

SPECIALIST MATHEMATICS

Written examinations 1 and 2

FORMULA SHEET

Directions to students

Detach this formula sheet during reading time.

This formula sheet is provided for your reference.

Specialist Mathematics Formulas

Mensuration

area of a trapezium:	$\frac{1}{2}(a + b)h$
curved surface area of a cylinder:	$2\pi rh$
volume of a cylinder:	$\pi r^2 h$
volume of a cone:	$\frac{1}{3}\pi r^2 h$
volume of a pyramid:	$\frac{1}{3}Ah$
volume of a sphere:	$\frac{4}{3}\pi r^3$
area of a triangle:	$\frac{1}{2}bc \sin A$
sine rule:	$\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}$
cosine rule:	$c^2 = a^2 + b^2 - 2ab \cos C$

Coordinate geometry

ellipse:	$\frac{(x - h)^2}{a^2} + \frac{(y - k)^2}{b^2} = 1$
hyperbola:	$\frac{(x - h)^2}{a^2} - \frac{(y - k)^2}{b^2} = 1$

Circular (trigometric) functions

$$\cos^2(x) + \sin^2(x) = 1$$

$$1 + \tan^2(x) = \sec^2(x)$$

$$\sin(x + y) = \sin(x) \cos(y) + \cos(x) \sin(y)$$

$$\cos(x + y) = \cos(x) \cos(y) - \sin(x) \sin(y)$$

$$\tan(x + y) = \frac{\tan(x) + \tan(y)}{1 - \tan(x) \tan(y)}$$

$$\cos(2x) = \cos^2(x) - \sin^2(x) = 2 \cos^2(x) - 1 = 1 - 2 \sin^2(x)$$

$$\sin(2x) = 2 \sin(x) \cos(x)$$

$$\cot^2(x) + 1 = \operatorname{cosec}^2(x)$$

$$\sin(x - y) = \sin(x) \cos(y) - \cos(x) \sin(y)$$

$$\cos(x - y) = \cos(x) \cos(y) + \sin(x) \sin(y)$$

$$\tan(x - y) = \frac{\tan(x) - \tan(y)}{1 + \tan(x) \tan(y)}$$

$$\tan(2x) = \frac{2 \tan(x)}{1 - \tan^2(x)}$$

function	$\sin^{-1}$	$\cos^{-1}$	$\tan^{-1}$
domain	$[-1, 1]$	$[-1, 1]$	R
range	$\left[-\frac{\pi}{2}, \frac{\pi}{2}\right]$	$[0, \pi]$	$\left(-\frac{\pi}{2}, \frac{\pi}{2}\right)$

Algebra (Complex numbers)

$$z = x + yi = r(\cos \theta + i \sin \theta) = r \operatorname{cis} \theta$$

$$|z| = \sqrt{x^2 + y^2} = r$$

$$z_1 z_2 = r_1 r_2 \operatorname{cis}(\theta_1 + \theta_2)$$

$$z^n = r^n \operatorname{cis}(n\theta) \text{ (de Moivre's theorem)}$$

$$-\pi < \operatorname{Arg} z \leq \pi$$

$$\frac{z_1}{z_2} = \frac{r_1}{r_2} \operatorname{cis}(\theta_1 - \theta_2)$$

Calculus

$$\frac{d}{dx}(x^n) = nx^{n-1}$$

$$\int x^n dx = \frac{1}{n+1} x^{n+1} + c, n \neq -1$$

$$\frac{d}{dx}(e^{ax}) = ae^{ax}$$

$$\int e^{ax} dx = \frac{1}{a} e^{ax} + c$$

$$\frac{d}{dx}(\log_e(x)) = \frac{1}{x}$$

$$\int \frac{1}{x} dx = \log_e(x) + c, \text{ for } x > 0$$

$$\frac{d}{dx}(\sin(ax)) = a \cos(ax)$$

$$\int \sin(ax) dx = -\frac{1}{a} \cos(ax) + c$$

$$\frac{d}{dx}(\cos(ax)) = -a \sin(ax)$$

$$\int \cos(ax) dx = \frac{1}{a} \sin(ax) + c$$

$$\frac{d}{dx}(\tan(ax)) = a \sec^2(ax)$$

$$\int \sec^2(ax) dx = \frac{1}{a} \tan(ax) + c$$

$$\frac{d}{dx}(\sin^{-1}(x)) = \frac{1}{\sqrt{1-x^2}}$$

$$\int \frac{1}{\sqrt{a^2-x^2}} dx = \sin^{-1}\left(\frac{x}{a}\right) + c, a > 0$$

$$\frac{d}{dx}(\cos^{-1}(x)) = \frac{-1}{\sqrt{1-x^2}}$$

$$\int \frac{-1}{\sqrt{a^2-x^2}} dx = \cos^{-1}\left(\frac{x}{a}\right) + c, a > 0$$

$$\frac{d}{dx}(\tan^{-1}(x)) = \frac{1}{1+x^2}$$

$$\int \frac{a}{a^2+x^2} dx = \tan^{-1}\left(\frac{x}{a}\right) + c$$

product rule:

$$\frac{d}{dx}(uv) = u \frac{dv}{dx} + v \frac{du}{dx}$$

quotient rule:

$$\frac{d}{dx}\left(\frac{u}{v}\right) = \frac{v \frac{du}{dx} - u \frac{dv}{dx}}{v^2}$$

chain rule:

$$\frac{dy}{dx} = \frac{dy}{du} \frac{du}{dx}$$

mid-point rule:

$$\int_a^b f(x) dx \approx (b-a) f\left(\frac{a+b}{2}\right)$$

trapezoidal rule:

$$\int_a^b f(x) dx \approx \frac{1}{2}(b-a)(f(a) + f(b))$$

Euler's method:

$$\text{If } \frac{dy}{dx} = f(x), x_0 = a \text{ and } y_0 = b, \text{ then } x_{n+1} = x_n + h \text{ and } y_{n+1} = y_n + h f(x_n)$$

acceleration:

$$a = \frac{d^2x}{dt^2} = \frac{dv}{dt} = v \frac{dv}{dx} = \frac{d}{dx}\left(\frac{1}{2}v^2\right)$$

constant (uniform) acceleration:

$$v = u + at \quad s = ut + \frac{1}{2}at^2 \quad v^2 = u^2 + 2as \quad s = \frac{1}{2}(u+v)t$$

TURN OVER

Vectors in two and three dimensions

$$\underline{r} = x\underline{i} + y\underline{j} + z\underline{k}$$

$$|\underline{r}| = \sqrt{x^2 + y^2 + z^2} = r$$

$$\underline{r}_1 \cdot \underline{r}_2 = r_1 r_2 \cos \theta = x_1 x_2 + y_1 y_2 + z_1 z_2$$

$$\dot{\underline{r}} = \frac{d\underline{r}}{dt} = \frac{dx}{dt}\underline{i} + \frac{dy}{dt}\underline{j} + \frac{dz}{dt}\underline{k}$$

Mechanics

momentum:

$$\underline{p} = m\underline{v}$$

equation of motion:

$$\underline{R} = m\underline{a}$$

friction:

$$F \leq \mu N$$