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VCE Mathematical Methods  $\frac{3}{4}$   
AOS 1 Revision [0.8]  
Workshop

Error Logbook:



Mistake/Misconception #1		Mistake/Misconception #2	
Question #:	Page #:	Question #:	Page #:
Notes:		Notes:	
Mistake/Misconception #3		Mistake/Misconception #4	
Question #:	Page #:	Question #:	Page #:
Notes:		Notes:	

## Section A: Cheat Sheets

### Cheat Sheet



#### [1.1.1] - Find the Maximal Domain and Range

- Inside of a log must be \_\_\_\_\_.
- Inside of a root must be \_\_\_\_\_.
- Denominator \_\_\_\_\_.
- The domain of sum or product of two functions is equal to the \_\_\_\_\_ of the two domains.

#### [1.1.2] - Find the Rule, Domain and Range of a Composite Function (Range Does Not Require Splitting to Find as the Function is Easy to Draw)

- $f(g(x)) = \_\_\_ \circ \_\_\_ (x)$ .
- For composite function to exist, \_\_\_\_\_  $\subseteq$  \_\_\_\_\_.
- The domain of composite is equal to the domain of \_\_\_\_\_ function.
- The range of composite is a \_\_\_\_\_ of the range of the outside.

#### [1.1.3] - Find the Rule, Domain, and Range of Inverse Functions

- $f$  needs to be \_\_\_\_\_ for  $f^{-1}$  to exist.
- Domain of the inverse function equals to \_\_\_\_\_ and vice versa.
- Symmetrical around \_\_\_\_\_.
- For intersections of inverses, we can equate the function to \_\_\_\_\_.

#### [1.1.4] - Find the Composite Function of the Inverse Function

- The composite function of inverses is always given by  $f(f^{-1}(x)) = \_\_\_\_\_\_$ .

#### [1.2.1] - Find a New Domain to Fix Composite Functions

- The range of the \_\_\_\_\_ function must be a subset of the \_\_\_\_\_ of the outside function.
- We restrict the \_\_\_\_\_ of the inside function so its \_\_\_\_\_ fits in the domain of the outside function.

#### [1.2.2] - Find the Range of Complex Composite Functions

- To find the range of a complicated function, we can break the function into a \_\_\_\_\_ of two simpler functions.

#### [1.2.3] - Find the Gradient of Inverse Functions

- If the gradient of  $f$  at  $(a, f(a)) = m$ , then the gradient of  $f^{-1}$  at  $(f(a), a) = \_\_\_\_\_\_$ .

#### [1.3.1] - Applying $x'$ and $y'$ Notation to Find Transformed Points, Find the Interpretation of Transformations and Altered Order of Transformations

- The transformed point is called the \_\_\_\_\_ and is denoted by \_\_\_\_\_.
- The dilation factor is \_\_\_\_\_ to the original coordinate.
- Reflection makes the original coordinates the \_\_\_\_\_ of their original values.
- Translation \_\_\_\_\_ a unit to the original coordinate.
- Transformations should be interpreted when \_\_\_\_\_ are isolated.
- The order of transformation follows the \_\_\_\_\_ order.
- To change the order of transformations, we either \_\_\_\_\_.



## Cheat Sheet

### [1.3.2] - Find Transformed Functions

- To transform the function, replace its \_\_\_\_\_ with the new one.

### [1.3.3] - Find Transformations From Transformed Functions (Reverse Engineering)

- To find the transformations, simply equate the \_\_\_\_\_ after separating the transformations of  $x$  and  $y$ .

### [1.4.1] - Apply Quick Method to Find Transformations

- For applying transformations in the quick method: Apply everything for  $x$  in the \_\_\_\_\_ direction. Including the order!
- For interpreting transformations in the quick method: Read everything for  $x$  in the opposite direction. Including the \_\_\_\_\_!

### [1.4.2] - Find Opposite Transformations

- Order is \_\_\_\_\_.
- All transformations are in the \_\_\_\_\_ direction.

### [1.4.3] - Apply Transformations of Functions to Find Their Domain, Range, Transformed Points and Tangents

- Everything moves together as a function.
- Steps:
  1. Find the \_\_\_\_\_ between two functions.
  2. Apply the \_\_\_\_\_ transformations to domain, range, points and tangents.

### [1.4.4] - Find Transformations of the Inverse Functions $f^{-1}(x)$

- Steps:
  1. Find the transformations between the two original functions.
  2. Inverse the transformations found in 1.

### [1.4.5] - Find Multiple Transformations For the Same Functions

- Same transformations can be done \_\_\_\_\_ by either putting it in or out of the  $f()$ .
- Commonly, look for basic algebra, index and \_\_\_\_\_.

### [1.4.6] - Apply Manipulation of the Functions to Find Appropriate Transformations

- Steps:
  1. Identify the region of \_\_\_\_\_.
  2. Identify the region of \_\_\_\_\_.
  3. \_\_\_\_\_ the function so that all the changes are within the region of  $x$  or  $y$ .

### [1.5.1] - Find the Midpoint and Distance (Horizontal & Vertical) Between Two Points or Functions

- Midpoint is simply the \_\_\_\_\_ of 2 points.
- Distance formula is derived from \_\_\_\_\_.
- Horizontal distance is the distance between \_\_\_\_\_ values.
- Vertical distance is the distance between \_\_\_\_\_ values.

### [1.5.2] - Find Parallel and Perpendicular Lines

- Parallel lines have the \_\_\_\_\_ gradient.
- Perpendicular lines have \_\_\_\_\_ gradient.



## Cheat Sheet

### [1.5.3] - Find the Angle Between a Line and $x$ -axis or Two Lines

➤ To find the angle between a line and the  $x$ -axis we can use the equation  $m = \tan \theta$ .

➤ To find the angle between two lines we can use

$$\theta = \left| \tan^{-1} m_1 - \tan^{-1} m_2 \right|$$

or

$$\tan \theta = \left| \frac{m_1 - m_2}{1 + m_1 m_2} \right|$$

### [1.5.4] - Find The Unknown Value for Systems of Linear Equations

➤ Two linear equations have unique solutions if they have different gradients.

➤ Two linear equations have infinitely many solutions when they have the same gradient and the same constant.

➤ Two linear equations have no solution when they have the same gradient and different constants.

### [1.5.5] - Sketching the Sum of Two Function's Graph by Using the Addition of Ordinates

➤ Addition of ordinates is used to sketch the sum of two functions.

➤ We always add their  $y$  values.

➤ When we have an  $x$  intercept for one graph, sum graph has the same  $x$  intercept as the other graph.

➤ When we have an intersection between two graphs, the sum graph equals to their  $y$  value.

➤ When we have an equidistance from the  $x$ -axis, sum graph has an  $x$  intercept.

### [1.6.1] - Apply Midpoint to Find a Reflected Point

➤ The line between a point and its reflection is perpendicular to the line it is reflected in.

➤ The midpoint of a line and its reflection lies on the line it is reflected in.

➤ **Steps** for finding the reflection of a point in a line:

1. Find the line passing through the point.
2. Find the midpoint between the original line and the perpendicular line.
3. Find the reflected point  $(x, y)$  by treating the intersection from 2. as the midpoint between the original and reflected point.

### [1.6.2] - Apply Parallel and Perpendicular Lines to Geometric Problems

➤ When solving geometric problems always draw a diagram of the situation.

### [1.7.1] - Apply the Factor Theorem and Remainder Theorem to Identify the Roots, and Remainders and Find the Unknown of a Function

➤ The degree of a polynomial is the polynomial's highest power.

➤ The roots of a polynomial are its  $x$  intercepts.

➤ For polynomial long division:

$$\frac{\text{Dividend}}{\text{Divisor}} = \text{Quotient} + \frac{\text{Remainder}}{\text{Divisor}}$$

➤ When  $P(x)$  is divided by  $(x - a)$ , the remainder is  $P(a)$ .

➤ If  $P(a) = 0$ , then  $(x - a)$  is a factor of  $P(x)$ .

### [1.7.2] - Find Factored Form of Polynomials

➤ Steps to factor a cubic polynomial are:

1. Find a single root by trial and error.

(Factor Theorem: Substitute into the function and see if we get \_\_\_\_\_).

2. Use \_\_\_\_\_ to find the quadratic factor.

3. Factorise the quadratic.

➤ Rational Root Theorem **narrows down** the possible roots. If the roots are rational numbers, it must be that any:

$$\text{Potential root} = \pm \frac{\text{Factors of } a_0}{\text{Factors of } a_n}$$


➤ Sum and difference of cubes:

$$a^3 + b^3 = (\text{_____})(a^2 - ab + b^2)$$


$$a^3 - b^3 = (\text{_____})(a^2 + ab + b^2)$$


### [1.7.3] - Graph Factored and Unfactored Polynomials

➤ Graphs of  $a(x - h)^n + k$ , where  $n$  is an odd positive integer that is not equal to 1:

 The point  $(h, k)$  gives us the stationary point of \_\_\_\_\_.

➤ Graphs of  $a(x - h)^n + k$ , where  $n$  is an even positive integer:

 The point  $(h, k)$  gives us the \_\_\_\_\_.

 These graphs look like a \_\_\_\_\_.

➤ Steps to graphing factorised polynomials:

1. Plot  $x$ -intercepts.
2. Determine whether the polynomial is positive or negative.
3. Use the repeated factors to deduce the shape:

➤ Non-Repeated: Only \_\_\_\_\_.

➤ Even Repeated:  $x$ -intercept and a \_\_\_\_\_.

➤ Odd Repeated:  $x$ -intercept and a \_\_\_\_\_.




## Cheat Sheet

### [1.7.4] - Identify Odd, and Even Functions and Correct Power Functions

#### ➤ Odd Functions:

$$f(-x) = -f(x)$$

-  Property: Reflecting on the \_\_\_\_\_ is the same as reflecting around the \_\_\_\_\_.


#### ➤ Even Functions:

$$f(-x) = f(x)$$

-  Property: It is symmetrical about the \_\_\_\_\_.


#### ➤ Power Functions:

$$y = x^{\frac{n}{m}}$$

-  **m:** Dictates the number of **tails**.


➤ **Odd m** = \_\_\_\_\_ tails.


➤ **Even m** = \_\_\_\_\_ tail.

-  **n:** Dictates the **range**.

➤ **Odd n:** Range could be \_\_\_\_\_.

➤ **Even n:** Range must be \_\_\_\_\_.

-  **Power > 1:** Looks like a \_\_\_\_\_ function.

-  **Power < 1:** Looks like a \_\_\_\_\_ function.



## Cheat Sheet

### [1.8.1] - Apply Transformations to Restrict the Number of Positive/Negative $x$ -intercept(s)

- To solve these questions, figure out how to translate the relevant intercept to the \_\_\_\_\_.

### [1.8.2] - Apply Discriminant to Solve Number of Solutions Questions

- There are no real solutions for a quadratic when  $\Delta$  \_\_\_\_\_ 0.
- There is one real solution for a quadratic when  $\Delta$  \_\_\_\_\_ 0.
- There are two unique real solutions for a quadratic when  $\Delta$  \_\_\_\_\_ 0.

### [1.8.3] - Apply Shape/Graph to Solve Number of Solutions Questions

To find the number of solutions for  $f(x) = k$ , draw a \_\_\_\_\_ line at \_\_\_\_\_ =  $k$  and count the intersections.

### [1.8.4] - Apply Odd and Even Functions (MHS Investigation 2023)

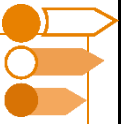
- For an odd function,  $f(x) =$  \_\_\_\_\_.
- For an even function,  $f(x) =$  \_\_\_\_\_.

### [1.8.5] - Identify Possible Rule(s) From a Graph

- A turning point  $x$ -intercept has  $a(n)$  \_\_\_\_\_ power on its factor.
- A stationary point of inflection  $x$  intercept has  $a(n)$  \_\_\_\_\_ power on its factor.
- If the  $x$ -intercept passes straight through, the power of the factor is \_\_\_\_\_.

## Section B: Questions (61 Marks)

### Sub-Section: Exam 1



**INSTRUCTION:** 31 Marks. 5 Minutes Reading. 35 Minutes Writing.



#### Question 1 (4 marks)

Consider the points  $A(-3, 5)$  and  $B(4, -2)$ .

- a. Find the equation of the line joining  $A$  and  $B$  and hence, find the angle that the line segment  $AB$  makes with the positive  $x$ -axis. (2 marks) [1.5.2] [1.5.3]

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- b. Find the equation of the line that the point  $A$  could be reflected in to map it onto the point  $B$ . (2 marks) [1.5.2] [1.6.1]

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**Question 2** (3 marks) [1.5.4]

Consider the system of linear equations:

$$(a - 4)x + 3y = 2$$

$$4x + (a + 7)y = a + 3$$

where  $a \in \mathbb{R}$ . Find the value of  $a$  such that the system of equations has infinitely many solutions.

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**Question 3** (10 marks)

Consider the functions  $f$  and  $g$ , defined over their maximal domains where:

$$f(x) = 2\sqrt{x+2} - 2$$

$$g(x) = \log_2(3-x)$$

- a.** Find the maximal domain of  $f(x) + \frac{1}{\sqrt{g(x)}}$ . (2 marks) **[1.1.1]**

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- b.** Show that  $f(g(x))$  is not defined. (1 mark) **[1.1.2]**

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- c.** The domain of  $g$  is restricted to  $x \in (-\infty, a]$ . Find the largest value of  $a$  such that  $f(g(x))$  exists and write down its rule. (3 marks) **[1.1.2] [1.2.1]**

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d. Define  $f^{-1}$ , the inverse function of  $f$ . (2 marks) [1.1.3]

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e. Find all points of intersection between  $f$  and  $f^{-1}$ . (2 marks) [1.1.3]

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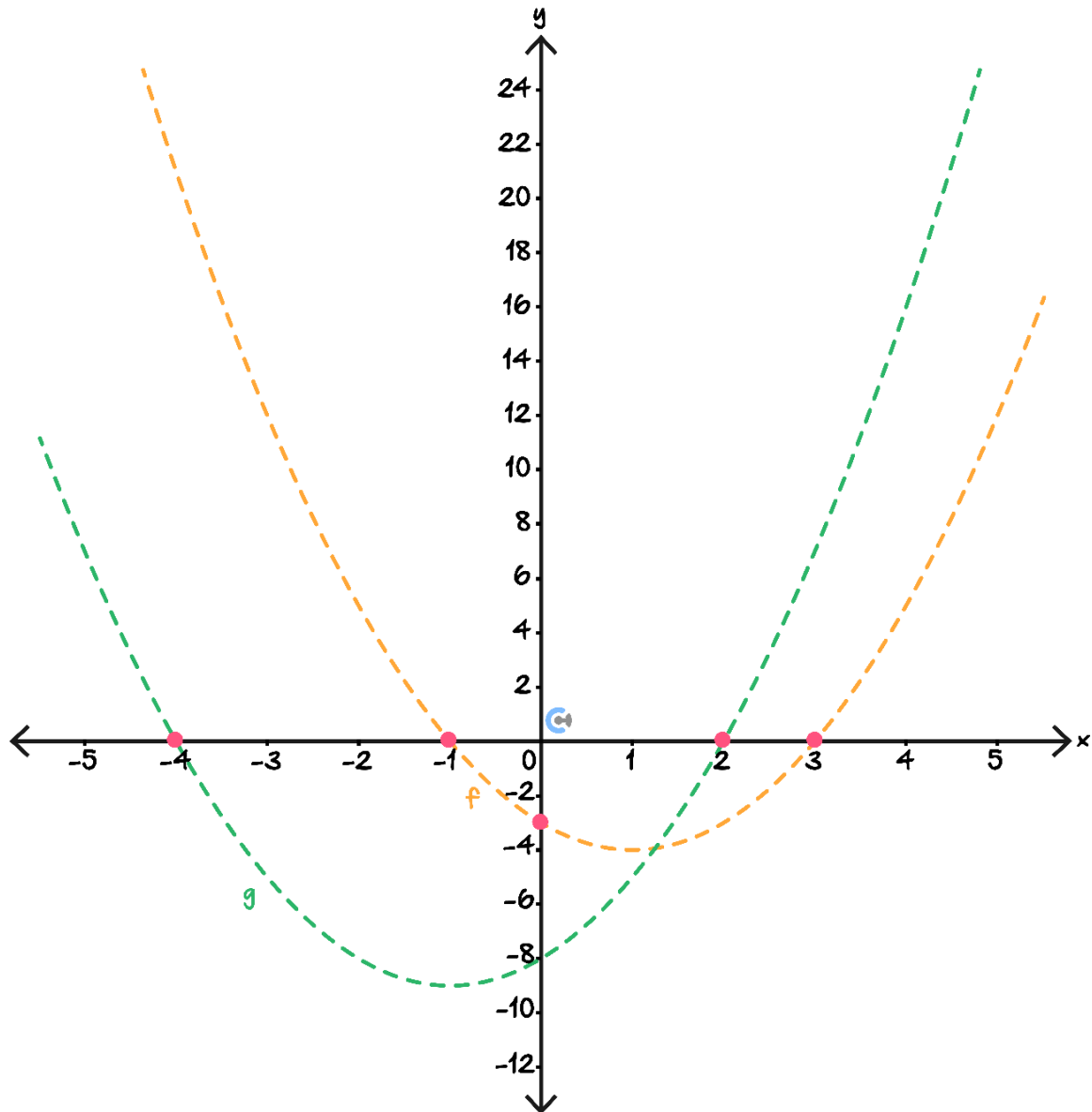
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**Question 4** (3 marks) [1.5.5]

The graphs of quadratic functions  $f$  and  $g$  are sketched on the axes below. Sketch the graph of  $f + g$  on the same axes.



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**Question 5** (4 marks)

Consider the functions  $f(x) = 2 \log_2(x)$  and  $g(x) = -4 \log_2(3x - 6)$ .

- a. Using dilations, reflections, and horizontal translations only, describe a sequence of transformations that map  $f(x)$  to  $g(x)$ . (2 marks) [1.4.5]

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- b. Without using any dilations from the  $y$ -axis, describe a sequence of transformations that map  $g(x)$  to  $f(x)$ . (2 marks) [1.4.6]

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**Question 6** (7 marks)

a. Let  $f(x) = x^3 - 2x^2 - 11x + 12$ . Solve the equation  $f(x) = 0$ . (2 marks) [1.7.2]

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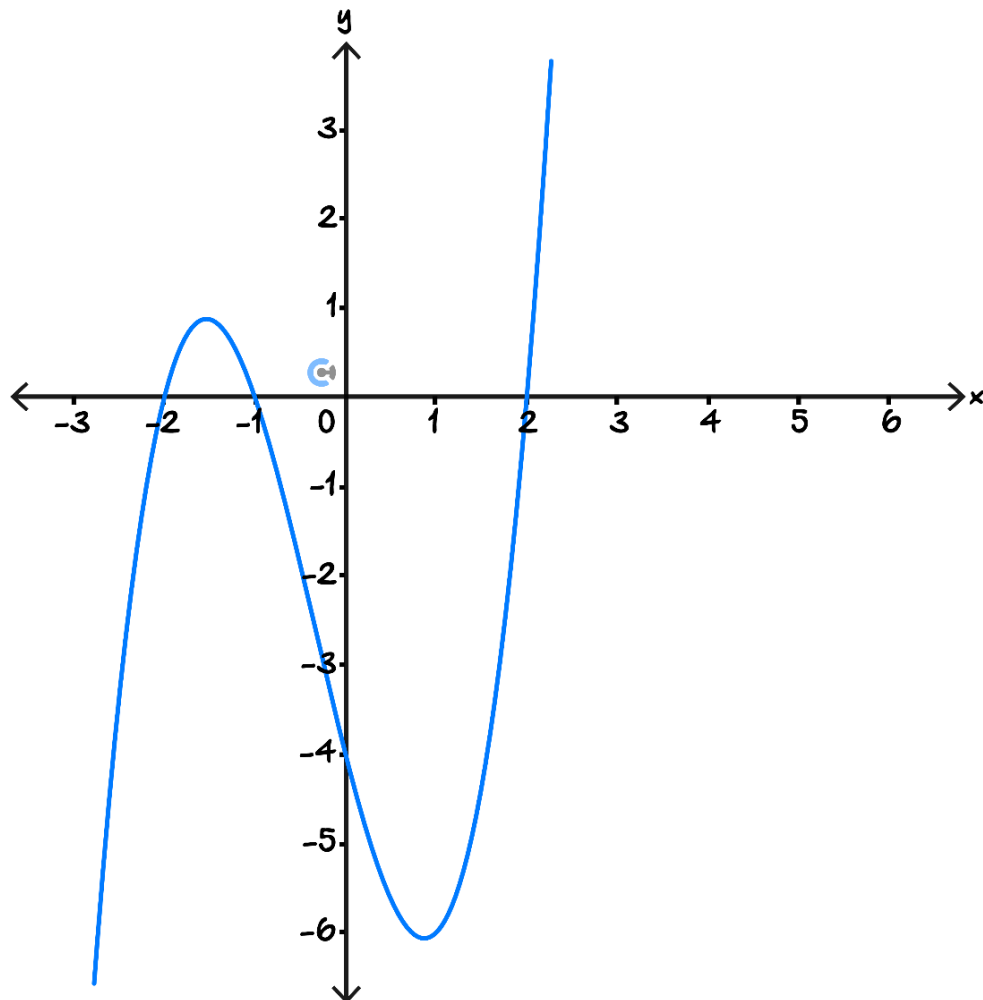
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Let  $g(x) = (x - 2)(x + 1)(x + 2)$ . The graph of  $y = g(x)$  is shown on the axes below:



- b. Describe the transformations that map  $g(x)$  to  $h(x) = -\frac{1}{2}g(2-x)$ . (2 marks) [1.3.1]

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- c. Find the factored form of  $h(x)$  and sketch the graph of  $h(x)$  on the same axes as  $g(x)$ . Label all axes intercepts. (3 marks) [1.3.2]

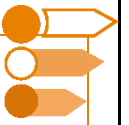
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## Sub-Section: Exam 2

**INSTRUCTION: 30 Marks. 5 Minutes Reading. 35 Minutes Writing.**



### Question 7 (1 mark) [1.1.4]

Consider the function  $f: [-3, \infty) \rightarrow \mathbb{R}, f(x) = (x + 3)^2 - 5$ . Which of the following is the rule and domain of  $f(f^{-1}(x))$ ?

- A.  $f(f^{-1}(x)) = x, x \in [-3, \infty)$
- B.  $f(f^{-1}(x)) = x, x \in [-5, \infty)$
- C.  $f(f^{-1}(x)) = -x, x \in (-\infty, -5]$
- D.  $f(f^{-1}(x)) = x, x \in (-\infty, -3]$

### Question 8 (1 mark) [1.2.2]

The range of the function  $f(x) = \log_2(\sqrt{x^2 + 4})$  is:

- A.  $[2, \infty)$
- B.  $(2, \infty)$
- C.  $[1, \infty)$
- D.  $(1, \infty)$

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**Question 9** (1 mark) [1.2.3]

The function  $f$  has an inverse function  $f^{-1}$ . It is known that  $f(1) = 2, f(2) = 3$  and  $f'(2) = 3, f'(3) = 5$ . Find the gradient of  $f^{-1}$  when  $x = 3$ .

- A.  $\frac{1}{2}$
- B.  $\frac{1}{3}$
- C. 2
- D.  $\frac{1}{5}$

**Question 10** (1 mark) [1.4.1]

The function  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  maps the graph of  $y = (x - 1)^2$  onto the graph  $y = 2(x - 3)^2 + 6$ . The rule for  $T$  could be:

- A.  $T(x, y) = (x - 2, 2y - 6)$
- B.  $T(x, y) = (x + 2, 2y + 3)$
- C.  $T(x, y) = (x + 2, 2y - 3)$
- D.  $T(x, y) = (x + 2, 2y + 6)$

**Question 11** (1 mark) [1.7.1]

The polynomial  $x^3 + ax^2 + bx + 5$  is perfectly divisible by  $x + 3$  and has a remainder of 1 when divided by  $x - 2$ . The values  $(a, b)$  are:

- A. (4, 12)
- B.  $\left(\frac{4}{15}, -\frac{98}{15}\right)$
- C.  $\left(\frac{16}{3}, -\frac{26}{3}\right)$
- D.  $\left(-\frac{14}{3}, \frac{10}{3}\right)$

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**Question 12** (1 mark) [1.8.2]

The function  $f(x) = x^3 - x^2 + (k - 6)x + 2k$ , where  $k \in \mathbb{R}$ , has exactly one root for:

- A.  $k < \frac{9}{4}$
- B.  $k > \frac{9}{4}$
- C.  $-\frac{9}{4} < k < \frac{9}{4}$
- D.  $k = \frac{9}{4}$

**Question 13** (1 mark) [1.4.2]

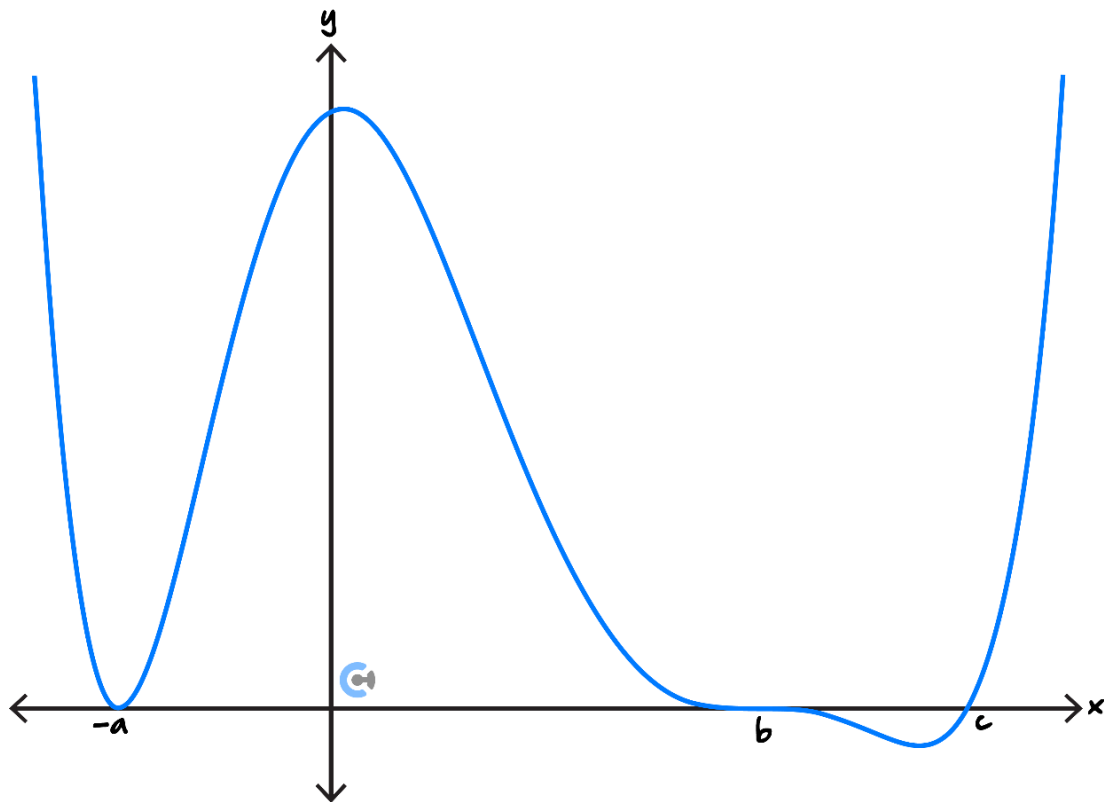
Let  $f(x)$  and  $g(x) = -\frac{1}{3}f(4x + 8)$  be functions. A sequence of transformations that maps  $g(x)$  to  $f(x)$  is:

- A. A dilation by a factor  $\frac{1}{3}$  from the  $x$ -axis, a dilation by a factor  $\frac{1}{4}$  from the  $y$ -axis, a reflection in the  $x$ -axis, and a translation 2 units to the left.
- B. A dilation by a factor 3 from the  $x$ -axis, a dilation by a factor 4 from the  $y$ -axis, a reflection in the  $x$ -axis. And a translation 2 units to the left.
- C. A translation 2 units to the right, a reflection in the  $x$ -axis, a dilation by a factor 4 from the  $y$ -axis, and a dilation by a factor 3 from the  $x$ -axis.
- D. A translation 2 units to the left, a reflection in the  $x$ -axis, a dilation by a factor 3 from the  $y$ -axis, and dilation by a factor 4 from the  $x$ -axis.

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**Question 14** (1 mark)

Consider the graph of a function  $f$  shown below, where  $a, b, c > 0$ . A possible rule for  $f(x)$  is:



- A.  $f(x) = -(x + a)^2(x - b)^3(x - c)$
- B.  $f(x) = (x + a)^2(x - b)^3(x - c)$
- C.  $f(x) = (x - a)^2(x - b)^3(x - c)$
- D.  $f(x) = (x + a)^2(x + b)^3(x - c)$

**Question 15** (1 mark) [1.7.4] [1.8.4]

Consider the function  $f(x) = x^5 + 3x^3 + (k^2 - 3k - 4)x^2 + 2kx + 2k^2 + k - 1$ . The value(s) of  $k$  for which  $f(x)$  is an odd function are:

- A.  $k = 1$
- B.  $k = 1$  or  $k = -1$
- C.  $k = -1$
- D.  $k = 4$

**Question 16** (12 marks)

Consider the quadratic function  $f(x) = x^2 - 9x^2 + 4x + 12$ .

- a.** Fully factorise  $f$  and hence, find all its roots. (2 marks) [1.7.2]

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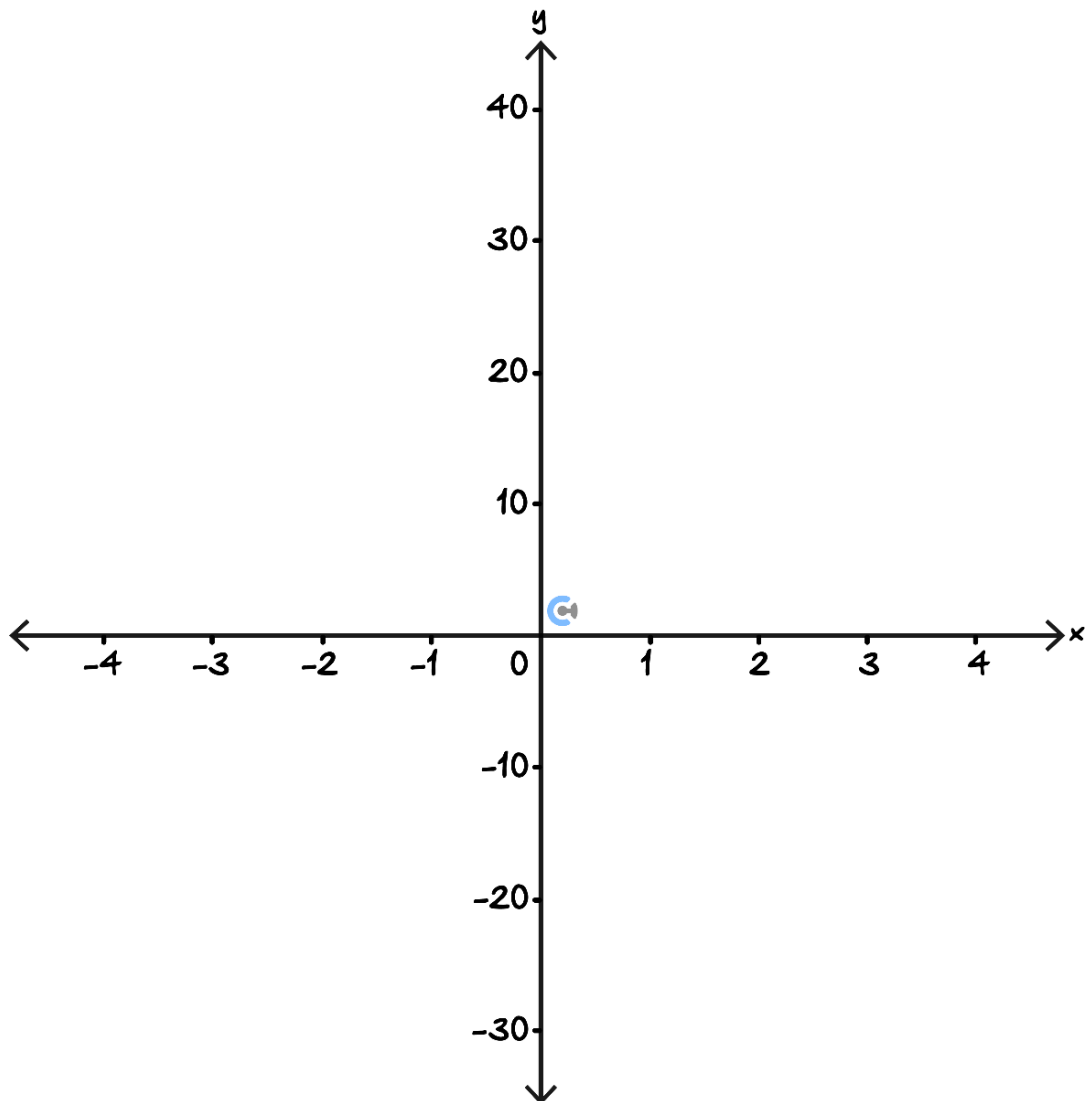


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- b.** Sketch the graph of  $y = f(x)$  on the axes below. Label all axes, intercepts, and turning points correct to two decimal places where appropriate. (3 marks) [1.7.3]



c.

- i. Find all values of  $k \in \mathbb{R}$  such that  $f(x - k) = 0$  has two positive solutions. (2 marks) **[1.8.1]**

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- ii. The equation  $f(x) = a$ ,  $a \in \mathbb{R}$  has no solutions. Find all possible values of  $a$ , exactly. (1 mark) **[1.8.3]**

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- iii. Find the shortest horizontal distance between two points on the graph of  $y = f(x)$  when  $y = 10$ . Give your answer correct to two decimal places. (2 marks) **[1.5.1]**

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- d. The graph of  $y = f(x)$  and the graph of  $y = -f(x) + k$  has exactly one point of intersection. Find the exact value of  $k$ . (2 marks) [1.3.3]

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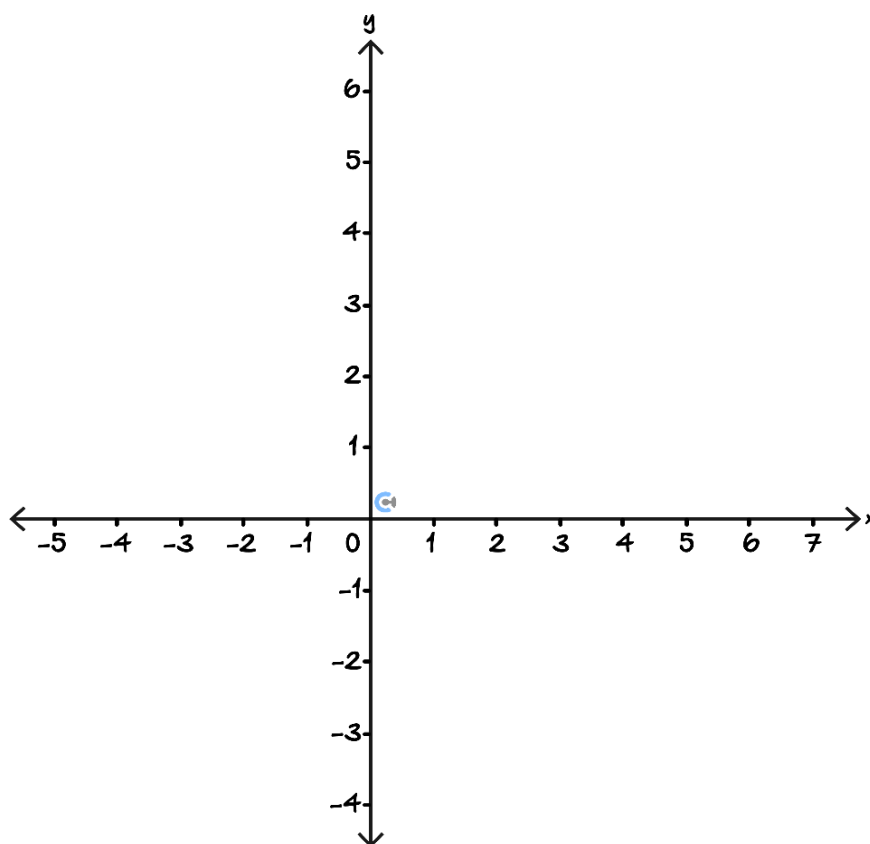
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**Question 17** (9 marks)

Consider the function  $f : \mathbb{R} \rightarrow \mathbb{R}, f(x) = \sqrt{3}x + 3 - 3\sqrt{3}$ .



**a.**

- i.** Sketch the graph of  $f$  and  $f^{-1}$  on the axes above. Label the point of intersection with coordinates. (2 marks) **[1.1.3]**
- ii.** Find the distance between the origin and the intersection. (1 mark) **[1.5.1]**

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- iii.** Find the exact size of the acute angle between  $f$  and  $f^{-1}$  at their intersection point. (1 mark) **[1.5.3]**

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Consider the functions  $g(x) = 2x - 5$  and  $h : [-\sqrt{k}, \sqrt{k}] \rightarrow \mathbb{R}, h(x) = \frac{1}{\sqrt{k}}x - k$ , where  $k \in \mathbb{R}^+$ .

- b.** Find the coordinates for any point of intersection between  $g$  and  $h$  in terms of  $k$ . (1 mark)

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- c.** Find the values of  $k$  for which  $g(x) = h(x)$  has a unique solution. (2 marks)

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- d.** Find the shortest distance from any intersection of  $g$  and  $h$  to the origin. Give your answer correct to two decimal places. (2 marks) **[1.5.1]**

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- After school weekdays and all-day weekends.

<u>1-on-1 Video Consults</u>	<u>Text-Based Support</u>
<ul style="list-style-type: none"><li>➤ Book via <a href="https://bit.ly/contour-methods-consult-2025">bit.ly/contour-methods-consult-2025</a> (or QR code below).</li><li>➤ One active booking at a time (must attend before booking the next).</li></ul>	<ul style="list-style-type: none"><li>➤ Message <a href="tel:+61440138726">+61 440 138 726</a> with questions.</li><li>➤ Save the contact as "Contour Methods".</li></ul>

[Booking Link for Consults](https://bit.ly/contour-methods-consult-2025)  
[bit.ly/contour-methods-consult-2025](https://bit.ly/contour-methods-consult-2025)



[Number for Text-Based Support](tel:+61440138726)  
[+61 440 138 726](tel:+61440138726)