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# VCE Mathematical Methods ½ Functions & Relations Exam Skills [0.9]

Workshop

#### **Error Logbook:**

New Ideas/Concepts	Didn't Read Question
Pg / Q #:	Pg / Q #:
Algebraic/Arithmetic/ Calculator Input Mistake	Working Out Not Detailed Enough
Pg / Q #:	Pg / Q #:



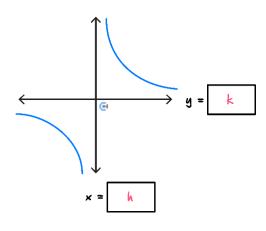


#### Section A: Recap

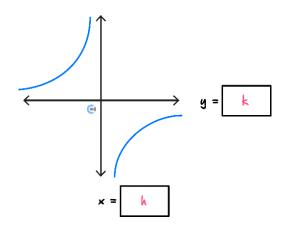
#### Rectangular Hyperbola



$$y = \frac{a}{x - h} + k$$



Where, a > 0



Where, a < 0

#### Steps:

- 1. Find the horizontal and vertical asymptotes and plot them on the axis.
- **2.** Find the x- and y-intercepts and plot on the axes (if they exist).
- **3.** Identify the shape of the graph by considering any reflections, and sketch the curve.

#### Finding the Equation of a Hyperbola from its Graph



 $\blacktriangleright$  We generally need three facts (h, k, and a) about the hyperbola.

$$y = \frac{a}{x - h} + k$$

#### Steps:

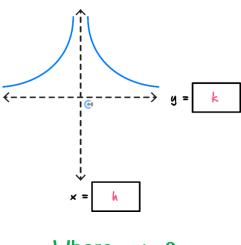
- 1. Look for the asymptotes.
- **2.** Sub in a point to find the value of a.



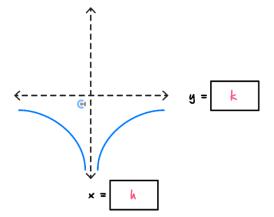
#### **Truncus**



$$y = \frac{a}{(x-h)^2} + k$$



Where, a > 0



Where, a < 0

- > Steps:
  - 1. Find the horizontal and vertical asymptotes and plot them on the axis.
  - 2. Find the x- and y-intercepts and plot on the axes (if they exist).
  - 3. Identify the shape of the graph by considering any reflections and sketch the curve.

#### Finding the Equation of a Truncus from its Graph



We generally need three facts (h, k), and a) about the truncus.

$$y = \frac{a}{(x-h)^2} + k$$

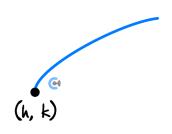
- Steps:
  - Look for the asymptotes.
  - Sub in a point to solve the value of a.



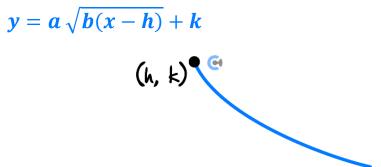
#### **Square Root Functions**



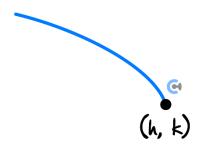
$$y = a\sqrt{b(x-h)} + k$$



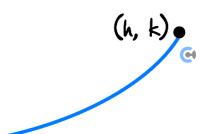
Where, a > 0 and b > 0.



Where, a < 0 and b > 0.



Where, a > 0 and b < 0.



Where, a < 0 and b < 0.

- Steps for sketching roots:
  - **1.** Find the starting point (h, k).
  - **2.** Find the x- and y-intercepts and plot on the axes (if they exist).
  - **3.** Identify the shape of the graph by considering any reflections and sketch the curve.

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### **C**ONTOUREDUCATION

#### Finding the Equation of a Root Function from its Graph



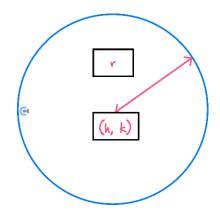
We generally need three facts about the root function.

$$y = a\sqrt{\pm(x-h)} + k$$

- > Steps:
  - **1.** Look for the starting point (h, k).
  - **2.** Sub in a point to solve the value of a.

#### **Circles**





$$(x-h)^2 + (y-k)^2 = r^2$$

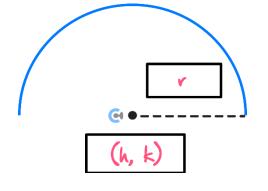
Where, r > 0

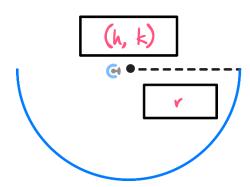
- **Centre:** (*h*, *k*)
- Radius: r
- > Steps:
  - 1. Find the centre of the circle.
  - 2. Find the radius of the circle.
  - **3.** Find axes intercepts (if they exist).
  - **4.** Identify the shape of the graph and sketch the curve.



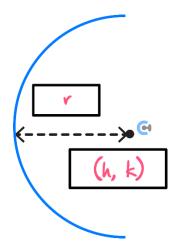
#### **Semicircles**

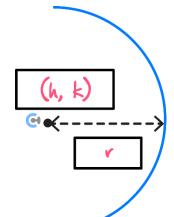






$$y = \pm \sqrt{r^2 - (x - h)^2} + k$$





$$x = \pm \sqrt{r^2 - (y - k)^2} + h$$

- > Steps:
  - 1. Find the centre of the semicircle.
  - 2. Find the radius of the circle.
  - **3.** Find axes intercepts if they exist.
  - **4.** Identify the shape of the graph and sketch the curve.

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### **CONTOUREDUCATION**



#### Finding the Equation of a Root Function from its Graph

We generally need three facts about circles/semicircles.

$$(x-h)^2 + (y-k)^2 = r^2$$

$$y = \pm \sqrt{r^2 - (x - h)^2} + k$$

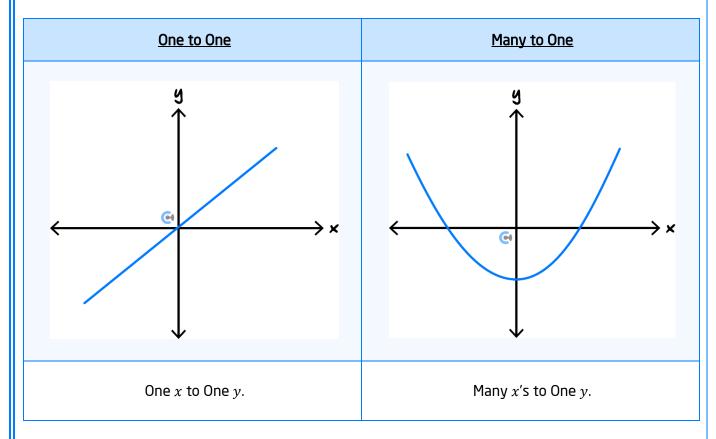
$$x = \pm \sqrt{r^2 - (y - k)^2} + h$$

- > Steps:
  - **1.** Identify the centre, (h, k).
  - **2.** Identify the radius, r.

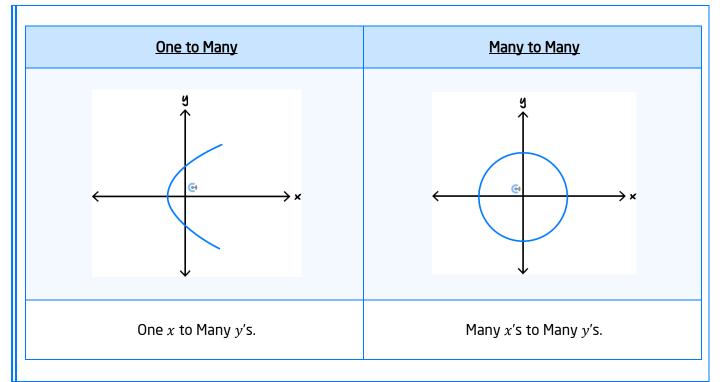


#### Types of Relations

There are four types of relations:







#### **Functions**



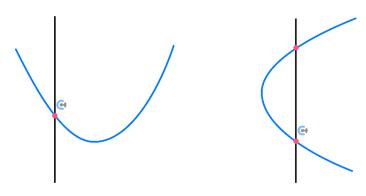
$$y = f(x)$$

Functions are relations which make one y-value at any given x-value.

#### **Vertical Line Test**



**Definition**: Tells apart between functions and non-function relations.



Passes : Function

Fails : Not Function

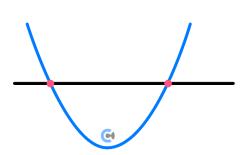
Every function only intersects a vertical line once.



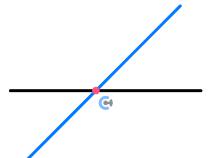
#### **Horizontal Line Test**



**Definition**: Tells apart between many-to-one and one-to-one functions. (And relations.)



Fails: Many to one



Passes: One to one

#### **Set Operators**



Intersection: "AND"

 $A \cap B =$ What values are in set A AND in set B.

Union: "OR"

 $A \cup B =$ What values are in set  $A \cap B =$ OR in set  $B \cap B =$ 

Set difference: "Except"

 $A \setminus B =$ What values are in set A, except those also in set B.

#### **Interval Notation**



Parentheses (non-inclusive):

$$x \in (a, b) \Rightarrow a < x < b$$

Square brackets [inclusive]:

$$x \in [a, b] \Rightarrow a \le x \le b$$



#### **Maximal Domain**



- The maximal domain is the biggest possible domain for a rule without committing a mathematical crime.
- In Methods, we need to consider 3 important rules:

$$\sqrt{z}$$
,  $z \geq 0$ 

$$\log(z)$$
,  $z>0$ 

$$\frac{1}{z}$$
,  $z \neq 0$ 

#### Range



The range is the possible value for the output of a function.

#### **Functional Notation**



$$f: Domain \rightarrow Codomain, f(x) = Rule$$

- Codomain is simply all the values the function works within.
- Codomain is not the same as range.

#### Piecewise (Hybrid) Functions



Series of functions.

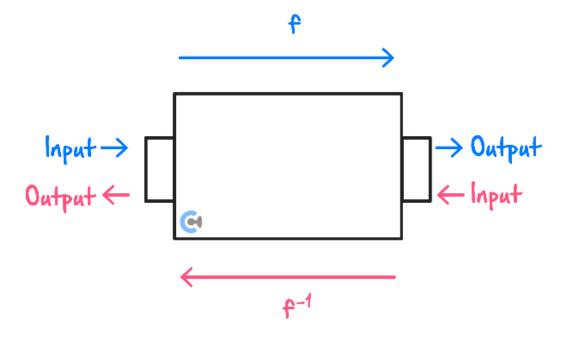
$$h(x) = \begin{cases} f(x), & Domain_1 \\ g(x), & Domain_2 \end{cases}$$

- ightharpoonup Domain<sub>2</sub> represent the x-values for which the two functions are defined.
- The two domains do not have to join!



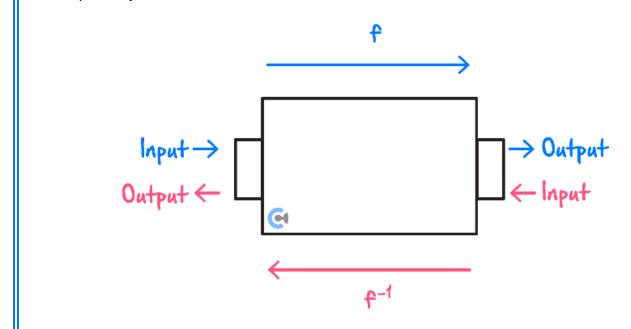
#### **Inverse Relation**





#### Solving for an Inverse Relation

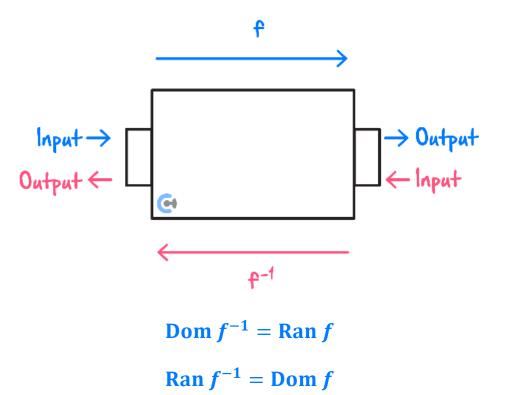
Swap x and y.





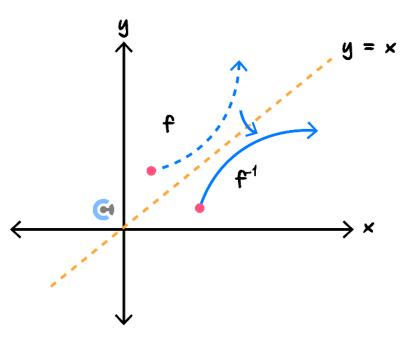
#### **Domain and Range of Inverse Functions**





#### **Symmetry of Inverse Functions**



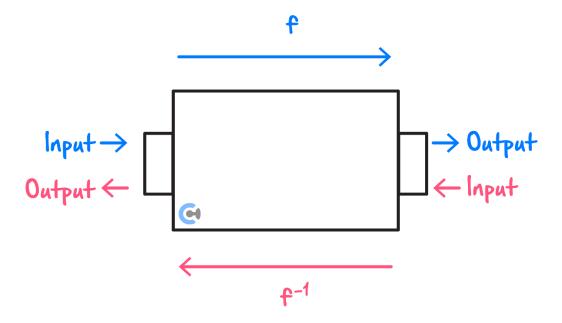


linverse functions are always symmetrical around y = x.



**Validity of Inverse Functions** 



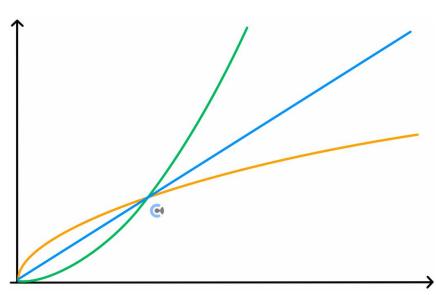


Requirement for Inverse Function:

*f* needs to be 1 : 1.







$$f(x) = x \text{ OR } f^{-1}(x) = x$$

#### Section B: Warmup (5 Marks)

#### **INSTRUCTION:**



- Regular: 5 Marks. 5 Minutes Writing.
- **Extension: Skip**

**Question 1** (5 marks)

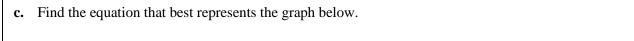
**a.** Let  $f : [a, \infty) \to \mathbb{R}, f(x) = (x - 3)^2 + 4$ .

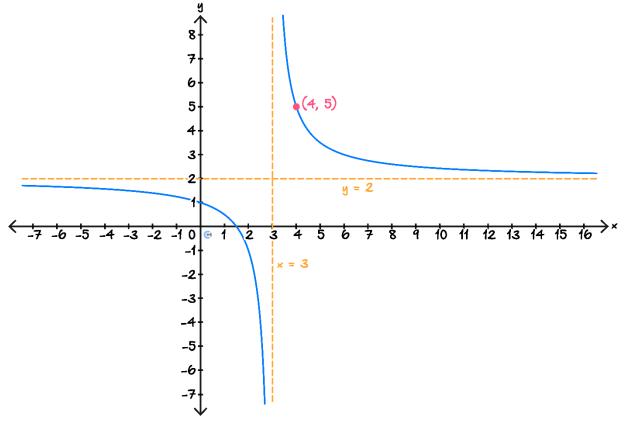
Determine the minimal value of a such that,  $f^{-1}$  exists.

**b.** Let  $g: (-\infty, b] \to \mathbb{R}$ ,  $f(x) = x^2 + 4x + 1$ .

Determine the minimal value of b such that,  $g^{-1}$  exists.







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## **C**ONTOUREDUCATION

#### Section C: Exam 1 Questions (19 Marks)

#### **INSTRUCTION:**



- Regular: 19 Marks. 28 Minutes Writing.
- > Extension: 19 Marks. 19 Minutes Writing.

Question 2 (5 marks)

Consider the function  $f(x) = \frac{3}{x-3} + 5$ , defined on its maximal domain.

- **a.** Write down the maximal domain of f. (1 mark)
- **b.** Find the rule and domain of the inverse function,  $h^{-1}$ , of h. (2 marks)



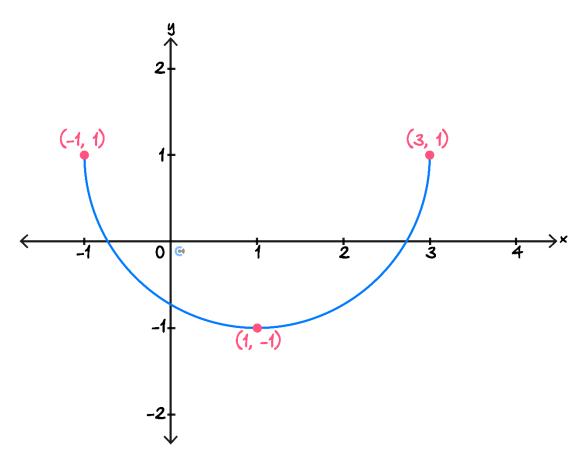
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c.		
	Find the point(s) of intersection between $h$ and $h^{-1}$ . (2 marks)	
	<del></del>	



Question 3 (6 marks)

Consider the function f that describes a semi-circle. The graph of f is shown below.



- **a.** State the domain of f. (1 mark)
- **b.** Find the rule for f(x). (2 marks)



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c. Hence, find all axes intercepts of the graph of $y = f(x)$ . (3 marks)	
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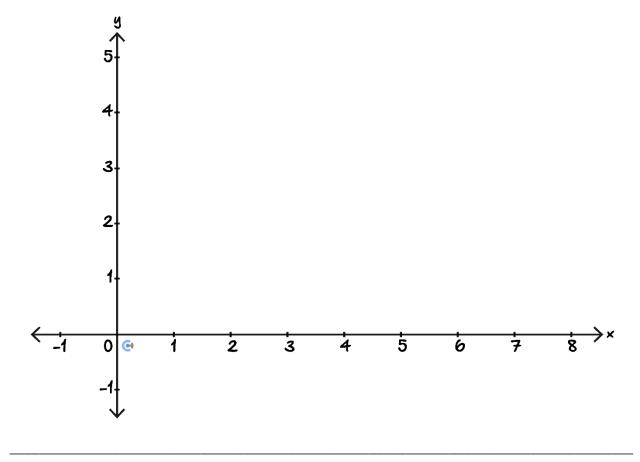


Question 4 (8 marks)				
Consider the function:				
$f:[a,\infty)\to\mathbb{R}, f(x)=x^2-3x+4$				



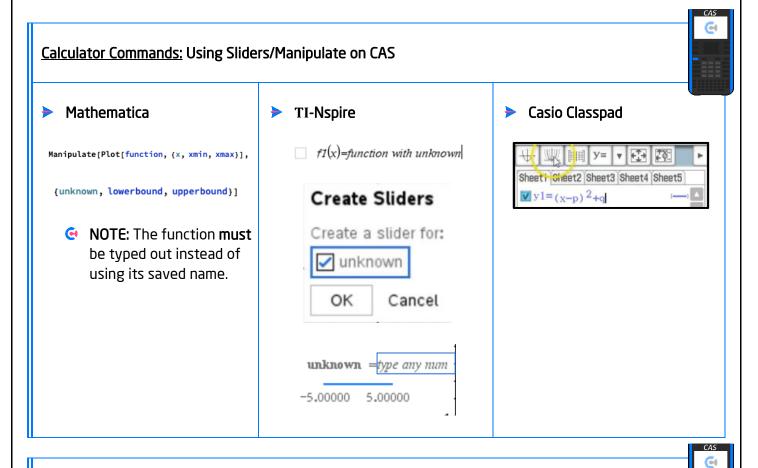
**c.** Write the rule for  $f^{-1}(x)$  in the form  $f^{-1}(x) = a\sqrt{4x - b} + \frac{3}{2}$ , where  $a, b \in \mathbb{R}$ . (1 mark)

**d.** Sketch the graph of y = f(x) and  $y = f^{-1}(x)$  on the axes below. Label all endpoints and points of intersection with coordinates. (3 marks)





#### Section D: Tech Active Exam Skills



### Calculator Commands: Finding Maximal Domain

Mathematica

FunctionDomain[func, x]

- TI-Nspire
- Type up domain (or find it under the book button).

domain(func,x)

- Casio Classpad
- Sketch the function and analyse.

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#### **Calculator Commands: Defining Hybrid Functions on CAS**

CAS CI

- Mathematica
  - Piecewise

Piecewise  $[\{\{val_1, cond_1\}, \{val_2, cond_2\}, ...\}]$ 

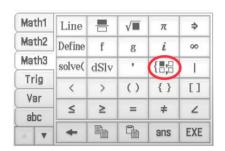
Represents a piecewise function with values  $val_i$  in the regions defined by the conditions  $cond_i$ .

TI-Nspire





func 1,dom 1 func 2,dom 2 Casio Classpad





#### Calculator Commands: Finding the Equation of a Polynomial that Passes Through Points

- Given n points, we can find a degree n-1 polynomial that passes through all of these points.
- **Example:** Find the equation of the quadratic function that passes through the points (0,6), (2,2), and (3,3).
- TI:

Define 
$$f(x)=a \cdot x^2 + b \cdot x + c$$

Solve  $(f(0)=6 \text{ and } f(2)=2 \text{ and } f(3)=3,a,b,c)$ 
 $f(x)|a=1 \text{ and } b=-4 \text{ and } c=6$ 
 $f(x)|a=1 \text{ and } b=-4 \text{ and } c=6$ 

Casio:

define 
$$f(x) = a*x^2 + b*x + c$$
 done 
$$\begin{cases} f(0)=6 \\ f(2)=2 \\ f(3)=3 \\ a,b,c \end{cases}$$
 
$$\{a=1,b=-4,c=6\}$$
 
$$x^2-4\cdot x+6$$



Mathematica:

In[9]:= 
$$f[x_{-}] := a x^2 + b x + c$$

In[10]:=  $Solve[f[0] := 6 \&\& f[2] := 2 \&\& f[3] := 3]$ 

Out[10]:=  $\{\{a \to 1, b \to -4, c \to 6\}\}$ 

In[11]:=  $f[x] /. \{a \to 1, b \to -4, c \to 6\}$ 

Out[11]:=  $6 - 4 \times + \times^2$ 



#### **Calculator Commands: Turning Point**

- ALWAYS sketch the graph to find approximate bounds for where the turning point you want is located.
- To find a local maximum, we maximise the function over a specific domain.
- To find a local minimum, we minimise the function over a specific domain.
- TI and Casio: Use fmin(expression, variable, lower (optional), upper (optional)) or fmax(expression, variable, lower (optional), upper (optional)).
- ightharpoonup TI: Menu  $ightharpoonup 4 
  ightharpoonup rac{7}{8}$ .

Define 
$$f(x)=x^3-4\cdot x$$

$$\int \frac{2\cdot\sqrt{3}}{3}$$

$$\int \frac{2\cdot\sqrt{3}}{3}$$

$$\int \frac{-16\cdot\sqrt{3}}{3}$$

**Casio:** Action  $\rightarrow$  Calculation  $\rightarrow fmin/fmax$ 

$$fmin(x^3-4x, x, 0, 2)$$

$$\left\{ \text{MinValue} = \frac{-16 \cdot \sqrt{3}}{9}, x = \frac{2 \cdot \sqrt{3}}{3} \right\}$$

### **C**ONTOUREDUCATION

- Mathematica: Minimise[] and Maximise[] commands.
- Minimise [f[x], x] will minimise f[x] over its whole domain.
- To restrict the domain, we must use Minimise[ $\{f[x], a \le x \le b\}, x$ ].

In[34]:= Minimize[{x^3-4x, 0 < x < 2}, x]
Out[34]= 
$$\left\{-\frac{16}{3\sqrt{3}}, \left\{x \to \frac{2}{\sqrt{3}}\right\}\right\}$$

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#### Section E: Exam 2 Questions (30 Marks)

#### **INSTRUCTION:**



- Regular: 30 Marks. 45 Minutes Writing.
- Extension: 30 Marks. 30 Minutes Writing.

#### Question 5 (1 mark)

The function, f defined by  $f: A \to \mathbb{R}$ ,  $f(x) = (x-1)^2 + 3$  will have an inverse function if its domain A is:

- $\mathbf{A}$ .  $\mathbb{R}$
- **B.**  $(-\infty, 3]$
- **C.** [3, 10]
- **D.**  $[0, \infty)$

#### Question 6 (1 mark)

Which one of the following functions does **not** have an inverse function?

- **A.**  $f: \mathbb{R} \to \mathbb{R}$ , f(x) = 2x 5
- **B.**  $g:[0,\infty)\to \mathbb{R}, g(x)=x^2$
- C.  $h: \mathbb{R} \to \mathbb{R}, h(x) = x^3$
- **D.**  $k: [-2,2] \to \mathbb{R}, k(x) = \sqrt{4-x^2}$

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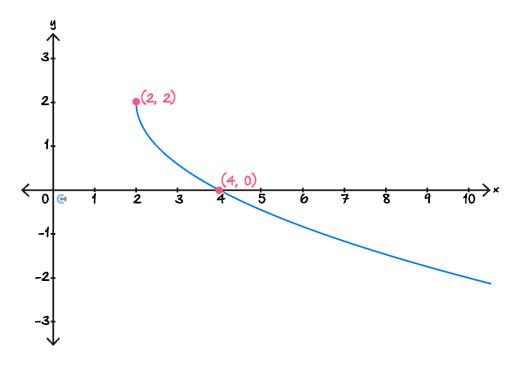
Question 7 (1 mark)

The linear function,  $f: D \to \mathbb{R}$ , f(x) = 3 - x has a range of [-4, 6). The domain of f is:

- **A.** (-5,1]
- **B.** (-3,7]
- C. (-2,7)
- **D.** [-3, 7]

Question 8 (1 mark)

The rule for the function shown in the graph below could be:



**A.** 
$$y = \sqrt{2x - 4} + 2$$

**B.** 
$$y = -\sqrt{2x-4} + 2$$

**C.** 
$$y = \sqrt{x-2} + 2$$

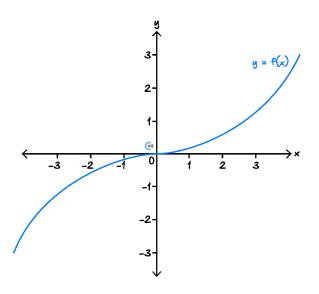
**D.** 
$$y = -\sqrt{x-2} + 2$$

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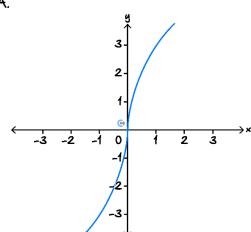
Question 9 (1 mark)

The graph of the function with equation, y = f(x) is shown below.

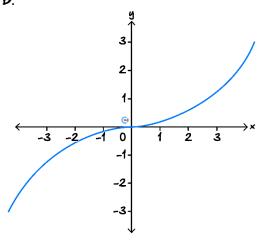


Which one of the following is most likely to be the graph of the inverse function?

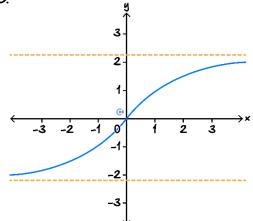
A.



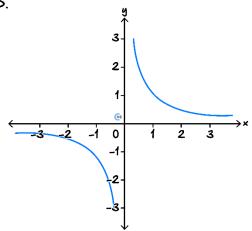
В.



C.



D.





Question 10 (1 mark)

The equation  $x^3 - 3x = k$  always has three real solutions for:

- **A.** k > 2
- **B.**  $k \in [-2, 2]$
- **C.**  $k \in (-2, 2)$
- **D.** k < 2

Question 11 (13 marks)

The temperature of a cooling object follows a hyperbolic model given by *T*:

$$T(x) = \frac{120}{x+2} + 20$$

where, T(x) represents the temperature (in degrees Celsius) of the object, x minutes after it was removed from an oven.

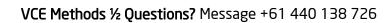
**a.** What is the implied domain of the function T? (i.e. what values of x make sense?) (1 mark)

\_\_\_\_\_

**b.** Sketch the graph of T(x), over its implied domain, on the axes below. Label any endpoints with coordinates and asymptotes with equations. (2 marks)

80-70-60-50-40-30-20-10--10 0 10 20 30 40 50 60 70 80 90 100 ×

с.	Find the temperature of the object after $x = 5$ minutes. (1 mark)
l.	Determine the time $x$ , when the temperature of the object is 50°C. (2 marks)
e.	Find the rule and domain of the inverse function $T^{-1}(x)$ . (2 marks)
•	Describe the information that $T^{-1}(30)$ gives us in relation to this scenario. (1 mark)





g.	Calculate the average change in temperature in degrees per minute from $x = 1$ to $x = 11$ minutes. Give your answer correct to two decimal places. (2 marks)
h.	The object's temperature is said to be "stabilising" when the average rate of change in temperature from time $x = b$ to $x = 60$ is less than $-0.1$ degrees per minute. Find the time, correct to the nearest minute, at which
	the object's temperature first begins stabilising. (2 marks)
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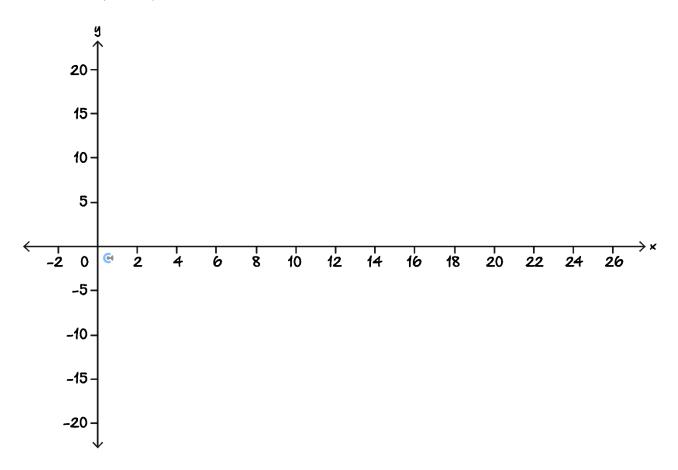


Question 12 (11 marks)

Contour Park constructs a roller that is made up of three different sections of track. Let h be the function that determines the height of the roller coaster above the ground, according to its horizontal position x. h is modelled by the rule:

$$\begin{cases} 4x & 0 \le x \le 5 \\ x^2 - 22x + 105 & 5 < x \le 14 \\ -\frac{8}{x - 13} + 1 & 14 < x \le 22 \end{cases}$$

**a.** Sketch the graph of h(x) on the axes below. Label all endpoints, intercepts, and turning points with coordinates. (4 marks)



**b.** State the maximum height of the roller coaster above the ground. (1 mark)



c.	Find the values of $x$ for which, the roller coaster is 15 metres <b>below</b> the ground. (2 marks)		
d.	Find the values of $x$ for which, the roller coaster is below the ground. Express your answer using interval notation. (2 marks)		
dec	e roller coaster is a huge success, however a complaint is that the ride is too quick. To rectify this issue, it is sided that instead of the roller coaster track ending at $x = 21$ , a new track with the exact same shape as $h(x)$ l be constructed from this point.		
	Define the function $h_1(x)$ which describes the linear section of the new track. (2 marks)		
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#### Section F: Extension Exam 1 (9 Marks)

#### **INSTRUCTION:**

- Regular: Skip
- Extension: 9 Marks. 13 Minutes Writing.

Question 13 (9 marks)

Consider the function,  $f(x) = \frac{1}{x-4}$ .

**a.** Find the values of x for which,  $f^{-1}(x) > f(x)$ . (4 marks)



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Now, let  $g:(-\infty,k)\to\mathbb{R}$ ,  $g(x)=\frac{1}{k-x}$ , where k is a real constant. **b.** Find the rule and domain for the inverse function,  $g^{-1}$ , in terms of k. (2 marks) Find the exact value of k so that g and  $g^{-1}$  have one point of intersection. (3 marks) **Space for Personal Notes** 

#### Section G: Extension Exam 2 (15 Marks)

#### **INSTRUCTION:**

- Regular: Skip
- Extension: 15 Marks. 22 Minutes Writing.

#### Question 14 (1 mark)

The range of the function given by  $f:(0,4] \to \mathbb{R}$ ,  $f(x)=x^2-2x+b$  is:

**A.** 
$$(b-1, b+8)$$

**B.** 
$$[b-1, b+8]$$

**D.** 
$$(b-1, b+8]$$

#### Question 15 (1 mark)

The functions,  $f(x) = \log_2(a - x)$  and  $g(x) = -\sqrt{x + a}$  are defined on their maximal domains and  $a \in \mathbb{R}^+$ .

The domain of  $f(x) \times g(x)$  is:

**A.** 
$$[-a,a)$$

**B.** 
$$[-a, a]$$

**C.** 
$$(-a, a)$$

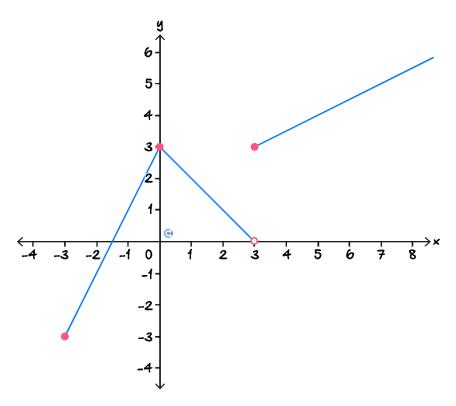
**D.** 
$$\mathbb{R} \setminus \{a\}$$

#### **Space for Personal Notes**



Question 16 (1 mark)

The graph of the function f is shown below.



In order for the inverse  $f^{-1}$  to exist, a possible restricted domain of f is:

- **A.**  $x \in [-3,0] \cup [3,0]$
- **B.**  $x \in [-1,2)$
- C.  $x \in [0, 3]$
- **D.**  $x \in [-3,0) \cup [3,0]$

Question 17 (1 mark)

The equation  $12x^5 + 15x^4 - 60x^3 - 30x^2 + 120x = k$  has one real solution for:

- **A.**  $k \in (-87, 57)$
- **B.**  $k \in (-\infty, -87) \cup (-24, \infty)$
- C.  $k \in (-87, -24)$
- **D.**  $k \in (-\infty, 57)$

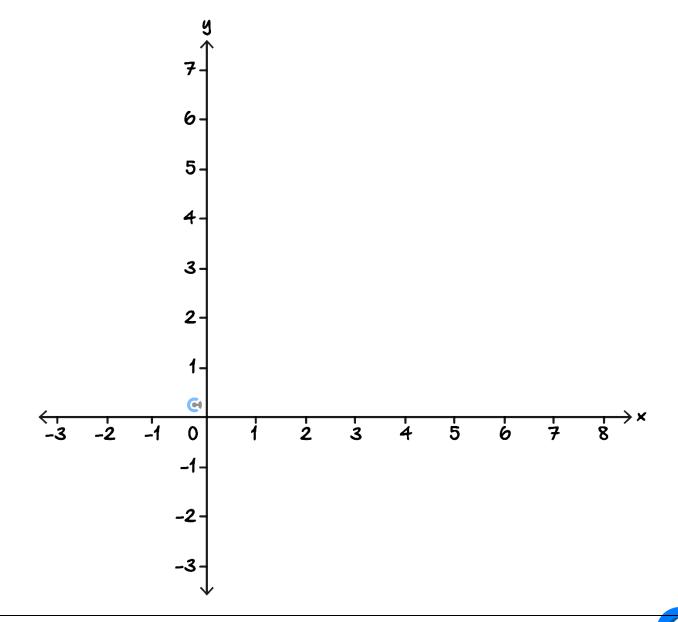


Question 18 (11 marks)

Consider the function,  $f: [\sqrt{3}, \infty) \to \mathbb{R}, f(x) = \sqrt{3x^2 - 9}$ .

**a.** Define  $f^{-1}$ , the inverse function of f. (2 marks)

**b.** Sketch the graphs of y = f(x),  $y = f^{-1}(x)$ , on the axes below. Label all axes intercepts and points of intersection with coordinates. (3 marks)



Now, consider the one-to-one function, defined on its maximal domain,  $g:[a,\infty)\to\mathbb{R}$ , where  $g(x) = \sqrt{kx^2 - 9}$  and  $a, k \in \mathbb{R}^+$ . c. i. Find the value of a in terms of k. (1 mark) ii. Find the value of k such that, g and  $g^{-1}$  intersect at (2, 2). (2 marks)iii. Find the value(s) of k for which, g and  $g^{-1}$  do not intersect each other. (2 marks)



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d. As $x$ gets larger and larger (i.e. as $x \to \infty$ ), the function $g(x)$ approaches, but never touches, a linear function of the form $y = mx$ . State the value of $m$ in terms of $k$ . (1 mark)				
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,				



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#### VCE Mathematical Methods ½

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