of $x^2 - 2x$.

Example 3

- 4 By first considering the gradient of the secant through $P(2, 16)$ and $Q(2+h, (2+h)^4)$ for the curve $y = x^4$, find the gradient of the tangent to the curve at the point $(2, 16)$.

Hint: $(x+h)^4 = x^4 + 4x^3h + 6x^2h^2 + 4xh^3 + h^4$

- 5 A space vehicle moves so that the distance travelled over its first minute of motion is given by $y = 4t^4$, where y is the distance travelled in metres and t the time in seconds. By finding the gradient of the secant through the points where $t = 5$ and $t = 5+h$, calculate the speed of the space vehicle when $t = 5$.

- 6** A population of insects grows so that the size of the population, P , at time t (days) is given by $P = 1000 + t^2 + t$. By finding the gradient of the secant through the points where $t = 3$ and $t = 3 + h$, calculate the rate of growth of the insect population at time $t = 3$.

Example 4

- 7** Find:

$$\begin{array}{lll} \mathbf{a} \lim_{h \rightarrow 0} (10x^2 - 5xh) & \mathbf{b} \lim_{h \rightarrow 0} (20 - 10h) & \mathbf{c} \lim_{h \rightarrow 0} \frac{2x^2h^3 + xh^2 + h}{h} \\ \mathbf{d} \lim_{h \rightarrow 0} \frac{3x^2h - 2xh^2 + h}{h} & \mathbf{e} \lim_{h \rightarrow 0} \frac{30hx^2 + 2h^2 + h}{h} & \mathbf{f} \lim_{h \rightarrow 0} 5 \end{array}$$

- 8** Find:

$$\begin{array}{ll} \mathbf{a} \lim_{h \rightarrow 0} \frac{(x+h)^2 + 2(x+h) - (x^2 + 2x)}{h} & \text{i.e. the derivative of } y = x^2 + 2x \\ \mathbf{b} \lim_{h \rightarrow 0} \frac{(5+h)^2 + 3(5+h) - 40}{h} & \text{i.e. the gradient of } y = x^2 + 3x \text{ at } x = 5 \\ \mathbf{c} \lim_{h \rightarrow 0} \frac{(x+h)^3 + 2(x+h)^2 - (x^3 + 2x^2)}{h} & \text{i.e. the derivative of } y = x^3 + 2x^2 \end{array}$$

- 9** For the curve with equation $y = 3x^2 - x$:

- Find the gradient of the secant PQ , where P is the point $(1, 2)$ and Q is the point $(1 + h, 3(1 + h)^2 - (1 + h))$.
- Find the gradient of PQ when $h = 0.1$.
- Find the gradient of the tangent to the curve at P .

- 10** For the curve with equation $y = \frac{2}{x}$:

- Find the gradient of the chord AB , where $A = (2, 1)$ and $B = (2 + h, \frac{2}{2 + h})$.
- Find the gradient of AB when $h = 0.1$.
- Find the gradient of the tangent to the curve at A .

- 11** For the curve with equation $y = x^2 + 2x - 3$:

- Find the gradient of the secant PQ , where P is the point $(2, 5)$ and Q is the point $(2 + h, (2 + h)^2 + 2(2 + h) - 3)$.
- Find the gradient of PQ when $h = 0.1$.
- Find the gradient of the tangent to the curve at P .

Example 5

- 12** For each of the following, find $f'(x)$ by finding $\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$:

Example 6

$$\begin{array}{lll} \mathbf{a} f(x) = 3x^2 & \mathbf{b} f(x) = 4x & \mathbf{c} f(x) = 3 \\ \mathbf{d} f(x) = 3x^2 + 4x + 3 & \mathbf{e} f(x) = 2x^3 - 4 & \mathbf{f} f(x) = 4x^2 - 5x \\ \mathbf{g} f(x) = 3 - 2x + x^2 & \mathbf{h} f(x) = 2x - x^3 & \mathbf{i} f(x) = 2x - 3x^2 \end{array}$$

- 13** By first considering the gradient of the secant through $P(x, f(x))$ and $Q(x + h, f(x + h))$ for the curve $f(x) = x^4$, find the derivative of x^4 .

Hint: $(x + h)^4 = x^4 + 4x^3h + 6x^2h^2 + 4xh^3 + h^4$

14 Consider the following two approximations for $f'(a)$, where h is small:

$$\text{i } f'(a) \approx \frac{f(a+h) - f(a)}{h} \qquad \text{ii } f'(a) \approx \frac{f(a+h) - f(a-h)}{2h}$$

Compare these two approximations for each of the following:

a $f(x) = x^2$, $a = 2$

b $f(x) = x^3$, $a = 2$

c $f(x) = x^3 + 2x - 4$, $a = 2$

17B Rules for differentiation

The derivative of x^n where n is a positive integer

From your work in the first section of this chapter, you may have noticed that differentiating from first principles gives the following:

- For $f(x) = x$, $f'(x) = 1$.
- For $f(x) = x^2$, $f'(x) = 2x$.
- For $f(x) = x^3$, $f'(x) = 3x^2$.

This suggests the following general result.

For $f(x) = x^n$, $f'(x) = nx^{n-1}$, where $n = 1, 2, 3, \dots$

Proof In order to prove this result, we use the binomial theorem, which gives the general expansion of $(a+b)^n$. The notation ${}^nC_r$ for the number of combinations of n objects in groups of size r is introduced in Chapter 10.

Binomial theorem For each $n \in \mathbb{N}$, we have

$$(a+b)^n = a^n + {}^nC_1 a^{n-1}b + {}^nC_2 a^{n-2}b^2 + \dots + {}^nC_r a^{n-r}b^r + \dots + {}^nC_{n-1} ab^{n-1} + b^n$$

The binomial theorem is proved in the polynomials appendix in the Interactive Textbook.

Now we let $f(x) = x^n$, where $n \in \mathbb{N}$ with $n \geq 2$.

$$\begin{aligned} \text{Then } f(x+h) - f(x) &= (x+h)^n - x^n \\ &= x^n + {}^nC_1 x^{n-1}h + {}^nC_2 x^{n-2}h^2 + \dots + {}^nC_{n-1} xh^{n-1} + h^n - x^n \\ &= {}^nC_1 x^{n-1}h + {}^nC_2 x^{n-2}h^2 + \dots + {}^nC_{n-1} xh^{n-1} + h^n \\ &= nx^{n-1}h + {}^nC_2 x^{n-2}h^2 + \dots + {}^nC_{n-1} xh^{n-1} + h^n \end{aligned}$$

$$\begin{aligned} \text{and so } \frac{f(x+h) - f(x)}{h} &= \frac{1}{h} (nx^{n-1}h + {}^nC_2 x^{n-2}h^2 + \dots + {}^nC_{n-1} xh^{n-1} + h^n) \\ &= nx^{n-1} + {}^nC_2 x^{n-2}h + \dots + {}^nC_{n-1} xh^{n-2} + h^{n-1} \end{aligned}$$

$$\begin{aligned} \therefore \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} &= \lim_{h \rightarrow 0} (nx^{n-1} + {}^nC_2 x^{n-2}h + \dots + {}^nC_{n-1} xh^{n-2} + h^{n-1}) \\ &= nx^{n-1} \end{aligned}$$

Hence $f'(x) = nx^{n-1}$.

The derivative of a polynomial function

The following results are very useful when finding the derivative of a polynomial function.

- **Constant function:** If $f(x) = c$, then $f'(x) = 0$.
- **Linear function:** If $f(x) = mx + c$, then $f'(x) = m$.
- **Multiple:** If $f(x) = k g(x)$, where k is a constant, then $f'(x) = k g'(x)$.
That is, the derivative of a number multiple is the multiple of the derivative.
For example: if $f(x) = 5x^2$, then $f'(x) = 5(2x) = 10x$.
- **Sum:** If $f(x) = g(x) + h(x)$, then $f'(x) = g'(x) + h'(x)$.
That is, the derivative of the sum is the sum of the derivatives.
For example: if $f(x) = x^2 + 2x$, then $f'(x) = 2x + 2$.
- **Difference:** If $f(x) = g(x) - h(x)$, then $f'(x) = g'(x) - h'(x)$.
That is, the derivative of the difference is the difference of the derivatives.
For example: if $f(x) = x^2 - 2x$, then $f'(x) = 2x - 2$.

You will meet rules for the derivative of products and quotients in Mathematical Methods Units 3 & 4.

The process of finding the derivative function is called **differentiation**.



Example 7

Find the derivative of $x^5 - 2x^3 + 2$, i.e. differentiate $x^5 - 2x^3 + 2$ with respect to x .

Solution

$$\text{Let } f(x) = x^5 - 2x^3 + 2$$

$$\begin{aligned}\text{Then } f'(x) &= 5x^4 - 2(3x^2) + 0 \\ &= 5x^4 - 6x^2\end{aligned}$$

Explanation

We use the following results:

- the derivative of x^n is nx^{n-1}
- the derivative of a number is 0
- the multiple, sum and difference rules.



Example 8

Find the derivative of $f(x) = 3x^3 - 6x^2 + 1$ and thus find $f'(1)$.

Solution

$$\text{Let } f(x) = 3x^3 - 6x^2 + 1$$

$$\begin{aligned}\text{Then } f'(x) &= 3(3x^2) - 6(2x) + 0 \\ &= 9x^2 - 12x\end{aligned}$$

$$\begin{aligned}\therefore f'(1) &= 9 - 12 \\ &= -3\end{aligned}$$

Using the TI-Nspire

For Example 7:

- Use **menu** > **Calculus** > **Derivative** and complete as shown.

The TI-Nspire screen shows the derivative template with the expression $\frac{d}{dx}(x^5 - 2 \cdot x^3 + 2)$ in the top box and the result $5 \cdot x^4 - 6 \cdot x^2$ in the bottom box.

Note: The derivative template can also be accessed from the 2D-template palette **Int8**. Alternatively, using **shift** **=** will paste the derivative template to the screen.

For Example 8:

- Assign the function $f(x)$ as shown.
- To find the derivative, use **menu** > **Calculus** > **Derivative**.
- To find the value of the derivative at $x = 1$, use **menu** > **Calculus** > **Derivative at a Point**.

The TI-Nspire screen shows three lines of work: the function definition $f(x) := 3 \cdot x^3 - 6 \cdot x^2 + 1$, the derivative $\frac{d}{dx}(f(x)) = 9 \cdot x^2 - 12 \cdot x$, and the derivative at a point $\frac{d}{dx}(f(x))|_{x=1} = -3$.

Using the Casio ClassPad

For Example 7:

- In **Main** $\sqrt{\square}$, enter and highlight the expression $x^5 - 2x^3 + 2$.
- Go to **Interactive** > **Calculation** > **diff** and tap **OK**.

Note: Alternatively, select the derivative template $\frac{d}{dx}$ from the **Math2** keyboard. Enter $x^5 - 2x^3 + 2$ in the main box and x in the lower box. Tap **EXE**.

The Casio ClassPad screen shows the derivative template with the expression $\frac{d}{dx}(x^5 - 2 \cdot x^3 + 2)$ in the top box and the result $5 \cdot x^4 - 6 \cdot x^2$ in the bottom box.

For Example 8:

- In **Main** $\sqrt{\square}$, enter and highlight the expression $3x^3 - 6x^2 + 1$.
- Go to **Interactive** > **Define** and tap **OK**.
- Go to **Interactive** > **Calculation** > **diff**. Enter $f(x)$ and tap **OK**.
- To find the value of the derivative at $x = 1$, tap the stylus at the end of the entry line. Select **|** from the **Math3** keyboard and type $x = 1$. Then tap **EXE**.
- Alternatively, define the derivative as $g(x)$ and find $g(1)$.

The Casio ClassPad screen shows the function definition $\text{Define } f(x) = 3 \cdot x^3 - 6 \cdot x^2 + 1$, the derivative $\frac{d}{dx}(f(x)) = 9 \cdot x^2 - 12 \cdot x$, and the derivative at a point $\frac{d}{dx}(f(x))|_{x=1} = -3$. It also shows the definition of $g(x) = 9 \cdot x^2 - 12 \cdot x$ and the calculation of $g(1) = -3$.

Finding the gradient of a tangent line

We discussed the tangent line at a point on a graph in Section 17A. We recall the following:

The **tangent line** to the graph of the function f at the point $(a, f(a))$ is defined to be the line through $(a, f(a))$ with gradient $f'(a)$.



Example 9

For the curve determined by the rule $f(x) = 3x^3 - 6x^2 + 1$, find the gradient of the tangent line to the curve at the point $(1, -2)$.

Solution

Now $f'(x) = 9x^2 - 12x$ and so $f'(1) = 9 - 12 = -3$.

The gradient of the tangent line at the point $(1, -2)$ is -3 .

Alternative notations

It was mentioned in the introduction to this chapter that the German mathematician Gottfried Leibniz was one of the two people to whom the discovery of calculus is attributed. A form of the notation he introduced is still in use today.

Leibniz notation

An alternative notation for the derivative is the following:

If $y = x^3$, then the derivative can be denoted by $\frac{dy}{dx}$, and so we write $\frac{dy}{dx} = 3x^2$.

In general, if y is a function of x , then the derivative of y with respect to x is denoted by $\frac{dy}{dx}$.

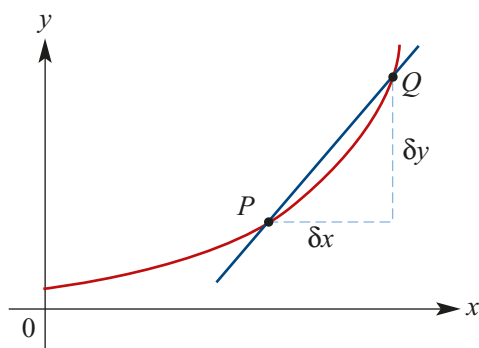
Similarly, if z is a function of t , then the derivative of z with respect to t is denoted $\frac{dz}{dt}$.

Warning: In this notation, the symbol d is not a factor and cannot be cancelled.

This notation came about because, in the eighteenth century, the standard diagram for finding the limiting gradient was labelled as shown:

- δx means a small difference in x
- δy means a small difference in y

where δ (delta) is the lowercase Greek letter d .



**Example 10**

a If $y = t^2$, find $\frac{dy}{dt}$.

b If $x = t^3 + t$, find $\frac{dx}{dt}$.

c If $z = \frac{1}{3}x^3 + x^2$, find $\frac{dz}{dx}$.

Solution

a $y = t^2$

$$\frac{dy}{dt} = 2t$$

b $x = t^3 + t$

$$\frac{dx}{dt} = 3t^2 + 1$$

c $z = \frac{1}{3}x^3 + x^2$

$$\frac{dz}{dx} = x^2 + 2x$$

**Example 11**

a For $y = (x + 3)^2$, find $\frac{dy}{dx}$.

b For $z = (2t - 1)^2(t + 2)$, find $\frac{dz}{dt}$.

c For $y = \frac{x^2 + 3x}{x}$, find $\frac{dy}{dx}$.

d Differentiate $y = 2x^3 - 1$ with respect to x .

Solution**a** It is first necessary to write $y = (x + 3)^2$ in expanded form:

$$y = x^2 + 6x + 9$$

$$\therefore \frac{dy}{dx} = 2x + 6$$

b Expanding:

$$\begin{aligned} z &= (4t^2 - 4t + 1)(t + 2) \\ &= 4t^3 - 4t^2 + t + 8t^2 - 8t + 2 \\ &= 4t^3 + 4t^2 - 7t + 2 \end{aligned}$$

$$\therefore \frac{dz}{dt} = 12t^2 + 8t - 7$$

c First simplify:

$$y = x + 3 \quad (\text{for } x \neq 0)$$

$$\therefore \frac{dy}{dx} = 1 \quad (\text{for } x \neq 0)$$

d $y = 2x^3 - 1$

$$\therefore \frac{dy}{dx} = 6x^2$$

Operator notation‘Find the derivative of $2x^2 - 4x$ with respect to x ’ can also be written as ‘find $\frac{d}{dx}(2x^2 - 4x)$ ’.In general: $\frac{d}{dx}(f(x)) = f'(x)$.**Example 12**

Find:

a $\frac{d}{dx}(5x - 4x^3)$

b $\frac{d}{dz}(5z^2 - 4z)$

c $\frac{d}{dz}(6z^3 - 4z^2)$

Solution

a
$$\begin{aligned} \frac{d}{dx}(5x - 4x^3) \\ = 5 - 12x^2 \end{aligned}$$

b
$$\begin{aligned} \frac{d}{dz}(5z^2 - 4z) \\ = 10z - 4 \end{aligned}$$

c
$$\begin{aligned} \frac{d}{dz}(6z^3 - 4z^2) \\ = 18z^2 - 8z \end{aligned}$$

**Example 13**

For each of the following curves, find the coordinates of the points on the curve at which the gradient of the tangent line at that point has the given value:

a $y = x^3$, gradient = 8

b $y = x^2 - 4x + 2$, gradient = 0

c $y = 4 - x^3$, gradient = -6

Solution

a $y = x^3$ implies $\frac{dy}{dx} = 3x^2$

$$\therefore 3x^2 = 8$$

$$\therefore x = \pm \sqrt{\frac{8}{3}} = \pm \frac{2\sqrt{6}}{3}$$

The points are $\left(\frac{2\sqrt{6}}{3}, \frac{16\sqrt{6}}{9}\right)$ and $\left(-\frac{2\sqrt{6}}{3}, -\frac{16\sqrt{6}}{9}\right)$.

b $y = x^2 - 4x + 2$ implies $\frac{dy}{dx} = 2x - 4$

$$\therefore 2x - 4 = 0$$

$$\therefore x = 2$$

The only point is (2, -2).

c $y = 4 - x^3$ implies $\frac{dy}{dx} = -3x^2$

$$\therefore -3x^2 = -6$$

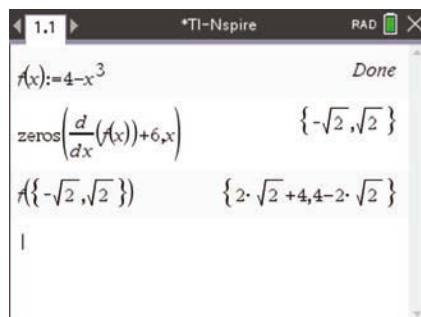
$$\therefore x^2 = 2$$

$$\therefore x = \pm \sqrt{2}$$

The points are $\left(2^{\frac{1}{2}}, 4 - 2^{\frac{3}{2}}\right)$ and $\left(-2^{\frac{1}{2}}, 4 + 2^{\frac{3}{2}}\right)$.

Using the TI-Nspire

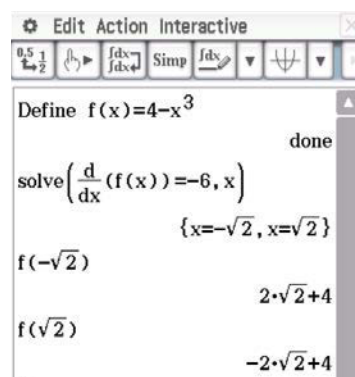
- Assign the function $f(x)$ as shown.
- Use **menu** > **Algebra** > **Zeros** and **menu** > **Calculus** > **Derivative** to solve the equation $\frac{d}{dx}(f(x)) = -6$.
- To find the y-coordinates, calculate the values of $f(-\sqrt{2})$ and $f(\sqrt{2})$ as shown.



Using the Casio ClassPad

- In $\sqrt{\square}$, enter and highlight the expression $4 - x^3$.
- Go to **Interactive** > **Define** and tap OK.
- In the next entry line, type and highlight $f(x)$.
- Go to **Interactive** > **Calculation** > **diff** and tap OK.
- Type $= -6$ after $\frac{d}{dx}(f(x))$. Highlight the equation and use **Interactive** > **Equation/Inequality** > **solve**.
- Enter $f(-\sqrt{2})$ and $f(\sqrt{2})$ to find the y-coordinates.

Note: Alternatively, you can select commands and templates from **Math2** and **Math3**.



Summary 17B

- For $f(x) = x^n$, $f'(x) = nx^{n-1}$, where $n = 1, 2, 3, \dots$
- **Constant function:** If $f(x) = c$, then $f'(x) = 0$.
- **Linear function:** If $f(x) = mx + c$, then $f'(x) = m$.
- **Multiple:** If $f(x) = k g(x)$, where k is a constant, then $f'(x) = k g'(x)$.
That is, the derivative of a number multiple is the multiple of the derivative.
- **Sum:** If $f(x) = g(x) + h(x)$, then $f'(x) = g'(x) + h'(x)$.
That is, the derivative of the sum is the sum of the derivatives.
- **Difference:** If $f(x) = g(x) - h(x)$, then $f'(x) = g'(x) - h'(x)$.
That is, the derivative of the difference is the difference of the derivatives.

For example, if $f(x) = 5x^3 - 10x^2 + 7$, then $f'(x) = 5(3x^2) - 10(2x) + 0 = 15x^2 - 20x$.

Exercise 17B

Example 7

- 1 Find the derivative of each of the following with respect to x :

a $x^2 + 4x$

b $2x + 1$

c $x^3 - x$

d $\frac{1}{2}x^2 - 3x + 4$

e $5x^3 + 3x^2$

f $-x^3 + 2x^2$

- 2 For each of the following, find $f'(x)$:

a $f(x) = x^{12}$

b $f(x) = 3x^7$

c $f(x) = 5x$

d $f(x) = 5x + 3$

e $f(x) = 3$

f $f(x) = 5x^2 - 3x$

g $f(x) = 10x^5 + 3x^4$

h $f(x) = 2x^4 - \frac{1}{3}x^3 - \frac{1}{4}x^2 + 2$

Example 8

- 3 For each of the following, find $f'(1)$:

a $f(x) = x^6$

b $f(x) = 4x^5$

c $f(x) = 5x$

d $f(x) = 5x^2 + 3$

e $f(x) = 3$

f $f(x) = 5x^2 - 3x$

g $f(x) = 10x^4 - 3x^3$

h $f(x) = 2x^4 - \frac{1}{3}x^3$

i $f(x) = -10x^3 - 2x^2 + 2$

- 4 For each of the following, find $f'(-2)$:

a $f(x) = 5x^3$ **b** $f(x) = 4x^2$ **c** $f(x) = 5x^3 - 3x$ **d** $f(x) = -5x^4 - 2x^2$

Example 9

- 5 Find the gradient of the tangent line to the graph of f at the given point:

a $f(x) = x^2 + 3x$, $(2, 10)$ **b** $f(x) = 3x^2 - 4x$, $(1, -1)$
c $f(x) = -2x^2 - 4x$, $(3, -30)$ **d** $f(x) = x^3 - x$, $(2, 6)$

Example 10

- 6 **a** If $y = t^2 - 7$, find $\frac{dy}{dt}$. **b** If $x = -5t^3 + t$, find $\frac{dx}{dt}$. **c** If $z = \frac{1}{2}x^4 - x^2$, find $\frac{dz}{dx}$.

Example 11

- 7 For each of the following, find $\frac{dy}{dx}$:

a $y = -x$ **b** $y = 10$ **c** $y = 4x^3 - 3x + 2$
d $y = \frac{1}{3}(x^3 - 3x + 6)$ **e** $y = (x + 1)(x + 2)$ **f** $y = 2x(3x^2 - 4)$
g $y = (2x - 1)^2$ **h** $y = \frac{5x - x^2}{x}$, $x \neq 0$ **i** $y = \frac{10x^5 + 3x^4}{2x^2}$, $x \neq 0$

- 8 **a** For $y = (x + 4)^2$, find $\frac{dy}{dx}$. **b** For $z = (4t - 1)^2(t + 1)$, find $\frac{dz}{dt}$.

c For $y = \frac{x^3 + 3x}{x}$, find $\frac{dy}{dx}$.

- 9 **a** For the curve with equation $y = x^3 + 1$, find the gradient of the tangent line at points:

i $(1, 2)$ **ii** $(a, a^3 + 1)$

- b** Find the derivative of $x^3 + 1$ with respect to x .

- 10 **a** Given that $y = x^3 - 3x^2 + 3x$, find $\frac{dy}{dx}$. Hence show that $\frac{dy}{dx} \geq 0$ for all x , and interpret this in terms of the graph of $y = x^3 - 3x^2 + 3x$.

b Given that $y = \frac{x^2 + 2x}{x}$, for $x \neq 0$, find $\frac{dy}{dx}$.

- c** Differentiate $y = (3x + 1)^2$ with respect to x .

- 11 For each of the following curves, find the y -coordinate of the point on the curve with the given x -coordinate, and find the gradient of the tangent line at that point:

a $y = x^2 - 2x + 1$, $x = 2$ **b** $y = x^2 + x + 1$, $x = 0$
c $y = x^2 - 2x$, $x = -1$ **d** $y = (x + 2)(x - 4)$, $x = 3$
e $y = 3x^2 - 2x^3$, $x = -2$ **f** $y = (4x - 5)^2$, $x = \frac{1}{2}$

- 12 **a** For each of the following, first find $f'(x)$ and $f'(1)$. Then, for $y = f(x)$, find the set $\{(x, y) : f'(x) = 1\}$. That is, find the coordinates of the points where the gradient of the tangent line is 1.

i $f(x) = 2x^2 - x$ **ii** $f(x) = 1 + \frac{1}{2}x + \frac{1}{3}x^2$

iii $f(x) = x^3 + x$ **iv** $f(x) = x^4 - 31x$

- b** What is the interpretation of $\{(x, y) : f'(x) = 1\}$ in terms of the graphs?

Example 12 13 Find:

a $\frac{d}{dt}(3t^2 - 4t)$

b $\frac{d}{dx}(4 - x^2 + x^3)$

c $\frac{d}{dz}(5 - 2z^2 - z^4)$

d $\frac{d}{dy}(3y^2 - y^3)$

e $\frac{d}{dx}(2x^3 - 4x^2)$

f $\frac{d}{dt}(9.8t^2 - 2t)$

Example 13 14 For each of the following curves, find the coordinates of the points on the curve at which the gradient of the tangent line has the given value:

a $y = x^2$, gradient = 8

b $y = x^3$, gradient = 12

c $y = x(2 - x)$, gradient = 2

d $y = x^2 - 3x + 1$, gradient = 0

e $y = x^3 - 6x^2 + 4$, gradient = -12

f $y = x^2 - x^3$, gradient = -1

17C Differentiating x^n where n is a negative integer

In the previous section we have seen how to differentiate polynomial functions. In this section we add to the family of functions that we can differentiate. In particular, we will consider functions which involve linear combinations of powers of x , where the indices may be negative integers.

e.g. $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = x^{-1}$

$f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = 2x + x^{-1}$

$f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = x + 3 + x^{-2}$

Note: We have reintroduced function notation to emphasise the need to consider domains.

Example 14

Let $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = \frac{1}{x}$. Find $f'(x)$ by first principles.

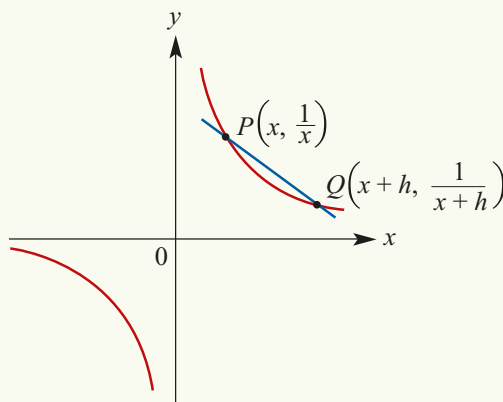
Solution

The gradient of secant PQ is given by

$$\begin{aligned}
 \frac{f(x+h) - f(x)}{x+h-x} &= \left(\frac{1}{x+h} - \frac{1}{x} \right) \times \frac{1}{h} \\
 &= \frac{x - (x+h)}{(x+h)x} \times \frac{1}{h} \\
 &= \frac{-h}{(x+h)x} \times \frac{1}{h} \\
 &= \frac{-1}{(x+h)x}
 \end{aligned}$$

So the gradient of the curve at P is

$$\lim_{h \rightarrow 0} \frac{-1}{(x+h)x} = \frac{-1}{x^2} = -x^{-2}$$

Hence $f'(x) = -x^{-2}$.

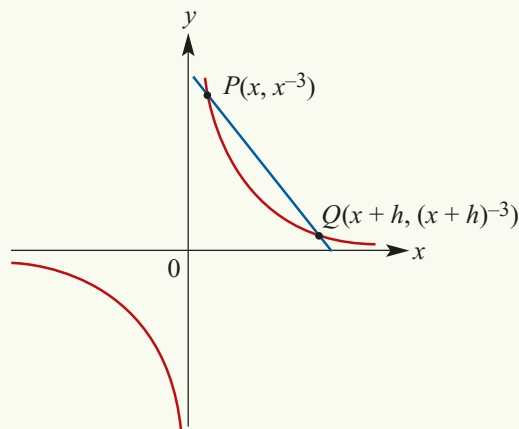
**Example 15**

Let $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $f(x) = x^{-3}$. Find $f'(x)$ by first principles.

Solution

The gradient of secant PQ is given by

$$\begin{aligned} & \frac{(x+h)^{-3} - x^{-3}}{h} \\ &= \frac{x^3 - (x+h)^3}{(x+h)^3 x^3} \times \frac{1}{h} \\ &= \frac{x^3 - (x^3 + 3x^2h + 3xh^2 + h^3)}{(x+h)^3 x^3} \times \frac{1}{h} \\ &= \frac{-3x^2h - 3xh^2 - h^3}{(x+h)^3 x^3} \times \frac{1}{h} \\ &= \frac{-3x^2 - 3xh - h^2}{(x+h)^3 x^3} \end{aligned}$$



So the gradient of the curve at P is given by

$$\lim_{h \rightarrow 0} \frac{-3x^2 - 3xh - h^2}{(x+h)^3 x^3} = \frac{-3x^2}{x^6} = -3x^{-4}$$

Hence $f'(x) = -3x^{-4}$.

We are now in a position to state the generalisation of the result we found in Section 17B. This result can be proved by again using the binomial theorem.

For $f(x) = x^n$, $f'(x) = nx^{n-1}$, where n is a non-zero integer.

For $f(x) = c$, $f'(x) = 0$, where c is a constant.

When n is positive, we take the domain of f to be $\mathbb{R}$, and when n is negative, we take the domain of f to be $\mathbb{R} \setminus \{0\}$.

Note: We will consider rational indices in Chapter 20.

**Example 16**

Find the derivative of:

a $2x^{-3} - x^{-1} + 2, \quad x \neq 0$

b $\frac{5x^3 + x}{x^2}, \quad x \neq 0$

Solution

a Let $f(x) = 2x^{-3} - x^{-1} + 2$

$$\begin{aligned} \text{Then } f'(x) &= 2(-3x^{-4}) - (-x^{-2}) + 0 \\ &= -6x^{-4} + x^{-2} \quad (\text{for } x \neq 0) \end{aligned}$$

b Let $f(x) = \frac{5x^3 + x}{x^2}$
 $= 5x + x^{-1}$

$$\begin{aligned} \text{Then } f'(x) &= 5 + (-x^{-2}) \\ &= 5 - \frac{1}{x^2} \quad (\text{for } x \neq 0) \end{aligned}$$

**Example 17**

Find the derivative f' of $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $f(x) = 3x^2 - 6x^{-2} + 1$.

Solution

$$\begin{aligned} f': \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, \quad f'(x) &= 3(2x) - 6(-2x^{-3}) + 0 \\ &= 6x + 12x^{-3} \end{aligned}$$

**Example 18**

Find the gradient of the tangent to the curve determined by the function $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $f(x) = x^2 + \frac{1}{x}$ at the point $(1, 2)$.

Solution

$$\begin{aligned} f': \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, \quad f'(x) &= 2x + (-x^{-2}) \\ &= 2x - x^{-2} \end{aligned}$$

Therefore $f'(1) = 2 - 1 = 1$. The gradient of the curve is 1 at the point $(1, 2)$.

**Example 19**

Show that the derivative of the function $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $f(x) = x^{-3}$ is always negative.

Solution

$$\begin{aligned} f': \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, \quad f'(x) &= -3x^{-4} \\ &= -\frac{3}{x^4} \end{aligned}$$

Since x^4 is positive for all $x \neq 0$, we have $f'(x) < 0$ for all $x \neq 0$.

Summary 17C

For $f(x) = x^n$, $f'(x) = nx^{n-1}$, where n is a non-zero integer.

For $f(x) = c$, $f'(x) = 0$, where c is a constant.

**Exercise 17C****Example 14**

1 a Let $f: \mathbb{R} \setminus \{3\} \rightarrow \mathbb{R}$, $f(x) = \frac{1}{x-3}$. Find $f'(x)$ by first principles.

b Let $f: \mathbb{R} \setminus \{-2\} \rightarrow \mathbb{R}$, $f(x) = \frac{1}{x+2}$. Find $f'(x)$ by first principles.

Example 15

2 a Let $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $f(x) = x^{-2}$. Find $f'(x)$ by first principles.

b Let $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $f(x) = x^{-4}$. Find $f'(x)$ by first principles.

Hint: $(x+h)^4 = x^4 + 4x^3h + 6x^2h^2 + 4xh^3 + h^4$

Example 16

3 Differentiate each of the following with respect to x :

a $3x^{-2} + 5x^{-1} + 6$

b $\frac{3}{x^2} + 5x^2$

c $\frac{5}{x^3} + \frac{4}{x^2} + 1$

d $3x^2 + \frac{5}{3}x^{-4} + 2$

e $6x^{-2} + 3x$

f $\frac{3x^2 + 2}{x}$

4 Find the derivative of each of the following:

a $\frac{3z^2 + 2z + 4}{z^2}, z \neq 0$

b $\frac{3 + z}{z^3}, z \neq 0$

c $\frac{2z^2 + 3z}{4z}, z \neq 0$

d $9z^2 + 4z + 6z^{-3}, z \neq 0$

e $9 - z^{-2}, z \neq 0$

f $\frac{5z - 3z^2}{5z}, z \neq 0$

Example 17

5 **a** Find the derivative f' of $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = 3x^4 - 6x^{-3} + x^{-1}$.

b Find the derivative f' of $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = 5x^4 + 4x^{-2} + x^{-1}$.

6 Carefully sketch the graph of $f(x) = \frac{1}{x^2}, x \neq 0$.

a For points $P(1, f(1))$ and $Q(1 + h, f(1 + h))$, find the gradient of the secant PQ .

b Hence find the gradient of the tangent line to the curve $y = \frac{1}{x^2}$ at $x = 1$.

Example 18

7 For each of the following curves, find the gradient of the tangent line to the curve at the given point:

a $y = x^{-2} + x^3, x \neq 0$, at $(2, 8\frac{1}{4})$

b $y = \frac{x-2}{x}, x \neq 0$, at $(4, \frac{1}{2})$

c $y = x^{-2} - \frac{1}{x}, x \neq 0$, at $(1, 0)$

d $y = x(x^{-1} + x^2 - x^{-3}), x \neq 0$, at $(1, 1)$

8 For the curve with equation $f(x) = x^{-2}$, find the x -coordinate of the point on the curve at which the gradient of the tangent line is:

a 16

b -16

Example 19

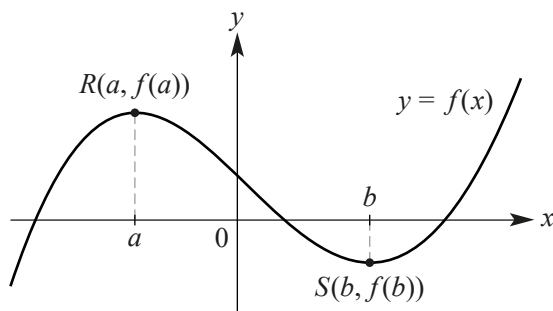
9 Show that the derivative of the function $f: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f(x) = x^{-1}$ is always negative.

17D Graphs of the derivative function

Sign of the derivative

Consider the graph of $y = f(x)$ shown here. At a point $(x, f(x))$ on the graph, the gradient is $f'(x)$.

By noting whether the curve is sloping upwards or downwards at a particular point, we can tell the sign of the derivative at that point:



Values of x	$x < a$	$x = a$	$a < x < b$	$x = b$	$x > b$
Sign of $f'(x)$	$f'(x) > 0$	$f'(a) = 0$	$f'(x) < 0$	$f'(b) = 0$	$f'(x) > 0$

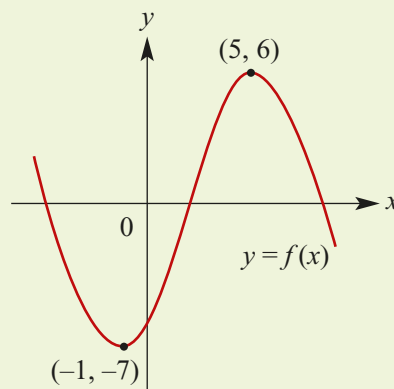
**Example 20**

For the graph of $f: \mathbb{R} \rightarrow \mathbb{R}$, find:

a $\{x : f'(x) > 0\}$

b $\{x : f'(x) < 0\}$

c $\{x : f'(x) = 0\}$



Solution

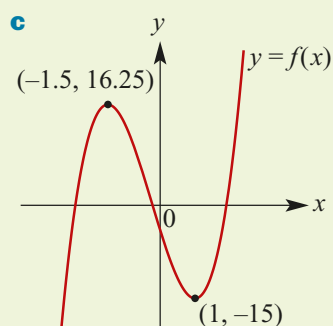
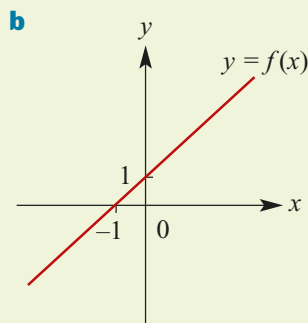
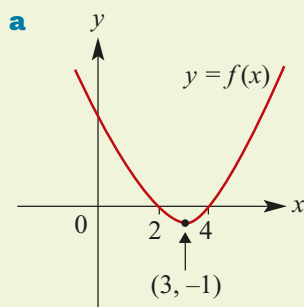
a $\{x : f'(x) > 0\} = \{x : -1 < x < 5\} = (-1, 5)$

b $\{x : f'(x) < 0\} = \{x : x < -1\} \cup \{x : x > 5\} = (-\infty, -1) \cup (5, \infty)$

c $\{x : f'(x) = 0\} = \{-1, 5\}$

**Example 21**

Sketch the graph of $y = f'(x)$ for each of the following. (It is impossible to determine all features.)

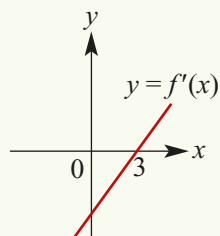


Solution

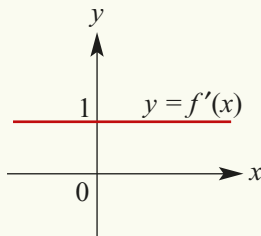
a $f'(x) > 0$ for $x > 3$

$f'(x) < 0$ for $x < 3$

$f'(x) = 0$ for $x = 3$



b $f'(x) = 1$ for all x

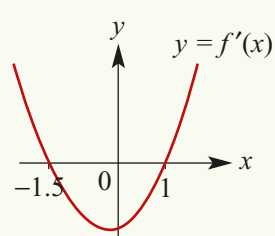


c $f'(x) > 0$ for $x > 1$

$f'(x) < 0$ for $-1.5 < x < 1$

$f'(x) > 0$ for $x < -1.5$

$f'(-1.5) = 0$ and $f'(1) = 0$



If the rule for the function is given, then a CAS calculator can be used to plot the graph of its derivative function.

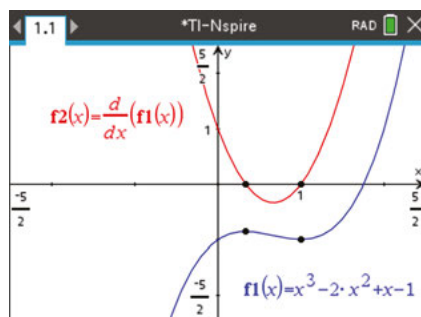
Using the TI-Nspire

Plot the graphs of

$$f1(x) = x^3 - 2x^2 + x - 1$$

$$f2(x) = \frac{d}{dx}(f1(x))$$

Note: Access the derivative template from .

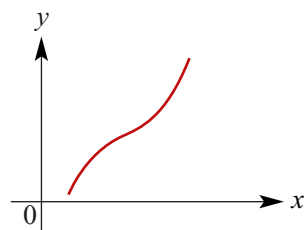


Increasing and decreasing functions

We say a function f is **strictly increasing** on an interval if $a < b$ implies $f(a) < f(b)$.

For example:

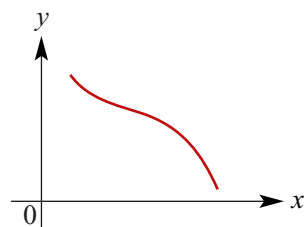
- The graph opposite shows a strictly increasing function.
- A straight line with positive gradient is strictly increasing.
- The function $f: [0, \infty) \rightarrow \mathbb{R}$, $f(x) = x^2$ is strictly increasing.



We say a function f is **strictly decreasing** on an interval if $a < b$ implies $f(a) > f(b)$.

For example:

- The graph opposite shows a strictly decreasing function.
- A straight line with negative gradient is strictly decreasing.
- The function $f: (-\infty, 0] \rightarrow \mathbb{R}$, $f(x) = x^2$ is strictly decreasing.



Note: The word *strictly* refers to the use of the strict inequality signs $<$, $>$ rather than $\leq$, $\geq$.

Derivative tests

We can sometimes establish that a function is strictly increasing or strictly decreasing on an interval by checking the sign of its derivative on that interval.

- If $f'(x) > 0$, for all x in the interval, then the function is strictly increasing. (Think of the tangents at each point – they each have positive gradient.)
- If $f'(x) < 0$, for all x in the interval, then the function is strictly decreasing. (Think of the tangents at each point – they each have negative gradient.)

Warning: These two tests are not equivalent to the definitions of strictly increasing and strictly decreasing.

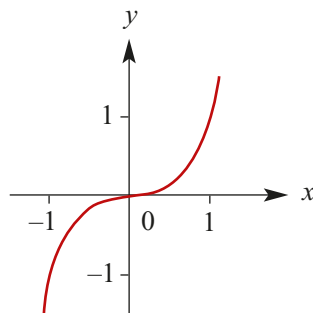
For example, the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = x^3$ is strictly increasing, but $f'(0) = 0$. This means that *strictly increasing does not imply* $f'(x) > 0$.

We can see that $f(x) = x^3$ is strictly increasing from its graph.

Alternatively, consider

$$\begin{aligned} a^3 - b^3 &= (a - b)(a^2 + ab + b^2) \\ &= (a - b)\left(a^2 + ab + \left(\frac{1}{2}b\right)^2 + b^2 - \left(\frac{1}{2}b\right)^2\right) \\ &= (a - b)\left(\left(a + \frac{1}{2}b\right)^2 + \frac{3}{4}b^2\right) \end{aligned}$$

We can see that if $a < b$, then $a^3 < b^3$.



An angle associated with the gradient of a curve at a point

The gradient of a curve at a point is the gradient of the tangent at that point. A straight line, the tangent, is associated with each point on the curve.

If θ is the angle that a straight line makes with the positive direction of the x -axis, then the gradient, m , of the straight line is equal to $\tan \theta$. That is:

$$m = \tan \theta$$

For example:

- If $\theta = 45^\circ$, then $\tan \theta = 1$ and the gradient is 1.
- If $\theta = 20^\circ$, then the gradient of the straight line is $\tan 20^\circ$.
- If $\theta = 135^\circ$, then $\tan \theta = -1$ and the gradient is -1 .



Example 22

Find the coordinates of the points on the curve with equation $y = x^2 - 7x + 8$ at which the tangent line:

- a** makes an angle of 45° with the positive direction of the x -axis
- b** is parallel to the line $y = -2x + 6$.

Solution

a $\frac{dy}{dx} = 2x - 7$

$$2x - 7 = 1 \quad (\text{as } \tan 45^\circ = 1)$$

$$2x = 8$$

$$\therefore x = 4$$

$$y = 4^2 - 7 \times 4 + 8 = -4$$

The coordinates are $(4, -4)$.

b The line $y = -2x + 6$ has gradient -2 .

$$2x - 7 = -2$$

$$2x = 5$$

$$\therefore x = \frac{5}{2}$$

The coordinates are $\left(\frac{5}{2}, -\frac{13}{4}\right)$.

**Example 23**

The planned path for a flying saucer leaving a planet is defined by the equation

$$y = \frac{1}{4}x^4 + \frac{2}{3}x^3 \quad \text{for } x > 0$$

The units are kilometres. (The x -axis is horizontal and the y -axis vertical.)

a Find the direction of motion when the x -value is:

- i** 2 **ii** 3

b Find a point on the flying saucer's path where the path is inclined at 45° to the positive x -axis (i.e. where the gradient of the path is 1).

c Are there any other points on the path which satisfy the situation described in part **b**?

Solution

a $\frac{dy}{dx} = x^3 + 2x^2$

i When $x = 2$, $\frac{dy}{dx} = 8 + 8 = 16$

$\tan^{-1} 16 = 86.42^\circ$ (to the x -axis)

ii When $x = 3$, $\frac{dy}{dx} = 27 + 18 = 45$

$\tan^{-1} 45 = 88.73^\circ$ (to the x -axis)

b, c When the flying saucer is flying at 45° to the positive direction of the x -axis, the gradient of the curve of its path is given by $\tan 45^\circ$. Thus to find the point at which this happens we consider the equation

$$\frac{dy}{dx} = \tan 45^\circ$$

$$x^3 + 2x^2 = 1$$

$$x^3 + 2x^2 - 1 = 0$$

$$(x + 1)(x^2 + x - 1) = 0$$

$$\therefore x = -1 \text{ or } x = \frac{-1 \pm \sqrt{5}}{2}$$

The only acceptable solution is $x = \frac{-1 + \sqrt{5}}{2} \approx 0.62$, as the other two possibilities give negative values for x and we are only considering positive values for x .

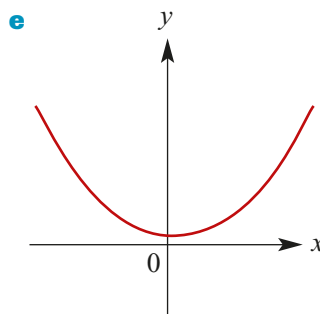
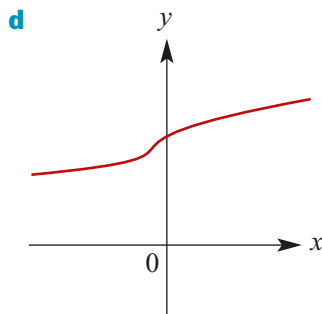
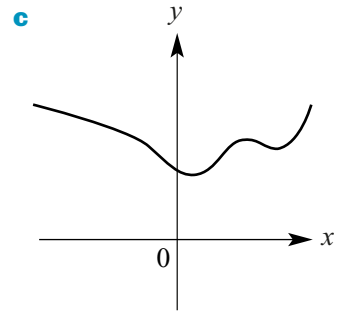
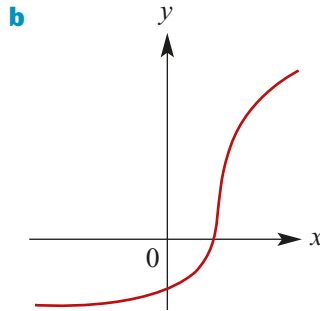
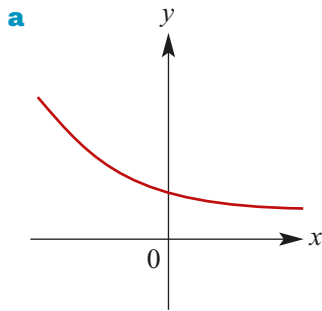
Summary 17D

- A function f is **strictly increasing** on an interval if $a < b$ implies $f(a) < f(b)$.
- A function f is **strictly decreasing** on an interval if $a < b$ implies $f(a) > f(b)$.
- If $f'(x) > 0$ for all x in the interval, then the function is strictly increasing.
- If $f'(x) < 0$ for all x in the interval, then the function is strictly decreasing.

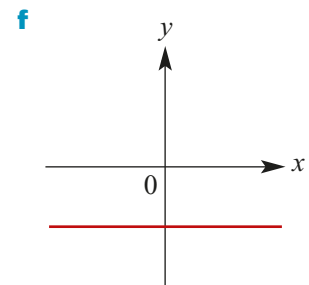
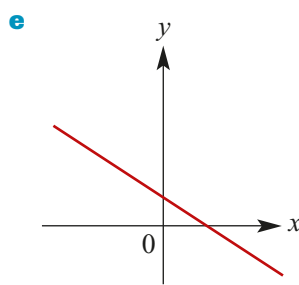
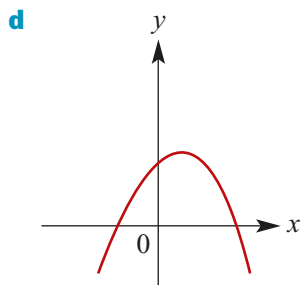
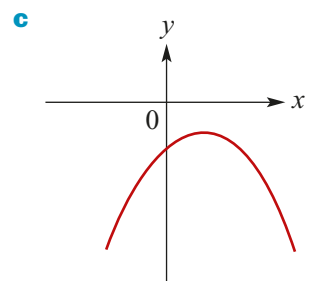
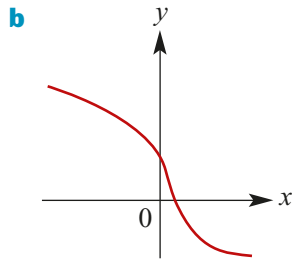
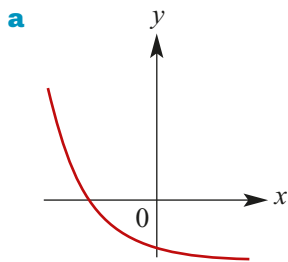


Exercise 17D

- 1 For which of the following curves is $\frac{dy}{dx}$ positive for all values of x ?



- 2 For which of the following curves is $\frac{dy}{dx}$ negative for all values of x ?



- 3 For the function $f(x) = 2(x - 1)^2$, find the values of x for which:

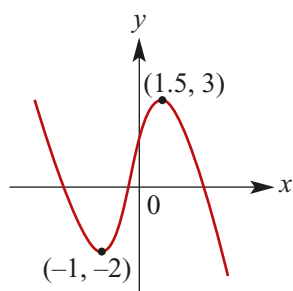
a $f(x) = 0$ **b** $f'(x) = 0$ **c** $f'(x) > 0$ **d** $f'(x) < 0$ **e** $f'(x) = -2$

Example 20

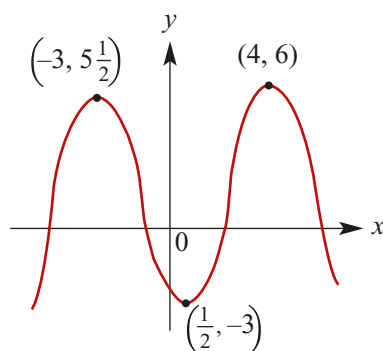
4 For each of the following, use the given graph of $y = f(x)$ to find the sets:

- i $\{x : f'(x) > 0\}$ ii $\{x : f'(x) < 0\}$ iii $\{x : f'(x) = 0\}$

a

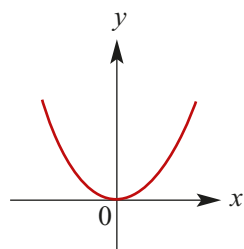


b

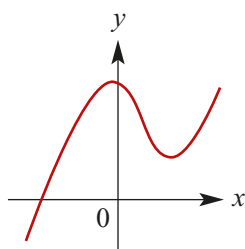


5 Which of the graphs labelled **A–F** correspond to each of the graphs labelled **a–f**?

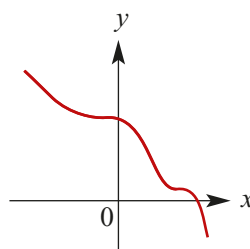
a



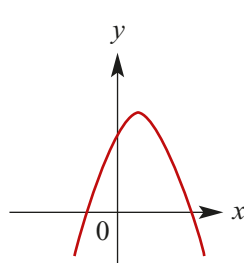
b



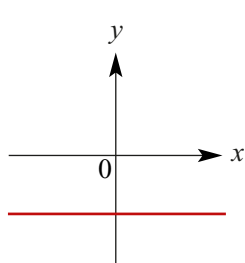
c



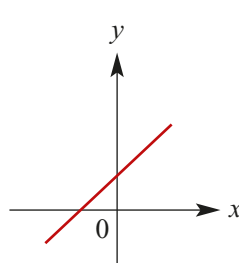
d



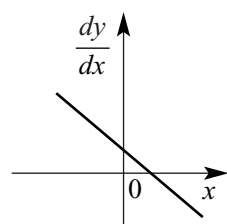
e



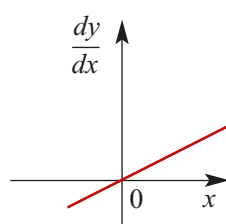
f



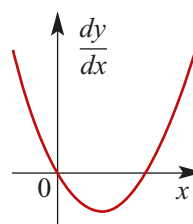
A



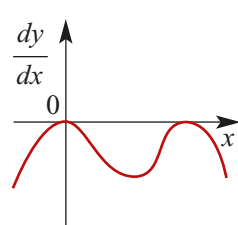
B



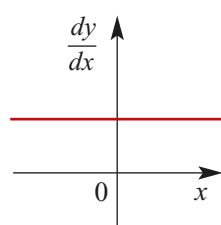
C



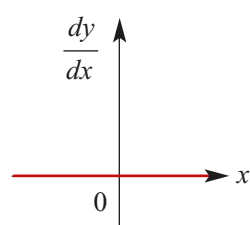
D



E

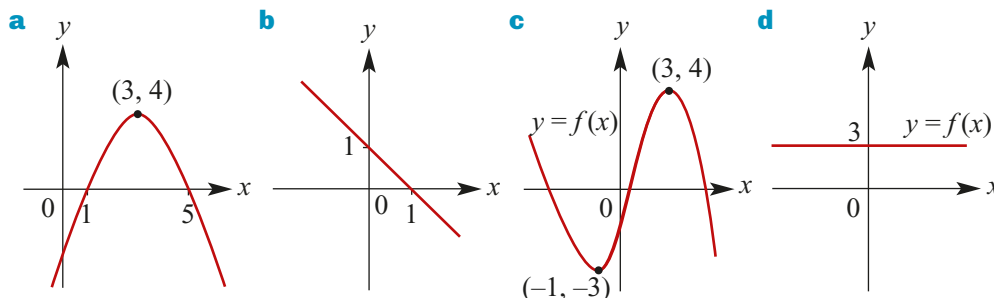


F



Example 21

- 6 Sketch the graph of $y = f'(x)$ for each of the following:



Example 22

- 7 Find the coordinates of the points on the curve $y = x^2 - 5x + 6$ at which the tangent:

- a** makes an angle of 45° with the positive direction of the x -axis
b is parallel to the line $y = 3x + 4$.

- 8 Find the coordinates of the points on the parabola $y = x^2 - x - 6$ at which:

- a** the gradient of the tangent is zero
b the tangent is parallel to the line $x + y = 6$.

- 9 Use a calculator to plot the graph of $y = f'(x)$ where:

- a** $f(x) = \sin x$ **b** $f(x) = \cos x$ **c** $f(x) = 2^x$

Example 23

- 10 The path of a particle is defined by the equation $y = \frac{1}{3}x^3 + \frac{2}{3}x^2$, for $x > 0$. The units are metres. (The x -axis is horizontal and the y -axis vertical.)

- a** Find the direction of motion when the x -value is:
i 1 **ii** 0.5
b Find a point on the particle's path where the path is inclined at 45° to the positive direction of the x -axis.
c Are there any other points on the path which satisfy the situation described in part **b**?

- 11 A car moves away from a set of traffic lights so that the distance, $S(t)$ metres, covered after t seconds is modelled by $S(t) = 0.2 \times t^3$.

- a** Find its speed after t seconds. **b** What will its speed be when $t = 1, 3, 5$?

- 12 The curve with equation $y = ax^2 + bx$ has a gradient of 3 at the point $(2, -2)$.

- a** Find the values of a and b .
b Find the coordinates of the point where the gradient is 0.

- 13 A rocket is launched from Cape York Peninsula so that after t seconds its height, $h(t)$ metres, is given by $h(t) = 20t^2$, $0 \leq t \leq 150$. After $2\frac{1}{2}$ minutes this model is no longer appropriate.

- a** Find the height and the speed of the rocket when $t = 150$.
b After how long will its speed be 1000 m/s?

17E Antidifferentiation of polynomial functions

The derivative of x^2 with respect to x is $2x$. Conversely, given that an unknown expression has derivative $2x$, it is clear that the unknown expression could be x^2 . The process of finding a function from its derivative is called **antidifferentiation**.

Now consider the functions $f(x) = x^2 + 1$ and $g(x) = x^2 - 7$.

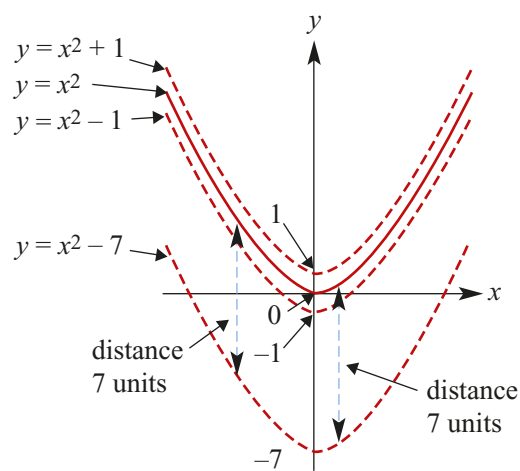
We have $f'(x) = 2x$ and $g'(x) = 2x$. So the two different functions have the same derivative function.

Both $x^2 + 1$ and $x^2 - 7$ are said to be **antiderivatives** of $2x$.

If two functions have the same derivative function, then they differ by a constant. So the graphs of the two functions can be obtained from each other by translation parallel to the y -axis.

The diagram shows several antiderivatives of $2x$.

Each of the graphs is a translation of $y = x^2$ parallel to the y -axis.



Notation for antiderivatives

The general antiderivative of $2x$ is $x^2 + c$, where c is an arbitrary real number. We use the notation of Leibniz to state this with symbols:

$$\int 2x \, dx = x^2 + c$$

This is read as ‘the **general antiderivative** of $2x$ with respect to x is equal to $x^2 + c$ ’ or as ‘the **indefinite integral** of $2x$ with respect to x is $x^2 + c$ ’.

To be more precise, the indefinite integral is the set of all antiderivatives and to emphasise this we could write:

$$\begin{aligned} \int 2x \, dx &= \{ f(x) : f'(x) = 2x \} \\ &= \{ x^2 + c : c \in \mathbb{R} \} \end{aligned}$$

This set notation is not commonly used, but it should be clearly understood that there is not a unique antiderivative for a given function. We will not use this set notation, but it is advisable to keep it in mind when considering further results.

In general:

If $F'(x) = f(x)$, then $\int f(x) \, dx = F(x) + c$, where c is an arbitrary real number.

Rules for antidifferentiation

We know that:

$$f(x) = x^3 \quad \text{implies} \quad f'(x) = 3x^2$$

$$f(x) = x^8 \quad \text{implies} \quad f'(x) = 8x^7$$

$$f(x) = x \quad \text{implies} \quad f'(x) = 1$$

$$f(x) = x^n \quad \text{implies} \quad f'(x) = nx^{n-1}$$

Reversing this process we have:

$$\int 3x^2 dx = x^3 + c \quad \text{where } c \text{ is an arbitrary constant}$$

$$\int 8x^7 dx = x^8 + c \quad \text{where } c \text{ is an arbitrary constant}$$

$$\int 1 dx = x + c \quad \text{where } c \text{ is an arbitrary constant}$$

$$\int nx^{n-1} dx = x^n + c \quad \text{where } c \text{ is an arbitrary constant}$$

We also have:

$$\int x^2 dx = \frac{1}{3}x^3 + c$$

$$\int x^7 dx = \frac{1}{8}x^8 + c$$

$$\int 1 dx = x + c$$

$$\int x^{n-1} dx = \frac{1}{n}x^n + c$$

From this we see that:

$$\int x^n dx = \frac{x^{n+1}}{n+1} + c, \quad n \in \mathbb{N} \cup \{0\}$$

Note: This result can be extended to include x^n where n is a negative integer other than -1 .

The extension is covered in Chapter 20. You will see the antiderivative of x^{-1} in Mathematical Methods Units 3 & 4.

We also record the following results, which follow immediately from the corresponding results for differentiation:

Sum $\int f(x) + g(x) dx = \int f(x) dx + \int g(x) dx$

Difference $\int f(x) - g(x) dx = \int f(x) dx - \int g(x) dx$

Multiple $\int kf(x) dx = k \int f(x) dx$, where k is a real number

**Example 24**

Find the general antiderivative (indefinite integral) of each of the following:

a $3x^5$

b $3x^2 + 4x^3 + 3$

Solution

$$\begin{aligned}\mathbf{a} \quad \int 3x^5 dx &= 3 \int x^5 dx \\ &= 3 \times \frac{x^6}{6} + c \\ &= \frac{x^6}{2} + c\end{aligned}$$

$$\begin{aligned}\mathbf{b} \quad \int 3x^2 + 4x^3 + 3 dx &= 3 \int x^2 dx + 4 \int x^3 dx + 3 \int 1 dx \\ &= \frac{3x^3}{3} + \frac{4x^4}{4} + \frac{3x}{1} + c \\ &= x^3 + x^4 + 3x + c\end{aligned}$$

Given extra information, we can find a unique antiderivative.

**Example 25**

It is known that $f'(x) = x^3 + 4x^2$ and $f(0) = 0$. Find $f(x)$.

Solution

$$\int x^3 + 4x^2 dx = \frac{x^4}{4} + \frac{4x^3}{3} + c$$

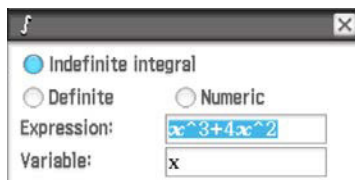
Thus $f(x) = \frac{x^4}{4} + \frac{4x^3}{3} + c$ for some real number c .

Since $f(0) = 0$, we have $c = 0$.

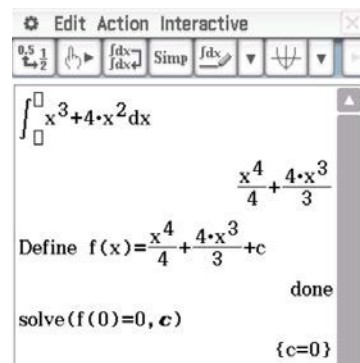
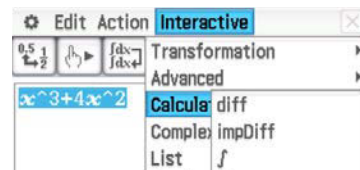
$$\therefore f(x) = \frac{x^4}{4} + \frac{4x^3}{3}$$

Using the Casio ClassPad

- To find the general antiderivative of $x^3 + 4x^2$, enter and highlight the expression in $\sqrt{\alpha}$.
- Select **Interactive** > **Calculation** > $\int$.
- Ensure that 'Indefinite integral' is selected, as shown below. Tap ok.



- Remember to add a constant c to the answer.
- To find the specific antiderivative, define the family of functions $f(x)$.
- Solve $f(0) = 0$ for c .



**Example 26**

If the gradient of the tangent at a point (x, y) on a curve is given by $5x$ and the curve passes through $(0, 6)$, find the equation of the curve.

Solution

Let the curve have equation $y = f(x)$. Then $f'(x) = 5x$.

$$\int 5x \, dx = \frac{5x^2}{2} + c$$

$$\therefore f(x) = \frac{5x^2}{2} + c$$

This describes the family of curves for which $f'(x) = 5x$. Here we are given the additional information that the curve passes through $(0, 6)$, i.e. $f(0) = 6$.

Hence $c = 6$ and so $f(x) = \frac{5x^2}{2} + 6$.

**Example 27**

Find y in terms of x if:

a $\frac{dy}{dx} = x^2 + 2x$, and $y = 1$ when $x = 1$

b $\frac{dy}{dx} = 3 - x$, and $y = 2$ when $x = 4$

Solution

a $\int x^2 + 2x \, dx = \frac{x^3}{3} + x^2 + c$

$$\therefore y = \frac{x^3}{3} + x^2 + c$$

As $y = 1$ when $x = 1$,

$$1 = \frac{1}{3} + 1 + c$$

$$c = -\frac{1}{3}$$

$$\text{Hence } y = \frac{x^3}{3} + x^2 - \frac{1}{3}$$

b $\int 3 - x \, dx = 3x - \frac{x^2}{2} + c$

$$\therefore y = 3x - \frac{x^2}{2} + c$$

As $y = 2$ when $x = 4$,

$$2 = 3 \times 4 - \frac{4^2}{2} + c$$

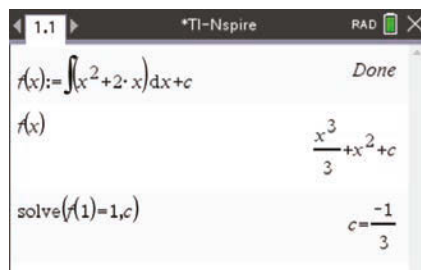
$$c = -2$$

$$\text{Hence } y = 3x - \frac{x^2}{2} - 2$$

Using the TI-Nspire

For Example 27 **a**:

- To find the general antiderivative, assign the function $f(x)$ using **menu** > **Calculus** > **Integral** as shown.
- Check that c has not been assigned a value.
- For the specific antiderivative, find the value of c by solving $f(1) = 1$.



Summary 17E

- Antiderivative of x^n , for $n \in \mathbb{N} \cup \{0\}$:

$$\int x^n dx = \frac{x^{n+1}}{n+1} + c$$

- Rules of antidifferentiation:

- $\int f(x) + g(x) dx = \int f(x) dx + \int g(x) dx$
- $\int f(x) - g(x) dx = \int f(x) dx - \int g(x) dx$
- $\int kf(x) dx = k \int f(x) dx$, where k is a real number

Exercise 17E**Example 24**

- 1** Find:

a $\int \frac{1}{2}x^3 dx$	b $\int 3x^2 - 2 dx$	c $\int 5x^3 - 2x dx$
d $\int \frac{4}{5}x^3 - 2x^2 dx$	e $\int (x-1)^2 dx$	f $\int x(x + \frac{1}{x}) dx, x \neq 0$
g $\int 2z^2(z-1) dz$	h $\int (2t-3)^2 dt$	i $\int (t-1)^3 dt$

Example 25

- 2** It is known that $f'(x) = 4x^3 + 6x^2 + 2$ and $f(0) = 0$. Find $f(x)$.

Example 26

- 3** If the gradient at a point (x, y) on a curve is given by $6x^2$ and the curve passes through $(0, 12)$, find the equation of the curve.

Example 27

- 4** Find y in terms of x in each of the following:

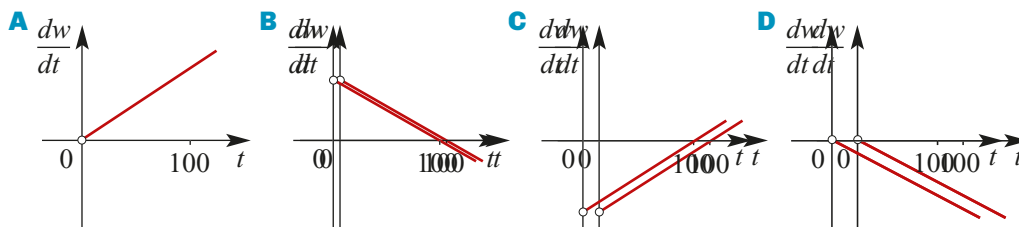
- a** $\frac{dy}{dx} = 2x - 1$, and $y = 0$ when $x = 1$
- b** $\frac{dy}{dx} = 3 - x$, and $y = 1$ when $x = 0$
- c** $\frac{dy}{dx} = x^2 + 2x$, and $y = 2$ when $x = 0$
- d** $\frac{dy}{dx} = 3 - x^2$, and $y = 2$ when $x = 3$
- e** $\frac{dy}{dx} = 2x^4 + x$, and $y = 0$ when $x = 0$

- 5** Assume that $\frac{dV}{dt} = t^2 - t$ for $t > 1$, and that $V = 9$ when $t = 3$.

- a** Find V in terms of t .
- b** Calculate the value of V when $t = 10$.

- 6** The gradient of the tangent at any point $(x, f(x))$ on the curve with equation $y = f(x)$ is given by $3x^2 - 1$. Find $f(x)$ if the curve passes through the point $(1, 2)$, i.e. $f(1) = 2$.

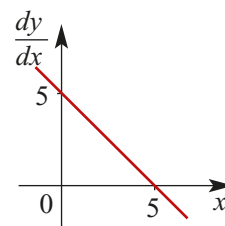
- 7 a** Which one of the following graphs represents $\frac{dw}{dt} = 2000 - 20t$, $t > 0$?



b Find w in terms of t if when $t = 0$, $w = 100\,000$.

- 8** The graph shows $\frac{dy}{dx}$ against x for a certain curve with equation $y = f(x)$.

Find $f(x)$, given that the point $(0, 4)$ lies on the curve.



- 9** Find the equation of the curve $y = f(x)$ which passes through the point $(2, -6)$ and for which $f'(x) = x^2(x - 3)$.
- 10** The curve $y = f(x)$ for which $f'(x) = 4x + k$, where k is a constant, has a turning point at $(-2, -1)$.
- a** Find the value of k .
- b** Find the coordinates of the point at which the curve meets the y -axis.
- 11** Given that $\frac{dy}{dx} = ax^2 + 1$ and that when $x = 1$, $\frac{dy}{dx} = 3$ and $y = 3$, find the value of y when $x = 2$.
- 12** The curve for which $\frac{dy}{dx} = 2x + k$, where k is a constant, is such that the tangent at $(3, 6)$ passes through the origin. Find the gradient of this tangent and hence determine:
- a** the value of k
- b** the equation of the curve.
- 13** The curve $y = f(x)$ for which $f'(x) = 16x + k$, where k is a constant, has a turning point at $(2, 1)$.
- a** Find the value of k .
- b** Find the value of $f(x)$ when $x = 7$.
- 14** Suppose that a point moves along some unknown curve $y = f(x)$ in such a way that, at each point (x, y) on the curve, the tangent line has slope x^2 . Find an equation for the curve, given that it passes through $(2, 1)$.

17F Limits and continuity

Limits

It is not the intention of this course to provide a formal introduction to limits. We require only an intuitive understanding of limits and some fairly obvious rules for how to handle them.

The notation $\lim_{x \rightarrow a} f(x) = \ell$ says that the limit of $f(x)$, as x approaches a , is ℓ .

We can also say: 'As x approaches a , $f(x)$ approaches ℓ .'

This means that we can make the value of $f(x)$ as close as we like to ℓ , provided we choose x -values close enough to a .

We have met a similar idea earlier in the course. For example, we have seen that $\lim_{x \rightarrow \infty} f(x) = 4$ for the function with rule $f(x) = \frac{1}{x} + 4$. The graph of $y = f(x)$ can get as close as we like to the line $y = 4$, just by taking larger and larger values of x .

As we will see, for many functions (in particular, for polynomial functions), the limit at a particular point is simply the value of the function at that point.



Example 28

Find $\lim_{x \rightarrow 2} 3x^2$.

Solution

$$\lim_{x \rightarrow 2} 3x^2 = 3(2)^2 = 12$$

Explanation

As x gets closer and closer to 2, the value of $3x^2$ gets closer and closer to 12.

If the function is not defined at the value for which the limit is to be found, a different procedure is used.



Example 29

For $f(x) = \frac{2x^2 - 5x + 2}{x - 2}$, $x \neq 2$, find $\lim_{x \rightarrow 2} f(x)$.

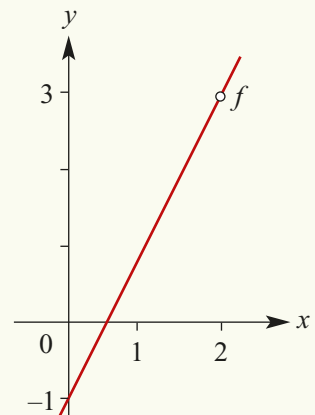
Solution

Observe that

$$\begin{aligned} f(x) &= \frac{2x^2 - 5x + 2}{x - 2} \\ &= \frac{(2x - 1)(x - 2)}{x - 2} \\ &= 2x - 1 \quad (\text{for } x \neq 2) \end{aligned}$$

Hence $\lim_{x \rightarrow 2} f(x) = 3$.

The graph of $f: \mathbb{R} \setminus \{2\} \rightarrow \mathbb{R}$, $f(x) = 2x - 1$ is shown.



We can investigate Example 29 further by looking at the values of the function as we take x -values closer and closer to 2.

Observe that $f(x)$ is defined for $x \in \mathbb{R} \setminus \{2\}$.

Examine the behaviour of $f(x)$ for values of x close to 2.

From the table, it is apparent that, as x takes values closer and closer to 2 (regardless of whether x approaches 2 from the left or from the right), the values of $f(x)$ become closer and closer to 3. That is, $\lim_{x \rightarrow 2} f(x) = 3$.

$x < 2$	$x > 2$
$f(1.7) = 2.4$	$f(2.3) = 3.6$
$f(1.8) = 2.6$	$f(2.2) = 3.4$
$f(1.9) = 2.8$	$f(2.1) = 3.2$
$f(1.99) = 2.98$	$f(2.01) = 3.02$
$f(1.999) = 2.998$	$f(2.001) = 3.002$

Note that the limit exists, but the function is not defined at $x = 2$.

Algebra of limits

The following important results are useful for the evaluation of limits.

Suppose that f and g are functions and that a is a real number. Assume that both $\lim_{x \rightarrow a} f(x)$ and $\lim_{x \rightarrow a} g(x)$ exist.

■ **Sum:** $\lim_{x \rightarrow a} (f(x) + g(x)) = \lim_{x \rightarrow a} f(x) + \lim_{x \rightarrow a} g(x)$

That is, the limit of the sum is the sum of the limits.

■ **Multiple:** $\lim_{x \rightarrow a} k f(x) = k \lim_{x \rightarrow a} f(x)$, where k is a given real number.

■ **Product:** $\lim_{x \rightarrow a} (f(x) g(x)) = \lim_{x \rightarrow a} f(x) \lim_{x \rightarrow a} g(x)$

That is, the limit of the product is the product of the limits.

■ **Quotient:** $\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{\lim_{x \rightarrow a} f(x)}{\lim_{x \rightarrow a} g(x)}$, provided $\lim_{x \rightarrow a} g(x) \neq 0$.

That is, the limit of the quotient is the quotient of the limits.



Example 30

Find:

a $\lim_{h \rightarrow 0} (3h + 4)$ **b** $\lim_{x \rightarrow 2} 4x(x + 2)$ **c** $\lim_{x \rightarrow 3} \frac{5x + 2}{x - 2}$ **d** $\lim_{x \rightarrow 5} \frac{x^2 - 7x + 10}{x^2 - 25}$

Solution

$$\begin{aligned} \text{a } \lim_{h \rightarrow 0} (3h + 4) &= \lim_{h \rightarrow 0} (3h) + \lim_{h \rightarrow 0} (4) \\ &= 0 + 4 \\ &= 4 \end{aligned}$$

$$\begin{aligned} \text{b } \lim_{x \rightarrow 2} 4x(x + 2) &= \lim_{x \rightarrow 2} (4x) \lim_{x \rightarrow 2} (x + 2) \\ &= 8 \times 4 \\ &= 32 \end{aligned}$$

$$\begin{aligned} \text{c } \lim_{x \rightarrow 3} \frac{5x + 2}{x - 2} &= \lim_{x \rightarrow 3} (5x + 2) \div \lim_{x \rightarrow 3} (x - 2) \\ &= 17 \div 1 \\ &= 17 \end{aligned}$$

$$\begin{aligned} \text{d } \lim_{x \rightarrow 5} \frac{x^2 - 7x + 10}{x^2 - 25} &= \lim_{x \rightarrow 5} \frac{(x - 2)(x - 5)}{(x + 5)(x - 5)} \\ &= \frac{\lim_{x \rightarrow 5} (x - 2)}{\lim_{x \rightarrow 5} (x + 5)} = \frac{3}{10} \end{aligned}$$

Left and right limits

An idea which is useful in the following discussion is the existence of limits from the left and from the right. This is particularly useful when talking about piecewise-defined functions.

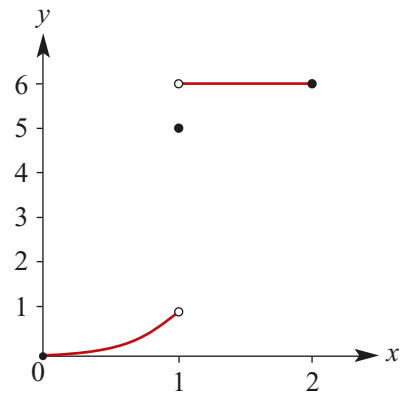
- If the value of $f(x)$ approaches the number ℓ as x approaches a from the right-hand side, then it is written as $\lim_{x \rightarrow a^+} f(x) = \ell$.
- If the value of $f(x)$ approaches the number ℓ as x approaches a from the left-hand side, then it is written as $\lim_{x \rightarrow a^-} f(x) = \ell$.
- The limit as x approaches a exists only if both the limit from the left and the limit from the right exist and are equal. Then $\lim_{x \rightarrow a} f(x) = \ell$.

Piecewise-defined function

The following is an example of a piecewise-defined function where the limit does not exist for a particular value.

$$\text{Let } f(x) = \begin{cases} x^3 & \text{if } 0 \leq x < 1 \\ 5 & \text{if } x = 1 \\ 6 & \text{if } 1 < x \leq 2 \end{cases}$$

It is clear from the graph of f that $\lim_{x \rightarrow 1} f(x)$ does not exist. However, if x is allowed to approach 1 from the left, then $f(x)$ approaches 1. On the other hand, if x is allowed to approach 1 from the right, then $f(x)$ approaches 6. Also note that $f(1) = 5$.



Rectangular hyperbola

As mentioned at the start of this section, the notation of limits is used to describe the asymptotic behaviour of graphs.

Consider $g: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}$, $g(x) = \frac{1}{x}$. The behaviour of $g(x)$ as x approaches 0 from the left is different from the behaviour as x approaches 0 from the right.

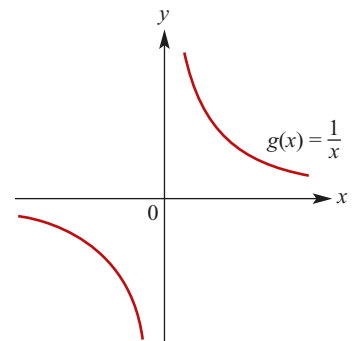
With limit notation this is written as:

$$\lim_{x \rightarrow 0^-} g(x) = -\infty \quad \text{and} \quad \lim_{x \rightarrow 0^+} g(x) = \infty$$

Now examine this function as the magnitude of x becomes very large. It can be seen that, as x increases without bound through positive values, the corresponding values of $g(x)$ approach zero. Likewise, as x decreases without bound through negative values, the corresponding values of $g(x)$ also approach zero.

Symbolically this is written as:

$$\lim_{x \rightarrow \infty} g(x) = 0^+ \quad \text{and} \quad \lim_{x \rightarrow -\infty} g(x) = 0^-$$



Continuity at a point

We only require an intuitive understanding of continuity.

A function with rule $f(x)$ is said to be continuous at $x = a$ if the graph of $y = f(x)$ can be drawn through the point with coordinates $(a, f(a))$ without a break. Otherwise, there is said to be a discontinuity at $x = a$.

We can give a more formal definition of continuity using limits. A function f is continuous at the point $x = a$ provided $f(a)$, $\lim_{x \rightarrow a^+} f(x)$ and $\lim_{x \rightarrow a^-} f(x)$ all exist and are equal.

We can state this equivalently as follows:

A function f is **continuous** at the point $x = a$ if the following conditions are met:

- $f(x)$ is defined at $x = a$
- $\lim_{x \rightarrow a} f(x) = f(a)$

The function is **discontinuous** at a point if it is not continuous at that point.

A function is said to be **continuous everywhere** if it is continuous for all real numbers. All the polynomial functions are continuous everywhere. In contrast, the function

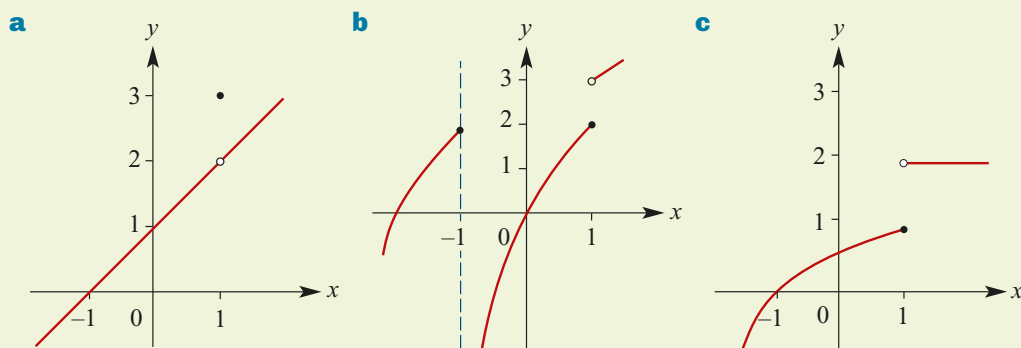
$$h(x) = \begin{cases} x^3 & \text{if } x < 1 \\ 6 & \text{if } x \geq 1 \end{cases}$$

is defined for all real numbers but is not continuous at $x = 1$.



Example 31

State the values for x for which the functions shown below have a discontinuity:



Solution

- a** There is a discontinuity at $x = 1$, since $f(1) = 3$ but $\lim_{x \rightarrow 1^+} f(x) = \lim_{x \rightarrow 1^-} f(x) = 2$.
- b** There is a discontinuity at $x = 1$, since $f(1) = 2$ and $\lim_{x \rightarrow 1^-} f(x) = 2$ but $\lim_{x \rightarrow 1^+} f(x) = 3$.
 There is also a discontinuity at $x = -1$, since $f(-1) = 2$ and $\lim_{x \rightarrow -1^-} f(x) = 2$ but $\lim_{x \rightarrow -1^+} f(x) = -\infty$.
- c** There is a discontinuity at $x = 1$, since $f(1) = 1$ and $\lim_{x \rightarrow 1^-} f(x) = 1$ but $\lim_{x \rightarrow 1^+} f(x) = 2$.



Example 32

For each function, state the values of x for which there is a discontinuity, and use the definition of continuity in terms of $f(a)$, $\lim_{x \rightarrow a^+} f(x)$ and $\lim_{x \rightarrow a^-} f(x)$ to explain why:

$$\mathbf{a} \quad f(x) = \begin{cases} 2x & \text{if } x \geq 0 \\ -2x + 1 & \text{if } x < 0 \end{cases}$$

$$\mathbf{b} \quad f(x) = \begin{cases} x^2 & \text{if } x \geq 0 \\ -2x + 1 & \text{if } x < 0 \end{cases}$$

$$\mathbf{c} \quad f(x) = \begin{cases} x & \text{if } x \leq -1 \\ x^2 & \text{if } -1 < x < 0 \\ -2x + 1 & \text{if } x \geq 0 \end{cases}$$

$$\mathbf{d} \quad f(x) = \begin{cases} x^2 + 1 & \text{if } x \geq 0 \\ -2x + 1 & \text{if } x < 0 \end{cases}$$

$$\mathbf{e} \quad f(x) = \begin{cases} x & \text{if } x \geq 0 \\ -2x & \text{if } x < 0 \end{cases}$$

Solution

$\mathbf{a}$ $f(0) = 0$ but $\lim_{x \rightarrow 0^-} f(x) = 1$, therefore there is a discontinuity at $x = 0$.

$\mathbf{b}$ $f(0) = 0$ but $\lim_{x \rightarrow 0^-} f(x) = 1$, therefore there is a discontinuity at $x = 0$.

$\mathbf{c}$ $f(-1) = -1$ but $\lim_{x \rightarrow -1^+} f(x) = 1$, therefore there is a discontinuity at $x = -1$.
 $f(0) = 1$ but $\lim_{x \rightarrow 0^-} f(x) = 0$, therefore there is a discontinuity at $x = 0$.

$\mathbf{d}$ No discontinuity. $\mathbf{e}$ No discontinuity.

Summary 17F

- A function f is **continuous** at the point $x = a$ if the following conditions are met:
 - $f(x)$ is defined at $x = a$
 - $\lim_{x \rightarrow a} f(x) = f(a)$
- The function is **discontinuous** at a point if it is not continuous at that point.
- A function is said to be **continuous everywhere** if it is continuous for all real numbers. All the polynomial functions are continuous everywhere.
- **Algebra of limits** Suppose that f and g are functions and that a is a real number. Assume that both $\lim_{x \rightarrow a} f(x)$ and $\lim_{x \rightarrow a} g(x)$ exist.
 - $\lim_{x \rightarrow a} (f(x) + g(x)) = \lim_{x \rightarrow a} f(x) + \lim_{x \rightarrow a} g(x)$
 That is, the limit of the sum is the sum of the limits.
 - $\lim_{x \rightarrow a} k f(x) = k \lim_{x \rightarrow a} f(x)$, where k is a given real number.
 - $\lim_{x \rightarrow a} (f(x) g(x)) = \lim_{x \rightarrow a} f(x) \lim_{x \rightarrow a} g(x)$
 That is, the limit of the product is the product of the limits.
 - $\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{\lim_{x \rightarrow a} f(x)}{\lim_{x \rightarrow a} g(x)}$, provided $\lim_{x \rightarrow a} g(x) \neq 0$.
 That is, the limit of the quotient is the quotient of the limits.

Exercise 17F

Example 28

1 Find the following limits:

a $\lim_{x \rightarrow 3} 15$

b $\lim_{x \rightarrow 6} (x - 5)$

c $\lim_{x \rightarrow \frac{1}{2}} (3x - 5)$

d $\lim_{t \rightarrow -3} \frac{t - 2}{t + 5}$

e $\lim_{t \rightarrow -1} \frac{t^2 + 2t + 1}{t + 1}$

f $\lim_{x \rightarrow 0} \frac{(x + 2)^2 - 4}{x}$

g $\lim_{t \rightarrow 1} \frac{t^2 - 1}{t - 1}$

h $\lim_{x \rightarrow 9} \sqrt{x + 3}$

i $\lim_{x \rightarrow 0} \frac{x^2 - 2x}{x}$

j $\lim_{x \rightarrow 2} \frac{x^3 - 8}{x - 2}$

k $\lim_{x \rightarrow 2} \frac{3x^2 - x - 10}{x^2 + 5x - 14}$

l $\lim_{x \rightarrow 1} \frac{x^2 - 3x + 2}{x^2 - 6x + 5}$

Example 30

2 Find the following limits:

a $\lim_{h \rightarrow 0} (5h - 1)$

b $\lim_{h \rightarrow 0} h(2x + 3)$

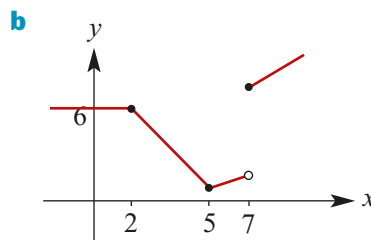
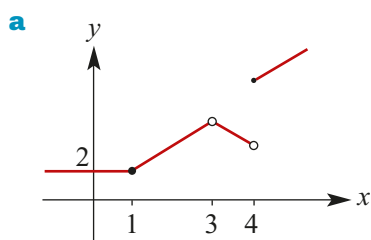
c $\lim_{h \rightarrow 2} (5 - 2h)$

d $\lim_{x \rightarrow 1} \frac{3x - 1}{x + 1}$

e $\lim_{h \rightarrow 6} \frac{h^2 - 3h - 18}{h^2 - 6h}$

f $\lim_{t \rightarrow -1} \frac{t^2 - 1}{t - 1}$

Example 31

3 For each of the following graphs, give the values of x at which a discontinuity occurs. Give reasons.

Example 32

4 For the following functions, state each value of x at which there is a discontinuity. Use the definition of continuity in terms of $f(a)$, $\lim_{x \rightarrow a^+} f(x)$ and $\lim_{x \rightarrow a^-} f(x)$ to explain why each stated value of x corresponds to a discontinuity.

a $f(x) = \begin{cases} 3x & \text{if } x \geq 0 \\ -2x + 2 & \text{if } x < 0 \end{cases}$

b $f(x) = \begin{cases} x^2 + 2 & \text{if } x \geq 1 \\ -2x + 1 & \text{if } x < 1 \end{cases}$

c $f(x) = \begin{cases} -x & \text{if } x \leq -1 \\ x^2 & \text{if } -1 < x < 0 \\ -3x + 1 & \text{if } x \geq 0 \end{cases}$

5 The rule of a particular function is given below. For what values of x is the graph of this function discontinuous?

$$y = \begin{cases} 2 & \text{if } x < 1 \\ (x - 4)^2 - 9 & \text{if } 1 \leq x < 7 \\ x - 7 & \text{if } x \geq 7 \end{cases}$$

17G When is a function differentiable?

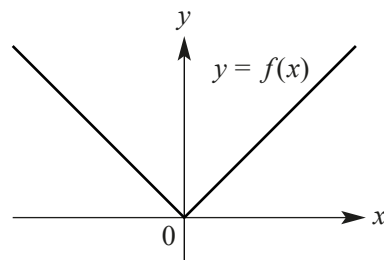
A function f is said to be **differentiable** at $x = a$ if $\lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h}$ exists.

The polynomial functions considered in this chapter are differentiable for all real numbers. However, this is not true for all functions.

For example, consider the function

$$f(x) = \begin{cases} x & \text{if } x \geq 0 \\ -x & \text{if } x < 0 \end{cases}$$

The graph of $y = f(x)$ is shown on the right. (This is called the modulus function.)



Now consider the gradient of the secant through the points $(0, 0)$ and $(h, f(h))$ on the graph of $y = f(x)$:

$$\frac{f(0+h) - f(0)}{h} = \frac{f(h)}{h} = \begin{cases} 1 & \text{if } h > 0 \\ -1 & \text{if } h < 0 \end{cases}$$

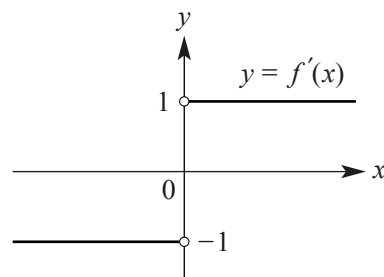
The gradient of the secant does not approach a unique value as $h \rightarrow 0$.

We say that $\lim_{h \rightarrow 0} \frac{f(0+h) - f(0)}{h}$ does not exist. The function f is not differentiable at $x = 0$.

The gradient of the curve $y = f(x)$ is 1 to the right of 0, and -1 to the left of 0. Therefore the derivative function is given by

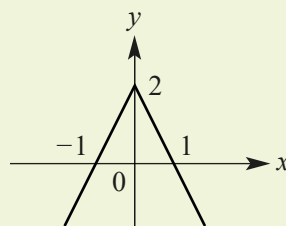
$$f'(x) = \begin{cases} 1 & \text{if } x > 0 \\ -1 & \text{if } x < 0 \end{cases}$$

The graph of $y = f'(x)$ is shown on the right.



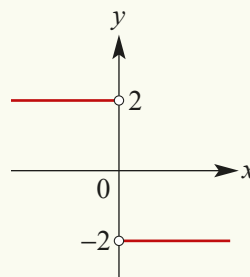
Example 33

Draw a sketch graph of f' where the graph of f is as illustrated. Indicate where f' is not defined.



Solution

The derivative does not exist at $x = 0$,
i.e. the function is not differentiable at $x = 0$.



It was shown in the previous section that some piecewise-defined functions are continuous everywhere. Similarly, there are piecewise-defined functions which are differentiable everywhere. The smoothness of the 'joins' determines whether this is the case.



Example 34

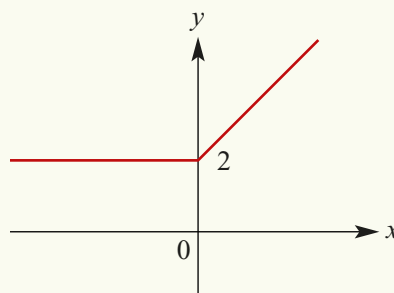
For the function with following rule, find $f'(x)$ and sketch the graph of $y = f'(x)$:

$$f(x) = \begin{cases} x^2 + 2x + 1 & \text{if } x \geq 0 \\ 2x + 1 & \text{if } x < 0 \end{cases}$$

Solution

$$f'(x) = \begin{cases} 2x + 2 & \text{if } x \geq 0 \\ 2 & \text{if } x < 0 \end{cases}$$

In particular, $f'(0)$ is defined and is equal to 2. The two sections of the graph of $y = f'(x)$ join smoothly at the point $(0, 1)$.



Example 35

For the function with rule

$$f(x) = \begin{cases} x^2 + 2x + 1 & \text{if } x \geq 0 \\ x + 1 & \text{if } x < 0 \end{cases}$$

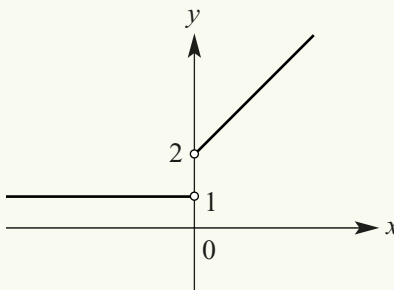
state the set of values for which the derivative is defined, find $f'(x)$ for this set of values and sketch the graph of $y = f'(x)$.

Solution

$$f'(x) = \begin{cases} 2x + 2 & \text{if } x > 0 \\ 1 & \text{if } x < 0 \end{cases}$$

$f'(0)$ is not defined as the limits from the left and right are not equal.

The function f is differentiable for $\mathbb{R} \setminus \{0\}$.



Summary 17G

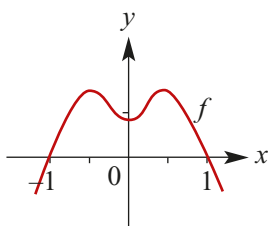
A function f is said to be **differentiable** at $x = a$ if $\lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h}$ exists.

Exercise 17G

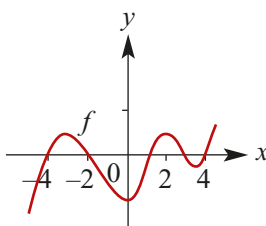
Example 33

- 1 In each of the figures below, the graph of a function f is given. Sketch the graph of f' . Obviously your sketch of f' cannot be exact; but $f'(x)$ should be zero at values of x for which the gradient of f is zero, and $f'(x)$ should be negative where the original graph slopes downwards, and so on.

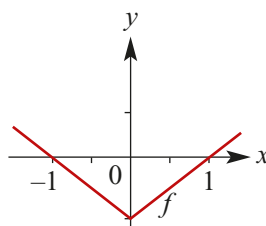
a



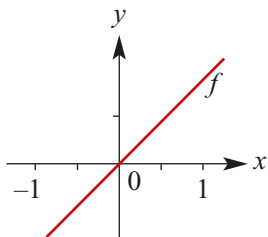
b



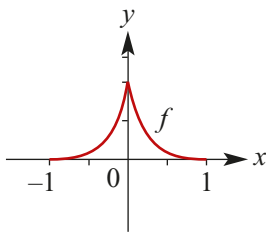
c



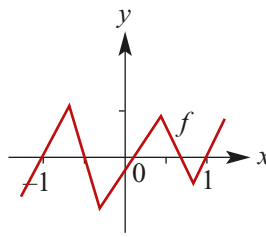
d



e



f



Example 34

- 2 For the function with following rule, find $f'(x)$ and sketch the graph of $y = f'(x)$:

$$f(x) = \begin{cases} -x^2 + 3x + 1 & \text{if } x \geq 0 \\ 3x + 1 & \text{if } x < 0 \end{cases}$$

Example 35

- 3 For the function with the following rule, state the set of values for which the derivative is defined, find $f'(x)$ for this set of values and sketch the graph of $y = f'(x)$:

$$f(x) = \begin{cases} x^2 + 2x + 1 & \text{if } x \geq 1 \\ -2x + 3 & \text{if } x < 1 \end{cases}$$

- 4 For the function with the following rule, state the set of values for which the derivative is defined, find $f'(x)$ for this set of values and sketch the graph of $y = f'(x)$:

$$f(x) = \begin{cases} -x^2 - 3x + 1 & \text{if } x \geq -1 \\ -2x + 3 & \text{if } x < -1 \end{cases}$$

Chapter summary



Assignment



Nrich

The derivative

- The notation for the limit as h approaches 0 is $\lim_{h \rightarrow 0}$.

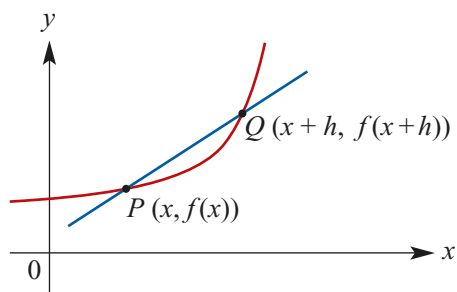
- For the graph of $y = f(x)$:

- The gradient of the secant PQ is given by

$$\frac{f(x+h) - f(x)}{h}$$

- The gradient of the tangent to the graph at the point P is given by

$$\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$



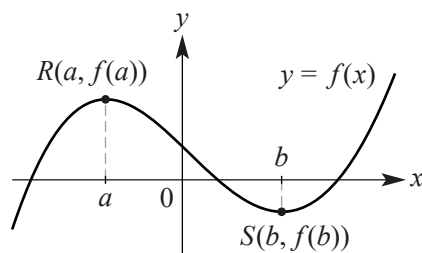
- The **derivative** of the function f is denoted f' and is defined by

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

- At a point $(x, f(x))$ on the curve $y = f(x)$, the gradient is $f'(x)$.

For the graph shown:

- $f'(x) > 0$ for $x < a$ and for $x > b$
- $f'(x) < 0$ for $a < x < b$
- $f'(x) = 0$ for $x = a$ and for $x = b$.



Rules for differentiation

- For $f(x) = c$, $f'(x) = 0$. That is, the derivative of a constant function is zero.

For example:

- $f(x) = 1, f'(x) = 0$
- $f(x) = 27.3, f'(x) = 0$

- For $f(x) = x^n$, $f'(x) = nx^{n-1}$, where n is a non-zero integer.

For example:

- $f(x) = x^2, f'(x) = 2x$
- $f(x) = x^3, f'(x) = 3x^2$
- $f(x) = x^{-1}, f'(x) = -x^{-2}$
- $f(x) = x^{-3}, f'(x) = -3x^{-4}$

- For $f(x) = k g(x)$, where k is a constant, $f'(x) = k g'(x)$.

That is, the derivative of a number multiple is the multiple of the derivative.

For example:

- $f(x) = 3x^2, f'(x) = 3(2x) = 6x$
- $f(x) = 5x^3, f'(x) = 5(3x^2) = 15x^2$

- For $f(x) = g(x) + h(x)$, $f'(x) = g'(x) + h'(x)$.

That is, the derivative of a sum is the sum of the derivatives.

For example:

- $f(x) = x^2 + x^3, f'(x) = 2x + 3x^2$
- $f(x) = 3x^2 + 5x^3, f'(x) = 6x + 15x^2$

Antiderivatives

- If $F'(x) = f(x)$, then $\int f(x) dx = F(x) + c$, where c is an arbitrary real number.
- $\int x^n dx = \frac{x^{n+1}}{n+1} + c$, where $n \in \mathbb{N} \cup \{0\}$
- $\int f(x) + g(x) dx = \int f(x) dx + \int g(x) dx$
- $\int kf(x) dx = k \int f(x) dx$, where k is a real number.

Algebra of limits

- $\lim_{x \rightarrow a} (f(x) + g(x)) = \lim_{x \rightarrow a} f(x) + \lim_{x \rightarrow a} g(x)$
That is, the limit of the sum is the sum of the limits.
- $\lim_{x \rightarrow a} kf(x) = k \lim_{x \rightarrow a} f(x)$, where k is a real number.
- $\lim_{x \rightarrow a} (f(x)g(x)) = \lim_{x \rightarrow a} f(x) \lim_{x \rightarrow a} g(x)$
That is, the limit of the product is the product of the limits.
- $\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{\lim_{x \rightarrow a} f(x)}{\lim_{x \rightarrow a} g(x)}$, provided $\lim_{x \rightarrow a} g(x) \neq 0$.
That is, the limit of the quotient is the quotient of the limits.

Continuity

- A function f is **continuous** at the point $x = a$ if:
 - $f(x)$ is defined at $x = a$
 - $\lim_{x \rightarrow a} f(x) = f(a)$
- The function is **discontinuous** at a point if it is not continuous at that point.

Technology-free questions

- 1** Find the derivative of each of the following by first principles:

a $y = 3x + 1$

b $y = 4 - x^2$

c $y = x^2 + 5x$

d $y = x^3 + x$

e $y = x^2 + 2x + 1$

f $y = 3x^2 - x$

- 2** Find $\frac{dy}{dx}$ when:

a $y = 3x^2 - 2x + 6$

b $y = 5$

c $y = 2x(2 - x)$

d $y = 4(2x - 1)(5x + 2)$

e $y = (x + 1)(3x - 2)$

f $y = (x + 1)(2 - 3x)$

- 3** Find $\frac{dy}{dx}$ when:

a $y = -x$

b $y = 10$

c $y = \frac{(x+3)(2x+1)}{4}$

d $y = \frac{2x^3 - x^2}{3x}$

e $y = \frac{x^4 + 3x^2}{2x^2}$

- 4** For each of the following functions, find the y -coordinate and the gradient of the tangent at the point on the curve for the given value of x :

a $y = 4x^3 - 2x$, $x = 2$

b $y = 3x^2 - 5x^3$, $x = -1$

c $y = 5 - 2x + 3x^2 - 4x^3$, $x = 1$

d $y = (x - 5)(x - 6)$, $x = 4$

- 5** Find the coordinates of the points on the curves given by the following equations at which the gradient of the tangent at that point has the given value:

a $y = x^2 - 3x + 1$, $\frac{dy}{dx} = 0$

b $y = x^3 - 6x^2 + 4$, $\frac{dy}{dx} = -12$

c $y = x^2 - x^3$, $\frac{dy}{dx} = -1$

d $y = x^3 - 2x + 7$, $\frac{dy}{dx} = 1$

e $y = x^4 - 2x^3 + 1$, $\frac{dy}{dx} = 0$

f $y = x(x - 3)^2$, $\frac{dy}{dx} = 0$

- 6** For the function with rule $f(x) = 3(2x - 1)^2$, find the values of x for which:

a $f(x) = 0$

b $f'(x) = 0$

c $f'(x) > 0$

d $f'(x) < 0$

e $f(x) > 0$

f $f'(x) = 3$

- 7** Find the derivative of each of the following with respect to x :

a x^{-4}

b $2x^{-3}$

c $-\frac{1}{3x^2}$

d $-\frac{1}{x^4}$

e $\frac{3}{x^5}$

f $\frac{x^2 + x^3}{x^4}$

g $\frac{3x^2 + 2x}{x^2}$

h $5x^2 - \frac{2}{x}$

- 8** The curve with equation $y = ax^2 + bx$ has a tangent with gradient 3 at the point $(1, 1)$.

a Find the values of a and b .

b Find the coordinates of the points on the curve where the gradient is 0.

- 9** Find:

a $\int \frac{1}{2} dx$

b $\int \frac{1}{2} x^2 dx$

c $\int x^2 + 3x dx$

d $\int (2x + 3)^2 dx$

e $\int at dt$

f $\int \frac{1}{3} t^3 dt$

g $\int (t + 1)(t - 2) dt$

h $\int (2 - t)(t + 1) dt$

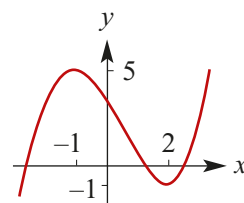
- 10** The curve with equation $y = f(x)$ passes through the point $(3, -1)$ and $f'(x) = 2x + 5$. Find $f(x)$.

- 11** The curve with equation $y = f(x)$ passes through the origin and $f'(x) = 3x^2 - 8x + 3$.

a Find $f(x)$.

b Find the intercepts of the curve with the x -axis.

- 12** The graph of $y = f(x)$ is shown. Sketch the graph of $y = f'(x)$. (Not all details can be determined, but the x -axis intercepts and the shape of graph can be determined.)

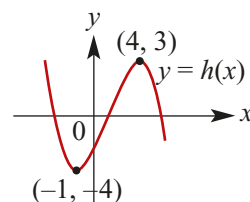


- 13** For the graph of $y = h(x)$, find:

a $\{x : h'(x) > 0\}$

b $\{x : h'(x) < 0\}$

c $\{x : h'(x) = 0\}$



Multiple-choice questions

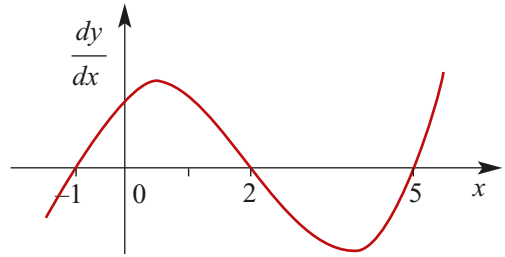
- 1 The gradient of the curve $y = x^3 + 4x$ at the point where $x = 2$ is
A 12 **B** 4 **C** 10 **D** 16 **E** 8
- 2 The gradient of the chord of the curve $y = 2x^2$ between the points where $x = 1$ and $x = 1 + h$ is given by
A $2(x + h)^2 - 2x^2$ **B** $4 + 2h$ **C** 4
D $4x$ **E** $4 + h$
- 3 If $y = 2x^4 - 5x^3 + 2$, then $\frac{dy}{dx}$ equals
A $8x^3 - 5x^2 + 2$ **B** $4x^4 - 15x^2 + 2$ **C** $4x^4 - 10x^2$
D $8x^3 - 15x + 2$ **E** $8x^3 - 15x^2$
- 4 If $f(x) = x^2(x + 1)$, then $f'(-1)$ equals
A -1 **B** 1 **C** 2 **D** -2 **E** 5
- 5 If $f(x) = (x - 3)^2$, then $f'(x)$ equals
A $x - 3$ **B** $x - 6$ **C** $2x - 6$ **D** $2x + 9$ **E** $2x$
- 6 If $y = \frac{2x^4 + 9x^2}{3x}$, then $\frac{dy}{dx}$ equals
A $\frac{2x^4}{3} + 6x$ **B** $2x + 3$ **C** $2x^2 + 3$ **D** $\frac{8x^3 + 18x}{3}$ **E** $8x^3 + 18x$
- 7 Given that $y = x^2 - 6x + 9$, the values of x for which $\frac{dy}{dx} \geq 0$ are
A $x \geq 3$ **B** $x > 3$ **C** $x \geq -3$ **D** $x \leq -3$ **E** $x < 3$
- 8 If $y = 2x^4 - 36x^2$, the points at which the tangent to the curve is parallel to the x -axis are
A 1, 0 and 3 **B** 0 and 3 **C** -3 and 3 **D** 0 and -3 **E** -3, 0 and 3
- 9 The coordinates of the point on the graph of $y = x^2 + 6x - 5$ at which the tangent is parallel to the line $y = 4x$ are
A $(-1, -10)$ **B** $(-1, -2)$ **C** $(1, 2)$ **D** $(-1, 4)$ **E** $(-1, 10)$
- 10 If $y = -2x^3 + 3x^2 - x + 1$, then $\frac{dy}{dx}$ equals
A $6x^2 + 6x - 1$ **B** $-6x^2 + 6x$ **C** $-6x^2 + 3x - 1$
D $-6x^2 + 6x - 1$ **E** $6x^2 - 6x - 1$

Extended-response questions

- 1 The diagram to the right shows part of the graph of $\frac{dy}{dx}$ against x .

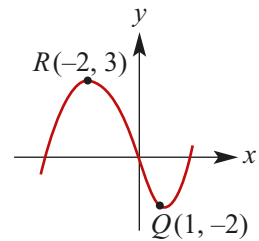
Sketch a possible shape for the graph of y against x over the same interval if:

- $y = -1$ when $x = -1$
- $y = 0$ when $x = 0$
- $y = 1$ when $x = 2$.



- 2 The graph shown is that of a polynomial function of the form $P(x) = ax^3 + bx^2 + cx + d$. Find the values of a , b , c and d .

Note: $Q(1, -2)$ is not a turning point.



- 3 A body moves in a path described by the equation $y = \frac{1}{5}x^5 + \frac{1}{2}x^4$, for $x \geq 0$.
Units are in kilometres, and x and y are the horizontal and vertical axes respectively.
- a** What will be the direction of motion (give your answer as the angle between the direction of motion and the x -axis) when the x -value is:
- i** 1 km **ii** 3 km?
- b** Find a value of x for which the gradient of the path is 32.
- 4 A trail over a mountain pass can be modelled by the curve $y = 2 + 0.12x - 0.01x^3$, where x and y are the horizontal and vertical distances respectively, measured in kilometres, and $0 \leq x \leq 3$.
- a** Find the gradients at the beginning and the end of the trail.
- b** Calculate the point where the gradient is zero, and calculate also the height of the pass.
- 5 A tadpole begins to swim vertically upwards in a pond and after t seconds it is $25 - 0.1t^3$ cm below the surface.
- a** How long does the tadpole take to reach the surface, and what is its speed then?
- b** What is the average speed over this time?
- 6 **a** Show that the gradients of the curve $y = x(x - 2)$ at the points $(0, 0)$ and $(2, 0)$ only differ in sign. What is the geometrical interpretation for this?
- b** If the gradients of the curve $y = x(x - 2)(x - 5)$ at the points $(0, 0)$, $(2, 0)$ and $(5, 0)$ are ℓ , m and n respectively, show that $\frac{1}{\ell} + \frac{1}{m} + \frac{1}{n} = 0$.

18

Applications of differentiation of polynomials

Objectives

- ▶ To be able to find the equation of the **tangent** and the **normal** at a given point on a polynomial curve.
- ▶ To use the derivative of a polynomial in **rate of change** problems.
- ▶ To be able to find the **stationary points** on the graphs of certain polynomial functions and to state the nature of such points.
- ▶ To apply differentiation to **sketching graphs** of polynomial functions.
- ▶ To apply differentiation to the solution of **maximum and minimum** problems.
- ▶ To apply differentiation to problems involving **motion in a straight line**.

In this chapter we continue our study of calculus. There are two main aspects of this chapter. One is to apply our knowledge of the derivative to sketching graphs and solving maximum and minimum problems. The other is to see that the derivative can be used to define instantaneous rate of change.

The new techniques for sketching graphs of polynomial functions are a useful addition to the skills that were introduced in Chapter 6. At that stage, rather frustratingly, we were only able to determine the coordinates of turning points of cubic and quartic functions using technology. The new techniques are also used for determining maximum or minimum values for problems set in a ‘real world’ context.

The use of the derivative to determine instantaneous rates of change is a very important application of calculus. One of the first areas of applied mathematics to be studied in the seventeenth century was motion in a straight line. This was the motivation for Newton’s work on calculus.

18A Tangents and normals

The derivative of a function is a new function which gives the measure of the gradient of the tangent at each point on the curve. If the gradient is known, it is possible to find the equation of the tangent for a given point on the curve.

Suppose (x_1, y_1) is a point on the curve $y = f(x)$. Then, if f is differentiable at $x = x_1$, the equation of the tangent at (x_1, y_1) is given by $y - y_1 = f'(x_1)(x - x_1)$.



Example 1

Find the equation of the tangent to the curve $y = x^3 + \frac{1}{2}x^2$ at the point where $x = 1$.

Solution

When $x = 1$, $y = \frac{3}{2}$, and so $(1, \frac{3}{2})$ is a point on the tangent.

Since $\frac{dy}{dx} = 3x^2 + x$, the gradient of the tangent to the curve at $x = 1$ is 4.

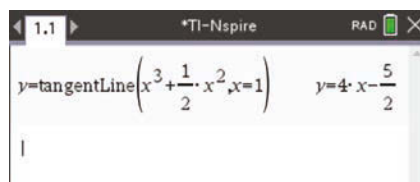
Hence the equation of the tangent is

$$y - \frac{3}{2} = 4(x - 1)$$

which becomes $y = 4x - \frac{5}{2}$.

Using the TI-Nspire

Use **menu** > **Calculus** > **Tangent Line** to calculate the tangent to the curve at $x = 1$.

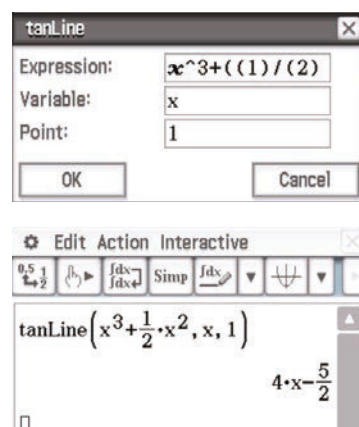


Using the Casio ClassPad

The tangent to the graph of $y = x^3 + \frac{1}{2}x^2$ at $x = 1$ can be found in two ways.

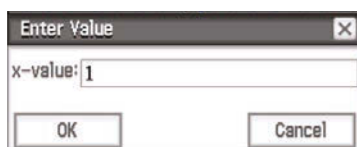
Method 1

- In $\sqrt{\square}$, enter and highlight the expression $x^3 + \frac{1}{2}x^2$.
- Select **Interactive** > **Calculation** > **line** > **tanLine**.
- The pop-up window shown will appear. Enter the value 1 for the point and tap OK.

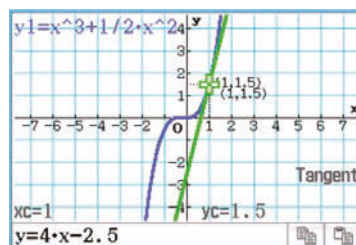
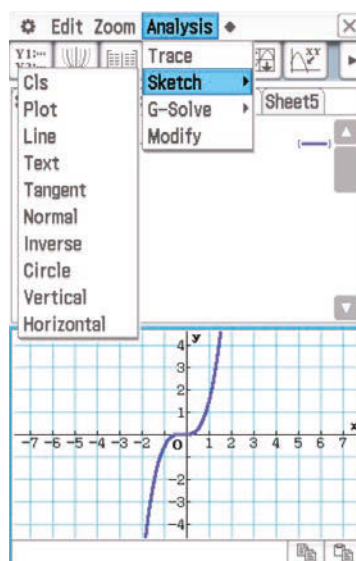


Method 2

- In , enter the expression $x^3 + \frac{1}{2}x^2$ in $y1$.
- Tick the box for $y1$ and select the graph icon .
- Select **Analysis** > **Sketch** > **Tangent**.
- When the graph appears, press the x -value of interest, in this case $x = 1$, and the window shown below will appear. Tap **OK**.



- The tangent at $x = 1$ is drawn on the graph.
- To view the equation of the tangent, tap **(EXE)**.
- The tangent equation is shown at the bottom of the screen.



The **normal** to a curve at a point on the curve is the line which passes through the point and is perpendicular to the tangent at that point.

Recall from Chapter 2 that two lines with gradients m_1 and m_2 are perpendicular if and only if $m_1 m_2 = -1$.

Thus, if a tangent has gradient m , the normal has gradient $-\frac{1}{m}$.



Example 2

Find the equation of the normal to the curve with equation $y = x^3 - 2x^2$ at the point $(1, -1)$.

Solution

The point $(1, -1)$ lies on the normal.

Since $\frac{dy}{dx} = 3x^2 - 4x$, the gradient of the tangent at $x = 1$ is -1 .

Thus the gradient of the normal at $x = 1$ is $\frac{-1}{-1} = 1$.

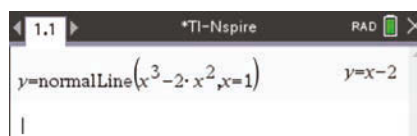
Hence the equation of the normal is

$$y - (-1) = 1(x - 1)$$

i.e. the equation of the normal is $y = x - 2$.

Using the TI-Nspire

Use **menu** > **Calculus** > **Normal Line** to calculate the normal to the curve at the point $(1, -1)$, i.e. when $x = 1$.

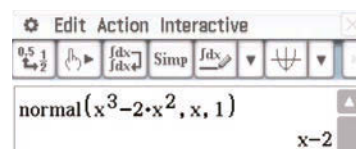


Using the Casio ClassPad

The normal to the graph of $y = x^3 - 2x^2$ at the point $(1, -1)$ can be found in two ways.

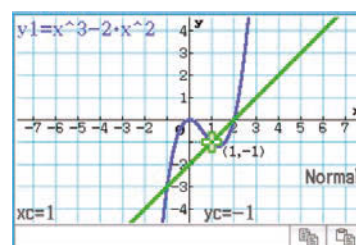
Method 1

- In $\sqrt{\square}$, enter and highlight $x^3 - 2x^2$.
- Select **Interactive** > **Calculation** > **line** > **normal**.
- In the pop-up window that appears, enter the value 1 for the point and tap **OK**.



Method 2

- In $\sqrt{\square}$, enter the expression $x^3 - 2x^2$ in $y1$.
- Tick the box for $y1$ and select the graph icon $\sqrt{\square}$.
- Select **Analysis** > **Sketch** > **Normal**.
- When the graph appears, press the x -value of interest, in this case $x = 1$. Tap **OK**.
- The normal at $x = 1$ is drawn on the graph.
- To view the equation of the normal, tap **EXE**.



Summary 18A

Equation of a tangent line

Suppose (x_1, y_1) is a point on the curve $y = f(x)$. Then, if f is differentiable at $x = x_1$, the equation of the tangent to the curve at (x_1, y_1) is given by $y - y_1 = f'(x_1)(x - x_1)$.

Gradient of a normal line

If a tangent has gradient m , the normal has gradient $-\frac{1}{m}$.



Exercise 18A

Example 1

Example 2

- Find the equation of the tangent and the normal at the given point for:
 - $f(x) = x^2$, $(2, 4)$
 - $f(x) = (2x - 1)^2$, $(2, 9)$
 - $f(x) = 3x - x^2$, $(2, 2)$
 - $f(x) = 9x - x^3$, $(1, 8)$
- Find the equation of the tangent to the curve with equation $y = 3x^3 - 4x^2 + 2x - 10$ at the point of intersection with the y -axis.

- 3** Find the equation of the tangent to $y = x^2$ at the point $(1, 1)$ and the equation of the tangent to $y = \frac{1}{6}x^3$ at the point $(2, \frac{4}{3})$.
Show that these tangents are parallel and find the perpendicular distance between them.
- 4** Find the equations of the tangents to the curve $y = x^3 - 6x^2 + 12x + 2$ which are parallel to the line $y = 3x$.
- 5** The curve with the equation $y = (x - 2)(x - 3)(x - 4)$ cuts the x -axis at the points $P = (2, 0)$, $Q = (3, 0)$ and $R = (4, 0)$.
a Prove that the tangents at P and R are parallel.
b At what point does the normal to the curve at Q cut the y -axis?
- 6** For the curve with equation $y = x^2 + 3$, show that $y = 2ax - a^2 + 3$ is the equation of the tangent at the point $(a, a^2 + 3)$.
Hence find the coordinates of the two points on the curve, the tangents of which pass through the point $(2, 6)$.
- 7** **a** Find the equation of the tangent at the point $(2, 4)$ to the curve $y = x^3 - 2x$.
b Find the coordinates of the point where the tangent meets the curve again.
- 8** **a** Find the equation of the tangent to the curve $y = x^3 - 9x^2 + 20x - 8$ at the point $(1, 4)$.
b At what points on the curve is the tangent parallel to the line $4x + y - 3 = 0$?

18B Rates of change

The derivative of a function was defined geometrically in the previous chapter. But, as seen in Chapter 16, the process of differentiation may be used to tackle many kinds of problems involving rates of change.

For the function with rule $f(x)$:

- The **average rate of change** for $x \in [a, b]$ is given by $\frac{f(b) - f(a)}{b - a}$.
- The **instantaneous rate of change** of f with respect to x when $x = a$ is defined to be $f'(a)$.

Average rate of change has been discussed in Chapter 16.

The instantaneous rate of change of y with respect to x is given by $\frac{dy}{dx}$, that is, by the derivative of y with respect to x .

- If $\frac{dy}{dx} > 0$, the change is an increase in the value of y corresponding to an increase in x .
- If $\frac{dy}{dx} < 0$, the change is a decrease in the value of y corresponding to an increase in x .

**Example 3**

For the function with rule $f(x) = x^2 + 2x$, find:

- a** the average rate of change for $x \in [2, 3]$
- b** the average rate of change for the interval $[2, 2 + h]$
- c** the instantaneous rate of change of f with respect to x when $x = 2$.

Solution

a Average rate of change = $\frac{f(3) - f(2)}{3 - 2} = 15 - 8 = 7$

b Average rate of change = $\frac{f(2 + h) - f(2)}{2 + h - 2}$

$$= \frac{(2 + h)^2 + 2(2 + h) - 8}{h}$$

$$= \frac{4 + 4h + h^2 + 4 + 2h - 8}{h}$$

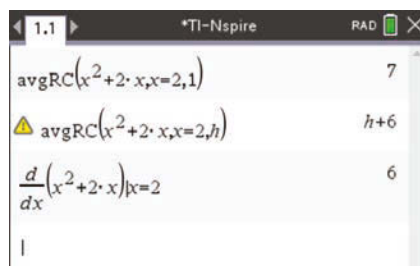
$$= \frac{6h + h^2}{h}$$

$$= 6 + h$$

- c** The derivative is $f'(x) = 2x + 2$. When $x = 2$, the instantaneous rate of change is $f'(2) = 6$. This can also be seen from the result of part **b**.

Using the TI-Nspire

- For parts **a** and **b**, use the catalog to access the **Average Rate of Change** command (1 (A)) and enter as:
 $\text{avgRC}(\text{expression}, x = \text{initial value}, \text{step size})$
- For part **c**, use > **Calculus** > **Derivative at a Point** and complete as shown.

**Example 4**

A balloon develops a microscopic leak and gradually decreases in volume.

Its volume, V (cm^3), at time t (seconds) is $V = 600 - 10t - \frac{1}{100}t^2$, $t > 0$.

- a** Find the rate of change of volume after:
 - i** 10 seconds
 - ii** 20 seconds
- b** For how long could the model be valid?

Solution

a $V = 600 - 10t - \frac{1}{100}t^2$

$$\frac{dV}{dt} = -10 - \frac{t}{50}$$

i When $t = 10$, $\frac{dV}{dt} = -10 - \frac{1}{5}$
 $= -10\frac{1}{5}$

i.e. the volume is decreasing at a rate of $10\frac{1}{5}$ cm³ per second.

ii When $t = 20$, $\frac{dV}{dt} = -10 - \frac{2}{5}$
 $= -10\frac{2}{5}$

i.e. the volume is decreasing at a rate of $10\frac{2}{5}$ cm³ per second.

b The model will not be meaningful when $V < 0$.

Consider $V = 0$:

$$600 - 10t - \frac{1}{100}t^2 = 0$$

$$\therefore t = \frac{10 \pm \sqrt{100 + 4 \times 0.01 \times 600}}{-0.02}$$

$$\therefore t = -1056.78 \quad \text{or} \quad t = 56.78 \quad (\text{to two decimal places})$$

Hence the model may be suitable for $0 < t < 56.78$.

Using the TI-Nspire

Assign the function $v(t)$ as shown.

a Use **[menu]** > **Calculus** > **Derivative** and enter the required t -values using the **|** symbol (**[ctrl]** **[=]**) to evaluate the derivative of $v(t)$ at $t = 10$ and $t = 20$.

Press **[ctrl]** **[enter]** to obtain the answer as a decimal number.

TI-Nspire screen showing the function $v(t) := 600 - 10t - \frac{1}{100}t^2$ and the derivative $\frac{d}{dt}(v(t))|_{t=\{10,20\}}$ evaluated at $t = 10$ and $t = 20$, resulting in $\left\{\frac{-51}{5}, \frac{-52}{5}\right\}$ and $\{-10.2, -10.4\}$.

Note: If you used **[menu]** > **Calculus** > **Derivative at a Point** instead, then each t -value would need to be evaluated separately.

b To find the domain, use:

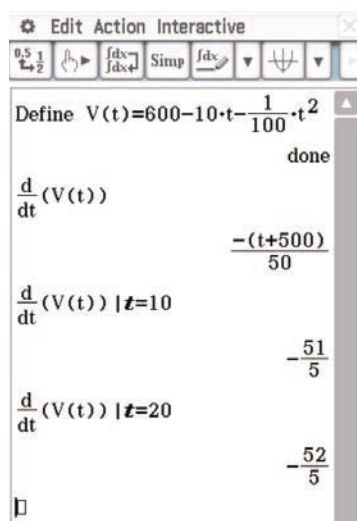
$$\text{solve}(v(t) > 0, t) \mid t > 0$$

Press **[ctrl]** **[enter]** to obtain the answer as a decimal number.

TI-Nspire screen showing the domain of the function $v(t)$ found by solving $v(t) > 0$, resulting in $0 < t < 100 \cdot (\sqrt{31} - 5)$ and $0. < t < 56.7764$.

Using the Casio ClassPad

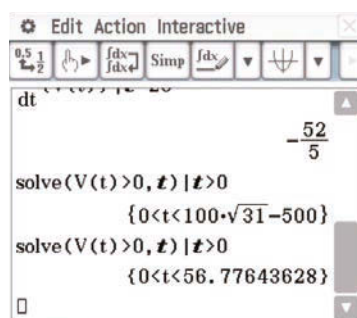
- In $\sqrt{\alpha}$, enter and highlight $600 - 10t - \frac{1}{100}t^2$.
- Select **Interactive** > **Define**. Enter the function name V using the $\boxed{\text{abc}}$ keyboard, set the variable to t using the $\boxed{\text{Var}}$ keyboard, and then tap ok.
- In the next entry line, enter and highlight $V(t)$.
- Go to **Interactive** > **Calculation** > **diff**. Set the variable to t and tap ok.
- To substitute values of t , insert $|$ from the $\boxed{\text{Math3}}$ keyboard and type $t = 10$ or $t = 20$ after the derivative, as shown.



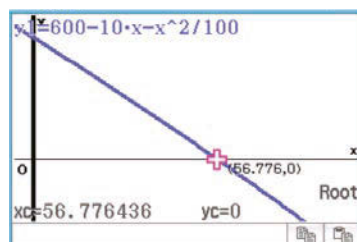
- To find the domain, select $\boxed{\text{solve}}$ from the $\boxed{\text{Math3}}$ keyboard and enter:

$$V(t) > 0, t | t > 0$$

Note: You can copy and paste $V(t)$ from the entry line above.



- The domain can also be obtained graphically by finding where $V = 0$.



Summary 18B

For the function with rule $f(x)$:

- The average rate of change for $x \in [a, b]$ is given by $\frac{f(b) - f(a)}{b - a}$.
- The instantaneous rate of change of f with respect to x when $x = a$ is $f'(a)$.

Exercise 18B

Example 3

- 1 Let $y = 35 + 12x^2$.
- Find the change in y as x changes from 1 to 2. What is the average rate of change of y with respect to x in this interval?
 - Find the change in y as x changes from $2 - h$ to 2. What is the average rate of change of y with respect to x in this interval?
 - Find the rate of change of y with respect to x when $x = 2$.

Example 4

- 2 According to a business magazine, the expected assets, \$ M , of a proposed new company will be given by $M = 200\,000 + 600t^2 - \frac{200}{3}t^3$, where t is the number of months after the business is set up.
- Find the rate of growth of assets at time t months.
 - Find the rate of growth of assets at time $t = 3$ months.
 - When will the rate of growth of assets be zero?
- 3 As a result of a survey, the marketing director of a company found that the revenue, \$ R , from pricing 100 produced items at \$ P each is given by the rule $R = 30P - 2P^2$.
- Find $\frac{dR}{dP}$ and explain what it means.
 - Calculate $\frac{dR}{dP}$ when $P = 5$ and $P = 10$.
 - For what selling prices is revenue rising?
- 4 The population, P , of a new housing estate t years after 30 January 2017 is given by the rule $P = 100(5 + t - 0.25t^2)$. Find the rate of change of the population after:
- 1 year
 - 2 years
 - 3 years
- 5 Water is being poured into a flask. The volume, V mL, of water in the flask at time t seconds is given by $V(t) = \frac{5}{8}\left(10t^2 - \frac{t^3}{3}\right)$, $0 \leq t \leq 20$.
- Find the volume of water in the flask at time:
 - $t = 0$
 - $t = 20$
 - Find the rate of flow of water into the flask at time t .
 - Sketch the graph of $V'(t)$ against t for $0 \leq t \leq 20$.
- 6 The area, A km², of an oil slick is growing according to the rule $A = \frac{t}{2} + \frac{t^2}{10}$, where t is the time in hours since the leak started.
- Find the area covered at the end of 1 hour.
 - Find the rate of increase of the area after 1 hour.

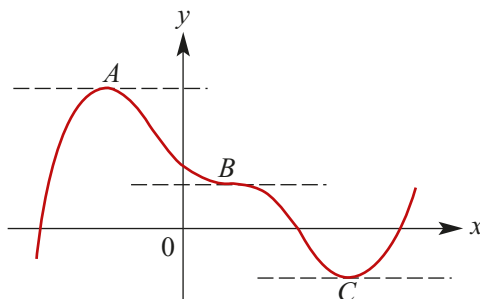
18C Stationary points

In the previous chapter, we have seen that the gradient of the tangent at a point $(a, f(a))$ on the curve with rule $y = f(x)$ is given by $f'(a)$.

A point $(a, f(a))$ on a curve $y = f(x)$ is said to be a **stationary point** if $f'(a) = 0$.

Equivalently, for $y = f(x)$, if $\frac{dy}{dx} = 0$ when $x = a$, then $(a, f(a))$ is a stationary point.

In the graph shown, there are stationary points at A , B and C . At such points the tangents are parallel to the x -axis (illustrated as dashed lines).



The reason for the name *stationary points* becomes clear later in this chapter when we look at the application to the motion of a particle.



Example 5

Find the stationary points of the following functions:

a $y = 9 + 12x - 2x^2$

b $p = 2t^3 - 5t^2 - 4t + 13$ for $t > 0$

c $y = 4 + 3x - x^3$

Solution

a $y = 9 + 12x - 2x^2$

$$\frac{dy}{dx} = 12 - 4x$$

The stationary points occur when $\frac{dy}{dx} = 0$, i.e. when $12 - 4x = 0$, i.e. at $x = 3$.

When $x = 3$, $y = 9 + 12 \times 3 - 2 \times 3^2 = 27$.

Thus the stationary point is at $(3, 27)$.

b $p = 2t^3 - 5t^2 - 4t + 13$ ($t > 0$)

$$\frac{dp}{dt} = 6t^2 - 10t - 4 \quad (t > 0)$$

Thus, $\frac{dp}{dt} = 0$ implies $2(3t^2 - 5t - 2) = 0$

$$(3t + 1)(t - 2) = 0$$

$$\therefore t = -\frac{1}{3} \text{ or } t = 2$$

But $t > 0$, therefore the only acceptable solution is $t = 2$.

When $t = 2$, $p = 16 - 20 - 8 + 13 = 1$.

So the corresponding stationary point is at $(2, 1)$.

c $y = 4 + 3x - x^3$

$$\frac{dy}{dx} = 3 - 3x^2$$

Thus, $\frac{dy}{dx} = 0$ implies $3(1 - x^2) = 0$
 $\therefore x = \pm 1$

The stationary points occur at (1, 6) and (-1, 2).



Example 6

The curve with equation $y = x^3 + ax^2 + bx + c$ passes through (0, 5) and has a stationary point at (2, 7). Find the values of a , b and c .

Solution

When $x = 0$, $y = 5$. Thus $c = 5$.

We have $\frac{dy}{dx} = 3x^2 + 2ax + b$ and at $x = 2$, $\frac{dy}{dx} = 0$.

Therefore

$$0 = 12 + 4a + b \quad (1)$$

The point (2, 7) is on the curve and so

$$7 = 2^3 + 2^2a + 2b + 5$$

$$2 = 8 + 4a + 2b$$

$$4a + 2b + 6 = 0 \quad (2)$$

Subtract (2) from (1):

$$-b + 6 = 0$$

$$\therefore b = 6$$

Substitute in (1):

$$0 = 12 + 4a + 6$$

$$-18 = 4a$$

$$\therefore -\frac{9}{2} = a$$

Hence $a = -\frac{9}{2}$, $b = 6$ and $c = 5$.

Summary 18C

- A point $(a, f(a))$ on a curve $y = f(x)$ is said to be a **stationary point** if $f'(a) = 0$.
- Equivalently, for $y = f(x)$, if $\frac{dy}{dx} = 0$ when $x = a$, then $(a, f(a))$ is a stationary point.



Exercise 18C

Example 5

- 1 Find the coordinates of the stationary points of each of the following functions:

a $f(x) = x^2 - 6x + 3$

b $y = x^3 - 4x^2 - 3x + 20$ for $x > 0$

c $z = x^4 - 32x + 50$

d $q = 8t + 5t^2 - t^3$ for $t > 0$

e $y = 2x^2(x - 3)$

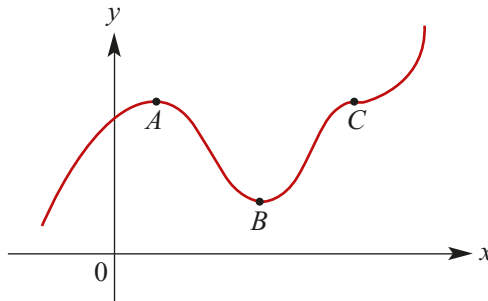
f $y = 3x^4 - 16x^3 + 24x^2 - 10$

Example 6

- 2 The curve with equation $y = ax^2 + bx + c$ passes through $(0, -1)$ and has a stationary point at $(2, -9)$. Find the values of a , b and c .
- 3 The curve with equation $y = ax^2 + bx + c$ has a stationary point at $(1, 2)$. When $x = 0$, the slope of the curve is 45° . Find the values of a , b and c .
- 4 The curve with equation $y = ax^2 + bx$ has a gradient of 3 at the point $(2, -2)$.
- a** Find the values of a and b .
- b** Find the coordinates of the turning point.
- 5 The curve with equation $y = x^2 + ax + 3$ has a stationary point when $x = 4$. Find the value of a .
- 6 The curve with equation $y = x^2 - ax + 4$ has a stationary point when $x = 3$. Find the value of a .
- 7 Find the coordinates of the stationary points of each of the following:
- a** $y = x^2 - 5x - 6$
- b** $y = (3x - 2)(8x + 3)$
- c** $y = 2x^3 - 9x^2 + 27$
- d** $y = x^3 - 3x^2 - 24x + 20$
- e** $y = (x + 1)^2(x + 4)$
- f** $y = (x + 1)^2 + (x + 2)^2$
- 8 The curve with equation $y = ax^2 + bx + 12$ has a stationary point at $(1, 13)$. Find the values of a and b .
- 9 The curve with equation $y = ax^3 + bx^2 + cx + d$ has a gradient of -3 at $(0, 7\frac{1}{2})$ and a turning point at $(3, 6)$. Find the values of a , b , c and d .

18D Types of stationary points

The graph of $y = f(x)$ below has three stationary points $A(a, f(a))$, $B(b, f(b))$, $C(c, f(c))$.



A Point A is called a **local maximum** point.

Note that $f'(x) > 0$ immediately to the left of A, and that $f'(x) < 0$ immediately to the right of A.

This means that f is strictly increasing immediately to the left of A, and that f is strictly decreasing immediately to the right of A.

gradient	+	0	−
shape of f	/	—	\

B Point B is called a **local minimum** point.

Note that $f'(x) < 0$ immediately to the left of B, and that $f'(x) > 0$ immediately to the right of B.

This means that f is strictly decreasing immediately to the left of B, and that f is strictly increasing immediately to the right of B.

gradient	−	0	+
shape of f	\	—	/

C Point C is called a **stationary point of inflection**.

Note that $f'(x) > 0$ immediately to the left and the right of C.

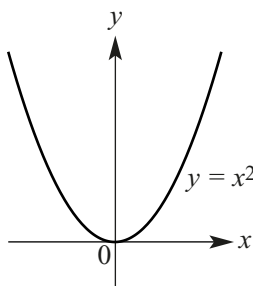
Clearly it is also possible to have stationary points of inflection with $f'(x) < 0$ immediately to the left and right.

gradient	+	0	+
shape of f	/	—	/

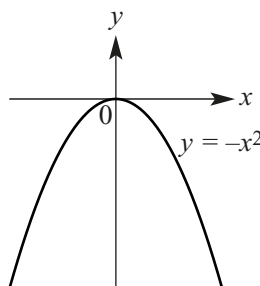
gradient	−	0	−
shape of f	\	—	\

Stationary points of types A and B are referred to as **turning points**.

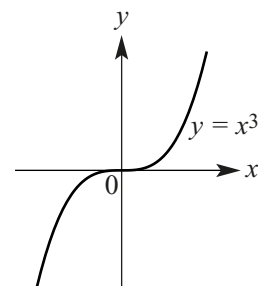
Before proceeding with some more complicated functions, it is worth referring back to some of the functions we met earlier in this book.



$f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^2$
Local minimum at $(0, 0)$.



$f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = -x^2$
Local maximum at $(0, 0)$.



$f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = x^3$
Stationary point of inflection at $(0, 0)$.

**Example 7**

For the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 3x^3 - 4x + 1$:

- a** Find the stationary points and state their nature.
- b** Sketch the graph.

Solution

- a** The derivative is $f'(x) = 9x^2 - 4$.

The stationary points occur where $f'(x) = 0$:

$$9x^2 - 4 = 0$$

$$\therefore x = \pm \frac{2}{3}$$

There are stationary points at $(-\frac{2}{3}, f(-\frac{2}{3}))$ and $(\frac{2}{3}, f(\frac{2}{3}))$, that is, at $(-\frac{2}{3}, 2\frac{7}{9})$ and $(\frac{2}{3}, -\frac{7}{9})$.
So $f'(x)$ is of constant sign for each of

$$\{x : x < -\frac{2}{3}\}, \quad \{x : -\frac{2}{3} < x < \frac{2}{3}\} \quad \text{and} \quad \{x : x > \frac{2}{3}\}$$

To calculate the sign of $f'(x)$ for each of these sets, simply choose a representative number in the set.

Thus $f'(-1) = 9 - 4 = 5 > 0$

$$f'(0) = 0 - 4 = -4 < 0$$

$$f'(1) = 9 - 4 = 5 > 0$$

x		$-\frac{2}{3}$		$\frac{2}{3}$	
$f'(x)$	+	0	-	0	+
shape of f	/	—	\	—	/

We can now put together the chart shown on the right.

There is a local maximum at $(-\frac{2}{3}, 2\frac{7}{9})$ and a local minimum at $(\frac{2}{3}, -\frac{7}{9})$.

- b** To sketch the graph of this function we need to find the axis intercepts and investigate the behaviour of the graph for $x > \frac{2}{3}$ and $x < -\frac{2}{3}$.

The y -axis intercept is $f(0) = 1$.

To find the x -axis intercepts, consider $f(x) = 0$, which implies $3x^3 - 4x + 1 = 0$.

Using the factor theorem, we find that $x - 1$ is a factor of $3x^3 - 4x + 1$.

By division:

$$3x^3 - 4x + 1 = (x - 1)(3x^2 + 3x - 1)$$

Now $(x - 1)(3x^2 + 3x - 1) = 0$ implies that $x = 1$ or $3x^2 + 3x - 1 = 0$.

We have

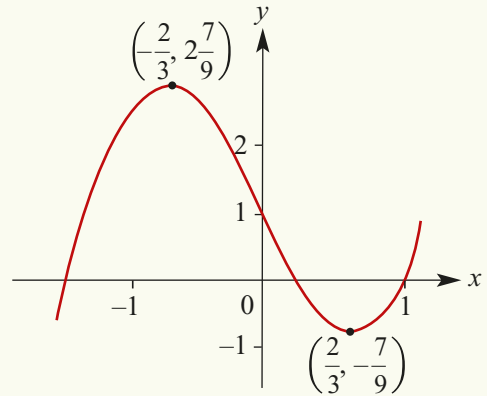
$$\begin{aligned} 3x^2 + 3x - 1 &= 3\left[\left(x + \frac{1}{2}\right)^2 - \frac{1}{4} - \frac{1}{3}\right] \\ &= 3\left[\left(x + \frac{1}{2}\right)^2 - \frac{21}{36}\right] \\ &= 3\left(x + \frac{1}{2} - \frac{\sqrt{21}}{6}\right)\left(x + \frac{1}{2} + \frac{\sqrt{21}}{6}\right) \end{aligned}$$

Thus the x -axis intercepts are at

$$x = -\frac{1}{2} + \frac{\sqrt{21}}{6}, \quad x = -\frac{1}{2} - \frac{\sqrt{21}}{6}, \quad x = 1$$

For $x > \frac{2}{3}$, $f(x)$ becomes larger.

For $x < \frac{2}{3}$, $f(x)$ becomes smaller.



Using the TI-Nspire

- Assign the function $f(x)$ as shown.
- Use **menu** > **Algebra** > **Zeros** and **menu** > **Calculus** > **Derivative** to solve the equation $\frac{d}{dx}(f(x)) = 0$ and determine the coordinates of the stationary points.
- Find the x -axis intercepts by solving the equation $f(x) = 0$.

TI-Nspire screen showing the function $f(x) = 3x^3 - 4x + 1$ and the results of the derivative and zero-finding commands. The derivative is $\frac{d}{dx}(f(x)) = 9x^2 - 4$. The zeros of the derivative are $x = \frac{2}{3}$ and $x = -\frac{2}{3}$. The zeros of the function are $x = \frac{25}{9}$ and $x = -\frac{7}{9}$.

TI-Nspire screen showing the solution to the equation $f(x) = 0$. The solutions are $x = \frac{25}{9}$ and $x = -\frac{7}{9}$.

Using the Casio ClassPad

To determine the exact coordinates of the stationary points:

- In $\sqrt{\square}$, define the function $f(x) = 3x^3 - 4x + 1$.
- Solve the equation $\frac{d}{dx}(f(x)) = 0$ for x .
- Evaluate the function f at each x -value to find the corresponding y -value.

Note: Recall that it is not necessary to enter the right-hand side of an equation if it is zero.

Casio ClassPad screen showing the function $f(x) = 3x^3 - 4x + 1$ and the results of the derivative and solving commands. The derivative is $\frac{d}{dx}(f(x)) = 9x^2 - 4$. The solutions to $\frac{d}{dx}(f(x)) = 0$ are $x = -\frac{2}{3}$ and $x = \frac{2}{3}$. The function values at these points are $f(-\frac{2}{3}) = \frac{25}{9}$ and $f(\frac{2}{3}) = -\frac{7}{9}$.

To find the x -axis intercepts:

- Solve the equation $f(x) = 0$.

```
solve(f(x))
{ x=1, x=-\frac{\sqrt{21}}{6}-\frac{1}{2}, x=\frac{\sqrt{21}}{6}-\frac{1}{2} }
```

Summary 18D

A point $(a, f(a))$ on a curve $y = f(x)$ is said to be a **stationary point** if $f'(a) = 0$.

Types of stationary points

A Point A is a **local maximum**:

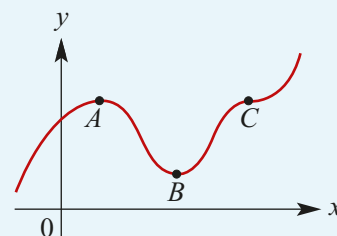
- $f'(x) > 0$ immediately to the left of A
- $f'(x) < 0$ immediately to the right of A .

B Point B is a **local minimum**:

- $f'(x) < 0$ immediately to the left of B
- $f'(x) > 0$ immediately to the right of B .

C Point C is a **stationary point of inflection**.

Stationary points of types A and B are called **turning points**.



Exercise 18D

- 1** Each of the following is a gradient chart for a curve $y = f(x)$ with two stationary points. For each chart, complete the last row and state the nature of the stationary points.

a

x		1		3	
$f'(x)$	-	0	+	0	-
shape of f					

b

x		2		5	
$f'(x)$	+	0	-	0	-
shape of f					

Example 7

- 2** For each of the following, find all stationary points and state their nature. Sketch the graph of each function.

a $y = 9x^2 - x^3$

b $y = x^3 - 3x^2 - 9x$

c $y = x^4 - 4x^3$

- 3** Find the stationary points (and state their type) for each of the following functions:

a $y = x^2(x - 4)$

b $y = x^2(3 - x)$

c $y = x^4$

d $y = x^5(x - 4)$

e $y = x^3 - 5x^2 + 3x + 2$

f $y = x(x - 8)(x - 3)$

- 4 Sketch the graph of each of the following functions:
a $y = 2 + 3x - x^3$ **b** $y = 2x^2(x - 3)$ **c** $y = x^3 - 3x^2 - 9x + 11$
- 5 The graph corresponding to each of the following equations has a stationary point at $(-2, 10)$. For each graph, find the nature of the stationary point at $(-2, 10)$.
a $y = 2x^3 + 3x^2 - 12x - 10$
b $y = 3x^4 + 16x^3 + 24x^2 - 6$
- 6 For the function $y = x^3 - 6x^2 + 9x + 10$:
a Find the values of x for which $\frac{dy}{dx} > 0$, i.e. find $\left\{x : \frac{dy}{dx} > 0\right\}$.
b Find the stationary points on the curve corresponding to $y = x^3 - 6x^2 + 9x + 10$.
c Sketch the curve carefully between $x = 0$ and $x = 4$.
- 7 For the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 1 + 12x - x^3$, determine the values of x for which $f'(x) > 0$.
- 8 Let $f: \mathbb{R} \rightarrow \mathbb{R}$, where $f(x) = 3 + 6x - 2x^3$.
a Find the values of x such that $f'(x) > 0$.
b Find the values of x such that $f'(x) < 0$.
- 9 Let $f(x) = x(x + 3)(x - 5)$.
a Find the values of x for which $f'(x) = 0$.
b Sketch the graph of $y = f(x)$ for $-5 \leq x \leq 6$, giving the coordinates of the intersections with the axes and the coordinates of the turning points.
- 10 Sketch the graph of $y = x^3 - 6x^2 + 9x - 4$. State the coordinates of the axis intercepts and the turning points.
- 11 Find the coordinates of the points on the curve $y = x^3 - 3x^2 - 45x + 2$ where the tangent is parallel to the x -axis.
- 12 Let $f(x) = x^3 - 3x^2$.
a Find:
i $\{x : f'(x) < 0\}$ **ii** $\{x : f'(x) > 0\}$ **iii** $\{x : f'(x) = 0\}$
b Sketch the graph of $y = f(x)$.
- 13 Sketch the graph of $y = x^3 - 9x^2 + 27x - 19$ and state the coordinates of the stationary points.
- 14 Sketch the graph of $y = x^4 - 8x^2 + 7$. All axis intercepts and all turning points should be identified and their coordinates given.

18E Applications to maximum and minimum problems

Many practical problems involve finding a maximum or minimum value of a function. We have solved some of these in Chapters 3 and 6. In the case of quadratic functions, we wrote the quadratic in turning point form and hence determined the maximum or minimum value. In the case of cubic functions, we used a CAS calculator to find the maximum or minimum values.

In this section we use calculus to solve problems which involve finding a local maximum or local minimum.



Example 8

A loop of string of length 100 cm is to be formed into a rectangle. Find the maximum area of this rectangle.

Solution

Let the length of the rectangle be x cm and the width y cm.

Then $2x + 2y = 100$. Thus $x + y = 50$ and hence

$$y = 50 - x \quad (1)$$

It is clear that, for this problem, we must have $0 \leq x \leq 50$.

The area, $A \text{ cm}^2$, is given by the formula $A = xy$.

Substituting from (1) gives

$$\begin{aligned} A &= x(50 - x) \\ &= 50x - x^2 \end{aligned}$$

Differentiating with respect to x :

$$\frac{dA}{dx} = 50 - 2x$$

Thus $\frac{dA}{dx} = 0$ implies $x = 25$.

Since the coefficient of x^2 is negative, this stationary point is a local maximum. (Alternatively, we could check the sign of $A'(x)$ immediately to the left and the right of $x = 25$.)

The maximum area is formed when the rectangle is a square with side length 25 cm, and so the maximum area is 625 cm^2 .

Note: It is clear that we could have completed this question without calculus by using our knowledge of quadratic functions.

**Example 9**

Given that $x + 2y = 4$, calculate the minimum value of $x^2 + xy - y^2$.

Solution

Rearranging $x + 2y = 4$, we have $x = 4 - 2y$.

Let $P = x^2 + xy - y^2$. Substituting for x gives

$$\begin{aligned} P &= (4 - 2y)^2 + (4 - 2y)y - y^2 \\ &= 16 - 16y + 4y^2 + 4y - 2y^2 - y^2 \\ &= 16 - 12y + y^2 \end{aligned}$$

$$\therefore \frac{dP}{dy} = -12 + 2y$$

Stationary values occur when $\frac{dP}{dy} = 0$:

$$\begin{aligned} -12 + 2y &= 0 \\ y &= 6 \end{aligned}$$

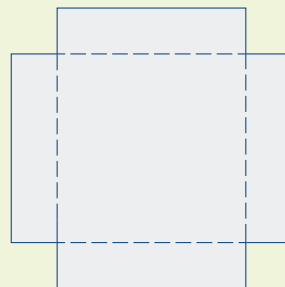
From the chart, there is a minimum when $y = 6$.

When $y = 6$, $x = -8$. Thus the minimum value of $x^2 + xy - y^2$ is -20 .

y		6	
$\frac{dP}{dy}$	-	0	+
shape of P	\	—	/

**Example 10**

From a square piece of metal of side length 2 m, four squares are removed as shown in the diagram. The metal is then folded along the dashed lines to form an open box with height x m.



- Show that the volume of the box, $V \text{ m}^3$, is given by $V = 4x^3 - 8x^2 + 4x$.
- Find the value of x that gives the box its maximum volume and show that the volume is a maximum for this value.
- Sketch the graph of V against x for a suitable domain.
- Find the value(s) of x for which $V = 0.5 \text{ m}^3$.

Solution

- The box has length and width $2 - 2x$ metres, and has height x metres. Thus

$$\begin{aligned} V &= (2 - 2x)^2 x \\ &= (4 - 8x + 4x^2)x \\ &= 4x^3 - 8x^2 + 4x \end{aligned}$$

b Let $V = 4x^3 - 8x^2 + 4x$. The maximum volume will occur when $\frac{dV}{dx} = 0$.

We have $\frac{dV}{dx} = 12x^2 - 16x + 4$, and so $\frac{dV}{dx} = 0$ implies that

$$12x^2 - 16x + 4 = 0$$

$$3x^2 - 4x + 1 = 0$$

$$(3x - 1)(x - 1) = 0$$

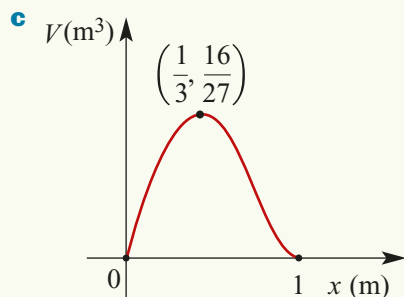
$$\therefore x = \frac{1}{3} \text{ or } x = 1$$

But, when $x = 1$, the length of the box is $2 - 2x = 0$. Therefore the only value to be considered is $x = \frac{1}{3}$. We show the entire chart for completeness.

The maximum occurs when $x = \frac{1}{3}$.

$$\begin{aligned} \therefore \text{Maximum volume} &= \left(2 - 2 \times \frac{1}{3}\right)^2 \times \frac{1}{3} \\ &= \frac{16}{27} \text{ m}^3 \end{aligned}$$

x		$\frac{1}{3}$		1
$\frac{dV}{dx}$	+	0	-	0
shape of V	/	—	\	—



d To find the value(s) of x for which $V = 0.5 \text{ m}^3$, we need to solve the equation $V = 0.5$, i.e. $4x^3 - 8x^2 + 4x = 0.5$.

Using a CAS calculator gives $x = \frac{1}{2}$ or $x = \frac{3 \pm \sqrt{5}}{4}$.

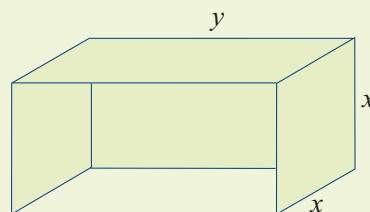
But the domain of V is $[0, 1]$. Hence $x = \frac{1}{2}$ or $x = \frac{3 - \sqrt{5}}{4}$.



Example 11

A canvas shelter is made up with a back, two square sides and a top. The area of canvas available is 24 m^2 . Let $V \text{ m}^3$ be the volume enclosed by the shelter.

- Find the dimensions of the shelter that will create the largest possible enclosed volume.
- Sketch the graph of V against x for a suitable domain.
- Find the values of x and y for which $V = 10 \text{ m}^3$.



Solution

- a** The volume $V = x^2y$. One of the variables must be eliminated.

We know that the area is 24 m^2 .

$$\therefore 2x^2 + 2xy = 24$$

Rearranging gives $y = \frac{24 - 2x^2}{2x}$, i.e. $y = \frac{12}{x} - x$.

Substituting in the formula for volume gives

$$V = 12x - x^3$$

Differentiation now gives

$$\frac{dV}{dx} = 12 - 3x^2$$

Stationary points occur when $\frac{dV}{dx} = 0$, which implies $12 - 3x^2 = 0$.

So stationary points occur when $x^2 = 4$, i.e. when $x = \pm 2$. But we must have $x > 0$, and so the only solution is $x = 2$.

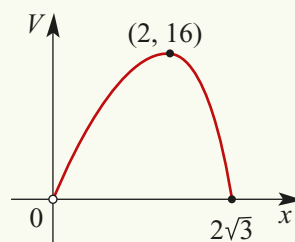
Hence the maximum is at $x = 2$.

The dimensions are 2 m, 2 m, 4 m.

x		2	
$\frac{dV}{dx}$	+	0	-
shape of V	/	—	\

- b** Note that $x > 0$ and $y \geq 0$.

This implies $x > 0$ and $12 - x^2 \geq 0$, i.e. $0 < x \leq 2\sqrt{3}$.



- c** Using a CAS calculator, solve the equation $12x - x^3 = 10$ for $0 < x \leq 2\sqrt{3}$.

The solutions are $x = 0.8926$ and $x = 2.9305$, correct to four decimal places.

Possible dimensions to the nearest centimetre are 0.89 m, 0.89 m, 12.55 m and 2.93 m, 2.93 m, 1.16 m.

Maximum or minimum at an endpoint

Calculus can be used to find a local maximum or local minimum, but these are often not the actual maximum or minimum values of the function.

For a function defined on an interval:

- the actual maximum value of the function is called the **absolute maximum**
- the actual minimum value of the function is called the **absolute minimum**.

The corresponding points on the graph of the function are not necessarily stationary points.

**Example 12**

Let $f: [-2, 4] \rightarrow \mathbb{R}$, $f(x) = x^2 + 2$. Find the absolute maximum value and the absolute minimum value of the function.

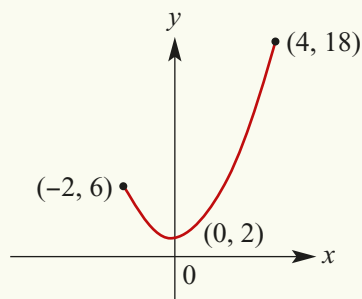
Solution

The maximum value is 18 and occurs when $x = 4$.

The minimum value is 2 and occurs when $x = 0$.

The minimum value occurs at a stationary point of the graph, but the endpoint $(4, 18)$ is not a stationary point.

The absolute maximum value is 18 and the absolute minimum value is 2.

**Example 13**

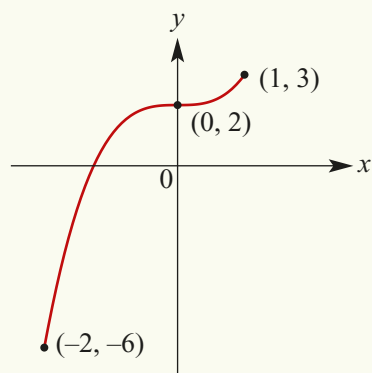
Let $f: [-2, 1] \rightarrow \mathbb{R}$, $f(x) = x^3 + 2$. Find the maximum and minimum values of the function.

Solution

The maximum value is 3 and occurs when $x = 1$.

The minimum value is -6 and occurs when $x = -2$.

The absolute maximum and the absolute minimum do not occur at stationary points.

**Example 14**

In Example 10, the maximum volume of a box was found. The maximum value corresponded to a local maximum of the graph of $V = 4x^3 - 8x^2 + 4x$. This was also the absolute maximum value.

If the height of the box must be at most 0.3 m (i.e. $x \leq 0.3$), what will be the maximum volume of the box?

Solution

The local maximum of $V(x)$ for $x \in [0, 1]$ was at $x = \frac{1}{3}$. But $\frac{1}{3}$ is greater than 0.3.

For the new problem, we have $V'(x) > 0$ for all $x \in [0, 0.3]$, and so $V(x)$ is strictly increasing on the interval $[0, 0.3]$.

Therefore the maximum volume occurs when $x = 0.3$ and is 0.588 m^3 .

Summary 18E

Here are some steps for solving maximum and minimum problems:

- Where possible, draw a diagram to illustrate the problem. Label the diagram and designate your variables and constants. Note the values that the variables can take.
- Write an expression for the quantity that is going to be maximised or minimised. Form an equation for this quantity in terms of a single independent variable. This may require some algebraic manipulation.
- If $y = f(x)$ is the quantity to be maximised or minimised, find the values of x for which $f'(x) = 0$.
- Test each point for which $f'(x) = 0$ to determine whether it is a local maximum, a local minimum or neither.
- If the function $y = f(x)$ is defined on an interval, such as $[a, b]$ or $[0, \infty)$, check the values of the function at the endpoints.



Exercise 18E

Example 8

- 1 A loop of string of length 200 cm is to be formed into a rectangle. Find the maximum area of this rectangle.

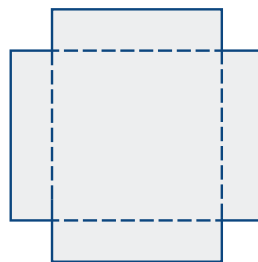
- 2 Find the maximum value of the product of two numbers x and $10 - x$.

Example 9

- 3 Given that $x + y = 2$, calculate the minimum value of $x^2 + y^2$.

Example 10

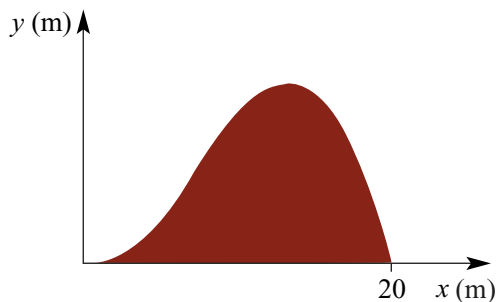
- 4 From a square piece of metal of side length 6 m, four squares are removed as shown in the diagram. The metal is folded along the dashed lines to form an open box with height x m.



- a Show that the volume of the box, $V \text{ m}^3$, is given by $V = 4x^3 - 24x^2 + 36x$.
- b Find the value of x that gives the box its maximum volume and find the maximum volume.

- 5 A bank of earth has cross-section as shown in the diagram. The curve defining the bank has equation

$$y = \frac{x^2}{400}(20 - x) \quad \text{for } x \in [0, 20]$$



- a Find the height of the bank where:

i $x = 5$ ii $x = 10$ iii $x = 15$

- b Find the value of x for which the height is a maximum and state the maximum height of the bank.

- c Find the values of x for which:

i $\frac{dy}{dx} = \frac{1}{8}$ ii $\frac{dy}{dx} = -\frac{1}{8}$

Example 11

- 6** A cuboid has a total surface area of 150 cm^2 and a square base of side length $x \text{ cm}$.
- Show that the height, $h \text{ cm}$, of the cuboid is given by $h = \frac{75 - x^2}{2x}$.
 - Express the volume of the cuboid in terms of x .
 - Hence determine its maximum volume as x varies.
 - If the maximum side length of the square base of the cuboid is 4 cm , what is the maximum volume possible?
- 7** The volume of a cylinder is given by the formula $V = \pi r^2 h$. Find the maximum value of V if $r + h = 12$.
- 8** A rectangular sheet of metal measures 50 cm by 40 cm . Congruent squares of side length $x \text{ cm}$ are cut from each of the corners and not used further. The sheet is then folded up to make a tray of depth $x \text{ cm}$. Find the value of x for which the volume of the tray is a maximum.

Example 12

- 9** Let $f: [-2, 2] \rightarrow \mathbb{R}$, $f(x) = 2 - 8x^2$. Find the absolute maximum value and the absolute minimum value of the function.

Example 13

- 10** Let $f: [-2, 1] \rightarrow \mathbb{R}$, $f(x) = x^3 + 2x + 3$. Find the absolute maximum value and the absolute minimum value of the function for its domain.
- 11** Let $f: [0, 4] \rightarrow \mathbb{R}$, $f(x) = 2x^3 - 6x^2$. Find the absolute maximum and the absolute minimum values of the function.
- 12** Let $f: [-2, 5] \rightarrow \mathbb{R}$, $f(x) = 2x^4 - 8x^2$. Find the absolute maximum and the absolute minimum values of the function.

Example 14

- 13** A rectangular block is such that the sides of its base are of length $x \text{ cm}$ and $3x \text{ cm}$. The sum of the lengths of all its edges is 20 cm .
- Show that the volume, $V \text{ cm}^3$, is given by $V = 15x^2 - 12x^3$.
 - Find the derivative $\frac{dV}{dx}$.
 - Find the local maximum for the graph of V against x for $x \in [0, 1.25]$.
 - If $x \in [0, 0.8]$, find the absolute maximum value of V and the value of x for which this occurs.
 - If $x \in [0, 1]$, find the absolute maximum value of V and the value of x for which this occurs.
- 14** For the variables x , y and z , it is known that $x + y = 20$ and $z = xy$.
- If $x \in [2, 5]$, find the possible values of y .
 - Find the maximum and minimum values of z .
- 15** For the variables x , y and z , it is known that $z = x^2 y$ and $2x + y = 50$. Find the maximum value of z if:
- $x \in [0, 25]$
 - $x \in [0, 10]$
 - $x \in [5, 20]$

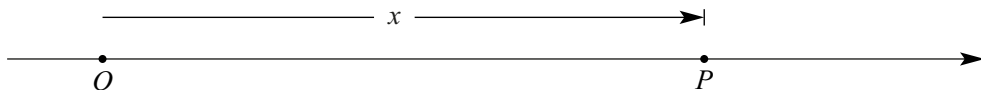
- 16** A piece of string 10 metres long is cut into two pieces to form two squares.
- a** If one piece of string has length x metres, show that the combined area of the two squares is given by $A = \frac{1}{8}(x^2 - 10x + 50)$.
 - b** Find $\frac{dA}{dx}$.
 - c** Find the value of x that makes A a minimum.
 - d** What is the minimum total area of the two squares?

18F Applications to motion in a straight line

In this section we continue our study of motion in a straight line from Section 16E.

Position

The **position** of a particle moving in a straight line is determined by its distance from a fixed point O on the line, called the **origin**, and whether it is to the right or left of O . By convention, the direction to the right of the origin is considered to be positive.



Consider a particle which starts at O and begins to move. The position of the particle at any instant can be specified by a real number x . For example, if the unit is metres and if $x = -3$, the position is 3 m to the left of O ; while if $x = 3$, the position is 3 m to the right of O .

Sometimes there is a rule that enables the position at any instant to be calculated. In this case, we can view x as being a function of t . Hence $x(t)$ is the position at time t .

For example, imagine that a stone is dropped from the top of a vertical cliff 45 metres high. Assume that the stone is a particle travelling in a straight line. Let $x(t)$ metres be the downwards position of the particle from O , the top of the cliff, t seconds after the particle is dropped. If air resistance is neglected, then an approximate model for the position is

$$x(t) = 5t^2 \quad \text{for } 0 \leq t \leq 3$$



Example 15

A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x = t^2 - 7t + 6$, $t \geq 0$.

- a** Find its initial position.
- b** Find its position at $t = 4$.

Solution

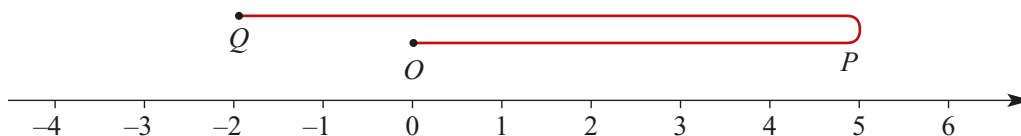
- a** At $t = 0$, $x = +6$, i.e. the particle is 6 cm to the right of O .
- b** At $t = 4$, $x = (4)^2 - 7(4) + 6 = -6$, i.e. the particle is 6 cm to the left of O .

Distance and displacement

The **displacement** of a particle is defined as the change in position of the particle.

It is important to distinguish between the scalar quantity **distance** and the vector quantity displacement (which has a direction).

For example, consider a particle that starts at O and moves first 5 units to the right to point P , and then 7 units to the left to point Q .



The difference between its final position and its initial position is -2 . So the displacement of the particle is -2 units. However, the distance it has travelled is 12 units.

Velocity

In this section we focus on the instantaneous rates of change which arise when studying the motion of a particle travelling in a straight line. In particular, we define the velocity and acceleration of a particle.

Average velocity

The average rate of change of position with respect to time is **average velocity**.

A particle's average velocity for a time interval $[t_1, t_2]$ is given by

$$\text{average velocity} = \frac{\text{change in position}}{\text{change in time}} = \frac{x_2 - x_1}{t_2 - t_1}$$

where x_1 is the position at time t_1 and x_2 is the position at time t_2 .

Instantaneous velocity

The instantaneous rate of change of position with respect to time is **instantaneous velocity**. We will refer to the instantaneous velocity as simply the **velocity**.

If a particle's position, x , at time t is given as a function of t , then the velocity of the particle at time t is determined by differentiating the rule for position with respect to time.

If x is the position of a particle at time t , then

$$\text{velocity } v = \frac{dx}{dt}$$

Velocity may be positive, negative or zero. If the velocity is positive, the particle is moving to the right, and if it is negative, the particle is moving to the left. A velocity of zero means the particle is instantaneously at rest.

Speed and average speed

- **Speed** is the magnitude of the velocity.
- **Average speed** for a time interval $[t_1, t_2]$ is given by $\frac{\text{distance travelled}}{t_2 - t_1}$

Units of measurement

Common units for velocity (and speed) are:

$$1 \text{ metre per second} = 1 \text{ m/s} = 1 \text{ m s}^{-1}$$

$$1 \text{ centimetre per second} = 1 \text{ cm/s} = 1 \text{ cm s}^{-1}$$

$$1 \text{ kilometre per hour} = 1 \text{ km/h} = 1 \text{ km h}^{-1}$$

The first and third units are connected in the following way:

$$\begin{aligned} 1 \text{ km/h} &= 1000 \text{ m/h} \\ &= \frac{1000}{60 \times 60} \text{ m/s} \\ &= \frac{5}{18} \text{ m/s} \\ \therefore 1 \text{ m/s} &= \frac{18}{5} \text{ km/h} \end{aligned}$$



Example 16

A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x = t^2 - 7t + 6$, $t \geq 0$.

- Find its initial velocity.
- When does its velocity equal zero, and what is its position at this time?
- What is its average velocity for the first 4 seconds?
- Determine its average speed for the first 4 seconds.

Solution

a $x = t^2 - 7t + 6$

$$v = \frac{dx}{dt} = 2t - 7$$

At $t = 0$, $v = -7$. The particle is initially moving to the left at 7 cm/s.

b $\frac{dx}{dt} = 0$ implies $2t - 7 = 0$, i.e. $t = 3.5$

$$\begin{aligned} \text{When } t = 3.5, x &= (3.5)^2 - 7(3.5) + 6 \\ &= -6.25 \end{aligned}$$

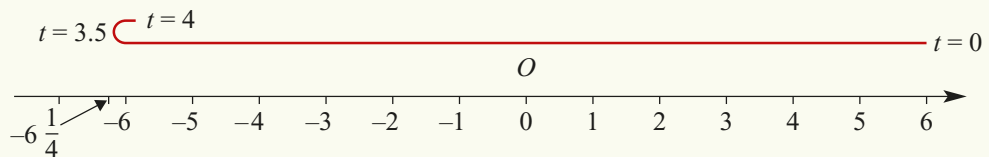
So, at $t = 3.5$ seconds, the particle is at rest 6.25 cm to the left of O .

c Average velocity = $\frac{\text{change in position}}{\text{change in time}}$

Position is given by $x = t^2 - 7t + 6$. So at $t = 4$, $x = -6$, and at $t = 0$, $x = 6$.

$$\therefore \text{Average velocity} = \frac{-6 - 6}{4} = -3 \text{ cm/s}$$

d Average speed = $\frac{\text{distance travelled}}{\text{change in time}}$



The particle stopped at $t = 3.5$ and began to move in the opposite direction. So we must consider the distance travelled in the first 3.5 seconds (from $x = 6$ to $x = -6.25$) and then the distance travelled in the final 0.5 seconds (from $x = -6.25$ to $x = -6$).

$$\text{Total distance travelled} = 12.25 + 0.25 = 12.5$$

$$\therefore \text{Average speed} = \frac{12.5}{4} = 3.125 \text{ cm/s}$$

Note: Remember that speed is the magnitude of the velocity. However, we can see from this example that average speed is *not* the magnitude of the average velocity.

Acceleration

The acceleration of a particle is the rate of change of its velocity with respect to time.

■ **Average acceleration** for the time interval $[t_1, t_2]$ is given by $\frac{v_2 - v_1}{t_2 - t_1}$, where v_2 is the velocity at time t_2 and v_1 is the velocity at time t_1 .

■ **Instantaneous acceleration** $a = \frac{dv}{dt} = \frac{d}{dt}\left(\frac{dx}{dt}\right) = \frac{d^2x}{dt^2}$

Note: The second derivative $\frac{d^2x}{dt^2}$ is just the derivative of the derivative. It will be discussed further in Chapter 20.

Acceleration may be positive, negative or zero. Zero acceleration means the particle is moving at a constant velocity.

The direction of motion and the acceleration need not coincide. For example, a particle may have a positive velocity, indicating it is moving to the right, but a negative acceleration, indicating it is slowing down.

Also, although a particle may be instantaneously at rest, its acceleration at that instant need not be zero. If acceleration has the same sign as velocity, then the particle is 'speeding up'. If the sign is opposite, the particle is 'slowing down'.

The most commonly used units for acceleration are cm/s^2 and m/s^2 .

**Example 17**

A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x = t^3 - 6t^2 + 5$, $t \geq 0$.

- a** Find its initial position, velocity and acceleration, and hence describe its motion.
- b** Find the times when it is instantaneously at rest and determine its position and acceleration at those times.

Solution

a $x = t^3 - 6t^2 + 5$

$$v = \frac{dx}{dt} = 3t^2 - 12t$$

$$a = \frac{dv}{dt} = 6t - 12$$

So when $t = 0$, we have $x = 5$, $v = 0$ and $a = -12$.

Initially, the particle is instantaneously at rest 5 cm to the right of O , with an acceleration of -12 cm/s².

b $v = 0$ implies $3t^2 - 12t = 0$

$$3t(t - 4) = 0$$

$$\therefore t = 0 \text{ or } t = 4$$

The particle is initially at rest and stops again after 4 seconds.

At $t = 0$, $x = 5$ and $a = -12$.

At $t = 4$, $x = (4)^3 - 6(4)^2 + 5 = -27$ and $a = 6(4) - 12 = 12$.

After 4 seconds, the particle's position is 27 cm to the left of O , and its acceleration is 12 cm/s².

**Example 18**

A car starts from rest and moves a distance s metres in t seconds, where $s = \frac{1}{6}t^3 + \frac{1}{4}t^2$.

What is the initial acceleration and the acceleration when $t = 2$?

Solution

We are given

$$s = \frac{1}{6}t^3 + \frac{1}{4}t^2$$

The car's velocity is given by

$$v = \frac{ds}{dt} = \frac{1}{2}t^2 + \frac{1}{2}t$$

The car's acceleration is given by

$$a = \frac{dv}{dt} = t + \frac{1}{2}$$

When $t = 0$, $a = \frac{1}{2}$, and when $t = 2$, $a = 2\frac{1}{2}$.

Hence the required accelerations are $\frac{1}{2}$ m/s² and $2\frac{1}{2}$ m/s².

Summary 18F

- The **position** of a particle moving in a straight line is determined by its distance from a fixed point O on the line, called the **origin**, and whether it is to the right or left of O . By convention, the direction to the right of the origin is positive.

- **Average velocity** for a time interval $[t_1, t_2]$ is given by

$$\text{average velocity} = \frac{\text{change in position}}{\text{change in time}} = \frac{x_2 - x_1}{t_2 - t_1}$$

where x_2 is the position at time t_2 and x_1 is the position at time t_1 .

- The instantaneous rate of change of position with respect to time is called the **instantaneous velocity**, or simply the **velocity**.

If x is the position of the particle at time t , then its velocity is $v = \frac{dx}{dt}$

- **Speed** is the magnitude of the velocity.

- **Average speed** for a time interval $[t_1, t_2]$ is $\frac{\text{distance travelled}}{t_2 - t_1}$

- **Average acceleration** for a time interval $[t_1, t_2]$ is given by $\frac{v_2 - v_1}{t_2 - t_1}$, where v_2 is the velocity at time t_2 and v_1 is the velocity at time t_1 .

- **Instantaneous acceleration** $a = \frac{dv}{dt} = \frac{d}{dt}\left(\frac{dx}{dt}\right) = \frac{d^2x}{dt^2}$

**Exercise 18F****Example 15**

- 1 A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x = t^2 - 12t + 11$, $t \geq 0$.

- a Find its initial position.
- b Find its position at $t = 3$.

Example 16

- 2 A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x = t^2 - 12t + 11$, $t \geq 0$.

- a Find its initial velocity.
- b When does its velocity equal zero, and what is its position at this time?
- c What is its average velocity for the first 3 seconds?
- d Determine its average speed for the first 3 seconds.

- 3 The position of a body moving in a straight line, x cm from the origin, at time t seconds ($t \geq 0$) is given by $x = \frac{1}{3}t^3 - 12t + 6$.

- a Find the rate of change of position with respect to time at $t = 3$.
- b Find the time at which the velocity is zero.

Example 17

- 4** A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x = 4t^3 - 6t^2 + 5$, $t \geq 0$.
- a** Find its initial position, velocity and acceleration, and hence describe its motion.
 - b** Find the times when it is instantaneously at rest and determine its position and acceleration at those times.

Example 18

- 5** A car starts from rest and moves a distance s metres in t seconds, where $s = t^4 + t^2$.
- a** What is the acceleration when $t = 0$?
 - b** What is the acceleration when $t = 2$?
- 6** The position, x metres, at time t seconds ($t \geq 0$) of a particle moving in a straight line is given by $x = t^2 - 7t + 10$.
- a** When does its velocity equal zero?
 - b** Find its acceleration at this time.
 - c** Find the distance travelled in the first 5 seconds.
 - d** When does its velocity equal -2 m/s, and what is its position at this time?
- 7** A particle moves along a straight line so that after t seconds its position, s m, relative to a fixed point O on the line is given by $s = t^3 - 3t^2 + 2t$.
- a** When is the particle at O ?
 - b** What is its velocity and acceleration at these times?
 - c** What is the average velocity during the first second?
- 8** A particle moves in a straight line so that its position, x cm, relative to O at time t seconds ($t \geq 0$) is given by $x = t^2 - 7t + 12$.
- a** Find its initial position.
 - b** What is its position at $t = 5$?
 - c** Find its initial velocity.
 - d** When does its velocity equal zero, and what is its position at this time?
 - e** What is its average velocity in the first 5 seconds?
 - f** What is its average speed in the first 5 seconds?
- 9** A particle moving in a straight line has position x cm relative to the point O at time t seconds ($t \geq 0$), where $x = t^3 - 11t^2 + 24t - 3$.
- a** Find its initial position and velocity.
 - b** Find its velocity at any time t .
 - c** At what times is the particle stationary?
 - d** What is the position of the particle when it is stationary?
 - e** For how long is the particle's velocity negative?
 - f** Find its acceleration at any time t .
 - g** When is the particle's acceleration zero? What is its velocity and its position at that time?

- 10** A particle moves in a straight line so that after t seconds its position, s metres, is given by $s = t^4 + 3t^2$.
- a** Find the acceleration when $t = 1$, $t = 2$, $t = 3$.
 - b** Find the average acceleration between $t = 1$ and $t = 3$.
- 11** A particle is moving in a straight line in such a way that its position, x cm, relative to the point O at time t seconds ($t \geq 0$) satisfies $x = t^3 - 13t^2 + 46t - 48$. When does the particle pass through O , and what is its velocity and acceleration at those times?
- 12** Two particles are moving along a straight path so that their positions, x_1 cm and x_2 cm, relative to a fixed point P at any time t seconds are given by $x_1 = t + 2$ and $x_2 = t^2 - 2t - 2$.
- a** Find the time when the particles are at the same position.
 - b** Find the time when the particles are moving with the same velocity.

CAS

18G Families of functions and transformations

In the earlier chapters of this book we looked at families of functions. We can now use calculus to explore such families further. It is assumed that a CAS calculator will be used throughout this section.



Example 19

Consider the family of functions with rules of the form $f(x) = (x - a)^2(x - b)$, where a and b are positive constants with $b > a$.

- a** Find the derivative of $f(x)$ with respect to x .
- b** Find the coordinates of the stationary points of the graph of $y = f(x)$.
- c** Show that the stationary point at $(a, 0)$ is always a local maximum.
- d** Find the values of a and b if the stationary points occur where $x = 3$ and $x = 4$.

Solution

- a** Use a CAS calculator to find that $f'(x) = (x - a)(3x - a - 2b)$.
- b** The coordinates of the stationary points are $(a, 0)$ and $\left(\frac{a + 2b}{3}, \frac{4(a - b)^3}{27}\right)$.
- c** If $x < a$, then $f'(x) > 0$, and if $a < x < \frac{a + 2b}{3}$, then $f'(x) < 0$.
Therefore the stationary point at $(a, 0)$ is a local maximum.
- d** Since $a < b$, we must have $a = 3$ and $\frac{a + 2b}{3} = 4$. Therefore $b = \frac{9}{2}$.

**Example 20**

The graph of the function $y = x^3 - 3x^2$ is translated by a units in the positive direction of the x -axis and b units in the positive direction of the y -axis (where a and b are positive constants).

- a** Find the coordinates of the turning points of the graph of $y = x^3 - 3x^2$.
- b** Find the coordinates of the turning points of its image.

Solution

- a** The turning points have coordinates $(0, 0)$ and $(2, -4)$.
- b** The turning points of the image are (a, b) and $(2 + a, -4 + b)$.

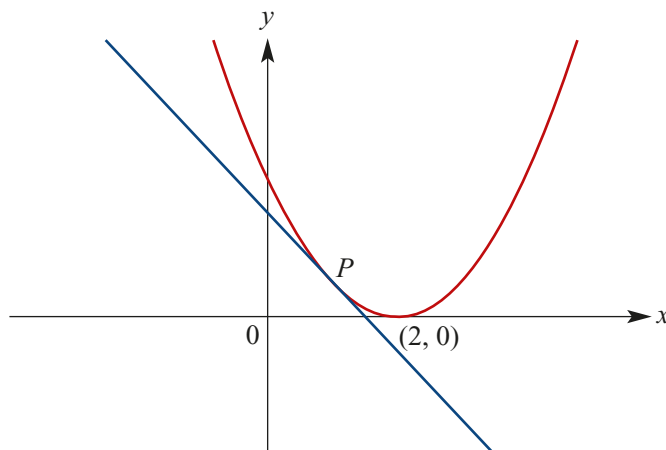
**Exercise 18G****Example 19**

- 1** Consider the family of functions with rules of the form $f(x) = (x - 2)^2(x - b)$, where b is a positive constant with $b > 2$.
 - a** Find the derivative of $f(x)$ with respect to x .
 - b** Find the coordinates of the stationary points of the graph of $y = f(x)$.
 - c** Show that the stationary point at $(2, 0)$ is always a local maximum.
 - d** Find the value of b if the stationary points occur where $x = 2$ and $x = 4$.

Example 20

- 2** The graph of the function $y = x^4 - 12x^3$ is translated by a units in the positive direction of the x -axis and b units in the positive direction of the y -axis (where a and b are positive constants).
 - a** Find the coordinates of the stationary points of the graph of $y = x^4 - 12x^3$.
 - b** Find the coordinates of the stationary points of its image.
- 3** Consider the function $f: \mathbb{R} \rightarrow \mathbb{R}$ defined by $f(x) = x - ax^2$, where a is a real number with $a > 0$.
 - a** Determine the intervals for which $f'(x)$ is:
 - i** positive **ii** negative.
 - b** Find the equation of the tangent to the graph of f at the point $\left(\frac{1}{a}, 0\right)$.
 - c** Find the equation of the normal to the graph of f at the point $\left(\frac{1}{a}, 0\right)$.
 - d** What is the range of f ?
- 4** Consider the cubic function with rule $f(x) = (x - a)^2(x - 1)$, where $a > 1$.
 - a** Find the coordinates of the turning points of the graph of $y = f(x)$.
 - b** State the nature of each of the turning points.
 - c** Find the equation of the tangent at which:
 - i** $x = 1$ **ii** $x = a$ **iii** $x = \frac{a + 1}{2}$

- 5** A line with equation $y = mx + c$ is a tangent to the curve $y = (x - 2)^2$ at a point P where $x = a$ such that $0 < a < 2$.



- a i** Find the gradient of the curve where $x = a$, for $0 < a < 2$.
 - ii** Hence express m in terms of a .
 - b** State the coordinates of the point P , expressing your answer in terms of a .
 - c** Find the equation of the tangent where $x = a$.
 - d** Find the x -axis intercept of the tangent.
- 6 a** The graph of $f(x) = x^3$ is translated to the graph of $y = f(x + h)$. Find the value of h if $f(1 + h) = 27$.
- b** The graph of $f(x) = x^3$ is transformed to the graph of $y = f(ax)$. Find the value of a if the graph of $y = f(ax)$ passes through the point $(1, 27)$.
- c** The cubic with equation $y = ax^3 - bx^2$ has a turning point with coordinates $(1, 8)$. Find the values of a and b .
- 7** The graph of the function $y = x^4 + 4x^2$ is translated by a units in the positive direction of the x -axis and b units in the positive direction of the y -axis (where a and b are positive constants).
- a** Find the coordinates of the turning points of the graph of $y = x^4 + 4x^2$.
 - b** Find the coordinates of the turning points of its image.
- 8** Consider the quartic function with rule $f(x) = (x - 1)^2(x - b)^2$, where $b > 1$.
- a** Find the derivative of f .
 - b** Find the coordinates of the turning points of f .
 - c** Find the value of b such that the graph of $y = f(x)$ has a turning point at $(2, 1)$.

18H Newton's method for finding solutions to equations

Newton's method is used for finding approximate solutions to equations of the form $f(x) = 0$. The method involves finding the tangent at successive points on the graph of $y = f(x)$.

Solving the equation $x^2 - 2 = 0$ for $x > 0$

Let $f(x) = x^2 - 2$. Then $f'(x) = 2x$.

We will use Newton's method to look for an approximation to the solution of the equation $f(x) = 0$, where $x > 0$. Part of the graph of $y = f(x)$ is shown below.

First step Start with $x = 4$. The equation of the tangent to the curve $y = f(x)$ at the point $(4, f(4))$ is $y - f(4) = f'(4)(x - 4)$.

The x -axis intercept of this tangent occurs when $y = 0$:

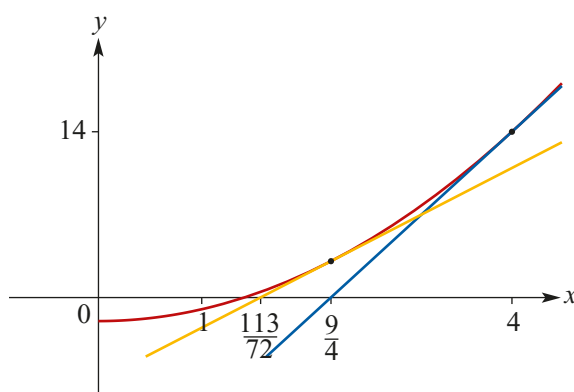
$$-f(4) = f'(4)(x - 4)$$

$$-\frac{f(4)}{f'(4)} = x - 4$$

$$x = 4 - \frac{f(4)}{f'(4)}$$

$$x = 4 - \frac{14}{8}$$

$$\therefore x = \frac{9}{4}$$



This is our first approximate solution (not counting $x = 4$) to the equation $f(x) = 0$.

Second step Now find the x -axis intercept of the tangent to the curve when $x = \frac{9}{4}$.

$$-f\left(\frac{9}{4}\right) = f'\left(\frac{9}{4}\right)\left(x - \frac{9}{4}\right)$$

$$-\frac{f\left(\frac{9}{4}\right)}{f'\left(\frac{9}{4}\right)} = x - \frac{9}{4}$$

$$x = \frac{9}{4} - \frac{f\left(\frac{9}{4}\right)}{f'\left(\frac{9}{4}\right)}$$

$$\therefore x = \frac{113}{72} \approx 1.56944$$

Next step To go from one approximation to the next, we use the iterative formula:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} \quad \text{where } n = 0, 1, 2, \dots$$

In the special case for $f(x) = x^2 - 2$, this formula becomes

$$x_{n+1} = x_n - \frac{x_n^2 - 2}{2x_n} \quad \text{where } n = 0, 1, 2, \dots$$

In searching for the solution of $x^2 - 2 = 0$, we obtain the sequence of approximations $x_0 = 4$, $x_1 = 1.25$, $x_2 \approx 1.56944$, $x_3 \approx 1.42189$, ...

The process is continued in a spreadsheet as shown. You can see the speed of convergence to a very good approximation.

n	x_n	$f(x_n)$	$f'(x_n)$
0	4.00000000	14.00000000	8.00000000
1	2.25000000	3.06250000	4.50000000
2	1.56944444	0.46315586	3.13888889
3	1.42189036	0.02177221	2.84378073
4	1.41423429	0.00005862	2.82846857
5	1.41421356	0.00000000	2.82842713
6	1.41421356	0.00000000	2.82842712

You can produce this sequence on your calculator by defining the function

$$g(a) = a - \frac{a^2 - 2}{2a}$$

and repeatedly applying this function starting with $x = 4$. Or you can use nests such as $g(g(g(g(4))))$, which gives four iterations at once.

The general procedure

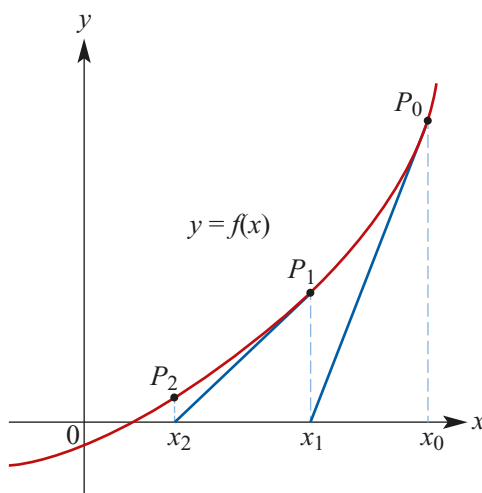
Of course, this process can be used for other functions.

Suppose that the equation $f(x) = 0$ has a solution at $x = \alpha$. Choose x_0 close to α .

Start with the point $P_0(x_0, f(x_0))$ on the curve $y = f(x)$.

Let x_1 be the x -axis intercept of the tangent to the curve at P_0 . In general, x_1 will be a better approximation to the solution α .

Next consider the point $P_1(x_1, f(x_1))$.



The process is repeated to give a sequence of values $x_1, x_2, x_3, \dots$ with each one closer to α .

We can go from x_n to x_{n+1} by using the iterative formula:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)} \quad \text{where } n = 0, 1, 2, \dots$$

The process does not always work, as we will see later.

**Example 21**

Use Newton's method to solve the equation $-x^3 + 5x^2 - 3x + 4 = 0$ for $x \in [0, \infty)$.

Solution

Let $f(x) = -x^3 + 5x^2 - 3x + 4$.

The derivative is $f'(x) = -3x^2 + 10x - 3$, and so the iterative formula is

$$x_{n+1} = x_n - \frac{-x_n^3 + 5x_n^2 - 3x_n + 4}{-3x_n^2 + 10x_n - 3}$$

By starting at $x_0 = 3.8$, we obtain the spreadsheet shown.

n	x_n	$f(x_n)$	$f'(x_n)$
0	3.80000000	9.92800000	-8.32000000
1	4.99326923	-10.81199119	-27.86552053
2	4.60526316	-1.44403339	-20.57271468
3	4.53507148	-0.04308844	-19.34990517
4	4.53284468	-0.00004266	-19.31159580
5	4.53284247	0.00000000	-19.31155781
6	4.53284247	0.00000000	-19.31155781

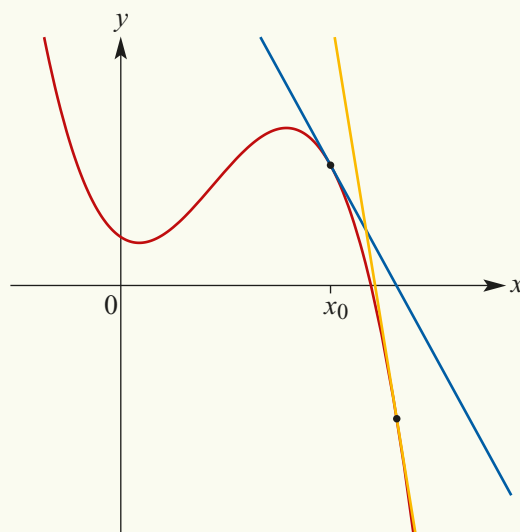
Alternatively, define the function

$$g(a) = a - \frac{-a^3 + 5a^2 - 3a + 4}{-3a^2 + 10a - 3}$$

and apply repeatedly starting with $a = 3.8$.

The solution is $x \approx 4.53284247$.

The graph on the right shows the first two tangent lines when starting at $x_0 = 3.8$. Note that the second tangent line is through a point on the curve below the x -axis.



Note: In Example 21, if you start at a point on the other side of the local maximum you can still have 'convergence' to the solution. For example, starting at $x_0 = 2.7$, it takes over 100 iterations to arrive at $x \approx 4.53284247$. Starting at $x_0 = -5$, it takes only 12 iterations.

Newton's method does not always work

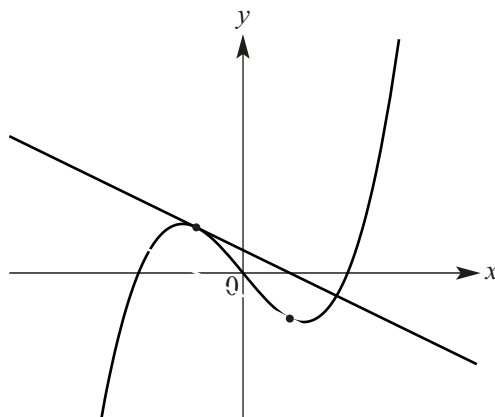
The function $f(x) = x^3 - 5x$ can be used to illustrate the problems that can occur when using Newton's method.

1 Oscillating sequence

If you start with $x_0 = 1$, the tangent is $y = -2 - 2x$. This gives $x_1 = -1$.
The tangent at $x = -1$ is $y = 2 - 2x$.
So you get the sequence $1, -1, 1, -1, \dots$

2 Terminating sequence

There are stationary points at $x = \pm \frac{\sqrt{15}}{3}$.
The tangents at these points are parallel to the x -axis, and you do not get a solution.



Newton's method can be used successfully with the function $f(x) = x^3 - 5x$:

- For any starting point in the interval $(-1, 1)$, you will get convergence to $x = 0$.
- For any starting point in $(1, \infty)$ except for $\frac{\sqrt{15}}{3}$, you will get convergence to $x = \sqrt{5}$.
- For any starting point in $(-\infty, -1)$ except for $-\frac{\sqrt{15}}{3}$, you will get convergence to $x = -\sqrt{5}$.

Using pseudocode for Newton's method

In Section 6K we used pseudocode to describe the bisection method for finding approximate solutions to polynomial equations. Here we use pseudocode for Newton's method.

Note: An introduction to pseudocode is given in Appendix A. The Interactive Textbook also includes online appendices on coding using the language *Python*, the TI-Nspire and the Casio ClassPad.

The following algorithm can be used to solve Example 21. The table shows the result of executing the algorithm. The first row gives the initial values of x and $f(x)$. The next rows give the values that are printed at the end of each pass of the **while** loop.

```

define f(x):
    return  $-x^3 + 5x^2 - 3x + 4$ 

define Df(x):
    return  $-3x^2 + 10x - 3$ 

 $x \leftarrow 3.8$ 
while  $f(x) > 10^{-6}$  or  $f(x) < -10^{-6}$ 
     $x \leftarrow x - \frac{f(x)}{Df(x)}$ 
    print  $x, f(x)$ 
end while
  
```

	x	$f(x)$
Initial	3.8	9.928
Pass 1	4.99326923	-10.81199119
Pass 2	4.60526316	-1.44403339
Pass 3	4.53507148	-0.04308844
Pass 4	4.53284468	-0.00004266
Pass 5	4.53284247	0.00000000



Exercise 18H

Example 21

- 1 Use Newton's method to find approximate solutions for each of the following equations in the given interval. The desired accuracy is stated.

a $x^3 - x - 1 = 0$ [1, 2] 2 decimal places

b $x^4 + x - 3 = 0$ [1, 3] 3 decimal places

c $x^3 - 5x + 4.2 = 0$ [1, 2] 3 decimal places

d $x^3 - 2x^2 + 2x - 5 = 0$ [2, 3] 3 decimal places

e $2x^4 - 3x^2 + 2x - 6 = 0$ [-2, -1] 2 decimal places

- 2 For $f(x) = x^3 - 3$, show that Newton's method gives the iterative formula

$$x_{n+1} = \frac{2x_n^3 + 3}{3x_n^2}$$

Hence find an approximation for $3^{\frac{1}{3}}$ with your calculator. Start with $x_0 = 2$ and use the function $g(a) = \frac{2a^3 + 3}{3a^2}$ repeatedly.

- 3 For $f(x) = x^3 - 2x - 1$, show that Newton's method gives the iterative formula

$$x_{n+1} = \frac{2x_n^3 + 1}{3x_n^2 - 2}$$

Hence find an approximation to a solution near $x = 2$ for $x^3 - 2x - 1 = 0$ with your calculator. Start with $x_0 = 2$ and use the function $g(a) = \frac{2a^3 + 1}{3a^2 - 2}$ repeatedly.

- 4 For each of the following equations:

i Write a pseudocode algorithm that uses Newton's method to find an approximate solution of the given equation with the given starting value x_0 .

ii Find the values of x_1 , x_2 and x_3 by completing three passes of the **while** loop.

a $x^3 - x - 4 = 0$ $x_0 = 1.5$

b $x^4 - x - 13 = 0$ $x_0 = 2$

c $-x^3 - 2x^2 + 1 = 0$ $x_0 = 0.5$

d $-x^3 - 2x + 40 = 0$ $x_0 = 3.5$

Chapter summary



Assignment



Nrich

■ Tangents and normals

Let (x_1, y_1) be a point on the curve $y = f(x)$. If f is differentiable at $x = x_1$, then

- the equation of the **tangent** to the curve at (x_1, y_1) is given by $y - y_1 = f'(x_1)(x - x_1)$
- the equation of the **normal** to the curve at (x_1, y_1) is given by $y - y_1 = \frac{-1}{f'(x_1)}(x - x_1)$.

■ Stationary points

A point with coordinates $(a, f(a))$ on a curve $y = f(x)$ is a **stationary point** if $f'(a) = 0$.

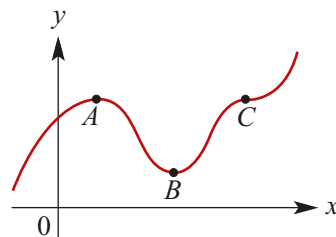
The graph shown has three stationary points: A , B and C .

A Point A is a **local maximum** point. Notice that immediately to the left of A the gradient is positive, and immediately to the right the gradient is negative.

B Point B is a **local minimum** point. Notice that immediately to the left of B the gradient is negative, and immediately to the right the gradient is positive.

C Point C is a **stationary point of inflection**.

Stationary points of types A and B are referred to as **turning points**.



■ Maximum and minimum values

For a continuous function f defined on an interval $[a, b]$:

- if M is a value of the function such that $f(x) \leq M$ for all $x \in [a, b]$, then M is the **absolute maximum** value of the function
- if N is a value of the function such that $f(x) \geq N$ for all $x \in [a, b]$, then N is the **absolute minimum** value of the function.

■ Motion in a straight line

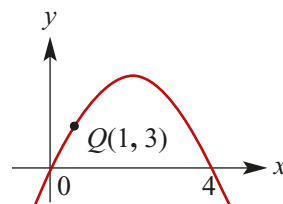
For an object moving in a straight line with position x at time t :

$$\text{velocity } v = \frac{dx}{dt} \quad \text{acceleration } a = \frac{dv}{dt}$$

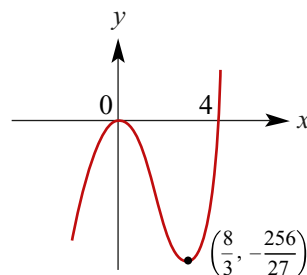
Technology-free questions

1 The graph of $y = 4x - x^2$ is shown.

- Find $\frac{dy}{dx}$.
- Find the gradient of the tangent to the curve at $Q(1, 3)$.
- Find the equation of the tangent at Q .

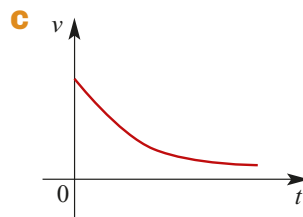
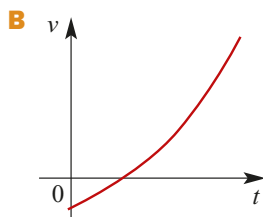
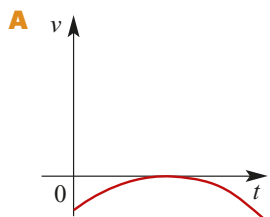
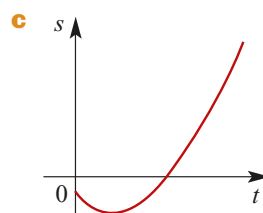
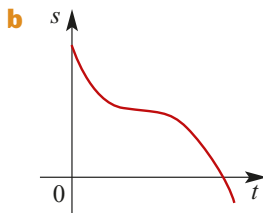
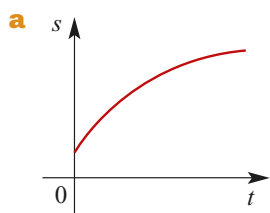


- 2** The graph of $y = x^3 - 4x^2$ is shown.
- a** Find $\frac{dy}{dx}$.
 - b** Find the gradient of the tangent to the curve at the point $(2, -8)$.
 - c** Find the equation of the tangent at the point $(2, -8)$.
 - d** Find the coordinates of the point Q where the tangent crosses the curve again.



- 3** Let $y = x^3 - 12x + 2$.
 - a** Find $\frac{dy}{dx}$ and the value(s) of x for which $\frac{dy}{dx} = 0$.
 - b** State the nature of each of these stationary points.
 - c** Find the corresponding y -value for each of these.
- 4** Write down the values of x for which each of the following derivative functions are zero. For each of the corresponding stationary points, determine whether it is a local maximum, local minimum or stationary point of inflection.
 - a** $\frac{dy}{dx} = 3x^2$
 - b** $\frac{dy}{dx} = -3x^3$
 - c** $f'(x) = (x - 2)(x - 3)$
 - d** $f'(x) = (x - 2)(x + 2)$
 - e** $f'(x) = (2 - x)(x + 2)$
 - f** $f'(x) = -(x - 1)(x - 3)$
 - g** $\frac{dy}{dx} = -x^2 + x + 12$
 - h** $\frac{dy}{dx} = 15 - 2x - x^2$
- 5** For each of the following, find all stationary points and state the nature of each:
 - a** $y = 4x - 3x^3$
 - b** $y = 2x^3 - 3x^2 - 12x - 7$
 - c** $y = x(2x - 3)(x - 4)$
- 6** Sketch the graph of each of the following. Give the coordinates of the stationary points and the axis intercepts.
 - a** $y = 3x^2 - x^3$
 - b** $y = x^3 - 6x^2$
 - c** $y = (x + 1)^2(2 - x)$
 - d** $y = 4x^3 - 3x$
 - e** $y = x^3 - 12x^2$

- 7** Match each position–time graph shown with its velocity–time graph:



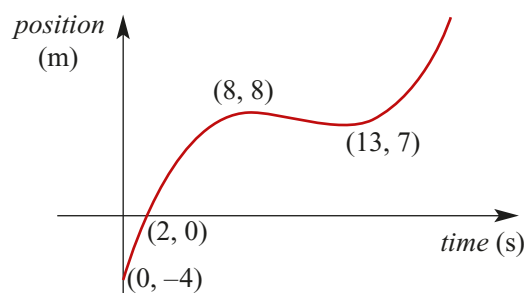
- 8 A boy stands on the edge of a cliff of height 60 m. He throws a stone vertically upwards so that its distance, h m, above the cliff top is given by $h = 20t - 5t^2$.
- a Calculate the maximum height reached by the stone above the cliff top.
 - b Calculate the time which elapses before the stone hits the beach (vertically below).
 - c Calculate the speed with which the stone hits the beach.
- 9 Find the least possible value of $x^2 + y^2$ given that $x + y = 12$.

Multiple-choice questions

- 1 The equation of the tangent to the curve $y = x^3 + 2x$ at the point $(1, 3)$ is
A $y = x$ **B** $y = 5x$ **C** $y = 5x + 2$
D $y = 5x - 2$ **E** $y = x - 2$
- 2 The equation of the normal to the curve $y = x^3 + 2x$ at the point $(1, 3)$ is
A $y = -5x$ **B** $y = -5x + 2$ **C** $y = \frac{1}{5}x + \frac{12}{5}$
D $y = -\frac{1}{5}x + \frac{12}{5}$ **E** $y = -\frac{1}{5}x + \frac{16}{5}$
- 3 The equation of the tangent to the curve $y = 2x - 3x^3$ at the origin is
A $y = 2$ **B** $y = -2x$ **C** $y = x$ **D** $y = -x$ **E** $y = 2x$
- 4 The average rate of change of the function $f(x) = 4x - x^2$ between $x = 0$ and $x = 1$ is
A 3 **B** -3 **C** 4 **D** -4 **E** 0
- 5 A particle moves in a straight line so that its position, S m, relative to O at a time t seconds ($t \geq 0$) is given by $S = 4t^3 + 3t - 7$. The initial velocity of the particle is
A 0 m/s **B** -7 m/s **C** 3 m/s **D** -4 m/s **E** 15 m/s
- 6 The function $y = x^3 - 12x$ has stationary points at $x =$
A 0 and 12 **B** -4 and 4 **C** -2 and 4 **D** -2 and 2 **E** 2 only
- 7 The curve $y = 2x^3 - 6x$ has a gradient of 6 at $x =$
A 2 **B** $\sqrt{2}$ **C** -2 and 2 **D** $-\sqrt{2}$ and $\sqrt{2}$ **E** 0 and $\sqrt{2}$
- 8 The rate of change of the function $f(x) = 2x^3 - 5x^2 + x$ at $x = 2$ is
A 5 **B** -2 **C** 2 **D** -5 **E** 6
- 9 The average rate of change of the function $y = \frac{1}{2}x^4 + 2x^2 - 5$ between $x = -2$ and $x = 2$ is
A 0 **B** 5.5 **C** 11 **D** 22 **E** 2.75
- 10 The minimum value of the function $y = x^2 - 8x + 1$ is
A 1 **B** 4 **C** -15 **D** 0 **E** -11

Questions 11 and 12 refer to the following information:

A particle moves along a horizontal line. The graph of the particle's position relative to the origin over time is shown.



- 11** The particle has a velocity of zero at
A 8 s and 13 s **B** 2 s **C** 0 s **D** 8 s and 7 s **E** -4 s
- 12** The time interval(s) during which the particle has a negative velocity are
A $8 < t < 13$ **B** $0 < t < 2$ and $8 < t < 13$ **C** $0 < t < 2$
D $7 < t < 8$ **E** $t > 0$

Extended-response questions

Rate of change problems

- 1** The height, in metres, of a stone thrown vertically upwards from the surface of a planet is $2 + 10t - 4t^2$ after t seconds.
- Calculate the velocity of the stone after 3 seconds.
 - Find the acceleration due to gravity.
- 2** A dam is being emptied. The quantity of water, V litres, remaining in the dam at any time t minutes after it starts to empty is given by $V(t) = 1000(30 - t)^3$, for $t \geq 0$.
- Sketch the graph of V against t .
 - Find the time at which there are:
 - 2 000 000 litres of water in the dam
 - 20 000 000 litres of water in the dam.
 - At what rate is the dam being emptied at any time t ?
 - How long does it take to empty the dam?
 - At what time is the water flowing out at 8000 litres per minute?
 - Sketch the graphs of $y = V(t)$ and $y = V'(t)$ on the one set of axes.
- 3** In a certain area of Victoria the quantity of blackberries, W tonnes, ready for picking x days after 1 September is given by

$$W = \frac{x}{4000} \left(48\,000 - 2600x + 60x^2 - \frac{x^3}{2} \right) \quad \text{for } 0 \leq x \leq 60$$

- Sketch the graph of W against x for $0 \leq x \leq 60$.
- After how many days will there be 50 tonnes of blackberries ready for picking?
- Find the rate of increase of W , in tonnes per day, when $x = 20, 40$ and 60 .
- Find the value of W when $x = 30$.

- 4** A newly installed central heating system has a thermometer which shows the water temperature as it leaves the boiler ($y^\circ\text{C}$). It also has a thermostat which switches off the system when $y = 65$.

The relationship between y and t , the time in minutes, is given by $y = 15 + \frac{1}{80}t^2(30 - t)$.

- Find the temperature at $t = 0$.
 - Find the rate of increase of y with respect to t , when $t = 0, 5, 10, 15$ and 20 .
 - Sketch the graph of y against t for $0 \leq t \leq 20$.
- 5** The sweetness, S , of a pineapple t days after it begins to ripen is found to be given by $S = 4000 + (t - 16)^3$ units.
- At what rate is S increasing when $t = 0$?
 - Find $\frac{dS}{dt}$ when $t = 4, 8, 12$ and 16 .
 - The pineapple is said to be unsatisfactory when our model indicates that the rate of increase of sweetness is zero. When does this happen?
 - Sketch the graph of S against t up to the moment when the pineapple is unsatisfactory.
- 6** A slow train which stops at every station passes a certain signal box at 12 p.m. The motion of the train between the two stations on either side of the signal box is such that it is s km past the signal box at t minutes past 12 p.m., where

$$s = \frac{1}{3}t + \frac{1}{9}t^2 - \frac{1}{27}t^3$$

(Note that, before the train reaches the signal box, both s and t will be negative.)

- Use a calculator to help sketch the graphs of s against t and $\frac{ds}{dt}$ against t on the one set of axes. Sketch for $t \in [-2, 5]$.
 - Find the time of departure from the first station and the time of arrival at the second.
 - Find the distance of each station from the signal box.
 - Find the average velocity between the stations.
 - Find the velocity with which the train passes the signal box.
- 7** Water is draining from a tank. The volume, V L, of water at time t (hours) is given by $V(t) = 1000 + (2 - t)^3$, for $t \geq 0$ and $V(t) \geq 0$.
- What are the possible values of t ?
 - Find the rate of draining when:
 - $t = 5$
 - $t = 10$
- 8** The position of an object moving in a straight line is given by $s(t) = kt - t^2$ for $t \geq 0$, where s is in metres, t is in seconds and k is a constant.
- If $k = 2$, find the object's average velocity over the first 3 seconds.
 - Find the value of k if the average velocity over the first 3 seconds is equal to 1 m/s.
 - If $k = 2$, estimate the object's instantaneous velocity when $t = 3$ by considering the average velocity between $t = 3$ and $t = 3.1$.

- 9 A mountain path can be approximately described by the following rule, where y is the elevation, in metres above sea level, and x is the horizontal distance travelled in kilometres:

$$y = \frac{1}{5}(4x^3 - 8x^2 + 192x + 144) \quad \text{for } 0 \leq x \leq 7$$

- a How high above sea level is the start of the track, i.e. $x = 0$?
- b When $x = 6$, what is the value of y ?
- c Use a calculator to draw a graph of the path. Sketch this graph.
- d Does this model for the path make sense for $x > 7$?
- e Find the gradient of the graph for the following distances (be careful of units):
 - i $x = 0$ ii $x = 3$ iii $x = 7$

Maximum and minimum problems

- 10 a On the one set of axes sketch the graphs of $y = x^3$ and $y = 2 + x - x^2$.
 b Note that $2 + x - x^2 \geq x^3$ for $x \leq 0$. Find the value of x , with $x \leq 0$, for which the vertical distance between the two curves is a minimum and find the minimum distance.

Hint: Consider the function with rule $y = 2 + x - x^2 - x^3$ for $x \leq 0$.

- 11 The number of mosquitos, $M(x)$ in millions, in a certain area depends on the average daily rainfall, x mm, during September and is approximated by

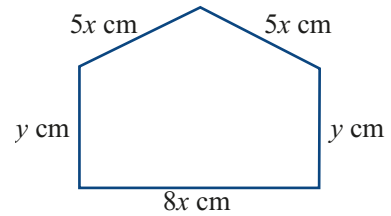
$$M(x) = \frac{1}{30}(50 - 32x + 14x^2 - x^3) \quad \text{for } 0 \leq x \leq 10$$

Find the rainfall that will produce the maximum and the minimum number of mosquitos. (First plot the graph of $y = M(x)$ using a calculator.)

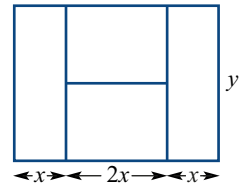
- 12 Given that $x + y = 5$ and $P = xy$, find:
- a y in terms of x
 - b P in terms of x
 - c the maximum value of P and the corresponding values of x and y .
- 13 Given that $2x + y = 10$ and $A = x^2y$, where $0 \leq x \leq 5$, find:
- a y in terms of x
 - b A in terms of x
 - c the maximum value of A and the corresponding values of x and y .
- 14 Given that $xy = 10$ and $T = 3x^2y - x^3$, find the maximum value of T for $0 < x < \sqrt{30}$.
- 15 The sum of two numbers x and y is 8.
- a Write down an expression for y in terms of x .
 - b Write down an expression for s , the sum of the squares of these two numbers, in terms of x .
 - c Find the least value of the sum of their squares.

- 16** Find two positive numbers whose sum is 4, such that the sum of the cube of the first and the square of the second is as small as possible.
- 17** A rectangular patch of ground is to be enclosed with 100 metres of fencing wire. Find the dimensions of the rectangle so that the area enclosed will be a maximum.
- 18** The sum of two numbers is 24. If one number is x , find the value of x such that the product of the two numbers is a maximum.
- 19** A factory that produces n items per hour has overhead costs of \$ C per hour, where $C = 400 - 16n + \frac{1}{4}n^2$. How many items should be produced every hour to keep the overhead costs to a minimum?
- 20** For $x + y = 100$, prove that the product $P = xy$ is a maximum when $x = y$, and find the maximum value of P .
- 21** A farmer has 4 km of fencing wire and wishes to fence in a rectangular piece of land through which a straight river flows. The river is to form one side of the enclosure. How can this be done to enclose as much land as possible?
- 22** Two positive quantities p and q vary in such a way that $p^3q = 9$. Another quantity z is defined by $z = 16p + 3q$. Find values of p and q that make z a minimum.
- 23** A beam has a rectangular cross-section of depth x cm and width y cm. The perimeter of the cross-section of the beam is 120 cm. The strength, S , of the beam is given by $S = 5x^2y$.
- a** Find y in terms of x .
 - b** Express S in terms of x .
 - c** What are the possible values for x ?
 - d** Sketch the graph of S against x .
 - e** Find the values of x and y which give the strongest beam.
 - f** If the cross-sectional depth of the beam must be less than or equal to 19 cm, find the maximum strength of the beam.
- 24** The number of salmon swimming upstream in a river to spawn is approximated by $s(x) = -x^3 + 3x^2 + 360x + 5000$, with x representing the temperature of the water in degrees ($^{\circ}\text{C}$). (This model is valid only if $6 \leq x \leq 20$.) Find the water temperature that results in the maximum number of salmon swimming upstream.
- 25** A piece of wire 360 cm long is used to make the twelve edges of a rectangular box for which the length is twice the breadth.
- a** Denoting the breadth of the box by x cm, show that the volume of the box, $V \text{ cm}^3$, is given by $V = 180x^2 - 6x^3$.
 - b** Find the domain, S , of the function $V: S \rightarrow \mathbb{R}$, $V(x) = 180x^2 - 6x^3$ which describes the situation.
 - c** Sketch the graph of the function with rule $y = V(x)$.
 - d** Find the dimensions of the box that has the greatest volume.
 - e** Find the values of x (correct to two decimal places) for which $V = 20\,000$.

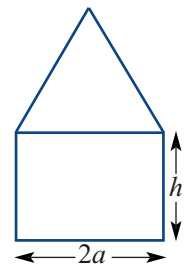
- 26** A piece of wire of length 90 cm is bent into the shape shown in the diagram.



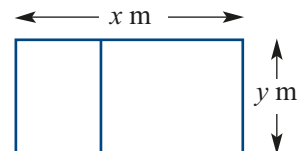
- a** Show that the area, $A \text{ cm}^2$, enclosed by the wire is given by $A = 360x - 60x^2$.
- b** Find the values of x and y for which A is a maximum.
- 27** A piece of wire 100 cm in length is to be cut into two pieces, one piece of which is to be shaped into a circle and the other into a square.
- a** How should the wire be cut if the sum of the enclosed areas is to be a minimum? (Give your answer to the nearest centimetre.)
- b** How should the wire be used to obtain a maximum area?
- 28** A roll of tape 36 metres long is to be used to mark out the edges and internal lines of a rectangular court of length $4x$ metres and width y metres, as shown in the diagram. Find the length and width of the court for which the area is a maximum.



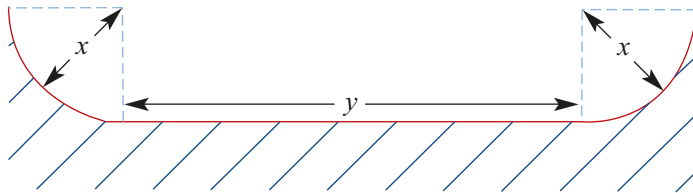
- 29** A rectangular chicken run is to be built on flat ground. A 16-metre length of chicken wire will be used to form three of the sides; the fourth side, of length x metres, will be part of a straight wooden fence.
- a** Let y be the width of the rectangle. Find an expression for A , the area of the chicken run, in terms of x and y .
- b** Find an expression for A in terms of x .
- c** Find the possible values of x .
- d** Sketch the graph of A against x for these values of x .
- e** What is the largest area of ground the chicken run can cover?
- 30** The diagram illustrates a window that consists of an equilateral triangle and a rectangle. The amount of light that comes through the window is directly proportional to the area of the window. If the perimeter of such a window must be 8000 mm, find the values of h and a (correct to the nearest mm) which allow the maximum amount of light to pass.



- 31** A rectangular frame with a cross-strut is made from a 10-metre length of steel. Find the frame's maximum possible area.



- 32** A cross-section of an aeroplane wing has its upper boundary described by the curve $y = ax(x-3)^2$, $0 \leq x \leq 3$, where a is a positive constant. The height of the wing is y m at a distance of x m across the wing (relative to a reference point on the leading edge of the wing).
- Show that the gradient of the curve is given by $\frac{dy}{dx} = 3a(x-3)(x-1)$.
 - Hence, find the value of x at which this cross-section of the wing reaches its maximum height.
 - If the maximum height is 40 cm, find the value of a .
 - Using the value of a found in part **c**, locate the point on the upper boundary of the wing where the gradient is -0.3 .
- 33** The diagram shows a cross-section of an open drainage channel. The flat bottom of the channel is y metres across and the sides are quarter circles of radius x metres. The total length of the bottom plus the two curved sides is 10 metres.



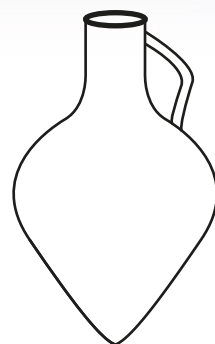
- Express y in terms of x .
 - State the possible values that x can take.
 - Find an expression for A , the area of the cross-section, in terms of x .
 - Sketch the graph of A against x , for possible values of x .
 - Find the value of x which maximises A .
 - Comment on the cross-sectional shape of the drain.
- 34** A cylinder closed at both ends has a total surface area of 1000 cm^2 . The radius of the cylinder is x cm and the height h cm. Let $V \text{ cm}^3$ be the volume of the cylinder.
- Find h in terms of x .
 - Find V in terms of x .
 - Find $\frac{dV}{dx}$.
 - Find $\left\{ x : \frac{dV}{dx} = 0 \right\}$.
 - Sketch the graph of V against x for a suitable domain.
 - Find the maximum volume of the cylinder.
 - Find the value(s) of x and h for which $V = 1000$, correct to two decimal places.
- 35** A cylindrical aluminium can able to contain half a litre of drink is to be manufactured. The volume of the can must therefore be 500 cm^3 .
- Find the radius and height of the can which will use the least aluminium and therefore be the cheapest to manufacture.
 - If the radius of the can must be no greater than 5 cm, find the radius and height of the can that will use the least aluminium.

19

Revision of Chapters 16–18

19A Technology-free questions

- 1 Water is being poured steadily into the vessel shown on the right. Sketch a graph showing the relationship between the height of water and the volume that has been poured in.
- 2 A particle moves in a straight line so that its position, x cm, relative to O at time t seconds is given by $x(t) = 2t^3 - t$, $t \geq 0$.
 - a Find the average velocity in the first second.
 - b Find the average velocity in the next three seconds.
- 3 A curve has rule $y = 9 - x^2$.
 - a Find the average rate of change over the interval:
 - i $[1, 3]$
 - ii $[1, 2]$
 - b Find an expression for the average rate of change over the interval $[1, 1 + h]$.
 - c Use your result from part b to find the instantaneous rate of change at $x = 1$.
- 4 By first considering the gradient of the secant through the points $P(x, f(x))$ and $Q(x + h, f(x + h))$ on the curve $f(x) = \frac{1}{2}x^2 - x$, find the derivative of $\frac{1}{2}x^2 - x$.
- 5 Find the derivative of each of the following:
 - a $2x^3 - x + 1$
 - b $(x - 1)(x + 2)$
 - c $\frac{x^2 + 5x}{x}$
- 6 Find the gradient of the tangent to each of the following curves at the given point:
 - a $y = 3x^4 + x$, $(1, 4)$
 - b $y = 2x(1 - x)$, $(-2, -12)$
- 7 For the function $f(x) = x - 2x^2$, find the values of x for which:
 - a $f(x) = 0$
 - b $f'(x) = 0$
 - c $f'(x) > 0$
 - d $f'(x) < 0$
 - e $f'(x) = -10$



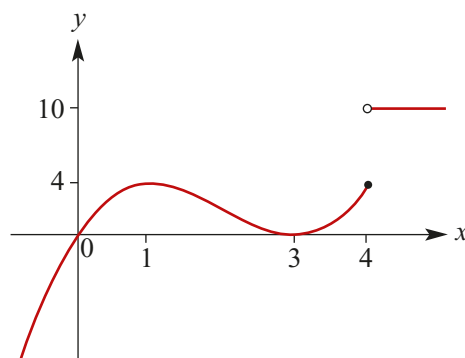
8 Find:

a $\frac{d}{dx}(2x^{-3} - x^{-1})$ **b** $\frac{d}{dz}\left(\frac{3-z}{z^3}\right)$

9 Find the equations of the tangent and the normal to the curve $y = x^2 - 5x$ at $x = 1$.

10 Consider the curve $y = \frac{1}{3}x^3 - \frac{5}{2}x^2 + 6x - 1$. Find the turning points on this curve and state their nature.

11 The graph of a function f is shown on the right. Sketch a graph of the derivative function f' .



12 For the curve $y = 2(x^3 - 4x)$, find all stationary points and state their nature.

13 Find:

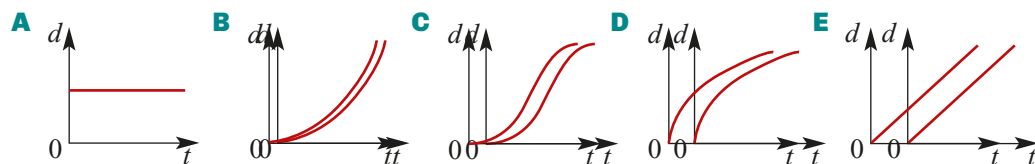
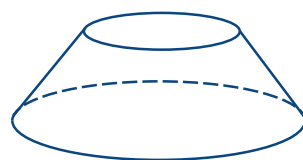
a $\int \frac{1}{2}x^4 dx$ **b** $\int (3x - 4)^2 dx$ **c** $\int 3x^3 - 4x dx$

14 Given that $f(2) = 3$, find $f(x)$ if:

a $f'(x) = 2x$ **b** $f'(x) = x^2 - 3x$ **c** $f'(x) = (x - 1)^2$

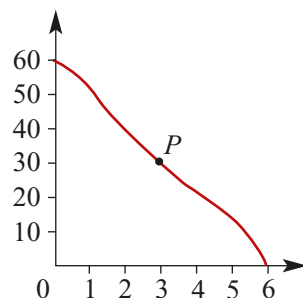
19B Multiple-choice questions

1 The bowl shown in the diagram is being filled with water from a tap flowing at a constant rate. The graph which shows how the depth, d , of water changes with time, t , is



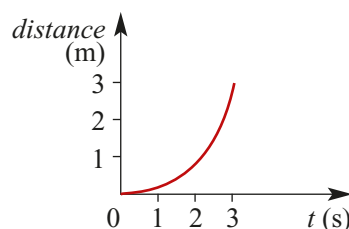
2 The point P has coordinates $(3, 30)$. The gradient of the graph at P is closest to

- A** -10 **B** -0.1 **C** 0
D 1 **E** 10



- 3 For the distance–time graph shown, the average speed from $t = 0$ to $t = 3$ is

A 0.1 m/s B 1 m/s C $\frac{1}{3}$ m/s
D -3 m/s E 3 m/s



- 4 Given $f(x) = 3x^2 + 1$, the average rate of change of $f(x)$ with respect to x for the interval $[0, 2]$ is

A 6 B 6.5 C 12 D 13 E 14

- 5 On a particular day, the temperature at 7 a.m. was 10°C , and the temperature at noon was 23.5°C . The average rate of increase of temperature, $^\circ\text{C}$ per hour, with respect to time is

A 13.5 B 2.7 C 4.7 D 4 E 5

- 6 If $y = 5x^2 + 1$, then $\frac{dy}{dx}$ is equal to

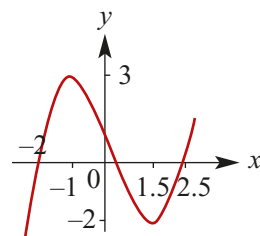
A $10x$ B $10x + 1$ C $\frac{5x^3}{3} + x$ D $10x^2 + x$ E $\frac{5x^3}{3} + x + c$

- 7 If $f(x) = x^2$, then the value of $f(5+h) - f(5)$ is

A $2x$ B 25 C h^2 D $10h + h^2$ E $(5+h)^2$

- 8 The graph shown has zero gradient for

A $x = -2$ and $x = 0$ and $x = 2.5$
B $x = -1$ and $x = 1.5$
C $x \in [-1, 1.5]$
D $x = 3$ and $x = -2$
E $x = 0$ only



- 9 Water is flowing into a tank. The volume, $V \text{ m}^3$, of water in the tank after t minutes is given by $V = 3t^2 + 4t + 2$. The instantaneous rate of change of the volume (m^3/min) of water at time $t = 2$ is

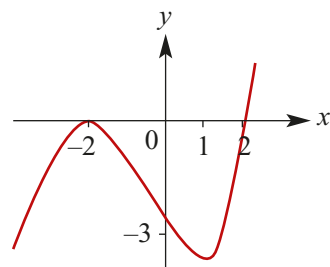
A $6t + 4$ B 22 C 16 D 10 E $t^3 + 2t^2$

- 10 Given that $\frac{f(3+h) - f(3)}{h} = 2h^2 + 2h$, the value of $f'(3)$ is

A 0 B 14 C 2 D 5 E 6

- 11 For the graph shown, the gradient is positive for

A $x \in (-\infty, 2)$
B $x \in (-2, 2)$
C $x \in (-\infty, -2) \cup (1, \infty)$
D $x \in (-\infty, -2) \cup (2, \infty)$
E $x \in (-\infty, -2)$

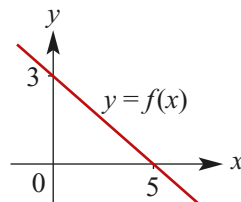


- 12** The graph of the function $f(x) = x^3 - x^2 - 5$ has stationary points at x equals

A $\frac{2}{3}$ only **B** 0 and $\frac{2}{3}$ **C** 0 and $-\frac{2}{3}$ **D** $-\frac{1}{3}$ and 1 **E** $\frac{1}{3}$ and -1

- 13** For the graph shown, $f'(2)$ is equal to

A $-\frac{3}{5}$ **B** $\frac{5}{3}$ **C** -1.5
D 5 **E** -1



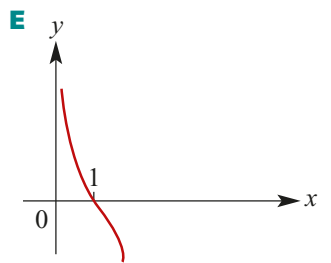
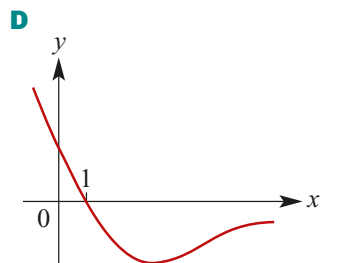
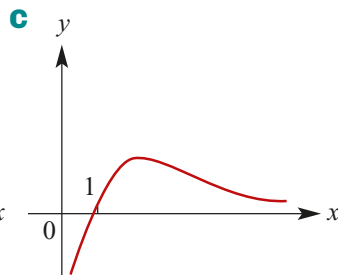
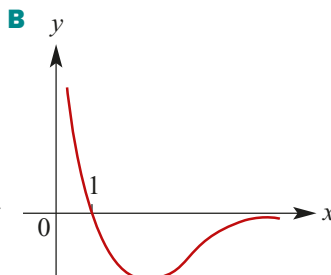
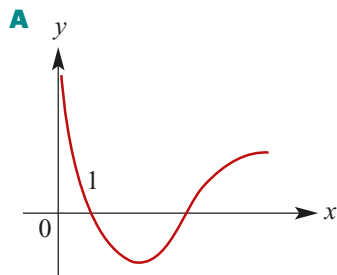
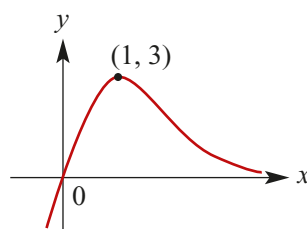
- 14** The gradient of the curve with equation $y = 2x^3 - 3x^2$ at the point $(1, -1)$ is

A -3 **B** -1 **C** 0 **D** 1 **E** 12

- 15** If $y = 7 + 2x - x^2$, then the maximum value of y is

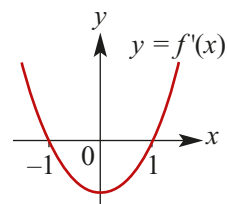
A $-4\frac{1}{2}$ **B** $4\frac{1}{2}$ **C** 8 **D** $8\frac{1}{2}$ **E** 9

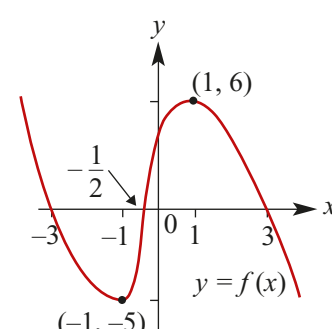
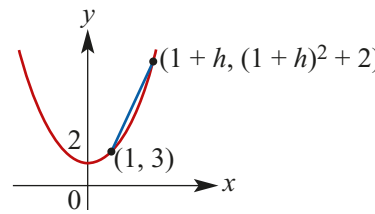
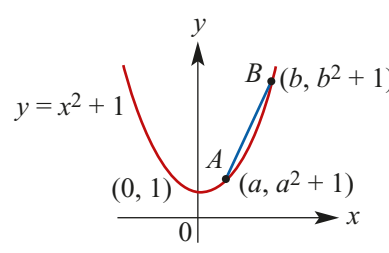
- 16** The graph of f is shown on the right. The graph of f' is best represented by



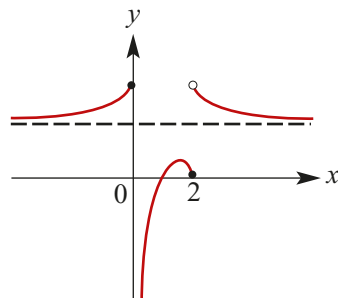
- 17** The graph of the gradient function for $f(x) = 2x^3 - 6x$ is shown. This means that $f(x)$ has a local maximum at

A $(1, -4)$ **B** $(0, 0)$ **C** $(0, -6)$
D $(-3, 0)$ **E** $(-1, 4)$



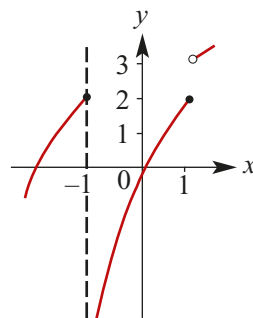
- 18** If $y = \frac{x^2}{2}(x^2 + 2x - 4)$, then $\frac{dy}{dx}$ equals
A $4x^3 + 6x^2 - 8x$ **B** $2x^2 + 2x$ **C** $2x^3 + 3x^2 - 4x$
D $2x^3 + 4x^2 - 8x$ **E** $x^3 + 2x^2 - 4x$
- 19** If the tangent to the graph of $y = \frac{1}{3}x^3$ at $x = c$ passes through the point $(0, -\frac{9}{4})$, then c is equal to
A 1 **B** 3 **C** $\frac{9}{4}$ **D** $\frac{3}{2}$ **E** $\frac{27}{8}$
- 20** The graph of $y = f(x)$ shown has stationary points at $(1, 6)$ and $(-1, -5)$.
 $f'(x) < 0$ for
A $x \in (-3, -\frac{1}{2}) \cup (3, \infty)$ **B** $x \in (-1, 1)$
C $x \in (-3, -\frac{1}{2})$ **D** $x \in (-\infty, -5) \cup (1, \infty)$
E $x \in (-\infty, -1) \cup (1, \infty)$
- 
- 21** The gradient of the chord AB joining points $A(1, 3)$ and $B(1 + h, (1 + h)^2 + 2)$ is
A $1 + h$ **B** $h^2 - 2h$ **C** $h^2 + 2h$
D $2 + h$ **E** 2
- 
- 22** The gradient at the point $(1, -1)$ on the curve with equation $y = x^2(2x - 3)$ is
A 0 **B** $\frac{2}{3}$ **C** $\frac{4}{3}$ **D** $\frac{\pi}{2}$ **E** 4
- 23** The gradient of the chord AB is
A $b + a$ **B** $2a$ **C** $b - a$
D $a - b$ **E** $\lim_{h \rightarrow 0} \frac{(x+h)^2 + 1 - (x^2 + 1)}{h}$
- 
- 24** The derivative function of $f(x) = 3x^3 + 6x^2 - x + 1$ has rule
A $f'(x) = \frac{3x^4}{4} + 2x^3 - \frac{x^2}{2} + x$ **B** $f'(x) = 1 + 12x + 9x^2$ **C** $f'(x) = 9x^2 + 12x - 1$
D $f'(x) = 6x^2 + 12x - 1$ **E** $f'(x) = 3x^2 + 2x - 1$
- 25** Suppose $A = 4xy$ and $y + 3x = 10$. Which one of the following equations can be used to directly calculate the value of x so that the value of A is a maximum?
A $10x - x^2 = 0$ **B** $10 - 3x^2 = 0$ **C** $10 - 3x = 0$
D $5 - 3x = 0$ **E** $5 - x = 0$

- 26** The gradient of the graph of $y = x^2 + 3$ at the point with coordinates $(3, 12)$ is
A 24 **B** 6 **C** 3 **D** 4 **E** 12
- 27** The function $y = x^3 + 5x^2 - 8x$ has
A a local minimum when $x = -4$ and a local maximum when $x = \frac{2}{3}$
B a local maximum when $x = -4$ and a local minimum when $x = \frac{2}{3}$
C a local maximum when $x = 4$ and a local minimum when $x = -\frac{2}{3}$
D a local minimum when $x = 4$ and a local maximum when $x = -\frac{2}{3}$
E a stationary point of inflection when $x = -4$ and a local maximum when $x = \frac{2}{3}$
- 28** The gradient of the tangent to the curve $y = f(x)$ at the point where $x = 1$ is
A $\lim_{h \rightarrow 0} \frac{(1+h) - 1}{h}$ **B** $\lim_{h \rightarrow 0} \frac{f(1+h) - f(1)}{h}$ **C** $\frac{f(1+h) - f(1)}{h}$
D $\frac{f(1)}{h}$ **E** $\frac{1}{h} \lim_{h \rightarrow 0} (f(1+h) - f(1))$
- 29** The minimum value of the function $y = x^2 + 4x - 3$ is
A -2 **B** 2 **C** -7 **D** -15 **E** -3
- 30** The gradient of the normal to the curve $y = x^2$ at the point where $x = 2$ is equal to
A 2 **B** 4 **C** $-\frac{1}{2}$ **D** $-\frac{1}{4}$ **E** $\frac{1}{2}$
- 31** Define $f: [0, \infty) \rightarrow \mathbb{R}$ by $f(x) = x^3 - 2x^2 - 9$. Let L be the line that passes through the x -axis intercept and the y -axis intercept of the graph of f . The tangent to the graph of f is parallel to the line L where x is equal to
A 2 **B** $\frac{3}{2}$ **C** $\frac{2 + \sqrt{13}}{3}$ **D** $\frac{2 + \sqrt{3}}{3}$ **E** $\frac{4}{3}$
- 32** The function $y = x^2 - 3x - 4$ is decreasing for
A $x \in (-\infty, \frac{3}{2})$ **B** $x \in (-\frac{3}{2}, \infty)$ **C** $x \in (-1, 4)$
D $x \in (-\infty, 1) \cup (4, \infty)$ **E** $x \in (\frac{3}{2}, \infty)$
- 33** $\lim_{x \rightarrow 0} \frac{x^2 - x}{x}$ is
A -1 **B** 0 **C** 1 **D** ∞ **E** undefined
- 34** The graph shown in the diagram is
A discontinuous at $x = 2$ only
B discontinuous at $x = 0$ only
C discontinuous at $x = 0$ and $x = 2$
D continuous for all real values of x
E continuous for all $x < 0$ but discontinuous elsewhere



- 35 The function with the graph as shown in the diagram is

- A** continuous for all real values of x
B discontinuous for all real values of x
C discontinuous at $x = -1$ and $x = 1$
D discontinuous at $x = -1$ but continuous elsewhere
E discontinuous at $x = 1$ but continuous elsewhere



- 36 The graph of $y = -x^3 + ax^2 + bx$ has a local minimum at $x = 1$ and a local maximum at $x = 2$. The values of a and b are

- A** $a = \frac{9}{2}, b = 6$ **B** $a = -6, b = -\frac{9}{2}$ **C** $a = 6, b = \frac{9}{2}$
D $a = \frac{9}{2}, b = -6$ **E** $a = \frac{9}{2}, b = -12$

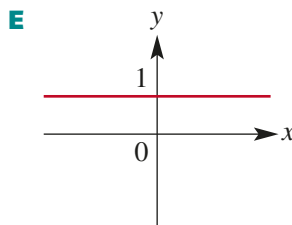
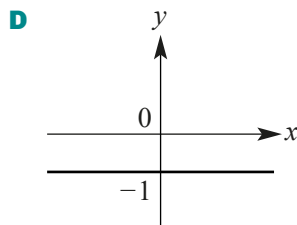
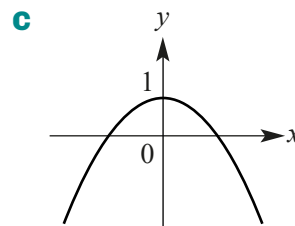
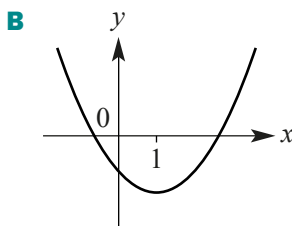
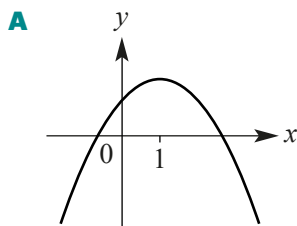
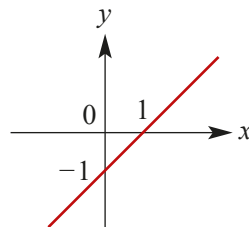
- 37 If $f(x) = 4x^3 - 3x + 7 - \frac{2}{x}$, then $f'(1)$ equals

- A** -2 **B** 18 **C** 7 **D** 11 **E** 14

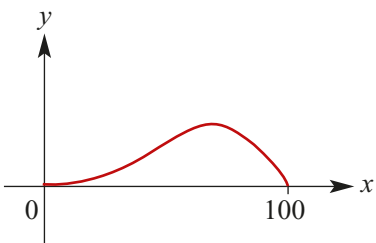
- 38 If $f'(x) = 6x^2 + 3$ and $f(1) = 7$, then $f(x)$ equals

- A** $2x^3 + 3x$ **B** $12x$ **C** 84
D $2x^3 + 3x + 2$ **E** $2x^3 + 3x + 7$

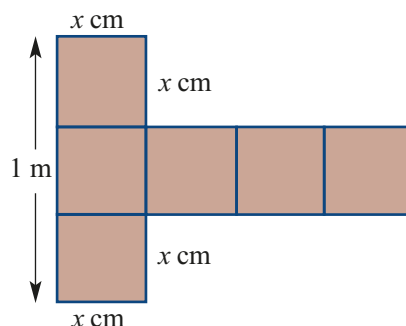
- 39 The graph of a function f is shown on the right. Which of the following could be the graph of an antiderivative of f ?



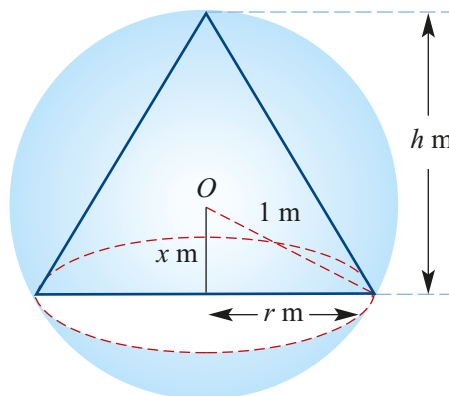
19C Extended-response questions

- 1** An object follows a path (in a vertical plane) described by the equation $y = x - 0.01x^2$, where x is the horizontal distance travelled and y is the height above ground level of the object when it has travelled a horizontal distance x . The object travels from $(0, 0)$, a point at ground level.
- What is the horizontal distance travelled by the object before it returns to ground level?
 - Find $\frac{dy}{dx}$.
 - Find the value of x for which $\frac{dy}{dx} = 0$ and the corresponding y -value.
 - Sketch the graph of y against x .
 - State the coordinates of the point on the path for which the gradient is:
 - $\frac{1}{2}$
 - $-\frac{1}{2}$
- 2** A designer of roller coasters decides to use a polynomial model for a new construction, and tries the polynomial $y = -0.0001(x^3 - 100x^2)$, where $x \in [0, 100]$. The graph is as shown.
- 
- What are the coordinates of the highest point reached?
 - Find the gradient of the curve at:
 - $x = 20$
 - $x = 80$
 - $x = 100$
 - Describe the ride the roller coaster would provide.
 - What alteration would you suggest?
- 3** A rectangular block is such that the sides of its base are of length x cm and $3x$ cm. The sum of the lengths of all its edges is 20 cm.
- Find an expression in terms of x for the height of the block.
 - Show that the volume, V cm³, is given by $V = 15x^2 - 12x^3$.
 - What values of x should be considered? (That is, find the domain of the function V .)
 - Find $\frac{dV}{dx}$.
 - Find $\left\{ x : \frac{dV}{dx} = 0 \right\}$ and hence find the maximum volume possible.
 - Sketch the graph of V against x for the values of x determined in part **c**.
- 4** A stone is projected vertically upwards with a speed of 30 m/s. Its height, h m, above the ground after t seconds ($t < 6$) is given by $h = 30t - 5t^2$.
- Find $\frac{dh}{dt}$.
 - Find the maximum height reached.
 - Sketch the graph of h against t .

- 5** A box is made from the net shown.
- Write down an expression for the surface area of the net in terms of x .
 - Write down an expression for the volume, $V \text{ cm}^3$, of the made-up box in terms of x .
 - Sketch the graph of V against x .
 - Find the dimensions and the volume of a box with maximum volume.



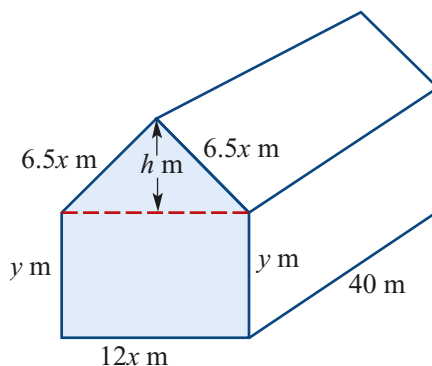
- 6** A right circular cone lies inside a sphere of radius 1 m as shown. The centre of the sphere, O , lies x m from the base of the cone. The volume of a cone is given by the formula $V = \frac{1}{3}\pi r^2 h$.



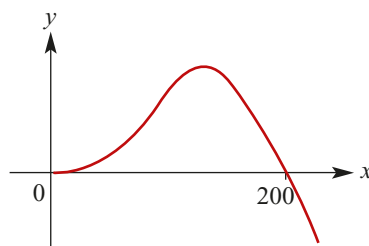
- Find:
 - r in terms of x
 - h in terms of x
 - Show that $V = \frac{\pi}{3}(1 + x - x^2 - x^3)$.
 - State a suitable domain for the function with rule $V = \frac{\pi}{3}(1 + x - x^2 - x^3)$.
 - Find $\frac{dV}{dx}$.
 - Find $\left\{ x : \frac{dV}{dx} = 0 \right\}$.
 - State the maximum possible volume of the cone.
 - Sketch the graph of V against x .
- 7** The number of insects in a colony at time t days after 1 January is approximated by the function with rule $P(t) = 1000 \times 2^{\frac{t}{20}}$, where $t = 0$ corresponds to 1 January. This rule for the population is valid for the entire year.
- Find the approximate number of insects in the colony on 1 January.
 - Find the approximate number of insects on 10 January (i.e. when $t = 9$).
 - For what values of t is $P(t)$ equal to:
 - 4000
 - 6000? (Give answers correct to two decimal places.)
 - Find $P(20)$ and $P(15)$. Hence calculate the average rate of change of P with respect to t for the time interval $[15, 20]$, giving your answer correct to two decimal places.
 - Find the average rate of change of P with respect to t for the interval $[15, 15 + h]$, in terms of h .
 - Explain how the instantaneous rate of change of P with respect to t , for $t = 15$, could be found by numerical methods.

- 8** A rectangular block, the length of whose base is twice its width, has a total surface area of 300 m^2 . The width of the base is $x \text{ m}$ and the height of the block is $h \text{ m}$.
- Find h in terms of x , with h the subject of the formula.
 - Find V , the volume of the block, in terms of x .
 - Find $\frac{dV}{dx}$.
 - State the positive values of x for which $V > 0$.
 - Find the maximum value of V and the value of x for which this occurs.
 - For the values of x established in part **d**, sketch the graph of V against x .

- 9** The metal frame of the front face of a building is as shown. Each length represents a steel girder. The total length of girder used for the front face is 70 metres. The building is 40 metres long.



- If $x = 2$, find the value of y .
 - Show that $y = \frac{70 - 25x}{2}$.
 - Find the height h (marked on the diagram) in terms of x .
 - Show that the area of the front face of the building (shaded in the diagram) in terms of x and y is $A = 15x^2 + 12xy$.
 - Find the volume, $V \text{ m}^3$, of the building in terms of x .
 - For what value of x is the volume of the building a maximum? What is the corresponding value of y ?
 - State the corresponding maximum volume of the building.
- 10** The equation of the curve is of the form $y = kx^2(a - x)$.
- Find the values of a and k given that when $x = 170$, $y = 8.67$, and when $x = 200$, $y = 0$.
 - Find the value of x for which there is a local maximum.
 - State the value of y which corresponds to this value of x .
 - When $x = 105$, find:
 - the y -value
 - the gradient of the curve at this point.
 - Find the equation of the tangent at the point where $x = 105$.
 - State the y -axis intercept of the tangent.
 - Find the average rate of change of y with respect to x for the interval $[0, 105]$.
 - Carefully sketch the graph of $y = kx^2(a - x)$, for $x \in [0, 200]$, and on the same set of axes sketch the graph of the tangent at $x = 105$.



- 11** The population density (number of residents per unit area) of many cities depends on the distance from the city centre. For a particular city, the population density P (in thousands of people per square kilometre) at a distance of r kilometres from the centre is given approximately by $P = 10 + 40r - 20r^2$.

a What is the population density in the centre of the city?

b What are the possible values for r ?

c Sketch a graph of P against r .

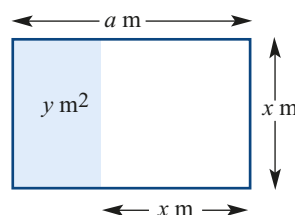
d i Find $\frac{dP}{dr}$.

ii Evaluate $\frac{dP}{dr}$ when $r = 0.5, 1$ and 2 .

iii Sketch a graph of $\frac{dP}{dr}$ against r .

e Where is the population density greatest?

- 12** The diagram shows a rectangle with sides a m and x m. The area of the shaded region is y m². In the following, a is a constant.



a Find an expression for y in terms of x .

b Find the set of possible values for x in terms of a .

c Find the maximum value of y and the corresponding value of x (in terms of a).

d Explain briefly why this value of y is a maximum.

e i Sketch the graph of y against x when $a = 9$.

ii State the set of possible values for y .

- 13** Water is being poured into a flask. The volume, V mL, of water in the flask at time t seconds is given by $V(t) = 0.6\left(20t^2 - \frac{2t^3}{3}\right)$, $0 \leq t \leq 20$.

a Find the volume of water in the flask when:

i $t = 0$ **ii** $t = 20$

b Find the rate of flow of water into the flask, i.e. find $\frac{dV}{dt}$.

c Sketch the graph of V against t for $t \in [0, 20]$.

d Sketch the graph of $\frac{dV}{dt}$ against t for $t \in [0, 20]$.

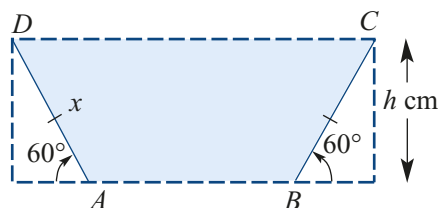
- 14** The function $y = ax^3 + bx^2$, where a and b are constants, has a stationary point at $(1, -1)$.

a Using the fact that $(1, -1)$ lies on the curve, form an equation involving a and b .

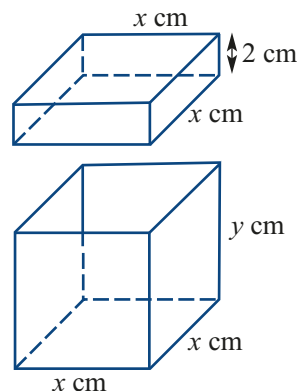
b Using the fact that $(1, -1)$ is also a stationary point, form a second equation and solve the two equations simultaneously to find a and b .

c Sketch the graph of y against x .

- 15** A trough is to be made by bending a long sheet of metal 80 cm wide to give a trapezoid cross-section with sides of equal length x cm inclined at 60° to the horizontal as shown.



- a** **i** Find the length AB in terms of x .
ii Find h in terms of x .
b Find the cross-sectional area (shaded) in terms of x .
c Find the value of x for which the cross-sectional area is a maximum.
- 16** The diagrams opposite show an open cardboard box of dimensions x cm, x cm, y cm and the lid for the box of dimensions x cm, x cm, 2 cm. The total amount of cardboard used for the box and the lid is 1400 cm^2 . Let $V \text{ cm}^3$ be the volume of the box.



- a** Find y in terms of x .
b Find V in terms of x .
c Find $\frac{dV}{dx}$.
d Find $\left\{ x : \frac{dV}{dx} = 0 \right\}$.
e Sketch the graph of V against x .
f Find the maximum volume of the box.
g Find the values of x and y such that $V = 1000$.

19D Investigations

For each of the following questions, there are different approaches and directions that you can take. Suggestions are given, but you should develop your solution on an individual basis.

1 Graphs of cubic functions

- a** Consider functions with rules of the form $f(x) = ax^3 + bx^2 + cx + d$, where $a, b, c, d \in \mathbb{R}$ and $a \neq 0$. Find the conditions under which the graph of f has:
i no stationary points **ii** exactly one stationary point **iii** two stationary points.
- b** Now consider functions with rules of the form $f(x) = ax^3 - 3px + d$, where $a, p, d \in \mathbb{R}$ and $a \neq 0$. Investigate the graphs of functions in this family.
i When does the graph of f have zero, one or two stationary points?
ii When does the graph of f have one, two or three x -axis intercepts? Illustrate the different cases.
- c** Assume that the graph of a cubic function has x -axis intercepts at $(\alpha, 0)$ and $(\beta, 0)$, where $\alpha \neq \beta$. Let m and n be the gradients of the tangents at $(\alpha, 0)$ and $(\beta, 0)$, respectively. Find the coordinates $(\gamma, 0)$ of the third x -axis intercept, if it exists, in terms of α, β, m and n . Investigate the relationship between the three intercepts.

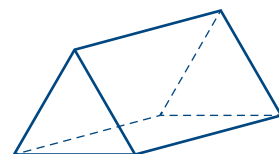
2 Bicycle race

Caleb is riding in a bicycle race at a constant speed of k m/s. He passes a checkpoint at time $t = 0$. At this time, his support car starts from rest. The distance, d m, of the car from the checkpoint at time t seconds is given by $d = \frac{1}{3}(10t^2 - t^3)$.

- The rule for d has been chosen to model the situation in which, when the car catches up to Caleb, it is travelling at the same speed as him. That is, their distances and speeds will be the same when they meet. Afterwards, the car will fall behind. What is the value of k and at what time do they meet?
- Now consider different values of k . Find an expression, in terms of k , for the times that the car could meet the bike. For what values of k will the car meet the bike? Illustrate the different cases graphically.
- Construct other possible functions to describe the motion of the car. Make sure that they are realistic.

3 Designing tents 1

You wish to make a tent in the shape of a right prism whose cross-section is an equilateral triangle. Assume that the volume of the tent should be 2.2 m^3 and that the tent should be able to sleep two to three people.



- Suppose that the material used for the top and two ends of the tent is 1.4 times as expensive per square metre as the material used for the floor of the tent. What should be the dimensions of the tent to minimise the total cost of material? How practical is this tent? If you think it is necessary, restrict the dimensions.
- Repeat part **a**, but now suppose that the material for the floor of the tent is 1.4 times as expensive per square metre as the material for the top and two ends.

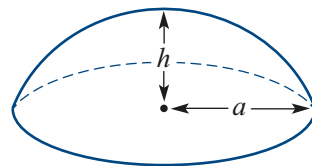
4 Designing tents 2

You now wish to make a tent in the shape of a spherical cap. As in the previous question, the volume of the tent should be 2.2 m^3 and the tent should be able to sleep two to three people.

The volume, V , and the curved surface area, A , of a spherical cap are given by

$$V = \frac{\pi h}{6}(3a^2 + h^2) \quad \text{and} \quad A = \pi(a^2 + h^2)$$

where a is the radius of the circular base and h is the height of the cap.



- Suppose that the material used for the top of the tent is 1.4 times as expensive per square metre as the material used for the floor of the tent. What should be the dimensions of the tent to minimise the total cost of material? How practical is this tent? If you think it is necessary, restrict the dimensions.
- Repeat part **a**, but now suppose that the material for the floor of the tent is 1.4 times as expensive per square metre as the material for the top.

5 Finding approximate solutions of polynomial equations

- a** The following block of pseudocode describes an algorithm for finding the x -axis intercept of the line through the points (x_1, y_1) and (x_2, y_2) . (See Appendix A for an introduction to pseudocode.) Explain why this algorithm works using suitable algebraic calculations.

```

input   $x_1, y_1, x_2, y_2$ 
if  $x_1 \neq x_2$  and  $y_1 \neq y_2$  then
     $gradient \leftarrow \frac{y_2 - y_1}{x_2 - x_1}$ 
     $yint \leftarrow y_1 - gradient \times x_1$ 
     $xint \leftarrow -\frac{yint}{gradient}$ 
    print  $xint$ 
else
    print 'Gradient zero or undefined'
end if

```

- b False-position method** You have seen two numerical methods for solving an equation of the form $f(x) = 0$: the bisection method and Newton's method. Here we look at another method, which works by approximating the graph of $y = f(x)$ by a sequence of straight lines.
- Step 1** Choose x_1 and x_2 such that $f(x_1) \times f(x_2) < 0$.
- Step 2** Find the x -axis intercept of the line through $(x_1, f(x_1))$ and $(x_2, f(x_2))$; call it $xint$.
- Step 3** ■ If $f(x_1) \times f(xint) < 0$, then let $x_1 \leftarrow x_1$ and $x_2 \leftarrow xint$.
 ■ If $f(xint) \times f(x_2) < 0$, then let $x_1 \leftarrow xint$ and $x_2 \leftarrow x_2$.
- Step 4** Repeat from Step 2 until $f(xint)$ is sufficiently close to zero.
- c** Implement the false-position method by writing a program or using a spreadsheet.
- d** Implement the bisection method and Newton's method. Compare the three methods by using each of them to solve the same polynomial equation. Try several different equations.

20

Further differentiation and antidifferentiation

Objectives

- ▶ To understand and use the **chain rule**.
- ▶ To differentiate **rational powers**.
- ▶ To antidifferentiate **rational powers**.
- ▶ To find **second derivatives** of functions.
- ▶ To apply differentiation to **sketching graphs** of functions.
- ▶ To apply differentiation to **solving problems**.

In this chapter we introduce two important ideas. The first is the chain rule.

What is a **composition** of functions?

If $f(x) = x^5$ and $g(x) = x^2 + 3x$, then the function with rule $f(g(x)) = (x^2 + 3x)^5$ is called the composition of f with g . The other composition from these two functions has rule $g(f(x)) = x^{10} + 3x^5$. We write the new functions as $f \circ g$ and $g \circ f$ respectively.

The chain rule gives a simple method for differentiating expressions such as $(x^2 + 3x)^5$.

We then go on to extend our rule for differentiating powers of x to fractional powers. This is done by using first principles to establish a few results to start with, but then through the chain rule.

For any non-zero rational number $r = \frac{p}{q}$, if $f(x) = x^r$, then $f'(x) = rx^{r-1}$.

These two results extend the collection of functions for which we can find the derivative. For example, we will be able to find the derivative of $\sqrt{x}$ and, using the chain rule, the derivative of expressions such as $\sqrt{2x^2 + 3}$.

20A The chain rule

An expression such as $(x^3 + 1)^2$ may be differentiated by expanding and then differentiating each term. This method is a great deal more tiresome for an expression such as $(x^3 + 1)^{30}$.

Instead, we can transform $y = (x^3 + 1)^2$ into two simpler functions defined by

$$u = x^3 + 1 \quad \text{and} \quad y = u^2$$

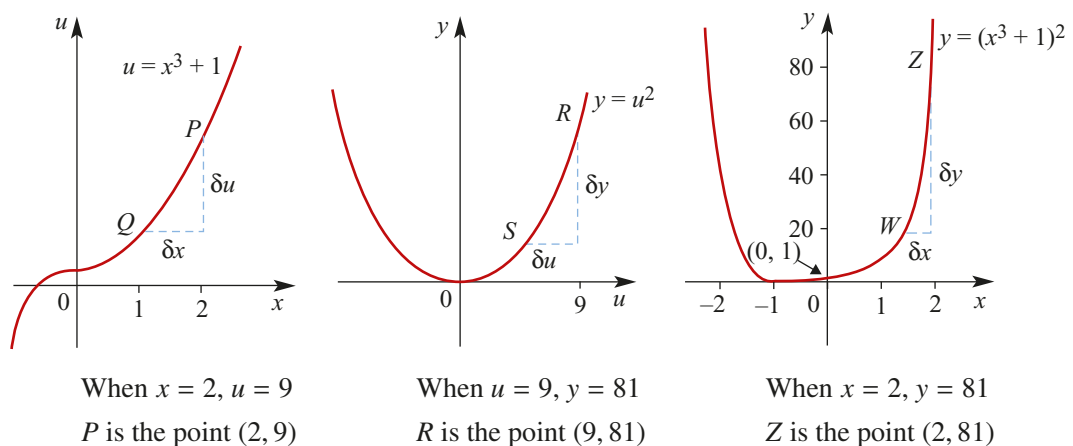
which are ‘chained’ together:

$$x \xrightarrow{h} u \xrightarrow{g} y$$

where $h(x) = x^3 + 1 = u$ and $g(u) = u^2 = y$.

We may exploit this connection to differentiate. We use Leibniz notation to explore this idea.

Consider $y = (x^3 + 1)^2$ at the point where $x = 2$.



A section of a spreadsheet (shown below) illustrates the connection between the gradients of the secants PQ , RS and ZW .

x	u	y	δx	δu	δy	$\frac{\delta u}{\delta x}$	$\frac{\delta y}{\delta u}$	$\frac{\delta u}{\delta x} \cdot \frac{\delta y}{\delta u}$	$\frac{\delta y}{\delta x}$
1.60000	5.09600	25.96922	0.40000	3.90400	55.03078	9.76000	14.09600	137.57696	137.57696
1.80000	6.83200	46.67622	0.20000	2.16800	34.32378	10.84000	15.83200	171.61888	171.61888
1.90000	7.85900	61.76388	0.10000	1.14100	19.23612	11.41000	16.85900	192.36119	192.36119
1.99000	8.88060	78.86504	0.01000	0.11940	2.13496	11.94010	17.88060	213.49614	213.49614
1.99900	8.98801	80.78425	0.00100	0.01199	0.21575	11.99400	17.98801	215.74816	215.74816
1.99990	8.99880	80.97840	0.00010	0.00120	0.02160	11.99940	17.99880	215.97480	215.97480
1.99999	8.99988	80.99784	0.00001	0.00012	0.00216	11.99994	17.99988	215.99748	215.99748

It can be seen that, as δx gets smaller, so does δu , and that $\frac{\delta y}{\delta x} = \frac{\delta y}{\delta u} \cdot \frac{\delta u}{\delta x}$.

By considering δx becoming smaller, and hence δu becoming smaller, we arrive at the following result. We will prove this result at the end of the section.

The chain rule (using Leibniz notation)

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$$

From the spreadsheet it can be seen that the gradient of $u = x^3 + 1$ at $x = 2$ is 12, and the gradient of $y = u^2$ at $u = 9$ is 18. The gradient of $y = (x^3 + 1)^2$ at $x = 2$ is 216. The chain rule can be used to confirm this:

$$\frac{du}{dx} = 3x^2 \quad \text{and, at } x = 2, \quad \frac{du}{dx} = 12$$

$$\frac{dy}{du} = 2u \quad \text{and, at } u = 9, \quad \frac{dy}{du} = 18$$

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx} = 18 \times 12 = 216$$

**Example 1**

Find the derivative of $y = (3x + 4)^{20}$.

Solution

Let $u = 3x + 4$ then $y = u^{20}$

So $\frac{du}{dx} = 3$ and $\frac{dy}{du} = 20u^{19}$

$$\begin{aligned} \therefore \frac{dy}{dx} &= \frac{dy}{du} \cdot \frac{du}{dx} \\ &= 20u^{19} \cdot 3 \\ &= 60(3x + 4)^{19} \end{aligned}$$

**Example 2**

Find the gradient of the curve with equation $y = \frac{16}{3x^2 + 1}$ at the point (1, 4).

Solution

Let $u = 3x^2 + 1$ then $y = 16u^{-1}$

So $\frac{du}{dx} = 6x$ and $\frac{dy}{du} = -16u^{-2}$

$$\begin{aligned} \therefore \frac{dy}{dx} &= \frac{dy}{du} \cdot \frac{du}{dx} \\ &= -16u^{-2} \cdot 6x \\ &= \frac{-96x}{(3x^2 + 1)^2} \end{aligned}$$

Hence, at $x = 1$, the gradient is $\frac{-96}{16} = -6$.

**Example 3**Differentiate $y = (4x^3 - 5x)^{-2}$.**Solution**Let $u = 4x^3 - 5x$ then $y = u^{-2}$ So $\frac{du}{dx} = 12x^2 - 5$ and $\frac{dy}{du} = -2u^{-3}$

$$\begin{aligned}
 \therefore \frac{dy}{dx} &= \frac{dy}{du} \cdot \frac{du}{dx} \\
 &= (-2u^{-3}) \cdot (12x^2 - 5) \\
 &= \frac{-2(12x^2 - 5)}{(4x^3 - 5x)^3}
 \end{aligned}$$

**Example 4**

Use the chain rule to prove that, if $y = x^n$ where n is a negative integer, then $\frac{dy}{dx} = nx^{n-1}$.
 (Assume the result in the case that n is a positive integer and the case that $n = -1$.)

SolutionLet $y = x^n$, where n is a negative integer.Then $y = \frac{1}{x^{-n}}$, where $-n$ is a positive integer.Now let $u = x^{-n}$. Then $y = \frac{1}{u} = u^{-1}$.So we have $\frac{du}{dx} = -nx^{-n-1}$, since $-n$ is a positive integer, and $\frac{dy}{du} = -u^{-2}$.

Hence

$$\begin{aligned}
 \frac{dy}{dx} &= \frac{dy}{du} \cdot \frac{du}{dx} \\
 &= -u^{-2} \cdot (-nx^{-n-1}) \\
 &= nx^{-n-1}(x^{-n})^{-2} \\
 &= nx^{-n-1}(x^{2n}) \\
 &= nx^{n-1}
 \end{aligned}$$

We can state the chain rule using function notation as follows.

The chain rule (using function notation)

$$(f \circ g)'(x) = f'(g(x))g'(x)$$

where $(f \circ g)(x) = f(g(x))$

**Example 5**

Given that $f(x) = (x^2 + 1)^3$, find $f'(x)$.

Solution

We can write $f = g \circ h$ where $g(x) = x^3$ and $h(x) = x^2 + 1$
 giving $g'(x) = 3x^2$ and $h'(x) = 2x$

By the chain rule:

$$\begin{aligned} f'(x) &= g'(h(x))h'(x) \\ &= 3(h(x))^2 \times 2x \\ &= 6x(x^2 + 1)^2 \end{aligned}$$

Proof of the chain rule

Let f and g be differentiable functions. To find the derivative of their composition $f \circ g$, we must evaluate the limit

$$(f \circ g)'(x) = \lim_{h \rightarrow 0} \frac{f(g(x+h)) - f(g(x))}{h}$$

Multiply and divide the expression inside the limit by an extra term:

$$\frac{f(g(x+h)) - f(g(x))}{h} = \frac{f(g(x+h)) - f(g(x))}{g(x+h) - g(x)} \times \frac{g(x+h) - g(x)}{h}$$

Now we can rewrite the limit as

$$(f \circ g)'(x) = \lim_{h \rightarrow 0} \frac{f(g(x+h)) - f(g(x))}{g(x+h) - g(x)} \times \lim_{h \rightarrow 0} \frac{g(x+h) - g(x)}{h}$$

The second limit is just $g'(x)$. Notice that the expression inside the first limit is the gradient of the secant of the graph of f through the two points $(g(x), f(g(x)))$ and $(g(x+h), f(g(x+h)))$. As $h \rightarrow 0$, this approaches the gradient of f at $g(x)$. So the first limit is $f'(g(x))$.

Hence we have shown that

$$(f \circ g)'(x) = f'(g(x))g'(x)$$

This proof is not without fault: for example, if there are values of h near zero for which $g(x+h) - g(x) = 0$, then we have division by zero in the first limit. However, a completely rigorous proof is beyond the scope of this course.

Summary 20A

■ The chain rule (using Leibniz notation)

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$$

■ The chain rule (using function notation)

$$(f \circ g)'(x) = f'(g(x))g'(x), \quad \text{where } (f \circ g)(x) = f(g(x))$$

Exercise 20A

Example 1

- 1 Differentiate each of the following with respect to
- x
- :

Example 2

a $(x-1)^{30}$

b $(x^5 - x^{10})^{20}$

c $(x - x^3 - x^5)^4$

Example 3

d $(x^2 + 2x + 1)^4$

e $(x^2 + 2x)^{-2}, x \neq -2, 0$

f $\left(x^2 - \frac{2}{x}\right)^{-3}, x \neq 0$

Example 5

- 2
- a**
- Find the derivative of
- $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = (2x^3 + 1)^4$
- .

- b**
- Find the gradient of
- $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = (2x^3 + 1)^4$
- at the point
- $(1, 81)$
- .

- 3
- a**
- Find the gradient of the curve with equation
- $y = \frac{1}{x+3}$
- at the point
- $(1, \frac{1}{4})$
- .

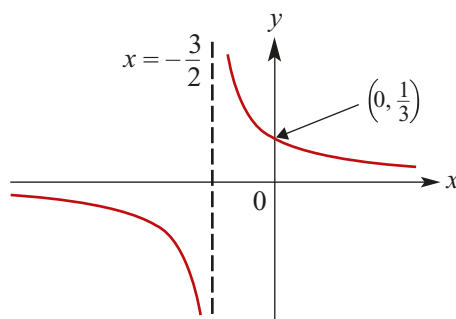
- b**
- Find the gradient of the curve with equation
- $y = \frac{1}{(x+3)^3}$
- at the point
- $(1, \frac{1}{64})$
- .

- 4 The diagram is a sketch graph of the

function $f(x) = \frac{1}{2x+3}$.

- a**
- Find the gradient of the curve at the point
- $(0, \frac{1}{3})$
- .

- b**
- Find the coordinates of the points on the curve at which the gradient is
- $-\frac{2}{9}$
- .



- 5 The diagram shows graphs of the

functions $y = \frac{1}{x}$ and $y = -\frac{1}{x}$.

- a**
- Find the gradient of
- $y = \frac{1}{x}$
- at the point
- $(2, \frac{1}{2})$
- .

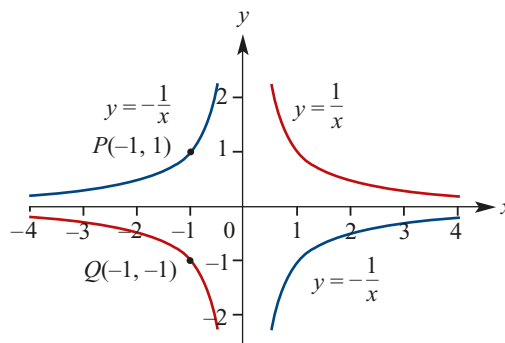
- b**
- Without further calculation, state the gradient of
- $y = -\frac{1}{x}$
- at
- $(2, -\frac{1}{2})$
- .

- c**
- Find the equation of the tangent at the point
- $(1, 1)$
- of
- $y = \frac{1}{x}$
- .

- d**
- Find the equation of the tangent at the point
- $(1, -1)$
- of
- $y = -\frac{1}{x}$
- .

- e**
- Find the equations of the tangents at points
- P
- and
- Q
- , and find their point of intersection.

- f**
- Draw sketch graphs of
- $y = \frac{1}{x}$
- and
- $y = -\frac{1}{x}$
- on the same set of axes and draw in the four tangents.



20B Differentiating rational powers

Before using the chain rule to differentiate rational powers, we will show how to differentiate $x^{\frac{1}{2}}$ and $x^{\frac{1}{3}}$ by first principles.



Example 6

Differentiate each of the following by first principles:

a $f(x) = x^{\frac{1}{2}}, x > 0$

b $g(x) = x^{\frac{1}{3}}, x \neq 0$

Solution

$$\begin{aligned} \mathbf{a} \quad \frac{f(x+h) - f(x)}{h} &= \frac{\sqrt{x+h} - \sqrt{x}}{h} \\ &= \frac{\sqrt{x+h} - \sqrt{x}}{h} \times \frac{\sqrt{x+h} + \sqrt{x}}{\sqrt{x+h} + \sqrt{x}} \\ &= \frac{x+h-x}{h(\sqrt{x+h} + \sqrt{x})} \\ &= \frac{1}{\sqrt{x+h} + \sqrt{x}} \end{aligned}$$

$$\therefore f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h} = \lim_{h \rightarrow 0} \frac{1}{\sqrt{x+h} + \sqrt{x}} = \frac{1}{2\sqrt{x}}$$

b We use the identity

$$a^3 - b^3 = (a-b)(a^2 + ab + b^2)$$

By observing that $\left(a^{\frac{1}{3}}\right)^3 = a$ and $\left(b^{\frac{1}{3}}\right)^3 = b$, we obtain

$$a - b = \left(a^{\frac{1}{3}} - b^{\frac{1}{3}}\right)\left(a^{\frac{2}{3}} + a^{\frac{1}{3}}b^{\frac{1}{3}} + b^{\frac{2}{3}}\right)$$

and therefore

$$a^{\frac{1}{3}} - b^{\frac{1}{3}} = \frac{a - b}{a^{\frac{2}{3}} + a^{\frac{1}{3}}b^{\frac{1}{3}} + b^{\frac{2}{3}}}$$

We now have

$$\begin{aligned} \frac{g(x+h) - g(x)}{h} &= \frac{(x+h)^{\frac{1}{3}} - x^{\frac{1}{3}}}{h} \\ &= \frac{x+h-x}{h\left((x+h)^{\frac{2}{3}} + (x+h)^{\frac{1}{3}}x^{\frac{1}{3}} + x^{\frac{2}{3}}\right)} \\ &= \frac{1}{(x+h)^{\frac{2}{3}} + (x+h)^{\frac{1}{3}}x^{\frac{1}{3}} + x^{\frac{2}{3}}} \end{aligned}$$

Hence

$$g'(x) = \lim_{h \rightarrow 0} \frac{g(x+h) - g(x)}{h} = \lim_{h \rightarrow 0} \frac{1}{(x+h)^{\frac{2}{3}} + (x+h)^{\frac{1}{3}}x^{\frac{1}{3}} + x^{\frac{2}{3}}} = \frac{1}{3x^{\frac{2}{3}}}$$

Note: We can prove that $a^n - b^n = (a - b)(a^{n-1} + a^{n-2}b + a^{n-3}b^2 + \cdots + ab^{n-2} + b^{n-1})$ for $n \geq 2$. We could use this result to find the derivative of $x^{\frac{1}{n}}$ by first principles, but instead we will use the chain rule.

Using the chain rule

Suppose that two variables x and y are related in such a way that $y = f(x)$ and $x = g(y)$. Then $y = f(g(y))$ and using the chain rule gives

$$1 = \frac{dy}{dy} = \frac{dy}{dx} \cdot \frac{dx}{dy}$$

Thus
$$\frac{dy}{dx} = \frac{1}{\frac{dx}{dy}} \quad \text{for } \frac{dx}{dy} \neq 0$$

Now consider $y = x^{\frac{1}{n}}$, where $n \in \mathbb{Z} \setminus \{0\}$ and $x > 0$.

We have $x = y^n$ and so $\frac{dx}{dy} = ny^{n-1}$. Therefore

$$\frac{dy}{dx} = \frac{1}{\frac{dx}{dy}} = \frac{1}{ny^{n-1}} = \frac{1}{n\left(x^{\frac{1}{n}}\right)^{n-1}} = \frac{1}{n}x^{\frac{1}{n}-1}$$

For $y = x^{\frac{1}{n}}$, $\frac{dy}{dx} = \frac{1}{n}x^{\frac{1}{n}-1}$, where $n \in \mathbb{Z} \setminus \{0\}$ and $x > 0$.

This result may now be extended to rational powers.

Let $y = x^{\frac{p}{q}}$, where $p, q \in \mathbb{Z} \setminus \{0\}$.

Write $y = \left(x^{\frac{1}{q}}\right)^p$. Let $u = x^{\frac{1}{q}}$. Then $y = u^p$. The chain rule yields

$$\begin{aligned} \frac{dy}{dx} &= \frac{dy}{du} \cdot \frac{du}{dx} \\ &= pu^{p-1} \cdot \frac{1}{q}x^{\frac{1}{q}-1} \\ &= p\left(x^{\frac{1}{q}}\right)^{p-1} \cdot \frac{1}{q}x^{\frac{1}{q}-1} \\ &= \frac{p}{q}x^{\frac{p}{q}-\frac{1}{q}}x^{\frac{1}{q}-1} \\ &= \frac{p}{q}x^{\frac{p}{q}-1} \end{aligned}$$

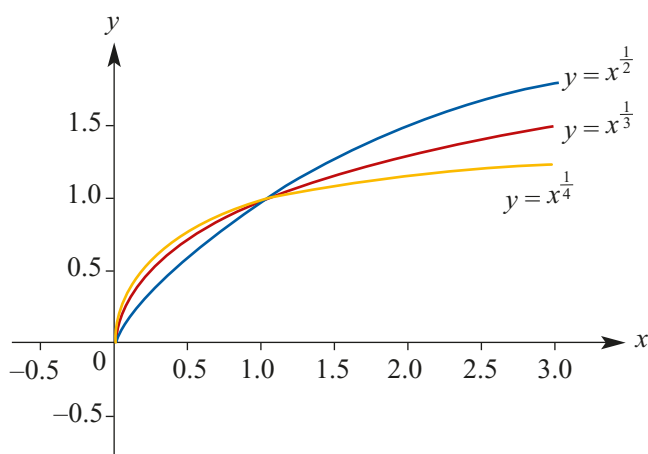
Thus the result for integer powers has been extended to rational powers. In fact, the analogous result holds for any non-zero real power:

For $f(x) = x^a$, $f'(x) = ax^{a-1}$, where $a \in \mathbb{R} \setminus \{0\}$ and $x > 0$.

This result is stated for $x > 0$, as $(-3)^{\frac{1}{2}}$ is not defined, although $(-2)^{\frac{1}{3}}$ is defined.

The graphs of $y = x^{\frac{1}{2}}$, $y = x^{\frac{1}{3}}$ and $y = x^{\frac{1}{4}}$ are shown.

The domain of each has been taken to be $\mathbb{R}^+$.

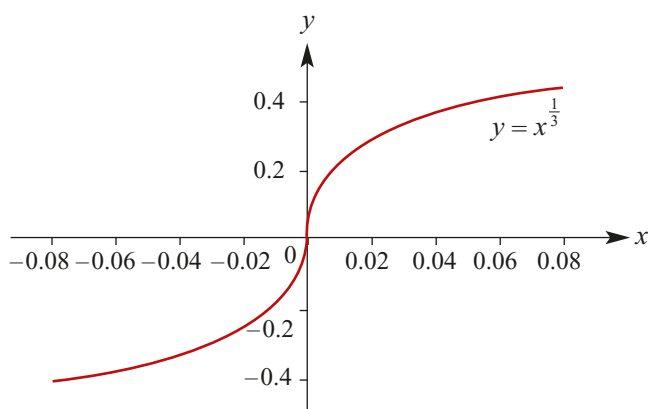


The graph of the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = x^{\frac{1}{3}}$ is shown on the right.

Note that the values shown here are $-0.08 \leq x \leq 0.08$.

From this it can be seen that the tangent to $y = x^{\frac{1}{3}}$ at the origin is on the y-axis.

Use a calculator to investigate graphs of this type further.



Example 7

Find the derivative of each of the following with respect to x :

a $4x^{\frac{2}{3}}$

b $x^{\frac{1}{5}} - 2x^{-3}$

Solution

a Let $y = 4x^{\frac{2}{3}}$

$$\begin{aligned} \text{Then } \frac{dy}{dx} &= 4 \times \frac{2}{3} \times x^{\frac{2}{3}-1} \\ &= \frac{8}{3}x^{-\frac{1}{3}} \end{aligned}$$

b Let $y = x^{\frac{1}{5}} - 2x^{-3}$

$$\begin{aligned} \text{Then } \frac{dy}{dx} &= \frac{1}{5}x^{\frac{1}{5}-1} - 2 \times (-3x^{-3-1}) \\ &= \frac{1}{5}x^{-\frac{4}{5}} + 6x^{-4} \end{aligned}$$

Summary 20B

For any non-zero rational number $r = \frac{p}{q}$, if $f(x) = x^r$, then $f'(x) = rx^{r-1}$.

Exercise 20B

Example 7

1 Find the derivative of each of the following with respect to x :

a $x^{\frac{1}{3}}$

b $x^{\frac{3}{2}}, x > 0$

c $x^{\frac{5}{2}} - x^{\frac{3}{2}}, x > 0$

d $2x^{\frac{1}{2}} - 3x^{\frac{5}{3}}, x > 0$

e $x^{-\frac{5}{6}}, x > 0$

f $x^{-\frac{1}{2}} - 4, x > 0$

2 Using the chain rule, find the derivative of each of the following with respect to x :

a $\sqrt{1+x^2}$

b $\sqrt[3]{x+x^2}$

c $(1+x^2)^{-\frac{1}{2}}$

d $(1+x)^{\frac{1}{3}}$

3 **a** Find the gradient of $y = x^{\frac{1}{3}}$ at each of the following points:

i $(\frac{1}{8}, \frac{1}{2})$

ii $(-\frac{1}{8}, -\frac{1}{2})$

iii $(1, 1)$

iv $(-1, -1)$

b Comment on your results.

4 Consider the graphs of $y = x^{\frac{1}{2}}$ and $y = x^{\frac{1}{3}}$ for $x > 0$.

a Find $\{x : x^{\frac{1}{2}} < x^{\frac{1}{3}}\}$.

b Find the values of x for which the gradient of $y = x^{\frac{1}{2}}$ is greater than the gradient of $y = x^{\frac{1}{3}}$.

5 Differentiate each of the following with respect to x :

a $(2 - 5\sqrt{x})^2$

b $(3\sqrt{x} + 2)^2$

c $\frac{2 + \sqrt{x}}{x^2}$

d $\frac{x^2 + 2}{\sqrt{x}}$

e $3\sqrt{x}(x^2 + 2)$

20C Antidifferentiating rational powers

In the previous section, we showed that:

$$\text{If } f(x) = x^r, \text{ where } r \in \mathbb{Q} \setminus \{0\}, \text{ then } f'(x) = rx^{r-1}.$$

For example, we know that:

$$f(x) = x^{-2} \quad \text{implies} \quad f'(x) = -2x^{-3}$$

$$f(x) = x^{\frac{1}{2}} \quad \text{implies} \quad f'(x) = \frac{1}{2}x^{-\frac{1}{2}}$$

$$f(x) = x^{\frac{3}{2}} \quad \text{implies} \quad f'(x) = \frac{3}{2}x^{\frac{1}{2}}$$

Reversing this process we have:

$$\int -2x^{-3} dx = x^{-2} + c \quad \text{where } c \text{ is an arbitrary constant}$$

$$\int \frac{1}{2}x^{-\frac{1}{2}} dx = x^{\frac{1}{2}} + c \quad \text{where } c \text{ is an arbitrary constant}$$

$$\int \frac{3}{2}x^{\frac{1}{2}} dx = x^{\frac{3}{2}} + c \quad \text{where } c \text{ is an arbitrary constant}$$

We also have:

$$\int x^{-3} dx = -\frac{1}{2}x^{-2} + c$$

$$\int x^{-\frac{1}{2}} dx = 2x^{\frac{1}{2}} + c$$

$$\int x^{\frac{1}{2}} dx = \frac{2}{3}x^{\frac{3}{2}} + c$$

From this we see that:

$$\int x^r dx = \frac{x^{r+1}}{r+1} + c, \quad r \in \mathbb{Q} \setminus \{-1\}$$

Note: This result can only be applied for suitable values of x for a given value of r .

For example, if $r = \frac{1}{2}$, then $x \in \mathbb{R}^+$ is a suitable restriction. If $r = -2$, we can take $x \in \mathbb{R} \setminus \{0\}$, and if $r = 3$, we can take $x \in \mathbb{R}$.



Example 8

Find y in terms of x if:

a $\frac{dy}{dx} = \frac{1}{x^2}$, and $y = 1$ when $x = 1$

b $\frac{dy}{dx} = 3\sqrt{x}$, and $y = 2$ when $x = 4$

c $\frac{dy}{dx} = x^{\frac{3}{4}} + x^{-\frac{3}{4}}$, and $y = 0$ when $x = 0$

Solution

$$\begin{aligned} \mathbf{a} \quad \int \frac{1}{x^2} dx &= \int x^{-2} dx \\ &= \frac{x^{-1}}{-1} + c \\ \therefore y &= -\frac{1}{x} + c \end{aligned}$$

As $y = 1$ when $x = 1$, we have $c = 2$.

$$\text{Thus } y = -\frac{1}{x} + 2.$$

$$\begin{aligned} \mathbf{b} \quad \int 3\sqrt{x} dx &= 3 \int x^{\frac{1}{2}} dx \\ &= 3 \times \frac{x^{\frac{3}{2}}}{\frac{3}{2}} + c \\ \therefore y &= 2x^{\frac{3}{2}} + c \end{aligned}$$

As $y = 2$ when $x = 4$, we have

$$2 = 2(4)^{\frac{3}{2}} + c$$

$$2 = 2 \times 8 + c$$

$$\therefore c = -14$$

$$\text{Thus } y = 2x^{\frac{3}{2}} - 14.$$

c $y = \frac{4}{7}x^{\frac{7}{4}} + 4x^{\frac{1}{4}} + c$

As $y = 0$ when $x = 0$, we have $c = 0$,

$$\text{and so } y = \frac{4}{7}x^{\frac{7}{4}} + 4x^{\frac{1}{4}}.$$

Summary 20C

For any rational number $r \neq -1$:

$$\int x^r dx = \frac{x^{r+1}}{r+1} + c$$

Exercise 20C

1 Find:

a $\int 3x^{-2} dx$

b $\int 2x^{-4} + 6x dx$

c $\int \sqrt{x}(2+x) dx$

d $\int 3x^{\frac{1}{3}} - 5x^{\frac{5}{4}} dx$

e $\int \frac{3z^4 + 2z}{z^3} dz$

f $\int 3x^{\frac{3}{4}} - 7x^{\frac{1}{2}} dx$

Example 8

2 Find y in terms of x for each of the following:

a $\frac{dy}{dx} = x^{\frac{1}{2}} + x$, and $y = 6$ when $x = 4$

b $\frac{dy}{dx} = \frac{1}{x^3}$, and $y = 1$ when $x = 1$

c $\frac{dy}{dx} = 3x + \frac{1}{x^2}$, and $y = 5$ when $x = 1$

3 A curve with equation $y = f(x)$ passes through the point $(2, 0)$ and $f'(x) = 3x^2 - \frac{1}{x^2}$. Find $f(x)$.

4 Find s in terms of t , if $\frac{ds}{dt} = 3t - \frac{8}{t^2}$ and $s = 1\frac{1}{2}$ when $t = 1$.

5 Given that $\frac{dy}{dx} = \frac{a}{x^2} + 1$ and that, when $x = 1$, $\frac{dy}{dx} = 3$ and $y = 3$, find the value of y when $x = 2$.

6 The curve for which $\frac{dy}{dx} = ax$, where a is a constant, is such that the tangent at $(1, 2)$ passes through the origin. Find the gradient of this tangent and hence determine:

a the value of a

b the equation of the curve.

7 Find the equation of the curve which passes through the point $(-1, 2)$ and has the property that, for each point (x, y) on the curve, the gradient equals the square of the distance between the point and the y -axis.

20D The second derivative

For the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = 2x^2 + 4x + 1$, the derivative has rule $f'(x) = 4x + 4$.

That is, the derivative of $2x^2 + 4x + 1$ is $4x + 4$.

The second derivative of $2x^2 + 4x + 1$ is the derivative of $4x + 4$, which is 4.

The function notation for the second derivative is $f''(x) = 4$.

Using Leibniz notation: If $y = 2x^2 + 4x + 1$, then the first derivative is $\frac{dy}{dx} = 4x + 4$ and the second derivative is $\frac{d^2y}{dx^2} = 4$.



Example 9

For each of the following, find $f''(x)$:

a $f(x) = 3x^3 + 2x^{-1} + 1, x \neq 0$

b $f(x) = x^{\frac{1}{2}} + 3x^{-4} + 1, x > 0$

c $f(x) = x^4 + x^{-\frac{3}{2}} + 1, x > 0$

Solution

a $f'(x) = 9x^2 - 2x^{-2} \quad (x \neq 0)$

$f''(x) = 18x + 4x^{-3} \quad (x \neq 0)$

b $f'(x) = \frac{1}{2}x^{-\frac{1}{2}} - 12x^{-5} \quad (x > 0)$

$f''(x) = -\frac{1}{4}x^{-\frac{3}{2}} + 60x^{-6} \quad (x > 0)$

c $f'(x) = 4x^3 - \frac{3}{2}x^{-\frac{5}{2}} \quad (x > 0)$

$f''(x) = 12x^2 + \frac{15}{4}x^{-\frac{7}{2}} \quad (x > 0)$

Position, velocity and acceleration

We recall the following from Chapter 18. For an object moving in a straight line, if $x(t)$ denotes the position of the object at time t , then:

- $\frac{dx}{dt}$ gives the velocity at time t
- $\frac{d^2x}{dt^2}$ gives the acceleration at time t .

Exercise 20D

Example 9

1 Find $f''(x)$ for each of the following:

a $f(x) = x^3 + 2x + 1$

b $f(x) = 3x + 2$

c $f(x) = (3x + 1)^4$

d $f(x) = x^{\frac{1}{2}} + 3x^3, x > 0$

e $f(x) = (x^6 + 1)^3$

f $f(x) = 5x^2 + 6x^{-1} + 3x^{\frac{3}{2}}$

- 2 For each of the following, find $\frac{d^2y}{dx^2}$:
- a** $y = 3x^3 + 4x + 1$ **b** $y = 6$ **c** $y = 6x^2 + 3x + 1$
d $y = (6x + 1)^4$ **e** $y = (5x + 2)^4$ **f** $y = x^3 + 2x^2 + 3x^{-1}$
- 3 The height of a stone is $20t - 4.9t^2$ metres at a time t seconds after it is thrown. What is the acceleration?
- 4 After t seconds, the x -coordinate of a particle moving along the x -axis is given by $x(t) = 4t - 3t^3$, where the units on the x -axis are in metres.
- a** Find:
- i** the x -coordinate after 2 seconds of motion
 - ii** the velocity of the particle at the start
 - iii** the velocity of the particle after half a second
 - iv** the velocity of the particle after 2 seconds
- b** When is the acceleration zero?
- c** What is the average velocity during the first 2 seconds?

20E Sketch graphs

In Chapter 18 we used calculus to help us sketch the graphs of polynomial functions. In this section we show how the same techniques may be applied to non-polynomial functions.



Example 10

Sketch the graph of $f: \mathbb{R} \setminus \{-1\} \rightarrow \mathbb{R}$, $f(x) = \frac{x^2 + 3}{x + 1}$.

Solution

By division, $f(x) = x - 1 + \frac{4}{x + 1}$.

Behaviour for very large x

As $x \rightarrow \infty$, $f(x) \rightarrow x - 1$ from above.

As $x \rightarrow -\infty$, $f(x) \rightarrow x - 1$ from below.

There is an **oblique asymptote** with equation $y = x - 1$.

Vertical asymptote

$$\lim_{x \rightarrow -1^+} f(x) = \infty \quad \text{and} \quad \lim_{x \rightarrow -1^-} f(x) = -\infty$$

There is a vertical asymptote with equation $x = -1$.

Axis intercepts

When $x = 0$, $f(x) = 3$. There is no x -axis intercept, as $x^2 + 3 \neq 0$ for all $x \in \mathbb{R}$.

Stationary points

For $f(x) = x - 1 + \frac{4}{x+1}$

$$f'(x) = 1 - \frac{4}{(x+1)^2}$$

Find where $f'(x) = 0$:

$$1 - \frac{4}{(x+1)^2} = 0$$

$$(x+1)^2 = 4$$

$$x+1 = \pm 2$$

Therefore $x = 1$ or $x = -3$.

We consider two gradient charts.

First for $x > -1$:

x		1	
$f'(x)$	-	0	+
shape of f	\	—	/

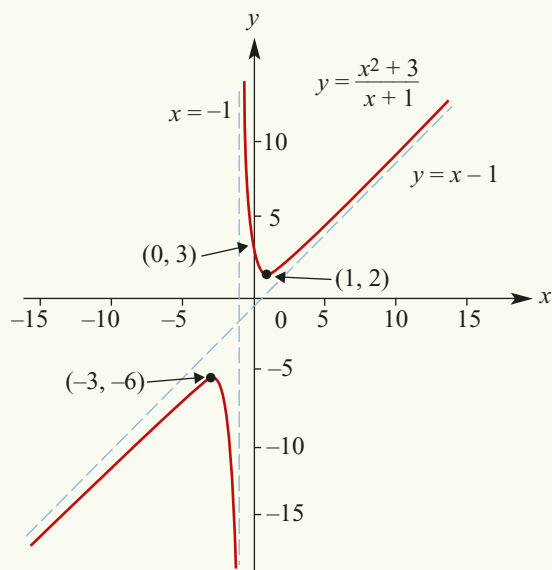
$\therefore$ Local minimum at $(1, 2)$

Next for $x < -1$:

x		-3	
$f'(x)$	+	0	-
shape of f	/	—	\

$\therefore$ Local maximum at $(-3, -6)$

Sketch graph



Summary 20E**Steps for sketching graphs**

- Find the x -axis and y -axis intercepts and the stationary points.
- Find where the graph is strictly increasing and where it is strictly decreasing.
- Determine the nature of each stationary point (local maximum, local minimum or stationary point of inflection).
- Identify vertical asymptotes.
- Understand the behaviour as x becomes very large positive and very large negative.

Exercise 20E**Example 10**

- 1 The equation of a curve is $y = 4x + \frac{1}{x}$.
 - a Find the coordinates of the turning points.
 - b Find the equation of the tangent to the curve at the point where $x = 2$.
- 2 Find the x -coordinates of the points on the curve $y = \frac{x^2 - 1}{x}$ at which the gradient of the curve is 5.
- 3 Find the gradient of the curve $y = \frac{2x - 4}{x^2}$ at the point where the curve crosses the x -axis.
- 4 For the curve $y = x - 5 + \frac{4}{x}$, find:
 - a the coordinates of the points of intersection with the axes
 - b the equations of all asymptotes
 - c the coordinates of all turning points.
 Use this information to sketch the curve.
- 5 If x is positive, find the least value of $x + \frac{4}{x^2}$.
- 6 For positive values of x , sketch the graph of $y = x + \frac{4}{x}$ and find the least value of y .
- 7 Sketch the graph of each of the following, indicating the coordinates of axis intercepts and turning points, and the equations of asymptotes:

- a $y = x + \frac{1}{x}, x \neq 0$ - c $y = x + 1 + \frac{1}{x+3}, x \neq -3$ - e $y = x - 5 + \frac{1}{x}, x \neq 0$	- b $y = \frac{1}{x^2} - x, x \neq 0$ - d $y = x^3 + \frac{243}{x}, x \neq 0$ - f $y = \frac{x^2 - 4}{x + 2}, x \neq -2$

Chapter summary



Assignment



Nrich

■ Chain rule

- The chain rule is often used to differentiate a complicated function by transforming it into two simpler functions, which are ‘chained’ together.

For example: $y = \sqrt{3x^2 + 1}$ can be transformed into $y = \sqrt{u}$ and $u = 3x^2 + 1$.

- Using Leibniz notation, the chain rule is stated as $\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$.
- Using function notation, the chain rule is stated as $(f \circ g)'(x) = f'(g(x)) g'(x)$, where $(f \circ g)(x) = f(g(x))$.

■ Derivatives and antiderivatives of powers

- If $f(x) = x^r$, then $f'(x) = rx^{r-1}$, for any non-zero rational number r .
- $\int x^r dx = \frac{x^{r+1}}{r+1} + c$, for any rational number $r \neq -1$.

■ Second derivative

- The second derivative of y with respect to x is written as $\frac{d^2y}{dx^2}$.
- Using function notation, the second derivative of f is written as f'' .

■ Sketch graphs When sketching the graph of a function, consider:

- the behaviour of the function as x becomes large positive and large negative
- vertical asymptotes
- axis intercepts
- stationary points (i.e. where the gradient is zero).

Technology-free questions

1 Find the derivative of each of the following with respect to x :

a $x^{\frac{1}{2}}$

b $\sqrt[3]{x}$

c $-\frac{2}{x^{\frac{1}{3}}}$

d $x^{\frac{4}{3}}$

e $x^{-\frac{1}{3}}$

f $x^{-\frac{1}{3}} + 2x^{\frac{3}{5}}$

2 Differentiate each of the following with respect to x :

a $(2x + 3)^2$

b $2(3x + 4)^4$

c $(3 - 2x)^{-\frac{1}{2}}$

d $\frac{1}{3 + 2x}$

e $\frac{1}{(2x - 1)^{\frac{2}{3}}}$

f $\frac{3}{\sqrt{2 + x^2}}$

g $\left(2x^2 - \frac{3}{x^2}\right)^{\frac{1}{3}}$

3 Find:

a $\int 2x^{-3} dx$

b $\int \sqrt{x}(x - 2) dx$

c $\int \frac{3x^2 + 2x}{x} dx$

d $\int \frac{3x + 1}{x^3} dx$

e $\int 5x - 2\sqrt{x} dx$

f $\int 5x^{\frac{3}{4}} - 2x^{\frac{1}{3}} dx$

g $\int 2 - \sqrt{x} dx$

h $\int \frac{3x^2 + 2x}{x^4} dx$

- 4** Find s in terms of t , if $\frac{ds}{dt} = t + 3 - \frac{1}{t^2}$ and $s = 6$ when $t = 1$.
- 5** Find the gradient of the tangent to each of the following curves at the given point:
- a** $y = \sqrt{x}$, $(9, 3)$ **b** $y = \frac{1}{2x+1}$, $(0, 1)$ **c** $y = \frac{2}{x^2}$, $(4, \frac{1}{8})$
- d** $y = 3 + \frac{2}{x}$, $(1, 5)$ **e** $y = \sqrt{x+1}$, $(8, 3)$ **f** $y = (x^2 - 7x - 8)^3$, $(8, 0)$
- 6** Find the coordinates of the point(s) on the curve with equation $y = \frac{1}{x}$ for which the gradient is -4 .
- 7** Find the coordinates of the point(s) on the curve with equation $y = \sqrt{x}$ for which the gradient is 2 .

Multiple-choice questions

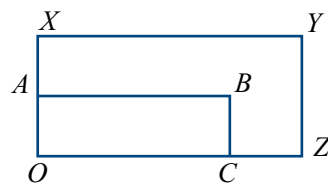
- 1** If $f(x) = \frac{4x^4 - 12x^2}{3x}$, then $f'(x)$ equals
- A** $\frac{16x^3 - 24x}{3}$ **B** $4x^2 - 4$ **C** $\frac{16x^3 - 24x}{3x}$
- D** $4x^2 - 8x$ **E** $\frac{8x^3 - 16x}{3x}$
- 2** If $f(x) = 2x^{\frac{p}{q}}$, where p and q are integers, then $f'(x)$ equals
- A** $2x^{\frac{p-q}{q}}$ **B** $2px^{\frac{p}{q}-1}$ **C** 2 **D** $\frac{2p}{q}x^{\frac{p-q}{q}}$ **E** $\frac{2p}{q}x$
- 3** If $f: \mathbb{R} \setminus \{2\} \rightarrow \mathbb{R}$ with $f(x) = 4 + \frac{4}{2-x}$, then $f'(x) > 0$ for
- A** $\mathbb{R} \setminus \{2\}$ **B** $\mathbb{R}$ **C** $x < 2$ **D** $x > 2$ **E** $x > 4$
- 4** A particle moves in a straight line so that its position, x cm, relative to a fixed point O at time t seconds ($t \geq 0$) is given by $x = -t^3 + 7t^2 - 14t + 6$. The particle's acceleration at $t = 3$ is
- A** -4 cm/s^2 **B** 3 cm/s^2 **C** 4 cm/s^2 **D** 8 cm/s^2 **E** 0 cm/s^2
- 5** Let $y = f(g(x))$, where $g(x) = x^3$. Then $\frac{dy}{dx}$ equals
- A** $3x^2 f'(x^3)$ **B** $3x^2 f(x^3)$ **C** $2x f(x) f'(x^3)$
- D** $2f(x) f'(x^3)$ **E** $3x^2$
- 6** The graph defined by the rule $f(x) = x + \frac{1}{x}$ has a local minimum at $(a, f(a))$. The value of a is
- A** -1 **B** 2 **C** $-\frac{5}{2}$ **D** $\frac{5}{2}$ **E** 1

- 7 Which of the following is *not true* for the curve of $y = f(x)$, where $f(x) = x^{\frac{1}{5}}$?
- A** The gradient is defined for all real numbers.
B The curve passes through the origin.
C The curve passes through the points with coordinates $(1, 1)$ and $(-1, -1)$.
D For $x > 0$, the gradient is positive.
E For $x > 0$, the gradient is decreasing.
- 8 Which of the following is *not true* for $y = f(x)$, where $f(x) = x^{\frac{3}{4}}$?
- A** The maximal domain of the function is $\mathbb{R}^+ \cup \{0\}$.
B $f(x) > x$ for all $x > 1$.
C The curve of $y = f(x)$ passes through the point with coordinates $(1, 1)$.
D For $x > 0$, the gradient of the curve is positive.
E For $x > 0$, the gradient of the curve is decreasing.
- 9 The derivative of $(5x^2 + 2x)^n$ is
- A** $n(10x + 2)(5x^2 + 2x)^{n-1}$ **B** $(5x^2 + 2x)^{n-1}$ **C** $(10x + 2)^n$
D $n(5x^2 + 2x)^{n-1}$ **E** $10x^{2n-1} + 2x^{n-1}$
- 10 The graph of the function with rule $y = \frac{k}{2(x^2 + 1)}$ has gradient 1 when $x = 1$. The value of k is
- A** 1 **B** -1 **C** 4 **D** -4 **E** $-\frac{1}{4}$

Extended-response questions

- 1 A solid circular cylinder has radius r cm and height h cm. It has a fixed volume of 400 cm^3 .
- a** Find h in terms of r .
b Show that the total surface area, $A \text{ cm}^2$, of the cylinder is given by $A = 2\pi r^2 + \frac{800}{r}$.
c Find $\frac{dA}{dr}$.
d Solve the equation $\frac{dA}{dr} = 0$ for r .
e Find, correct to three significant figures, the minimum surface area of the cylinder.
f Sketch the graph of A against r .
- 2 A rectangle has sides of length x cm and y cm, and the area of the rectangle is 16 cm^2 .
- a** Find y in terms of x .
b Show that the perimeter, P cm, is given by $P = 2x + \frac{32}{x}$.
c Find the value of x for which the value of P is a minimum and find this value of P .
d Sketch the graph of P against x for $x > 0$.

- 3** The area of rectangle $OABC$ is 120 cm^2 , the length of CZ is 5 cm and the length of AX is 7 cm . Let the length of OC be $x \text{ cm}$.



- Find the length of OA in terms of x .
 - Find the length of OX in terms of x .
 - Find the length of OZ in terms of x .
 - Find the area, $y \text{ cm}^2$, of rectangle $OXYZ$ in terms of x .
 - Find the value of x for which the area, $y \text{ cm}^2$, is a minimum.
- 4** The curve with equation $y = \sqrt{x+2}$ meets the x -axis at A and the y -axis at B .
- Find the coordinates of A and B .
 - By using the chain rule, find $\frac{dy}{dx}$.
 - Find the gradient of the curve where $x = -1$.
 - Find the equation of the tangent at the point where $x = -1$.
 - If this tangent meets the x -axis at C and the y -axis at D , find the distance CD .
 - Find the values of x for which $\frac{dy}{dx} < 1$.

- 5** An open rectangular box of height $h \text{ cm}$ has a horizontal rectangular base with side lengths $x \text{ cm}$ and $2x \text{ cm}$. The volume of the box is 36 cm^3 .

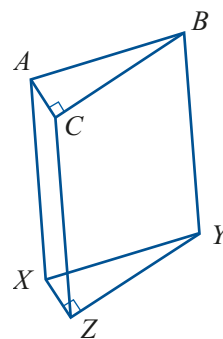
- Express h in terms of x .
- Show that the total surface area, $A \text{ cm}^2$, of the box is given by $A = 2x^2 + \frac{108}{x}$.
- Calculate the values of x and h which make the total surface area a minimum.
- Sketch the graph of A against x for $x > 0$.

- 6** The prism shown in the diagram has a triangular cross-section.

The 'ends' of the prism shown are congruent right-angled triangles with the right angles at C and Z .

The lengths of some edges are $AX = CZ = BY = y \text{ cm}$, $AC = XZ = 3x \text{ cm}$ and $CB = ZY = 4x \text{ cm}$.

The volume of the prism is 1500 cm^3 .



- Express y in terms of x .
- Show that the total surface area, $S \text{ cm}^2$, is given by $S = 12x^2 + \frac{3000}{x}$.
- Find $\frac{dS}{dx}$.
- Find the minimum value of S .

21

Integration

Objectives

- ▶ To use **numerical methods** to estimate the area under the graph of a function.
- ▶ To be able to calculate **definite integrals**.
- ▶ To use the definite integral to find the **exact area** under the graph of a function.

We have used the derivative to find the gradients of tangents to curves, and in turn this has been used in graph sketching. The derivative has also been used to define instantaneous rate of change and to solve problems involving motion in a straight line.

We have also worked with antiderivatives. These provided a method for going from a rate of change of a variable back to the variable itself.

It comes as a surprise that these same ideas can be used to determine areas. In this chapter we define an area function A for a given function f on an interval $[a, b]$, and show that the derivative of the area function is the original function f . Hence, you can go from the function f to its area function by antidifferentiating. This result is so important that it carries the title **fundamental theorem of calculus**.

The result was developed over many centuries, and some of the methods discussed in this chapter date back to Archimedes. The final result was brought together by both Leibniz and Newton in the seventeenth century. The wonder of it is that the two seemingly distinct ideas – calculation of areas and calculation of gradients – were shown to be so closely related.

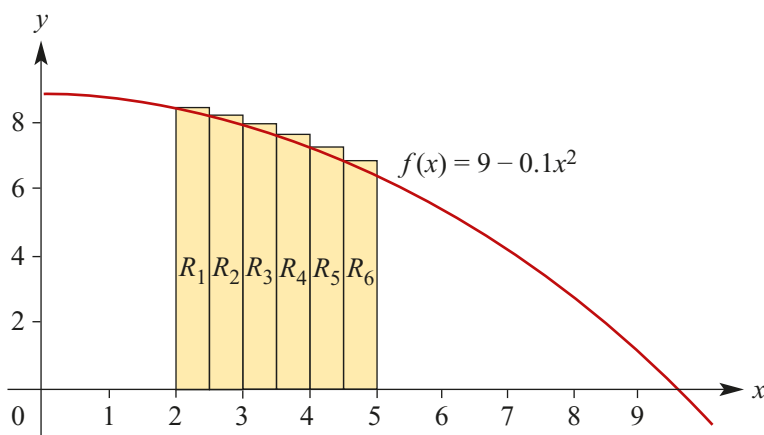
21A Estimating the area under a graph

Consider a function $f: \mathbb{R} \rightarrow \mathbb{R}$ and its graph $y = f(x)$. We want to find the area under the graph. For now we'll assume that the graph $y = f(x)$ is always *above the x-axis*, and we will estimate the area between the graph $y = f(x)$ and the x -axis. We set left and right endpoints and estimate the area between those endpoints.

Below is the graph of $f(x) = 9 - 0.1x^2$. We consider three methods for determining the area under this graph between $x = 2$ and $x = 5$.

The left-endpoint estimate

We first find an approximation for the area under the graph between $x = 2$ and $x = 5$ by dividing the region into rectangles as illustrated. The width of each rectangle is 0.5.



Areas of rectangles:

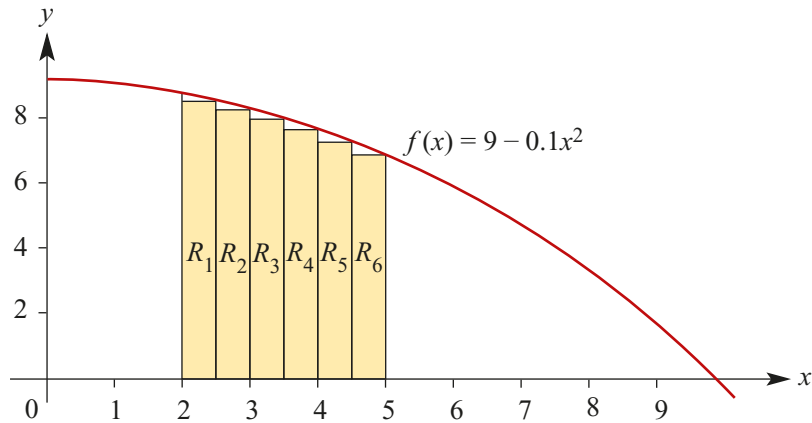
- Area of $R_1 = 0.5 \times f(2.0) = 0.5 \times 8.60 = 4.30$ square units
- Area of $R_2 = 0.5 \times f(2.5) = 0.5 \times 8.38 = 4.19$ square units
- Area of $R_3 = 0.5 \times f(3.0) = 0.5 \times 8.10 = 4.05$ square units
- Area of $R_4 = 0.5 \times f(3.5) = 0.5 \times 7.78 = 3.89$ square units
- Area of $R_5 = 0.5 \times f(4.0) = 0.5 \times 7.40 = 3.70$ square units
- Area of $R_6 = 0.5 \times f(4.5) = 0.5 \times 6.98 = 3.49$ square units

The sum of the areas of the rectangles is 23.62 square units.

This is called the **left-endpoint estimate** for the area under the graph.

The left-endpoint estimate will be larger than the actual area for a graph that is decreasing over the interval, and smaller than the actual area for a graph that is increasing.

The right-endpoint estimate



Areas of rectangles:

- Area of $R_1 = 0.5 \times f(2.5) = 0.5 \times 8.38 = 4.19$ square units
- Area of $R_2 = 0.5 \times f(3.0) = 0.5 \times 8.10 = 4.05$ square units
- Area of $R_3 = 0.5 \times f(3.5) = 0.5 \times 7.78 = 3.89$ square units
- Area of $R_4 = 0.5 \times f(4.0) = 0.5 \times 7.40 = 3.70$ square units
- Area of $R_5 = 0.5 \times f(4.5) = 0.5 \times 6.98 = 3.49$ square units
- Area of $R_6 = 0.5 \times f(5.0) = 0.5 \times 6.50 = 3.25$ square units

The sum of the areas of the rectangles is 22.67 square units.

This is called the **right-endpoint estimate** for the area under the graph.

For f decreasing over $[a, b]$: left-endpoint estimate $\geq$ true area $\geq$ right-endpoint estimate

For f increasing over $[a, b]$: left-endpoint estimate $\leq$ true area $\leq$ right-endpoint estimate

It is clear that, if narrower strips are chosen, we obtain an estimate that is closer to the true value. This is time-consuming to do by hand, but a computer program or spreadsheet makes the process quite manageable. In the following spreadsheet, the right-endpoint estimate is calculated using rectangles of width 0.1 units.

x	$f(x)$	$0.1 \times f(x)$
2.1	8.559	0.8559
2.2	8.516	0.8516
2.3	8.471	0.8471
2.4	8.424	0.8424
2.5	8.375	0.8375
2.6	8.324	0.8324
2.7	8.271	0.8271
2.8	8.216	0.8216
2.9	8.159	0.8159
3	8.1	0.81

x	$f(x)$	$0.1 \times f(x)$
3.1	8.039	0.8039
3.2	7.976	0.7976
3.3	7.911	0.7911
3.4	7.844	0.7844
3.5	7.775	0.7775
3.6	7.704	0.7704
3.7	7.631	0.7631
3.8	7.556	0.7556
3.9	7.479	0.7479
4	7.4	0.74

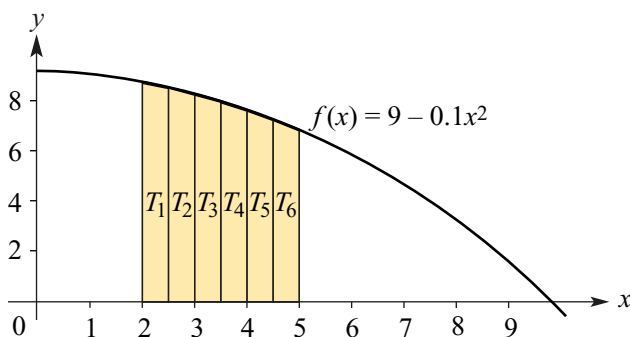
x	$f(x)$	$0.1 \times f(x)$
4.1	7.319	0.7319
4.2	7.236	0.7236
4.3	7.151	0.7151
4.4	7.064	0.7064
4.5	6.975	0.6975
4.6	6.884	0.6884
4.7	6.791	0.6791
4.8	6.696	0.6696
4.9	6.599	0.6599
5	6.5	0.65

The sum of the areas of the rectangles is 22.9945 square units.

The trapezoidal estimate

For this estimate we work with trapeziums instead of rectangles.

The area of a trapezium is $\frac{1}{2}(a + b)h$, where a and b are the lengths of the two parallel sides and h is their distance apart.



Areas of trapeziums:

- Area of $T_1 = \frac{1}{2}[f(2.0) + f(2.5)] \times 0.5 = 4.24375$ square units
- Area of $T_2 = \frac{1}{2}[f(2.5) + f(3.0)] \times 0.5 = 4.11875$ square units
- Area of $T_3 = \frac{1}{2}[f(3.0) + f(3.5)] \times 0.5 = 3.96875$ square units
- Area of $T_4 = \frac{1}{2}[f(3.5) + f(4.0)] \times 0.5 = 3.79375$ square units
- Area of $T_5 = \frac{1}{2}[f(4.0) + f(4.5)] \times 0.5 = 3.59375$ square units
- Area of $T_6 = \frac{1}{2}[f(4.5) + f(5.0)] \times 0.5 = 3.36875$ square units

The sum of the areas is 23.0875 square units.

This is called the **trapezoidal estimate** for the area under the graph.

We can see that the trapezoidal estimate for this example can also be calculated as

$$\frac{1}{2}[f(2) + 2f(2.5) + 2f(3) + 2f(3.5) + 2f(4) + 2f(4.5) + f(5)] \times 0.5$$

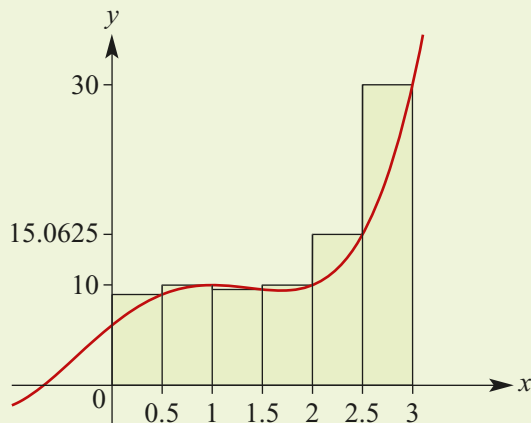


Example 1

Find the sum of the areas of the shaded rectangles to approximate the area under the graph of

$$f(x) = (x - 2)(x + 2)(x - 1)^2 + 10$$

between $x = 0$ and $x = 3$.



Solution

We use the right-endpoint method with rectangles of width 0.5:

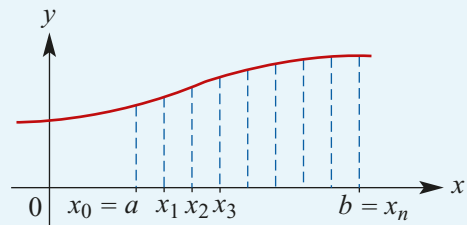
$$\begin{aligned}
 \text{Area} &= f(0.5) \times 0.5 + f(1) \times 0.5 + f(1.5) \times 0.5 + f(2) \times 0.5 + f(2.5) \times 0.5 + f(3) \times 0.5 \\
 &= (f(0.5) + f(1) + f(1.5) + f(2) + f(2.5) + f(3)) \times 0.5 \\
 &= 83.6875 \times 0.5 \\
 &= 41.84375
 \end{aligned}$$

Note: The left-endpoint estimate with the same intervals is 29.84375.
The actual area under the graph is 35.1.

Summary 21A

Divide the interval $[a, b]$ on the x -axis into n equal subintervals $[x_0, x_1]$, $[x_1, x_2]$, $[x_2, x_3]$, $\dots$, $[x_{n-1}, x_n]$ as illustrated.

Estimates for the area under the graph of $y = f(x)$ between $x = a$ and $x = b$:



■ **Left-endpoint estimate**

$$L_n = \frac{b-a}{n} [f(x_0) + f(x_1) + \dots + f(x_{n-1})]$$

■ **Right-endpoint estimate**

$$R_n = \frac{b-a}{n} [f(x_1) + f(x_2) + \dots + f(x_n)]$$

■ **Trapezoidal estimate**

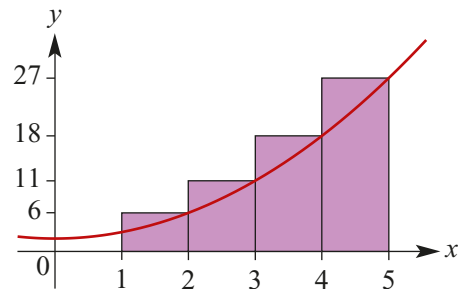
$$T_n = \frac{b-a}{2n} [f(x_0) + 2f(x_1) + 2f(x_2) + \dots + 2f(x_{n-1}) + f(x_n)]$$

These methods are not limited to situations in which the graph is either increasing or decreasing for the whole interval. They may be used to determine the area under the graph for any continuous function on an interval $[a, b]$.

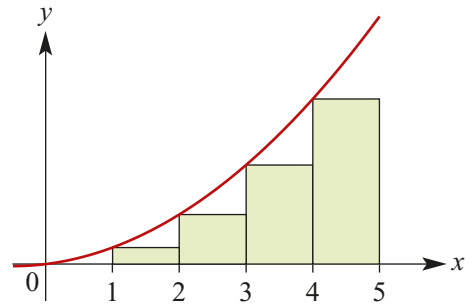
These methods can be described using pseudocode; see Extended-response question 10.

Exercise 21A**Example 1**

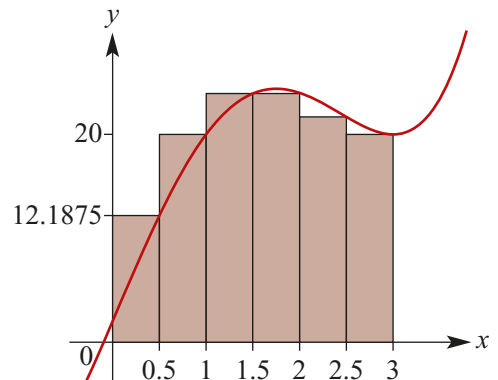
- 1 Find the sum of the areas of the shaded rectangles to approximate the area under the curve $y = x^2 + 2$ between $x = 1$ and $x = 5$.



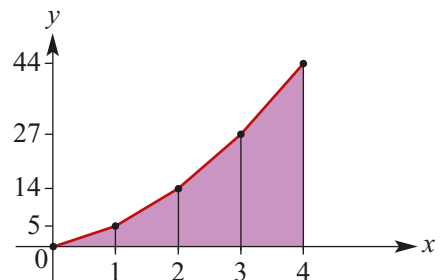
- 2** Find the sum of the areas of the shaded rectangles to approximate the area under the curve $y = 2x^2 + 2x$ between $x = 1$ and $x = 5$.



- 3** Find the sum of the areas of the shaded rectangles to approximate the area under the curve $y = (x - 1)(x + 2)(x - 3)^2 + 20$ between $x = 0$ and $x = 3$.

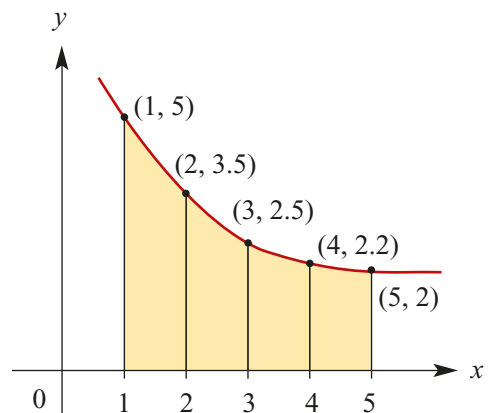


- 4** Find the sum of the areas of the shaded trapeziums to approximate the area under the curve $y = 2x^2 + 3x$ between $x = 0$ and $x = 4$.



- 5** To approximate the area of the shaded region, use the subintervals shown to calculate:

- a** the left-endpoint estimate
- b** the right-endpoint estimate
- c** the trapezoidal estimate.



- 6** Calculate an approximation to the area under the graph of $y = x(3 - x)$ between $x = 0$ and $x = 3$ using strips of width:
- a** 0.5
 - b** 0.2

- 7 A table of values is given for the rule $y = f(x)$.

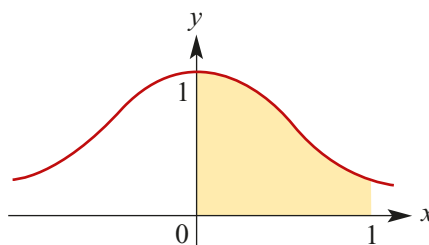
x	0	1	2	3	4	5	6	7	8	9	10
y	3	3.5	3.7	3.8	3.9	3.9	4.0	4.0	3.7	3.3	2.9

Find the area enclosed by the graph of $y = f(x)$, the lines $x = 0$ and $x = 10$, and the x -axis by using:

- a** the left-endpoint estimate **b** the trapezoidal estimate.

- 8 The graph is that of $y = \frac{1}{1+x^2}$. It is known that the area of the shaded region is $\frac{\pi}{4}$.

Apply the trapezoidal estimate with strips of width 0.25, and hence find an approximate value for π .



- 9 Find the trapezoidal estimate for the area under the graph of:

- a** $y = 2^x$ between $x = 0$ and $x = 2$, using intervals of width 0.5

- b** $y = \frac{1}{\sqrt{1-x^2}}$ between $x = 0$ and $x = 0.9$, using intervals of width 0.1.

- 10 An engineer takes soundings at intervals of 3 metres across a river 30 metres wide to obtain the data in the following table. Use the trapezoidal estimate to give an approximate value for the area of the cross-section of the river's channel.

Distance from bank in metres	0	3	6	9	12	15	18	21	24	27	30
Depth of sounding in metres	1	2	3	4	5	5	6	4	4	2	2

21B Finding the exact area: the definite integral

Definition of the integral

Assume that we want to find the area under the graph of a continuous function f . Using one of the three methods from the previous section, we can make better and better estimates of the area by taking narrower and narrower strips. In the limit (i.e. as $n \rightarrow \infty$), these estimates will converge to an answer for the exact area under the graph. Furthermore, it does not matter which of the three methods we choose, we will obtain the same answer in each case.

The limit we obtain for the exact area under the graph of $y = f(x)$ between $x = a$ and $x = b$ is denoted by

$$\int_a^b f(x) dx$$

This is called the **definite integral** of $f(x)$ with respect to x from $x = a$ to $x = b$.

Note: The symbol $\int$ is called the **integral sign**, the numbers a and b are called the **limits** or **endpoints** of the integral, and the function f is called the **integrand**.

The exact area

In the previous section we looked at ways of approximating the area under the graph of $f(x) = 9 - 0.1x^2$ between $x = 2$ and $x = 5$. We can now denote the exact area by

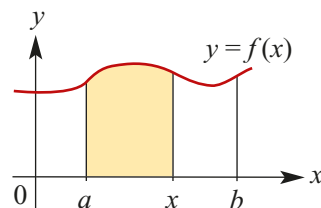
$$\int_2^5 f(x) dx$$

We will show that this area can be found by an antiderivative of f .

The derivative of the area function

Let $f: [a, b] \rightarrow \mathbb{R}$ be a continuous function such that $f(x) \geq 0$ for all $x \in [a, b]$.

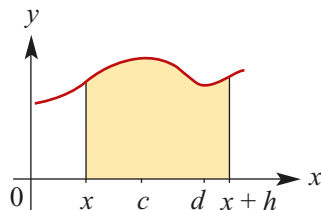
We define the function A geometrically by saying that $A(x)$ is the measure of the area under the curve between a and x . We thus have $A(a) = 0$. We will see that $A'(x) = f(x)$, and thus that A is an antiderivative of f .



First consider the quotient $\frac{A(x+h) - A(x)}{h}$ for $h > 0$.

By our definition of $A(x)$, it follows that $A(x+h) - A(x)$ is the area between x and $x+h$.

Let c be the point in the interval $[x, x+h]$ such that $f(c) \geq f(z)$ for all $z \in [x, x+h]$, and let d be the point in the same interval such that $f(d) \leq f(z)$ for all $z \in [x, x+h]$.



Thus $f(d) \leq f(z) \leq f(c)$ for all $z \in [x, x+h]$.

Therefore $hf(d) \leq A(x+h) - A(x) \leq hf(c)$.

That is, the shaded region has an area less than the area of the rectangle with base h and height $f(c)$ and an area greater than the area of the rectangle with base h and height $f(d)$.

Dividing by h gives

$$f(d) \leq \frac{A(x+h) - A(x)}{h} \leq f(c)$$

As $h \rightarrow 0$, both $f(c)$ and $f(d)$ approach $f(x)$.

Thus we have shown that $A'(x) = f(x)$, and therefore A is an antiderivative of f .

The example again

Now we return to the example $f(x) = 9 - 0.1x^2$ from Section 21A.

Define $A(x)$ to be the area under this graph between 2 and x . Then A is an antiderivative of f such that $A(2) = 0$. The function defined by

$$A(x) = 9x - \frac{x^3}{30} - \frac{266}{15} = \frac{1}{30}(-x^3 + 270x - 532)$$

is an antiderivative of f such that $A(2) = 0$. (Check this for yourself.) So the area under the graph between $x = 2$ and $x = 5$ is given by $A(5) = 23.1$ square units.

We can write $\int_2^5 9 - 0.1x^2 dx = 23.1$.

The fundamental theorem of calculus

A general method to find the area under a graph $y = f(x)$ between $x = a$ and $x = b$ is given by the following important theorem.

Fundamental theorem of calculus

If f is a continuous function on an interval $[a, b]$, then

$$\int_a^b f(x) \, dx = \left[F(x) \right]_a^b = F(b) - F(a)$$

where F is any antiderivative of f .

Proof Let A be the area function we defined above. Since both A and F are antiderivatives of f , they must differ by a constant. That is,

$$A(x) = F(x) + k$$

where k is a constant. First let $x = a$. We then have

$$0 = A(a) = F(a) + k$$

and so $k = -F(a)$.

Thus $A(x) = F(x) - F(a)$, and letting $x = b$ yields

$$A(b) = F(b) - F(a)$$

Therefore the area under the curve $y = f(x)$ between a and b is equal to $F(b) - F(a)$, where F is an antiderivative of f .

The notation $[F(x)]_a^b$ in the statement of this theorem helps with setting out integral calculations. It is just another way of writing $F(b) - F(a)$. The use of this notation is illustrated in the following example.



Example 2

Evaluate each of the following definite integrals:

a $\int_2^3 x^2 \, dx$

b $\int_1^2 3x^3 + 2 \, dx$

c $\int_0^1 x^{\frac{1}{2}} + x^{\frac{3}{2}} \, dx$

Solution

a $\int_2^3 x^2 \, dx$

$$= \left[\frac{x^3}{3} \right]_2^3$$

$$= \frac{27}{3} - \frac{8}{3}$$

$$= \frac{19}{3}$$

$$= 6\frac{1}{3}$$

b $\int_1^2 3x^3 + 2 \, dx$

$$= \left[\frac{3x^4}{4} + 2x \right]_1^2$$

$$= \left(\frac{3 \times 16}{4} + 4 \right) - \left(\frac{3}{4} + 2 \right)$$

$$= 12 + 4 - \frac{3}{4} - 2$$

$$= 13\frac{1}{4}$$

c $\int_0^1 x^{\frac{1}{2}} + x^{\frac{3}{2}} \, dx$

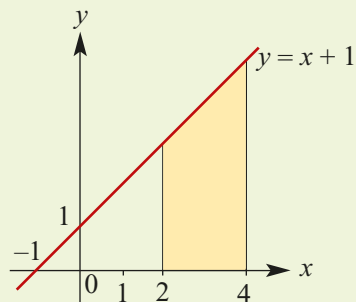
$$= \left[\frac{2}{3} x^{\frac{3}{2}} + \frac{2}{5} x^{\frac{5}{2}} \right]_0^1$$

$$= \frac{2}{3} + \frac{2}{5}$$

$$= \frac{16}{15}$$

**Example 3**

Find the area of the shaded region.

**Solution**

$$\text{Area} = \int_2^4 x + 1 \, dx$$

An antiderivative of $x + 1$ is $\frac{x^2}{2} + x$.

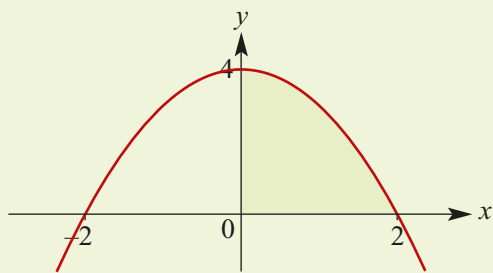
$$\begin{aligned} \text{We write } \int_2^4 x + 1 \, dx &= \left[\frac{x^2}{2} + x \right]_2^4 \\ &= \left(\frac{4^2}{2} + 4 \right) - \left(\frac{2^2}{2} + 2 \right) \\ &= 12 - 4 \\ &= 8 \end{aligned}$$

The shaded region has area 8 square units. (You do not have to write ‘square units’. This is understood from the context.)

Note: This area can also be found without using calculus, since the region is a trapezium with area $\frac{1}{2}(3 + 5) \times 2 = 8$.

**Example 4**

Part of the graph of $y = 4 - x^2$ is shown on the right. Find the area of the shaded region.

**Solution**

By the fundamental theorem of calculus, the shaded area is given by

$$\begin{aligned} \int_0^2 4 - x^2 \, dx &= \left[4x - \frac{x^3}{3} \right]_0^2 \\ &= 8 - \frac{8}{3} \\ &= \frac{16}{3} \end{aligned}$$

Exercise 21B

Example 2

- 1 Evaluate each of the following definite integrals by using the fundamental theorem of calculus:

a $\int_1^2 x^2 dx$

b $\int_2^3 x^3 dx$

c $\int_1^2 x^3 - x dx$

d $\int_{-1}^2 (x+1)^2 dx$

e $\int_1^2 x^3 dx$

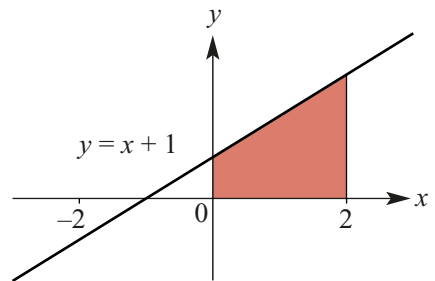
f $\int_1^4 x + 2x^2 dx$

g $\int_0^2 x^3 + 2x^2 + x + 2 dx$

h $\int_1^4 2x + 5 dx$

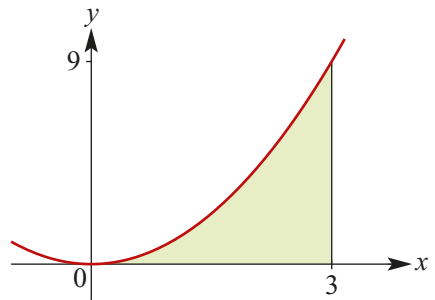
Example 3

- 2 Part of the graph of $y = x + 1$ is shown to the right. Find the area of the shaded region.

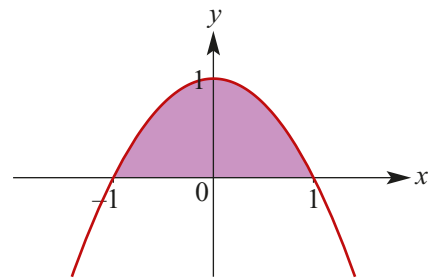


Example 4

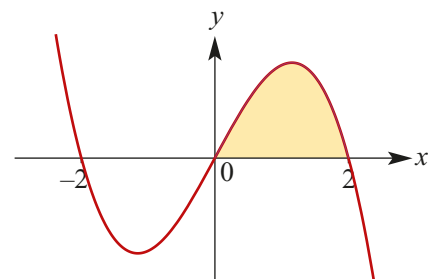
- 3 Part of the graph of $y = x^2$ is shown to the right. Find the area of the shaded region.



- 4 Part of the graph of $y = 1 - x^2$ is shown to the right. Find the area of the shaded region.



- 5 Part of the graph of $y = 4x - x^3$ is shown to the right. Find the area of the shaded region.



21C Signed area

We now look at regions below the x -axis as well as those above the x -axis.

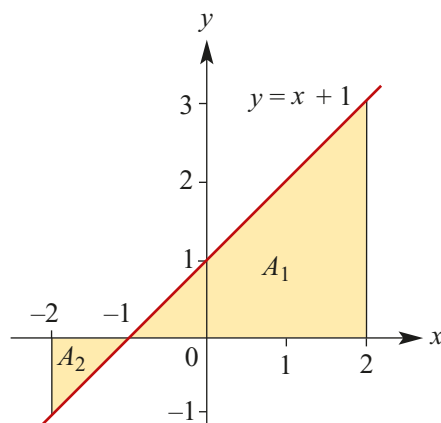
Consider the graph of $y = x + 1$ shown to the right.

$$A_1 = \frac{1}{2} \times 3 \times 3 = 4\frac{1}{2} \quad (\text{area of a triangle})$$

$$A_2 = \frac{1}{2} \times 1 \times 1 = \frac{1}{2}$$

The total area is $A_1 + A_2 = 5$.

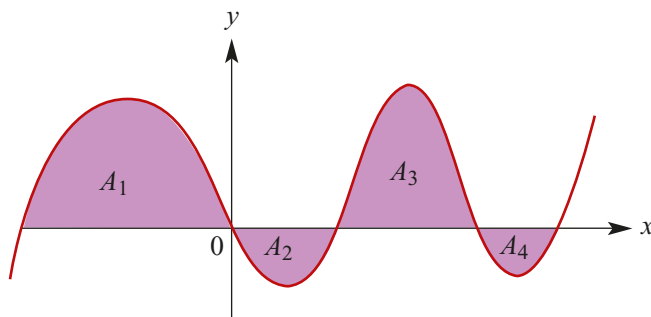
The **signed area** is $A_1 - A_2 = 4$.



- Regions above the x -axis have *positive* signed area.
- Regions below the x -axis have *negative* signed area.

The total area of the shaded region is $A_1 + A_2 + A_3 + A_4$.

The signed area of the shaded region is $A_1 - A_2 + A_3 - A_4$.



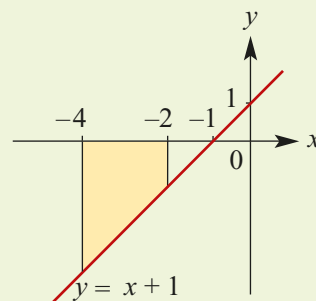
The left-endpoint, right-endpoint and trapezoidal estimates from Section 21A clearly give negative values when the graph lies below the x -axis, and so our definition of the integral is satisfactory in this situation.

The definite integral $\int_a^b f(x) dx$ gives the **signed area** enclosed by the graph of $y = f(x)$ between $x = a$ and $x = b$.



Example 5

Find the area of the shaded region.



Solution

$$\begin{aligned}
 \text{Area} &= -\int_{-4}^{-2} x + 1 \, dx \\
 &= -\left[\frac{x^2}{2} + x\right]_{-4}^{-2} \\
 &= -(0 - 4) \\
 &= 4
 \end{aligned}$$

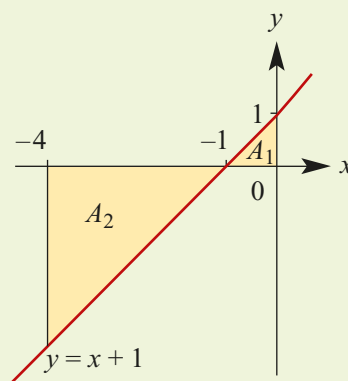
The area of the shaded region is 4 square units.

Explanation

The integral gives the signed area. Since the region is below the x -axis, its signed area is negative, and so its area is the negative of the integral from -4 to -2 .

**Example 6**

- a** Find the total area of the shaded regions.
b Find the signed area of the shaded regions.

**Solution**

Area A_1 is above the x -axis and area A_2 is below the x -axis.

Therefore

$$\begin{aligned}
 A_1 &= \int_{-1}^0 x + 1 \, dx & A_2 &= -\int_{-4}^{-1} x + 1 \, dx \\
 &= \left[\frac{x^2}{2} + x\right]_{-1}^0 & &= -\left[\frac{x^2}{2} + x\right]_{-4}^{-1} \\
 &= 0 - \left(\frac{1}{2} - 1\right) & &= -\left(\left(\frac{1}{2} - 1\right) - \left(\frac{16}{2} - 4\right)\right) \\
 &= \frac{1}{2} & &= -\left(-\frac{1}{2} - 4\right) \\
 & & &= 4\frac{1}{2}
 \end{aligned}$$

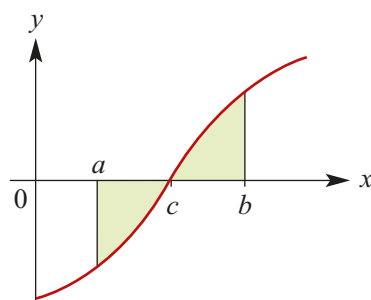
- a** Total area $= A_1 + A_2 = \frac{1}{2} + 4\frac{1}{2} = 5$
b Signed area $= A_1 - A_2 = \frac{1}{2} - 4\frac{1}{2} = -4$

Note: You can also find the signed area directly by evaluating $\int_{-4}^0 x + 1 \, dx$.

Finding areas

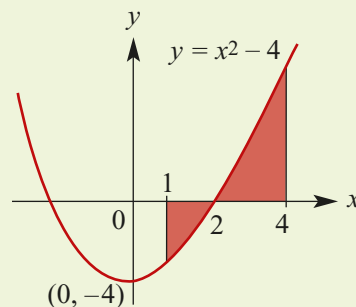
- If $f(x) \geq 0$ for all $x \in [a, b]$, then the area of the region contained between the curve, the x -axis and the lines $x = a$ and $x = b$ is given by $\int_a^b f(x) dx$.
- If $f(x) \leq 0$ for all $x \in [a, b]$, then the area of the region contained between the curve, the x -axis and the lines $x = a$ and $x = b$ is given by $-\int_a^b f(x) dx$.
- If $c \in (a, b)$ with $f(c) = 0$ and $f(x) \geq 0$ for $x \in (c, b]$ and $f(x) \leq 0$ for $x \in [a, c)$, then the area of the shaded region is given by $\int_c^b f(x) dx + \left(-\int_a^c f(x) dx\right)$.

Note: When finding the area enclosed by a curve $y = f(x)$, the sign of $f(x)$ in the given interval is the critical factor.



Example 7

Find the area of the shaded region.



Solution

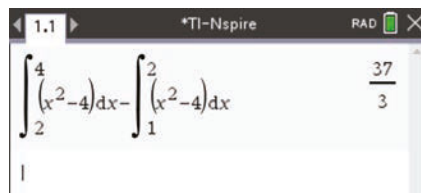
$$\begin{aligned}
 \text{Area} &= \int_{-2}^2 (x^2 - 4) dx + \left(-\int_2^4 (x^2 - 4) dx\right) \\
 &= \left[\frac{x^3}{3} - 4x\right]_{-2}^2 - \left[\frac{x^3}{3} - 4x\right]_2^4 \\
 &= \left(\frac{64}{3} - 16\right) - \left(\frac{8}{3} - 8\right) - \left(\left(\frac{64}{3} - 16\right) - \left(\frac{8}{3} - 8\right)\right) \\
 &= \frac{56}{3} - 8 - \left(\frac{7}{3} - 4\right) = \frac{37}{3}
 \end{aligned}$$

The area is $\frac{37}{3}$ square units.

Using the TI-Nspire

Use **menu** > **Calculus** > **Integral** and complete the definite integral as shown.

Note: The definite-integral template can also be obtained directly from the 2D-template palette  or by pressing **shift** **+**.

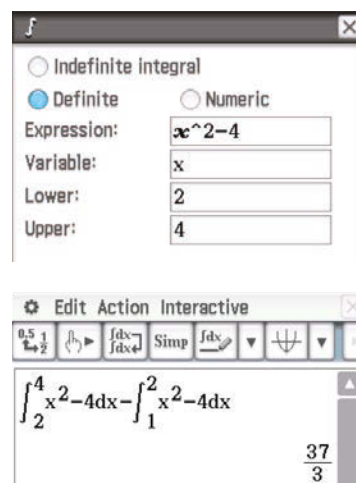


Using the Casio ClassPad

- In $\sqrt{\square}$, enter and highlight the expression $x^2 - 4$.
- Select **Interactive** > **Calculation** > $\int$.
- Select the definite integral button and enter the endpoints 2 and 4. Tap ok.

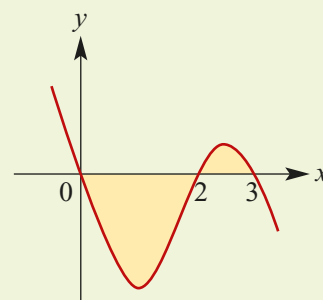
Note: Alternatively, the integral template $\int_a^b \square$ can be found in the **Math2** keyboard.

- Go back to the first entry line and add $-(x^2 - 4)$. Highlight $x^2 - 4$ and repeat the process above with the endpoints 1 and 2.
- Tap ok again to find the answer to the complete question.



Example 8

Find the area enclosed by the graph of $y = x(2 - x)(x - 3)$ and the x -axis.



Solution

$$\begin{aligned} y &= x(-x^2 + 5x - 6) \\ &= -x^3 + 5x^2 - 6x \end{aligned}$$

$$\begin{aligned} \text{Area} &= \int_2^4 (-x^3 + 5x^2 - 6x) dx + \left(- \int_0^2 (-x^3 + 5x^2 - 6x) dx \right) \\ &= \left[-\frac{x^4}{4} + \frac{5x^3}{3} - \frac{6x^2}{2} \right]_2^4 - \left[-\frac{x^4}{4} + \frac{5x^3}{3} - \frac{6x^2}{2} \right]_0^2 \\ &= \left(-\frac{81}{4} + 45 - 27 \right) - \left(-4 + \frac{40}{3} - 12 \right) - \left(-4 + \frac{40}{3} - 12 \right) \\ &= -\frac{81}{4} + 18 + 32 - \frac{80}{3} \\ &= 50 - \frac{243 + 320}{12} = \frac{37}{12} \end{aligned}$$

The area is $\frac{37}{12}$ square units.

Note: There is no need to find the coordinates of stationary points.

Properties of the definite integral

We present these properties without proof. The proofs are straightforward.

- $\int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx$
- $\int_a^a f(x) dx = 0$
- $\int_a^b k f(x) dx = k \int_a^b f(x) dx$
- $\int_a^b f(x) \pm g(x) dx = \int_a^b f(x) dx \pm \int_a^b g(x) dx$
- $\int_a^b f(x) dx = -\int_b^a f(x) dx$



Example 9

Given that $\int_1^3 f(x) dx = 6$, evaluate:

a $\int_1^3 2f(x) dx$

b $\int_1^3 f(x) + 3 dx$

c $\int_3^1 f(x) dx$

Solution

a $\int_1^3 2f(x) dx$

$$= 2 \int_1^3 f(x) dx$$

$$= 2 \times 6$$

$$= 12$$

b $\int_1^3 f(x) + 3 dx$

$$= \int_1^3 f(x) dx + \int_1^3 3 dx$$

$$= 6 + [3x]_1^3$$

$$= 6 + (9 - 3)$$

$$= 12$$

c $\int_3^1 f(x) dx$

$$= -\int_1^3 f(x) dx$$

$$= -6$$

Exercise 21C

Example 5

- 1** On a graph of $y = x^2 - 4x$, shade the region corresponding to $\int_0^4 x^2 - 4x dx$ and calculate its value.

Example 6

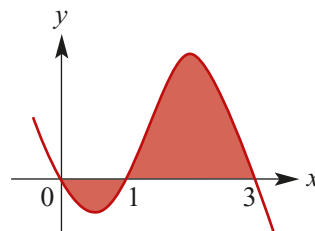
- 2** On a graph of $y = x^2 - 9$, shade the region corresponding to $\int_{-3}^3 x^2 - 9 dx$ and calculate its value.

Example 7

- 3** On a graph of the line $y = 2t + 3$, shade the trapezium between the line and the t -axis bounded by $t = 1$ and $t = 5$. Use geometry to find the area of this trapezium and verify your result by integration.

Example 8

- 4** The figure shows part of the graph of $y = x(x - 1)(3 - x)$. Calculate the area of the shaded region.



Example 9

5 Given that $\int_1^5 h(x) dx = 4$, evaluate:

a $\int_1^5 2h(x) dx$

b $\int_1^5 h(x) + 3 dx$

c $\int_5^1 h(x) dx$

6 Given that $\int_2^5 f(x) dx = 12$, evaluate:

a $\int_5^2 f(x) dx$

b $\int_2^5 3f(x) dx$

c $\int_2^4 (f(x) + 4) dx + \int_4^5 f(x) dx$

7 Calculate the values of $\int_1^3 f(x) dx$, $\int_3^4 f(x) dx$ and $\int_1^4 f(x) dx$ for:

a $f(x) = 6x$

b $f(x) = 6 - 2x$

What is the relationship between your three answers in each case?

8 Sketch the graph of $y = 5x - x^2 - 4$ and find the area enclosed by the x -axis and the portion of the curve above the x -axis.

9 Sketch the graph of $y = x(10 - x)$ and hence find the area enclosed between the x -axis and the portion of the curve above the x -axis.

10 Sketch the graph of $y = x(x - 2)(x + 1)$ and find the area of the region contained between the graph and the x -axis. (Do not attempt to find the coordinates of the turning points.)

11 Evaluate each of the following:

a $\int_1^2 \frac{(2-x)(2+x)}{x^2} dx$

b $\int_1^4 2x - 3\sqrt{x} dx$

c $\int_1^3 \frac{4x^2 + 9}{x^2} dx$

d $\int_1^4 6x - 3\sqrt{x} dx$

e $\int_1^4 \frac{x^2 - 1}{x^2} dx$

f $\int_1^4 \frac{2x - 3\sqrt{x}}{x} dx$

12 Find the area bounded by the x -axis and the graph of each of the following functions:

a $f(x) = x^2 - 2x$

b $f(x) = (4 - x)(3 - x)$

c $f(x) = (x + 2)(7 - x)$

d $f(x) = x^2 - 5x + 6$

e $f(x) = 3 - x^2$

f $f(x) = x^3 - 6x^2$

Chapter summary



Assignment



Nrich

■ Numerical methods for approximating the area under a graph:

The interval $[a, b]$ on the x -axis is divided into n equal subintervals $[x_0, x_1]$, $[x_1, x_2]$, $[x_2, x_3]$, $\dots$, $[x_{n-1}, x_n]$.

• Left-endpoint estimate

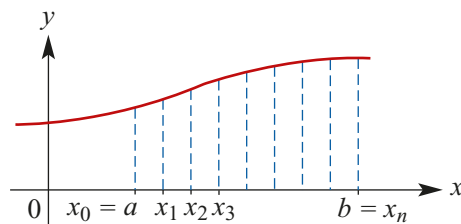
$$L_n = \frac{b-a}{n} [f(x_0) + f(x_1) + \dots + f(x_{n-1})]$$

• Right-endpoint estimate

$$R_n = \frac{b-a}{n} [f(x_1) + f(x_2) + \dots + f(x_n)]$$

• Trapezoidal estimate

$$T_n = \frac{b-a}{2n} [f(x_0) + 2f(x_1) + 2f(x_2) + \dots + 2f(x_{n-1}) + f(x_n)]$$



■ Definite integral The signed area enclosed by the graph of $y = f(x)$ between $x = a$ and $x = b$ is denoted by $\int_a^b f(x) dx$.

■ Fundamental theorem of calculus

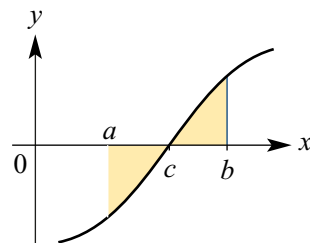
If f is a continuous function on an interval $[a, b]$, then

$$\int_a^b f(x) dx = [F(x)]_a^b = F(b) - F(a)$$

where F is any antiderivative of f .

■ Finding areas:

- If $f(x) \geq 0$ for all $x \in [a, b]$, then the area of the region contained between the curve, the x -axis and the lines $x = a$ and $x = b$ is given by $\int_a^b f(x) dx$.
- If $f(x) \leq 0$ for all $x \in [a, b]$, then the area of the region contained between the curve, the x -axis and the lines $x = a$ and $x = b$ is given by $-\int_a^b f(x) dx$.
- If $c \in (a, b)$ with $f(c) = 0$ and $f(x) \geq 0$ for $x \in (c, b]$ and $f(x) \leq 0$ for $x \in [a, c)$, then the area of the shaded region is given by $\int_c^b f(x) dx + (-\int_a^c f(x) dx)$.



■ Properties of the definite integral:

- $\int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx$
- $\int_a^a f(x) dx = 0$
- $\int_a^b k f(x) dx = k \int_a^b f(x) dx$
- $\int_a^b f(x) \pm g(x) dx = \int_a^b f(x) dx \pm \int_a^b g(x) dx$
- $\int_a^b f(x) dx = -\int_b^a f(x) dx$

Technology-free questions

- 1 Evaluate each of the following definite integrals:

a $\int_1^2 2x \, dx$

b $\int_2^5 2 \, dx$

c $\int_3^5 (3x^2 + 2x) \, dx$

d $\int_1^5 (x^2 + 2x) \, dx$

e $\int_{-3}^{-2} 5 \, dx$

- 2 Evaluate each of the following definite integrals:

a $\int_1^4 \sqrt{x} \, dx$

b $\int_1^4 x^3 - 2x \, dx$

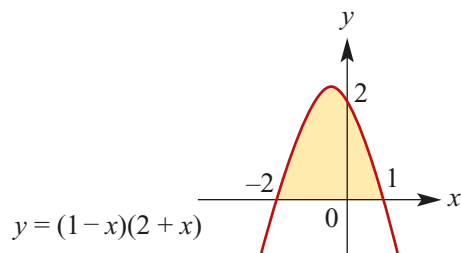
c $\int_1^2 \frac{1}{x^2} \, dx$

d $\int_1^4 \frac{2}{x^3} \, dx$

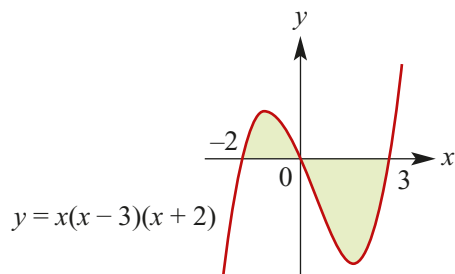
e $\int_0^1 \sqrt{x}(x+1) \, dx$

- 3 On a graph of $y = x^3$, shade the region corresponding to $\int_1^2 x^3 \, dx$ and calculate its value.

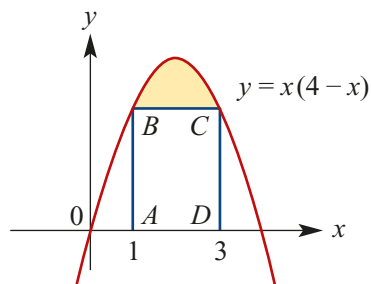
- 4 The figure shows the graph of the function $y = (1-x)(2+x)$. Find the area of the shaded region.



- 5 The figure shows the curve with equation $y = x(x-3)(x+2)$. Calculate the area of the shaded region.



- 6 **a** Find the coordinates of points B and C .
b Find the area of rectangle $ABCD$.
c Find the area of the shaded region.



Multiple-choice questions

- 1 An antiderivative of $x^3 + 3x$ is

A $x(x^2 + 3)$	B $3(x^2 + 1)$	C $\frac{x^4}{4} + \frac{3x^2}{2} + c$
D $x^3 + 3 + c$	E $3x^3 + x^2 + c$	
- 2 $\int \sqrt{x} + x \, dx$ equals

A $\frac{\sqrt{x^2} + x^2}{2} + c$	B $x^{\frac{3}{2}} + x^2 + c$	C $\frac{1}{2}x + 1$
D $\frac{2}{3}x^{\frac{3}{2}} + \frac{1}{2}x^2 + c$	E 2	
- 3 $3 \int x^{-4} \, dx$ equals

A $-\frac{1}{x^3} + c$	B $-x^3 + c$	C $-12x^{-3} + c$	D $-12x^{-5} + c$	E $-\frac{3x^{-4}}{5} + c$
- 4 An expression for y , if $\frac{dy}{dx} = 2x + 5$ and if $y = 1$ when $x = 0$, is

A $y = x^2 + 5x$	B $y = 2$	C $y = x^2 + 5x - 1$
D $y = x^2 + 5x + 1$	E $y = x^2 + 5x - 5$	
- 5 If $f'(x) = 5x^4 - 9x^2$ and $f(1) = 2$, then $f(x)$ is equal to

A $x^5 - 3x^2 + 2$	B $x^5 - 3x^3 + 4$	C $x^5 - 9x^2 + 5$
D $x^5 - 3x^3$	E $x^5 - 3x^2 + 2$	
- 6 An expression for y , if $\frac{dy}{dx} = \frac{4}{x^3}$ and if $y = 0$ when $x = 1$, is

A $y = -\frac{2}{x^2}$	B $y = -\frac{2}{x^2} + 2$	C $y = -\frac{2}{3x^2} - \frac{2}{3}$
D $y = -\frac{4}{x^2} - 2$	E $y = 2x$	
- 7 If $F'(x) = f(x)$, then $\int_3^5 f(x) \, dx$ is

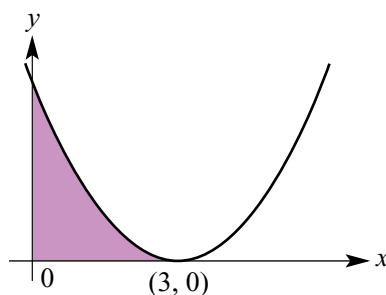
A $f(5) - f(3)$	B $f(5) + c$	C $f(5) - f(3) + c$
D $F(5) - F(3)$	E $F(5) + F(3)$	
- 8 $\int_0^2 3x^2 - 2x \, dx =$

A 12	B 4	C 8	D 32	E 2
- 9 An equivalent expression for $\int_0^2 3f(x) + 2 \, dx$ is

A $3 \int_0^2 f(x) \, dx + 2x$	B $3 \int_0^2 f(x) \, dx + 6$	C $3 \int_0^2 f(x) \, dx + 4$
D $2f'(x) + 3$	E $\int_0^2 f(x) + 6$	

- 10** The graph with the equation $y = k(x - 3)^2$ is shown. If the area of the shaded region is 36 square units, the value of k is

A 4 **B** -4 **C** 9
D $\frac{4}{7}$ **E** 32



Extended-response questions

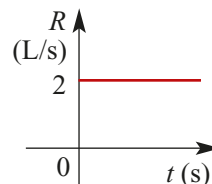
- 1** The slope of a children's slide is given by

$$\frac{dy}{dx} = \frac{9}{32}(x^2 - 4x) \quad \text{for } x \in [0, 4]$$

where the origin is taken to be at ground level beneath the highest point of the slide, which is 3 m above the ground. All units are in metres.

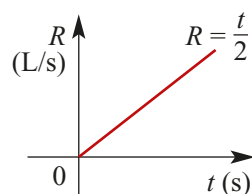
- a** Find the equation of the curve which describes the slide.
b Sketch the curve of the slide, labelling stationary points.
c Does the slope of the slide ever exceed 45° ?

- 2 a** Water flows into a container at the constant rate (R) of 2 litres per second. A graph of the rate of flow is as shown.



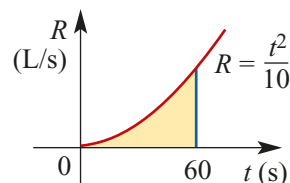
- i** How much water has flowed into the container after 1 minute?
ii Illustrate this quantity as an area under the graph of $R = 2$.

- b** Water flows into a container at a rate R L/s, where $R = \frac{t}{2}$ and t is the time measured in seconds. The graph is as shown.



- i** How much water has flowed into the container after 1 minute?
ii Illustrate this quantity as an area under the graph of $R = \frac{t}{2}$.
iii How much water has flowed into the container after a minutes?

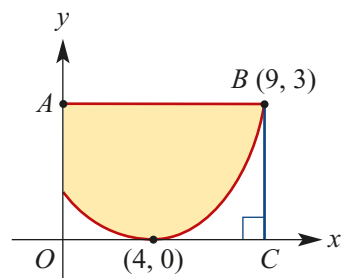
- c** Water flows into a container at a rate R L/s, where $R = \frac{t^2}{10}$ and t is the time measured in seconds.



- i** Find the area of the shaded region.
ii What does the area represent?
iii After how many seconds will 10 000 litres have flowed into the container?

- 3** A swimming pool has a cross-sectional area as shown.

- a** Find the area of the rectangle $OABC$.
- b** Find the equation of the curve given that it is of the form $y = k(x - 4)^2$.
- c** Find the total area of the region enclosed between the curve and the x -axis for $x \in [0, 9]$.
- d** Find the area of the cross-section of the pool (i.e. the shaded region).



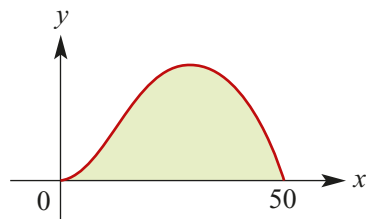
- 4**
- a**
 - i** A car travels on a straight road at 60 km/h for 2 hours. Sketch the speed–time graph illustrating this.
 - ii** Shade the region that gives the total distance travelled by the car after 2 hours.
 - b**
 - i** Sketch the speed–time graph of a car travelling for 5 minutes, if the car starts from rest and accelerates at a rate of 0.3 km/min^2 .
 - ii** How far has the car travelled at the end of 5 minutes?
 - c** A particle starts from a point O and travels at a velocity $V \text{ m/s}$ given by $V = 20t - 3t^2$, where t seconds is the time the particle has been travelling.
 - i** Find the acceleration of the particle at time t .
 - ii** Sketch the graph of V against t for $0 \leq t \leq \frac{20}{3}$.
 - iii** How far has the particle travelled after 6 seconds? Illustrate this quantity by shading a suitable region under the graph.

- 5** A large mound of earth has a constant cross-sectional area.

The cross-section is described by the rule

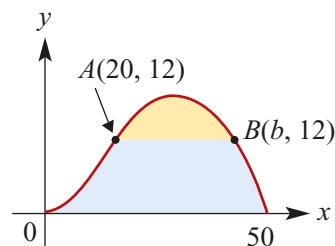
$$y = \frac{x^2}{1000}(50 - x)$$

where y denotes the height of the mound in metres at a horizontal distance of x metres.



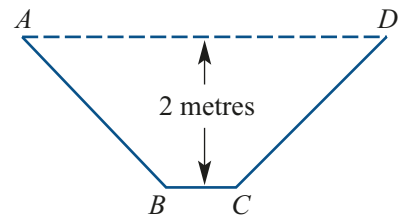
- a** Find the height of the mound when:
 - i** $x = 10$
 - ii** $x = 40$
- b** Find the gradient of the boundary curve $y = \frac{x^2}{1000}(50 - x)$ when:
 - i** $x = 10$
 - ii** $x = 40$
- c**
 - i** Find the value of x for which the height of the mound is a maximum.
 - ii** Find the maximum height of the mound.
- d** Find the cross-sectional area of the mound.
- e** It is decided to take the ‘top’ off the mound as shown.

- i** Point A has coordinates $(20, 12)$. Find the coordinates of point B .
- ii** Find values p , q and R such that the area of the cross-section of the top is determined by $\int_q^p \frac{x^2}{1000}(50 - x) dx - R$.

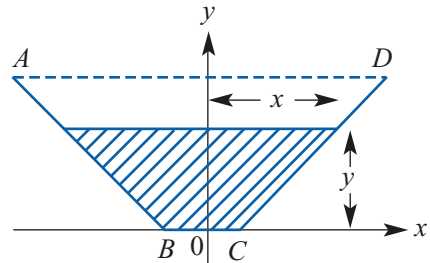


- 6 a** The curve with equation $y = f(x)$ passes through the point with coordinates $(1, 6)$ and $f'(x) = 6x + 3$.
- Find the gradient of the curve at the point with coordinates $(1, 6)$.
 - Find the equation of the tangent to the curve $y = f(x)$ at this point.
 - Find the equation of the curve.
- b** The curve with equation $y = f(x)$ is such that the tangent to the curve at the point with coordinates $(2, 10)$ passes through the origin and $f'(x) = 6x + k$.
- Find the gradient of this tangent in terms of k .
 - Find the value of k .
 - Find the equation of the curve.

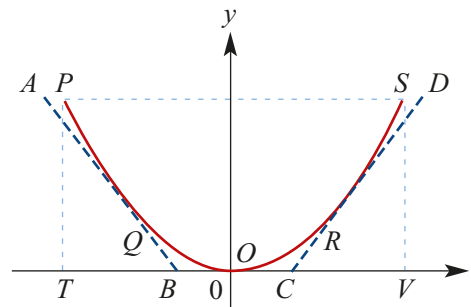
- 7** An irrigation channel 2 metres deep is constructed. Its cross-section, trapezium $ABCD$, is shown in the diagram. The length AD is 5 metres and the length BC is 1 metre.



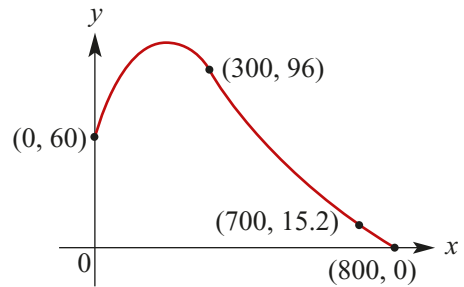
- a** Calculate the area enclosed by this cross-section.
- b** The cross-section is placed symmetrically on coordinate axes as shown.
- Find the equation of the line CD .
 - Calculate the area of the cross-section of the water (shaded) when the water is y metres deep. Give your answer in terms of x .



- c** In an attempt to improve water flow, a metal chute is added. Its cross-section has the shape of a parabola $PQORS$ and it just touches the original channel at Q , O and R .
- Given that the x -coordinate of R is 1, find the equation of the parabola and find the coordinates of P and S .
 - Calculate the area of the cross-section $PQORS$.
- Hint:** You could find the area of rectangle $PTVS$ and subtract the area 'under' the parabola.



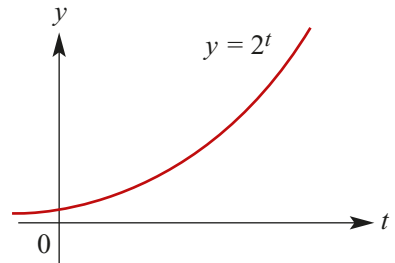
- 8** A small hill has a cross-section as shown. The coordinates of four points are given. Measurements are in metres.



- a** Find the equation of the cubic.
- b** Find the maximum height of the hill correct to the nearest metre.
- c**
 - i** Using a CAS calculator, plot the graph of the gradient function.
 - ii** State the coordinates of the point on the curve where the magnitude of the gradient is a maximum.
- d** Use a CAS calculator to find the cross-sectional area correct to the nearest square metre.

- 9** Let $f(t) = 2^t$.

- a** Use a CAS calculator to plot the graph of $g(x) = \int_0^x f(t) dt$ for $x \in [0, 5]$.
- b** Solve the equation $\int_0^x f(t) dt = 10$.



- 10** In this question, we use pseudocode to describe algorithms for estimating the area under a graph. (See Appendix A for an introduction to pseudocode.)

The algorithm given on the right finds the trapezoidal estimate for $\int_0^5 f(x) dx$ using 10 strips, where $f(x) = x^3 + 2x^2 + 3$.

- a** Find the estimate given by this algorithm. (Preferably use a device to implement the algorithm.)
- b** Modify the code to find:
 - i** the left-endpoint estimate using 10 rectangles
 - ii** the right-endpoint estimate using 10 rectangles.
- c** Modify the code to find an estimate of $\int_0^3 2^x dx$ using 100 strips.

```

define f(x):
    return x3 + 2x2 + 3

a ← 0
b ← 5
n ← 10
h ← (b - a) / n
left ← a
right ← a + h
sum ← 0
for i from 1 to n
    strip ← 0.5 × (f(left) + f(right)) × h
    sum ← sum + strip
    left ← left + h
    right ← right + h
end for
print sum
  
```

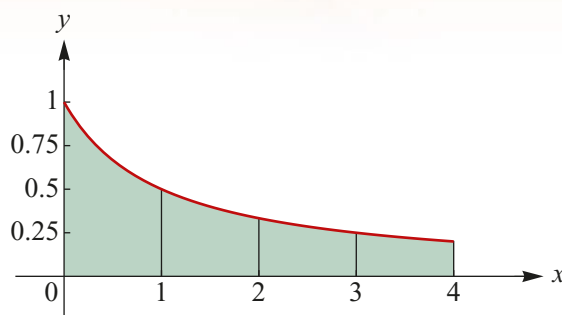
Revision of Chapters 20–21

22A Technology-free questions

- 1** This graph shows the area under the curve $y = \frac{1}{x+1}$ between $x = 0$ and $x = 4$.

Using the intervals shown, calculate:

- a** the left-endpoint estimate
- b** the right-endpoint estimate
- c** the trapezoidal estimate.



- 2** Find the derivative of each of the following with respect to x :

a $3x^{\frac{3}{2}}$ **b** $\sqrt[5]{x}$ **c** $-\frac{2}{x^{\frac{5}{3}}}$ **d** $6x^{\frac{5}{3}}$ **e** $x^{-\frac{1}{5}}$ **f** $x^{-\frac{2}{3}} - 2x^{\frac{3}{2}}$

- 3** Differentiate each of the following with respect to x :

a $(3x+5)^2$ **b** $-(2x+7)^4$ **c** $(5-2x)^{-\frac{1}{3}}$ **d** $\frac{4}{5+3x}$
e $\frac{1}{(x-1)^{\frac{2}{3}}}$ **f** $\frac{3}{\sqrt{2+3x^2}}$ **g** $\left(2x^3 - \frac{5}{x}\right)^{\frac{1}{3}}$

- 4** Find x in terms of t , if $\frac{dx}{dt} = t + 4 - \frac{3}{t^2}$ and $x = 6$ when $t = 1$.

- 5** Find the gradient of the tangent to each of the following curves at the given point:

a $y = \sqrt[3]{x}$, $(27, 3)$ **b** $y = \frac{1}{3x+1}$, $(0, 1)$ **c** $y = \frac{2}{x^3}$, $(2, \frac{1}{4})$

- 6** Find the coordinates of the point(s) on the curve with equation $y = \frac{1}{x^2}$ for which the gradient is 4.

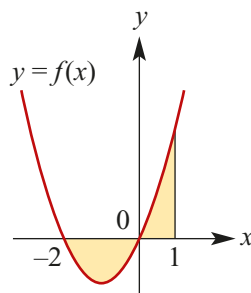
- 7** Find the coordinates of the point(s) on the curve with equation $y = \sqrt[3]{x}$ for which the gradient is 2.
- 8** Find:
a $\int 3x^2 + 1 \, dx$ **b** $\int (t+1)(2-3t) \, dt$ **c** $\int \sqrt{x} \, dx$ **d** $\int 2x^{\frac{3}{2}} + x^{\frac{1}{3}} \, dx$
- 9** Evaluate:
a $\int_1^3 x^{-2} \, dx$ **b** $\int_{-3}^{-2} \left(\frac{x^2 - 1}{x^2} \right) dx$
- 10** Find the area between these curves and the x -axis:
a $y = (x-1)(2-x)$ **b** $y = x(x-1)(x-2)$

22B Multiple-choice questions

- 1** If $f(x) = \sqrt{9x^2 + 4}$, then $f'(x)$ is equal to
A $18x(9x^2 + 4)^{\frac{1}{2}}$ **B** $3x + 2$ **C** $\sqrt{18x}$
D $-9x(9x^2 + 4)^{-\frac{1}{2}}$ **E** $9x(9x^2 + 4)^{-\frac{1}{2}}$
- 2** If $f(x) = (3x^2 - 7)^4$, then $f'(x)$ is equal to
A $6x(3x^2 - 7)^3$ **B** $(6x - 7)^4$ **C** $24x(3x^2 - 7)^3$
D $24x(6x - 7)^3$ **E** $(6x)^4$
- 3** The derivative of $\frac{2}{3+x}$ is
A $\frac{2}{(3+x)^2}$ **B** $\frac{2}{3}$ **C** $\frac{1}{2}$ **D** $\frac{2}{3-x}$ **E** $\frac{-2}{(x+3)^2}$
- 4** The derivative of $\frac{x-1}{\sqrt{x}}$ is
A $2\sqrt{x}$ **B** $\frac{x+1}{x\sqrt{x}}$ **C** $\frac{3x-1}{2\sqrt{x}}$ **D** $\frac{x+1}{2x\sqrt{x}}$ **E** $\frac{3x-1}{2x\sqrt{x}}$
- 5** $\int 3x^2 + 6 \, dx =$
A $x^3 + 6x + c$ **B** $6x$ **C** $6x + c$
D $\frac{x^3}{3} + \frac{6}{x} + c$ **E** $x^3 + 6x + c$
- 6** $\int_1^3 x - 2 \, dx =$
A 0 **B** 1 **C** $-\frac{1}{2}$ **D** $\frac{1}{2}$ **E** 2
- 7** If $g(x)$ is such that $g'(x) = f(x)$, then $\int_1^3 f(x) \, dx$ is equal to
A $f(3) - f(1)$ **B** $f(3) + c$ **C** $g(3) - g(1) + c$
D $f(3) - f(1) + c$ **E** $g(3) - g(1)$

- 8 The total area of the shaded regions is determined by

- A** $\int_{-2}^1 (x^2 + 2x) dx$
B $\int_0^1 (x^2 + 2x) dx + \int_{-2}^0 (x^2 + 2x) dx$
C $\int_0^1 (x^2 + 2x) dx + \int_0^{-2} (x^2 + 2x) dx$
D $\int_0^{-2} (x^2 + 2x) dx$
E $\int_1^0 (x^2 + 2x) dx + \int_0^{-2} (x^2 + 2x) dx$

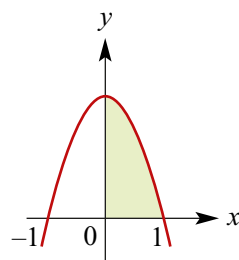


- 9 $\int_1^4 5f(x) + 2 dx$ can be written as

- A** $4 \int_1^4 f(x) dx + 2f(x)$ **B** $\int_1^4 f(x) + 10 dx$ **C** $3f'(x) - 2x + c$
D $\int_1^4 5f(x) dx - 5 \int_1^4 2 dx$ **E** $5 \int_1^4 f(x) dx + 6$

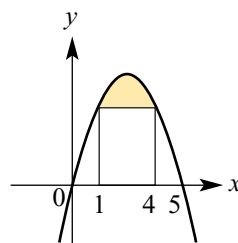
- 10 The graph with the equation $y = k(1 - x^2)$ is shown. If the area of the shaded region is 40 square units, then k is

- A** $-\frac{80}{3}$ **B** $\frac{80}{3}$ **C** 60
D 10 **E** $\frac{2}{3}$



- 11 The curve with equation $y = 5x - x^2$ is shown. The area of the shaded region is

- A** 5.4 square units **B** 4.5 square units
C 16.5 square units **D** 6.0 square units
E 12 square units

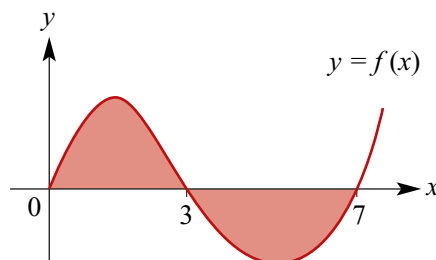


- 12 $\int 4x^2(2x + 1) dx$ is equal to

- A** $\frac{x^3}{3} \left(\frac{x^2}{2} + x \right) + c$ **B** $4(x^4 + x^3) + c$ **C** $2x^4 + \frac{4x^3}{3} + c$
D $\frac{x^4}{4} + \frac{x^3}{3} + c$ **E** $\frac{x^2(x+1)^2}{2}$

- 13 The total area of the shaded region is

- A** $\int_0^7 f(x) dx$
B $\int_7^0 f(x) dx$
C $\int_0^3 f(x) dx - \int_3^7 f(x) dx$
D $\int_0^3 f(x) dx - \int_7^3 f(x) dx$
E $\int_0^3 f(x) dx + \int_3^7 f(x) dx$



Revision of Chapters 1–22

23A Technology-free questions

- 1 Solve the linear equation $2x + 3(4 - x) = 8$ for x .
- 2 Solve the equation $\frac{at + b}{ct + d} = 2$ for t .
- 3 Solve the inequality $\frac{4x}{3} - 4 \leq 2x - 3$.
- 4 Given that $-4 \leq x \leq 6$ and $2 \leq y \leq 8$, calculate:
 - a the smallest possible value of $x - y$
 - b the largest possible value of $\frac{x}{y}$
 - c the largest possible value of $x^2 + y^2$.
- 5 A man bought 20 books. Some of the books cost \$72 each and the other books cost \$24 each. If the man spent a total of \$720 on these books, how many of the \$24 books did he buy?
- 6 Solve the inequality $\frac{1 - 5x}{3} \geq -12$.
- 7 If $a = \frac{y^2 - xz}{10}$, find a when $x = -5$, $y = 7$ and $z = 6$.
- 8
 - a Find the coordinates of the midpoint of the line segment joining $(8, 14)$ and (a, b) in terms of a and b .
 - b If $(5, 10)$ is the midpoint, find the values of a and b .

- 9** The line passing through the points $A(-2, 6)$ and $B(10, 15)$ meets the axes at P and Q .
- a** Find the equation of AB .
 - b** Find the length of PQ .
- 10** If $A = (-7, 6)$ and $B = (11, -5)$, find:
- a** the coordinates of the midpoint of AB
 - b** the distance between A and B
 - c** the equation of AB
 - d** the equation of the perpendicular bisector of AB .
- 11** Sketch the graph of $y = -x^2 + 4x + 2$, clearly labelling the x -axis and y -axis intercepts and the turning point.
- 12** The graph of the function $y = f(x)$ is a parabola that has turning point $(2, -6)$ and passes through the point $(6, 12)$. Find the rule for the function.
- 13** Find the value of a in the polynomial $ax^3 + 4x^2 + 3$ if the remainder is 3 when the polynomial is divided by $x - 2$.
- 14** A piece of wire 6000 cm long is used to make the edges of a cuboid. The length is 5x cm, the width is 4x cm and the height is w cm.
- a** Find w in terms of x .
 - b** Find the volume, $V \text{ cm}^3$, of the cuboid in terms of x .
 - c** State the possible values of x .
 - d** Find the volume if $x = 100$.
- 15** A box contains 8 red cups and 10 blue cups.
- a** If a cup is chosen at random, the colour observed, the cup replaced and a second cup withdrawn, what is the probability that both cups drawn are red?
 - b** If the first cup is not replaced, what is the probability that both cups drawn are red?
- 16** Box A contains three pieces of paper numbered 1, 3, 5.
Box B contains three pieces of paper numbered 2, 4, 6.
One piece of paper is removed at random from each box.
Find the probability that the two numbers obtained have a sum that is divisible by 3.
- 17** A letter is chosen at random from the word GOOGLE.
- a** What is the probability that the letter is a vowel?
 - b** What is the probability that the letter is an O?

- 18** David has either a sandwich or fruit salad for lunch. If he has a sandwich for lunch one day, the probability he has a sandwich for lunch the next day is 0.4. If he has fruit salad for lunch one day, the probability he has fruit salad for lunch the next day is 0.3. Suppose he has a sandwich for lunch on a Monday. What is the probability that he has fruit salad for lunch on the following Wednesday?
- 19** Solve the equation $\cos(3x) = \frac{1}{2}$ for $x \in \left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$.
- 20** The graph of $y = ax^3 + bx + c$ has axis intercepts at $(0, 6)$ and $(-2, 0)$ and has a stationary point where $x = 1$.
- a** Find the value of c .
- b** Write down two simultaneous equations in a and b from the given information.
- c** Hence find the values of a and b .
- 21** A tangent to the graph of $y = x^4$ has equation $y = -32x + a$. Find the value(s) of a .
- 22** For the function $f: [-\pi, \pi] \rightarrow \mathbb{R}$, $f(x) = 4 \cos(2x)$:
- a** Write down the amplitude and period of the function.
- b** Sketch the graph of the function f on a set of axes. Label the axis intercepts and the endpoints with their coordinates.
- 23** Four identical balls are numbered 1, 3, 5 and 7 and put into a box. A ball is randomly drawn from the box, and not returned to the box. A second ball is then randomly drawn from the box.
- a** What is the probability that the second ball drawn is numbered 1?
- b** What is the probability that the sum of the numbers on the two balls is 8?
- c** Given that the sum of the numbers on the two balls is 8, what is the probability that the second ball drawn is numbered 1?
- 24** The line $y = x + 1$ cuts the parabola $y = 2x^2 + 8x - 3$ at the points A and B .
- a** Find the midpoint of line segment AB .
- b** Sketch the graphs of $y = x + 1$ and $y = 2x^2 + 8x - 3$ on the same axes.
- 25** Solve the following equations:
- a** $4^x - 5 \times 2^x - 24 = 0$
- b** $2^{5-3x} - 4^{x^2} = 0$
- 26** A curve for which $\frac{dy}{dx} = -4x + k$, where k is a constant, has a stationary point at $(1, 5)$. Find the value of k and the equation of the curve.
- 27** The curve $y = ax^3 - 2x^2 - x + 7$ has a gradient of 4 when $x = -1$. Find the value of a .

- 28** Find the image of the curve $y = x^2$ under the transformation of the plane defined by the rule $(x, y) \rightarrow (3x, -2y)$.
- 29** The polynomial $3x^2 + x + 10$ leaves the same remainder when divided by $x + b$ and by $x - 2b$, where $b \neq 0$. Calculate the value of b .
- 30** Show that the curves $y = x^3$ and $y = x^3 + x^2 + 6x + 9$ intersect at one point and find the gradient of each of these curves at that point.
- 31** **a** Find the coordinates of the stationary points on the graph of $y = x^3 - 75x - 10$ and sketch the graph.
b Find the values of p for which the equation $x^3 - 75x - 10 = p$ has more than one real solution.
- 32** Find the maximal domains of the functions with the following rules:
- a** $f(x) = \frac{1}{x-3}$ **b** $f(x) = \frac{1}{(x-2)^2}$ **c** $f(x) = \sqrt{2-x}$
d $f(x) = \sqrt{x-4}$ **e** $f(x) = \frac{1}{\sqrt{5-x}}$

23B Multiple-choice questions

- 1** The function $f(x) = 5 \sin\left(\frac{x}{4}\right)$ has period
A $\frac{\pi}{4}$ **B** 8π **C** 5 **D** 4π **E** $\frac{\pi}{2}$
- 2** For the function $f(x) = x^2 + 2x$, the average rate of change of $f(x)$ with respect to x for the interval $[0, 3]$ is
A 5 **B** 8 **C** 10 **D** 15 **E** 7.5
- 3** The range of the function $f: [1, 4) \rightarrow \mathbb{R}$, $f(x) = (x-2)^2 + 3$ is
A $[2, \infty)$ **B** $\mathbb{R}^+$ **C** $[3, \infty)$ **D** $[3, 7)$ **E** $\mathbb{R}$
- 4** A function g with domain $\mathbb{R}$ has the following properties: $g'(x) = 3x^2 - 4x$ and the graph of $y = g(x)$ passes through the point $(1, 0)$. The rule for $g(x)$ is
A $6x - 4$ **B** $x^3 - 2x^2$ **C** $3x^3 - 5x^2 + 2$
D $x^3 - 2x^2 + 1$ **E** $x^3 - x^2 - 1$
- 5** The simultaneous equations $(m-2)x + y = 0$ and $2x + (m-3)y = 0$ have infinitely many solutions for
A $m \in \mathbb{R}$ **B** $m \in \mathbb{R} \setminus \{1\}$ **C** $m \in \mathbb{R} \setminus \{4\}$ **D** $m \in \{1, 4\}$ **E** $m \in \mathbb{R} \setminus \{0\}$

- 6** The function f has rule $f(x) = 2 \log_{10}(3x)$. If $f(5x) = \log_{10}(y)$, then y is equal to
A $30x$ **B** $12x$ **C** $225x^2$ **D** $50x^2$ **E** $1000x^2$
- 7** A bag contains 2 white balls and 4 black balls. Three balls are drawn from the bag without replacement. The probability they are all black is
A $\frac{1}{6}$ **B** $\frac{27}{125}$ **C** $\frac{1}{5}$ **D** $\frac{8}{216}$ **E** $\frac{1}{2}$
- 8** In how many ways could a committee of two girls and two boys be chosen from a class of 8 girls and 12 boys?
A $2! \times 2!$ **B** $\frac{20!}{4!}$ **C** $\frac{8!}{2!} \times \frac{12!}{2!}$ **D** ${}^{20}C_4$ **E** ${}^8C_2 \times {}^{12}C_2$
- 9** Let $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = \frac{1}{3}x^3 - 2x^2 + 1$. The graph of $y = f(x)$ has negative gradient for
A $0 < x < 4$ **B** $x > 0$ or $x < 4$ **C** $x > \sqrt{3}$
D $x < -\sqrt{2}$ or $x > \sqrt{2}$ **E** $x > 0$ or $x < \frac{1}{3}$
- 10** The maximal domain D of the function $f: D \rightarrow \mathbb{R}$ with rule $f(x) = \sqrt{2x+1}$ is
A $\mathbb{R} \setminus \{-\frac{1}{2}\}$ **B** $[-\frac{1}{2}, \infty)$ **C** $\mathbb{R}$ **D** $(0, \infty)$ **E** $(-\infty, -\frac{1}{2})$
- 11** In algebraic notation, 11 is four times 9 more than x can be written as
A $11 = 4(x+9)$ **B** $4x+9 = 11$ **C** $11 = 9(x+4)$
D $\frac{4}{x+9} = 11$ **E** $11 - \frac{9}{4} = x$
- 12** A car covers a distance of 120 km at a speed of a km/h, and a train covers the same distance at $(a-4)$ km/h. If the time taken by the train is one hour more than the time taken by the car, then a is equal to
A 20 **B** 24 **C** 10 **D** 15 **E** 25
- 13** The equation of the parabola that passes through the point $(-3, 12)$ and has its vertex at $(-2, 8)$ is
A $y = 4(x+2)^2 + 8$ **B** $y = (x+2)^2 + 4$ **C** $y = 4(x-2)^2 + 4$
D $y = (x-2)^2 - 4$ **E** $y = -4(x-2)^2 + 4$
- 14** The range of the function $f: [-3, 5) \rightarrow \mathbb{R}$, $f(x) = 5 - 2x$ is
A $(-5, 11]$ **B** $[-5, 11)$ **C** $(-5, \infty)$ **D** $(-5, 11)$ **E** $\mathbb{R}$
- 15** For $f: [-3, 2) \rightarrow \mathbb{R}$, $f(x) = 2x^2 + 7$, the range is
A $\mathbb{R}$ **B** $[7, \infty)$ **C** $[0, 25)$ **D** $[15, 25]$ **E** $[7, 25]$
- 16** Which of the following functions is *not* a one-to-one function?
A $y = 11x^2 - 11x$, $x > 11$ **B** $y = \sqrt{11 - x^2}$
C $y = 11x^2$, $x > 0$ **D** $y = 11\sqrt{x}$
E $y = 11x$

- 17** The function with rule $f(x) = mx + 2$, where $m > 0$, has an inverse function with rule $f^{-1}(x) = ax + b$, for some $a, b \in \mathbb{R}$. Which one of the following statements is true?

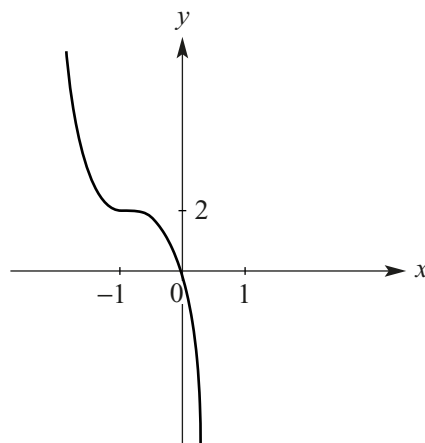
A $a > 0, b > 0$ **B** $a < 0, b < 0$ **C** $a > 0, b < 0$
D $a < 0, b > 0$ **E** $a = \frac{1}{m}, b = -2$

- 18** If $x + 1$ is a factor of $x^2 + ax + b$, then $-a + b + 7$ equals

A -7 **B** 6 **C** 1 **D** 7 **E** 9

- 19** A possible equation of the graph shown is

A $y = -2(x + 1)^3 + 2$
B $y = -(x + 1)^3 + 2$
C $y = -(x - 1)^3 + 2$
D $y = -(x - 1)^3 - 1$
E $y = -2(x + 1)^3 - 2$



- 20** A transformation of the plane is defined by

$$(x, y) \rightarrow (5x + 7, 3y + 1)$$

The equation of the image of the curve $y = x^2$ under this transformation is

A $5y = 3(x - 7)^2 + 1$ **B** $3y = (x - 1)^2 + 7$ **C** $25y = 3(x - 7)^2 + 25$
D $2y = (x - 7)^2 + 7$ **E** $y = 2\left(\frac{x}{5} - 5\right)^2 + 2$

- 21** A transformation which maps the curve with equation $y = 5^x$ to the curve with equation $y = 5^{2x+4} - 3$ could have the rule

A $(x, y) \rightarrow (\frac{1}{2}x - 2, y - 3)$ **B** $(x, y) \rightarrow (\frac{1}{2}x + 2, y + 3)$
C $(x, y) \rightarrow (x - 4, 2y + 3)$ **D** $(x, y) \rightarrow (x - 2, 2y + 3)$
E $(x, y) \rightarrow (2x - 4, y - 3)$

- 22** Let $f: \mathbb{R} \rightarrow \mathbb{R}$ be defined by $f(x) = x$. Which one of the following is *not* true?

A $f(xy) = f(x)f(y)$ **B** $f(x) - f(-x) = 0$
C $f(7x) = 7f(x)$ **D** $f(x - y) = f(x) - f(y)$
E $f(x + y) + f(x - y) = 2f(x)$

- 23** The tangent at the point $(1, 5)$ on the curve $y = f(x)$ has equation $y = x + 4$. The tangent at the point $(3, 6)$ on the curve $y = f(x - 2) + 1$ has equation

A $y = 2x - 4$ **B** $y = x + 3$ **C** $y = -2x + 14$
D $y = 2x + 4$ **E** $y = 2x + 2$

- 24** For a cubic function f , the graph of the derivative function f' crosses the x -axis at the points $(1, 0)$ and $(-3, 0)$. The maximum value of the derivative function is 12. The value of x for which the graph of $y = f(x)$ has a local maximum is

A -3 **B** 0 **C** -1 **D** 1 **E** 12

- 25** The random variable X has the following probability distribution:

x	0	2	4
$\Pr(X = x)$	a	$2a$	0.1

The value of a is

A 0 **B** 0.1 **C** 0.2 **D** 0.3 **E** 0.4

- 26** Assume that $f'(x) = 5g'(x) + 4$ and $f(1) = 5$ and $g(x) = x^2 f(x)$. Then $f(x) =$

A $5g(x) + 4x - 24$ **B** $5g'(x) + 4$ **C** $5g(x) + 4x - 4$
D $5g(x) + 20$ **E** $5g(x) + 20$

- 27** The set of solutions to the equation $25^x - 7 \times 5^x + 12 = 0$ is

A $\{3, 4\}$ **B** $\{-3, -4\}$ **C** $\{\log_5 4, \log_5 3\}$ **D** $\{1, \log_5 2\}$ **E** $\{-\log_5 4, \log_5 3\}$

- 28** A particle moves in a straight line so that its position, s m, relative to O at time t seconds ($t > 0$) is given by $s = 4t^3 - 5t - 10$. The acceleration at $t = 1$ is

A 12 m/s^2 **B** 24 m/s^2 **C** -11 m/s^2 **D** -10 m/s^2 **E** 0 m/s^2

- 29** The average rate of change of the function $y = 2x^4 + x^3 - 1$ between $x = -1$ and $x = 1$ is

A 1 **B** 0 **C** 4 **D** 3 **E** -6

- 30** A function $f: \mathbb{R} \rightarrow \mathbb{R}$ is such that:

- $f'(x) = 0$ for $x = 3$ and for $x = 5$
- $f'(x) > 0$ for $3 < x < 5$
- $f'(x) < 0$ for $x < 3$ and for $x > 5$.

Which one of the following is true?

- A** The graph of f has a stationary point of inflection where $x = 3$.
B The graph of f has a local maximum point where $x = 3$.
C The graph of f has a stationary point of inflection where $x = 5$.
D The graph of f has a local minimum point where $x = 5$.
E The graph of f has a local minimum point where $x = 3$.

- 31** The number of pets, X , that a family has is a random variable with the following probability distribution:

x	0	1	2	3
$\Pr(X = x)$	0.3	0.2	0.4	0.1

If two families are selected at random, the probability that they have the same number of pets (each family having 0 pets is a favourable outcome for this event) is

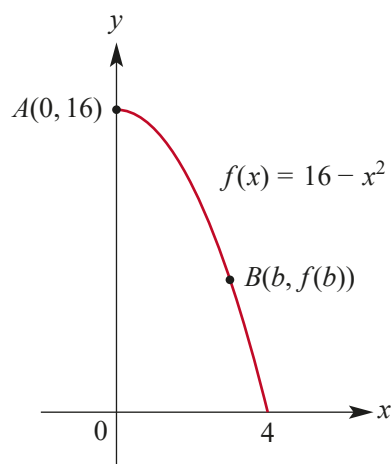
- A** 0.10 **B** 0.20 **C** 0.30 **D** 0.40 **E** 0.50

23C Extended-response questions

- 1** The diagram shows the graph of the function $f: [0, 4] \rightarrow \mathbb{R}$, $f(x) = 16 - x^2$.

The line segment AB is drawn from the point $A(0, 16)$ to the point $B(b, f(b))$, where $0 < b < 4$.

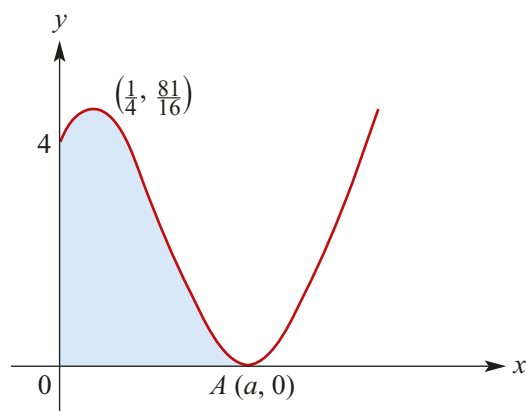
- a i** What is the gradient of AB ?
ii At what value of x between 0 and b does the tangent to the graph of f have the same gradient as AB ?
b i What is the area, $S(b)$, of the trapezium bounded by the line segment AB , the x -axis, the line $x = 0$ and the line $x = b$?
ii For what value of b does this area equal 28?



- 2** Consider the function $f: \mathbb{R}^+ \rightarrow \mathbb{R}$ given by $f(x) = (\sqrt{x} - 2)^2(\sqrt{x} + 1)^2$.

The graph of $y = f(x)$ is shown.

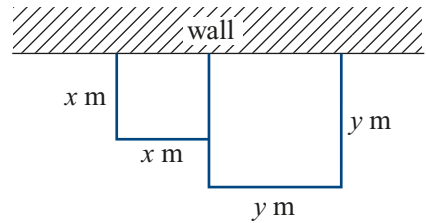
- a** Point $A(a, 0)$ is the x -axis intercept of $y = f(x)$. Find the value of a .
b There is a stationary point at $x = \frac{1}{4}$. State the interval for which the graph of f has negative gradient.



- c** The area of the shaded region of the graph is $\frac{136}{15}$.

Let O be the origin, C a point on the positive y -axis and B the point such that $OABC$ is a rectangle. Find the length OC such that the area of the rectangle $OABC$ is the same as the area of the shaded region.

- 3** A particle starts from a point O and moves in a straight line. After t seconds its position, x cm, relative to O is given by $x = 2t^2 - 6t$. Find:
- a** its velocity, v cm/s, at time t seconds
 - b** its velocity after 3 seconds
 - c** its average velocity in the first 3 seconds
 - d** the distance travelled in the first 3 seconds
 - e** its average speed in the first 3 seconds.
- 4** For the function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = -x^3 + ax^2$, where a is a positive real number:
- a** Determine the intervals on which f has:
 - i** negative gradient
 - ii** positive gradient.
 - b** Find the equation of the tangent to the graph of f at the point $(a, 0)$.
 - c** Find the equation of the normal to the graph of f at the point $(a, 0)$.
 - d** Find the area of the region contained between the graph and the x -axis from $x = 0$ to $x = a$.
- 5** A piece of wire of length 52 cm is bent to form a trapezium in which the lengths of the two parallel sides are $2y$ cm and $(16x + 2y)$ cm. The other two sides both have length $10x$ cm.
- a** Find y in terms of x .
 - b** Find the area, A cm², of the trapezium in terms of x .
 - c** Find the values of x and y for which A is a maximum.
- 6** Kerrie has 5200 m of fencing to make two square enclosures using an existing wall as one side of the enclosure. The squares have side lengths x m and y m with $x \leq y$, as shown.
- a** Show that the total area, A m², of the two enclosures is given by
- $$A = x^2 + \frac{(5200 - 2x)^2}{9}$$
- b** Find the minimum area and the values of x and y for which this occurs.
- c** Sketch the graph of A against x .
- 7** A die has six faces numbered 0, 2, 4, 6, 8 and 10. A second die has faces numbered 1, 3, 5, 7, 9 and 11. Both dice are tossed and the results recorded.
- a** List the sample space of the experiment as a set of ordered pairs.
 - b** Find the probability that the sum of the values from the two dice is:
 - i** 1 **ii** 13 **iii** 9
 - c** Find the probability of obtaining a sum of 15 given that the sum is greater than 7.



- 8** Let $f: [c, d] \rightarrow \mathbb{R}$ be a strictly increasing function, where $c, d \in \mathbb{R}$ with $c < d$. Consider the transformation of the plane with the rule

$$(x, y) \rightarrow (2x + 4, 3 - y)$$

This transformation is applied to the graph of the function f . The image is the graph of a function g .

- a** Find the domain of g in terms of c and d .
 - b** Give the rule for g in terms of f .
 - c** Show that the function g is strictly decreasing.
 - d** Given that $c = 1$, $d = 2$ and $f(x) = 2^x$, find the domain and rule of the function g .
- 9** Consider the family of functions with rules of the form $f(x) = \sqrt{x - 2a}$, where a is a positive number.
- a** Find the maximal domain of such a function.
 - b** Solve the equation $f(x) = x$ for x .
 - c** For what value of a does the equation $f(x) = x$ have one solution?
 - d** Sketch the graphs of $f(x) = \sqrt{x - \frac{1}{4}}$ and $y = x$ on the one set of axes and label the point at which they touch with its coordinates.
- 10** Each night Frederick goes to the library or the study hall. If he goes to the library one night, the probability he goes to the library the next night is 0.7, and if he goes to the study hall one night, the probability he goes to the study hall the next night is 0.4. Suppose he goes to the library one Wednesday night.
- a** What is the probability that he goes to the library on each of the next three nights?
 - b** What is the probability that he goes to the library on exactly two of the next three nights?
- 11** Platypus Sports sells hockey sticks directly to hockey clubs on a yearly basis. If a hockey club buys its sticks from Platypus one year, there is a 75% chance it will buy sticks from Platypus the next year. If a hockey club does not buy its sticks from Platypus one year, there is a 20% chance it will buy its sticks from Platypus the next year.
- Suppose the Cross-Sticks club buys its hockey sticks from Platypus this year ($n = 0$).
- a** What is the probability, correct to four decimal places, that Cross-Sticks buys its sticks from Platypus for the next three years?
 - b** What is the probability, correct to four decimal places, that it buys its sticks from Platypus for exactly two of the next three years?
 - c** What is the probability, correct to four decimal places, that it buys its sticks from Platypus in the third year ($n = 2$)?

- 12** Consider the function $f: [a, b] \rightarrow \mathbb{R}$, $f(x) = -mx + 3$ where $0 \leq a < b$ and $m > 0$. The function f defines the line segment with endpoints $A(a, -ma + 3)$ and $B(b, -mb + 3)$.
- a** Find the range of f .
 - b** Find the rule for the inverse function of f .
 - c** Find the coordinates of the midpoint of AB .
 - d** Find the equation of the line that passes through the midpoint of AB and is perpendicular to the line through A and B .
 - e** Find the equation of the image of the line through A and B under a translation of 3 units in the negative direction of the x -axis and 5 units in the positive direction of the y -axis. Give the coordinates of the endpoints of the line segment under this transformation.
 - f** Find the equation of the image of the line through A and B under a reflection in the y -axis. Give the coordinates of the endpoints of the line segment under this transformation.
 - g** If $a = 0$, find the values of b and m if the midpoint of AB has coordinates $(6, -4)$.
- 13** Consider the family of quadratics with rules of the form $f(x) = (p - 1)x^2 + 4x + (p - 4)$, where p is an arbitrary constant.
- a** Sketch the graph of f when:
 - i** $p = 0$ **ii** $p = 2$
 - b** Find the coordinates of the turning point of the graph of $y = f(x)$ in terms of p .
 - c** For which values of p does the turning point of the graph of $y = f(x)$ lie on the x -axis?
 - d** For which values of p are there two distinct solutions to the equation $f(x) = 0$?
 - e** Let $f(x) = 2x^2 + 4x - 1$. (This is when $p = 3$.) Now let $y = g(x)$ be the image of the graph of $y = f(x)$ under a reflection in the y -axis. Find the equation for $y = g(x)$ and sketch the graphs of both $y = f(x)$ and $y = g(x)$ on the same set of axes.
- 14** A road near the shoreline is sometimes covered by water, and then the road is closed until it is uncovered again. The height, h metres, of the tide above mean sea level is modelled by the equation $h(t) = 2.3 \cos(kt)$, where t hours is the time measured from 1 p.m. on a particular day. It is assumed that high tides occur every 12 hours.
- a** Find the value of k .
 - b** If on this day the road was closed for 1 hour 30 minutes after 1 p.m., find the height of the road above mean sea level. Give your answer in centimetres.
 - c** A raised footpath along the road is only under water for 1 hour after 1 p.m. Find the height of the footpath above mean sea level. Give your answer in centimetres.

Algorithms and pseudocode

Algorithms

We define an **algorithm** to be a finite, unambiguous sequence of instructions for performing a specific task.

You have already used many algorithms in your study of mathematics. For example, you have used an algorithm for completing the square for any quadratic polynomial, and an algorithm for performing polynomial division. Throughout this book, you will encounter algorithms for finding approximate solutions of equations and for estimating the area under a graph.

Pseudocode

Using a computer to carry out an algorithm means that we can perform calculations that would otherwise be very time-consuming or even impossible. To do this, we need to describe the algorithm in a very precise way, using a programming language.

In this appendix, we introduce **pseudocode**, which is a notation for describing algorithms that is somewhere in between our natural language and a more formal programming language.

Throughout this book, we use pseudocode to describe various algorithms:

- numerical methods for solving equations, including the bisection method (Section 6K) and Newton's method (Section 18H)
- probability calculations and simulations (Section 9I)
- numerical methods for integration (review of Chapter 21).

You will also find that coding is very useful for many of the investigations suggested in the revision chapters.

Note: This appendix can be completed at any stage after Chapter 5.

The Interactive Textbook includes online appendices that provide an introduction to coding using the language *Python* and also to coding using the TI-Nspire and the Casio ClassPad.

A1 Algorithms and flowcharts

A simple algorithm that you may have met before is the *Sieve of Eratosthenes*. This is an ancient method for finding all the prime numbers up to a given natural number n .

We can describe the algorithm by the following sequence of instructions:

- Step 1** Create a list of all natural numbers from 1 to n .
- Step 2** Cross out 1 and let p be 2 (the first prime).
- Step 3** Circle p and then cross out all the other multiples of p .
- Step 4** Let p be the smallest number in the list that has not been marked.
- Step 5** If $p^2 \leq n$, then repeat from Step 3.

The primes are all the numbers in the list that are not crossed out.

The diagram on the right shows the result of carrying out this algorithm for $n = 100$.

You should work through this algorithm step by step, in order to understand its implementation.

In this algorithm, the variable p is used to denote the ‘current prime’, and its value is updated each time you carry out Step 4.

~~2~~	3	~~4~~	5	~~6~~	7	~~8~~	~~9~~	~~10~~
11	~~12~~	13	~~14~~	~~15~~	~~16~~	17	~~18~~	~~19~~
~~20~~	~~21~~	23	~~24~~	~~25~~	~~26~~	~~27~~	~~28~~	29
31	~~32~~	~~33~~	~~34~~	~~35~~	~~36~~	37	~~38~~	~~39~~
41	~~42~~	43	~~44~~	~~45~~	~~46~~	47	~~48~~	~~49~~
~~50~~	~~51~~	53	~~54~~	~~55~~	~~56~~	~~57~~	~~58~~	59
61	~~62~~	~~63~~	~~64~~	~~65~~	~~66~~	67	~~68~~	~~69~~
71	~~72~~	73	~~74~~	~~75~~	~~76~~	~~77~~	~~78~~	79
~~80~~	~~81~~	83	~~84~~	~~85~~	~~86~~	~~87~~	~~88~~	89
~~90~~	~~91~~	~~92~~	~~93~~	~~94~~	~~95~~	97	~~98~~	~~99~~

Assigning values to variables

The concept of a variable used in algorithms is different from that used in pure mathematics.

A **variable** is a string of one or more letters that acts as a placeholder that can be assigned different values.

We will use an arrow pointing from right to left to denote the assignment of a value to a variable. For example, the notation $p \leftarrow 2$ means ‘assign the value 2 to the variable p ’.

Often the new value assigned to a variable will depend on its old value. The following table gives two such examples.

Notation	Meaning	Initial value	New value
$A \leftarrow A + 5$	Replace the value of A with $A + 5$	$A = 3$	$A = 8$
$A \leftarrow 2A$	Replace the value of A with $2A$	$A = 3$	$A = 6$



Example 1

For each of the following sequences of instructions, construct a table to show the values of the variables after each step:

a Step 1 $A \leftarrow 3$
Step 2 $A \leftarrow A + 4$
Step 3 $A \leftarrow A - 1$

b Step 1 $A \leftarrow 5$
Step 2 $A \leftarrow 2A$
Step 3 $A \leftarrow 2A$

c Step 1 $A \leftarrow 3$
Step 2 $B \leftarrow A$
Step 3 $A \leftarrow B + 1$

Solution

a

	A
Step 1	3
Step 2	7
Step 3	6

b

	A
Step 1	5
Step 2	10
Step 3	20

c

	A	B
Step 1	3	
Step 2	3	3
Step 3	4	3

Flowcharts

A flowchart is a diagram that can be used to describe an algorithm. We will introduce the basic components of flowcharts by giving a few simple examples.

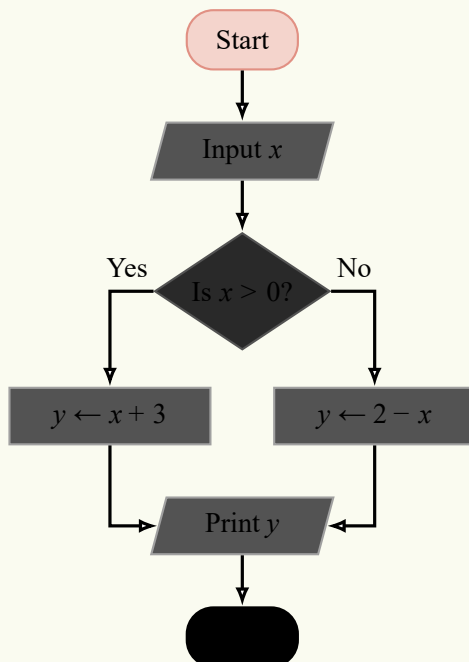


Example 2

Using a flowchart, describe an algorithm to evaluate the piecewise-defined function

$$f(x) = \begin{cases} x + 3 & \text{if } x > 0 \\ 2 - x & \text{if } x \leq 0 \end{cases}$$

Solution



Explanation

We use the following shapes for the boxes in a flowchart:

- **Oval** The start and end of the process.
- **Rectangle** A basic step in the process.
- **Diamond** A decision step, where the answer to a question will be yes or no.
- **Parallelogram** A step that involves obtaining input from the user or showing output to the user.

The arrows between the boxes show the order in which the steps should be followed.

The next example involves a very simple flowchart, but it demonstrates the importance of checking that an algorithm will actually do what you expect.



Example 3

The following algorithm was intended to swap the values of two variables A and B .

Step 1 Input A, B

Step 2 $A \leftarrow B$

Step 3 $B \leftarrow A$

Step 4 Print A, B

- Identify the problem with this algorithm by constructing a table of the values of the variables after each step. Start with the initial values $A = 2$ and $B = 3$.
- Modify the algorithm to correctly swap the values of two variables A and B .
- Illustrate your algorithm with a flowchart.
- Test your algorithm by constructing a table of the values of the variables after each step. Start with the initial values $A = 2$ and $B = 3$.

Solution

a

	A	B
Step 1	2	3
Step 2	3	3
Step 3	3	3

The printed output is $A = 3$ and $B = 3$.

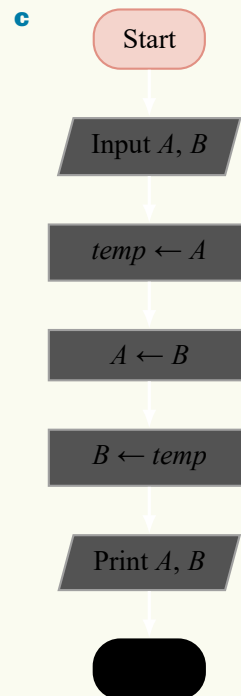
The problem is that the initial value of A is lost when the variable A is given the value of B . We can fix the problem by saving the initial value of A using a temporary variable.

- b**
- Step 1** Input A, B
- Step 2** $temp \leftarrow A$
- Step 3** $A \leftarrow B$
- Step 4** $B \leftarrow temp$
- Step 5** Print A, B

d

	A	B	$temp$
Step 1	2	3	
Step 2	2	3	2
Step 3	3	3	2
Step 4	3	2	2

The printed output is $A = 3$ and $B = 2$.
The values of A and B have been swapped, as required.



In the previous example, we constructed a table of values to demonstrate each algorithm. This is called a **desk check**. In general, we carry out a desk check of an algorithm by carefully following the algorithm step by step, and constructing a table of the values of all the variables after each step.

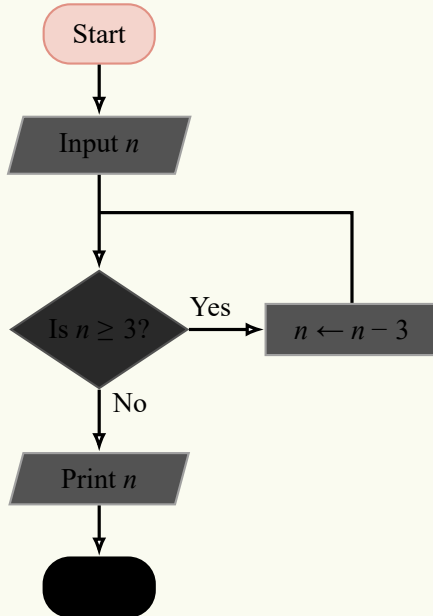


Example 4

- a** Using a flowchart, describe an algorithm to find the remainder when a given natural number n is divided by 3. (Use repeated subtraction.)
- b** Complete a desk check for your algorithm using $n = 14$.

Solution

a



b

	n
Initial	14
Pass 1	11
Pass 2	8
Pass 3	5
Pass 4	2

The printed output is 2. This is the remainder when 14 is divided by 3, since $14 = 4 \times 3 + 2$.

Explanation

This flowchart contains a 'loop'.

If we are at the decision box and the answer is yes, then we are directed first to update the value of n and then to return to the decision box.

Each time we return to the decision box after updating the value of n , we have completed another pass of the loop.

We will discuss loops in more detail in the next section.

The table gives the value of the variable n after each pass of the loop.

Exercise A1

Example 1

- 1 For each of the following sequences of instructions, construct a table to show the value of the variable A after each step:

a Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow 2A - 5$

b Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow A^3 - 3$

c Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow 5^A + 2$

d Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow 3A + 5$

Step 3 $A \leftarrow 2A - 4$

e Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow 5A + 3$

Step 3 $A \leftarrow 5A + 3$

f Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow 5A + 3$

Step 3 $A \leftarrow \frac{1}{5}(A - 3)$

- 2 For each of the following sequences of instructions, construct a table to show the values of the variables after each step:

a Step 1 $A \leftarrow 2$

Step 2 $B \leftarrow 6$

Step 3 $A \leftarrow 2A + B$

b Step 1 $A \leftarrow 2$

Step 2 $B \leftarrow 6$

Step 3 $B \leftarrow 2A + B$

c Step 1 $A \leftarrow 3$

Step 2 $A \leftarrow 2A$

Step 3 $B \leftarrow 2A$

d Step 1 $A \leftarrow 2$

Step 2 $B \leftarrow 6$

Step 3 $C \leftarrow B$

Step 4 $A \leftarrow C$

Step 5 $B \leftarrow A$

e Step 1 $A \leftarrow 2$

Step 2 $B \leftarrow 6$

Step 3 $B \leftarrow A$

Step 4 $C \leftarrow B$

Step 5 $A \leftarrow C$

f Step 1 $A \leftarrow 2$

Step 2 $B \leftarrow 6$

Step 3 $C \leftarrow A + B$

Step 4 $B \leftarrow B + C$

Step 5 $A \leftarrow B + C$

Example 2

- 3 For each of the following, use a flowchart to describe an algorithm to evaluate the piecewise-defined function:

$$\mathbf{a} \quad f(x) = \begin{cases} 2x + 3 & \text{if } x > 1 \\ 3 - 2x & \text{if } x \leq 1 \end{cases}$$

$$\mathbf{b} \quad g(x) = \begin{cases} 2x^2 & \text{if } x \geq 3 \\ 3 - 2x^2 & \text{if } x < 3 \end{cases}$$

Example 3

- 4 **a** Write an algorithm to reverse the order of the values of four variables A, B, C, D . (For example, if the initial values are $A = 1, B = 2, C = 3$ and $D = 4$, then the final values should be $A = 4, B = 3, C = 2$ and $D = 1$.)
b Test your algorithm by constructing a table of values.
c Illustrate your algorithm with a flowchart.

Example 4

- 5 **a** Using a flowchart, describe an algorithm to find the remainder when a given natural number n is divided by 4. (Use repeated subtraction.)
b Complete a desk check for your algorithm using:
i $n = 15$ **ii** $n = 12$ **iii** $n = 3$

A2 Iteration and selection

When describing an algorithm, the order of the steps is very important. The steps are typically carried out one after the other. However, there are two fundamental constructs that allow us to change the flow of steps: *iteration* and *selection*.

Iteration

Looping constructs allow us to repeat steps in a controlled way; this is called **iteration**. A sequence of instructions to be repeated is called a **loop**. Each repeat is a **pass** of the loop.

Recall that we use an arrow to denote assigning a value to a variable. For example, the notation $n \leftarrow n + 1$ says to change the value of n to one more than the current value of n .



Example 5

Sophia invests \$100 000 at an interest rate of 5% p.a. compounded annually.

- Write an algorithm to find the value of her investment at the end of each year for the first five years.
- Illustrate the algorithm with a flowchart.
- Demonstrate the algorithm with a table of values.

Solution

The yearly interest rate is $5\% = 0.05$. Therefore the value of the investment increases by a factor of 1.05 each year.

- We use the variable A for the current value of the investment.

We use the variable n to keep track of the number of years.

Step 1 $A \leftarrow 100\,000$ and $n \leftarrow 0$

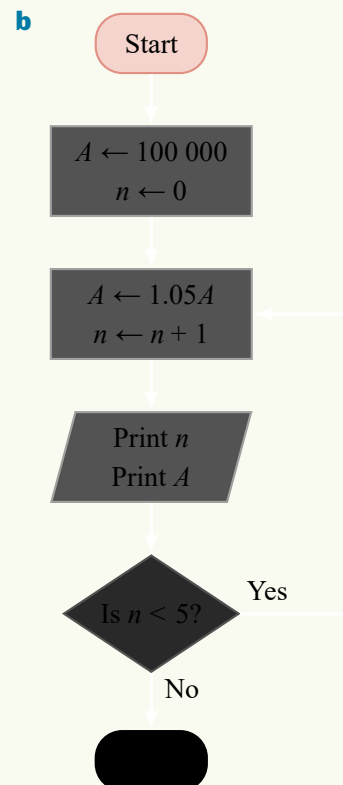
Step 2 $A \leftarrow 1.05A$ and $n \leftarrow n + 1$

Step 3 Print n and print A

Step 4 Repeat from Step 2 while $n < 5$

- The table gives the values of the variables after each pass of the loop.

	n	A
Initial	0	100 000.00
Pass 1	1	105 000.00
Pass 2	2	110 250.00
Pass 3	3	115 762.50
Pass 4	4	121 550.63
Pass 5	5	127 628.16



Sequences

The algorithm in the previous example outputs a sequence of numbers A_1, A_2, A_3, A_4, A_5 , where the number A_n is the value of the investment at the end of the n th year.

In general, a **sequence** is a list of numbers, with order being important. The numbers of a sequence are called its **terms**. In the sequence A_1, A_2, A_3, A_4, A_5 , the first term is A_1 , the second term is A_2 , and so on.

An infinite sequence can be viewed as a function whose domain is the natural numbers. For example, the sequence of odd numbers $1, 3, 5, 7, \dots$ can be defined by the function $f: \mathbb{N} \rightarrow \mathbb{R}, f(n) = 2n - 1$. The first term is $f(1) = 1$, the second term is $f(2) = 3$, and so on.



Example 6

Consider the sequence defined by the function $f: \mathbb{N} \rightarrow \mathbb{R}, f(n) = 3n + 1$.

- a** Write an algorithm to find the sum of the first five terms of this sequence. That is, write an algorithm to evaluate $f(1) + f(2) + f(3) + f(4) + f(5)$.
- b** Illustrate the algorithm with a flowchart.
- c** Demonstrate the algorithm with a table of values.

Solution

- a** We use the variable *sum* for the current sum at each step of the algorithm. The initial value of *sum* must be 0.

Step 1 $sum \leftarrow 0$ and $n \leftarrow 1$

Step 2 $sum \leftarrow sum + f(n)$

Step 3 $n \leftarrow n + 1$

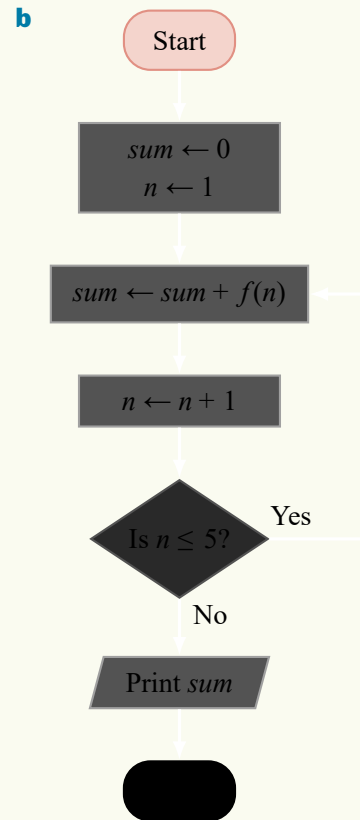
Step 4 Repeat from Step 2 while $n \leq 5$

Step 5 Print *sum*

- c** The table gives the values of *sum*, *n* and $f(n)$ after each pass of the loop.

	<i>sum</i>	<i>n</i>	$f(n)$
Initial	0	1	4
Pass 1	$0 + 4 = 4$	2	7
Pass 2	$4 + 7 = 11$	3	10
Pass 3	$11 + 10 = 21$	4	13
Pass 4	$21 + 13 = 34$	5	16
Pass 5	$34 + 16 = 50$	6	19

The printed output is 50.



Selection

Decision-making constructs allow us to specify whether certain steps should be followed based on some condition. For example, we can use an instruction such as ‘If ... then ...’. This is called **selection**.

We illustrate selection in the next example by considering a piecewise-defined function.



Example 7

Consider the function $f: \mathbb{N} \rightarrow \mathbb{R}$ given by

$$f(n) = \begin{cases} 2n + 4 & \text{if } n \text{ is even} \\ n + 3 & \text{if } n \text{ is odd} \end{cases}$$

This function defines the sequence 4, 8, 6, 12, ...

- a** Write an algorithm to generate the first six terms of the sequence.
- b** Illustrate the algorithm with a flowchart.
- c** Demonstrate the algorithm with a table of values.

Solution

- a** We use the variable T for the current term of the sequence.

Step 1 $n \leftarrow 1$

Step 2 If n is even, then $T \leftarrow 2n + 4$
Otherwise $T \leftarrow n + 3$

Step 3 Print n, T

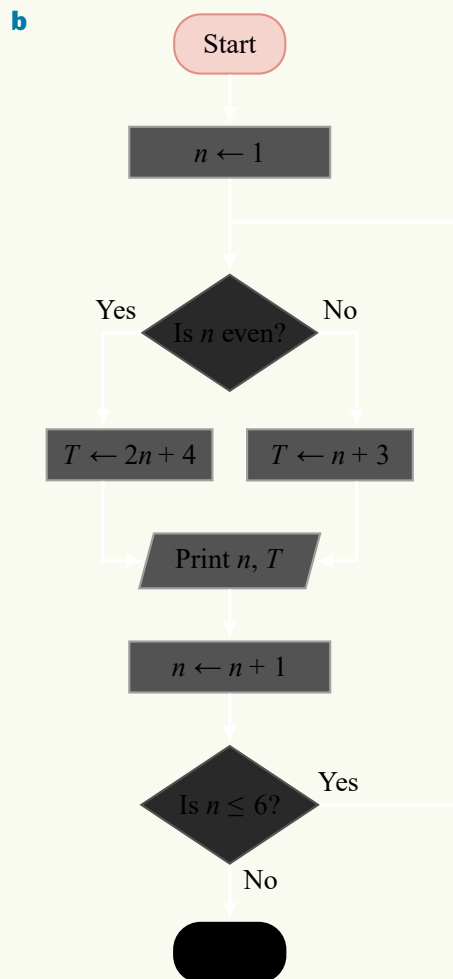
Step 4 $n \leftarrow n + 1$

Step 5 Repeat from Step 2 while $n \leq 6$

- c** The table gives the values of the variables that are printed at each pass of the loop.

	n	T
Pass 1	1	4
Pass 2	2	8
Pass 3	3	6
Pass 4	4	12
Pass 5	5	8
Pass 6	6	16

After the 6th pass of the loop, the new value of n is 7, and so we exit the loop.



The next example gives an application of a piecewise-defined function.



Example 8

The tax rates in Australia for a past financial year are given by the following table.

Taxable income	Tax on this income
Up to \$18 200	Nil
\$18 201 to \$37 000	19c for each \$1 over \$18 200
\$37 001 to \$90 000	\$3572 plus 32.5c for each \$1 over \$37 000
\$90 001 to \$180 000	\$20 797 plus 37c for each \$1 over \$90 000
Over \$180 000	\$54 097 plus 45c for each \$1 over \$180 000

- Express the tax on a given income as a piecewise-defined function.
- Write an algorithm to evaluate the tax on a given income.

Solution

- Let $f(A)$ be the tax on an income of $\$A$, where A is a whole number. Then

$$f(A) = \begin{cases} 0 & \text{if } A \leq 18\,200 \\ 0.19(A - 18\,200) & \text{if } 18\,200 < A \leq 37\,000 \\ 3572 + 0.325(A - 37\,000) & \text{if } 37\,000 < A \leq 90\,000 \\ 20\,797 + 0.37(A - 90\,000) & \text{if } 90\,000 < A \leq 180\,000 \\ 54\,097 + 0.45(A - 180\,000) & \text{if } A > 180\,000 \end{cases}$$

$$= \begin{cases} 0 & \text{if } A \leq 18\,200 \\ 0.19A - 3458 & \text{if } 18\,200 < A \leq 37\,000 \\ 0.325A - 8453 & \text{if } 37\,000 < A \leq 90\,000 \\ 0.37A - 12\,503 & \text{if } 90\,000 < A \leq 180\,000 \\ 0.45A - 26\,903 & \text{if } A > 180\,000 \end{cases}$$

- Input *income*
 - If *income* $\leq 18\,200$, then *tax* $\leftarrow 0$
 - Else if *income* $\leq 37\,000$, then *tax* $\leftarrow 0.19 \times \textit{income} - 3458$
 - Step 2c Else if *income* $\leq 90\,000$, then *tax* $\leftarrow 0.325 \times \textit{income} - 8453$
 - Step 2d Else if *income* $\leq 180\,000$, then *tax* $\leftarrow 0.37 \times \textit{income} - 12\,503$
 - Step 2e Else *tax* $\leftarrow 0.45 \times \textit{income} - 26\,903$
 - Print *tax*

Note: The ‘Else’ instructions in Step 2 mean that the tax is calculated only at the first stage where the condition is satisfied. For example, if the income is 70 000, you will calculate the tax at Step 2c and then proceed straight to Step 3.

Exercise A2

Example 5

- 1 For each of the following:
 - i Illustrate the algorithm with a flowchart.
 - ii Demonstrate the algorithm with a table of values.
- a
 - Step 1 $A \leftarrow 10$ and $n \leftarrow 1$
 - Step 2 $A \leftarrow A + 5$ and $n \leftarrow n + 1$
 - Step 3 Repeat Step 2 while $n \leq 5$
- b
 - Step 1 $A \leftarrow 2$ and $n \leftarrow 1$
 - Step 2 $A \leftarrow 3A$ and $n \leftarrow n + 1$
 - Step 3 Repeat Step 2 while $n \leq 4$
- c
 - Step 1 $A \leftarrow 640$ and $n \leftarrow 1$
 - Step 2 $A \leftarrow A \div 2$ and $n \leftarrow n + 1$
 - Step 3 Repeat Step 2 while A is even

Example 6

- 2 Consider the sequence defined by the function $f: \mathbb{N} \rightarrow \mathbb{R}$, $f(n) = 200 - 5n$. The following algorithm finds the sum of the first six terms of this sequence.

Step 1 $sum \leftarrow 0$ and $n \leftarrow 1$
 Step 2 $sum \leftarrow sum + f(n)$
 Step 3 $n \leftarrow n + 1$
 Step 4 Repeat from Step 2 while $n \leq 6$
 Step 5 Print sum

Demonstrate the algorithm with a table of values. (Give the values of sum , n and $f(n)$ after each pass of the loop.)

- 3 The Babylonians (1500 BC) had a method for approximating the square root of a given natural number. Here we give an algorithm for approximating $\sqrt{2}$.
 - Step 1 $A \leftarrow 2$
 - Step 2 $A \leftarrow 0.5 \times \left(A + \frac{2}{A} \right)$
 - Step 3 Repeat Step 2 while $A^2 > 2.01$ or $A^2 < 1.99$
 - Step 4 Print A
 - a Follow this algorithm to find an approximation of $\sqrt{2}$.
 - b Modify the algorithm to approximate the square root of each of the following:
 - i 5 ii 345 iii 1563 iv 7856

- 4 Consider the following algorithm.

Step 1 $product \leftarrow 1$ and $n \leftarrow 1$

Step 2 $product \leftarrow product \times n$

Step 3 $n \leftarrow n + 1$

Step 4 Repeat from Step 2 while $n \leq 5$

Step 5 Print $product$

a Demonstrate the algorithm with a table of values. (Give the values of $product$ and n after each pass of the loop.)

b What does this algorithm evaluate?

- 5 Write an algorithm to evaluate $1^2 \times 2^2 \times 3^2 \times \cdots \times 10^2$.

Example 7

- 6 Consider the sequence defined by the function $f: \mathbb{N} \rightarrow \mathbb{R}$, where

$$f(n) = \begin{cases} 5 - 2n & \text{if } n \text{ is even} \\ n^2 + 1 & \text{if } n \text{ is odd} \end{cases}$$

a Write an algorithm to generate the first six terms of the sequence. (The algorithm should use a loop to print the values of n and $f(n)$ for $n = 1, 2, \dots, 6$.)

b Illustrate the algorithm with a flowchart.

c Construct a table of the values that are printed at each pass of the loop.

Example 8

- 7 Repeat Question 6 for the sequence defined by the function $f: \mathbb{N} \rightarrow \mathbb{R}$, where

$$f(n) = \begin{cases} 3n & \text{if } n \leq 2 \\ n^2 - 1 & \text{if } 2 < n \leq 4 \\ 2n + 1 & \text{if } n > 4 \end{cases}$$

- 8 The tax rates in Australia for 2008–09 are given by the following table.

Taxable income	Tax on this income
Up to \$6000	Nil
\$6001 to \$34 000	15c for each \$1 over \$6000
\$34 001 to \$80 000	\$4200 plus 30c for each \$1 over \$34 000
\$80 001 to \$180 000	\$18 000 plus 40c for each \$1 over \$80 000
Over \$180 000	\$58 000 plus 45c for each \$1 over \$180 000

a Using this table, write the definition for a piecewise-defined function f such that $\$f(A)$ is the tax on an income of $\$A$, where A is a whole number.

b Sketch a graph of the function f . (Use a continuous model.)

c Based on your function f , write an algorithm to evaluate the tax on a given income.

A3 Introduction to pseudocode

In this section, we take a step further in formalising the language we use to write algorithms, so that it is closer to the code necessary to instruct a computer to perform an algorithm.

Terminology

A **computer** can be defined as a machine that carries out the instructions of algorithms. Computers consist of both **hardware** (the physical machine) and **software** (the instructions they follow). Since computers cannot directly understand natural language, we have to provide them with instructions in a **programming language**. The process of taking an algorithm and writing it in a programming language is called **coding**.

The algorithms in this section are written in **pseudocode**. This is an informal notation for writing instructions that is closer to natural language. It makes no reference to any particular programming language. In order to actually implement these algorithms on a computer, they must be translated into a specific programming language.

If-then blocks

In the previous section, we used ‘If ... then ...’ instructions for making decisions within an algorithm. In pseudocode, we use if-then blocks.

The basic template for an if-then block is shown on the right.

```
if condition then
    follow these instructions
end if
```

We can strengthen this construct by specifying alternative instructions to be followed when the given condition is not satisfied.

```
if condition then
    follow these instructions
else
    follow these instructions
end if
```



Example 9

Using pseudocode, write an algorithm to find the maximum of two numbers a and b .

Solution

```
input a, b
if  $a \geq b$  then
    print a
else
    print b
end if
```

Explanation

- If $a \geq b$, then the maximum of a and b is equal to a .
- Otherwise, we must have $a < b$ and so the maximum of a and b is equal to b .

We can extend this construct further for situations where there are several alternatives, as shown in the template on the right.

```

if first condition then
    follow these instructions
else if second condition then
    follow these instructions
else
    follow these instructions
end if

```



Example 10

Write an algorithm that assigns a letter grade based on a mark out of 100.

Solution

```

input mark
if mark ≥ 90 then
    print 'A'
else if mark ≥ 75 then
    print 'B'
else if mark ≥ 60 then
    print 'C'
else if mark ≥ 50 then
    print 'D'
else
    print 'E'
end if

```

Explanation

Note that only one grade is printed for a given input. The grade is printed at the first stage where the condition is satisfied.

For loops

A for loop provides a means of repeatedly executing the same set of instructions in a controlled way. This is achieved by performing one iteration for each term in a specified finite sequence.

We will use for loops based on the following template:

```

for i from 1 to n
    follow these instructions
end for

```

This for loop uses the sequence $1, 2, 3, \dots, n$. There are n iterations. You follow the instructions in the loop n times, with the variable i taking the values $1, 2, 3, \dots, n$ in turn.

**Example 11**

Perform a desk check for the following algorithm.

```

sum ← 0
for i from 1 to 4
    sum ← sum + i2
end for
print sum

```

Solution

	<i>i</i>	<i>sum</i>
Initial		0
Pass 1	1	$0 + 1^2 = 1$
Pass 2	2	$1 + 2^2 = 5$
Pass 3	3	$5 + 3^2 = 14$
Pass 4	4	$14 + 4^2 = 30$

The printed output is 30. This algorithm evaluates the sum $1^2 + 2^2 + 3^2 + 4^2$.

Explanation

The initial value of *sum* is 0.

There are four passes of the loop, with the variable *i* taking the values 1, 2, 3 and 4 in turn.

**Example 12**

- a** Using pseudocode, write an algorithm to calculate the sum of the first *n* terms of the sequence

$$\frac{1}{1^3}, \frac{1}{2^3}, \frac{1}{3^3}, \dots$$

- b** Perform a desk check for $n = 5$. (Give values correct to six decimal places.)

Solution**a**

```

input n
sum ← 0
for i from 1 to n
    sum ← sum +  $\frac{1}{i^3}$ 
end for
print sum

```

b

	<i>i</i>	<i>sum</i>
Initial		0
Pass 1	1	1
Pass 2	2	1.125
Pass 3	3	1.162037
Pass 4	4	1.177662
Pass 5	5	1.185662

While loops

A **while** loop provides another means of repeatedly executing the same set of instructions in a controlled way. This construct is useful when the number of iterations required to perform a task is unknown. For example, this may happen when we want to achieve a certain accuracy. A **while** loop will perform iterations indefinitely, as long as some condition remains true.

Every **while** loop is based on the following template:

```
while condition
    follow these instructions
end while
```



Example 13

- a** Write an algorithm that divides 72 by 14 and returns the quotient and remainder.
- b** Show a desk check to test the operation of the algorithm.

Solution

a

```
count ← 0
remainder ← 72
while remainder ≥ 14
    count ← count + 1
    remainder ← remainder − 14
end while
print count, remainder
```

b

	count	remainder
Initial	0	72
Pass 1	1	58
Pass 2	2	44
Pass 3	3	30
Pass 4	4	16
Pass 5	5	2

The first output is 5 (the quotient) and the second output is 2 (the remainder).

We can check that $72 = 5 \times 14 + 2$.

Explanation

We use a **while** loop, since we don't know how many iterations will be required.

The variable *count* keeps track of the number of times that 14 can be subtracted from 72.

The variable *remainder* keeps track of the remainder after each subtraction.

The table gives the values of the variables after each pass of the loop.

After the 5th pass of the loop, the value of *remainder* is 2. The condition on the loop is no longer satisfied, so we exit the loop and proceed to the next step.



Example 14

The algorithm shown on the right finds an approximation to $\sqrt{11}$.

Perform a desk check for this algorithm. (Give values correct to six decimal places.)

```
A ← 3
while A2 > 11 + 10-4 or A2 < 11 - 10-4
    A ← 0.5 × (A +  $\frac{11}{A}$ )
    print A, A2
end while
```

Solution

	A	A ²
Initial	3	9
Pass 1	3.333333	11.111111
Pass 2	3.316667	11.000278
Pass 3	3.316625	11.000000

Explanation

The table gives the values of A and A² after each pass of the loop.

After the 3rd pass, the condition on the loop is no longer satisfied, so we exit the loop and the algorithm is finished.

Note: The condition on this while loop is that the distance between A² and 11 is greater than 10⁻⁴. Using the *absolute value function*, this condition can be written more compactly as $\text{abs}(A^2 - 11) > 10^{-4}$. Calculators and programming languages have this as a built-in function.

Functions

The concept of a function used in algorithms is slightly different from that used in pure mathematics.

A block of code that performs a clearly defined task and can be separated out from the main algorithm is called a **function**. Functions must be defined before they are used. Once they are defined, they can be used again and again in different algorithms.

A function can have one or more inputs and return an output. Here are two simple examples of functions:

- Consider the linear function $f(x) = 3x + 2$.
We can define this function for use in an algorithm as shown on the right.
We can then call this function in an algorithm by writing $f(5)$, for example.
- The function defined on the right has two inputs; it determines the distance from a point (x, y) to the origin.
We can call this function in an algorithm by writing $\text{dist}(3, 4)$, for example.

```
define f(x):
    y ← 3x + 2
    return y
```

```
define dist(x, y):
    dist ←  $\sqrt{x^2 + y^2}$ 
    return dist
```

**Example 15**

For a natural number n , the factorial function gives the value of $n! = 1 \times 2 \times 3 \times \cdots \times n$.

- a** Write the factorial function using pseudocode.
b Using your function from part **a**, write an algorithm to evaluate the sum

$$\frac{1}{1!} + \frac{1}{2!} + \frac{1}{3!} + \cdots + \frac{1}{10!}$$

Solution

a

```
define factorial(n):
    product ← 1
    for i from 1 to n
        product ← product × i
    end for
    return product
```

b

```
sum ← 0
for i from 1 to 10
    sum ← sum +  $\frac{1}{\text{factorial}(i)}$ 
end for
print sum
```

Nested loops

A **nested loop** is a loop inside another loop.

- The first pass of the outer loop starts the inner loop, which executes to completion.
- Then the second pass of the outer loop starts the inner loop again.
- This repeats until the outer loop finishes.

**Example 16**

The algorithm on the right has a nested loop.
 Perform a desk check for this algorithm that keeps track of the values of a , b and c at each step.

```
c ← 0
for a from 1 to 2
    for b from 1 to 3
        c ← c + 1
    end for
end for
```

Solution

a	b	c
		0
1	1	1
1	2	2
1	3	3
2	1	4
2	2	5
2	3	6

Explanation

The initial value of a in the outer loop is 1.

This value of a is taken into the inner loop, where b takes the values 1, 2 and 3.

We exit the inner loop. Then a takes its next value in the outer loop, which is 2.

We enter the inner loop with this new value of a . Again b takes the values 1, 2 and 3.

Summary A3

■ Algorithms

- An **algorithm** is a finite, unambiguous sequence of instructions for performing a specific task.
- An algorithm can be described using step-by-step instructions, illustrated by a flowchart, or written out in pseudocode.

■ Variables

- A **variable** is a string of one or more letters that acts as a placeholder that can be assigned different values.
- The notation $p \leftarrow 2$ means ‘assign the value 2 to the variable p ’.
- A **desk check** of an algorithm is achieved by following the algorithm step by step, and constructing a table of the values of all the variables after each step.

- **If-then blocks** This construct provides a means of making decisions within an algorithm. Certain instructions are only followed if a condition is satisfied.

```
if condition then
    follow these instructions
end if
```

- **For loops** This construct provides a means of repeatedly executing the same set of instructions in a controlled way. In the template on the right, this is achieved by performing one iteration for each value of i in the sequence $1, 2, 3, \dots, n$.

```
for i from 1 to n
    follow these instructions
end for
```

- **While loops** This construct provides another means of repeatedly executing the same set of instructions in a controlled way. This is achieved by performing iterations indefinitely, as long as some condition remains true.

```
while condition
    follow these instructions
end while
```

- **Functions** A **function** takes one or more input values and returns an output value. Functions can be defined and then used in other algorithms.

```
define function(input):
    follow these instructions
    return output
```



Exercise A3

Example 9

- 1 Using pseudocode, write an algorithm to find the minimum of two numbers a and b .

Example 10

- 2 Using pseudocode, write an algorithm to evaluate the function $f: \mathbb{N} \rightarrow \mathbb{R}$ given by

$$f(n) = \begin{cases} n & \text{if } n \leq 4 \\ n + 1 & \text{if } 4 < n \leq 10 \\ n + 2 & \text{if } n > 10 \end{cases}$$

Example 11

- 3 a** Perform a desk check for the algorithm shown on the right.
b What is the printed output?
c What does this algorithm evaluate?

```
sum ← 0
for i from 1 to 5
    sum ← sum + i
end for
print sum
```

- 4** For the block of pseudocode shown on the right, determine the printed output when:
a $x = 1$ **b** $x = 2$ **c** $x = 6$

```
total ← 0
for i from 1 to 4
    total ← total + x
end for
print total
```

- 5** For the block of pseudocode shown on the right, determine the printed output when:
a $x = 1$ **b** $x = 2$ **c** $x = 6$

```
total ← 0
for i from 1 to x
    total ← total + i
end for
print total
```

Example 12

- 6 a** Using pseudocode, write an algorithm to evaluate the sum

$$\frac{1}{1 \times 2} + \frac{1}{2 \times 3} + \frac{1}{3 \times 4} + \cdots + \frac{1}{n \times (n + 1)}$$

- b** Perform a desk check for $n = 4$. (Give values correct to six decimal places.)

Example 13

- 7 a** Write an algorithm that divides 80 by 13 and returns the quotient and remainder.
b Show a desk check to test the operation of the algorithm.

- 8** For the block of code shown on the right, determine the printed output for each of the following inputs:
a $a = 1, b = 3$
b $a = 1, b = 2$
c $a = 3, b = 1$

```
input a, b
while a + b < 20
    b ← b + 2a
    a ← a + 2
end while
print a, b
```

Example 14

- 9 a** Modify the algorithm from Example 14 to approximate $\sqrt{7}$. Start with 2 as the initial approximation.
b Perform a desk check for your algorithm. (Give values correct to six decimal places.)

- 10** For the algorithm shown on the right, construct a table of the printed values of n , a , b and c after each pass of the for loop.

```

 $a \leftarrow 1$ 
 $b \leftarrow 2$ 
for  $n$  from 1 to 5
     $c \leftarrow b - n \times a$ 
     $b \leftarrow a$ 
     $a \leftarrow c$ 
    print  $n, a, b, c$ 
end for

```

- 11** Consider the algorithm shown on the right.
- Perform a desk check for this algorithm by constructing a table of the values of A and A^3 after each pass of the while loop.
 - What does this algorithm do?
 - How can you change the algorithm to find an approximation to $\sqrt[3]{20}$?

```

 $A \leftarrow 1.3$ 
while  $A^3 > 2.01$  or  $A^3 < 1.99$ 
     $A \leftarrow 0.5 \times \left( A + \frac{2}{A^2} \right)$ 
    print  $A, A^3$ 
end while

```

- 12** Using pseudocode, write an algorithm to generate the first 20 terms of the sequence defined by the function $f: \mathbb{N} \rightarrow \mathbb{R}$, where

$$f(n) = \begin{cases} n^2 & \text{if } n \leq 5 \\ (n-5)^2 & \text{if } 5 < n \leq 10 \\ (n-10)^2 & \text{if } 10 < n \leq 15 \\ (n-15)^2 & \text{if } n > 15 \end{cases}$$

- Example 15** **13** Using pseudocode, define a function for finding each of the following:

- the gradient of the line through two points (x_1, y_1) and (x_2, y_2)
- the distance between two points (x_1, y_1) and (x_2, y_2)
- the x -axis intercept of the line with equation $y = mx + c$
- the discriminant of the quadratic expression $ax^2 + bx + c$

- Example 16** **14** Each of the following algorithms has a nested loop. Perform a desk check for each algorithm by completing a table of values for the variables a , b and c at each step.

a

```

 $c \leftarrow 0$ 
for  $a$  from 1 to 3
    for  $b$  from 1 to 2
         $c \leftarrow c + 1$ 
    end for
end for

```

b

```

 $c \leftarrow 0$ 
for  $a$  from 1 to 3
    for  $b$  from 1 to 2
         $c \leftarrow c + ab$ 
    end for
end for

```

Glossary

A

Acceleration [p. 642] the rate of change of a particle's velocity with respect to time

Acceleration, average [p. 642] The average acceleration of a particle for the time interval $[t_1, t_2]$ is given by $\frac{v_2 - v_1}{t_2 - t_1}$, where v_2 is the velocity at time t_2 and v_1 is the velocity at time t_1 .

Acceleration, instantaneous [p. 642]

$$a = \frac{dv}{dt}$$

Addition rule for choices [p. 364] To determine the total number of choices from disjoint alternatives, simply add up the number of choices available for each alternative.

Addition rule for probability [p. 324] The probability of A or B or both occurring is given by $\Pr(A \cup B) = \Pr(A) + \Pr(B) - \Pr(A \cap B)$

Algorithm [p. 735] a finite, unambiguous sequence of instructions for performing a specific task

Amplitude of circular functions [p. 487] The distance between the mean position and the maximum position is called the amplitude. The graph of $y = \sin x$ has an amplitude of 1.

Antiderivative [p. 595] To find the general antiderivative of $f(x)$: If $F'(x) = f(x)$, then $\int f(x) dx = F(x) + c$ where c is an arbitrary real number.

Antidifferentiation rules [pp. 596, 687]

- $\int x^n dx = \frac{x^{n+1}}{n+1} + c, \quad n \in \mathbb{Q} \setminus \{-1\}$
- $\int (f(x) + g(x)) dx = \int f(x) dx + \int g(x) dx$
- $\int kf(x) dx = k \int f(x) dx$

Arrangements [p. 367] counted when order is important. The number of ways of selecting and arranging r objects from a total of n objects is

$$\frac{n!}{(n-r)!} = n \times (n-1) \times (n-2) \times \cdots \times (n-r+1)$$

Asymptote [pp. 138, 690] A straight line is an asymptote of the graph of a function $y = f(x)$ if the graph of $y = f(x)$ gets arbitrarily close to the straight line. An asymptote can be horizontal, vertical or oblique.

B

Binomial distribution [p. 397] The probability of observing x successes in n independent trials, each with probability of success p , is given by

$$\Pr(X = x) = \binom{n}{x} p^x (1-p)^{n-x}, \quad x = 0, 1, \dots, n$$

$$\text{where } \binom{n}{x} = \frac{n!}{x!(n-x)!}$$

Binomial experiment [p. 397]

- The experiment consists of a number, n , of identical trials.
- Each trial results in one of two outcomes, which are usually designated either a success, S , or a failure, F .
- The probability of success on a single trial, p , is constant for all trials.
- The trials are independent (so that the outcome of any trial is not affected by the outcome of any previous trial).

Bisection method [p. 253] A numerical method for solving polynomial equations. If the values of $f(a)$ and $f(b)$ have opposite signs, where $a < b$, then the equation $f(x) = 0$ has a solution in the interval $[a, b]$. The method is to bisect the interval and replace it with one half or the other.

C

Chain rule [p. 679] The chain rule can be used to differentiate a complicated function $y = f(x)$ by transforming it into two simpler functions, which are 'chained' together:

$$x \xrightarrow{h} u \xrightarrow{g} y$$

Using Leibniz notation, the chain rule is stated as

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$$

Circle, general equation [p. 148] The general equation for a circle is

$$(x - h)^2 + (y - k)^2 = r^2$$

where the centre of the circle is the point (h, k) and the radius is r .

Circular functions [pp. 478, 480] the sine, cosine and tangent functions

Circular functions, exact values [p. 484]

θ	0	$\frac{\pi}{6}$	$\frac{\pi}{4}$	$\frac{\pi}{3}$	$\frac{\pi}{2}$
$\sin \theta$	0	$\frac{1}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{\sqrt{3}}{2}$	1
$\cos \theta$	1	$\frac{\sqrt{3}}{2}$	$\frac{1}{\sqrt{2}}$	$\frac{1}{2}$	0
$\tan \theta$	0	$\frac{1}{\sqrt{3}}$	1	$\sqrt{3}$	undef

Coefficient [p. 206] the number that multiplies a power of x in a polynomial. E.g. for $2x^5 - 7x^2 + 4$, the coefficient of x^2 is -7 .

Combinations [p. 373] *see* selections

Complement, A' [pp. 309, 322] the set of outcomes that are in the sample space, ϵ , but not in A . The probability of the event A' is

$$\Pr(A') = 1 - \Pr(A)$$

Complementary relationships [p. 503]

$$\sin\left(\frac{\pi}{2} - \theta\right) = \cos \theta \quad \sin\left(\frac{\pi}{2} + \theta\right) = \cos \theta$$

$$\cos\left(\frac{\pi}{2} - \theta\right) = \sin \theta \quad \cos\left(\frac{\pi}{2} + \theta\right) = -\sin \theta$$

Conditional probability [p. 331] the probability of an event A occurring when it is known that some event B has occurred, given by

$$\Pr(A|B) = \frac{\Pr(A \cap B)}{\Pr(B)}$$

Constant function [p. 177] a function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = a$

Continuous function [p. 604] A function f is continuous at the point $x = a$ if the following conditions are met:

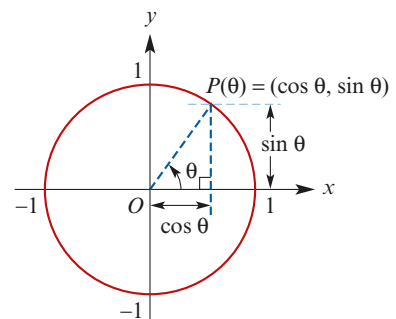
■ $f(x)$ is defined at $x = a$

■ $\lim_{x \rightarrow a} f(x) = f(a)$

We say that a function is continuous everywhere if it is continuous for all real numbers.

Coordinates [p. 32] an ordered pair of numbers that identifies a point in the Cartesian plane; the first number identifies the position with respect to the x -axis, and the second number identifies the position with respect to the y -axis

Cosine function [p. 478] cosine θ is defined as the x -coordinate of the point P on the unit circle where OP forms an angle of θ radians with the positive direction of the x -axis.



Cubic function [p. 205] A polynomial of degree 3 is called a cubic, and is a function f with rule $f(x) = ax^3 + bx^2 + cx + d$, where $a \neq 0$.

D

Definite integral [pp. 703, 708] $\int_a^b f(x) dx$ denotes the signed area enclosed by the graph of $y = f(x)$ between $x = a$ and $x = b$.

See also fundamental theorem of calculus

Degree of a polynomial [pp. 76, 206] given by the highest power of x with a non-zero coefficient. For example, the polynomial $2x^5 - 7x^2 + 4$ has degree 5.

Dependent trials or events [p. 393] The probability of one event is influenced by the outcome of another event. *See* sampling without replacement

Derivative function [p. 571] also called the gradient function. The derivative f' of a function f is given by

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$

Desk check [p. 739] To carry out a desk check of an algorithm, you carefully follow the algorithm step by step, and construct a table of the values of all the variables after each step.

Difference of two cubes [p. 222]

$$x^3 - y^3 = (x - y)(x^2 + xy + y^2)$$

Difference of two squares [pp. 79, 83]

$$x^2 - y^2 = (x - y)(x + y)$$

Differentiable [p. 607] A function f is said to be differentiable at the point $x = a$ if

$$\lim_{h \rightarrow 0} \frac{f(a + h) - f(a)}{h} \text{ exists.}$$

Differentiation rules [pp. 576, 684]

- Power: $f(x) = x^n$, $f'(x) = nx^{n-1}$, for $n \in \mathbb{Q} \setminus \{0\}$
- Constant: $f(x) = c$, $f'(x) = 0$
- Sum: $f(x) = g(x) + h(x)$, $f'(x) = g'(x) + h'(x)$
- Multiple: $f(x) = k g(x)$, $f'(x) = k g'(x)$

Dilation from the x-axis [p. 270] A dilation of factor b from the x -axis is described by the rule $(x, y) \rightarrow (x, by)$. The curve with equation $y = f(x)$ is mapped to the curve with equation $y = bf(x)$.

Dilation from the y-axis [p. 270] A dilation of factor a from the y -axis is described by the rule $(x, y) \rightarrow (ax, y)$. The curve with equation $y = f(x)$ is mapped to the curve with equation $y = f\left(\frac{x}{a}\right)$.

Discontinuity [p. 604] A function is said to be discontinuous at a point if it is not continuous at that point.

Discrete random variable [p. 387] a random variable X which can take only a countable number of values, usually whole numbers

Discriminant, Δ , of a quadratic [p. 110] the expression $b^2 - 4ac$, which is part of the quadratic formula. For the quadratic equation $ax^2 + bx + c = 0$:

- If $b^2 - 4ac > 0$, there are two solutions.
- If $b^2 - 4ac = 0$, there is one solution.
- If $b^2 - 4ac < 0$, there are no real solutions.

Disjoint sets [pp. 165, 323] If sets A and B have no elements in common, we say A and B are disjoint and write $A \cap B = \emptyset$.

Displacement [p. 640] The displacement of a particle moving in a straight line is defined as the change in position of the particle.

Distance between two points [p. 34] The distance between points $A(x_1, y_1)$ and $B(x_2, y_2)$ is

$$AB = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

Division of polynomials [p. 211] When we divide the polynomial $P(x)$ by the polynomial $D(x)$ we obtain two polynomials, $Q(x)$ the quotient and $R(x)$ the remainder, such that

$$P(x) = D(x)Q(x) + R(x)$$

and either $R(x) = 0$ or $R(x)$ has degree less than $D(x)$.

Domain [p. 169] the set of all the first coordinates of the ordered pairs in a relation

E

Element [p. 165] a member of a set.

- If x is an element of a set A , we write $x \in A$.
- If x is *not* an element of a set A , we write $x \notin A$.

Empty set, $\emptyset$ [pp. 165, 322] the set that has no elements

Even function [p. 245] A function f is even if $f(-x) = f(x)$. This means that the graph is symmetric about the y -axis.

Event [p. 305] a subset of the sample space. It may consist of a single outcome, or it may consist of several outcomes.

Exponential function [p. 424] a function $f(x) = ka^x$, where k is a non-zero constant and the base a is a positive real number other than 1

F

Factor [p. 211] a number or expression that divides another number or expression without remainder

Factor theorem [p. 218] If $\beta x + \alpha$ is a factor of a polynomial $P(x)$, then $P\left(-\frac{\alpha}{\beta}\right) = 0$. Conversely, if $P\left(-\frac{\alpha}{\beta}\right) = 0$, then $\beta x + \alpha$ is a factor of $P(x)$.

Factorise [p. 82] express as a product of factors

Formula [p. 22] an equation containing symbols that states a relationship between two or more quantities; e.g. $A = \ell w$ (area = length $\times$ width). The value of A , the subject of the formula, can be found by substituting given values of ℓ and w .

Function [p. 175] a relation such that for each x -value there is only one corresponding y -value. This means that, if (a, b) and (a, c) are ordered pairs of a function, then $b = c$.

Function, one-to-one [p. 183] different x -values map to different y -values. For example, the function $y = x + 1$ is one-to-one. But $y = x^2$ is not one-to-one, as both 2 and -2 map to 4.

Fundamental theorem of calculus [p. 705]

If f is a continuous function on an interval $[a, b]$, then

$$\int_a^b f(x) dx = F(b) - F(a)$$

where F is any antiderivative of f and $\int_a^b f(x) dx$ is the definite integral from a to b .

G

Gradient function *see* derivative function

Gradient of a line [pp. 36, 37] The gradient is

$$m = \frac{\text{rise}}{\text{run}} = \frac{y_2 - y_1}{x_2 - x_1}$$

where (x_1, y_1) and (x_2, y_2) are the coordinates of two points on the line. The gradient of a vertical line (parallel to the y -axis) is undefined.

H

Horizontal-line test [p. 183] If a horizontal line can be drawn anywhere on the graph of a function and it only ever intersects the graph a maximum of once, then the function is *one-to-one*.

Hybrid function *see* piecewise-defined function

I

Implied domain *see* maximal domain

Indefinite integral *see* antiderivative

Independent events [p. 339] Two events A and B are independent if $\Pr(A \cap B) = \Pr(A) \times \Pr(B)$ or $\Pr(A | B) = \Pr(A)$ or $\Pr(B | A) = \Pr(B)$

Independent trials *see* sampling with replacement

Index laws [p. 425]

- To multiply two powers with the same base, add the indices: $a^m \times a^n = a^{m+n}$
- To divide two powers with the same base, subtract the indices: $a^m \div a^n = a^{m-n}$
- To raise a power to another power, multiply the indices: $(a^m)^n = a^{m \times n}$
- Rational indices: $a^{\frac{m}{n}} = (\sqrt[n]{a})^m$
- For base $a \in \mathbb{R}^+ \setminus \{1\}$, if $a^x = a^y$, then $x = y$.

Inequality [p. 19] a mathematical statement that contains an inequality symbol rather than an equals sign; e.g. $2x + 1 < 4$

Integers [p. 166] $\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$

Integration (definite), properties [p. 712]

- $\int_a^b f(x) dx = \int_a^c f(x) dx + \int_c^b f(x) dx$
- $\int_a^a f(x) dx = 0$
- $\int_a^b k f(x) dx = k \int_a^b f(x) dx$
- $\int_a^b f(x) \pm g(x) dx = \int_a^b f(x) dx \pm \int_a^b g(x) dx$
- $\int_a^b f(x) dx = - \int_b^a f(x) dx$

Intersection of sets [pp. 165, 322] The intersection of two sets A and B , written $A \cap B$, is the set of all elements common to A and B .

Interval [p. 167] a subset of the real numbers of the form $[a, b]$, $[a, b)$, (a, ∞) , etc.

Inverse function [p. 191] For a one-to-one function f , the inverse function f^{-1} is defined by $f^{-1}(x) = y$ if $f(y) = x$, for $x \in \text{ran } f$, $y \in \text{dom } f$.

Irrational number [p. 166] a real number that is not rational; e.g. π and $\sqrt{2}$

L

Law of total probability [p. 334] In the case of two events, A and B :

$$\Pr(A) = \Pr(A | B) \Pr(B) + \Pr(A | B') \Pr(B')$$

Leading term [p. 206] The leading term, $a_n x^n$, of a polynomial is the term of highest index among those terms with a non-zero coefficient. E.g. the leading term of $2x^5 - 7x^2 + 4$ is $2x^5$.

Limit [p. 601] The notation $\lim_{x \rightarrow a} f(x) = \ell$ says that the limit of $f(x)$, as x approaches a , is ℓ . We can also say: 'As x approaches a , $f(x)$ approaches ℓ .'

Limits, properties [p. 602]

- Sum: $\lim_{x \rightarrow a} (f(x) + g(x)) = \lim_{x \rightarrow a} f(x) + \lim_{x \rightarrow a} g(x)$
- Multiple: $\lim_{x \rightarrow a} (k f(x)) = k \lim_{x \rightarrow a} f(x)$
- Product: $\lim_{x \rightarrow a} (f(x) g(x)) = \lim_{x \rightarrow a} f(x) \lim_{x \rightarrow a} g(x)$
- Quotient: $\lim_{x \rightarrow a} \frac{f(x)}{g(x)} = \frac{\lim_{x \rightarrow a} f(x)}{\lim_{x \rightarrow a} g(x)}$, if $\lim_{x \rightarrow a} g(x) \neq 0$

Linear equation [p. 2] a polynomial equation of degree 1; e.g. $2x + 1 = 0$

Linear function [p. 177] a function $f: \mathbb{R} \rightarrow \mathbb{R}$, $f(x) = mx + c$; e.g. $f(x) = 3x + 1$

Literal equation [p. 5] an equation for the variable x in which the coefficients of x , including the constants, are pronumerals; e.g. $ax + b = c$

Logarithm [p. 445] If $a \in \mathbb{R}^+ \setminus \{1\}$ and $x \in \mathbb{R}$, then the statements $a^x = y$ and $\log_a y = x$ are equivalent.

Logarithm laws [p. 445]

- $\log_a(mn) = \log_a m + \log_a n$
- $\log_a\left(\frac{m}{n}\right) = \log_a m - \log_a n$
- $\log_a\left(\frac{1}{n}\right) = -\log_a n$
- $\log_a(m^p) = p \log_a m$
- $\log_a 1 = 0$ and $\log_a a = 1$

Logarithms, change of base [p. 450]

$$\log_a c = \frac{\log_b c}{\log_b a}$$

M

Maximal domain [pp. 173, 184] When the rule for a relation is given and no domain is specified, then the domain taken is the largest for which the rule has meaning.

Maximum and minimum value [p. 635] For a continuous function f defined on an interval $[a, b]$:

- if M is a value of the function such that $f(x) \leq M$ for all $x \in [a, b]$, then M is the *absolute maximum* value of the function
- if N is a value of the function such that $f(x) \geq N$ for all $x \in [a, b]$, then N is the *absolute minimum* value of the function.

Midpoint of a line segment [p. 33] If $P(x, y)$ is the midpoint of the line segment joining $A(x_1, y_1)$ and $B(x_2, y_2)$, then

$$x = \frac{x_1 + x_2}{2} \quad \text{and} \quad y = \frac{y_1 + y_2}{2}$$

Monic polynomial [p. 206] a polynomial whose leading term has coefficient 1; e.g. $x^3 + 4x^2 + 5$

Multiplication rule for choices [p. 365] When sequential choices are involved, the total number of possibilities is found by multiplying the number of choices at each successive stage.

Multiplication rule for probability [p. 333] the probability of events A and B both occurring is $\Pr(A \cap B) = \Pr(A | B) \times \Pr(B)$

Multi-stage experiment [p. 317] a random experiment that could be considered to take place in more than one stage; e.g. tossing two coins

Mutually exclusive [p. 323] Two events A and B are said to be mutually exclusive if they have no outcomes in common, i.e. if $A \cap B = \emptyset$.

N

$n!$ [p. 369] The notation $n!$ (read as ' n factorial') is an abbreviation for the product of all the integers from n down to 1:

$$n! = n \times (n-1) \times (n-2) \times (n-3) \times \cdots \times 2 \times 1$$

Natural numbers [p. 166] $\mathbb{N} = \{1, 2, 3, 4, \dots\}$

${}^nC_r$ [p. 374] the number of combinations of n objects in groups of size r :

$${}^nC_r = \frac{n!}{r!(n-r)!}$$

An alternative notation for ${}^nC_r$ is $\binom{n}{r}$.

Newton's method [p. 649] A method for finding successive approximations to a solution of an equation $f(x) = 0$ using the iterative formula

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

Normal line, equation [p. 617] Let (x_1, y_1) be a point on the curve $y = f(x)$. If f is differentiable at $x = x_1$, the equation of the normal at (x_1, y_1) is

$$y - y_1 = \frac{-1}{f'(x_1)}(x - x_1)$$

Null factor theorem [p. 87] If $ab = 0$, then $a = 0$ or $b = 0$.

O

Odd function [p. 245] A function f is odd if $f(-x) = -f(x)$. The graph of an odd function has rotational symmetry about the origin.

Ordered pair [p. 169] a pair of elements, denoted (x, y) , where x is the first coordinate and y is the second coordinate

P

Period of a function [p. 487] A function f with domain $\mathbb{R}$ is periodic if there is a positive constant a such that $f(x+a) = f(x)$ for all x . The smallest such a is called the period of f . For example, the period of the sine function is 2π , as $\sin(x+2\pi) = \sin x$.

Permutations [p. 367] *see* arrangements

Piecewise-defined function [p. 187] a function which has different rules for different subsets of its domain

Polynomial function [p. 206] A polynomial has a rule of the type

$$y = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0, \quad n \in \mathbb{N} \cup \{0\}$$

where $a_0, a_1, \dots, a_n$ are numbers called coefficients.

Position [pp. 554, 639] For a particle moving in a straight line, the position of the particle relative to a point O on the line is determined by its distance from O and whether it is to the right or left of O . The direction to the right of O is positive.

Power function [p. 245] a function of the form $f(x) = x^r$, where r is a non-zero real number

Probability [p. 304] a numerical value assigned to the likelihood of an event occurring. If the event A is impossible, then $\Pr(A) = 0$; if the event A is certain, then $\Pr(A) = 1$; otherwise $0 < \Pr(A) < 1$.

Probability distribution [p. 388] a function, denoted $p(x)$ or $\Pr(X = x)$, which assigns a probability to each value of a discrete random variable X

Probability table [p. 327] a table used for illustrating a probability problem diagrammatically

Pseudocode [pp. 735, 747] a notation for describing algorithms that is less formal than a programming language

Pythagorean identity [p. 504]
 $\cos^2 \theta + \sin^2 \theta = 1$

Q

Q [p. 166] the set of all rational numbers

Quadratic formula [p. 106] The solutions of the quadratic equation $ax^2 + bx + c = 0$, where $a \neq 0$, are given by

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

Quadratic function [p. 76] A quadratic has a rule of the form $y = ax^2 + bx + c$, where a , b and c are constants and $a \neq 0$.

Quadratic, turning point form [p. 91] The turning point form of a quadratic function is $y = a(x - h)^2 + k$, where (h, k) is the turning point.

Quartic function [p. 205] A polynomial of degree 4 is called a quartic, and is a function f with rule $f(x) = ax^4 + bx^3 + cx^2 + dx + e$, where $a \neq 0$.

R

$\mathbb{R}^+$ [p. 167] $\{x : x > 0\}$, positive real numbers

$\mathbb{R}^-$ [p. 167] $\{x : x < 0\}$, negative real numbers

$\mathbb{R} \setminus \{0\}$ [p. 167] real numbers excluding 0

$\mathbb{R}^2$ [p. 266] $\{(x, y) : x, y \in \mathbb{R}\}$; i.e. $\mathbb{R}^2$ is the set of all ordered pairs of real numbers

Radian [p. 475] One radian (written 1°) is the angle subtended at the centre of the unit circle by an arc of length 1 unit.

Random experiment [p. 305] an experiment, such as the rolling of a die, in which the outcome of a single trial is uncertain but observable

Random variable [p. 387] a variable that takes its value from the outcome of a random experiment; e.g. the number of heads observed when a coin is tossed three times

Range [p. 169] the set of all the second coordinates of the ordered pairs in a relation

Rational number [p. 166] a number that can be written as $\frac{p}{q}$, for some integers p and q with $q \neq 0$

Rational-root theorem [p. 220]

Let $P(x) = a_n x^n + a_{n-1} x^{n-1} + \cdots + a_1 x + a_0$ be a polynomial of degree n with all coefficients a_i integers. Let α and β be integers such that the highest common factor of α and β is 1. If $\beta x + \alpha$ is a factor of $P(x)$, then β divides a_n and α divides a_0 .

Rectangular hyperbola [p. 138] The basic rectangular hyperbola has equation $y = \frac{1}{x}$.

Reflection in the x-axis [p. 271] A reflection in the x -axis is described by the rule $(x, y) \rightarrow (x, -y)$. The curve with equation $y = f(x)$ is mapped to the curve with equation $y = -f(x)$.

Reflection in the y-axis [p. 271] A reflection in the y -axis is described by the rule $(x, y) \rightarrow (-x, y)$. The curve with equation $y = f(x)$ is mapped to the curve with equation $y = f(-x)$.

Relation [p. 169] a set of ordered pairs; e.g. $\{(x, y) : y = x^2\}$

Remainder theorem [p. 216]

When a polynomial $P(x)$ is divided by $\beta x + \alpha$, the remainder is $P\left(-\frac{\alpha}{\beta}\right)$.

Repeated factor of a polynomial [p. 235]

a factor that occurs more than once in the factorised form of a polynomial. For example, $x - a$ is a repeated factor of $P(x) = (x - a)^3(x - b)$.

S

Sample space, $\mathcal{S}$ [p. 305] the set of all possible outcomes for a random experiment

Sampling with replacement [p. 396] selecting individual objects sequentially from a group of objects, and replacing the selected object, so that the probability of obtaining a particular object does not change with each successive selection

Sampling without replacement [p. 393]

selecting individual objects sequentially from a group of objects, and not replacing the selected object, so that the probability of obtaining a particular object changes with each successive selection

Secant [p. 544] a straight line that passes through two points $(a, f(a))$ and $(b, f(b))$ on the graph of a function $y = f(x)$

Selections [p. 373] counted when order is not important. The number of ways of selecting r objects from a total of n objects is

$${}^nC_r = \frac{n!}{r!(n-r)!}$$

An alternative notation for ${}^nC_r$ is $\binom{n}{r}$.

Set difference [p. 166] The set $A \setminus B$ contains all the elements of A that are not in B .

Set notation [p. 165]

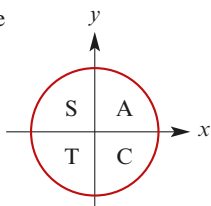
- $\in$ means 'is an element of'
- $\notin$ means 'is not an element of'
- $\subseteq$ means 'is a subset of'
- $\cap$ means 'intersection'
- $\cup$ means 'union'
- $\emptyset$ is the empty set, containing no elements

Sets of numbers [p. 166]

- $\mathbb{N}$ is the set of natural numbers
- $\mathbb{Z}$ is the set of integers
- $\mathbb{Q}$ is the set of rational numbers
- $\mathbb{R}$ is the set of real numbers

Signs of circular functions [p. 481]

- 1st quadrant all are positive
- 2nd quadrant sin is positive
- 3rd quadrant tan is positive
- 4th quadrant cos is positive

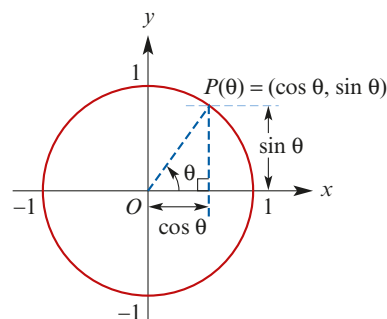


Simulation [p. 346] the process of finding an approximate solution to a probability problem by repeated trials using a simulation model

Simulation model [p. 346] a simple model which is analogous to a real-world situation. For example, the outcomes from a toss of a coin (head, tail) could be used as a simulation model for the sex of a child (male, female) under the assumption that in both situations the probabilities are 0.5 for each outcome.

Simultaneous equations [p. 11] equations of two or more lines or curves in the Cartesian plane, the solutions of which are the points of intersection of the lines or curves

Sine function [p. 478] $\sin \theta$ is defined as the y-coordinate of the point P on the unit circle where OP forms an angle of θ radians with the positive direction of the x-axis.



Speed [p. 641] the magnitude of velocity

Speed, average [pp. 543, 641]

$$\text{average speed} = \frac{\text{total distance travelled}}{\text{total time taken}}$$

Stationary point [pp. 624, 627] A point with coordinates $(a, f(a))$ on a curve $y = f(x)$ is said to be a stationary point if $f'(a) = 0$.

Straight line, equation given two points

[p. 45] $y - y_1 = m(x - x_1)$, where $m = \frac{y_2 - y_1}{x_2 - x_1}$

Straight line, gradient-intercept form [p. 42]

The gradient-intercept form of the equation of a straight line is $y = mx + c$, where m is the gradient and c is the y-axis intercept.

Straight lines, parallel [p. 54] Two straight lines are parallel to each other if and only if they have the same gradient (or if both are vertical).

Straight lines, perpendicular [p. 55]

Two straight lines are perpendicular to each other if and only if the product of their gradients is -1 (or if one is horizontal and the other vertical).

Strictly decreasing [p. 589] A function f is strictly decreasing on an interval if $a < b$ implies $f(a) > f(b)$.

Strictly increasing [p. 589] A function f is strictly increasing on an interval if $a < b$ implies $f(a) < f(b)$.

Subset [p. 165] A set B is called a subset of a set A if every element of B is also an element of A . We write $B \subseteq A$.

Sum of two cubes [p. 222]

$$x^3 + y^3 = (x + y)(x^2 - xy + y^2)$$

T

Tangent function [p. 480] The tangent function is given by

$$\tan \theta = \frac{\sin \theta}{\cos \theta}$$

Tangent line, equation [p. 616] Let (x_1, y_1) be a point on the curve $y = f(x)$. Then, if f is differentiable at $x = x_1$, the equation of the tangent at (x_1, y_1) is given by
 $y - y_1 = f'(x_1)(x - x_1)$

Translation [p. 266] A translation of h units in the positive direction of the x -axis and k units in the positive direction of the y -axis is described by the rule $(x, y) \rightarrow (x + h, y + k)$, where h and k are positive numbers. The curve with equation $y = f(x)$ is mapped to the curve with equation $y - k = f(x - h)$.

Tree diagram [pp. 319, 334] a diagram representing the outcomes of a multi-stage experiment

U

Union of sets [pp. 165, 322] The union of two sets A and B , written $A \cup B$, is the set of all elements which are in A or B or both.

V

Velocity [pp. 557, 640] the rate of change of a particle's position with respect to time

Velocity, average [pp. 555, 640]

$$\text{average velocity} = \frac{\text{change in position}}{\text{change in time}}$$

Velocity, instantaneous [pp. 557, 640]

$$v = \frac{dx}{dt}$$

Venn diagram [pp. 165, 322] a diagram showing sets and the relationships between sets

Vertical-line test [p. 175] used to identify whether a relation is a function or not.

If a vertical line can be drawn anywhere on the graph and it only ever intersects the graph a maximum of once, then the relation is a *function*.

Z

$\mathbb{Z}$ [p. 166] the set of all integers

Zero polynomial [p. 206] The number 0 is called the zero polynomial.

Answers

Chapter 1

Exercise 1A

- 1 a** 3 **b** 9 **c** 1 **d** -8
e 5 **f** 2 **g** $\frac{5}{3}$ **h** $-\frac{7}{2}$
i $\frac{7}{3}$ **j** $\frac{20}{3}$ **k** $-\frac{10}{3}$ **l** $\frac{14}{5}$
2 a $a + b$ **b** $a - b$ **c** $\frac{b}{a}$ **d** ab
e $\frac{bc}{a}$
3 a $y = 5$ **b** $t = 5$ **c** $y = -\frac{3}{2}$ **d** $x = 2$
e $a = \frac{11}{2}$ **f** $a = \frac{8}{3}$ **g** $y = 136$ **h** $t = 1$
i $x = 12$ **j** $y = -\frac{9}{5}$ **k** $x = -7$ **l** $y = 2$
4 a $\frac{4}{3}$ **b** -5 **c** 2
5 a -1 **b** 18 **c** $\frac{6}{5}$ **d** 23
e 0 **f** 10 **g** 12 **h** 8
i $-\frac{14}{5}$ **j** $\frac{12}{5}$ **k** $\frac{7}{2}$
6 a $-\frac{b}{a}$ **b** $\frac{e-d}{c}$ **c** $\frac{c}{a} - b$ **d** $\frac{b}{c-a}$
e $\frac{ab}{b+a}$ **f** $a + b$ **g** $\frac{b-d}{a-c}$ **h** $\frac{bd-c}{a}$
7 a $x = \frac{a^2 + b^2 + 2ab}{ac + bc} = \frac{a+b}{c}$
b $x = \frac{3ab}{2a+b}$
8 a -18 **b** -78.2 **c** 16.75 **d** 28
e 34 **f** $\frac{3}{26}$
9 a $x = \frac{ab}{a-b-c}$ **b** $x = -\frac{2}{b+1}$

Exercise 1B

- 1 a** $x + 2 = 6$, 4 **b** $3x = 10$, $\frac{10}{3}$
c $3x + 6 = 22$, $\frac{16}{3}$ **d** $3x - 5 = 15$, $\frac{20}{3}$
e $6(x + 3) = 56$, $\frac{19}{3}$ **f** $\frac{x+5}{4} = 23$, 87
2 $A = \$8$, $B = \$24$, $C = \$16$
3 14 and 28 **4** 8 kg
5 1.3775 m² **6** 49, 50, 51
7 17, 19, 21, 23 **8** 4200 L
9 21 **10** 3 km
11 9 and 12 dozen **12** 7.5 km/h
13 3.6 km **14** 30, 6

Exercise 1C

- 1 a** $x = -1$, $y = -1$ **b** $x = 5$, $y = 21$
c $x = -1$, $y = 5$ **d** $x = 5$, $y = 19$
e $x = -4$, $y = -13$ **f** $x = -\frac{8}{5}$, $y = -\frac{2}{5}$
2 a $x = 8$, $y = -2$ **b** $x = -1$, $y = 4$
c $x = 7$, $y = \frac{1}{2}$
3 a $x = 2$, $y = -1$ **b** $x = 2.5$, $y = -1$
c $m = 2$, $n = 3$ **d** $x = 2$, $y = -1$
e $s = 2$, $t = 5$ **f** $x = 10$, $y = 13$
4 a No solutions **b** Infinitely many solutions
c One solution **d** One solution
5 a $x = \frac{4}{3}$, $y = \frac{7}{2}$ **b** $p = 1$, $q = -1$
c $x = -1$, $y = \frac{5}{2}$

Exercise 1D

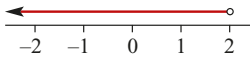
- 1** 25, 113 **2** 22.5, 13.5
3 a \$70 **b** \$12 **c** \$3
4 a \$168 **b** \$45 **c** \$15

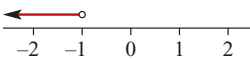
- 5** 17 and 28 **6** 44 and 12
7 5 pizzas, 25 hamburgers
8 Started with 60 and 50; finished with 30 each
9 134 adults, 16 children **10** $\frac{7}{10}$
11 26 **12** 420 adults, 540 children
13 \$17 000 **14** 120 shirts, 300 ties
15 360 Outbacks, 300 Bush Walkers
16 2800 in Mydney, 3200 in Selbourne
17 20 kg at \$10, 40 kg at \$11 and 40 kg at \$12

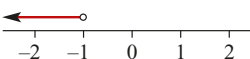
Exercise 1E

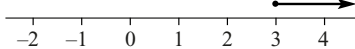
- 1 a** $x < 1$ **b** $x > 13$ **c** $x \geq 3$ **d** $x \leq 12$
e $x \leq -6$ **f** $x > 3$ **g** $x < -2$ **h** $x \geq -8$

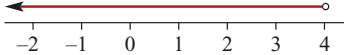
i $x \leq \frac{3}{2}$

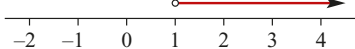
2 a $x < 2$ 

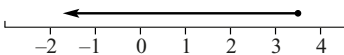
b $x < -1$ 

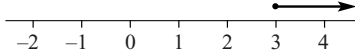
c $x < -1$ 

d $x \geq 3$ 

e $x < 4$ 

f $x > 1$ 

g $x < 3\frac{1}{2}$ 

h $x \geq 3$ 

i $x > \frac{1}{6}$ 

3 a $x > -\frac{1}{2}$ **b** $x < 2$ **c** $x > -5$

4 $3x < 20$, $x < \frac{20}{3}$, 6 pages

5 87

6 a $x \geq \frac{44}{21}$ **b** $x \leq \frac{52}{9}$

c $x \geq -\frac{52}{3(2a-5)}$ **d** $x \leq \frac{52}{9a}$

Exercise 1F

- 1 a** 18 **b** 9 **c** 3 **d** -18
e 3 **f** 81 **g** 5 **h** 20

2 a $S = a + b + c$ **b** $P = xy$ **c** $C = 5p$
d $T = dp + cq$ **e** $T = 60a + b$

3 a 15 **b** 31.4 **c** 1000 **d** 12
e 314 **f** 720

4 a $V = \frac{c}{p}$ **b** $a = \frac{F}{m}$ **c** $P = \frac{I}{rt}$

d $r = \frac{w-H}{C}$ **e** $t = \frac{S-P}{Pr}$ **f** $r = \frac{R(V-2)}{V}$

5 a $T = 48$ **b** $b = 8$ **c** $h = 3.82$ **d** $b = 10$

6 a $(4a + 3w)m$ **b** $(h + 2b)m$
c $3wh m^2$ **d** $(4ah + 8ab + 6wb)m^2$

7 a i $T = 2\pi(p + q) + 4h$ **ii** $88\pi + 112$

b $p = \frac{A}{\pi h} - q$

8 a $D = \frac{2}{3}$ **b** $b = 2$ **c** $n = \frac{60}{29}$ **d** $r = 4.8$

9 a $D = \frac{1}{2}bc(1 - k^2)$ **b** $k = \sqrt{1 - \frac{2D}{bc}}$

c $k = \sqrt{\frac{2}{3}} = \frac{\sqrt{6}}{3}$

10 a $P = 4b$ **b** $A = 2bc - c^2$ **c** $b = \frac{A + c^2}{2c}$

11 a $b = \frac{a^2 - a}{2}$ **b** $x = -\frac{ay}{b}$

c $r = \pm\sqrt{3q - p^2x^2}$ **d** $v = \pm\sqrt{u^2\left(1 - \frac{x^2}{y^2}\right)}$

Chapter 1 review

Technology-free questions

1 a 1 **b** $-\frac{3}{2}$ **c** $-\frac{2}{3}$ **d** -27

e 12 **f** $\frac{44}{13}$ **g** $\frac{1}{8}$ **h** 31

2 a $a - b$ **b** $\frac{cd - b}{a}$ **c** $\frac{d}{a} + c$

d $\frac{cb - a}{c - 1}$ **e** $\frac{2b}{c - a}$ **f** $\frac{1 - cd}{ad}$

3 a $x < \frac{2}{3}$ **b** $x \leq -148\frac{1}{2}$ **c** $x < \frac{22}{29}$ **d** $x \geq -\frac{7}{17}$

4 $x = 2(z + 3t)$, -10

5 a $d = e^2 + 2f$ **b** $f = \frac{d - e^2}{2}$ **c** $f = \frac{1}{2}$

6 $400\pi \text{ cm}^2$

7 a 196π **b** $\frac{975\pi}{2}$

8 a $r = \frac{A}{\pi s}$ **b** $w = \frac{T - P}{Pr}$

c $r = \frac{n - p}{v^2}$ **d** $x = \frac{ac - b^2}{b}$

9 a $s = 75$ **b** $t = 8$

10 $5\sqrt{2} \text{ cm}$

11 12 m and 17 m

12 $m = 2$ and $n = 15$

13 Mr Apollo earns \$100 000, Mr Adonis earns \$107 200 and Ms Aphrodite earns \$96 000

14 a $a = \frac{28}{11}$, $b = -\frac{9}{11}$ **b** $a = -\frac{11}{5}$, $b = -\frac{33}{5}$

15 5 hours travelling on highways

Multiple-choice questions

1 D **2** D **3** C **4** A **5** C **6** C
7 B **8** B **9** A **10** B **11** E **12** B

Extended-response questions

1 a $C = -\frac{10}{9}$ **b** $F = 86$ **c** $x = -40$

d $x = -62.5$ **e** $x = -\frac{160}{13}$ **f** $k = 5$

2 a $r = \frac{2uv}{u+v}$ **b** $m = \frac{v}{u}$

3 a $T = 6w + 6\ell$
b i $T = 8w$ **ii** $\ell = \frac{25}{6}$, $w = 12\frac{1}{2}$

c i $y = \frac{L-6x}{8}$ **ii** $y = 22$

d $x = 10$, $y = 5$

4 a Distance Tom travelled = ut km
Distance Julie travelled = vt km

b i $t = \frac{d}{u+v}$ h

ii Distance from A = $\frac{ud}{u+v}$ km

c $t = 1.25$ h, distance from A = 37.5 km

5 a Average speed = $\frac{2uv}{u+v}$

b i $\frac{uT}{v}$ **ii** $\frac{vT+uT}{v}$

6 a $\frac{3}{a} + \frac{3}{b}$ **c i** $c = \frac{2ab}{a+b}$ **ii** $\frac{40}{3}$

7 a $\frac{x}{8}$, $\frac{y}{10}$ **b** $\frac{80(x+y)}{10x+8y} = \frac{560}{5x+4y}$

c $x = \frac{320}{9}$, $y = \frac{310}{9}$

8 The three lines intersect at the point (4, 3)

Chapter 2

Exercise 2A

1 a (5, 8) **b** $(\frac{1}{2}, \frac{1}{2})$ **c** (1.6, 0.7)
d (-0.7, 0.85)

2 $M_{AB}(3, 3)$, $M_{BC}(8, 3\frac{1}{2})$, $M_{AC}(6, 1\frac{1}{2})$

3 C(6, 8.8)

4 a (4, 4) **b** (2, -0.2) **c** (-2, 5) **d** (-4, -3)

5 $(\frac{1+a}{2}, \frac{4+b}{2})$, $a = 9$, $b = -6$

6 a $5\sqrt{2} \approx 7.07$ **b** $\sqrt{17} \approx 4.12$

c $\sqrt{34} \approx 5.83$ **d** 13

7 $\sqrt{97} + \sqrt{85} + \sqrt{104} \approx 29.27$

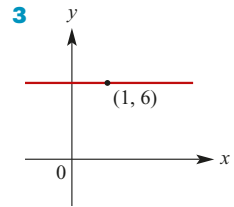
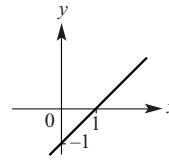
8 $PM = \sqrt{145} \approx 12.04$ **9** DN

Exercise 2B

1 a 4 **b** 2 **c** $\frac{1}{4}$ **d** -4 **e** 1 **f** -1

g $\frac{5}{4}$ **h** -2 **i** $-\frac{5}{4}$ **j** $\frac{4}{3}$ **k** 0

2 Any line parallel to the one shown
 $y = x - 1$



4 a $-\frac{1}{4}$ **b** $-\frac{5}{2}$ **c** -2 **d** -8 **e** 0 **f** -1

g 7 **h** 11 **i** -13 **j** 11 **k** 111 **l** 61

5 a -2 **b** $\frac{2}{5}$

6 a 54 **b** $\frac{5}{6}$

7 a 45° **b** 45° **c** 26.57° **d** 135°

8 a 45° **b** 26.57° **c** 161.57° **d** 49.4°
e 161.57° **f** 135°

9 a 1 **b** -1 **c** $\sqrt{3}$ **d** $-\sqrt{3}$

Exercise 2C

1 a $m = 3$, $c = 6$ **b** $m = -6$, $c = 7$

c $m = 3$, $c = -6$ **d** $m = -1$, $c = -4$

2 a $y = 3x + 5$ **b** $y = -4x + 6$

c $y = 3x - 4$

3 a $m = 3$, $c = -6$ **b** $m = 2$, $c = -4$

c $m = \frac{1}{2}$, $c = -2$ **d** $m = \frac{1}{3}$, $c = -\frac{5}{3}$

4 a $m = 2$, $c = -9$ **b** $m = -\frac{3}{4}$, $c = \frac{5}{2}$

c $m = -\frac{1}{3}$, $c = -2$ **d** $m = \frac{5}{2}$, $c = -2$

5 a $y = 3x - 11$ **b** $y = -2x + 9$

6 a $y = -\frac{1}{3}x + \frac{11}{3}$ **b** $y = -\frac{7}{5}x + 4$

c $y = -2x + 4$ **d** $y = \frac{11}{3}x - \frac{61}{3}$

7 a 2 **b** $y = 2x + 6$

8 a $y = 2x + 4$ **b** $y = -2x + 8$

9 a $y = 2x + 6$ **b** $y = -2x + 4$

c $y = -5x + 15$

10 a $y = -\frac{2}{3}x + 4$ **b** $y = -2x - 6$

c $y = -x + 4$ **d** $y = -\frac{3}{2}x + 3$

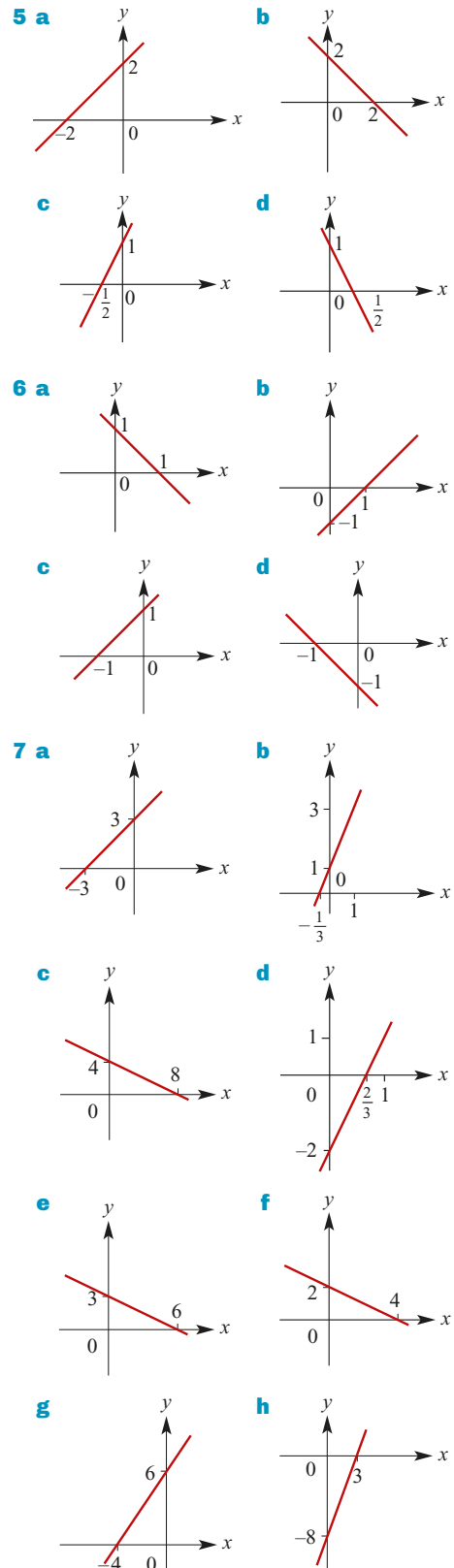
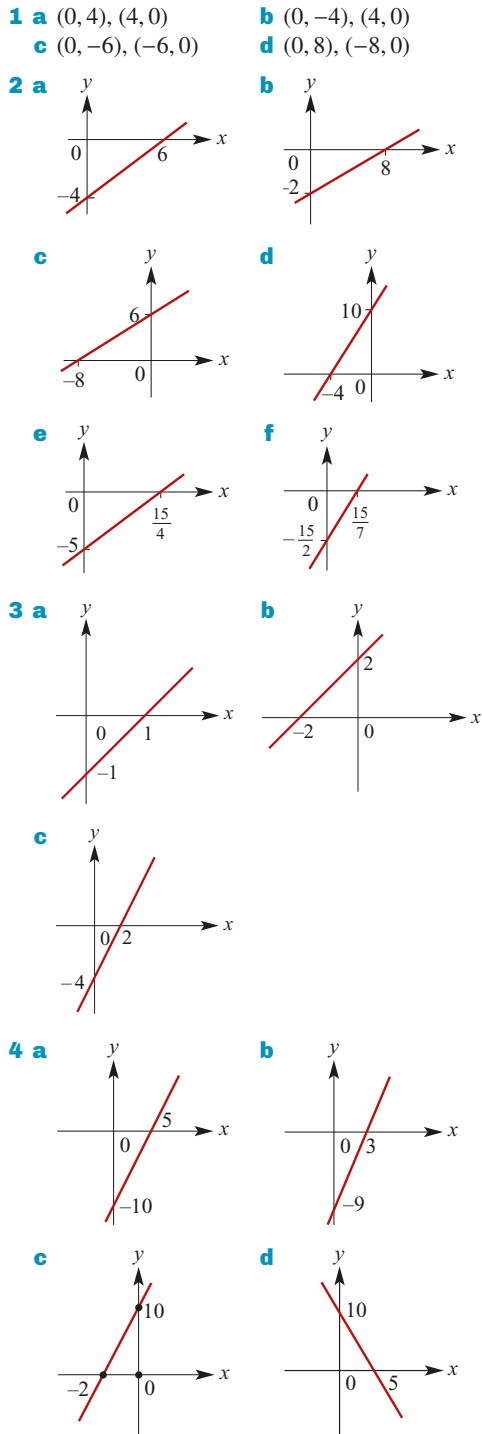
11 a $y = \frac{2}{3}x + 4$ **b** $y = \frac{2}{3}x - \frac{2}{3}$

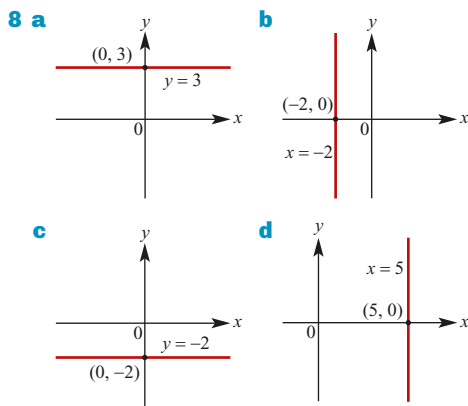
c $y = \frac{1}{2}x + 1\frac{1}{2}$ **d** $y = -\frac{1}{2}x + 2$

e $y = x + 3.5$ **f** $y = -0.5x + 0.25$

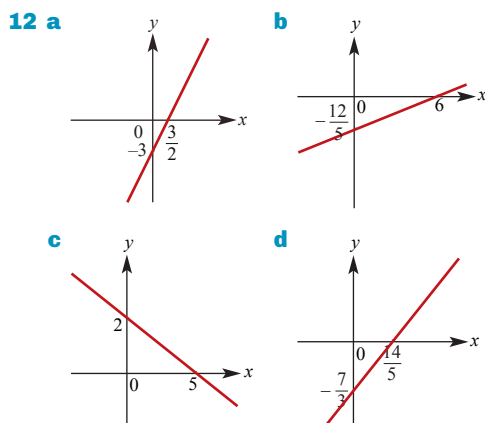
- 12 a** $y = 4x + 4$ **b** $y = -\frac{2}{3}x$ **c** $y = -x - 2$
d $y = \frac{1}{2}x - 1$ **e** $y = 3\frac{1}{2}$ **f** $x = -2$
13 Yes **14** Only c
15 a $x = 4$ **b** $y = 11$ **c** $x = 11$ **d** $y = -1$

Exercise 2D





- 9 a** 45° **b** 135° **c** 45° **d** 135°
e 63.43° **f** 116.57°
10 a 71.57° **b** 135° **c** 45° **d** 161.57°
11 $a = -4$, $b = \frac{4}{3}$, $d = -1$, $e = \frac{14}{3}$



Exercise 2E

- 1 a** $y = 2x - 10$ **b** $y = -\frac{1}{2}x$
c $y = -2x + 6$ **d** $y = \frac{1}{2}x - 4$
e $y = \frac{2}{3}x - \frac{14}{3}$ **f** $y = -\frac{3}{2}x + 4$
g $y = -\frac{1}{3}x - \frac{2}{3}$ **h** $y = 3x - 14$
2 Parallel lines: a, b, c; non-parallel lines: d
3 a $y = 4$ **b** $x = 2$ **c** $y = 4$ **d** $x = 3$
4 $y = 2x + 2$
5 $M(-1, 6)$, $y = 2x + 8$
6 $m_{BC} = -\frac{3}{5}$, $m_{AB} = \frac{5}{3}$
 $\therefore m_{BC} \times m_{AB} = -\frac{3}{5} \times \frac{5}{3} = -1$
 $\therefore \triangle ABC$ is a right-angled triangle
7 $m_{AB} = -2$, $m_{BC} = \frac{1}{2}$

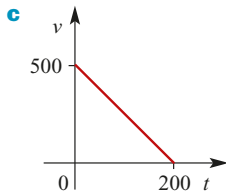
- 8** $m_{RS} = -\frac{1}{2}$, $m_{ST} = 2 \therefore RS \perp ST$
 $m_{UT} = -\frac{1}{2}$, $m_{ST} = 2 \therefore UT \perp ST$
 (Also need to show $SR = UT$.)
 $\therefore RSTU$ is a rectangle
9 $\ell = -\frac{16}{3}$, $m = \frac{80}{3}$
10 a $y = -\frac{1}{2}x + \frac{11}{2}$ **b** $B(1, 5)$ **c** $C(2, 7)$

Exercise 2F

- 1** $m = 5$
2 $c = 5$
3 a $y = -\frac{1}{m}x + 3$ **b** $m = \frac{1}{7}$
4 $m = 2$
5 a $x = \frac{3}{m}$ **b** $m = \frac{9}{5}$ **c** $m \geq 3$
d $y = -\frac{1}{m}x - 3$
6 a $x = -\frac{c}{2}$ **b** $c = -4$ **c** $c \geq -2$
d $y = -\frac{1}{2}x + c$
7 a $x = 4a$ **b** $m = \frac{12}{a}$ **c i** $a = 6$ **ii** $a = -6$
8 a $\frac{12}{b}$ **b** $-\frac{3}{b}$ **c i** $b = -3$ **ii** $b = \frac{3}{2}$
d $y = \frac{b}{3}x - \frac{4b}{3}$
9 a $\frac{c}{b}$
b i $b = c - 7$ **ii** $c \geq 14$
c i $c = 12$, $b = 2$ **ii** $c = 2\sqrt{2b}$
iii $c = \frac{10b}{\sqrt{b^2 + 1}}$
 $c = 9.805\dots, 9.950\dots, 9.999\dots$
 As b gets larger, c gets closer to 10

Exercise 2G

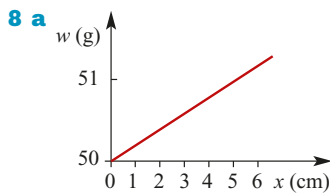
- 1** $w = 20n + 350$ for $n = 0, 1, 2, \dots$
2 a $d_1 = 50t$ **b** $d_2 = 80 - 40t$
c Gradient = 50 Gradient = -40
-
- 3 a** $V = 5t$ **b** $V = 10 + 5t$
4 a $v = 500 - 2.5t$ **b** Domain $0 \leq t \leq 200$; Range $0 \leq v \leq 500$



5 $C = 1.5n + 2.6$

6 a $C = 0.24x + 85$ **b** \$145

7 $d = 200 - 5t$



b $w = 0.2x + 50$ **c** $x = 12.5$ cm

9 a $C = 0.06n - 1$ **b** \$59

10 a $C = 5n + 175$ **b** Yes **c** \$175

Exercise 2H

1 Both lines have gradient -1 , but their y-axis intercepts are 6 and $\frac{13}{2}$

2 $(t, 6 - t)$, where t is a real number

3 a $m = 4$ **b** $m \neq 4$ **c** $m = \frac{9}{5}$

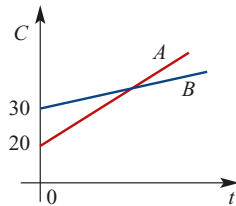
4 $k = 2, m = 5$

5 $k = 24, m = 0$

6 $m = -3$

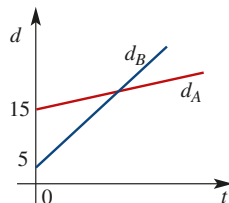
7 a $m = -5$ **b** $m = 3$

8 a **b** $t = 5$



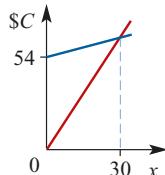
9 $b = 0.28$ and $a = 0.3, \frac{25}{7}$ m/s

10 a **b** 2 p.m.



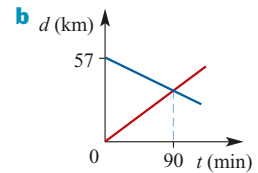
11 a $C_T = 2.8x, C_B = 54 + x$

b \$C **c** More than 30



12 a $d_A = \frac{1}{3}t$

$d_M = 57 - \frac{3}{10}t$



c 10:30 a.m.

d Anne 30 km, Maureen 27 km

Chapter 2 review

Technology-free questions

1 a Midpoint = $(3, 2)$; Length = 4

b Midpoint = $(-\frac{1}{2}, -\frac{9}{2})$; Length = $\sqrt{74}$

c Midpoint = $(5, \frac{5}{2})$; Length = 5

2 a $\frac{9}{4}$ **b** $-\frac{10}{11}$ **c** Undefined

d -1 **e** $\frac{b}{a}$ **f** $-\frac{b}{a}$

3 a $y = 4x$ **b** $y = 4x + 5$

c $y = 4x + 2$ **d** $y = 4x - 5$

4 a $a = -2$ **b** $b = \frac{20}{3}$

5 $4y + 3x = -7$

6 $3y + 2x = -5$

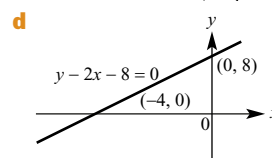
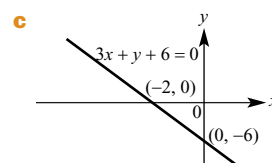
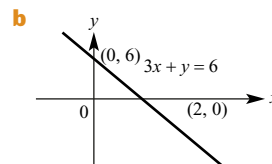
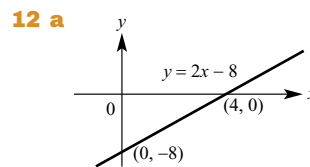
7 a $y = 11$ **b** $y = 6x - 10$ **c** $3y + 2x = -3$

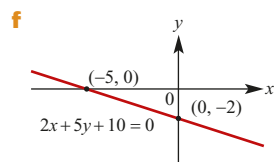
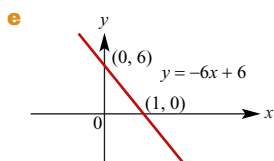
8 $\sqrt{3}y - x = 3\sqrt{3} - 2$

9 $y + x = 1$

10 $y = \frac{1}{3}x + \frac{20}{3}$

11 $a = 1, b = -\frac{1}{2}, d = 5, e = 3$





13 a $y = 2x + 2$

b i $-\frac{2}{a}$ **ii** $-2 < a < 0$

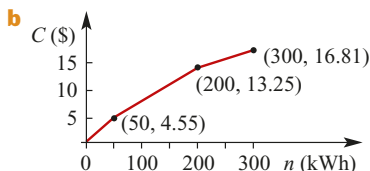
c $\left(\frac{1}{a-1}, \frac{1}{a-1} + 3\right)$

Multiple-choice questions

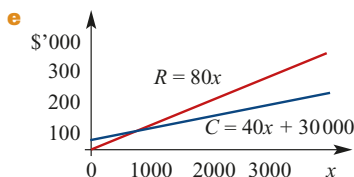
- 1** D **2** E **3** A **4** E **5** C **6** D
7 B **8** E **9** C **10** E **11** C

Extended-response questions

- 1 a** $C = 550 + 190n$ **b** 12 days
c Fewer than 5 days
2 a Cost of the plug
b Cost per metre of cable **c** 1.8 **d** $11\frac{1}{9}$ m
3 a The maximum profit (when $x = 0$)
b 43 seats
c Profit reduces by \$24 for each empty seat
4 a i $C = 0.091n$ **ii** $C = 1.65 + 0.058n$
iii $C = 6.13 + 0.0356n$



- i** For 30 kWh, $C = 2.73$
ii For 90 kWh, $C = 6.87$
iii For 300 kWh, $C = 16.81$
c 389.61 kWh
5 a $y = -\frac{7}{3}x + 14\frac{2}{3}$ **b** $20\frac{1}{3}$ km south
6 a No **b** $1\frac{41}{71}$ km to the east of H
7 a $C = 40x + 30\,000$ **b** \$45 **c** 5000
d $R = 80x$



f 751 **g** $P = 40x - 30\,000$

- 8 a** Cost with method 1 is \$226.75; cost with method 2 is \$227; so method 1 is cheaper

b

	0	1000	2000	3000
Method 1	100	181.25	262.50	343.75
Method 2	110	185	260	335

- c** $C_1 = 0.08125x + 100$, $C_2 = 0.075x + 110$
d $x = 1600$

Chapter 3

Exercise 3A

- 1 a** $2x - 8$ **b** $-2x + 8$ **c** $6x - 12$
d $-12 + 6x$ **e** $x^2 - x$ **f** $2x^2 - 10x$
2 a $6x + 1$ **b** $3x - 6$ **c** $x + 1$ **d** $5x - 3$
3 a $14x - 32$ **b** $2x^2 - 11x$
c $32 - 16x$ **d** $6x - 11$
4 a $2x^2 - 11x$ **b** $3x^2 - 15x$
c $-20x - 6x^2$ **d** $6x - 9x^2 + 6x^3$
e $2x^2 - x$ **f** $6x - 6$
5 a $6x^2 - 2x - 28$ **b** $x^2 - 22x + 120$
c $36x^2 - 4$ **d** $8x^2 - 22x + 15$
e $x^2 - (\sqrt{3} + 2)x + 2\sqrt{3}$
f $2x^2 + \sqrt{5}x - 5$ **g** $3x^2 + \sqrt{7}x - 14$
h $5x^2 + (10\sqrt{2} - 3)x - 6\sqrt{2}$
i $5x^2 - (3\sqrt{5} + 32\sqrt{10})x + 96\sqrt{2}$
6 a $6x^3 - 5x^2 - 14x + 12$ **b** $x^3 - 1$
c $24 - 20x - 8x^2 + 6x^3$ **d** $3x^2 + 4x + 3$
e $-10x^2 + 5x - 2$
7 a $x^2 - 8x + 16$ **b** $4x^2 - 12x + 9$
c $36 - 24x + 4x^2$ **d** $x^2 - x + \frac{1}{4}$
e $x^2 - 2\sqrt{5}x + 5$ **f** $x^2 - 4\sqrt{3}x + 12$
8 a $x^2 - 9$ **b** $4x^2 - 16$ **c** $81x^2 - 121$
d $4x^2 - 9$ **e** $4x^2 - 25$ **f** $x^2 - 5$
g $4x^2 - 27$ **h** $3x^2 - 7$
9 a $x^2 + y^2 - z^2 - 2xy$ **b** $4a^2 - 4ab + b^2 - c^2$
c $9w^2 + 8uz - 16z^2 - u^2$
d $4a^2 - 5b^2 + 4ac + c^2$
10 a i $x^2 + 2x + 1$ **ii** $(x + 1)^2$
b i $(x - 1)^2 + 2(x - 1) + 1$ **ii** x^2
11 a $4x^2 - 3$ **b** $\sqrt{21}x^2 - (5\sqrt{7} + 2\sqrt{3})x + 10$
c $10x^3 - x^2 - 28x + 15$
d $a^2 - 3ab + 2b^2 + bc - c^2$
e $a^2 - 4ab + 2ac + 4b^2 - 4bc + c^2$
f $a^3 + a^2b + a^2c - ab^2 - b^3 - b^2c$

Exercise 3B

- 1 a** $2(x + 2)$ **b** $4(a - 2)$ **c** $3(2 - x)$
d $2(x - 5)$ **e** $6(3x + 2)$ **f** $8(3 - 2x)$
2 a $2x(2x - y)$ **b** $8x(a + 4y)$ **c** $6b(a - 2)$
d $2xy(3 + 7x)$ **e** $x(x + 2)$ **f** $5x(x - 3)$
g $-4x(x + 4)$ **h** $7x(1 + 7x)$ **i** $x(2 - x)$

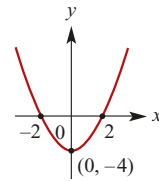
- 3 a** $6x^2y^2(x+2)$ **b** $xy(7x-6y)$
c $2xy^2(4x+3)$
4 a $(x^2+1)(x+5)$ **b** $(x+3)(y+2)$
c $(x-1)(x+1)(y-1)(y+1)$
d $(a+b)(x+y)$ **e** $(a^2+1)(a-3)$
f $(2a-5)(b-6)$ **g** $(2x+5)(x-1)$
h $(x+2)^2(x-2)$ **i** $(x-a)(x+a)(x-b)$
5 a $(x-6)(x+6)$ **b** $(x-9)(x+9)$
c $(x-a)(x+a)$ **d** $(2x-9)(2x+9)$
e $(3x-4)(3x+4)$ **f** $(5x-y)(5x+y)$
g $3(x-4)(x+4)$ **h** $2(x-7)(x+7)$
i $3a(x-3)(x+3)$ **j** $(a-\sqrt{7})(a+\sqrt{7})$
k $(\sqrt{2}a-\sqrt{5})(\sqrt{2}a+\sqrt{5})$
l $(x-2\sqrt{3})(x+2\sqrt{3})$
6 a $(x-6)(x+2)$ **b** $(7+x)(3-x)$
c $3(x-1)(x+3)$ **d** $-5(2x+1)$
e $-24x$ **f** $-5(x+7)(x+1)$
7 a $(x-9)(x+2)$ **b** $(y-16)(y-3)$
c $(a-2)(a-12)$ **d** $(a+9)^2$
e $(x-8)(x+3)$ **f** $(x-12)(x+10)$
8 a $(3x-1)(x-2)$ **b** $(2x+1)(3x+2)$
c $(5x+3)(x+4)$ **d** $(2x+1)(x+4)$
e $(3x-2)(2x-5)$ **f** $(3x+1)(2x-3)$
g $(3x-2)(4x-3)$ **h** $(x-2)(5x+6)$
i $x(5x-6)(x-2)$
9 a $3(y-6)(y+2)$ **b** $2(x-7)(x-2)$
c $4(x-3)(x-6)$ **d** $3(x+2)(x+3)$
e $a(x+3)(x+4)$ **f** $3x(4-x)^2$
10 a $x(x+2)$ **b** $(2x-3)(x+2)$
c $2(2x+5)(x+2)$
11 a $(3-2x)(2x-1)$ **b** $(3x-4)(3x-2)$
c $(2x+5)(3x-4)$ **d** $(x+7)(2x-3)$
e $(x+7)(2x+3)$ **f** $(a+2)(3a-2)$

Exercise 3C

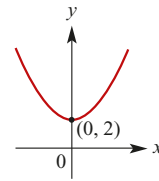
- 1 a** 2 or 3 **b** 0 or 2 **c** 4 or 3 **d** 4 or 3
e 3 or -4 **f** 0 or 1 **g** $\frac{5}{2}$ or 6 **h** -4 or 4
2 a -0.65, 4.65 **b** -0.58, 2.58 **c** -2.58, 0.58
3 a 9, -8 **b** 4, 2 **c** 11, -3 **d** 4, -16
e 2, -7 **f** -3, 8
4 a $-\frac{3}{2}, -1$ **b** $\frac{1}{2}, \frac{3}{2}$ **c** $-\frac{2}{3}, -\frac{3}{2}$ **d** $-\frac{3}{2}, 2$
e $\frac{5}{6}, 3$ **f** $-\frac{3}{2}, 3$ **g** $\frac{1}{2}, \frac{3}{5}$ **h** $-\frac{3}{4}, \frac{2}{3}$
i $\frac{1}{2}$ **j** -5, 1 **k** 0, 3 **l** $\frac{1}{5}, 2$
5 a -3, $-\frac{1}{2}$ **b** $\frac{6}{5}, \frac{5}{3}$ **c** $-\frac{1}{2}, \frac{4}{3}$ **d** $\frac{1}{2}, 1$
e $-\frac{1}{2}, \frac{7}{2}$ **f** $\pm \frac{\sqrt{30}}{2}$
6 3 **7** 4 or 9 **8** 2, $2\frac{3}{8}$
9 13 **10** 50 **11** 6 cm, 2 cm
12 5 cm **13** \$90, \$60 **14** 42

Exercise 3D

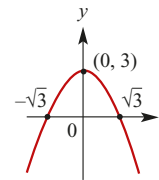
- 1 a i** (0, -4)
ii $x = 0$
iii (-2, 0), (2, 0)



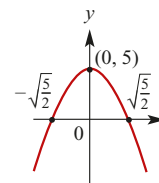
- b i** (0, 2)
ii $x = 0$
iii None



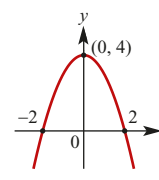
- c i** (0, 3)
ii $x = 0$
iii $(-\sqrt{3}, 0)$, $(\sqrt{3}, 0)$



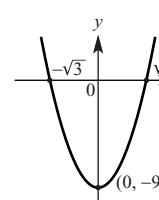
- d i** (0, 5)
ii $x = 0$
iii $(-\sqrt{\frac{5}{2}}, 0)$, $(\sqrt{\frac{5}{2}}, 0)$



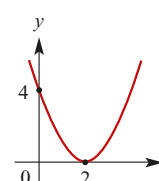
- e i** (0, 4)
ii $x = 0$
iii (-2, 0), (2, 0)



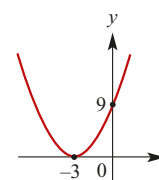
- f i** (0, -9)
ii $x = 0$
iii $(-\sqrt{3}, 0)$, $(\sqrt{3}, 0)$



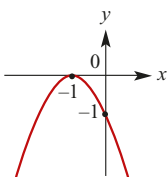
- 2 a i** (2, 0)
ii $x = 2$
iii (2, 0)



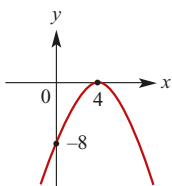
- b i** (-3, 0)
ii $x = -3$
iii (-3, 0)



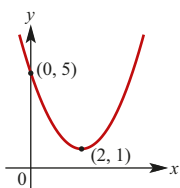
- c** i $(-1, 0)$
 ii $x = -1$
 iii $(-1, 0)$



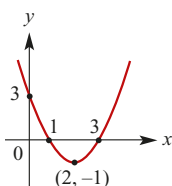
- d** i $(4, 0)$
 ii $x = 4$
 iii $(4, 0)$



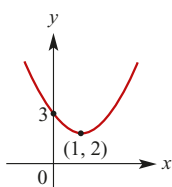
- 3 a** i $(2, 1)$
 ii $x = 2$
 iii None



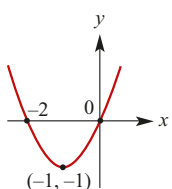
- b** i $(2, -1)$
 ii $x = 2$
 iii $(1, 0), (3, 0)$



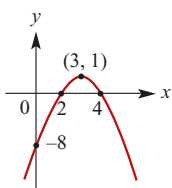
- c** i $(1, 2)$
 ii $x = 1$
 iii None



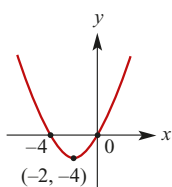
- d** i $(-1, -1)$
 ii $x = -1$
 iii $(-2, 0), (0, 0)$



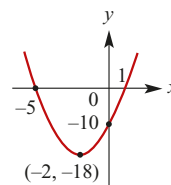
- e** i $(3, 1)$
 ii $x = 3$
 iii $(2, 0), (4, 0)$



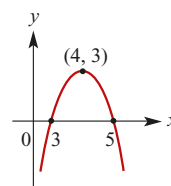
- f** i $(-2, -4)$
 ii $x = -2$
 iii $(-4, 0), (0, 0)$



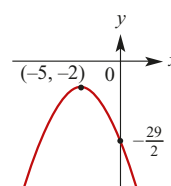
- g** i $(-2, -18)$
 ii $x = -2$
 iii $(-5, 0), (1, 0)$



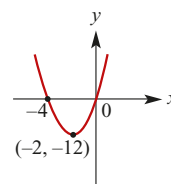
- h** i $(4, 3)$
 ii $x = 4$
 iii $(3, 0), (5, 0)$



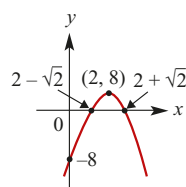
- i** i $(-5, -2)$
 ii $x = -5$
 iii None



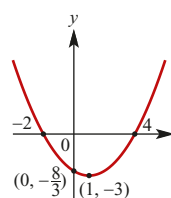
- j** i $(-2, -12)$
 ii $x = -2$
 iii $(0, 0), (-4, 0)$



- k** i $(2, 8)$
 ii $x = 2$
 iii $(2 - \sqrt{2}, 0), (2 + \sqrt{2}, 0)$



- l** i $(1, -3)$
 ii $x = 1$
 iii $(-2, 0), (4, 0)$

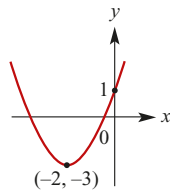
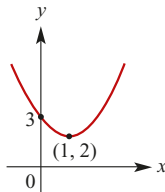


Exercise 3E

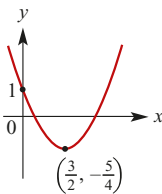
- 1 a** $x^2 - 2x + 1$ **b** $x^2 + 4x + 4$
c $x^2 - 6x + 9$ **d** $x^2 - 6x + 9$
e $x^2 + 4x + 4$ **f** $x^2 - 10x + 25$
g $x^2 - x + \frac{1}{4}$ **h** $x^2 - 3x + \frac{9}{4}$
- 2 a** $(x - 2)^2$ **b** $(x - 6)^2$ **c** $-(x - 2)^2$
d $2(x - 2)^2$ **e** $-2(x - 3)^2$ **f** $\left(x - \frac{1}{2}\right)^2$
g $\left(x - \frac{3}{2}\right)^2$ **h** $\left(x + \frac{5}{2}\right)^2$

3 a $1 \pm \sqrt{2}$ **b** $2 \pm \sqrt{6}$ **c** $3 \pm \sqrt{7}$
d $\frac{5 \pm \sqrt{17}}{2}$ **e** $\frac{2 \pm \sqrt{2}}{2}$ **f** $-\frac{1}{3}, 2$
g $-1 \pm \sqrt{1-k}$ **h** $\frac{-1 \pm \sqrt{1-k^2}}{k}$
i $\frac{3k \pm \sqrt{9k^2 - 4}}{2}$

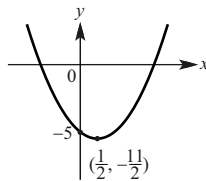
4 a $y = (x-1)^2 + 2$ **b** $y = (x+2)^2 - 3$
 t. pt (1, 2) t. pt (-2, -3)



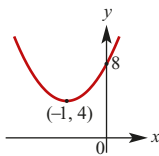
c $y = \left(x - \frac{3}{2}\right)^2 - \frac{5}{4}$
 t. pt $\left(\frac{3}{2}, -\frac{5}{4}\right)$



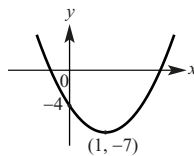
5 a $y = 2\left(x - \frac{1}{2}\right)^2 - \frac{11}{2}$
 t. pt $\left(\frac{1}{2}, -\frac{11}{2}\right)$



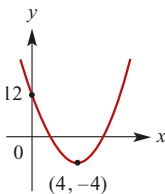
b $y = 4(x+1)^2 + 4$
 t. pt (-1, 4)



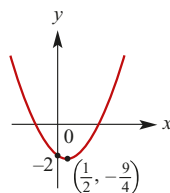
c $y = 3(x-1)^2 - 7$
 t. pt (1, -7)



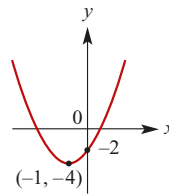
6 a $y = (x-4)^2 - 4$
 t. pt (4, -4)



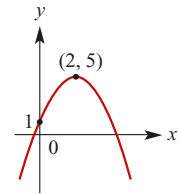
b $y = \left(x - \frac{1}{2}\right)^2 - \frac{9}{4}$
 t. pt $\left(\frac{1}{2}, -\frac{9}{4}\right)$



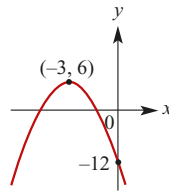
c $y = 2(x+1)^2 - 4$
 t. pt (-1, -4)



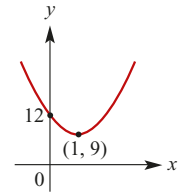
d $y = -(x-2)^2 + 5$
 t. pt (2, 5)



e $y = -2(x+3)^2 + 6$
 t. pt (-3, 6)



f $y = 3(x-1)^2 + 9$
 t. pt (1, 9)



7 a $2(x+2)^2 - 5$

b $3(x+2)^2 - 14$

c $3\left(x - \frac{5k}{6}\right)^2 - \frac{25k^2 + 84}{12}$

Exercise 3F

1 a 7

b 7

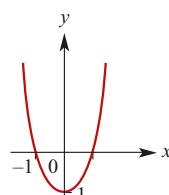
c 1

2 a -2

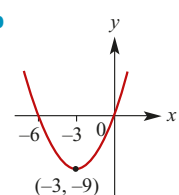
b 8

c 4

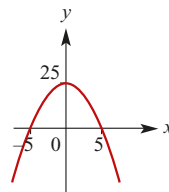
3 a



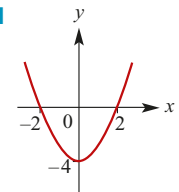
b



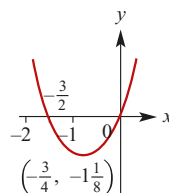
c



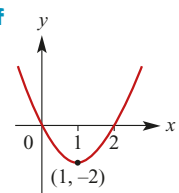
d



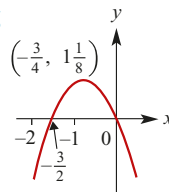
e



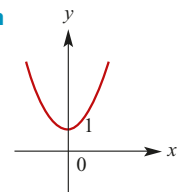
f

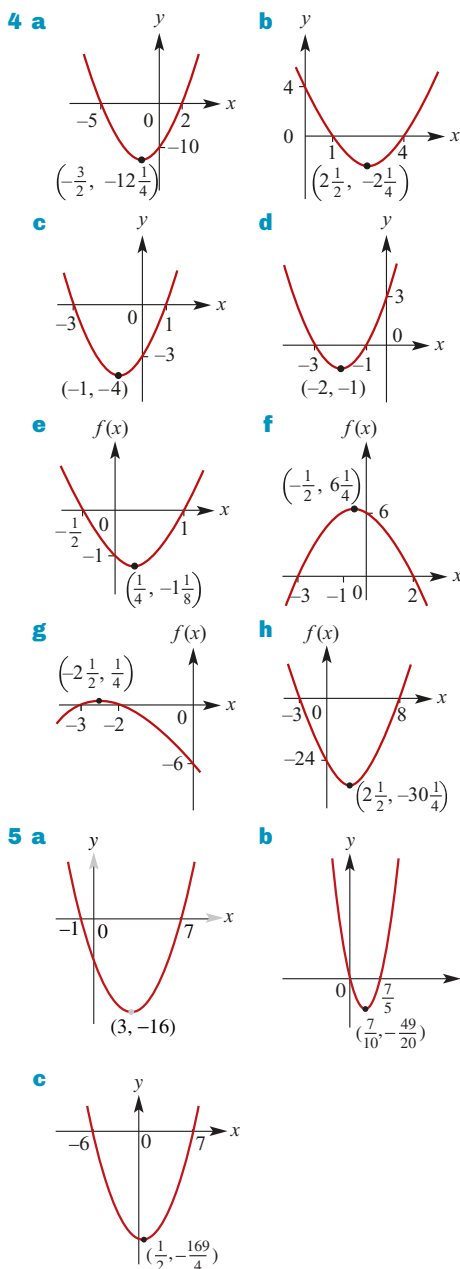


g



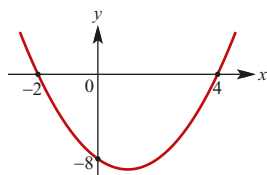
h





Exercise 3G

1 a -2, 4 **b**



- c** $-2 \leq x \leq 4$ **d** $x < -2$ or $x > 4$
2 a $x \leq -2$ or $x \geq 3$ **b** $-4 < x < -3$
c $-4 \leq x \leq \frac{1}{2}$ **d** $x < 2$ or $x > 6$

- e** $2 < x < 3$ **f** $\frac{3}{2} \leq x \leq \frac{7}{2}$
g $-\frac{7}{2} < x < 2$ **h** $-2 \leq x \leq \frac{5}{2}$
i $x < -5$ or $x > \frac{5}{2}$
3 a $x < -5$ or $x > 5$ **b** $-\frac{2}{3} \leq y \leq \frac{2}{3}$
c $y < -4$ or $y > 4$ **d** $-\frac{6}{5} \leq x \leq \frac{6}{5}$
e $y \leq -\frac{1}{4}$ or $y \geq \frac{1}{4}$ **f** $y < -\frac{5}{6}$ or $y > \frac{5}{6}$
4 a $x \geq 2$ or $x \leq -4$ **b** $-3 < x < 8$
c $-2 \leq x \leq 6$ **d** $x > 3$ or $x < -\frac{3}{2}$
e $-\frac{3}{2} < x < -\frac{2}{3}$ **f** $-3 \leq x \leq -2$
g $x > \frac{2}{3}$ or $x < -\frac{3}{4}$ **h** $\frac{1}{2} \leq x \leq \frac{3}{5}$
i $-4 \leq x \leq 5$
j $\frac{1}{2}(5 - \sqrt{41}) \leq p \leq \frac{1}{2}(5 + \sqrt{41})$
k $y < -1$ or $y > 3$ **l** $x \leq -2$ or $x \geq -1$

- 5 a** $x \leq \frac{-3 - \sqrt{29}}{2}$ or $x \geq \frac{-3 + \sqrt{29}}{2}$
b $\frac{5 - \sqrt{17}}{2} < x < \frac{5 + \sqrt{17}}{2}$
c $\frac{3 - \sqrt{17}}{4} \leq x \leq \frac{3 + \sqrt{17}}{4}$
d $\frac{-3 - \sqrt{41}}{2} < x < \frac{-3 + \sqrt{41}}{2}$
e $\frac{-7 - \sqrt{41}}{4} < x < \frac{-7 + \sqrt{41}}{4}$
f $x \leq \frac{4 - \sqrt{6}}{2}$ or $x \geq \frac{4 + \sqrt{6}}{2}$

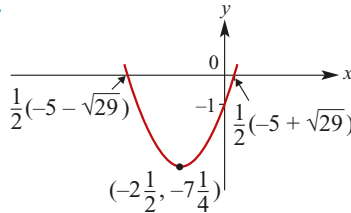
- 6** The square of any number is greater than or equal to zero.
7 The negative of the square of any number is less than or equal to zero.
8 $x^2 + 2x + 7 = (x + 1)^2 + 6$. For all x , we have $(x + 1)^2 \geq 0$ and so $(x + 1)^2 + 6 \geq 6$.
9 $-x^2 - 2x - 7 = -(x + 1)^2 - 6$. For all x , we have $-(x + 1)^2 \leq 0$ and so $-(x + 1)^2 - 6 \leq -6$.
10 a $x \leq -\frac{13}{3}$ or $x \geq 0$ **b** $x < -3$ or $x > \frac{1}{3}$
c $x \leq -3$ or $x \geq -1$

Exercise 3H

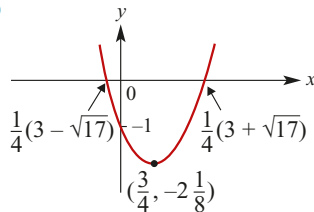
- 1 a i** 40 **ii** $2\sqrt{10}$
b i 28 **ii** $2\sqrt{7}$
c i 172 **ii** $2\sqrt{43}$
d i 96 **ii** $4\sqrt{6}$
e i 189 **ii** $3\sqrt{21}$
2 a $1 + \sqrt{5}$ **b** $\frac{3 - \sqrt{5}}{2}$ **c** $\frac{1 + \sqrt{5}}{2}$ **d** $1 + 2\sqrt{2}$

3 a $-3 \pm \sqrt{13}$ **b** $\frac{7 \pm \sqrt{61}}{2}$ **c** $\frac{1}{2}, 2$
d $-1 \pm \frac{3}{2}\sqrt{2}$ **e** $-2 \pm \frac{3}{2}\sqrt{2}$ **f** $1 \pm \frac{\sqrt{30}}{5}$
g $1 \pm \frac{\sqrt{2}}{2}$ **h** $1, -\frac{3}{2}$ **i** $\frac{-3 \pm \sqrt{6}}{5}$
j $\frac{-13 \pm \sqrt{145}}{12}$ **k** $\frac{2 \pm \sqrt{4-2k^2}}{2k}$
l $\frac{2k \pm \sqrt{6k^2 - 2k}}{2(1-k)}$

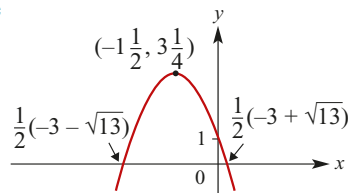
4 a



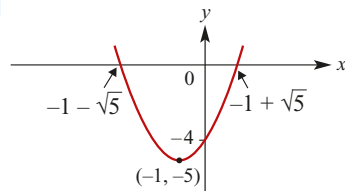
b



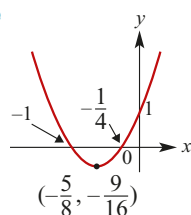
c



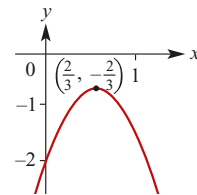
d



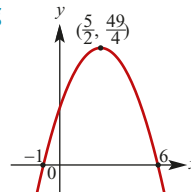
e



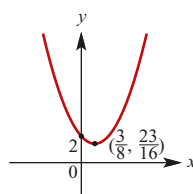
f



g



h



5 a $x = \frac{k \pm \sqrt{k(k+4)}}{2}$ **b** $x = \frac{1 \pm \sqrt{1-4k^2}}{2k}$
c $x = \frac{1 \pm \sqrt{1-4k^4}}{2k^2}$

Exercise 3I

- 1 a** 20 **b** -12 **c** 25 **d** 41 **e** 41
2 a Crosses the x -axis **b** Does not cross
c Just touches the x -axis
d Crosses the x -axis **e** Does not cross
f Does not cross
3 a Two real solutions **b** No real solutions
c Two real solutions **d** Two real solutions
e Two real solutions **f** No real solutions

- 4 a** $\Delta = 0$, one rational solution
b $\Delta = 1$, two rational solutions
c $\Delta = 17$, two irrational solutions
d $\Delta = 0$, one rational solution
e $\Delta = 57$, two irrational solutions
f $\Delta = 1$, two rational solutions

5 a i $-\sqrt{5} < m < \sqrt{5}$ **ii** $m = \pm\sqrt{5}$
iii $m > \sqrt{5}$ or $m < -\sqrt{5}$

b i $0 < m < \frac{4}{3}$ **ii** $m = \frac{4}{3}$
iii $m > \frac{4}{3}$ or $m < 0$

c i $-\frac{4}{5} < m < 0$ **ii** $m = 0$ or $m = -\frac{4}{5}$
iii $m < -\frac{4}{5}$ or $m > 0$

d i $-2 < m < 1$ **ii** $m = -2$ or $m = 1$
iii $m > 1$ or $m < -2$

6 $\Delta = (2m - n)^2$, a perfect square

7 $p > \frac{4}{3}$ **8** $p = -\frac{1}{2}$

9 a $p = \pm 3$ **b** $p > 1$ **c** $p > \frac{2}{3}$ **d** $p > 1$

10 $-2 < p < 8$

11 $\Delta = -4q^2 < 0$ for all $q \neq 0$

12 a $\Delta = 16m^2 - 96m + 176 = 16(m - 3)^2 + 32$

b $\Delta \geq 32$; therefore two solutions

13 a $\Delta = 16$

b $\Delta > 0$; therefore two solutions

14 $\Delta = (m + 4)^2$, a perfect square; therefore rational solutions

15 $\Delta = (m - 2n)^2$, a perfect square; therefore rational solutions

16 The graph will cross the x -axis twice

17 The graph will cross the x -axis twice

Exercise 3J

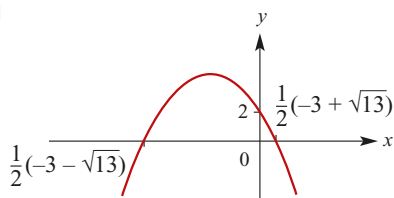
1 a $(1 - \sqrt{5}, -1 - \sqrt{5}), (1 + \sqrt{5}, -1 + \sqrt{5})$

b $(-3, 9), (2, 4)$ **c** $(-3, 9), (\frac{7}{4}, \frac{49}{16})$

d $(1, 3), (2, 5)$

- 2 a** (2, 0), (-5, 7) **b** (1, -3), (4, 9)
c (1, -3), (-3, 1) **d** (-1, 1), (-3, -3)
e $\left(\frac{1+\sqrt{33}}{2}, -3-\sqrt{33}\right), \left(\frac{1-\sqrt{33}}{2}, -3+\sqrt{33}\right)$
f $\left(\frac{5+\sqrt{33}}{2}, 23+3\sqrt{33}\right), \left(\frac{5-\sqrt{33}}{2}, 23-3\sqrt{33}\right)$
3 a Touch at (2, 0) **b** Touch at (3, 9)
c Touch at (-2, -4) **d** Touch at (-4, -8)
4 a $x = 8, y = 16$ or $x = -1, y = 7$
b $x = -\frac{16}{3}, y = 37\frac{1}{3}$ or $x = 2, y = 30$
c $x = \frac{4}{5}, y = 10\frac{2}{5}$ or $x = -3, y = 18$
d $x = 10\frac{2}{3}, y = 0$ or $x = 1, y = 29$
e $x = 0, y = -12$ or $x = \frac{3}{2}, y = -7\frac{1}{2}$
f $x = 1.14, y = 14.19$ or $x = -1.68, y = 31.09$

- 5 a** -13
b i



ii $m = -6 \pm \sqrt{32} = -6 \pm 4\sqrt{2}$

- 6** $a = 3$ or $a = -1$
7 $b = 1$
8 $y = (2 + 2\sqrt{3})x - 4 - 2\sqrt{3}$ and
 $y = (2 - 2\sqrt{3})x - 4 + 2\sqrt{3}$
9 a $x = \frac{1}{2}(-k - \sqrt{k^2 + 16})$,
 $y = \frac{1}{2}k(-k - \sqrt{k^2 + 16})$
or $x = \frac{1}{2}(-k + \sqrt{k^2 + 16})$,
 $y = \frac{1}{2}k(-k + \sqrt{k^2 + 16})$
b $x = \frac{1}{2}(k + 1 - \sqrt{k^2 + 2k + 9})$,
 $y = \frac{1}{2}k(k + 1 - \sqrt{k^2 + 2k + 9})$
or $x = \frac{1}{2}(k + 1 + \sqrt{k^2 + 2k + 9})$,
 $y = \frac{1}{2}k(k + 1 + \sqrt{k^2 + 2k + 9})$
c $x = \frac{1}{2}(-k + \sqrt{k^2 - 4})$,
 $y = \frac{1}{2}(-k^2 + k\sqrt{k^2 - 4} + 10)$
or $x = \frac{1}{2}(-k - \sqrt{k^2 - 4})$,
 $y = \frac{1}{2}(-k^2 - k\sqrt{k^2 - 4} + 10)$

10 a $c = -\frac{1}{4}$ **b** $c > -\frac{1}{4}$

Exercise 3K

- 1** $a = -4, c = 6$
2 a $\Delta = b^2 - 16a$ **b** $a = \frac{b^2}{16}$ **c** $a = \frac{1}{4}, b = 2$
3 a $y = 2(x + 2)(x - 6)$ **b** $y = -2(x + 2)^2 + 4$
c $y = -x^2 + 2x - 3$
4 $a = 2$ **5** $a = \frac{4}{7}, b = -\frac{24}{7}$
6 $a = -2, b = 1, c = 6$

- 7 a** $y = -\frac{5}{16}x^2 + 5$ **b** $y = x^2$
c $y = \frac{1}{11}x^2 + \frac{7}{11}x$ **d** $y = x^2 - 4x + 3$
e $y = -\frac{5}{4}x^2 - \frac{5}{2}x + \frac{15}{4}$ **f** $y = x^2 - 4x + 6$
8 $y = \frac{5}{16}(x + 1)^2 + 3$ **9** $y = -\frac{1}{2}(x^2 - 3x - 18)$
10 $y = (x + 1)^2 + 3$ **11** $y = \frac{1}{180}x^2 - x + 75$
12 $y = 2x^2 - 4x$ **13** $y = x^2 - 2x - 1$
14 a C **b** B **c** D **d** A
15 a $y = a\left(x + \frac{1}{a}\right)^2 + a - \frac{1}{a}$ **b** $\left(-\frac{1}{a}, a - \frac{1}{a}\right)$
c $a = \pm 1$ **d** $-1 < a < 1$
16 $y = -2x^2 + 8x - 6$
17 a B **b** D
18 a $y = -2x^2 - x + 5$ **b** $y = 2x^2 - x - 5$
19 a $y = 2x^2 + \frac{5}{2}x - \frac{11}{2}$ **b** $y = 2x^2 - 3x + 1$
20 $r = -\frac{1}{8}t^2 + 2\frac{1}{2}t - 6\frac{3}{8}$

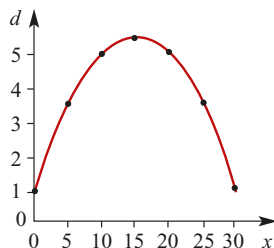
Exercise 3L

- 1 a** $A = 60x - 2x^2$ **b**
- c** Maximum area = 450 m²
2 $A = x(10 - x)$; Maximum area = 25 m²
3 a **b** 0 and 1 **c** 0.5
d 0.23 and 0.77
4 a $A = 34x - x^2$ **b**

c 289 cm²

5 a

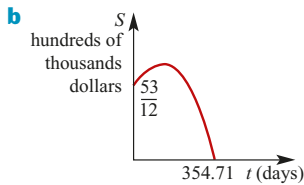
x	0	5	10	15	20	25	30
d	1	3.5	5	5.5	5	3.5	1



- b i** 5.5 m
ii $15 - 5\sqrt{7}$ m or $15 + 5\sqrt{7}$ m from the bat
iii 1 m above the ground

6 $a = -\frac{16}{15}$, $b = \frac{8}{5}$, $c = 0$

7 a $a = -\frac{7}{21600}$, $b = \frac{41}{400}$, $c = \frac{53}{12}$



c i \$1 236 666 ii \$59 259

Chapter 3 review

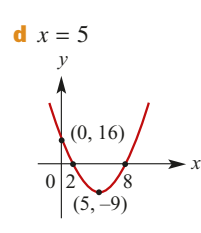
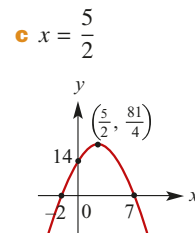
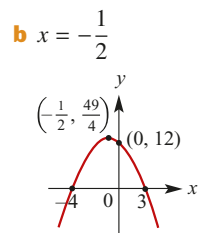
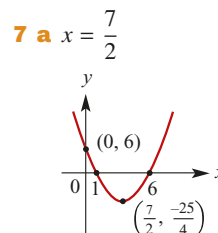
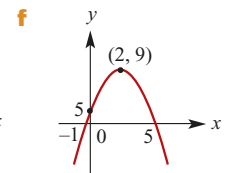
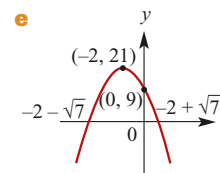
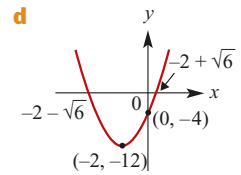
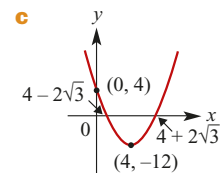
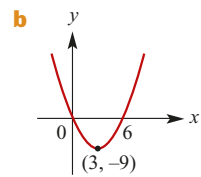
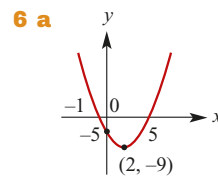
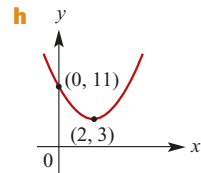
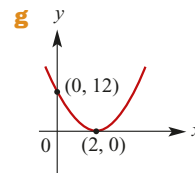
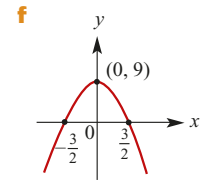
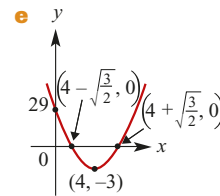
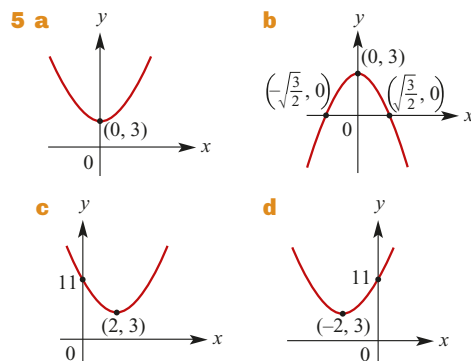
Technology-free questions

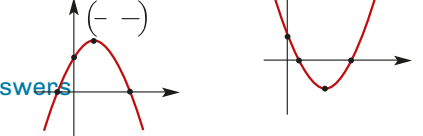
1 a $(x + \frac{9}{2})^2$ b $(x + 9)^2$ c $(x - \frac{2}{5})^2$
d $(x + b)^2$ e $(3x - 1)^2$ f $(5x + 2)^2$

2 a $-3x + 6$ b $-ax + a^2$
c $49a^2 - b^2$ d $x^2 - x - 12$
e $2x^2 - 5x - 12$ f $x^2 - y^2$
g $a^3 - b^3$ h $6x^2 + 8xy + 2y^2$
i $3a^2 - 5a - 2$ j $4xy$
k $2u + 2v - uv$ l $-3x^2 + 15x - 12$

3 a $4(x - 2)$ b $x(3x + 8)$
c $3x(8a - 1)$ d $(2 - x)(2 + x)$
e $a(u + 2v + 3w)$ f $a^2(2b - 3a)(2b + 3a)$
g $(1 - 6ax)(1 + 6ax)$ h $(x + 4)(x - 3)$
i $(x + 2)(x - 1)$ j $(2x - 1)(x + 2)$
k $(3x + 2)(2x + 1)$ l $(3x + 1)(x - 3)$
m $(3x - 2)(x + 1)$ n $(3a - 2)(2a + 1)$
o $(3x - 2)(2x - 1)$

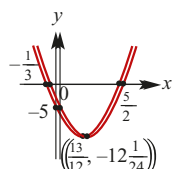
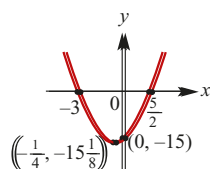
4 a $x = 5$ or $x = -3$ b $x = 9$ or $x = 0$
c $x = 2$ or $x = 3$ d $x = -1$ or $x = 25$
e $x = -3$ or $x = -2$ f $x = 6$
g $x = -\frac{1}{2}$ or $x = 3$ h $x = -\frac{5}{6}$ or $x = \frac{3}{2}$
i $x = -\frac{12}{5}$ or $x = 1$





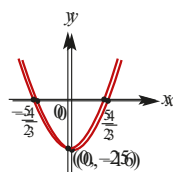
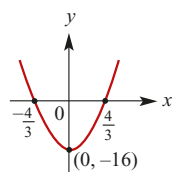
e $x = -\frac{1}{4}$

f $x = \frac{13}{12}$



g $x = 0$

h $x = 0$



8 $p = 1$ or $p = -\frac{3}{10}$

9 a $x < 0$ or $x > 1$
b $-2 - \sqrt{34} \leq x \leq -2 + \sqrt{34}$

c $-2 \leq x \leq \frac{1}{3}$ d $\frac{3}{2} \leq x \leq 5$

10 a $-3 \pm \sqrt{6}$ b $\frac{-9 \pm \sqrt{33}}{2}$ c $2 \pm \sqrt{2}$
d $\frac{-7 \pm \sqrt{33}}{4}$ e $\frac{-7 \pm \sqrt{17}}{4}$ f $\frac{-9 \pm \sqrt{93}}{6}$

11 $y = \frac{5}{3}x(x-5)$

12 $y = 3(x-5)^2 + 2$

13 $m < -21 - 4\sqrt{29}$ or $m > -21 + 4\sqrt{29}$

14 225

15 $y = 5(x-1)^2 + 5$

16 a $(3, 9), (-1, 1)$

b $\left(\frac{4 - \sqrt{38}}{2}, 27 - 4\sqrt{38}\right),$
 $\left(\frac{4 + \sqrt{38}}{2}, 27 + 4\sqrt{38}\right)$

c $\left(\frac{-7 - \sqrt{73}}{6}, 2\right), \left(\frac{-7 + \sqrt{73}}{6}, 2\right)$

d $\left(\frac{1}{2}, \frac{1}{2}\right), (-2, 8)$

17 a $y = 2(x+4)(x-1)$ b $y = -2(x+1)^2 + 3$

c $y = 2x^2 - 2x - 3$

18 2.16 m

19 a $m = \pm\sqrt{8} = \pm 2\sqrt{2}$ b $m \leq -\sqrt{5}$ or $m \geq \sqrt{5}$

20 a $x = 0$ and $x = -b$ b $\left(-\frac{b}{2}, -\frac{b^2}{4}\right)$

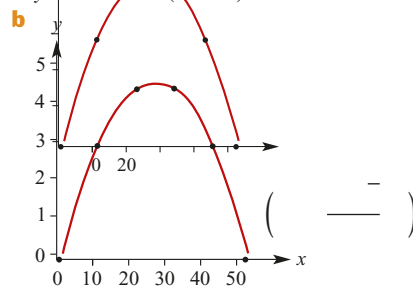
c i $(0, 0), (1-b, 1-b)$ ii $b = 1$ iii $b \neq 1$

Multiple-choice questions

- 1 A 2 C 3 C 4 E 5 B
6 C 7 E 8 E 9 D 10 A
11 B 12 E 13 D

Extended-response questions

1 a $y = -0.0072x(x-50)$



c 10.57 m and 39.43 m $\left(25 \pm \frac{25\sqrt{3}}{3} \text{ m}\right)$

d 3.2832 m

e 3.736 m (correct to 3 d.p.)

2 a Width = $\frac{12-4x}{6}$ cm; length = $\frac{12-4x}{3}$ cm

b $A = \frac{17}{9}x^2 - \frac{16}{3}x + 8$

c Length for square = $\frac{96}{17} \approx 5.65$ cm;
length for rectangle = $\frac{108}{17} \approx 6.35$ cm

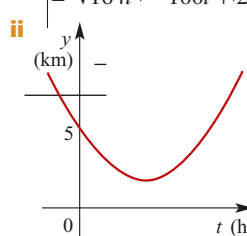
3 a $V = 0.72x^2 - 1.2x$ b 22 hours

4 a $\sqrt{25+x^2}$

b i $16-x$ ii $\sqrt{x^2-32x+265}$

c 7.5 d 10.840 e 12.615

5 a i $y = \sqrt{64t^2 + 100(t-0.5)^2}$
 $= \sqrt{164t^2 - 100t + 25}$



iii $t = \frac{1}{2}$, 1:30 p.m.; $t = \frac{9}{82}$, 1:07 p.m.

iv $t \approx 0.305$, 1:18 p.m.; distance 3.123 km

b i $0, \frac{25}{41}$ ii $\frac{25 \pm 2\sqrt{269}}{82}$

6 b $2x + 2y = b$

c $8x^2 - 4bx + b^2 - 16a^2 = 0$

e i $x = 6 \pm \sqrt{14}$, $y = 6 \mp \sqrt{14}$

ii $x = y = \sqrt{2}a$

f $x = \frac{(5 \pm \sqrt{7})a}{4}$, $y = \frac{(5 \mp \sqrt{7})a}{4}$

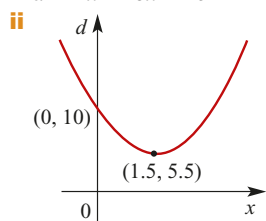
7 a $b = -2$, $c = 4$, $h = 1$

b i $(x, -6+4x-x^2)$ ii $(x, x-1)$

iii $(0, -1), (1, 0), (2, 1), (3, 2), (4, 3)$

iv $y = x - 1$

c i $d = 2x^2 - 6x + 10$

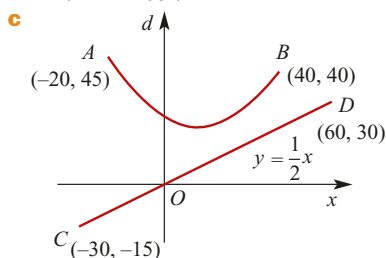


iii Min value of $d = 5.5$ when $x = 1.5$

8 a $45\sqrt{5}$

b i $y = \frac{1}{600}(7x^2 - 190x + 20\,400)$

ii $\left(\frac{190}{14}, \frac{5351}{168}\right)$



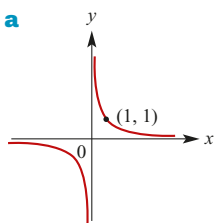
d i The distance (measured parallel to the y-axis) between path and pond

ii Minimum value = $\frac{473}{24}$ when $x = 35$

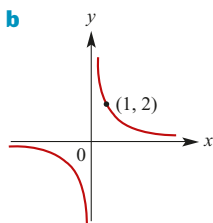
Chapter 4

Exercise 4A

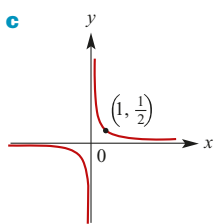
1 a



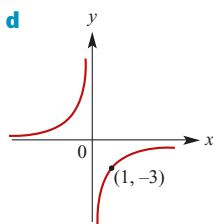
b



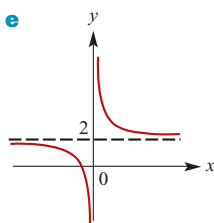
c



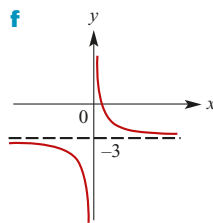
d



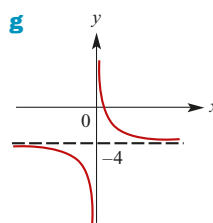
e



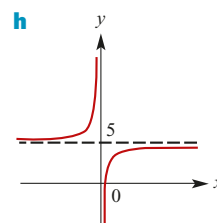
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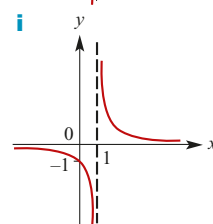
g



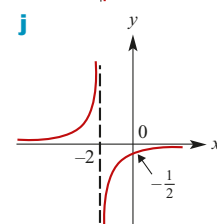
h



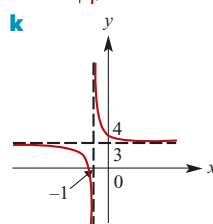
i



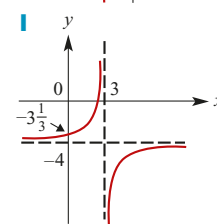
j



k



l



2 a $y = 0, x = 0$

c $y = 0, x = 0$

e $y = 2, x = 0$

g $y = -4, x = 0$

i $y = 0, x = 1$

k $y = 3, x = -1$

b $y = 0, x = 0$

d $y = 0, x = 0$

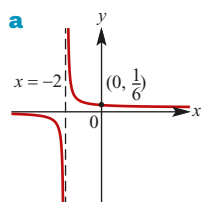
f $y = -3, x = 0$

h $y = 5, x = 0$

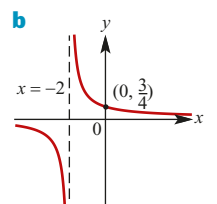
j $y = 0, x = -2$

l $y = -4, x = 3$

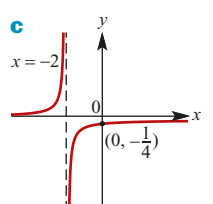
3 a



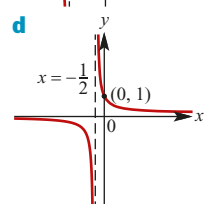
b



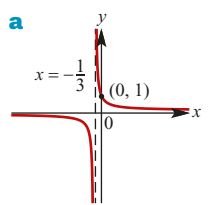
c



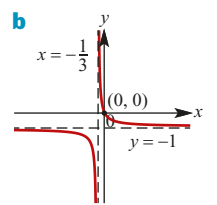
d



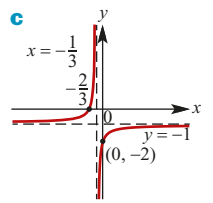
4 a



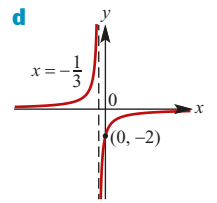
b



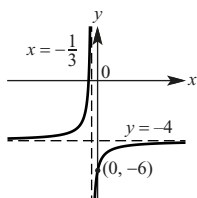
c



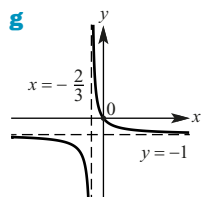
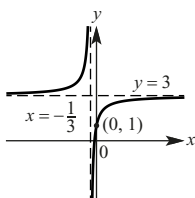
d



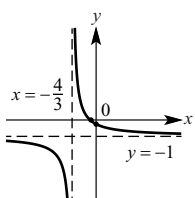
e x -axis intercept $-\frac{1}{2}$
 y -axis intercept -6



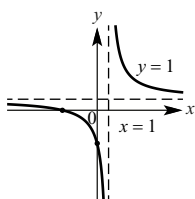
f x -axis intercept $-\frac{1}{9}$
 y -axis intercept 1



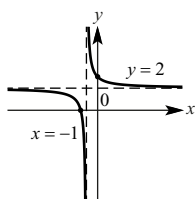
h x -axis intercept $-\frac{1}{3}$
 y -axis intercept $-\frac{1}{4}$



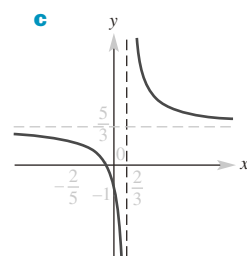
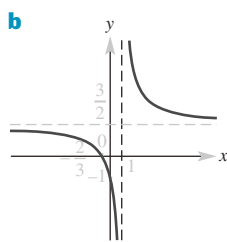
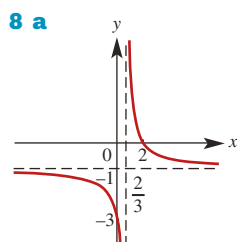
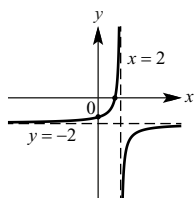
5 x -axis intercept -3
 y -axis intercept -3



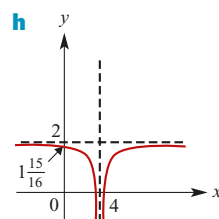
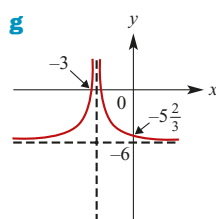
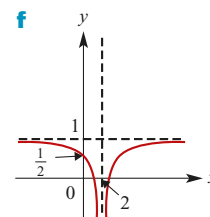
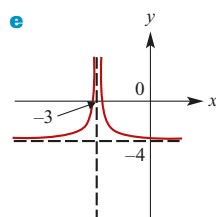
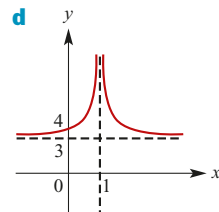
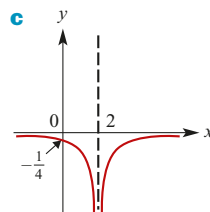
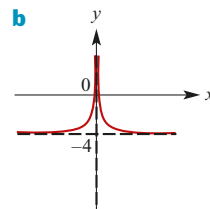
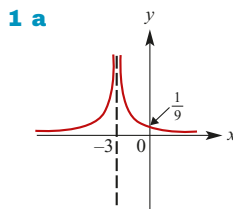
6 x -axis intercept $-\frac{3}{2}$
 y -axis intercept 3



7 x -axis intercept $\frac{3}{2}$
 y -axis intercept $-\frac{3}{2}$



Exercise 4B



2 a $y = 0, x = -3$

c $y = 0, x = 2$

e $y = -4, x = -3$

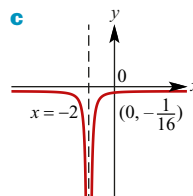
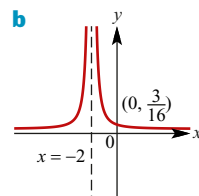
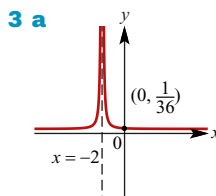
g $y = -6, x = -3$

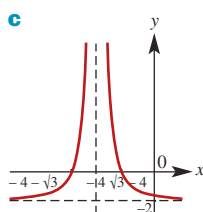
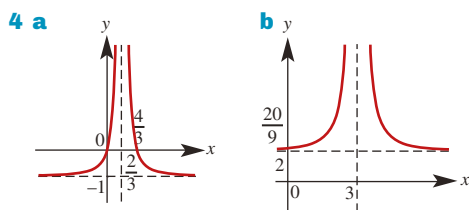
b $y = -4, x = 0$

d $y = 3, x = 1$

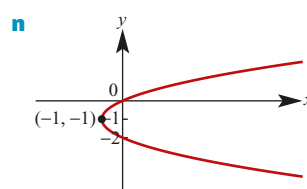
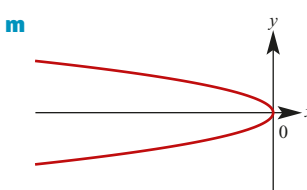
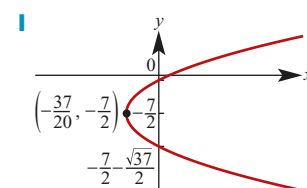
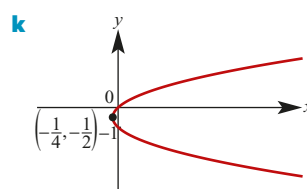
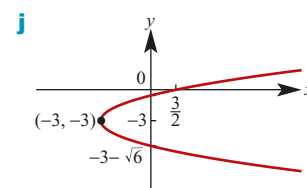
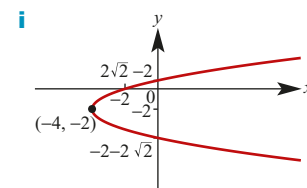
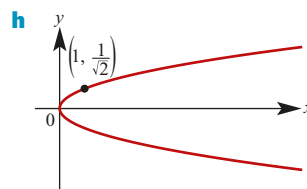
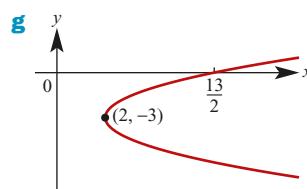
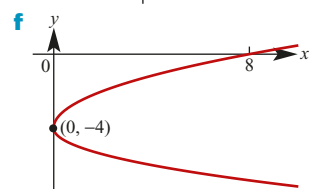
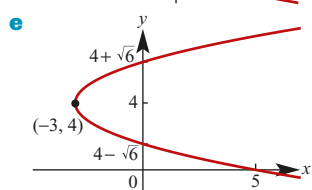
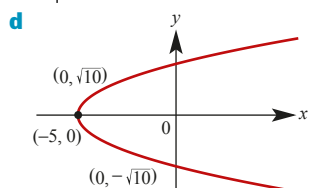
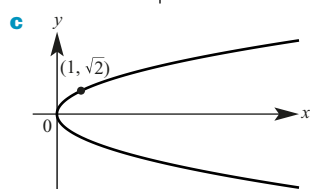
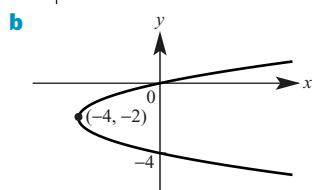
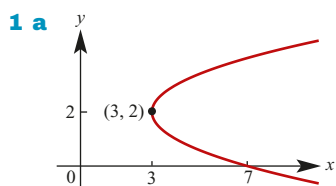
f $y = 1, x = 2$

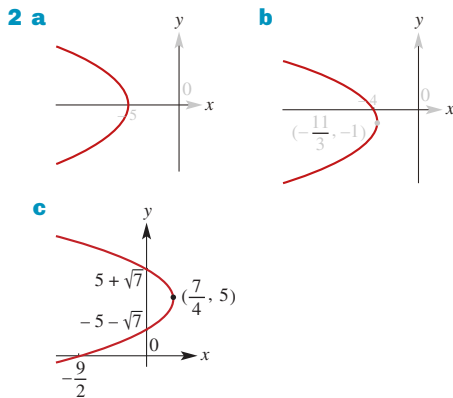
h $y = 2, x = 4$



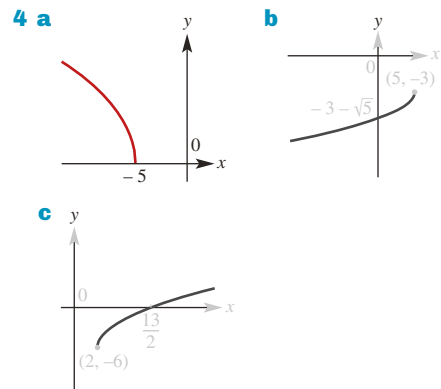
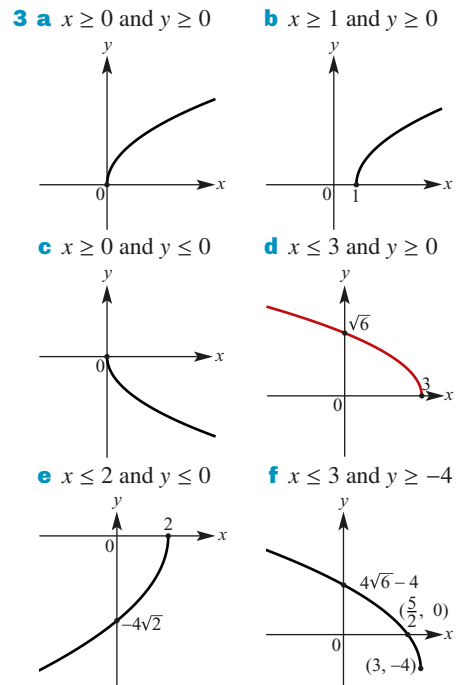
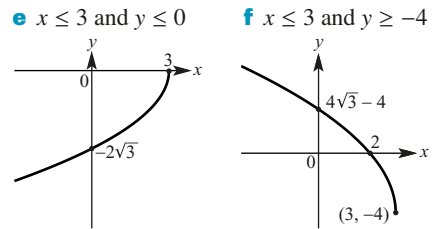
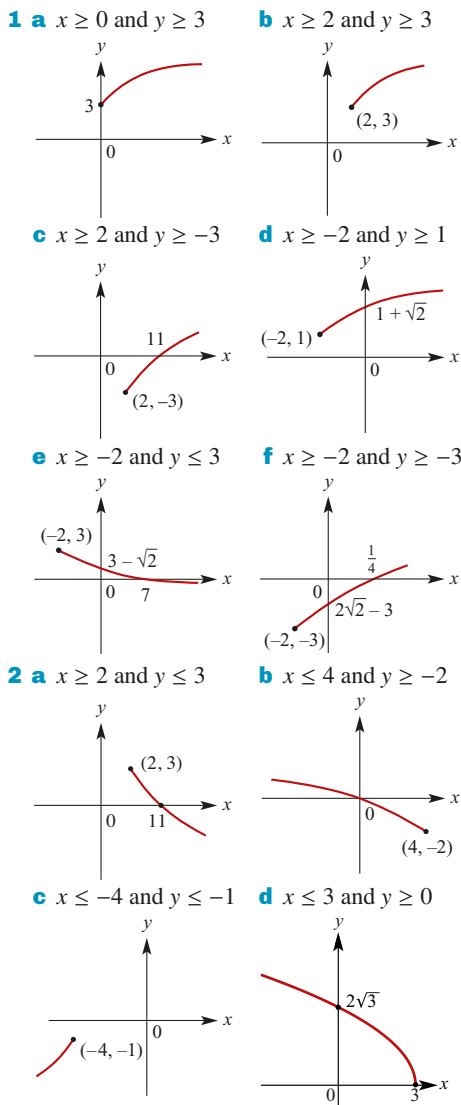


Exercise 4C





Exercise 4D

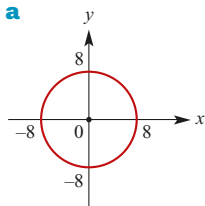
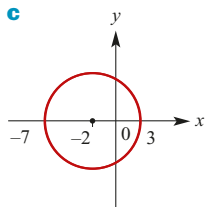
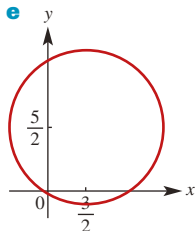


Exercise 4E

- 1 a** $x^2 + y^2 = 9$ **b** $x^2 + y^2 = 16$
- c** $(x-1)^2 + (y-3)^2 = 25$
- d** $(x-2)^2 + (y+4)^2 = 9$
- e** $(x+3)^2 + (y-4)^2 = \frac{25}{4}$
- f** $(x+5)^2 + (y+6)^2 = (4.6)^2$

2 a $C(1, 3), r = 2$

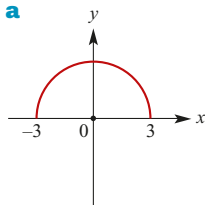
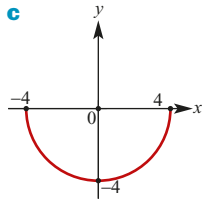
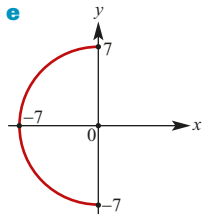
c $C(-3, 2), r = 3$

3 a

c

e


4 a $C(0, 3), r = 5$

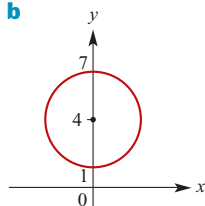
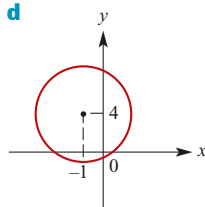
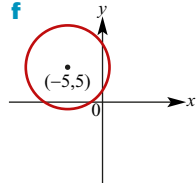
c $C(3, -2), r = 2$

e $C(4, -2), r = \sqrt{19}$

5 a

c

e


b $C(2, -4), r = \sqrt{5}$

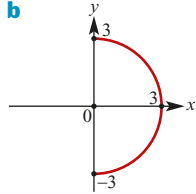
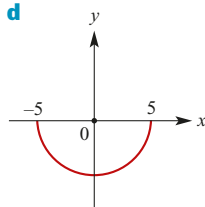
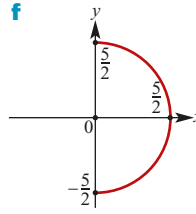
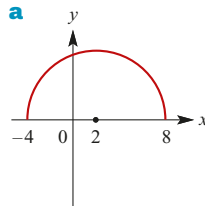
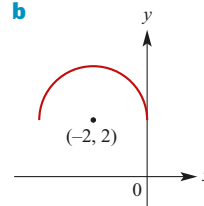
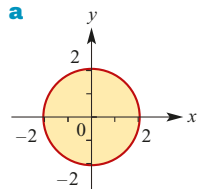
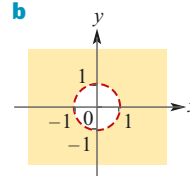
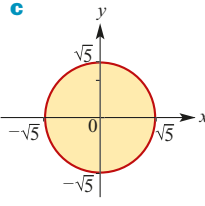
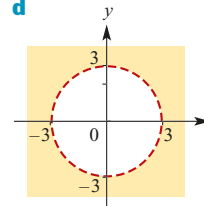
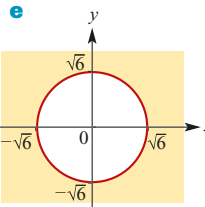
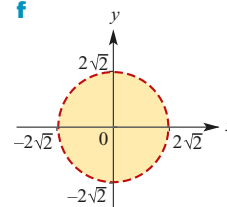
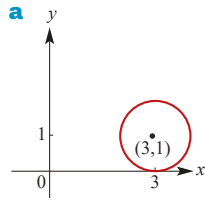
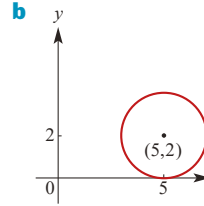
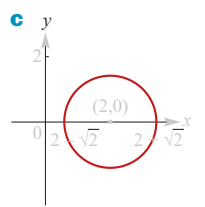
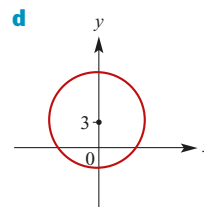
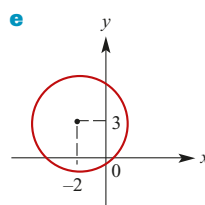
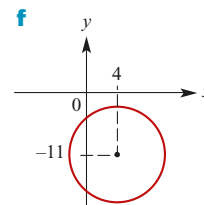
d $C(-5, 4), r = \sqrt{8}$

b

d

f


b $C(4, -6), r = \sqrt{42}$

d $C(-2, 3), r = 5$

f $C(\frac{1}{2}, -2), r = \frac{3}{2}$

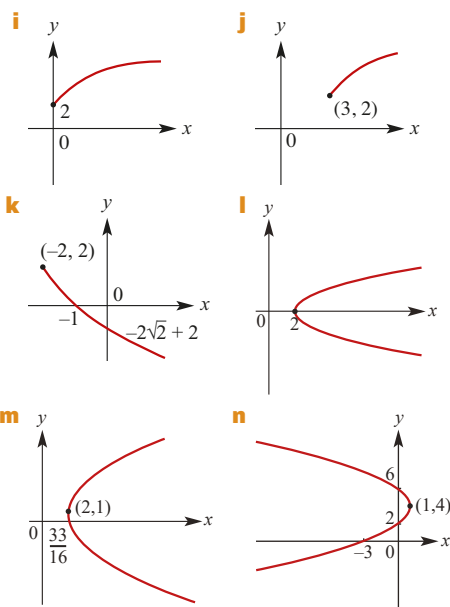
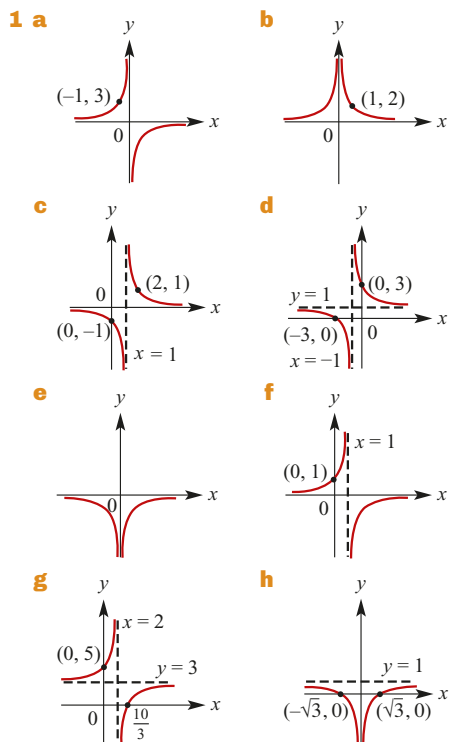

d

f

6 a

b

7 a

b

c

d

e

f

8 a

b

c

d

e

f


Exercise 4F

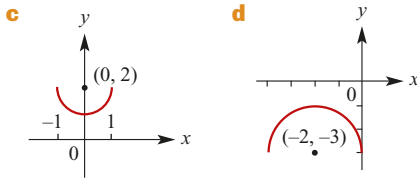
- 1** $a = 5$ **2** $a = -6, h = 3, k = 4$
3 $a = \frac{1}{2}, k = \frac{15}{2}$ **4** $a = -16, h = 2, k = -4$
5 $a = 4\sqrt{2}$ **6** $a = \frac{2\sqrt{3}}{3}, h = -2$
7 $a = 4, h = 5$ **8** $h = 5, k = 2$
9 a $y = 3\sqrt{x-1} - 2$ **b** $y = \frac{1}{x-2} + 2$
c $y = -\frac{2}{x-1} - 2$ **d** $y = \sqrt{2-x} + 1$
e $y = \frac{1}{(x-2)^2} - 3$
f $(x-2)^2 + (y+2)^2 = 49$
10 a i $a = 8, b = 2$ **ii** $a = 8, b = -11$
b i $h = -\frac{241}{144}, k = -\frac{5}{6}$
ii $h = -\frac{241}{144}, k = -\frac{41}{6}$
11 a $(x-2)^2 + (y-1)^2 = 20$
b $(x+2)^2 + (y-3)^2 = 1$
c $(x+2)^2 + (y-3)^2 = 16$
d $(x-2)^2 + (y+3)^2 = 9$
e $(x-4)^2 + (y-4)^2 = 20$
12 $(x-4)^2 + (y-5)^2 = 25$ and $(x+4)^2 + (y-5)^2 = 25$

Chapter 4 review

Technology-free questions



- 2** $a = -6, h = 2, k = 5$
3 $a = 81, h = -2, k = -5$
4 $a = 2\sqrt{2}, h = -\frac{5}{2}$
5 $a = 16, h = \frac{7}{16}$
6 a $(y+2)^2 = x+6$; vertex $(-6, -2)$;
axis intercepts $(-2, 0), (0, -2 \pm \sqrt{6})$
b $(y+3)^2 = -2(x - \frac{5}{2})$; vertex $(\frac{5}{2}, -3)$;
axis intercepts $(-2, 0), (0, -3 \pm \sqrt{5})$
c $(y+2)^2 = \frac{5}{2}(x + \frac{2}{5})$; vertex $(-\frac{2}{5}, -2)$;
axis intercepts $(\frac{6}{5}, 0), (0, -1), (0, -3)$
7 Touches at $(2, \frac{1}{2})$
8 a $A(-2, 0), B(0, 3)$
9 a $(x-3)^2 + (y+2)^2 = 25$
b $(x - \frac{3}{2})^2 + (y + \frac{5}{2})^2 = \frac{25}{2}$
c $(x - \frac{1}{4})^2 + (y + \frac{1}{4})^2 = \frac{17}{8}$
d $(x+2)^2 + (y-3)^2 = 13$
e $(x-3)^2 + (y-3)^2 = 18$
f $(x-2)^2 + (y+3)^2 = 13$
10 $C(-2, 3), r = 6$
11 y-axis: $4\sqrt{6}$; x-axis: $2\sqrt{21}$
12 a
b



Multiple-choice questions

- 1 E 2 B 3 A 4 D 5 A 6 E
7 A 8 C 9 E 10 A 11 D

Extended-response questions

- 1 a (1, 1), (6, 6)

b $\left(\frac{-2a+7+\sqrt{25-12a}}{2}, \frac{7+\sqrt{25-12a}}{2} \right),$
 $\left(\frac{-2a+7-\sqrt{25-12a}}{2}, \frac{7-\sqrt{25-12a}}{2} \right)$

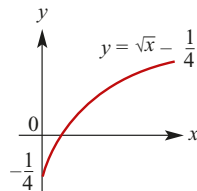
c i $a = \frac{25}{12}$ ii $a > \frac{25}{12}$

- 2 b $(-3+2\sqrt{2}, -2+2\sqrt{2}), (-3-2\sqrt{2}, -2-2\sqrt{2})$

c 8

d $(-3, -2)$

- 3 b ii $\left(\frac{1}{4}, \frac{1}{4} \right)$



c i $-\frac{1}{4} < k < 0$ ii $k = 0$ or $k < -\frac{1}{4}$

iii $k > 0$

4 a $0 < k < \frac{1}{4}$

b $k = \frac{1}{4}$ or $k \leq 0$

5 b i $a = \frac{1}{2}, (0, 1)$

ii $a = \frac{3}{25}, \left(-\frac{7}{75}, \frac{8}{25} \right)$

c i $\frac{1}{2}x + \frac{1}{2}y = 1$

ii $\frac{1}{5}x - \frac{2}{5}y = 1$

6 b i $a = \frac{1}{4}, \left(\frac{1}{2}, \frac{1}{2} \right)$

ii $a = \frac{1}{16}, \left(\frac{1}{4}, \frac{1}{4} \right)$

c i $\frac{1}{4}x + y = 1$

ii $-\frac{1}{4}x - y = 1$

7 a $(x-10)^2 + y^2 = 25$ c $m = \pm \frac{\sqrt{3}}{3}$

d $P\left(\frac{15}{2}, \pm \frac{5\sqrt{3}}{2} \right)$ e $5\sqrt{3}$

8 a $x^2 + y^2 = 16$

b ii $m = \pm \frac{\sqrt{3}}{3}; y = \frac{\sqrt{3}}{3}x - \frac{8\sqrt{3}}{3}$
 $y = -\frac{\sqrt{3}}{3}x + \frac{8\sqrt{3}}{3}$

Chapter 5

Exercise 5A

- 1 a {7, 11} b {7, 11}

c {1, 2, 3, 5, 7, 11, 15, 25, 30}

d {1, 2, 3, 5, 7, 11, 15, 25, 30, 32}

e {1, 2, 3, 5, 7, 11, 15, 25, 30, 32}

f {1, 7, 11, 25, 30}

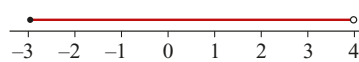
- 2 a {1, 2, 3, 5, 15}

b {25, 30, 32}

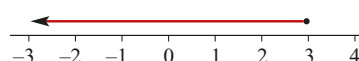
c {2, 3, 5, 15}

d {25, 30}

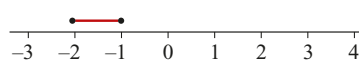
- 3 a



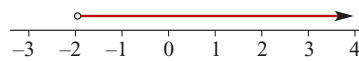
- b



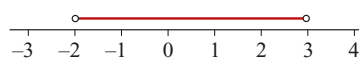
- c



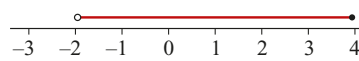
- d



- e



- f



- 4 a $(-2, 1]$ b $[-3, 3]$ c $[-3, 2)$ d $(-1, 2)$

- 5 a $[-1, 2]$ b $[-4, 2]$ c $(0, \sqrt{2})$

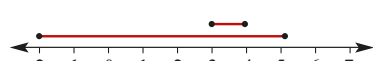
d $\left(-\frac{\sqrt{3}}{2}, \frac{1}{\sqrt{2}} \right]$ e $(-1, \infty)$ f $(-\infty, -2]$

g $(-\infty, \infty)$ h $[0, \infty)$ i $(-\infty, 0]$

- 6 a {7} b B, i.e. {7, 11, 25, 30, 32}

c $(2, \infty)$ d {30, 32}

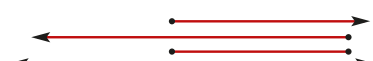
- 7 a



- b



- c



- d



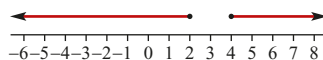
- 8 a $(-\infty, -2) \cup (-2, \infty)$ b $(-\infty, 3) \cup (3, \infty)$

c $(-\infty, 4) \cup (4, \infty)$

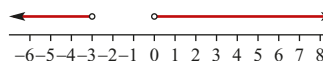
- 9 a



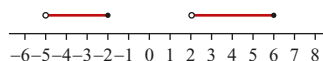
- b

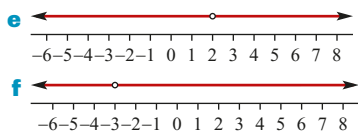


- c



- d

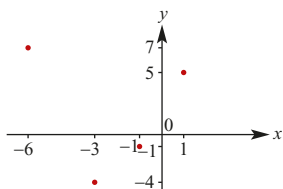




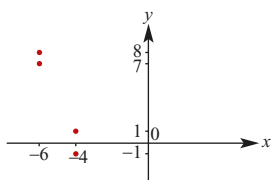
- 10 a** $(-6, -3)$ **b** $\emptyset$ **c** $[-6, 0]$
d $[-1, 2]$ **e** $\{1\}$ **f** $(-10, -1]$

Exercise 5B

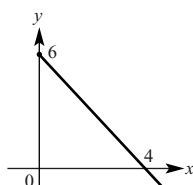
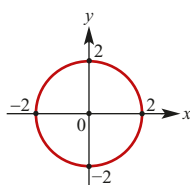
- 1 a** Domain = $\{-3, -1, -6, 1\}$;
Range = $\{-4, -1, 7, 5\}$



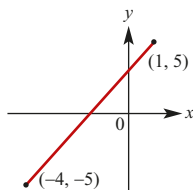
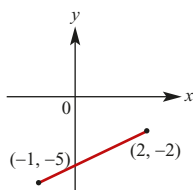
- b** Domain = $\{-4, -6\}$; Range = $\{-1, 1, 7, 8\}$



- c** Domain = $[-2, 2]$ **d** Domain = $[0, \infty)$
Range = $[-2, 2]$ Range = $(-\infty, 6]$

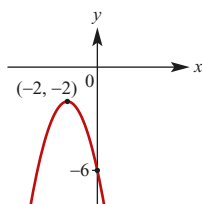
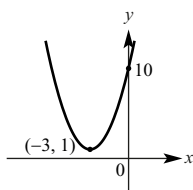


- e** Domain = $[-1, 2]$ **f** Domain = $[-4, 1]$
Range = $[-5, -2]$ Range = $[-5, 5]$

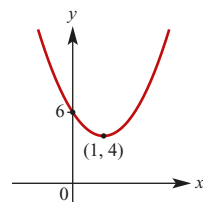


- 2 a** Domain = $[-2, 2]$; Range = $[-1, 2]$
b Domain = $[-2, 2]$; Range = $[-2, 2]$
c Domain = $\mathbb{R}$; Range = $[-1, \infty)$
d Domain = $\mathbb{R}$; Range = $(-\infty, 4]$

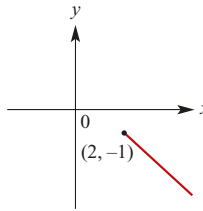
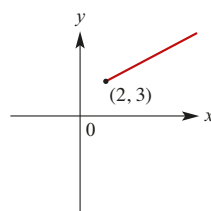
- 3 a** $y = (x + 3)^2 + 1$ **b** $y = -(x + 2)^2 - 2$
Range = $[1, \infty)$ Range = $(-\infty, -2]$



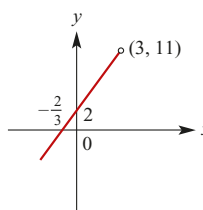
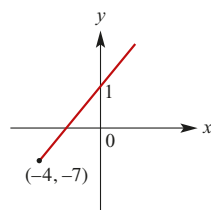
- c** $y = 2(x - 1)^2 + 4$
Range = $[4, \infty)$



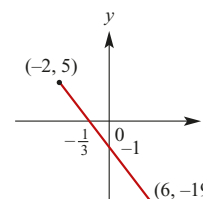
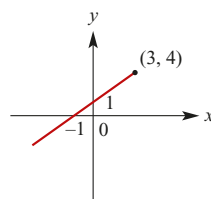
- 4 a** Range = $[3, \infty)$ **b** Range = $(-\infty, -1]$



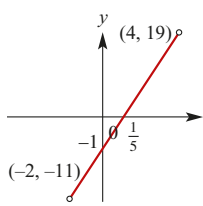
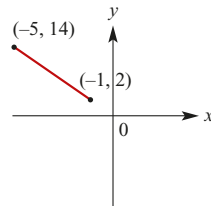
- c** Range = $[-7, \infty)$ **d** Range = $(-\infty, 11]$



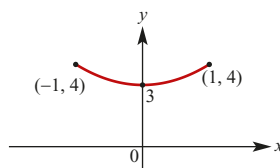
- e** Range = $(-\infty, 4]$ **f** Range = $[-19, 5]$



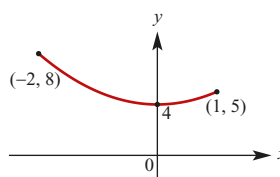
- g** Range = $[2, 14]$ **h** Range = $(-11, 19)$



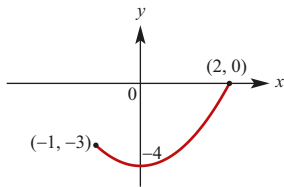
- 5 a** Range = $[3, 4]$



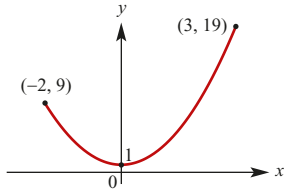
- b** Range = $[4, 8]$



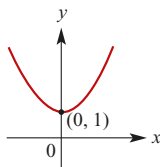
c Range = $[-4, 0]$



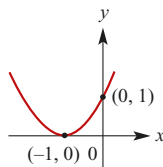
d Range = $[1, 19]$



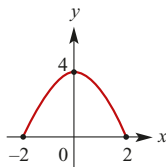
6 a Range = $[1, \infty)$



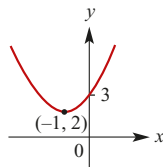
b Range = $[0, \infty)$



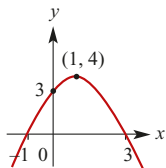
c Range = $[0, 4]$



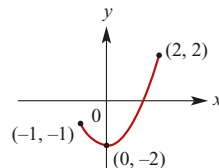
d Range = $[2, \infty)$



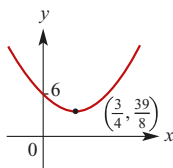
e Range = $(-\infty, 4]$



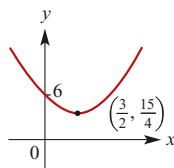
f Range = $[-2, 2]$



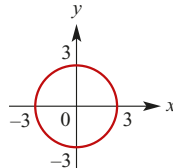
g Range = $\left[\frac{39}{8}, \infty\right)$



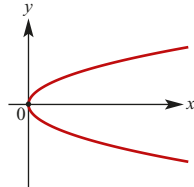
h Range = $\left[\frac{15}{4}, \infty\right)$



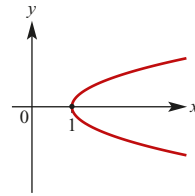
7 a Domain = $[-3, 3]$
Range = $[-3, 3]$



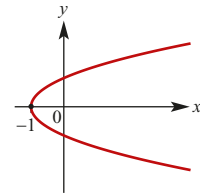
b Domain = $[0, \infty)$
Range = $\mathbb{R}$



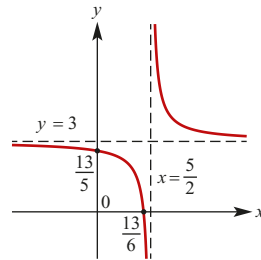
c Domain = $[1, \infty)$
Range = $\mathbb{R}$



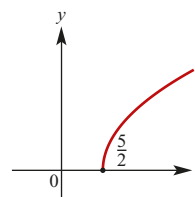
d Domain = $[-1, \infty)$
Range = $\mathbb{R}$



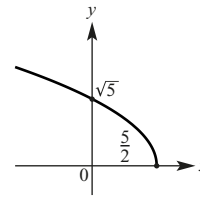
8 a Domain = $\mathbb{R} \setminus \left\{\frac{5}{2}\right\}$
Range = $\mathbb{R} \setminus \{3\}$



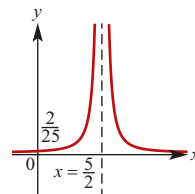
b Domain = $\left[\frac{5}{2}, \infty\right)$
Range = $[0, \infty)$



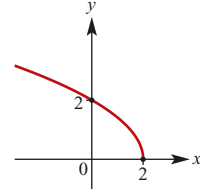
c Domain = $\left(-\infty, \frac{5}{2}\right]$
Range = $[0, \infty)$



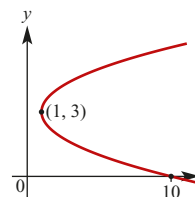
d Domain = $\mathbb{R} \setminus \left\{\frac{5}{2}\right\}$
Range = $(0, \infty)$



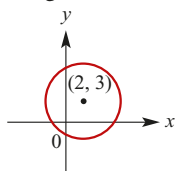
e Domain = $(-\infty, 2]$
Range = $[0, \infty)$



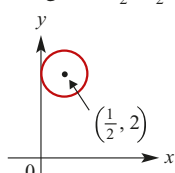
f Domain = $[1, \infty)$
Range = $\mathbb{R}$



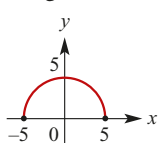
- 9 a** Domain = $[-2, 6]$
Range = $[-1, 7]$



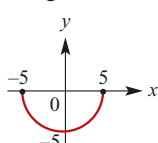
- b** Domain = $[0, 1]$
Range = $[1\frac{1}{2}, 2\frac{1}{2}]$



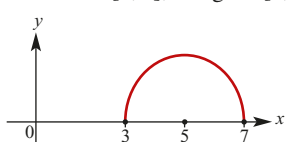
- c** Domain = $[-5, 5]$
Range = $[0, 5]$



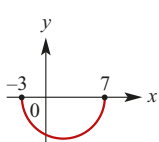
- d** Domain = $[-5, 5]$
Range = $[-5, 0]$



- e** Domain = $[3, 7]$; Range = $[0, 2]$



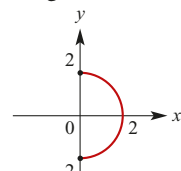
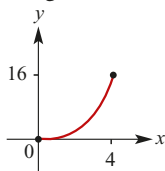
- f** Domain = $[-3, 7]$; Range = $[-5, 0]$



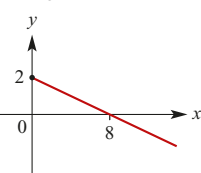
Exercise 5C

- 1 a** Not a function; Domain = $\{0, 1, 2, 3\}$;
Range = $\{1, 2, 3, 4\}$
b A function; Domain = $\{-2, -1, 0, 1, 2\}$;
Range = $\{-5, -2, -1, 2, 4\}$
c Not a function; Domain = $\{-1, 0, 3, 5\}$;
Range = $\{1, 2, 4, 6\}$
d A function; Domain = $\{1, 2, 4, 5, 6\}$;
Range = $\{3\}$

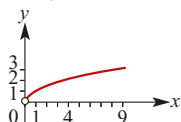
- 2 a** A function
Domain = $[0, 4]$
Range = $[0, 16]$
b Not a function
Domain = $[0, 2]$
Range = $[-2, 2]$



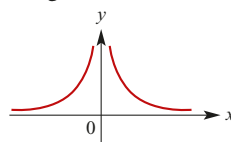
- c** A function
Domain = $[0, \infty)$
Range = $(-\infty, 2]$



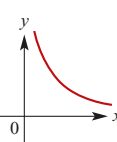
- d** A function
Domain = $(0, \infty)$
Range = $(0, \infty)$



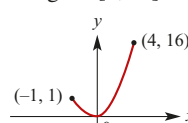
- e** A function
Domain = $\mathbb{R} \setminus \{0\}$
Range = $\mathbb{R}^+$



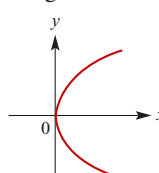
- f** A function
Domain = $\mathbb{R}^+$
Range = $\mathbb{R}^+$



- g** A function
Domain = $[-1, 4]$
Range = $[0, 16]$



- h** Not a function
Domain = $[0, \infty)$
Range = $\mathbb{R}$



- 3 a** $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = 3x + 2$
b $f: \mathbb{R} \rightarrow \mathbb{R}, f(x) = -\frac{3}{2}x + 6$
c $f: [0, \infty) \rightarrow \mathbb{R}, f(x) = 2x + 3$
d $f: [-1, 2] \rightarrow \mathbb{R}, f(x) = 5x + 6$
e $f: [-5, 5] \rightarrow \mathbb{R}, f(x) = -x^2 + 25$
f $f: [0, 1] \rightarrow \mathbb{R}, f(x) = 5x - 7$

- 4 a** A function; Domain = $\mathbb{R}$; Range = $\{-2\}$
b Not a function; Domain = $\{3\}$; Range = $\mathbb{Z}$
c A function; Domain = $\mathbb{R}$; Range = $\mathbb{R}$
d A function; Domain = $\mathbb{R}$; Range = $[5, \infty)$
e Not a function; Domain = $[-3, 3]$;
Range = $[-3, 3]$

- 5 a** i -3 ii 5 iii -5 iv 9
v $2x - 5$ vi $\frac{2}{a} - 3$
b i 4 ii -4 iii $\frac{4}{3}$ iv 2
c i 4 ii 36 iii 36 iv $(a - 2)^2$
d i 0 ii $\frac{a}{1 + a}$ iii $\frac{-a}{1 - a} = \frac{a}{a - 1}$ iv $1 - a$

- 6 a** $5, 2t + 1$ **b** $x = \frac{5}{2}$ **c** $x = -\frac{1}{2}$
d $t = -1$ **e** $x \geq -1$ **f** $x \geq 1$

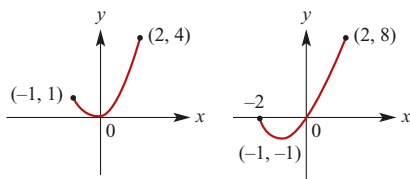
- 7 a** 1 **b** $\frac{1}{6}$ **c** ± 3 **d** -1, 4 **e** -1, 3 **f** -2, 3

- 8 a** $g(-1) = -1, g(2) = 8, g(-2) = 0$
b $h(-1) = 3, h(2) = 18, h(-2) = -14$
c i $g(-3x) = 9x^2 - 6x$
ii $g(x - 5) = x^2 - 8x + 15$
iii $h(-2x) = -16x^3 - 4x^2 + 6$
iv $g(x + 2) = x^2 + 6x + 8$
v $h(x^2) = 2x^6 - x^4 + 6$

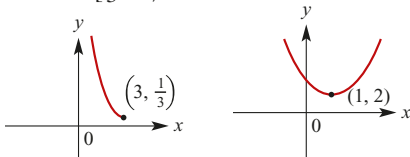
- 9 a** $f(2) = 5, f(-4) = 29$
b Range = $[-3, \infty)$

- 10 a** $f(2) = 7$ **b** $x = 2$ **c** $x = -1$
11 a 2 **b** ± 1 **c** $x = \pm\sqrt{3}$
12 a $x = -1$ **b** $x > -1$ **c** $x = -\frac{6}{7}$

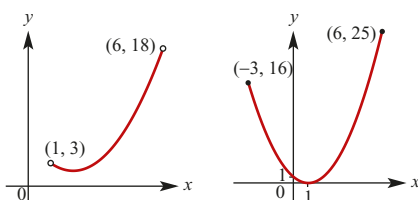
- 13 a** Range = $[0, 4]$ **b** Range = $[-1, 8]$



- c** Range = $\left[\frac{1}{3}, \infty\right)$ **d** Range = $[2, \infty)$



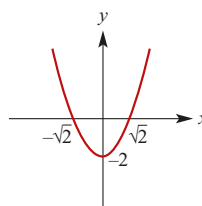
- e** Range = $[2, 18]$ **f** Range = $[0, 25]$



Exercise 5D

- 1** One-to-one functions: b, d, e, g
- 2 i** Functions: a, c, d, f, g
ii One-to-one functions: c, g
- 3 a** Domain = $\mathbb{R}$; Range = $\mathbb{R}$
b Domain = $\mathbb{R}^+ \cup \{0\}$; Range = $\mathbb{R}^+ \cup \{0\}$
c Domain = $\mathbb{R}$; Range = $[1, \infty)$
d Domain = $[-3, 3]$; Range = $[-3, 0]$
e Domain = $\mathbb{R}^+$; Range = $\mathbb{R}^+$
f Domain = $\mathbb{R}$; Range = $(-\infty, 3]$
g Domain = $[2, \infty)$; Range = $\mathbb{R}^+ \cup \{0\}$
h Domain = $[\frac{1}{2}, \infty)$; Range = $[0, \infty)$
i Domain = $(-\infty, \frac{3}{2}]$; Range = $[0, \infty)$
j Domain = $\mathbb{R} \setminus \{\frac{1}{2}\}$; Range = $\mathbb{R} \setminus \{0\}$
k Domain = $\mathbb{R} \setminus \{\frac{1}{2}\}$; Range = $(-3, \infty)$
l Domain = $\mathbb{R} \setminus \{\frac{1}{2}\}$; Range = $\mathbb{R} \setminus \{2\}$
- 4 a** Domain = $[4, \infty)$; Range = $[0, \infty)$
b Domain = $(-\infty, 4]$; Range = $[0, \infty)$
c Domain = $[2, \infty)$; Range = $[3, \infty)$
d Domain = $\mathbb{R} \setminus \{4\}$; Range = $\mathbb{R} \setminus \{0\}$
e Domain = $\mathbb{R} \setminus \{4\}$; Range = $\mathbb{R} \setminus \{3\}$
f Domain = $\mathbb{R} \setminus \{-2\}$; Range = $\mathbb{R} \setminus \{-3\}$
- 5 a** Domain = $\mathbb{R}$; Range = $\mathbb{R}$
b Domain = $\mathbb{R}$; Range = $[2, \infty)$
c Domain = $[-4, 4]$; Range = $[-4, 0]$
d Domain = $\mathbb{R} \setminus \{-2\}$; Range = $\mathbb{R} \setminus \{0\}$
- 6** $y = \sqrt{2-x}$, Domain $(-\infty, 2]$, Range $[0, \infty)$
 $y = -\sqrt{2-x}$, Domain $(-\infty, 2]$, Range $(-\infty, 0]$

- 7 a**

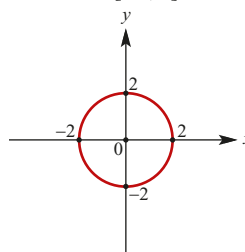


- b** $f_1: [0, \infty) \rightarrow \mathbb{R}, f_1(x) = x^2 - 2$
 $f_2: (-\infty, 0] \rightarrow \mathbb{R}, f_2(x) = x^2 - 2$

- 8 b** $f_1: [1, \infty) \rightarrow \mathbb{R}, f_1(x) = x^2 - 2x + 4$
 $f_2: (-\infty, 1] \rightarrow \mathbb{R}, f_2(x) = x^2 - 2x + 4$

- 9 b** $f_1: (2, \infty) \rightarrow \mathbb{R}, f_1(x) = \frac{1}{(x-2)^2}$
 $f_2: (-\infty, 2) \rightarrow \mathbb{R}, f_2(x) = \frac{1}{(x-2)^2}$

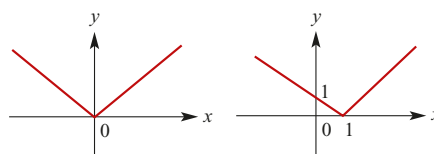
- 10 a** Domain = $[-2, 2]$



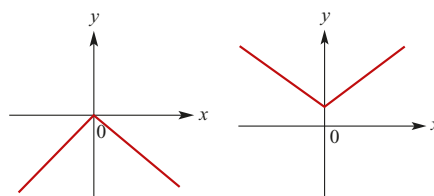
- b** $f_1: [0, 2] \rightarrow \mathbb{R}, f_1(x) = \sqrt{4-x^2}$
 $f_2: [0, 2] \rightarrow \mathbb{R}, f_2(x) = -\sqrt{4-x^2}$
c $f_1: [-2, 0] \rightarrow \mathbb{R}, f_1(x) = \sqrt{4-x^2}$
 $f_2: [-2, 0] \rightarrow \mathbb{R}, f_2(x) = -\sqrt{4-x^2}$

Exercise 5E

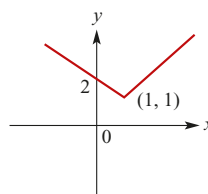
- 1 a** Range = $[0, \infty)$ **b** Range = $[0, \infty)$



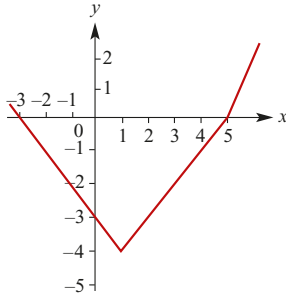
- c** Range = $(-\infty, 0]$ **d** Range = $[1, \infty)$



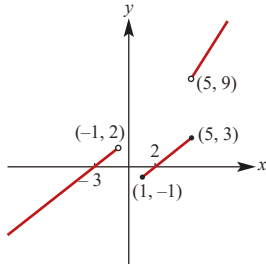
- e** Range = $[1, \infty)$



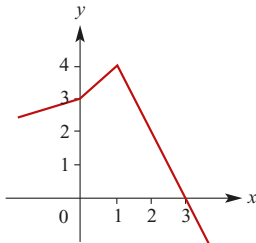
2 a



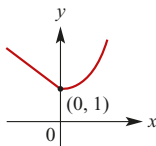
b



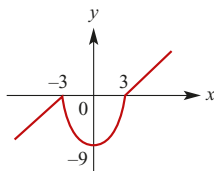
3 Range = $(-\infty, 4]$



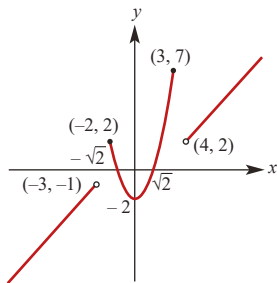
4 Range = $[1, \infty)$



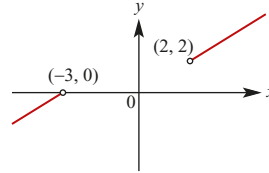
5 a Range = $\mathbb{R}$



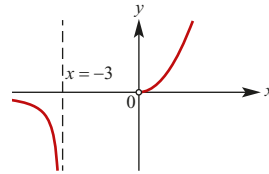
b Range = $\mathbb{R}$



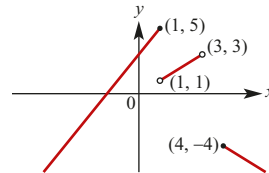
6 a Range = $(-\infty, 0) \cup (2, \infty)$



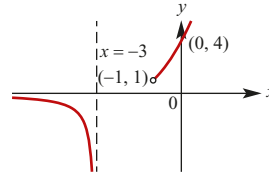
b Range = $\mathbb{R} \setminus \{0\}$



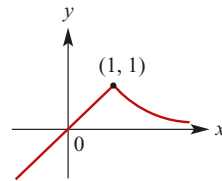
c Range = $(-\infty, 5]$



d Range = $\mathbb{R} \setminus [0, 1]$



7 Range = $(-\infty, 1]$



$$8 f(x) = \begin{cases} x + 3, & -3 \leq x \leq -1 \\ -x + 1, & -1 < x \leq 2 \\ -\frac{1}{2}x, & 2 < x \leq 4 \end{cases}$$

Exercise 5F

1 b i 25.06 ii 25.032 iii 25.2 iv 26

2 a $a = -3, b = \frac{1}{2}$ b 6

3 $f(x) = 7 - 5x$

4 a $f(0) = -\frac{9}{2}, f(1) = -3$ b 3

5 $f(x) = -7(x - 2)(x - 4)$

6 $f(x) = (x - 3)^2 + 7$, Range = $[7, \infty)$

7 $a = \frac{1}{10}, b = -\frac{9}{10}, c = 2$

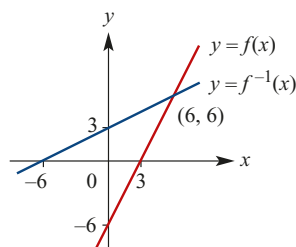
8 $f(x) = -2(x - 1)(x + 5)$
 $g(x) = -50(x - 1)\left(x + \frac{1}{5}\right)$

9 a $k < -\frac{37}{12}$ b $k = -\frac{25}{12}$

Exercise 5G

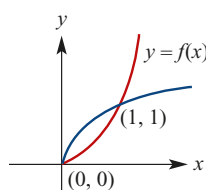
- 1 a $\{(3, 1), (6, -2), (5, 4), (1, 7)\}$
 Domain = $\{3, 6, 5, 1\}$; Range = $\{1, -2, 4, 7\}$
 b $\{(3, 2), (6, -1), (-5, 4), (7, 1), (-4, 6)\}$
 Domain = $\{3, 6, -5, 7, -4\}$
 Range = $\{-1, 1, 2, 4, 6\}$
 c $\{(3, 3), (-4, -2), (-1, -1), (1, -8)\}$
 Domain = $\{3, 1, -1, -4\}$
 Range = $\{3, -2, -1, -8\}$
 d $\{(3, 1), (-7, -10), (-6, -7), (8, 2), (4, 11)\}$
 Domain = $\{3, -7, -6, 8, 4\}$
 Range = $\{1, -10, -7, 2, 11\}$
- 2 a $f^{-1}(x) = \frac{6-x}{2}$; Domain = $\mathbb{R}$; Range = $\mathbb{R}$
 b $f^{-1}(x) = 3 - x$
 Domain = $[-2, 2]$; Range = $[1, 5]$
 c $f^{-1}(x) = x - 4$
 Domain = $(4, \infty)$; Range = $\mathbb{R}^+$
 d $f^{-1}(x) = x - 4$
 Domain = $(-\infty, 8]$; Range = $(-\infty, 4]$
 e $f^{-1}(x) = 8 - \frac{x}{2}$
 Domain = $[2, 18]$; Range = $[-1, 7]$
- 3 a $f^{-1}(x) = \sqrt{x}$
 Domain = $\mathbb{R}^+ \cup \{0\}$; Range = $\mathbb{R}^+ \cup \{0\}$
 b $f^{-1}(x) = 2 + \sqrt{x-3}$
 Domain = $[3, \infty)$; Range = $[2, \infty)$
 c $f^{-1}(x) = 4 - \sqrt{x-6}$
 Domain = $[6, \infty)$; Range = $(-\infty, 4]$
 d $f^{-1}(x) = 1 - x^2$
 Domain = $[0, 1]$; Range = $[0, 1]$
- 4 a $f^{-1}(x) = \sqrt{16-x^2}$
 Domain = $[0, 4]$; Range = $[0, 4]$
 b $f^{-1}(x) = -4 + \sqrt{x-6}$
 Domain = $[22, \infty)$; Range = $[0, \infty)$

5 a



b (6, 6)

6 a



b (0, 0), (1, 1)

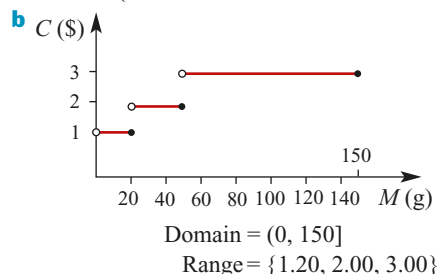
7 a $a = -\frac{1}{2}$, $b = \frac{5}{2}$

8 a $f^{-1}(x) = a - x^2$ b $a = 1$ or $a = 2$

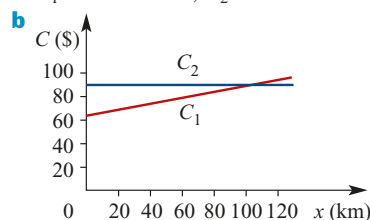
Exercise 5H

- 1 $C = 0.30n + 80$, where n is the number of menus that are printed

2 a $C(m) = \begin{cases} 1.20 & \text{for } 0 < m \leq 20 \\ 2.00 & \text{for } 20 < m \leq 50 \\ 3.00 & \text{for } 50 < m \leq 150 \end{cases}$



3 a $C_1 = 64 + 0.25x$, $C_2 = 89$


 c $x > 100$ km

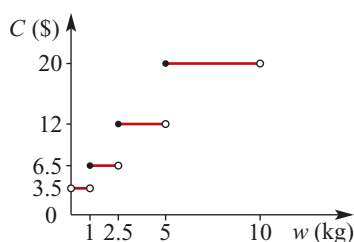
4 a Length = $(50 - x)$ cm

b $A(x) = x(50 - x)$

c $0 \leq x \leq 50$

d Maximum area = 625 cm^2 when $x = 25$

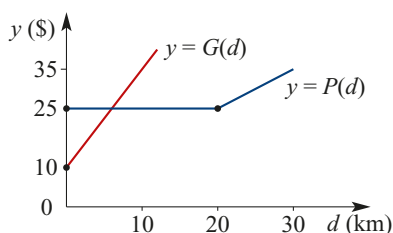
5 a



b i \$6.50 ii \$12 iii \$20

c Package them together

6 c

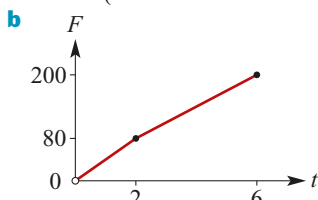


d i \$27.50 ii \$25

e Purple Taxi

f Greater than 6 km

7 a $F(t) = \begin{cases} 40t & \text{for } 0 < t \leq 2 \\ 30t + 20 & \text{for } 2 < t \leq 6 \end{cases}$



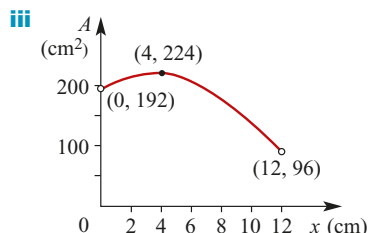
c i \$60 ii \$95 iii \$125

d \$35 per hour

8 a i $A = (8 + x)y - x^2$

ii $P = 2x + 2y + 16$

b i $A = 192 + 16x - 2x^2$ ii $0 < x < 12$



iv 224 cm²

Chapter 5 review

Technology-free questions

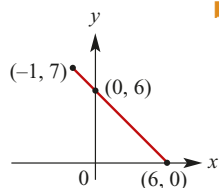
1 a $[-2, 4]$ b $[-2, 4]$ c $[1, 8]$ d $(-1, 6]$

e $(-4, -2] \cup (1, 5]$ f $(-4, -2] \cup (2, \infty)$

g $(-\infty, -3] \cup (1, \infty)$

2 a -16 b 26 c $-\frac{2}{3}$

3 a b Range = $[0, 7]$



4 a Range = $\mathbb{R}$

c Range = $[0, 4]$

e Range = $[2, \infty)$

g Range = $[0, \infty)$

i Range = $\mathbb{R}$

b Range = $[-5, 4]$

d Range = $(-\infty, 9]$

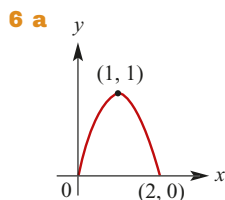
f Range = $\{-6, 2, 4\}$

h Range = $\mathbb{R} \setminus \{2\}$

j Range = $[-1, 3]$

5 a $a = -15, b = \frac{33}{2}$

b Domain = $\mathbb{R} \setminus \{0\}$



b Range = $[0, 1]$

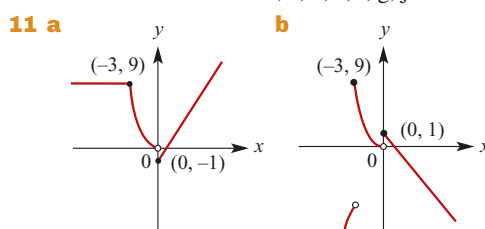
7 a $3, b = -5$

8 a $-\frac{1}{2}, b = 2, c = 0$

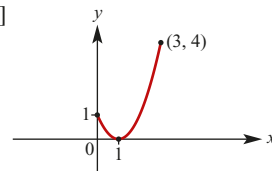
9 a $\mathbb{R} \setminus \{2\}$ b $[2, \infty)$ c $[-5, 5]$

d $\mathbb{R} \setminus \{\frac{1}{2}\}$ e $[-10, 10]$ f $(-\infty, 4]$

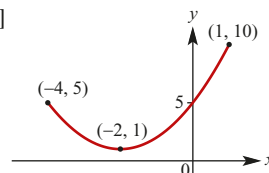
10 One-to-one functions: b, c, d, e, f, g, j



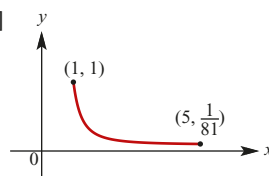
12 a Range = $[0, 4]$



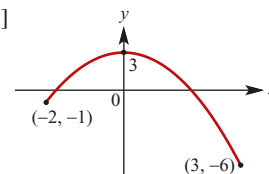
b Range = $[1, 10]$



c Range = $[\frac{1}{81}, 1]$



d Range = $[-6, 3]$



13 a Domain = $[1, \infty)$; Range = $[0, \infty)$

b Domain = $(-\infty, 1]$; Range = $[0, \infty)$

c Domain = $[0, \infty)$; Range = $(-\infty, 1]$

14 a Domain = $\mathbb{R} \setminus \{1\}$; Range = $\mathbb{R} \setminus \{0\}$

b Domain = $\mathbb{R} \setminus \{-1\}$; Range = $\mathbb{R} \setminus \{0\}$

c Domain = $\mathbb{R} \setminus \{1\}$; Range = $\mathbb{R} \setminus \{3\}$

15 a Domain = $[-1, 1]$; Range = $[0, 1]$

b Domain = $[-3, 3]$; Range = $[0, 3]$

c Domain = $[-1, 1]$; Range = $[3, 4]$

16 a $f^{-1}(x) = \frac{x+2}{3}$; Domain = $[-5, 13]$

b $f^{-1}(x) = (x-2)^2 - 2$; Domain = $[2, \infty)$

c $f^{-1}(x) = \sqrt{\frac{x}{3}} - 1$; Domain = $[0, \infty)$

d $f^{-1}(x) = -\sqrt{x} + 1$; Domain = $(0, \infty)$

17 a $2p + 5$

b $2(p+h) + 5$

c $2h$

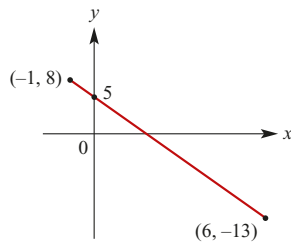
d 2

18 -2

19 a $\left(-\infty, -\frac{15}{8}\right]$ b $\left[3\frac{7}{8}, \infty\right)$ c $(-\infty, 20]$

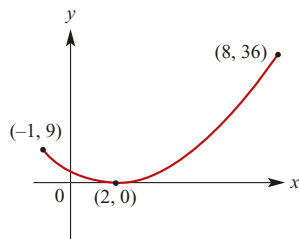
d $(-\infty, 3]$

20 a



b Range = $[-13, 8]$

21 a



b Range = $[0, 36]$

22 a $\{2, 4, 6, 8\}$

b $\{4, 3, 2, 1\}$

c $\{-3, 0, 5, 12\}$

d $\{1, \sqrt{2}, \sqrt{3}, 2\}$

Multiple-choice questions

1 B 2 E 3 D 4 E 5 C

6 E 7 B 8 D 9 C 10 D

Extended-response questions

1 a 40 mg/L b 45 mg/L c 36 mg/L

d At $t = 9$ hours; $C = 9$ mg/L

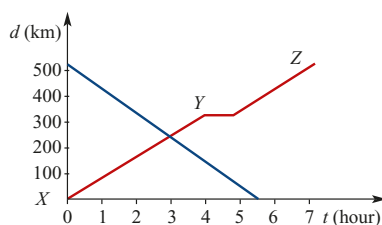
e 54 mg/L (quite a lot)

2 a 3 m

b i 8 m ii 4.8 m iii 4 m

c $5 - \sqrt{10} \approx 1.84$ m, 8.5 m

3 a



Coach starting from X:

$$d = \begin{cases} 80t & \text{for } 0 \leq t \leq 4 \\ 320 & \text{for } 4 < t \leq 4\frac{3}{4} \\ 80t - 60 & \text{for } 4\frac{3}{4} < t \leq 7\frac{1}{4} \end{cases}$$

Range = $[0, 520]$

Coach starting from Z:

$$d = 520 - \frac{1040t}{11} \text{ for } 0 \leq t \leq 5\frac{1}{2}$$

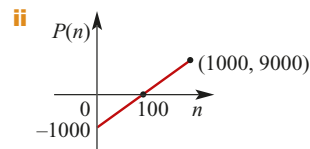
Range = $[0, 520]$

b The coaches pass $238\frac{1}{3}$ km from X

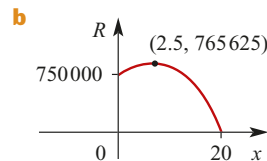
4 a i $C(n) = 1000 + 5n, n > 0$



b i $P(n) = 15n - (1000 + 5n) = 10n - 1000$



5 a $R = (50000 - 2500x)(15 + x) = 2500(x + 15)(20 - x)$



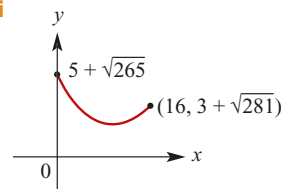
c Price for max revenue = \$17.50

6 a $A(x) = \frac{x}{4}(2a - (6 - \sqrt{3})x)$ b $0 < x < \frac{a}{3}$

7 a i $d(x) = \sqrt{x^2 + 25} + \sqrt{(16 - x)^2 + 9}$

ii $0 \leq x \leq 16$

b i



ii 1.54

iii 3.40 or 15.04

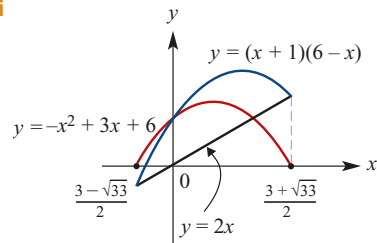
c i Minimum is $8\sqrt{5}$, occurs when $x = 10$

ii Range = $[8\sqrt{5}, 5 + \sqrt{265}]$

8 a $A\left(\frac{3 + \sqrt{33}}{2}, 3 + \sqrt{33}\right), B\left(\frac{3 - \sqrt{33}}{2}, 3 - \sqrt{33}\right)$

b i $d(x) = -x^2 + 3x + 6$

ii



c i Maximum value of $d(x)$ is 8.25

ii Range = $[0, 8.25]$

d $A(2.45, 12.25), B(-2.45, -12.25)$

$d(x) = -x^2 + 6$

Maximum value of $d(x)$ is 6; Range = $[0, 6]$

Chapter 6

Exercise 6A

- 1 **a** -3 **b** -1 **c** -7 **d** -15
 2 **a** 0 **b** 0
 3 **a** 6 **b** 9 **c** 26 **d** 11
 e $a^3 + 4a^2 - 2a + 6$ **f** $8a^3 + 16a^2 - 4a + 6$
 4 **a** $a = 4$ **b** $a = 4$ **c** $c = 6$
 d $a = -33, b = -15$ **e** $a = -9, b = 23$
 5 **a** $x^3 - 2x^2 - 2x + 2$ **b** $x^3 - x^2 + 2x$
 c $x^3 - 2x^2 + 4x - 2$ **d** $3x^3 - 6x^2 + 3x$
 e $-3x^4 + 8x^3 - 7x^2 + 2x$
 f $-3x^3 - x^2 + 2x$ **g** $x^3 - x^2 - x + 2$
 h $x^5 - x^4 - x^3 + x^2$
 6 **a** $x^3 - 4x^2 + 7x - 6$ **b** $x^3 - 6x^2 + 11x - 12$
 c $2x^3 - 5x^2 - x + 4$
 d $x^3 + (b-2)x^2 + (c-2b)x - 2c$
 e $2x^3 - 7x^2 - 10x - 3$
 7 **a** $x^3 + (b+1)x^2 + (c+b)x + c$
 b $b = -8, c = 12$ **c** $(x+1)(x-6)(x-2)$
 8 $b = -3, c = -11$

Exercise 6B

- 1 **a** $x^2 + 2x + \frac{3}{x-1}$ **b** $2x^2 - x - 3 + \frac{6}{x+1}$
 c $3x^2 - 10x + 22 - \frac{43}{x+2}$
 d $2x^2 + 3x + 10 + \frac{28}{x-3}$
 2 **a** $x^2 - x + 4 - \frac{8}{x+1}$ **b** $2x^2 - 8x + 49 - \frac{181}{x+4}$
 c $x^2 + x - 3 + \frac{11}{x+3}$ **d** $x^2 - x + 4 + \frac{8}{x-2}$
 3 **a** $x^2 - 2x + 5$ **b** $2x^2 - 2x - 6$
 c $x^2 - 2x - 6$ **d** $3x^2 - x - 6$
 4 **a** Quotient $x^2 - 3$; Remainder 7
 b Quotient $x^2 + 2x + 15$; Remainder 71
 c Quotient $2x^2 - 3x$; Remainder -7
 d Quotient $5x^2 + 20x + 77$; Remainder 315
 5 **a** $\frac{1}{2}x^2 + \frac{7}{4}x - \frac{3}{8} + \frac{103}{8(2x+5)}$
 b $x^2 + 2x - 3 - \frac{2}{2x+1}$
 6 **a** $x^2 + 2x - 15$
 b $\frac{1}{3}x^2 - \frac{8}{9}x - \frac{8}{27} + \frac{19}{27(3x-1)}$
 7 **a** $x^2 + 3x + 8 + \frac{9}{x-1}$
 b $x^2 - \frac{x}{2} + \frac{9}{4} + \frac{21}{4(2x-1)}$
 8 **a** Quotient $2x - 6$; Remainder 0
 b Quotient $x - 6$; Remainder -2
 c Quotient $2x - 6$; Remainder 42
 d Quotient $x^2 - 4x + 2$; Remainder $-x + 7$

- 9 **a** Quotient $x^2 - 3x + 7$; Remainder $-10x + 9$
 b Quotient $x^2 + x - \frac{3}{2}$; Remainder $\frac{15}{2}x + 16$

Exercise 6C

- 1 **a** -2 **b** -29 **c** 15 **d** 4 **e** 7
 f -12 **g** 0 **h** -5 **i** -8
 2 **a** $a = -3$ **b** $a = 2$ **c** $a = 4$ **d** $a = -10$
 3 **a** $P(1) = 0$ **b** $P(1) = 0$
 c $P(-2) = 0$ **d** $P(\frac{3}{2}) = 0$
 4 **a** 6 **b** 28 **c** $-\frac{1}{3}$
 5 **a** $(x-1)(x+1)(2x+1)$ **b** $(x+1)^3$
 c $(x-1)(6x^2 - 7x + 6)$
 d $(x-1)(x+5)(x-4)$ **e** $(x+1)^2(2x-1)$
 f $(x+1)(x-1)^2$ **g** $(x-2)(4x^2 + 8x + 19)$
 h $(x+2)(2x+1)(2x-3)$
 6 1
 7 **a** $(2x-3)(x^2 - 2x + 5)$
 b $(2x+1)(x^2 - 2x + 5)$
 c $(2x+1)(x-1-\sqrt{6})(x-1+\sqrt{6})$
 d $(2x+3)(x-1-\sqrt{2})(x-1+\sqrt{2})$
 8 **a** $(x-1)(x^2 + x + 1)$
 b $(x+4)(x^2 - 4x + 16)$
 c $(3x-1)(9x^2 + 3x + 1)$
 d $(4x-5)(16x^2 + 20x + 25)$
 e $(1-5x)(1+5x+25x^2)$
 f $(3x+2)(9x^2 - 6x + 4)$
 g $(4m-3n)(16m^2 + 12mn + 9n^2)$
 h $(3b+2a)(9b^2 - 6ab + 4a^2)$
 9 **a** $(x+2)(x^2 - x + 1)$
 b $(3x+2)(x-1)(x-2)$
 c $(x-3)(x+1)(x-2)$
 d $(3x+1)(x+3)(2x-1)$
 10 $a = 3, b = -3, P(x) = (x-1)(x+3)(x+1)$
 11 **b** **i** n odd **ii** n even
 12 **a** $a = 1, b = 1$ **b** **i** $P(x) = x^3 - 2x^2 + 3$

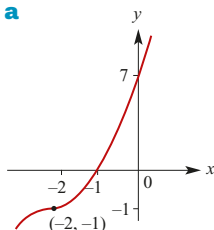
Exercise 6D

- 1 **a** 1, -2, 4 **b** 4, 6 **c** $\frac{1}{2}, 3, -\frac{2}{3}$ **d** 0, -3, $\frac{5}{2}$
 2 **a** -2, 0, 4 **b** 0, $-1 \pm 2\sqrt{3}$ **c** -5, 0, 8
 d 0, $-1 \pm \sqrt{17}$
 3 **a** 1 **b** -1 **c** 5, $\pm\sqrt{10}$ **d** $\pm 4, a$
 4 **a** 2, 3, -5 **b** -1, $-\frac{2}{3}, 3$ **c** 1, $-\sqrt{2}, \sqrt{2}$
 d $-\frac{2}{5}, -4, 2$ **e** $-\frac{1}{2}, \frac{1}{3}, 1$ **f** -2, $-\frac{3}{2}, 5$
 5 **a** -6, 2, 3 **b** -2, $-\frac{2}{3}, \frac{1}{2}$ **c** 3
 d -1 **e** -1, 3 **f** 3, $-2 \pm \sqrt{3}$
 6 **a** 0, $\pm 2\sqrt{2}$ **b** $1 + 2\sqrt{2}$ **c** -2
 d -5 **e** $\frac{1}{10}$

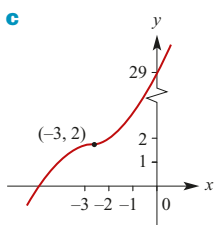
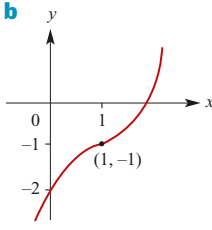
- 7 a** $2(x-9)(x-13)(x+11)$
b $(x+11)(x+3)(2x-1)$
c $(x+11)(2x-9)(x-11)$
d $(2x-1)(x+11)(x+15)$

Exercise 6E

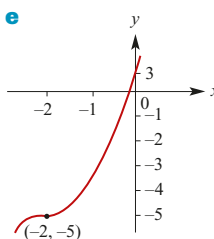
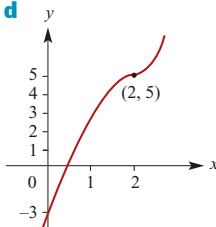
1 a



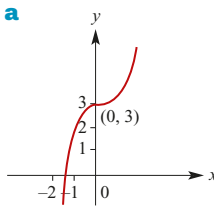
b



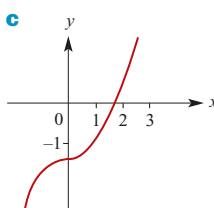
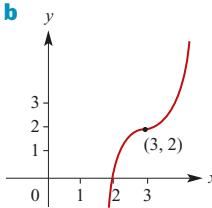
d



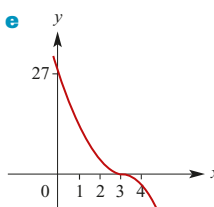
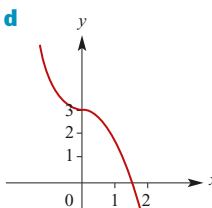
2 a



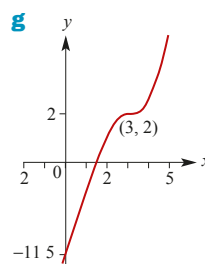
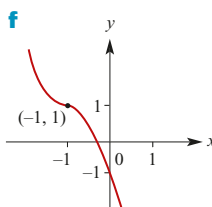
b



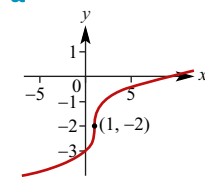
d



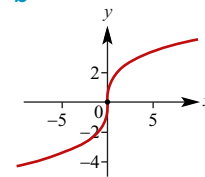
f



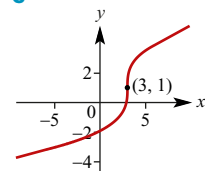
3 a



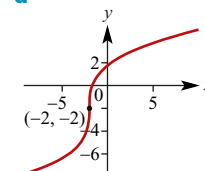
b



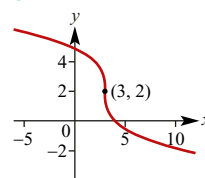
c



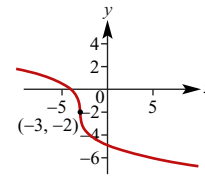
d



e



f



$$4 \text{ a } f^{-1}(x) = \left(\frac{x-3}{2}\right)^{\frac{1}{3}}$$

$$\text{b } f^{-1}(x) = \frac{x^3}{27}$$

$$\text{c } f^{-1}(x) = \left(\frac{x-1}{2}\right)^{\frac{1}{3}} - 1$$

$$\text{d } f^{-1}(x) = \frac{(x+2)^3}{8} - 3$$

$$\text{e } f^{-1}(x) = 1 - \frac{(x-4)^3}{8}$$

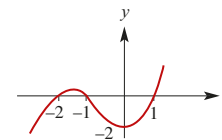
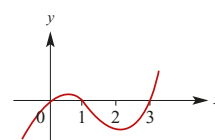
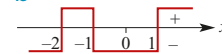
$$\text{f } f^{-1}(x) = -\frac{(x+1)^3}{8} - 2$$

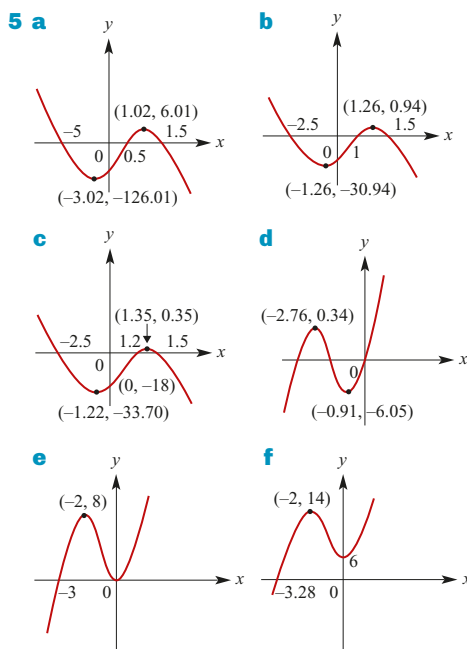
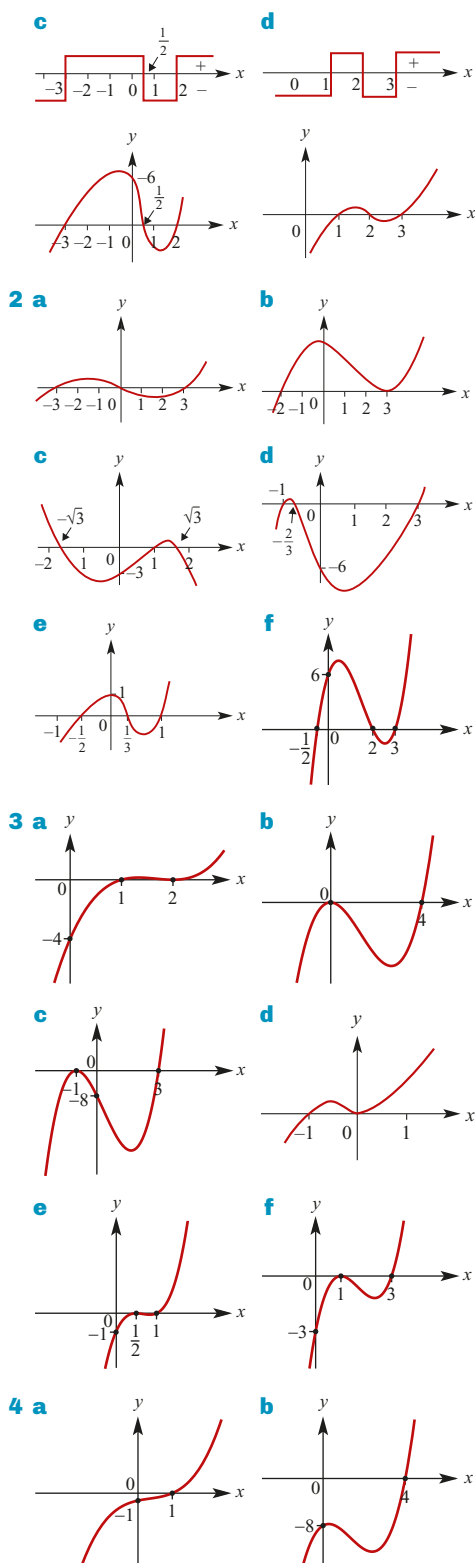
Exercise 6F

1 a



b





6 $f(x) = (x + 1)^2(x - 3)$, so graph just touches the x -axis at $x = -1$ and cuts it at $x = 3$

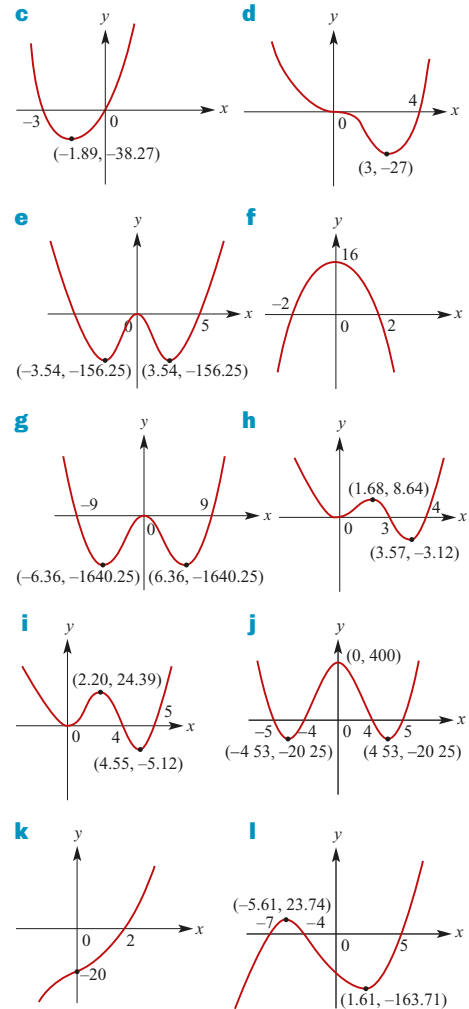
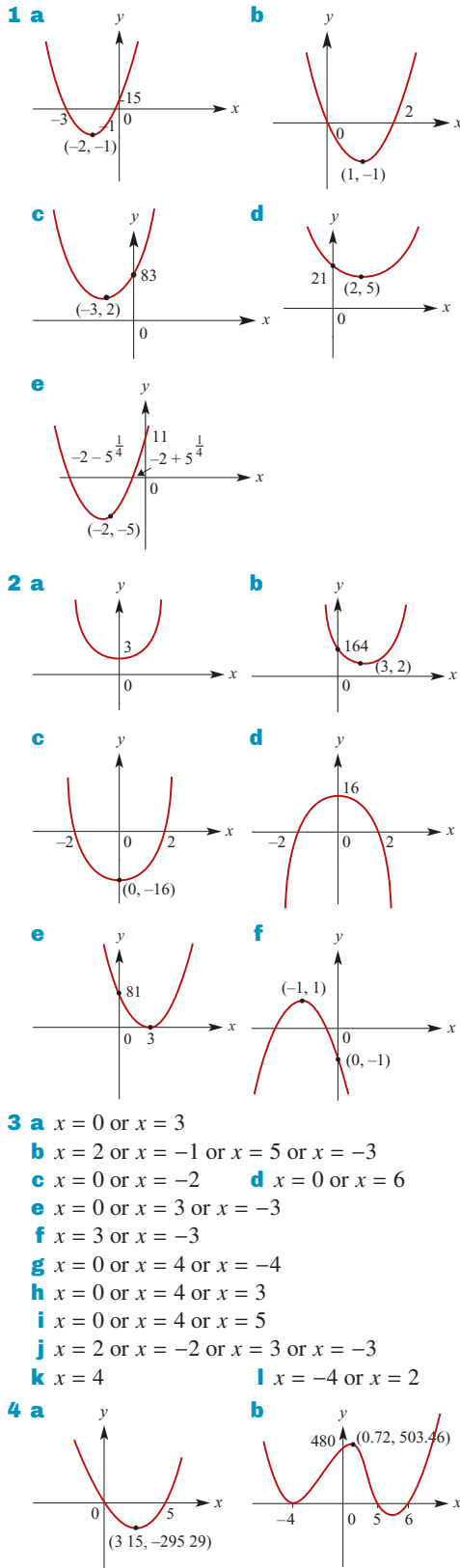
Exercise 6G

- 1 a** $(-\infty, -2] \cup [1, 3]$ **b** $[-2, -1] \cup [4, \infty)$
c $(-\infty, 1)$ **d** $(-2, 0) \cup (3, \infty)$
e $(-\infty, -1]$ **f** $[1, \infty)$
g $(4, \infty)$ **h** $(-\infty, -3]$
- 2 a** $(-2, 0) \cup (2, \infty)$ **b** $(-\infty, 0) \cup (0, 5)$
c $(-\infty, 0] \cup \{2\}$ **d** $(-3, 0) \cup (3, \infty)$
e $[6, \infty)$ **f** $(-\infty, -\sqrt{2}) \cup (\sqrt{2}, 3)$

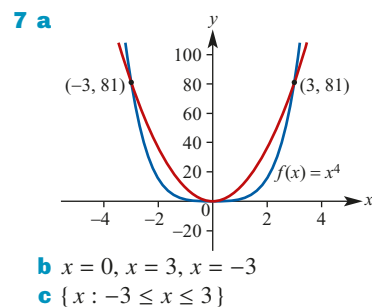
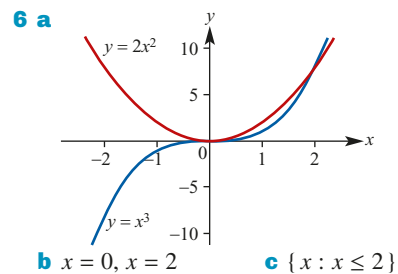
Exercise 6H

- 1 a** $a = 11$ **b** $a = 2$ **c** $a = \frac{4}{3}, b = \frac{44}{3}$
- 2 a** $y = -\frac{1}{8}(x + 2)^3$ **b** $y - 2 = -\frac{1}{4}(x - 3)^3$
- 3** $y = 2x(x - 2)^2$
- 4** $y = -2x(x + 4)^2$
- 5** $y = -2(x - 1)(x - 3)(x + 1)$
- 6** $a = 36$
- 7 a** $y = (x - 3)^3 + 2$ **b** $y = \frac{23}{18}x^3 + \frac{67}{18}x^2$
- c** $y = 5x^3$
- 8 a** $y = -\frac{1}{3}x^3 + \frac{4}{3}x$ **b** $y = \frac{1}{4}x(x^2 + 2)$
- 9 a** $y = -4x^3 - 50x^2 + 96x + 270$
b $y = 4x^3 - 60x^2 + 80x + 26$
c $y = x^3 - 2x^2 + 6x - 4$
d $y = 2x^3 - 3x$
e $y = 2x^3 - 3x^2 - 2x + 1$
f $y = x^3 - 3x^2 - 2x + 1$
g $y = -x^3 - 3x^2 - 2x + 1$

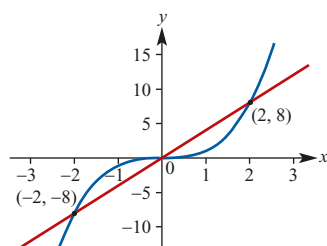
Exercise 61



5 a Even **b** Odd **c** Even **d** Odd



8 a



b $x = 0, x = 2, x = -2$

c $\{x : x \leq -2\} \cup \{x : 0 \leq x \leq 2\}$

9 a 0 b 2 c 1 d 4 e 3 f 1

Exercise 6J

1 a Length of each edge = $20 - 2x$

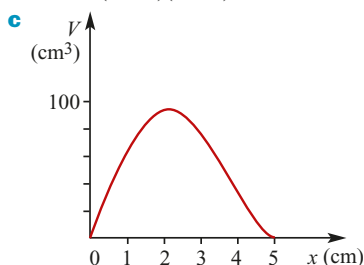
b $V(x) = 4x(10 - x)^2$

c $V(5) = 500$; Volume of box = 500 cm^3

d $x = 5$ or $x = \frac{5}{2}(3 - \sqrt{5})$

2 a $\ell = 12 - 2x, w = 10 - 2x$

b $V = 4x(6 - x)(5 - x)$



d $V = 80$ e $x = 3.56$ or $x = 0.51$

f $V_{\max} = 96.8 \text{ cm}^3$ when $x = 1.81$

3 a Surface area = $x^2 + 4xh$

b $h = \frac{75 - x^2}{4x}$ c $V = \frac{1}{4}(75x - x^3)$

d i $\frac{71}{2}$ ii $\frac{125}{2}$ iii 22

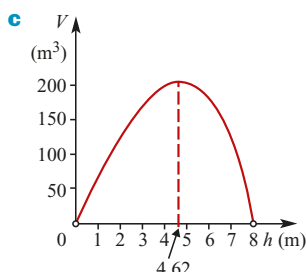
e $x = -2 + 3\sqrt{7}$

4 a $h = 60 - 20x$

b $V = 600x^2(3 - x)$

c 0 d $x = 1$ or $x = 1 + \sqrt{3}$

5 a $x = \sqrt{64 - h^2}$ b $V = \frac{\pi h}{3}(64 - h^2)$



d Domain = $\{h : 0 < h < 8\}$ e 64π

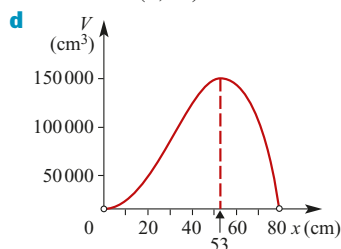
f $h = 2.48$ or $h = 6.47$

g $V_{\max} \approx 206.37 \text{ m}^3$ when $h = 4.62$

6 a $h = 160 - 2x$

b $V = x^2(160 - 2x)$

c Domain = $(0, 80)$



e $x = 20.498$ or $x = 75.63$

f $V_{\max} \approx 151\,703.7 \text{ cm}^3$ when $x \approx 53$

Exercise 6K

1 a 1.32 b 1.164 c 1.124 or 1.451

d 2.151 e -1.75

2

```
define f(x):
    return -x3 + 3x + 6

a ← 2
b ← 3
m ← 2.5
while b - a > 2 × 0.001
    if f(a) × f(m) < 0 then
        b ← m
    else
        a ← m
    end if
    m ← (a + b) / 2
print a, m, b, f(a), f(m), f(b)
end while
print m
```

3 a $f(1) = 2, f(2) = -8; [1, 2]$

b $x = 1.29$

4 a

	a	m	b
Pass 1	-3.5	-3.25	-3
Pass 2	-3.25	-3.125	-3
Pass 3	-3.25	-3.1875	-3.125

b

	a	m	b
Pass 1	-3	-2.75	-2.5
Pass 2	-3	-2.875	-2.75
Pass 3	-2.875	-2.8125	-2.75

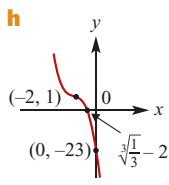
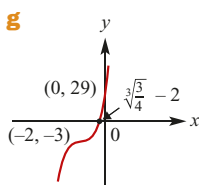
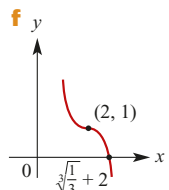
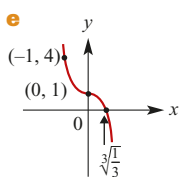
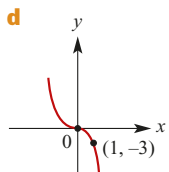
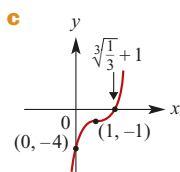
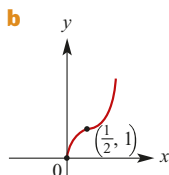
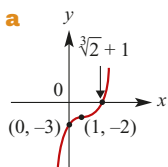
c

	a	m	b
Pass 1	-1	-0.75	-0.5
Pass 2	-0.75	-0.625	-0.5
Pass 3	-0.75	-0.6875	-0.625

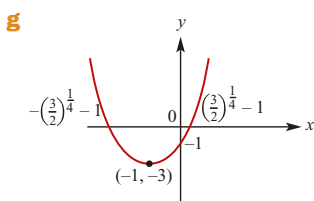
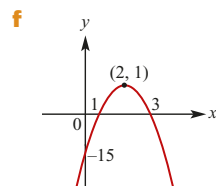
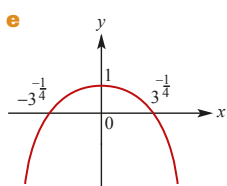
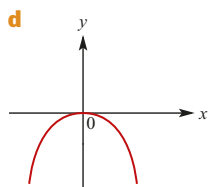
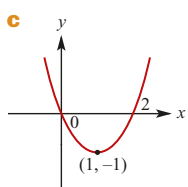
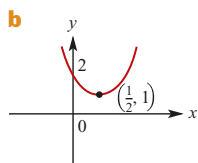
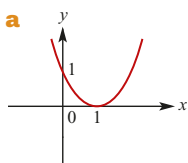
Chapter 6 review

Technology-free questions

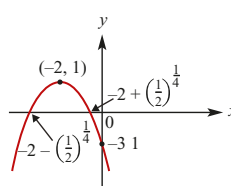
1 a



2 a



h



3 a $x = 2, x = -\frac{1}{2}, x = -3$

b $x = 2, x = \frac{\sqrt{17} + 1}{4}, x = \frac{1 - \sqrt{17}}{4}$

c $x = -1, x = 2, x = 6$

4 a $P\left(\frac{3}{2}\right) = 0$ and $P(-2) = 0; (3x + 1)$

b $x = -2, \frac{1}{2}, 3$

c $x = -1, -\sqrt{11}, +\sqrt{11}$

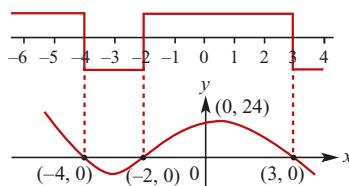
d i $P\left(\frac{1}{3}\right) = 0$ ii $(3x - 1)(x + 3)(x - 2)$

5 a $f(1) = 0$

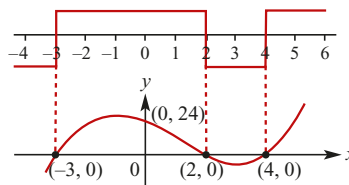
b $(x - 1)(x^2 + (1 - k)x + k + 1)$

6 a = 3, b = -24

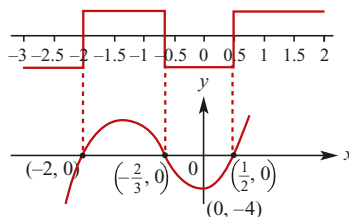
7 a



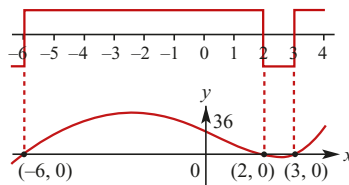
b



c



d



8 a -41 b 12 c $\frac{43}{9}$

9 $y = -\frac{2}{5}(x + 2)(x - 1)(x - 5)$

10 $y = \frac{2}{81}x(x+4)^2$

11 a $a = 3, b = 8$

b $(x+3)(2x-1)(x-1)$

12 a $(\infty, -4] \cup \{3\}$

b $(-\infty, -4] \cup [-3, 2]$

c $(-\infty, -1) \cup (2, 3)$

13 a Dilation of factor 2 from the x -axis, then translation of 1 unit in the positive direction of the x -axis and 3 units in the positive direction of the y -axis

b Reflection in the x -axis, then translation of 1 unit in the negative direction of the x -axis and 2 units in the positive direction of the y -axis

c Dilation of factor $\frac{1}{2}$ from the y -axis, then translation of $\frac{1}{2}$ unit in the negative direction of the x -axis and 2 units in the negative direction of the y -axis

Multiple-choice questions

1 B 2 D 3 A 4 D 5 A

6 C 7 B 8 B 9 D 10 B

Extended-response questions

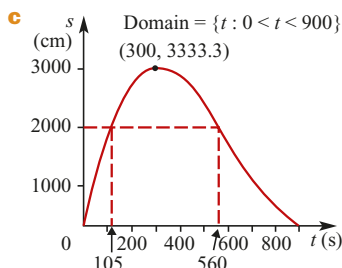
1 a $V = \pi r^2(6-r)$ b $0 \leq r \leq 6$

c $V(3) = 27\pi$ d $r = 3$ or $r = \frac{3}{2}(1 + \sqrt{5})$

e Maximum ≈ 100.53 (correct to 2 d.p.)

2 a $v = \frac{1}{32\,400}(t-900)^2$

b $s = \frac{t}{32\,400}(t-900)^2$



d No, it is not feasible as the maximum range of the taxi is less than 3.5 km (≈ 3.33 km)

e Maximum speed $\approx \frac{2000}{105} = 19$ m/s

Minimum speed $\approx \frac{2000}{560} = 3.6$ m/s

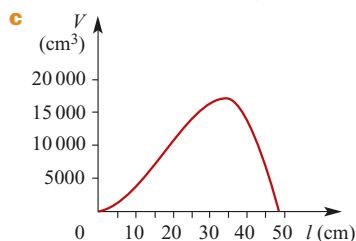
3 a $a = -\frac{43}{15\,000}, b = 0.095, c = -\frac{119}{150}, d = 15.8$

b i (5.59, 13.83) ii (0, 15.8)

4 a $R = a(x-5)^3 + 10$ b $a = \frac{2}{25}$

c $R = \frac{12}{343}(x-7)^3 + 12$

5 a 4730 cm^3 b $V = \ell^2(\sqrt{2365} - \ell)$

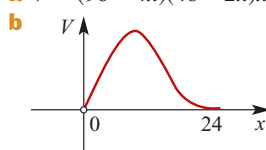


d i $\ell = 23.69$ or $\ell = 39.79$

ii $\ell = 18.1$ or $\ell = 43.3$

e $V_{\max} \approx 17\,039 \text{ cm}^3$ when $\ell \approx 32.42$ cm

6 a $V = (96 - 4x)(48 - 2x)x = 8x(24 - x)^2$



i $0 < x < 24$

ii $V_{\max} = 16\,384 \text{ cm}^3$ when $x = 8.00$

c $15\,680 \text{ cm}^3$ d $14\,440 \text{ cm}^3$ e 9720 cm^3

Chapter 7

Exercise 7A

1 a $(-1, 1)$ b $(-5, 8)$ c $(-6, 2)$
 d $(-7, 9)$ e $(-5, 3)$

2 a A translation of 5 units in the negative direction of the x -axis and 3 units in the positive direction of the y -axis

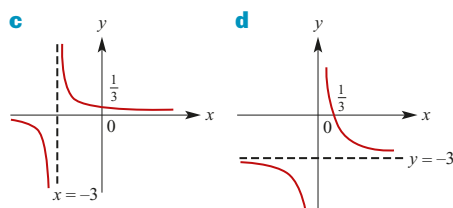
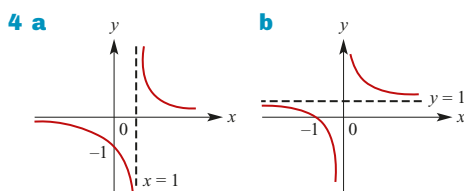
b A translation of 6 units in the positive direction of the x -axis and 15 units in the negative direction of the y -axis

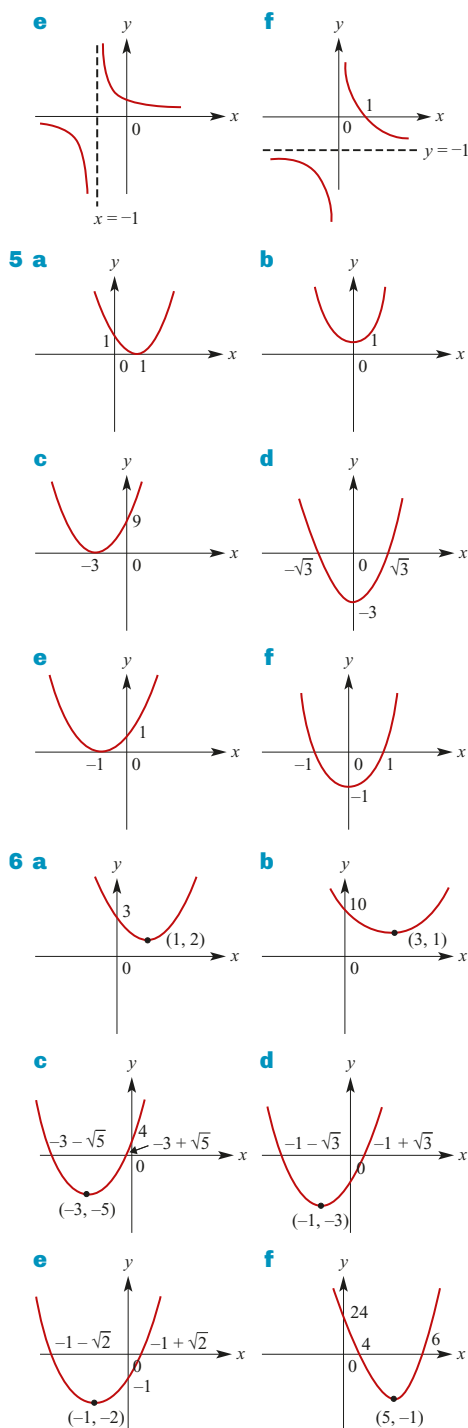
c A translation of 12 units in the negative direction of the x -axis and 17 units in the positive direction of the y -axis

3 a $g(x) = \frac{1}{x-2} - 1$ b $g(x) = \frac{1}{(x-4)^2} + 3$

c $g(x) = (x+2)^2 - 3$ d $g(x) = (x-4)^3 - 2$

e $g(x) = \sqrt{x-2} - 1$

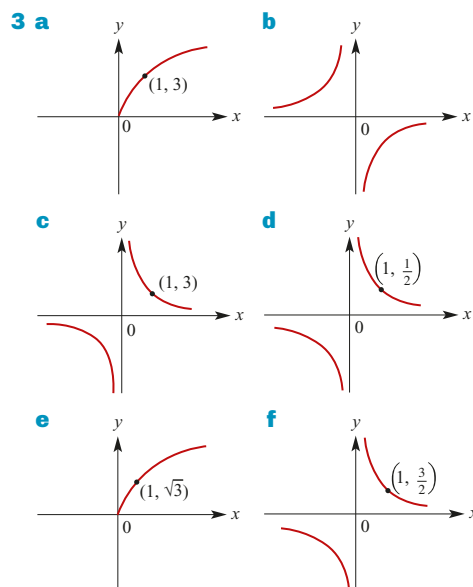




Exercise 7B

- 1 a** $(-2, 3)$ **b** $(2, -3)$ **c** $(-2, -12)$ **d** $(-8, -3)$
- 2 a i** $y = 4x^2$ **ii** $y = \frac{x^2}{25}$ **iii** $y = \frac{2x^2}{3}$
- iv** $y = 4x^2$ **v** $y = -x^2$ **vi** $y = x^2$

- b i** $y = \frac{1}{4x^2}$ **ii** $y = \frac{25}{x^2}$ **iii** $y = \frac{2}{3x^2}$
- iv** $y = \frac{4}{x^2}$ **v** $y = -\frac{1}{x^2}$ **vi** $y = \frac{1}{x^2}$
- c i** $y = \frac{1}{2x}$ **ii** $y = \frac{5}{x}$ **iii** $y = \frac{2}{3x}$
- iv** $y = \frac{4}{x}$ **v** $y = -\frac{1}{x}$ **vi** $y = -\frac{1}{x}$
- d i** $y = \sqrt{2x}$ **ii** $y = \sqrt{\frac{x}{5}}$ **iii** $y = \frac{2\sqrt{x}}{3}$
- iv** $y = 4\sqrt{x}$ **v** $y = -\sqrt{x}$
- vi** $y = \sqrt{-x}, x \leq 0$



Exercise 7C

- 1 a** $(5, -2)$ **b** $(6, 1)$ **c** $(3, -5)$
- 2 a** $y = 3\sqrt{x-2}$ **b** $y = -\sqrt{x+3}$
- c** $y = -3\sqrt{x}$ **d** $y = -\sqrt{\frac{x}{2}}$
- e** $y = 2\sqrt{x-2} - 3$
- 3 a** $y = \frac{3}{x-2}$ **b** $y = -\frac{1}{x+3}$ **c** $y = -\frac{3}{x}$
- d** $y = -\frac{2}{x}$ **e** $y = \frac{2}{x-2} - 3$
- 4 a** $y = 3(x-2)^{\frac{1}{3}}$ **b** $y = -(x+3)^{\frac{1}{3}}$
- c** $y = -3x^{\frac{1}{3}}$ **d** $y = -\left(\frac{x}{2}\right)^{\frac{1}{3}}$
- e** $y = 2(x-2)^{\frac{1}{3}} - 3$
- 5 a** $y = \frac{1}{9}(x-6)^2$ **b** $y = \frac{1}{9}(x-2)^2$
- 6 a** $y = -\frac{1}{x+2}$ **b** $y = \frac{1}{2-x}$
- 7 a** $y = 2x^2$ **b** $y = -2(x-2)^2$
- c** $y = \frac{2}{9}(x+6)^2 + 3$

- 8 a** $y = \frac{6}{x-6} + 5$ **b** $y = \frac{6}{x-10} + 5$
9 a $a = 0$ and $k = 1$, or $a = \frac{4}{3}$ and $k = 9$
b $a = \sqrt{2}$ and $k = 3 + 2\sqrt{2}$, or $a = -\sqrt{2}$ and $k = 3 - 2\sqrt{2}$

Exercise 7D

- 1 a i** A dilation of factor 2 from the x -axis, then a translation of 1 unit in the positive direction of the x -axis and 3 units in the positive direction of the y -axis
ii A reflection in the x -axis, then a translation of 1 unit in the negative direction of the x -axis and 2 units in the positive direction of the y -axis
iii A dilation of factor $\frac{1}{2}$ from the y -axis, then a translation of $\frac{1}{2}$ unit in the negative direction of the x -axis and 2 units in the negative direction of the y -axis
b i A dilation of factor 2 from the x -axis, then a translation of 3 units in the negative direction of the x -axis
ii A translation of 3 units in the negative direction of the x -axis and 2 units in the positive direction of the y -axis
iii A translation of 3 units in the positive direction of the x -axis and 2 units in the negative direction of the y -axis
c i A translation of 3 units in the negative direction of the x -axis and 2 units in the positive direction of the y -axis
ii A dilation of factor $\frac{1}{3}$ from the y -axis, then a dilation of factor 2 from the x -axis
iii A reflection in the x -axis, then a translation of 2 units in the positive direction of the y -axis
2 a $(x, y) \rightarrow \left(x - 3, \frac{y+7}{5}\right)$
b $(x, y) \rightarrow (3x + 2, y - 5)$
c $(x, y) \rightarrow \left(3x + 1, -\frac{y-7}{3}\right)$
d $(x, y) \rightarrow \left(-(x-4), \frac{y}{2}\right)$
e $(x, y) \rightarrow \left(-(x-4), \frac{15-y}{2}\right)$
3 a $(x, y) \rightarrow \left(\frac{2x}{3}, y - 5\right)$
b $(x, y) \rightarrow (x + 3, 3y + 7)$
c $(x, y) \rightarrow \left(\frac{x+4}{3}, y - 9\right)$
d $(x, y) \rightarrow \left(9 - x, \frac{5y}{2}\right)$
e $(x, y) \rightarrow \left(2 - x, \frac{27-5y}{2}\right)$

- 4 a** $a = 2$ and $b = 3$

b A dilation of factor 2 from the x -axis, then a translation of 2 units in the positive direction of the x -axis and 3 units in the positive direction of the y -axis

Exercise 7E

- 1** $y = -\frac{2x^2}{9} - \frac{2x}{3} - 4$ **2** $y = -\frac{x^3}{32} - x$
3 $y = -\frac{3x}{4} + \frac{9}{2}$ **4** $y = \frac{x}{4} - 4$
5 a $y = \frac{x}{4} + \frac{9}{2}$ **b** $y = \frac{x}{4} + \frac{21}{4}$ **c** $y = 3x + 26$
6 A dilation of factor 3 from the x -axis, then a translation of 1 unit in the positive direction of the x -axis and 22 units in the negative direction of the y -axis
7 A reflection in the x -axis, then a dilation of factor 2 from the x -axis, then a translation of 5 units in the negative direction of the x -axis and 31 units in the negative direction of the y -axis
8 a $y = \frac{6}{x-8} + 2$
b A dilation of factor $\frac{2}{3}$ from the x -axis, then a translation of 6 units in the positive direction of the y -axis
9 a $y = -5(2x + 3)^2$
b A reflection in the x -axis, then a dilation of factor 5 from the x -axis, then a dilation of factor $\frac{1}{2}$ from the y -axis, then a translation of $\frac{3}{2}$ units in the negative direction of the x -axis
10 a $y = -\frac{2}{(x-3)^2} + 4$
b A reflection in the x -axis, then a dilation of factor 2 from the x -axis, then a translation of 3 units in the positive direction of the x -axis and 4 units in the positive direction of the y -axis
11 a $a = -1$, $h = -1$, $b = 1$, $k = 1$
b $y = (x + 1)^2 + 1$
12 a $a = -1$, $h = -1$, $b = 14$, $k = -45$
b $y = 14x^2 - 69$
13 a $a = 11$, $h = -15$, $b = 0$, $k = 5$
b $y = 5$
14 a $a = \frac{1}{2}$ **b** $\left(-\frac{1}{3}, \frac{1}{9}\right)$
15 a $a = \frac{1+\sqrt{2}}{2}$ **b** $\left(\frac{2+\sqrt{2}}{2}, \frac{2+\sqrt{2}}{2}\right)$
16 a $a = \frac{1}{4}$ **b** $(-1, 2)$
17 a $(0, 0)$, $(6, 0)$ **b** $(-1, 0)$, $(2, 0)$
c $(3, 0)$, $(8, 0)$
18 a $y = 3x - 12$ **b** $y = \frac{1}{9}(x-2)^3$ **c** $(5, 3)$

19 a $f^{-1}: \mathbb{R} \setminus \{0\} \rightarrow \mathbb{R}, f^{-1}(x) = \frac{1}{5x} + \frac{2}{5}$

b $(x, y) \rightarrow \left(x - \frac{2}{5}, y + \frac{2}{5}\right)$

21 a $T^{-1}(x, y) = \left(\frac{x-3}{2}, -\frac{y}{4}\right)$

b $T^{-1}(x, y) = \left(3 - x, -\frac{y}{4}\right)$

c $T^{-1}(x, y) = \left(2x - 6, \frac{5-y}{2}\right)$

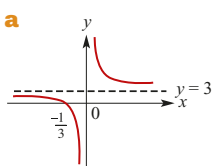
Chapter 7 review

Technology-free questions

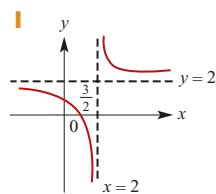
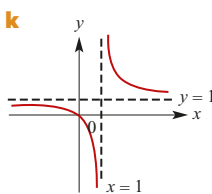
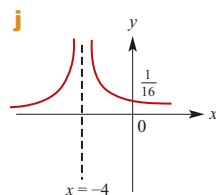
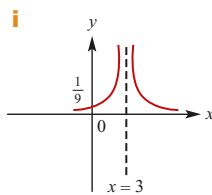
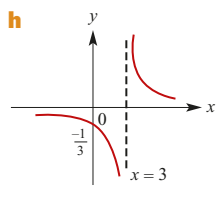
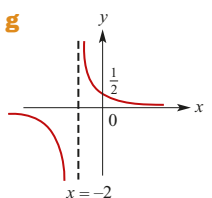
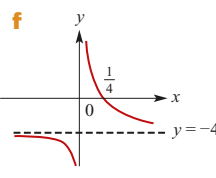
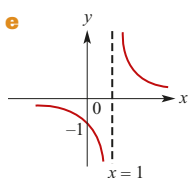
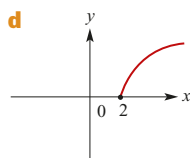
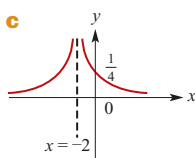
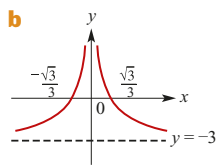
1 a $(-1, 12)$ **b** $(-3, 3)$ **c** $(-1, -3)$

d $(1, 3)$ **e** $(3, -1)$

2 a

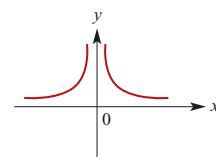
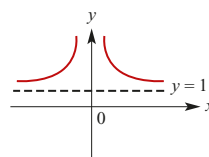


b



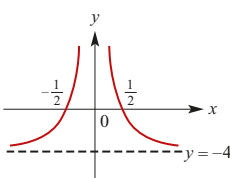
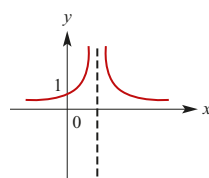
3 a Range = $(1, \infty)$

b Range = $(0, \infty)$



c Range = $(0, \infty)$

d Range = $(-4, \infty)$



4 a $(x, y) \rightarrow (x + 2, 2y + 3)$

b $x = x' - 2, y = \frac{y' - 3}{2}$

5 a i $(x, y) \rightarrow (x - 1, 3y + 2)$

ii $(x, y) \rightarrow (x - 2, -2y + 3)$

iii $(x, y) \rightarrow \left(\frac{x-1}{3}, y-1\right)$

b i $(x, y) \rightarrow (x - 2, 4y)$

ii $(x, y) \rightarrow (x - 6, y - 12)$

iii $(x, y) \rightarrow (x + 3, 4y - 5)$

c i $(x, y) \rightarrow (x + 4, y + 2)$

ii $(x, y) \rightarrow \left(\frac{x}{2}, 2y\right)$

iii $(x, y) \rightarrow (x, -2y + 3)$

6 a $(x, y) \rightarrow (3x - 2, -y + 3)$

b $x = \frac{x' + 2}{3}, y = -y' + 3$

7 a $y = \frac{1}{2x-4}$

b $y = \frac{1}{2x-3} + 3$

c $y = \frac{1}{2x-11} + 5$

Multiple-choice questions

1 C 2 D 3 A 4 B 5 E 6 B

7 D 8 D 9 E 10 A 11 B 12 B

Extended-response questions

1 a $k = \frac{1}{4}$

b $h = -\frac{1}{4}$

2 a $h = -1 \pm 2\sqrt{2}$

b $a = \pm 2\sqrt{2}$

c $a = -8, b = 16$

3 a $k = 10$

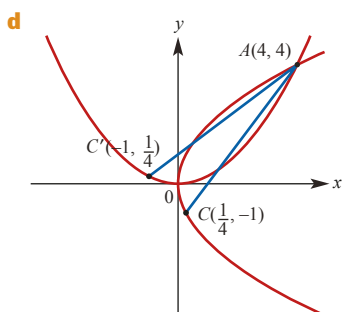
b i $h > 2 + \sqrt{10}$

ii $h < 2 - \sqrt{10}$

iii $2 - \sqrt{10} < h < 2 + \sqrt{10}$

4 a $y = \frac{x^2}{4}$ **b** $y = \frac{4}{3}(x-1), C(\frac{1}{4}, -1)$

c The line segment with endpoints $A(4, 4)$ and $C'(-1, \frac{1}{4})$ is a chord of the parabola $y = \frac{x^2}{4}$ passing through $B'(0, 1)$



- 5 a** Dilation of factor $\frac{1}{225}$ from the x -axis
b $x' = x, y' = -y$
c $x' = x + 45, y' = y + 9$
d $x' = x + 45, y' = -\frac{1}{225}y + 9$
- 6 a** $x = 5$ or $x = -2$ or $x = 7$
b $x = 1$ or $x = -6$ or $x = 3$
c $k = -60$,
 $x = 0$ or $x = 2 + \sqrt{21}$ or $x = 2 - \sqrt{21}$
d $h = -3$ or $h = -5$ or $h = 4$
e $-5 < h < -3$
- 7 a** (4, 6)
b $(x, y) \rightarrow (6 - x, y)$
c $(x, y) \rightarrow (6 - x, y)$
d i Translation of m units in the negative direction of the x -axis
 Reflection in the y -axis
 Translation of m units in the positive direction of the x -axis
ii $(x, y) \rightarrow (2m - x, y)$
- e i** Translation of n units in the negative direction of the y -axis
 Reflection in the x -axis
 Translation of n units in the positive direction of the y -axis
ii $(x, y) \rightarrow (x, 2n - y)$
- f i** $y = -x + 3$ **ii** $y = -x + 6$
iii $y = (6 - x)^2$ **iv** $y = (3 - x)^2$
- 8 a** $A'(-1, 3)$ **b i** $\frac{1}{3}$ **ii** -3
c i $\frac{q}{p}$ **ii** $A'(-q, p)$ **d** $(x, y) \rightarrow (-y, x)$
e i $y = -x$ **ii** $x = -y^2$
iii $x^2 + y^2 = 1$ **iv** $y = -\frac{1}{x}$

Chapter 8

Technology-free questions

- 1** $a = 2$, $a = \frac{1}{2}$ or $a = \frac{2}{3}$
2 a $(x + 4)^2 - 7$ **b** $x = -4$
3 $[1, 9]$

4 $\left(\frac{y+3}{2}\right)^2 = x$

- 5** Dilation of factor 3 from the x -axis
 Translation of 4 units in the negative direction of the y -axis
 Translation of 2 units in the positive direction of the x -axis

6 a $y = \frac{-11}{x+1} + 4$ **b** $(0, -7), \left(\frac{7}{4}, 0\right)$

c $x = -1, y = 4$

7 a $M\left(\frac{1}{2}, -\frac{3}{2}\right), N\left(\frac{3}{2}, 4\right)$ **b** $m_{BC} = m_{MN} = \frac{11}{2}$

8 a -6 **b** 69 **c** -15

9 a $12a^2 - 4$ **b** $3a^2 - 6a - 1$ **c** $12a$

10 a No **b** $x = -\frac{3}{7}$ **c** $x \leq -\frac{3}{7}$ **d** $k = -\frac{3}{16}$

11 $x = 2$ and $y = 3$, or $x = 3$ and $y = 2$

12 $AB = BC = CD = DA = 5\sqrt{2}$,
 $m_{BC} = m_{AD} = 1$ and $m_{AB} = m_{CD} = -7$

13 a $y = (x + 2)^2 - 13$ **b** $y = \left(x - \frac{3}{2}\right)^2 - \frac{53}{4}$

c $y = 2\left(x - \frac{3}{4}\right)^2 + \frac{79}{8}$

14 a $\left(\frac{1 - \sqrt{41}}{2}, 3 - 2\sqrt{41}\right), \left(\frac{1 + \sqrt{41}}{2}, 3 + 2\sqrt{41}\right)$

b (2, 6) **c** (-4, 14)

15 a $x < \frac{-3 - \sqrt{29}}{2}$ or $x > \frac{-3 + \sqrt{29}}{2}$

b $x \leq \frac{5 - \sqrt{65}}{4}$ or $x \geq \frac{5 + \sqrt{65}}{4}$ **c** $x \geq -4$

d $\frac{1}{2} \leq x \leq 3$ or $x \leq -4$ **e** $x \leq 4$

16 a $\mathbb{R} \setminus \{\frac{5}{2}\}$ **b** $(-\infty, 5]$ **c** $\mathbb{R}$
d $\mathbb{R} \setminus \{2\}$ **e** $\mathbb{R}$ **f** $\mathbb{R} \setminus \{\frac{2}{3}\}$

17 $p = -38, (x - 3)(x + 4)(3x - 2)$

18 $a = -5, R = -35$

19 a $f^{-1}: [1, 4] \rightarrow \mathbb{R}, f^{-1}(x) = \sqrt{x}$

b $f^{-1}: [0, 3] \rightarrow \mathbb{R}, f^{-1}(x) = 2 - x$

c $f^{-1}: (-4, \infty) \rightarrow \mathbb{R}, f^{-1}(x) = -\sqrt{x + 4}$

d $f^{-1}: [3, \infty) \rightarrow \mathbb{R}, f^{-1}(x) = 2 - (x - 3)^2$

e $f^{-1}: \mathbb{R} \rightarrow \mathbb{R}, f^{-1}(x) = (x - 8)^{\frac{1}{3}} + 2$

20 a $3b + 2f = 18.20$ **b** \$2.80

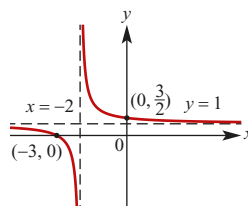
21 a $k = 1$ **b** $k = -16$

22 a $\frac{2}{5}$ **b** $2y + 5x - 17 = 0$

23 a $a\left(x + \frac{1}{a}\right)^2 + \frac{a^2 - 1}{a}$ **b** $\left(-\frac{1}{a}, \frac{a^2 - 1}{a}\right)$

c $a = \pm 1$ **d** $a \in (-1, 1)$

24 a



$$\mathbf{b} A\left(0, \frac{3}{2}\right), B(-3, 0) \quad \mathbf{c} y = \frac{1}{2}x + \frac{3}{2}$$

$$\mathbf{d} \left(-\frac{3}{2}, \frac{3}{4}\right) \quad \mathbf{e} y = -2x - \frac{9}{4}$$

$$\mathbf{25} y = \frac{3}{2}x^2 + \frac{5}{2}x + 2$$

$$\mathbf{26} \mathbf{a} a = 3, b = 17 \quad \mathbf{b} x = -1, 2 \text{ or } \frac{7}{2}$$

$$\mathbf{c} x = -\frac{1}{3}, \frac{2}{3} \text{ or } \frac{7}{6}$$

$$\mathbf{27} \mathbf{a} k = -2 \quad \mathbf{b} k \neq -2 \quad \mathbf{c} k < -1 \text{ and } k \neq -2$$

$$\mathbf{28} b = 4, c = 1$$

$$\mathbf{29} \mathbf{a} \mathbf{i} x + 6 \text{ cm} \quad \mathbf{ii} x(x + 6) \text{ cm}^2$$

$$\mathbf{iii} \text{ Two sides } 5x \text{ cm}^2; \text{ two sides } 5(x + 6) \text{ cm}^2$$

$$\mathbf{iv} x^2 + 26x + 60 \text{ cm}^2$$

$$\mathbf{b} x = 4$$

$$\mathbf{30} a = 2, h = 3, k = 4$$

Multiple-choice questions

- 1** B **2** D **3** C **4** D **5** D
6 C **7** C **8** A **9** E **10** B
11 A **12** E **13** B **14** D **15** D
16 E **17** B **18** D **19** D **20** B
21 D **22** D **23** B **24** D **25** D
26 B **27** C **28** A **29** A **30** B
31 C **32** D **33** E **34** E **35** C
36 C **37** C **38** A

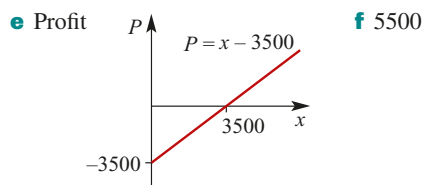
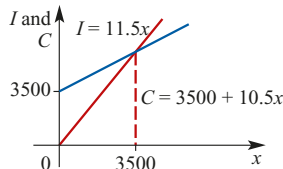
Extended-response questions

$$\mathbf{1} \mathbf{a} x \leq a \quad \mathbf{b} \left(\frac{\sqrt{4a+1}-1}{2}, \frac{\sqrt{4a+1}-1}{2}\right)$$

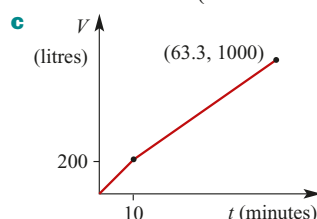
$$\mathbf{c} a = 2 \quad \mathbf{d} a = 6 \quad \mathbf{e} a = c^2 + c$$

$$\mathbf{2} \mathbf{a} C = 3500 + 10.5x \quad \mathbf{b} I = 11.5x$$

$$\mathbf{c} \text{ I and C} \quad \mathbf{d} 3500$$



$$\mathbf{3} \mathbf{a} 200 \text{ L} \quad \mathbf{b} V = \begin{cases} 20t & 0 \leq t \leq 10 \\ 15t + 50 & 10 < t \leq \frac{190}{3} \end{cases}$$

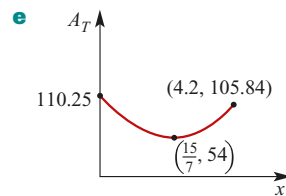


$$\mathbf{4} \mathbf{a} A_R = 6x^2$$

$$\mathbf{b} A_S = (10.5 - 2.5x)^2$$

$$\mathbf{c} 0 \leq x \leq 4.2$$

$$\mathbf{d} A_T = 12.25x^2 - 52.5x + 110.25$$



$$\mathbf{f} 110.25 \text{ cm}^2 \text{ (when area of rectangle = 0)}$$

$$\mathbf{g} \text{ Rectangle } 9 \times 6 \text{ and square } 3 \times 3,$$

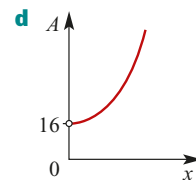
$$\text{or rectangle } \frac{27}{7} \times \frac{18}{7} \text{ and square } \frac{51}{7} \times \frac{51}{7}$$

$$\mathbf{5} \mathbf{a} 20 \text{ m} \quad \mathbf{b} 20 \text{ m} \quad \mathbf{c} 22.5 \text{ m}$$

$$\mathbf{6} \mathbf{a} A = 10x^2 + 28x + 16$$

$$\mathbf{b} \mathbf{i} 54 \text{ cm}^2 \quad \mathbf{ii} 112 \text{ cm}^2$$

$$\mathbf{c} 3 \text{ cm}$$



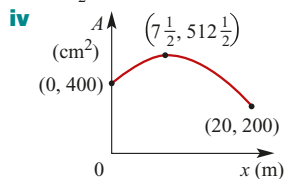
$$\mathbf{e} V = 2x^3 + 8x^2 + 8x \quad \mathbf{f} x = 3 \quad \mathbf{g} x = 6.66$$

$$\mathbf{7} \mathbf{a} \mathbf{i} A = (10 + x)y - x^2 \quad \mathbf{ii} P = 2(y + x + 10)$$

$$\mathbf{b} \mathbf{i} A = 400 + 30x - 2x^2$$

$$\mathbf{ii} 512\frac{1}{2} \text{ m}^2$$

$$\mathbf{iii} 0 \leq x \leq 20$$

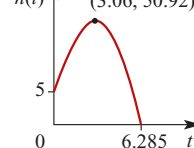


$$\mathbf{8} \mathbf{a} A = 6x^2 + 7xy + 2y^2$$

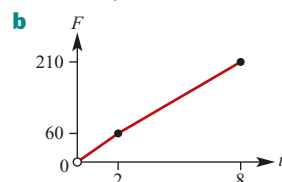
$$\mathbf{c} \mathbf{i} x = 0.5 \text{ m} \quad \mathbf{ii} y = 0.25 \text{ m}$$

$$\mathbf{9} \mathbf{a} 50.9 \text{ m} \quad \mathbf{b} t = 6.12 \text{ seconds}$$

$$\mathbf{c} h(t) \quad \mathbf{d} 6.285 \text{ seconds}$$



$$\mathbf{10} \mathbf{a} F(t) = \begin{cases} 30t & \text{for } 0 < t \leq 10 \\ 25t + 10 & \text{for } 10 < t \leq 8 \end{cases}$$

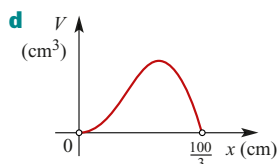


$$\mathbf{c} \mathbf{i} \$45 \quad \mathbf{ii} \$60 \quad \mathbf{iii} \$122.50$$

$$\mathbf{d} G(t) = -\frac{5}{8}t^2 + \frac{125}{4}t, \quad 0 < t \leq 8$$

11 a $h = 100 - 3x$ **b** $V = 2x^2(100 - 3x)$

c $0 < x < \frac{100}{3}$



e i $x = 18.142$ or $x = 25.852$

ii $x = 12.715$ or $x = 29.504$

f $V_{\max} = 32\,921.811 \text{ cm}^3$ when $x = 22.222$

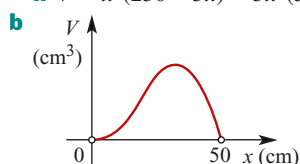
g i $S = 600x - 14x^2$

ii $S_{\max} = \frac{45000}{7} \text{ cm}^2$ when $x = \frac{150}{7}$

h $x = 3.068$ or $x = 32.599$

12 a i $y = 250 - 5x$

ii $V = x^2(250 - 5x) = 5x^2(50 - x)$



c $(0, 50)$

d $x = 11.378$ or $x = 47.813$

e $V_{\max} = 92\,592.59 \text{ cm}^3$ when $x = 33.33$ and $y = 83.33$

Investigations

See solutions supplement

Chapter 9

Exercise 9A

1 $\{H, T\}$

2 $\{1, 2, 3, 4, 5, 6\}$

3 a $\{0, 1, 2, 3, \dots\}$ **b** $\{0, 1, 2, 3, \dots, 41\}$

c $\{1, 2, 3, \dots\}$

4 a $\{2, 4, 6\}$ **b** $\{FFF\}$ **c** $\emptyset$

5 a $\frac{1}{2}$ **b** $\frac{3}{10}$ **c** $\frac{3}{20}$

6 a $\frac{4}{15}$ **b** $\frac{2}{3}$ **c** $\frac{4}{15}$

7 a $\frac{1}{365}$ **b** $\frac{30}{365}$ **c** $\frac{6}{73}$ **d** $\frac{18}{73}$

8 a $\frac{1}{9}$ **b** $\frac{1}{3}$ **c** $\frac{5}{9}$ **d** $\frac{4}{9}$

9 $\frac{1}{3}$

10 0.4

11 a $\frac{1}{3}$ **b** $\frac{1}{8}$ **c** $\frac{1}{4}$

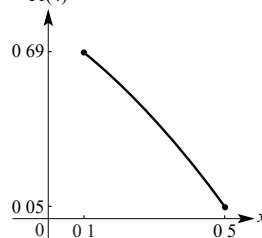
12 a $\frac{1}{7}$ **b** $\frac{5}{7}$

13 $\frac{1}{5}, \frac{1}{5}, \frac{1}{5}, \frac{2}{5}$

14 a $\frac{1}{13}, \frac{2}{13}, \frac{2}{13}, \frac{2}{13}, \frac{2}{13}, \frac{4}{13}$ **b** $\frac{9}{13}$

15 a $\Pr(4) = 0.8 - x - x^2$

b $\Pr(4)$ **c** 0.69



Exercise 9B

1 a $\frac{17}{50}$ **b** $\frac{1}{10}$ **c** $\frac{4}{15}$ **d** $\frac{1}{200}$

2 a No **b** Answers will vary

c Answers will vary **d** Yes

e As the number of trials approaches infinity, the relative frequency approaches the value of the probability

3 $\Pr(\text{a 6 from first die}) \approx \frac{78}{500} = 0.156$

$\Pr(\text{a 6 from second die}) \approx \frac{102}{700} \approx 0.146$

Choose first die, as higher probability of a 6

4 a $\frac{17}{20}$ **b** $\frac{4}{5}$ **c** $\frac{9}{10}$ **d** 51

5 0.445

6 a $\frac{\pi}{4}$ **b** $\frac{\pi}{4} \approx 0.7855$

7 $\frac{3}{4}$

8 a $\frac{1}{3}$ **b** $\frac{1}{6}$ **c** $\frac{5}{6}$

9 a $\frac{4\pi}{25}$ **b** $1 - \frac{4\pi}{25} \approx 0.4973$

10 a i x^2 **ii** $\frac{1}{4}\pi x^2$ **iii** $\frac{1}{16}\pi x^2$

b i $\frac{\pi}{16}$ **ii** $\frac{3\pi}{16}$ **iii** $1 - \frac{\pi}{4}$

Exercise 9C

1 a $\frac{1}{4}$ **b** $\frac{1}{4}$

2 a $\frac{1}{2}$ **b** $\frac{1}{2}$ **c** $\frac{1}{4}$

3 a $\frac{1}{2}$ **b** $\frac{1}{18}$ **c** $\frac{5}{18}$

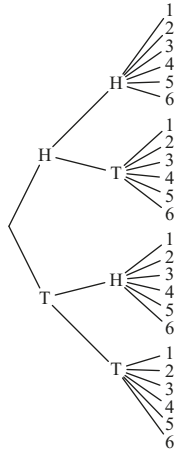
4 a $\frac{1}{12}$ **b** $\frac{1}{2}$ **c** $\frac{7}{12}$

5 a $\frac{3}{8}$ b $\frac{3}{8}$ c $\frac{1}{8}$ d $\frac{1}{8}$

6 a $\frac{1}{2}$ b $\frac{1}{4}$ c $\frac{3}{4}$

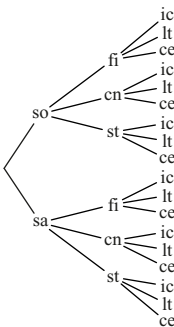
7 $\frac{1}{4}$

8 a



b i $\frac{1}{24}$ ii $\frac{1}{4}$ iii $\frac{1}{8}$ iv $\frac{1}{2}$

9 a



b i $\frac{1}{18}$ ii $\frac{1}{3}$ iii $\frac{1}{6}$ iv $\frac{2}{3}$
c i $\frac{1}{36}$ ii $\frac{1}{2}$ iii $\frac{5}{12}$ iv $\frac{1}{12}$

10 a

2nd ball

		1	2	3	4	5
1st ball	1	(1, 1)	(1, 2)	(1, 3)	(1, 4)	(1, 5)
	2	(2, 1)	(2, 2)	(2, 3)	(2, 4)	(2, 5)
	3	(3, 1)	(3, 2)	(3, 3)	(3, 4)	(3, 5)
	4	(4, 1)	(4, 2)	(4, 3)	(4, 4)	(4, 5)
	5	(5, 1)	(5, 2)	(5, 3)	(5, 4)	(5, 5)

b i $\frac{4}{25}$ ii $\frac{4}{5}$ iii $\frac{3}{25}$

Exercise 9D

- 1 a {1, 2, 3, 4, 6} b {2, 4}
c {5, 6, 7, 8, 9, 10} d {1, 3}
e {1, 3, 5, 6, 7, 8, 9, 10}
f {5, 7, 8, 9, 10}

- 2 a {1, 2, 3, 5, 6, 7, 9, 10, 11}

- b {1, 3, 5, 7, 9, 11} c {2, 4, 6, 8, 10, 12}

- d {1, 3, 5, 7, 9, 11} e {1, 3, 5, 7, 9, 11}

- 3 a {E, H, M, S}

- b {C, H, I, M}

- c {A, C, E, I, S, T}

- d {H, M}

- e {C, E, H, I, M, S}

- f {H, M}

- 4 a 20

- b 45

- 5 a $\frac{2}{3}$

- b 0

- c $\frac{1}{2}$

- d $\frac{5}{6}$

- 6 a $\frac{1}{2}$

- b $\frac{1}{3}$

- c $\frac{1}{6}, \frac{2}{3}$

- 7 a $\frac{7}{18}$

- b $\frac{4}{18} = \frac{2}{9}$

- c $\frac{2}{18} = \frac{1}{9}$

- d $\frac{1}{2}$

- 8 a $\frac{3}{10}$

- b $\frac{1}{5}$

- c $\frac{1}{10}$

- d $\frac{2}{5}$

- 9 $\Pr(A \cup B) = 0.7$

- 10 $\Pr(A \cup B) = 0.47$

- 11 a $\Pr(A \cap B) = 0.28$

- b $\Pr(A \cup B) = 0.45$

- 12 a $\Pr(A \cap B) = 0.45$

- b $\Pr(A \cup B) = 0.58$

- 13 a $\Pr(A \cap B) = 0$

- b $\Pr(A \cup B) = 0.7$

- 14 a $\Pr(A \cap B) = 0$

- b $\Pr(A \cup B) = 0.23$

- 15 $\Pr(A \cap B) = 0.2$

- 16 $\Pr(A \cap B) = 0.05$

- 17 $\Pr(A \cup B') = 0.7$

- 18 0.32

- 19 a 0.43

- b 0.29

Exercise 9E

- 1 a 0.2

- b 0.5

- c 0.3

- d 0.7

- 2 a 0.75

- b 0.4

- c 0.87

- d 0.48

- 3 a 0.63

- b 0.23

- c 0.22

- d 0.77

- 4 a 0.45

- b 0.40

- c 0.25

- d 0.70

- 5 a 0.6

- b 0.1

- c 0.9

- d 0.9

- 6 a 95%

- b 5%

- 7 a $\frac{8}{15}$

- b $\frac{7}{10}$

- c $\frac{2}{15}$

- d $\frac{1}{3}$

- 8 a 0.8

- b 0.57

- c 0.28

- d 0.08

- 9 a 0

- b 1

- c $\frac{1}{5}$

- d $\frac{1}{3}$

- 10 a 0.88

- b 0.58

- c 0.30

- d 0.12

Exercise 9F

- 1 $\frac{1}{4}$

- 2 $\frac{1}{3}$

- 3 $\frac{7}{19}$

- 4 $\frac{1}{6}$

- 5 a $\frac{4}{17}$

- b $\frac{4}{7}$

- 6 $\frac{7}{12}$

- 7 a $\frac{65}{284}$

- b $\frac{137}{568}$

- c $\frac{21}{65}$

- d $\frac{61}{246}$

- 8 a 0.06

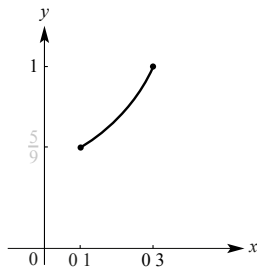
- b 0.2

- 9 a $\frac{4}{7}$

- b 0.3

- c $\frac{15}{22}$

- 10 a 0.2 b 0.5 c 0.4
 11 a 0.2 b $\frac{10}{27}$ c $\frac{1}{3}$
 12 a 0.3 b 0.75
 13 16%
 14 $\frac{1}{5}$
 15 $0.230\ 808 \approx 0.231$
 16 a $\frac{15}{28}$ b $\frac{1}{2}$ c $\frac{1}{2}$ d $\frac{2}{5}$
 e $\frac{3}{7}$ f $\frac{8}{13}$ g $\frac{5}{28}$ h $\frac{3}{14}$
 17 0.4, 68%
 18 a i 0.444 ii 0.4 iii 0.35 iv 0.178 v 0.194
 b 0.372
 c i 0.478 ii 0.425
 19 a $\frac{1}{6}$ b $\frac{53}{90}$ c $\frac{15}{53}$
 20 a $B \subseteq A$ b $A \cap B = \emptyset$ c $A \subseteq B$
 21 a $y = \frac{0.25}{0.55 - x}$



- b Maximum 1; minimum $\frac{5}{9}$
 22 a $\frac{x^2 + (x+4)^2}{(2x+4)^2}$ b $x = 10$
 23 a $\frac{\pi x^2}{2500}$ b $2\left(\frac{\pi x^2}{2500}\right)\left(1 - \frac{\pi x^2}{2500}\right)$
 c $x = \frac{25\sqrt{2}}{\sqrt{\pi}} \approx 19.95$; maximum 0.5

Exercise 9G

- 1 $\Pr(\text{male and support guns}) = 0.35$;
 $\Pr(\text{male}) \times \Pr(\text{support guns}) = 0.39 \neq 0.35$;
 therefore not independent
 2 $\Pr(\text{male and prefer sport}) = 0.45$;
 $\Pr(\text{male}) \times \Pr(\text{prefer sport}) = 0.45$;
 therefore independent
 3 $\Pr(\text{speeding and serious}) \approx 0.112$;
 $\Pr(\text{speeding}) \times \Pr(\text{serious}) \approx 0.095 \neq 0.112$;
 therefore not independent
 4 a Yes b Yes c No
 5 $\Pr(A) \times \Pr(B) = \frac{3}{6} \times \frac{2}{6} = \frac{1}{6} = \Pr(A \cap B)$
 6 No
 7 a 0.6 b 0.42 c 0.88
 8 0.6
 9 a 0.35 b 0.035 c 0.1225 d 0.025

- 10 a $\frac{4}{15}$ b $\frac{1}{15}$ c $\frac{133}{165}$ d $\frac{6}{11}$ e $\frac{4}{15}$
 No, as $\Pr(L|F) \neq \Pr(L)$

11 $\Pr(A) \times \Pr(B) = \frac{20}{36} \times \frac{9}{36} = \frac{5}{36} = \Pr(A \cap B)$

- 12 a 0.35 b 0.875

- 13 a $\frac{18}{65}$ b $\frac{12}{65}$ c $\frac{23}{65}$ d $\frac{21}{65}$ e $\frac{4}{65}$

- f $\frac{8}{65}$ g $\frac{2}{15}$ h $\frac{8}{21}$; No

- 14 a i 0.75 ii 0.32 iii 0.59 b No c No

- 15 Minimum 0.2775 when $\Pr(A) = \Pr(B) = 0.15$

Exercise 9H

- 1 Approx. 0.125 2 Approx. 0.5
 3 Approx. 0.033 4 Approx. 29.29
 5 Approx. 0.53 6 Approx. 2.5
 7 Approx. 0.75

Exercise 9I

- 1 Change if-then block:

```
if outcome = 5 or outcome = 6 then
    count ← count + 1
end if
```

- 2 Change while loop:

```
while outcome ≠ 5 and outcome ≠ 6
    outcome ← randint(1, 6)
    count ← count + 1
end while
```

- 3 a 100 000 families
 b 0 or 1
 c The first child in the family is a girl
 d The number of families with three girls
 e i 1 ii 1 iii 2
 f i $child1 + child2 + child3 = 0$
 ii $child1 + child2 + child3 = 2$
 iii $child1 + child2 + child3 \geq 1$
 4 a ■ for loop: simulates 1000 shoppers
 ■ while loop: simulates one shopper making purchases until they get all three toys
 ■ count: running tally of the number of purchases for the current shopper
 ■ sum: running total of the number of purchases required by all shoppers
 ■ toy: the toy from the current purchase (value 1, 2 or 3)
 ■ t1, t2, t3: given value 1 when the current shopper gets the corresponding toy
 ■ if-then block: used to update the value of t1, t2 or t3 based on the current toy
 b Use variables t1, t2, ..., t10 and continue the while loop until all are non-zero

5 a $\pi \approx 4 \times \frac{\text{count}}{N}$

b Change for loop:

```
for i from 1 to N
  x ← random() - 0.5
  y ← random() - 0.5
  if  $0.25^2 \leq x^2 + y^2 \leq 0.5^2$  then
    count ← count + 1
  end if
end for
```

6 a

```
total ← 0
for i from 1 to 10
  x ← 20 × random() - 10
  y ← 20 × random() - 10
  if  $-1 \leq x \leq 1$  and  $-1 \leq y \leq 1$  then
    score ← 10
  else if  $-6 \leq x \leq 6$  and  $-6 \leq y \leq 6$  then
    score ← 5
  else
    score ← 1
  end if
  total ← total + score
end for
print total
```

b

```
sum ← 0
for j from 1 to 1000
  total ← 0
  [insert for loop from part a]
  sum ← sum + total
end for
print  $\frac{\text{sum}}{1000}$ 
```

c

```
successes ← 0
for j from 1 to 100 000
  hit ← 0
  for i from 1 to 50
    x ← 20 × random() - 10
    y ← 20 × random() - 10
    if  $-1 \leq x \leq 1$  and  $-1 \leq y \leq 1$  then
      hit ← 1
    end if
  end for
  if hit = 1 then
    successes ← successes + 1
  end if
end for
print  $\frac{\text{successes}}{100\,000}$ 
```

7

```
sum ← 0
for i from 1 to 1000
  bar ← 0
  count ← 0
  while bar ≠ 5
    bar ← randint(1, 5)
    count ← count + 1
  end while
  sum ← sum + count
end for
print  $\frac{\text{sum}}{1000}$ 
```

8 a

```
total ← 0
count ← 0
for i from 1 to 6
  for j from 1 to 6
    for k from 1 to 6
      total ← total + 1
      if  $i + j + k = 15$  then
        count ← count + 1
      end if
    end for
  end for
end for
print  $\frac{\text{count}}{\text{total}}$ 
```

Chapter 9 review

Technology-free questions

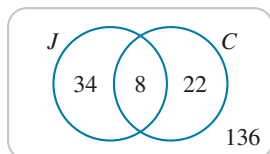
- 1 a $\frac{1}{6}$ b $\frac{5}{6}$
 2 a $\frac{1}{3}$ b $\frac{1}{4}$ c $\frac{1}{2}$
 3 a $\frac{9}{25}$ b $\frac{87}{245}$
 4 $\frac{4}{15}$
 5 a {156, 165, 516, 561, 615, 651} b $\frac{2}{3}$ c $\frac{1}{3}$
 6 a $\frac{5}{12}$ b $\frac{1}{4}$
 7 a 0.036 b 0.027 c 0.189 d 0.729
 8 a $\frac{1}{27}$ b $\frac{4}{27}$ c $\frac{4}{9}$ d $\frac{20}{27}$
 9 No
 10 a 0.5 b 0 c 1
 11 a $\frac{7}{18}$ b $\frac{1}{2}$
 12 a 0.2 b 0.4
 13 a 0.7 b 0.3 c $\frac{1}{3}$ d $\frac{2}{3}$
 14 a $B \subseteq A$ b $A \cap B = \emptyset$
 c A and B are independent

Multiple-choice questions

- 1 B 2 C 3 A 4 C 5 A
6 D 7 E 8 A 9 B 10 E
11 C 12 A 13 B 14 D

Extended-response questions

1 a



- b 56
c i 0.28 ii 0.68 iii 0.14 iv No
2 a 18 days b 0.072 c 0.15
d 0.148 e 0.34
f i 12 days ii 0.18
3 a A: $\frac{3}{28}$; B: $\frac{3}{4}$ b A: $\frac{9}{64}$; B: $\frac{49}{64}$
c $\frac{1}{8}$ d $\frac{9}{58}$
4 a $\frac{4}{5}$ b 0.69 c 0.208 d $\frac{21}{26}$
5 a i 0.1963 ii 0.1610 iii 0.6427
b i 0.0259 ii 0.0632
c i 0.2782 ii 0.4535
6 a i $\frac{1}{2}$ ii $\frac{5}{22}$ iii $\frac{1}{2}$ b i $\frac{30}{n(n-1)}$ ii 9
7 a 0.65% b 0.69
c More than 900 components
8 b $\frac{1}{5}(\alpha^2 + 5\beta + 3\alpha\beta - 4\beta^2)$
c $\alpha = \frac{13}{15}, \beta = \frac{8}{15}$

Chapter 10

Exercise 10A

- 1 a 11 b 12 c 37 d 29
2 a 60 b 500 c 350 d 512
3 a 128 b 160
4 20 5 63 6 26
7 240 8 260 000 9 17 576 000
10 30 11 $m \geq 14$

Exercise 10B

- 1 a 6 b 120 c 5040 d 2 e 1 f 1
2 a 20 b 72 c 6 d 56 e 120 f 720
3 120 4 5040 5 24
6 720 7 720 8 336
9 a 5040 b 210
10 a 120 b 120
11 a 840 b 2401
12 a 480 b 1512

- 13 a 60 b 24 c 252
14 a 150 b 360 c 1560
15 a 720 b 48
16 a $n \geq 12$ b $n \geq 14$

Exercise 10C

- 1 a 3 b 3 c 6 d 4
2 a 10 b 10 c 35 d 35
3 a 190 b 100 c 4950 d 31 125
4 a 20 b 7 c 28 d 1225
5 1716 6 2300
7 133 784 560 8 8 145 060 9 18
10 a 5 852 925 b 1 744 200
11 100 386
12 a 792 b 336
13 a 150 b 75 c 6 d 462 e 181
14 a 8 436 285 b 3003 c 66 d 2 378 376
15 186 16 32 17 256
18 31 19 57
20 a 10 b 21
21 $n \geq 8$
22 a ${}^{n+m}C_3 = \frac{1}{6}(n+m)(n+m-1)(n+m-2)$
b ${}^nC_1 \times {}^mC_2 + {}^nC_2 \times {}^mC_1 = \frac{1}{2}nm(n+m-2)$
c $n \leq 9$

Exercise 10D

- 1 a 0.5 b 0.5
2 0.375
3 a 0.2 b 0.6 c 0.3
4 0.2 5 $\frac{329}{858}$
6 a $\frac{2^7}{2^8 - 1} \approx 0.502$ b $\frac{56}{255}$ c $\frac{73}{85}$
7 a $\frac{5}{204}$ b $\frac{35}{136}$
8 a $\frac{1}{6}$ b $\frac{5}{6}$ c $\frac{17}{21}$ d $\frac{34}{35}$
9 a $\frac{25}{49}$ b $\frac{24}{49}$ c $\frac{3}{7}$ d $\frac{1}{5}$
10 a $\frac{5}{42}$ b $\frac{20}{21}$ c $\frac{15}{37}$
11 a $\frac{g(8-g)(7-g)}{112}$ b $g = 2$ or $g = 3$
12 a $\frac{90(n-6)}{n(n-1)(n-2)}$ b $n = 8$ or $n = 9$

Chapter 10 review

Technology-free questions

- 1 a 499 500 b 1 000 000 c 1 000 000
2 $n = 9$ 3 120 4 $8n$

$$5 \text{ a } \frac{1}{6}(a+b)(a+b-1)(a+b-2)$$

$$b \frac{1}{2}ab(a-1)$$

$$6 \text{ a } 325 \quad b \frac{23}{65}$$

$$7 \text{ a } 10 \quad b n = 11$$

$$8 \text{ } 1200$$

$$9 \text{ a } \frac{1}{8} \quad b \frac{3}{8} \quad c \frac{3}{28}$$

Multiple-choice questions

$$1 \text{ E} \quad 2 \text{ D} \quad 3 \text{ A} \quad 4 \text{ D} \quad 5 \text{ C}$$

$$6 \text{ B} \quad 7 \text{ C} \quad 8 \text{ A} \quad 9 \text{ E} \quad 10 \text{ E}$$

Extended-response questions

$$1 \text{ a } 96 \quad b \text{ } 120 \quad c \text{ } 160 \quad d \text{ } m = 14, 16 \text{ or } 18$$

$$2 \text{ a } 720 \quad b \text{ } 48 \quad c \text{ } 336 \quad d \frac{7}{15} \quad e \text{ } n = 12$$

$$3 \text{ a } 1365 \quad b \text{ } 210 \quad c \text{ } 1155 \quad d \frac{11}{13} \quad e \frac{40}{77}$$

$$4 \text{ a i } 210 \quad \text{ii } 100 \quad \text{iii } \frac{10}{21} \quad \text{iv } \frac{1}{21}$$

$$b \text{ i } \frac{1}{24}(n+m)(n+m-1)(n+m-2)(n+m-3)$$

$$\text{ii } \frac{1}{4}nm(n-1)(m-1) \quad \text{iii } n = 4, 6, 8 \text{ or } 10$$

$$5 \text{ Div. 1: } 1.228 \times 10^{-7} \quad \text{Div. 2: } 1.473 \times 10^{-6}$$

$$\text{Div. 3: } 2.726 \times 10^{-5} \quad \text{Div. 4: } 1.365 \times 10^{-3}$$

$$\text{Div. 5: } 3.362 \times 10^{-3}$$

$$6 \text{ a } 1.227 \times 10^{-3} \quad b \text{ } 3.271 \times 10^{-3}$$

Chapter 11

Exercise 11A

$$1 \text{ a } \text{No} \quad b \text{No} \quad c \text{Yes} \quad d \text{No} \quad e \text{No}$$

$$2 \text{ a } \Pr(X = 2) \quad b \Pr(X > 2) \quad c \Pr(X \geq 2)$$

$$d \Pr(X < 2) \quad e \Pr(X \geq 2) \quad f \Pr(X > 2)$$

$$g \Pr(X \leq 2) \quad h \Pr(X \geq 2) \quad i \Pr(X \leq 2)$$

$$j \Pr(2 < X < 5)$$

$$3 \text{ a } \{2\} \quad b \{3, 4, 5\} \quad c \{2, 3, 4, 5\}$$

$$d \{0, 1\} \quad e \{0, 1, 2\} \quad f \{2, 3, 4, 5\}$$

$$g \{3, 4, 5\} \quad h \{2, 3, 4\} \quad i \{3, 4\}$$

$$4 \text{ a } 0.2 \quad b 0.5 \quad c 0.3 \quad d 0.35 \quad e 0.9$$

$$5 \text{ a } \frac{1}{15} \quad b \frac{3}{5}$$

$$6 \text{ a } 0.09 \quad b 0.69$$

$$7 \text{ a } 0.49 \quad b 0.51 \quad c 0.74$$

$$8 \text{ a } 0.6 \quad b 0.47 \quad c \frac{2}{3}$$

$$9 \text{ a } \{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT\} \quad b \frac{3}{8}$$

$$c \quad d \frac{7}{8} \quad e \frac{4}{7}$$

x	0	1	2	3
$p(x)$	$\frac{1}{8}$	$\frac{3}{8}$	$\frac{3}{8}$	$\frac{1}{8}$

$$10 \text{ a } \{2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12\} \quad b \frac{1}{6}$$

y	2	3	4	5	6	7	8	9	10	11	12
$p(y)$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{4}{36}$	$\frac{5}{36}$	$\frac{6}{36}$	$\frac{5}{36}$	$\frac{4}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

$$11 \text{ a } \{1, 2, 3, 4, 5, 6\} \quad b \frac{7}{36}$$

x	1	2	3	4	5	6
$p(x)$	$\frac{1}{36}$	$\frac{3}{36}$	$\frac{5}{36}$	$\frac{7}{36}$	$\frac{9}{36}$	$\frac{11}{36}$

$$12 \text{ a } \quad b \frac{7}{8}$$

y	-3	-2	1	3
$p(y)$	$\frac{1}{8}$	$\frac{3}{8}$	$\frac{3}{8}$	$\frac{1}{8}$

Exercise 11B

$$1 \text{ } 0.378 \quad 2 \frac{28}{57} \approx 0.491$$

$$3 \frac{12}{13} \approx 0.923 \quad 4 \frac{60}{253} \approx 0.237 \quad 5 \text{ } 0.930$$

$$6 \text{ } 0.109 \quad 7 \text{ } 6 \quad 8 \text{ } 27$$

Exercise 11C

$$1 \text{ a } 0.185 \quad b \text{ } 0.060$$

$$2 \text{ a } 0.194 \quad b \text{ } 0.930$$

$$3 \text{ a } 0.137 \quad b \text{ } 0.446 \quad c \text{ } 0.554$$

$$4 \text{ a } 0.008 \quad b \text{ } 0.268 \quad c \text{ } 0.468$$

$$5 \text{ a } 0.056 \quad b \text{ } 0.391$$

$$6 \text{ } 0.018$$

$$7 \text{ a } \Pr(X = x) = \binom{5}{x} (0.1)^x (0.9)^{5-x}$$

$$\text{for } x = 0, 1, 2, 3, 4, 5$$

x	0	1	2	3	4	5
$p(x)$	0.590	0.328	0.073	0.008	0.000	0.000

$$b \text{ Most probable number is } 0$$

$$8 \text{ } 0.749 \quad 9 \text{ } 0.021 \quad 10 \text{ } 0.540 \quad 11 \frac{175}{256}$$

$$12 \text{ a } 0.988 \quad b \text{ } 0.9999 \quad c \text{ } 8.1 \times 10^{-11}$$

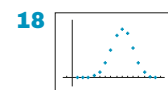
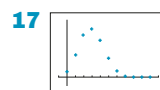
$$13 \text{ a } 0.151 \quad b \text{ } 0.302$$

$$14 \text{ } 5.8\%$$

$$15 \text{ a i } 0.474 \quad \text{ii } 0.224 \quad \text{iii } 0.078$$

$$b \text{ Answers will vary – about 5 or more}$$

$$16 \text{ } 0.014$$



$$19 \text{ a } 5 \quad b \text{ } 8$$

$$20 \text{ a } 13 \quad b \text{ } 22$$

$$21 \text{ a } 16 \quad b \text{ } 29$$

$$22 \text{ a } 45 \quad b \text{ } 59$$

$$23 \text{ a } 0.3087 \quad b \frac{0.3087}{1 - (0.3)^5} \approx 0.3095$$

$$24 \text{ Maximum } 0.346 \text{ when } p = 0.6$$

Chapter 11 review

Technology-free questions

1 a 0.92 b 0.63 c 0.8

2

x	1	2	3	4
$p(x)$	0.25	0.28	0.30	0.17

3

x	2	3	4
$p(x)$	$\frac{2}{5}$	$\frac{8}{15}$	$\frac{1}{15}$

4 a

		2nd choice						
		1	2	3	6	7	9	
1st choice	1	2	3	4	7	8	10	
	2	3	4	5	8	9	11	
	3	4	5	6	9	10	12	
	6	7	8	9	12	13	15	
	7	8	9	10	13	14	16	
	9	10	11	12	15	16	18	

b {2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 18}

c

x	2	3	4	5	6	7	8	9
$p(x)$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{4}{36}$	$\frac{4}{36}$

x	10	11	12	13	14	15	16	18
$p(x)$	$\frac{4}{36}$	$\frac{2}{36}$	$\frac{3}{36}$	$\frac{2}{36}$	$\frac{1}{36}$	$\frac{2}{36}$	$\frac{2}{36}$	$\frac{1}{36}$

5 a 0.3

b 6

6 a $\frac{9}{64}$

b $\frac{37}{64}$

7 a $\frac{16}{81}$

b $\frac{32}{81}$

c $\frac{11}{27}$

8 a $\left(\frac{7}{3}\right)\left(\frac{1}{4}\right)^3\left(\frac{3}{4}\right)^4$

b $\left(\frac{3}{4}\right)^7 + 7\left(\frac{1}{4}\right)\left(\frac{3}{4}\right)^6 + 21\left(\frac{1}{4}\right)^2\left(\frac{3}{4}\right)^5$

9 a $\left(\frac{p}{100}\right)^{15}$

b $15\left(\frac{p}{100}\right)^{14}\left(1 - \frac{p}{100}\right)$

c $\left(\frac{p}{100}\right)^{15} + 15\left(\frac{p}{100}\right)^{14}\left(1 - \frac{p}{100}\right) + 105\left(\frac{p}{100}\right)^{13}\left(1 - \frac{p}{100}\right)^2$

10 a $\frac{117}{125}$

b $m = 5$

Multiple-choice questions

1 B 2 A 3 C 4 A 5 E
6 C 7 A 8 D 9 B 10 E

Extended-response questions

1 a i 0.24 ii 0.06 iii 0.16 iv 0.54

b i

x	1	2	3	4
$p(x)$	0.54	0.16	0.06	0.24

ii 0.46

2 a i 0.1 ii 0.6 iii $\frac{2}{3}$ b i 0.0010 ii 0.2001

3 a $\frac{3}{5}$ b i $\frac{7}{40}$ ii $\frac{3}{10}$ c i $\frac{11}{20}$ ii $\frac{3}{8}$

4 a $\Pr(X = x) = \binom{20}{x}(0.2)^x(0.8)^{20-x}$
for $x = 0, 1, \dots, 20$

b 4 c 0.003 d 5.320×10^{-6}

5 a i 0.9898 ii 0.9224

b 0.8

c $0.0860 < p < 0.3619$

6 a 0.401 b $n \geq 45$

7 a $1 - q^2$ b $1 - 4q^3 + 3q^4$ c $\frac{1}{3} < q < 1$

8 a 0.5357 b 0.3225 or 0.3195

Chapter 12

Technology-free questions

1 a $\frac{1}{9}$ b $\frac{8}{9}$

2 a {348, 384, 438, 483, 834, 843}, $n(\varepsilon) = 6$

b $\frac{2}{3}$ c $\frac{2}{3}$

3 a $\frac{1}{4}$ b $\frac{81}{256}$

4 a

x	1	2	3	4	5	6
$p(x)$	$\frac{2}{17}$	$\frac{2}{17}$	$\frac{2}{17}$	$\frac{8}{17}$	$\frac{2}{17}$	$\frac{1}{17}$

b $\frac{81}{289}$

5 $\frac{1}{4}$

6 a 0.48 b 0.56

7 a 0.4 b 0.2 c 0.7

8 a i 0.05 ii $\frac{0.05}{p}$

b $0.05 \leq p \leq 0.2$

9 a 720 b $\frac{1}{30}$

10 a $\frac{7}{22}$ b $\frac{37}{44}$ c $\frac{2}{37}$

11 a $k = 0.2$

b i 0.7 ii 0.7 iii $\frac{2}{3}$

c 0.26

12 a 0.038 b $\frac{10}{19}$

13 a $\left(\frac{x}{100}\right)^{10}$ b $10\left(\frac{x}{100}\right)^9\left(1 - \frac{x}{100}\right)$

c $\left(\frac{x}{100}\right)^{10} + 10\left(\frac{x}{100}\right)^9\left(1 - \frac{x}{100}\right)$

+ $45\left(\frac{x}{100}\right)^8\left(1 - \frac{x}{100}\right)^2$

14 a $p = \frac{3}{11}$ b $1 - \left(\frac{8}{11}\right)^{10}$

Multiple-choice questions

- 1 E 2 C 3 E 4 B 5 E
 6 E 7 C 8 C 9 B 10 D
 11 D 12 D 13 E 14 A 15 E
 16 E 17 B 18 C 19 C 20 A
 21 E 22 E 23 C 24 D 25 D

Extended-response questions

- 1 a i $\frac{15}{28}$ ii $\frac{37}{56}$ iii $\frac{43}{49}$
 b i $\frac{9}{14}$ ii $\frac{135}{392}$
 2 a $\frac{1}{9}$ b $\frac{13}{36}$ c $\frac{1}{2}$ d $\frac{13}{36}$
 3 a i 0.0027 ii 0.12 iii 0.17 iv 0.72
 b Maximum 0.302 when $p = 0.8$
 4 a $\frac{59}{120}$ b $\frac{45}{59}$
 c i 0.9844 ii 0.2627
 5 a $\frac{167}{360}$
 b i $\frac{108}{193}$ ii $\frac{45}{193}$
 6 a i $\frac{1}{9}$ ii $\frac{5}{18}$
 b i $\frac{1}{81}$ ii $\frac{13}{324}$
 7 a i $m = 30, q = 35, s = 25$
 ii $m + q = 65$
 b $\frac{3}{10}$ c $\frac{7}{12}$
 8 a 60 b 8 c 0.1
 9 a $\frac{1}{60}$ b $\frac{1}{5}$ c $\frac{3}{5}$ d $\frac{6}{13}$
 10 a i 10 000 cm² ii 400 cm² iii 6400 cm²
 b i 0.04 ii 0.12 iii 0.64
 c i 0.0016 ii 0.000 64
 11 b $\frac{1}{4}(\alpha^2 + 4\beta + 2\alpha\beta - 3\beta^2)$
 c $\alpha = \frac{1}{2}, \beta = \frac{1}{3}$
 12 a i 0.328 ii 0.205 iii 0.672
 b i 11 ii 18

Investigations

See solutions supplement

Chapter 13

Exercise 13A

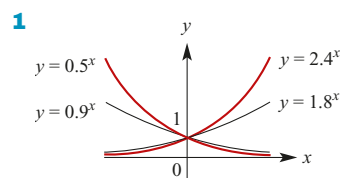
- 1 a x^5 b $8x^7$ c x^2 d $2x^3$
 e a^6 f 2^6 g x^2y^2 h x^4y^6
 i $\frac{x^3}{y^3}$ j $\frac{x^6}{y^4}$

- 2 a 3^{17} b x^7y^5 c 3^{4x+3} d $30a^5b^6$
 3 a x^2y b b^{4x+1} c $4a^5b$
 4 a $\frac{1}{49}$ b 64 c $\frac{8}{125}$
 5 a b^{10} b 729 c b^4
 6 a $\frac{27a^8b}{16}$ b $\frac{125b^6}{c^9}$
 7 a 64 b $-27a^3$ c $-96a^3$
 8 a 2^{-2n} b 2^4 c $\frac{5^{2n}}{2^{2n}}$
 9 a x^9 b 2^{16} c 3^{17} d q^8p^9
 e $a^{11}b^3$ f 2^8x^{18} g $m^{11}n^{12}p^{-2}$
 h $2a^5b^{-2}$
 10 a x^2y^3 b $8a^8b^3$ c x^5y^2 d $\frac{9}{2}x^2y^3$
 11 a $\frac{1}{n^4p^5}$ b $\frac{2x^8z}{y^4}$ c $\frac{b^5}{a^5}$ d $\frac{a^3b}{c}$
 e $a^{n+2}b^{n+1}c^{n-1}$
 12 a 3^{17n} b 2^{3-n} c $\frac{3^{4n-11}}{2^2}$ d $2^{n+1}3^{3n-1}$
 e 5^{3n-2} f $2^{3x-3} \times 3^{-4}$
 g $3^{6-n} \times 2^{-5n}$ h $3^3 = 27$ i 6
 13 a $2^{12} = 4096$ b $5^5 = 3125$
 c $3^3 = 27$

Exercise 13B

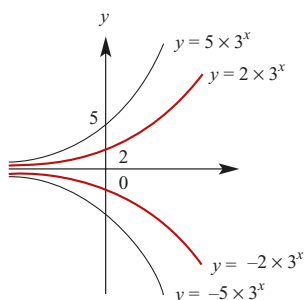
- 1 a 25 b 27 c $\frac{1}{9}$ d 16
 e $\frac{1}{2}$ f $\frac{1}{4}$ g $\frac{1}{25}$ h 16
 i $\frac{1}{10\,000}$ j 1000 k 27 l $\frac{3}{5}$
 m -2 n $\frac{1}{625}$ o 16 p 343
 2 a $a^{\frac{1}{6}}b^{-\frac{7}{6}}$ b $a^{-6}b^{\frac{9}{2}}$ c $3^{-\frac{7}{3}} \times 5^{-\frac{7}{6}}$
 d $\frac{1}{4}$ e x^6y^{-8} f $a^{\frac{14}{15}}$
 3 a $(2x-1)^{\frac{3}{2}}$ b $(x-1)^{\frac{5}{2}}$ c $(x^2+1)^{\frac{3}{2}}$
 d $(x-1)^{\frac{7}{2}}$ e $x(x-1)^{-\frac{1}{2}}$ f $(5x^2+1)^{\frac{4}{3}}$

Exercise 13C



- All pass through (0, 1)
- Horizontal asymptote $y = 0$
- Increasing for base > 1
- Decreasing for base < 1

2



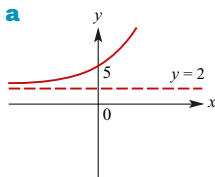
- $y = a \times b^x$ has y-axis intercept at $(0, a)$
- Horizontal asymptote $y = 0$
- Graphs c and d are reflections in the x-axis of graphs a and b

3 a $y = 8.574$

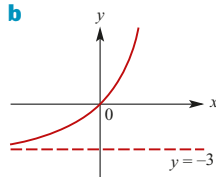
b $x = 3.807$

4 $x = 0.778$

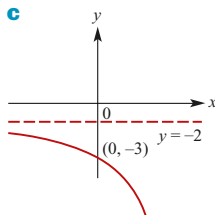
5 a



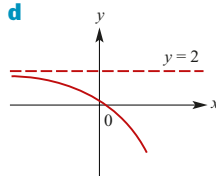
b



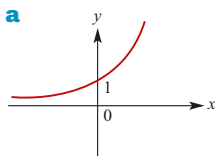
c



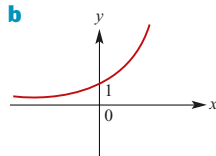
d



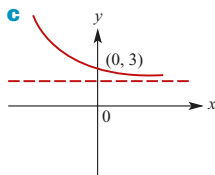
6 a



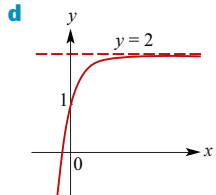
b



c



d



Exercise 13D

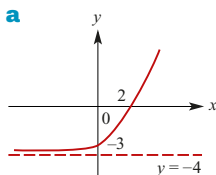
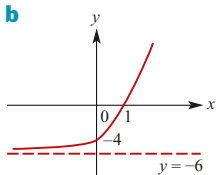
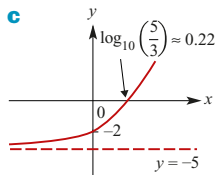
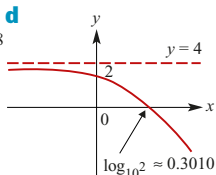
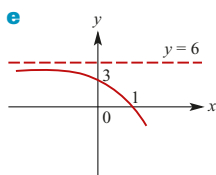
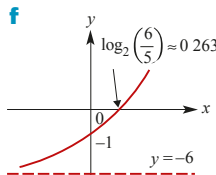
- 1 a 3 b 3 c $\frac{1}{2}$ d $\frac{3}{4}$ e $\frac{1}{3}$
 f 4 g 2 h 3 i 3
 2 a 1 b 2 c $-\frac{3}{2}$ d $\frac{4}{3}$ e -1
 f 8 g 3 h -4 i 8 j 4
 k $3\frac{1}{2}$ l 6 m $7\frac{1}{2}$
 3 a $\frac{4}{5}$ b $\frac{3}{2}$ c $5\frac{1}{2}$

- 4 a 0 b 0, -2 c 1, 2 d 0, 1
 5 a 2.32 b 1.29 c 1.26 d 1.75
 6 a $x > 2$ b $x > \frac{1}{3}$ c $x \leq \frac{1}{2}$ d $x < 3$
 e $x < \frac{3}{4}$ f $x > 1$ g $x \leq 3$

Exercise 13E

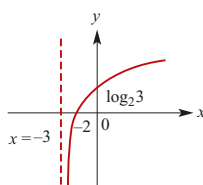
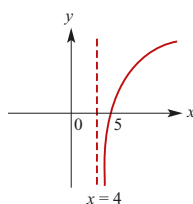
- 1 a 7 b 4 c 3 d -1
 2 a $\log_2(10a)$ b 1 c $\log_2\left(\frac{9}{4}\right)$ d 1
 e $3 \log_2 a$ f 9 g $-\log_5 6$ h -2
 3 a 3 b 4 c -7 d -3
 e 4 f -3 g 4 h -6
 i -9 j -1 k 4 l -2
 4 a 2 b 7 c 9 d 1
 e $\frac{5}{2}$ f $\log_x(a^5)$ g 3 h 1
 5 a 2 b 27 c $\frac{1}{125}$ d 8
 e 30 f $\frac{2}{3}$ g 8 h 64
 i 4 j 10
 6 a 5 b 32.5 c 22 d 20
 e $\frac{3 \pm \sqrt{17}}{2}$ f 3 or 0
 7 $2 + 3a - \frac{5c}{2}$ 9 10
 10 a 4 b $\frac{6}{5}$ c 3 d 10
 e 9 f 2

Exercise 13F

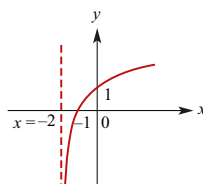
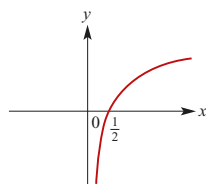
- 1 a 2.81 b -1.32 c 2.40 d 0.79
 e -2.58 f -0.58
 2 a 1.90 b 3.10 c -0.68
 3 a $x > 3$ b $x < 1.46$ c $x < -1.15$
 d $x \leq 2.77$ e $x \geq 1.31$
 4 a  b 
 c  d 
 e  f 
 g $\log_{10}\left(\frac{5}{3}\right) \approx 0.2218$ h $\log_{10} 2 \approx 0.3010$
 i $\log_2\left(\frac{6}{5}\right) \approx 0.2630$

Exercise 13G

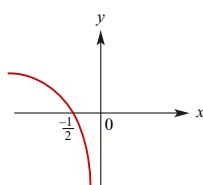
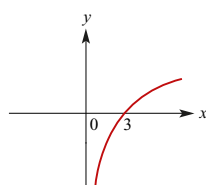
- 1 a Domain = $(4, \infty)$ b Domain = $(-3, \infty)$



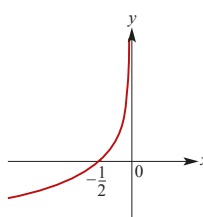
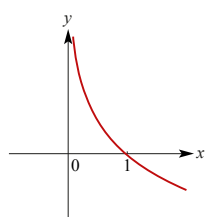
- c Domain = $(0, \infty)$ d Domain = $(-2, \infty)$



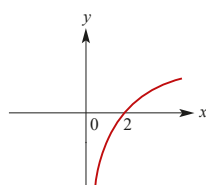
- e Domain = $(0, \infty)$ f Domain = $(-\infty, 0)$



- g Domain = $(0, \infty)$ h Domain = $(-\infty, 0)$



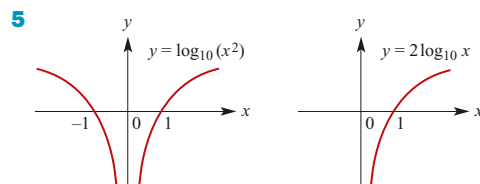
- i Domain = $(0, \infty)$



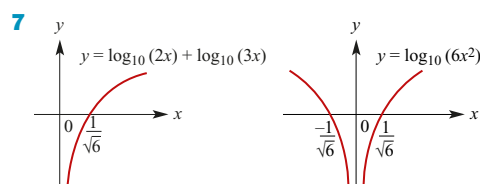
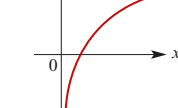
- 2 a $y = 2 \log_{10} x$ b $y = 10^{\frac{1}{3}x}$
c $y = \frac{1}{3} \log_{10} x$ d $y = \frac{1}{3} 10^{\frac{1}{2}x}$

- 3 a $f^{-1}(x) = \log_3(x - 2)$
b $f^{-1}(x) = 2^x + 3$
c $f^{-1}(x) = \log_3\left(\frac{x - 2}{4}\right)$
d $f^{-1}(x) = \log_5(x + 2)$
e $f^{-1}(x) = \frac{1}{3} \times 2^x$
f $f^{-1}(x) = 3 \times 2^x$
g $f^{-1}(x) = 2^x - 3$
h $f^{-1}(x) = \log_3\left(\frac{x + 2}{5}\right)$

- 4 a 0.64 b 0.40

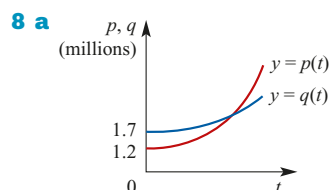


- 6 $y = \log_{10} \sqrt{x} = \frac{1}{2} \log_{10} x$ for $x \in (0, 10]$



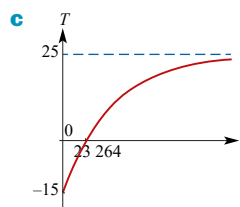
Exercise 13H

- 1 a $N = 1000 \times 2^{\frac{t}{15}}$ b 50 minutes
2 79 726 years
3 7575 years
4 a 535 millibars b 7331 metres
5 22 hours later, i.e., 10:00 am Monday
6 6.4°C
7 $t > 18.668 \dots$



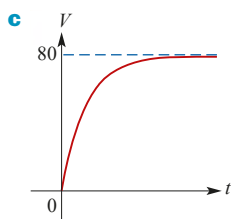
- 8 a
b i $t = 12.56 \dots$ (mid 1962)
ii $t = 37.56 \dots$ (mid 1987)
9 a $k = \log_{10}\left(\frac{5}{4}\right)$ b 7.213 hours

- 10 a $T \rightarrow 25$; room temperature is 25°C
b 23.264 minutes

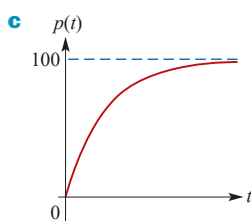


- c
d The ice-cream approaches but never reaches room temperature

11 a 80 m/s **b** 1.577 seconds



12 a $p(t) \rightarrow 100$ **b** 25.237 days



13 a $y = 3 \times 5^x$ **b** $y = 4 \times (\frac{1}{2})^x$ **c** $y = 5 \times (\frac{3}{2})^x$

14 a $N = 1000 \times 10^{\frac{t}{5}}$ **b** 210 minutes
c 15 hours **d** 251 189 bacteria

15 $a = 6 \times (\frac{10}{3})^{-\frac{2}{3}}$ and $k = \frac{1}{3} \log_{10}(\frac{10}{3})$

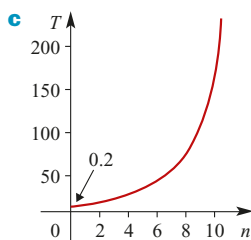
16 $y = 1.5 \times 0.575^x$

17 $p = 2.5 \times 1.35^t$

18 a

Cuts, n	Sheets	Thickness, T (mm)
0	1	0.2
1	2	0.4
2	4	0.8
3	8	1.6
4	16	3.2
5	32	6.4
6	64	12.8
7	128	25.6
8	256	51.2
9	512	102.4
10	1024	204.8

b $T = 0.2 \times 2^n$



d 214 748.4 m

19 $d_0 = 41.92$, $m = 0.094$

Chapter 13 review

Technology-free questions

1 a a^4 **b** $\frac{1}{b^2}$ **c** $\frac{1}{m^2 n^2}$ **d** $\frac{1}{ab^6}$
e $\frac{3a^6}{2}$ **f** $\frac{5}{3a^2}$ **g** a^3 **h** $\frac{n^8}{m^4}$

i $\frac{1}{p^2 q^4}$ **j** $\frac{8}{5a^{11}}$ **k** $2a$ **l** $a^2 + a^6$

2 a $\log_2 7$ **b** $\frac{1}{2} \log_2 7$ **c** $\log_{10} 2$

d $\log_{10}(\frac{18}{5})$ **e** $1 + \log_{10} 11$

f $1 + \log_{10} 101$ **g** $\frac{1}{5} \log_2 100$

h $-\log_2 10$

3 a 2 **b** 3 **c** 3 **d** -1

4 a $\log_a(xy)$ **b** $\log_2(x(x+3))$

c $\log_b(\frac{2x}{3y})$ **d** $\log_a 8$

e -2 **f** $6 \log_3 x$

5 a $\frac{5}{2}$ **b** 1 **c** -2 **d** -4 **e** $\frac{8}{3}$ **f** -1

6 a $\frac{3}{2}$ **b** $\frac{5}{3}$ **c** $\frac{4}{3}$ **d** $\frac{1}{2}$

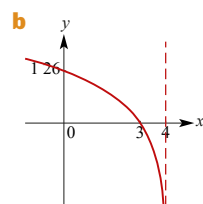
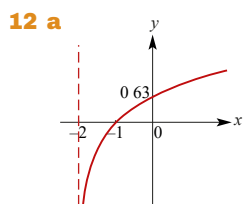
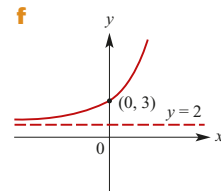
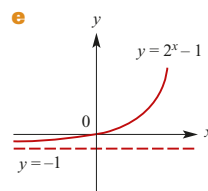
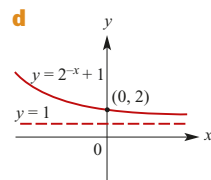
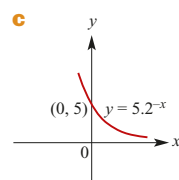
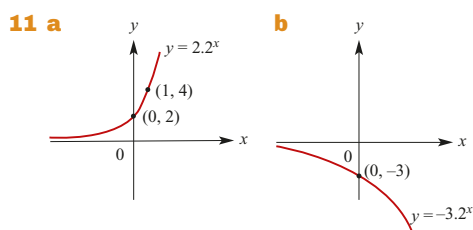
7 a 9 **b** 8 **c** 2 **d** 26

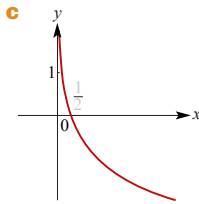
8 a 6 **b** 7 **c** 2 **d** 0
e 3 **f** -2 **g** -3 **h** 4

9 a $\log_{10} 6$ **b** $\log_{10} 6$ **c** $\log_{10}(\frac{a^2}{b})$
d $\log_{10}(\frac{a^2}{25000})$ **e** $\log_{10} y$ **f** $\log_{10}(\frac{a^2 b^3}{c})$

10 a $x = 3$ **b** $x = 3$ or $x = 0$

c $x = 1$ **d** $x = 2$ or $x = 3$





13 a $x = 6$ b $x = \sqrt{17}$ c $x = \frac{1 + 11\sqrt{6}}{5}$

14 a $x = 1$ or $x = 2$ b $x = -1$

15 a $x = 1$ b $x = 3$

18 a $k = \frac{1}{7}$ b $q = \frac{3}{2}$

19 a $a = \frac{1}{2}$ b $y = -4$ or $y = 20$

Multiple-choice questions

- 1 C 2 A 3 C 4 C 5 A
6 B 7 A 8 A 9 A 10 A

Extended-response questions

- 1 a $(\frac{1}{2})^{3n}$ b $(\frac{1}{2})^{5n-2}$ c $n = 3$
2 a $729(\frac{1}{4})^n$ b $128(\frac{1}{2})^n$ c 4 times
3 a Batch 1: $15(0.95)^n$; Batch 2: $20(0.94)^n$
b 32 years
4 a X \$1.82 Y \$1.51 Z \$2.62
b X \$4.37 Y \$4.27 Z \$3.47
c Intersect at $t = 21.784 \dots$ and $t = 2.090 \dots$;
therefore Mar 2019 until Oct 2020
d Mar 2020 until Oct 2020; approx. 8 months
5 a 13.81 years b 7.38 years
6 a Temperature = 87.065×0.94^t
b i 87.1°C ii 18.56°C
c Temperature = 85.724×0.94^t
d i 85.72°C ii 40.82°C
e 28.19 minutes
7 a $a = 0.2$ and $b = 5$
b i $z = x \log_{10} b$ ii $a = 0.2$ and $k = \log_{10} 5$
8 a $y = 2 \times 1.585^x$ b $y = 2 \times 10^{0.2x}$
c $x = 5 \log_{10}(\frac{y}{2})$

Chapter 14

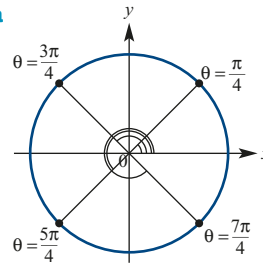
Exercise 14A

- 1 a $\frac{\pi}{3}$ b $\frac{4\pi}{5}$ c $\frac{4\pi}{3}$ d $\frac{11\pi}{6}$ e $\frac{7\pi}{3}$ f $\frac{8\pi}{3}$
2 a 120° b 150° c 210° d 162°
e 100° f 324° g 220° h 324°
3 a 34.38° b 108.29° c 166.16° d 246.94°
e 213.14° f 296.79° g 271.01° h 343.77°
4 a 0.66 b 1.27 c 1.87 d 2.81
e 1.47 f 3.98 g 2.38 h 5.74

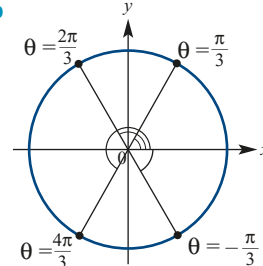
- 5 a -60° b -720° c -540° d -180°
e 300° f -330° g 690° h -690°

- 6 a -2π b -3π c $-\frac{4\pi}{3}$ d -4π
e $-\frac{11\pi}{6}$ f $-\frac{7\pi}{6}$

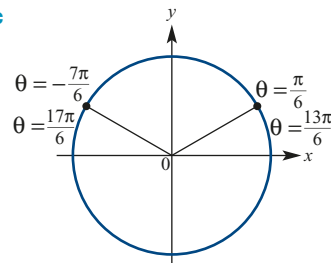
7 a



b



c



Exercise 14B

- 1 a 0, 1 b -1, 0 c 1, 0 d 1, 0
e 0, -1 f 1, 0 g -1, 0 h 0, 1
2 a 0.95 b 0.75 c -0.82 d 0.96
e -0.5 f -0.03 g -0.86 h 0.61
3 a 0, -1 b -1, 0 c -1, 0 d -1, 0
e -1, 0 f 0, -1 g 0, -1 h 0, -1

Exercise 14C

- 1 a 0 b 0 c Undefined d 0
e Undefined f Undefined
2 a -34.23 b -2.57 c -0.97 d -1.38
e 0.95 f 0.75 g 1.66
3 a 0 b 0 c 0 d 0 e 0 f 0

Exercise 14D

- 1 a -0.42 b -0.7 c -0.42 d -0.38
e 0.42 f -0.38 g -0.7 h 0.7
2 a -0.7 b -0.6 c -0.4 d -0.6
e -0.7 f -0.7 g 0.4 h 0.6

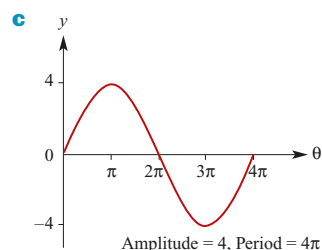
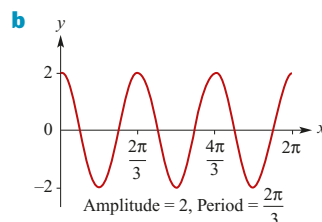
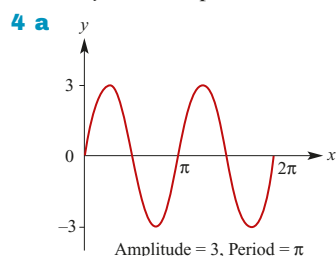
- 3 a** $\frac{5\pi}{6}$ **b** $\frac{7\pi}{6}$ **c** $\frac{11\pi}{6}$
4 a $-\frac{1}{2}$ **b** $\frac{\sqrt{3}}{2}$ **c** $\frac{1}{2}$ **d** $-\frac{\sqrt{3}}{2}$
e $-\sqrt{3}$ **f** $-\sqrt{3}$
5 a $-\frac{\sqrt{3}}{2}$ **b** $\frac{1}{2}$ **c** $-\sqrt{3}$ **d** $-\frac{\sqrt{3}}{2}$ **e** $-\frac{1}{2}$
6 a $a = 0.7660, b = 0.6428$
b $c = -0.7660, d = 0.6428$
c i $\cos 140^\circ = -0.7660, \sin 140^\circ = 0.6428$
ii $\cos 140^\circ = -\cos 40^\circ$
7 a 120° **b** 240° **c** -60° **d** 120°
e 240° **f** 300°

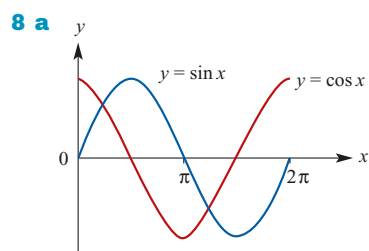
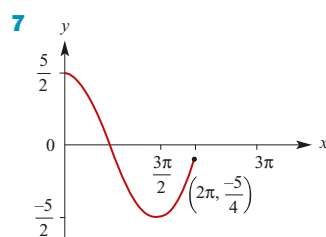
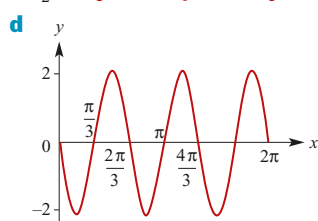
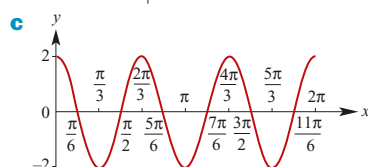
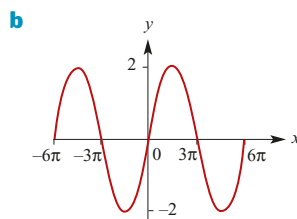
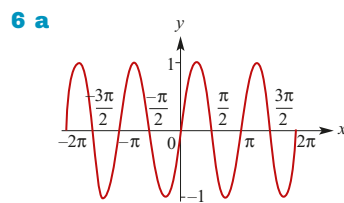
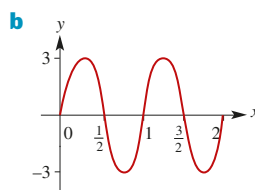
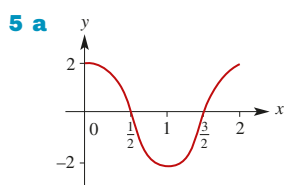
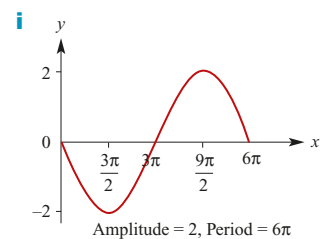
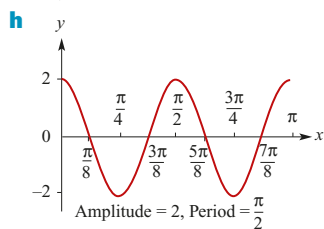
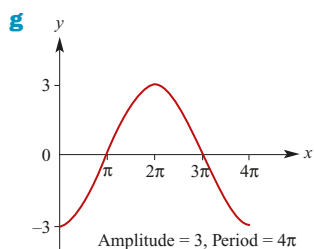
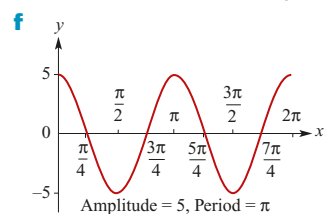
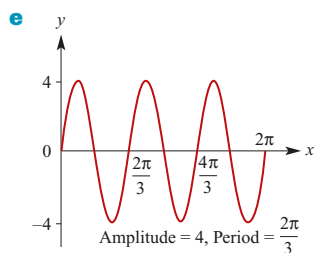
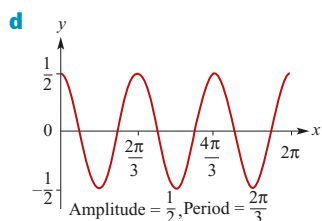
Exercise 14E

- 1 a** $\sin = \frac{\sqrt{3}}{2}, \cos = -\frac{1}{2}, \tan = -\sqrt{3}$
b $\sin = \frac{1}{\sqrt{2}}, \cos = -\frac{1}{\sqrt{2}}, \tan = -1$
c $\sin = -\frac{1}{2}, \cos = -\frac{\sqrt{3}}{2}, \tan = \frac{1}{\sqrt{3}}$
d $\sin = -\frac{\sqrt{3}}{2}, \cos = -\frac{1}{2}, \tan = \sqrt{3}$
e $\sin = -\frac{1}{\sqrt{2}}, \cos = \frac{1}{\sqrt{2}}, \tan = -1$
f $\sin = \frac{1}{2}, \cos = \frac{\sqrt{3}}{2}, \tan = \frac{1}{\sqrt{3}}$
g $\sin = \frac{\sqrt{3}}{2}, \cos = \frac{1}{2}, \tan = \sqrt{3}$
h $\sin = -\frac{1}{\sqrt{2}}, \cos = -\frac{1}{\sqrt{2}}, \tan = 1$
i $\sin = \frac{\sqrt{3}}{2}, \cos = \frac{1}{2}, \tan = \sqrt{3}$
j $\sin = -\frac{\sqrt{3}}{2}, \cos = \frac{1}{2}, \tan = -\sqrt{3}$
2 a $\frac{\sqrt{3}}{2}$ **b** $-\frac{1}{\sqrt{2}}$ **c** $-\frac{1}{\sqrt{3}}$
d $-\frac{1}{2}$ **e** $-\frac{1}{\sqrt{2}}$ **f** $\sqrt{3}$
g $-\frac{\sqrt{3}}{2}$ **h** $\frac{1}{\sqrt{2}}$ **i** $-\frac{1}{\sqrt{3}}$
3 a $-\frac{\sqrt{3}}{2}$ **b** $-\frac{1}{\sqrt{2}}$ **c** $\frac{1}{\sqrt{3}}$
d Undefined **e** 0 **f** $-\frac{1}{\sqrt{2}}$
g $\frac{1}{\sqrt{2}}$ **h** -1
4 a $\sin(0.1) = 0.099833 \dots$
b $\sin(0.2) = 0.198669 \dots$
c $\sin(-0.1) = -0.099833 \dots$
d $\sin(-0.2) = -0.198669 \dots$

Exercise 14F

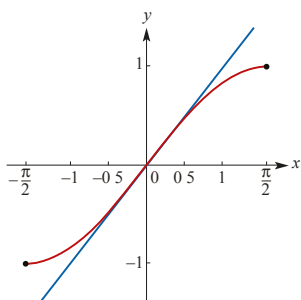
- 1 a i** 2π **ii** 2 **b i** π **ii** 3 **c i** $\frac{2\pi}{3}$ **ii** $\frac{1}{2}$
d i 4π **ii** 3 **e i** $\frac{2\pi}{3}$ **ii** 4 **f i** $\frac{\pi}{2}$ **ii** $\frac{1}{2}$
g i 4π **ii** 2 **h i** 2 **ii** 2 **i i** 4 **ii** 3
2 a Dilation of factor 3 from the x -axis;
 Amplitude = 3; Period = 2π
b Dilation of factor $\frac{1}{5}$ from the y -axis;
 Amplitude = 1; Period = $\frac{2\pi}{5}$
c Dilation of factor 3 from the y -axis;
 Amplitude = 1; Period = 6π
d Dilation of factor 2 from the x -axis and
 dilation of factor $\frac{1}{5}$ from the y -axis;
 Amplitude = 2; Period = $\frac{2\pi}{5}$
3 a Dilation of factor $\frac{1}{5}$ from the y -axis and
 reflection in the x -axis;
 Amplitude = 1; Period = $\frac{2\pi}{5}$
b Reflection in the y -axis;
 Amplitude = 1; Period = 2π
c Dilation of factor 3 from the y -axis and
 dilation of factor 2 from the x -axis;
 Amplitude = 2; Period = 6π
d Dilation of factor 2 from the y -axis, dilation
 of factor 4 from the x -axis and reflection in
 the x -axis; Amplitude = 4; Period = 4π
e Dilation of factor 3 from the y -axis, dilation
 of factor 2 from the x -axis and reflection in
 the y -axis; Amplitude = 2; Period = 6π





b $\frac{\pi}{4}, \frac{5\pi}{4}$

9



Exercise 14G

1 a $\frac{\pi}{3}, \frac{5\pi}{3}, \frac{7\pi}{3}, \frac{11\pi}{3}$

b $\frac{\pi}{4}, \frac{3\pi}{4}, \frac{9\pi}{4}, \frac{11\pi}{4}$

c $\frac{\pi}{3}, \frac{2\pi}{3}, \frac{7\pi}{3}, \frac{8\pi}{3}$

2 a 0.93, 2.21 b 4.30, 1.98 c 3.50, 5.93

d 0.41, 2.73 e 2.35, 3.94 f 1.77, 4.51

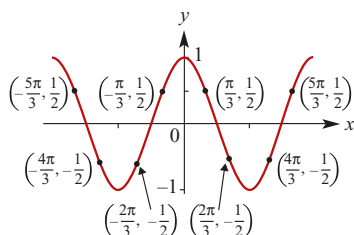
3 a 150, 210 b 30, 150 c 120, 240

d 120, 240 e 60, 120 f 45, 135

4 a $\frac{\pi}{6}, \frac{11\pi}{6}$ b $\frac{5\pi}{4}, \frac{7\pi}{4}$ c $\frac{\pi}{4}, \frac{7\pi}{4}$

5 a $\frac{3\pi}{4}, -\frac{3\pi}{4}$ b $\frac{\pi}{3}, \frac{2\pi}{3}$ c $\frac{2\pi}{3}, -\frac{2\pi}{3}$

6



7 a $\frac{7\pi}{12}, \frac{11\pi}{12}, \frac{19\pi}{12}, \frac{23\pi}{12}$

b $\frac{\pi}{12}, \frac{11\pi}{12}, \frac{13\pi}{12}, \frac{23\pi}{12}$

c $\frac{\pi}{12}, \frac{5\pi}{12}, \frac{13\pi}{12}, \frac{17\pi}{12}$

d $\frac{5\pi}{12}, \frac{7\pi}{12}, \frac{13\pi}{12}, \frac{15\pi}{12}, \frac{21\pi}{12}, \frac{23\pi}{12}$

e $\frac{5\pi}{12}, \frac{7\pi}{12}, \frac{17\pi}{12}, \frac{19\pi}{12}$

f $\frac{5\pi}{8}, \frac{7\pi}{8}, \frac{13\pi}{8}, \frac{15\pi}{8}$

8 a 2.034, 2.678, 5.176, 5.820

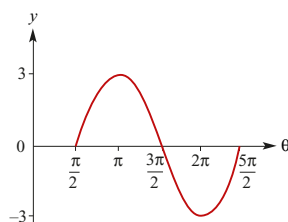
b 1.893, 2.820, 5.034, 5.961

c 0.580, 2.562, 3.721, 5.704

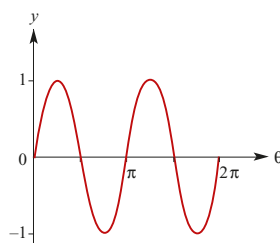
d 0.309, 1.785, 2.403, 3.880, 4.498, 5.974

Exercise 14H

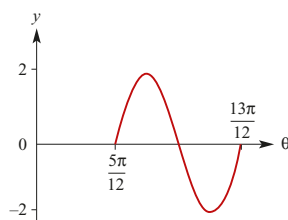
1 a Period = 2π , Amplitude = 3, $y = \pm 3$



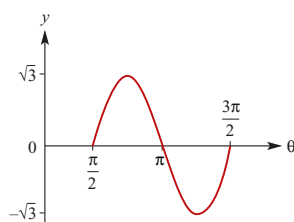
b Period = π , Amplitude = 1, $y = \pm 1$



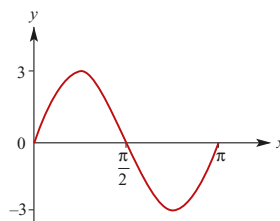
c Period = $\frac{2\pi}{3}$, Amplitude = 2, $y = \pm 2$



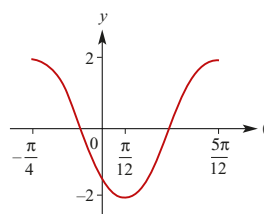
d Period = π , Amplitude = $\sqrt{3}$, $y = \pm\sqrt{3}$



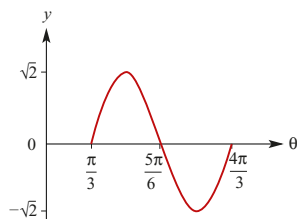
e Period = π , Amplitude = 3, $y = \pm 3$



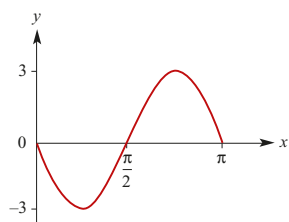
f Period = $\frac{2\pi}{3}$, Amplitude = 2, $y = \pm 2$



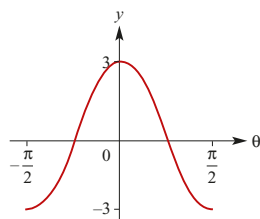
g Period = π , Amplitude = $\sqrt{2}$, $y = \pm\sqrt{2}$



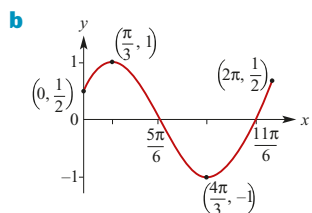
h Period = π , Amplitude = 3, $y = \pm 3$



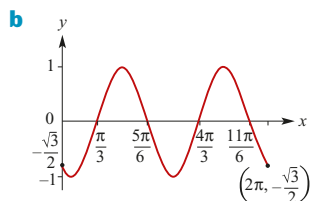
i Period = π , Amplitude = 3, $y = \pm 3$



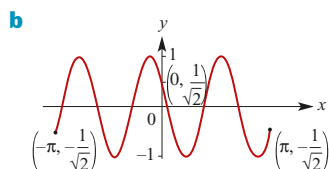
2 a $f(0) = \frac{1}{2}$, $f(2\pi) = \frac{1}{2}$



3 a $f(0) = -\frac{\sqrt{3}}{2}$, $f(2\pi) = -\frac{\sqrt{3}}{2}$



4 a $f(-\pi) = -\frac{1}{\sqrt{2}}$, $f(\pi) = -\frac{1}{\sqrt{2}}$



5 a $y = 3 \sin\left(\frac{x}{2}\right)$

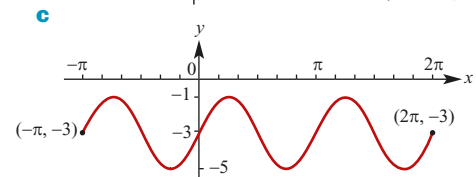
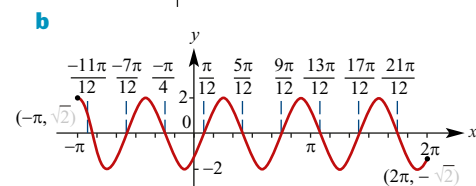
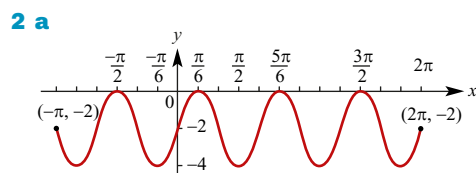
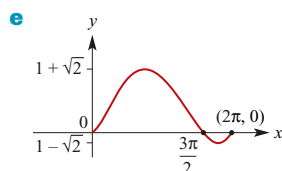
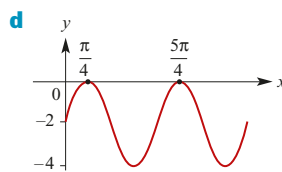
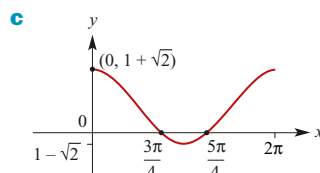
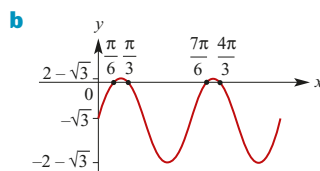
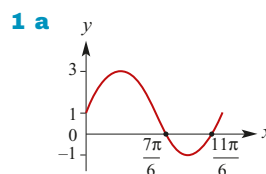
b $y = 3 \sin(2x)$

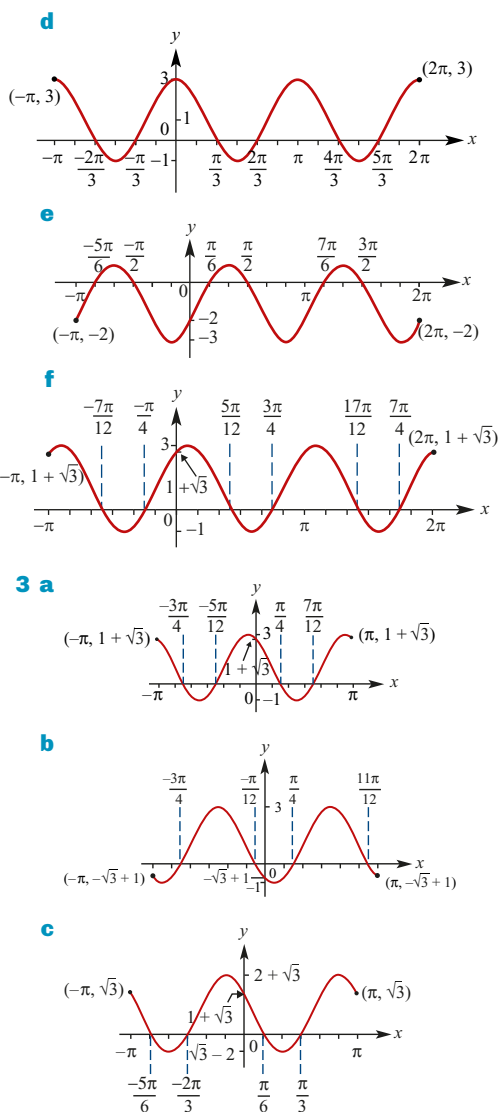
c $y = 2 \sin\left(\frac{x}{3}\right)$

d $y = \sin 2\left(x - \frac{\pi}{3}\right)$

e $y = \sin \frac{1}{2}\left(x + \frac{\pi}{3}\right)$

Exercise 14I

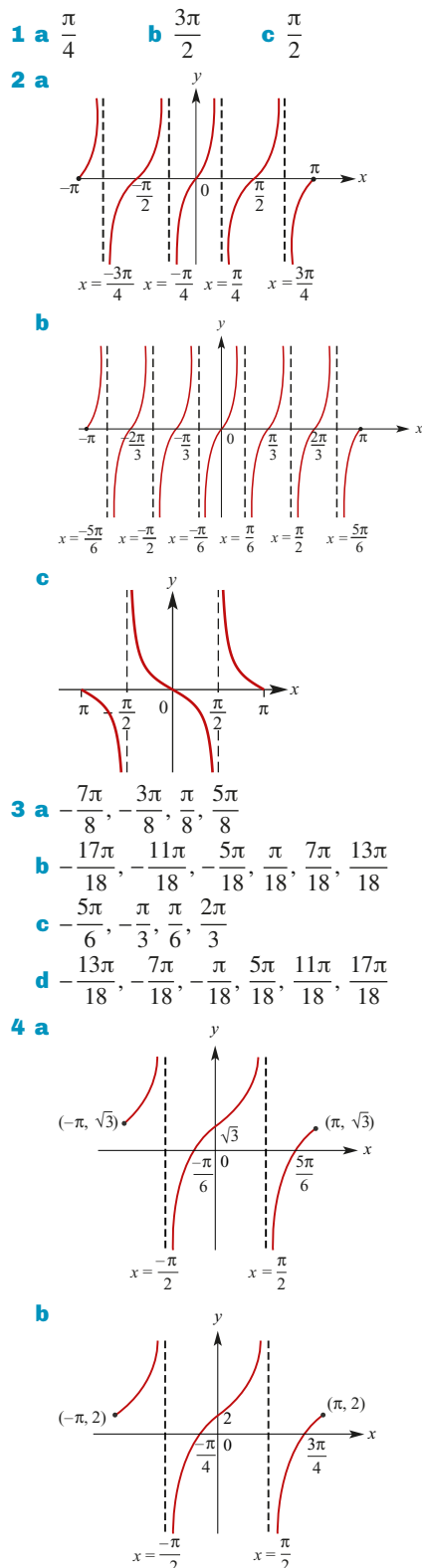


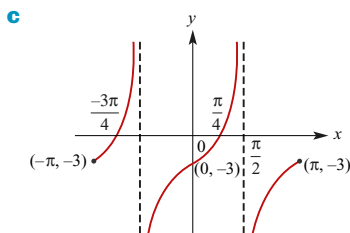


Exercise 14J

- 1 a** 0.6 **b** 0.6 **c** -0.7 **d** 0.3
e -0.3 **f** $\frac{10}{7}$ **g** -0.3 **h** 0.6
i -0.6 **j** -0.3
- 2 a** $\frac{\pi}{3}$ **b** $\frac{\pi}{3}$ **c** $\frac{5\pi}{12}$ **d** $\frac{\pi}{14}$
- 3** $\sin x = -\frac{4}{5}$, $\tan x = -\frac{4}{3}$
- 4** $\cos x = -\frac{12}{13}$, $\tan x = -\frac{5}{12}$
- 5** $\sin x = -\frac{2\sqrt{6}}{5}$, $\tan x = -2\sqrt{6}$

Exercise 14K





Exercise 14L

- 1 a** 0.74 **b** 0.51 **c** 0.82, -0.82 **d** 0, 0.88
2 $y = a \sin(b\theta + c) + d$
a $a = 1.993$, $b = 2.998$, $c = 0.003$, $d = 0.993$
b $a = 3.136$, $b = 3.051$, $c = 0.044$, $d = -0.140$
c $a = 4.971$, $b = 3.010$, $c = 3.136$, $d = 4.971$

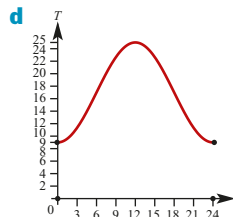
Exercise 14M

- 1 a** $x = \frac{(12n+1)\pi}{6}$ or $x = \frac{(12n+5)\pi}{6}$, $n \in \mathbb{Z}$
b $x = \frac{(12n \pm 1)\pi}{18}$, $n \in \mathbb{Z}$
c $x = \frac{(3n+2)\pi}{3}$, $n \in \mathbb{Z}$
2 a $\frac{\pi}{6}$, $\frac{5\pi}{6}$ **b** $\frac{\pi}{18}$, $\frac{11\pi}{18}$ **c** $\frac{2\pi}{3}$, $\frac{5\pi}{3}$
3 $x = n\pi$ or $x = \frac{(4n-1)\pi}{4}$, $n \in \mathbb{Z}$;
 $x = -\frac{5\pi}{4}$, $-\pi$, $-\frac{\pi}{4}$, 0 , $\frac{3\pi}{4}$, π or $\frac{7\pi}{4}$
4 $x = \frac{n\pi}{3}$, $n \in \mathbb{Z}$; $x = -\pi$, $-\frac{2\pi}{3}$, $-\frac{\pi}{3}$ or 0
5 $x = \frac{6n-1}{12}$ or $x = \frac{3n+2}{6}$, $n \in \mathbb{Z}$;
 $x = -\frac{2}{3}$, $-\frac{7}{12}$, $-\frac{1}{6}$, $-\frac{1}{12}$, $\frac{1}{3}$, $\frac{5}{12}$, $\frac{5}{6}$ or $\frac{11}{12}$

Exercise 14N

- 1 a**
-
- b** $t = 3$ and $t = 15$
c 5 m above mean sea level
d $\frac{5\sqrt{3}}{2}$ m above mean sea level
e $\frac{5\sqrt{3}}{2}$ m above mean sea level
f $t \in [1, 5] \cup [13, 17]$
2 a 5 metres **b** 1 metre
c $t = 0.524$, 2.618 or 4.712 seconds
d $t = 0$, 1.047 or 2.094 seconds
e Particle oscillates between $x = 1$ and $x = 5$

- 3 a** 7 m **b** 3 m
c $t = \frac{1}{4}$, $\frac{5}{4}$, $\frac{9}{4}$, $\frac{13}{4}$ or $\frac{17}{4}$
d $t = \frac{1}{12}$, $\frac{5}{12}$, $\frac{13}{12}$, $\frac{17}{12}$, $\frac{25}{12}$ or $\frac{29}{12}$
e Particle oscillates between $x = 3$ and $x = 7$
4 a i 10 **ii** $10 + 5\sqrt{3}$ **iii** $10 + 5\sqrt{3}$
iv $10 - 5\sqrt{3}$ **v** $10 - 5\sqrt{3}$
b 6 seconds **c** 20 metres
d $\frac{1}{2}$, $\frac{5}{2}$, $\frac{13}{2}$, $\frac{17}{2}$ s **e** $\frac{7}{2}$, $\frac{11}{2}$, $\frac{19}{2}$, $\frac{23}{2}$ s
5 a 9°C
b Maximum = 25°C ; Minimum = 9°C
c Between 7:28 and 16:32



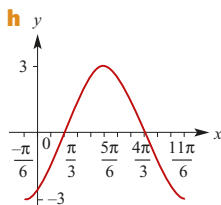
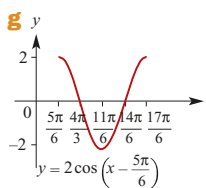
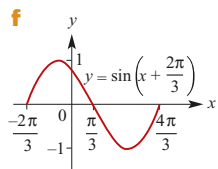
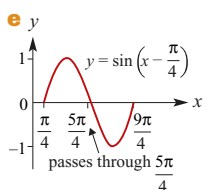
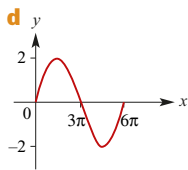
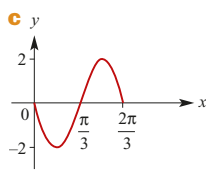
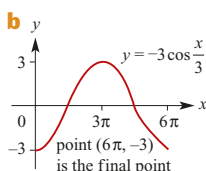
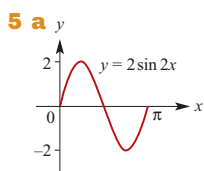
- 6 a**
-
- b** $\{t : D(t) \geq 8.5\} = [0, 7] \cup [11, 19] \cup [23, 24]$
c 12.9 m
7 a $p = 5$, $q = 2$ **b**
-

c A ship can enter 2 hours after low tide

Chapter 14 review

Technology-free questions

- 1 a** $\frac{11\pi}{6}$ **b** $\frac{9\pi}{2}$ **c** 6π **d** $\frac{23\pi}{4}$ **e** $\frac{3\pi}{4}$
f $\frac{9\pi}{4}$ **g** $\frac{13\pi}{6}$ **h** $\frac{7\pi}{3}$ **i** $\frac{4\pi}{9}$
2 a 150° **b** 315° **c** 495° **d** 45°
e 1350° **f** -135° **g** -45° **h** -495°
i -1035°
3 a $\frac{1}{\sqrt{2}}$ **b** $\frac{1}{\sqrt{2}}$ **c** $-\frac{1}{2}$ **d** $-\frac{\sqrt{3}}{2}$
e $\frac{\sqrt{3}}{2}$ **f** $-\frac{1}{2}$ **g** $\frac{1}{2}$ **h** $-\frac{1}{\sqrt{2}}$
4 a $2, 4\pi$ **b** $3, \frac{\pi}{2}$ **c** $\frac{1}{2}, \frac{2\pi}{3}$ **d** $3, \pi$
e $4, 6\pi$ **f** $\frac{2}{3}, 3\pi$



6 a $-\frac{2\pi}{3}, -\frac{\pi}{3}$

b $-\frac{\pi}{3}, -\frac{\pi}{6}, \frac{2\pi}{3}, \frac{5\pi}{6}$

c $\frac{\pi}{6}, \frac{3\pi}{2}$

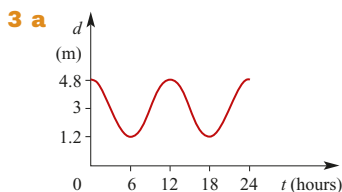
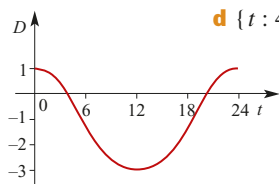
d $\frac{7\pi}{6}$

Multiple-choice questions

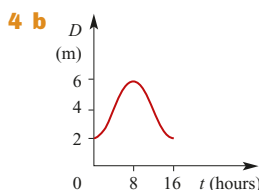
- 1** C **2** D **3** E **4** C **5** E
6 D **7** E **8** E **9** C **10** B

Extended-response questions

- 1 a** i 1.83×10^{-3} hours ii 11.79 hours
b 26 April ($t = 3.86$), 14 August ($t = 7.48$)
2 a 19.5°C **b** $D = -1 + 2 \cos\left(\frac{\pi t}{12}\right)$
c D **d** $\{t : 4 < t < 20\}$



- b** 3 a.m., 3 p.m., 3 a.m.
c 9 a.m., 9 p.m. **d** 10:03 a.m.
e i 6:12 p.m. ii 5 trips

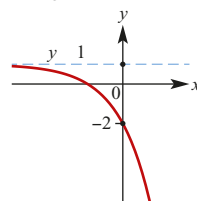
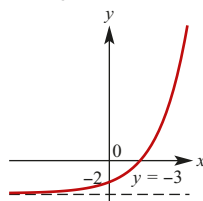


- c** $t = 16$ (8 p.m.)
d $t = 4$ and $t = 12$ (8 a.m. and 4 p.m.)
e i 1.5 m ii 2.086 m
f 9 hours 17 minutes

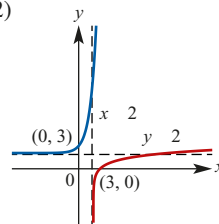
Chapter 15

Technology-free questions

- 1 a** $-24a^{10}$ **b** $\frac{a^3}{2b^2}$ **c** $\frac{3}{4x^5}$ **d** 8
e $\frac{y^{\frac{2}{3}}}{x^{\frac{1}{6}}}$ **f** $\frac{1}{(2x-1)^{\frac{1}{2}}}$
2 a $\frac{25}{9}$ **b** 16 **c** 81 **d** $-\frac{1}{3}$
3 a $2^{6n} \times 3^{3n}$ **b** 12 **c** $\log_{10} 36$ **d** -3
4 a Range = $(-3, \infty)$ **b** Range = $(-\infty, 1)$

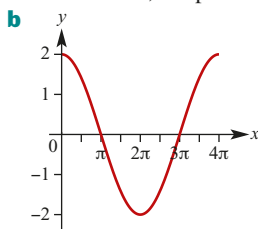


- 5 a** $x = 3$ **b** $x = 0$ or $x = 2$ **c** $x > 4$
d $x = 7$ **e** $x = 1$
6 a $x = \log_2 5$ **b** $x = \frac{1}{3}(\log_5(10) - 1)$
c $x > \frac{\log_{10} 0.2}{\log_{10} 0.6}$
7 $f^{-1}(x) = \log_3(x - 2)$



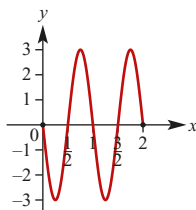
- 8 a** $\frac{\pi}{3}$ **b** $\frac{3\pi}{2}$ **c** $\frac{7\pi}{9}$
9 a -1 **b** 0 **c** 0 **d** Undefined
10 a -0.3 **b** -0.5 **c** 1.6 **d** -0.6
e 0.1 **f** $\frac{4}{5}$
11 a $\frac{\sqrt{3}}{2}$ **b** $-\frac{\sqrt{3}}{2}$ **c** -1 **d** $\frac{1}{2}$
e $\frac{1}{\sqrt{2}}$ **f** $-\sqrt{3}$

12 a Period = 4π ; Amplitude = 2



c Dilation of factor 2 from the x -axis and dilation of factor 2 from the y -axis

13



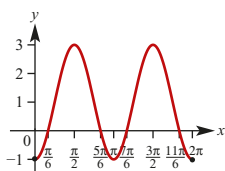
14 a $-\frac{7\pi}{6}, -\frac{5\pi}{6}, \frac{5\pi}{6}, \frac{7\pi}{6}$

b $-\frac{7\pi}{4}, -\frac{5\pi}{4}, \frac{\pi}{4}, \frac{3\pi}{4}$

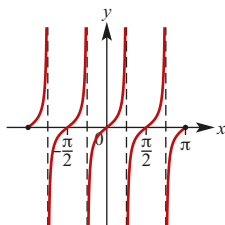
c $-\frac{17\pi}{12}, -\frac{13\pi}{12}, -\frac{5\pi}{12}, -\frac{\pi}{12}, \frac{7\pi}{12}, \frac{11\pi}{12}, \frac{19\pi}{12}, \frac{23\pi}{12}$

d $-\frac{4\pi}{3}, -\frac{\pi}{3}, \frac{2\pi}{3}, \frac{5\pi}{3}$

15



16



17 a $x = \frac{\pi}{6} + 2n\pi$ or $x = \frac{5\pi}{6} + 2n\pi, n \in \mathbb{Z}$

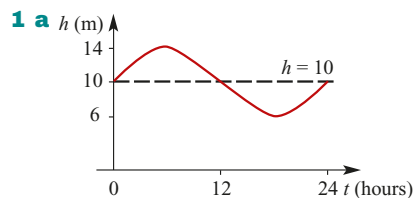
b $x = \pm \frac{\pi}{6} + 2n\pi, n \in \mathbb{Z}$

c $x = -\frac{\pi}{8} + \frac{n\pi}{2}, n \in \mathbb{Z}$

Multiple-choice questions

1 B	2 B	3 B	4 E	5 D
6 A	7 D	8 C	9 B	10 A
11 A	12 D	13 A	14 D	15 D
16 D	17 A	18 E	19 D	20 D
21 E	22 A	23 E	24 B	25 D
26 B				

Extended-response questions

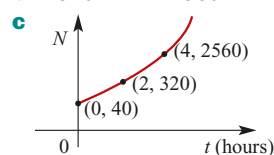


b $t = 3.2393$ and $t = 8.7606$

c $t \in [0.9652, 11.0348]$

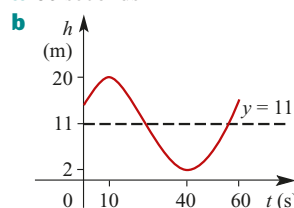
2 a 40 bacteria

b i 320 **ii** 2560 **iii** 10 485 760



d 40 minutes ($= \frac{2}{3}$ hours)

3 a 60 seconds

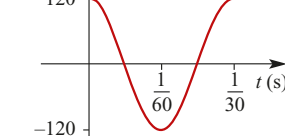


c $[2, 20]$

d First at height 2 metres after 40 seconds; then every 60 seconds after this first time

e At $t = 0, t = 20$ and $t = 60$, for $t \in [0, 60]$

4 a **b** $t = \frac{1}{180}$ s

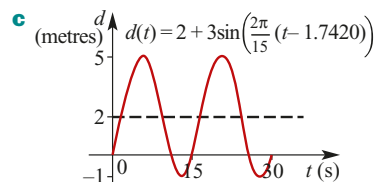


c $t = \frac{k}{30}$ s, for $k = 0, 1, 2, \dots$

5 a i Period = 15 seconds

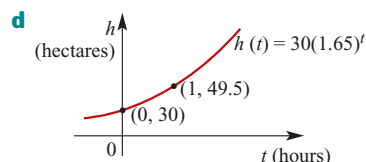
ii Amplitude = 3 **iii** $c = \frac{2\pi}{15}$

b $h = 1.74202$



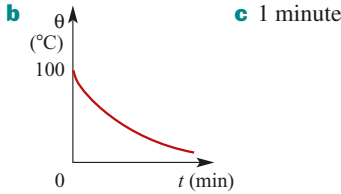
6 a i 30 **ii** 49.5 **iii** 81.675

b $k = 1.65$ **c** 6.792 hours



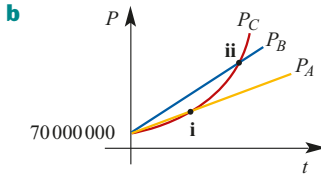
7 a

t	0	1	2	3	4	5
θ	100	60	40	30	25	22.5



d 27.071

8 a $P_A = 70\,000\,000 + 3\,000\,000t$
 $P_B = 70\,000\,000 + 5\,000\,000t$
 $P_C = 70\,000\,000 \times 1.3^{\frac{t}{10}}$

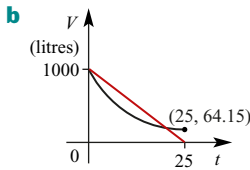


c i 35 years **ii** 67 years

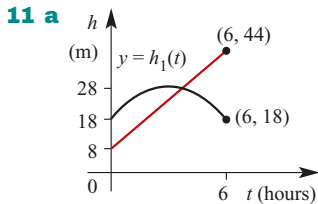
9 a 2.378 km² **b** 17.288 hours

c $13.288 \leq t \leq 19.628$

10 a $V_1(0) = V_2(0) = 1000$



c 64.15 litres **d** $t = 0$ and $t = 23.00$



b 3:19 a.m. to nearest minute ($t = 3.31$)

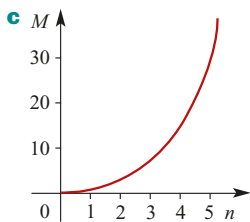
c i 9 a.m. **ii** $8 + 6t$ metres

12 a

n	1	2	3	4
M	1	3	7	15

b $M = 2^n - 1$

n	5	6	7
M	31	63	127

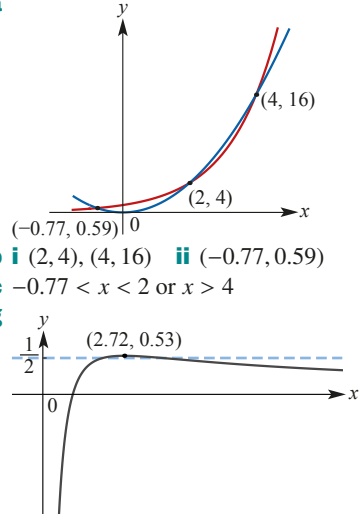


d

Three discs	1	2	3
Times moved	4	2	1

Four discs	1	2	3	4
Times moved	8	4	2	1

13 a

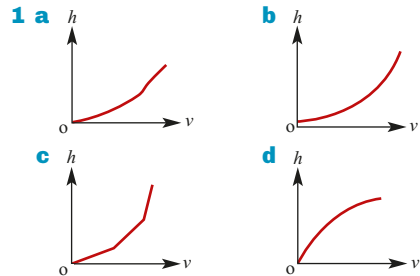


Investigations

See solutions supplement

Chapter 16

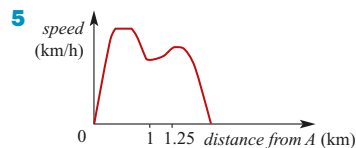
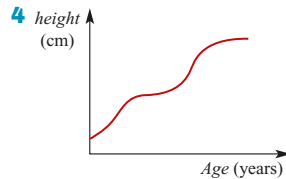
Exercise 16A



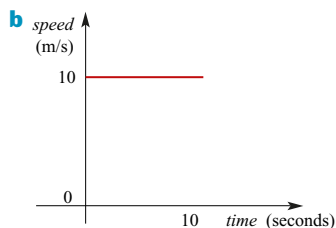
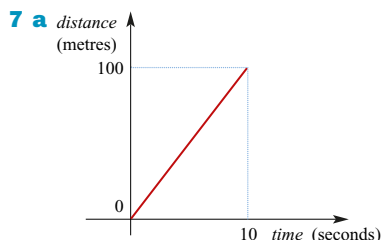
2 For the first 2 minutes, the particle travels a distance of 4 m with its speed increasing. For the next 4 minutes, it travels 4 m at constant speed. Then it turns back and returns to its starting point O , travelling at a constant speed and taking 8 minutes to reach O .

Note: For Questions 3–6, there may be more than one correct answer.

3 C is the most likely



6 C and B are the most likely



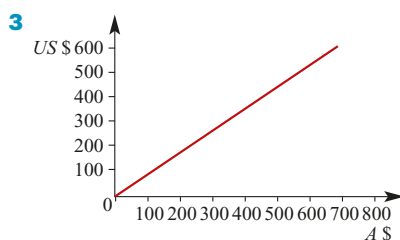
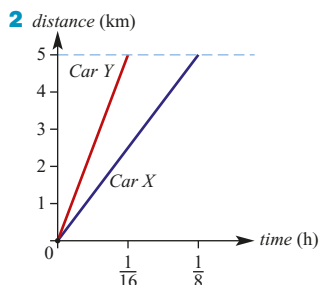
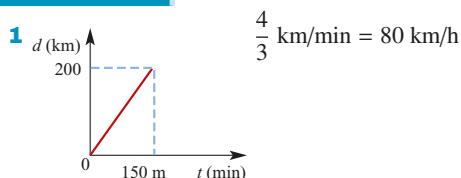
8 D

9 C

10 a $(-4, 0)$ b $[-7, -4] \cup (0, 3]$

11 a $(-3, 0)$ b $[-5, -3] \cup (0, 2]$

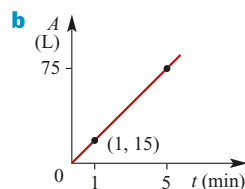
Exercise 16B



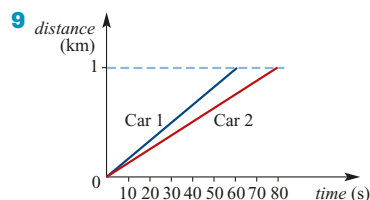
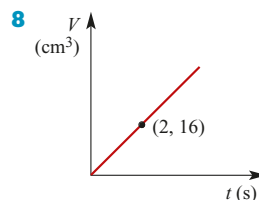
4 a 60 km/h b 3 m/s
 c $400 \text{ m/min} = 24 \text{ km/h} = 6\frac{2}{3} \text{ m/s}$
 d 35.29 km/h (correct to 2 d.p.)
 e 20.44 m/s (correct to 2 d.p.)
 5 a 8 litres/min b 50 litres/min
 c $\frac{135}{13}$ litres/min

6 a

t	0	0.5	1	1.5	2	3	4	5
A	0	7.5	15	22.5	30	45	60	75



7 $\frac{\$200}{13}$ per hour = \$15.38 per hour



Exercise 16C

1 3.2 m/s

2 a 2 b 7 c $-\frac{1}{2}$ d $\frac{1-\sqrt{5}}{4}$

3 a $-\frac{25}{7}$ b $-\frac{18}{7}$ c 4 d $\frac{4b}{3a}$

4 a 4 m/s b 32 m/s

5 a \$2450.09 b \$150.03 per year

6 3.125 cm/min

7 C

Exercise 16D

1 7.19

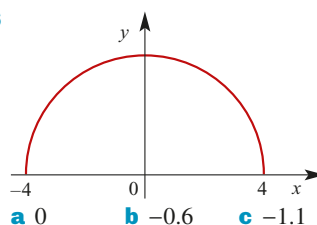
2 a 0.015 b $\frac{1}{60} \approx 0.0167$

3 a i 9 ii 4.3246 iii 2.5893
 b 2.30

4 a 25°C at 16:00 b $\approx 3^\circ\text{C/h}$ c -2.5°C/h

5 -0.5952

6



7 4

8 a $16 \text{ m}^3/\text{min}$ b $10 \text{ m}^3/\text{min}$

9 a 18 million/min b 8.3 million/min

10 a $620 \text{ m}^3/\text{min}$ flowing out
b $4440 \text{ m}^3/\text{min}$ flowing out
c $284\,000 \text{ m}^3/\text{min}$ flowing out

11 a 7 b 9 c 2 d 35

12 a 28 b 12

13 a 10 b 4

14 a i $\frac{2}{\pi} \approx 0.637$ ii $\frac{2\sqrt{2}}{\pi} \approx 0.9003$

iii 0.959

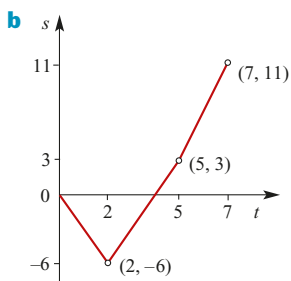
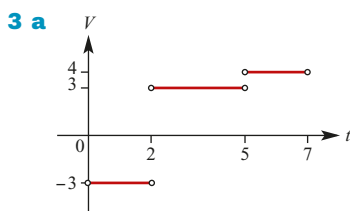
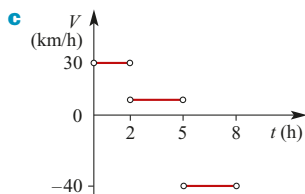
iv 0.998

b 1

Exercise 16E

1 a 4 m/s b 1.12 m/s

2 a i 30 km/h ii $\frac{20}{3} \text{ km/h}$ iii -40 km/h



4 a $t = 2.5$ b $0 \leq t < 2.5$ c 6 m
d 5 s e 3 m/s

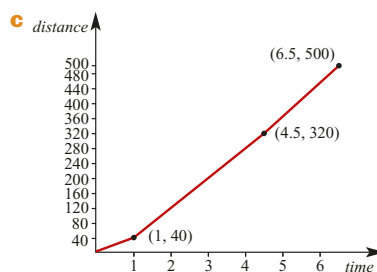
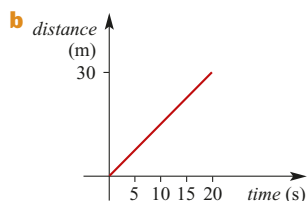
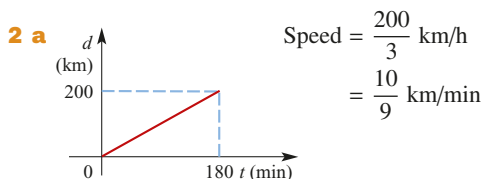
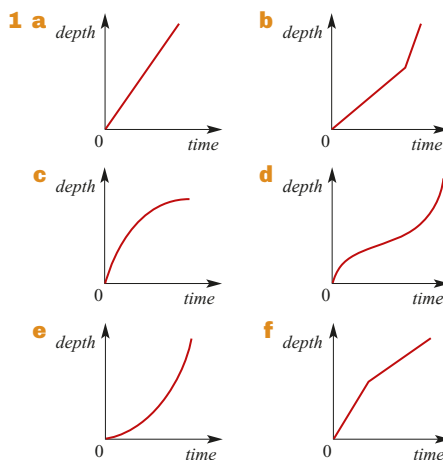
5 a $t = 6$ b 15 m/s c 17.5 m/s
d 20 m/s e -10 m/s f -20 m/s

6 a 11 m/s b 15 m c 1 s
d 2.8 s e 15 m/s

7 a $t = 2$, $t = 3$ and $t = 8$
b $0 < t < 2.5$ and $t > 6$
c $t = 2.5$ and $t = 6$

Chapter 16 review

Technology-free questions



3 $36 \text{ cm}^2/\text{cm}$

4 a 1 b 13

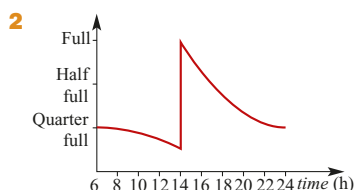
5 a -2 m/s b -12.26 m/s c -14 m/s

Multiple-choice questions

1 C 2 B 3 B 4 E 5 D
6 E 7 D 8 C

Extended-response questions

1 a i 9.8 m/s ii 29.4 m/s
b i $4.9(8h - h^2)$
ii $4.9(8 - h)$
iii 38.22 m/s, 38.71 m/s, 38.995 m/s,
39.151 m/s, 39.1951 m/s



3 a $b + a$ ($a \neq b$) b 3 c 4.01

4 a $2\frac{2}{3}, 1\frac{3}{5}$; Gradient = $-1\frac{1}{15}$

b 2.1053, 1.9048; Gradient = -1.003

c -1.000025 d -1.0000003

5 a i 2.5×10^8 ii 5×10^8

b 0.006 billion/year

c i 0.004 billion/year ii 0.015 billion/year

d 25 years after 2020

6 a i 1049.1 ii 1164.3 iii 1297.7 iv 1372.4

b At 2.8 the gradient is 1452.8

7 a $a^2 + ab + b^2$ b 7 c 12.06

d $3b^2$

8 a B b A c 25 m d 45 s

e 0.98 m/s, 1.724 m/s, 1.136 m/s

9 a m b cm c $-m$

Chapter 17

Exercise 17A

1 a $-2 - h$ b -2

2 a $5 + h$ b 5

3 $2x - 2$ 4 32

5 2000 m/s 6 7 per day

7 a $10x^2$ b 20 c 1

d $3x^2 + 1$ e $30x^2 + 1$ f 5

8 a $2x + 2$ b 13 c $3x^2 + 4x$

9 a $5 + 3h$ b 5.3 c 5

10 a $-\frac{1}{2+h}$ b -0.48 c $-\frac{1}{2}$

11 a $6 + h$ b 6.1 c 6

12 a 6x b 4 c 0

d $6x + 4$ e $6x^2$ f $8x - 5$

g $-2 + 2x$ h $2 - 3x^2$ i $2 - 6x$

13 $4x^3$

14 a i $f'(2) \approx 4 + h$ ii $f'(2) \approx 4$

b i $f'(2) \approx 12 + 6h + h^2$ ii $f'(2) \approx 12 + h^2$

c i $f'(2) \approx 14 + 6h + h^2$ ii $f'(2) \approx 14 + h^2$

In each case, the approximation given by ii is better than the approximation given by i

Exercise 17B

1 a $2x + 4$ b 2 c $3x^2 - 1$ d $x - 3$

e $15x^2 + 6x$ f $-3x^2 + 4x$

2 a $12x^{11}$ b $21x^6$ c 5 d 5

e 0 f $10x - 3$ g $50x^4 + 12x^3$

h $8x^3 - x^2 - \frac{1}{2}x$

3 a 6 b 20 c 5 d 10 e 0

f 7 g 31 h 7 i -34

4 a 60 b -16 c 57 d 168

5 a 7 b 2 c -16 d 11

6 a $2t$ b $-15t^2 + 1$ c $2x^3 - 2x$

7 a -1 b 0 c $12x^2 - 3$

d $x^2 - 1$ e $2x + 3$ f $18x^2 - 8$

g $8x - 4$ h -1 i $15x^2 + 3x$

8 a $2(x + 4)$ b $48t^2 + 16t - 7$ c $2x$

9 a i 3 ii $3a^2$ b $3x^2$

10 a $\frac{dy}{dx} = 3(x - 1)^2 \geq 0$ for all x ;

therefore gradient of graph ≥ 0 for all x

b $\frac{dy}{dx} = 1$ for $x \neq 0$

c $18x + 6$

11 a 1, Gradient = 2 b 1, Gradient = 1

c 3, Gradient = -4 d -5 , Gradient = 4

e 28, Gradient = -36 f 9, Gradient = -24

12 a i $4x - 1$, 3, $(\frac{1}{2}, 0)$

ii $\frac{1}{2} + \frac{2}{3}x$, $\frac{7}{6}$, $(\frac{3}{4}, \frac{25}{16})$

iii $3x^2 + 1$, 4, $(0, 0)$

iv $4x^3 - 31$, -27 , $(2, -46)$

b Coordinates of the point where gradient is 1

13 a $6t - 4$ b $-2x + 3x^2$ c $-4z - 4z^3$

d $6y - 3y^2$ e $6x^2 - 8x$ f $19.6t - 2$

14 a $(4, 16)$ b $(2, 8)$, $(-2, -8)$ c $(0, 0)$

d $(\frac{3}{2}, -\frac{5}{4})$ e $(2, -12)$ f $(-\frac{1}{3}, \frac{4}{27})$, $(1, 0)$

Exercise 17C

1 a $-\frac{1}{(x-3)^2}$ b $-\frac{1}{(x+2)^2}$

2 a $-\frac{2}{x^3}$ b $-\frac{4}{x^5}$

3 a $-6x^{-3} - 5x^{-2}$ b $-6x^{-3} + 10x$

c $-15x^{-4} - 8x^{-3}$ d $6x - \frac{20}{3}x^{-5}$

e $-12x^{-3} + 3$ f $3 - 2x^{-2}$

4 a $-2z^{-2} - 8z^{-3}$, $z \neq 0$ b $-9z^{-4} - 2z^{-3}$, $z \neq 0$

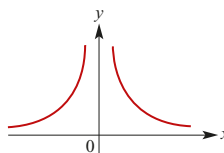
c $\frac{1}{2}$, $z \neq 0$ d $18z + 4 - 18z^{-4}$, $z \neq 0$

e $2z^{-3}$, $z \neq 0$ f $-\frac{3}{5}$, $z \neq 0$

5 a $f'(x) = 12x^3 + 18x^{-4} - x^{-2}$

b $f'(x) = 20x^3 - 8x^{-3} - x^{-2}$

6

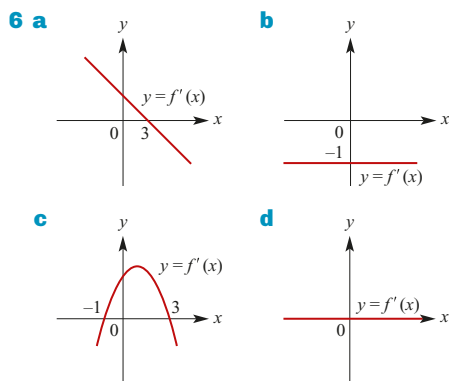


a Gradient of PQ = $\frac{-2 - h}{(1 + h)^2}$ b -2

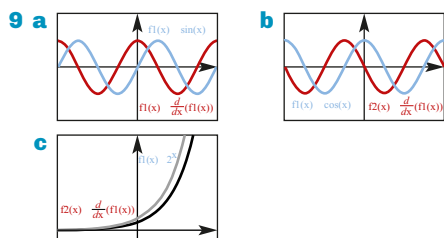
- 7 **a** $11\frac{3}{4}$ **b** $\frac{1}{8}$ **c** -1 **d** 5
 8 **a** $-\frac{1}{2}$ **b** $\frac{1}{2}$
 9 $f'(x) = -\frac{1}{x^2} < 0$ for all $x \neq 0$

Exercise 17D

- 1 Graphs b and d
 2 Graphs a, b and e
 3 **a** $x = 1$ **b** $x = 1$ **c** $x > 1$ **d** $x < 1$
e $x = \frac{1}{2}$
 4 **a i** $(-1, 1.5)$ **ii** $(-\infty, -1) \cup (1.5, \infty)$
iii $\{-1, 1.5\}$
b i $(-\infty, -3) \cup (\frac{1}{2}, 4)$ **ii** $(-3, \frac{1}{2}) \cup (4, \infty)$
iii $\{-3, \frac{1}{2}, 4\}$
 5 **a** B **b** C **c** D **d** A **e** F **f** E



- 7 **a** $(3, 0)$ **b** $(4, 2)$
 8 **a** $(\frac{1}{2}, -6\frac{1}{4})$ **b** $(0, -6)$



- 10 **a i** 66.80° **ii** 42.51°
b $(0.5352, 0.2420)$
c No
 11 **a** $(0.6)t^2$ **b** $0.6 \text{ m/s}, 5.4 \text{ m/s}, 15 \text{ m/s}$
 12 **a** $a = 2, b = -5$ **b** $(\frac{5}{4}, -\frac{25}{8})$
 13 **a** Height = 450 000 m; Speed = 6000 m/s
b $t = 25 \text{ s}$

Exercise 17E

- 1 **a** $\frac{x^4}{8} + c$ **b** $x^3 - 2x + c$
c $\frac{5x^4}{4} - x^2 + c$ **d** $\frac{x^4}{5} - \frac{2x^3}{3} + c$

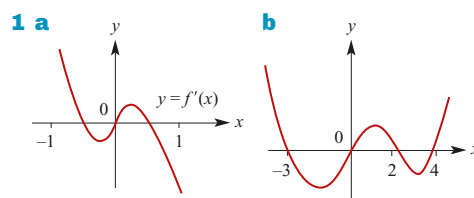
- e** $\frac{x^3}{3} - x^2 + x + c$ **f** $\frac{x^3}{3} + x + c$
g $\frac{z^4}{2} - \frac{2z^3}{3} + c$ **h** $\frac{4t^3}{3} - 6t^2 + 9t + c$
i $\frac{t^4}{4} - t^3 + \frac{3t^2}{2} - t + c$

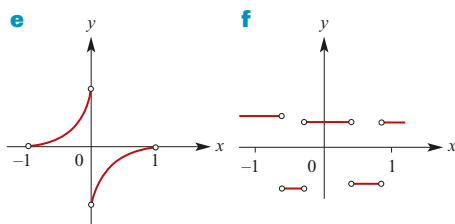
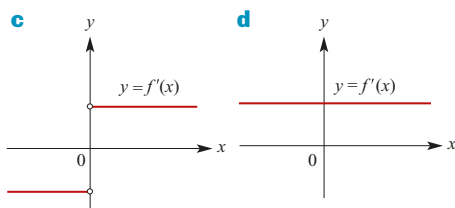
- 2 $f(x) = x^4 + 2x^3 + 2x$
 3 $y = 2x^3 + 12$
 4 **a** $y = x^2 - x$ **b** $y = 3x - \frac{x^2}{2} + 1$
c $y = \frac{x^3}{3} + x^2 + 2$ **d** $y = 3x - \frac{x^3}{3} + 2$
e $y = \frac{2x^5}{5} + \frac{x^2}{2}$
 5 **a** $V = \frac{t^3}{3} - \frac{t^2}{2} + \frac{9}{2}$ **b** $\frac{1727}{6} \approx 287.83$
 6 $f(x) = x^3 - x + 2$
 7 **a** B **b** $w = 2000t - 10t^2 + 100\,000$
 8 $f(x) = 5x - \frac{x^2}{2} + 4$
 9 $f(x) = \frac{x^4}{4} - x^3 - 2$
 10 **a** $k = 8$ **b** $(0, 7)$
 11 $8\frac{2}{3}$
 12 **a** $k = -4$ **b** $y = x^2 - 4x + 9$
 13 **a** $k = -32$ **b** $f(7) = 201$
 14 $y = \frac{1}{3}(x^3 - 5)$

Exercise 17F

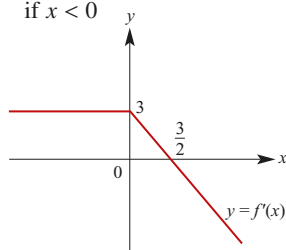
- 1 **a** 15 **b** 1 **c** $-3\frac{1}{2}$ **d** $-2\frac{1}{2}$
e 0 **f** 4 **g** 2 **h** $2\sqrt{3}$
i -2 **j** 12 **k** $\frac{11}{9}$ **l** $\frac{1}{4}$
 2 **a** -1 **b** 0 **c** 1 **d** 1 **e** $\frac{3}{2}$ **f** 0
 3 **a** 3, 4 **b** 7
 4 **a** Discontinuity at 0, as $f(0) = 0$,
 $\lim_{x \rightarrow 0^+} f(x) = 0$ but $\lim_{x \rightarrow 0^-} f(x) = 2$
b Discontinuity at 1, as $f(1) = 3$,
 $\lim_{x \rightarrow 1^+} f(x) = 3$ but $\lim_{x \rightarrow 1^-} f(x) = -1$
c Discontinuity at 0, as $f(0) = 1$,
 $\lim_{x \rightarrow 0^+} f(x) = 1$ but $\lim_{x \rightarrow 0^-} f(x) = 0$
 5 $x = 1$

Exercise 17G

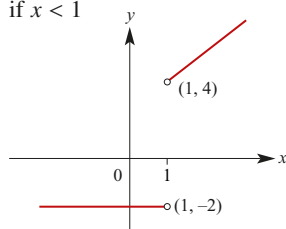




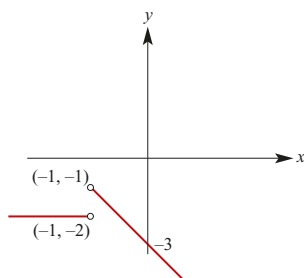
2 $f'(x) = \begin{cases} -2x + 3 & \text{if } x \geq 0 \\ 3 & \text{if } x < 0 \end{cases}$



3 $f'(x) = \begin{cases} 2x + 2 & \text{if } x > 1 \\ -2 & \text{if } x < 1 \end{cases}$



4 $f'(x) = \begin{cases} -2x - 3 & \text{if } x > -1 \\ -2 & \text{if } x < -1 \end{cases}$



Chapter 17 review

Technology-free questions

- 1 a** 3 **b** $-2x$ **c** $2x + 5$
d $3x^2 + 1$ **e** $2x + 2$ **f** $6x - 1$
2 a $6x - 2$ **b** 0 **c** $4 - 4x$
d $4(20x - 1)$ **e** $6x + 1$ **f** $-6x - 1$

3 a -1 **b** 0 **c** $\frac{4x+7}{4}$ **d** $\frac{4x-1}{3}$
e x

4 a 28; 46 **b** 8; -21 **c** 2; -8 **d** 2; -3

5 a $(\frac{3}{2}, -\frac{5}{4})$ **b** (2, -12) **c** $(-\frac{1}{3}, \frac{4}{27})$, (1, 0)
d (-1, 8), (1, 6) **e** (0, 1), $(\frac{3}{2}, -\frac{11}{16})$

f (3, 0), (1, 4)

6 a $x = \frac{1}{2}$ **b** $x = \frac{1}{2}$ **c** $x > \frac{1}{2}$ **d** $x < \frac{1}{2}$

e $x \in \mathbb{R} \setminus \{\frac{1}{2}\}$ **f** $x = \frac{5}{8}$

7 a $-4x^{-5}$ **b** $-6x^{-4}$ **c** $\frac{2}{3x^3}$ **d** $\frac{4}{x^5}$

e $-\frac{15}{x^6}$ **f** $-\frac{2}{x^3} - \frac{1}{x^2} = -\frac{2+x}{x^3}$

g $-\frac{2}{x^2}$ **h** $10x + \frac{2}{x^2}$

8 a $a = 2$, $b = -1$ **b** $(\frac{1}{4}, -\frac{1}{8})$

9 a $\frac{x}{2} + c$ **b** $\frac{x^3}{6} + c$ **c** $\frac{x^3}{3} + \frac{3x^2}{2} + c$

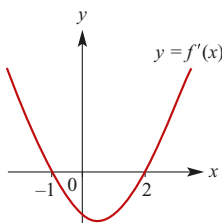
d $\frac{4x^3}{3} + 6x^2 + 9x + c$ **e** $\frac{at^2}{2} + c$ **f** $\frac{t^4}{12} + c$

g $\frac{t^3}{3} - \frac{t^2}{2} - 2t + c$ **h** $-\frac{t^3}{3} + \frac{t^2}{2} + 2t + c$

10 $f(x) = x^2 + 5x - 25$

11 a $f(x) = x^3 - 4x^2 + 3x$ **b** 0, 1, 3

12



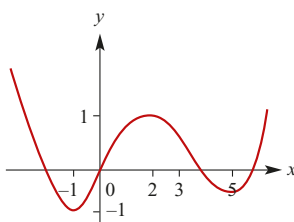
13 a (-1, 4) **b** $(-\infty, -1) \cup (4, \infty)$ **c** {-1, 4}

Multiple-choice questions

- 1** D **2** B **3** E **4** B **5** C
6 C **7** A **8** E **9** A **10** D

Extended-response questions

1



2 $y = \frac{7}{36}x^3 + \frac{1}{36}x^2 - \frac{20}{9}x$

3 a i 71.57° **ii** 89.58°
b 2 km

- 4 **a** 0.12, -0.15
b $x = 2$, $y = 2.16$; Height 2.16 km
5 a $t = \sqrt[3]{250}$, 11.9 cm/s **b** 3.97 cm/s
6 a At $x = 0$, gradient is -2; at $x = 2$, gradient is 2. Angles of inclination to the positive direction of the x -axis are supplementary.

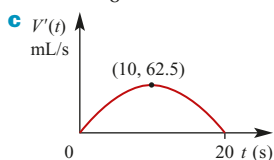
Chapter 18

Exercise 18A

- 1 **a** $y = 4x - 4$, $4y + x = 18$
b $y = 12x - 15$, $12y + x = 110$
c $y = -x + 4$, $y = x$
d $y = 6x + 2$, $6y + x = 49$
2 $y = 2x - 10$
3 $y = 2x - 1$, $y = 2x - \frac{8}{3}$;
Both have gradient 2; Distance apart = $\frac{\sqrt{5}}{3}$
4 $y = 3x + 2$, $y = 3x + 6$
5 a Both tangents have gradient 2 **b** (0, -3)
6 (3, 12), (1, 4)
7 a $y = 10x - 16$ **b** (-4, -56)
8 a $y = 5x - 1$ **b** (2, 4), (4, -8)

Exercise 18B

- 1 **a** 36; $\frac{36}{1} = 36$ **b** $48 - 12h$ **c** 48
2 **a** $1200t - 200t^2$ **b** \$1800 per month
c At $t = 0$ and $t = 6$
3 **a** $30 - 4P$
b 10, -10
c For $P < 7.5$ revenue increases as P increases
4 **a** 50 people per year **b** 0 people per year
c Decreasing by 50 people per year
5 a **i** 0 mL **ii** $833\frac{1}{3}$ mL
b $V'(t) = \frac{5}{8}(20t - t^2)$



- 6 a** 0.6 km² **b** 0.7 km²/h

Exercise 18C

- 1 **a** (3, -6) **b** (3, 2) **c** (2, 2) **d** (4, 48)
e (0, 0), (2, -8) **f** (0, -10), (2, 6)
2 $a = 2$, $b = -8$, $c = -1$
3 $a = -\frac{1}{2}$, $b = 1$, $c = 1\frac{1}{2}$
4 **a** $a = 2$, $b = -5$ **b** $(\frac{5}{4}, -\frac{25}{8})$

- 5 $a = -8$
6 $a = 6$
7 **a** (2.5, -12.25) **b** $(\frac{7}{48}, -\frac{625}{96})$
c (0, 27), (3, 0) **d** (-2, 48), (4, -60)
e (-3, 4), (-1, 0) **f** (-1.5, 0.5)
8 $a = -1$, $b = 2$
9 $a = -\frac{2}{9}$, $b = \frac{3}{2}$, $c = -3$, $d = 7\frac{1}{2}$

Exercise 18D

1 **a**

x		1		3	
$f'(x)$	-	0	+	0	-
shape of f	\	—	/	—	\

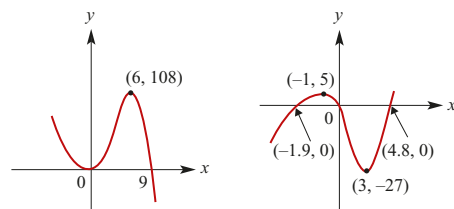
Local minimum at $x = 1$;
local maximum at $x = 3$

b

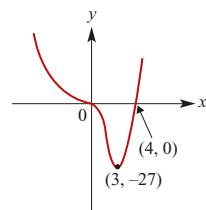
x		2		5	
$f'(x)$	+	0	-	0	-
shape of f	/	—	\	—	\

Local maximum at $x = 2$;
stationary point of inflection at $x = 5$

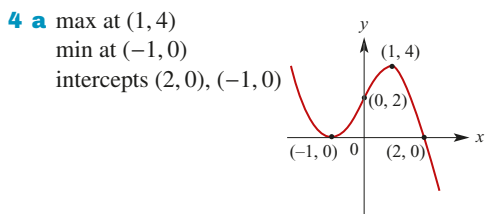
- 2 **a** min (0, 0) **b** min (3, -27)
max (6, 108) max (-1, 5)



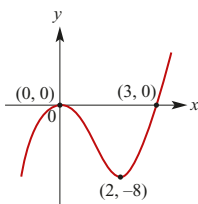
- c** inflection (0, 0)
min (3, -27)



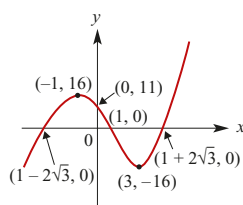
- 3 **a** (0, 0) max; $(\frac{8}{3}, -\frac{256}{27})$ min
b (0, 0) min; (2, 4) max **c** (0, 0) min
d $(\frac{10}{3}, -\frac{200\,000}{729})$ min; (0, 0) inflection
e (3, -7) min; $(\frac{1}{3}, \frac{67}{27})$ max
f (6, -36) min; $(\frac{4}{3}, \frac{400}{27})$ max



- b** min at $(2, -8)$
 max at $(0, 0)$
 intercepts $(3, 0), (0, 0)$

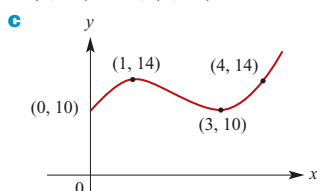


- c** min at $(3, -16)$
 max at $(-1, 16)$
 intercepts $(0, 11), (1 \pm 2\sqrt{3}, 0), (1, 0)$

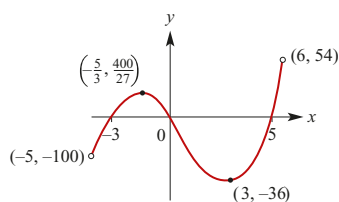


- 5 a** Local maximum
b Stationary point of inflection

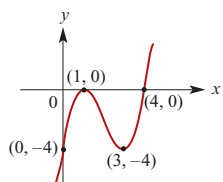
- 6 a** $(-\infty, 1) \cup (3, \infty)$
b $(1, 14)$ max; $(3, 10)$ min



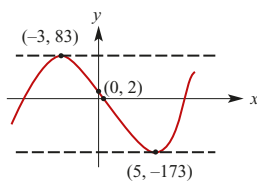
- 7** $\{x : -2 < x < 2\}$
8 a $x \in (-1, 1)$ **b** $x \in (-\infty, -1) \cup (1, \infty)$
9 a $x = -\frac{5}{3}, x = 3$
b max at $(-\frac{5}{3}, \frac{400}{27})$, min at $(3, -36)$
 intercepts $(5, 0), (0, 0), (-3, 0)$



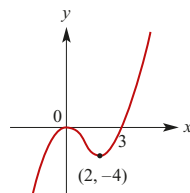
10



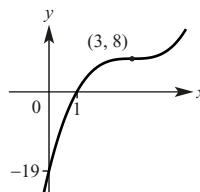
11



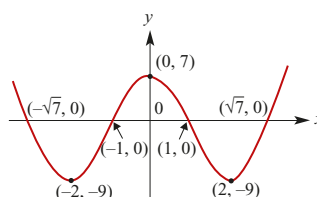
- 12 a i** $(0, 2)$ **ii** $(-\infty, 0) \cup (2, \infty)$ **iii** $\{0, 2\}$
b



- 13** Stationary point of inflection at $(3, 8)$



- 14** min at $(-2, -9)$ and $(2, -9)$; max at $(0, 7)$
 intercepts $(\pm\sqrt{7}, 0), (\pm 1, 0), (0, 7)$



Exercise 18E

- 1** 2500 cm²
2 25
3 2
4 a $V = (6 - 2x)^2 x$
b $V_{\max} = 16 \text{ m}^3$ when $x = 1$
5 a i 0.9375 m **ii** 2.5 m **iii** 2.8125 m
b $x = \frac{40}{3}, y = \frac{80}{27}$
c i $x = 11.937, x = 1.396$ **ii** $x = 14.484$
6 b $V = \frac{75x - x^3}{2}$ **c** 125 cm³ **d** 118 cm³
7 256π
8 $x = \frac{5}{3}(9 - \sqrt{21})$

- 9** Absolute max = 2; Absolute min = -30
10 Absolute max = 6; Absolute min = -9
11 Absolute max = 32; Absolute min = -8
12 Absolute max = 1050; Absolute min = -8

- 13 b** $\frac{dV}{dx} = 30x - 36x^2$ **c** $\frac{125}{36}$
d $\frac{432}{125}$ when $x = 0.8$ **e** $\frac{125}{36}$ when $x = \frac{5}{6}$

- 14 a** $15 \leq y \leq 18$ **b** Max 75, min 36
15 a $\frac{125\,000}{27}$ **b** 3000 **c** $\frac{125\,000}{27}$

- 16 b** $\frac{dA}{dx} = \frac{1}{8}(2x - 10)$ **c** $x = 5$ **d** $\frac{25}{8} \text{ m}^2$

Exercise 18F

- 1 a** $x = 11$ **b** $x = -16$
2 a -12 cm/s **b** $t = 6, x = -25$
c -9 cm/s **d** 9 cm/s
3 a -3 cm/s **b** $2\sqrt{3} \text{ s}$
4 a $x = 5 \text{ cm}, v = 0 \text{ cm/s}, a = -12 \text{ cm/s}^2$
b $t = 0, x = 5, a = -12; t = 1, x = 3, a = 12$

- 5 a** 2 m/s^2 **b** 50 m/s^2
6 a 3.5 s **b** 2 m/s^2 **c** 14.5 m
d $t = 2.5 \text{ s}$; particle is 1.25 m to the left of O
7 a $0 \text{ s}, 1 \text{ s}, 2 \text{ s}$
b $2 \text{ m/s}, -1 \text{ m/s}, 2 \text{ m/s}; -6 \text{ m/s}^2, 0 \text{ m/s}^2, 6 \text{ m/s}^2$
c 0 m/s
8 a 12 cm to the right of O
b 2 cm to the right of O
c Moving to the left at 7 cm/s
d $t = 3.5 \text{ s}$; particle is 0.25 cm to the left of O
e -2 cm/s **f** 2.9 cm/s
9 a 3 cm to the left of O , moving to the right at 24 cm/s
b $v = 3t^2 - 22t + 24$
c At $\frac{4}{3} \text{ s}$ and 6 s
d $11\frac{22}{27} \text{ cm}$ to the right of O and 39 cm to the left of O
e $4\frac{2}{3} \text{ s}$
f $a = 6t - 22$
g When $t = \frac{11}{3} \text{ s}$ and the particle is $13\frac{16}{27} \text{ cm}$ left of O moving to the left at $16\frac{1}{3} \text{ cm/s}$
10 a $18 \text{ m/s}^2, 54 \text{ m/s}^2, 114 \text{ m/s}^2$ **b** 58 m/s^2
11 When $t = 2 \text{ s}$, $v = 6 \text{ cm/s}$, $a = -14 \text{ cm/s}^2$
 When $t = 3 \text{ s}$, $v = -5 \text{ cm/s}$, $a = -8 \text{ cm/s}^2$
 When $t = 8 \text{ s}$, $v = 30 \text{ cm/s}$, $a = 22 \text{ cm/s}^2$
12 a $t = 4 \text{ s}$ and $t = -1 \text{ s}$ **b** $t = \frac{3}{2} \text{ s}$

Exercise 18G

- 1 a** $f'(x) = (x-2)(3x-2(b+1))$
b $(2, 0), \left(\frac{2(b+1)}{3}, -\frac{4(b-2)^3}{27}\right)$ **d** $b = 5$
2 a $(0, 0), (9, -2187)$
b $(a, b), (9+a, -2187+b)$
3 a i $(-\infty, \frac{1}{2a})$ **ii** $(\frac{1}{2a}, \infty)$
b $y = -x + \frac{1}{a}$ **c** $y = x - \frac{1}{a}$ **d** $(-\infty, \frac{1}{4a}]$
4 a $(a, 0), \left(\frac{a+2}{3}, \frac{4(a-1)^3}{27}\right)$
b Local minimum at $(a, 0)$
 Local maximum at $\left(\frac{a+2}{3}, \frac{4(a-1)^3}{27}\right)$
c i $y = (a-1)^2(x-1)$ **ii** $y = 0$
iii $y = -\frac{(a-1)^2}{4}(x-a)$
5 a i $2(a-2)$ **ii** $m = 2(a-2)$
b $P(a, (a-2)^2)$
c $y = 2(a-2)x - a^2 + 4$ **d** $\frac{a+2}{2}$
6 a $h = 2$ **b** $a = 3$ **c** $a = -16, b = -24$
7 a $(0, 0)$ **b** (a, b)
8 a $f'(x) = 2(x-1)(x-b)(2x-b-1)$
b $(1, 0), (b, 0), \left(\frac{b+1}{2}, \frac{(b-1)^4}{16}\right)$ **c** $b = 3$

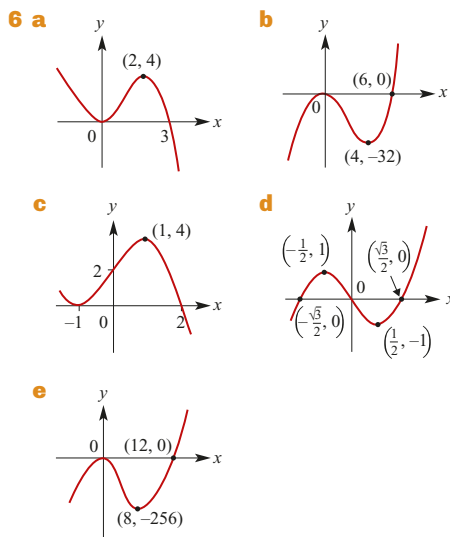
Exercise 18H

- 1 a** 1.32 **b** 1.164 **c** 1.124 or 1.451
d 2.151 **e** -1.75
2 1.44225 **3** 1.618
4 a ii $1.869565, 1.799452, 1.796328$
b ii $1.967742, 1.966904, 1.966903$
c ii $0.636364, 0.618382, 0.618034$
d ii $3.245161, 3.225355, 3.225240$

Chapter 18 review

Technology-free questions

- 1 a** $\frac{dy}{dx} = 4 - 2x$ **b** 2 **c** $y = 2x + 1$
2 a $3x^2 - 8x$ **b** -4 **c** $y = -4x$
d $(0, 0)$
3 a $3x^2 - 12$; $x = \pm 2$
b Local minimum at $x = 2$
 Local maximum at $x = -2$
c $x = 2, y = -14$; $x = -2, y = 18$
4 a Stationary point of inflection at $x = 0$
b Maximum at $x = 0$
c Min at $x = 3$, max at $x = 2$
d Min at $x = 2$, max at $x = -2$
e Max at $x = 2$, min at $x = -2$
f Max at $x = 3$, min at $x = 1$
g Max at $x = 4$, min at $x = -3$
h Max at $x = 3$, min at $x = -5$
5 a $\left(-\frac{2}{3}, -\frac{16}{9}\right)$ minimum, $\left(\frac{2}{3}, \frac{16}{9}\right)$ maximum
b $(-1, 0)$ maximum, $(2, -27)$ minimum
c $\left(\frac{2}{3}, \frac{100}{27}\right)$ maximum, $(3, -9)$ minimum



- 7 a** C **b** A **c** B
8 a 20 m **b** 6 s **c** 40 m/s
9 72

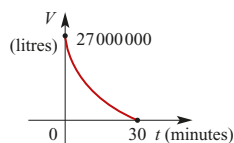
Multiple-choice questions

- 1 D 2 E 3 E 4 A 5 C 6 D
 7 D 8 A 9 A 10 C 11 A 12 A

Extended-response questions

- 1 a -14 m/s b -8 m/s^2

2 a

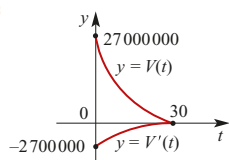


- b i 17.4 minutes ii 2.9 minutes

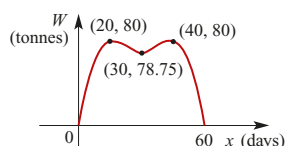
c $\frac{dV}{dt} = -3000(30 - t)^2$

- d 30 minutes e 28.37 minutes

f



3 a



- b From 5.71 days until 54.29 days

- c When $x = 20$ and when $x = 40$, $\frac{dW}{dx} = 0$;

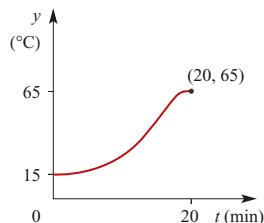
When $x = 60$, $\frac{dW}{dx} = -12$ tonnes per day

- d When $x = 30$, $W = 78.75$

4 a 15°C

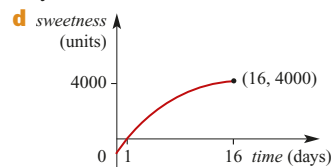
- b 0°C/min , $\frac{45}{16}^\circ\text{C/min}$, $\frac{15}{4}^\circ\text{C/min}$,
 $\frac{45}{16}^\circ\text{C/min}$, 0°C/min

c

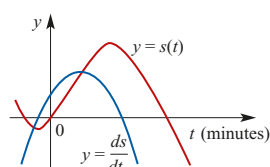


- 5 a 768 units/day b 432, 192, 48, 0

c $t = 16$



6 a



- b 11:59 a.m., 12:03 p.m.

- c $\frac{5}{27} \text{ km}$, 1 km

- d $\frac{8}{27} \text{ km/min} = 17\frac{7}{9} \text{ km/h}$

- e $\frac{1}{3} \text{ km/min} = 20 \text{ km/h}$

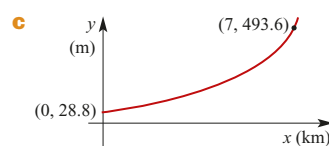
- 7 a $0 \leq t \leq 12$

- b i 27 L/h ii 192 L/h

- 8 a -1 m/s b $k = 4$ c -4 m/s

- 9 a 28.8 m

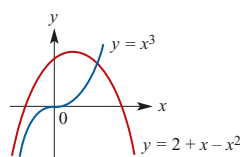
- b 374.4



- d Path gets too steep after 7 km

- e i 0.0384 ii 0.0504 iii 0.1336

10 a



- b For $x \leq 0$, the minimum vertical distance occurs when $x = -1$; Min distance = 1 unit

- 11 8 mm for maximum; $\frac{4}{3}$ mm for minimum

- 12 a $y = 5 - x$

- b $P = x(5 - x)$

- c Maximum 6.25 when $x = 2.5$, $y = 2.5$

- 13 a $y = 10 - 2x$

- b $A = x^2(10 - 2x)$

- c Maximum $\frac{1000}{27}$ when $x = \frac{10}{3}$, $y = \frac{10}{3}$

- 14 $20\sqrt{10}$

- 15 a $y = 8 - x$

- b $s = x^2 + (8 - x)^2$

- c 32

- 16 $\frac{4}{3}$, $\frac{8}{3}$

- 17 Maximum area is 625 m^2 for $25 \text{ m} \times 25 \text{ m}$

- 18 $x = 12$

- 19 32

- 20 Maximum value of P is 2500

- 21 Maximum area is 2 km^2 for $2 \text{ km} \times 1 \text{ km}$

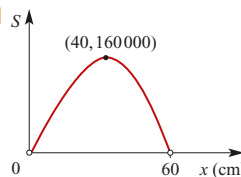
- 22 $p = \frac{3}{2}$, $q = \frac{8}{3}$

- 23 a $y = 60 - x$

- b $S = 5x^2(60 - x)$

- c $0 < x < 60$

- d S

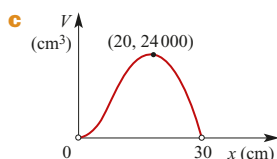


- e $x = 40$, $y = 20$

- f 74 005

- 24 12°C

25 b $0 < x < 30$



d 20 cm, 40 cm, 30 cm

e $x = 14.82$ or $x = 24.4$

26 b Maximum when $x = 3$ and $y = 18$

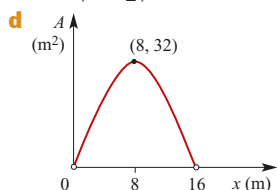
27 a Use 44 cm for circle and 56 cm for square

b Use all the wire for the circle

28 Length 7.2 metres, width 4.5 metres

29 a $A = xy$ b $A = \left(8 - \frac{x}{2}\right)x$

c $0 < x < 16$



e 32 m²

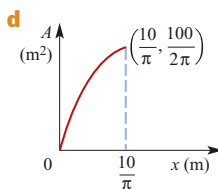
30 $h = 1188$, $a = 937$

31 $\frac{25}{6}$ m²

32 b $x = 1$ c $a = 0.1$ d $(2, 0.2)$

33 a $y = 10 - \pi x$ b $0 \leq x \leq \frac{10}{\pi}$

c $A = \frac{x}{2}(20 - \pi x)$

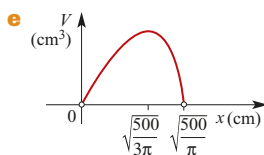


e Maximum when $x = \frac{10}{\pi}$

f A semicircle

34 a $h = \frac{500}{\pi x} - x$ b $V = 500x - \pi x^3$

c $\frac{dV}{dx} = 500 - 3\pi x^2$ d $x = 10\sqrt{\frac{5}{3\pi}} \approx 7.28$



f 2427.89 cm³

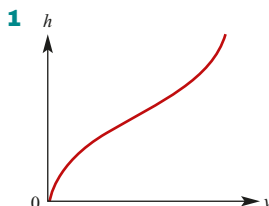
g $x = 2.05$, $h = 75.41$ or $x = 11.46$, $h = 2.42$

35 a $r = 4.3$ cm, $h = 8.6$ cm

b $r = 4.3$ cm, $h = 8.6$ cm

Chapter 19

Technology-free questions



2 a 1 cm/s b 41 cm/s

3 a i -4 ii -3 b $-2 - h$ c -2

4 $x - 1$

5 a $6x^2 - 1$ b $2x + 1$ c 1

6 a 13 b 10

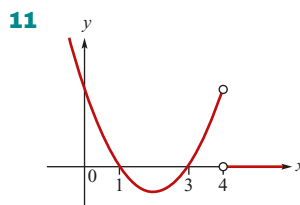
7 a $x = 0$ or $x = \frac{1}{2}$ b $x = \frac{1}{4}$ c $x < \frac{1}{4}$

d $x > \frac{1}{4}$ e $x = \frac{11}{4}$

8 a $-6x^{-4} + x^{-2}$ b $\frac{2z - 9}{z^4}$

9 Tangent $y = -3x - 1$; Normal $y = \frac{1}{3}x - \frac{13}{3}$

10 Local max $\left(2, \frac{11}{3}\right)$, local min $\left(3, \frac{7}{2}\right)$



12 Local max $\left(-\frac{2}{\sqrt{3}}, \frac{32}{3\sqrt{3}}\right)$

Local min $\left(\frac{2}{\sqrt{3}}, -\frac{32}{3\sqrt{3}}\right)$

13 a $\frac{x^5}{10} + c$ b $3x^3 - 12x^2 + 16x + c$

c $\frac{3x^4}{4} - 2x^2 + c$

14 a $f(x) = x^2 - 1$

b $f(x) = \frac{x^3}{3} - \frac{3x^2}{2} + \frac{19}{3}$

c $f(x) = \frac{x^3}{3} - x^2 + x + \frac{7}{3}$

Multiple-choice questions

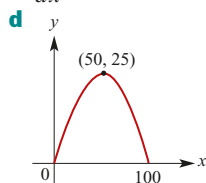
1 B	2 A	3 B	4 A	5 B
6 A	7 D	8 B	9 C	10 A
11 C	12 B	13 A	14 C	15 C
16 D	17 E	18 C	19 D	20 E
21 D	22 A	23 A	24 C	25 D
26 B	27 B	28 B	29 C	30 D
31 C	32 A	33 A	34 C	35 C
36 D	37 D	38 D	39 B	

Extended-response questions

1 a 100

c $x = 50, y = 25$

b $\frac{dy}{dx} = 1 - 0.02x$



e i (25, 18.75) ii (75, 18.75)

2 a $(66\frac{2}{3}, 14\frac{22}{27})$

b i 0.28 ii -0.32 iii -1

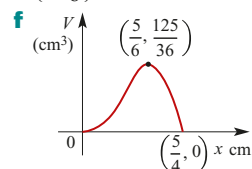
c A gradual rise to the turning point and a descent which becomes increasingly steep (in fact, alarmingly steep)

d Smooth out the end of the trip

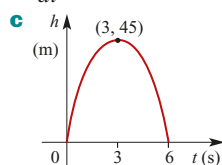
3 a $h = 5 - 4x$ c $0 < x < \frac{5}{4}$

d $\frac{dV}{dx} = 30x - 36x^2$

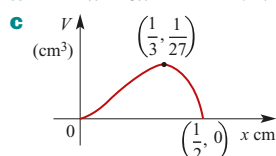
e $\{0, \frac{5}{6}\}$; Maximum volume = $3\frac{17}{36} \text{ cm}^3$



4 a $\frac{dh}{dt} = 30 - 10t$ b 45 m



5 a $A = 4x - 6x^2$ b $V = x^2 - 2x^3$

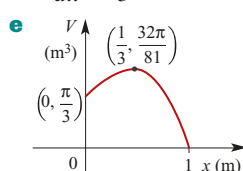


d $\frac{1}{3} \text{ cm} \times \frac{1}{3} \text{ cm} \times \frac{1}{3} \text{ cm}$; Volume = $\frac{1}{27} \text{ cm}^3$

6 a i $r = \sqrt{1 - x^2}$ ii $h = 1 + x$

c $0 < x < 1$

d i $\frac{dV}{dx} = \frac{\pi}{3}(1 - 2x - 3x^2)$ ii $\{\frac{1}{3}\}$ iii $\frac{32\pi}{81} \text{ m}^3$



7 a 1000 insects

b 1366 insects

c i $t = 40$ ii $t = 51.70$

d 63.64

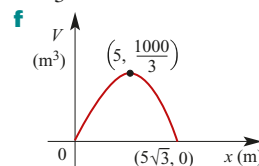
e i $\frac{1000 \times 2^{\frac{3}{4}}(2^{\frac{h}{20}} - 1)}{h}$

ii Consider h decreasing and approaching zero; instantaneous rate of change = 58.286 insects/day

8 a $h = \frac{150 - 2x^2}{3x}$ b $V = \frac{2}{3}(150x - 2x^3)$

c $\frac{dV}{dx} = 2(50 - 2x^2)$ d $0 < x < 5\sqrt{3}$

e $\frac{1000}{3} \text{ m}^3$ when $x = 5$



9 a 10

c i $h = 2.5x$

d $V = 40(420x - 135x^2)$

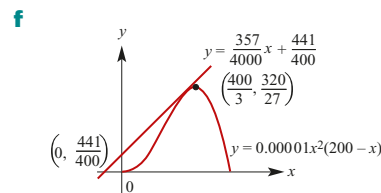
e i $x = \frac{14}{9}, y = \frac{140}{9}$ ii $13\,066\frac{2}{3} \text{ m}^3$

10 a $a = 200, k = 0.000\,01$

b i $\frac{400}{3}$ ii $\frac{320}{27}$ c i $\frac{8379}{800}$ ii $\frac{357}{4000}$

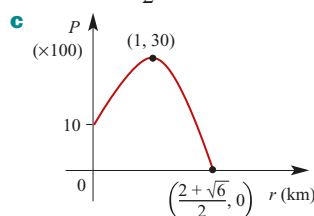
d i $y = \frac{357}{4000}x + \frac{441}{400}$ ii $\frac{441}{400}$

e 0.09975

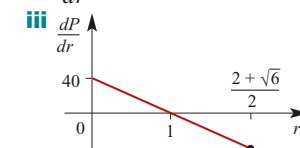


11 a 10 000 people/km²

b $0 \leq r \leq \frac{2 + \sqrt{6}}{2}$



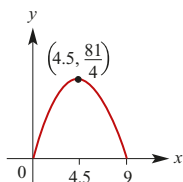
d i $\frac{dP}{dr} = 40 - 40r$ ii 20, 0, -40



e At $r = 1$

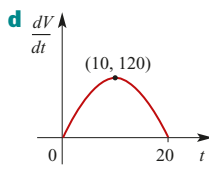
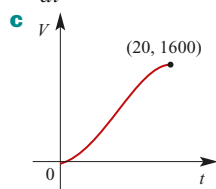
- 12 a** $y = ax - x^2$ **b** $0 < x < a$ **c** $\frac{a^2}{4}, \frac{a}{2}$
d Negative coefficient of x^2 for quadratic function

e i $0 < y \leq \frac{81}{4}$

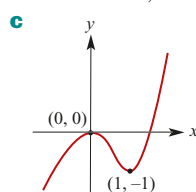


- 13 a i** 0 mL **ii** 1600 mL

b $\frac{dV}{dt} = 0.6(40t - 2t^2)$



- 14 a** $-1 = a + b$
b $0 = 3a + 2b$, $a = 2$, $b = -3$



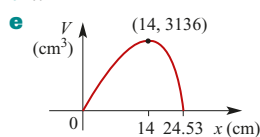
- 15 a i** $80 - 2x$ **ii** $h = \frac{\sqrt{3}}{2}x$
b $A = \frac{\sqrt{3}}{4}x(160 - 3x)$ **c** $x = \frac{80}{3}$

16 a $y = \frac{1400 - 2x^2 - 8x}{4x}$

b $V = -\frac{x^3}{2} - 2x^2 + 350x$

c $\frac{dV}{dx} = -\frac{3}{2}x^2 - 4x + 350$

d $x = 14$



f Maximum volume is 3136 cm³

g $x = 22.83$ and $y = 1.92$, or
 $x = 2.94$ and $y = 115.45$

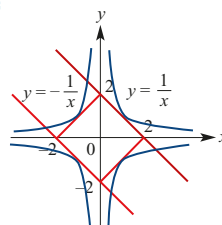
Investigations

See solutions supplement

Chapter 20

Exercise 20A

- 1 a** $30(x - 1)^{29}$ **b** $100(x^4 - 2x^9)(x^5 - x^{10})^{19}$
c $4(1 - 3x^2 - 5x^4)(x - x^3 - x^5)^3$ **d** $8(x + 1)^7$
e $-4(x + 1)(x^2 + 2x)^{-3}$ **f** $-6(x + x^{-2})(x^2 - 2x^{-1})^{-4}$
2 a $24x^2(2x^3 + 1)^3$ **b** 648
3 a $-\frac{1}{16}$ **b** $-\frac{3}{256}$
4 a $-\frac{2}{9}$ **b** $(-3, -\frac{1}{3}), (0, \frac{1}{3})$
5 a $-\frac{1}{4}$ **b** $\frac{1}{4}$ **c** $y = -x + 2$
d $y = x - 2$
e At P, $y = x + 2$; at Q, $y = -x - 2$; $(-2, 0)$
f



Exercise 20B

- 1 a** $\frac{1}{3}x^{-\frac{2}{3}}$ **b** $\frac{3}{2}x^{\frac{1}{2}}, x > 0$
c $\frac{5}{2}x^{\frac{3}{2}} - \frac{3}{2}x^{\frac{1}{2}}, x > 0$ **d** $x^{-\frac{1}{2}} - 5x^{\frac{2}{3}}, x > 0$
e $-\frac{5}{6}x^{-\frac{11}{6}}, x > 0$ **f** $-\frac{1}{2}x^{-\frac{3}{2}}, x > 0$
2 a $x(1 + x^2)^{-\frac{1}{2}}$ **b** $\frac{1}{3}(1 + 2x)(x + x^2)^{-\frac{2}{3}}$
c $-x(1 + x^2)^{-\frac{3}{2}}$ **d** $\frac{1}{3}(1 + x)^{-\frac{2}{3}}$
3 a i $\frac{4}{3}$ **ii** $\frac{4}{3}$ **iii** $\frac{1}{3}$ **iv** $\frac{1}{3}$
4 a $\{x : 0 < x < 1\}$ **b** $\{x : x > (\frac{2}{3})^6\}$
5 a $-5x^{-\frac{1}{2}}(2 - 5\sqrt{x})$ **b** $3x^{-\frac{1}{2}}(3\sqrt{x} + 2)$
c $-4x^{-3} - \frac{3}{2}x^{-\frac{5}{2}}$ **d** $\frac{3}{2}x^{\frac{1}{2}} - x^{-\frac{3}{2}}$
e $\frac{15}{2}x^{\frac{3}{2}} + 3x^{-\frac{1}{2}}$

Exercise 20C

- 1 a** $-\frac{3}{x} + c$ **b** $3x^2 - \frac{2}{3x^3} + c$
c $\frac{4}{3}x^{\frac{3}{2}} + \frac{2}{5}x^{\frac{5}{2}} + c$ **d** $\frac{9}{4}x^{\frac{4}{3}} - \frac{20}{9}x^{\frac{9}{4}} + c$
e $\frac{3}{2}x^2 - \frac{2}{x} + c$ **f** $\frac{12}{7}x^{\frac{7}{4}} - \frac{14}{3}x^{\frac{3}{2}} + c$

$$2 \text{ a } y = \frac{2}{3}x^{\frac{3}{2}} + \frac{1}{2}x^2 - \frac{22}{3}$$

$$\text{b } y = \frac{3}{2} - \frac{1}{2x^2} \quad \text{c } y = \frac{3}{2}x^2 - \frac{1}{x} + \frac{9}{2}$$

$$3 \text{ f}(x) = x^3 + \frac{1}{x} - \frac{17}{2}$$

$$4 \text{ s} = \frac{3t^2}{2} + \frac{8}{t} - 8$$

$$5 \text{ y} = 5$$

$$6 \text{ a } a = 2 \quad \text{b } y = x^2 + 1$$

$$7 \text{ y} = \frac{x^3}{3} + \frac{7}{3}$$

Exercise 20D

$$1 \text{ a } 6x \quad \text{b } 0 \quad \text{c } 108(3x+1)^2$$

$$\text{d } -\frac{1}{4}x^{-\frac{3}{2}} + 18x$$

$$\text{e } 306x^{16} + 396x^{10} + 90x^4$$

$$\text{f } 10 + 12x^{-3} + \frac{9}{4}x^{-\frac{1}{2}}$$

$$2 \text{ a } 18x \quad \text{b } 0 \quad \text{c } 12 \quad \text{d } 432(6x+1)^2$$

$$\text{e } 300(5x+2)^2 \quad \text{f } 6x+4+6x^{-3}$$

$$3 -9.8 \text{ m/s}^2$$

$$4 \text{ a i } -16 \quad \text{ii } 4 \text{ m/s} \quad \text{iii } \frac{7}{4} \text{ m/s} \quad \text{iv } -32 \text{ m/s}$$

$$\text{b } t = 0$$

$$\text{c } -8 \text{ m/s}$$

Exercise 20E

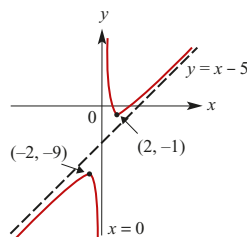
$$1 \text{ a } (\frac{1}{2}, 4), (-\frac{1}{2}, -4) \quad \text{b } y = \frac{15}{4}x + 1$$

$$2 \pm \frac{1}{2}$$

$$3 \frac{1}{2}$$

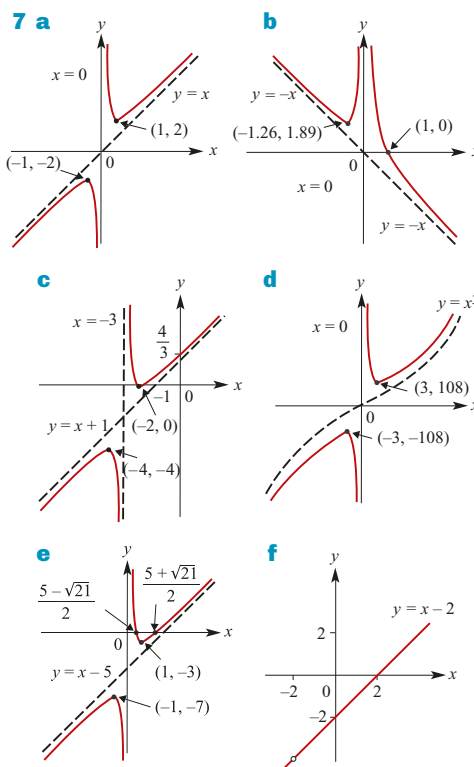
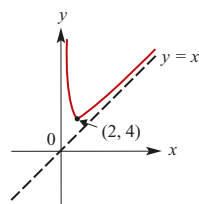
$$4 \text{ a } (4, 0), (1, 0) \quad \text{b } y = x - 5, x = 0$$

$$\text{c } (2, -1) \text{ min}, (-2, -9) \text{ max}$$



$$5 \text{ 3}$$

$$6 \text{ 4}$$



Chapter 20 review

Technology-free questions

$$1 \text{ a } \frac{1}{2x^{\frac{1}{2}}} \quad \text{b } \frac{1}{3x^{\frac{2}{3}}} \quad \text{c } \frac{2}{3x^{\frac{4}{3}}} \quad \text{d } \frac{4}{3}x^{\frac{1}{3}}$$

$$\text{e } -\frac{1}{3x^{\frac{4}{3}}} \quad \text{f } -\frac{1}{3x^{\frac{4}{3}}} + \frac{6}{5x^{\frac{5}{5}}}$$

$$2 \text{ a } 8x + 12$$

$$\text{b } 24(3x+4)^3$$

$$\text{c } \frac{1}{(3-2x)^{\frac{3}{2}}}$$

$$\text{d } -\frac{2}{(3+2x)^2}$$

$$\text{e } -\frac{4}{3(2x-1)^{\frac{5}{3}}}$$

$$\text{f } -\frac{3x}{(2+x^2)^{\frac{3}{2}}}$$

$$\text{g } \frac{1}{3}\left(4x + \frac{6}{x^3}\right)\left(2x^2 - \frac{3}{x^2}\right)^{-\frac{2}{3}}$$

$$3 \text{ a } -\frac{1}{x^2} + c$$

$$\text{b } \frac{2x^{\frac{5}{2}}}{5} - \frac{4x^{\frac{3}{2}}}{3} + c$$

$$\text{c } \frac{3x^2}{2} + 2x + c$$

$$\text{d } -\frac{6x+1}{2x^2} + c$$

$$\text{e } \frac{5x^2}{2} - \frac{4x^{\frac{3}{2}}}{3} + c$$

$$\text{f } \frac{20x^{\frac{7}{4}}}{7} - \frac{3x^{\frac{4}{3}}}{2} + c$$

$$\text{g } 2x - \frac{2x^{\frac{3}{2}}}{3} + c$$

$$\text{h } -\frac{3x+1}{x^2} + c$$

$$4 \text{ s} = \frac{1}{2}t^2 + 3t + \frac{1}{t} + \frac{3}{2}$$

5 a $\frac{1}{6}$ b -2 c $-\frac{1}{16}$ d -2 e $\frac{1}{6}$ f 0

6 $(\frac{1}{2}, 2), (-\frac{1}{2}, -2)$

7 $(\frac{1}{16}, \frac{1}{4})$

Multiple-choice questions

- 1 B 2 D 3 A 4 A 5 A
6 E 7 A 8 B 9 A 10 D

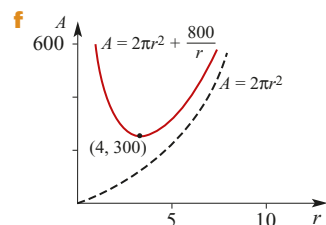
Extended-response questions

1 a $h = \frac{400}{\pi r^2}$

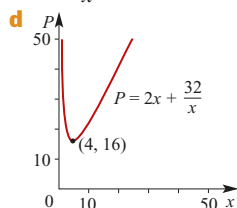
c $\frac{dA}{dr} = 4\pi r - \frac{800}{r^2}$

d $r = \left(\frac{200}{\pi}\right)^{\frac{1}{3}} \approx 3.99$

e $A = 301 \text{ cm}^2$



2 a $y = \frac{16}{x}$ c $x = 4, P = 16$



3 a $OA = \frac{120}{x}$ b $OX = \frac{120}{x} + 7$

c $OZ = x + 5$ d $y = 7x + \frac{600}{x} + 155$

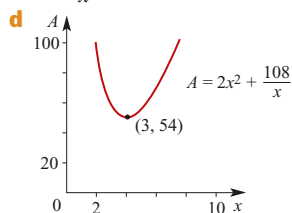
e $x = \frac{10\sqrt{42}}{7} \approx 9.26 \text{ cm}$

4 a $A(-2, 0), B(0, \sqrt{2})$ b $\frac{dy}{dx} = \frac{1}{2\sqrt{x+2}}$

c i $\frac{1}{2}$ ii $2y - x = 3$ iii $CD = \frac{3\sqrt{5}}{2}$

d $x > -\frac{7}{4}$

5 a $h = \frac{18}{x^2}$ c $x = 3, h = 2$



6 a $y = \frac{250}{x^2}$ c $\frac{dS}{dx} = 24x - \frac{3000}{x^2}$

d $S_{\min} = 900 \text{ cm}^2$

Chapter 21

Exercise 21A

1 62 square units 2 80 square units

3 60.90625 square units 4 68 square units

5 a 13.2 b 10.2 c 11.7

6 a 4.375 b 4.48

7 a 36.8 b 36.75

8 $\pi \approx 3.13$

9 a 4.371 b 1.128

10 109.5 m²

Exercise 21B

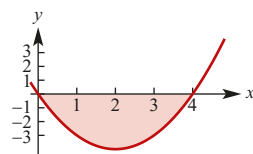
1 a $\frac{7}{3}$ b $16\frac{1}{4}$ c $\frac{9}{4}$ d 9

e $\frac{15}{4}$ f $49\frac{1}{2}$ g $15\frac{1}{3}$ h 30

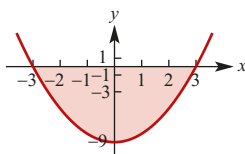
2 4 3 9 4 $\frac{4}{3}$ 5 4

Exercise 21C

1 $-\frac{32}{3}$



2 -36



3 36

4 $\frac{37}{12}$

5 a 8 b 16 c -4

6 a -12 b 36 c 20

7 a 24, 21, 45 b 4, -1, 3

8 4.5 square units

9 $166\frac{2}{3}$ square units

10 $\frac{37}{12}$ square units

11 a 1 b 1 c 14 d 31 e $2\frac{1}{4}$ f 0

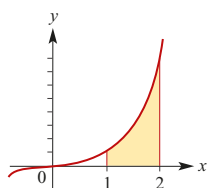
12 a $\frac{4}{3}$ b $\frac{1}{6}$ c $121\frac{1}{2}$ d $\frac{1}{6}$

e $4\sqrt{3} \approx 6.93$ f 108

Chapter 21 review

Technology-free questions

- 1 a** 3 **b** 6 **c** 114 **d** $\frac{196}{3}$ **e** 5
2 a $\frac{14}{3}$ **b** $48\frac{3}{4}$ **c** $\frac{1}{2}$ **d** $\frac{15}{16}$ **e** $\frac{16}{15}$
3 $\frac{15}{4}$ square units



- 4** $4\frac{1}{2}$ square units **5** $21\frac{1}{12}$ square units
6 a $B(1, 3), C(3, 3)$ **b** 6 **c** $\frac{4}{3}$

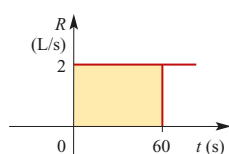
Multiple-choice questions

- 1** C **2** D **3** A **4** D **5** B
6 B **7** D **8** B **9** C **10** A

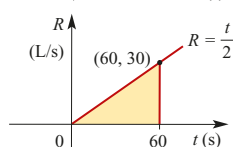
Extended-response questions

- 1 a** $y = \frac{9}{32}\left(\frac{x^3}{3} - 2x^2\right) + 3$
b **c** Yes, for $x \in \left(\frac{4}{3}, \frac{8}{3}\right)$

- 2 a i** 120 L **ii**



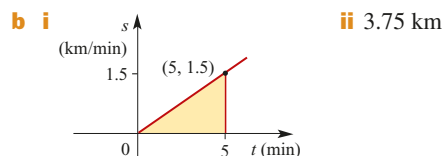
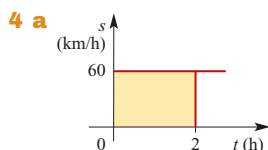
- b i** 900 L **ii**



- iii** $900a^2$ L

- c i** 7200 square units
ii Volume of water which has flowed into the container after 1 minute
iii 66.94 s

- 3 a** 27 square units **b** $y = \frac{3}{25}(x-4)^2$
c $\frac{189}{25}$ square units **d** $\frac{486}{25}$ square units



- ii** 3.75 km

- c i** $20 - 6t$ m/s²

- ii** **iii** 144 metres

- 5 a i** 4 m **ii** 16 m

- b i** 0.7 **ii** -0.8

- c i** $x = \frac{100}{3}$ **ii** $\frac{500}{27}$ m

- d** $\frac{3125}{6}$ m²

- e i** $B(15 + 5\sqrt{33}, 12)$

- ii** $R = 60\sqrt{33} - 60, q = 20, p = 15 + 5\sqrt{33}$

- 6 a i** 9 **ii** $y = 9x - 3$ **iii** $y = 3x^2 + 3x$

- b i** $12 + k$ **ii** $k = -7$ **iii** $y = 3x^2 - 7x + 12$

- 7 a** 6 m² **b i** $y = x - \frac{1}{2}$ **ii** $\left(x^2 - \frac{1}{4}\right)$ m²

- c i** $y = \frac{1}{2}x^2, P(-2, 2), S(2, 2)$ **ii** $\frac{16}{3}$ m²

- 8 a** $y = 7 \times 10^{-7}x^3 - 0.00116x^2 + 0.405x + 60$

- b** 100 m

- c i** **ii** (0, 60)

- d** 51 307 m²

- 9 a** **b** $x = 2.988$

- 10 a** 256.5624

- b i** Change first line inside for loop:

strip $\leftarrow f(\text{left}) \times h$

- ii** Change first line inside for loop:

strip $\leftarrow f(\text{right}) \times h$

- c** Change first five lines:

```
define f(x):
    return 2x
```

$a \leftarrow 0$

$b \leftarrow 3$

$n \leftarrow 100$

Chapter 22

Technology-free questions

- 1** a $\frac{25}{12}$ b $\frac{77}{60}$ c $\frac{101}{60}$
2 a $\frac{9}{2}x^{\frac{1}{2}}$ b $\frac{1}{5}x^{-\frac{4}{5}}$ c $\frac{10}{3}x^{-\frac{8}{3}}$ d $10x^{\frac{2}{3}}$
e $-\frac{1}{5}x^{-\frac{6}{5}}$ **f** $-\frac{2}{3}x^{-\frac{5}{3}} - 3x^{\frac{1}{2}}$
3 a $6(3x+5)$ b $-8(2x+7)^3$
c $\frac{2}{3}(5-2x)^{-\frac{4}{3}}$ **d** $-\frac{12}{(5+3x)^2}$
e $-\frac{2}{3}(x-1)^{-\frac{5}{3}}$ **f** $-9x(2+3x^2)^{-\frac{3}{2}}$
g $\frac{1}{3}\left(2x^3 - \frac{5}{x}\right)^{-\frac{2}{3}}\left(6x^2 + \frac{5}{x^2}\right)$
4 $x = \frac{t^2}{2} + 4t + \frac{3}{t} - \frac{3}{2}$
5 a $\frac{1}{27}$ b -3 c $-\frac{3}{8}$
6 $\left(-\left(\frac{1}{2}\right)^{\frac{1}{3}}, 4^{\frac{1}{3}}\right)$
7 $\left(\left(\frac{1}{6}\right)^{\frac{3}{2}}, \left(\frac{1}{6}\right)^{\frac{1}{2}}\right), \left(-\left(\frac{1}{6}\right)^{\frac{3}{2}}, -\left(\frac{1}{6}\right)^{\frac{1}{2}}\right)$
8 a $x^3 + x + c$ b $-t^3 - \frac{1}{2}t^2 + 2t + c$
c $\frac{2}{3}x^{\frac{3}{2}} + c$ **d** $\frac{4}{5}x^{\frac{5}{2}} + \frac{3}{4}x^{\frac{4}{3}} + c$
9 a $\frac{2}{3}$ b $\frac{5}{6}$
10 a $\frac{1}{6}$ square units b $\frac{1}{2}$ square units

Multiple-choice questions

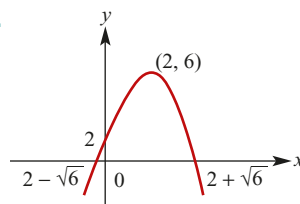
- 1** E **2** C **3** E **4** D **5** A
6 A **7** E **8** C **9** E **10** C
11 B **12** C **13** C

Chapter 23

Technology-free questions

- 1** $x = 4$ **2** $t = \frac{2d-b}{a-2c}$ **3** $x \geq -\frac{3}{2}$
4 a -12 b 3 c 100
5 15
6 $x \leq \frac{37}{5}$
7 $a = 7.9$
8 a $\left(\frac{a+8}{2}, \frac{b+14}{2}\right)$ b $a = 2, b = 6$
9 a $4y - 3x = 30$ b $\frac{25}{2}$
10 a $(2, \frac{1}{2})$ b $\sqrt{445}$ c $11x + 18y = 31$
d $22y - 36x + 61 = 0$

11



12 $f(x) = \frac{9}{8}(x-2)^2 - 6$

13 $a = -2$

14 a $w = 1500 - 9x$ b $V = 20x^2(1500 - 9x)$
c $0 \leq x \leq \frac{500}{3}$ **d** 120 000 000 cm³

15 a $\frac{16}{81}$ b $\frac{28}{153}$

16 $\frac{1}{3}$

17 a $\frac{1}{2}$ b $\frac{1}{3}$

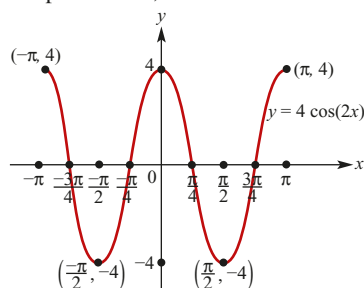
18 0.42

19 $-\frac{\pi}{9}, \frac{\pi}{9}$

20 a $c = 6$ b $0 = -8a - 2b + 6, 0 = 3a + b$
c $a = 3, b = -9$

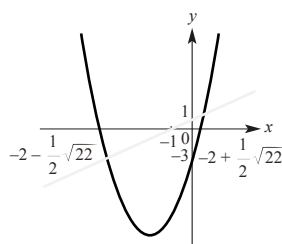
21 $a = -48$

22 a Amplitude = 4; Period = π
b



23 a $\frac{1}{4}$ b $\frac{1}{3}$ c $\frac{1}{4}$

24 a $\left(-\frac{7}{4}, -\frac{3}{4}\right)$
b



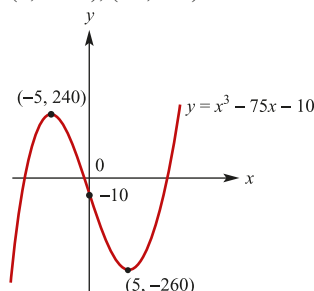
25 a $x = 3$ b $x = -\frac{5}{2}$ or $x = 1$

26 $k = 4, y = -2x^2 + 4x + 3$

27 $a = \frac{1}{3}$ **28** $y = -\frac{2x^2}{9}$ **29** $b = -\frac{1}{3}$

30 Intersect at $(-3, -27)$; both curves have gradient 27 at this point

31 a $(5, -260), (-5, 240)$



b $-260 \leq p \leq 240$

32 a $\mathbb{R} \setminus \{3\}$ b $\mathbb{R} \setminus \{2\}$ c $(-\infty, 2]$

d $[4, \infty)$ e $(-\infty, 5)$

Multiple-choice questions

- 1 B 2 A 3 D 4 D 5 D
 6 C 7 C 8 E 9 A 10 B
 11 A 12 B 13 A 14 A 15 E
 16 B 17 C 18 B 19 A 20 C
 21 A 22 B 23 B 24 D 25 D
 26 A 27 C 28 B 29 A 30 E
 31 C

Extended-response questions

1 a i $-b$ ii $x = \frac{b}{2}$

b i $S(b) = \frac{b}{2}(32 - b^2)$ ii $b = 2$

2 a $a = 4$ b $(\frac{1}{4}, 4)$ c $\frac{34}{15}$

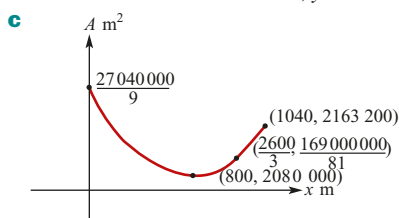
3 a $v = 4t - 6$ b 6 cm/s c 0 cm/s
 d 9 cm e 3 cm/s

4 a i $(-\infty, 0) \cup (\frac{2a}{3}, \infty)$ ii $(0, \frac{2a}{3})$

b $y = -a^2(x - a)$ c $y = \frac{x}{a^2} - \frac{1}{a}$ d $\frac{a^4}{12}$

5 a $y = 13 - 9x$ b $A = 156x - 60x^2$
 c $x = \frac{13}{10}, y = \frac{13}{10}$

6 b 2 080 000 m² when $x = 800, y = 1200$



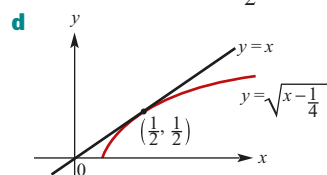
7 a $\{(0, 1), (0, 3), (0, 5), (0, 7), (0, 9), (0, 11), (2, 1), (2, 3), (2, 5), (2, 7), (2, 9), (2, 11), (4, 1), (4, 3), (4, 5), (4, 7), (4, 9), (4, 11), (6, 1), (6, 3), (6, 5), (6, 7), (6, 9), (6, 11), (8, 1), (8, 3), (8, 5), (8, 7), (8, 9), (8, 11), (10, 1), (10, 3), (10, 5), (10, 7), (10, 9), (10, 11)\}$

b i $\frac{1}{36}$ ii $\frac{5}{36}$ iii $\frac{5}{36}$ c $\frac{2}{13}$

8 a $[2c + 4, 2d + 4]$ b $g(x) = 3 - f(\frac{x-4}{2})$

d $g: [6, 8] \rightarrow \mathbb{R}, g(x) = 3 - 2\frac{x-4}{2}$

9 a $x \geq 2a$ b $x = \frac{1 \pm \sqrt{1-8a}}{2}$ c $a = \frac{1}{8}$



10 a 0.343 b 0.399

11 a 0.4219 b 0.2156 c 0.6125

12 a $[-mb + 3, -ma + 3]$ b $f^{-1}(x) = -\frac{1}{m}x + \frac{3}{m}$

c $(\frac{a+b}{2}, \frac{-m(a+b)+6}{2})$

d $2ym - 2x = -m^2(a+b) + 6m - (a+b)$

e $y = -mx - 3m + 8$

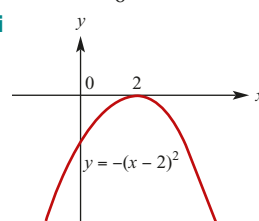
$A'(a-3, -ma+8), B'(b-3, -mb+8)$

f $y = mx + 3$

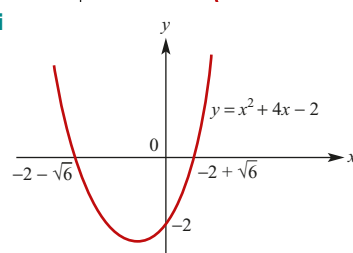
$A'(-a, -ma+3), B'(-b, -mb+3)$

g $b = 12, m = \frac{7}{6}$

13 a i



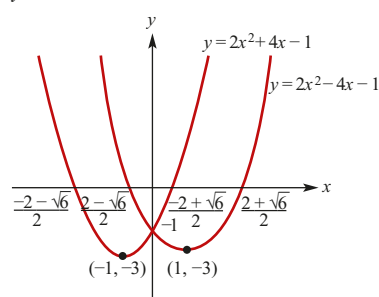
ii



b $(\frac{2}{1-p}, \frac{p^2-5p}{p-1})$ c $p = 0$ or $p = 5$

d $0 < p < 5$ and $p \neq 1$

e $y = 2x^2 - 4x - 1$



14 a $k = \frac{\pi}{6}$

b $115\sqrt{2}$ cm c $115\sqrt{3}$ cm

Appendix A

Exercise A1

1 a

	A
Step 1	3
Step 2	1

c

	A
Step 1	3
Step 2	127

e

	A
Step 1	3
Step 2	18
Step 3	93

2 a

	A	B
Step 1	2	
Step 2	2	6
Step 3	10	6

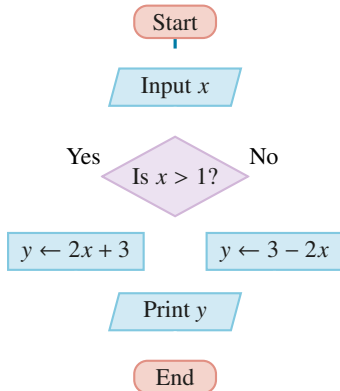
c

	A	B
Step 1	3	
Step 2	6	
Step 3	6	12

e

	A	B	C
Step 1	2		
Step 2	2	6	
Step 3	2	2	
Step 4	2	2	2
Step 5	2	2	2

3 a



b

	A
Step 1	3
Step 2	24

d

	A
Step 1	3
Step 2	14
Step 3	24

f

	A
Step 1	3
Step 2	18
Step 3	3

b

	A	B
Step 1	2	
Step 2	2	6
Step 3	2	10

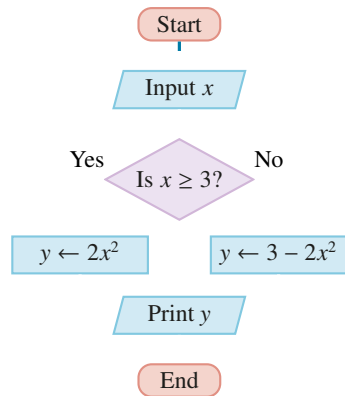
d

	A	B	C
Step 1	2		
Step 2	2	6	
Step 3	2	6	6
Step 4	6	6	6
Step 5	6	6	6

f

	A	B	C
Step 1	2		
Step 2	2	6	
Step 3	2	6	8
Step 4	2	14	8
Step 5	22	14	8

b



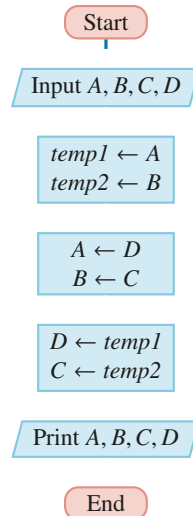
4 a

- Step 1 Input A, B, C, D
 Step 2 $temp1 \leftarrow A$, $temp2 \leftarrow B$
 Step 3 $A \leftarrow D$, $B \leftarrow C$
 Step 4 $D \leftarrow temp1$, $C \leftarrow temp2$
 Step 5 Print A, B, C, D

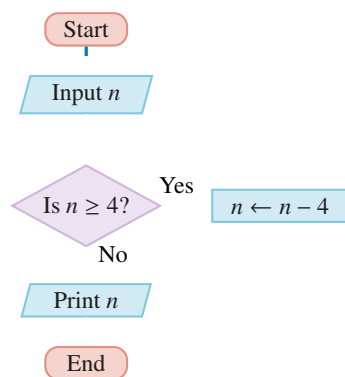
b

	A	B	C	D	temp1	temp2
Step 1	1	2	3	4		
Step 2	1	2	3	4	1	2
Step 3	4	3	3	4	1	2
Step 4	4	3	2	1	1	2

c



5 a



b i

	n
Initial	15
Pass 1	11
Pass 2	7
Pass 3	3

ii

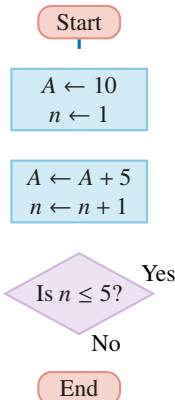
	n
Initial	12
Pass 1	8
Pass 2	4
Pass 3	0

iii

	n
Initial	3

Exercise A2

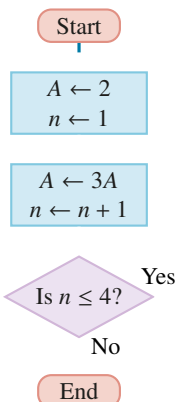
1 a i



ii

	n	A
Initial	1	10
Pass 1	2	15
Pass 2	3	20
Pass 3	4	25
Pass 4	5	30
Pass 5	6	35

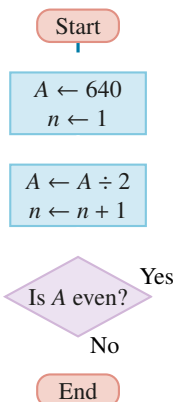
b i



ii

	n	A
Initial	1	2
Pass 1	2	6
Pass 2	3	18
Pass 3	4	54
Pass 4	5	162

c i



ii

	n	A
Initial	1	640
Pass 1	2	320
Pass 2	3	160
Pass 3	4	80
Pass 4	5	40
Pass 5	6	20
Pass 6	7	10
Pass 7	8	5

2

	sum	n	$f(n)$
Initial	0	1	195
Pass 1	195	2	190
Pass 2	385	3	185
Pass 3	570	4	180
Pass 4	750	5	175
Pass 5	925	6	170
Pass 6	1095	7	165

3 a 1.4167

b i 2.2381

ii 18.5742

iii 39.5348

iv 88.6341

4 a

	$product$	n
Initial	1	1
Pass 1	1	2
Pass 2	2	3
Pass 3	6	4
Pass 4	24	5
Pass 5	120	6

b The product of the first five natural numbers

5 Step 1 $product \leftarrow 1$ and $n \leftarrow 1$

Step 2 $product \leftarrow product \times n^2$

Step 3 $n \leftarrow n + 1$

Step 4 Repeat from Step 2 while $n \leq 10$

Step 5 Print $product$

6 a Step 1 $n \leftarrow 1$

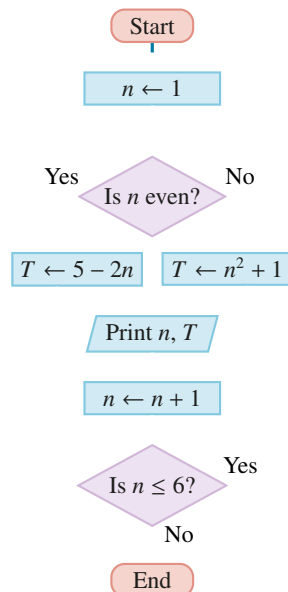
Step 2 If n is even, then $T \leftarrow 5 - 2n$
Otherwise $T \leftarrow n^2 + 1$

Step 3 Print n, T

Step 4 $n \leftarrow n + 1$

Step 5 Repeat from Step 2 while $n \leq 6$

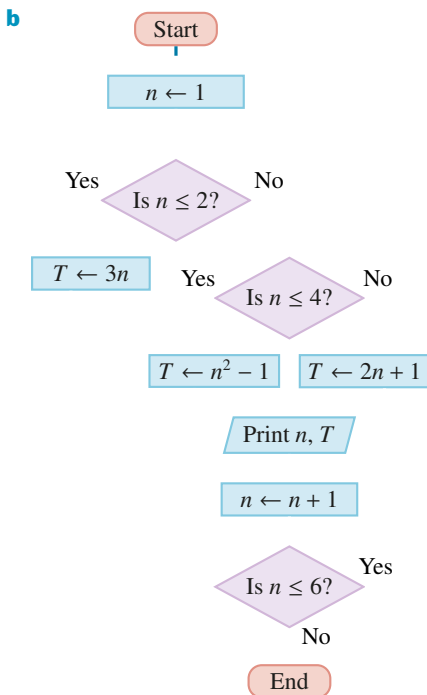
b



c

	n	T
Pass 1	1	2
Pass 2	2	1
Pass 3	3	10
Pass 4	4	-3
Pass 5	5	26
Pass 6	6	-7

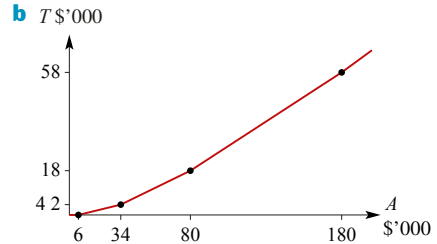
- 7 a** Step 1 $n \leftarrow 1$
 Step 2a If $n \leq 2$, then $T \leftarrow 3n$
 Step 2b Else if $n \leq 4$, then $T \leftarrow n^2 - 1$
 Step 2c Else $T \leftarrow 2n + 1$
 Step 3 Print n, T
 Step 4 $n \leftarrow n + 1$
 Step 5 Repeat from Step 2 while $n \leq 6$



c

	n	T
Pass 1	1	3
Pass 2	2	6
Pass 3	3	8
Pass 4	4	15
Pass 5	5	11
Pass 6	6	13

- 8 a** $f(A) =$
- $$\begin{cases} 0 & \text{if } A \leq 6000 \\ 0.15A - 900 & \text{if } 6000 < A \leq 34\,000 \\ 0.3A - 6000 & \text{if } 34\,000 < A \leq 80\,000 \\ 0.4A - 14\,000 & \text{if } 80\,000 < A \leq 180\,000 \\ 0.45A - 23\,000 & \text{if } A > 180\,000 \end{cases}$$



- c** Input A
 If $A \leq 6000$, then $T \leftarrow 0$
 Else if $A \leq 34\,000$, then $T \leftarrow 0.15A - 900$
 Else if $A \leq 80\,000$, then $T \leftarrow 0.3A - 6000$
 Else if $A \leq 180\,000$, then $T \leftarrow 0.4A - 14\,000$
 Else $T \leftarrow 0.45A - 23\,000$
 Print T

Exercise A3

1

```

input a, b
if a ≤ b then
    print a
else
    print b
end if
    
```

2

```

input n
if n ≤ 4 then
    T ← n
else if n ≤ 10 then
    T ← n + 1
else
    T ← n + 2
end if
print T
    
```

3 a

	i	sum
Initial		0
Pass 1	1	1
Pass 2	2	3
Pass 3	3	6
Pass 4	4	10
Pass 5	5	15

- b** 15
c The sum of the first five natural numbers

4 a 4 **b** 8 **c** 24

5 a 1 **b** 3 **c** 21

6 a

```

input n
sum ← 0
for i from 1 to n
    sum ← sum + 1 ÷ (i × (i + 1))
end for
print sum
    
```

b

	<i>i</i>	<i>sum</i>
Initial		0
Pass 1	1	0.5
Pass 2	2	0.666667
Pass 3	3	0.75
Pass 4	4	0.8

7 a

```

count ← 0
remainder ← 80
while remainder ≥ 13
    count ← count + 1
    remainder ← remainder - 13
end while
print count, remainder
    
```

b

	<i>count</i>	<i>remainder</i>
Initial	0	80
Pass 1	1	67
Pass 2	2	54
Pass 3	3	41
Pass 4	4	28
Pass 5	5	15
Pass 6	6	2

8 a $a = 7, b = 21$ **b** $a = 7, b = 20$
c $a = 7, b = 17$

9 a

```

A ← 2
while A2 > 7 + 10-4 or A2 < 7 - 10-4
    A ← 0.5 × (A + 7/A)
print A, A2
end while
    
```

b

	<i>A</i>	<i>A</i> ²
Initial	2	4
Pass 1	2.75	7.5625
Pass 2	2.647727	7.010460
Pass 3	2.645752	7.000004

10

	<i>n</i>	<i>a</i>	<i>b</i>	<i>c</i>
Initial		1	2	
Pass 1	1	1	1	1
Pass 2	2	-1	1	-1
Pass 3	3	4	-1	4
Pass 4	4	-17	4	-17
Pass 5	5	89	-17	89

11 a

	<i>A</i>	<i>A</i> ³
Initial	1.3	2.197
Pass 1	1.241716	1.914550
Pass 2	1.269426	2.045606
Pass 3	1.255275	1.977957
Pass 4	1.262270	2.011206
Pass 5	1.258753	1.994444

b Finds an approximation to $\sqrt[3]{2}$

c

```

A ← 2.5
while A3 > 20.01 or A3 < 19.99
    A ← 0.5 × (A + 20/A2)
print A, A3
end while
    
```

12

```

for n from 1 to 20
    if n ≤ 5 then
        T ← n2
    else if n ≤ 10 then
        T ← (n - 5)2
    else if n ≤ 15 then
        T ← (n - 10)2
    else
        T ← (n - 15)2
    end if
    print T
end for
    
```

13 a

```

define gradient(x1, y1, x2, y2):
    if x1 ≠ x2 then
        gradient ← (y2 - y1) / (x2 - x1)
    else
        gradient ← 'undefined'
    end if
    return gradient
    
```

b

```

define distance(x1, y1, x2, y2):
    distance ← √((x2 - x1)2 + (y2 - y1)2)
    return distance
    
```

c

```

define intercept(m, c):
    if m ≠ 0 then
        intercept ← -c/m
    else
        intercept ← 'undefined'
    end if
    return intercept
    
```

d

```

define discriminant(a, b, c):
    discriminant ← b2 - 4ac
    return discriminant
    
```

14 a

<i>a</i>	<i>b</i>	<i>c</i>
		0
1	1	1
1	2	2
2	1	3
2	2	4
3	1	5
3	2	6

b

<i>a</i>	<i>b</i>	<i>c</i>
		0
1	1	1
1	2	3
2	1	5
2	2	9
3	1	12
3	2	18