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# VCE Mathematical Methods ½ Functions & Relations Exam Skills [0.9]

**Workshop Solutions** 

## **Error Logbook:**

New Ideas/Concepts	Didn't Read Question
Pg / Q #:	Pg / Q #:
Algebraic/Arithmetic/ Calculator Input Mistake	Working Out Not Detailed Enough
Pg / Q #:	Pg / Q #:
Notes:	Notes:



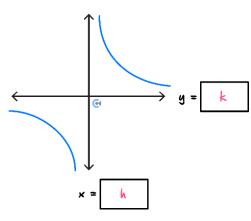


## Section A: Recap

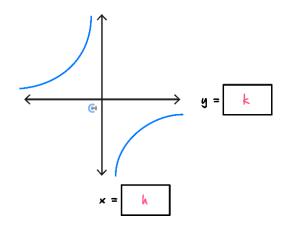
#### Rectangular Hyperbola



$$y = \frac{a}{x - h} + k$$



Where, a > 0



Where, a < 0

## Steps:

- 1. Find the horizontal and vertical asymptotes and plot them on the axis.
- **2.** Find the x- and y-intercepts and plot on the axes (if they exist).
- **3.** Identify the shape of the graph by considering any reflections, and sketch the curve.

## Finding the Equation of a Hyperbola from its Graph



 $\blacktriangleright$  We generally need three facts (h, k, and a) about the hyperbola.

$$y = \frac{a}{x - h} + k$$

## Steps:

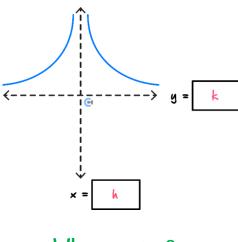
- 1. Look for the asymptotes.
- **2.** Sub in a point to find the value of a.



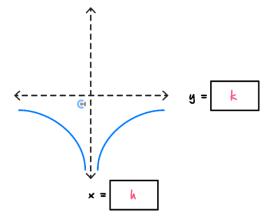
#### **Truncus**



$$y = \frac{a}{(x-h)^2} + k$$



Where, a > 0



Where, a < 0

- > Steps:
  - 1. Find the horizontal and vertical asymptotes and plot them on the axis.
  - 2. Find the x- and y-intercepts and plot on the axes (if they exist).
  - 3. Identify the shape of the graph by considering any reflections and sketch the curve.

## Finding the Equation of a Truncus from its Graph



We generally need three facts (h, k), and a) about the truncus.

$$y = \frac{a}{(x-h)^2} + k$$

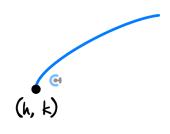
- Steps:
  - Look for the asymptotes.
  - $\bigcirc$  Sub in a point to solve the value of a.



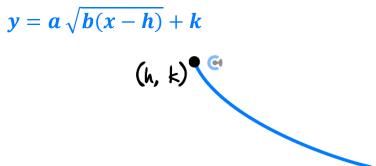
## **Square Root Functions**



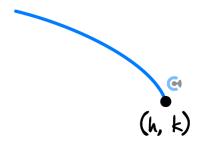
$$y = a\sqrt{b(x-h)} + k$$



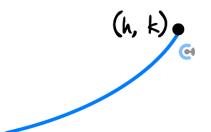
Where, a > 0 and b > 0.



Where, a < 0 and b > 0.



Where, a > 0 and b < 0.



Where, a < 0 and b < 0.

- Steps for sketching roots:
  - **1.** Find the starting point (h, k).
  - **2.** Find the x- and y-intercepts and plot on the axes (if they exist).
  - **3.** Identify the shape of the graph by considering any reflections and sketch the curve.

## **C**ONTOUREDUCATION

## Finding the Equation of a Root Function from its Graph



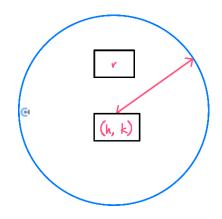
We generally need three facts about the root function.

$$y = a\sqrt{\pm(x-h)} + k$$

- > Steps:
  - **1.** Look for the starting point (h, k).
  - **2.** Sub in a point to solve the value of a.

#### **Circles**





$$(x-h)^2 + (y-k)^2 = r^2$$

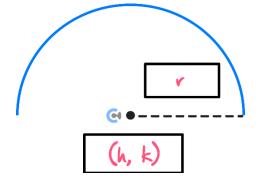
Where, r > 0

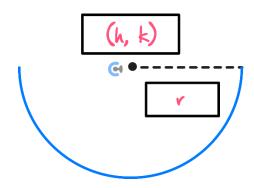
- **Centre:** (*h*, *k*)
- Radius: r
- > Steps:
  - 1. Find the centre of the circle.
  - 2. Find the radius of the circle.
  - **3.** Find axes intercepts (if they exist).
  - **4.** Identify the shape of the graph and sketch the curve.



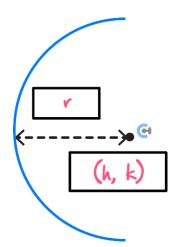
### **Semicircles**

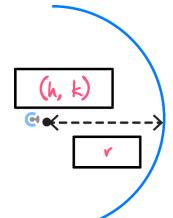






$$y = \pm \sqrt{r^2 - (x - h)^2} + k$$





$$x = \pm \sqrt{r^2 - (y - k)^2} + h$$

- > Steps:
  - 1. Find the centre of the semicircle.
  - 2. Find the radius of the circle.
  - **3.** Find axes intercepts if they exist.
  - **4.** Identify the shape of the graph and sketch the curve.

## **C**ONTOUREDUCATION



## Finding the Equation of a Root Function from its Graph

We generally need three facts about circles/semicircles.

$$(x-h)^2 + (y-k)^2 = r^2$$

$$y = \pm \sqrt{r^2 - (x - h)^2} + k$$

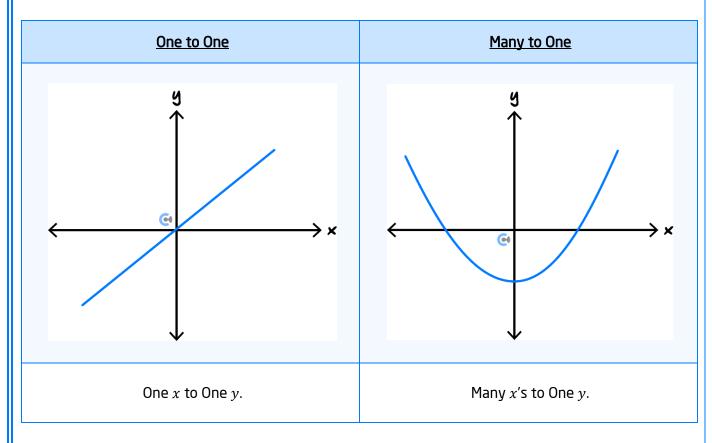
$$x = \pm \sqrt{r^2 - (y - k)^2} + h$$

- > Steps:
  - **1.** Identify the centre, (h, k).
  - **2.** Identify the radius, r.

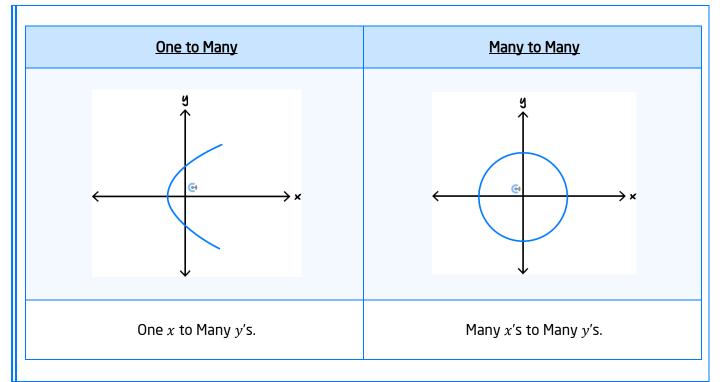


#### **Types of Relations**

There are four types of relations:







## **Functions**



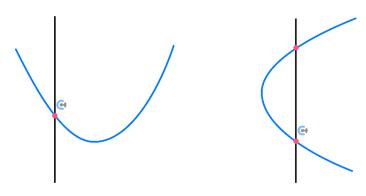
$$y = f(x)$$

Functions are relations which make one y-value at any given x-value.

## **Vertical Line Test**



**Definition**: Tells apart between functions and non-function relations.



Passes : Function

Fails : Not Function

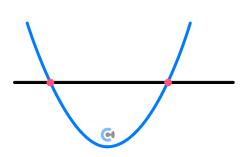
Every function only intersects a vertical line once.



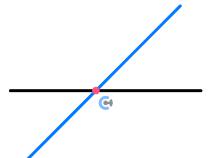
#### **Horizontal Line Test**



**Definition**: Tells apart between many-to-one and one-to-one functions. (And relations.)



Fails: Many to one



Passes: One to one

## **Set Operators**



Intersection: "AND"

 $A \cap B =$ What values are in set A AND in set B.

Union: "OR"

 $A \cup B =$ What values are in set  $A \cap B =$ OR in set  $B \cap B =$ 

Set difference: "Except"

 $A \setminus B =$ What values are in set A, except those also in set B.

#### **Interval Notation**



Parentheses (non-inclusive):

$$x \in (a, b) \Rightarrow a < x < b$$

Square brackets [inclusive]:

$$x \in [a, b] \Rightarrow a \le x \le b$$



#### **Maximal Domain**



- The maximal domain is the biggest possible domain for a rule without committing a mathematical crime.
- In Methods, we need to consider 3 important rules:

$$\sqrt{z}$$
,  $z \geq 0$ 

$$\log(z)$$
,  $z > 0$ 

$$\frac{1}{z}$$
,  $z \neq 0$ 

## Range



The range is the possible value for the output of a function.

## **Functional Notation**



$$f: Domain \rightarrow Codomain, f(x) = Rule$$

- Codomain is simply all the values the function works within.
- > Codomain is **not** the same as range.

## Piecewise (Hybrid) Functions



Series of functions.

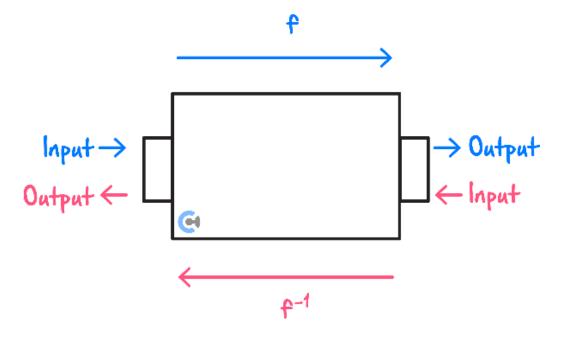
$$h(x) = \begin{cases} f(x), & Domain_1 \\ g(x), & Domain_2 \end{cases}$$

- ightharpoonup Domain<sub>2</sub> represent the x-values for which the two functions are defined.
- The two domains do not have to join!



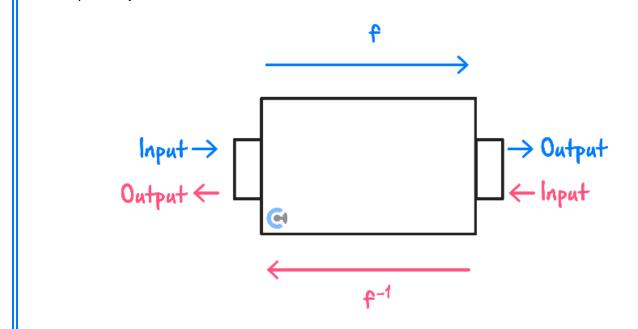
## **Inverse Relation**

**Definition**: Inverse is a relation that does the opposite.



## Solving for an Inverse Relation

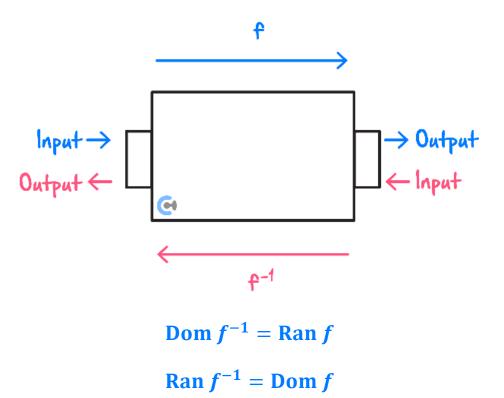
 $\blacktriangleright$  Swap x and y.





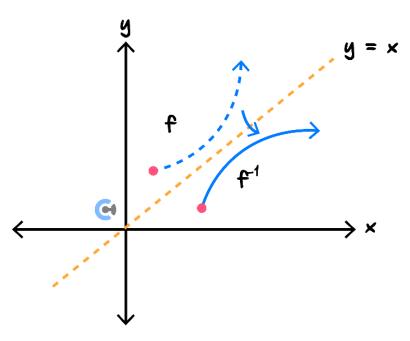
## **Domain and Range of Inverse Functions**





## **Symmetry of Inverse Functions**



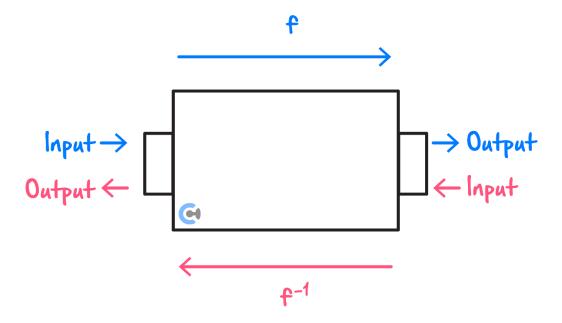


ightharpoonup Inverse functions are always symmetrical around y = x.



**Validity of Inverse Functions** 



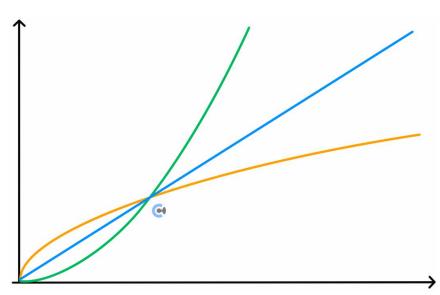


Requirement for Inverse Function:

*f* needs to be 1 : 1.







$$f(x) = x \text{ OR } f^{-1}(x) = x$$

## Section B: Warmup (5 Marks)

## **INSTRUCTION:**



- Regular: 5 Marks. 5 Minutes Writing.
- **Extension: Skip**

**Question 1** (5 marks)

**a.** Let  $f : [a, \infty) \to \mathbb{R}, f(x) = (x - 3)^2 + 4$ .

Determine the minimal value of a such that,  $f^{-1}$  exists.

a = 3

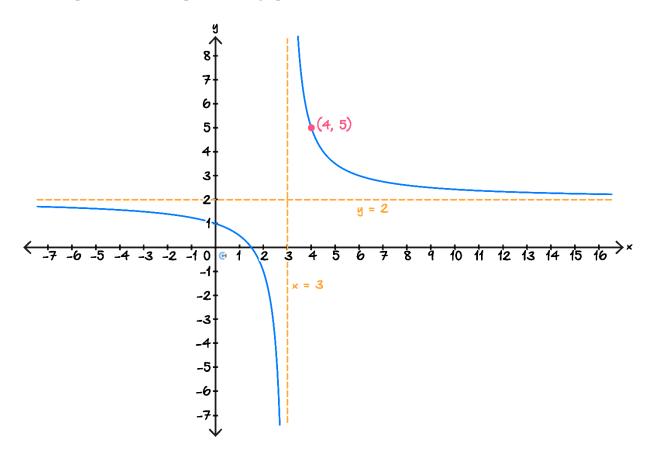
**b.** Let  $g: (-\infty, b] \to \mathbb{R}$ ,  $f(x) = x^2 + 4x + 1$ .

Determine the minimal value of b such that,  $g^{-1}$  exists.

 $g(x) = (x+2)^2 - 3.$ So, b = -2.

## **C**ONTOUREDUCATION

**c.** Find the equation that best represents the graph below.



Solution: Hyperbola of the form  $y = \frac{a}{x-h} + k$ .

We see the asymptotes so h = 3 and k = 2. Then using the point (4, 5)

$$5 = \frac{a}{4-3} + 2 \implies a+2 = 5 \implies a = 3.$$

So graph if 
$$y = \frac{3}{x-3} + 2$$



## Section C: Exam 1 Questions (19 Marks)

### **INSTRUCTION:**



- Regular: 19 Marks. 28 Minutes Writing.
- Extension: 19 Marks. 19 Minutes Writing.

Question 2 (5 marks)

Consider the function  $f(x) = \frac{3}{x-3} + 5$ , defined on its maximal domain.

**a.** Write down the maximal domain of f. (1 mark)

 $\mathbb{R} \setminus \{3\}$ 

**b.** Find the rule and domain of the inverse function,  $h^{-1}$ , of h. (2 marks)

Solution:

$$x = \frac{3}{y-3} + 6$$
$$x-5 = \frac{3}{y-3}$$
$$y = \frac{3}{x-5} + 3$$

dom  $h^{-1} = \operatorname{ran} h = \mathbb{R} \setminus \{3\}$ . Therefore,

$$h^{-1}: \mathbb{R} \setminus \{3\} \to \mathbb{R}, \ h^{-1}(x) = \frac{2}{x-3} + 2$$

**c.** Find the point(s) of intersection between h and  $h^{-1}$ . (2 marks)

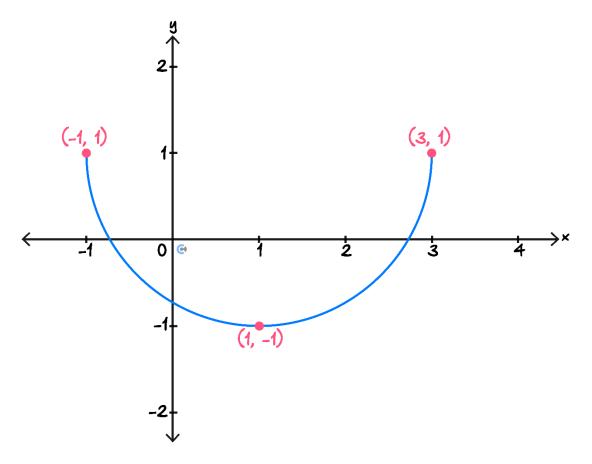
Solution: Intersect on the line y = x.  $\frac{3}{x-3} + 5 = x$  (x-5)(x-3) = 3  $x^2 - 8x + 15 - 3 = 0$   $x^2 - 8x + 12 = 0$  (x-2)(x-6) = 0 x = 2, 6

Therefore points of intersection are (2,2) and (6,6)



Question 3 (6 marks)

Consider the function f that describes a semi-circle. The graph of f is shown below.



**a.** State the domain of f. (1 mark)

 $x \in [-1, 3]$ 

**b.** Find the rule for f(x). (2 marks)

**Solution:** We see that the semi-circle comes from a circle with centre (1,1) and radius 2. It is the bottom half, therefore

$$f(x) = -\sqrt{4 - (x - 1)^2} + 1$$



**c.** Hence, find all axes intercepts of the graph of y = f(x). (3 marks)

**Solution:**  $f(x) = 0 \implies \sqrt{4 - (x - 1)^2} = 1$ . So we solve

$$4 - (x - 1)^{2} = 1$$

$$x^{2} - 2x + 1 + 1 = 4$$

$$x^{2} - 2x - 2 = 0$$

$$(x - 1)^{2} = 3$$

$$x = 1 \pm \sqrt{3}$$

and  $f(0) = -\sqrt{4-1} + 1 = 1 - \sqrt{3}$ .

Therefore, x-intercepts at  $(1-\sqrt{3},0)$  and  $(1+\sqrt{3},0)$  and y-intercept at  $(0,1-\sqrt{3})$ .



Question 4 (8 marks)

Consider the function:

$$f: [a, \infty) \to \mathbb{R}, f(x) = x^2 - 3x + 4$$

a.

i. Write f(x) in turning point form. (1 mark)

$$f(x) = \left(x - \frac{3}{2}\right)^2 + \frac{7}{4}$$

ii. Hence, find the largest value of a such that, the inverse function  $f^{-1}$  exists. (1 mark)

$$a =$$

Use the value of a found in **part a. ii.** for all subsequent questions.

**b.** Define  $f^{-1}$ , the inverse function of f. (2 marks)

Solution: dom 
$$f^{-1}=\operatorname{ran} f=\left[\frac{7}{4},\infty\right)$$
 and  $\operatorname{ran} f^{-1}=\operatorname{dom} f=\left[\frac{3}{2},\infty\right)$ 

$$x=\left(y-\frac{3}{2}\right)^2+\frac{7}{4}$$

$$x-\frac{7}{4}=\left(y-\frac{3}{2}\right)^2$$

$$y=\pm\sqrt{x-\frac{7}{4}}+\frac{3}{2}$$

By considering ran  $f^{-1}$  conclude that

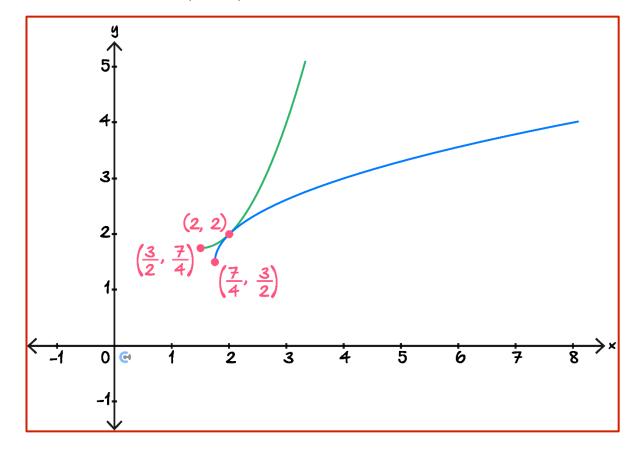
$$f^{-1}: \left[\frac{7}{4}, \infty\right) \to \mathbb{R}, \ f^{-1}(x) = \sqrt{x - \frac{7}{4}} + \frac{3}{2}.$$



**c.** Write the rule for  $f^{-1}(x)$  in the form  $f^{-1}(x) = a\sqrt{4x - b} + \frac{3}{2}$ , where  $a, b \in \mathbb{R}$ . (1 mark)

Solution: 
$$f^{-1}(x) = \sqrt{\frac{1}{4}(4x - 7)} + \frac{3}{2} = \frac{1}{2}\sqrt{4x - 7} + \frac{3}{2}$$
.  $a = \frac{1}{2}, b = 7$ 

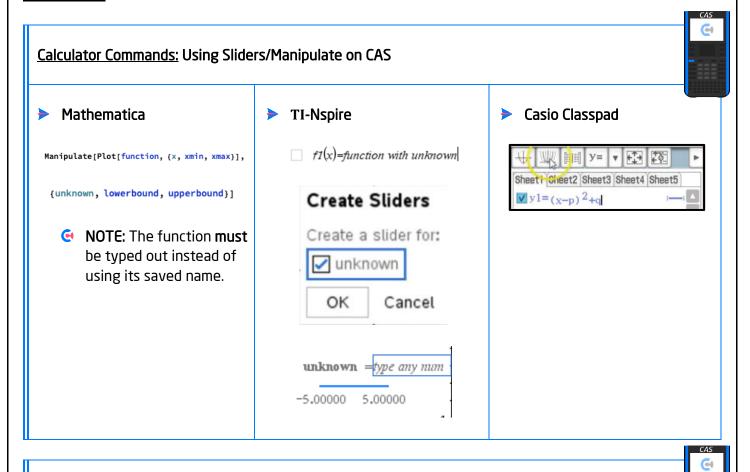
**d.** Sketch the graph of y = f(x) and  $y = f^{-1}(x)$  on the axes below. Label all endpoints and points of intersection with coordinates. (3 marks)



Solution: Intersect when  $x^2 - 3x + 4 = x \implies x^2 - 4x + 4 = 0 \implies (x - 2)^2 = 0 \implies x = 2.$ 



## Section D: Tech Active Exam Skills



## Calculator Commands: Finding Maximal Domain

Mathematica

FunctionDomain[func, x]

- TI-Nspire
- Type up domain (or find it under the book button).

domain(func,x)

- Casio Classpad
- Sketch the function and analyse.



## **Calculator Commands: Defining Hybrid Functions on CAS**

(AS

- Mathematica
  - Piecewise

Piecewise  $[\{\{val_1, cond_1\}, \{val_2, cond_2\}, ...\}]$ 

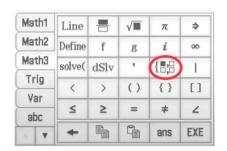
Represents a piecewise function with values  $val_i$  in the regions defined by the conditions  $cond_i$ .

TI-Nspire





func 1,dom 1 func 2,dom 2 Casio Classpad





## Calculator Commands: Finding the Equation of a Polynomial that Passes Through Points

- Given n points, we can find a degree n-1 polynomial that passes through all of these points.
- **Example:** Find the equation of the quadratic function that passes through the points (0,6), (2,2), and (3,3).
- TI:

Define 
$$f(x)=a \cdot x^2 + b \cdot x + c$$

Solve  $(f(0)=6 \text{ and } f(2)=2 \text{ and } f(3)=3,a,b,c)$ 
 $f(x)|a=1 \text{ and } b=-4 \text{ and } c=6$ 
 $f(x)|a=1 \text{ and } b=-4 \text{ and } c=6$ 

Casio:

define 
$$f(x) = a*x^2 + b*x + c$$
 done 
$$\begin{cases} f(0)=6 \\ f(2)=2 \\ f(3)=3 \\ a,b,c \end{cases}$$
 
$$\{a=1,b=-4,c=6\}$$
 
$$x^2-4\cdot x+6$$



Mathematica:

In[9]:= 
$$f[x_{-}] := a x^2 + b x + c$$

In[10]:=  $Solve[f[0] := 6 \&\& f[2] := 2 \&\& f[3] := 3]$ 

Out[10]:=  $\{\{a \to 1, b \to -4, c \to 6\}\}$ 

In[11]:=  $f[x] /. \{a \to 1, b \to -4, c \to 6\}$ 

Out[11]:=  $6 - 4 \times + \times^2$ 



## **Calculator Commands: Turning Point**

- ALWAYS sketch the graph to find approximate bounds for where the turning point you want is located.
- To find a local maximum, we maximise the function over a specific domain.
- To find a local minimum, we minimise the function over a specific domain.
- ➤ **TI and Casio**: Use fmin(expression, variable, lower (optional), upper (optional)) or fmax(expression, variable, lower (optional), upper (optional)).
- ightharpoonup TI: Menu  $ightharpoonup 4 
  ightharpoonup rac{7}{8}$ .

Define 
$$f(x)=x^3-4\cdot x$$

$$\int \frac{2\cdot\sqrt{3}}{3}$$

$$\int \frac{2\cdot\sqrt{3}}{3}$$

$$\int \frac{-16\cdot\sqrt{3}}{3}$$

**Casio:** Action  $\rightarrow$  Calculation  $\rightarrow fmin/fmax$ 

$$fmin(x^3-4x, x, 0, 2)$$

$$\left\{ \text{MinValue} = \frac{-16 \cdot \sqrt{3}}{9}, x = \frac{2 \cdot \sqrt{3}}{3} \right\}$$

## **C**ONTOUREDUCATION

- Mathematica: Minimise[] and Maximise[] commands.
- Minimise [f[x], x] will minimise f[x] over its whole domain.
- To restrict the domain, we must use Minimise[ $\{f[x], a \le x \le b\}, x$ ].

In[34]:= Minimize[{x^3 - 4 x, 0 < x < 2}, x]

Out[34]:= 
$$\left\{-\frac{16}{3\sqrt{3}}, \left\{x \to \frac{2}{\sqrt{3}}\right\}\right\}$$

Space for	Personal	Notes
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## Section E: Exam 2 Questions (30 Marks)

#### **INSTRUCTION:**

- Regular: 30 Marks. 45 Minutes Writing.
- Extension: 30 Marks. 30 Minutes Writing.

### Question 5 (1 mark)

The function, f defined by  $f: A \to \mathbb{R}$ ,  $f(x) = (x-1)^2 + 3$  will have an inverse function if its domain A is:

- $\mathbf{A}$ .  $\mathbb{R}$
- **B.**  $(-\infty, 3]$
- **C.** [3, 10]
- **D.**  $[0, \infty)$

#### Question 6 (1 mark)

Which one of the following functions does **not** have an inverse function?

- **A.**  $f: \mathbb{R} \to \mathbb{R}$ , f(x) = 2x 5
- **B.**  $g:[0,\infty)\to \mathbb{R}, g(x)=x^2$
- **C.**  $h: \mathbb{R} \to \mathbb{R}, h(x) = x^3$
- **D.**  $k: [-2,2] \to \mathbb{R}, k(x) = \sqrt{4-x^2}$



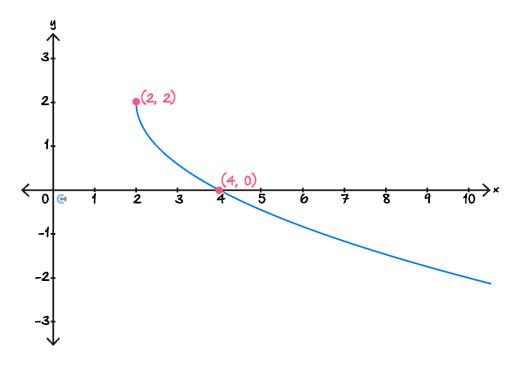
Question 7 (1 mark)

The linear function,  $f: D \to \mathbb{R}$ , f(x) = 3 - x has a range of [-4, 6). The domain of f is:

- **A.** (-5,1]
- **B.** (-3,7]
- C. (-2,7)
- **D.** [-3, 7]

Question 8 (1 mark)

The rule for the function shown in the graph below could be:

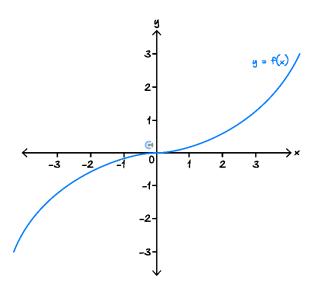


- **A.**  $y = \sqrt{2x 4} + 2$
- **B.**  $y = -\sqrt{2x-4} + 2$
- C.  $y = \sqrt{x-2} + 2$
- **D.**  $y = -\sqrt{x-2} + 2$

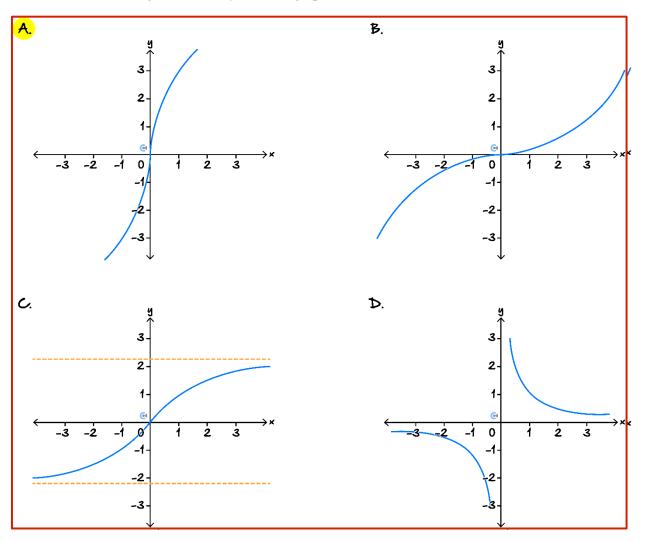


Question 9 (1 mark)

The graph of the function with equation, y = f(x) is shown below.



Which one of the following is most likely to be the graph of the inverse function?





Question 10 (1 mark)

The equation  $x^3 - 3x = k$  always has three real solutions for:

- **A.** k > 2
- **B.**  $k \in [-2, 2]$
- C.  $k \in (-2, 2)$
- **D.** k < 2

Question 11 (13 marks)

The temperature of a cooling object follows a hyperbolic model given by *T*:

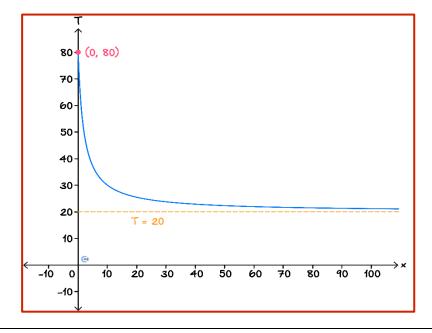
$$T(x) = \frac{120}{x+2} + 20$$

where, T(x) represents the temperature (in degrees Celsius) of the object, x minutes after it was removed from an oven.

**a.** What is the implied domain of the function T? (i.e. what values of x make sense?) (1 mark)

 $x \in [0, \infty)$ 

**b.** Sketch the graph of T(x), over its implied domain, on the axes below. Label any endpoints with coordinates and asymptotes with equations. (2 marks)



**c.** Find the temperature of the object after x = 5 minutes. (1 mark)

 $T(5) = \frac{260}{7}$  degrees Celsius.

**d.** Determine the time x, when the temperature of the object is 50°C. (2 marks)

Solve  $T(x) = 50 \implies x = 2$  minutes.

**e.** Find the rule and domain of the inverse function  $T^{-1}(x)$ . (2 marks)

Domain: (20, 80] and  $T^{-1}(x) = \frac{120}{x - 20} - 2$ .

**f.** Describe the information that  $T^{-1}(30)$  gives us in relation to this scenario. (1 mark)

 $T^{-1}(30)$  tells us how long it takes for the temperature to reach 30 degrees.

**g.** Calculate the average change in temperature in degrees per minute from x = 1 to x = 11 minutes. Give your answer correct to two decimal places. (2 marks)

**Solution:** This is the gradient of the line connecting the points on the curve T when x = 1 and x = 11.

$$\frac{T(11) - T(1)}{11 - 1} = -\frac{40}{13} = -3.07 \text{ degrees per minute}$$

h. The object's temperature is said to be "stabilising" when the average rate of change in temperature from time x = b to x = 60 is less than -0.1 degrees per minute. Find the time, correct to the nearest minute, at which the object's temperature first begins stabilising. (2 marks)

Solution: We solve  $\frac{T(60) - T(b)}{60 - b} = -\frac{1}{10} \implies b = \frac{538}{31} \approx 17$ . So 17 minutes.

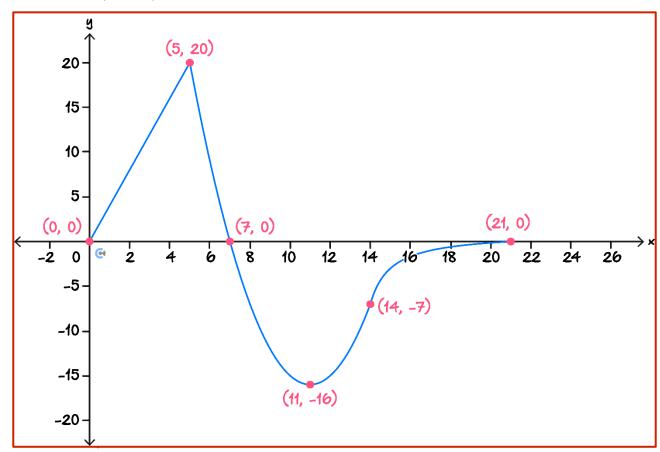


Question 12 (11 marks)

Contour Park constructs a roller that is made up of three different sections of track. Let h be the function that determines the height of the roller coaster above the ground, according to its horizontal position x. h is modelled by the rule:

$$\begin{cases} 4x & 0 \le x \le 5 \\ x^2 - 22x + 105 & 5 < x \le 14 \\ -\frac{8}{x - 13} + 1 & 14 < x \le 22 \end{cases}$$

**a.** Sketch the graph of h(x) on the axes below. Label all endpoints, intercepts, and turning points with coordinates. (4 marks)



**b.** State the maximum height of the roller coaster above the ground. (1 mark)

20 metres.



c. Find the values of x for which, the roller coaster is 15 metres **below** the ground. (2 marks)

**Solution:** See that this occurs during the quadratic section. Solve  $x^2 - 22x + 105 = -15 \implies x = 10, 12$ .

**d.** Find the values of x for which, the roller coaster is below the ground. Express your answer using interval notation. (2 marks)

This is when h < 0 so  $x \in (7, 22)$ .

The roller coaster is a huge success, however a complaint is that the ride is too quick. To rectify this issue, it is decided that instead of the roller coaster track ending at x = 21, a new track with the exact same shape as h(x) will be constructed from this point.

**e.** Define the function  $h_1(x)$  which describes the linear section of the new track. (2 marks)

Solution: Has a gradient of 4 and starts from the point (21,0) and goes for 5 units to the right. Therefore

$$h_1(x) = 4(x - 21) = 4x - 84$$
 for  $x \in [21, 26]$ 



## Section F: Extension Exam 1 (9 Marks)

#### **INSTRUCTION:**



- Regular: Skip
- > Extension: 9 Marks. 13 Minutes Writing.

Question 13 (9 marks)

Consider the function,  $f(x) = \frac{1}{x-4}$ .

**a.** Find the values of x for which,  $f^{-1}(x) > f(x)$ . (4 marks)

**Solution:**  $x = \frac{1}{y-4} \implies y = \frac{1}{x} + 4$ . Solve,

$$\frac{1}{x-4} = x$$

$$x^2 - 4x - 1 = 0$$

$$(x-2)^2 = 5$$

$$x = 2 \pm \sqrt{5}$$

Consider the shapes of the two graphs to conclude that  $f^{-1}(x) > f(x)$  for

$$x \in (-\infty, 2-\sqrt{5}) \cup (0,4) \cup (2+\sqrt{5},\infty)$$

Now, let  $g:(-\infty,k)\to\mathbb{R}$ ,  $g(x)=\frac{1}{k-x}$ , where k is a real constant.

**b.** Find the rule and domain for the inverse function,  $g^{-1}$ , in terms of k. (2 marks)

 $g^{-1}:(0,\infty)\to\mathbb{R}, g^{-1}(x)=k-\frac{1}{x}$ 

**c.** Find the exact value of k so that g and  $g^{-1}$  have one point of intersection. (3 marks)

**Solution:** Must intersect on the line y = x. Solve

$$\frac{1}{k-x} = x$$
$$1 = kx - x^2$$

$$x^2 - kx + 1 = 0$$

$$x = \frac{k \pm \sqrt{k^2 - 4}}{2}$$

So one solution if  $k^2 - 4 = 0 \implies k = \pm 2$ .

Then checking domain of g and  $g^{-1}$  only k=2 is valid.

## Section G: Extension Exam 2 (15 Marks)

## **INSTRUCTION:**

- Regular: Skip
- > Extension: 15 Marks. 22 Minutes Writing.

### Question 14 (1 mark)

The range of the function given by  $f:(0,4] \to \mathbb{R}$ ,  $f(x) = x^2 - 2x + b$  is:

**A.** 
$$(b-1, b+8)$$

**B.** 
$$[b-1, b+8]$$

**D.** 
$$(b-1, b+8]$$

#### Question 15 (1 mark)

The functions,  $f(x) = \log_2(a - x)$  and  $g(x) = -\sqrt{x + a}$  are defined on their maximal domains and  $a \in \mathbb{R}^+$ .

The domain of  $f(x) \times g(x)$  is:

A. 
$$[-a,a)$$

**B.** 
$$[-a, a]$$

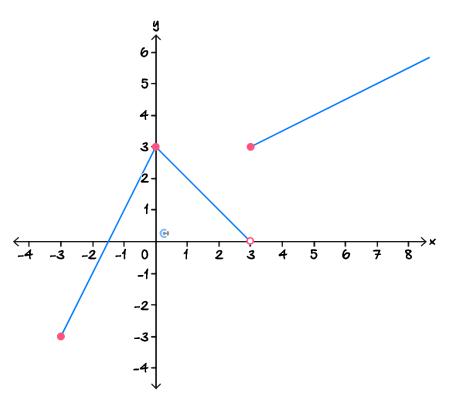
**C.** 
$$(-a, a)$$

**D.** 
$$\mathbb{R} \setminus \{a\}$$



Question 16 (1 mark)

The graph of the function f is shown below.



In order for the inverse  $f^{-1}$  to exist, a possible restricted domain of f is:

- **A.**  $x \in [-3,0] \cup [3,0]$
- **B.**  $x \in [-1, 2)$
- **C.**  $x \in [0,3]$
- **D.**  $x \in [-3,0) \cup [3,0]$

Question 17 (1 mark)

The equation  $12x^5 + 15x^4 - 60x^3 - 30x^2 + 120x = k$  has one real solution for:

- **A.**  $k \in (-87, 57)$
- **B.**  $k \in (-\infty, -87) \cup (-24, \infty)$
- C.  $k \in (-87, -24)$
- **D.**  $k \in (-\infty, 57)$



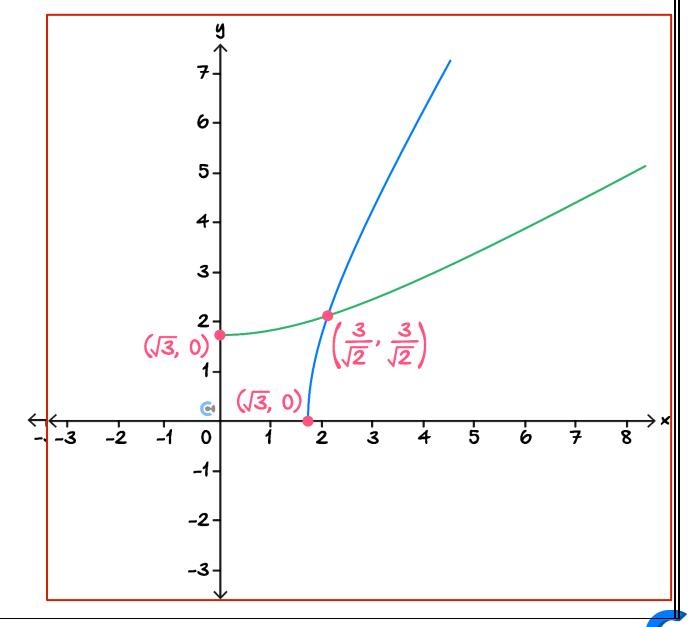
Question 18 (11 marks)

Consider the function,  $f: [\sqrt{3}, \infty) \to \mathbb{R}, f(x) = \sqrt{3x^2 - 9}$ .

**a.** Define  $f^{-1}$ , the inverse function of f. (2 marks)

$$f^{-1}:[0,\infty)\to\mathbb{R},\,f^{-1}(x)=\sqrt{rac{x^2+9}{3}}$$

**b.** Sketch the graphs of y = f(x),  $y = f^{-1}(x)$ , on the axes below. Label all axes intercepts and points of intersection with coordinates. (3 marks)



Now, consider the one-to-one function, defined on its maximal domain,  $g:[a,\infty)\to\mathbb{R}$ , where  $g(x)=\sqrt{kx^2-9}$  and  $a,k\in\mathbb{R}^+$ .

c.

i. Find the value of a in terms of k. (1 mark)

Solution:  $kx^2 - 9 \ge 0 \implies x \ge \frac{3}{\sqrt{k}}$ . So  $a = \frac{3}{\sqrt{k}}$ 

ii. Find the value of k such that, g and  $g^{-1}$  intersect at (2, 2). (2 marks)

We require  $g(2) = 2 \implies \sqrt{4k - 9} = 2 \implies k = \frac{13}{4}$ 

iii. Find the value(s) of k for which, g and  $g^{-1}$  do not intersect each other. (2 marks)

Solution: Intersection must occur on the line y = x. Solve  $g(x) = x \implies x = \frac{3}{\sqrt{k-1}}$ .

Then this solution is only valid for k > 1.

Therefore intersection for 0 < k < 1.

**d.** As x gets larger and larger (i.e. as  $x \to \infty$ ), the function g(x) approaches, but never touches, a linear function of the form y = mx. State the value of m in terms of k. (1 mark)

Solution:  $g(x) \to \sqrt{kx^2} = \sqrt{k}x$  as  $x \to \infty$ .  $m = \sqrt{k}$ 



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