

Website: contoureducation.com.au | Phone: 1800 888 300 Email: hello@contoureducation.com.au

# VCE Mathematical Methods ½ AOS 2 Revision [0.11]

Workshop

### **Error Logbook:**

New Ideas/Concepts	Didn't Read Question
Pg / Q #:	Pg / Q #:
Algebraic/Arithmetic/ Calculator Input Mistake	Working Out Not Detailed Enough
Pg / Q #:	Pg / Q #:



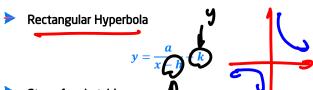


### Section A: Cheat Sheet

### **Cheat Sheet**



[2.1.1] - Sketch And Find The Rule Of Hyperbola Functions



- Steps for sketching:
  - 1. Find the horizontal and vertical \_\_\_\_\_\_ and plot them on the axis.
  - 2. Find the x- and y- \_\_\_\_\_ and plot on the axes (if they exist).
  - 3. Identify the **Share** of the graph by considering any reflections and sketch the curve.
- Finding the Equation of a Hyperbola from its Graph
  - We generally need three facts about the hyperbola.

$$y =$$
  $x -$   $y =$   $y =$  $y =$  $y =$  $y =$   $y =$  $y =$ 

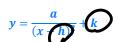
- Steps
  - 1. Look for the agm profes
  - 2. Sub in a \_\_\_\_\_\_ to find the value of a.

#### [2.1.2] - Sketch And Find The Rule Of Truncus Functions

Truncus



- Steps for sketching:
  - 1. Find the horizontal and vertical plot them on the axis.
  - 2. Find the x- and y- \_\_\_\_\_\_\_ and plot on the axes (if they exist).
  - 3. Identify the **SNCYO** of the graph by considering any reflections and sketch the curve.
- Finding the Equation of a Truncus from its Graph
  - We generally need three facts about the Truncus.



- Steps
  - 1. Look for the ASYMPTOTES
  - 2. Sub in a  $\bigcirc$  to find the value of a.

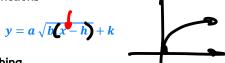


### **Cheat Sheet**



#### [2.1.3] - Sketch And Find The Rule Of Root Functions

Square Root Functions



Steps for sketching



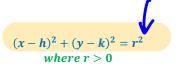
- **2.** Find the x- and y- intercept and plot on the axes (if they exist).
- 3. Identify the Seepe of the graph by considering any reflections and sketch the curve.
- Finding the Equation of a Root Function from its Graph
  - We generally need three facts about the root function.

$$y = a\sqrt{\pm(x-h)} + k$$

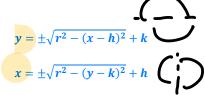
- **Steps** 
  - 1. Look for the starting point Chik
  - 2. Sub in a point to solve the value of \_\_\_\_\_\_\_

#### [2.1.4] - Sketch And Find The Rule Of Semicircles And Circles

Circles



- Centre:
- Radius:
- **Steps** 
  - 1. Find the **Centre** of the circle.
  - 2. Find the **radius** of the circle.
  - 3. Find axes ints (if they exist).
  - Identify the **Shape** of the graph and sketch the
- Semicircles



- Steps for finding the rule of circles and semicircles
  - 1. Identify the centre, (hik)
  - Identify the radius, **Y**

### **Cheat Sheet**

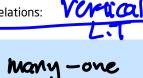


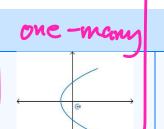
[2.1.5] - Identify The Type Of Relations And Identify Whether The Relation Is A Function

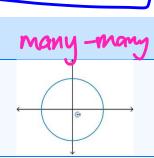
> Types of Relations

one-one

There sectour tipes of relations:

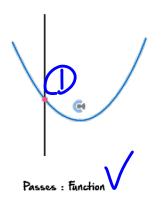


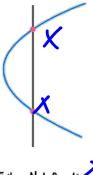






- y = f(x)
- Functions are relations that make one *y*-value at any given *x*-value.
- Vertical Line Test
  - Definition: Tells apart between functions and nonfunction relations.

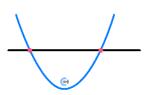


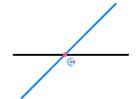


Fails : Not function

Every function only intersects a vertical line \_

- Horizontal Line Test
  - **Definition**: Tells apart between many to one and one to one functions. (And relations.)





Fails: Many to one

Passes: One to one



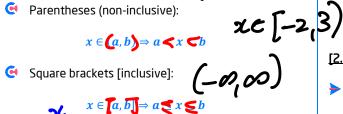
### **Cheat Sheet**



#### [2.2.1] - Find Domain and Range of Functions

- 25 X<5 **Interval Notation** 
  - Parentheses (non-inclusive):

$$x \in (a,b) \Rightarrow a \leq x \leq b$$
  $x \in [-2]$ 



- Maximal Domain =
  - Inside of a log must be

  - Denominator \_

#### [2.2.2] - Sketch and Find the Domain and Range of Hybrid **Functions**

- Piecewise (Hybrid) Functions
  - Series of functions.



- When we have an x intercept for one graph, sum graph intersects the other graph.
- $\bigcirc$  Domain<sub>1</sub> and Domain<sub>2</sub> represent the x values for which the two functions are \_\_\_\_\_\_
- The two domains do not have to join!

#### [2.2.3] - Find the Rule, Domain, Range, and Intersections **Between Inverse Functions**

Domain of the inverse function equals to

- **\_ and** vice versa. Symmetrical around <u>u=x</u>
- For <u>intersections</u> of inverses, we can equate the function

### [2.3.1] - Restrict Domain Such That The Inverse Function -> VLT · HLT

A function must be for the inverse function to exist 500 oct

#### [2.3.2] - Figure Out Possible Rule of a Graph

If the question is <u>Tech-Active</u>, make the <u>scale</u> of your graph the same as the question.

### Mathematical Crimis Get to the correct answer through dimination

### [2.3.3] - Solve Number of Solution Problems Graphically

Solutions to  $f(x) \neq k$  are the intersection points

#### [2.4.1] - Applying x' and y' Notation to Find Transformed Points, Find the Interpretation of Transformations and Altered **Order of Transformations**

- The transformed point is called the
- The dilation factor is Multiple to the original
- Reflection makes the original coordinates the \_\_\_\_\_of their original values.
- Translation a unit to the original coordinate.
- Transformations should be interpreted when are isolated.
- The order of transformation follows the order.
- To mange the order of transformations, we either acconise Te

### [2.4.2] - Find Transformed Functions

To transform the function, replace its with the new one.



### **Cheat Sheet**



### [2.4.3] - Find Transformations From Transformed Function (Reverse Engineering)

To find the transformations, simply equate the **1-12-10-15** fter separating the transformations of x and y.

#### [2.5.1] - Apply Quick Method to Find Transformations

- For applying transformations in the quick method:
- For interpreting transformations in the quick method:
  - Read everything for x h the opposite direction, including the

### [2.5.5] - Find Multiple Transformations for the Same Functions

- Same transformations can be done by either putting it in or out of the f().
- Commonly, look for basic algebra, index, and log laws.

$$y = (2x)^{2}$$

$$D from y$$

$$y = (2x)^{2}$$

$$D from x$$

### [2.5.2] - Find Opposite Transformations

Unitie Shoelace

- Order is Opposite
- All transformations are in the **reverse** direction.

### [2.5.3] - Apply Transformations of Functions to Find Their Domain, Range, Transformed Points

- Everything moves together as a function.
- Steps:
  - 1. Find the **transformation** between two functions.
  - 2. Apply the transformations to domain, range, and points.

### [2.5.4] - Find Transformations of the Inverse Function f(x)

- > Steps:

  - 2. Morse the transformations found in 1.



### Section B: Exam 1 Questions (27 Marks)

#### **INSTRUCTION:**

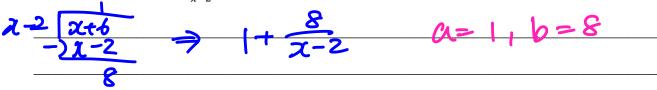


- Regular: 27 Marks. 5 Minutes Reading. 40 Minutes Writing.
- Extension: 27 Marks. 5 Minutes Reading. 27 Minutes Writing.

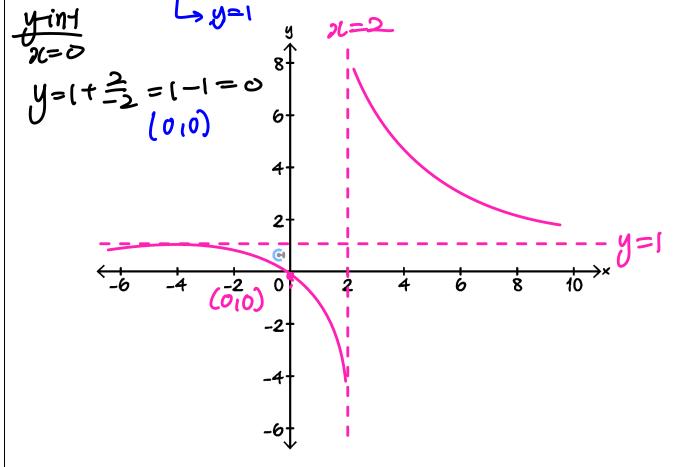
Question 1 (5 marks)

Let 
$$f: R \setminus \{2\} \to R$$
,  $f(x) = \frac{x+6}{x-2}$ .

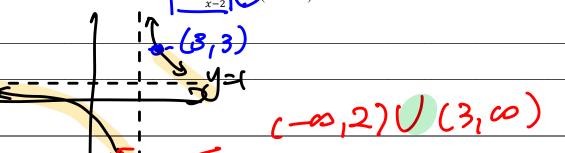
**a.** Express f in the form  $a + \frac{b}{x-2}$ , stating the values of a and b. (1 mark) [2.1.1]



**b.** Sketch the graph of  $y = 1 + \frac{2}{x-2}$  on the axes below. Label asymptotes with their equations and axis intercepts with their coordinates. (3 marks) [2.1.1]



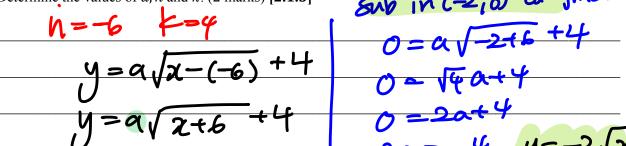
c. Find the values of x for which  $1 + \frac{2}{x-2}$  (3) (1 mark)



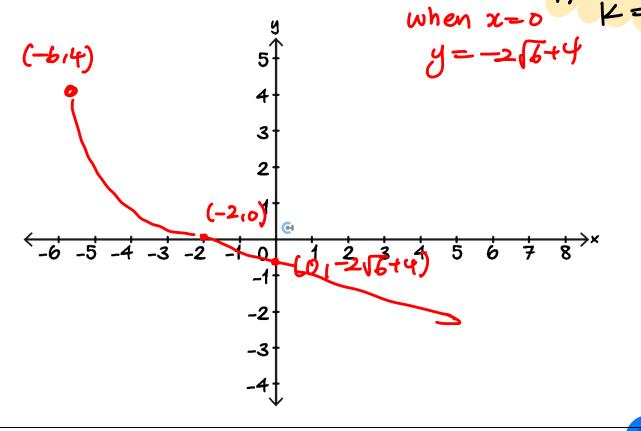
Question 2 (5 marks)

The function  $f(x) = a\sqrt{x - h} + k$ , where a, h and k are non-zero integers, has an x-intercept at (-2,0) and has an endpoint at (-6,4).

**a.** Determine the values of a, h and k. (2 marks) [2.1.3]



**b.** Sketch the graph y = f(x) on the axis below, labelling all key features. (2 marks) [2.1.3]



- The image of f under a transformation T passes through the origin. Given that T is a singular translation, describe a possible transformation T. OR
  - (1 mark) [2.4.1]

### **Question 3** (3 marks) [2.4.2]

Consider the following function:

$$f(x) = (x-2)^2$$

Apply the following transformations below to the function above.

Dilation by a factor of  $\frac{1}{2}$  from the y-axis

Dilation by a factor of 3 from the x-axis

Translation by 4 units in the negative direction of the x-axis  $x = \frac{1}{2}x$ 

Translation by 1 unit in the positive direction of the y-axis y'=3y+1

Reflection in the *y*-axis

$$x'-4=-5x$$
  $y'-1=3y$ 

$$-2(x'-y)=x$$
  $y=\frac{1}{3}y'-\frac{1}{3}$ 

Sub in

$$\frac{1}{3}y - \frac{1}{3} = (-2x^{2} + 8 - 2)^{2}$$

$$\frac{1}{3}y^{1} - \frac{1}{3} = (-2x^{1} + 6)^{2}$$

MM12 [0.11] - AOS 2 Revision - Workshop



**Question 4** (3 marks) [2.4.3] [2.5.1]

Consider the following functions:

$$\Rightarrow y=\sqrt{x+5}$$

$$y = \sqrt{x+5}$$

$$y(y) = \sqrt{x+5}$$

$$y(y) = -\frac{1}{2}\sqrt{5-2x}(+1) = \sqrt{5-2x}(-1) = \sqrt{5-2x}(-1)$$

Find the set of transformations that map f(x) to g(x) in DRT order.

$$-\frac{1}{2}y-y'-1$$
  $2x'=-x$ 

(0,0)

### ONTOUREDUCATION

Question 5 (11 marks)

 $=-(x^2-6x)=-(x-3)^{\frac{1}{4}}$ Consider the function  $f: [0, a] \rightarrow R, f(x) = 6x - x^2$ .

a. Show that the largest value of a such that the inverse function  $f^{-1}$  exists is a = 3. (1 mark)

one-to-one ends at TP

max is at TP a=3

**b.** State the domain and range of the inverse of f. (2 marks)

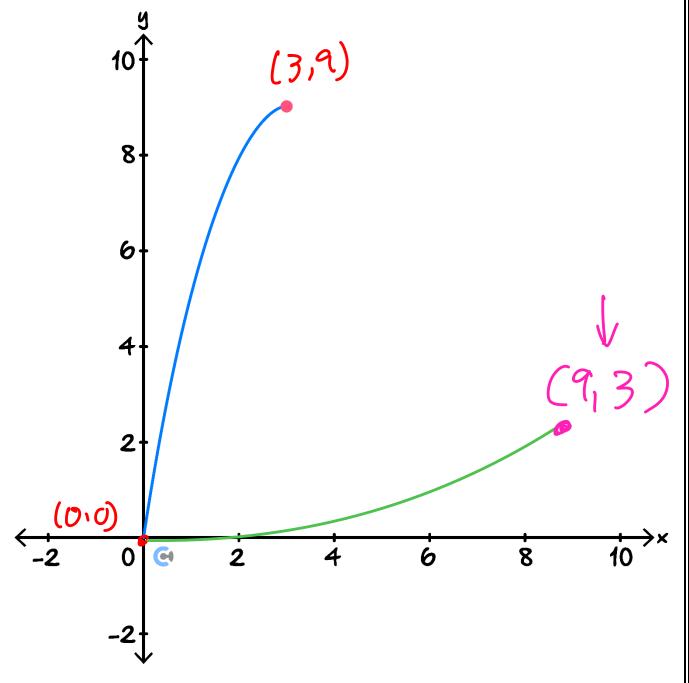
Determine the rule of the inverse function  $f^{-1}$ . (2 marks)

Hence | -4 - 2 |

have —ve half)



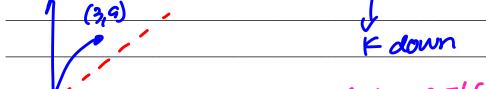
**d.** The graph of f is shown on the graph below. On the same set of axes, sketch accurately the graph of the inverse of f. (2 marks)



e. Find an intersection point between f and  $f^{-1}$ . (1 mark)

(010)

**f.** Extension. Consider the function  $g: [0,3] \to R$ , g(x) = f(x) - (k), where k > 0. Find all values of k such that g and  $g^{-1}$  have two points of intersection. (3 marks) [2.5.4]



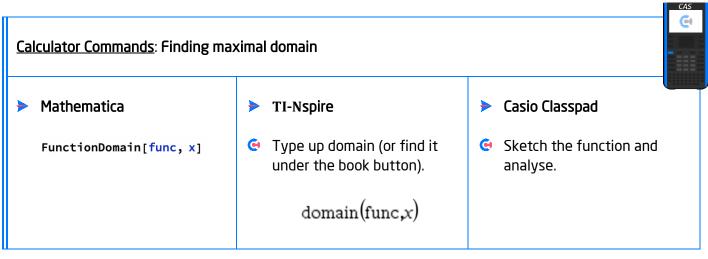
$$-x^2+5x-\beta=0$$





### Section C: Tech Active Exam Skills

### Calculator Commands: Using Sliders/Manipulate on CAS Mathematica TI-Nspire Casio Classpad f1(x)=function with unknown Manipulate[Plot[function, {x, xmin, xmax}], ¥ | y= ▼ 🔁 🔯 Sheet1 Cheet2 Sheet3 Sheet4 Sheet5 $V_{y1=(x-p)^{2}+q}$ {unknown, lowerbound, upperbound}] Create Sliders Create a slider for: • NOTE: The function must be typed out ✓ unknown instead of using its saved name. OK Cancel unknown =type any num 5.00000 -5.00000





#### **Defining Hybrid Functions on CAS**

9

- Mathematica
  - Piecewise

Piecewise [ $\{\{val_1, cond_1\}, \{val_2, cond_2\}, ...\}$ ]

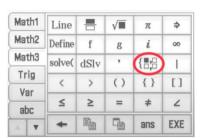
represents a piecewise function with values  $val_i$  in the regions defined by the conditions  $cond_i$ .

TI-Nspire





func 1,dom 1 func 2,dom 2 Casio Classpad





### CAS (E4)

### **Calculator Tip:** Finding Transformed Functions

- > Save the function as f(x).
- Substitute the x and y in terms of x' and y'.
- Solve for y!
- Can also apply the transformations directly to f(x). Must make sure you interpret the transformations correctly or you can easily make a mistake doing this.
- **Example:** Apply the following transformations to  $y = 2\sqrt{3x + 6}$ .

Dilation by a factor  $\frac{1}{2}$  from the x-axis.

Dilation by a factor 3 from the y-axis.

Reflection in the y-axis.

Translation of 3 units right.

Translation of 4 units down.

$$\ln[22] = \mathbf{f}[x_{-}] := 2\sqrt{3x+6}$$

$$\ln[26] = 1/2\mathbf{f}[1/3(x-3)]$$

$$ln[26]:= 1/2f[-1/3(x-3)]-4$$

Out[26]= 
$$-4 + \sqrt{9 - x}$$

In[27]:= Solve 
$$\left[\frac{y+4}{1/2} = 2\sqrt{3*(-1/3(x-3))+6}, y\right]$$

Out[27]= 
$$\left\{\left\{y \rightarrow -4 + \sqrt{9-x}\right\}\right\}$$



### Section D: Exam 2 Questions (34 Marks)

#### **INSTRUCTION:**



- Regular: 34 Marks. 5 Minutes Reading. 45 Minutes Writing.
- Extension: 34 Marks. 5 Minutes Reading. 34 Minutes Writing.

#### Question 6 (1 mark)



The largest value of a for which  $f: (-\infty, a] \to \mathbb{R}, f(x) = x^2 + 4x + 1$  has an inverse function is: [2.3.1]

- **A.** −2
- **B.** 2
- **C.** −3
- **D.** 1

# (-2, ?)

#### Question 7 (1 mark)

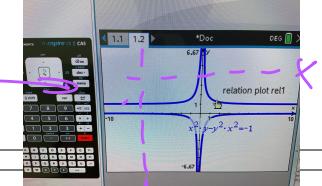
Which of the following relations is many to many [2.1.5]

**A.** 
$$y = \sqrt{4 - x^2}$$

**B.** 
$$y^2 = x$$

C. 
$$x^2y - y^2x^2 = -1$$

**D.** 
$$y = 2x^2 + 3x - 1$$



#### Question 8 (1 mark)

Consider the function  $f(x) = x^3$ . Transformations S and T are described in the options below. Select the option where transformations S and T give the same image of f. [2.5.5]

- **A.** S: A dilation by factor 2 from the x-axis. T: A dilation by factor 8 from the y-axis.
- **B.** S: A dilation by factor 8 from the x-axis. T: A dilation by factor 2 from the y-axis.
- C. S: A dilation by factor 8 from the x-axis. 3 T: A dilation by factor  $\frac{1}{2}$  from the y-axis.
- **D.** S: A dilation by factor 8 from the x-axis. T: A dilation by factor 2 from the y-axis.

#### Question 9 (1 mark)

Consider the function  $f: [1, \infty) \to R$ ,  $f(x) = (x - 1)^2 + 3$ . Let  $f^{-1}(x) = g(x)$ , and let h(x) = f(x - k), where k is a positive real constant. Then it is true that: [2.5.4]

**A.** 
$$h^{-1}(x) = g(x-k) + k$$

**B.** 
$$h^{-1}(x) = g(x) + k$$

C. 
$$h^{-1}(x) = g(x - k)$$

**D.** 
$$h^{-1}(x) = g(x) - k$$

### k up

#### **Question 10** (1 mark)

Consider the hybrid function:

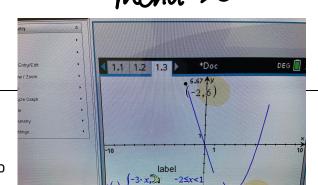
 $f(x) = \begin{cases} -3x, & -2 \le x < 1\\ x^2 - 6x + 4 & 2 < x < 6 \end{cases}$ 

The domain and range of f respectively are: [2.2.2]

- A.  $[-2,1) \cup (2,6)$  and [-5,4]
- **B.**  $[-2,1) \cup (2,6)$  and [-3,6]
- C.  $[-2,1) \cup (2,6)$  and [-5,6]
- **D.**  $[-2,1) \cup [26]$  and [-6,5]

domain

 $menu \rightarrow 6 \rightarrow 2 \quad min$   $menu \rightarrow 6 \rightarrow 3 \quad max$ 

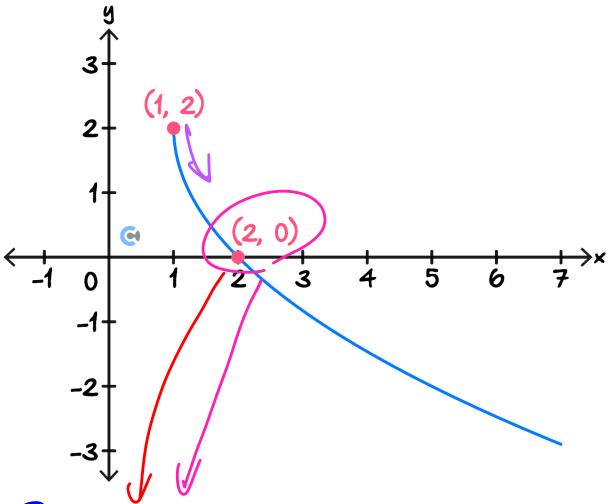


MM12 [0.11] - AOS 2 Revision - Workshop



Question 11 (1 mark)

The rule for the graph shown below could be:



A. 
$$y = -4\sqrt{x-1} + 2$$

A. 
$$y = (-4\sqrt{x-1} + 2)$$

B.  $y = (-4\sqrt{x-1} + 2)$ 

C.  $y = \sqrt{4x-4} + 2$ 

D.  $y = \sqrt{4\sqrt{x-1} + 2}$ 

C. 
$$y = \sqrt{4x - 4} + 2$$

**D.** 
$$y = \sqrt{4\sqrt{x-1}} + 2$$

Question 12 (1 mark)

Consider the functions f and g, where  $g(x) = \frac{1}{2} f(\frac{1}{3}(x-2))$ .

A sequence of transformations that maps g to f is: [2.5.2]

- A. A dilation by factor  $\frac{1}{2}$  from the x-axis followed by a dilation by factor 3 from the y-axis and a translation 2 units to the right.
- **B.** A translation 2 units to the left followed by a dilation by factor  $\frac{1}{3}$  from the *y*-axis and a dilation by factor 2 from the *x*-axis.
- C. A dilation by factor  $\frac{1}{3}$  from the y-axis and a dilation by factor 2 from the x-axis followed by a translation 2 units to the right.
- **D.** A dilation by factor  $\frac{1}{2}$  from the x-axis followed by a dilation by factor  $\frac{1}{3}$  from the y-axis and a translation 2 units to the left.

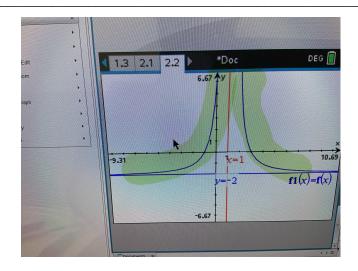
Question 13 (18 marks)

Consider the function  $f(x) = \frac{8}{(x-1)^2} - 2$ .

define

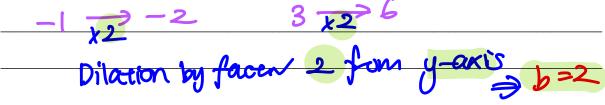
a. State the maximal domain and range of f. (2 marks) [2.2.1]

van f = (-2, 0)



b.

- i. State the coordinates for the x-intercepts of f. (1 mark) (x-1) |x-1| |x-1|
  - ii. The function f undergoes a dilation by factor b from the y-axis. Determine the value of b if the image of f has x-axis intercepts of (-2,0) and (6,0). (1 mark) [2.5.3]



iii. Extension. The function g has a vertical asymptote at x = 3 and include the points (-1, -6) and (5, 0).

Determine a sequence of transformations, with translations first, and no dilation from the x-axis, that maps the graph of g. (4 marks) [2.1.2] [2.4.3] [2.5.5]

Note that  $g(x) = \frac{a}{(x-3)^2} + k$ .

We solve g(-1) = -6 and g(5) = 0 simultaneously. This yields a = 32 and k = -8.

Thus  $g(x) = \frac{32}{(x-3)^2} - 8$ .

We now map f(x) to g(x) without a dilation from the x-axis. We can find  $g(x) = f\left(\frac{1}{2}(x-1)\right) - 6$ .

- A translation of  $\frac{1}{2}$  units right.
- A translation of 6 units down.
- A dilation by factor 2 from the y-axis.

Now, consider the family of function  $h: (-\infty, 2) \to \mathbb{R}$ ,  $h(x) = \frac{a}{(x-2)^2} - 1$ , where a > 0.

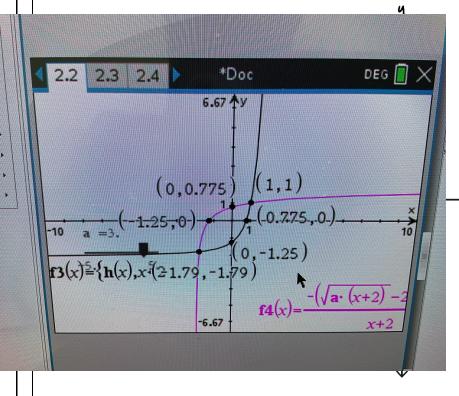
c. Find the domain and range for the inverse function  $h^{-1}$ . (2 marks) [2.2.3]

don  $h^{-1} = ran h = (-2, \infty)$  $ran h^{-1} = dom h = (-\infty, 2)$ 

**d.** Find the rule for  $h^{-1}(x)$ . (2 marks) [2.2.3]

 $h(x) := \frac{a}{(x-2)^2}$ solve (h(y)=x,y)  $y = \frac{\sqrt{a \cdot (x+2)} + 2 \cdot (x+2)}{x+2} \text{ or } y = \frac{-(\sqrt{a \cdot (x+2)} - 2 \cdot (x+2))}{x+2}$ 

e. Sketch the graphs of h and  $h^{-1}$ , where a=3, on the axes below. Label all axes intercepts and points of intersection with correct to 2 decimal places. (3 marks) [2.1.2]



intersection
(>menn>6-54

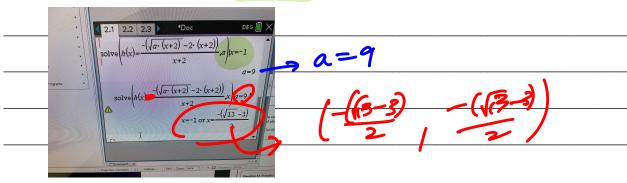
x-incs
(>menn>6-51

y-int
(>menn>5-51

2 3 4 x ->ence

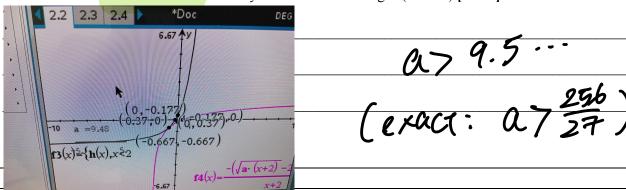
**f.** It is known that the graphs of h and  $h^{-1}$  intersect at (-1, -1). Find the value of a and the other points of intersection. (2 marks)





**g.** Find the range of values of a such that h and  $h^{-1}$  do not intersect each other. Give your answer correct to one decimal place.

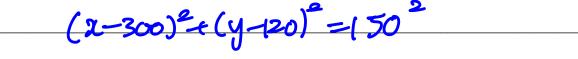
TIP: Use sliders. Extension. Bonus: Can you find the exact range? (1 mark) [2.3.3]



Que

A futuristic floating athletics arena is designed in the shape of a perfect circle with a radius of 150 metres. The centre of the arena is located at (300, 120) in a coordinate system where x represents the horizontal distance east and y represents the vertical distance north.

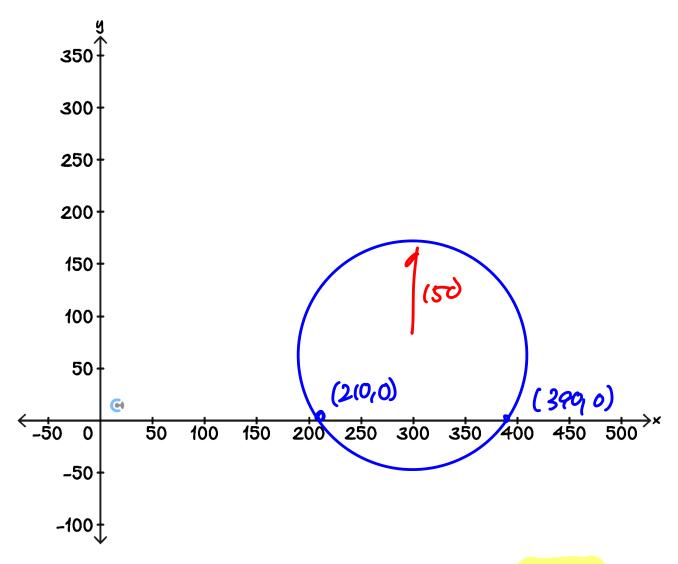
**a.** Find the equation for the boundary of the athletics arena. (1 mark) [2.1.4]



MM12 [0.11] - AOS 2 Revision - Workshop

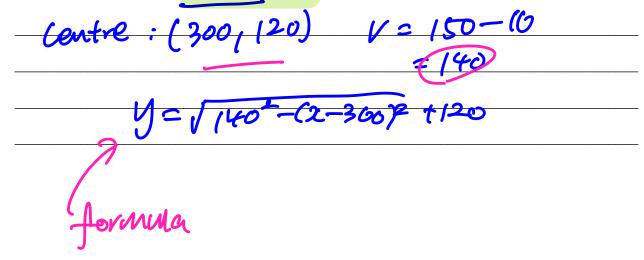


**b.** Sketch the boundary, labelling all axial intercepts. (2 marks) [2.1.4]



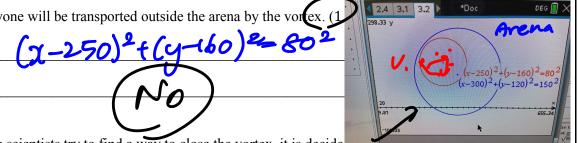
To prevent athletes from falling off the floating arena, a protective energy shield extends 10 metres inside the arena boundary, forming an inner circular safety zone.

c. Write down the equation for the top half of the energy shield's boundary. (2 marks) [2.1.4]



A mysterious teleportation vortex appears at the point (250, 160) in the arena. Any athlete who gets within 80 metres of this vortex is randomly transported to another point within the vortex's area of influence.

**d.** State whether anyone will be transported outside the arena by the vortex. (1)



e. Extension. While scientists try to find a way to close the vortex, it is decide shield so that anyone transported by the vortex remains inside the energy shield.

Find the largest distance, k metres, that the energy shield can be away from the edge of the arena, such that the vortex cannot transport anyone past the energy shield. Give your answer correct to two decimal places. (3 marks) [2.1.4] [2.3.3]

We require the vortex circle to intersect the energy shield circle exactly once. Looking at graphs we see that we can just consider the top halves.

Consider  $\sqrt{80^2 - (x - 250)^2} + 160 = \sqrt{a - (x - 300)^2} + 120$ .

Find there is only one solution when  $a \approx 20745$ .

Therefore distance between energy shield and arena edge =  $150 - \sqrt{20745} \approx 5.97$ metres.



Website: contoureducation.com.au | Phone: 1800 888 300 | Email: hello@contoureducation.com.au

### VCE Mathematical Methods ½

### Free 1-on-1 Consults

#### What Are 1-on-1 Consults?

- Who Runs Them? Experienced Contour tutors (45+ raw scores and 99+ ATARs).
- Who Can Join? Fully enrolled Contour students.
- **When Are They?** 30-minute 1-on-1 help sessions, after school weekdays, and all day weekends.
- What To Do? Join on time, ask questions, re-learn concepts, or extend yourself!
- Price? Completely free!
- One Active Booking Per Subject: Must attend your current consultation before scheduling the next. :)

SAVE THE LINK, AND MAKE THE MOST OF THIS (FREE) SERVICE!

## 6

### **Booking Link**

bit.ly/contour-methods-consult-2025

